LAB: JS Variables

Lesson Time: 30 Minutes

In this lab we will practice basic JS statements. Write the following statements in a new .js file.
Your code should run error free.

1. Turn on modern JS by adding use strict to your script.
2. Create a variable called firstNumber and assign it the value 5
3. Create a variable called firstString and assign it the value "Hello JS"
4. Create a variable called secondNumber and assign it the value 10
5. Use print console to print the firstNumber + secondNumber
6. Change the value of firstNumber to 50
7. Use print console again to print the new results of firstNumber + secondNumber
8. Create a variable called secondString and assign it the value "This is text"
9. Use print console to print the result of firstString + secondString
10. Create a variable called noValueAssigned and leave it undefined
11. Print the value of no ValueAssigned to the console.
12. Create a variable called nothingValue and assign it null
13. Print the value of nothingValue to the console
14. Create a variable called trueOrFalse and assign it the value of true
15. Print the value of trueOrFalse to the console
16. Create an immutable constance called canNotChangeMe and set it's value to "this value can't be changed." HINT: use the \ character to make JS handle the ' correctly.