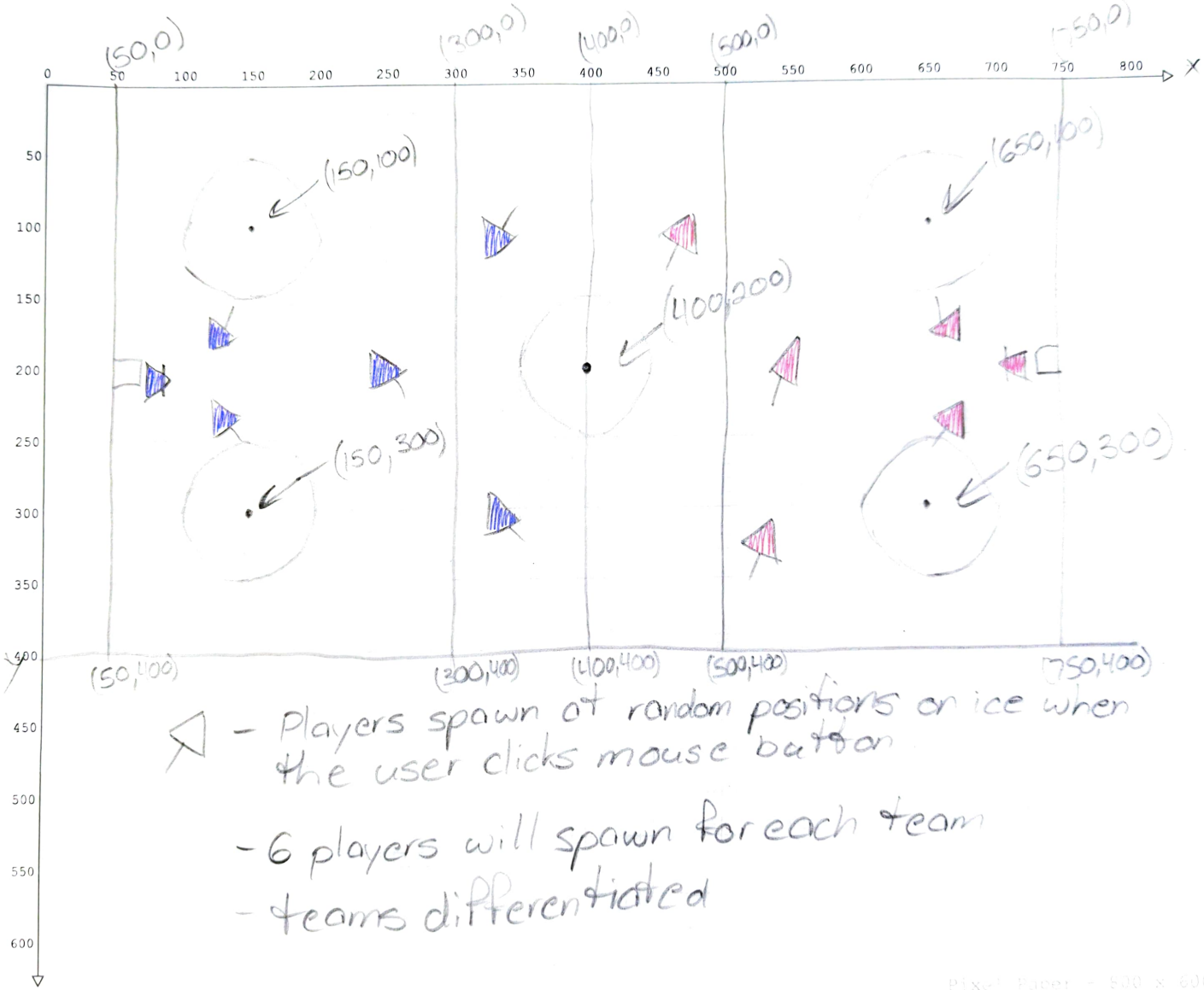
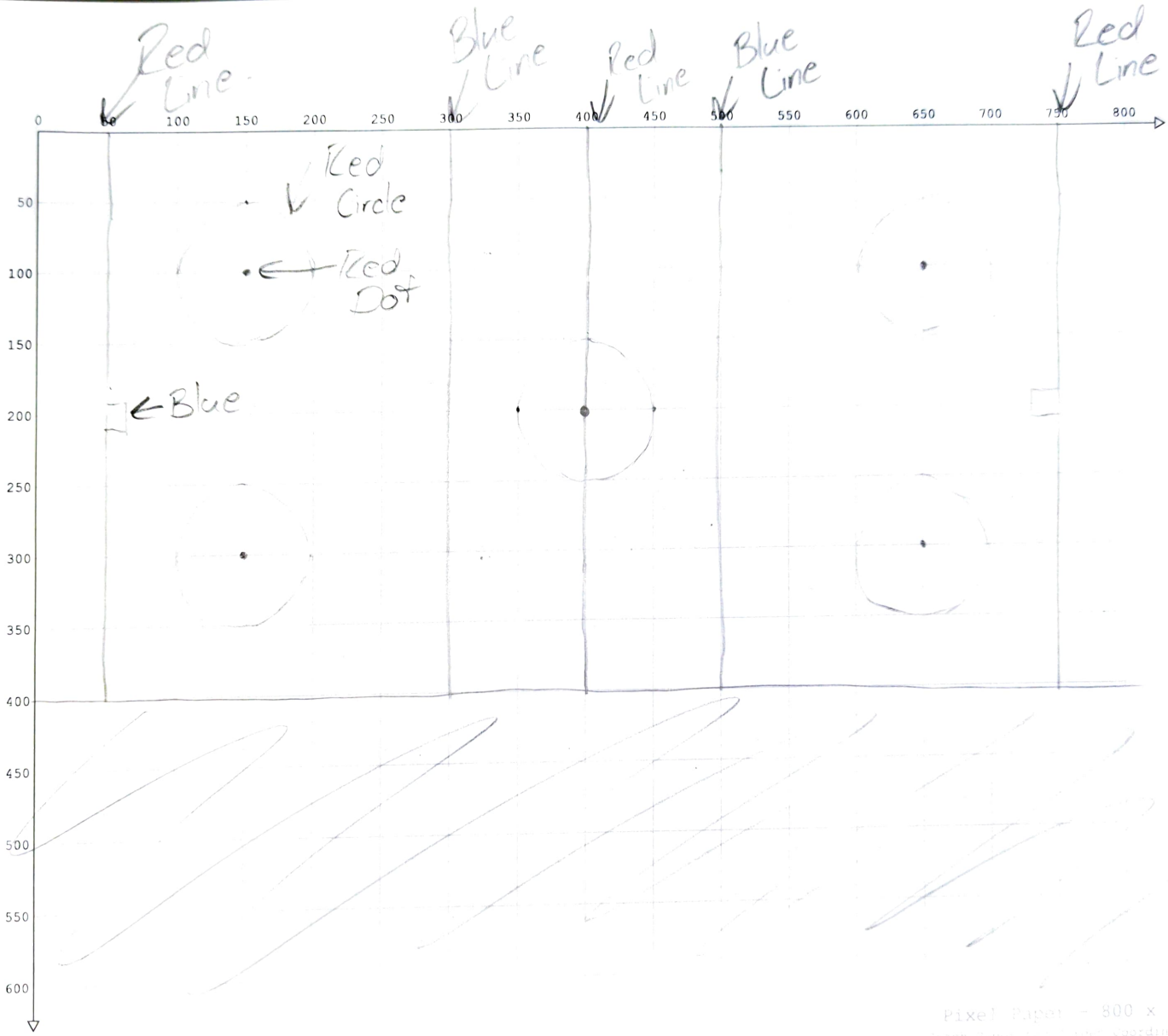


- Players spawn at random positions on ice when the user clicks mouse button

- 6 players will spawn for each team
- teams differentiated



Pixel Paper - 800 x 600
Open Paper to Pixel Coordinates