EVENT PROPOSAL

Event Name	Workshop on Game Development
Date(s)	16-04-2022
Number of Days	01
Time	10:30 AM TO 12:30 PM
Location Mode (Online / Offline)	Online in Zoom Meet
Purpose of Event	The workshop aims to enlighten students about the fast-growing industry of building games, which has gained much traction from the younger generations. The event's main objective is to enable the attendees to improve their imagination skills and the ability to produce basic games with ease.
Target Audience	$1^{st} – 4^{th}$ Year Students
Expected Number of Attendees	150-200
Event Description	The workshop is being conducted in collaboration with Coding ninjas. A prominent speaker from Coding Ninjas will address the participants on various aspects of game development, give a hands-on experience, and enlighten the attendees to acquire basic knowledge on designing a game.
Learning Outcome	The event helps the participants to think upon ideas that are way out and improve their creative thinking and analytical skills to develop new unique games. It offers the chance for the participants to improve their design skills and increases problem-solving capabilities.
Budget required	NA
Any other resources required	Zoom ID and password Participation Certificates