

Default

```
# _ptr: T*
```

```
+ <<explicit>> Default(ptr: T* = 0)
+ Default(policy: const Default&)
+ operator *(): T&
+ <<const>> operator *(): const T&
+ operator ->(): T*
+ <<const>> operator ->(): const T*
# _swap(policy: Default&): void
# _destroy(): void
```

Array

```
# _ptr: T*
```

```
+ <<explicit>> Array(ptr: T* = 0)
+ Array(policy: const Array&)
+ operator *(): T&
+ <<const>> operator *(): const T&
+ operator ->(): T*
+ <<const>> operator ->(): const T*
+ operator [](index: int): T&
+ <<const>> operator [](index: int): const T&
# _swap(policy: Array&): void
# _destroy(): void
```

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StoragePolicy

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T: typename