

Astroinformatics school - "Rise of the machines"

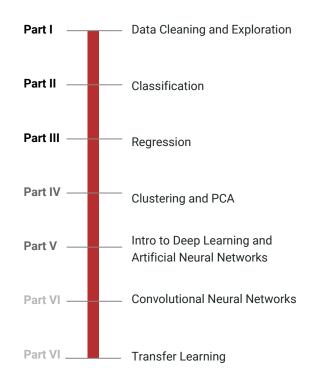


4 to 6 February 2019 Presented by Rebecca Lange and Dan Marrable

Agenda



- Introduction & what to expect
- Workshop
- Presentations
- Hack session -> present your work
- Q&A



What to expect



Housekeeping

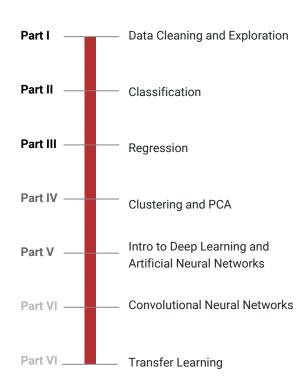
- Breaks @ 10.30am 11am, 12.30pm 1.30pm, 3pm -3.30pm
- Evacuation
- Facilities

Instructors/Helpers

- o Dan, Rebecca
- Matt, Leoni

Workshop format

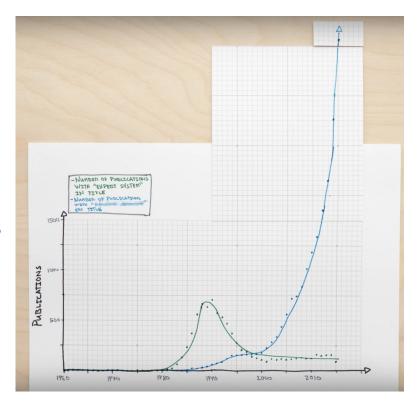
- Mix of lecture and hands on jupyter notebooks
- There will be challenges form teams of 4 to 6 people
- Time to present solutions on day 3
- Afternoon of Day 3 will be talks, challenge solutions (by you)
 and time for Q&A



Machine Learning



- Algorithms that learn from examples and experiences (data)
- ML is about mapping: input → target
- Performs better than hard coded rules for complex problems



Source: Welch Labs, Learning to See - Part 3, video series 2016

Examples













Google Photos



Examples











Phone





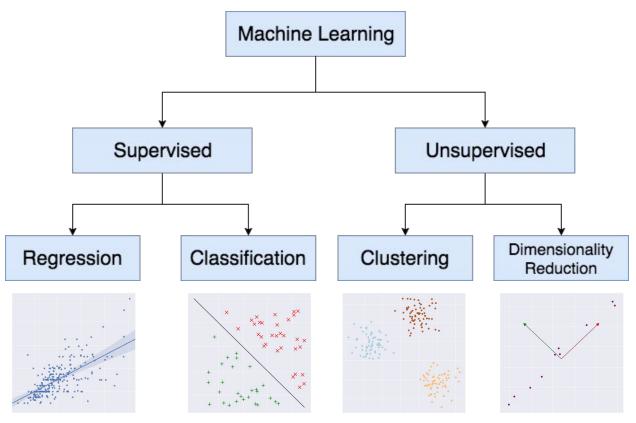






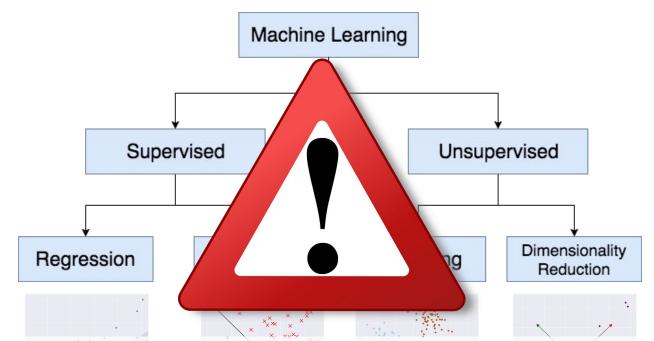
Algorithms





Algorithms





Before trying out any ML algorithm we need clean data