Alireza Shahbazi

Programmer, Game & Website Developer

Always researching and learning new things!

ACBYTES

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CERTIFICATES

MFT C# Programming (10 / 2017 - 01 / 2018)

Although I was underage for getting into the adult section of that institute, I got accepted and graduated with the score 100/100.

VOLUNTEER PROJECTS

An Application For Organizing School Tournaments and Tables

An Application For People to Have Control Over Their Elders' Phones When They Need Help

SKILLS

C++ PROGRAMMING
C# PROGRAMMING
UE4 UNITY T-SQL
ASP.NET XAMARIN
HTML & CSS
MS-SQL

PROJECTS (MORE INFO AT ACBYTES.IR)

Online Educational Website

This website was built to help students in my country to see their books online but with a difference. I created an application for some editors and teachers to create questions, tests, videos, images and audios related to each part of the book and using that, they upload all the data above in different parts of the book and when the students click on those specific boxes in their books, they see teachers teaching those parts and see the related information like questions, tests, images, etc... Teachers and editors specify the parts they would like the students to click on in the application and attach the needed data.
In the website, those parts appear as boxes that students can click on and learn important stuff and take some tests and answer some questions related to that part.

Local File Transfer Over Router (TCP) (NO INTERNET USAGE)

Distant Android Phone Controller

Different Games in Unity & UE4

Project Controller

This application helps groups to share files in their projects that are new, changed or renamed so that they don't have to upload old files again.

Different Websites Using ASP.NET

Automated Parallel Exam Processor & Report Generator

This application uses parallel loops for processing exams and does generate a report as PDF based on the processed results. I programmed this project for a company called EJOB in Iran.

Created A Simple AI Library in C#

This contained some of the functions I needed in AI and I decided to create a very small library based on my needs and then trained an AI brain using Reinforcement Learning and did let that trained algorithm play a game.

Automated Applications For Performing Tasks

LANGUAGES

Persian
Mother Language

English
Native Speaker

INTERESTS

Game Development

Web Development

Volunteer Projects

Programming

AI

DESIGNED & WRITTEN BY

ALIREZA SHAHBAZI (ACBYTES)