

SEARCHING AND SORTING

Searching

Concept

to locate a value within a data structure (a collection of values)

Example

```
int a[10] = { 20, 31, 4, 18, 93, 42, 63, 12, 77, 59 } // an array of 10 values  
cout << search(a, size, 42); // return the index 5
```

0	1	2	3	4	5	6	7	8	9
20	31	4	18	93	42	63	12	77	59

Sorting

Concept **to organize values within a data structure**

Example `int a[10] = { 20, 31, 4, 18, 93, 42, 63, 12, 77, 59 } // an array of 10 values`
`sort(a, 10); // some sort function`

	0	1	2	3	4	5	6	7	8	9
UNSORTED	20	31	4	18	93	42	63	12	77	59
	0	1	2	3	4	5	6	7	8	9
SORTED	4	12	18	20	31	42	59	63	77	93

Linear Search

Concept

search for the number 42

0	1	2	3	4	5	6	7	8	9
20	31	4	18	93	42	63	12	77	59
0	1	2	3	4	5	6	7	8	9
20	31	4	18	93	42	63	12	77	59
0	1	2	3	4	5	6	7	8	9
20	31	4	18	93	42	63	12	77	59
0	1	2	3	4	5	6	7	8	9
20	31	4	18	93	42	63	12	77	59
0	1	2	3	4	5	6	7	8	9
20	31	4	18	93	42	63	12	77	59
0	1	2	3	4	5	6	7	8	9
20	31	4	18	93	42	63	12	77	59

Linear Search

Concept

search from the start to the end of the array for a value
 $O(n)$ time complexity

Example

```
int getIndex(int *a, const int &SIZE, int value) {  
    for(int i=0; i<SIZE; ++i) {  
        if(a[i] == value) { return i; }  
    }  
    return -1;  
}
```

// parameters array, size, value
// iterate from 0 to size-1
// if value found return index

// if no value found return -1

Binary Search

Example search for the number **77** in a sorted array by repetitively halving the search zone

start	middle	end
0	4	9
5	7	9
8	8	9

77 found at index **8**

0	1	2	3	4	5	6	7	8	9
4	12	18	20	31	42	59	63	77	93

0	1	2	3	4	5	6	7	8	9
4	12	18	20	31	42	59	63	77	93

0	1	2	3	4	5	6	7	8	9
4	12	18	20	31	42	59	63	77	93

Binary Search

Concept **search a sorted array by repetitively halving the search zone**
 $O(\log n)$ time complexity

Example

```
int getIndex(int *a, const int &SIZE, int value) {           // parameters array, size, value
    int start=0, end=size-1;                                // set start/end of zone
    while( start <= end ) {                                  // repetitively halve zone
        int middle = ( start + end ) / 2;                    // find middle
        if( a[middle] = value ) { return middle; }           // if value is middle return
        else if( a[middle] < value) { start = middle+1; }    // halve zone to the right
        else { end = middle-1; }                             // halve zone to the left
    }
    return -1;                                               // value not found
}
```


Insertion Sort

Concept

progressively insert elements into a sorted subset

	0	1	2	3	4
SORT 12	73	12	43	25	9
	0	1	2	3	4
SORT 43	12	73	43	25	9
	0	1	2	3	4
SORT 25	12	43	73	25	9
	0	1	2	3	4
SORT 9	12	25	43	73	9
	0	1	2	3	4
SORTED	9	12	25	43	73

Insertion Sort

Concept progressively insert elements into a sorted subset
O(n^2) time complexity

Example

```
void sort(int *a, int size) {  
    int v, index;  
    for(int i=1; i<size; ++i) {  
        v = a[i];  
        index = i;  
        while( index>0 && a[index-1]>v ) {  
            a[index] = a[index-1];  
            --index;  
        }  
        a[index] = v;  
    }  
}
```

// value and index variables
// iterate from second to end
// store current in v
// store i in index
// repeat if previous > v and index > 0
// shift previous to current
// decrement index

// insert value at index

Selection Sort

Concept

progressively swap minimum value from unsorted to sorted subset

	0	1	2	3	4
SORT 9	73	43	12	9	25
	0	1	2	3	4
SORT 12	9	43	12	73	25
	0	1	2	3	4
SORT 25	9	12	43	73	25
	0	1	2	3	4
SORT 43	9	12	25	73	43
	0	1	2	3	4
SORTED	9	12	25	43	73

Selection Sort

Concept progressively swap minimum value from unsorted to sorted subset
O(n²) time complexity

Example

```
void sort(int *a, int size) {  
    for(int i=0; i<SIZE-1; ++i) {  
        int min = i;  
        for(int j=i+1; j<SIZE; ++j) {  
            if( a[j] < a[min] ) {  
                min = j;  
            }  
        }  
        if( min != i ) {  
            int temp = a[i];  
            a[i] = a[min];  
            a[min] = temp;  
        }  
    }  
}
```

// iterate from start to second to last (0 to size-2)
// set minimum index to current index
// iterate from i+1 to last
// find minimum value of i+1 to last

// if min index is not current index
// swap min and current

Insertion vs. Selection Sort

Insertion Sort	<ul style="list-style-type: none">efficiency increases when data is previously partially sortedgenerally faster than selection sort
Selection Sort	<ul style="list-style-type: none">optimal for data stored on flash memory due to less writing of data