GLQRC(3) GLQRC(3)

NAME

```
glqrc – Gauss-Laguerre logarithmic Quadrature Recursion Coefficients
```

SYNOPSIS

```
Fortran (77, 90, 95, HPF):
        f77 [ flags ] file(s) \dots -L/usr/local/lib -lgil
                SUBROUTINE glqrc (a, b, s, t, alpha, nquad, ierr)
                DOUBLE PRECISION a(0:MAXPTS), alpha,
                                                                    b(0:MAXPTS)
                DOUBLE PRECISION s(0:MAXPTS), t(0:MAXPTS)
                INTEGER
                                  ierr,
C (K&R, 89, 99), C++ (98):
        cc [ flags ] -I/usr/local/include file(s) . . . -L/usr/local/lib -lgjl
        Use
                #include <gjl.h>
        to get this prototype:
                void glqrc(fortran_double_precision a_[],
                       fortran_double_precision b_[],
                       fortran_double_precision s_[],
                       fortran_double_precision t_[],
                       const fortran_double_precision * alpha_,
                       const fortran_integer * nquad_,
                       fortran_integer * ierr_);
```

NB: The definition of C/C++ data types **fortran**_ *xxx*, and the mapping of Fortran external names to C/C++ external names, is handled by the C/C++ header file. That way, the same function or subroutine name can be used in C, C++, and Fortran code, independent of compiler conventions for mangling of external names in these programming languages.

DESCRIPTION

Compute the recursion coefficients and zeroth and first moments of the monic polynomials corresponding to the positive weight function

```
w(x,\lambda) = (x-1-\ln(x)) * \exp(-x) * x^\lambda = with recursion relation (n = 0, 1, 2, ...) P_{n+1}^\lambda = (x-B_n^\lambda) * P_n^\lambda = h_n(x) - A_n^\lambda = P_{n-1}^\lambda = h_n(x) and initial conditions P_{-1}^\lambda = 0 P_{0}^\lambda = 0 P_{0}^\lambda = 0
```

Except in the weight function, the superscripts indicate dependence on \alpha, NOT exponentiation.

The required moments are:

```
T_n^\alpha = \int_0^\infty (P_n^\alpha)^2 dx

S_n^\alpha (P_n^\alpha)^2 x dx
```

From these moments, the recursion coefficients are computed as:

```
 A_n^\alpha = T_n^\alpha / T_{n-1}^\alpha B_n^\alpha / T_n^\alpha / T_n^\alpha
```

On entry:

```
alpha Power of x in the integrand (alpha > -1).
```

nquad Number of quadrature points to compute. It must be less than the limit MAXPTS defined in the header file, *maxpts.inc*. The default value chosen there should be large enough for any realistic application.

GLQRC(3)

On return:

4 (alpha out of range).

AUTHORS

The algorithms and code are described in detail in the paper

Fast Gaussian Quadrature for Two Classes of Logarithmic Weight Functions in ACM Transactions on Mathematical Software, Volume ??, Number ??, Pages ????--???? and ????--????, 20xx, by

Nelson H. F. Beebe

Center for Scientific Computing

University of Utah

Department of Mathematics, 110 LCB

155 S 1400 E RM 233

Salt Lake City, UT 84112-0090

Tel: +1 801 581 5254 FAX: +1 801 581 4148

Email: beebe@math.utah.edu, beebe@acm.org, beebe@computer.org

WWW URL: http://www.math.utah.edu/~beebe

and

James S. Ball University of Utah Department of Physics Salt Lake City, UT 84112-0830

USA

Tel: +1 801 581 8397 FAX: +1 801 581 6256

Email: ball@physics.utah.edu

WWW URL: http://www.physics.utah.edu/people/faculty/ball.html