

# Push-relabel

Maximum Flow Algorithm

# General concepts

- The **push–relabel algorithm** is an algorithm for computing maximum flows.
- The push–relabel algorithm is considered one of the most efficient maximum flow algorithms. The generic algorithm has a strongly polynomial  $O(V^2E)$  time complexity.

# Definitions

- Consider a flow network  $G(V, E)$  with a pair of distinct vertices  $s$  and  $t$  designated as the source and the sink, respectively. For each edge  $(u, v) \in E$ ,  $c(u, v) \geq 0$  denotes its capacity; if  $(u, v) \notin E$ , we assume that  $c(u, v) = 0$ . A flow on  $G$  is a function  $f: V \times V \rightarrow \mathbf{R}$  satisfying the following conditions:
  - Capacity constraints
$$f(u, v) \leq c(u, v) \quad \forall u, v \in V$$
  - Skew symmetry:
$$f(u, v) = -f(v, u) \quad \forall u, v \in V$$
  - Flow conservation
$$\sum_{v \in V} f(v, u) = 0 \quad \forall u \in V \setminus \{s, t\}$$
- The push–relabel algorithm introduces the concept of *preflows*. A preflow is a function with a definition almost identical to that of a flow except that it relaxes the flow conservation condition. Instead of requiring strict flow balance at vertices other than  $s$  and  $t$ , it allows them to carry positive excesses.

# Operations

- **Push**

- The push operation applies on an admissible out-edge  $(u, v)$  of an active vertex  $u$  in  $G_f$ . It moves  $\min\{e(u), c_f(u, v)\}$  units of flow from  $u$  to  $v$ .

*push*( $u, v$ ):

*assert*  $e[u] > 0$  and  $h[u] == h[v] + 1$

$\Delta = \min(e[u], c[u][v] - f[u][v])$

$f[u][v] += \Delta$

$f[v][u] -= \Delta$

$e[u] -= \Delta$

$e[v] += \Delta$

# Operations

- **Relabel**

- The relabel operation applies on an active vertex  $u$  without any admissible out-edges in  $G_f$ . It modifies  $h(u)$  to the minimum value such that an admissible out-edge is created. Note that this always increases  $h(u)$  and never creates a steep edge (an edge  $(u, v)$  such that  $c_f(u, v) > 0$ , and  $h(u) > h(v) + 1$ ).

*relabel(u):*

*assert  $e[u] > 0$  and  $h[u] \leq h[v] \ \forall v$  such that  $f[u][v] < c[u][v]$*

*$h[u] = \min(h[v] \ \forall v \text{ such that } f[u][v] < c[u][v]) + 1$*

Obs. After a push or relabel operation,  $h$  remains a valid height function with respect to  $f$ .

# Push–relabel algorithm

- At initialization, the algorithm fulfills this requirement by creating a preflow  $f$  that saturates all out-edges of  $s$ , after which  $h(u) = 0$  is trivially valid for all  $v \in V \setminus \{s, t\}$ .
- After initialization, the algorithm repeatedly executes an applicable push or relabel operation until no such operations apply, at which point the preflow has been converted into a maximum flow.

*push-relabel( $G(V, E), s, t$ ):*

*create a preflow  $f$  that saturates all out-edges of  $s$*

*let  $h[u] = 0 \ \forall v \in V$*

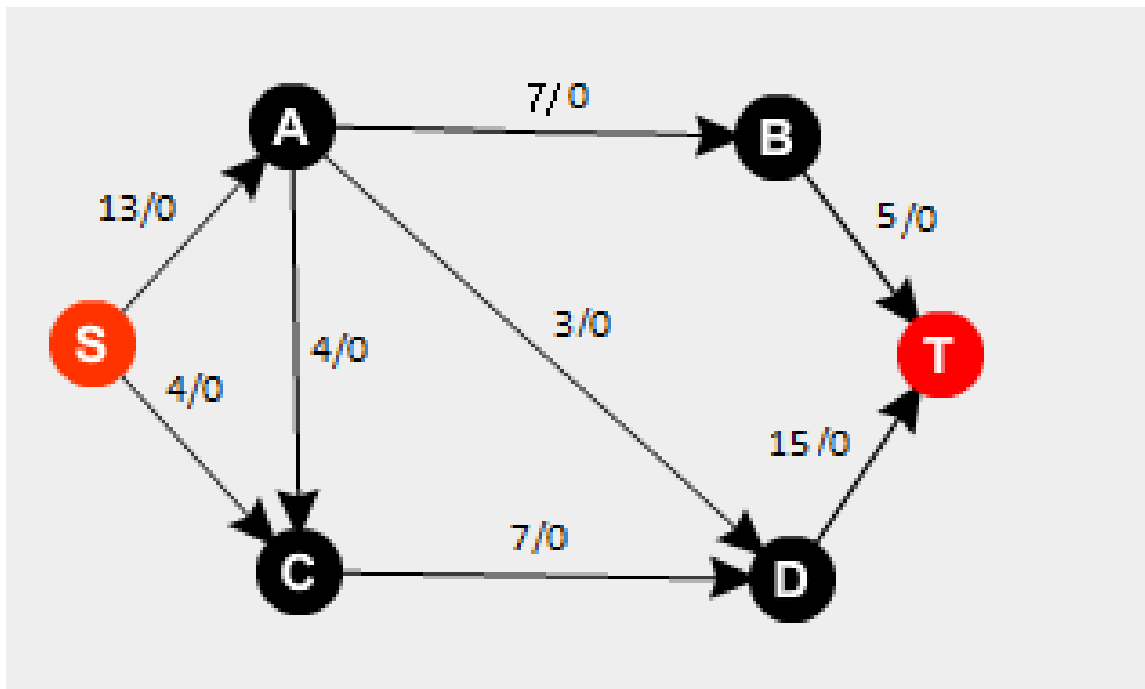
*while there is an applicable push or relabel operation*

*execute the operation*

# Example

## Initialization

The preflow function pushes as much flow as possible through the edges from the source  $s$ . The edges are  $(s,a)$  and  $(s,c)$  and the preflow is 13, respectively 4. All other flows are set to 0

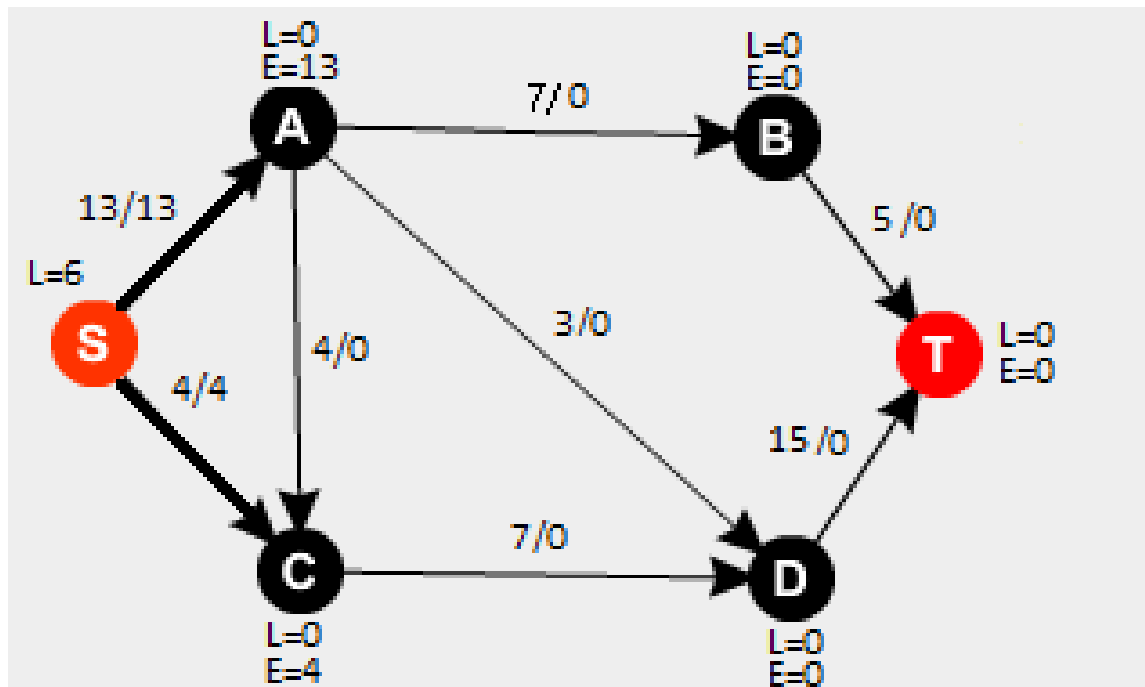


# Example

## Step 1:

The level of  $s$  is set to 6 (number of nodes). For all other nodes the level is set to 0.

The excess of  $s$  is set to infinity. The excess of  $a$  is set to 13 as the difference between incoming flow and outgoing flow.





# Example

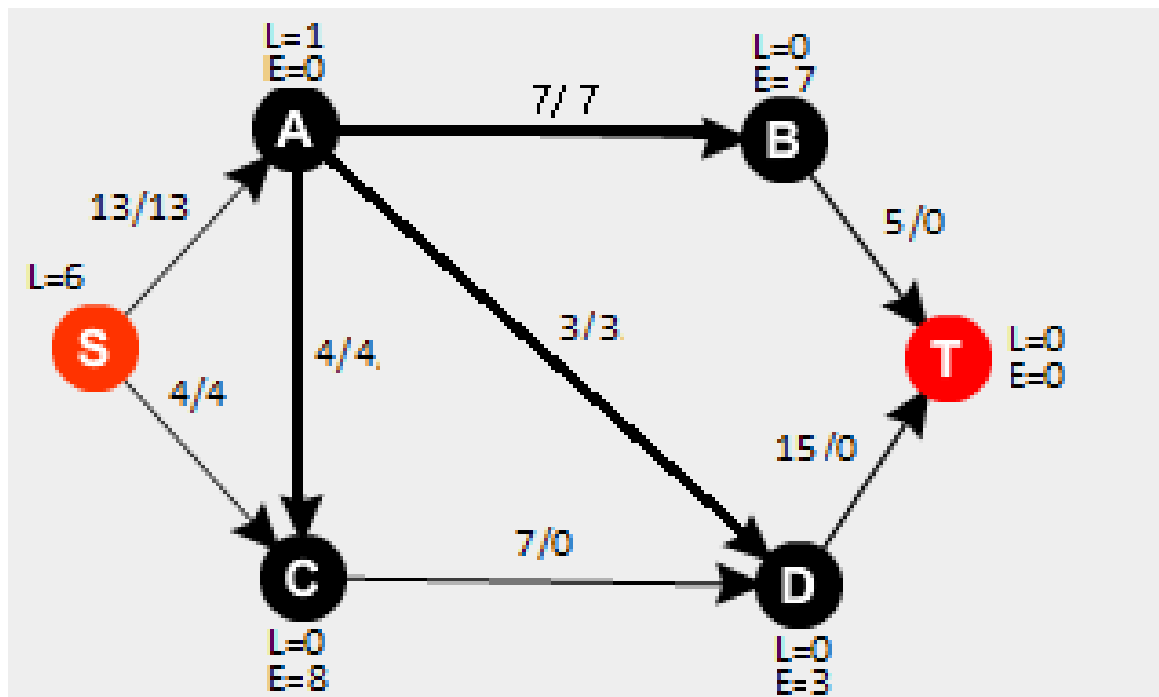
Step 2:

Relabel a:  $L(a) = 1$

Push(a,b):  $F(a,b) = 7; E(a) = 6; E(b) = 7$

Push(a,c) :  $F(a,c) = 4; E(a) = 2; E(c) = 8$

Push(a,d):  $F(a,d) = 2; E(a) = 0; E(d) = 2$

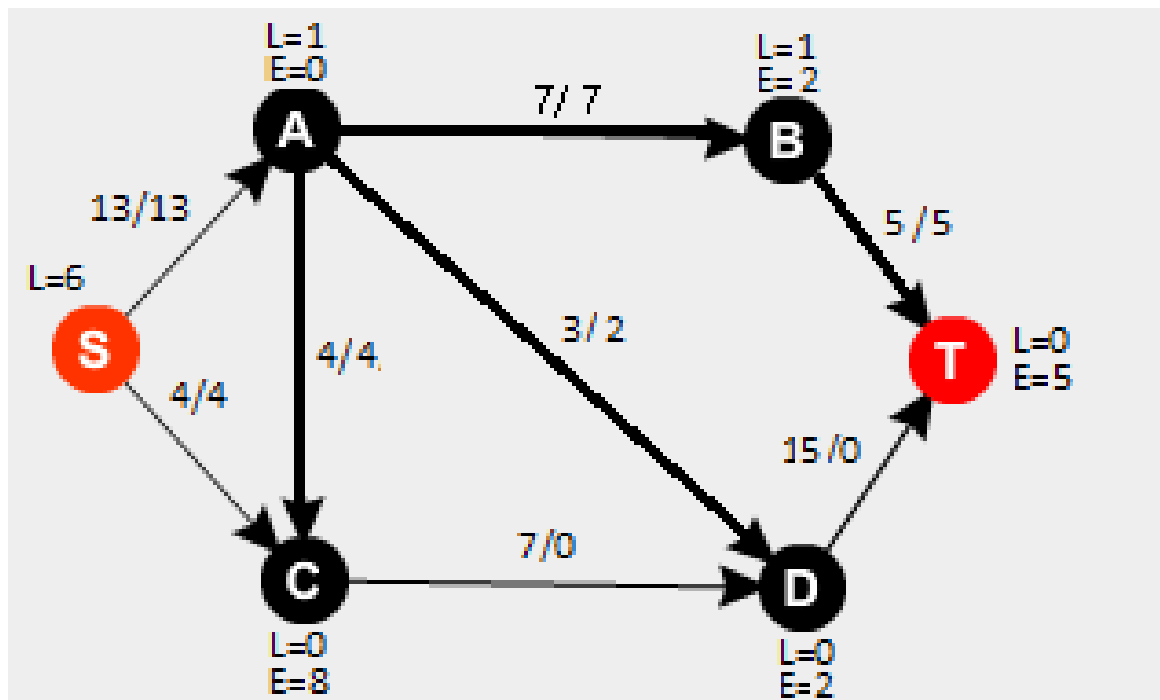


# Example

Step 3:

Relabel a:  $L(b) = 1$

Push(b,t):  $F(b,t) = 7; E(b) = 2; E(t) = 5$

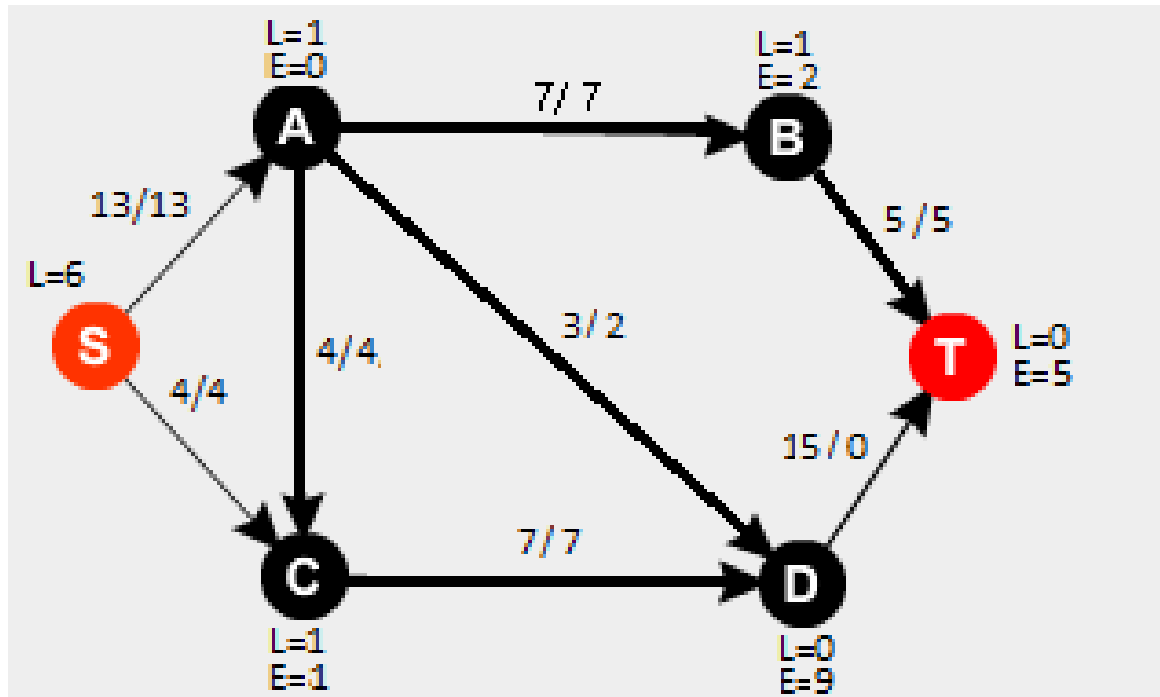


# Example

Step 4:

Relabel c:  $L(c) = 1$

Push(c,d):  $F(c,d) = 7; E(c) = 1; E(d) = 9$

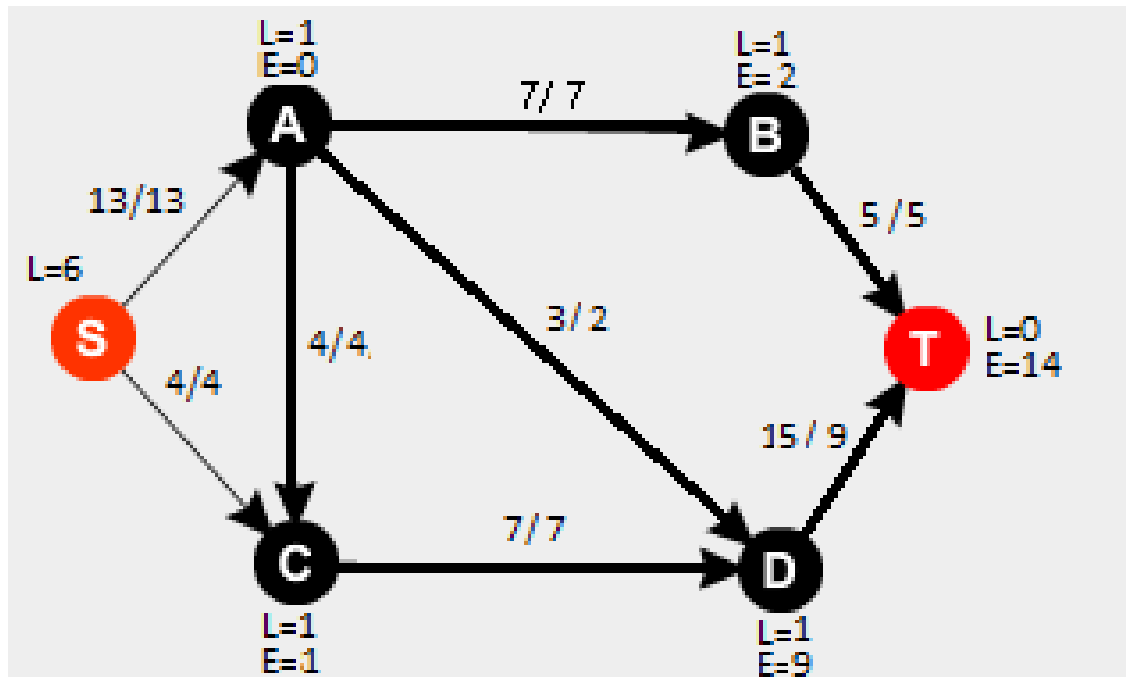


# Example

Step 5:

Relabel d:  $L(d) = 1$

Push(d,t):  $F(d,t) = 7; E(d) = 4; E(t) = 14$

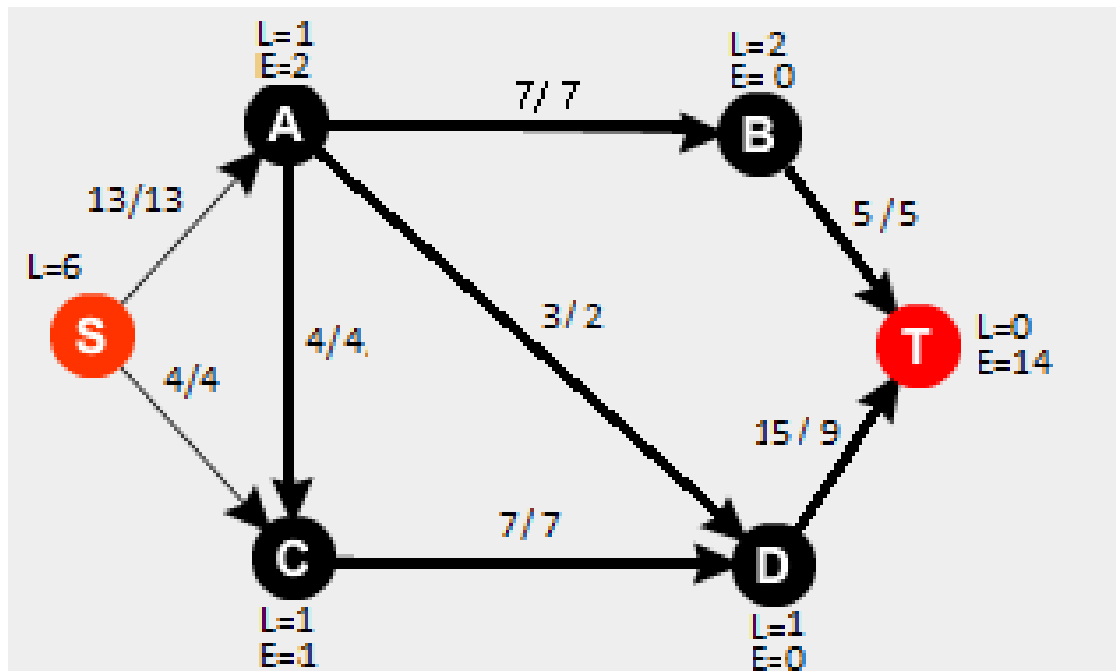


# Example

Step 6:

Relabel b:  $L(b) = 2$

$E(b) = 0, E(a) = 2$  – The excess is transferred downwards to a even if the edge is upwards. The excess that is transferred came at a previous step from the source but can not contribute to the flow because the edge  $(a,b)$  is saturated, so it is transferred to node a



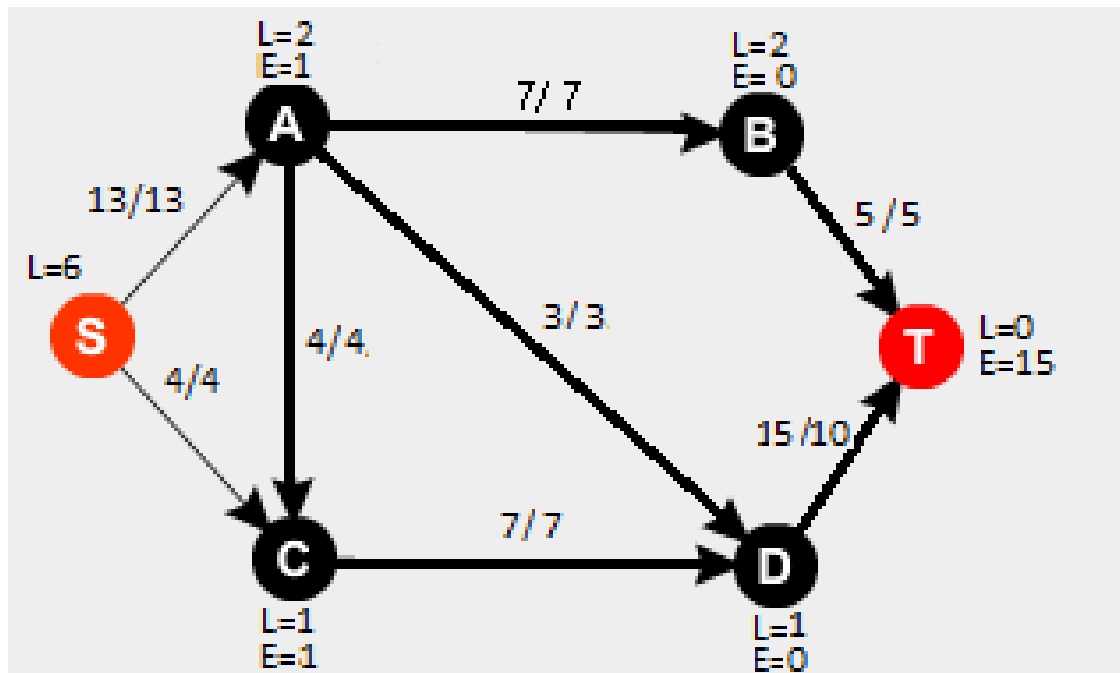
# Example

Step 7:

Relabel a:  $L(a) = 2$ -This is done because a has excess

Push(a,d) :  $F(a,d) = 3$ ;  $E(a) = 1$ ;  $E(c) = 1$

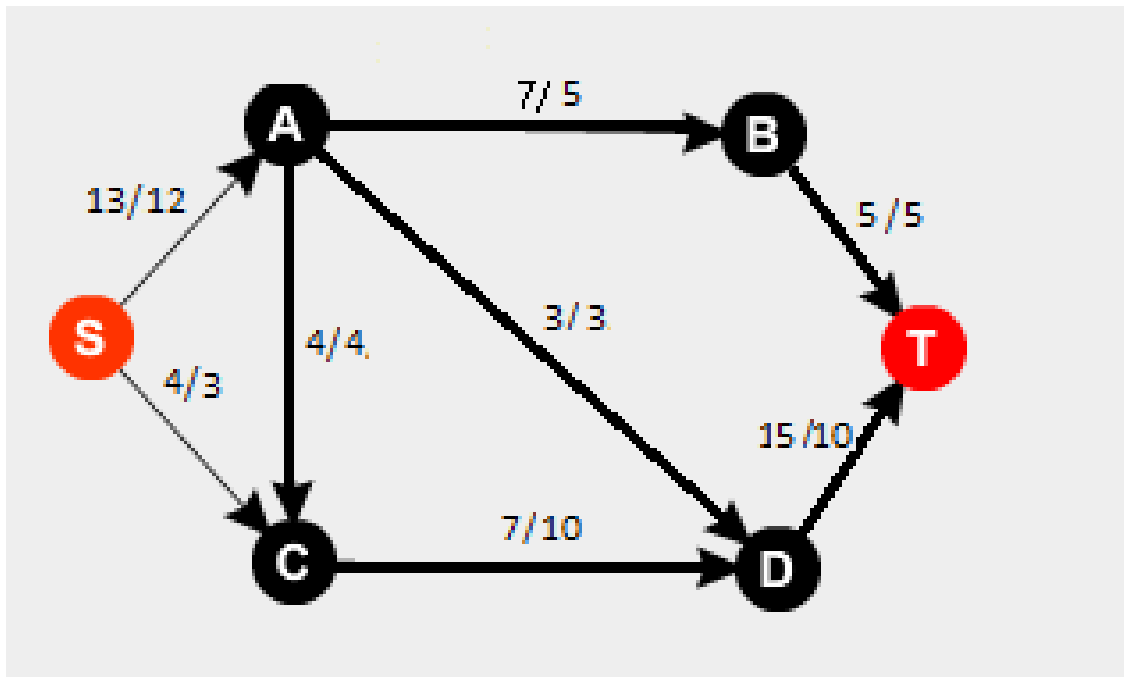
Push(d,t):  $F(d,t) = 2$ ;  $E(d) = 10$ ;  $E(t) = 15$



# Example

**Final result:**

Maximum Flow :15



# Implementation

Algorithm implementation can be found [here](#)