GLQFD(3) GLQFD(3)

NAME

glqfd - Gauss-Laguerre logarithmic Quadrature with Function and Derivative values

SYNOPSIS

```
Fortran (77, 90, 95, HPF):
        f77 [ flags ] file(s) \dots -L/usr/local/lib -lgil
                SUBROUTINE glqfd(x, w, deltaw, deltax, alpha, nquad, ierr)
                DOUBLE PRECISION alpha,
                                                     deltax(*), deltaw(*), w(*)
                DOUBLE PRECISION x(*)
                INTEGER
                                            nquad
C (K&R, 89, 99), C++ (98):
        cc [ flags ] -I/usr/local/include file(s) . . . -L/usr/local/lib -lgjl
        Use
                #include <gjl.h>
        to get this prototype:
                void glqfd(fortran_double_precision x_[],
                       fortran_double_precision w_[],
                       fortran_double_precision deltaw_[],
                       fortran_double_precision deltax_[],
                       const fortran_double_precision * alpha_,
                       const fortran_integer * nquad_,
                       fortran_integer * ierr_);
```

NB: The definition of C/C++ data types **fortran**_ *xxx*, and the mapping of Fortran external names to C/C++ external names, is handled by the C/C++ header file. That way, the same function or subroutine name can be used in C, C++, and Fortran code, independent of compiler conventions for mangling of external names in these programming languages.

DESCRIPTION

Compute the nodes and weights for the evaluation of the integral

```
\int_0^\pi e^{-x} \ln(x) f(x) dx
```

as the quadrature sum:

```
\sum_{i=1}^{N}[\det W_i(\alpha) f(x_i(\alpha)) + \det x_i(\alpha) f'(x_i(\alpha))]
```

The nonlogarithmic ordinary Gauss-Laguerre integral

```
\int_0^\pi x^\alpha e^{-x} f(x) dx
```

can be computed from the quadrature sum

```
\sum_{i=1}^{N}[W_i(\alpha) f(x_i(\alpha))]
```

The quadrature is exact to machine precision for f(x) of polynomial order less than or equal to 2*nquad - 1.

This form of the quadrature requires values of the function *and its derivative* at $N = \mathbf{nquad}$ points. For a derivative-free quadrature at 2N points, see the companion routine, glqf().

On entry:

```
alpha Power of x in the integrand (alpha > -1).
```

nquad Number of quadrature points to compute. It must be less than the limit MAXPTS defined in the header file, *maxpts.inc*. The default value chosen there should be large enough for any realistic application.

On return:

x(1...nquad) Nodes of both parts of the quadrature, denoted $x_i(\alpha)$ above.

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```
\mathbf{w}(1..\mathbf{nquad})
                            Internal weights of both parts of the quadrature, denoted W_i(\alpha) above.
        deltaw(1..nquad)
                            Weights of the second part of the quadrature, denoted \delta W_i(\alpha)
                            above.
        deltax(1..nquad)
                            Weights of the first part of the quadrature, denoted \delta x_i above.
        ierr
                            Error indicator:
                            = 0 (success),
                            1 (eigensolution could not be obtained),
                            2 (destructive overflow),
                            3 (nquad out of range),
                            4 (alpha out of range).
The integral can then be computed by code like this:
                 sum = 0.0d+00
                 do 10 i = 1, nquad
                      sum = sum + deltaw(i)*f(x(i)) + deltax(i)*fprime(x(i))
```

where fprime (x(i)) is the derivative of the function f(x) with respect to x, evaluated at x = x(i).

The nonlogarithmic integral can be computed by:

10 continue

```
sum = 0.0d+00
do 20 i = 1,nquad
    sum = sum + w(i)*f(x(i))
20 continue
```

SEE ALSO

 $\mathbf{glqf}(3), \mathbf{glqrc}(3).$

AUTHORS

The algorithms and code are described in detail in the paper

Fast Gaussian Quadrature for Two Classes of Logarithmic Weight Functions

in ACM Transactions on Mathematical Software, Volume ??, Number ??, Pages ????--???? and ????--???, 20xx, by

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