


Student feedbackexercise1.cpp

Coursera - C++ Basics: Selection and Iteration / Week 4: Loops

Coding Exercises
from **Adithya Prasad**

100

Grade

100

Points (%)

5

Graded

5

Answered












5

Assessments

Assessments

Comments


Code Comments


Section	Assessment Name  more info	Points	Type	Correct
Exercise 1	Loops: Exercise 1 details	1		
Exercise 2	Loops: Exercise 2 details	1		
Exercise 3	Loops: Exercise 3 details	1		
Exercise 4	Loops: Exercise 4 details	1		
Exercise 5	Loops: Exercise 5 details	1		

Guide

Collapse

<>

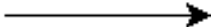





Exercise 1


Follow the Turtle

Imagine that you have a Turtle object called `tina`. You want `tina` to move around on a screen and leave a trail that draws a triangle like below.



 Turtle Graphics Review

TRY IT



Using a `for` loop, direct