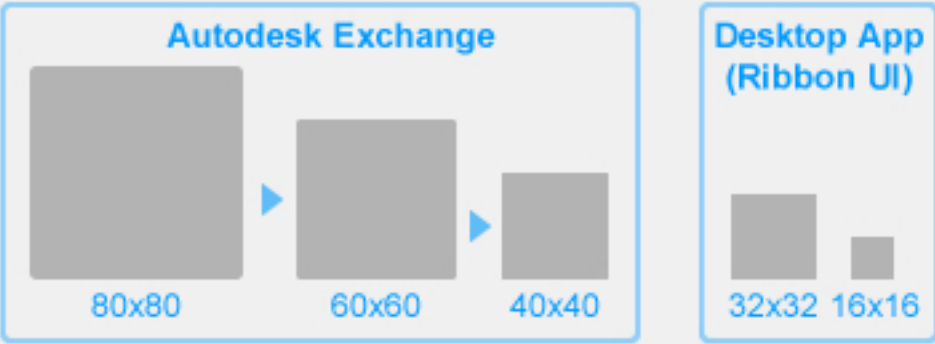


Apps icons specifications - Autodesk

Files and sizes



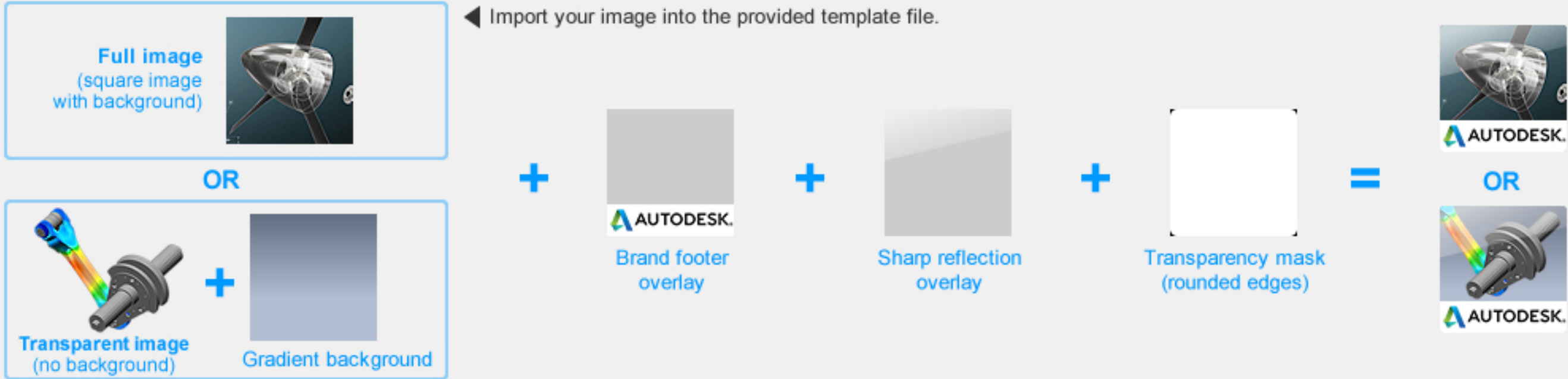
80x80 pixels PNG

For use online and with Autodesk Exchange App Manager. Smaller 60x and 40x sizes are automatically generated from the 80x. PSD (Photoshop) and PXD (Pixlr) templates are provided.

32x and 16x BMP, PNG and ICO files.

For use within an Autodesk desktop application user interface. They *can* be generated by scaling down the 80x PNG resource. **Creation of size-optimized versions by a professional icon designer is strongly recommended.**

Icon structure and composition



Source image

Use either a full image filling the whole space OR a transparent image on the default gradient background. **Use of vector artwork is highly recommended** for a sharper look and more flexible scaling up or down. The **background gradient** *can* be changed but is not recommended for consistency reasons. A **large source image** (256x256 or 512x512 px) its recommended for additional uses like marketing.

Overlays

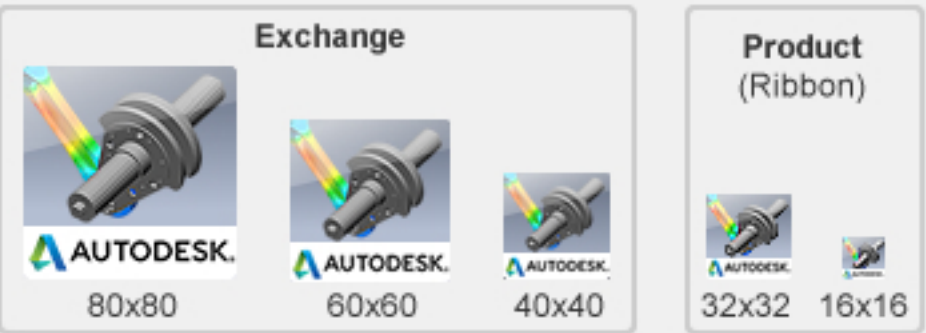
Leave the brand footer and sharp reflection overlays as top layers for output.

Output

Apply the transparency mask and save the PNG with rounded edges.

Examples

Size examples



Full-bleed images



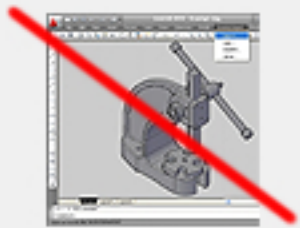
Alpha images



Usage restrictions



DO NOT use copyrighted material from Autodesk or any other company without permission. Autodesk product icons are copyrighted and none of its elements should be used in App icons.



DO NOT use UI screenshots. Note: punctual UI elements and icons can be *replicated* to help represent your App's functionality.



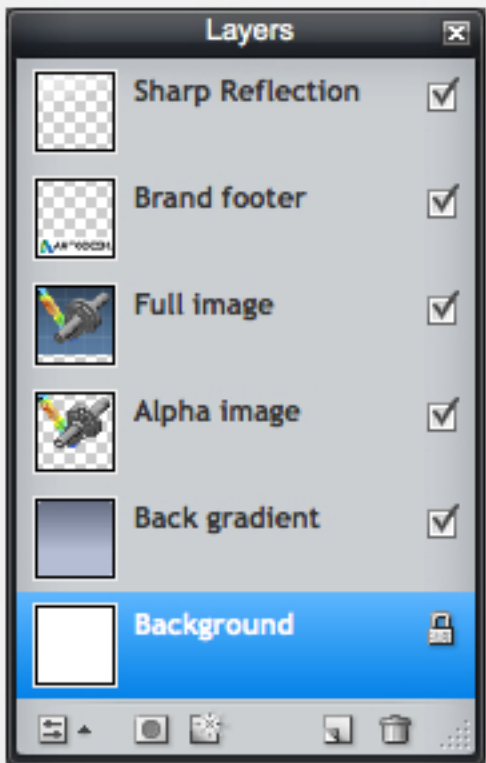
DO NOT use packaging shots.



Use of complex images is **NOT recommended** since they become blurry as they are scaled down.

Authoring

The PSD (Photoshop) template has the transparency built-in in the layer groups. Layer groups are not supported in Pixlr so the transparency for the round edges is achieved by following this steps:



Working with the Pixlr template

Please follow this steps to preserve the round corners.

- 1) Paste the desired image on a new layer on top of the 'Back gradient' layer.
- 2) CTRL + click on the 'Back gradient' layer to load the rounded edges alpha.
- 3) Use this selection to copy a portion of your image layer and paste it on a new layer.
- 4) Disable your original image layer and any other unnecessary layer.
- 5) Unlock the 'Background' layer by double clicking in the lock. It will rename to 'Layer 0'.
- 6) Turn it off by unchecking the checkbox.
- 7) Save as transparent PNG