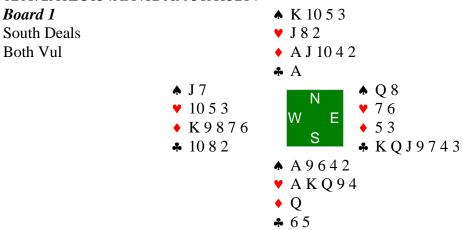
0BA72A6EC634AA48DA9931A63284



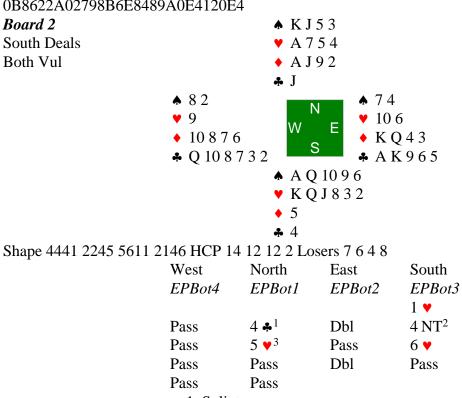
Shape 4351 2227 5512 2353 HCP 13 8 15 4 Losers 7 7 5 10

West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
			1 🛦
Pass	4 ♣¹	Pass	4 ♦ ²
Pass	4 🛦	Pass	$4 \mathrm{NT}^3$
Pass	5 4 4	Pass	6 ♠
Pass	Pass	Pass	

- 1. Splinter
- 2. Cue bid, a !D stopper
- 3. Blackwood 0314, for !S
- 4. A=0/5 or 3/5

6 ♠ by South

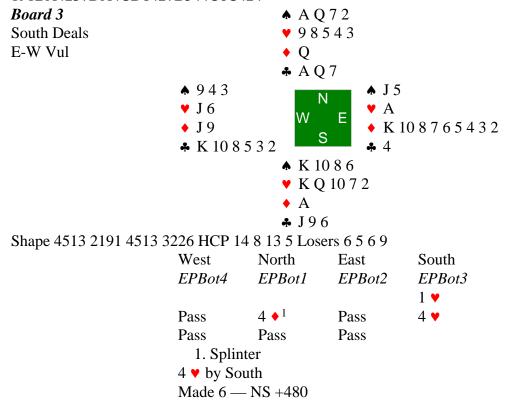
0B8622A02798B6E8489A0E4120E4



- 1. Splinter
- 2. Blackwood 0314, for !H
- 3. A=2/5 or 5/5, Q(H)=0

6 ♥× by South

191BA4237DA4CD8427B544C6C424



1B2D0FE42D4960000058F12FD2D0

Board 4 **▲** A K J 8 7 4 South Deals **∨** K 10 8 7 Both Vul • Q ♣ K4 ♠ Q 5 3 2 **▲** 1096 **y** 5 **♥** 632 **♦** 10 6 987532 ♣ Q 9 8 7 6 2 **4** 3 ♥ A Q J 9 4 ◆ A K J 4 ♣ AJ105

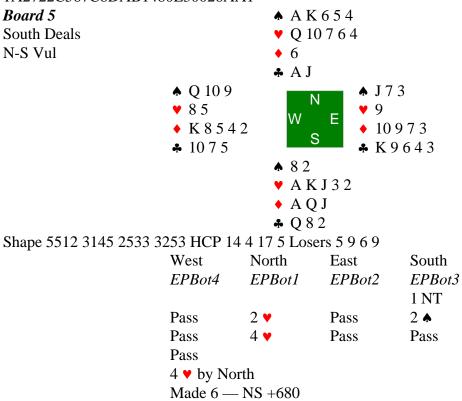
Shape 6412 3361 0544 4126 HCP 16 0 20 4 Losers 5 10 4 7

West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
			1 🔻
Pass	4 ♦ ¹	Pass	$4 \mathrm{NT}^2$
Pass	5 ♥ ³	Pass	$5 \mathrm{NT^4}$
Pass	6 ♥ ⁵	Pass	7 💙
Pass	Pass	Pass	

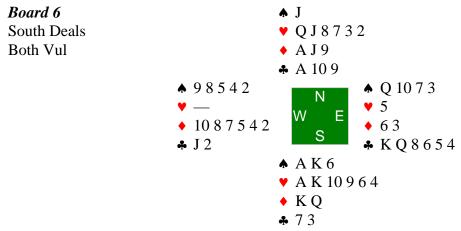
- 1. Splinter
- 2. Blackwood 0314, for !H
- 3. A=2/5 or 5/5, Q(H)=0
- 4. King ask by 5 NT
- 5. K=2

7 ♥ by South

1A2722C567C8DAB1480E30026AA1



1BA7AE4E046BE7CA49A2DAEA41C8



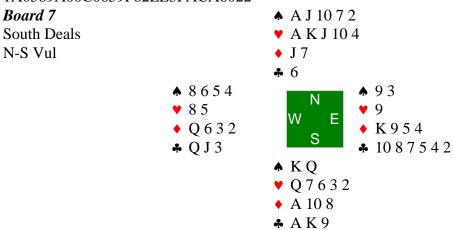
Shape 1633 4126 3622 5062 HCP 13 7 19 1 Losers 7 6 5 8

West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
			1 🔻
Pass	3 ♠ ¹	Pass	$3 NT^2$
Pass	4 ♣ ³	Dbl	$4 \mathrm{NT^4}$
Pass	5 ♠ ⁵	Pass	7 💙
Pass	Pass	Pass	

- 1. Splinter
- 2. Cue bid, surplus
- 3. Cue bid, a !C stopper
- 4. Blackwood 0314, for !H
- 5. A=2/5 or 5/5, Q(H)=1

7 ♥ by South

1A0589A00C0659F62EE3FACA6022



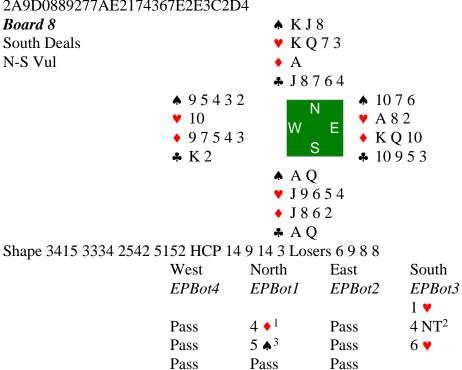
Shape 5521 2146 2533 4243 HCP 14 3 18 5 Losers 6 8 6 9

West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
			1 🔻
Pass	4 ♣¹	Pass	$4 \diamond^2$
Pass	$4 NT^3$	Pass	5 ♠ ⁴
Pass	6 Y	Pass	Pass
Pass			

- 1. Splinter
- 2. Cue bid, surplus
- 3. Blackwood 0314, for !H
- 4. A=2/5 or 5/5, Q(H)=1

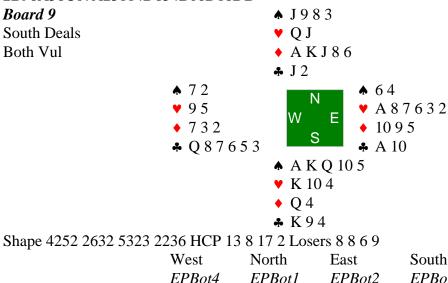
6 ♥ by South

2A9D0889277AE2174367E2E3C2D4



- 1. Splinter
- 2. Blackwood 0314, for !H
- 3. A=2/5 or 5/5, Q(H)=1
- 6 ♥ by South

2B96A58C07A23114D854B06D18DB



South EPBot4 EPBot1 EPBot2 EPBot3 1 NT Pass 2 🛦 Pass 2 **♣**¹ Pass 4 🛦 Pass Pass Pass 1. Stayman 4 ♠ by South Made 5 — NS +650

2B0D23AFE88D580F6BC47A725AE3

Board 10 **∧** A K 8 South Deals ♥ A 10 8 6 Both Vul **•** 6 ♣ KQ872 **♠** J 6 2 **♦** 97543 **v** 54 **9** 9 3 ◆ J9753 ♦ K42 S **♣** J96 **♣** 543 **♠** Q 10 ♥ KQJ72 ♦ A Q 10 8 ♣ A 10

Shape 3415 5233 2542 3253 HCP 16 3 18 3 Losers 5 10 5 11

West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
			1 v
Pass	4 ♦ ¹	Pass	$4 \mathrm{NT}^2$
Pass	5 ♥ ³	Pass	$5 \mathrm{NT^4}$
Pass	6 ♥ ⁵	Pass	7 💙
Pass	Pass	Pass	

- 1. Splinter
- 2. Blackwood 0314, for !H
- 3. A=2/5 or 5/5, Q(H)=0
- 4. King ask by 5 NT
- 5. K=2

7 ♥ by South

284985A333D41BC762DEA8C66EE6

♦ J9 Board 11 South Deals A K 8 4 None Vul ♦ A 9 5 ♣ QJ98 **▲** 10 8 6 4 2 **A** A 7 3 **♥** J **v** 10 9 6 W ◆ K 10 8 4 2 **♦** 63 S **4** 10 5 **♣** 76432 **★** K Q 5 ♥ Q7532 ◆ QJ7 ♣ A K

Shape 2434 3325 3532 5152 HCP 15 4 17 4 Losers 7 10 5 8

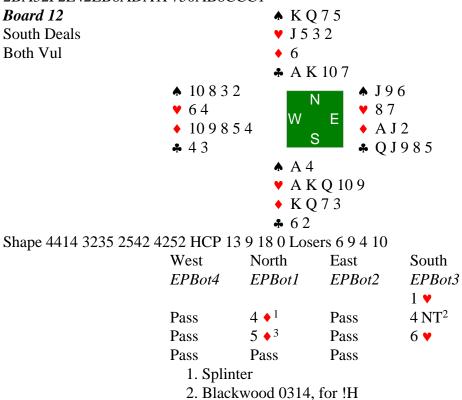
West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
			1 NT
Pass	2 4 ¹	Pass	2 🔻
Pass	$3 \blacktriangle^2$	Pass	4 ♣ ³
Pass	4 💙	Pass	$4 \mathrm{NT^4}$
Pass	5 ♣ ⁵	Pass	5 Y
Pass	6 Y	Pass	Pass
Pass			

Pass

- 1. Stayman
- 2. artificial
- 3. Cue bid, a !C stopper
- 4. Blackwood 0314, for !H
- 5. A=0/5 or 3/5

6 ♥ by South

2BA32F2E42EB6ADA1F750AB8CCC1

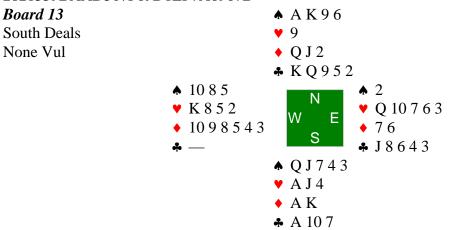


3. A=1/5 or 4/5

Made 6 — NS +1430

6 ♥ by South

2821339BAAD507F69D1EF7A6967B

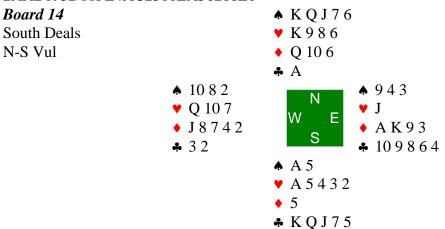


Shape 4135 1525 5323 3460 HCP 15 3 19 3 Losers 5 8 6 8

North	East	South
EPBot1	EPBot2	EPBot3
		1 🛦
4 ∨ ¹	Pass	$4 \mathrm{NT}^2$
5 ♥ ³	Pass	$5 \mathrm{NT^4}$
6 ♦ ⁵	Pass	7 🛦
Pass	Pass	
	EPBot1 4 ♥¹ 5 ♥³ 6 ♦⁵	$EPBot1$ $EPBot2$ $4 \checkmark 1$ Pass $5 \checkmark 3$ Pass $6 \checkmark 5$ Pass

- 1. Splinter
- 2. Blackwood 0314, for !S
- 3. A=2/5 or 5/5, Q(S)=0
- 4. King ask by 5 NT
- 5. K=1
- 7 ♠ by South

2AAB093D11FE4AC2310EA56268E0



Shape 5431 3145 2515 3352 HCP 15 8 14 3 Losers 5 8 5 10

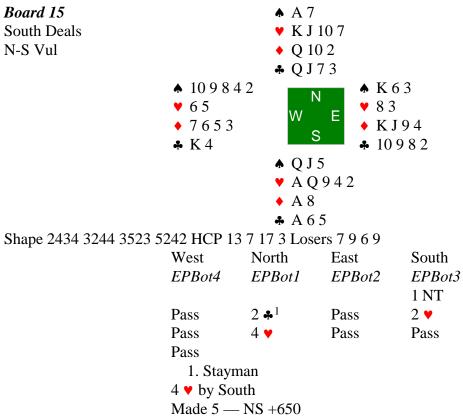
West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
			1 v
Pass	4 ♣¹	Pass	4 ◆ ²
Pass	$4 \mathrm{NT}^3$	Pass	5 ∨ ⁴
Pass	6 Y	Pass	Pass
Pacc			

Pass

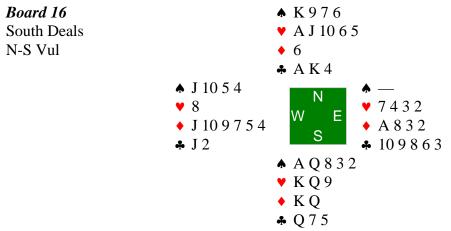
- 1. Splinter
- 2. Cue bid, surplus
- 3. Blackwood 0314, for !H
- 4. A=2/5 or 5/5, Q(H)=0

6 ♥ by South

3A2548AF8BCEEAD60371B1E853EE



3A8B27A5C0C222BA110EC1D39A98

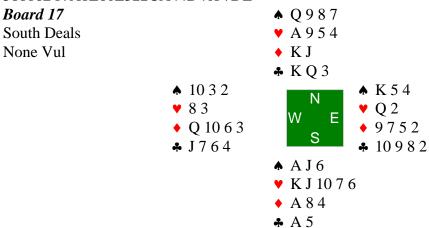


Shape 4513 0445 5323 4162 HCP 15 4 18 3 Losers 6 8 5 9

West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
			1 ^
Pass	4 ♦ ¹	Pass	4 ♥ ²
Pass	$4 \mathrm{NT^3}$	Pass	5 ♦ ⁴
Pass	5 A	Pass	Pass
Pass			

- - 1. Splinter
 - 2. Cue bid, surplus
 - 3. Blackwood 0314, for !S
 - 4. A=1/5 or 4/5
- 5 ♠ by South

38816B17A8E60E322CA44D40F7DE

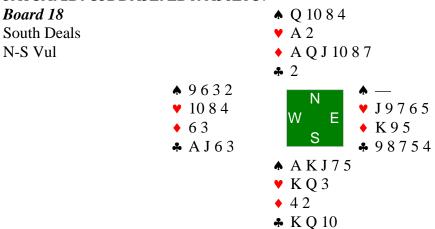


Shape 4423 3244 3532 3244 HCP 15 5 17 3 Losers 6 10 7 10

West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
			1 NT
Pass	2 + 1	Pass	2 🔻
Pass	$3 \triangleq^2$	Pass	$4 \mathrm{NT}^3$
Pass	5 ♦ ⁴	Pass	5 A
Pass	6 ♥ ⁵	Pass	Pass
Dogg			

- Pass
 - 1. Stayman
 - 2. artificial
 - 3. Blackwood 0314, for !H
 - 4. A=1/5 or 4/5
 - 5. no !H queen
- 6 ♥ by South

3A8CA92D9C3DDA3E9ED09A36E0C7



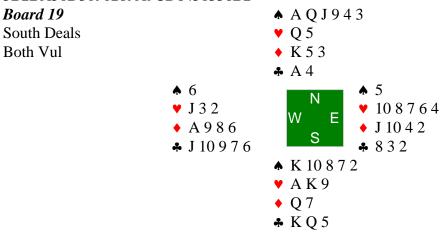
Shape 4261 0535 5323 4324 HCP 13 4 18 5 Losers 5 8 5 10

West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
			1 🛦
Pass	4 ♣¹	Pass	4 ♥ ²
Pass	$4 NT^3$	Pass	5 ∀ ⁴
Pass	6 ^	Pass	Pass
Pacc			

- Pass
 - 1. Splinter
 - 2. Cue bid, surplus
 - 3. Blackwood 0314, for !S
 - 4. A=2/5 or 5/5, Q(S)=0

6 ♠ by South

3B2BA50D3090289A9CD8451336B2



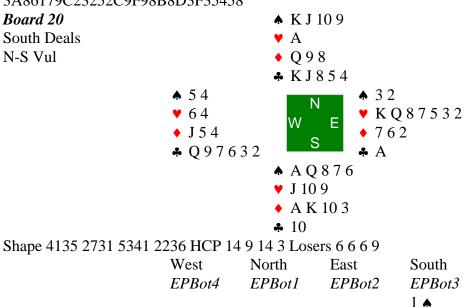
Shape 6232 1543 5323 1345 HCP 16 1 17 6 Losers 6 10 6 9

West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
			1 NT
Pass	4 ∨ ¹	Pass	4 ♠
Pass	$4 \mathrm{NT}^2$	Pass	$5 \wedge 3$
Pass	6 A	Pass	Pass
Pass			
1. Texa	ıs		

- 2. Blackwood 0314, for !S
- 3. A=2/5 or 5/5, Q(S)=1

6 ♠ by South

3A86179C23252C9F98B8D3F35458



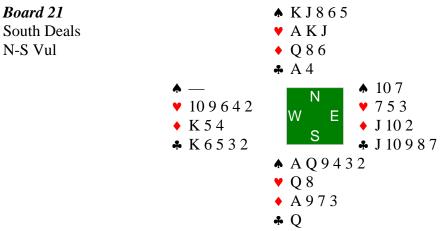
Pass $4 \checkmark^1$ Dbl 4 NT^2 Pass Pass Pass Pass

1. Splinter

2. Blackwood 0314, for !S

3. A=2/5 or 5/5, Q(S)=0 6 **A** by South

4A8700AD0A7AB62E563C10B394B8

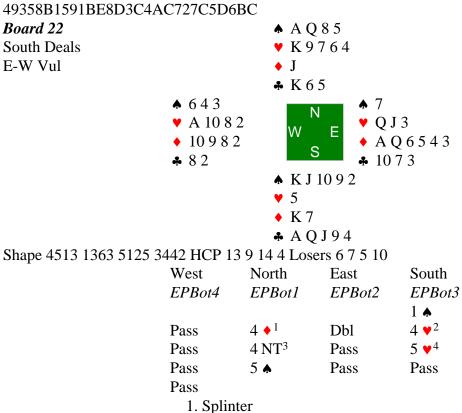


Shape 5332 2335 6241 0535 HCP 18 2 14 6 Losers 6 11 6 7

West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
			1 🛦
$2 \blacktriangle^1$	3 ♥ ²	Pass	4 ♠
Pass	$4 \mathrm{NT^3}$	Pass	5 ♠ ⁴
Pass	6 ^	Pass	Pass
Pass			

- 1. Michaels Cuebid
- 2. limit raise or better in !S
- 3. Blackwood 0314, for !S
- 4. A=2/5 or 5/5, Q(S)=1

6 ♠ by South



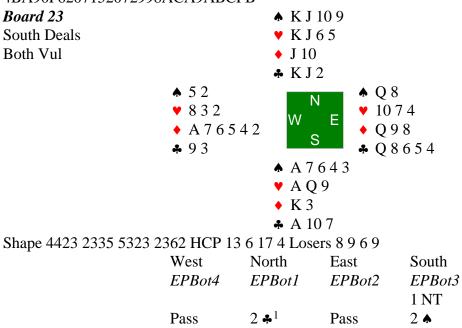
2. Cue bid, surplus

Made 5 — NS +450

5 ♠ by South

3. Blackwood 0314, for !S 4. A=2/5 or 5/5, Q(S)=0

4BA90F6207152072998ACA9ABCFB



4 🛦

Pass

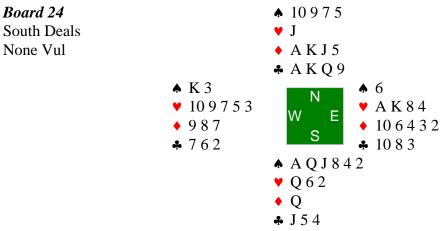
Pass

Pass

Pass

1. Stayman 4 ♠ by South

489BDBA3893E3796346C399DFEAC

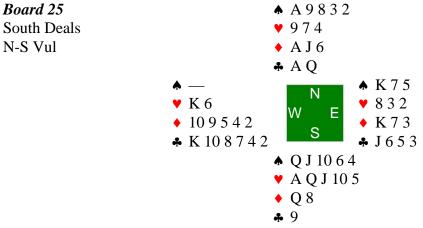


Shape 4144 1453 6313 2533 HCP 18 7 12 3 Losers 5 8 7 10

North	East	South
EPBot1	EPBot2	EPBot3
		1 🛦
4 ∨ ¹	Pass	4 🛦
$4 \mathrm{NT}^2$	Pass	$5 \diamond 3$
5 A	Pass	Pass
	<i>EPBot1</i> 4 ♥¹ 4 NT²	EPBot1 EPBot2 4 ♥¹ Pass 4 NT² Pass

- 1. Splinter
- 2. Blackwood 0314, for !S
- 3. A=1/5 or 4/5
- 5 ♠ by South

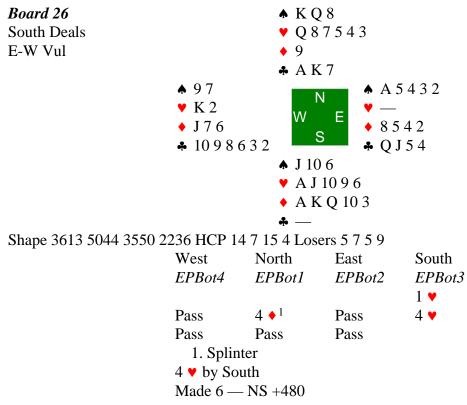
4A2F78A7AEA0011448BE62801A10



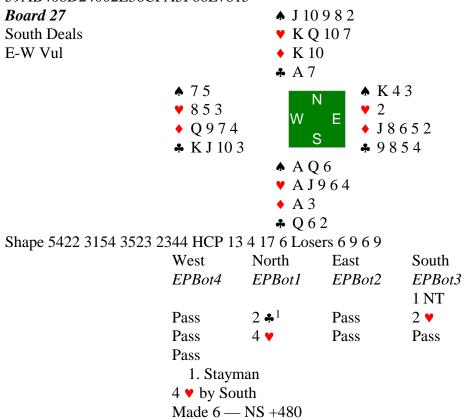
Shape 5332 3334 5521 0256 HCP 15 7 12 6 Losers 8 10 6 6

West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
			1 🛦
$2 NT^1$	4 🛦	5 🚓	Pass
Pass	5 A	Dbl	Pass
Pass	Pass		
1. Un	usual 2 NT		
5 ♦ × by	South		
Made 6	— NS +1050		

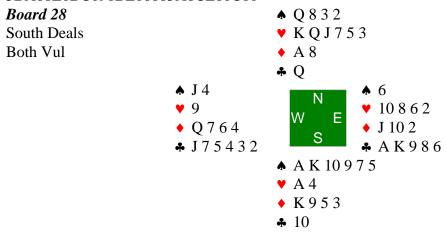
496B3B0AAEA8E004CFAC46464874



59AB408D24002E36CFA5F66E7815



5BA68E0BC091BE16885A8CE80C10

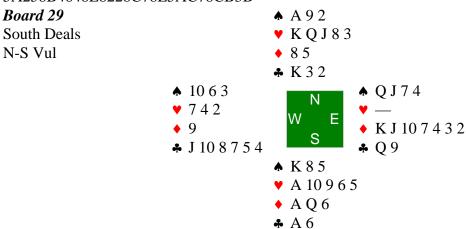


Shape 4621 1435 6241 2146 HCP 14 8 14 4 Losers 5 8 5 8

West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
			1 🛦
Pass	4 ♣¹	Dbl	4 ♥ ²
Pass	$4 \mathrm{NT}^3$	Pass	5 ♣ ⁴
Pass	6 ^	Pass	Pass
Pacc			

- Pass
 - 1. Splinter
 - 2. Cue bid, surplus
 - 3. Blackwood 0314, for !S
 - 4. A=0/5 or 3/5
- 6 ♠ by South

5A258B4648E8228C78E5AC78CB3B



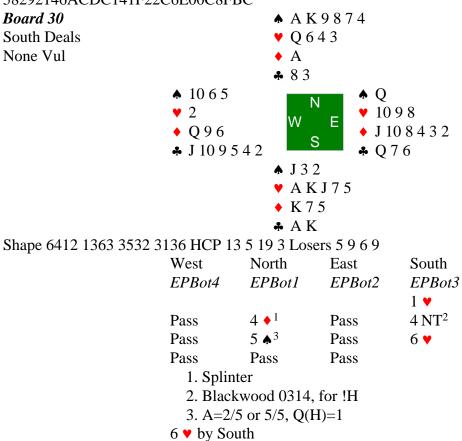
Shape 3523 4072 3532 3316 HCP 13 9 17 1 Losers 7 6 6 10

West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
			1 NT
Pass	2 •	Dbl	$2 NT^1$
Pass	3 ♣ ²	Pass	$3 \diamond^3$
Pass	4 ♦ ⁴	Pass	$4 \mathrm{NT}^5$
Pass	5 ♠ ⁶	Pass	6 Y
Pass	Pass	Pass	

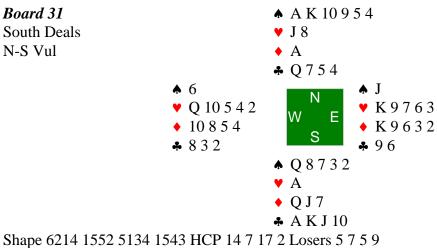
- 1. Extended acceptance after NT
- 2. Cue bid, a !C stopper
- 3. Cue bid, a !D stopper
- 4. Cue bid, a !D stopper
- 5. Blackwood 0314, for !H
- 6. A=2/5 or 5/5, Q(H)=1

6 ♥ by South

58292146ACDC141F22C6E00C8FBC



5A2D19B745311A8097DA333398B8



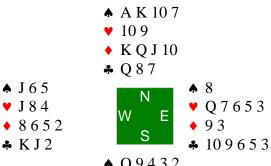
West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
			1 🛦
Pass	4 ♦ ¹	Pass	4 ♥ ²
Pass	$4 \mathrm{NT^3}$	Pass	5 ♠ ⁴
Pass	6 A	Pass	Pass
Pass			

- 1. Splinter
- 2. Cue bid, surplus
- 3. Blackwood 0314, for !S
- 4. A=2/5 or 5/5, Q(S)=1

6 ♠ by South

59292093F002867F1BDEDEB996AC

Board 32 South Deals E-W Vul



- **♦** Q9432
- ♥ A K 2
- A 7 4
- ♣ A 4

Shape 4243 1525 5332 3343 HCP 15 2 17 6 Losers 6 8 6 11

West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
			1 NT
Pass	2 4 ¹	Pass	2 🛦
Pass	3 ♥ ²	Pass	3 A
Pass	4 ♦ ³	Pass	4 ♥ ⁴
Pass	$4 \mathrm{NT}^5$	Pass	5 ♣ ⁶
Pass	5 ♦	Pass	5 ♥ ⁷
Pass	6 A	Pass	Pass
Dace			

- Pass
 - 1. Stayman
 - 2. artificial
 - 3. Cue bid, a !D stopper
 - 4. Cue bid, a !C stopper
 - 5. Blackwood 0314, for !S
 - 6. A=0/5 or 3/5
 - 7. !S queen and !H king
- 6 ♠ by South

69A2094BD1C663CCAAFEF6CC2765

Board 33 **★** K 3 South Deals ♥ KQ1084 E-W Vul ♦ AJ9 ♣ Q93 **♠** Q92 **▲** J 10 8 6 5 4 **V** 65 W **♦** 864 10 5 3 2 S ***** 84 ♣ A 10 7 6 5 **∧** A 7 A 9 7 3 2 ♦ K Q 7 **♣** KJ2

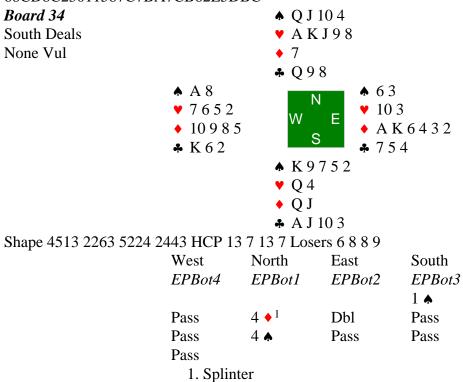
Shape 2533 3145 2533 6232 HCP 15 7 17 1 Losers 6 8 6 10

West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
			1 NT
Pass	2 •	Pass	$2 \blacktriangle^1$
Pass	$2 NT^2$	Pass	3 y
Pass	$3 NT^3$	Pass	4 ♣ ⁴
Pass	4 ♦ ⁵	Pass	$4 \mathrm{NT^6}$
Pass	5 ♠ ⁷	Pass	6 Y
Pass	Pass	Pass	

- 1. Extended acceptance after NT
- 2. Cue bid, surplus
- 3. Cue bid, surplus
- 4. Cue bid, a !C stopper
- 5. Cue bid, a !D stopper
- 6. Blackwood 0314, for !H
- 7. A=2/5 or 5/5, Q(H)=1

6 ♥ by South

68CD8C23011587C7BA7CB62E5DBC



4 ♠ by South

6A812B87A3515A14B2D8BF3BC824

★ K 8 4 2 Board 35 **♥** A Q 3 South Deals N-S Vul **•** 5 **♣** KQJ54 **♦** 63 **▲** 10 9 **7** 7 5 4 **v** 10 9 8 6 ♦ K9643 ◆ AJ107 S **♣** 8632 **4** 97 **▲** AQJ75 **♥** KJ2 ♦ Q82

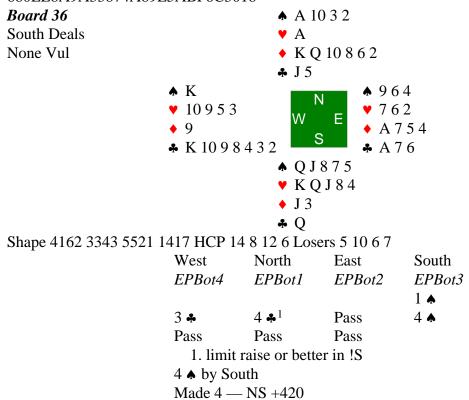
Shape 4315 2452 5332 2344 HCP 15 3 17 5 Losers 5 9 6 10

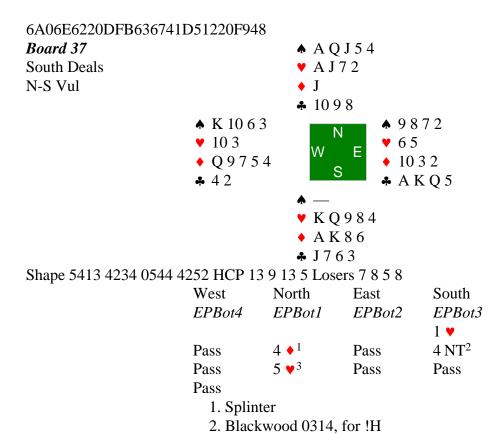
North	East	South
EPBot1	EPBot2	EPBot3
		1 NT
2 ♣ ¹	Pass	2 🛦
3 ♥ ²	Pass	3 A
4 + 3	Pass	$4 \mathrm{NT^4}$
5 ∨ ⁵	Pass	6 ♠
Pass	Pass	
	<i>EPBot1</i> 2 ♣¹ 3 ♥² 4 ♣³ 5 ♥⁵	$EPBot1$ $EPBot2$ $2 \clubsuit^1$ Pass $3 \checkmark^2$ Pass $4 \clubsuit^3$ Pass $5 \checkmark^5$ Pass

♣ A 10

- 1. Stayman
- 2. artificial
- 3. Cue bid, a !C stopper
- 4. Blackwood 0314, for !S
- 5. A=2/5 or 5/5, Q(S)=0
- 6 ♠ by South

680EE8A9A33874A89E5ABF6C3018





3. A=2/5 or 5/5, Q(H)=0

5 ♥ by South

Down 1 — NS -100

69290765242CDF9E8FB7F46DC74A

Board 38South Deals E-W Vul

A K J 10 **V** K 7 3 2 **→** — **A** K 9 7 6 3

♦ 953♥ 65♦ 109874

♣ J 10 5

W E S ♥ 98
• KQJ653

- **♦** 876
- ★ A Q J 10 4★ A 2
- ♣ A Q 4

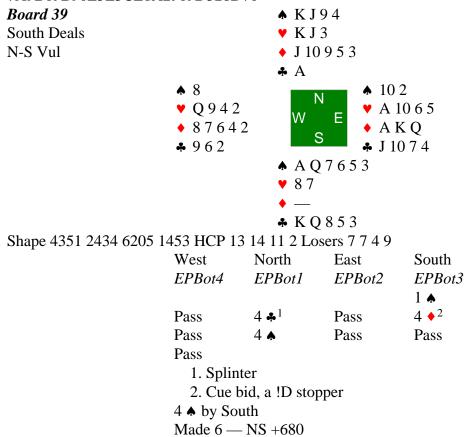
Shape 4405 3262 3523 3253 HCP 14 8 17 1 Losers 5 7 6 11

West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
			1 NT
Pass	2 + 1	Pass	2 🔻
Pass	$3 \blacktriangle^2$	Pass	4 ♣ ³
Pass	$4 \mathrm{NT^4}$	Pass	5 ♣ ⁵
Pass	6 Y	Pass	Pass
D			

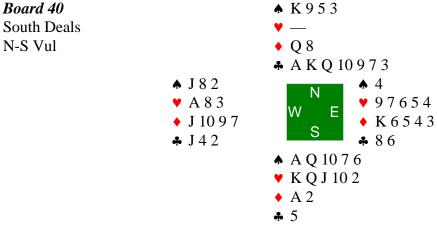
- Pass
 - 1. Stayman
 - 2. artificial
 - 3. Cue bid, a !C stopper
 - 4. Blackwood 0314, for !H
 - 5. A=0/5 or 3/5

6 ♥ by South

7A9B09B90E5E3CE1A2909D328D70



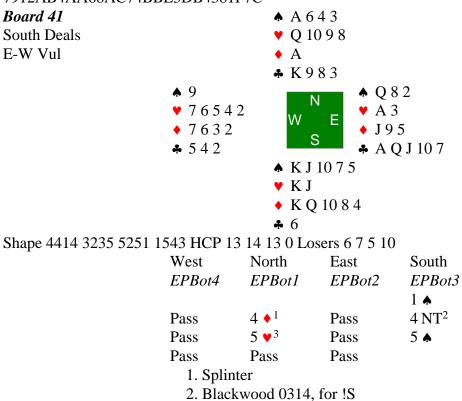
7AB72BAFE0A313FE939A19583BE4



Shape 4027 1552 5521 3343 HCP 14 3 16 7 Losers 4 8 4 11

33 13 11C1 .	1 3 10 / 100		
West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
			1 🛦
Pass	4 ♥ ¹	Pass	$4 \mathrm{NT^2}$
Pass	5 ♥ ³	Pass	6 ♠
Pass	Pass	Pass	
1. Spli	nter		
2. Blac	kwood 0314	, for !S	
3. A=2	/5 or 5/5, Q(S	S)=0	
6 ♦ by So	outh		
Made 7 –	– NS +1460		

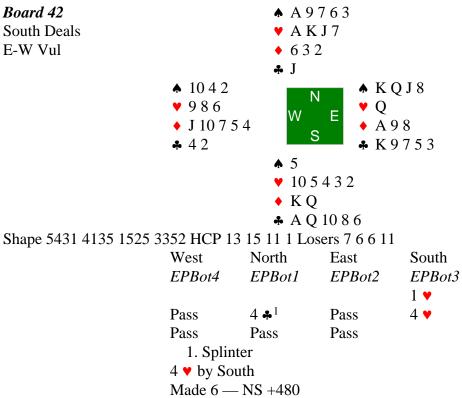
7912AB4AA68AC74BBE3DB4381F7C



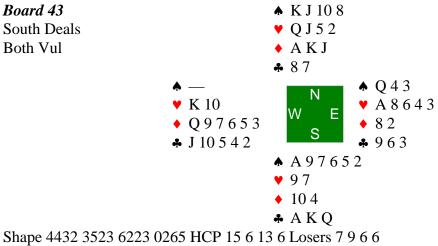
3. A=2/5 or 5/5, Q(S)=0

5 ♠ by South

79054A594FED36750E31AEEC22E0



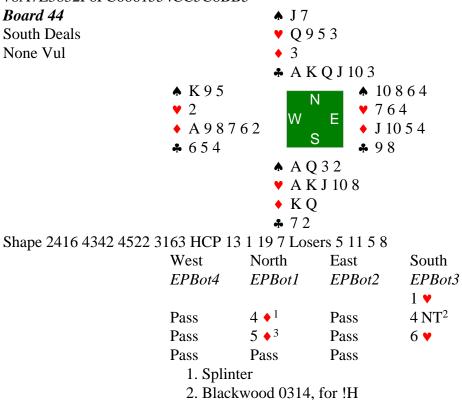
7B953549043CAA13AB9A885C5A80



West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
			1 🛦
$2 NT^1$	3 ♣ ²	Pass	3 A
Pass	4 🛦	Pass	Pass
Pass			
1. Unus	sual 2 NT		

- 2. strength cue bid
- 4 ♠ by South

78A7E3832F6FC6661554CC5C8BB5

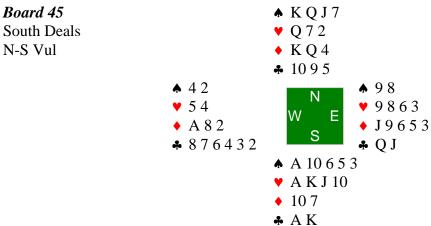


3. A=1/5 or 4/5

Made 6 — NS +980

6 ♥ by South

7AA12D0E2AA75B500498BBFC98C0

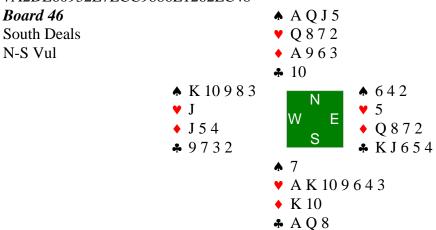


Shape 4333 2452 5422 2236 HCP 13 4 19 4 Losers 7 10 5 9

West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
			1 ^
Pass	3 A	Pass	$3 NT^1$
Pass	4 ♥ ²	Pass	$4 \mathrm{NT^3}$
Pass	5 ♦ ⁴	Pass	6 ♠
Pass	Pass	Pass	

- 1. Cue bid, surplus
- 2. Cue bid, surplus
- 3. Blackwood 0314, for !S
- 4. A=1/5 or 4/5
- 6 ♠ by South

7A2DE60932E7ECC9886E1262EC48



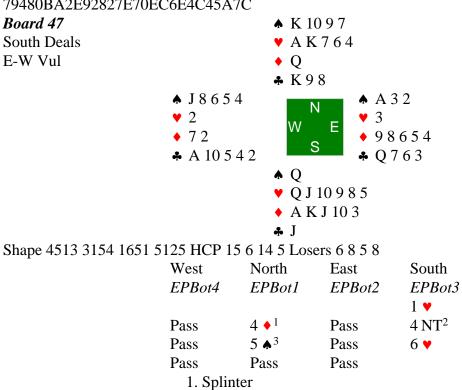
Shape 4441 3145 1723 5134 HCP 13 6 16 5 Losers 6 8 4 9

West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
			1 🔻
Pass	4 ♣¹	Pass	4 ◆ ²
Pass	$4 \mathrm{NT}^3$	Pass	5 ♣ ⁴
Pass	6 Y	Pass	Pass
Pass			

- 1. Splinter
- 2. Cue bid, surplus
- 3. Blackwood 0314, for !H
- 4. A=0/5 or 3/5

6 ♥ by South

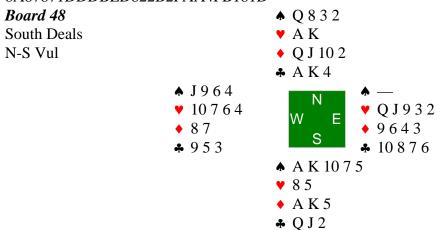
79480BA2E92827E70EC6E4C45A7C



6 ♥ by South Down 1 — NS -50

2. Blackwood 0314, for !H 3. A=2/5 or 5/5, Q(H)=1

8A87871DDDBED822B2FAA4FB181D

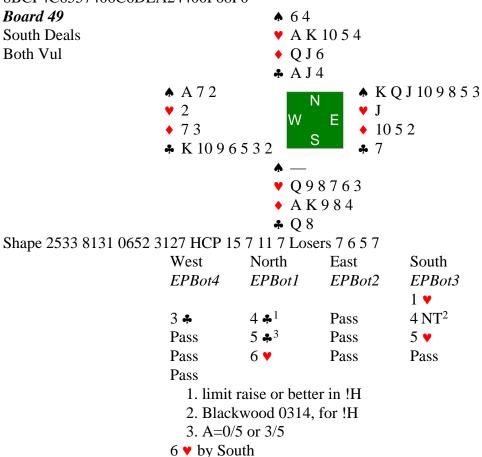


Shape 4243 0544 5233 4423 HCP 19 3 17 1 Losers 5 8 6 11

West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
			1 NT
Pass	2 + 1	Pass	2 🛦
Pass	3 ♥ ²	Pass	3 A
Pass	$4 \mathrm{NT^3}$	Pass	5 ♣ ⁴
Pass	7 ^	Pass	Pass
Dace			

- Pass
 - 1. Stayman
 - 2. artificial
 - 3. Blackwood 0314, for !S
 - 4. A=0/5 or 3/5
- 7 ♠ by South

8BCF4C6557406C6DEA24400F68F0



89A0C205AB1EE0E668C2B638C514 ♠ Q 10 4 2 Board 50 **♥** KQ63 South Deals E-W Vul ♦ AK96 **♣** J **★** K 9 8 6 3 Ν **v** 10 2 **v** 54 ◆ Q8532 **•** 10 S ♣ K 10 8 6 5 ♣ A 9 7 4 2 **♦** AJ5 ♥ AJ987 ♦ J74 ♣ Q 3 Shape 4441 1255 3532 5215 HCP 15 5 13 7 Losers 5 7 9 7 West North East South EPBot4 EPBot2 EPBot1 EPBot3

4 **♣**¹

Pass

Pass

Pass

Pass

Pass

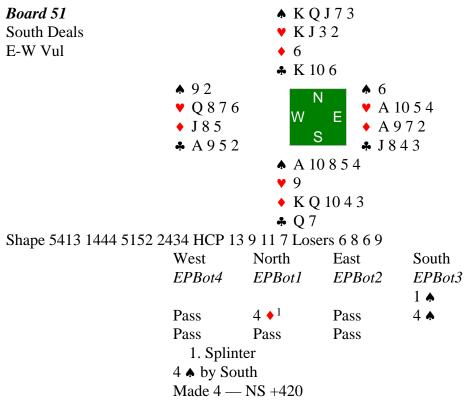
1. Splinter 4 ♥ by South

Made 5 — NS +450

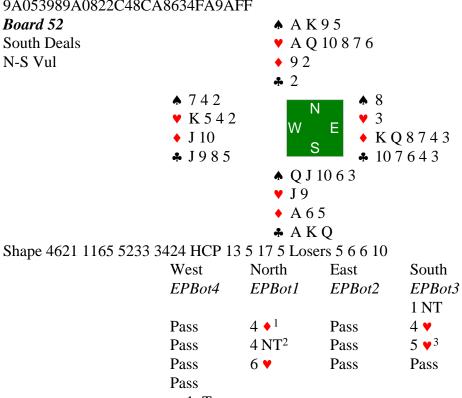
1 🔻

4 🔻

89940B390E9BE4BE35739C9A0AC4



9A053989A0822C48CA8634FA9AFF

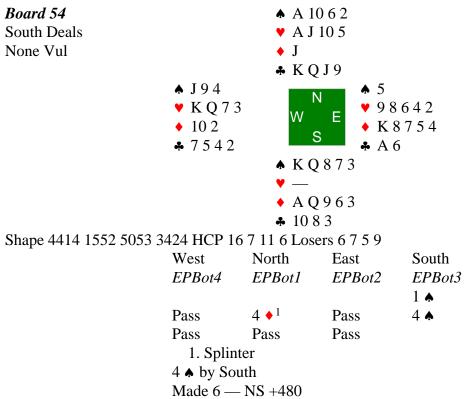


- 1. Texas
- 2. Blackwood 0314, for !H
- 3. A=2/5 or 5/5, Q(H)=0

6 ♥ by South

9B2596130F91F4DFA89378A0D420 Board 53 **▲** A Q J 2 South Deals **♥** J Both Vul ♦ AK93 **♣** QJ86 **♦** 983 ♥ KQ10863 **9** 9 5 **♦** 75 ♦ Q 10 6 4 2 S ♣ 975432 **♣** K **▲** K 10 7 6 4 A 7 4 2 → J 8 ♣ A 10 Shape 4144 1651 5422 3226 HCP 18 10 12 0 Losers 5 5 7 10 West North East South EPBot4 EPBot1 EPBot2 EPBot3 1 🛦 **4 ♥**¹ Pass Dbl 4 🛦 Pass Pass Pass 1. Splinter 4 ♠ by South

9802BFB3CB05D39DBC124CDCB114



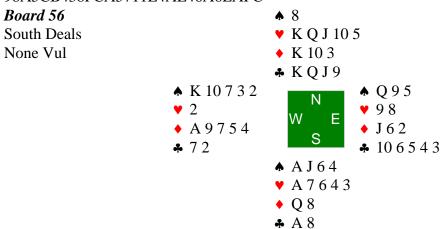
9B6FB416053713A093DAACB95CF0 ♠ QJ109 Board 55 **y** J South Deals ♦ K Q J 10 Both Vul ♣ A 10 9 7 **♠** 62 **♠** A 3 **♥** K 10 4 2 ♥ Q9763 **♦** 64 9872 S **♣** K 8 5 3 2 **♣** Q 6 **★** K 8 7 5 4 ♥ A 8 5 ♦ A 5 3

Shape 4144 2542 5332 2425 HCP 14 8 12 6 Losers 6 8 8 8

West North East South EPBot4 EPBot2 EPBot1 EPBot3 1 🛦 **4 ♥**¹ Pass Pass 4 🛦 Pass Pass Pass 1. Splinter 4 ♠ by South Made 6 — NS +680

♣ J 4

98A5CB438FCA5711E4AE46A6EAFC



Shape 1534 3235 4522 5152 HCP 15 3 15 7 Losers 5 10 7 7

West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
			1 🔻
2 ♥ ¹	$3 \triangleq^2$	Pass	4 ♦ ³
Pass	$4 \mathrm{NT^4}$	Pass	5 ♣ ⁵
Pass	6 Y	Pass	Pass
Pass			

- - 1. Michaels Cuebid
 - 2. Splinter
 - 3. Cue bid, a !D stopper
 - 4. Blackwood 0314, for !H
 - 5. A=0/5 or 3/5
- 6 ♥ by South

992B3705A69CA49DCCF425078774

Board 57 **▲** A K Q 5 4 ♥ Q743 South Deals E-W Vul ♣ A K 4 3 **↑** 76 **A** 2 **♥** K 6 2 **v** 10 8 **◆** 10 8 7 ♦ KQJ965432 S **4** 10 9 7 6 2 **▲** J 10 9 8 3 ♥ AJ95 A

Shape 5404 1291 5413 2335 HCP 18 7 12 3 Losers 3 5 7 10

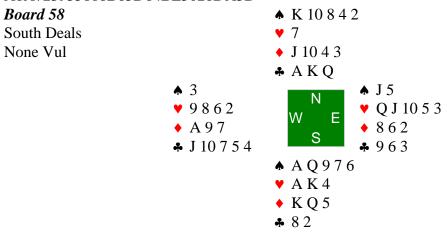
West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
			1 🛦
Pass	4 ♦ ¹	Pass	4 🛦
Pass	$4 \mathrm{NT}^2$	Pass	5 ♥ ³
Pass	$5 \mathrm{NT^4}$	Pass	6 ♣ ⁵
Pass	6 A	Pass	Pass
ъ			

♣ Q85

Pass

- 1. Splinter
- 2. Blackwood 0314, for !S
- 3. A=2/5 or 5/5, Q(S)=0
- 4. King ask by 5 NT
- 5. K=0
- 6 ♠ by South

A8A723935818B63D84BE5028DA3D



Shape 5143 2533 5332 1435 HCP 13 4 18 5 Losers 6 10 5 9

West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
			1 🛦
Pass	4 ♥ ¹	Pass	$4 \mathrm{NT^2}$
Pass	$5 \wedge 3$	Pass	6 ♠
Pass	Pass	Pass	
1. Splir	nter		
2. Blac	kwood 0314,	for !S	
3. $A=2$	/5 or 5/5, Q(S	S)=1	
6 ♠ by Sc	outh		
Made 6 –	– NS +980		

A981B1D84B46484F6EEC216FFF66

Board 59 **♦** 5 South Deals ♥ AJ1098 E-W Vul ♦ A K 5 ♣ J843 **▲** J 10 9 8 7 4 2 **♠** Q 6 3 **∨** K 3 **♥** Q **♦** 87643 **♦** 10 2 S ♣ Q96 **4** 10 7 2 ♠ A K **7** 6 5 4 2 ◆ Q J 9 ♣ A K 5

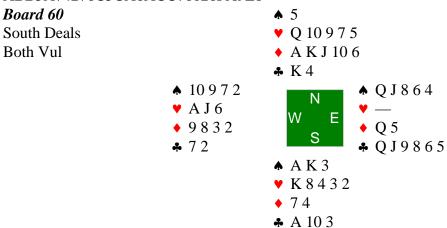
Shape 1534 7123 2533 3253 HCP 13 3 17 7 Losers 7 9 6 8

West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
			1 NT
Pass	2 •	Pass	$2 \blacktriangle^1$
Pass	$2 \mathrm{NT^2}$	Pass	3 v
Pass	$3 NT^3$	Pass	4 ♣ ⁴
Pass	4 ♦ ⁵	Pass	$4 \mathrm{NT^6}$
Pass	5 ∀ ⁷	Pass	6 y
Pass	Pass	Pass	

- 1. Extended acceptance after NT
- 2. Cue bid, surplus
- 3. Cue bid, surplus
- 4. Cue bid, a !C stopper
- 5. Cue bid, a !D stopper
- 6. Blackwood 0314, for !H
- 7. A=2/5 or 5/5, Q(H)=0

6 ♥ by South

ABB5A74276C5CA6ACC76026FA9E8



Shape 1552 5026 3523 4342 HCP 13 8 14 5 Losers 5 6 7 10

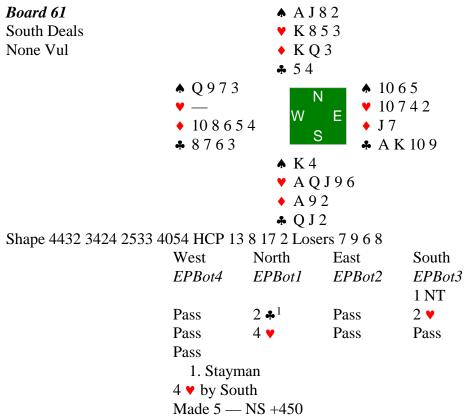
West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
			1 🔻
Pass	3 ♠ ¹	Pass	$3 NT^2$
Pass	4 ♣ ³	Pass	4 💙
Pass	$4 \mathrm{NT^4}$	Pass	5 ♣ ⁵
Pass	6 Y	Pass	Pass
Dogg			

Pass

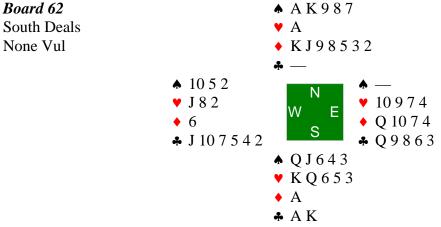
- 1. Splinter
- 2. Cue bid, surplus
- 3. Cue bid, a !C stopper
- 4. Blackwood 0314, for !H
- 5. A=0/5 or 3/5

6 ♥ by South

A8228AE92D56E204DC644797C811



A80129AEB8DC1A3A1CA6E89CAAF8

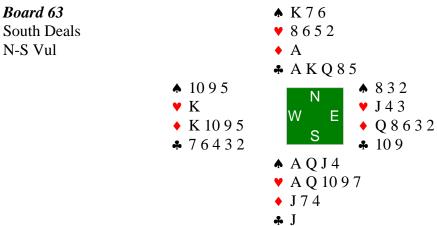


Shape 5170 0445 5512 3316 HCP 15 4 19 2 Losers 3 7 3 10

West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
			2 + 1
Pass	2 🛦	Pass	4 ♠
Pass	$4 \mathrm{NT}^2$	Pass	$5 \wedge 3$
Pass	7 🛦	Pass	Pass
Pass			

- 1. strong
- 2. Blackwood 0314, for !S
- 3. A=2/5 or 5/5, Q(S)=1
- 7 ♠ by North

BAAF33AB95E2E24B2408C3945848



Shape 3415 3352 4531 3145 HCP 16 3 15 6 Losers 5 10 6 9

West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
			1 🔻
Pass	4 ♦ ¹	Pass	$4 \mathrm{NT^2}$
Pass	5 ∀ ³	Pass	6 🔻
Pass	Pass	Pass	
1. Splir	nter		
2. Blac	kwood 0314	, for !H	
3. A=2	/5 or 5/5, Q()	H)=0	
6 ♥ by So	outh		
Made 6 –	- NS +1430		
2. Blac 3. A=2 6 ♥ by So	kwood 0314 /5 or 5/5, Q(l outh	,	

BB958F1A4CAB9A983F3933106E18 Board 64 **♦** Q76542 ♥ K J South Deals Both Vul A ♣ K 10 7 5 **♦** J3 **v** 765 ♥ AQ9842 • Q 10 9 8 6 2 **♦** 54 **♣** Q93 ♣ J842 **▲** A K 10 9 8 **v** 10 3 ♦ KJ73 ♣ A 6 Shape 6214 2623 5242 0364 HCP 13 9 15 3 Losers 5 7 6 8 West North East South

West North East South EPBot4 EPBot1 EPBot2 EPBot31 NT

Pass $4 \checkmark 1$ Dbl $4 \spadesuit$ Pass Pass

1. Texas $4 \spadesuit$ by South

Made $6 \longrightarrow NS + 680$

B801358D1D3F5FB3B7CCFE9791CC

Board 65 **▲** A K J 10 ♥ AQ62 South Deals None Vul **4** 10 9 8 7 4 **♦** 652 **♥** K 10 8 7 5 ♥ J943 ◆ K74 ◆ QJ109652 S **♣** 62 **4** 5 **♦** Q8743 ♦ A83 **♣** A K Q J 3

Shape 4405 1471 5035 3532 HCP 14 4 16 6 Losers 5 7 4 9

West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
			1 🛦
Pass	4 ♦ ¹	Pass	4 ♥ ²
Pass	$4 \mathrm{NT}^3$	Pass	5 ♠ ⁴
Pass	5 NT ⁵	Pass	6 ♦ ⁶
Pass	6 A	Pass	Pass
Dogg			

- Pass
 - 1. Splinter
 - 2. Cue bid, surplus
 - 3. Blackwood 0314, for !S
 - 4. A=2/5 or 5/5, Q(S)=1
 - 5. King ask by 5 NT
 - 6. K=1
- 6 ♠ by South

BA8F6624919B76FE1EC33394B118

♠ Q752 Board 66 South Deals **♥** A 6 N-S Vul ♦ A87 ♣ A 10 6 5 **♦** 86 **∧** K9 ♥ J 10 7 4 2 **9** 9 8 5 3 ◆ J653 **♦** 10 2 S ♣ Q 4 2 **♣** K987 **▲** AJ1043 ♥ K Q

Shape 4234 2524 5242 2443 HCP 14 7 16 3 Losers 7 8 6 10

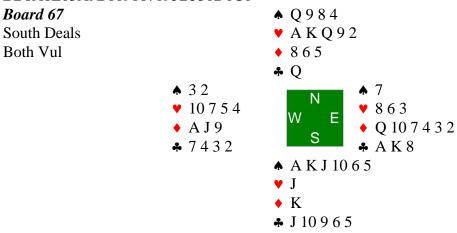
West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
			1 NT
Pass	2 4 ¹	Pass	2 🛦
Pass	3 ♥ ²	Pass	4 ♦ ³
Pass	4 v ⁴	Pass	$4 \mathrm{NT}^5$
Pass	5 ♣ ⁶	Pass	5 A
Pass	6 A	Pass	Pass
Pass			

KQ94♣J3

- Pass
 - 1. Stayman
 - 2. artificial
 - 3. Cue bid, a !D stopper
 - 4. Cue bid, a !C stopper
 - 5. Blackwood 0314, for !S
 - 6. A=0/5 or 3/5
- 6 ♠ by South

Down 1 — NS –100

BB8A8E03A9B109167095B530D0C0

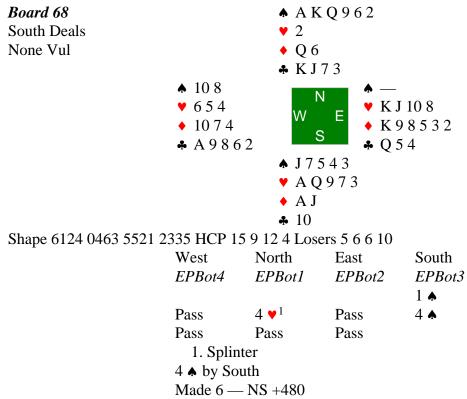


Shape 4531 1363 6115 2434 HCP 13 9 13 5 Losers 6 7 6 10

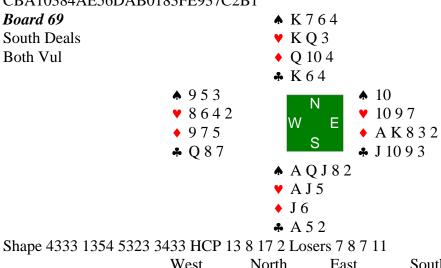
West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
			1 🛦
Pass	4 ♣ ¹	Pass	$4 \diamond^2$
Pass	4 🛦	Pass	$4 NT^3$
Pass	5 ♦ ⁴	Pass	5 A
Pass	Pass	Pass	

- 1. Splinter
- 2. Cue bid, a !D stopper
- 3. Blackwood 0314, for !S
- 4. A=1/5 or 4/5
- 5 ♠ by South

C8201F2A93D52CDCA738BEB6AF0C



CBA10384AE56DAB0183FE937C2B1



West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
			1 NT
Pass	2 4 ¹	Pass	2 🛦
Pass	4 🛦	Pass	Pass
Pass			
1. Stayı	man		
4 ♠ by So	uth		
Made 5 —	- NS +650		

C889287D63EAC4FD6E48883EA86C

∧ K4 Board 70 South Deals A 9 6 5 None Vul ◆ A K 10 6 5 3 **♣** J **▲** 1098 **♦** QJ762 ♥ Q84 **9** Q8742 S **♣** K 9 6 5 3 2 **♣** 10 7 4 **A** A 5 3 ♥ KJ10732 J ♣ A Q 8

Shape 2461 5053 3613 3316 HCP 15 5 15 5 Losers 5 7 6 8

West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
			1 🔻
Pass	4 ♣¹	Pass	4 ◆ ²
Pass	$4 \mathrm{NT}^3$	Pass	5 ♣ ⁴
Pass	5 ♦	Pass	$5 \mathrm{NT}^5$
Pass	6 ♣ ⁶	Pass	6 ♦ ⁷
Pass	7 🕶	Pass	Pass
Dage			

Pass

- 1. Splinter
- 2. Cue bid, surplus
- 3. Blackwood 0314, for !H
- 4. A=0/5 or 3/5
- 5. !H queen no !S king no !C king no !D king
- 6. King ask by available bid
- 7. K=0

7 ♥ by South

DBAF1584CBEC3A6BF15449A20A62

▲ K93 Board 71 ♥ QJ53 South Deals Both Vul ♦ KQ6 ♣ AJ8 **▲** J 10 7 **★** 8652 **y** 97 **∨** K 6 ◆ J9853 **♦** 742 S ♣ Q 10 6 ♣ 9432 **♠** A Q 4 A 10 8 4 2 • A 10

Shape 3433 4234 3523 3253 HCP 16 3 17 4 Losers 7 10 6 10

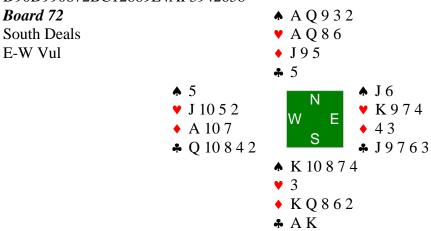
West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
			1 NT
Pass	2 ♣ ¹	Pass	2 🔻
Pass	$3 \triangleq^2$	Pass	$4 \mathrm{NT}^3$
Pass	5 ♦ ⁴	Pass	6 Y
Pass	Pass	Pass	

♣ K 7 5

- 1. Stayman
- 2. artificial
- 3. Blackwood 0314, for !H
- 4. A=1/5 or 4/5

6 ♥ by South

D90D990872BC12889E4AF3942638

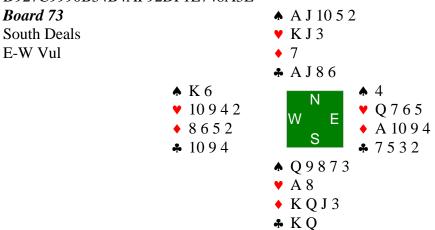


Shape 5431 2425 5152 1435 HCP 13 5 15 7 Losers 6 9 4 8

West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
			1 🛦
Pass	4 4 ¹	Pass	4 ♥ ²
Pass	$4 \mathrm{NT^3}$	Pass	5 ∨ ⁴
Pass	5 A	Pass	Pass
Pass			

- Pass
 - 1. Splinter
 - 2. Cue bid, surplus
 - 3. Blackwood 0314, for !S
 - 4. A=2/5 or 5/5, Q(S)=0
- 5 ♠ by South

D927C9990B34B4AF92DF1E748A3E

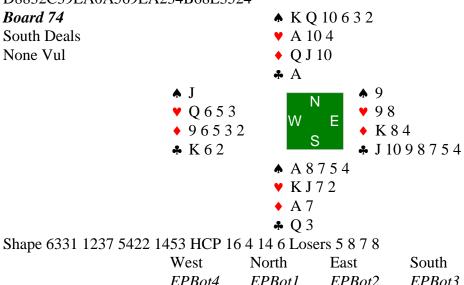


Shape 5314 1444 5242 2443 HCP 14 6 17 3 Losers 7 8 5 10

West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
			1 🛦
Pass	4 ♦ ¹	Pass	4 ♥ ²
Pass	$4 \mathrm{NT}^3$	Pass	5 ♦ ⁴
Pass	5 A	Pass	Pass
Pass			

- 1. Splinter
- 2. Cue bid, surplus
- 3. Blackwood 0314, for !S
- 4. A=1/5 or 4/5
- 5 ♠ by South

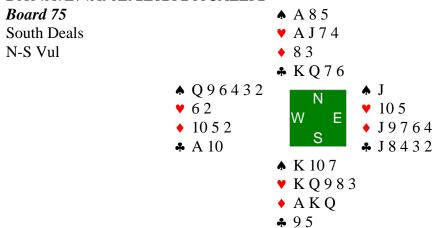
D8832C39EA0A569EA234B68E3524



West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
			1 🛦
Pass	4 ♣¹	Pass	4 ♦ ²
Pass	$4 \mathrm{NT^3}$	Pass	5 ∨ ⁴
Pass	6 A	Pass	Pass
Pass			

- 1. Splinter
 - 2. Cue bid, a !D stopper
 - 3. Blackwood 0314, for !S
- 4. A=2/5 or 5/5, Q(S)=0
- 6 ♠ by South

DA04A7E74A90E92E8BFB11CAEEF2



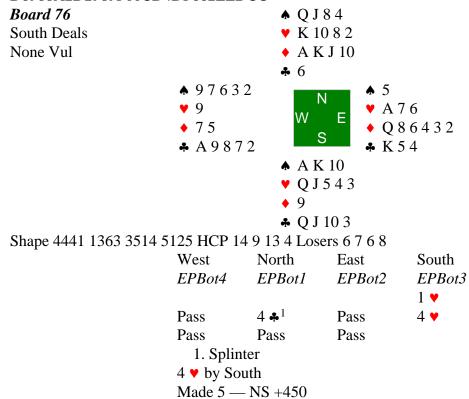
Shape 3424 1255 3532 6232 HCP 14 3 17 6 Losers 7 9 5 8

West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
			1 NT
Pass	2 ♣ ¹	Pass	2 🔻
Pass	$3 \blacktriangle^2$	Pass	4 ♦ ³
Pass	4 ♠ ⁴	Pass	$4 \mathrm{NT}^5$
Pass	5 ∀ ⁶	Pass	6 Y
Pass	Pass	Pass	

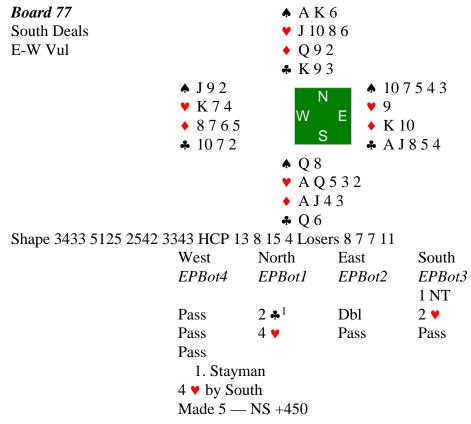
- 1. Stayman
- 2. artificial
- 3. Cue bid, a !D stopper
- 4. Cue bid, a !C stopper
- 5. Blackwood 0314, for !H
- 6. A=2/5 or 5/5, Q(H)=0

6 ♥ by South

D8988A2D2989F00CD4DF662EEDCC



D92A37A1CA44D38E7C0D6E7A6BE0



E90967CA61E08BBEDE4C326762F8

Board 78 South Deals E-W Vul



♣ Q 10 7 2♥ 8 5 2◆ 8 7 6♣ 10 6 2



- **♦** 98
- ♥ KJ1043
- ♦ AQ92
- **♣** A J

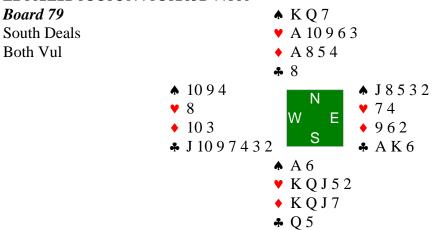
Shape 2443 5125 2542 4333 HCP 14 9 15 2 Losers 7 6 6 11

West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
			1 NT
Pass	2 ♣ ¹	Pass	2 🔻
Pass	$3 \triangleq^2$	Dbl	$4 \mathrm{NT^3}$
Pass	5 ^ 4	Pass	6 Y
Pass	Pass	Pass	

- 1. Stayman
- 2. artificial
- 3. Blackwood 0314, for !H
- 4. A=2/5 or 5/5, Q(H)=1

6 ♥ by South

EB862E2D6CC8C0771C8265D44860



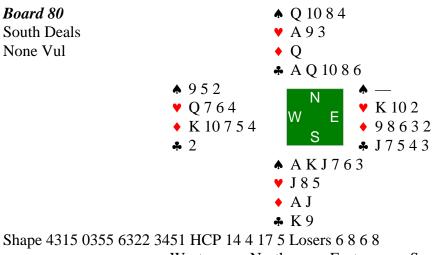
Shape 3541 5233 2542 3127 HCP 13 8 18 1 Losers 6 9 5 9

West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
			1 🔻
Pass	4 ♣¹	Pass	4 ◆ ²
Pass	$4 \mathrm{NT}^3$	Pass	5 ♠ ⁴
Pass	6 Y	Pass	Pass
Pass			

- 1. Splinter
- 2. Cue bid, surplus
- 3. Blackwood 0314, for !H
- 4. A=2/5 or 5/5, Q(H)=1

6 ♥ by South

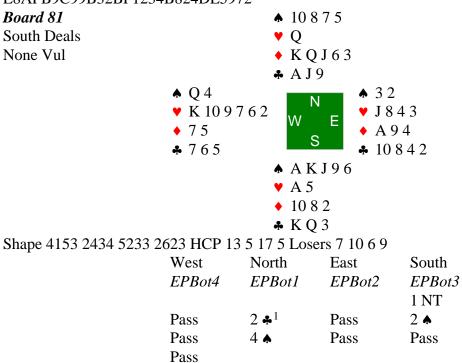
E883953BA217CD2FB6BFE6368EDC



West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
			1 ^
Pass	4 ♦ ¹	Pass	4 ♥ ²
Pass	$4 NT^3$	Pass	5 ♣ ⁴
Pass	6 ^	Pass	Pass
Pass			

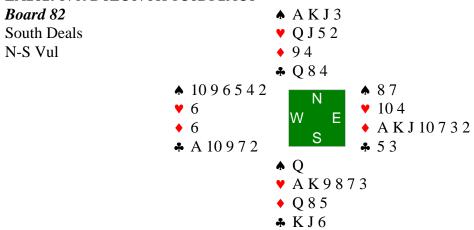
- 1. Splinter
- 2. Cue bid, surplus
- 3. Blackwood 0314, for !S
- 4. A=0/5 or 3/5
- 6 ♠ by South

E8AFB9C99B32BF1234B824DE5972



1. Stayman 4 ♠ by South

EA28298709D8EC6768F1C6DF2AC8



Shape 4423 2272 1633 6115 HCP 13 8 15 4 Losers 7 7 6 7

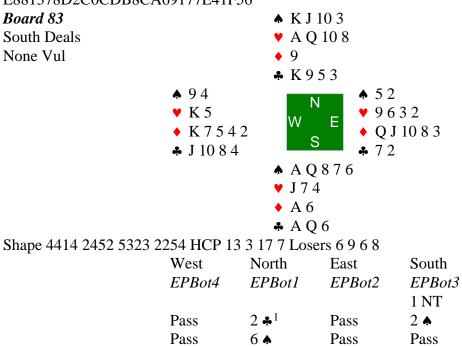
West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
			1 v
2 🛦	3 ♠ ¹	Pass	$3 NT^2$
Pass	4 🕶	Pass	$4 \mathrm{NT}^3$
Pass	5 ♦ ⁴	Dbl	5 Y
Pass	Pass	Pass	

- 1. limit raise or better in !H
- 2. Cue bid, a !S stopper
- 3. Blackwood 0314, for !H
- 4. A=1/5 or 4/5

5 ♥ by South

Down 1 — NS -100

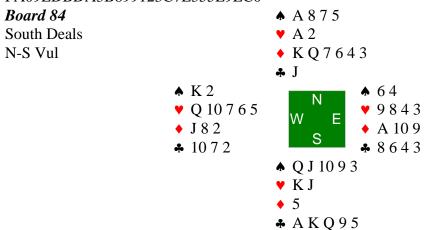
E881378D2C0CDB8CA69177E41F56



Pass

1. Stayman 6 ♠ by South

FA09EDBDA3B899123C7E355E9EC0



Shape 4261 2434 5215 2533 HCP 14 4 16 6 Losers 5 10 4 9

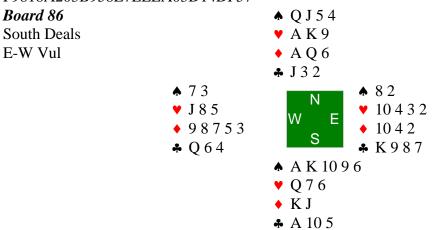
West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
			1 ^
Pass	4 ♣¹	Pass	4 ♥ ²
Pass	$4 \mathrm{NT}^3$	Pass	5 ♦ ⁴
Pass	5 A	Pass	Pass
Pacc			

- Pass
 - 1. Splinter
 - 2. Cue bid, surplus
 - 3. Blackwood 0314, for !S
 - 4. A=1/5 or 4/5
- 5 ♠ by South

FB019908EF933A9C8E239866F3C0 **▲** AQ96 Board 85 ♥ AQ72 South Deals **•** 4 Both Vul ♣ J 10 6 3 **♦** J32 ♥ K 10 8 5 **9** 9 3 ♦ KQ95 • A 10 6 3 2 S ♣ Q852 **4** 974 **★** K 10 8 7 5 ♥ J64 ◆ J 8 7 ♣ A K Shape 4414 1453 5332 3244 HCP 13 7 12 8 Losers 6 8 8 8 West North East South

West North East South EPBot4 EPBot4 EPBot1 EPBot2 EPBot3 $1 \spadesuit$ Pass $4 \spadesuit^1$ Pass Pass Pass Pass 1. Splinter $4 \spadesuit$ by South Made $5 \longrightarrow NS + 650$

F9818A203B958E7EEEA03D14DF57



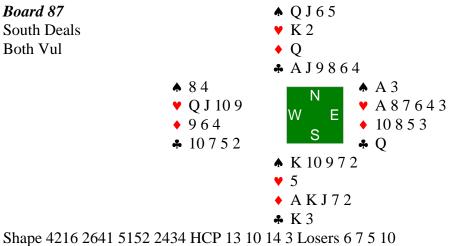
Shape 4333 2434 5323 2353 HCP 17 3 17 3 Losers 7 10 6 10

West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
			1 NT
Pass	2 ♣¹	Pass	2 🛦
Pass	3 ♥ ²	Pass	3 A
Pass	$4 \mathrm{NT^3}$	Pass	5 ♣ ⁴
Pass	7 🛦	Pass	Pass
Pacc			

- Pass
 - 1. Stayman
 - 2. artificial
 - 3. Blackwood 0314, for !S
 - 4. A=0/5 or 3/5
- 7 ♠ by South

Down 1 — NS -50

FB5F8D363FB0BBD39C1B20DB518C



West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
			1 🛦
Pass	4 ♦ ¹	Pass	4 ♥ ²
Pass	$4 \mathrm{NT}^3$	Pass	5 ∨ ⁴
Pass	5 A	Pass	Pass
Pass			

- 1. Splinter
- 2. Cue bid, surplus
- 3. Blackwood 0314, for !S
- 4. A=2/5 or 5/5, Q(S)=0
- 5 ♠ by South

F889BB992D0CFC9EBF14242012D6

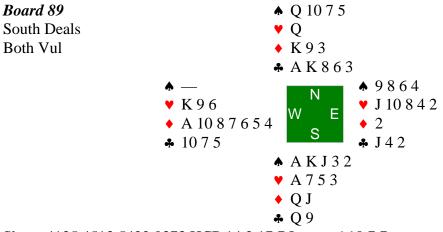
Board 88 **▲** J 10 6 5 4 3 South Deals **♥** A 10 None Vul ♦ AKQ ♣ K 7 **♦** 92 **♥** K 9 7 Q8632 **♦** 652 ♦ J 10 9 8 7 S **4** 10 9 6 5 4 **♣** 832 **▲** AKQ87 ♥ J 5 4 **♦** 43 ♣ A Q J

Shape 6232 0553 5323 2335 HCP 17 3 17 3 Losers 5 8 6 10

West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
			1 NT
Pass	4 ♥ ¹	Pass	4 ♠
Pass	$4 \mathrm{NT}^2$	Pass	5 ♣ ³
Pass	5 ♦	Pass	$5 \mathrm{NT^4}$
Pass	6 A	Pass	Pass
Pass			

- Pass
 - 1. Texas
 - 2. Blackwood 0314, for !S
 - 3. A=0/5 or 3/5
 - 4. !S queen no !H king no !C king no !D king
- 6 ♠ by South

FBABB70D9E18755B287B285AA792



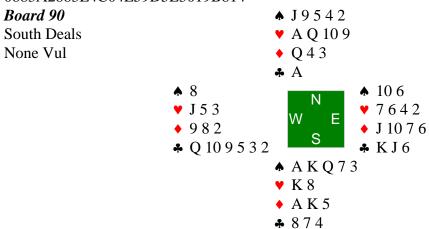
Shape 4135 4513 5422 0373 HCP 14 2 17 7 Losers 6 10 7 7

West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
			1 🛦
3 ♦	4 ♦ ¹	Pass	4 ♥ ²
Pass	$4 \mathrm{NT^3}$	Pass	5 ♣ ⁴
Pass	6 ^	Pass	Pass
Pass			

- 1. limit raise or better in !S
- 2. Cue bid, surplus
- 3. Blackwood 0314, for !S
- 4. A=0/5 or 3/5

6 ♠ by South

0883A2883E4C04E59D5E3019B814

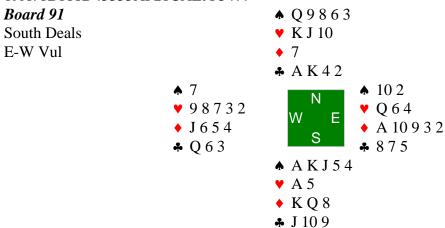


Shape 5431 2443 5233 1336 HCP 13 5 19 3 Losers 6 10 5 9

West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
			1 🛦
Pass	4 ♣¹	Pass	4 ♥ ²
Pass	4 🛦	Pass	$4 NT^3$
Pass	5 ♠ ⁴	Pass	$5 \mathrm{NT}^5$
Pass	6 ♣ ⁶	Pass	7 🛦
Pass	Pass	Pass	

- 1. Splinter
- 2. Cue bid, surplus
- 3. Blackwood 0314, for !S
- 4. A=2/5 or 5/5, Q(S)=1
- 5. King ask by 5 NT
- 6. K=0
- 7 ♠ by South

09A78B188D45353AF21CAE9F3477

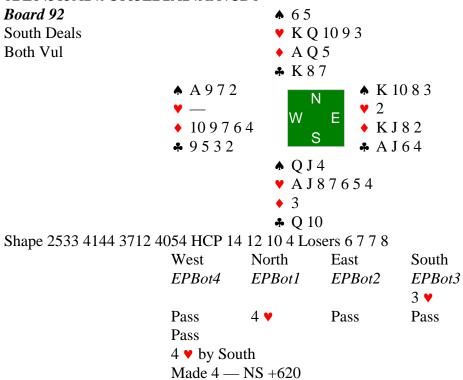


Shape 5314 2353 5233 1543 HCP 13 6 18 3 Losers 6 9 6 9

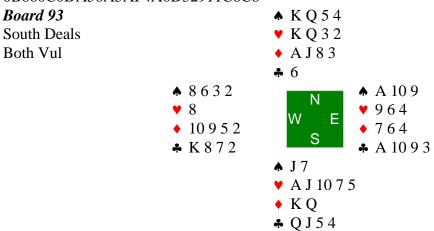
West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
			1 🛦
Pass	4 ♦ ¹	Pass	4 ♥ ²
Pass	$4 \mathrm{NT}^3$	Pass	5 ♣ ⁴
Pass	6 A	Pass	Pass
Pass			
1 0 1'	4		

- 1. Splinter
- 2. Cue bid, surplus
- 3. Blackwood 0314, for !S
- 4. A=0/5 or 3/5
- 6 ♠ by South

0BE64385A249C863EB2A24AA4CD0



0B660C0DA56A5AF4A0D32911C6C8



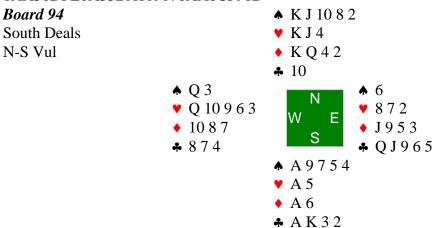
Shape 4441 3334 2524 4144 HCP 15 8 14 3 Losers 5 10 7 9

West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
			1 v
Pass	4 ♣¹	Pass	4 ◆ ²
Pass	$4 \mathrm{NT^3}$	Pass	5 ♦ ⁴
Pass	5 Y	Pass	Pass
Dace			

- Pass
 - 1. Splinter
 - 2. Cue bid, surplus
 - 3. Blackwood 0314, for !H
 - 4. A=1/5 or 4/5

5 ♥ by South

0AA50DFE0A33BA109076AA8CF91D



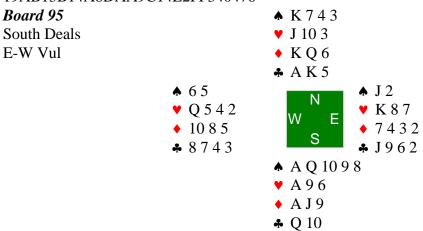
Shape 5341 1345 5224 2533 HCP 13 4 19 4 Losers 6 9 5 10

West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
			1 🛦
Pass	4 ♣¹	Pass	4 ♥ ²
Pass	$4 \mathrm{NT}^3$	Pass	5 ♦ ⁴
Pass	5 A	Pass	6 ♠
Pass	7 🛦	Pass	Pass
Pacc			

Pass

- 1. Splinter
- 2. Cue bid, surplus
- 3. Blackwood 0314, for !S
- 4. A=1/5 or 4/5
- 7 ♠ by South

19AB13B14A8DAA9C14E2FF340476

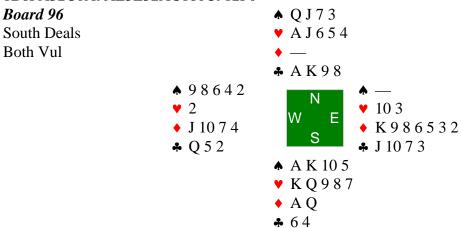


Shape 4333 2344 5332 2434 HCP 16 5 17 2 Losers 7 10 7 10

West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
			1 NT
Pass	2 4 1	Pass	2 🛦
Pass	3 ♥ ²	Pass	3 A
Pass	4 ♣ ³	Pass	4 ♦ ⁴
Pass	$4 \mathrm{NT}^5$	Pass	5 ♣ ⁶
Pass	5 ♦	Pass	$5 \mathrm{NT}^7$
Pass	6 A	Pass	Pass
Pass			

- Pass
 - 1. Stayman
 - 2. artificial
 - 3. Cue bid, a !C stopper
 - 4. Cue bid, a !D stopper
 - 5. Blackwood 0314, for !S
 - 6. A=0/5 or 3/5
 - 7. !S queen no !H king no !C king no !D king
- 6 ♠ by South

1B8FA32C0A9AE3E32AC180C912F0



Shape 4504 0274 4522 5143 HCP 15 4 18 3 Losers 5 7 5 9

West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
			1 🔻
Pass	4 ♦ ¹	Pass	$4 \mathrm{NT}^2$
Pass	5 ♠ ³	Pass	$5 \mathrm{NT^4}$
Pass	6 ♦ ⁵	Pass	7 🕶
Pass	Pass	Pass	

- 1. Splinter
- 2. Blackwood 0314, for !H
- 3. A=2/5 or 5/5, Q(H)=1
- 4. King ask by 5 NT
- 5. K=1

7 ♥ by South

18A949ED09CF842EF86C76CC215C

Board 97 **▲** J83 South Deals ♥ KJ1094 None Vul ◆ A K J 7 **4** 10 **♠** Q 10 7 4 **★** K 6 5 2 Ν **v** 75 W **♦** 9 5 Q 10 8 6 4 2 S **♣** 97642 ***** 85 **∧** A 9 ♥ AQ863 **•** 3 **♣** A K Q J 3

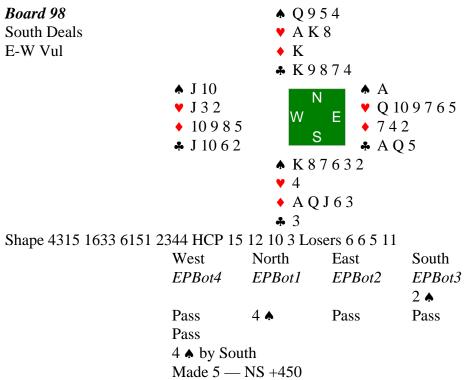
Shape 3541 4162 2515 4225 HCP 13 5 20 2 Losers 7 7 3 9

West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
			2 + 1
Pass	2 🔻	Pass	3 ♥
Pass	$4 \mathrm{NT}^2$	Pass	5 ♣ ³
Pass	5 ♦	Pass	6 ♣ ⁴
Pass	6 Y	Pass	Pass
Pass			

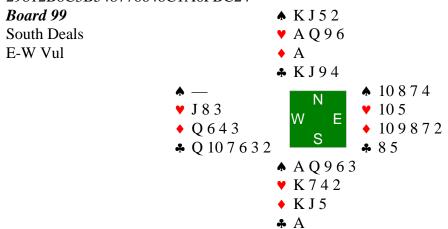
- 1. strong
- 2. Blackwood 0314, for !H
- 3. A=0/5 or 3/5
- 4. !H queen and !C king

6 ♥ by North

194A831AF8DC1F8F97981E27B9B4



29812B8C3B548776648C1A6FBC24



Shape 4414 4252 5431 0346 HCP 18 0 17 5 Losers 5 10 5 7

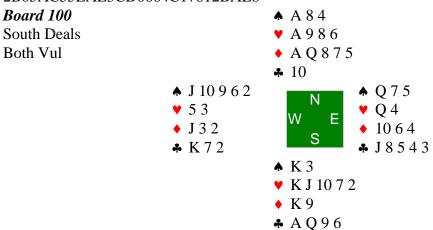
West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
			1 ^
Pass	4 ◆ ¹	Pass	4 ♥ ²
Pass	$4 \mathrm{NT}^3$	Pass	5 ♠ ⁴
Pass	$5 \mathrm{NT}^5$	Pass	6 ∀ ⁶
Pass	7 🛦	Pass	Pass
Dogg			

Pass

- 1. Splinter
- 2. Cue bid, surplus
- 3. Blackwood 0314, for !S
- 4. A=2/5 or 5/5, Q(S)=1
- 5. King ask by 5 NT
- 6. K=2

7 ♠ by South

2B05AC55EAE3CD0664C17612BAE8



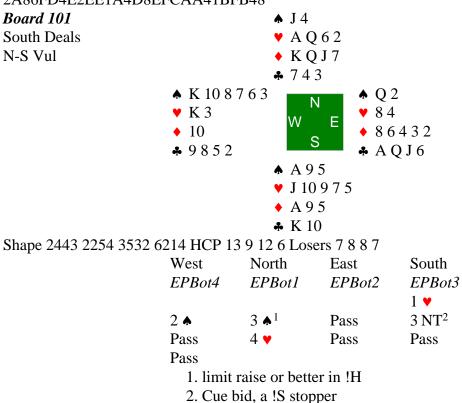
Shape 3451 3235 2524 5233 HCP 14 5 16 5 Losers 6 10 5 10

West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
			1 🔻
Pass	4 ♣¹	Pass	$4 \diamond^2$
Pass	$4 NT^3$	Pass	5 ∨ ⁴
Pass	7 🕶	Pass	Pass
Pass			

- 1. Splinter
- 2. Cue bid, surplus
- 3. Blackwood 0314, for !H
- 4. A=2/5 or 5/5, Q(H)=0

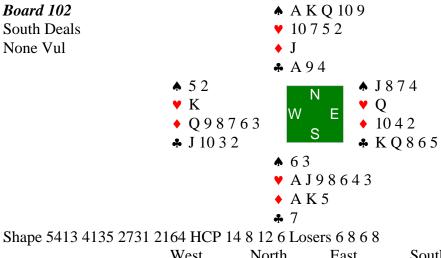
7 ♥ by South

2A86FD4E2EE1A4D8EFCAA41BFB48



4 ♥ by South

28233216680C276645A6C26FA4CC

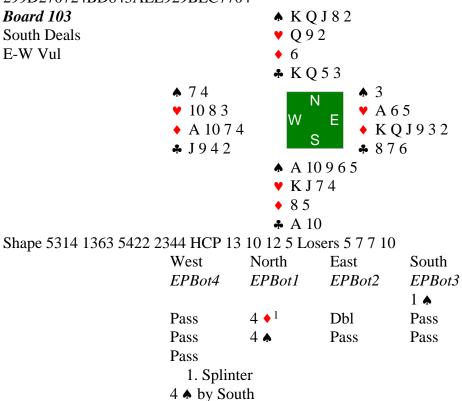


West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
			1 ♥
Pass	4 ♦ ¹	Pass	4 💙
Pass	$4 \mathrm{NT}^2$	Pass	$5 \blacktriangle^3$
Pass	6 Y	Pass	Pass
Pass			

- 1. Splinter
- 2. Blackwood 0314, for !H
- 3. A=2/5 or 5/5, Q(H)=1

6 ♥ by South

299D270724BD843AEE929BEC7704



3A8EA90E106622B88D2BF9F208B8

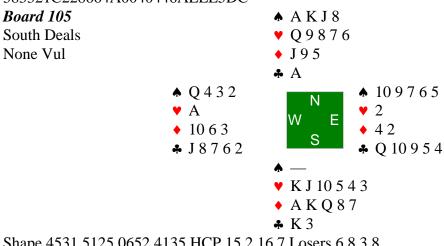
♠ QJ963 **Board 104** ♥ AQ73 South Deals N-S Vul ♦ A Q 7 **.** 6 **♦** 54 **▲** 10 Ν **v** 8 5 4 2 ♦ J94 ♦ K86532 S ♣ J832 ♣ A Q 10 9 4 **▲** AK872 **♥** K 10 9 6 **•** 10 ♣ K 7 5

Shape 5431 1165 5413 2434 HCP 15 10 13 2 Losers 5 5 6 11

West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
			1 🛦
Pass	4 ♣¹	Dbl	$4 \diamond^2$
Pass	4 ♥ ³	Pass	$4 \mathrm{NT^4}$
Pass	5 ♠ ⁵	Pass	6 ♠
Pass	Pass	Pass	

- 1. Splinter
- 2. Cue bid, a !D stopper
- 3. Cue bid, surplus
- 4. Blackwood 0314, for !S
- 5. A=2/5 or 5/5, Q(S)=1
- 6 ♠ by South

383321C228664A0040446AEEE5DC



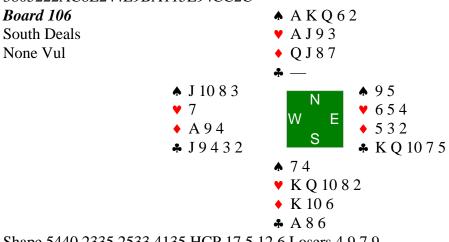
Shape 4531 5125 0652 4135 HCP 15 2 16 7 Losers 6 8 3 8

West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
			1 ♥
Pass	4 ♣¹	Pass	4 ◆ ²
Pass	$4 \mathrm{NT}^3$	Pass	5 ♠ ⁴
Pass	6 Y	Pass	Pass
Pass			

- 1. Splinter
- 2. Cue bid, surplus
- 3. Blackwood 0314, for !H
- 4. A=2/5 or 5/5, Q(H)=1

6 ♥ by South

3805222AC8E244E9BA115E94CC2C



Shape 5440 2335 2533 4135 HCP 17 5 12 6 Losers 4 9 7 9

West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
			1 v
Pass	4 ♣¹	Pass	4 🔻
Pass	$4 \mathrm{NT}^2$	Pass	$5 \triangleq 3$
Pass	6 Y	Pass	Pass
Pass			

- 1. Splinter
- 2. Blackwood 0314, for !H
- 3. A=2/5 or 5/5, Q(H)=1

6 ♥ by South

3AED6F05036B6065D0827BC95280

Board 107South Deals N-S Vul

♠ Q J♥ Q J 6 4 2♠ A K♣ K J 10 5

♠ A 7 4♥ 5♦ J 9 7 6 3 2

♣ 972

W E S ★ K 10 9 8 5 3 ▼ 7 3 • 10 5 4 • 6 3

- **♠** 62
- ♥ A K 10 9 8
- ♦ Q8
- ♣ AQ84

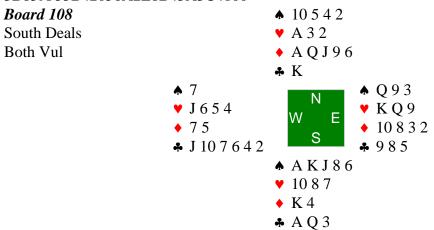
Shape 2524 6232 2524 3163 HCP 17 3 15 5 Losers 6 9 6 9

West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
			1 NT
Pass	2 •	Pass	$2 \blacktriangle^1$
Pass	$2 NT^2$	Pass	3 ♣ ³
Pass	3 🔻	Pass	4 💙
Pass	$4 \mathrm{NT^4}$	Pass	5 ♣ ⁵
Pass	5 Y	Pass	Pass
Pass			

- Pass
 - 1. Extended acceptance after NT
 - 2. Cue bid, surplus
 - 3. Cue bid, a !C stopper
 - 4. Blackwood 0314, for !H
 - 5. A=0/5 or 3/5

5 ♥ by North

3B859F55B42056A2E8B43A3C4100

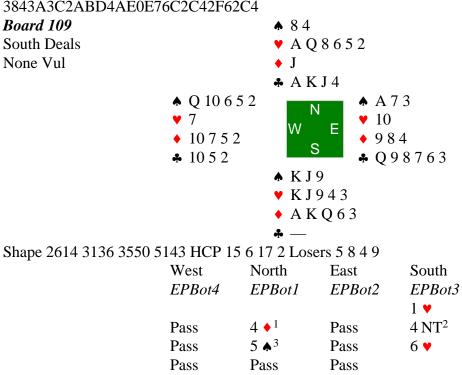


Shape 4351 3343 5323 1426 HCP 14 7 17 2 Losers 7 9 6 9

West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
			1 NT
Pass	2 ♣¹	Pass	2 🛦
Pass	3 ♥ ²	Pass	3 A
Pass	$4 \mathrm{NT^3}$	Pass	5 ♣ ⁴
Pass	5 ♦	Pass	6 ♦ ⁵
Pass	7 🛦	Dbl	Pass
Pass	Pass		

- 1. Stayman
- 2. artificial
- 3. Blackwood 0314, for !S
- 4. A=0/5 or 3/5
- 5. !S queen and !D king
- $7 \, \bigstar \times \, \text{by South}$

3843A3C2ABD4AE0E76C2C42F62C4



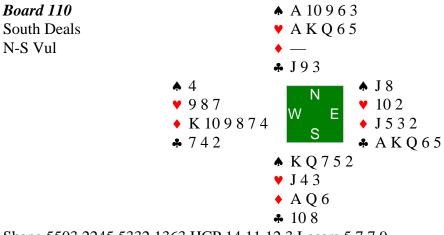
1. Splinter

6 ♥ by South

Made 6 — NS +980

2. Blackwood 0314, for !H 3. A=2/5 or 5/5, Q(H)=1

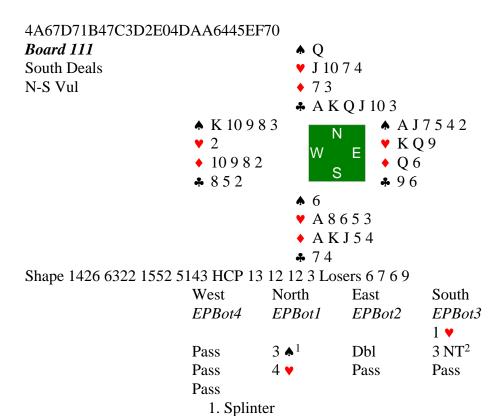
3A0682866B113371B0068AE02B98



Made 5 — NS +650

Shape 5503 2245 5332 1363 HCP 14 11 12 3 Losers 5 7 7 9

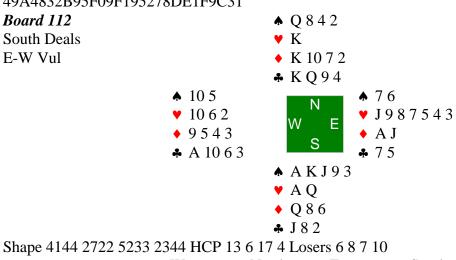
West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
			1 🛦
Pass	4 ◆ ¹	Pass	4 🛦
Pass	$4 NT^2$	Pass	$5 \triangleq 3$
Pass	Pass	Pass	
1. Splin	ter		
2. Black	kwood 0314,	, for !S	
3. A=2/	5 or 5/5, Q(S	S)=1	
5 ♠ by So	uth		



2. Cue bid, a !S stopper

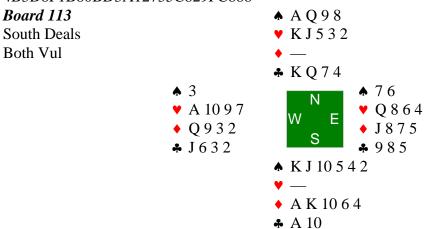
4 ♥ by South

49A4832B95F09F195278DE1F9C31



West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
			1 NT
Pass	2 4 ¹	Pass	2 🛦
Pass	4 🛦	Pass	Pass
Pass			
1. Stayı	nan		
4 ♠ by So	uth		
Made 5 —	- NS +450		

4B3D8F1B80BD3A12735C829FC888



Shape 4504 2443 6052 1444 HCP 15 3 15 7 Losers 4 10 4 8

West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
			1 🛦
Pass	4 ♦ ¹	Pass	$4 \mathrm{NT}^2$
Pass	5 ♦ ³	Pass	$5 \mathrm{NT^4}$
Pass	6 ♥ ⁵	Pass	7 ^
Pass	Pass	Pass	

- 1. Splinter
- 2. Blackwood 0314, for !S
- 3. A=1/5 or 4/5
- 4. King ask by 5 NT
- 5. K=2
- 7 ♠ by South

48C2A9290D68C9D4A0DE3614664A

♠ QJ54 **Board 114** South Deals ♥ AJ92 None Vul ♦ KQ1092 **▲** A 9 8 6 **▲** 10 3 2 Ν **y** 5 **v** 864 **♦** 8543 **♦** J 6 S **4** 10 8 7 4 ♣ A 6 5 3 2 **∧** K7 **∨** K Q 10 7 3 • A 7 **♣** KQJ9

Shape 4450 3325 2524 4144 HCP 13 5 18 4 Losers 5 10 4 9

West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
			1 🔻
Pass	4 ♣¹	Pass	4 ♦ ²
Pass	4 💙	Pass	$4 \mathrm{NT}^3$
Pass	5 ♦ ⁴	Pass	5 Y
Pass	Pass	Pass	

- 1. Splinter
- 2. Cue bid, surplus
- 3. Blackwood 0314, for !H
- 4. A=1/5 or 4/5

5 ♥ by South

4A63AFC363F8D406874776516C68

Board 115 South Deals N-S Vul

♦ 8 ♥ Q876 ♦ K3 ♣ A K Q J 7 6 **♠** Q 10 9 **▲** AJ65432 **v** 10 5 **9** 4 ♦ AQJ4 **♦** 10 2 S **4** 10 9 3 2 ***** 85 **∧** K 7 AKJ32

98765

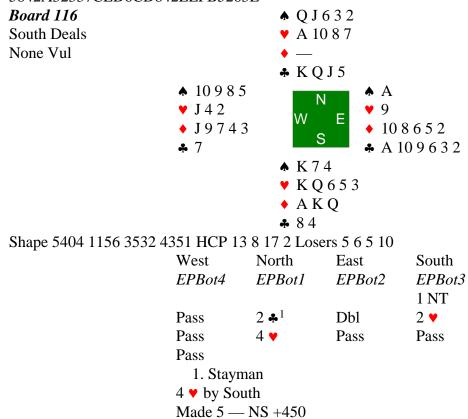
Shape 1426 7222 2551 3244 HCP 15 5 11 9 Losers 4 8 6 8

West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
			1 🔻
Pass	3 ♠ ¹	Pass	4 ♣ ²
Pass	$4 NT^3$	Pass	5 ∀ ⁴
Pass	Pass	Pass	
1. Splir	nter		

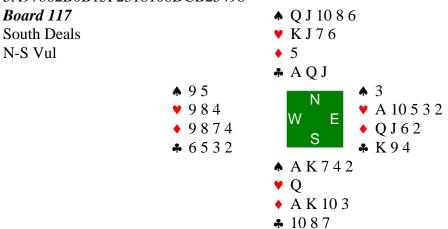
- 2. Cue bid, a !C stopper
- 3. Blackwood 0314, for !H
- 4. A=2/5 or 5/5, Q(H)=0

5 ♥ by South

5842A32337CED6CD842EEFB5263E



5A97862B0B15F2318108DCB25498

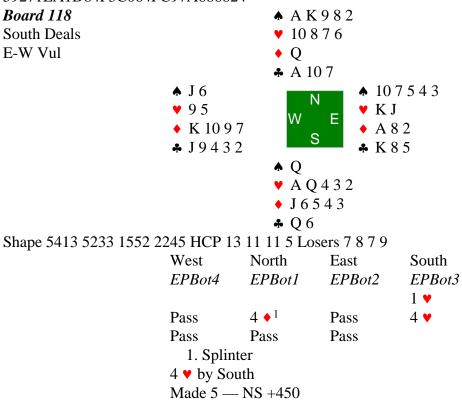


Shape 5413 1543 5143 2344 HCP 14 10 16 0 Losers 6 7 6 11

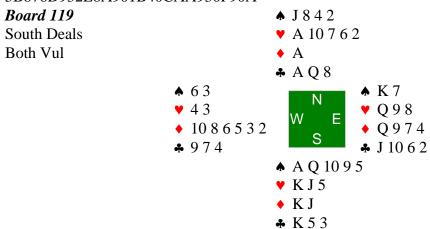
West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
			1 🛦
Pass	4 ♦ ¹	Pass	4 ♥ ²
Pass	$4 NT^3$	Pass	5 ♣ ⁴
Pass	6 ^	Pass	Pass
Pacc			

- Pass
 - 1. Splinter
 - 2. Cue bid, surplus
 - 3. Blackwood 0314, for !S
 - 4. A=0/5 or 3/5
- 6 ♠ by South

59271EA1D84F3C064FC97A686824



5B876D932E8A901B40CAA930F90A

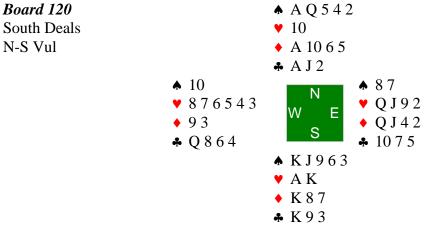


Shape 4513 2344 5323 2263 HCP 15 8 17 0 Losers 6 8 6 10

West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
			1 NT
Pass	2 + 1	Pass	2 🛦
Pass	3 ♥ ²	Pass	3 A
Pass	$4 \mathrm{NT^3}$	Pass	5 ♦ ⁴
Pass	6 ^	Pass	Pass
Dace			

- Pass
 - 1. Stayman
 - 2. artificial
 - 3. Blackwood 0314, for !S
 - 4. A=1/5 or 4/5
- 6 ♠ by South

5A2FA5189BCE917476BC3E38B11B



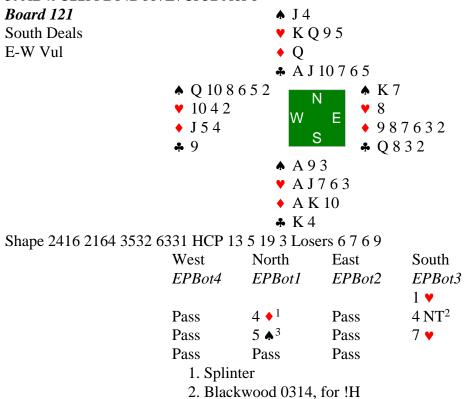
Shape 5143 2443 5233 1624 HCP 15 6 17 2 Losers 6 9 6 8

West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
			1 NT
Pass	2 🔻	Pass	$2 NT^1$
Pass	6 ^	Pass	Pass
Pass			

1. Extended acceptance after NT

6 ♠ by North

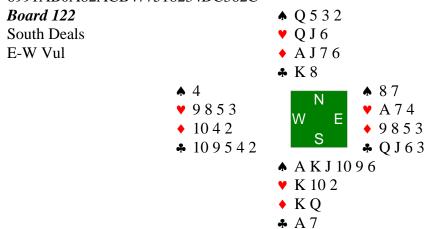
59AB49C22FFB84D667E7CF3DA6F6



3. A=2/5 or 5/5, Q(H)=1

7 ♥ by South

6991AB0A82ACB477518234DC362C

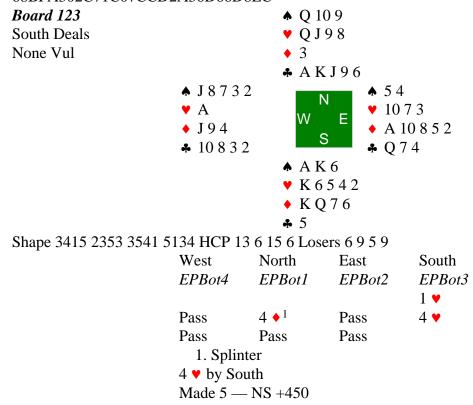


Shape 4342 2344 6322 1435 HCP 13 7 20 0 Losers 7 9 5 10

West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
			2 ♣ ¹
Pass	$2 \diamond^2$	Pass	2 🛦
Pass	$4 \mathrm{NT^3}$	Pass	5 ♣ ⁴
Pass	6 A	Pass	Pass
Pass			

- 1. strong
- 2. waiting
- 3. Blackwood 0314, for !S
- 4. A=0/5 or 3/5
- 6 ♠ by South

68BFA302C71C07CCD2A36D66D8EC



6987C927667526E7BEBC2F3B48C4

♦ Q954 Board 124 South Deals ♥ A K 3 2 E-W Vul ♣ A Q 8 5 4 **♦** K82 **▲** J 10 3 **v** 10 7 6 4 **♦** 765 AQJ10982 S **♣** 632 **♣** J 9 7 **▲** A 7 6 ♥ QJ985 ♦ K43

Shape 4405 3073 3532 3433 HCP 15 9 13 3 Losers 4 7 7 11

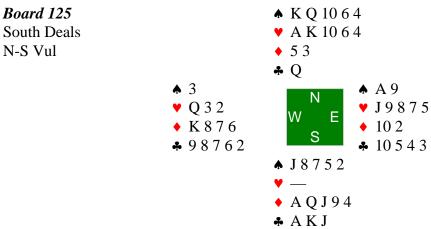
West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
			1 🔻
Pass	4 ♦ ¹	Dbl	Rdbl
Pass	$4 \mathrm{NT}^2$	Pass	$5 \diamond 3$
Pass	5 Y	Pass	Pass
Pass			
1 0 1			

♣ K 10

- 1. Splinter
- 2. Blackwood 0314, for !H
- 3. A=1/5 or 4/5

5 ♥ by South

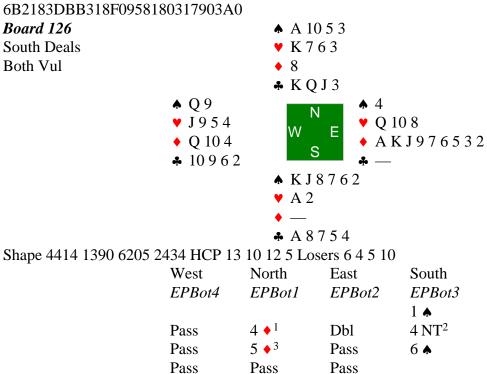
6A450137950A549090009E06FEB8



Shape 5521 2524 5053 1345 HCP 14 5 16 5 Losers 5 9 5 8

West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
			1 🛦
Pass	4 ♣¹	Pass	$4 \diamond^2$
Pass	$4 NT^3$	Pass	5 ♥ ⁴
Pass	6 A	Pass	Pass
Pass			

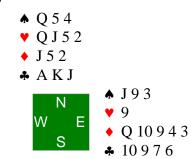
- Pass
 - 1. Splinter
 - 2. Cue bid, a !D stopper
 - 3. Blackwood 0314, for !S
 - 4. A=2/5 or 5/5, Q(S)=0
- 6 ♠ by South



- 1. Splinter
- 2. Blackwood 0314, for !S
- 3. A=1/5 or 4/5
- 6 ♠ by South

6AE7A7084FFA5AF1F2A20C29688D

Board 127South Deals N-S Vul



- **★** K 6 2
 - A K 6 4 3
 - ♦ A K
 - **♣** 842

Shape 3433 3154 3523 4333 HCP 14 3 17 6 Losers 8 9 6 10

▲ A 10 8 7

v 10 8 7

♦ 876

♣ Q53

West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
			1 NT
Pass	2 * ¹	Pass	2 🔻
Pass	$3 \blacktriangle^2$	Pass	4 ♦ ³
Pass	4 ♠ ⁴	Pass	$4 \mathrm{NT}^5$
Pass	5 ♦ ⁶	Pass	6 Y
Pass	Pass	Pass	

- 1. Stayman
- 2. artificial
- 3. Cue bid, a !D stopper
- 4. Cue bid, a !C stopper
- 5. Blackwood 0314, for !H
- 6. A=1/5 or 4/5

6 ♥ by South

69EBAB0240334AAC7ED5BF6C6D46

Board 128 ♠ Q 10 ♥ QJ92 South Deals E-W Vul ♦ QJ10 ♣ A K 10 5 **♦** A 6 **▲** J97432 **v** 10 7 5 **y** 6 **♦** 87543 **♦** 62 S ♣ Q 9 7 2 ♣ J84 **★** K 8 5 A K 8 4 3 ♦ A K 9

Shape 2434 6124 3532 2353 HCP 15 3 17 5 Losers 7 8 6 10

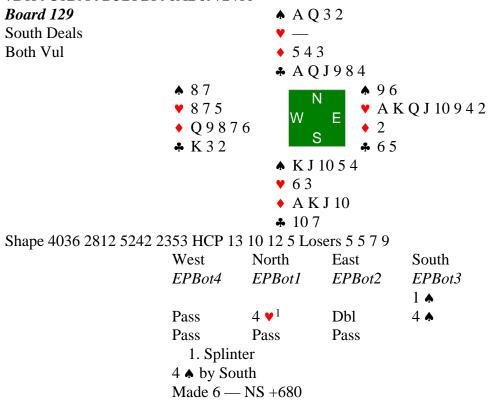
West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
			1 NT
Pass	2 ♣ ¹	Pass	2 🔻
Pass	$3 \triangleq^2$	Pass	4 ♦ ³
Pass	$4 \triangleq 4$	Pass	$4 \mathrm{NT}^5$
Pass	5 ♦ ⁶	Pass	6 Y
Pass	Pass	Pass	

4 63

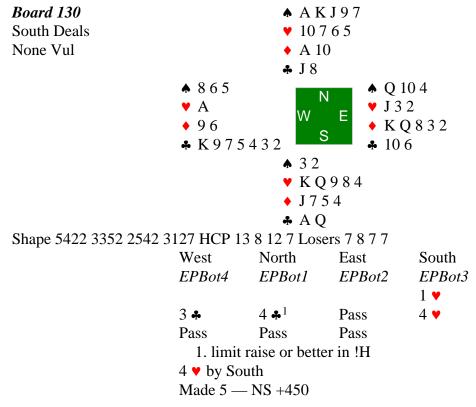
- 1. Stayman
- 2. artificial
- 3. Cue bid, a !D stopper
- 4. Cue bid, a !C stopper
- 5. Blackwood 0314, for !H
- 6. A=1/5 or 4/5

6 ♥ by South

7B1F9C1B9F9D5BFBF96AB6972410



78392C6D134A24EF00C6C0609C9C



7B8F1A3C9F025B828CCCA63AA870

Board 131 **★** K Q 10 4 South Deals ♥ A 10 8 7 6 **•** 5 Both Vul ♣ AJ9 **♠** 6 **♦** 92 ♥ Q42 **♥** KJ9 ♦ K943 **♦** 10 8 2 S ♣ K 10 8 5 4 ♣ Q7632 **▲** AJ8753 **y** 53 ♦ AQJ76

Shape 4513 2335 6250 1345 HCP 14 7 12 7 Losers 6 9 5 7

West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
			1 🛦
Pass	4 ♦ ¹	Pass	$4 \mathrm{NT^2}$
Pass	5 ♣ ³	Pass	5 ♠
Pass	6 A	Pass	7 ^
Pass	Pass	Dbl	Pass
Pass	Pass		

- 1. Splinter
- 2. Blackwood 0314, for !S
- 3. A=0/5 or 3/5
- 7 ♠× by South

79AB067B231A046E3F9EA7FCB894

Board 132 ★ KJ1097 South Deals **♥** K 9 E-W Vul J ♣ A Q J 7 5 **4 ♠** Q8 ♥ Q743 **v** 10 6 2 **♦** 8764 ◆ K952 S **♣** 9432 ♣ K 10 8 6 **♦** A 6 5 3 2 ♥ AJ85

Shape 5215 2344 5440 1444 HCP 15 8 15 2 Losers 5 9 5 9

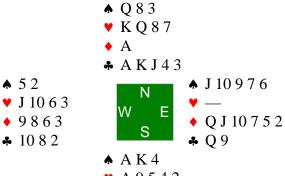
West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
			1 🛦
Pass	4 ♦ ¹	Pass	4 ♥ ²
Pass	$4 \mathrm{NT}^3$	Pass	5 ♣ ⁴
Pass	5 NT ⁵	Pass	6 ♣ ⁶
Pass	6 A	Pass	Pass
Dogg			

♦ A Q 10 3

- Pass
 - 1. Splinter
 - 2. Cue bid, surplus
 - 3. Blackwood 0314, for !S
 - 4. A=0/5 or 3/5
 - 5. King ask by 5 NT
 - 6. K=0
- 6 ♠ by South

8BA78F0273706A084179E1AF3BE0

Board 133 South Deals Both Vul



- A 9 5 4 2
- ♦ K4
- **4** 765

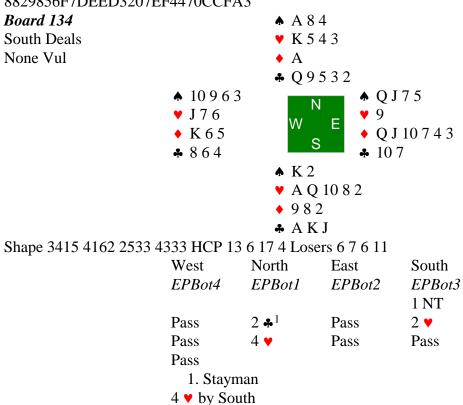
Shape 3415 5062 3523 2443 HCP 19 6 14 1 Losers 4 7 7 11

♦ 52

West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
			1 v
Pass	4 ♦ ¹	Pass	4 💙
Pass	$4 \mathrm{NT}^2$	Pass	5 ♥ ³
Pass	$5 \mathrm{NT^4}$	Pass	6 ♥ ⁵
Pass	7 🕶	Pass	Pass
Dogg			

- Pass
 - 1. Splinter
 - 2. Blackwood 0314, for !H
 - 3. A=2/5 or 5/5, Q(H)=0
 - 4. King ask by 5 NT
 - 5. K=2
- 7 **♥** by South

8829856F7DEED3207EF4470CCFA3



♠ 6 3♥ J 9◆ 9 8 6 3 2♣ J 8 7 2

- **▲** K Q J 10 7 4
- **♥** Q 6
- ◆ AJ10
- **4** 10 6

Shape 4144 1813 6232 2254 HCP 15 10 13 2 Losers 5 5 7 10

West North East South EPBot4 EPBot1 EPBot2 EPBot3 1 🛦 **4 ♥**¹ Pass Dbl 4 🛦 Pass Pass Pass 1. Splinter 4 ♠ by South Made 6 — NS +480

8A812D1CA4023A4BB2F8A639C89E

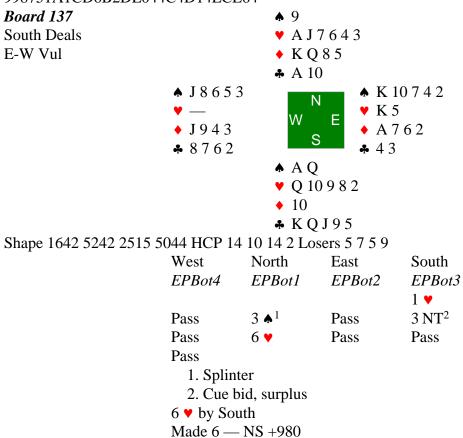
★ K Q 10 9 4 **Board 136** ▼ A 10 8 3 South Deals N-S Vul ♦ K Q 2 ***** 8 **♦** 63 **9** 9 7 6 4 ♥ Q 2 98643 ◆ A 10 7 S ♣ QJ63 **4** 10 9 7 5 2 **▲** AJ752 **♥** KJ5 **♦** J 5 ♣ A K 4

Shape 5431 1255 5323 2434 HCP 14 2 17 7 Losers 5 9 7 9

West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
			1 NT
Pass	2 ♣¹	Pass	2 🛦
Pass	3 ♥ ²	Pass	3 A
Pass	$4 \mathrm{NT^3}$	Pass	5 ∨ ⁴
Pass	6 ^	Pass	Pass
Pass			

- Pass
 - 1. Stayman
 - 2. artificial
 - 3. Blackwood 0314, for !S
 - 4. A=2/5 or 5/5, Q(S)=0
- 6 ♠ by South

998751A1CD6B2DE044C4D14ECE64



9A2757A57F83D9CA28F3E3E84AC6

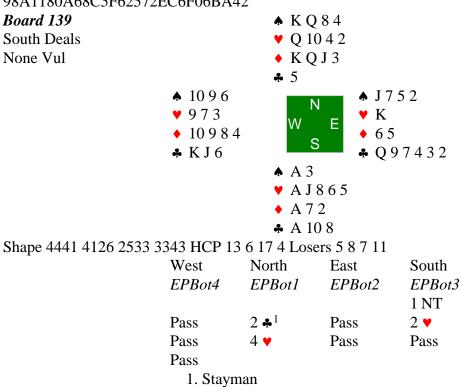
Board 138 ♠ A 7 South Deals **v** 10 8 3 2 N-S Vul J ♣ A K J 10 6 5 **♦** 986542 **★** KJ3 **♥** J 6 K 9 **♦** 10 6 5 98743 S **4** 74 ***** 832 **♠** Q 10 AQ754 ♦ A K Q 2 **♣** Q 9 Shape 2416 3253 2542 6232 HCP 13 7 19 1 Losers 6 9 5 10 North West East

South EPBot4 EPBot1 EPBot2 EPBot3 1 🔻 Pass **4** ♦ ¹ Pass $4 NT^2$ **5** ♥³ Pass Pass 6 🔻 Pass Pass Pass 1. Splinter 2. Blackwood 0314, for !H

3. A=2/5 or 5/5, Q(H)=0

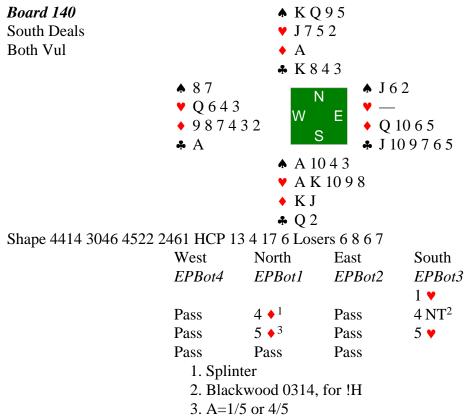
6 ♥ by South

98A1180A68C5F62572EC6F06BA42



4 ♥ by South

9BA42F314EA22AEBCA7202BBBB49



5 ♥ by South

98A90035328E5DED46C8FA6AE42A

Board 141 ★ K Q J 2 South Deals **∨** K 10 7 6 None Vul ◆ A 6 5 4 2 **★** 8653 **♦** 974 Ν ♥ QJ5 ◆ Q73 1098 S **♣** K 6 3 ♣ J 10 7 5 4 2 **♠** A 10 A 8 4 3 2 ♦ KJ ♣ AQ98

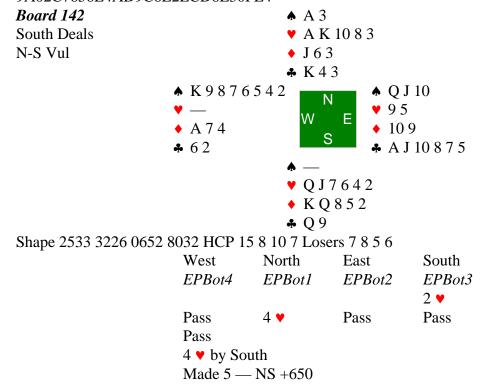
Shape 4450 3136 2524 4333 HCP 13 1 18 8 Losers 5 10 5 9

West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
			1 v
Pass	4 ♣¹	Pass	$4 \diamond^2$
Pass	$4 \mathrm{NT^3}$	Pass	5 ♣ ⁴
Pass	5 NT ⁵	Pass	6 ♦ ⁶
Pass	7 🕶	Pass	Pass
Dbl	Pass	Pass	Pass

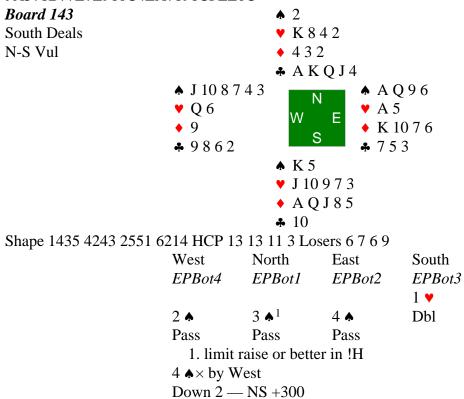
- 1. Splinter
- 2. Cue bid, surplus
- 3. Blackwood 0314, for !H
- 4. A=0/5 or 3/5
- 5. King ask by 5 NT
- 6. K=1

7 ♥× by South

9A02C7656E4AD9C6E2ECD6E30FE4



9A578B77E7E960C4EA7896CFEE0C



AB1585A0228690B5B114193ADB78

Board 144 **▲** AJ654 South Deals **♥** K 10 Both Vul ♦ A K 10 8 6 **4** 3 **4** 3 **v** 8742 **∨** A9653 ♦ QJ97 **♦** 5432 S ♣ J 10 4 ♣ Q962 **▲** K Q 10 9 8 7 ♥ Q J

Shape 5251 1543 6205 1444 HCP 15 8 15 2 Losers 5 8 4 9

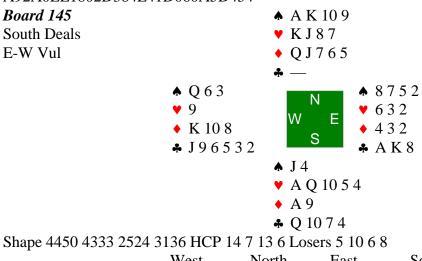
West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
			1 🛦
Pass	4 + 1	Pass	4 ♥ ²
Pass	$4 NT^3$	Pass	5 ♠ ⁴
Pass	6 A	Pass	Pass
Pass			

♣ A K 8 7 5

- 1. Splinter
- 2. Cue bid, surplus
- 3. Blackwood 0314, for !S
- 4. A=2/5 or 5/5, Q(S)=1

6 ♠ by South

A92A0EE1802D384E41D060A5D454

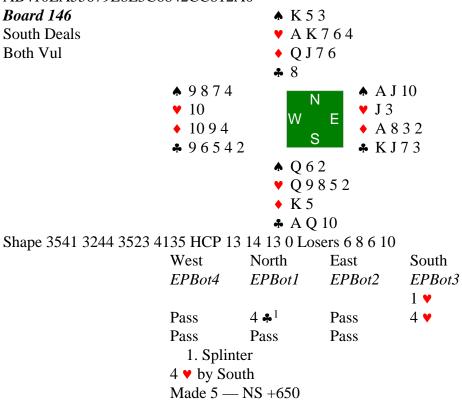


West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
			1 🔻
Pass	4 ♣¹	Pass	4 🔻
Pass	$4 \mathrm{NT}^2$	Pass	$5 \triangleq 3$
Pass	6 Y	Pass	Pass
Pass			

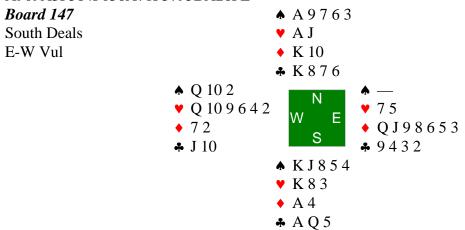
- 1. Splinter
- 2. Blackwood 0314, for !H
- 3. A=2/5 or 5/5, Q(H)=1

6 ♥ by South

AB410EA55679E8E3C6842CC812A0



A909A3F584F036A71F3795BA26FE

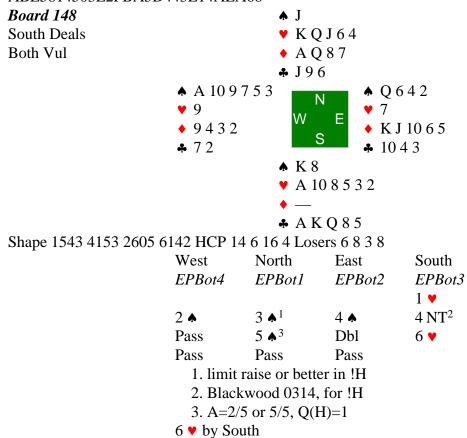


Shape 5224 0274 5323 3622 HCP 15 3 17 5 Losers 6 7 6 8

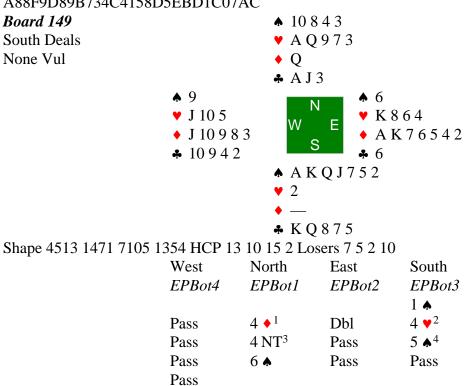
West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
			1 NT
Pass	2 🔻	Pass	$2 NT^1$
Pass	$3 NT^2$	Pass	4 ♣ ³
Pass	$4 \mathrm{NT^4}$	Pass	5 ♣ ⁵
Pass	5 ♦	Pass	5 ♥ ⁶
Pass	7 ^	Pass	Pass
Pass			

- - 1. Extended acceptance after NT
 - 2. Cue bid, surplus
 - 3. Cue bid, a !C stopper
 - 4. Blackwood 0314, for !S
 - 5. A=0/5 or 3/5
 - 6. !S queen and !H king
- 7 ♠ by North

ABE5814503E2FBA5D443E14AEA68



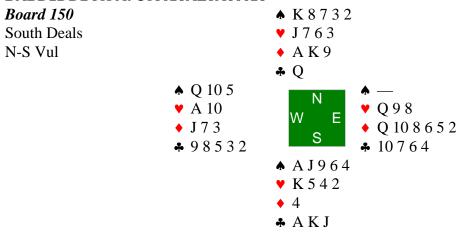
A88F9D89B734C4158D5EBD1C07AC



- 1. Splinter
- 2. Cue bid, surplus
- 3. Blackwood 0314, for !S
- 4. A=2/5 or 5/5, Q(S)=1

6 ♠ by South

BABD2DDB81FA9C18028AE8A60028



Shape 5431 0364 5413 3235 HCP 13 4 16 7 Losers 7 7 6 9

West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
			1 🛦
Pass	4 ♣¹	Pass	4 ♥ ²
Pass	$4 \mathrm{NT}^3$	Pass	5 ∨ ⁴
Pass	5 A	Pass	Pass
Pass			

- 1. Splinter
- 2. Cue bid, surplus
- 3. Blackwood 0314, for !S
- 4. A=2/5 or 5/5, Q(S)=0
- 5 ♠ by South

BAA76F4630446963CAC7DB804460

Board 151 ♠ J • Q 10 7 6 4 3 South Deals N-S Vul • K ♣ A K 8 6 5 ♠ KQ109832 **↑** 765 **y** J ◆ J842 975 S ♣ J 10 4 3 2 **♣** Q 7 **∧** A 4 ♥ A K 9 8 2 ♦ AQ1063

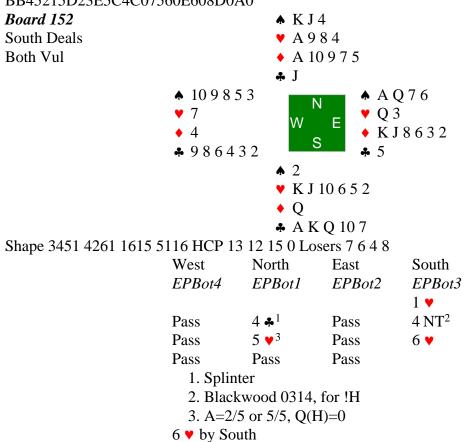
Shape 1615 7132 2551 3145 HCP 13 7 17 3 Losers 5 7 4 10

West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
			1 ♥
Pass	3 ♠ ¹	Dbl	$4 \mathrm{NT}^2$
Pass	5 ♦ ³	Pass	5 A
Pass	6 ♣ ⁴	Pass	7 🕶
Pass	Pass	Pass	

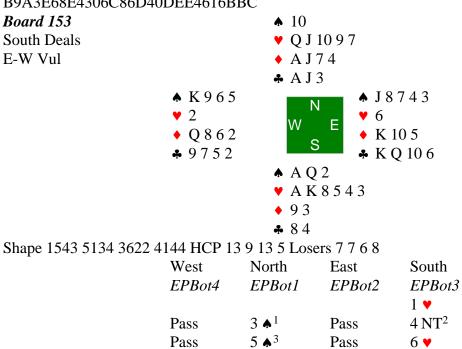
- 1. Splinter
- 2. Blackwood 0314, for !H
- 3. A=1/5 or 4/5
- 4. !H queen and !C king

7 ♥ by South

BB45215D23E5C4C07560E608D0A0



B9A3E68E4306C86D40DEE4616BBC



1. Splinter

Pass

2. Blackwood 0314, for !H

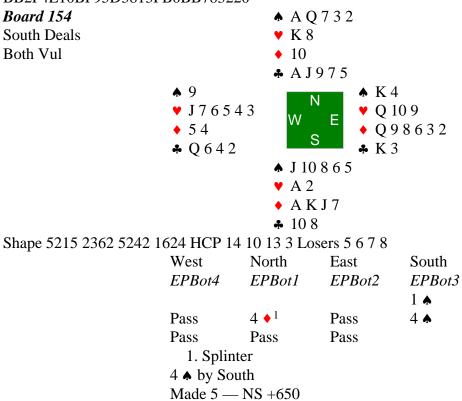
Pass

3. A=2/5 or 5/5, Q(H)=1

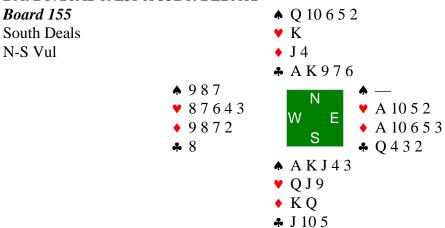
Pass

6 ♥ by South

BB2F4E10BF95D3813FB0BB783220



BA9B8726AD19E3F0F33B19BEBA12

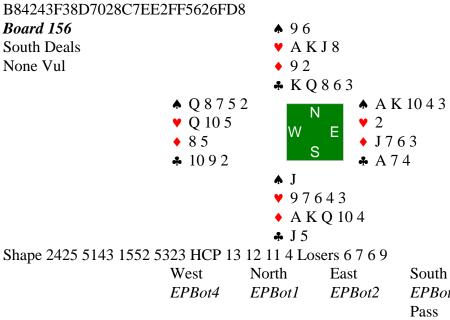


Shape 5125 0454 5323 3541 HCP 13 10 17 0 Losers 6 6 7 10

West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
			1 NT
Pass	2 🔻	Pass	$2 NT^1$
Pass	$3 NT^2$	Pass	4 ♦ ³
Pass	$4 \mathrm{NT^4}$	Pass	5 ♠ ⁵
Pass	Pass	Pass	

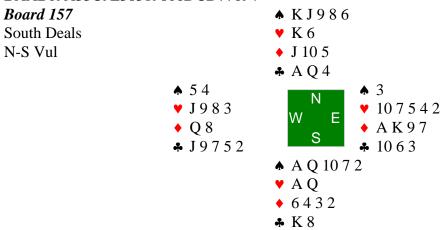
- 1. Extended acceptance after NT
- 2. Cue bid, surplus
- 3. Cue bid, a !D stopper
- 4. Blackwood 0314, for !S
- 5. A=2/5 or 5/5, Q(S)=1

5 ♠ by South



EPBot3 Pass 1 & 1 🛦 2 🔻 **4** Pass Dbl Pass Pass Pass Pass 4 ♠× by East Down 2 — NS +300

BAAB09A33C9E38319806DCD77694

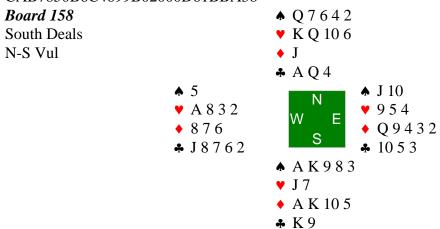


Shape 5233 1543 5242 2425 HCP 14 7 15 4 Losers 7 8 6 10

West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
			1 NT
Pass	2 🔻	Pass	$2 NT^1$
Pass	$3 NT^2$	Pass	4 ♣ ³
Pass	4 v ⁴	Pass	4 🛦
Pass	Pass	Pass	

- 1. Extended acceptance after NT
- 2. Cue bid, surplus
- 3. Cue bid, a !C stopper
- 4. Cue bid, a !H stopper
- 4 ♠ by South

CAB7850B6C4699B02000D61BBA38



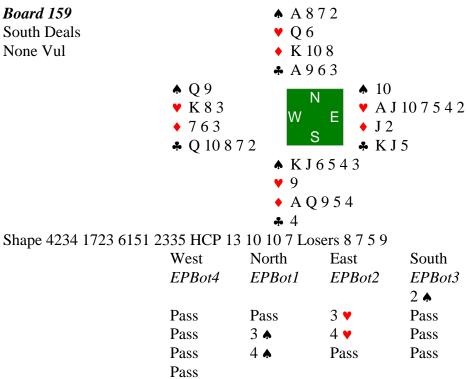
Shape 5413 2353 5242 1435 HCP 14 3 18 5 Losers 5 10 5 9

West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
			1 🛦
Pass	4 ♦ ¹	Pass	4 ♥ ²
Pass	$4 \mathrm{NT}^3$	Pass	5 ♣ ⁴
Pass	6 ^	Pass	Pass
Pass			

- 1. Splinter
- 2. Cue bid, surplus
- 3. Blackwood 0314, for !S
- 4. A=0/5 or 3/5

6 ♠ by South

C813BAC09E58E33814879291B71C



4 ♠ by South

CBCF228C0E8F6D38D373602A48E0

Board 160 ★ KJ84 ♥ AQJ103 South Deals Both Vul ♣ A 10 7 6 **♦** A 7 2 **♦** 9653 **v** 86 **♦** 843 ♦ K7652 S ♣ Q8532 **♣** KJ4 **♠** Q 10 **∨** K9542 ♦ AQJ109

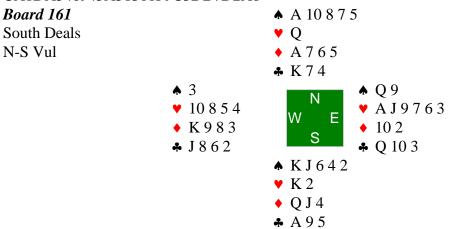
Shape 4504 4153 2551 3235 HCP 15 7 12 6 Losers 5 8 6 9

West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
			1 v
Pass	4 ♦ ¹	Pass	4 💙
Pass	$4 \mathrm{NT}^2$	Pass	5 ♥ ³
Pass	6 Y	Pass	Pass
Pass			

- 1. Splinter
- 2. Blackwood 0314, for !H
- 3. A=2/5 or 5/5, Q(H)=0

6 ♥ by South

CA1DA346943A51301F9C3DB7D2A8



Shape 5143 2623 5233 1444 HCP 13 9 14 4 Losers 7 8 7 9

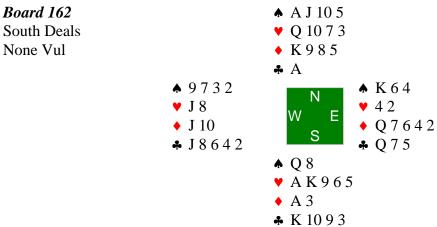
West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
			1 🛦
Pass	4 ♥ ¹	Dbl	Rdbl
Pass	$4 \mathrm{NT}^2$	Pass	5 ♥ ³
Pass	6 ^	Pass	Pass
Pass			
1. Splin	iter		
2. Black	kwood 0314,	, for !S	
2 1 2	E an E/E 0(2) 0	

3. A=2/5 or 5/5, Q(S)=0

6 ♠ by South

Down 1 — NS –100

D823698E3405E9B8CE6C2A5CC1DC



Shape 4441 3253 2524 4225 HCP 14 7 16 3 Losers 6 8 6 10

West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
			1 🔻
Pass	4 ♣¹	Pass	$4 \diamond^2$
Pass	$4 \mathrm{NT}^3$	Pass	5 ♣ ⁴
Pass	6 Y	Pass	Pass
Pass			

- 1. Splinter
- 2. Cue bid, surplus
- 3. Blackwood 0314, for !H
- 4. A=0/5 or 3/5

6 ♥ by South

DB258F28B60CAA40196211C8D02A

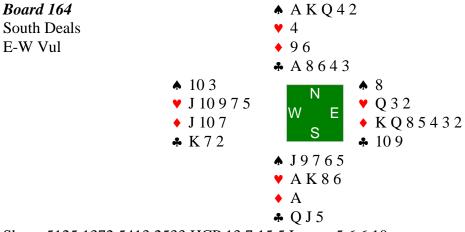
♠ A Q 10 7 5 2 **Board 163** South Deals **♥** K 10 8 4 • A J Both Vul **♣** K **▲** 43 **♦** 86 **y** J **7** 7 5 3 • Q9742 **♦** 8653 S ♣ Q 10 8 4 3 **♣** J962 **∧** KJ9 ♥ AQ962 ♦ K 10 ♣ A 7 5

Shape 6421 2344 3523 2155 HCP 17 1 17 5 Losers 5 11 6 7

West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
			1 NT
Pass	4 ∨ ¹	Pass	4 ♠
Pass	$4 \mathrm{NT}^2$	Pass	5 ♣ ³
Pass	7 🛦	Pass	Pass
Pass			
1 Toyo	0		

- 1. Texas
- 2. Blackwood 0314, for !S
- 3. A=0/5 or 3/5
- 7 ♠ by South

D92B2415BDFEB267BCA3B507D714



Shape 5125 1372 5413 2533 HCP 13 7 15 5 Losers 5 6 6 10

West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
			1 🛦
Pass	4 ♥ ¹	Pass	4 🖍
Pass	$4 \mathrm{NT}^2$	Pass	5 ♥ ³
Pass	6 A	Pass	Pass
Pass			
4 0 11			

- 1. Splinter
- 2. Blackwood 0314, for !S
- 3. A=2/5 or 5/5, Q(S)=0

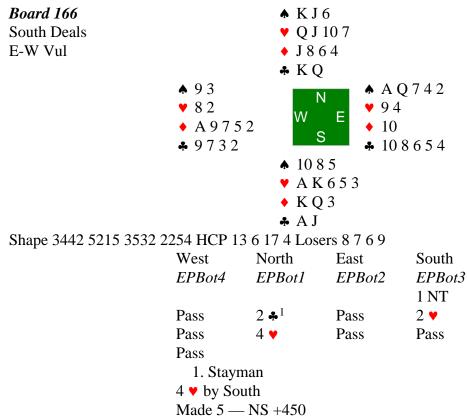
6 ♠ by South

E863C200CF869C953A1E0076A3B4

♦ Q765 **Board 165** South Deals ♥ KQJ105 None Vul **•** 7 ♣ AJ3 ♠ K J **∧** A 4 **7** 4 2 **9**86 ♦ 10842 **♦** J96 S ♣ Q952 ♣ K 10 7 6 4 **▲** 109832 **♥** A 3 ♦ A K Q 5 3 Shape 4513 2335 5251 2344 HCP 13 8 13 6 Losers 6 9 5 9

West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
			1 🛦
Pass	4 ♦ ¹	Pass	$4 \mathrm{NT^2}$
Pass	5 ♦ ³	Pass	5 A
Pass	Pass	Pass	
1. Spli	nter		
2. Blac	kwood 0314,	, for !S	
3. A=1	/5 or 4/5		
5 ♦ by So	outh		
Made 5 –	− NS +450		

E96D2B4B0186DCB24C22AE52E87C



EBA907CD8AC25E24E77418EE716A

Board 167 ★ K 8 5 ▼ K Q J 10 South Deals Both Vul ♦ K876 ♣ K 7 **♠** Q 10 7 4 **♦** 9632 **9** 63 **9** 9 5 W ◆ AJ52 **♦** 10 3 S ***** 865 ♣ J 10 9 4 2 ♠ A J A 8 7 4 2 ♦ Q94 ♣ A Q 3

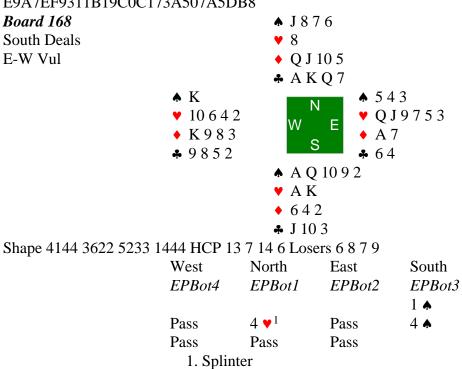
Shape 3442 4225 2533 4243 HCP 15 1 17 7 Losers 6 10 6 9

West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
			1 NT
Pass	2 ♣ ¹	Pass	2 🔻
Pass	$3 \blacktriangle^2$	Pass	4 ♣ ³
Pass	$4 \mathrm{NT^4}$	Pass	5 ♣ ⁵
Pass	6 Y	Pass	Pass
Pass			

- Pass
 - 1. Stayman
 - 2. artificial
 - 3. Cue bid, a !C stopper
 - 4. Blackwood 0314, for !H
 - 5. A=0/5 or 3/5

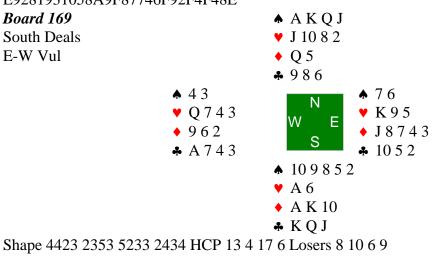
6 ♥ by South

E9A7EF9311B19C0C173A507A5DB8



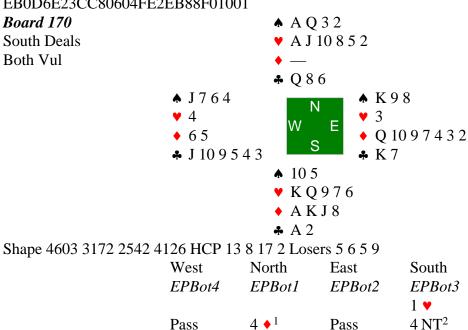
4 ♠ by South

E9281931058A9F87746F92F4F48E



West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
			1 NT
Pass	2 ♣ ¹	Pass	2 🛦
Pass	4 🛦	Pass	Pass
Pass			
1. Stayı	man		
4 ♠ by So	outh		
Made 5 —	- NS +450		

EB0D6E23CC80604FE2EB88F01001



1. Splinter

Pass

Pass

- 2. Blackwood 0314, for !H
- 3. A=2/5 or 5/5, Q(H)=1

 $5 \blacktriangle^3$

Pass

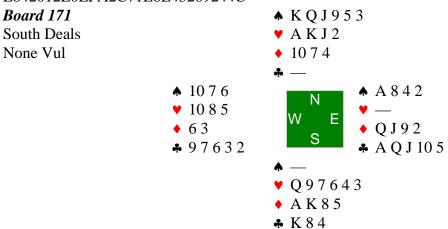
Pass

Pass

6 🔻

6 ♥ by South

E842012E0EFA2C71E8E43269244C



Shape 6430 4045 0643 3325 HCP 14 14 12 0 Losers 5 5 5 11

West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
			1 🔻
Pass	4 ♣¹	Dbl	$4 \mathrm{NT}^2$
Pass	5 ♥ ³	Pass	6 y
Pass	Pass	Dbl	Pass
Pass	Pass		
1 Splin	iter		

- 1. Splinter
- 2. Blackwood 0314, for !H
- 3. A=2/5 or 5/5, Q(H)=0

6 ♥× by South

FB0FA1E2A6C859630C1A0AC4D1A8

