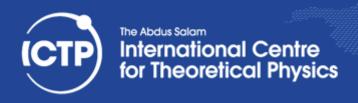




# MPI Program Design

- Multiple and <u>separate</u> processes (can be local and remote) concurrently that are coordinated and exchange data through "messages" a "share nothing" parallelization
- Best for coarse grained parallelization
- Distribute large data sets; replicate small data
- Minimize communication or overlap communication and computing for efficiency
- Amdahl's law: speedup is limited by the fraction of serial code plus communication





### What is MPI?

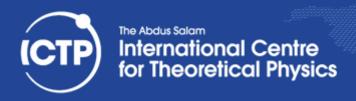
- A standard, i.e. there is a document describing how the API are named and should behave; multiple "levels", MPI-1 (basic), MPI-2 (advanced), MPI-3 (new)
- A library or API to hide the details of low-level communication hardware and how to use it
- Implemented by multiple vendors
  - Open source and commercial versions
  - Vendor specific versions for certain hardware
  - Not binary compatible between implementations





### Goals of MPI

- Allow to write software (source code) that is portable to many different parallel hardware. i.e. agnostic to actual realization in hardware
- Provide flexibility for vendors to optimize the MPI functions for their hardware
- No limitation to a specific kind of hardware and low-level communication type. Running on heterogeneous hardware is possible.
- Fortran77 and C style API as standard interface





#### MPI in C versus MPI in Fortran

- The programming interface ("bindings") of MPI in C and Fortran are closely related (wrappers for many other languages exist)
- MPI in C:
  - Use '#include <mpi.h>' for constants and prototypes
  - Include only once at the beginning of a file
- MPI in Fortran:
  - Use 'include "mpif.h" for constants
  - Include at the beginning of each module
  - All MPI functions are "subroutines" with the same name and same order and type of arguments as in C with return status added as the last argument





# Message Passing Programming Model

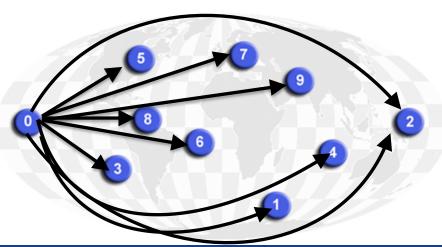




#### **MPI Communicators**

- Is the fundamental communication facility provided by MPI library. Communication between 2 processes
- Communication take place within a communicator: Source/s and Destination/s are identified by their rank within a communicator

MPI\_COMM\_WORLD







### Communicator Size & Process Rank

A "communicator" is a label identifying a group of processors that are ready for parallel computing with MPI

By default the MPI\_COMM\_WORLD communicator is available and contains <u>all</u> processors allocated by mpirun

Size: How many MPI tasks are there in total?

CALL MPI\_COMM\_SIZE(comm, size, status)

After the call the integer variable **size** holds the number of processes on the given communicator

Rank: What is the ID of "me" in the group?

CALL MPI\_COMM\_RANK(comm, rank, status)

After the call the integer variable **rank** holds the ID or the process. This is a number between **0** and **size-1**.





#### **Fortran**

```
PROGRAM hello

INCLUDE 'mpif.h'

INTEGER :: ierr, rank, size

CALL MPI_INIT(ierr)

CALL MPI_COMM_RANK(MPI_COMM_WORLD, rank, ierr)

CALL MPI_COMM_SIZE(MPI_COMM_WORLD, size, ierr)

PRINT*, 'I am ', rank, ' of ', size

CALL MPI_FINALIZE(ierr)

END
```

Important: call MPI\_INIT before parsing arguments





# Phases of an MPI Program

#### 1) Startup

Parse arguments (mpirun may add some)
Identify parallel environment and rank in it
Read and distribute all data

#### 2) Execution

Proceed to subroutine with parallel work (can be same of different for all parallel tasks)

#### 3) Cleanup





# MPI Startup / Cleanup

Initializing the MPI environment:

CALL MPI\_INIT(STATUS)

Status is integer set to MPI\_SUCCESS, if operation was successful; otherwise to error code

Releasing the MPI environment:

CALL MPI\_FINALIZE(STATUS)

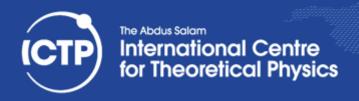
#### **NOTES:**

All MPI tasks have to call MPI\_INIT & MPI\_FINALIZE

MPI\_INIT may only be called once in a program

No MPI calls allowed outside of the region between calling MPI\_INIT and

**MPI\_FINALIZE** 



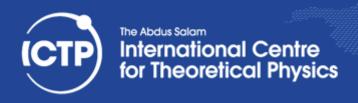


# The Message

- A message is an array of elements of some particular MPI data type
- MPI defines a number of constants that correspond to language datatypes in Fortran and C
- When an MPI routine is called, the Fortran (or C) datatype of the data being passed must match the corresponding MPI integer constant

#### Message Structure

	envelope				body		
source	destination	communicator	tag	buffer	count	datatype	





# Calling MPI\_BCAST

MPI\_BCAST(buffer, count, type, sender, comm, err)

buffer: buffer with data

count: number of data items to be sent

type: type (=size) of data items

sender: rank of sending processor of data

comm: group identifier, MPI\_COMM\_WORLD

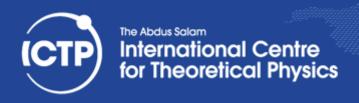
err: error status of operation

**NOTES:** 

buffers must be large enough (can be larger)

Data type must match (MPI does not check this)

all ranks that belong to the communicator must call this





# Calling MPI\_REDUCE

MPI\_REDUCE(in,out,count,type,op,receiver,comm,err)

in: data to be sent (from all)

out: storage for reduced data (on receiver)

count: number of data items to be reduced

type: type (=size) of data items

op: reduction operation, e.g. MPI\_SUM

receiver: rank of sending processor of data

communicator: group identifier, MPI\_COMM\_WORLD

err: error status or MPI\_SUCCESS







```
program bcast
 implicit none
 include "mpif.h"
 integer :: myrank, ncpus, imesg, ierr
 integer, parameter :: comm = MPI COMM WORLD
 call MPI INIT(ierr)
 call MPI COMM RANK(comm, myrank, ierr)
 call MPI COMM SIZE(comm, ncpus, ierr)
 imesg = myrank
 print *, "Before Bcast operation I'm ", myrank, &
    " and my message content is ", imesg
 call MPI BCAST(imesg, 1, MPI INTEGER, 0, comm, ierr)
 print *, "After Bcast operation I'm ", myrank, &
    " and my message content is ", imesg
 call MPI FINALIZE(ierr)
end program bcast
```





implicit none

include "mpif.h"

integer:: myrank, ncpus, imesg, ierr

integer, parameter :: comm = MPI\_COMM\_WORLD

#### $P_0$

myrank = ?? ncpus = ?? imesg = ?? ierr = ?? comm = MPI C...

#### $P_1$

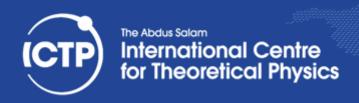
myrank = ?? ncpus = ?? imesg = ?? ierr = ?? comm = MPI\_C...

#### $P_2$

myrank = ?? ncpus = ?? imesg = ?? ierr = ?? comm = MPI\_C...

### $P_3$

myrank = ?? ncpus = ?? imesg = ?? ierr = ?? comm = MPI\_C...





implicit none

include "mpif.h"

integer :: myrank, ncpus, imesg, ierr

integer, parameter :: comm = MPI\_COMM\_WORLD

call MPI\_INIT(ierr)

#### $P_0$

myrank = ?? ncpus = ?? imesg = ?? ierr = MPI\_SUC... comm = MPI\_C...

#### $P_1$

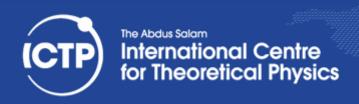
myrank = ?? ncpus = ?? imesg = ?? ierr = MPI\_SUC... comm = MPI\_C...

#### $P_2$

myrank = ?? ncpus = ?? imesg = ?? ierr = MPI\_SUC... comm = MPI\_C...

### $P_3$

myrank = ?? ncpus = ?? imesg = ?? ierr = MPI\_SUC... comm = MPI\_C...





implicit none

include "mpif.h"

integer :: myrank, ncpus, imesg, ierr
integer, parameter :: comm = MPI\_COMM\_WORLD

call MPI\_INIT(ierr)

call MPI\_COMM\_SIZE(comm, ncpus, ierr)

call MPI\_COMM\_RANK(comm, myrank, ierr)

#### P<sub>0</sub>

myrank = ?? ncpus = 4 imesg = ?? ierr = MPI\_SUC... comm = MPI\_C...

#### $P_1$

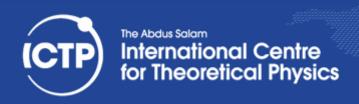
myrank = ?? ncpus = 4 imesg = ?? ierr = MPI\_SUC... comm = MPI\_C...

#### $P_2$

myrank = ?? ncpus = 4 imesg = ?? ierr = MPI\_SUC... comm = MPI\_C...

### $P_3$

myrank = ?? ncpus = 4 imesg = ?? ierr = MPI\_SUC... comm = MPI\_C...





implicit none

include "mpif.h"

integer :: myrank, ncpus, imesg, ierr

integer, parameter :: comm = MPI\_COMM\_WORLD

call MPI\_INIT(ierr)

call MPI\_COMM\_SIZE(comm, ncpus, ierr)

call MPI COMM RANK(comm, myrank, ierr)

#### P<sub>0</sub>

myrank = 0 ncpus = 4 imesg = ??

ierr = MPI SUC...

comm = MPI C...

#### $P_2$

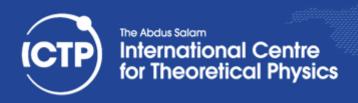
myrank = 2 ncpus = 4 imesg = ?? ierr = MPI\_SUC... comm = MPI\_C...

#### $P_1$

myrank = 1 ncpus = 4 imesg = ?? ierr = MPI\_SUC... comm = MPI\_C...

### P<sub>3</sub>

myrank = 3 ncpus = 4 imesg = ?? ierr = MPI\_SUC... comm = MPI\_C...





implicit none

include "mpif.h"

integer: myrank, ncpus, imesg, ierr

integer, parameter :: comm = MPI\_COMM\_WORLD

call MPI\_INIT(ierr)
call MPI\_COMM\_RANK(comm, myrank, ierr)
call MPI\_COMM\_SIZE(comm, ncpus, ierr)

P<sub>0</sub>

myrank = 0

ncpus = 4

imesg = 0

ierr = MPI SUC...

comm = MPI\_C...

 $P_2$ 

myrank = 2

ncpus = 4

imesg = 2

ierr = MPI\_SUC...

comm = MPI\_C...

**P**<sub>1</sub>

myrank = 1

ncpus = 4

imesg = 1

ierr = MPI\_SUC...

comm = MPI\_C...

 $P_3$ 

myrank = 3

ncpus = 4

imesg = 3

ierr = MPI\_SUC...

comm = MPI\_C...





implicit none

include "mpif.h"

integer :: myrank, ncpus, imesg, ierr

integer, parameter :: comm = MPI\_COMM\_WORLD

call MPI\_INIT(ierr)
call MPI\_COMM\_RANK(comm, myrank, ierr)
call MPI\_COMM\_SIZE(comm, ncpus, ierr)

call MPI\_BCAST(imesg, 1, MPI\_INTEGER, 0, comm, ierr)

#### Po

myrank = 0 ncpus = 4 imesg = 0 ierr = MPI\_SUC... comm = MPI\_C...

#### $P_2$

myrank = 2 ncpus = 4 imesg = 2 ierr = MPI\_SUC... comm = MPI\_C...

#### $P_1$

myrank = 1 ncpus = 4 imesg = 1 ierr = MPI\_SUC... comm = MPI\_C...

#### **P**<sub>3</sub>

myrank = 3 ncpus = 4 imesg = 3 ierr = MPI\_SUC... comm = MPI\_C...





#### call MPI\_BCAST( imesg, 1, MPI\_INTEGER, 0, comm, ierr )

# myrank = 0 ncpus = 4

imesg = 0

ierr = MPI\_SUC...

comm = MPI\_C...

#### $\mathsf{P_1}$

myrank = 1

ncpus = 4

imesg = 1

ierr = MPI\_SUC...

comm = MPI\_C...

#### $P_2$

myrank = 2

ncpus = 4

imesg = 2

ierr = MPI\_SUC...

comm = MPI\_C...

#### $P_3$

myrank = 3

ncpus = 4

imesg = 3

ierr = MPI\_SUC...

comm = MPI\_C...





#### call MPI\_BCAST( imesg, 1, MPI\_INTEGER, 0, comm, ierr )

#### Po

myrank = 0 ncpus = 4 imesg = 0 ierr = MPI\_SUC... comm = MPI\_C...

#### $P_1$

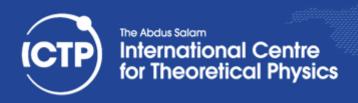
myrank = 1 ncpus = 4 imesg = 0 ierr = MPI\_SUC... comm = MPI\_C...

#### $P_2$

myrank = 2 ncpus = 4 imesg = 0 ierr = MPI\_SUC... comm = MPI\_C...

#### $P_3$

myrank = 3 ncpus = 4 imesg = 0 ierr = MPI\_SUC... comm = MPI\_C...





implicit none

include "mpif.h"

integer :: myrank, ncpus, imesg, ierr

integer, parameter :: comm = MPI\_COMM\_WORLD

call MPI\_INIT(ierr)
call MPI\_COMM\_RANK(comm, myrank, ierr)
call MPI\_COMM\_SIZE(comm, ncpus, ierr)

call MPI\_BCAST(imesg, 1, MPI\_INTEGER, 0, comm, ierr)

print \*, "After Bcast operation I'm ", myrank, & " and my message content is ", imesg

#### P<sub>0</sub>

myrank = 0 ncpus = 4 imesg = 0 ierr = MPI\_SUC... comm = MPI\_C...

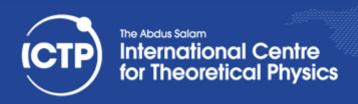
myrank = 2 ncpus = 4 imesg = 0 ierr = MPI\_SUC... comm = MPI\_C...

#### $P_1$

myrank = 1 ncpus = 4 imesg = 0 ierr = MPI\_SUC... comm = MPI\_C...

#### $P_3$

myrank = 3 ncpus = 4 imesg = 0 ierr = MPI\_SUC... comm = MPI\_C...





implicit none

include "mpif.h"

integer :: myrank, ncpus, imesg, ierr integer, parameter :: comm = MPI COMM WORLD

call MPI\_INIT(ierr)
call MPI\_COMM\_RANK(comm, myrank, ierr)
call MPI\_COMM\_SIZE(comm, ncpus, ierr)

call MPI\_BCAST(imesg, 1, MPI\_INTEGER, 0, comm, ierr)

print \*, "After Bcast operation I'm ", myrank, & " and my message content is ", imesg

call MPI\_FINALIZE(ierr)

#### P<sub>0</sub>

myrank = 0 ncpus = 4 imesg = 0 ierr = MPI\_SUC... comm = MPI\_C...

#### $P_2$

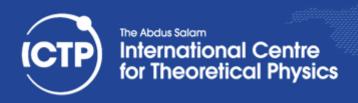
myrank = 2 ncpus = 4 imesg = 0 ierr = MPI\_SUC... comm = MPI\_C...

#### $P_1$

myrank = 1 ncpus = 4 imesg = 0 ierr = MPI\_SUC... comm = MPI\_C...

#### $P_3$

myrank = 3 ncpus = 4 imesg = 0 ierr = MPI\_SUC... comm = MPI\_C...





implicit none

include "mpif.h"

integer :: myrank, ncpus, imesg, ierr

integer, parameter :: comm = MPI\_COMM\_WORLD

call MPI\_INIT(ierr)
call MPI\_COMM\_RANK(comm, myrank, ierr)
call MPI\_COMM\_SIZE(comm, ncpus, ierr)

call MPI\_BCAST(imesg, 1, MPI\_INTEGER, 0, comm, ierr)

print \*, "After Bcast operation I'm ", myrank, & " and my message content is ", imesg

call MPI\_FINALIZE(ierr)

end program bcast

Po

myrank = 0 ncpus = 4

imesg = 0

ierr = MPI SUC...

comm = MPI\_C...

P<sub>2</sub>

myrank = 2

ncpus = 4

imesg = 0

ierr = MPI\_SUCC

comm = MPI\_C...

 $P_1$ 

myrank = 1

ncpus = 4

imesg = 0

ierr = MPI\_SUC...

comm = MPI\_C...

 $P_3$ 

myrank = 3

ncpus = 4

imesg = 0

ierr = MPI\_SUC...

comm = MPI\_C...





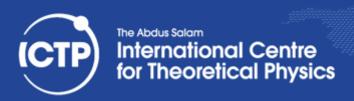
# The MPI\_BARRIER

Blocks until all processes have reached this routine

INCLUDE 'mpif.h'

MPI\_BARRIER(COMM, IERROR)

INTEGER COMM, IERROR





## STANDARD BLOCKING SEND - RECV

• Basic point-2-point communication routines in MPI.

MPI\_SEND(buf, count, type, dest, tag, comm, ierr)

MPI\_RECV(buf, count, type, dest, tag, comm, status, ierr)

**Buf** array of MPI type **type**.

Count (INTEGER) number of element of buf to be sent

Type (INTEGER) MPI type of buf

**Dest** (INTEGER) rank of the destination process

Tag (INTEGER) number identifying the message

Comm (INTEGER) communicator of the sender and receiver

Status (INTEGER) array of size MPI\_STATUS\_SIZE containing communication status information

lerr (INTEGER) error code



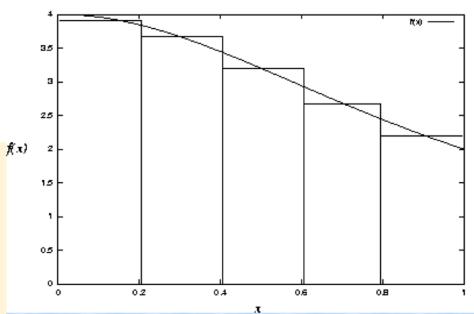


# Compute PI

$$\int_0^1 \frac{1}{1+x^2} dx = \arctan(x) \bigg|_0^1 = \arctan(1) - \arctan(0) = \arctan(1) = \frac{\pi}{4}$$

$$\pi = 4 \int_0^1 \frac{1}{1+x^2} dx$$

Integrate, i.e determine area under function numerically using slices of h \* f(x) at midpoints







### **External MPI Resources**

Here are some links to tutorials and literature

CI-Tutor at NCSA: <a href="http://www.citutor.org/">http://www.citutor.org/</a>

MPI reference and mini tutorial at LLNL:

http://computing.llnl.gov/tutorials/mpi/

Designing and Building // Programs, by Ian Foster:

http://www.mcs.anl.gov/~itf/dbpp/

MPI standards: <a href="http://www.mpi-forum.org/">http://www.mpi-forum.org/</a>

OpenMPI: <a href="http://www.open-mpi.org">http://www.open-mpi.org</a>

MPICH: <a href="http://www.mcs.anl.gov/research/projects/mpich2">http://www.mcs.anl.gov/research/projects/mpich2</a>