# Overtone Cheat Sheet 0.9.0

## Sounds

## Instruments (overtone.inst.\*)

Drums kick kick2 kick3 kick4 dub-kick dry-kick small-hat closed-hat close-hat2 open-hat hat3 soft-hat noise-hat round-kick snare snare2 noise-snare tone-snare tom clap bing

dance-kick quick-kick haziti-clap

Piano

Sampled Piano sampled-piano Sampler granular

Bass bass grunge-bass vintage-bass daf-bass Synth ticker ping tb303 mooger rise-fall-pad

pad overpad buzz ks1 ks-stringer fm-demo harmonic-swimming whoahaha bubbles supersaw cs80lead simple-flute

IO

#### Synths (overtone.synth.\*)

Sampled Piano sampled-piano

Stringed guitar

lxi impulser kick kick2 kick3

tb-303 Retro STS prophet

## **Timing**

#### Scheduling

Function Application now after-delay periodic

interspaced apply-by apply-at

Stopping stop-player kill-player

Feedback show-schedule

#### Metronome

Create metronome

Manipulate metro-start metro-tick metro-beat

metro-bpm metro-tock metro-bar metro-bpb

bps heat-ms

# Studio

#### Mixer

Control volume input-gain

# MIDI

Connected Controllers midi-connected-devices

> midi-connected-receivers midi-find-connected-devices midi-find-connected-device midi-find-connected-receivers midi-find-connected-receiver

Info midi-device-num

midi-full-device-key

Player midi-poly-player midi-player-stop

midi-inst-controller

midi-capture-next-controller-control-Discovery

midi-capture-next-controller-key

Keys midi-device-keys

midi-mk-control-key-keyword

State midi-agent-for-control

## Scope (overtone.gui.scope)

Create & Reset scope pscope spectrogram

#### Recording

Stop & Start recording-start recording-stop

Query recording?

#### Inst Effects

Instrument inst-volume inst-out-bus inst-fx! clear-fx

FΧ fx-noise-gate fx-compressor fx-limiter

fx-sustainer fx-freeverb fx-reverb fx-echo fx-chorus fx-distortion

fx-distortion2 fx-distortion-tubescreamer fx-bitcrusher fx-rlpf fx-rhpf fx-feedback fx-feedback-distortion

# **REPL** helpers

Documentation odoc ugen-doc find-ugen find-ugen-doc

Examples examples example get-example

Shell ls grep Synths unify-synthdef

Pretty Printing opp pp-synth pp-unified-synth

pp-sc-synth pp-unified-sc-synth

## Synth Design

Design definst defsynth Examples defexamples **CGens** defcgen Auditioning demo run

Checking with-no-ugen-checks with-ugen-debugging

Arguments synth-args synth-arg-index

## Synth Control

Live Control ctl kill

inactive-node-modification-error Node Liveness

inactive-buffer-modification-error

block-node-until-ready? without-node-blocking

with-inactive-node-modification-error with-inactive-buffer-modification-error

with-inactive-modification-error

# Server

Startup boot-server boot-internal-server

> boot-external-server connect-external-server

Shutdown kill-server

stop clear stop-all clear-all Control OSC Communication

snd recv clear-msg-queue at

snd-immediately

Diagnostic server-status server-info

server-opts server-connected? server-disconnected?

server-connecting?

internal-server? external-server?

connection-info server-sample-rate server-num-output-buses server-num-input-buses server-num-audio-buses

server-num-buffers ensure-connected!

Debug sc-osc-log-on sc-osc-log-off

sc-osc-log sc-debug-on

sc-debug-off external-server-log sc-osc-debug-on sc-osc-debug-off

## **Event Handling**

Add on-event on-sync-event on-latest-event

oneshot-event oneshot-sync-event

Fire event sync-event Remove remove-event-handler

Debug event-debug-on event-debug-off

event-monitor-on event-monitor-off event-monitor-timer event-monitor

event-monitor-keys

Ugen Triggers trig-id on-trigger on-latest-trigger

on-sync-trigger

#### **External Assets**

# Generic URLs

Auto cache & Return Path asset-path asset-seq

asset-bundle-path asset-bundle-dir

#### Freesound.org

Playable Function freesound

Auto cache & Query freesound-info freesound-path

> freesound-pack-info freesound-pack-dir

freesound-search freesound-searchm

freesound-search-paths

Algorithmic Composition

Chance
Choice choose choose-n weighted-choose
Dice weighted-coin ranged-rand

Scaling
Range scale-range
Rounding closest-to round-to

Trig

cosr sinr tanr

Functions

Cycling cycle-fn

List Rotatio

Scaled

Rotation rotate
Creation fill

Music Pitch unison octave fifth sixth third fourth Ratios min-third min-sixth Note Shifting shift flat sharp invert inc-first dec-last note octave-note nth-octave Notes nth-equal-tempered-freq  ${\tt canonical-pitch-class-name\ note-info}$ mk-midi-string match-note Scales scale resolve-scale scale-field nth-interval resolve-degree degree->int degree->interval degrees->pitches resolve-degree resolve-degrees interval-freq Chords chord resolve-chord rand-chord invert-chord chord-degree Discovery find-scale-name find-note-name

Amplitude db->amp

Sound Data

Frequencies

Buffers
Create & Free buffer buffer-free buffer-alloc-read

Generate Buffer Data data->wavetable create-buffer-data

Read & Write To Server buffer-read buffer-write!
buffer-write-relay! buffer-fill!
buffer-set! buffer-get

find-pitch-class-name find-chord

cents midi->hz hz->midi

buffer-save buffer-data buffer-read

Write To Filesystem write-wav

Streaming In & Out buffer-stream buffer-stream? buffer-stream-close buffer-cue

buffer-cue? buffer-cue-pos buffer-stream-close buffer? buffer-info?

file-buffer? buffer-out-stream?
buffer-in-stream?

buffer-info num-frames buffer-id

Samples

Create load-sample load-samples sample defsample

Playback mono-player stereo-player

Busses

Query

Info

Create & Free control-bus audio-bus free-bus

Modify & Read control-bus-set! control-bus-set-range! control-bus-get control-bus-get-range

Query bus? control-bus? audio-bus?

Info bus-id

Monitor bus-monitor control-bus-monitor

audio-bus-monitor

**Nodes & Groups** 

Info

Create & Free node group node-free group-free group-clear group-deep-clear

Manipulate node-start node-pause node-place node-control node-control-range

node-map-controls node-map-n-controls group-prepend-node

group-append-node
node? node-live? node-loading?

node-active? node-tree
pp-node-tree node-get-control

node-get-controls

Foundation Groups foundation-overtone-group

foundation-output-group foundation-monitor-group foundation-input-group foundation-user-group foundation-default-group foundation-safe-group

foundation-safe-pre-default-group foundation-safe-post-default-group on-node-destroyed on-node-created

Manipulation Handlers on-node-destroyed on-node-created on-node-started

Event Keys

node-destroyed-event-key

node-paused-event-key

node-started-event-key

Visualisation

Graphviz

Dot Notation graphviz

Show PDF show-graphviz-synth

Persistence

Local Store

Access store-get store-set! store

CGens

Audio In sound-in

Buffer Playback scaled-play-buf scaled-v-disk

Control hold

Oscillators pm-osc square
Mix mix splay sum
Pitch add-cents
Tapping tap
Range range-lin

**UGen Helper Constants** 

Done Actions NO-ACTION PAUSE FREE FREE-AND-BEFORE

FREE-AND-AFTER FREE-AND-GROUP-BEFORE

FREE-AND-GROUP-AFTER

FREE-UPTO-THIS FREE-FROM-THIS-ON FREE-PAUSE-BEFORE FREE-PAUSE-AFTER

FREE-AND-GROUP-BEFORE-DEEP

FREE-AND-GROUP-AFTER-DEEP FREE-CHILDREN

FREE-GROUP

FFT Windows SINE HANN RECT

Lines LINEAR LIN EXPONENTIAL EXP

Onset Analysis POWER MAGSUM COMPLEX RCOMPLEX PHASE

WPHASE MKL

Infinity INFINITE INF

**UGen Envelope Helper Functions** 

env-perc env-triangle env-sine env-lin env-cutoff env-dadsr env-adsr env-asr

#### **Unary UGens**

neg not-pos? abs ceil floor frac sign squared cubed sqrt exp reciprocal midicps cpsmidi midiratio ratiomidi dbamp ampdb octcps cpsoct log log2 log10 sin cos tan asin acos atan sinh cosh tanh distort softclip rect-window han-window wel-window tri-window

#### **Binary UGens**

+ - \* / mod = not= < > <= >= min max and or xor round round-up round-down atan2 hypot hypot-aprox pow ring1 ring2 ring3 ring4 difsqr sumsqr sqrsum sqrdif absdif thresh amclip scale-neg clip2 excess fold2 wrap2

#### **B** Equalization Suit UGens

b-low-pass b-hi-pass b-all-pass b-band-pass b-band-stop b-peak-eq b-low-shelf b-hi-shelf

#### **Buffer IO UGens**

play-buf t-grains buf-rd buf-wr record-buf
scope-out local-buf max-local-bufs set-buf
clear-buf

#### Chaos UGens

quad-n quad-l quad-c cusp-n cusp-l gbman-n gbman-l henon-n henon-l henon-c latoocarfian-n latoocarfian-l latoocarfian-c lin-cong-n lin-cong-l lin-cong-c standard-n standard-l fb-sine-n fb-sine-l fb-sine-c lorenz-l

#### Compander

amplitude compander normalizer limiter

#### **Delay UGens**

delay1 delay-n delay-l delay-c comb-n comb-l comb-c allpass-n allpass-l allpass-c buf-delay-n buf-delay-l buf-delay-c buf-comb-n buf-comb-l buf-comb-c buf-allpass-n buf-allpass-l buf-allpass-c

#### **Demand UGens**

demand duty t-duty demand-env-gen dseries dgeom dbufrd dbufwr dseq dser dshuf drand dxrand dswitch1 dswitch dwhite dbrown dibrown dstutter donce dpoll

## **Envelope Ugens**

done free-self pause-self free-self-when-done pause-self-when-done pause free env-gen linen i-env-gen

## Fixed Frequency Oscillator UGens

f-sin-osc klang klank blip saw pulse p-sin-grain

#### FFT UGens

fft ifft pv-mag-above pv-mag-below pv-mag-clip
pv-local-max pv-mag-smear pv-bin-shift pv-mag-shift
pv-mag-squared pv-mag-noise pv-phase-shift90
pv-phase-shift270 pv-conj pv-phase-shift
pv-brick-wall pv-bin-wipe pv-mag-mul pv-copy-phase
pv-copy pv-max pv-min pv-mul pv-div pv-add
pv-mag-div pv-rand-comb pv-rect-comb pv-rect-comb2
pv-rand-wipe pv-diffuser pv-mag-freeze
pv-bin-scramble fft-trigger

## Extra FFT UGens

pv-conformal-map convolution convolution2
convolution2-1 stereo-convolution2-1 convolution3
pv-jenson-andersen pv-hainsworth-foote running-sum

#### Filter UGens

resonz one-pole one-zero two-pole two-zero apf integrator decay decay2 lag lag2 lag3 ramp lag-ud lag2-ud lag3-ud leak-dc rlpf rhpf hpf bpf brf mid-eq lpz1 lpz2 hpz1 hpz2 slope bpz2 median slew sos ringz formlet detect-silence

#### **Grain UGens**

grain-sin grain-in warp1

#### Information UGens

sample-rate sample-dur radians-per-sample control-rate control-dur subsample-offset num-output-busses num-input-busses num-audio-busses num-control-busses num-buffers num-running-synths buf-sample-rate buf-rate-scale buf-frames buf-samples buf-dur buf-channels check-bad-values poll

## Input UGens

mouse-x mouse-y mouse-button key-state

#### **IO UGens**

disk-out disk-in v-disk-in in local-in lag-in in-feedback in-trig shared-in out replace-out offset-out local-out x-out shared-out

## Line Ugens

line x-line lin-exp lin-lin amp-comp amp-comp-a k2a a2k t2k t2a dc silent

# Machine Listening UGens

beat-track loudness onsets key-track mfcc beat-track2 spec-flatness spec-pcile spec-centroid

## Miscellaneous UGens

pitch-shift pluck part-conv hilbert freq-shift
g-verb free-verb free-verb2 moog-ff spring ball
t-ball check-bad-values gendy1 gendy2 gendy3

## Noise UGens

white-noise brown-noise pink-noise clip-noise gray-noise crackle logistic lf-noise0 lf-noise1 lf-noise2 lf-clip-noise lfd-noise0 lfd-noise1 lfd-noise3 ldf-clip-noise hasher mantissa-mask dust dust2

#### Oscillator UGens

osc sin-osc sin-osc-fb osc-n v-osc v-osc3 c-osc formant lf-saw lf-par lf-cub lf-tri lf-gauss lf-pulse var-saw impulse sync-saw wrap-index index-in-between detect-index shaper degree-to-key select vibrato index

# Pan UGens

pan2 lin-pan2 pan4 balance2 rotate2 pan-b pan-b2 bi-pan-b2 decode-b2 pan-az x-fade2 lin-x-fade2

#### Random UGens

 $\begin{tabular}{lll} {\tt rand-seed} & {\tt rand-id} & {\tt i-rand} & {\tt t-rand} & {\tt t-rand} \\ {\tt exp-rand} & {\tt t-exp-rand} & {\tt coin-gate} & {\tt lin-rand} \\ \end{tabular}$ 

#### STK UGens

stk-pluck stk-flute stk-bowed stk-mandolin stk-saxofony stk-shakers stk-banded-wg stk-voic-form stk-modal-bar stk-clarinet stk-blow-hole stk-moog stk-bee-three

#### Trig UGens

tw-index trig1 trig t-delay send-trig send-reply latch gate pulse-count set-reset-ff peak running-min running-max stepper pulse-divider toggle-ff zero-crossing timer sweep phasor peak-follower pitch in-range fold clip wrap schmidt in-rect trapezoid most-changed least-change last-value

#### **AY Extra UGens**

ay

## **BBCut2 Extra UGens**

analyse-events2

## **Bat Extra UGens**

coyote trig-avg w-amp markov-synth frame-compare needle-rect skip-needle

#### Berlach Extra UGens

lpf1 lpfvs6 lpf18 bl-buf-rd clipper4 clipper8 clipper32 soft-clipper4 soft-clipper8 soft-clip-amp4 soft-clip-amp8 os-wrap4 os-wrap8 os-fold4 os-fold8 os-trunc4 os-trunc8 drive-noise peak-eq2 peak-eq4

#### **Bhob Extra UGens**

henon2-dn henon2-dl henon2-dc henon-trig gbman2-dn gbman2-dl gbman2-dc gbman-trig standard2-dn standard2-dl standard2-dc standard-trig latoocarfian2-dn latoocarfian2-dl latoocarfian2-dc latoocarfian-trig lorenz2-dn lorenz2-dl lorenz2-dc lorenz-trig fhn2-dn fhn2-dl fhn2-dc fhn-trig pv-common-mag pv-common-mul pv-mag-minus pv-mag-gate pv-compander pv-mag-scale pv-morph pv-x-fade pv-soft-wipe pv-cutoff nested-allpass-n nested-allpass-l nested-allpass-c double-nested-allpass-n double-nested-allpass-l double-nested-allpass-c moog-ladder rlpfd streson nl-filt-n nl-filt-l nl-filt-c gauss-trig lf-brown-noise0 lf-brown-noise1 lf-brown-noise2 t-brown-rand dbrown2 d-gauss t-gauss-rand t-beta-rand gendy4 gendy5 t-grains2 t-grains3

# Blackrain Extra UGens

amplitude-mod b-moog iir-filter svf

# **Distortion Extra UGens**

 ${\tt crossover-distortion~smooth-decimator~sine-shaper} \\ {\tt decimator~disintegrator}$ 

## Glitch Extra UGens

glitch-rhpf glitch-hpf

# Mda Extra UGens

mda-piano

# Membrane Extra UGens

membrane-circle membrane-hexagon

# **RFW Extra UGens**

switch-delay average-output

# **SLU Extra UGens**

breakcore brusselator double-well double-well2 double-well3 gravity-grid gravity-grid2

#### Stk Extra UGens

stk-pluck stk-flute stk-bowed stk-mandolin stk-saxofony stk-shakers stk-banded-wg stk-voic-form stk-modal-bar stk-clarinet stk-blow-hole stk-moog stk-bee-three

## **VOSIM Extra UGens**

vosim

Revision: 0.9.0.0, Date: 25th November, 2013 Sam Aaron (sam.aaron gmail com)