



Interface

↳ Contract of functions

Interface I1 {

void fun1();

void fun2(int a, int b);

}

Class Check implements I1 {

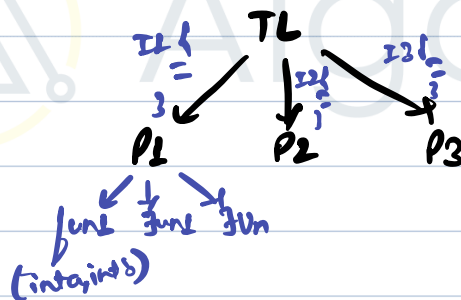
void fun1() {

}

void fun2(int a, int b) {

}

}



Class Pair implements Comparable {

int a;

int b;

int compareTo () {

}

}

Pair[] arr = new Pair[5]

↳ Arrays.sort(arr);