# ET-580 - Object Relationships - Homework

## Reading

### Chapter 15 Polymorphism & Virtual Functions

#### Implementation

- 1. Implement the following:
  - a. A class named Food.
    - 1. dynamic data member: name
    - 2. all accessors and mutators
    - 3. the big three
  - b. A class named Cake that inherits from Food.
    - 1. dynamic data member: topping (type of icing such as chocolate)
    - 2. accessors and mutators
    - 3. the big three
  - c. Create an object of type Food and output its data member
  - d. Create and object of type Cake and output its data members
  - e. Test all inherited functions in main

#### Output Example

Ice Cream Cake, Chocolate Icing

s2: Copy Constructor

Ice Cream Cake, Chocolate Icing

s3: Assignment Overload

Ice Cream Cake, Chocolate Icing