



Lab 2: Calculate Pi (π) using OpenCL

Due Date: See the course Blackboard.

rev:06/14/20

Objectives

- Learn the basics of OpenCL programming environment and tools
- Learn the basics of OpenCL kernel design
- Learn to apply data and task decomposition in designing parallel program

Description

In this lab, you will design an OpenCL program that computes Pi (π). There are many different algorithms and methods to calculate Pi. In this lab we use the following formula (note it is Pi/4 on the left side):

$$\text{Pi}/4 = 1 - \frac{1}{3} + \frac{1}{5} - \frac{1}{7} + \frac{1}{9} - \frac{1}{11} + \frac{1}{13} - \frac{1}{15} + \frac{1}{17} - \frac{1}{19} + \frac{1}{21} - \frac{1}{23} + \dots$$

You need to design your OpenCL program so that:

- (1) It calculates Pi up to at least two fractional digits (i.e., 3.14...);
- (2) It calculates the results using only **one** OpenCL kernel;
- (3) It releases host side and device side resources before completion;
- (4) It has error checking at the important steps.

While the lab can be completed on a Mac OS platform or a Linux computer where OpenCL is supported, we expect you to use the Linux server on Intel DevCloud, to which you need to login remotely (login instructions have been given on Blackboard and notes).

Helpful Notes

You may consider a similar design methodology as the MapReduce example. Consider partitioning the computation of (e.g., “x-y”) to work items. However, one of the challenges is that “atomic_add” and “atomic_inc” do not have their floating-point counterparts. As a result, you would need to accumulate the intermediate sum within a workgroup using a different method. For example, you can use an array of floating point numbers in local memory to store the intermediate results. The local reduction is thus somewhat different. Host side program can be extended to do global reduction.

Deliverables

A Lab report that contains the following sections:

1. Description of the lab in your own words
2. Summary of the outcome (final results, working, partial working, etc.)
3. Main hurdles and difficulties (expected to include some specifics)
4. Things learned from this lab (valuable takeaways)
5. Suggestions (Optional)
6. Link to your final source code on github

Reference

- [1] Lab Assignment materials posted on git repository :
<https://github.com/ACANETS/eece-6540-labs>