1

GATE-EC2023

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Q65EC.2023:The frequency of occurrence of 8 symbols (a-h) is shown in the table below. A symbol is chosen and it is determined by asking a series of "yes/no" questions which are assumed to be truthfully answered. The average number of questions when asked in the most efficient sequence, to determine the chosen symbol, is

| Symbols | Frequency of occurance | | |
|---------|------------------------|--|--|
| a | $\frac{1}{2}$ | | |
| b | $\frac{1}{4}$ | | |
| С | 18 | | |
| d | 16 | | |
| e | 1 32 | | |
| f | | | |
| g | $\frac{1}{128}$ | | |
| h | $\frac{1}{128}$ | | |

Solution:

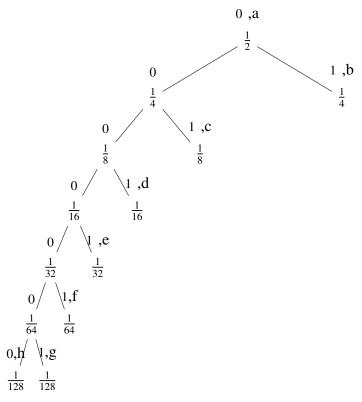
| Parameter | Value | Description | |
|-----------|--|----------------------------|--|
| X | $1 \le X \le 8$ | number of symbols | |
| l | 2 | base of algorithm | |
| H(X) | $\sum_{i} p_X(i) \log_l \left(\frac{1}{p_X(i)}\right)$ | average number of question | |

$$H(X) = \sum_{i} p_{X}(i) \log_{b} \left(\frac{1}{p_{X}(i)}\right)$$

$$= \frac{1}{2} \log_{2}(2) + \frac{1}{4} \log_{2}(4) + \dots + \frac{1}{128} \log_{2}(128)$$
(2)

$$= 0.5 + 0.5 + 0.375 + \dots + 0.0078125 \tag{3}$$

$$= 1.984375$$
 (4)



Using the above binary table following code is generated;

| Frequency | Code | Size |
|-------------------------------|---|---|
| $\frac{1}{2}$ | 1 | 0.5 |
| $\frac{1}{4}$ | 01 | 0.25 |
| 1/8 | 001 | 0.125 |
| 1 16 | 0001 | 0.0625 |
| 1 32 | 00001 | 0.03125 |
| <u>1</u> 64 | 000001 | 0.015625 |
| 1 128 | 0000001 | 0.0078125 |
| 1 128 | 0000000 | 0.0078125 |
| | $ \begin{array}{c} \frac{1}{2} \\ \frac{1}{4} \\ \frac{1}{4} \\ \frac{1}{8} \\ \frac{1}{16} \\ \frac{1}{32} \\ \frac{1}{64} \\ \frac{1}{128} \\ \frac{1}{128} \\ \frac{1}{128} \\ \end{array} $ | $\begin{array}{c cccc} \frac{1}{2} & 1 \\ \frac{1}{4} & 01 \\ \frac{1}{8} & 001 \\ \frac{1}{16} & 0001 \\ \frac{1}{32} & 00001 \\ \frac{1}{64} & 000001 \\ \frac{1}{128} & 0000001 \\ 1 & 0000000 \\ \end{array}$ |

TABLE 0 Huffman table

The average number of question = Weighted path length = 1.9844

Now, finding the average using Huffman code,