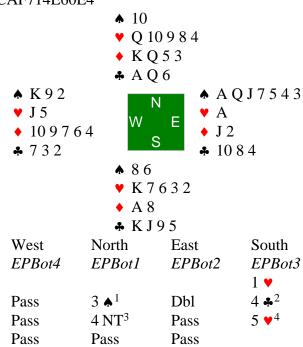
095BE143750ECD8A6CAF714E60E4

Board 1South Deals
E-W Vul



- 1. Splinter
- 2. Cue bid, a !C stopper
- 3. Blackwood 0314, for !H
- 4. A=2/5 or 5/5, Q(H)=0

5 ♥ by South

Made 5 — NS +450

0BA56747CF701E70A9EA4ECB68E3

Board 2 **♠** 9 ♥ QJ54 South Deals Both Vul ♦ AKQ **♣** K Q J 4 2 ♠ KQ10853 **▲** J 6 4 2 **v** 108 ♦ 7643 **♦** 10 8 2 S **4** 965 **4** 10 8 3 **▲** A7 A K 7 6 3 2 **♦** J95 ♣ A 7 West North East South EPBot4 EPBot1 EPBot2 EPBot3 1 **v** $3 NT^2$ Pass 3 **▲**¹ Pass Pass 6 🔻 Pass Pass Pass 1. Splinter 2. Cue bid, surplus 6 ♥ by South

Made 7 — NS +1460

0A87294FE5C3D2EC5C827F60AAD9

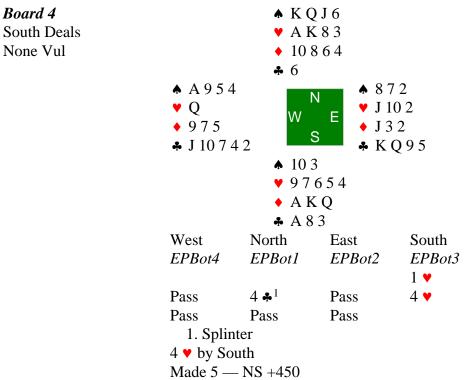
Board 3 ∧ K **♥** A Q 10 6 South Deals N-S Vul ◆ Q875 ♣ A Q 10 5 **▲** J 10 9 8 2 **♠** Q 7 5 4 **y** 5 **9** 7 2 ◆ 10964 ♦ K32 S ***** 874 **4** 963 **▲** A 6 3 **♥** KJ843 ◆ A J **♣** KJ2 West North East South EPBot4 EPBot1 EPBot2 EPBot3 1 NT Pass 2 **♣**¹ Pass 2 🔻 Pass 4 🔻 Pass Pass

Pass

1. Stayman 4 ♥ by South

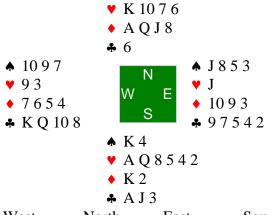
Made 7 — NS +710

08C102321C98E649642BE6E88D5C



0B258C2455C0F264CA0B6AAA712E

Board 5South Deals
Both Vul



♠ A Q 6 2

West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
			1 🔻
Pass	4 ♣ ¹	Pass	4 ♦ ²
Pass	$4 \mathrm{NT}^3$	Pass	5 ♠ ⁴
Pass	5 NT ⁵	Pass	6 ∀ ⁶
Pass	7 🕶	Pass	Pass

Pass

- 1. Splinter
- 2. Cue bid, surplus
- 3. Blackwood 0314, for !H
- 4. A=2/5 or 5/5, Q(H)=1
- 5. King ask by 5 NT
- 6. K=2
- 7 **♥** by South

Made 7 — NS +2210

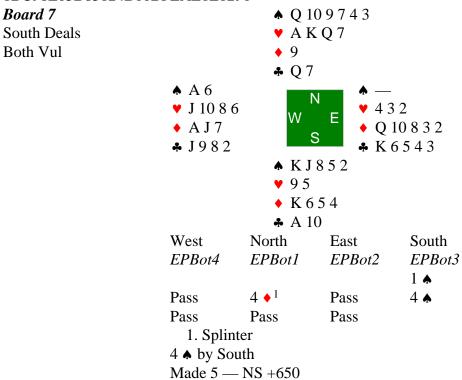
0862030DCD263B4EE47564E2314C

Board 6 ♠ KQ1093 **♥** KQJ82 South Deals None Vul **•** 9 **♣** K 9 **▲** J74 **↑** A 8 6 5 2 **9** 9 6 3 QJ8210765 ♣ A 10 8 4 **♣** 752 A 10 7 5 4 ◆ A K 4 3 **♣** QJ63 West North East South EPBot4 EPBot1 EPBot2 EPBot3 1 **Y** Pass **4** ♦ ¹ $4 \, NT^2$ Pass **5** 🔻 Pass $5 \Rightarrow 3$ Pass Pass Pass Pass 1. Splinter 2. Blackwood 0314, for !H 3. A=1/5 or 4/5

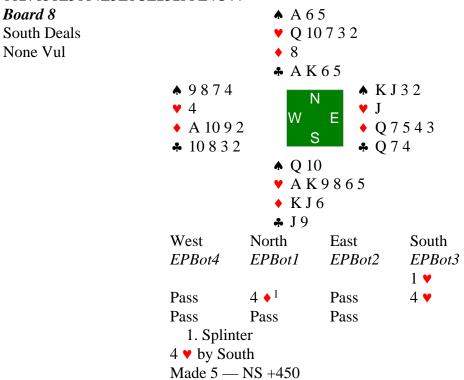
5 ♥ by South

Made 6 — NS +480

1BC98E03B83124B00BFEAE1E1290



1827638E5184E5E8CE232FFE4C44



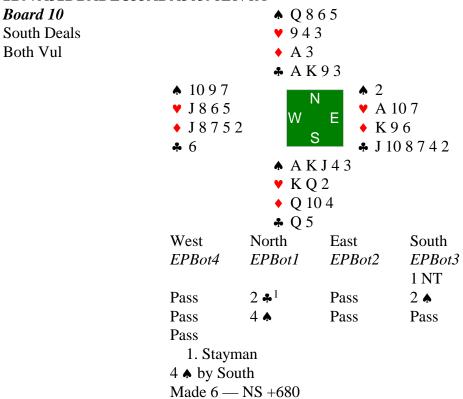
292507ABC4041EA4CD7431E586E4

♠ A K 10 9 5 Board 9 South Deals **♥** KJ1073 E-W Vul **•** 5 **♣** K Q **↑** J 7 4 2 **9** 65 **♦** 97 ◆ A K J 10 8 6 4 3 2 S ♣ J 10 8 6 2 **4** 93 **♠** Q83 AQ842 • Q **A** A 7 5 4 West North East South EPBot4 EPBot1 EPBot2 EPBot3 **1** 🔻 Pass **4** ♦ ¹ Dbl Pass Pass $4 \, \mathrm{NT^2}$ Pass 5 **♠**³ Pass 6 🔻 Pass Pass Pass 1. Splinter 2. Blackwood 0314, for !H 3. A=2/5 or 5/5, Q(H)=1

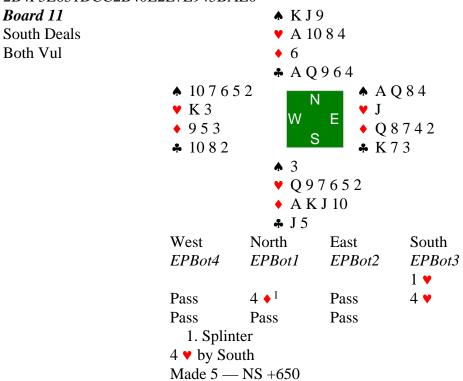
6 ♥ by South

Made 6 — NS +980

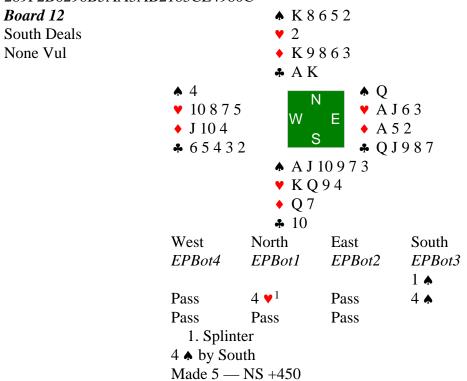
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2B4F3E631DCC2B40E2E7E943BAE0

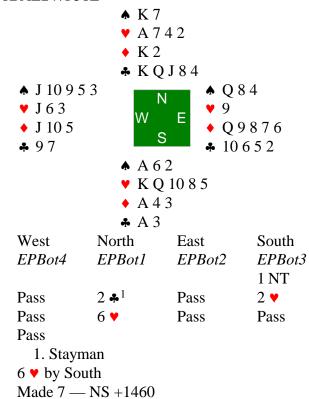


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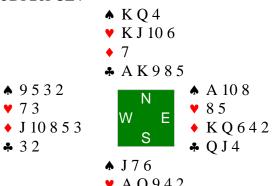
3A852F6BF3E2D86B08BAE247F58E

Board 13 South Deals N-S Vul



396B07268E4DEB5FB185DF26FCE4

Board 14 South Deals E-W Vul



♥ AQ942

♦ A 9

4 10 7 6

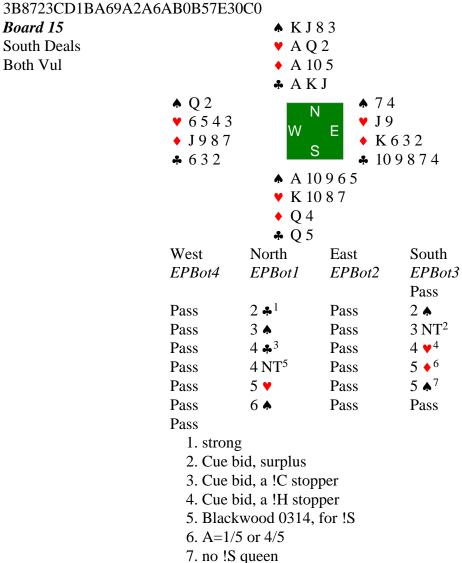
West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
			1 🔻
Pass	4 ♦ ¹	Dbl	Pass
Pass	$4 \mathrm{NT^2}$	Pass	$5 \blacktriangle^3$
Pass	6 Y	Pass	Pass
Pass			

1. Splinter

- 2. Blackwood 0314, for !H
- 3. A=2/5 or 5/5, Q(H)=1

6 ♥ by South

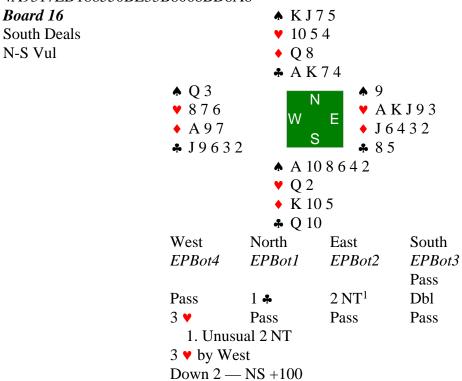
Down 1 — NS -50



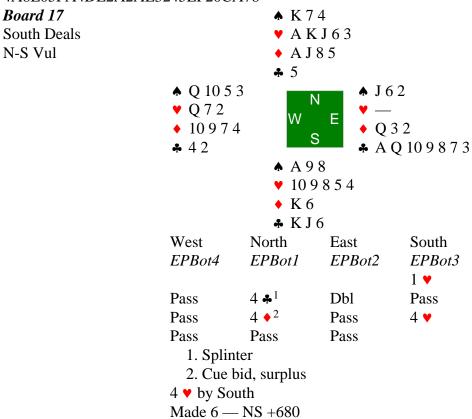
6 ♠ by South

Made 6 — NS +1430

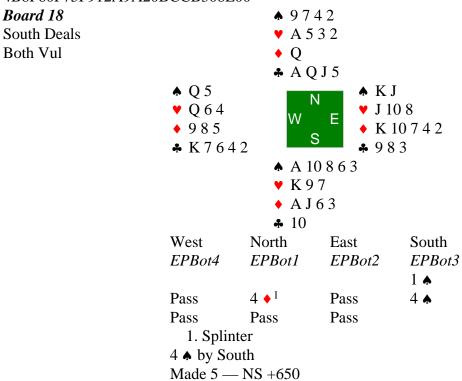
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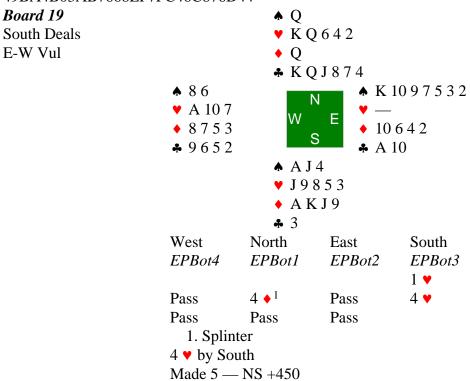
4A8E05FA4DE2A2AE3245EF20CA78



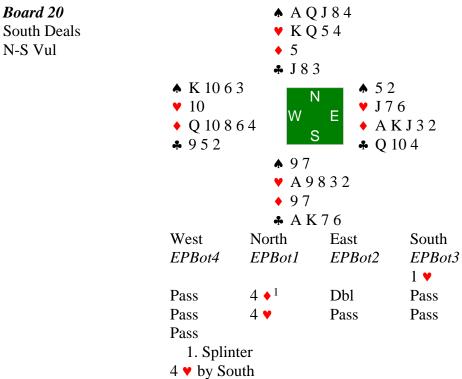
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49BA4B03AB7668EF7FC46C876D44



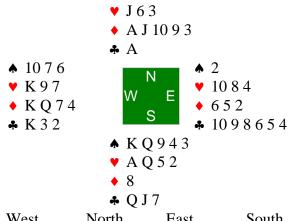
4A29C9021BF2A42395D14C02EB68



Made 5 — NS +650

482BB4A509DABA12F5CE2E96886C

Board 21South Deals
None Vul



♠ AJ85

West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
			1 🛦
Pass	4 ♣¹	Pass	4 ♦ ²
Pass	4 ♥ ³	Pass	$4 \mathrm{NT^4}$
Pass	5 ♣ ⁵	Pass	$5 \mathrm{NT^6}$
Pass	6 ♣ ⁷	Pass	6 ^
Pass	Pass	Pass	

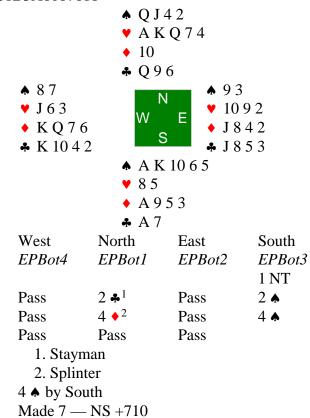
- 1. Splinter
- 2. Cue bid, a !D stopper
- 3. Cue bid, surplus
- 4. Blackwood 0314, for !S
- 5. A=0/5 or 3/5
- 6. King ask by 5 NT
- 7. K=0

6 ♠ by South

Made 6 — NS +980

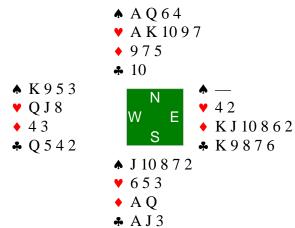
5A8580033A9C57EAC1B3A6087618

Board 22 South Deals N-S Vul



5909C638B587C2B68226E01CED94

Board 23South Deals
E-W Vul



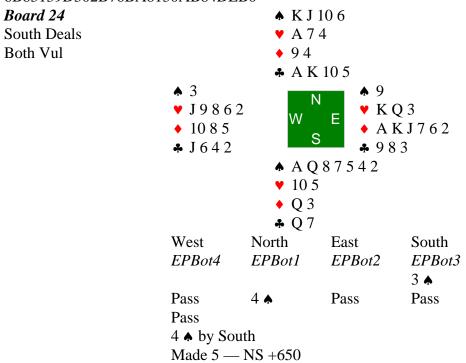
West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
			1 🛦
Pass	4 4 ¹	Pass	4 ◆ ²
Pass	$4 \mathrm{NT^3}$	Pass	5 ♥ ⁴
Pass	6 A	Pass	Pass
Pass			

- ass
- 1. Splinter
 2. Cue bid a ID stor
- 2. Cue bid, a !D stopper
- 3. Blackwood 0314, for !S
- 4. A=2/5 or 5/5, Q(S)=0

6 ♠ by South

Down 1 — NS -50

6B83139D302B76BA8130AB84DEB0



6B8F7401626617B8B61E896838A0

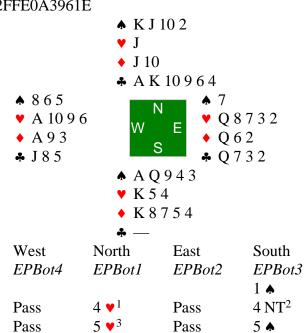
♦ Q963 Board 25 **♥** A Q 5 South Deals ♦ K 10 9 7 Both Vul ♣ A 9 **♦** KJ 104 ♥ K873 **9** 9 6 **♦** 8 5 4 3 ♦ QJ2 S **♣** K 8 4 3 2 ♣ J 10 7 6 **▲** A8752 ♥ J 10 4 2 ♦ A 6 ♣ Q 5 West North East South EPBot4 EPBot1 EPBot2 EPBot3 Pass Pass Pass 2 **♣**¹ 1 NT Pass 2 🛦 Pass 4 🛦 Pass Pass Pass 1. Stayman

4 ♠ by North

Made 5 — NS +650

68B7239E083BB7D052FFE0A3961E

Board 26South Deals
None Vul



Pass

1. Splinter

Pass

2. Blackwood 0314, for !S

Pass

- 3. A=2/5 or 5/5, Q(S)=0
- 5 ♠ by South

Made 5 — NS +450

6A8F97B5D13B205BAC789208E712

↑ 10 9 4 2 Board 27 South Deals **♥** A 4 N-S Vul • A 7 ♣ A K 10 8 3 **♠** J3 **♦** 86 ♥ Q 10 6 ▼ KJ852 ◆ J952 **◆** 10 8 6 4 S **♣** 9764 **4** 5 2 ♠ AKQ75 **9** 9 7 3 ♦ K Q 3 ♣ Q J West North East South EPBot4 EPBot1 EPBot2 EPBot3 1 NT Pass 2 **♣**¹ Pass 2 🛦

Pass
1. Stayman
6 ♠ by South

Pass

Made 7 — NS +1460

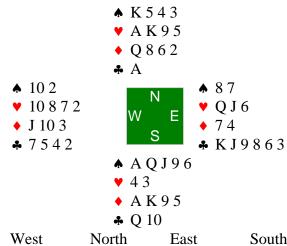
6 🛦

Pass

Pass

6B8F0E959AF98E7670960C202AF4

Board 28South Deals
Both Vul



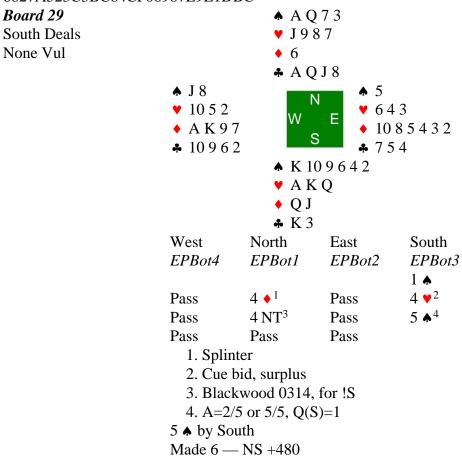
West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
			1 NT
Pass	2 ♣ ¹	Dbl	2 🛦
Pass	4 ♣²	Pass	4 ◆ ³
Pass	$4 \mathrm{NT^4}$	Pass	5 ♠ ⁵
Pass	7 🛦	Pass	Pass
ъ			

Pass

- 1. Stayman
- 2. Splinter
- 3. Cue bid, a !D stopper
- 4. Blackwood 0314, for !S
- 5. A=2/5 or 5/5, Q(S)=1
- 7 ♠ by South

Made 7 — NS +2210

6827A523C3BC84CF06987E9E1DBC



6A15178ECAD781FBC092339416A8

Board 30 **A** A K 5 3 South Deals **♥** QJ97 N-S Vul • Q ♣ K 10 8 5 **▲** J 10 8 7 ♥ A K 10 6 4 3 **v** 85 9765 ♦ J82 S **4** 7 4 2 ♣ QJ63 **♦** Q9642 **v** 2 ♦ A K 10 4 3 ♣ A 9 West North East South EPBot4 EPBot1 EPBot2 EPBot3 1 🛦 Pass **4** ♦ ¹ $4 \, NT^2$ Pass Pass 5 **♥**³ Dbl 6 🛦 Pass Pass Pass 1. Splinter 2. Blackwood 0314, for !S

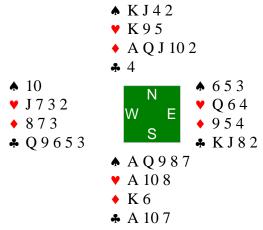
3. A=2/5 or 5/5, Q(S)=0

6 ♠ by South

Made 6 — NS +1430

69A10A9032E184AEBD5844177C32

Board 31South Deals
E-W Vul



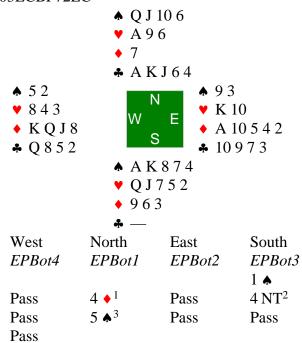
West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
			1 NT
Pass	2 ♣ ¹	Pass	2 🛦
Pass	4 ♣ ²	Pass	4 ♦ ³
Pass	$4 \mathrm{NT^4}$	Pass	5 ♣ ⁵
Pass	5 ♦	Pass	6 ♦ ⁶
Pass	7 🛦	Pass	Pass
ъ			

- Pass
 - 1. Stayman
 - 2. Splinter
 - 3. Cue bid, a !D stopper
 - 4. Blackwood 0314, for !S
 - 5. A=0/5 or 3/5
 - 6. !S queen and !D king
- 7 ♠ by South

Made 7 — NS +1510

788F9724271E42B4AA03ECBF72EC

Board 32South Deals
None Vul

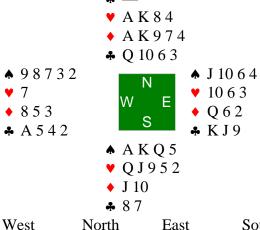


- 1. Splinter
- 2. Blackwood 0314, for !S
- 3. A=2/5 or 5/5, Q(S)=1
- 5 ♠ by South

Made 5 — NS +450

798082A76A5BE2CDF157AC40DFE4

Board 33South Deals
E-W Vul



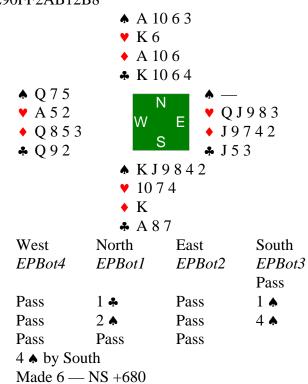
West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
			1 ♥
Pass	3 ♠ ¹	Pass	4 💙
Pass	$4 \mathrm{NT}^2$	Pass	$5 \diamond 3$
Pass	5 y	Pass	Pass
Pass			

- 1. Splinter
- 2. Blackwood 0314, for !H
- 3. A=1/5 or 4/5
- 5 ♥ by South

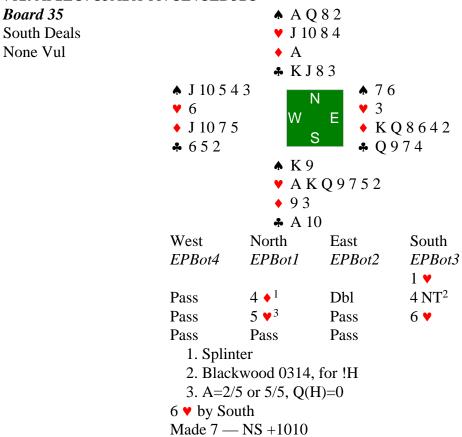
Made 5 — NS +450

7A3D87D09A2F9891E90FF2AB12B8

Board 34South Deals
N-S Vul

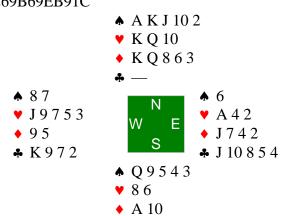


7829AF2EC7C5A20F667CE4CED32C



781108893E02B4EAFC69B69EB91C

Board 36South Deals
None Vul



♣ AQ63 West North East South EPBot4 EPBot1 EPBot2 EPBot3 1 🛦 Pass **4** ♣¹ Pass **4** ♦ ² 5 **♠**⁴ Pass $4 NT^3$ Pass Pass 6 ♠ Pass Pass

- Pass
 - 1. Splinter
 - 2. Cue bid, a !D stopper
 - 3. Blackwood 0314, for !S
 - 4. A=2/5 or 5/5, Q(S)=1

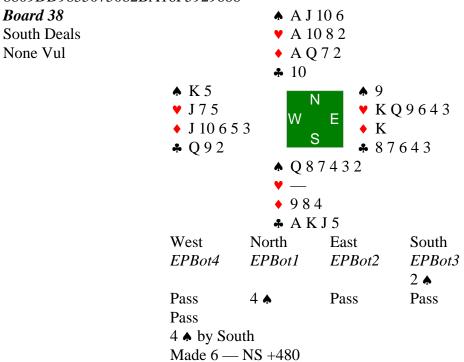
6 ♠ by South

Made 6 — NS +980

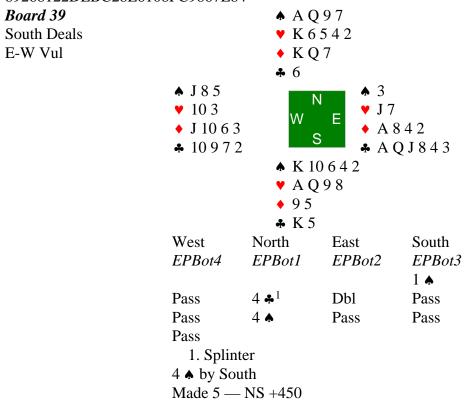
79AF2B45452CE34BEED6E87440B2

♦ K 10 Board 37 South Deals ♥ QJ83 E-W Vul 932 ♣ A K 9 8 **♦** QJ843 **♦**9765 **4** 4 2 **y** 6 ◆ A 10 7 ♦ QJ64 S **♣** 10 5 4 3 **♣** 762 **♠** A 2 ♥ A K 10 9 7 5 ♦ K85 ♣ Q J West North East South EPBot4 EPBot1 EPBot2 EPBot3 **1 ♥** Pass **3 ♥** Pass 3 **▲**¹ Pass $3 NT^2$ Pass 4 🔻 Pass Pass Pass 1. Cue bid, a !S stopper 2. Cue bid, surplus 4 ♥ by South

8809DD9835075082BA16F5929688

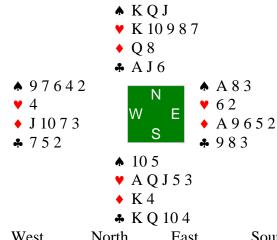


89268122DEBC28E6108FC9867E84



8B630D252B89C246C8D3A0FD6AD0

Board 40South Deals
Both Vul

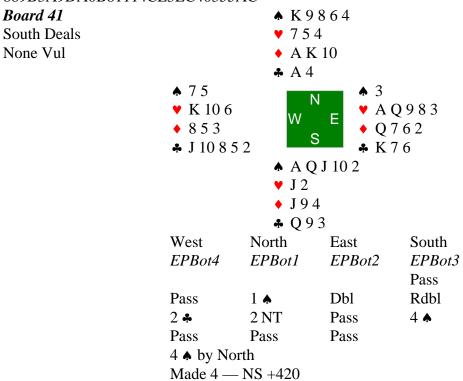


West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
			1 NT
Pass	2 •	Pass	$2 \blacktriangle^1$
Pass	$2 \mathrm{NT^2}$	Pass	3 + 3
Pass	3 🔻	Pass	4 ♦ ⁴
Pass	$4 \mathrm{NT}^5$	Pass	5 ♦ ⁶
Pass	5 Y	Pass	Pass
D			

- Pass
 - 1. Extended acceptance after NT
 - 2. Cue bid, surplus
 - 3. Cue bid, a !C stopper
 - 4. Cue bid, a !D stopper
 - 5. Blackwood 0314, for !H
 - 6. A=1/5 or 4/5

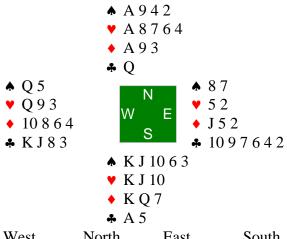
5 ♥ by North

889B3A9DA0B81114CE3EC40355AC



8A0DA4F7A8A23E404682D902BC1A

Board 42South Deals
N-S Vul



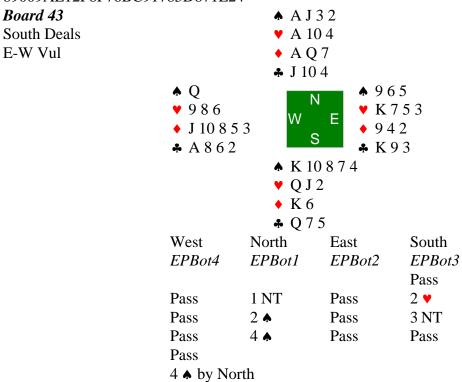
West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
			1 NT
Pass	2 ♣ ¹	Pass	2 🛦
Pass	4 ♣ ²	Pass	4 ♦ ³
Pass	$4 \mathrm{NT^4}$	Pass	5 ♥ ⁵
Pass	6 A	Pass	Pass
_			

Pass

- 1. Stayman
- 2. Splinter
- 3. Cue bid, a !D stopper
- 4. Blackwood 0314, for !S
- 5. A=2/5 or 5/5, Q(S)=0

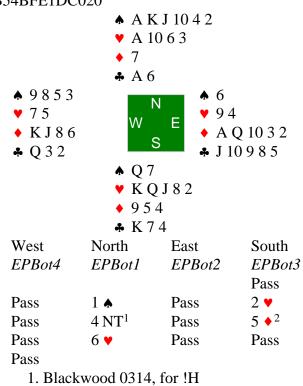
6 ♠ by South

89009AE12F8F76BC91785D871E24



9B0329A02A02DEEAB54BFE1DC020

Board 44 South Deals Both Vul

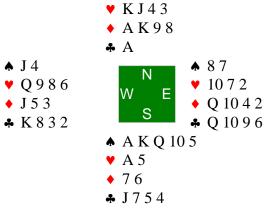


- 2. A=1/5 or 4/5

6 ♥ by South

98AB88BEC59E3A785132A5CD041C

Board 45South Deals
None Vul



♦ 9632

West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
			1 🛦
Pass	4 ♣¹	Pass	4 ♥ ²
Pass	$4 \mathrm{NT^3}$	Pass	5 ♣ ⁴
Pass	5 ♦	Pass	5 NT ⁵
Pass	6 ♣ ⁶	Pass	6 ♦ ⁷
Pass	7 🛧	Pass	Pass
Daga			

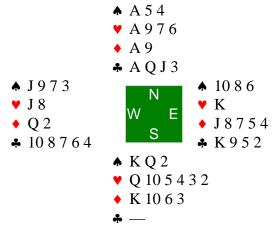
- Pass
 - 1. Splinter
 - 2. Cue bid, surplus
 - 3. Blackwood 0314, for !S
 - 4. A=0/5 or 3/5
 - 5. !S queen no !H king no !C king no !D king
 - 6. King ask by available bid
 - 7. K=0
- 7 ♠ by South

98B90FD30C35BE97F0959A523386

Board 46 **▲** KJ103 South Deals **♥** KJ2 None Vul ♦ A 5 ♣ KQ83 **♠** Q 7 **♥** A 10 9 7 3 **Q** 8 6 5 4 **◆** 10 8 6 2 ♦ KJ9 S **♣** J 7 ♣ 9542 **▲** A 9 8 6 5 2 • Q743 ♣ A 10 6 West North East South EPBot4 EPBot1 EPBot2 EPBot3 2 🛦 Pass $2 NT^1$ 3 **.** Pass Pass 4 🛦 Pass Pass Pass 1. artificial 4 ♠ by South

99039AAFF768C274C4482624EBAE

Board 47 South Deals E-W Vul

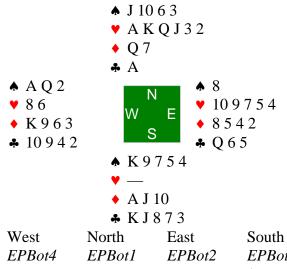


West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
			2 🔻
Pass	$2 NT^1$	Pass	3 ♦
Pass	$4 \mathrm{NT}^2$	Pass	5 ♣ ³
Pass	5 v	Pass	Pass
Pass			

- 1. artificial
- 2. Blackwood 0314, for !H
- 3. A=0/5 or 3/5
- 5 ♥ by South

A9CB8DC209189C75913E96940DC4

Board 48 South Deals E-W Vul



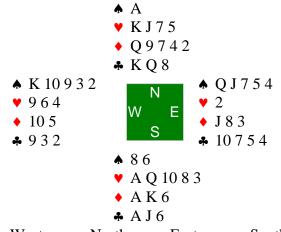
EPBot3 1 🛦 Pass 4 **.** ¹ Pass **4** ♦ ² **5** ♥⁴ Pass $4 NT^3$ Pass Pass **5** ♠ Pass Pass Pass

- 1. Splinter
- 2. Cue bid, a !D stopper
- 3. Blackwood 0314, for !S
- 4. A=2/5 or 5/5, Q(S)=0

5 ♠ by South

A929CB6345EEF0A742B94E72E4D0

Board 49South Deals
E-W Vul



West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
			1 🔻
Pass	3 ♠ ¹	Pass	$3 NT^2$
Pass	4 ♦ ³	Pass	$4 \mathrm{NT^4}$
Pass	5 ♥ ⁵	Pass	7 🕶
Pass	Pass	Pass	

- 1. Splinter
- 2. Cue bid, surplus
- 3. Cue bid, surplus
- 4. Blackwood 0314, for !H
- 5. A=2/5 or 5/5, Q(H)=0

7 ♥ by South

AAEFABC748524AA4C7FB2A30B6A3

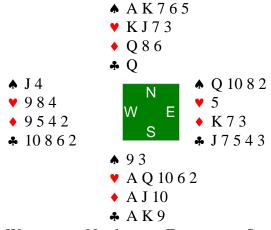
Board 50 **♦** 54 South Deals ♥ QJ97 N-S Vul A ♣ A K Q 7 6 2 **▲** AQ76 **▲** J 10 9 **♥** 643 **v** 10 **♦** 10 4 2 ♦ KJ965 S **4** 10 9 5 3 ♣ J84 ♠ K832 ♥ AK852 • Q873 **.** — West North East South EPBot4 EPBot1 EPBot2 EPBot3 1 **Y** Pass **4** ♦ ¹ $4 \, NT^2$ Pass Pass $5 \triangleq 3$ Pass 6 🔻 Pass Pass Pass 1. Splinter

- 2. Blackwood 0314, for !H
- 3. A=2/5 or 5/5, Q(H)=1

6 ♥ by South

AB2D0167CE6CB97402241AFA8268

Board 51South Deals
Both Vul



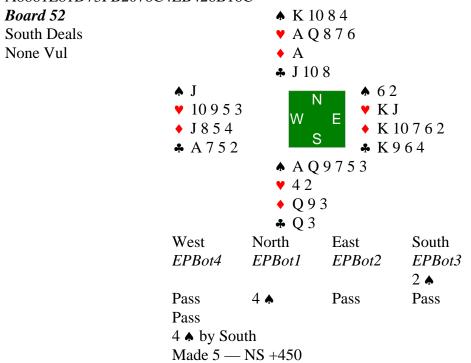
West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
			1 🔻
Pass	4 ♣¹	Pass	4 ◆ ²
Pass	$4 \mathrm{NT}^3$	Pass	5 ♣ ⁴
Pass	5 ♦	Pass	6 ♣ ⁵
Pass	7 🔻	Pass	Pass

Pass

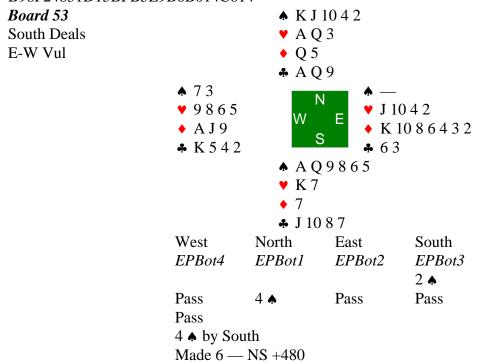
- 1. Splinter
- 2. Cue bid, surplus
- 3. Blackwood 0314, for !H
- 4. A=0/5 or 3/5
- 5. !H queen and !C king

7 ♥ by South

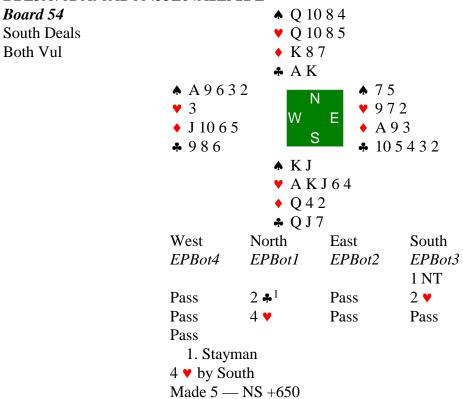
A8881E81D73FB2078C4EB426B16C



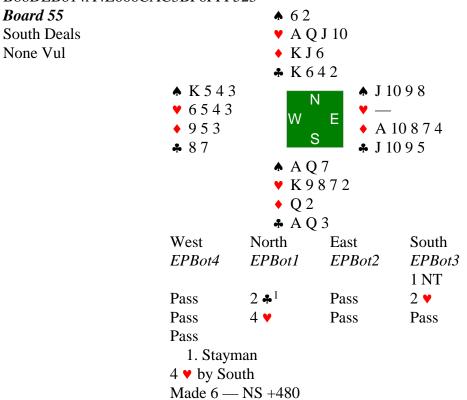
B98F24831D15BFB5E9B6B014C614



BBE3A70DA90AD00455E84A2EF2DE



B88DEB814A4E666CAC3BF6FFF523



B9022944B63D4D9D300D9A50BE84

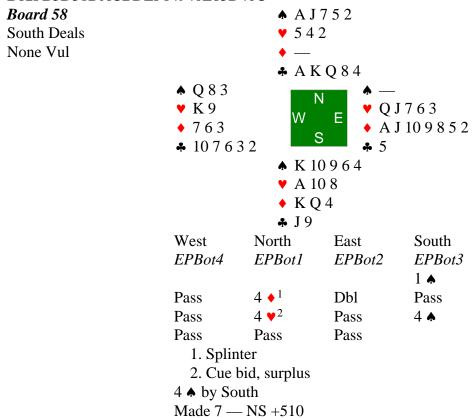
Board 56 **♦** A K 10 7 6 **♥** AQ962 South Deals E-W Vul ♦ A 7 4 **♦** Q94 ♥ J 10 7 3 **v** 854 109863 ♦ QJ2 S ♣ Q 7 4 2 ♣ AJ53 **▲** J8532 **♥** K ♦ K 5 ♣ K 10 9 8 6 West North East South EPBot4 EPBot1 EPBot2 EPBot3 Pass Pass Pass 2 **.** ¹ 1 🛦 **4** ♣² **4** ♦ ³ Pass Pass **4 ♥**⁴ Pass Pass **4** Pass Pass Pass

- 1. Reverse drury
- 2. Splinter
- 3. Cue bid, a !D stopper
- 4. Cue bid, surplus
- 4 ♠ by North

BB0EA79FA9E8F062D6C71800E24D

♠ A 5 4 Board 57 South Deals **♥** A 6 4 2 ★ K 7 6 Both Vul **♣** K Q 6 **▲** 109763 **♦** 82 ♥ Q75 **y** 9 ♦ J 10 5 ♦ 9843 S **4** 10 9 5 4 ♣ A 8 7 3 ♠ KQJ ♥ KJ1083 ♦ A Q 2 ♣ J 2 West North East South EPBot4 EPBot1 EPBot2 EPBot3 1 NT Pass 2 **♣**¹ Pass 2 🔻 Pass 6 🔻 Pass Pass Pass 1. Stayman 6 ♥ by South

B82FB3D31DACBDEF14940E83D40C



C9739B9B940BAC24D3B816BF9E1C

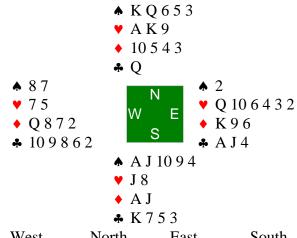
Board 59 **▲** 10 8 5 2 South Deals **v** 10 • A 7 E-W Vul ♣ A K Q 10 7 4 **↑** 7 ♥ A 6 4 ▼ KQJ7532 9432 ♦ J85 S **♣** J9862 **4** 53 **▲** KQJ9643 **9** 8 ♦ K Q 10 6 West North East South EPBot4 EPBot1 EPBot2 EPBot3

West North East South EPBot4 EPBot4 EPBot1 EPBot2 EPBot3 $1 \spadesuit$ Pass $4 \checkmark 1$ Dbl $4 \land T^2$ Pass $5 \checkmark 3$ Pass Pass Pass

- 1. Splinter
- 2. Blackwood 0314, for !S
- 3. A=2/5 or 5/5, Q(S)=0
- 5 ♠ by South

CA860913A69C88E0F1183D9E1D50

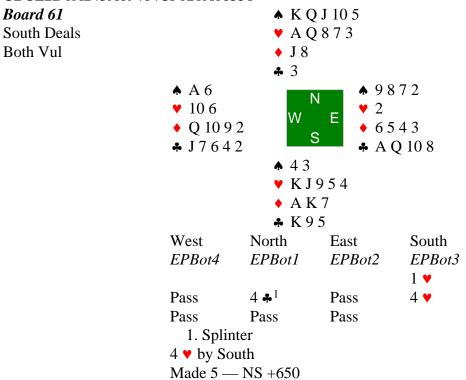
Board 60South Deals
N-S Vul



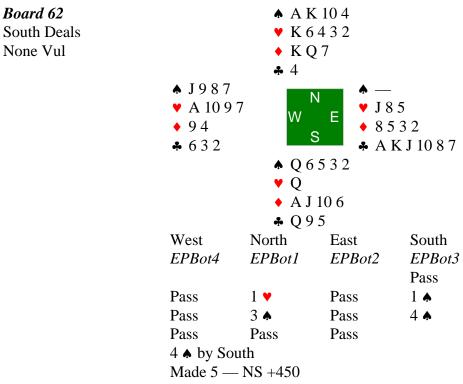
West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
			1 🛦
Pass	4 ♣¹	Pass	4 ♥ ²
Pass	$4 \mathrm{NT^3}$	Pass	5 ∨ ⁴
Pass	5 A	Pass	Pass
Pass			

- 1. Splinter
- 2. Cue bid, surplus
- 3. Blackwood 0314, for !S
- 4. A=2/5 or 5/5, Q(S)=0
- 5 ♠ by South

CBCE2D0A243A69464CF021A08358

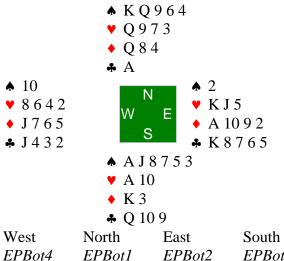


C8320AA9D232F5DEFA809D078C8C



CAAB160D90E909BE8232923C8478

Board 63South Deals
N-S Vul

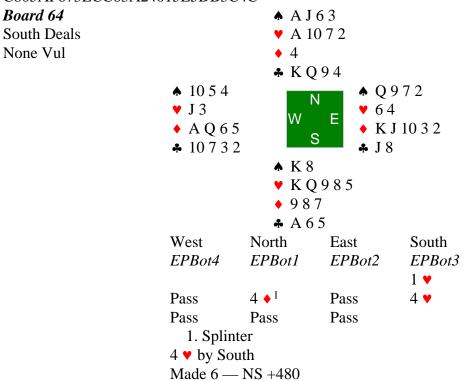


EPBot4 EPBot1 EPBot2 EPBot3 1 🛦 Pass 4 **♣**¹ Pass **4** ♦ ² $4 \, NT^3$ Pass Pass 5 **♠**⁴ Pass Pass Pass Pass

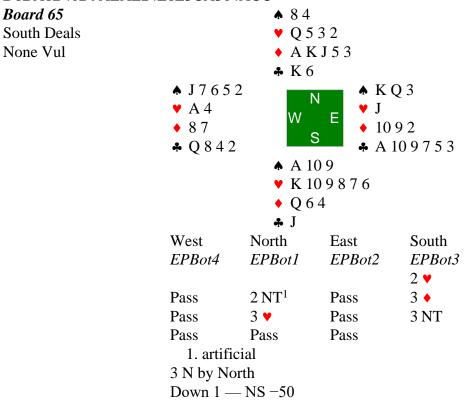
- 1. Splinter
- 2. Cue bid, a !D stopper
- 3. Blackwood 0314, for !S
- 4. A=2/5 or 5/5, Q(S)=1

5 ♠ by South

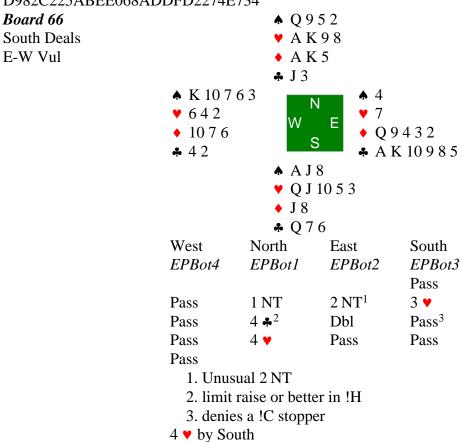
C805AF673ECC63A24015E5DB3C4C



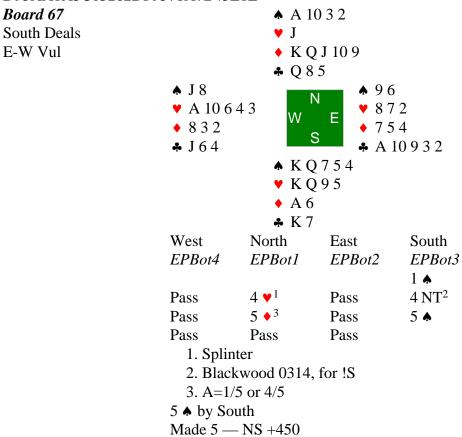
D8BA6B40D9AEAE24E6E3CA304ACC



D982C225ABEE068ADDFD2274E734

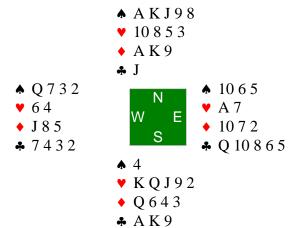


D93AA1A3C03262DF9578A7B43E1E



D81929E2274E2906DC7246B0C0EC

Board 68 South Deals None Vul



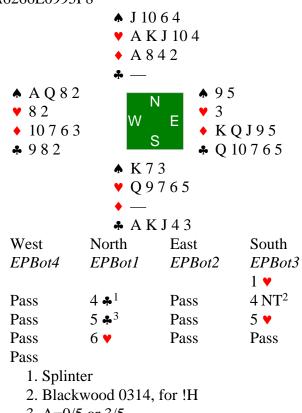
West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
			1 ♥
Pass	4 ♣¹	Pass	$4 \diamond^2$
Pass	$4 \mathrm{NT^3}$	Pass	5 ♠ ⁴
Pass	6 Y	Pass	Pass
Dogg			

- Pass
 - 1. Splinter
 - 2. Cue bid, surplus
 - 3. Blackwood 0314, for !H
 - 4. A=2/5 or 5/5, Q(H)=1

6 ♥ by South

D8C98DEE0D066CF8A6266E0995F8

Board 69 South Deals None Vul

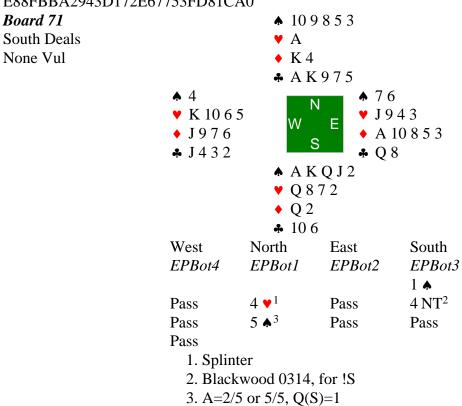


- 3. A=0/5 or 3/5
- 6 ♥ by South

E909A42322BF3A6EC68E157C44E8

▲ AQJ95 Board 70 ♥ A 7 6 3 South Deals E-W Vul • QJ ♣ Q 10 **↑** 72 **♦** 843 **v** 10 9 4 **Y** 5 ◆ 10864 ◆ K 7 5 3 S ♣ K 4 3 2 **♣** J9876 **♦** K 10 6 ♥ KQJ82 ♦ A 9 2 ♣ A 5 West North East South EPBot4 EPBot1 EPBot2 EPBot3 1 NT Pass 2 **♣**¹ Pass 2 🔻 Pass $4 \, \mathrm{NT}^2$ Pass 6NT Pass Pass Pass 1. Stayman 2. Quantitative 4 NT 6 N by South

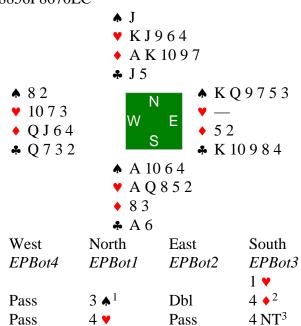
E88FBBA2943D172E67753FD81CA0



5 ♠ by South

E8A94A6407BA4AE278856F8670EC

Board 72South Deals
None Vul



Pass

Pass

6 🔻

1. Splinter

Pass

Pass

2. Cue bid, a !D stopper

5 **♠**⁴

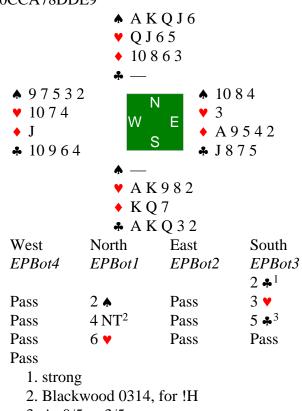
Pass

- 3. Blackwood 0314, for !H
- 4. A=2/5 or 5/5, Q(H)=1

6 ♥ by South

EA292505027CE86EF60CCA78DDE9

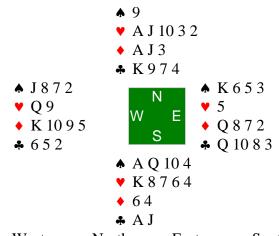
Board 73South Deals
N-S Vul



- 3. A=0/5 or 3/5
- 6 ♥ by South

E9816FB6C18E3FE6E7685CAB42C4

Board 74South Deals
E-W Vul

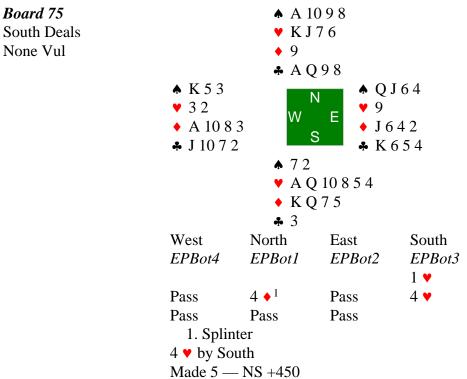


West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
			1 🔻
Pass	3 ♠ ¹	Pass	$3 NT^2$
Pass	4 ♣³	Pass	$4 \mathrm{NT^4}$
Pass	5 ♠ ⁵	Pass	6 🔻
Pass	Pass	Pass	

- 1. Splinter
- 2. Cue bid, surplus
- 3. Cue bid, a !C stopper
- 4. Blackwood 0314, for !H
- 5. A=2/5 or 5/5, Q(H)=1

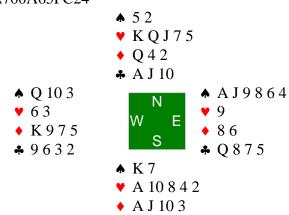
6 ♥ by South

F827C2634C241B27804EE26EF5BC



FB6F89C64FEF58628A700A65FC24

Board 76South Deals
Both Vul



♣ K4

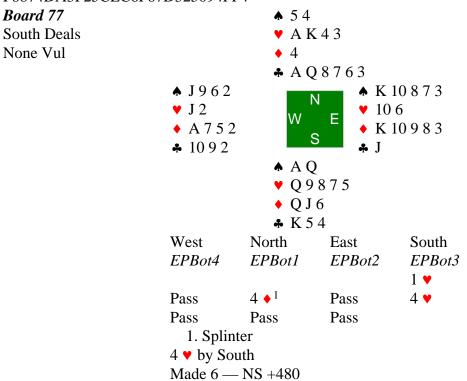
West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
			1 NT
Pass	2 •	Pass	$2 \blacktriangle^1$
Pass	$2 \mathrm{NT^2}$	Pass	3 + 3
Pass	3 🔻	Pass	3 ♠ ⁴
Pass	$3 \mathrm{NT}^5$	Pass	$4 \mathrm{NT^6}$
Pass	5 ♠ ⁷	Pass	6 Y
Pass	Pass	Pass	

- 1. Extended acceptance after NT
- 2. Cue bid, surplus
- 3. Cue bid, a !C stopper
- 4. Cue bid, a !S stopper
- 5. Cue bid, surplus
- 6. Blackwood 0314, for !H
- 7. A=2/5 or 5/5, Q(H)=1

6 ♥ by North

Down 1 — NS –100

F8874DA3F25CEC6F67D325094FF4



FA03E9660F7A434178ECB66FE4A8

Board 78 ♠ A J South Deals A J 9 8 N-S Vul ♦ J64 ♣ AJ94 ♠ Q 10 9 8 7 4 **★** K 6 3 **v** 10 7 5 ♦ A 9 8 ♦ K 10 7 2 S **4** 7632 ♣ Q 10 5 **★** 5 2 **♥** KQ6432 ♦ Q53 ♣ K8 West North East South EPBot4 EPBot1 EPBot2 EPBot3 2 🔻 Pass $2 NT^1$ Pass 3 **.** Pass 4 🕶 Pass Pass Pass 1. artificial 4 ♥ by South

F818019D67021779B0953797DEBC

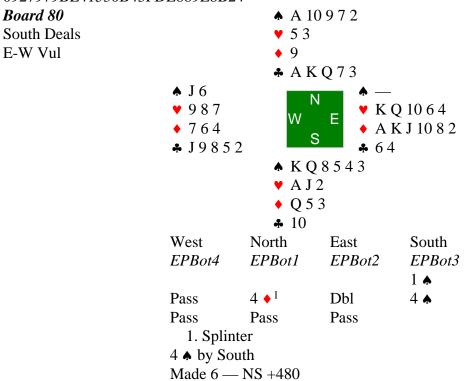
Board 79
South Deals
None Vul

▲ A K 10 9 5 **♥** K 10 ♦ A8 **♣** J954 **A** 3 **♦** J8 **v** 8752 ♥ AQ9643 ◆ Q32 ◆ J9654 S ♣ A 7 2 **4** 10 3 **♦** Q 7 6 4 2 **♥** J ◆ K 10 7 ♣ KQ86

West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
			Pass
Pass	1 NT	$2 \diamond 1$	$2 NT^2$
Pass	3 .	Pass	3 A
Pass	4 🛦	Pass	Pass
Daga			

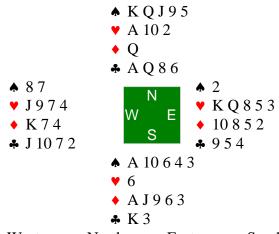
- Pass
 - 1. Multi-Landy, Multi
 - 2. Lebensohl after 1 NT
- 4 ♠ by South

0927979BE41530B43FDE889E8B24



098B1D1338843AD7FCAB16BE9944

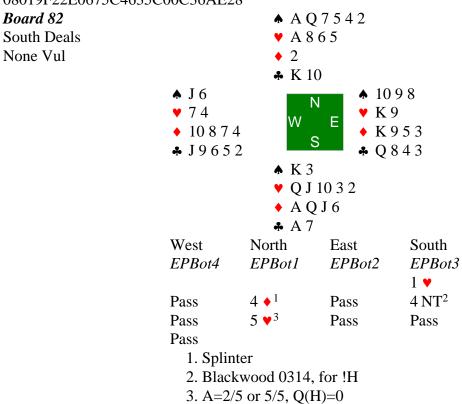
Board 81South Deals
E-W Vul



West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
			1 ^
Pass	4 ◆ ¹	Pass	4 🛦
Pass	$4 \mathrm{NT}^2$	Pass	5 ∨ ³
Pass	$5 \mathrm{NT^4}$	Pass	6 ♦ ⁵
Pass	6 A	Pass	Pass
ъ			

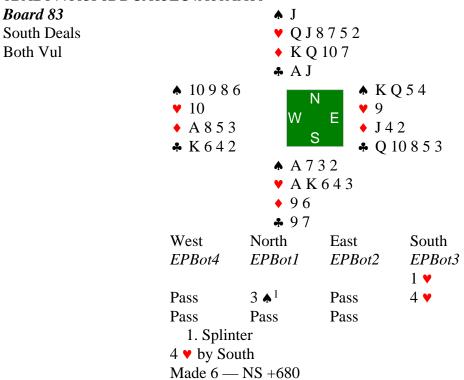
- Pass
 - 1. Splinter
 - 2. Blackwood 0314, for !S
 - 3. A=2/5 or 5/5, Q(S)=0
 - 4. King ask by 5 NT
 - 5. K=1
- 6 ♠ by South

08019F22E0675C4635C00C36AE28

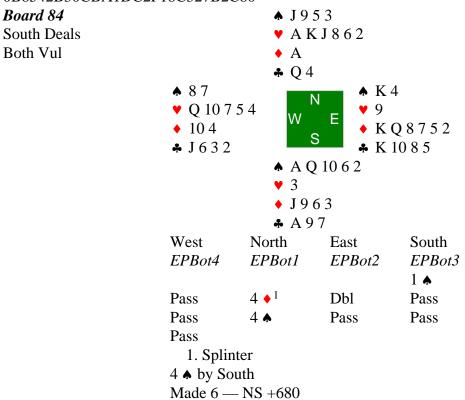


5 ♥ by South

0BAB644603F6DDCA85EC4A60AA80

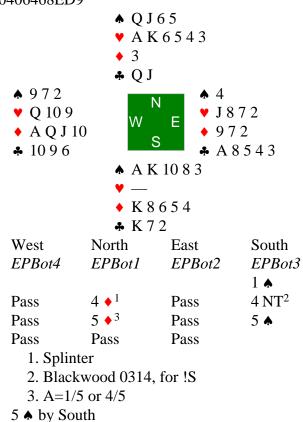


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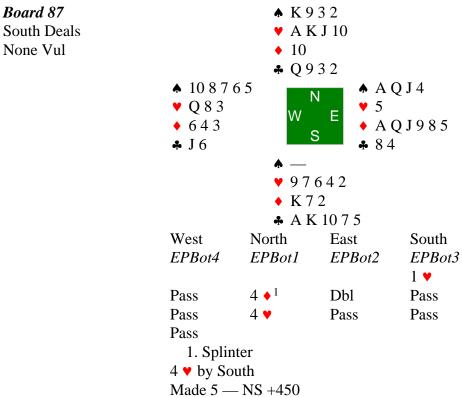
Board 85South Deals
N-S Vul



1A28BF9F694359C2C464E74EFCA8

Board 86 **♠** A **v** 10 8 7 4 South Deals N-S Vul ♦ KQ43 ♣ K Q 10 5 **★** 8753 **▲** J 10 9 6 4 **∨** K3 **♥ Q** 9 **◆** 10 8 ◆ AJ92 S ♣ A 7 6 3 2 ***** 84 **♦** K Q 2 ♥ AJ652 ♦ 765 **♣** J 9 West North East South EPBot4 EPBot1 EPBot2 EPBot3 Pass Pass 1 🔻 1 • Pass $1 \, NT^1$ 2 🔻 **3** ♠ 4 🔻 Pass Pass Pass 1. Unusual 1 NT 4 ♥ by South Down 1 — NS -100

184D017F4CC92FFEE1E4DD663723

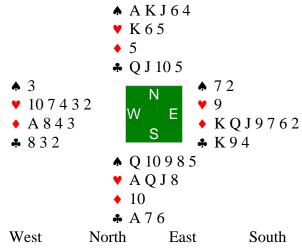


1B2DC7218AB49232A4F0D7B1185F

♠ AQ83 Board 88 South Deals ♥ KJ ♦ K 10 7 5 Both Vul ♣ K 5 2 **♦** K 6 5 **A** 2 **v** 10 8 6 4 **9** 9 5 3 2 **♦** J3 ◆ Q9864 S **4** 10 7 6 3 **♣** J98 **▲** J 10 9 7 4 ♥ A Q 7 ◆ A 2 ♣ A Q 4 West North East South EPBot4 EPBot1 EPBot2 EPBot3 1 NT Pass 2 **♣**¹ Pass 2 🛦 Pass 4 🛦 Pass Pass Pass 1. Stayman 4 ♠ by South

18250EAF2FB39EA47D0D8B36F47C

Board 89South Deals
None Vul



West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
			1 🛦
Pass	4 ♦ ¹	Dbl	Rdbl
Pass	4 ♥ ²	Pass	$4 NT^3$
Pass	5 ♠ ⁴	Pass	Pass
Dogg			

- Pass
 - 1. Splinter
 - 2. Cue bid, surplus
 - 3. Blackwood 0314, for !S
 - 4. A=2/5 or 5/5, Q(S)=1

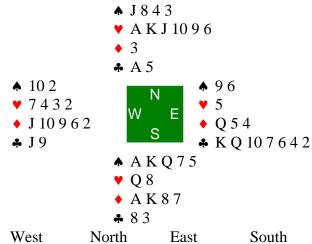
5 ♠ by South

1A87059E68917A70E28F1B24BB30

Board 90 ♠ K 5 4 2 South Deals **♥** A K 6 N-S Vul ♦ Q6 **•** A 6 5 3 **↑** 7 **▲** J98 **9** 9 8 3 2 ♥ Q 10 5 ♦ 10872 ♦ J953 S ♣ J842 **♣** Q97 **▲** A Q 10 6 3 ♥ J74 • A K 4 ♣ K 10 West North East South EPBot4 EPBot1 EPBot2 EPBot3 1 NT Pass 2 **♣**¹ Pass 2 🛦 6 NT Pass $4 \, \mathrm{NT}^2$ Pass Pass Pass Pass 1. Stayman 2. Quantitative 4 NT 6 N by South

1A8786AA00C24025B6429B3A3DF2

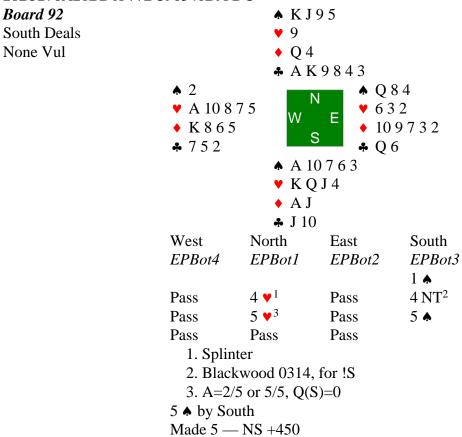
Board 91South Deals
N-S Vul



West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
			1 🛦
Pass	4 ♦ ¹	Pass	4 ♥ ²
Pass	$4 \mathrm{NT}^3$	Pass	5 ♣ ⁴
Pass	5 ♦	Pass	6 ♦ ⁵
Pass	7 🛦	Pass	Pass
ъ			

- Pass
 - 1. Splinter
 - 2. Cue bid, surplus
 - 3. Blackwood 0314, for !S
 - 4. A=0/5 or 3/5
 - 5. !S queen and !D king
- 7 ♠ by South

28B3276A21BD0F77BC96346B9FDC



2AABE70909C54B3A68A3F6306210

Board 93South Deals
N-S Vul

A Q J 8 4 2 ♥ Q J 10 9 ♦ — A K 9 6 ■ A K 9 6 ■ A K 9 6 ■ A Q J 9 8 7 ■ A Q J 9 8 7 ■ A Q J 9 8 7 ■ A A G ▼ A K 7 6 3

♣ QJ10 West North East South EPBot4 EPBot1 EPBot2 EPBot3 1 NT Pass 2 **♣**¹ 2 🔻 Pass $4 \diamond 2$ Pass Dbl 4 🔻

Pass

Pass

5 **♣**⁴

Pass

♦ K 10 5

Pass Pass

Pass

- 1. Stayman
- 2. Splinter
- 3. Blackwood 0314, for !H

 $4 NT^3$

7 🔻

4. A=0/5 or 3/5

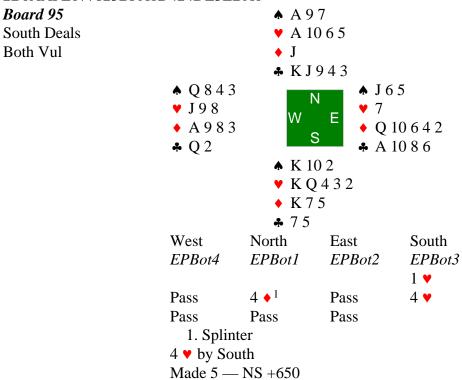
7 ♥ by South

298B9F62B2B210D41F9D2E3D15E8

Board 94 **♦** 97543 South Deals **♥** A E-W Vul ♦ QJ109 ♣ A K 7 **♦** 82 **♠** Q **∨** K98763 ♥ J 10 4 ♦ K7654 **♦** 83 S **4** 982 ♣ QJ105 ♠ A K J 10 6 ♥ Q52 ♦ A 2 **♣** 643 West North East South EPBot4 EPBot1 EPBot2 EPBot3 1 🛦 Pass **4** ♥¹ $4 \, NT^2$ Pass Pass 5 **♠**³ Pass 6 🛦 Pass Pass Pass 1. Splinter 2. Blackwood 0314, for !S 3. A=2/5 or 5/5, Q(S)=1

6 ♠ by South

2B0AAFE077823BFA1D424DE3EBA0



2805EBDE812B64C1760D287C6DDC Board 96 **▲** A 10 6 5 South Deals A J 8 6 None Vul ♦ K 10 5 ♣ K 10 ♠ KQ82 ♠ 9743 Ν **v** 74 ♥ Q 2 W ♦ Q6432 ♦ A 9 7 S **♣** 9 5 4 2 ♣ Q 7 **♠** J **♥** K 10 9 5 3 ◆ J 8 ♣ AJ863 West North East South EPBot4 EPBot1 EPBot2 EPBot3 Pass 2 • Pass 1 NT Pass Pass $2 NT^1$ Pass 3 **♣**²

Pass Pass

Pass

1. Extended acceptance after NT

Pass

Pass

3 **▲**⁴

Pass

2. Cue bid, a !C stopper

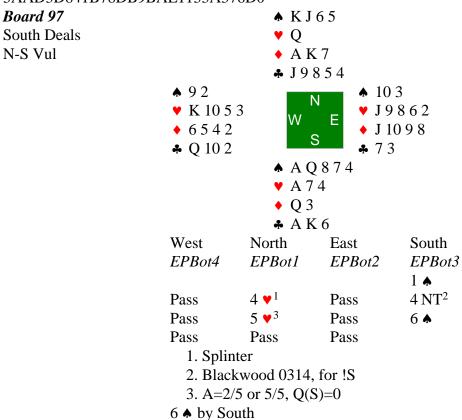
 $3 \diamond 3$

4 🔻

- 3. Cue bid, a !D stopper
- 4. Cue bid, a !S stopper

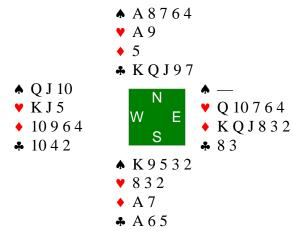
4 ♥ by North

3AAD3D841B78DB9BAE1133A376D0



3B0DB3D3F3D88B221F19B518A2A0

Board 98South Deals
Both Vul

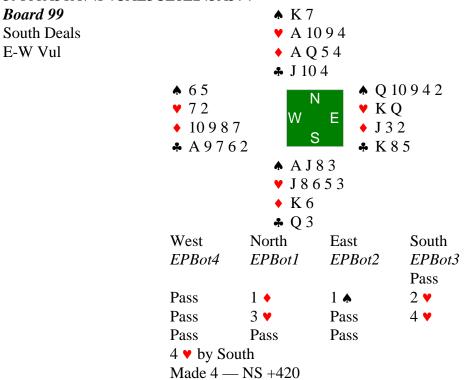


West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
			1 🛦
Pass	4 ♦ ¹	Dbl	Pass
Pass	4 ♥ ²	Pass	$4 NT^3$
Pass	5 ♠ ⁴	Pass	6 A
Dbl	Pass	Pass	Pass

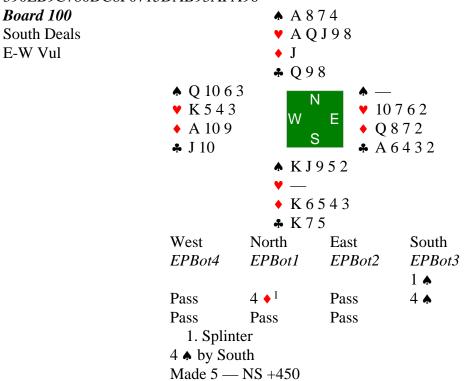
- 1. Splinter
- 2. Cue bid, surplus
- 3. Blackwood 0314, for !S
- 4. A=2/5 or 5/5, Q(S)=1

6 ♠× by South

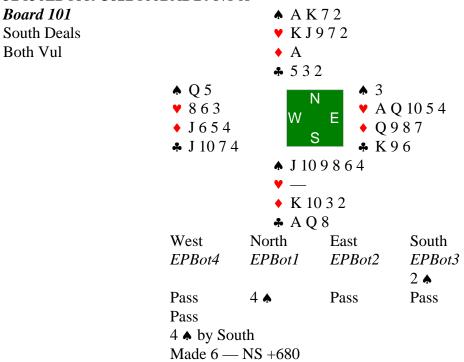
39801A51A74F4CAE3CE8E243A574



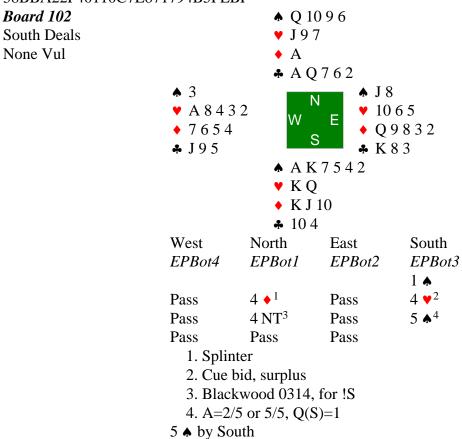
390EB9C780DC8F0715DAB93AFA96



3B150ED1889C82B100BADB987F0F

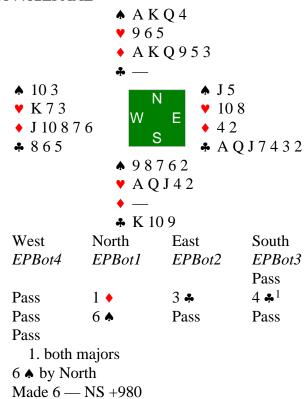


38BBA22F40110C7E871794B5FEBF

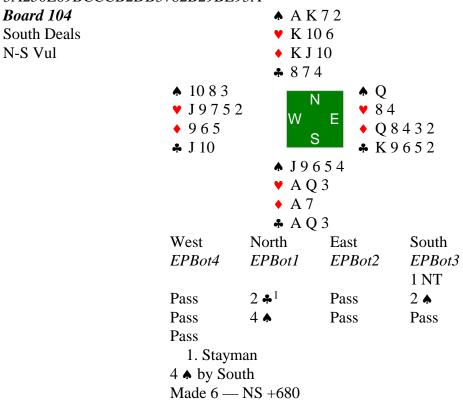


382A392A66D58994B684482EFAAE

Board 103South Deals
None Vul



3A250E69BCCCB2DB3782B29BE93A



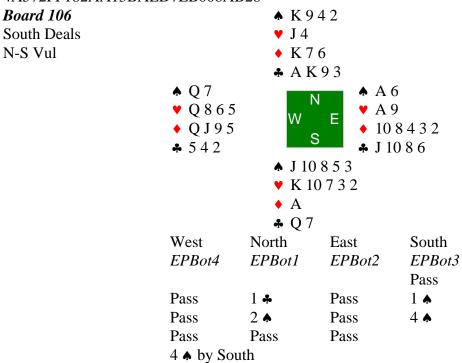
486387E00FE7D362885E14CFA57C

Board 105South Deals
None Vul

♠ J 5 ♥ KJ74 **♦** 7 ♣ A K J 10 9 4 ♠ Q 10 9 4 **▲** A 8 6 2 **v** 2 **9** 9 6 5 ♦ K 10 5 3 ♦ J642 S ♣ Q 7 5 2 ***** 86 **★** K 7 3 ♥ A Q 10 8 3 ♦ AQ98 **4** 3 West North East South EPBot4 EPBot1 EPBot2 EPBot3 1 **Y** Pass **4** ♦ ¹ $4 \, NT^2$ Pass Pass 5 **♥**³ Pass 6 🔻 Pass Pass Pass 1. Splinter 2. Blackwood 0314, for !H 3. A=2/5 or 5/5, Q(H)=0

6 ♥ by South

4A572FF182AA13BAED7EB008AB28



4B810CAF8A06524AFBACB32238D9 **Board 107 ★** K 10 4 3 South Deals ♥ A K J 10 8 Both Vul **•** 10 ♣ Q 7 5 **↑** 72 ♠ 98 **v** 753 **9** 9 2 ♦ A 9 5 4 ◆ J8732 S ♣ J 10 9 8 4 ♣ K 6 3 **♠** AQJ65 ♥ Q64 ♦ K Q 6 ♣ A 2 West North East South EPBot4 EPBot1 EPBot2 EPBot3 1 🛦 Pass **4** ♦ ¹ Pass **4** ♥²

> Pass Pass

> Pass

- 1. Splinter
- 2. Cue bid, surplus
- 3. Blackwood 0314, for !S

 $4 NT^3$

6 ♠

Pass

Pass

5 **♠**⁴

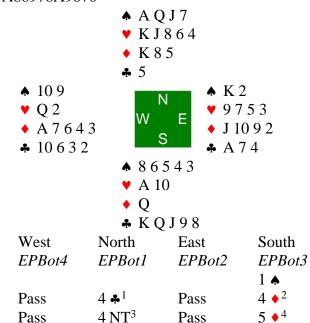
Pass

4. A=2/5 or 5/5, Q(S)=1

6 ♠ by South

4B2A453D01E0D1851A88978A9870

Board 108South Deals
Both Vul



Pass

Pass

Pass Pass

- 1. Splinter
- 2. Cue bid, a !D stopper

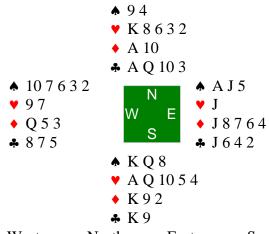
5 ♠

- 3. Blackwood 0314, for !S
- 4. A=1/5 or 4/5
- 5 ♠ by South

Down 1 — NS -100

486B81A75EEB318CFCCE642EC7C2

Board 109South Deals
None Vul

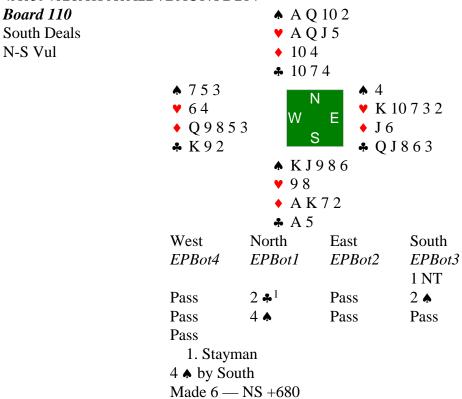


West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
			1 NT
Pass	2 •	Pass	$2 NT^1$
Pass	$3 NT^2$	Pass	4 ♣ ³
Pass	4 ♦ ⁴	Pass	4 💙
Pass	Pass	Pass	

- 1. Extended acceptance after NT
- 2. Cue bid, surplus
- 3. Cue bid, a !C stopper
- 4. Cue bid, a !D stopper

4 ♥ by South

4A0594028A1FA0A2D7BAC17FD214



5ABD048D2D6762D388E2CADB60DE

Board 111 ♠ KJ ♥ KQ75 South Deals N-S Vul ♦ AQJ2 **♣** 10 8 4 **♦** 86542 **▲** 1093 **v** 842 **♥** A 9863 **♦** 754 S ♣ K73 **4** 9652 **♠** A Q 7 ♥ J 10 9 6 3 ♦ K 10 ♣ A Q J West North East South EPBot4 EPBot1 EPBot2 EPBot3 1 NT Pass 2 **♣**¹ Pass 2 🔻 Pass $4 \, \mathrm{NT}^2$ Pass 6NT Pass Pass Pass 1. Stayman 2. Quantitative 4 NT 6 N by South Made 6 — NS +1440

59B38D11495C309405B4104ADDBA

♦ Q975 **Board 112** South Deals **∨** KJ74 E-W Vul ♦ AQ95 ♣ A **A** 3 **▲** J 10 4 Ν ♥ A 9 6 2 **Q** 10 8 5 3 ♦ K 10 3 **♦** 876 S **4** 109865 **4** 4 2 **▲** AK862 ♦ J42 **♣** KQJ73 West North East South EPBot4 EPBot1 EPBot2 EPBot3 1 🛦 Pass **4** ♣¹ Pass 4 🛦 **5 ♥**³ Pass $4 \, \mathrm{NT}^2$ Pass Pass 6 🛦 Pass Pass Pass 1. Splinter 2. Blackwood 0314, for !S

- 3. A=2/5 or 5/5, Q(S)=0
- 6 ♠ by South

5B0681E94EE9E12260BB7F3604D0 **Board 113 ▲** A 8 4 3 South Deals **♥** A K J 3 Both Vul ♦ A 4 3 **4** 65 ♠ Q 10 9 2 **♦** J 7 5 **v** 654 ♦ K9872 • Q 10 6 S **4** 732 ♣ AJ84 **∧** K 6 ♥ Q 10 9 8 7 **♦** J 5 **♣** K Q 10 9 West North East South EPBot4 EPBot1 EPBot2 EPBot3 Pass

> Pass 1. Extended acceptance after NT

1 NT

 $2 NT^1$

4 🔻

Pass

Pass

Pass

2 •

 $3 NT^2$

Pass

- 2. Cue bid, surplus
- 4 ♥ by North

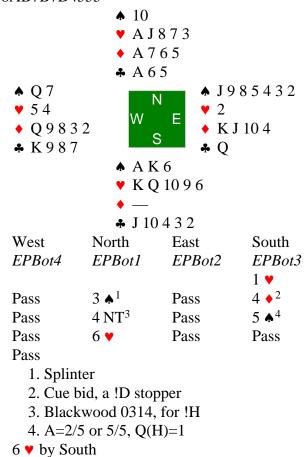
Pass

Pass

Pass

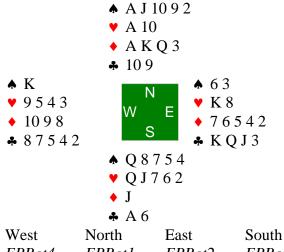
688BACE64D2D6444C8AB7B7D4555

Board 114South Deals
None Vul



6901D2A22A0F3F9CA465B4B47224

Board 115South Deals
E-W Vul



west	NOLIII	East	Souni
EPBot4	EPBot1	EPBot2	EPBot3
			Pass
Pass	1 🛦	Pass	4 ♦ ¹
Pass	4 ♥ ²	Pass	$4 \mathrm{NT}^3$
Pass	5 4 4	Pass	5 A
Pass	6 A	Pass	Pass
_			

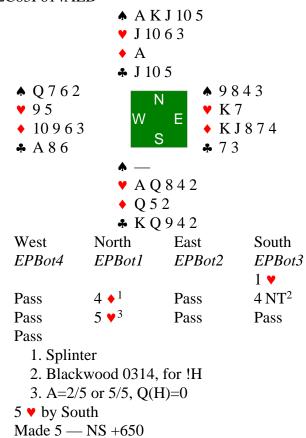
Pass

- 1. Splinter
- 2. Cue bid, surplus
- 3. Blackwood 0314, for !S
- 4. A=0/5 or 3/5

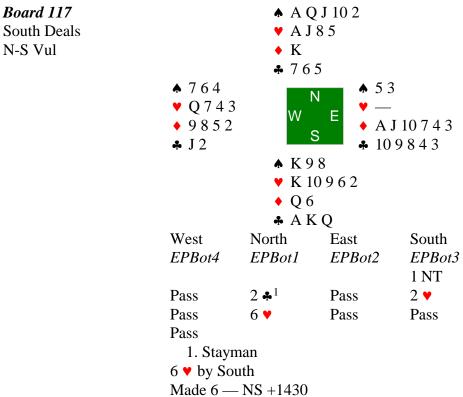
6 ♠ by North

6B2411ED030B7960D2C83F614AED

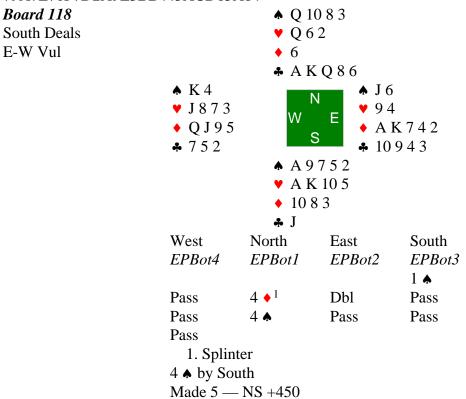
Board 116South Deals
Both Vul



7A09AD35082AA282FBE743FA7A20



79A7E70F7D2A9E3BB443ACD63A84

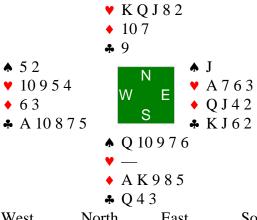


79E3A121C66E7CCA462A7C90CD1B

♠ Q62 **Board 119** South Deals ♥ J 8 7 3 E-W Vul ♦ A K Q 4 ♣ A 2 **↑** 10975 **▲** AJ83 **9** 5 **4** 4 2 W ♦ 10953 → J 7 S ♣ J 10 8 7 6 **4** 9 5 4 **∧** K4 ♥ A K Q 10 6 **♦** 862 **♣** K Q 3 West North East South EPBot4 EPBot1 EPBot2 EPBot3 1 NT Pass 2 **♣**¹ Pass 2 🔻 Pass 6 **Y** Pass Pass Pass 1. Stayman 6 ♥ by South

7B1C0E8142B4BF0C949AFC3119C2

Board 120South Deals
Both Vul



▲ A K 8 4 3

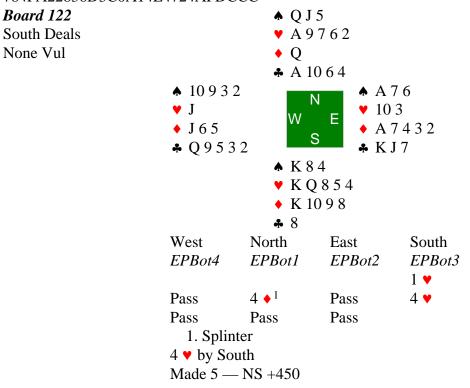
West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
			1 🛦
Pass	4 ♣¹	Pass	$4 \diamond^2$
Pass	$4 \mathrm{NT^3}$	Pass	5 ♦ ⁴
Pass	5 A	Pass	Pass
Pass			

- 1. Splinter
- 2. Cue bid, a !D stopper
- 3. Blackwood 0314, for !S
- 4. A=1/5 or 4/5
- 5 ♠ by South

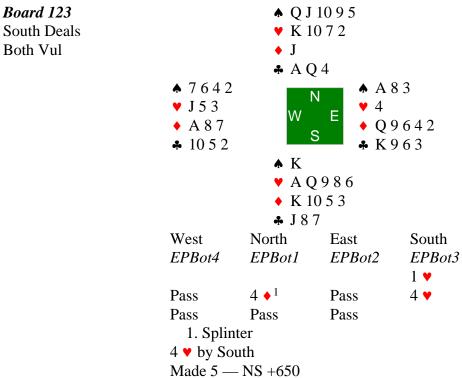
7802F5278D9BB78EF2DE0A90E01C

♠ A Q 5 2 **Board 121** South Deals **♥** AJ85 None Vul **♦** 10 5 ♣ Q 10 9 **★** K 7 6 3 **♥** K 9 7 10642 ♦ K Q 9 → J862 S **4** 4 3 2 ♣ A8765 **▲** J 10 9 8 4 ♥ Q3 • A 7 4 3 ♣ K J West North East South EPBot4 EPBot1 EPBot2 EPBot3 Pass Pass 1 🛦 1 ♣ Pass Pass 2 🛦 Pass 4 🛦 Pass Pass Pass 4 ♠ by South

784FA22836D3C0A14E4724AFDCCC

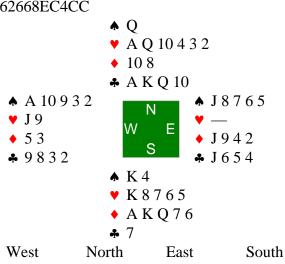


7B6B8E23350C2269C9E23CD37EC0



88C3A3037ECBFC686162668EC4CC

Board 124 South Deals None Vul

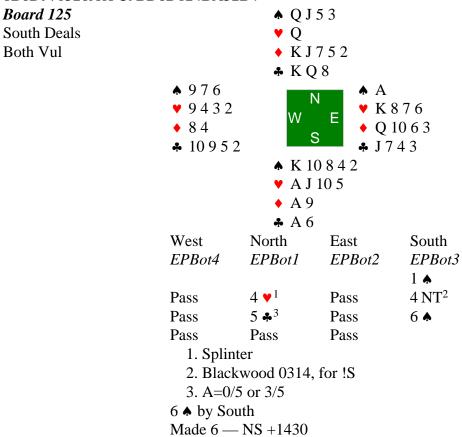


west	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
			1 🔻
Pass	3 ♠ ¹	Pass	$3 NT^2$
Pass	4 ♦ ³	Pass	$4 \mathrm{NT^4}$
Pass	5 ♠ ⁵	Pass	6 y
Pass	Pass	Pass	

- 1. Splinter
- 2. Cue bid, surplus
- 3. Cue bid, surplus
- 4. Blackwood 0314, for !H
- 5. A=2/5 or 5/5, Q(H)=1

6 ♥ by South

8B6D970326A0FC9BD6D124BA32B4



8A859C2B1E18B4A66E31D0F34BBB

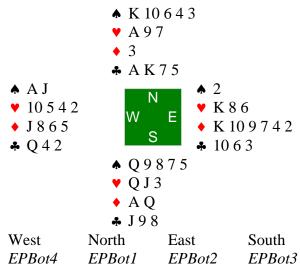
♠ QJ106 **Board 126** South Deals **♥** A 3 N-S Vul ♦ KJ7 ♣ Q432 **♦** 54 **↑** 73 ♥ KJ105 **9** 9 6 4 2 **♦** 654 ◆ Q 10 3 2 S ♣ K 10 9 5 **♣** J 8 7 **▲** AK982 ♥ Q87 ♦ A 9 8 ♣ A 6 West North East South

EPBot4EPBot1EPBot2EPBot31 NTPass $2 \clubsuit^1$ Pass $2 \clubsuit$ Pass $4 \spadesuit$ PassPassPass

1. Stayman 4 ♠ by South

88C31FA0E53E8D958F16B73C2A7C

Board 127South Deals
None Vul



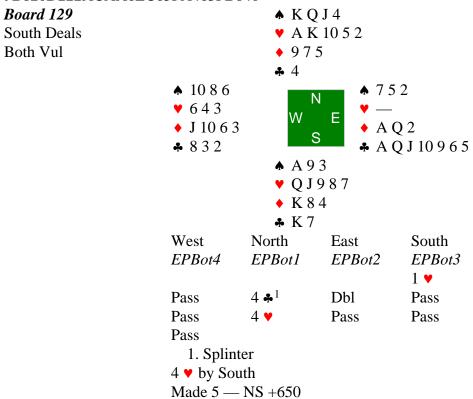
Pass $4
ightharpoonup^{-1}$ Pass $5
ightharpoonup^{-3}$ Pass Pass Pass

- 1. Splinter
- 2. Blackwood 0314, for !S
- 3. A=1/5 or 4/5
- 5 ♠ by South

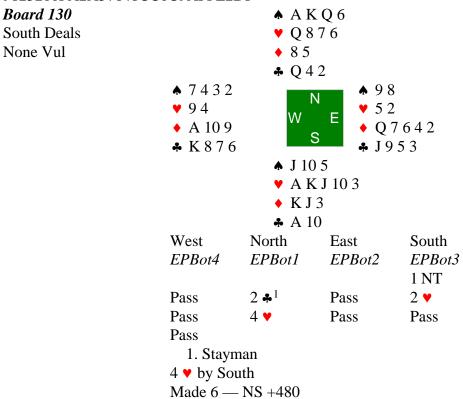
9A273D9D7C02DAD88E1DA055BBB0

Board 128 ▲ A K 10 6 South Deals **v** 10 7 N-S Vul ♦ KQJ76 ♣ A 3 **♦** 98 **♦** J4 ♥ KJ32 **V** Q 9 8 6 4 ♦ 983 **◆** 10 5 2 S ♣ J 8 5 2 **4** 10 9 7 ♠ Q7532 **♥** A 5 ♦ A4 ♣ KQ64 West North East South EPBot4 EPBot1 EPBot2 EPBot3 1 NT Pass 2 **♣**¹ Pass 2 🛦 Pass $4 \, \mathrm{NT^2}$ Pass Pass Pass 1. Stayman 2. Quantitative 4 NT 4 N by South

9B820D222ACAA6EC65FA463FB840

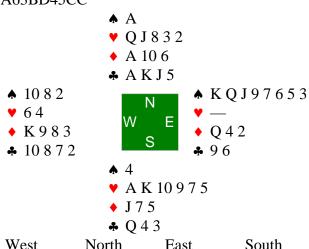


9825200FA2A57648CC0C9AFFE2DF



982B674D43E866C4607A63BD45CC

Board 131South Deals
None Vul



west	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
			2 🔻
Pass	$2 \mathrm{NT^1}$	4 🛦	Pass
Pass	$4 \mathrm{NT}^2$	Pass	5 ∨ ³
Pass	$5 \mathrm{NT^4}$	Pass	6 ♣ ⁵
Pass	7 🕶	Pass	Pass
ъ			

Pass

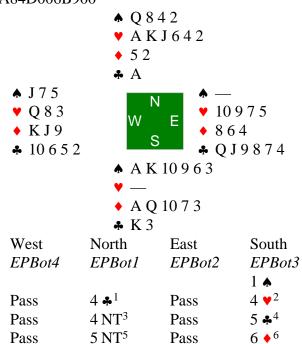
- 1. artificial
- 2. Blackwood 0314, for !H
- 3. A=2/5 or 5/5, Q(H)=0
- 4. King ask by 5 NT
- 5. K=0

7 ♥ by South

Down 1 — NS -50

998B8D3ACE989E36DA84D006B900

Board 132South Deals
E-W Vul



Pass

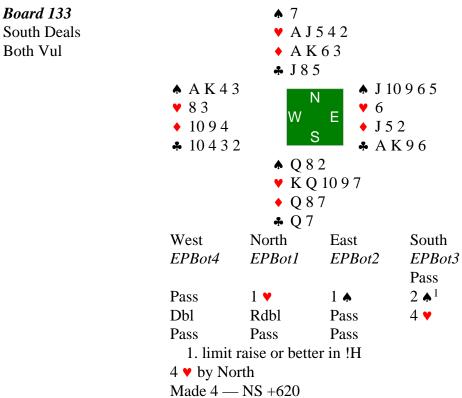
Pass

- Pass Pass
 - 1. Splinter
 - 2. Cue bid, surplus
 - 3. Blackwood 0314, for !S

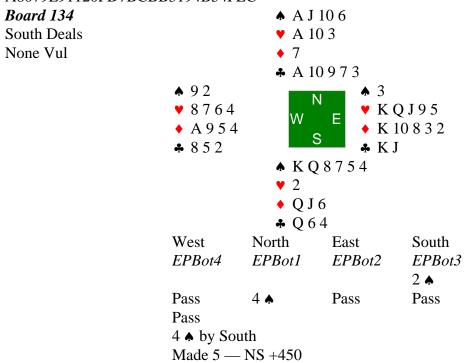
7 ♠

- 4. A=0/5 or 3/5
- 5. King ask by 5 NT
- 6. K=1
- 7 ♠ by South

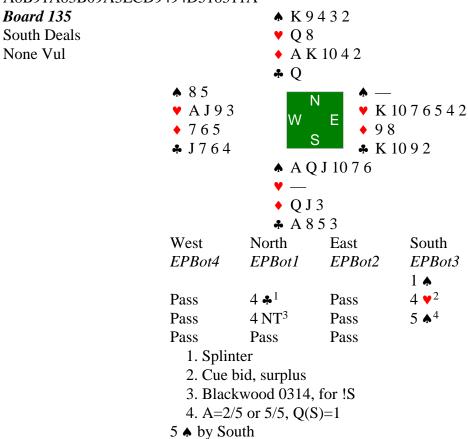
ABC6E6AD43686ABF2D5643C8F480



A8079E91120FD7BCBB3194B54FEC



A8B91A83B09A3ECD9494D518311A

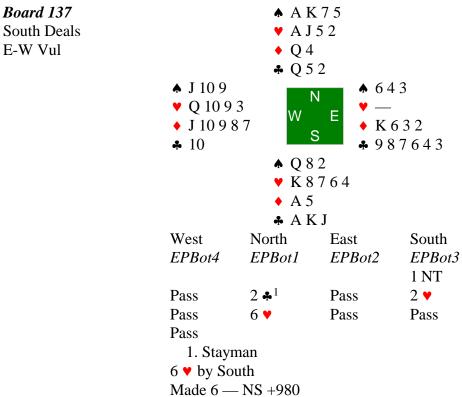


BBB647A4ED967EE268C84625C080

Board 136 **♠** 4 **∨** K 6 5 3 2 South Deals Both Vul ♦ AKQ1054 **♣** K **▲** J863 **★** K 9 7 5 Ν **♥** A 9 **v** 10 **♦** 76 **♦** 832 S ♣ Q7632 ♣ A 10 9 8 5 ♠ A Q 10 2 ♥ QJ874 ♦ J 9 ♣ J4 West North East South EPBot4 EPBot1 EPBot2 EPBot3 Pass Pass 1 🔻 1 • Pass Pass 4 🕶 Pass Pass Pass

4 ♥ by South

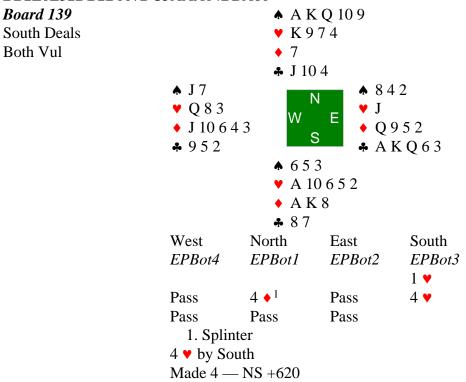
B90925B3CDFCFEAE2E660B627687



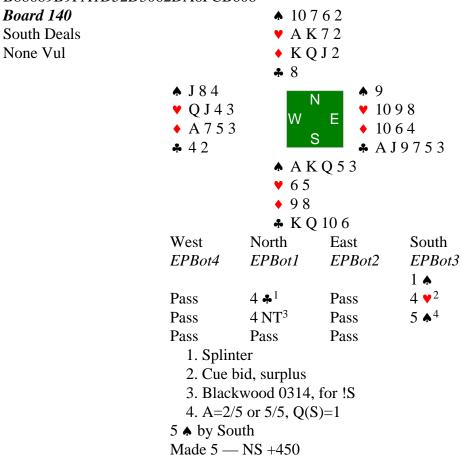
BACD28416A31824C28F19E29EEEE

♠ K 10 7 4 **Board 138** ♥ AQ98 South Deals N-S Vul ♦ A 8 5 3 2 **↑** A 6 3 2 **♠** QJ8 **v** 10 6 ♦ Q 10 9 6 ♦ KJ74 ♣ K87 ♣ J9532 **♦** 95 ▼ KJ7432 ♣ A Q 10 6 4 West North East South EPBot4 EPBot1 EPBot2 EPBot3 2 🔻 Pass Pass 4 🕶 Pass Pass 4 ♥ by South Made 6 — NS +680

BB2E0E32DB2B007DC5AAA04BBA60

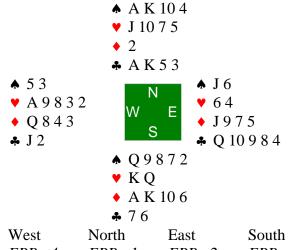


B88689B9FA1D52D3062DA6FCB608



C83323A64C02BEB68D51CF16F7B8

Board 141 South Deals None Vul

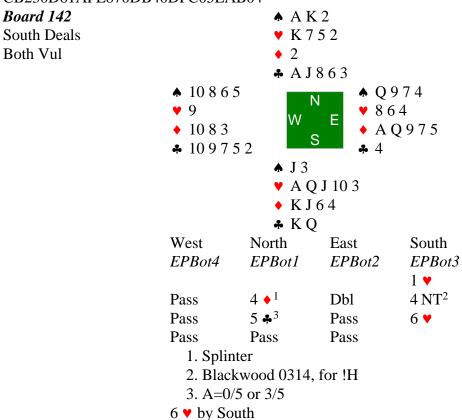


EPBot4 EPBot1 EPBot2 EPBot3 1 🛦 Pass **4** ♦ ¹ Pass **4** ♥² **5** ♦ ⁴ Pass $4 NT^3$ Pass Pass 6 🛦 Pass Pass

- Pass
 - 1. Splinter
 - 2. Cue bid, surplus
 - 3. Blackwood 0314, for !S
 - 4. A=1/5 or 4/5

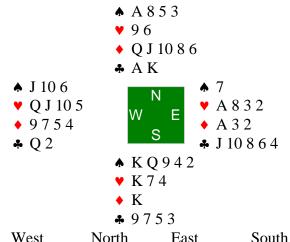
6 ♠ by South

CB230D61AFE870DB40DFC05EAB04



C917ABB0F2F28D126DC23DAE1594

Board 143South Deals
E-W Vul

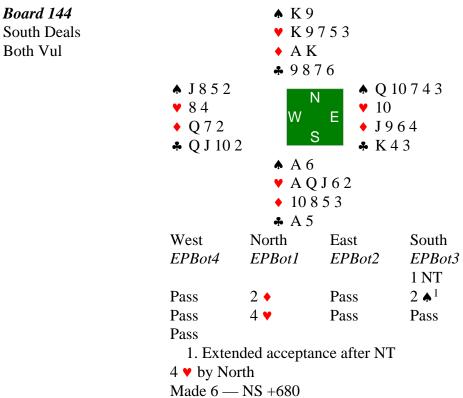


west	Norui	East	South
EPBot4	EPBot1	EPBot2	EPBot3
			Pass
Pass	1 •	Pass	1 🛦
Pass	3 A	Pass	$4 \mathrm{NT^1}$
Pass	5 ♥ ²	Pass	5 A
Pass	Pass	Pass	
1 D1 1	1.001.4	C IC	

- 1. Blackwood 0314, for !S
- 2. A=2/5 or 5/5, Q(S)=0

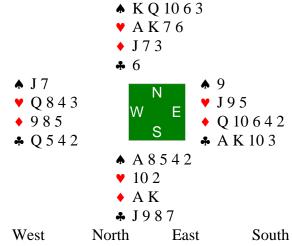
5 ♠ by South

CBA50668E05C03FF4BA3CD724EE8



C882023CD92E55B5C90F94BC3AAC

Board 145South Deals
None Vul

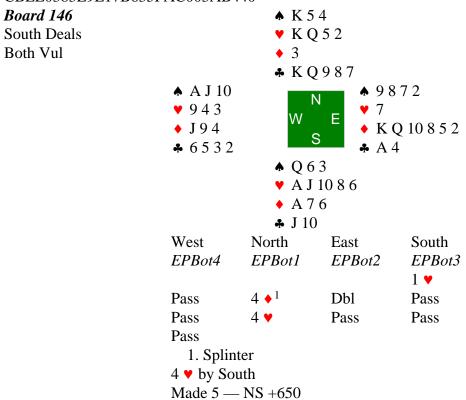


EPBot4 EPBot1 EPBot2 EPBot3 1 🛦 Pass **4** ♣¹ **4** ♦ ² Pass **5** ♥⁴ Pass $4 NT^3$ Pass Pass 6 ♠ Pass Pass Pass

- ass
- 1. Splinter
- 2. Cue bid, a !D stopper
- 3. Blackwood 0314, for !S
- 4. A=2/5 or 5/5, Q(S)=0

6 ♠ by South

CBEE0383E9E17B635FAC003AB440



C80321396D7EC703E6AF9E4CFCE4

Board 147
South Deals
None Vul

A K Q 8

✓ A 9 8 4

✓ Q

A 9 8 6

✓ Q 10 3

✓ 9 7 2

* 432 S

♥ KJ762◆ AK8◆ KQJ

♦ J 10 4

4 10 7 5

◆ J 10 6 5 4 3

y 5

West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
			1 NT
Pass	2 ♣ ¹	Pass	2 🔻
Pass	4 ♦ ²	Pass	4 💙
Pass	$4 \mathrm{NT}^3$	Pass	5 ♥ ⁴
Pass	6 ♥	Pass	Pass

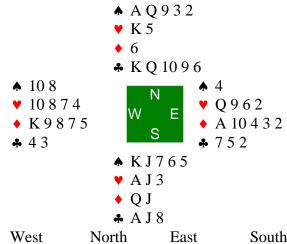
Pass

- 1. Stayman
- 2. Splinter
- 3. Blackwood 0314, for !H
- 4. A=2/5 or 5/5, Q(H)=0

6 ♥ by South

D82D8713A1FF17F5B69B867C2C1E

Board 148South Deals
None Vul



West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
			1 NT
Pass	2 🔻	Pass	$2 NT^1$
Pass	4 ◆ ²	Pass	4 ♠
Pass	$4 \mathrm{NT^3}$	Pass	5 ♣ ⁴
Pass	6 ^	Pass	Pass
D			

Pass

- 1. Extended acceptance after NT
- 2. Splinter
- 3. Blackwood 0314, for !S
- 4. A=0/5 or 3/5

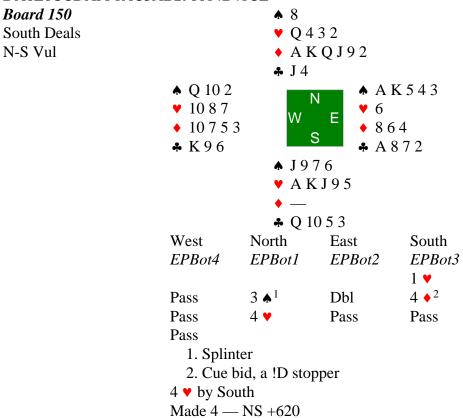
6 ♠ by South

D8EA096620CF84AEEEDD3601046C

♠ KJ543 **Board 149 ♥** K 10 9 4 3 South Deals None Vul ♦ A K **4** 10 **▲** A 10 7 6 **♠** Q 2 **y** 5 **Y** 6 W ♦ Q953 108762 S **♣** J932 ♣ AQ875 **♦** 98 ♥ AQJ872 → J 4 **♣** K 6 4 West North East South EPBot4 EPBot1 EPBot2 EPBot3 **1 ♥** Pass **4** ♣¹ Pass 4 🕶 **5** ♦ ³ Pass $4 \, \mathrm{NT}^2$ Pass Pass **5** 🗸 Pass Pass Pass 1. Splinter

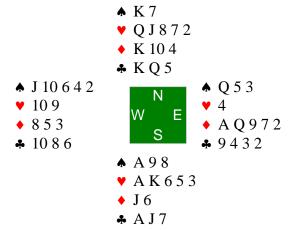
- 2. Blackwood 0314, for !H
 - 3. A=1/5 or 4/5
- 5 ♥ by South

DA6E6CCDAFF1AC3AB298614B41CE



D9A52347C9F0B68C05E86FD26EC6

Board 151South Deals
E-W Vul



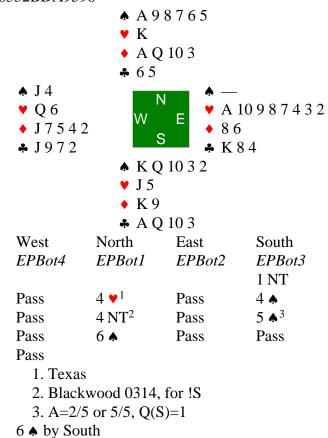
West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
			1 NT
Pass	2 •	Dbl	$2 NT^1$
Pass	3 ♣ ²	Pass	$3 \wedge^3$
Pass	$3 NT^4$	Pass	4 ♣ ⁵
Pass	4 ♦ ⁶	Pass	4 💙
Pass	Pass	Pass	

- 1. Extended acceptance after NT
- 2. Cue bid, a !C stopper
- 3. Cue bid, a !S stopper
- 4. Cue bid, a !D stopper
- 5. Cue bid, a !C stopper
- 6. Cue bid, a !D stopper

4 ♥ by South

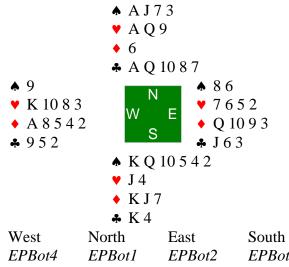
EB158EB5E8951C1218332BDA9598

Board 152South Deals
Both Vul



E90FB9872AB7C47F1B529CAD369C

Board 153South Deals
E-W Vul

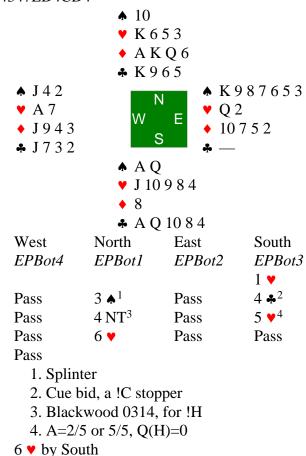


Pass $4
ightharpoonup^{1}$ Pass $4
ightharpoonup^{1}$ Pass $4
ightharpoonup^{1}$ Pass $5
ightharpoonup^{3}$ Pass $5
ightharpoonup^{3}$ Pass Pass Pass

- 1. Splinter
- 2. Blackwood 0314, for !S
- 3. A=1/5 or 4/5
- 5 ♠ by South

F9B14391EC256F69744347ED4CD4

Board 154South Deals
E-W Vul



Down 1 — NS -50

FB9F1C1B833EF6496E02F9BB8990

♠ KQ106 **Board 155** South Deals ♥ J863 Both Vul **•** 9 ♣ A Q J 4 **♦** 95 **★** 8 7 **v** 10 9 5 4 ♥ A K Q 2 ◆ Q8543 ♦ J62 S ♣ K 2 **4** 10 9 7 6 **▲** AJ432 **v** 7 ♦ A K 10 7 ***** 853 West North East South EPBot4 EPBot1 EPBot2 EPBot3 1 🛦 Pass **4** ♦ ¹ Pass 4 🛦 Pass Pass Pass 1. Splinter 4 ♠ by South