NEW HOME

Space colony simulator

Main idea

We have developed a colony simulator, where you can check if the planet is survivable.

Planet conditions

- Length of the day
- Gravitation
- Water
- Composition of the atmosphere

Colony Modules

Electricity supply

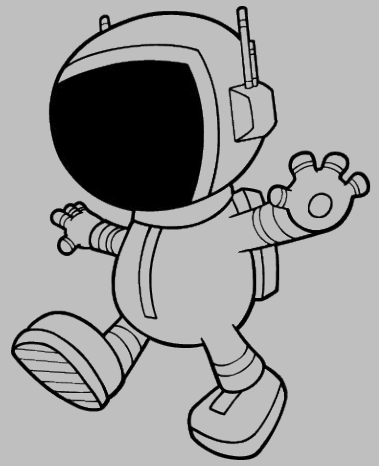
Air supply

Water supply

Greenhouse

Residential bay

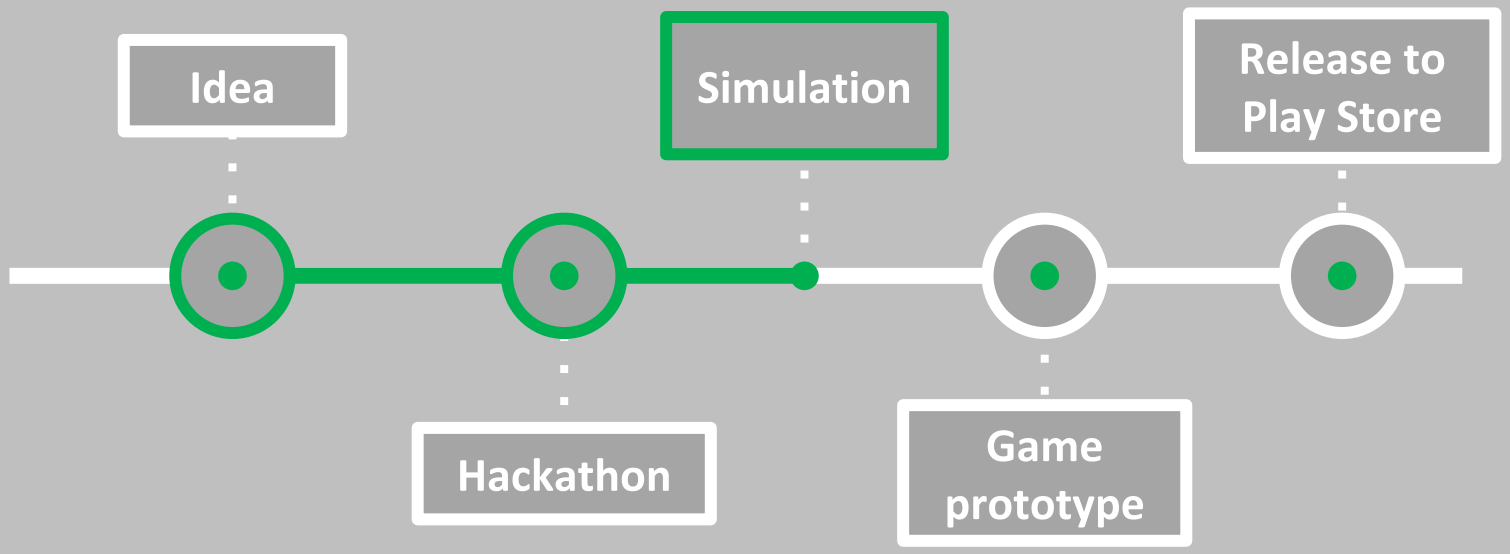
Canteen



Gym

Look and Feel

TimeLine



- Regular Supplies from Earth
- Crew skill system
- Dynamic environment

Our team

Mike Denisov
Developer

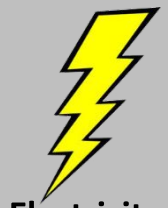
Taras Lototsky
Developer / Artist

Dmitriy Mina
Developer

Margo Sadovets
Designer

Thank you for your attention!

Appendix 1



Electricity

Water pump

Canteen

Residential bay

Gym

Water

Food

Solar panels

Oxygen Generating System

Greenhouse

Cold

Temperature Control Bay

Oxygen

Hydrogen

Nuclear power Generator

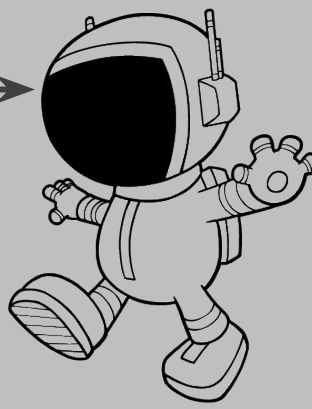
Pu-238

Heat

Solid Fuel Oxygen Generator

Solid fuel

CO2

Air

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