```
final void initValue(int id, String name, Object value, int
                                                                 private void initSlot(int id, String name, Object value,
                                                                                       int attributes)
attributes)
if (!(1 <= id && id <= maxId))</pre>
                                                                     Object[] array = valueArray;
    throw new IllegalArgumentException();
                                                                     if (array == null)
if (name == null)
                                                                         throw new IllegalStateException();
    throw new IllegalArgumentException();
if (value == NOT FOUND)
                                                                     if (value == null) {
                                                                         value = UniqueTag.NULL_VALUE;
    throw new IllegalArgumentException();
ScriptableObject.checkValidAttributes(attributes);
if (obj.findPrototypeId(name) != id)
                                                                     int index = (id - 1) * SLOT SPAN;
                                                                     synchronized (this) {
    throw new IllegalArgumentException(name);
                                                                         Object value2 = array[index];
                                                                         if (value2 == null) {
if (id == constructorId) {
    if (!(value instanceof IdFunctionObject)) {
                                                                             array[index] = value;
        throw new IllegalArgumentException("consructor should
                                                                             array[index + NAME_SLOT] = name;
         be initialized with IdFunctionObject");
                                                                             attributeArray[id - 1] = (short)attributes;
                                                                           else {
                                                                             if (!name.equals(array[index + NAME_SLOT]))
    constructor = (IdFunctionObject)value;
                                                                                  throw new IllegalStateException();
    constructorAttrs = (short)attributes;
    return;
initSlot(id, name, value, attributes);
```