

```
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```

```
pragma solidity >=0.6.0 <0.8.0;
```

```
library SafeMath {
```

```
    function tryAdd(uint256 a, uint256 b) internal pure returns (bool, uint256) {
```

```
        uint256 c = a + b;
```

```
        if (c < a) return (false, 0);
```

```
        return (true, c);
```

```
    }
```

```
    function trySub(uint256 a, uint256 b) internal pure returns (bool, uint256) {
```

```
        if (b > a) return (false, 0);
```

```
        return (true, a - b);
```

```
    }
```

```
    function tryMul(uint256 a, uint256 b) internal pure returns (bool, uint256) {
```

```
        if (a == 0) return (true, 0);
```

```
        uint256 c = a * b;
```

```
        if (c / a != b) return (false, 0);
```

```
        return (true, c);
```

```
    }
```

```
    function tryDiv(uint256 a, uint256 b) internal pure returns (bool, uint256) {
```

```
        if (b == 0) return (false, 0);
```

```
        return (true, a / b);
```

```
    }
```

```
    function tryMod(uint256 a, uint256 b) internal pure returns (bool, uint256) {
```

```
        if (b == 0) return (false, 0);
```

```
        return (true, a % b);
```

```
}
```

```
function add(uint256 a, uint256 b) internal pure returns (uint256) {  
    uint256 c = a + b;  
    require(c >= a, "SafeMath: addition overflow");  
    return c;  
}
```

```
function sub(uint256 a, uint256 b) internal pure returns (uint256) {  
    require(b <= a, "SafeMath: subtraction overflow");  
    return a - b;  
}
```

```
function mul(uint256 a, uint256 b) internal pure returns (uint256) {  
    if (a == 0) return 0;  
    uint256 c = a * b;  
    require(c / a == b, "SafeMath: multiplication overflow");  
    return c;  
}
```

```
function div(uint256 a, uint256 b) internal pure returns (uint256) {  
    require(b > 0, "SafeMath: division by zero");  
    return a / b;  
}
```

```
function mod(uint256 a, uint256 b) internal pure returns (uint256) {  
    require(b > 0, "SafeMath: modulo by zero");  
    return a % b;  
}
```

```
function sub(uint256 a, uint256 b, string memory errorMessage) internal pure returns (uint256) {
```

```
require(b <= a, errorMessage);  
return a - b;  
}
```

```
function div(uint256 a, uint256 b, string memory errorMessage) internal pure returns (uint256) {  
    require(b > 0, errorMessage);  
    return a / b;  
}
```

```
function mod(uint256 a, uint256 b, string memory errorMessage) internal pure returns (uint256) {  
    require(b > 0, errorMessage);  
    return a % b;  
}  
}
```

```
interface IERC20 {
```

```
    function totalSupply() external view returns (uint256);
```

```
    function balanceOf(address account) external view returns (uint256);
```

```
    function transfer(address recipient, uint256 amount) external returns (bool);
```

```
    function allowance(address owner, address spender) external view returns (uint256);
```

```
    function approve(address spender, uint256 amount) external returns (bool);
```

```
    function transferFrom(address sender, address recipient, uint256 amount) external returns (bool);
```

```
    event Transfer(address indexed from, address indexed to, uint256 value);
```

```
    event Approval(address indexed owner, address indexed spender, uint256 value);  
}
```

```
abstract contract Context {  
    function _msgSender() internal view returns (address payable) {  
        return msg.sender;  
    }  
  
    function _msgData() internal view returns (bytes memory) {  
        this; // silence state mutability warning without generating bytecode - see  
        https://github.com/ethereum/solidity/issues/2691  
        return msg.data;  
    }  
}
```

```
abstract contract Ownable is Context {  
    address private _owner;  
    address private _newOwner;  
  
    event OwnershipTransferred(address indexed previousOwner, address indexed newOwner);  
  
    constructor () {  
        address msgSender = 0x93830567238254E178fc39A093b078CFf3427d81;  
        _owner = msgSender;  
        emit OwnershipTransferred(address(0), msgSender);  
    }  
  
    function owner() public view returns (address) {  
        return _owner;  
    }  
}
```

```
modifier onlyOwner() {  
    require(owner() == _msgSender(), "Ownable: caller is not the owner");  
    _;  
}
```

```
function acceptOwnership() public {  
    require(_msgSender() == _newOwner, "Ownable: only new owner can accept ownership");  
    address oldOwner = _owner;  
    _owner = _newOwner;  
    _newOwner = address(0);  
    emit OwnershipTransferred(oldOwner, _owner);  
}
```

```
function transferOwnership(address newOwner) public onlyOwner {  
    require(newOwner != address(0), "Ownable: new owner is the zero address");  
    _newOwner = newOwner;  
}  
}
```

```
contract AccentCoin is Context, Ownable, IERC20 {  
    using SafeMath for uint256;  
  
    mapping (address => uint256) private _balances;  
    mapping (address => mapping (address => uint256)) private _allowances;  
  
    uint256 private _totalSupply;  
  
    string private _name;  
    string private _symbol;  
    uint8 private _decimals;
```

```
constructor() {  
    uint256 fractions = 10 ** uint256(18);  
    _name = "Accent Coin";  
    _symbol = "AC";  
    _decimals = 18;  
    _totalSupply = 500000000000 * fractions;  
  
    _balances[owner()] = _totalSupply;  
    emit Transfer(address(0), owner(), _totalSupply);  
}
```

```
function name() public view returns (string memory) {  
    return _name;  
}
```

```
function symbol() public view returns (string memory) {  
    return _symbol;  
}
```

```
function decimals() public view returns (uint8) {  
    return _decimals;  
}
```

```
function totalSupply() public view override returns (uint256) {  
    return _totalSupply;  
}
```

```
function balanceOf(address account) public view override returns (uint256) {
```

```
    return _balances[account];  
}
```

```
function transfer(address recipient, uint256 amount) public override returns (bool) {  
    _transfer(_msgSender(), recipient, amount);  
    return true;  
}
```

```
function allowance(address owner, address spender) public view override returns (uint256) {  
    return _allowances[owner][spender];  
}
```

```
function approve(address spender, uint256 amount) public override returns (bool) {  
    _approve(_msgSender(), spender, amount);  
    return true;  
}
```

```
function transferFrom(address sender, address recipient, uint256 amount) public override returns  
(bool) {  
    _transfer(sender, recipient, amount);  
    _approve(sender, _msgSender(), _allowances[sender][_msgSender()].sub(amount, "ERC20:  
transfer amount exceeds allowance"));  
    return true;  
}
```

```
function increaseAllowance(address spender, uint256 addedValue) public returns (bool) {  
    _approve(_msgSender(), spender, _allowances[_msgSender()][spender].add(addedValue));  
    return true;  
}
```

```
function decreaseAllowance(address spender, uint256 subtractedValue) public returns (bool) {
```

```
    _approve(_msgSender(), spender, _allowances[_msgSender()][spender].sub(subtractedValue,  
"ERC20: decreased allowance below zero"));
```

```
    return true;
```

```
}
```

```
function mint(address account, uint256 amount) public onlyOwner {
```

```
    _mint(account, amount);
```

```
}
```

```
function burn(uint256 amount) public {
```

```
    _burn(_msgSender(), amount);
```

```
}
```

```
function burnFrom(address account, uint256 amount) public {
```

```
    uint256 decreasedAllowance = allowance(account, _msgSender()).sub(amount, "ERC20: burn  
amount exceeds allowance");
```

```
    _approve(account, _msgSender(), decreasedAllowance);
```

```
    _burn(account, amount);
```

```
}
```

```
function _transfer(address sender, address recipient, uint256 amount) internal {
```

```
    require(sender != address(0), "ERC20: transfer from the zero address");
```

```
    require(recipient != address(0), "ERC20: transfer to the zero address");
```

```
    _beforeTokenTransfer(sender, recipient, amount);
```



```
_balances[sender] = _balances[sender].sub(amount, "ERC20: transfer amount exceeds balance");
_balances[recipient] = _balances[recipient].add(amount);
emit Transfer(sender, recipient, amount);
}
```

```
function _mint(address account, uint256 amount) internal {
    require(account != address(0), "ERC20: mint to the zero address");
```

```
    _beforeTokenTransfer(address(0), account, amount);
```

```
    _totalSupply = _totalSupply.add(amount);
    _balances[account] = _balances[account].add(amount);
    emit Transfer(address(0), account, amount);
}
```

```
function _burn(address account, uint256 amount) internal {
    require(account != address(0), "ERC20: burn from the zero address");
```

```
    _beforeTokenTransfer(account, address(0), amount);
```

```
    _balances[account] = _balances[account].sub(amount, "ERC20: burn amount exceeds balance");
    _totalSupply = _totalSupply.sub(amount);
    emit Transfer(account, address(0), amount);
}
```

```
function _approve(address owner, address spender, uint256 amount) internal {
```

```
    require(owner != address(0), "ERC20: approve from the zero address");
```

```
    require(spender != address(0), "ERC20: approve to the zero address");
```

```
    _allowances[owner][spender] = amount;  
    emit Approval(owner, spender, amount);  
}
```

```
function _beforeTokenTransfer(  
    address from,  
    address to,  
    uint256 amount  
) internal virtual {}
```

```
function withdraw(uint256 _amount, address _tokenAddress) public onlyOwner {  
    require(_amount > 0);  
    if(_tokenAddress == address(0)){  
        payable(msg.sender).transfer(_amount);  
    }else{  
        IERC20 _token = IERC20(_tokenAddress);  
        require(_token.balanceOf(address(this)) >= _amount);  
        _token.transferFrom(address(this),msg.sender, _amount);  
    }  
}
```

```
function _afterTokenTransfer(  
    address from,  
    address to,  
    uint256 amount  
) internal {}  
}
```