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Algorithm AS 181

The W Test for Normality

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LANGUAGE

Fortran 66

DESCRIPTION AND PURPOSE

Shapiro and Wilk's (1965) W statistic has been shown to provide a superior omnibus test of normality (Pearson et al., 1977). It has recently been extended to cope with samples of size up to 2000 (Royston, 1982a). The purpose of the present algorithm is to enable the calculation of W and its significance level for any sample size between 3 and 2000.

The full description of the theory behind this algorithm is given by Royston (1982a). Using Monte Carlo simulation, Royston (1982a) showed that the transformation

$$v = (1 - W)^{\lambda} \tag{1}$$

yielded a variable y with approximately normal distribution. The transformation (1) was adequate for sample sizes n = 7 - 2000. The parameter λ was estimated for 50 selected sample sizes and then smoothed with polynomials in $\log_e(n) - d$, where d = 3 for $7 \le n \le 20$ and d = 5 for $21 \le n \le 2000$.

The mean μ_y and s.d. σ_y of the transforms y were calculated using the smoothed λ 's, and their logarithms were themselves smoothed with polynomials in $\log(n) - d$. Given a value of W, therefore, its significance level is calculated by referring the quantity

$$z = [(1 - W)^{\lambda} - \mu_{y}]/\sigma_{y}$$

to the upper tail of the standard normal distribution, since large values of z indicate non-normality of the original sample.

The significance level of W for n = 3 is exact, and for $4 \le n \le 6$ is calculated by adapting Table 1 of Wilk and Shapiro (1968). Full details of all procedures are given by Royston (1982a).

STRUCTURE

SUBROUTINE WEXT (X, N, SSQ, A, N2, EPS, W, PW, IFAULT)

Formal parameters

\boldsymbol{X}	Real array (N)	input: ordered sample values
N	Integer	input: sample size
SSQ	Real	input: sum of squares of data about mean
\boldsymbol{A}	Real array (N2)	input: coefficients for calculation of W, set by WCOEF
N2	Integer	input: $[N/2]$, i.e. $\frac{1}{2}N$ if N is even, $\frac{1}{2}(N-1)$ if N is odd
EPS	Real	input: minimum possible value of W, set by WCOEF
W	Real	output: W statistic
PW	Real	output: significance level of W
IFAULT	Integer	output: fault indicator, equal to
		3 if $N2 \neq [N/2]$
		2 if $N > 2000$
		1 if $N \leq 2$

otherwise

SUBROUTINE WCOEF (A, N, N2, EPS, IFAULT)

Formal parameters

A	Real array (N2)	output: coefficients for calculation of W
N	Integer	input: sample size
N2	Integer	input: $\lceil N/2 \rceil$, i.e. $\frac{1}{2}N$ if N is even, $\frac{1}{2}(N-1)$ if N is odd
EPS	Real	output: minimum possible value of W
IFAULT	Integer	output: fault indicator, equal to
	-	3 if $N2 \neq \lceil N/2 \rceil$
		2 if $N > 2000$
		1 if $N \leq 2$
		0 otherwise

WCOEF must be called once for a given sample size before WEXT is called.

Failure indications

No calculations are performed by either WCOEF or WEXT unless IFAULT = 0. The observations X(N) should be placed into either ascending or descending order before WEXT is used, but there is no check that this has been done.

Auxiliary algorithms

```
The following auxiliary routines are required:

FUNCTION POLY (C, NORD, X)—supplied below.

FUNCTION ALNORM (X, UPPER)—Algorithm AS 66 (Hill, 1973).

SUBROUTINE NSCOR2 (A, N, N2, IFAULT)—Algorithm AS 177 (Royston, 1982b).
```

RESTRICTIONS

W cannot be evaluated for sample sizes outside the range $3 \le N \le 2000$. For samples of size 4 to 6, a significance level of W below 0.0002 or above 0.9998 is set to 0 or 1 respectively.

PRECISION

Fortran single precision should be adequate on all machines with 32-bit arithmetic. The user should ensure that the corrected sum of squares SSQ has been calculated sufficiently accurately (e.g. to six significant figures).

ADDITIONAL COMMENTS

The time required to calculate W for a large sample will mainly depend on the speed of the routine used to sort the sample values, which is not, of course, part of the present algorithm. For heavy use of this algorithm, therefore, an efficient sorting routine may be a practical necessity.

It is recommended that WEXT be used in conjunction with a routine to give a normal plot of the data.

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APPLIED STATISTICS

```
SUBROUTINE WEXT(X, N, SSQ, A, N2, EPS, W, PW, IFAULT)
С
               ALGORITHM AS 181 APPL. STATIST. (1982) VOL.31, NO.2
C
С
C
               CALCULATES SHAPIRO AND WILK W STATISTIC AND ITS SIG. LEVEL
С
         REAL X(N), A(N2), LAMDA, WA(3), WB(4), WC(4), WD(6), WE(6), WF(7).
           C1(5, 3), C2(5, 3), C(5), UNL(3), UNH(3)
          INTEGER NC1(3), NC2(3)
         LOGICAL UPPER
         DATA WA(1), WA(2), WA(3)
            /0.118898, 0.133414, 0.327907/,
WB(1), WB(2), WB(3), WB(4)
             /-0.37542, -0.492145, -1.124332, -0.199422/,
                  WC(1), WC(2), WC(3), WC(4)
             /-3.15805, 0.729399, 3.01855, 1.558776/,
                  WD(1), WD(2), WD(3), WD(4), WD(5), WD(6)
             /0.480385, 0.318828, 0.0, -0.0241665, 0.00879701, 0.002989646/, WE(1), WE(2), WE(3), WE(4), WE(5), WE(6) /-1.91487, -1.37888, -0.04183209, 0.1066339, -0.03513666,
               -0.01504614/
             WF(1), WF(2), WF(3), WF(4), WF(5), WF(6), WF(7)
/-3.73538, -1.015807, -0.331885, 0.1773538, -0.01638782,
-0.03215018, 0.003852646/
        *
          DATA C1(1, 1), C1(2, 1), C1(3, 1), C1(4, 1), C1(5, 1),
                 C1(1, 2), C1(2, 2), C1(3, 2), C1(4, 2), C1(5, 2),
C1(1, 3), C1(2, 3), C1(3, 3), C1(4, 3), C1(5, 3) /
-1.26233, 1.87969, 0.0649583, -0.0475604, -0.0139682,
-2.28135, 2.26186, 0.0, 0.0, -0.00865763,
         * -2.28135, 2.26186, U.U, U.U, -U.U0865763,

* -3.30623, 2.76287, -0.83484, 1.20857, -0.507590/

DATA C2(1, 1), C2(2, 1), C2(3, 1), C2(4, 1), C2(5, 1),

* C2(1, 2), C2(2, 2), C2(3, 2), C2(4, 2), C2(5, 2),

* C2(1, 3), C2(2, 3), C2(3, 3), C2(4, 3), C2(5, 3) /

-0.287696, 1.78953, -0.180114, 0.0, 0.0,

* -1.63638, 5.60924, -3.63738, 1.08439, 0.0,

* -2.68108, 21,06575, -24,58061, 13,78461, -2,83520
         DATA UNL(1), UNL(2), UNL(3) /-3.8, -3.0, -1.0/,
UNH(1), UNH(2), UNH(3) / 8.6, 5.8, 5.4/
DATA NC1(1), NC1(2), NC1(3) /5, 5, 5/,
         NC2(1), NC2(2), NC2(3) /3, 4, 5/
DATA PI6 /1.90985932/, STQR /1.04719755/, UPPER /.TRUE./,
ZERO /0.0/, TQR /0.75/, ONE /1.0/, ONEPT4 /1.4/, THREE /3.0/,
             FIVE /5.0/
          IFAULT = 1
          PW = ONE
          W = ONE
          IF (N .LE. 2) RETURN
          IFAULT = 3
          IF (N / 2 .NE. N2) RETURN
          IFAULT = 2
          IF (N .GT. 2000) RETURN
С
               CALCULATE W
          IFAULT = 0
          W = ZERO
          AN = N
          I = N
          DO 10 J = 1, N2
W = W + A(J) * (X(I) - X(J))
          I = I - 1
     10 CONTINUE
          W = W * W / SSQ
          IF (W .LT. ONE) GOTO 20
          W = ONE
          RETURN
C
               GET SIGNIFICANCE LEVEL OF W
С
     20 IF (N .LE. 6) GOTO 100
С
C
               N BETWEEN 7 AND 2000 ... TRANSFORM W TO Y, GET MEAN AND SD,
               STANDARDIZE AND GET SIGNIFICANCE LEVEL
```

```
IF (N .GT. 20) GOTO 30
       AL = ALOG(AN) - THREE
       LAMDA = POLY(WA, 3, AL)
       YBAR = EXP(POLY(WB, 4, AL))
       SDY = EXP(POLY(WC, 4, AL))
       GOTO 40
   30 \text{ AL} = \text{ALOG(AN)} - \text{FIVE}
       LAMDA = POLY(WD, 6, AL)
       YBAR = EXP(POLY(WE, 7, AL))
SDY = EXP(POLY(WF, 7, AL))
   40 Y = (ONE - W) ** LAMDA
       Z = (Y - YBAR) / SDY
       PW = ALNORM(Z, UPPER)
       RETURN
С
          DEAL WITH N LESS THAN 7 (EXACT SIGNIFICANCE LEVEL FOR N=3).
C
  100 IF (W .LE. EPS) G0T0 160
       WW = W
       IF (N .EQ. 3) GOTO 150
       UN = ALOG((W - EPS) / (ONE - W))
       N3 = N - 3
       IF (UN .LT. UNL(N3)) GOTO 160
       IF (UN .GE. ONEPT4) GOTO 120
       NC = NC1(N3)
       DO 110 I = 1, NC
  110 C(I) = C1(I, N3)
       EU3 = EXP(POLY(C, NC, UN))
       GOTO 140
  120 IF (UN .GT. UNH(N3)) RETURN
       NC = NC2(N3)
       DO 130 I = 1, NC
  130 \text{ C(I)} = \text{C2(I, N3)}
       UN = ALOG(UN)
  EU3 = EXP(EXP(POLY(C, NC, UN)))
140 WW = (EU3 + TQR) / (ONE + EU3)
  150 PW = PI6 * (ATAN(SQRT(WW / (1.0 - WW))) - STQR)
       RETURN
  160 PW = ZERO
       RETURN
       FND
С
       SUBROUTINE WCOEF(A, N, N2, EPS, IFAULT)
С
С
          ALGORITHM AS 181.1 APPL. STATIST. (1982) VOL.31, NO.2
С
С
          OBTAIN ARRAY A OF WEIGHTS FOR CALCULATING W
C
      REAL A(N2), C4(2), C5(2), C6(3)
DATA C4(1), C4(2) /0.6869, 0.1678/, C5(1), C5(2) /0.6647, 0.2412/,
     * C6(1), C6(2), C6(3) /0.6431, 0.2806, 0.0875/
DATA RSQRT2 /0.70710678/, ZERO /0.0/, HALF /0.5/, ONE /1.0/,
* TWO /2.0/, SIX /6.0/, SEVEN /7.0/, EIGHT /8.0/, THIRT /13.0/
       IFAULT = 1
       IF (N .LE. 2) RETURN
       IFAULT = 3
       IF (N / 2 .NE. N2) RETURN
       IFAULT = 2
       IF (N .GT. 2000) RETURN
       IFAULT = 0
       IF (N .LE. 6) GOTO 30
С
С
          N .GT. 6 CALCULATE RANKITS USING APPROXIMATE ROUTINE NSCOR2
С
          (AS177)
       CALL NSCOR2(A, N, N2, IFAULT)
       SASTAR = ZERO
       D0 10 J = 2, N2
   10 SASTAR = SASTAR + A(J) * A(J)
       SASTAR = SASTAR * EIGHT
```

```
NN = N
       IF (N . LE. 20) NN = NN - 1
       AN = NN
      A1SQ = EXP(ALOG(SIX * AN + SEVEN) - ALOG(SIX * AN + THIRT)
        + HALF * (ONE + (AN - TWO) * ALOG(AN + ONE) - (AN - ONE)
        * ALOG(AN + TWO)))
       A1STAR = SASTAR / (ONE / A1SQ - TWO)
       SASTAR = SQRT(SASTAR + TWO * A1STAR)
       A(1) = SQRT(A1STAR) / SASTAR
       DO 20 J = 2, N2
   20 \text{ A(J)} = \text{TWO} * \text{A(J)} / \text{SASTAR}
       GOTO 70
С
          N .LE. 6 USE EXACT VALUES FOR WEIGHTS
   30 A(1) = RSQRT2
      IF (N .EQ. 3) GOTO 70
N3 = N - 3
   GOTO (40, 50, 60), N3
40 DO 45 J = 1, 2
   45 A(J) = C4(J)
       GOTO 70
   50 \ D0 \ 55 \ J = 1, 2
   55 A(J) = C5(J)
      GOTO 70
   60 \ D0 \ 65 \ J = 1, 3
   65 \text{ A(J)} = \text{C6(J)}
          CALCULATE THE MINIMUM POSSIBLE VALUE OF W
С
   70 \text{ EPS} = A(1) * A(1) / (ONE - ONE / FLOAT(N))
       RETURN
       END
С
       FUNCTION POLY(C, NORD, X)
С
С
          ALGORITHM AS 181.2 APPL. STATIST. (1982) VOL.31, NO.2
С
          CALCULATES THE ALGEBRAIC POLYNOMIAL OF ORDER NORD-1 WITH
С
С
          ARRAY OF COEFFICIENTS C. ZERO ORDER COEFFICIENT IS C(1).
       REAL C(NORD)
       POLY = C(1)
       IF (NORD .EQ. 1) RETURN
       P = X * C(NORD)
      IF (NORD .EQ. 2) GOTO 20
       N2 = NORD - 2
       J = N2 + 1
       DO 10 I = 1, N2
       P = (P + C(J)) * X
       J = J - 1
   10 CONTINUE
   20 \text{ POLY} = \text{POLY} + \text{P}
       RETURN
       END
```

Algorithm AS 182

Finite Sample Prediction from ARIMA Processes

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