ANGELAC.WALSH

[acbwalsh@gmail.com](mailto:acbwalsh@gmail.com)

(641)-278-0811

https://acbwalsh.github.io

# Creative Experience Highlights:

*Project 046 (Capstone project)*

April 2021-May 2022

* Writer, 3D modeler, animator, artist, producer, generalist
* First person psychological horror game where the player must uncover/explore the abandoned lab they worked at

*Alex McDowell's Planet Junk*

January 2021-May 2021

* A world-wide collaborative worldbuilding project to create a distant future inhabited by people surviving on the ruins of civilization
* Collaborated with peers across UNL campus to create a holistic, and detailed speculative future centered around Lincoln, NE
* Created a short story/animatic for a potential TV series set in the world of Planet Junk

# Work Experience:

*Visual Production intern at American Equity*

Summer 2020 (canceled due to COVID-19)

* Involved from pre through post production to create commercials/promotional material

*Library Assistant at the University of Nebraska-Lincoln*

August 2018-May 2022

* Created short videos for UNL library branches
* Helped guide and train new employees during software and staff changes

*Server at Dairy Queen*

June 2014- August 2021

* Kept up with customer demand while keeping work area clean and well stocked
* Trained new employees
* Communicated with upset customers to reach a conclusion/de-escalate the situation

# Film experience:

* Art Assistant
* Cinematographer
* Director
* Editor
* Storyboard Artist
* UPM Producer
* Writer

# Education:

University of Nebraska-Lincoln May 2022

B.F.A. Emerging Media Arts

* 3.98 GPA

# Skills/Software:

* 3D animation
* 3D modeling
* Adobe Suite
* Avid Media Composer
* Basic rigging
* Blender
* Drawing/sketching
* Editing
* GitHub
* Google Suite
* HTML/CSS
* Maya
* Microsoft Office
* Mocha
* Toon Boom: Storyboard Pro
* Visual Effects
* Writing