

# CRTM Status

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# Outline

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- What is currently available
- CRTM Framework
  - Focus will be on why we chose this approach and how useful it has been so far.
- CRTM Requirements
  - Coding Guidelines
  - Code Acceptance Guidelines
- CRTM Repository

# Current CRTM Status

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- **AtmAbsorption**: Atmospheric absorption model
  - CompactOPTRAN
- **AtmScatter**: Obtains optical parameters from LUTs for both cloud and aerosol scattering and absorption.
  - CloudScatter: Water, ice, rain, snow, graupel and hail.
  - AerosolScatter: Dust, sea salt, dry/wet organic/black carbon, sulphate.
- **SfcOptics**: IR and MW models for four different surface types; land, water, snow, and ice
  - IR water: LUT based on Wu-Smith model.
  - IR land, snow, ice: LUT based on NPOESS database.
  - MW water: FASTEM-1.
  - MW land: Physical model (Weng and Yan).
  - MW snow, ice: Empirical models (Weng and Yan).
- **RTSolution**: Advanced doubling-adding (ADA) algorithm.

# CRTM Framework

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## **What is the CRTM Framework?**

- At the simplest level, it's a collection of structure and interface definitions.
- There are User and Developer interfaces, as well as Shared Data interfaces and I/O.

## **Why do this?**

- The radiative transfer problem is split into various components. Each component has its own structure definitions and application modules to facilitate independent development.
- Minimise or eliminate potential software conflicts and redundancies.
- Components developed by different groups can more easily be integrated into the CRTM for faster implementation of new algorithms.

# CRTM Framework

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## **Reality has exposed naïveté of this approach.**

- Many research groups (ours included) do not have programming expertise and/or will to adhere to voluntary guidelines.

## **Lessons Learned. JCSDA Core CRTM Team needs to:**

- Provide better documentation
  - Coding guidelines (done).
  - Code acceptance policy and procedures (draft).
  - Developer interface specification (still needs to be done).
- Provide access to the CRTM code base for developers.
  - Current CRTM repository is effectively inaccessible to members of even the JCSDA Core CRTM Team!
- Provide better direction to developers.
  - Fruitful communication between groups has not really occurred.
  - Hold regular code review meetings with developers. More specific direction is needed to let developers know if what they are doing will eventually be useful.

# CRTM Requirements

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## **CRTM Fortran95 Coding Guidelines**

- Document is available.
- Tried to strike a balance between instruction and prescription.

## **CRTM Code Review and Acceptance Guidelines**

- Draft is available. No input so far from management.
- Based on WRF/NMM policies and procedures.
- Main points:
  - Code review process
  - Code selection criteria: Speed, memory, accuracy. These are difficult to assign specific numbers as they can play off one another.
  - Repository organisation.
  - Repository access.
  - Code release policy.
  - Testing as part of acceptance (more on this later).

# CRTM Testing

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- This is one aspect of the CRTM that is woefully inadequate.
- We need to establish test cases that can be run to ensure code changes do not break existing code.
- Multiple approaches
  - Smoke testing: Catch “showstopper” defects in a CRTM component.
    - Fast.
    - Self-scoring.
    - Automatic as part of build.
  - Unit testing: Tests fine-grain elements of a CRTM component.
    - Self-scoring.
    - Automatic, or very simple to run.
    - Isolated. No interaction with other tests.
    - Self-contained. External changes do not affect results.
  - Regression testing: Test for unexpected consequences of integrating various CRTM components.

# EMC CRTM Repository

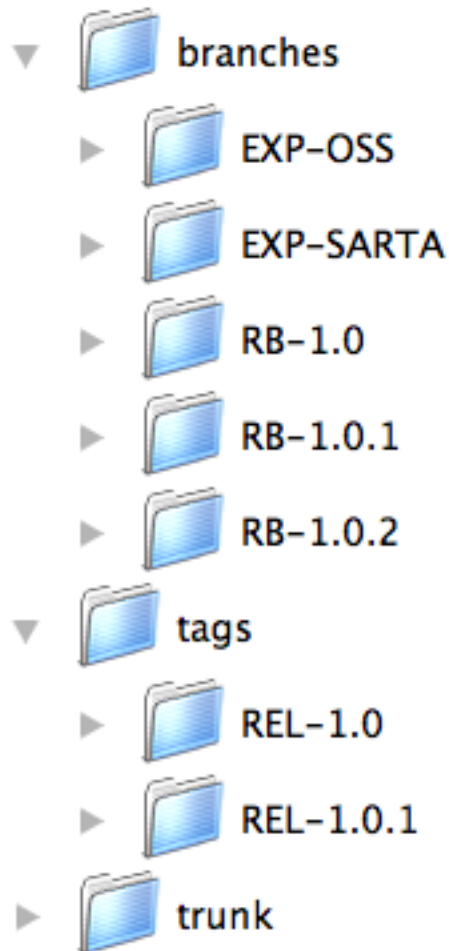
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- The EMC CRTM project subversion repository is located at `https://svn.ncep.noaa.gov/emc/crtm`
- Various other projects are maintained in the same repository.
- Write access to projects are determined by the project leader.
  - Requires a server account and password (via EMC helpdesk)
- Read access only requires you have access to the network on which the server resides.
  - Not a problem for people inside the NCEP firewalls.
  - **Big problem for those outside them.**
- The CRTM project contains three directories.
  - trunk: for mainline development
  - branches: for branch development off the mainline
  - tags: for labeling “frozen” snapshots of your system.



# Current CRTM Repository Structure

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- Three main directories
  - trunk
  - branches
  - tags
- trunk
  - The main line of development
  - Subdirectories here are based on typical convention: src, fix, scripts, external, and test.
- branches
  - This is where non-trivial development is done.
  - Experimental development branches: **EXP-desc.**
  - Code release branches: **RB-rel.**
- tags
  - This is where snapshots and release go.
  - Snapshots: **REL-revnum.YYYY-MM-DD.**
  - Code releases: **REL-rel.**
  - No development (otherwise it would be a branch.)

# Future CRTM Repository

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- Offsite server containing the CRTM repository.
- Hook repository up to an SCM<sup>1</sup> tool like Trac<sup>2</sup>. This is what the UKMO uses for its SCM so it's a proven tool for our application.
- A wiki for online documentation.
- A user forum.
- ftp server
  - for downloading tarballs of releases (not all users will want to checkout the code from the repository.)
  - area for uploads
- “Hot-backup” for the repository
  - via post-commit hook scripts to a backup machine.
  - If primary server dies, we can simply switch to backup.
  - Restoration of web- and ftp-sites might take longer.
- Backup schedule. **Important!**
  - Incremental backups every night.
  - Full backups every week.
  - Backups kept for at least 1 month.

<sup>1</sup> SCM: Software Configuration Management

<sup>2</sup> See <http://trac.edgewall.org>