

Overtone Cheat Sheet (Overtone 0.2.1)

Documentation & Examples

Clojure	doc find-doc
Overtone	example examples get-example

Synths

Design	definst defsynth
Examples	defexamples
CGens	defcgen
Control	ctl kill

Event Handling

Add	on-event on-sync-event
Remove	remove-handler remove-all-handlers
Trigger	event sync-event
Synth Triggers	on-trigger remove-trigger

Sound Data

Buffers

Create & Free	buffer buffer-free
Read & Write	buffer-read buffer-write! buffer-fill! buffer-set! buffer-get buffer-save buffer-data buffer-read
Info	buffer-info num-frames buffer-id

Samples

Create	load-sample sample defsample
Playback	mono-player stereo-player

Busses

Create & Free	control-bus audio-bus free-bus
Modify	bus-set! bus-set-range!

Nodes & Groups

Create	node group node-free group-free group-clear
Manipulate	node-run node-stop node-place node-control node-control-range node-map-controls prepend-node append-node
Info	node-tree

Algorithmic Composition

Chance

Choice	choose weighted-choose
Dice	weighted-coin ranged-rand

Scaling

Range	scale-range
Rounding	closest-to round-to

Pitch

Ratios	unison octave fifth sixth third fourth min-third min-sixth
Note Shifting	shift flat sharp invert
Notes, Scales & Chords	note octave-note resolve-scale scale-field nth-interval resolve-degree degree->interval degrees->pitches resolve-degrees scale resolve-chord chord nth-octave nth-equal-tempered-freq interval-freq
Frequencies	cent midi->hz hz->midi
Amplitude	db->amp

Studio

Instruments

Drums	kick small-hat c-hat o-hat round-kick snare snare2 tom
Piano	piano
Sampler	granular
Synth	tick ping tb303 mooger rise-fall-pad pad buzz bass grunge-bass ks1 ks-stringer fm-demo harmonic-swimming whoahaha bubbles
IO	mic

Effects

Mixer	volume pan inst-volume inst-out-bus inst-fx clear-fx
FX	fx-noise-gate fx-compressor fx-limiter fx-sustainer fx-reverb fx-echo fx-chorus fx-distortion fx-rlpf fx-rhpf

Metronome

Create	metronome
bps	beat-ms

Visualisation

Scope

Create & Reset	scope pscope reset-scopes
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B Equalization Suit UGens

b-low-pass b-hi-pass b-all-pass b-band-pass b-band-stop b-peak-eq b-low-shelf b-hi-shelf

Buffer IO UGens

play-buf t-grains buf-rd buf-wr record-buf scope-out local-buf max-local-bufs set-buf clear-buf

Chaos UGens

quad-n quad-l quad-c cusp-n cusp-l gbman-n gbman-l henon-n henon-l henon-c latoocarfian-n latoocarfian-l latoocarfian-c lin-cong-n lin-cong-l lin-cong-c standard-n standard-l fb-sine-n fb-sine-l fb-sine-c lorenz-l

Compander

amplitude compander normalizer limiter
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Delay UGens

delay1 delay-n delay-l delay-c comb-n comb-l comb-c allpass-n allpass-l allpass-c buf-delay-n buf-delay-l buf-delay-c buf-comb-n buf-comb-l buf-comb-c buf-allpass-n buf-allpass-l buf-allpass-c
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Demand UGens

demand duty t-duty demand-env-gen dseries dgeom dbufrd dbufwr dseq dser dshuf drand dxrand dswitch1 dswitch dwhite dbrown dibrown dstutter donec dpoll
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Envelope UGens

done free-self pause-self free-self-when-done pause-self-when-done pause free env-gen linen i-env-gen

Fixed Frequency Oscillator UGens

f-sin-osc klang klank blip saw pulse p-sin-grain
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FFT UGens

fft ifft pv-mag-above pv-mag-below pv-mag-clip
pv-local-max pv-mag-smear pv-bin-shift pv-mag-shift
pv-mag-squared pv-mag-noise pv-phase-shift90
pv-phase-shift270 pv-conj pv-phase-shift
pv-brick-wall pv-bin-wipe pv-mag-mul pv-copy-phase
pv-copy pv-max pv-min pv-mul pv-div pv-add
pv-mag-div pv-rand-comb pv-rect-comb pv-rect-comb2
pv-rand-wipe pv-diffuser pv-mag-freeze
pv-bin-scramble fft-trigger

Extra FFT UGens

pv-conformal-map convolution convolution2
convolution2-l stereo-convolution2-l convolution3
pv-jenson-andersen pv-hainsworth-foote running-sum

Filter UGens

resonz one-pole one-zero two-pole two-zero apf
integrator decay decay2 lag lag2 lag3 ramp lag-ud
lag2-ud lag3-ud leak-dc rlpf rhpf hpf bpf brf
mid-eq lpz1 lpz2 hpz1 hpz2 slope bpz2 median slew
sos ringz formlet detect-silence

Grain UGens

grain-sin grain-in warp1

Information UGens

sample-rate sample-dur radians-per-sample
control-rate control-dur subsample-offset
num-output-busses num-input-busses num-audio-busses
num-control-busses num-buffers num-running-synths
buf-sample-rate buf-rate-scale buf-frames
buf-samples buf-dur buf-channels check-bad-values
poll

Input UGens

mouse-x mouse-y mouse-button key-state

IO UGens

disk-out disk-in v-disk-in in local-in lag-in
in-feedback in-trig shared-in out replace-out
offset-out local-out x-out shared-out

Line Ugens

line x-line lin-exp lin-lin amp-comp amp-comp-a k2a
a2k t2k t2a dc silent

Machine Listening UGens

beat-track loudness onsets key-track mfcc
beat-track2 spec-flatness spec-pcile spec-centroid

MDA UGens

mda-piano

Miscellaneous UGens

pitch-shift pluck part-conv hilbert freq-shift
g-verb free-verb free-verb2 moog-ff spring ball
t-ball check-bad-values gendy1 gendy2 gendy3

Noise UGens

white-noise brown-noise pink-noise clip-noise
gray-noise crackle logistic lf-noise0 lf-noise1
lf-noise2 lf-clip-noise lfd-noise0 lfd-noise1
lfd-noise3 lfd-clip-noise hasher mantissa-mask dust
dust2

Oscillator UGens

osc sin-osc sin-osc-fb osc-n v-osc v-osc3 c-osc
formant lf-saw lf-par lf-cub lf-tri lf-gauss
lf-pulse var-saw impulse sync-saw wrap-index
index-in-between detect-index shaper degree-to-key
select vibrato index

Pan UGens

pan2 lin-pan2 pan4 balance2 rotate2 pan-b pan-b2
bi-pan-b2 decode-b2 pan-az x-fade2 lin-x-fade2

Random UGens

rand-seed rand-id i-rand t-rand ti-rand n-rand
exp-rand t-exp-rand coin-gate lin-rand

STK UGens

stk-pluck stk-flute stk-bowed stk-mandolin
stk-saxofony stk-shakers stk-banded-wg
stk-voic-form stk-modal-bar stk-clarinet
stk-blow-hole stk-moog stk-bee-three

Trig UGens

tw-index trig1 trig t-delay send-trig send-reply
latch gate pulse-count set-reset-ff peak
running-min running-max stepper pulse-divider
toggle-ff zero-crossing timer sweep phasor
peak-follower pitch in-range fold clip wrap
schmidt in-rect trapezoid most-changed least-change
last-value

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