

# POS Terminal Instructions

**Stage Draft**

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Version: 1.0

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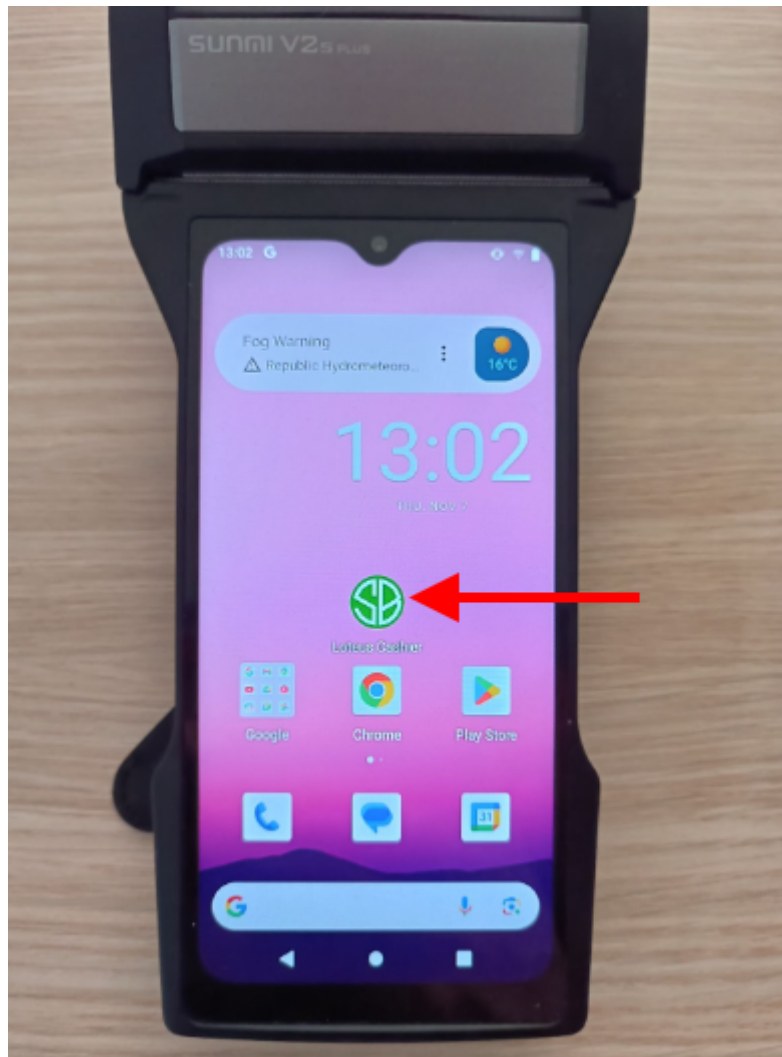
This document is a user manual and contains information on the purpose of the device and description of the main functionalities. The manual includes basic instructions for operating the software. Mastering the manual opens the possibility for users to independently study the program functions.

## **Note to the user**

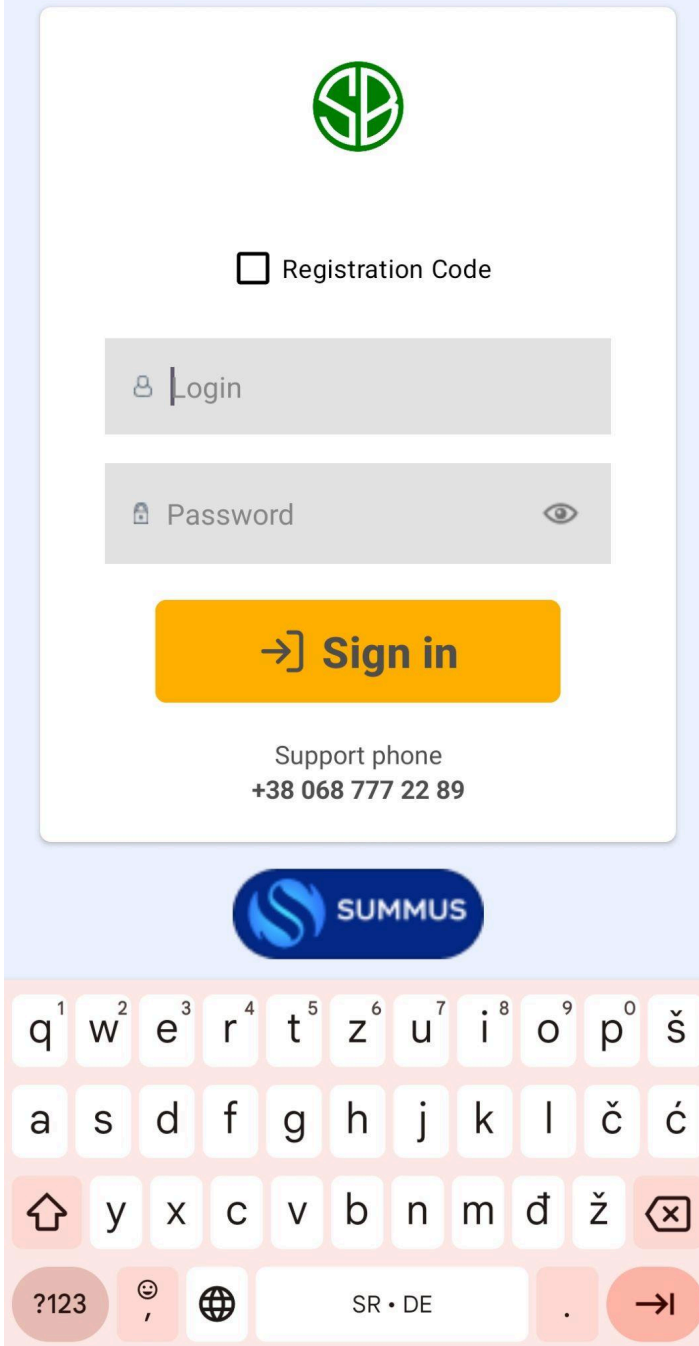
1. Turn on the POS terminal device by pressing the small puppet button on the right for 5 seconds
2. If the device is not responding, the battery is empty. It is necessary to charge it as soon as possible by using the USB-C cable:
3. Internet availability and correct WiFi connection

## How to access the cash register (authorization)

Click on the Loteus Cashier application icon on the screen:



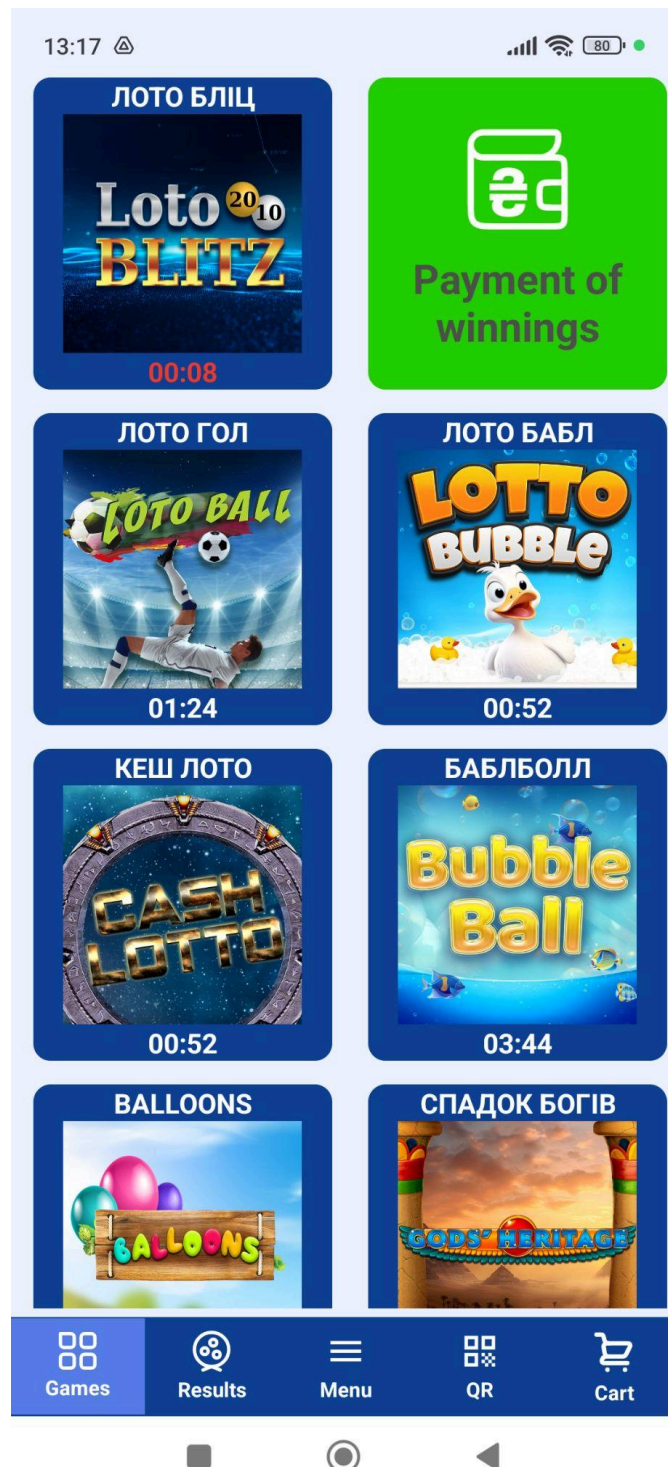
After clicking on it, the login menu appears. You need to input username and password provided to you:



The login screen features a white card on a light blue background. At the top of the card is a green circular logo with a white 'S' and 'B'. Below the logo is a checkbox labeled 'Registration Code'. Underneath are two input fields: 'Login' with a key icon and 'Password' with a key icon and an eye icon for toggling visibility. A large orange button with a right arrow and the text 'Sign in' is positioned below the fields. At the bottom of the card, the text 'Support phone +38 068 777 22 89' is displayed. Below the card is a blue SUMMUS logo. At the very bottom is a virtual keyboard with a pink background, showing letters with numbers above them, and a status bar at the bottom indicating 'SR • DE'.

## Selecting the game

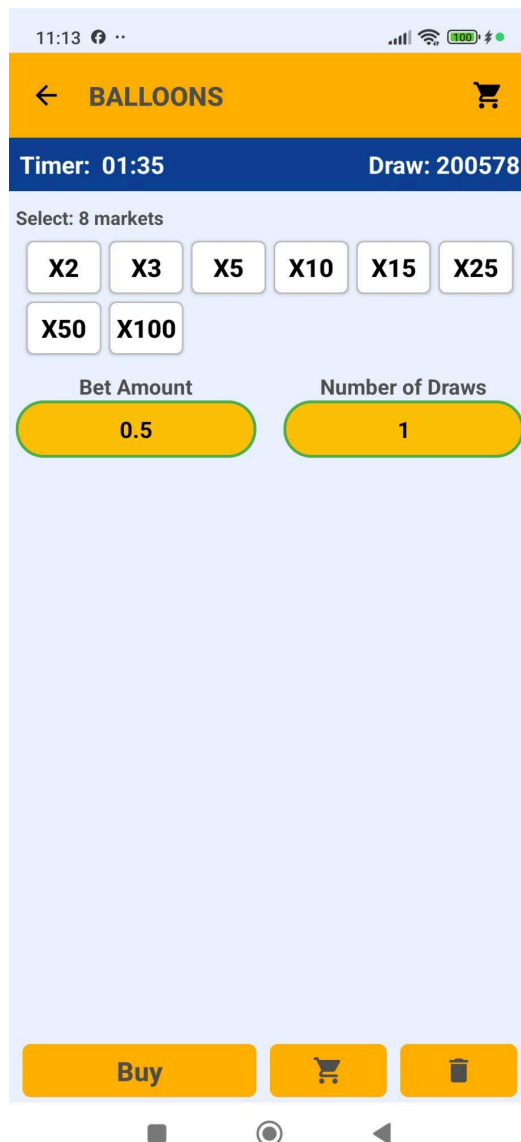
After that the initial menu with available games will appear. The full list of games will be displayed, along with the payout option in the green box on the top right corner of the screen:



You can scroll up and down to see all available games. In the bottom menu you have the following options:

- Games - shows all available games
- Payment of winnings
- Results - shows results for all games
- Menu
- QR
- Cart

When you click on a game (in this case we clicked on Balloons), another menu will open up with the following options:



- Select a multiplier (in other games the menu will display other choices available to the player)
- Select the bet amount (what is the cost of the player's bet)
- Number of draws - enables the player to choose multiple draws with the same combination on one ticket.

You can select one of available multipliers by clicking on them (note that you can select any number of them, including all of them). Each selected multiplier equals one bet cost (for example, selecting X2, X5 and X10 with bet cost of 1 will equal to a total bet cost of 3 for that particular ticket).

In this example you can see how one selected multiplier looks like:

11:13

← **BALLOONS**

Timer: 01:15
Draw: 200578

Select: 8 markets

X2 X3 **X5** X10 X15 X25

X50 X100

Bet Amount
Number of Draws

0.5 1

Buy

If you select several multipliers, it can look like this:

← **BALLOONS**

Timer: 02:03
Draw: 201724

Select: 8 markets

**X2** X3 **X5** X10 X15 X25

X50 **X100**

Bet Amount
Number of Draws

0.5 1



And if you select all of them, all of the available multipliers will have orange color:



← **BALLOONS** 

Timer: 01:45 Draw: 201724

Select: 8 markets

X2 X3 X5 X10 X15 X25

X50 X100

Bet Amount Number of Draws

0.5 1

The bet cost can be adjusted by clicking on the Bet Amount button, after which a drop down menu will appear with all available options:



11:13   ..    

← **BALLOONS** 

Timer: 01:08 Draw: 200578

Select: 8 markets

X2 X3 X5 X10 X15 X25

X50 X100

Bet Amount Number of Draws

0.5 1

1.0

2.0

5.0

10.0

20.0

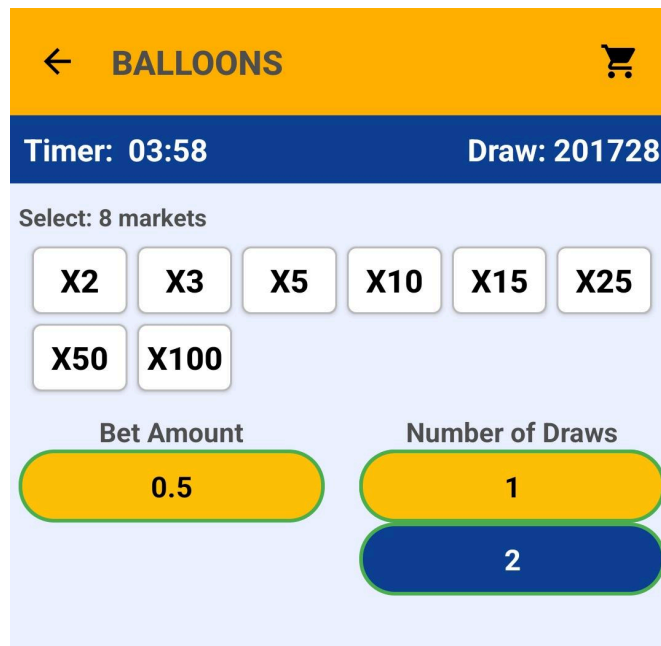
50.0

100.0

200.0

Buy  

When you click on the number of draws, a drop down menu will appear with the available number of draws:

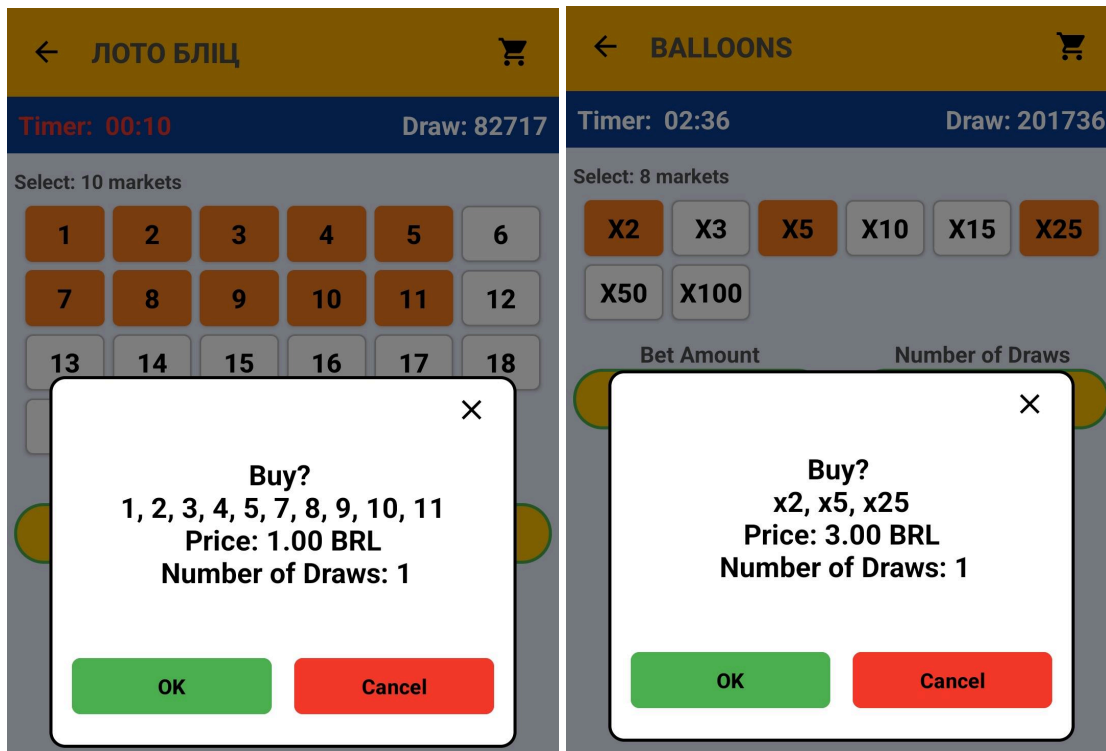


For roulette-style games, players can select up to ten items and each one of them equals one bet cost. That means that if a player wants to bet on 5 items with 1 bet cost, it means that the total bet cost for that ticket will be 5.



When you select 10 items and want to select more, the system will inform you via the pop-up message that you can select a maximum of 10, as shown in the image above.

For number and keno games (like Lucky 12+, Mini Keno, Loto Blitz, etc), players can select multiple numbers without increasing the cost of the ticket. This means that they can select even all numbers that the game allows them, and still pay the same amount for the ticket. This is opposite of Multiplier and Roulette-style games and all cashiers need to be aware of this rule. You can see the difference in the pictures below:



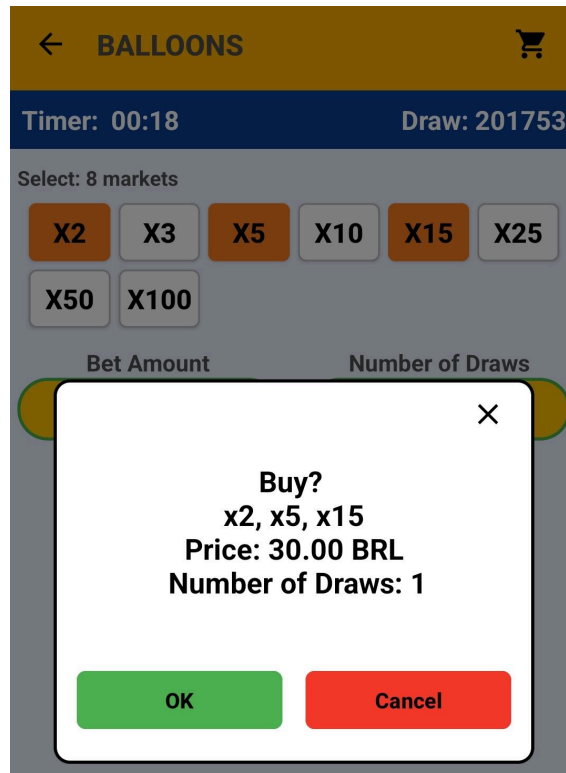
In this case we compared 2 different games: Loto Blitz (keno game) on the left and Balloons (multiplier game) on the right.

As you can see, for Loto Blitz we selected 10 numbers with bet cost 1, and the total cost of the ticket is 1, while for Balloons we selected 3 multipliers (X2, X5 and X25) for the bet cost of one, and the total cost of the ticket is 3.

## Printing the ticket

When you have entered the player's choice, the bet cost and the amount of draws, you can proceed with purchasing and printing the ticket for the player.

For this example, we have selected Balloons, multipliers X2, X5 and X15 with a bet cost of 10, meaning that the total cost of the ticket is 30 BRL.



To confirm the purchase, click OK, otherwise click Cancel. When you click OK, the POS device will print the ticket:

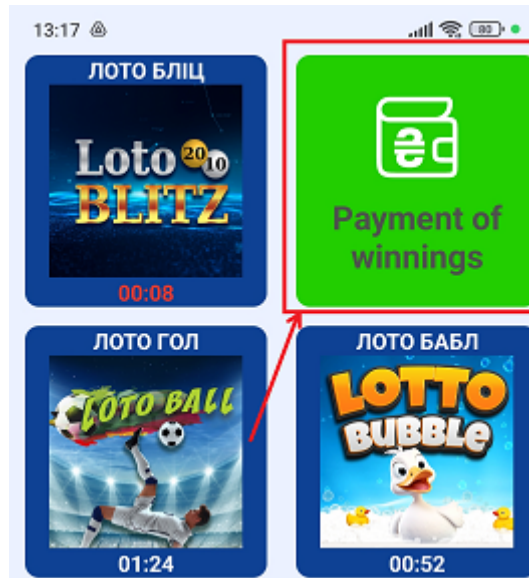


The ticket has the following main information (other information varies from one country to another):

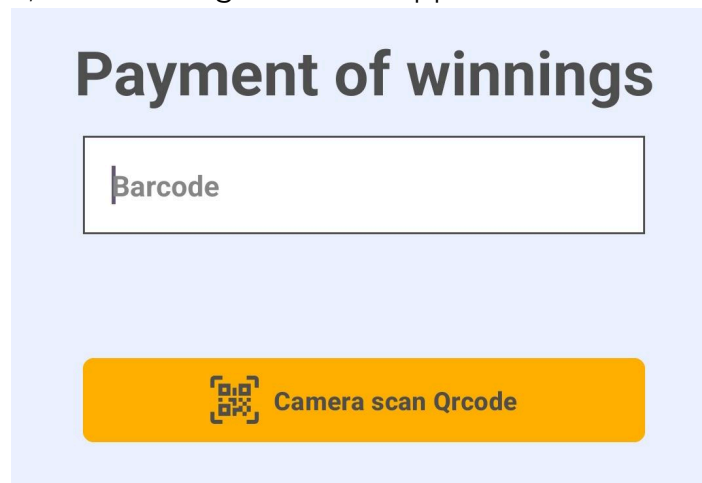
1. Name of the game
2. Draw number
3. Player's numbers
4. Price
5. Operator's ID
6. Ticket number
7. QR code
8. Total amount
9. Received amount
10. Change

## Payment of winnings

When the player has won and wants to collect his winning, it is done via the Payment of winnings green button located in the top right corner of the Games screen:



After clicking on it, the following menu will appear:



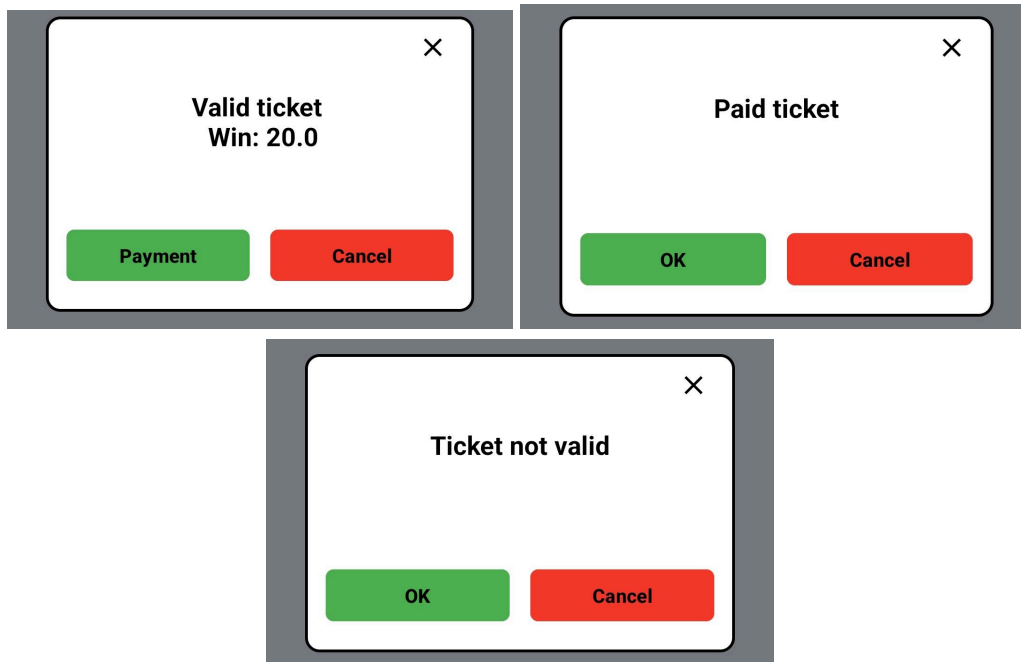
You have two options: first to manually enter the ticket number located just above the QR code, or to scan the QR code with the camera.

Make sure that the ticket is properly aligned, that it's not wrinkled or damaged. If the ticket is wrinkled the POS device most likely won't be able to scan the QR code and you will have to manually input the ticket number in order to check it.


Upon scanning the QR code, one of 3 options will be displayed:

1. Valid ticket - the ticket is winning and you can continue to pay the player's winnings
2. Ticket not valid - this is displayed when the ticket didn't win any amount
3. Paid ticket - this means that the ticket's winning has already been paid out to the player.

Below are examples of all three options:



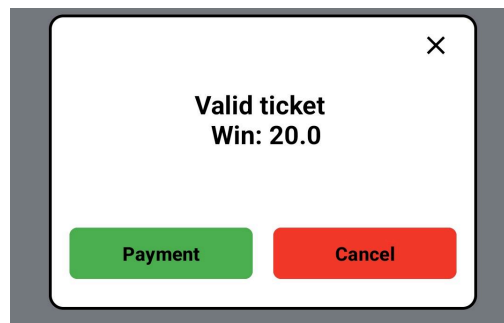
In the case that you have to manually enter the ticket number (QR code can't be scanned for any reason), input the number without and breaks or lines, as shown in the example below:



The screenshot shows a mobile application interface with a light blue header titled 'Payment of winnings'. Below the header is a white input field containing the ticket number '0289239712244200028362302'. Below the input field is a yellow button with a QR code icon and the text 'Camera scan Qrcode'. At the bottom of the screen is a numeric keypad with buttons for digits 1-9, 0, a comma, a period, a minus sign, an equals sign, a backspace icon, and a checkmark icon. The keypad is set against a light pink background.

Make sure that you enter only the numbers that are on the ticket, just above the QR code.

In case of a winning ticket, to pay the winnings to player, click on the green Payment button on the screen:



After that, the device will print a receipt like this:

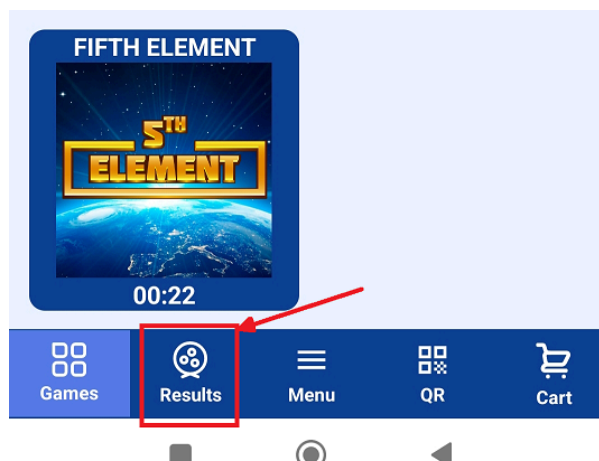
Українська Національна Лотерея  
 Rec.: 1731418663575  
 № Type Serial Number Amo.  
 -----  
 1 BALLOONS  
 0289-XXXX122442-00028362302  
 -----  
 To Be Paid: 20.00 brl  
 ПДФО: 0.00 brl  
 Військовий збір: 0.00 brl  
 -----  
 2024-11-12 13:37:19

You will be asked if you want to print another one for the cashier - you can choose yes, and the device will print another one, identical for the cashier.

In this case, the payout is 20 BRL. The slip contains the name of the game, ticket number, amount to be paid to the player, as well as date and time of its printing.

## Results

You can always check the results of previous draws by selecting the Results button in the bottom menu:





After clicking on the, the menu with results for all listed games will appear on the screen:



It lists all available games, as well as options to print the report for each of them, as well as details which you can access by clicking on the right arrow in the right part of the screen.

If you click on the Print option, the device will print the report. If you click on the arrow on the right, it will display the results for the selected game.

Українська Національна Лотерея  
 Ліцензія АВ 446756 від 02.09.2013  
 Гаряча лінія (+380)68 777 22 89

Operator: 10100601  
 ----BALLOONS----

Draw Results

Number	Date	Time	Result
201795	2024-11-12	18:59	Result: 2
201794	2024-11-12	18:54	Result: 2
201793	2024-11-12	18:49	Result: 2
201792	2024-11-12	18:44	Result: 2
201791	2024-11-12	18:39	Result: 5
201790	2024-11-12	18:34	Result: 2
201789	2024-11-12	18:29	Result: 25
201788	2024-11-12	18:24	Result: 5
201787	2024-11-12	18:19	Result: 2
201786	2024-11-12	18:14	Result: 2
201785	2024-11-12	18:09	Result: 5

2024-11-12 17:04:20

10:52

←

**BALLOONS**

Draw Results: 11

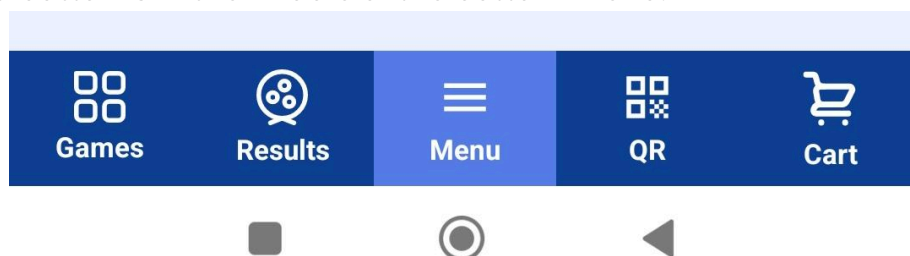
Number	Date	Time	Result
200573	2024-11-08	12:49	2
200572	2024-11-08	12:44	2
200571	2024-11-08	12:39	5
200570	2024-11-08	12:34	50
200569	2024-11-08	12:29	25
200568	2024-11-08	12:24	25
200567	2024-11-08	12:19	5
200566	2024-11-08	12:14	2
200565	2024-11-08	12:09	2
200564	2024-11-08	12:04	3
200563	2024-11-08	11:59	2

Printing

Games Results Menu QR Cart

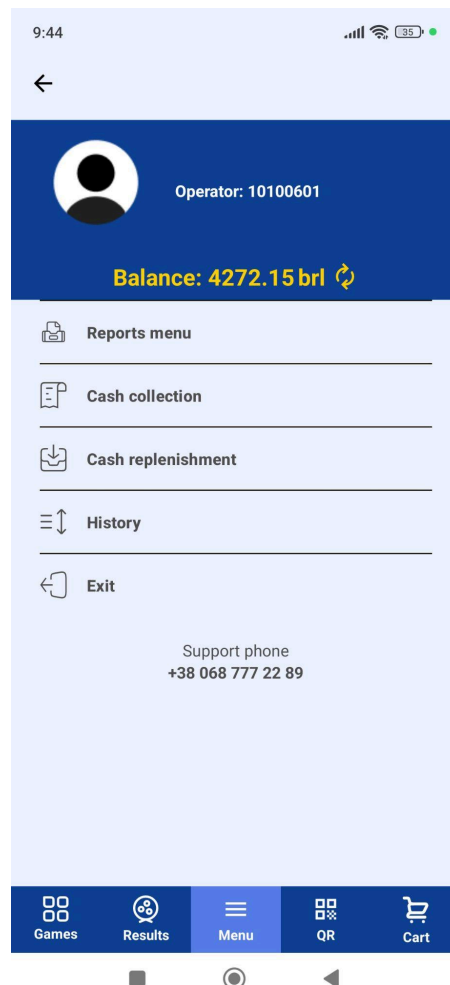
## Menu

The Menu button is in the middle of the bottom menu:



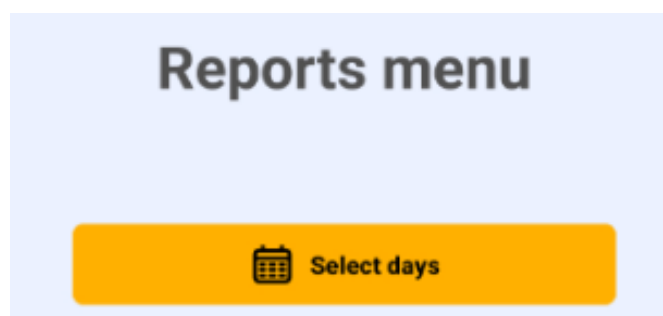
After clicking on it, it will display the following options for you to select:

- Reports menu
- Cash collection
- Cash replenishment
- History
- Exit (logout)



## Reports menu

When you click on the Reports menu button, a menu like this will appear on the screen:



Here, you need to select the beginning of the time period you want the report for, and the end for it to generate a report for you:

Select days

13-11-2024

13-11-2024

Show report days

The upper row is for the starting date, while the bottom row is for the ending date. You select the dates by clicking on them, and selecting the day and the month in the menu.

When you click on the Show report days button, it will show you the report for the current day:

Report

Day: 13-11-2024

Operator: 10100601

Balance: 4272.15

Currency: BRL

Games

Cashier

Sale

Amount: 0

Sum: 0.00

Pay

Amount: 0

Sum: 0.00

Abolition

Amount: 0

Sum: 0.00

Balance

Sum: 0.00

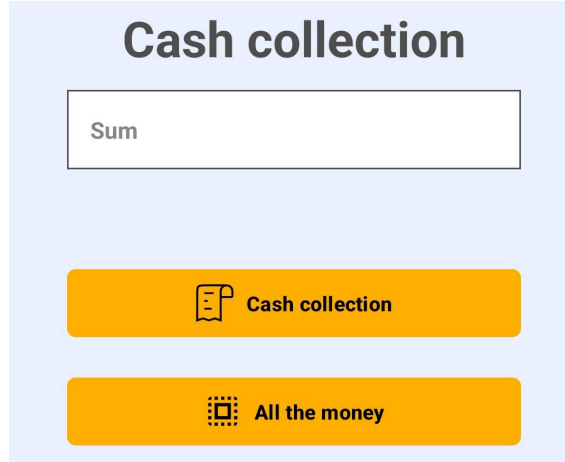
Dr Code

Print report

You can scroll up and down to view the whole list.

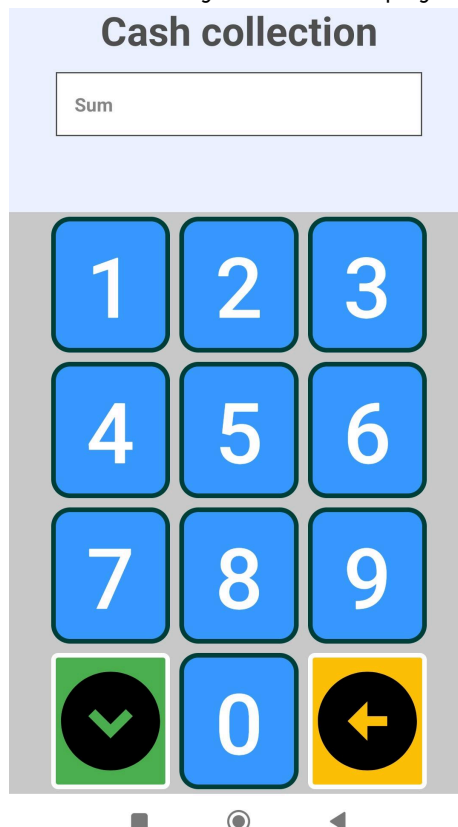
## Cash collection

Cash collection enables you to make sure that all payout to players who won are properly accounted for - in short this is the menu which enables you to see how many players have collected their winnings. When you click on Cash collection button in the Menu, this window will appear:



The screenshot shows a light blue rectangular window titled "Cash collection". At the top is a white text input field with the placeholder text "Sum". Below the input field are two orange buttons. The first button has a document icon and the text "Cash collection". The second button has a grid of squares icon and the text "All the money".

If you click on the All the money button, it will display the current balance in the Sum window. When you click on the Sum window, a keyboard will appear to enable you to type in the amount that you need to pay out to the player:



The screenshot shows the same "Cash collection" window, but now with a numeric keypad overlaid on the bottom half. The keypad consists of blue buttons for digits 1-9, a green button with a checkmark, a blue button with '0', and a yellow button with a back arrow. The "Sum" input field is still visible at the top.

After you enter the required amount, press the green button on the bottom left to confirm, otherwise click on the yellow back button on the bottom right. After you enter the required amount and click on the green button, the confirmation window will appear:

### Cash collection

20

×

Payment  
20 BRL

OKCancel

If you click OK, the balance will decrease for the desired amount and if you click Cancel, there will be no changes in the balance and the device will print a receipt like this:

Українська Національна Лотерея  
Ліцензія АВ 446756 від 02.09.2013  
Гаряча лінія (+380)68 777 22 89

Operator: 10100601

----Cash collection----

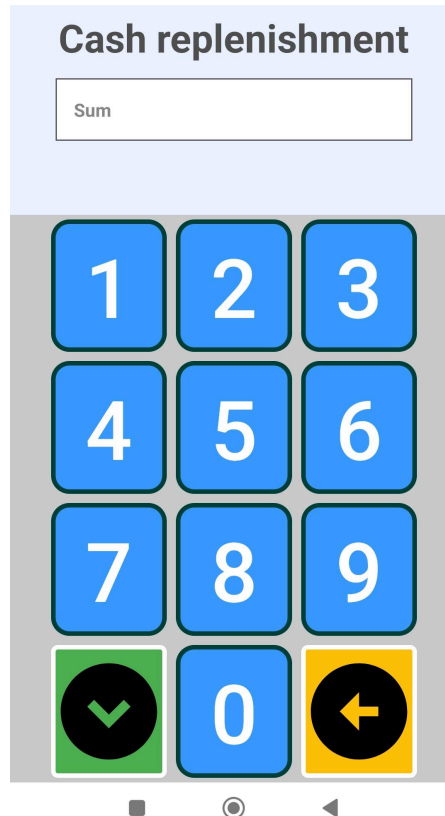
**5.00 BRL**

2024-11-13

10:15:01

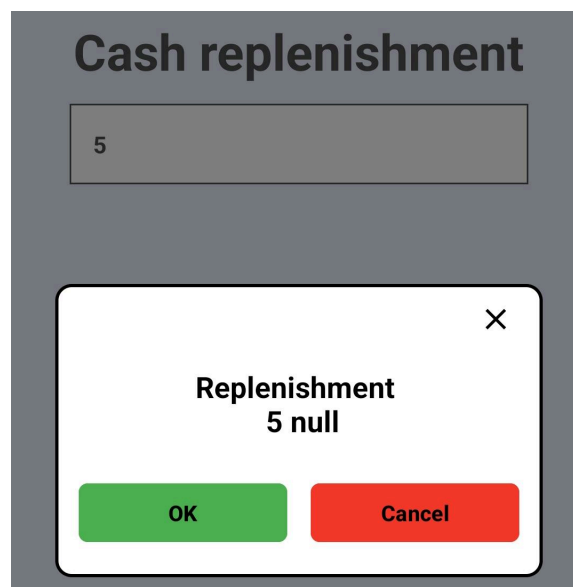
## Cash replenishment

Cash replenishment enables you to fill the balance from the cash payments and keep a proper track of your balance at all times. The menu looks like this (the numbers appear after you click on the Sum field):



The interface shows a light blue header with the title "Cash replenishment". Below the title is a white input field labeled "Sum". Underneath the input field is a numeric keypad with blue buttons for digits 1-9 and 0, a green button with a checkmark, and a yellow button with a back arrow. At the bottom of the screen are three small navigation icons: a square, a circle, and a triangle.

After you enter the required amount, press the green button on the bottom left to confirm, otherwise click on the yellow back button on the bottom right. After you enter the required amount and click on the green button, the confirmation window will appear:



The confirmation window is titled "Cash replenishment" and has a close button (X) in the top right corner. It displays the text "Replenishment 5 null" in the center. At the bottom, there are two buttons: a green "OK" button and a red "Cancel" button. The input field above the window shows the number "5".

If you click OK, the balance will increase for the desired amount and if you click Cancel, there will be no changes in the balance and the device will print a receipt like this:


Українська Національна Лотерея  
 Ліцензія АВ 446756 від 02.09.2013  
 Гаряча лінія (+380)68 777 22 89

Operator: 10100601  
 ----Cash replenishment----  
**5.00 BRL**

-----  
 2024-11-13 10:15:30

## History

Clicking on the History button opens a new menu where the whole history of printed tickets is displayed:

History  Printing		
2024-10-31 15:07:32	QR Sale	+100.00
Qr *****52795		

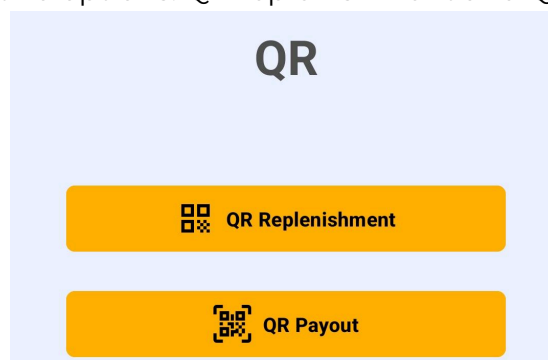
By clicking on the Print button, the device will print the history.

## Exit

By clicking on the Exit button, you will log out.

## QR

The QR menu is located on the bottom right side of the screen (2nd from the right) and it contains two options: QR replenishment and QR payout:



Its purpose is to interact directly with the accounts of players who wish to collect their payout or fill their account balance. In order to be able to proceed with any option, the player first must show the cashier the QR code of his account, which is then scanned with the POS device.



## **QR Replenishment**

This feature enables cashiers to replenish the player's account balance. When on a QR menu, select the QR Replenishment button and the following menu will open:

## **QR Payout**

## **Cart**

The cart contains all tickets that are made of the device for the cashier to see at a glance and also delete some of them (or all of them)

