

# Training a Support Vector Machine in the Primal

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## Abstract

Most literature on Support Vector Machines (SVMs) concentrate on the dual optimization problem. In this paper, we would like to point out that the primal problem can also be solved efficiently, both for linear and non-linear SVMs, and that there is no reason for ignoring this possibility. On the contrary, from the primal point of view new families of algorithms for large scale SVM training can be investigated.

**Keywords:** Support Vector Machines, Newton optimization, Primal, Approximations

## 1. Introduction

The vast majority of text books and articles introducing Support Vector Machines (SVMs) first state the primal optimization problem, and then go directly to the dual formulation (Vapnik, 1998; Burges, 1998; Cristianini and Shawe-Taylor, 2000; Schölkopf and Smola, 2002). A reader could easily obtain the impression that this is the only possible way to train an SVM.

In this paper, we would like to reveal this as being a misconception, and show that someone unaware of duality theory could train an SVM. Primal optimizations of linear SVMs have already been studied by Keerthi and DeCoste (2005); Mangasarian (2002). One of the main contributions of this paper is to complement those studies to include the non-linear case. Our goal is not to claim that the primal optimization is better than dual, but merely to show that they are *two equivalent ways of reaching the same result*. Also, we will show that when the goal is to find an *approximate* solution, primal optimization is superior.

Given a training set  $\{(\mathbf{x}_i, y_i)\}_{1 \leq i \leq n}$ ,  $\mathbf{x}_i \in \mathbb{R}^d$ ,  $y_i \in \{+1, -1\}$ , recall that the primal SVM optimization problem is usually written as:

$$\min_{\mathbf{w}, b} \|\mathbf{w}\|^2 + C \sum_{i=1}^n \xi_i^p \quad \text{under constraints} \quad y_i(\mathbf{w} \cdot \mathbf{x}_i + b) \geq 1 - \xi_i, \quad (1)$$

where  $p$  is either 1 (hinge loss) or 2 (quadratic loss). At this point, in the literature there are usually two main reasons mentioned for solving this problem in the dual:

1. The duality theory provides a convenient way to deal with the constraints.
2. The dual optimization problem can be written in terms of dot products, thereby making it possible to use kernel functions.

We will demonstrate in section 3 that those two reasons are not a limitation for solving the problem in the primal, mainly by writing the optimization problem as an unconstrained one and by using the representer theorem. In section 4, we will see that performing a Newton optimization in the primal yields exactly the same computational complexity as optimizing the dual; that will be validated experimentally in section 5. Finally, possible advantages of a primal optimization are presented in section 6. But we will start now with some general discussion about primal and dual optimization.

## 2. Links between primal and dual optimization

As mentioned in the introduction, primal and dual optimization have strong connections and we illustrate some of them through the example of regularized least-squares (RLS).

Given a matrix  $X \in \mathbb{R}^{n \times d}$  representing the coordinates of  $n$  points in  $d$  dimensions and a target vector  $\mathbf{y} \in \mathbb{R}^n$ , the primal RLS problem can be written as

$$\min_{\mathbf{w} \in \mathbb{R}^d} \lambda \mathbf{w}^\top \mathbf{w} + \|X\mathbf{w} - \mathbf{y}\|^2, \quad (2)$$

where  $\lambda$  is the regularization parameter. This objective function is minimized for  $\mathbf{w} = (X^\top X + \lambda I)^{-1} X^\top \mathbf{y}$  and its minimum is

$$\mathbf{y}^\top \mathbf{y} - \mathbf{y}^\top X (X^\top X + \lambda I)^{-1} X^\top \mathbf{y}. \quad (3)$$

Introducing slacks variables  $\xi = X\mathbf{w} - \mathbf{y}$ , the dual optimization problem is

$$\max_{\boldsymbol{\alpha} \in \mathbb{R}^n} 2\boldsymbol{\alpha}^\top \mathbf{y} - \frac{1}{\lambda} \boldsymbol{\alpha}^\top (XX^\top + \lambda I) \boldsymbol{\alpha}. \quad (4)$$

The dual is maximized for  $\boldsymbol{\alpha} = \lambda (XX^\top + \lambda I)^{-1} \mathbf{y}$  and its maximum is

$$\lambda \mathbf{y}^\top (XX^\top + \lambda I)^{-1} \mathbf{y}. \quad (5)$$

The primal solution is then given by the KKT condition,

$$\mathbf{w} = \frac{1}{\lambda} X^\top \boldsymbol{\alpha}. \quad (6)$$

Now we relate the inverses of  $XX^\top + \lambda I$  and  $X^\top X + \lambda I$  thanks to *Woodbury formula* (Golub and Loan, 1996, page 51),

$$\lambda (XX^\top + \lambda I)^{-1} = I - X(\lambda I + X^\top X)^{-1} X^\top \quad (7)$$

With this equality, it appears that primal (3) and dual (5) optimal values are the same, i.e. that the duality gap is zero.

Let us now analyze the computational complexity of primal and dual optimization. The primal requires the computation and inversion of the matrix  $(X^\top X + \lambda I)$ , which in  $\mathcal{O}(nd^2 + d^3)$ . On the other hand, the dual deals with the matrix  $(XX^\top + \lambda I)$ , which requires  $\mathcal{O}(dn^2 + n^3)$  operations to compute and invert. It is often argued that one should solve either the primal or the dual optimization problem depending on whether  $n$  is larger or smaller than  $d$ , resulting in an  $\mathcal{O}(\max(n, d) \min(n, d)^2)$  complexity. But this argument does

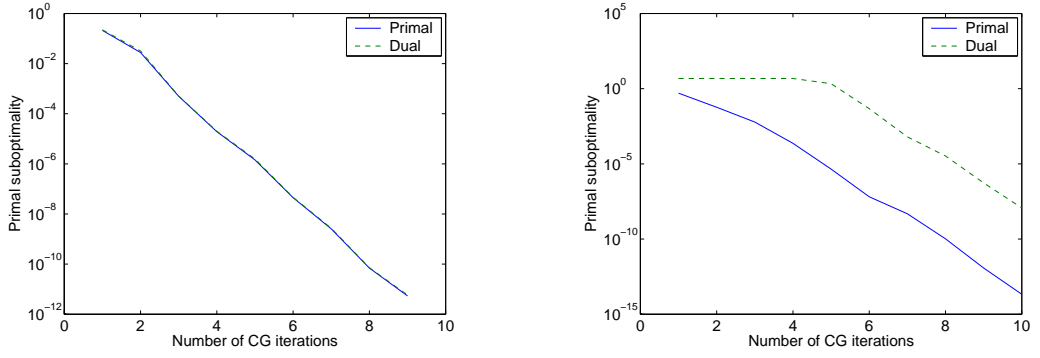


Figure 1: Plots of the primal suboptimality, (2)-(3), for primal and dual optimization by conjugate gradient (`pcg` in Matlab).  $n$  points are drawn randomly from a spherical Gaussian distribution in  $d$  dimensions. The targets are also randomly generated according a Gaussian distribution.  $\lambda$  is fixed to 1. Left,  $n = 10$  and  $d = 100$ . Right,  $n = 100$  and  $d = 10$ .

not really hold because one can always use (7) in case the matrix to invert is too big. So both for primal and dual optimization, the complexity is  $\mathcal{O}(\max(n, d) \min(n, d)^2)$ .

The difference between primal and dual optimization comes when computing approximate solutions. Let us optimize both the primal (2) and dual (4) objective functions by conjugate gradient and see how the primal objective function decreases as a function of the number of conjugate gradient steps. For the dual optimization, an approximate dual solution is converted to an approximate primal one by using the KKT condition (6).

Intuitively, the primal optimization should be superior because it directly minimizes the quantity we are interested in. Figure 1 confirms this intuition. In some cases, there is no difference between primal and dual optimization (left), but in some other cases, the dual optimization can be much slower to converge (right). In Appendix A, we try to analyze this phenomenon by looking at the primal objective value after one conjugate gradient step. We show that the primal optimization always yields a lower value than the dual optimization, and we quantify the difference.

The conclusion from this analysis is that even though primal and dual optimization are equivalent, both in terms of the solution and time complexity, when it comes to *approximate solution*, *primal optimization is superior* because it is more focused on minimizing what we are interested in: the primal objective function.

### 3. Primal objective function

Coming back to Support Vector Machines, let us rewrite (1) as an unconstrained optimization problem:

$$\|\mathbf{w}\|^2 + C \sum_{i=1}^n L(y_i, \mathbf{w} \cdot \mathbf{x}_i + b), \quad (8)$$

with  $L(y, t) = \max(0, 1 - yt)^p$  (see figure 2). More generally,  $L$  could be any loss function.

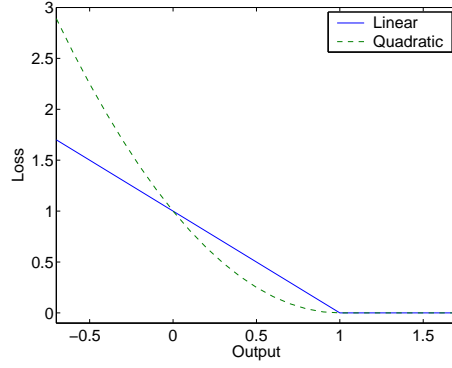


Figure 2: SVM loss function,  $L(y, t) = \max(0, 1 - yt)^p$  for  $p = 1$  and  $2$ .

Let us now consider non-linear SVMs with a kernel function  $k$  and an associated Reproducing Kernel Hilbert Space  $\mathcal{H}$ . The optimization problem (8) becomes

$$\min_{f \in \mathcal{H}} \lambda \|f\|_{\mathcal{H}}^2 + \sum_{i=1}^n L(y_i, f(\mathbf{x}_i)), \quad (9)$$

where we have made a change of variable by introducing the regularization parameter  $\lambda = 1/C$ . We have also dropped the offset  $b$  for the sake of simplicity. However all the algebra presented below can be extended easily to take it into account (see Appendix B).

Suppose now that the loss function  $L$  is differentiable with respect to its second argument. Using the reproducing property  $f(\mathbf{x}_i) = \langle f, k(\mathbf{x}_i, \cdot) \rangle_{\mathcal{H}}$ , we can differentiate (9) with respect to  $f$  and at the optimal solution  $f^*$ , the gradient vanishes, yielding

$$2\lambda f^* + \sum_{i=1}^n \frac{\partial L}{\partial t}(y_i, f^*(\mathbf{x}_i)) k(\mathbf{x}_i, \cdot) = 0, \quad (10)$$

where  $\partial L / \partial t$  is the partial derivative of  $L(y, t)$  with respect to its second argument. This implies that the optimal function can be written as a linear combination of kernel functions evaluated at the training samples. This result is also known as the *representer theorem* (Kimeldorf and Wahba, 1970).

Thus, we seek a solution of the form:

$$f(\mathbf{x}) = \sum_{i=1}^n \beta_i k(\mathbf{x}_i, \mathbf{x}).$$

We denote those coefficients  $\beta_i$  and not  $\alpha_i$  as in the standard SVM literature to stress that they should *not* be interpreted as Lagrange multipliers.

Let us express (9) in term of  $\beta_i$ ,

$$\lambda \sum_{i,j=1}^n \beta_i \beta_j k(\mathbf{x}_i, \mathbf{x}_j) + \sum_{i=1}^n L \left( y_i, \sum_{j=1}^n k(\mathbf{x}_i, \mathbf{x}_j) \beta_j \right), \quad (11)$$

where we used the kernel reproducing property in  $\|f\|_{\mathcal{H}}^2 = \sum_{i,j=1}^n \beta_i \beta_j \langle k(\mathbf{x}_i, \cdot), k(\mathbf{x}_j, \cdot) \rangle_{\mathcal{H}} = \sum_{i,j=1}^n \beta_i \beta_j k(\mathbf{x}_i, \mathbf{x}_j)$ .

Introducing the kernel matrix  $K$  with  $K_{ij} = k(\mathbf{x}_i, \mathbf{x}_j)$  and  $K_i$  the  $i^{th}$  column of  $K$ , (11) can be rewritten as

$$\lambda \boldsymbol{\beta}^\top K \boldsymbol{\beta} + \sum_{i=1}^n L(y_i, K_i^\top \boldsymbol{\beta}). \quad (12)$$

As long as  $L$  is differentiable, we can optimize (12) by gradient descent. Note that this is an unconstrained optimization problem.

#### 4. Newton optimization

The unconstrained objective function (12) can be minimized using a variety of optimization techniques such as conjugate gradient. Here we will only consider Newton optimization as the similarities with dual optimization will then appear clearly.

We will focus on two loss functions: the quadratic penalization of the training errors (figure 2) and a differentiable approximation to the linear penalization, the Huber loss.

##### 4.1 Quadratic loss

Let us start with the easiest case, the  $L_2$  penalization of the training errors,

$$L(y_i, f(\mathbf{x}_i)) = \max(0, 1 - y_i f(\mathbf{x}_i))^2.$$

For a given value of the vector  $\boldsymbol{\beta}$ , we say that a point  $\mathbf{x}_i$  is a *support vector* if  $y_i f(\mathbf{x}_i) < 1$ , i.e. if the loss on this point is non zero. Note that this definition of support vector is different from  $\beta_i \neq 0$ <sup>1</sup>. Let us reorder the training points such that the first  $n_{sv}$  points are support vectors. Finally, let  $I^0$  be the  $n \times n$  diagonal matrix with the first  $n_{sv}$  entries being 1 and the others 0,

$$I^0 \equiv \begin{pmatrix} 1 & & & & \\ & \ddots & & & \\ & & 1 & & 0 \\ & & & 0 & \\ 0 & & & & \ddots \\ & & & & & 0 \end{pmatrix}$$

The gradient of (12) with respect to  $\boldsymbol{\beta}$  is

$$\begin{aligned} \nabla &= 2\lambda K \boldsymbol{\beta} + \sum_{i=1}^{n_{sv}} K_i \frac{\partial L}{\partial t}(y_i, K_i^\top \boldsymbol{\beta}) \\ &= 2\lambda K \boldsymbol{\beta} + 2 \sum_{i=1}^{n_{sv}} K_i y_i (y_i K_i^\top \boldsymbol{\beta} - 1) \\ &= 2(\lambda K \boldsymbol{\beta} + K I^0 (K \boldsymbol{\beta} - Y)), \end{aligned} \quad (13)$$

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1. From (10), it turns out at the optimal solution that the sets  $\{i, \beta_i \neq 0\}$  and  $\{i, y_i f(\mathbf{x}_i) < 1\}$  will be the same. To avoid confusion, we could have defined this latter as the set of *error vectors*.

and the Hessian,

$$H = 2(\lambda K + KI^0K). \quad (14)$$

Each Newton step consists of the following update,

$$\beta \leftarrow \beta - \gamma H^{-1} \nabla,$$

where  $\gamma$  is the step size found by line search or backtracking (Boyd and Vandenberghe, 2004, Section 9.5). In our experiments, we noticed that the default value of  $\gamma = 1$  did not result in any convergence problem, and in the rest of this section we only consider this value. However, to enjoy the theoretical properties concerning the convergence of this algorithm, backtracking is necessary.

Combining (13) and (14) as  $\nabla = H\beta - 2KI^0Y$ , we find that after the update,

$$\begin{aligned} \beta &= (\lambda K + KI^0K)^{-1} KI^0Y \\ &= (\lambda I_n + I^0K)^{-1} I^0Y \end{aligned} \quad (15)$$

Note that we have assumed that  $K$  (and thus the Hessian) is invertible. If  $K$  is not invertible, then the expansion is not unique (even though the solution is), and (15) will produce one of the possible expansions of the solution. To avoid these problems, let us simply assume that an infinitesimally small ridge has been added to  $K$ .

Let  $I_p$  denote the identity matrix of size  $p \times p$  and  $K_{sv}$  the first  $n_{sv}$  columns and rows of  $K$ , i.e. the submatrix corresponding to the support vectors. Using the fact that the lower left block  $\lambda I_n + I^0K$  is 0, the invert of this matrix can be easily computed, and finally, the update (15) turns out to be

$$\begin{aligned} \beta &= \begin{pmatrix} (\lambda I_{n_{sv}} + K_{sv})^{-1} & 0 \\ 0 & 0 \end{pmatrix} Y, \\ &= \begin{pmatrix} (\lambda I_{n_{sv}} + K_{sv})^{-1} Y_{sv} \\ 0 \end{pmatrix}. \end{aligned} \quad (16)$$

**Link with dual optimization** Update rule (16) is not surprising if one has a look at the SVM dual optimization problem:

$$\max_{\alpha} \sum_{i=1}^n \alpha_i - \frac{1}{2} \sum_{i,j=1}^n \alpha_i \alpha_j y_i y_j (K_{ij} + \lambda \delta_{ij}), \quad \text{under constraints } \alpha_i \geq 0.$$

Consider the optimal solution: the gradient with respect to all  $\alpha_i > 0$  (the support vectors) must be 0,

$$\mathbf{1} - \text{diag}(Y_{sv})(K_{sv} + \lambda I_{n_{sv}}) \text{diag}(Y_{sv}) \alpha = 0,$$

where  $\text{diag}(Y)$  stands for the diagonal matrix with the diagonal being the vector  $Y$ . Thus, up to a sign difference, the solutions found by minimizing the primal and maximizing the primal are the same:  $\beta_i = y_i \alpha_i$ .

**Complexity analysis** Only a couple of iterations are usually necessary to reach the solution (rarely more than 5), and this number seems independent of  $n$ . The overall complexity is thus the complexity one Newton step, which is  $O(nn_{sv} + n_{sv}^3)$ . Indeed, the first term corresponds to finding the support vectors (i.e. the points for which  $y_i f(\mathbf{x}_i) < 1$ ) and the second term is the cost of inverting the matrix  $K_{sv} + \lambda I_{n_{sv}}$ . It turns out that this is the same complexity as in standard SVM learning (dual maximization) since those 2 steps are also necessary.

It is important to note that in general this time complexity is also a lower bound (for the *exact* computation of the SVM solution). Chunking and decomposition methods, for instance (Joachims, 1999; Osuna et al., 1997), do not help since there is fundamentally a linear system of size  $n_{sv}$  to be solved<sup>2</sup>. Chunking is only useful when the  $K_{sv}$  matrix can not fit in memory.

#### 4.2 Huber / $L_1$ loss

The hinge loss used in SVMs is not differentiable. We propose to use a differentiable approximation of it, inspired by the Huber loss (cf figure 3):

$$L(y, t) = \begin{cases} 0 & \text{if } yt > 1 + h \\ \frac{(1+h-yt)^2}{4h} & \text{if } |1 - yt| \leq h \\ 1 - yt & \text{if } yt < 1 - h \end{cases} \quad (17)$$

where  $h$  is a parameter to choose, typically between 0.01 and 0.5.

Note that we are not minimizing the hinge loss, but *this does not matter*, since from a machine learning point of view there is no reason to prefer the hinge loss anyway. If really one wants to approach the hinge loss solution, one can make  $h \rightarrow 0$  (similarly to (Lee and Mangasarian, 2001)).

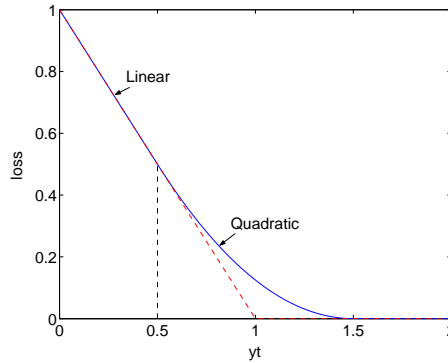


Figure 3: The Huber loss is a differentiable approximation of the  $L_1$  loss. The plot is (17) with  $h = 0.5$ .

2. We considered here that solving a linear system (either in the primal or in the dual) takes cubic time. This time complexiy can however be improved.

The derivation of the Newton step follows the same line as for the  $L_2$  loss and we will not go into the details. The algebra is just a bit more complicated because there are 3 different parts in the loss (and thus 3 different categories of points):

- $n_{\text{sv}}$  of them are in the quadratic part of loss;
- $n_{\text{sv}}$  are in the linear part of the loss. We will call this category of points the support vectors "at bound", in reference to dual optimization where the Lagrange multipliers associated with those points are at the upper bound  $C$ .
- The rest of the points have zero loss.

We reorder the training set in such a way that the points are grouped in the 3 above categories. Let  $I^1$  be diagonal matrix with first  $n_{\text{sv}}$  0 elements followed by  $n_{\text{sv}}$  1 elements (and 0 for the rest).

The gradient is

$$\nabla = 2\lambda K\beta + \frac{KI^0(K\beta - (1+h)Y)}{2h} - KI^1Y$$

and the Hessian

$$H = 2\lambda K + \frac{KI^0K}{2h}.$$

Thus,

$$\nabla = H\beta - K\left(\frac{1+h}{2h}I^0 + I^1\right)Y$$

and the new  $\beta$  is

$$\begin{aligned} \beta &= \left(2\lambda I_n + \frac{I^0K}{2h}\right)^{-1} \left(\frac{1+h}{2h}I^0 + I^1\right)Y \\ &= \begin{pmatrix} (4h\lambda I_{n_{\text{sv}}} + K_{\text{sv}})^{-1}((1+h)Y_{\text{sv}} - K_{\text{sv},\text{sv}}Y_{\text{sv}}/(2\lambda)) \\ Y_{\text{sv}}/(2\lambda) \\ 0 \end{pmatrix} \equiv \begin{pmatrix} \beta_{\text{sv}} \\ \beta_{\text{sv}} \\ 0 \end{pmatrix}. \end{aligned} \quad (18)$$

Again, one can see the link with the dual optimization: letting  $h \rightarrow 0$ , the primal and the dual solution are the same,  $\beta_i = y_i\alpha_i$ . This is obvious for the points in the linear part of the loss (with  $C = 1/(2\lambda)$ ). For the points that are right on the margin, their output is equal their label,

$$K_{\text{sv}}\beta_{\text{sv}} + K_{\text{sv},\text{sv}}\beta_{\text{sv}} = Y_{\text{sv}}.$$

But since  $\beta_{\text{sv}} = Y_{\text{sv}}/(2\lambda)$ ,

$$\beta_{\text{sv}} = K_{\text{sv}}^{-1}(Y_{\text{sv}} - K_{\text{sv},\text{sv}}Y_{\text{sv}}/(2\lambda)),$$

which is the same equation as the first block of (18) when  $h \rightarrow 0$ .

**Complexity analysis** Similar to the quadratic loss, the complexity is  $O(n_{\text{sv}}^3 + n(n_{\text{sv}} + n_{\text{sv}}))$ . The  $n_{\text{sv}} + n_{\text{sv}}$  factor is the complexity for computing the output of one training point (number of non zeros elements in the vector  $\beta$ ). Again, the complexity for dual optimization is the same since both steps (solving a linear system of size  $n_{\text{sv}}$  and computing the outputs of all the points) are required.



### 4.3 Other losses

Some other losses have been proposed to approximate the SVM hinge loss (Lee and Mangasarian, 2001; Zhang et al., 2003; Zhu and Hastie, 2005). However, none of them has a linear part and the overall complexity is  $O(n^3)$  which can be much larger than the complexity of standard SVM training. More generally, the size of the linear system to solve is equal to  $n_{sv}$ , the number of training points for which  $\frac{\partial^2 L}{\partial t^2}(y_i, f(\mathbf{x}_i)) \neq 0$ . If there are some large linear parts in the loss function, this number might be much smaller than  $n$ , resulting in significant speed-up compared to the standard  $O(n^3)$  cost.

## 5. Experiments

The experiments in this section can be considered as a sanity check to show that primal and dual optimization of a non-linear SVM have similar time complexities. However, for linear SVMs, the primal optimization is definitely superior (Keerthi and DeCoste, 2005) as illustrated below.

Some Matlab code for the quadratic penalization of the errors and taking into account the bias  $b$  is available online at: <http://www.kyb.tuebingen.mpg.de/bs/people/chapelle/primal>.

### 5.1 Linear SVM

In the case of quadratic penalization of the training errors, the gradient of the objective function (8) is

$$\nabla = 2\mathbf{w} + 2C \sum_{i \in sv} (\mathbf{w} \cdot \mathbf{x}_i - y_i) \mathbf{x}_i,$$

and the Hessian is

$$H = I_d + C \sum_{i \in sv} \mathbf{x}_i \mathbf{x}_i^\top.$$

The computation of the Hessian is in  $O(d^2 n_{sv})$  and its inversion in  $O(d^3)$ . When the number of dimensions is relatively small compared to the number of training samples, it is advantageous to optimize directly on  $\mathbf{w}$  rather than on the expansion coefficients. In the case where  $d$  is large, but the data is sparse, the Hessian should not be built explicitly. Instead, the linear system  $H^{-1} \nabla$  can be solved efficiently by conjugate gradient (Keerthi and DeCoste, 2005).

Training time comparison on the Adult dataset (Platt, 1998) is presented in figure 4. As expected, the training time is linear for our primal implementation, but the scaling exponent is 2.2 for the dual implementation of LIBSVM (comparable to the 1.9 reported in (Platt, 1998)). This exponent can be explained as follows :  $n_{sv}$  is very small (Platt, 1998, Table 12.3) and  $n_{\bar{sv}}$  grows linearly with  $n$  (the misclassified training points). So for this dataset the complexity of  $O(n_{sv}^3 + n(n_{sv} + n_{\bar{sv}}))$  turns out to be about  $O(n^2)$ .

It is noteworthy that, for this experiment, the number of Newton steps required to reach the exact solution was 7. More generally, this algorithm is usually extremely fast for linear SVMs.

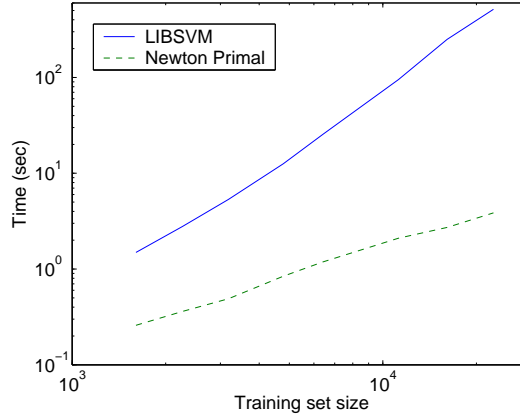


Figure 4: Time comparison of LIBSVM (an implementation of SMO (Platt, 1998)) and direct Newton optimization on the normal vector  $\mathbf{w}$ .

## 5.2 $L_2$ loss

We now compare primal and dual optimization for non-linear SVMs. To avoid problems of memory management and kernel caching and to make time comparison as straightforward as possible, we decided to precompute the entire kernel matrix. For this reason, the Adult dataset used in the previous section is not suitable because it would be difficult to fit the kernel matrix in memory (about 8G).

Instead, we used the USPS dataset consisting of 7291 training examples. The problem was made binary by classifying digits 0 to 4 versus 5 to 9. An RBF kernel with  $\sigma = 8$  was chosen. We consider in this section the hard margin SVM by fixing  $\lambda$  to a very small value, namely  $10^{-8}$ .

The training for the primal optimization is performed as follows (see Algorithm 1): we start from a small number of training samples, train, double the number of samples, retrain and so on. In this way, the set of support vectors is rather well identified (otherwise, we would have to invert an  $n \times n$  matrix in the first Newton step).

The time comparison is plotted in figure 5: the running times for primal and dual training are almost the same. Moreover, they are directly proportional to  $n_{sv}^3$ , which turns out to be the dominating term in the  $O(nn_{sv} + n_{sv}^3)$  time complexity. In this problem  $n_{sv}$  grows approximatively like  $\sqrt{n}$ . This seems to be in contradiction with the result of Steinwart (2003), which states that the number of support vectors grows linearly with the training set size. However this result holds only for noisy problems, and the USPS dataset has a very small noise level.

## 5.3 Huber loss

We perform the same experiments as in the previous section, but introduced noise in the labels: for randomly chosen 10% of the points, the labels have been flipped. In this kind of situation the  $L_2$  loss is not well suited, because it penalizes the noisy examples too much.

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**Algorithm 1** SVM primal training by Newton optimization
 

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**Function:**  $\beta = \text{PRIMALSVM}(K, Y, \lambda)$ 
 $n \leftarrow \text{length}(Y)$  {Number of training points}

**if**  $n > 1000$  **then**
 $n_2 \leftarrow n/2$  {Train first on a subset to estimate the decision boundary}

 $\beta \leftarrow \text{PRIMALSVM}(K_{1..n_2, 1..n_2}, Y_{1..n_2}, \lambda)$ 
 $sv \leftarrow$  non zero components of  $\beta$ 
**else**
 $sv \leftarrow \{1, \dots, n\}$ .

**end if**
**repeat**
 $\beta_{sv} \leftarrow (K_{sv} + \lambda I_{n_{sv}})^{-1} Y_{sv}$ 

 Other components of  $\beta \leftarrow 0$ 
 $sv \leftarrow$  indices  $i$  such that  $y_i[K\beta]_i < 1$ 
**until**  $sv$  has not changed
 

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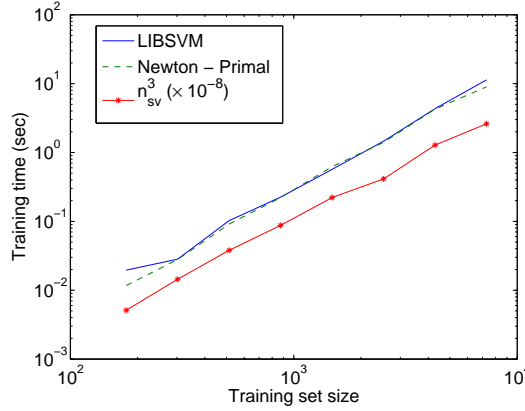


Figure 5: With the  $L_2$  penalization of the slacks, the parallel between dual optimization and primal Newton optimization is striking: the training times are almost the same (and scale in  $O(n_{sv}^3)$ ). Note that both solutions are *exactly the same*.

However if the noise were, for instance, Gaussian in the inputs, then the  $L_2$  loss would have been very appropriate.

We will study the time complexity and the test error when we vary the parameter  $h$ . Note that the solution will not usually be exactly the same as for a standard hinge loss SVM (it will only be the case in the limit  $h \rightarrow 0$ ). The regularization parameter  $\lambda$  was set to  $1/8$ , which corresponds to the best test performance.

In the experiments described below, a line search was performed in order to make Newton converge more quickly. This means that instead of using (18) for updating  $\beta$ , the following step was made,

$$\beta \leftarrow \beta - \gamma H^{-1} \nabla,$$

where  $\gamma \in [0, 1]$  is found by 1D minimization. This additional line search does not increase the complexity since it is just  $O(n)$ . For the  $L_2$  loss described in the previous section, this line search was not necessary and full Newton steps were taken ( $\gamma = 1$ ).

### 5.3.1 INFLUENCE OF $h$

As expected the left hand side of figure 6 shows that the test error is relatively unaffected by the value of  $h$ , as long as it is not too large. For  $h = 1$ , the loss looks more like the  $L_2$  loss, which is inappropriate for the kind of noise we generated.

Concerning the time complexity (right hand side of figure 6), there seems to be an optimal range for  $h$ . When  $h$  is too small, the problem is highly non-quadratic (because most of the loss function is linear), and a lot of Newton steps are necessary. On the other hand, when  $h$  is large,  $n_{sv}$  increases, and since the complexity is mainly in  $O(n_{sv}^3)$ , the training time increases (cf figure 7).

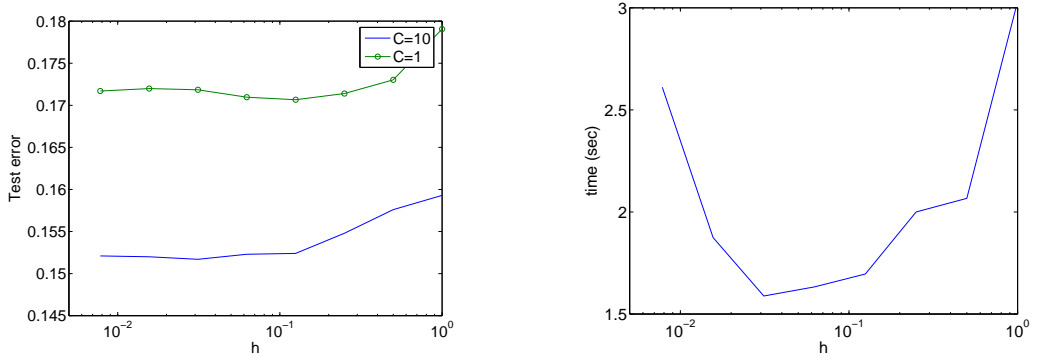


Figure 6: Influence of  $h$  on the test error (left,  $n=500$ ) and the training time (right,  $n = 1000$ )

### 5.3.2 TIME COMPARISON WITH LIBSVM

Figure 8 presents a time comparison of both optimization methods for different training set sizes. As for the quadratic loss, the time complexity is  $O(n_{sv}^3)$ .

However, unlike figure 5, the constant for LIBSVM training time is better. This is probably the case because the loss function is far from quadratic and the Newton optimization requires more steps to converge (on the order of 30). But we believe that this factor can be improved on by not inverting the Hessian from scratch in each iteration or by using a more direct optimizer such as conjugate gradient descent.

## 6. Advantages of primal optimization

As explained throughout this paper, primal and dual optimization are very similar, and it is not surprising that they lead to same computational complexity,  $O(nn_{sv} + n_{sv}^3)$ . So is there is a reason to use one rather than the other?

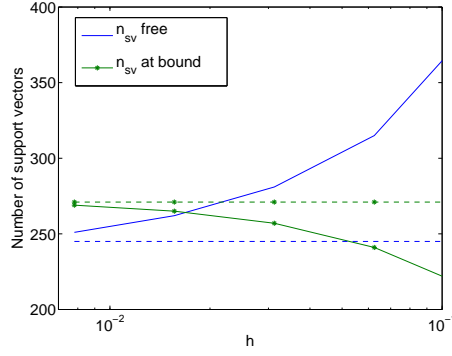


Figure 7: When  $h$  increases, more points are in the quadratic part of the loss ( $n_{sv}$  increases and  $n_{\bar{sv}}$  decreases). The dashed lines are the LIBSVM solution. For this plot,  $n = 1000$ .

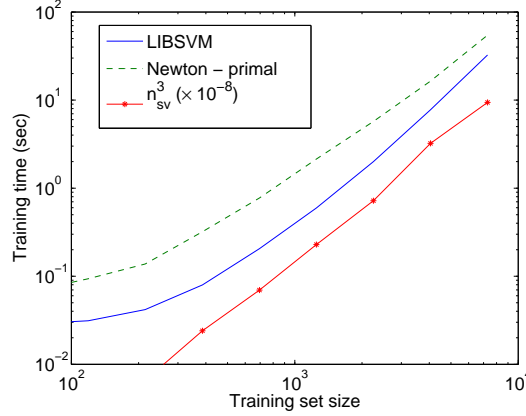


Figure 8: Time comparison between LIBSVM and Newton optimization. Here  $n_{sv}$  has been computed from LIBSVM (note that the solutions are not exactly the same). For this plot,  $h = 2^{-5}$ .

We believe that primal optimization might have advantages for *large scale optimization*. Indeed, when the number of training points is large, the number of support vectors is also typically large and it becomes intractable to compute the exact solution. For this reason, one has to resort to *approximations* (Bordes et al., 2005; Bakir et al., 2005; Collobert et al., 2002; Tsang et al., 2005). But introducing approximations in the dual may not be wise. There is indeed no guarantee that an approximate dual solution yields a good approximate primal solution. Since what we are eventually interested in is a good primal objective function value, it is more straightforward to directly minimize it (cf the discussion at the end of Section 2).

Below there are 5 examples of approximation strategies for primal minimization. One can probably come up with many more examples, but our goal is just to give a flavor of what can be done in the primal.

**Conjugate gradient** One could directly minimize (12) by conjugate gradient descent. For squared loss without regularizer, this approach has been investigated in (Ong, 2005). The hope is that on a lot of problems a reasonable solution can be obtained with only a couple of gradient steps. In the dual, this strategy is hazardous: there is no guarantee that an approximate dual solution corresponds to a reasonable primal solution (cf Appendix A).

**Fast Multipole Methods** Combined with the conjugate gradient method, Fast Multipole methods and KD-Trees provide an efficient way of inverting the kernel matrix in the case of an RBF kernel (Greengard and Rokhlin, 1987; Gray and Moore, 2000; Yang et al., 2004; de Freitas et al., 2005; Shen et al., 2006). These methods have been successfully applied to Kernel Ridge Regression and Gaussian Processes.

**Low rank** Whenever the kernel matrix is (approximately) low rank, one can write  $K \approx AA^\top$  where  $A \in \mathbb{R}^{n \times p}$  can be found through an incomplete Cholesky decomposition. Then each conjugate iteration takes  $O(np)$  iterations instead of  $O(n^2)$ . This idea has been used in (Fine and Scheinberg, 2001) in the context of SVM training, but the authors considered only dual optimization.

**Sparse kernel** If a compactly supported RBF kernel (Schaback, 1995; Fasshauer, 2005) is used, the kernel matrix  $K$  is sparse and the linear system (16) can be solved more efficiently.

**Reduced expansion** Instead of optimizing on a vector  $\beta$  of length  $n$ , one can choose a small subset of the training points to expand the solution on and optimize only those weights (Keerthi et al., 2005).

**Model selection** An other advantage of primal optimization is when some hyperparameters are optimized on the training cost function (Chapelle et al., 2002; Grandvalet and Canu, 2002). If  $\theta$  is a set of hyperparameters and  $\alpha$  the dual variables, the standard way of learning  $\theta$  is to solve a min max problem (remember that the maximum of the dual is equal to the minimum of the primal):

$$\min_{\theta} \max_{\alpha} \text{Dual}(\alpha, \theta),$$

by alternating between minimization on  $\theta$  and maximization on  $\alpha$  (see for instance (Grandvalet and Canu, 2002) for the special case of learning scaling factors). But if the primal is minimized, a *joint optimization* on  $\beta$  and  $\theta$  can be carried out, which is likely to be much faster.

Finally, to compute an approximate *leave-one-out* error, the matrix  $K_{\text{sv}} + \lambda I_{n_{\text{sv}}}$  needs to be inverted (Chapelle et al., 2002); but after a Newton optimization, this inverse is already available in (16).

## 7. Conclusion

In this paper, we have studied the primal optimization of non-linear SVMs and derived the update rules for a Newton optimization. From these formulae, it appears clear that there are strong similarities between primal and dual optimization. Also, the corresponding *implementation is very simple* and does not require any optimization libraries.

The historical reasons for which most of the research in the last decade has been about dual optimization are unclear. We believe that it is because SVMs were first introduced in their hard margin formulation (Boser et al., 1992), for which a dual optimization (because of the constraints) seems more natural. In general, however, soft margin SVMs should be preferred, even if the training data are separable: the decision boundary is more robust because more training points are taken into account (Chapelle et al., 2000).

We do not pretend that primal optimization is better in general; our main motivation was to point out that primal and dual are two sides of the same coin and that there is no reason to look always at the same side. And by looking at the primal side, some new algorithms for finding approximate solutions emerge naturally. We believe that an approximate primal solution is in general superior to a dual one since an approximate dual solution can yield a primal one which is arbitrarily bad.

In addition to all the possibilities for approximate solutions mentioned in this paper, the primal optimization also offers the advantage of tuning the hyperparameters simultaneously by performing a conjoint optimization on parameters and hyperparameters.

## Acknowledgments

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## Appendix A. Primal suboptimality

Let us define the following quantities,

$$\begin{aligned} A &= \mathbf{y}^\top \mathbf{y} \\ B &= \mathbf{y}^\top X X^\top \mathbf{y} \\ C &= \mathbf{y}^\top X X^\top X X^\top \mathbf{y} \end{aligned}$$

After one gradient step with exact line search on the primal objective function, we have  $\mathbf{w} = \frac{B}{C + \lambda B} X^\top \mathbf{y}$ , and the primal value (2) is

$$\frac{1}{2}A - \frac{1}{2} \frac{B^2}{C + \lambda B}.$$

For the dual optimization, after one gradient step,  $\boldsymbol{\alpha} = \frac{\lambda A}{B + \lambda A} \mathbf{y}$  and by (6),  $\mathbf{w} = \frac{A}{B + \lambda A} X^\top \mathbf{y}$ . The primal value is then

$$\frac{1}{2}A + \frac{1}{2} \left( \frac{A}{B + \lambda A} \right)^2 (C + \lambda B) - \frac{AB}{B + \lambda A}.$$

The difference between these two quantities is

$$\frac{1}{2} \left( \frac{A}{B + \lambda A} \right)^2 (C + \lambda B) - \frac{AB}{B + \lambda A} + \frac{1}{2} \frac{B^2}{C + \lambda B} = \frac{1}{2} \frac{(B^2 - AC)^2}{(B + \lambda A)^2 (C + \lambda B)} \geq 0.$$

This proves that if one does only one gradient step, one should do it on the primal instead of the dual, because one will get a lower primal value this way.

Now note that by the Cauchy-Schwarz inequality  $B^2 \leq AC$ , and there is equality only if  $XX^\top \mathbf{y}$  and  $\mathbf{y}$  are aligned. In that case the above expression is zero: the primal and dual steps are as efficient. That is what happens on the left side of Figure 1: when  $n \ll d$ , since  $X$  has been generated according to a Gaussian distribution,  $XX^\top \approx dI$  and the vectors  $XX^\top \mathbf{y}$  and  $\mathbf{y}$  are almost aligned.

## Appendix B. Optimization with an offset

We now consider a joint optimization on  $\begin{pmatrix} b \\ \beta \end{pmatrix}$  of the function

$$f(\mathbf{x}) = \sum_{i=1}^n \beta_i k(\mathbf{x}_i, \mathbf{x}) + b.$$

The augmented Hessian (cf (14)) is

$$2 \begin{pmatrix} 1^\top I^0 1 & 1^\top I^0 K \\ K I^0 1 & \lambda K + K I^0 K \end{pmatrix},$$

where 1 should be understood as a vector of all 1. This can be decomposed as

$$2 \begin{pmatrix} -\lambda & 1^\top \\ 0 & K \end{pmatrix} \begin{pmatrix} 0 & 1^\top \\ I^0 1 & \lambda I + I^0 K \end{pmatrix}.$$

Now the gradient is

$$\nabla = H\beta - 2 \begin{pmatrix} 1^\top \\ K \end{pmatrix} I^0 Y$$

and the equivalent of the update equation (15) is

$$\begin{pmatrix} 0 & 1^\top \\ I^0 1 & \lambda I + I^0 K \end{pmatrix}^{-1} \begin{pmatrix} -\lambda & 1^\top \\ 0 & K \end{pmatrix}^{-1} \begin{pmatrix} 1^\top \\ K \end{pmatrix} I^0 Y = \begin{pmatrix} 0 & 1^\top \\ I^0 1 & \lambda I + I^0 K \end{pmatrix}^{-1} \begin{pmatrix} 0 \\ I^0 Y \end{pmatrix}$$

So instead of solving (16), one solves

$$\begin{pmatrix} b \\ \beta_{\text{sv}} \end{pmatrix} = \begin{pmatrix} 0 & 1^\top \\ 1 & \lambda I_{n_{\text{sv}}} + K_{\text{sv}} \end{pmatrix}^{-1} \begin{pmatrix} 0 \\ Y_{\text{sv}} \end{pmatrix}.$$

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