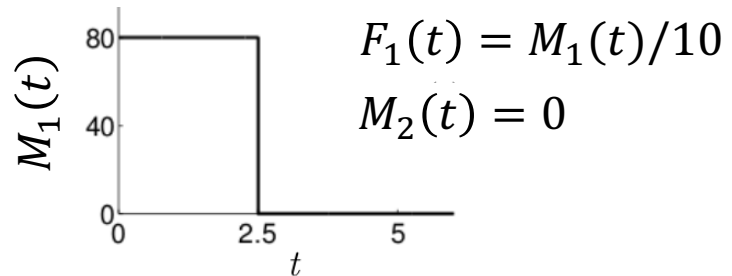


Load history for 2D problem



Load history for 3D problem

