

Amir Sohail

Contact

Phone:

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Email: amirsohail0717@gmail.com

Skills

Languages:

Python, C#, C++.

Game Engine:

Unreal Engine, Unity Engine.

Development Tools:

Visual Studio, VS-Code, Rider.

PM and Version Tools:

Trello, Jira, Git/GitHub.

DCC Packages:

Blender, Krita.

Internship

Freelancer in Mainorex Backend Developer.

R & D Intern Computer Vision using Open CV library.

Projects

“Omega War Zone” using UE4 and C++.

“Forest Zombie Chase” using Unity and C#.

“Robo-B2” using UE4 and Blueprints”.

“Blogging website using Django”.

“Moving Object Detection using Open-CV”.

Education

M. Tech. : **Machine Design**- 2019

Bangalore University, INDIA

Competencies

Team Player.

Good Communication skills.

Goal driven with strong organizational Skills.

Self-motivated and Optimistic.

Profile Links

Portfolio:

<https://acmoidre.github.io/amirsohail.github.io/>

GitHub:

<https://github.com/ACMOIDRE>

LinkedIn:

<https://www.linkedin.com/in/amir-sohail-07bb90153/>

Itch.io:

<https://amir0717.itch.io/>