Electronic Voting Machine (EVM)

This project demonstrates an Electronic Voting Machine (EVM) built using Arduino Uno, push buttons, a breadboard, wires, and a small LCD. It offers a cost-effective and simple alternative to traditional paper-based voting, reducing the need for manual labor.

Key Features

- **Cost-Efficient:** Eliminates the need for paper ballots, cutting down on printing and distribution costs.
- **Customizable:** Allows adjustments for different candidates and symbols, making it versatile for various elections.
- **User-Friendly:** The LCD provides a clear and easy-to-navigate interface for casting votes and viewing results.

Materials Needed:

- 1. Arduino UNO Board
- 2. 16x2 LCD Display
- 3. Push Buttons (one per candidate plus one extra)
- 4. 10k Potentiometer
- 5. Connecting Wires
- 6. Breadboard

How It Works:

- 1. The LCD shows candidate names and symbols.
- 2. Voters press buttons to cast their votes.
- 3. Votes are counted and updated for each candidate.
- 4. A specific button (S4) ends the voting session.
- 5. The LCD displays the results and the candidate with the most votes.

Feel free to modify the code to change symbols and adjust the number of candidates.

Future Improvements

- **Upgrade to ESP32 or Node MCU:** Transition to a more powerful ESP32 board for better performance and connectivity.
- **Blockchain Integration:** Use Polygon blockchain for secure, transparent, and tamper-proof voting records. Each vote will be recorded on the blockchain, ensuring data integrity.
- Enhanced Security: Blockchain technology will protect data from unauthorized changes and ensure transparent, verifiable results.