



Adonis D. Martin

FULL STACK WEB DEVELOPER

SUMMARY

Results-driven Front End Developer with a strong foundation in React, TypeScript, and the Sass CSS preprocessor, coupled with exceptional communication skills. A collaborative team player with a relentless passion for staying at the forefront of technology trends. Proven ability to adapt swiftly to evolving industry standards, ensuring that projects are executed with efficiency and innovation.

With a commitment to delivering high-quality user interfaces and a keen eye for design, I am poised to bring substantial value to your company. My enthusiasm for learning and my dedication to open and transparent communication make me an ideal fit for projects that require creativity, adaptability, and a strong technical acumen. Ready to contribute my expertise to drive your organization's success in the dynamic world of web development.

PERSONAL DETAILS

Location

San Francisco Bay Area

CONTACT

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- adonismartin.com/
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- [ADamian17](https://github.com/ADamian17)

WORK EXPERIENCE

● FULL STACK WEB DEVELOPER

SIMPLEPRACTICE

OCT 2021 - PRESENT

- Spearheaded the development of websites by leveraging Gatsby JS to create lightning-fast, statically generated web applications.
- Collaborated with designers and content creators to implement responsive and pixel-perfect designs that exceeded client expectations.
- Integrated WordPress as a headless CMS to enable content management and ensured smooth data flow between the CMS and Gatsby application.
- Implemented dynamic content updates and real-time previews using Builder.io, enhancing the content authoring experience.
- Customized WordPress themes and plugins to align with project requirements and optimize performance.
- Utilized GraphQL for efficient data fetching and optimized website performance by code-splitting and lazy loading.
- Conducted extensive testing and debugging to ensure cross-browser compatibility and a consistent user experience.
- Collaborated within development teams, using Git for version control, and actively participating in sprint planning and daily stand-up meetings.

● Junior Lead Software Engineer Instructor

GENERAL ASSEMBLY

SEP 2020 - SEP 2021

- Lead a team of junior software engineers through various projects, providing guidance, support, and mentorship.
- Develop and deliver instructional materials, including lectures, assignments, and hands-on coding exercises, to facilitate effective learning.
- Assess student progress, provide constructive feedback, and implement strategies for improvement.
- Collaborate with faculty or management to update curriculum and ensure it aligns with industry trends and best practices.
- Organize and participate in coding bootcamps, workshops, and hackathons to enhance students' practical skills.
- Host regular code reviews and technical discussions to encourage critical thinking and problem-solving.
- Maintain up-to-date knowledge of industry developments and incorporate them into the curriculum.

● Junior Front End developer

BOPSIDY

JAN 2020 - APR 2021

- Worked closely with the development team to create and update website content using HTML, CSS, and JavaScript.
- Assisted in improving website accessibility and implementing responsive design principles.
- Conducted browser compatibility testing and made necessary adjustments to ensure a consistent user experience.

EDUCATION

● Software Engineering

GENERAL ASSEMBLY

SKILLS

React Bash GraphQL GIT/Version Control MVC Architectures React.js

RESTful APIs Node.js CSS HTML JavaScript jQuery ObjectOriented Design

Webpack Typescript NEXT JS Gatsby JS