



## ONEAPI MATH KERNEL LIBRARY (ONEMKL) INTERFACES







## **LEARNING OBJECTIVES**

- Learn about oneMKL library, more specifically oneMKL Interfaces project
- Learn about how to use GEMM APIs from oneMKL with both USM and buffer memory models







## **RESOURCES**

- oneMKL Interfaces: <a href="https://github.com/oneapi-src/oneMKL">https://github.com/oneapi-src/oneMKL</a>
- oneMKL specification:
   <a href="https://spec.oneapi.io/versions/latest/elements/oneMKL/source/index.html#">https://spec.oneapi.io/versions/latest/elements/oneMKL/source/index.html#</a>
- Important: What is the difference between the following oneMKL terms: (1) oneAPI Specification for oneMKL (2) oneAPI's oneMKL Interfaces Project (3) Intel(R) oneAPI's oneMKL Product <a href="https://github.com/oneapi-src/oneMKL?">https://github.com/oneapi-src/oneMKL?</a>
   tab=readme-ov-file#onemkl









#include <oneapi/mkl/blas.hpp>
...
sycl::queue cpu\_queue(sycl::cpu\_selector\_v);
sycl::queue gpu\_queue(sycl::gpu\_selector\_v);
oneapi::mkl::blas::column\_major::gemm(cpu\_queue, transA, transB, m, oneapi::mkl::blas::column\_major::gemm(gpu\_queue, transA, transB, m,

- Backend is loaded at run-time based on device-vendor
- \$> icpx -fsycl -I\$ONEMKL/include app.cpp
- \$> icpx -fsycl app.o -L\$ONEMKL/lib lonemkl







```
SYCL<sub>TM</sub>
```

- Uses a templated back selector APIs, where the template parameters specify the backends
- Application is linked w the required oneMKL backend wrapper libra
- \$> clang++ -fsyc
   I\$0NEMKL/include
   app.cpp
- \$> clang++ -fsycapp.o -L\$0NEMKL/

lonemkl\_blas\_mkl

lonemkl\_blas\_cuk



```
lude <oneapi/mkl/blas.hpp>
::queue cpu_queue(sycl::cpu_selector_v);
::queue gpu_queue(sycl::gpu_selector_v);
pi::mkl::backend_selector<oneapi::mkl::backend::mklcpu> cpu_selector(cpu_cone::mkl::backend_selector<oneapi::mkl::backend::cublas> gpu_selector(gpu_cone::mkl::blas::column_major::gemm(cpu_selector, transA, transB, m, ...);
pi::mkl::blas::column_major::gemm(gpu_selector, transA, transB, m, ...);
```





## **EXERCISE**

- Objectives: Learn to use oneMKL GEMM buffer, USM APIs
- What is provided:
- Boiler plate-code provided (a) to perform GEMM on CPU, (b) Helper function to verify results from oneMKL APIs and CPU
- Please complete the TODO tasks marked in the source\_\* cpp.
- Refer to the solutions at solution\_\* cpp

