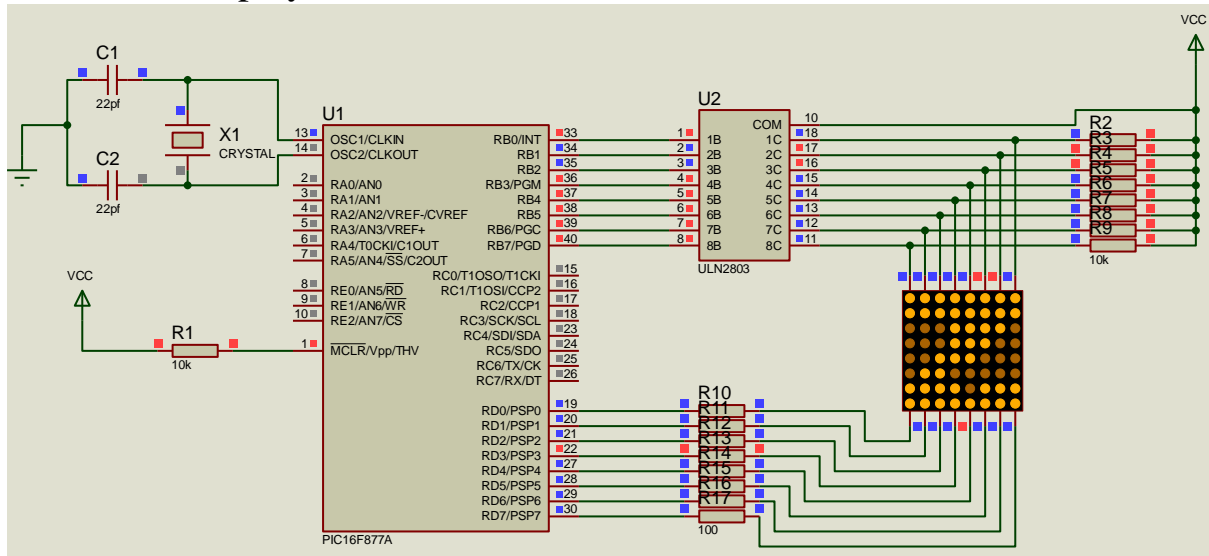


## Dotmatrix display



### Code

```
void MSDelay(unsigned char Time)
```

```
{
    unsigned char y,z;
    for(y=0;y<Time;y++);
    for(z=0;z<20;z++);
}
```

```
void main() {
```

```
    Trisb=0x00;
```

```
    Trisd=0x00;
```

```
    while(1){
```

```
        PortD=0x80;
```

```
        PortB=(0xC3);
```

```
        MSDelay(10);
```

```
        PortD=0x40;
```

```
        PortB=(0xE3);
```

```
        MSDelay(10);
```

```
        PortD=0x20;
```

```
        PortB=(0xF3);
```

```
        MSDelay(10);
```

```
        PortD=0x10;
```

```
        PortB=(0xF9);
```

```
        MSDelay(10);
```

```
        PortD=0x08;
```

```
        PortB=(0xFB);
```

```
        MSDelay(10);
```

```
        PortD=0x04;
```

```
        PortB=(0xCF);
```

```
        MSDelay(10);
```

```
        PortD=0x02;
```

```
        PortB=(0xC7);
```

```
        MSDelay(10);
```

```
        PortD=0x01;
```

```
        PortB=(0xC3);
```

```
        MSDelay(10);
```

```
    }
```

```
}
```