

Advik Bahadur

Electronic and Computer Engineering Student

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Profile

Final-year Electronic and Computer Engineering student (graduating June 2026) with specialised experience in **ADAS perception pipelines**, real-time embedded systems, and automotive control. Proficient in C/C++, **Python**, and **MATLAB/Simulink**, with a proven track record of developing **Hardware-in-the-Loop (HIL)** testbenches and validating safety-critical software for autonomous platforms. Skilled in integrating multi-sensor fusion (LiDAR, Radar, Camera) into deterministic ECU architectures to support high-performance automotive testing.

Professional Experience

AI Intern, Jaguar Land Rover (JLR)

01/2025 – 09/2025 | Shannon, Ireland

- Built **real-time multi-sensor processing pipelines** on **NVIDIA embedded ECUs** under strict latency and safety constraints.
- Developed **simulation and visualisation tools** for LiDAR, radar, and camera streams to enable structured debugging and repeatable test scenarios.
- Trained, optimised and validated **ML modules** for resource-constrained ECUs, improving runtime stability through **profiling and constraint-driven optimisation**.

Captain, Formula Trinity Autonomous

2021 – 2025 | Dublin, Ireland

- Achieved award-winning autonomous driving performance by leading the **AI division** to secure **Best Design at Formula Student UK 2024**, demonstrating robust **end-to-end perception, control, and systems engineering** impact on a real-world **embedded platform**
- Delivered reliable, **low-latency closed-loop behaviour** by building **hardware-in-the-loop testbenches, sensor calibration rigs, and ROS/ROS2 Linux pipelines**, improving **validation coverage** and de-risking deployment of **safety-critical control stacks** for driverless operation
- Improved **real-time decision-making** and **embedded compute efficiency** by designing the **driverless system architecture (perception pipelines, MPC-based control, multi-sensor fusion)** and deploying **deep learning models** for object detection on **NVIDIA Jetson platforms**, enabling **synchronised perception–actuation** for autonomous vehicles

FPGA Design Summer Intern, Radiona.org

07/2024 – 09/2024 | Zagreb, Croatia

- Designed and optimised **Verilog-based 2D convolution engines** on the **Lattice ECP5**, enabling hardware-accelerated image processing under strict timing and resource constraints on the ULX3S FPGA.
- Built a hybrid **ML-acceleration pipeline combining a RISC-V soft core with custom FPGA logic**, where the CPU orchestrated model flow and the FPGA executed convolution workloads—delivering ~5 FPS super-resolution throughput on limited fabric.
- Verified **timing, functional correctness, and end-to-end behaviour** using simulation, synthesis, and waveform analysis, gaining practical experience in SoC integration, hardware-software co-design, and digital design optimisation.

Software Engineer, RampInfoTech Ltd

07/2023 – 09/2024 | Dublin, Ireland

- Worked as a **client-facing developer in the packaging and supply-chain industry**, analyzing business processes to design and implement end to end **automation solutions** using **APIs, Python, and Power Platform automation tools**.
- Managed and manipulated data from **SQL databases**, creating algorithms for **trend identification and predictive analytics** to support data-driven decision making.
- Led a team to design and develop a **Container Tracking automation** solution to provide real-time data insights for the clients in a short timeframe

Education

Masters in Electronic and Computer Engineering, Trinity College Dublin

2021 – 05/2026 | Dublin, Ireland

Completed 4th Year with First Class Honours. Currently in the final year of the course.

Projects

Transistor Parasitic Model Extraction, MAI Research project

09/2025 – Present

Developing MATLAB/Julia-based methods for extracting **intrinsic/extrinsic parasitic parameters** of GaN FETs to improve RF/microwave device modelling accuracy.

Super-Resolution Deep Learning Model, Deep Learning Pytorch Network

05/2024 – 07/2024

Worked with industry mentors to **train and optimise a lightweight super-resolution model for autonomous-driving camera enhancement**, developing the full PyTorch training pipeline in **Python** with data preprocessing, augmentation, and performance-driven tuning.

Skills

Hardware: Verilog/SystemVerilog, FPGA (ECP5, ULX3S), digital design, test-benches, SoC integration

Software: Python, C/C++, Java, Linux, ROS/ROS2, Git, CI/CD, SQL

AI/ML: PyTorch, Keras, TensorFlow, Transformer Architectures, inference acceleration, model pruning.

Tools: Vivado, MATLAB/Simulink, Keysight ADS, SolidWorks, AutoCAD, waveform analysis, embedded profiling