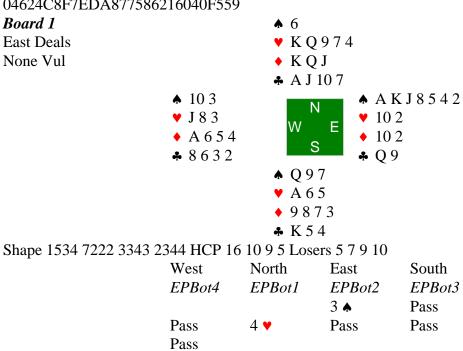
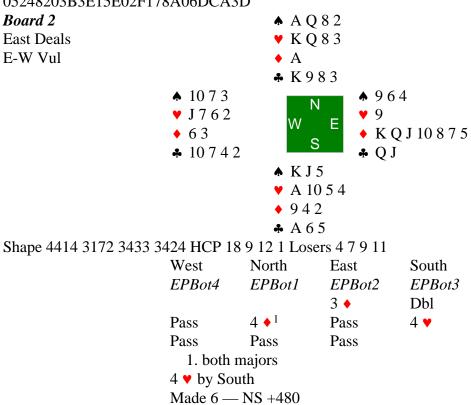
04624C8F7EDA877586216040F559

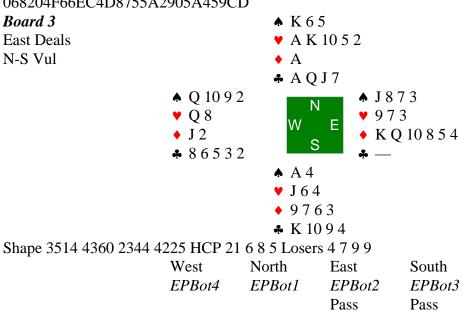


4 ♥ by North

05248203B3E15E02F178A06DCA3D



068204F66EC4D8755A2905A459CD



1 🔻

4 ♦ ¹

Pass

Pass

Pass

Pass

2 🔻

4 y

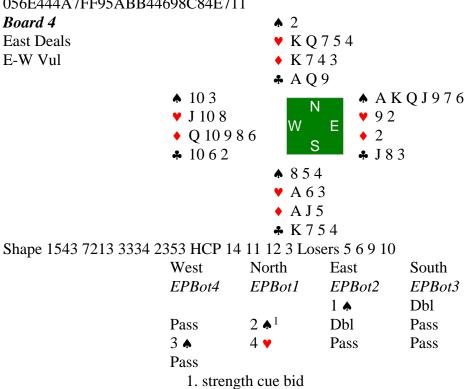
Pass

Pass

Pass

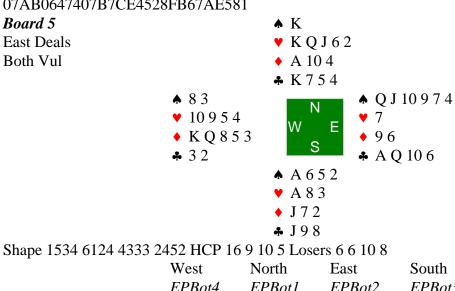
1. Splinter 4 ♥ by North

056E444A7FF95ABB44698C84E711



4 ♥ by North

07AB0647407B7CE4528FB67AE581



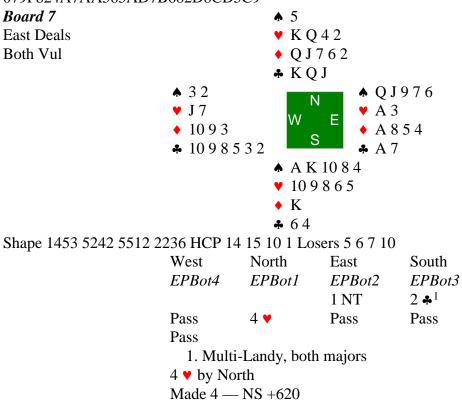
EPBot4 EPBot1 EPBot2 EPBot3 2 🛦 Pass Pass 3 **y** Pass Pass Pass 3 ♥ by North Made 5 — NS +200

0520D6D6A3E18E95AA323DE5D35D Board 6 **A** A 6 5 East Deals **y** 9 E-W Vul ♦ KQ84 **♣** KQ976 **★** K Q 10 4 3 **A** 2 **v** 65 ♥ KQ832 **•** 7 ◆ AJ1063 S **4** 10 8 5 4 2 ♣ J 3 **▲** J987 ♥ AJ1074 ♦ 952 ♣ A

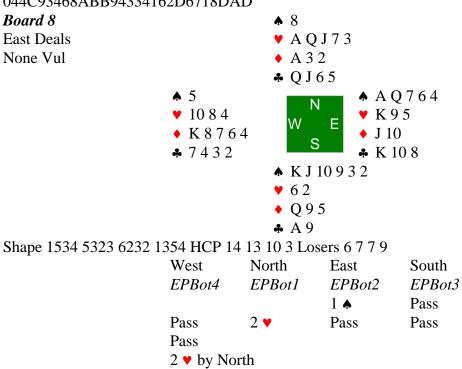
Shape 3145 1552 4531 5215 HCP 14 11 10 5 Losers 5 6 8 7

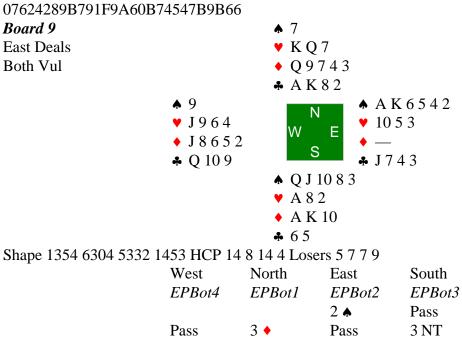
West North East South EPBot4 EPBot2 EPBot1 EPBot3 1 🔻 Pass 1 🛦 2 🚓 2 • Pass 2 🔻 Pass Pass Pass 2 ♥ by East Down 3 — NS +300

079F824A7AA565AD7B682D8CD5C9



044C93468ABB94334162D6718DAD





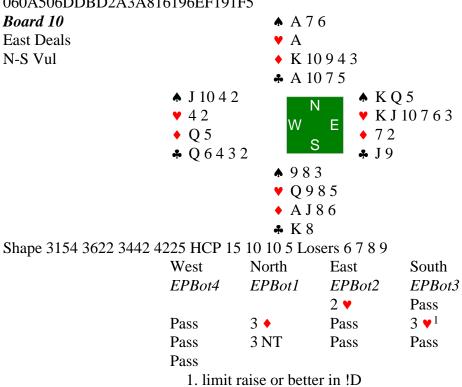
Pass

Pass

Pass

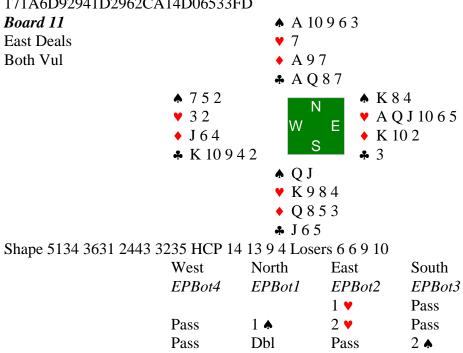
3 N by South

060A506DDBD2A3A816196EF191F5



3 N by North

171A6D92941D2962CA14D06533FD



Pass

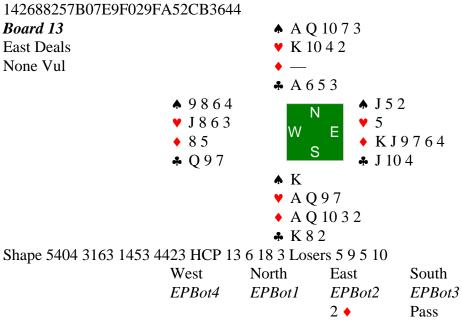
Pass

Pass

2 ♠ by North

1728D01EE8E617BD1A77592395E2 Board 12 **▲** AQ974 East Deals ♦ AJ75 Both Vul ♣ Q 10 7 2 ♠ KJ102 **♦** 65 ♥ KQ9753 **9** 8 6 ◆ 10963 ♦ Q 8 S ***** 853 ♣ 964 **♦** 83 ♥ AJ1042 ♦ K 4 2 ♣ AKJ Shape 5044 2623 2533 4243 HCP 13 7 16 4 Losers 5 8 7 10

West North East South EPBot4 EPBot1 EPBot2 EPBot3 2 🔻 2 NT Pass **3 ♥** Pass **3** ♠ Pass 4 🛦 Pass Pass Pass 4 ♠ by South Made 4 — NS +620



2 🛦

Pass

Pass

Pass

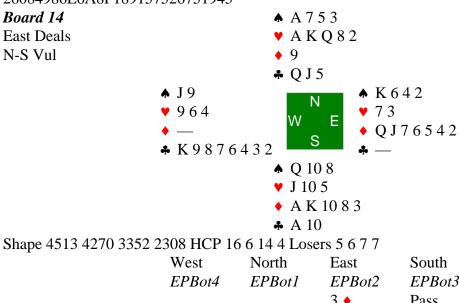
3 NT

Pass

Pass

3 N by South

26084986E6A8F189157526751945



West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
		3 ♦	Pass
Pass	3 v	Pass	4 ♦ ¹
Pass	$4 \mathrm{NT}^2$	Pass	5 ♥ ³
Pass	6 Y	Pass	Pass
Pass			

- 1. limit raise or better in !H
- 2. Blackwood 0314, for !H
- 3. A=2/5 or 5/5, Q(H)=0

6 ♥ by North

25AE9E62001FFBFE9431DDC18231

♦ J 10 6 2 Board 15 ♥ J 4 3 East Deals E-W Vul **♦** 7 ♣ A K Q 8 3 **♦** 9854 **♠** Q **9** 9 8 6 2 **♥** K 10 7 5 **•** 9 ◆ QJ6432 S **4** 6 5 4 2 **4** 10 9 **♠** A K 7 3 ♥ A Q ♦ A K 10 8 5

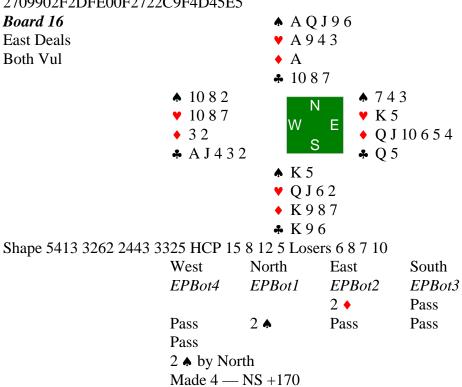
Shape 4315 1462 4252 4414 HCP 11 8 21 0 Losers 7 7 5 10

West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
		Pass	2 NT
Pass	3 ♣ ¹	Pass	3 A
Pass	4 ♥ ²	Pass	$4 \mathrm{NT}^3$
Pass	5 ♦ ⁴	Pass	5 Y
Pass	5 ♠ ⁵	Pass	6 ♠
Pass	Pass	Pass	

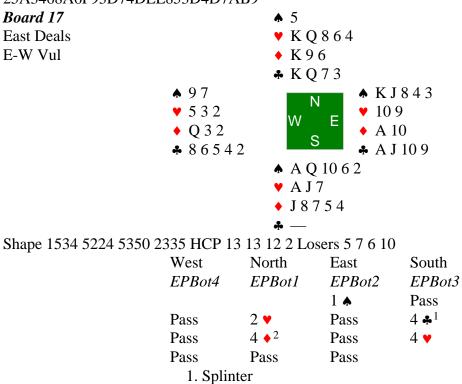
♣ J 7

- 1. Stayman
- 2. artificial
- 3. Blackwood 0314, for !S
- 4. A=1/5 or 4/5
- 5. no !S queen
- 6 ♠ by South

2709902F2DFE00F2722C9F4D45E5



25A3468A6F93D74DEE853D4D7AB9

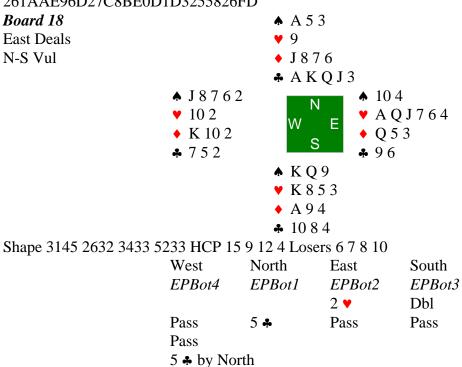


2. Cue bid, surplus

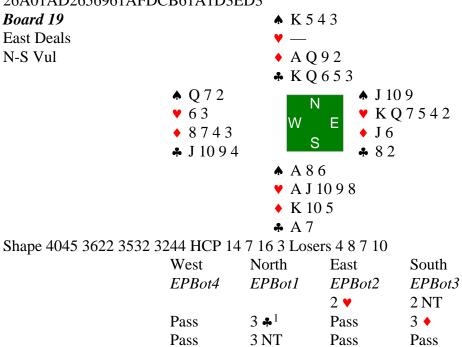
Made 4 — NS +420

4 ♥ by North

261AAE96D27C8BE0D1D3255826FD



26A01AD2656961AFDCB61A1D3ED3



Pass

1. Stayman 3 N by South

34A6EA4AC5A6E91411453BC0493B

Board 20 **★** 8752 ♥ QJ643 East Deals None Vul ♣ A K Q 10 **∧** KJ94 **♠** Q63 **y** 52 **v** 87 **♦** 74 KQ9532 S ♣ J9763 **♣** 52 **♠** A 10 ♥ A K 10 9 ◆ AJ1086

Shape 4504 3262 2452 4225 HCP 12 7 16 5 Losers 5 7 6 9

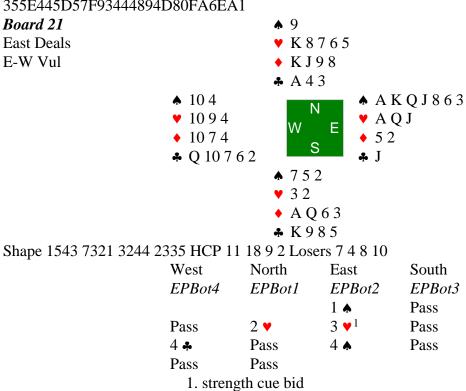
West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
		2 •	2 NT
Pass	3 ♣ ¹	Pass	3 ♥
Pass	4 ♦ ²	Pass	$4 \mathrm{NT}^3$
Pass	5 ♦ ⁴	Pass	5 A
Pass	6 ♣ ⁵	Pass	6 Y
Pass	Pass	Pass	

***** 84

- 1. Stayman
- 2. limit raise or better in !H
- 3. Blackwood 0314, for !H
- 4. A=1/5 or 4/5
- 5. !H queen and !C king

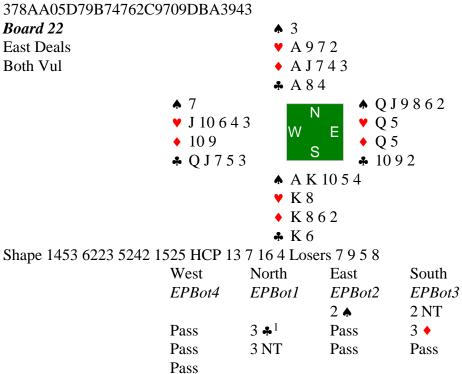
6 ♥ by South

355E445D57F93444894D80FA6EA1



4 ♠ by East

Made 4 — NS -620



1. Stayman 3 N by South

36A41A3A463835A953C9ADC51675

♠ KQ1093 Board 23 **♥** J 6 4 East Deals N-S Vul **♦** 7 ♣ K Q J 3 **♦** 64 **▲** J72 ♥ Q 10 9 2 **∨** K73 **•** 5 ◆ AJ9432 S **4** 986542 **.** 7 **▲** A85 ♥ A 8 5 ♦ KQ1086 ♣ A 10

Shape 5314 3361 3352 2416 HCP 12 9 17 2 Losers 6 8 6 8

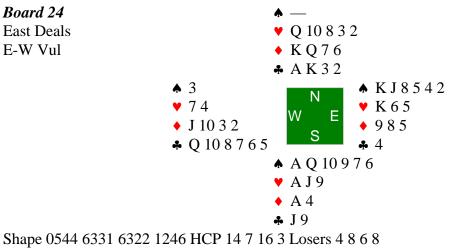
West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
		2 •	2 NT
Pass	3 ♥	Pass	3 A
Pass	3 NT	Pass	4 ◆ ¹
Pass	4 ♥ ²	Pass	$4 \mathrm{NT}^3$
Pass	5 ♦ ⁴	Pass	6 ♠
Pass	Pass	Pass	
1. limit	raise or bett	er in !S	

- 1. limit raise or better in !S
- 2. Cue bid, surplus
- 3. Blackwood 0314, for !S
- 4. A=1/5 or 4/5

6 ♠ by South

Down 1 — NS -100

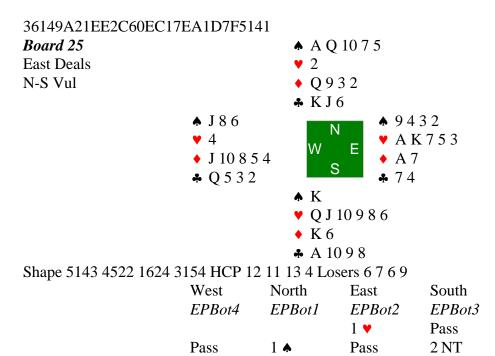
35AE56856889A041B595517FCA4A



West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
		2 🛦	Pass
Pass	3 🔻	Pass	3 ♠ ¹
Pass	$4 \mathrm{NT}^2$	Pass	5 ♣ ³
Pass	6 Y	Pass	Pass
Pass			

- 1. limit raise or better in !H
- 2. Blackwood 0314, for !H
- 3. A=0/5 or 3/5

6 ♥ by North



3 NT

Pass

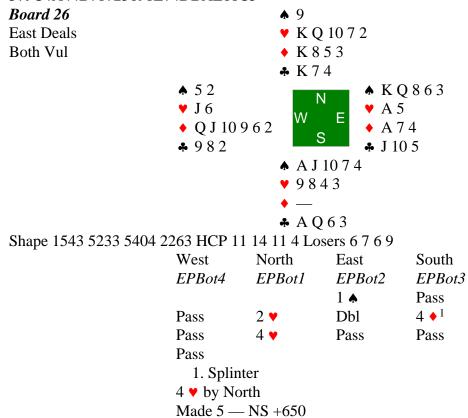
Pass

Pass

Pass

3 N by South

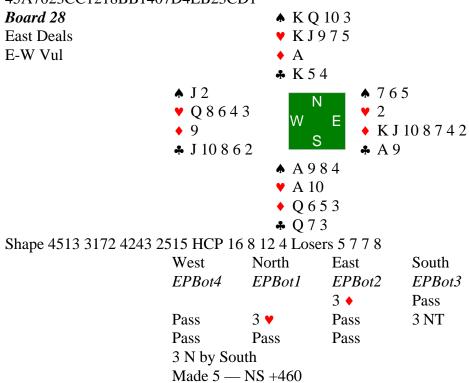
379C4A44B78725698E74DBAE68C5



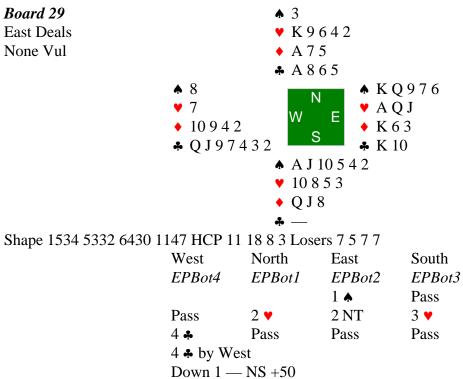
46AA860768F9F6C5851738FF215A Board 27 **♠** Q653 ♥ KQ87 East Deals N-S Vul **♦** 3 ♣ A K 9 2 **▲** 10984 **♠** J 2 **v** 10 9 5 4 **♥** 62 **•** 4 ♦ KQ9876 S ♣ Q 6 4 **♣** 10 8 7 3 **♠** A K 7 **♥** AJ3 ♦ AJ1052 ♣ J 5 Shape 4414 2263 3352 4414 HCP 14 8 18 0 Losers 5 7 7 10

West North East South EPBot4 EPBot1 EPBot2 EPBot3 2 • 2NT Pass 3 **♣**¹ Pass 3 • Pass 3 NT Pass Pass Pass 1. Stayman 3 N by South

45A7023CC1218BB1407D4EB23CD1



449E4B5595A341E67D4AAE812981



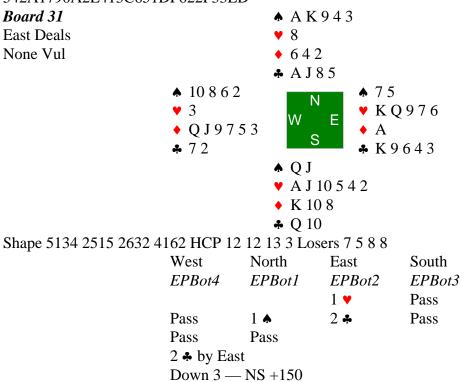
469A40817D88A679F35356C949BE Board 30 ♥ KQ1043 East Deals N-S Vul ♦ KQ76 ♣ A 9 5 2 **↑** 74 **♦** KJ8653 ♥ J872 ♥ A 6 5 ◆ J 2 **♦** 9 5 S ♣ QJ843 **4** 76 ♠ A Q 10 9 2 **y** 9 ♦ A 10 8 4 3 ♣ K 10 Shape 0544 6322 5152 2425 HCP 14 8 13 5 Losers 4 8 5 9 North West East South EPBot4 EPBot1 EPBot2 EPBot3 2 🛦 **3** ♦ $4 \, NT^1$ 5 **v**² Pass Pass Pass 6 • Pass Pass Pass

1. Blackwood 0314, for !D

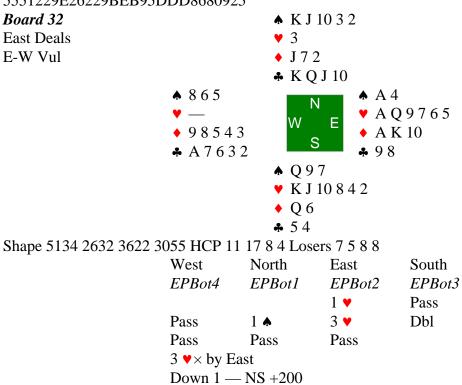
2. A=2/5 or 5/5, Q(D)=0

6 ♦ by South

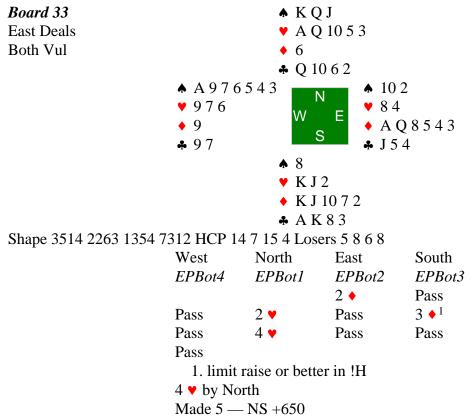
542A1790A2E413C651DF622F33ED



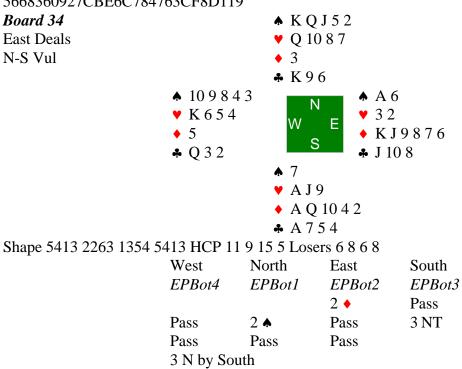
5551229E26229BEB95DDD8680925



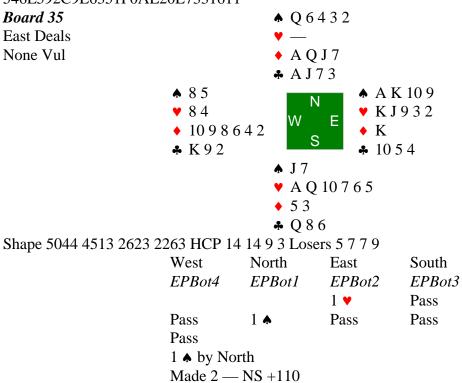
57CC200E2342F59CF1FACFDFCC62



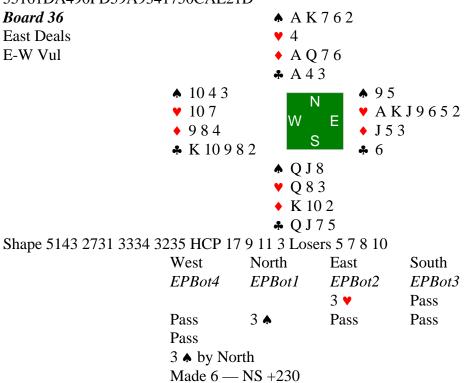
5668360927CBE6C784763CF8D119



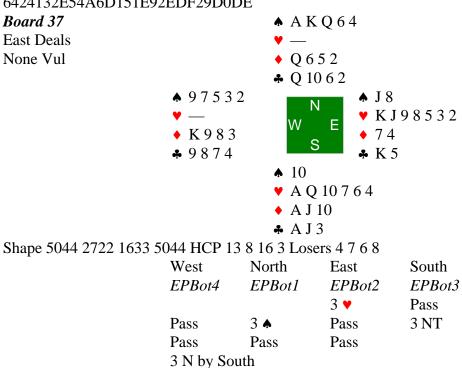
546E592C9E6351F0AE20E7331611



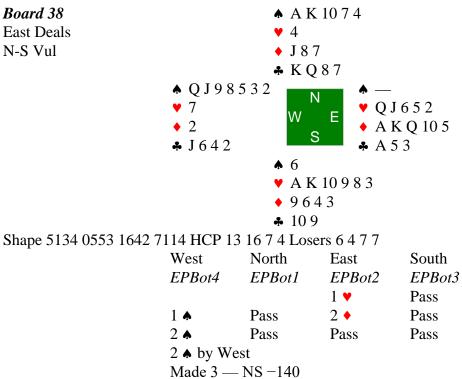
55161DA490FD59A9341750CAE21D



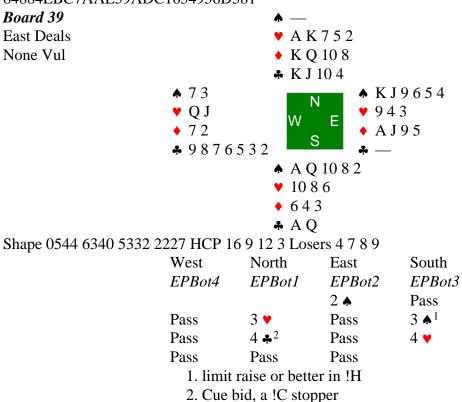
6424132E54A6D151E92EDF29D0DE



662726D6D124E8E23299D709EBDD

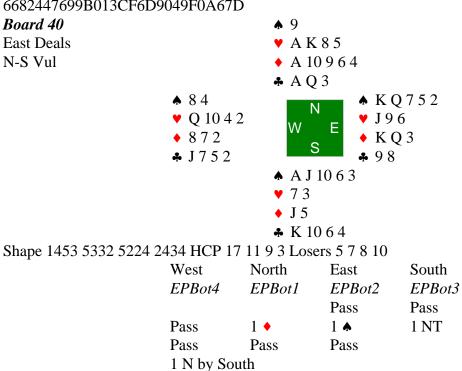


64884EBC7AAE59ADC1654956D581

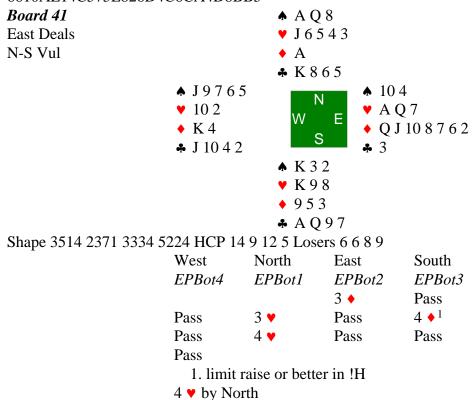


4 ♥ by North

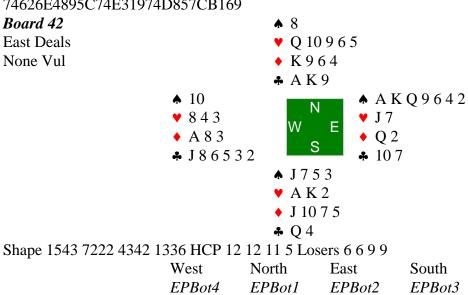
6682447699B013CF6D9049F0A67D



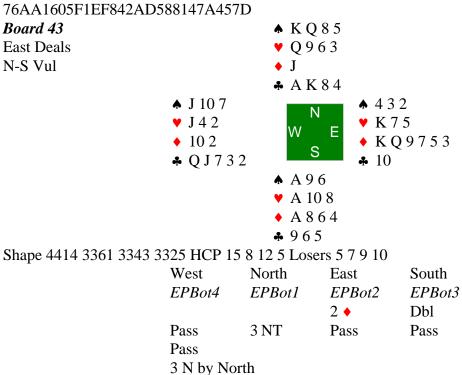
6610AE14C575E826D4C6CA4D8BB5

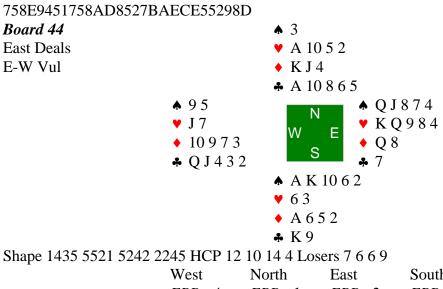


74626E4895C74E31974D857CB169



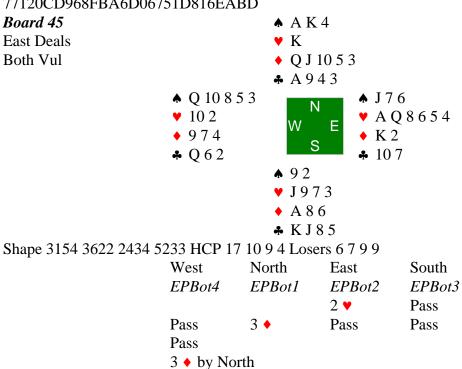
1 🛦 Pass Pass 2 🔻 2 🛦 3 **Y 3** ♠ Pass Pass Pass Pass 4 🔻 Pass Pass **4** Pass Pass Dbl Pass Pass Pass 4 ♠× by East Down 2 — NS +300

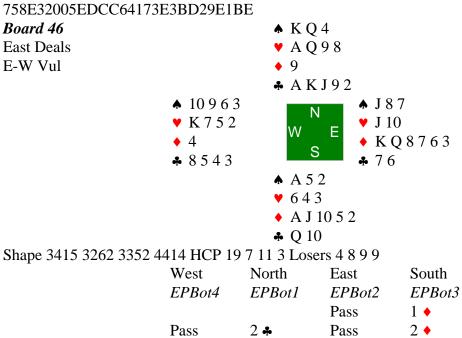




West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
		Pass	1 🛦
Pass	$1 \mathrm{NT^1}$	Pass	2 •
Pass	2 NT	Pass	3 NT
Pass	Pass	Pass	
1. forci	ng 1 NT		
3 N by No	orth		
Made 4 –	– NS +430		

77120CD968FBA6D06751D816EABD





2 🔻

Pass

Pass

Pass

3 N by South

Made 5 — NS +460

Pass

Pass

3 NT

770ECAAE3D6C4C533146E035ADD1

Board 47 **▲** AJ74 East Deals A K 9 6 Both Vul K ♣ A K Q 6 **♦** K 5 2 **▲** 10986 ♥ J74 **v** 82 **♦** 64 ♦ AQJ1093 S ♣ J7432 ***** 8 **♠** Q 3 ♥ Q 10 5 3 **♦** 8752 **4** 10 9 5

Shape 4414 4261 2443 3325 HCP 24 7 4 5 Losers 4 7 10 10

West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
		Pass	Pass
Pass	2 ♣ ¹	Pass	$2 \diamond^2$
Pass	2 NT	Pass	3 + 3
Pass	3 🔻	Pass	4 💙
Pass	$4 \mathrm{NT^4}$	Pass	5 ♣ ⁵
Pass	5 Y	Pass	Pass
Dogg			

Pass

- 1. strong
- 2. waiting
- 3. Stayman
- 4. Blackwood 0314, for !H
- 5. A=0/5 or 3/5

5 ♥ by North

Down 1 — NS -100

7646A0478EA1795DEAC370879EBD

Board 48 ♥ AQJ64 East Deals N-S Vul • K 10 6 5 ♣ AJ73 **↑** 76 **▲** AQ985 **9** 9 5 2 **V** 83 ♦ A Q 4 ◆ J832 S **4** 10 9 8 2 ♣ Q 6 4 ♠ KJ10432 **∨** K 10 7 **♦** 97 **♣** K 5

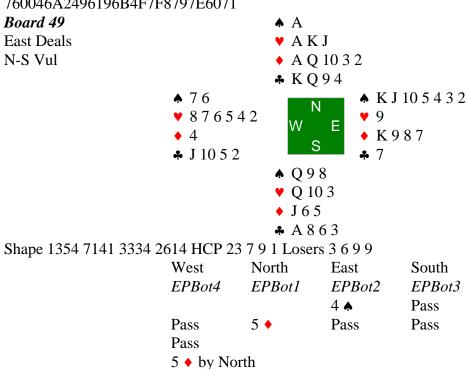
Shape 0544 5233 6322 2344 HCP 15 14 10 1 Losers 5 6 7 11

West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
		1 🛦	Pass
Pass	2 🔻	Dbl	$2 \blacktriangle^1$
Pass	3 ♣ ²	Pass	$3 \wedge^3$
Pass	4 💙	Pass	Pass
Pass			

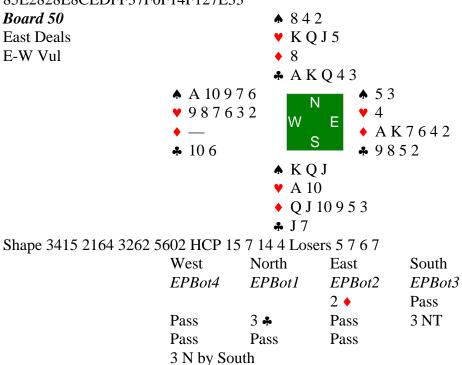
- 1. limit raise or better in !H
- 2. Cue bid, a !C stopper
- 3. Cue bid, a !S stopper

4 ♥ by North

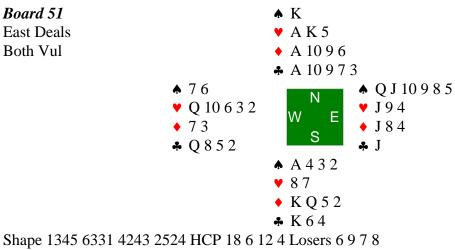
760046A2496196B4F7F8797E6071



85E2828E8CEDFF37F0F14F127E33



878A00715F7A5A6DE6F8419CB6B1

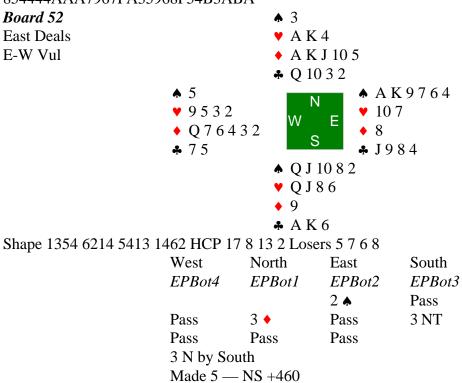


West	North	East	South	
EPBot4	EPBot1	EPBot2	EPBot3	
		Pass	1 ♦	
Pass	2 🚓	Pass	2 •	
Pass	3 ◆	Pass	3 A	
Pass	$4 \mathrm{NT^1}$	Pass	$5 \triangleq^2$	
Pass	6 ♦	Pass	Pass	
Pass				
1. Blacl	kwood 0314,	for !D		

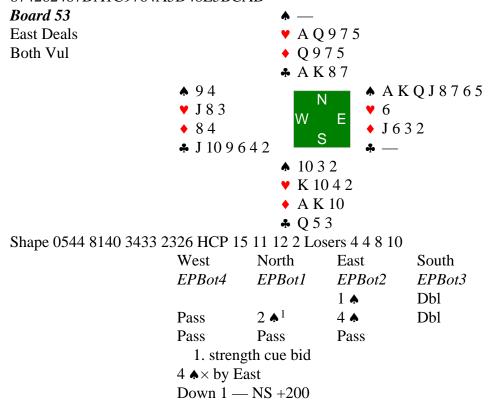
2. A=2/5 or 5/5, Q(D)=1

6 ♦ by South

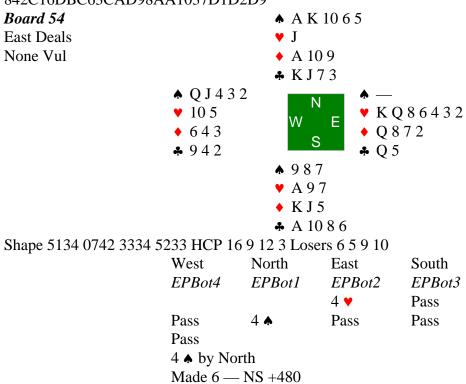
854444AAA7967FA35968F54B3ABA



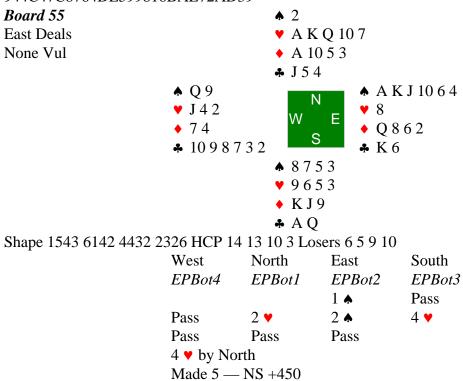
874262487DA1C9764A5D48E5BCAD



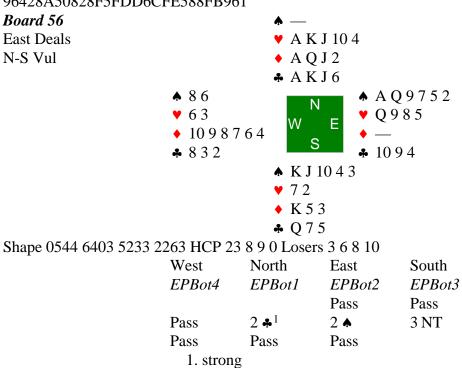
842C16DBC63CAD98AA1037D1D2D9



944C47C8764DE599816BAE72AD39

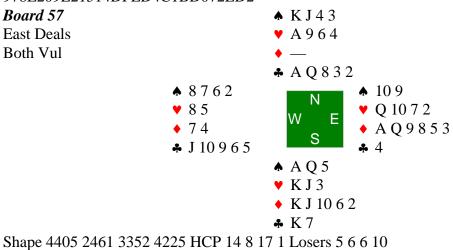


96428A50828F5FDD6CFE588FB961



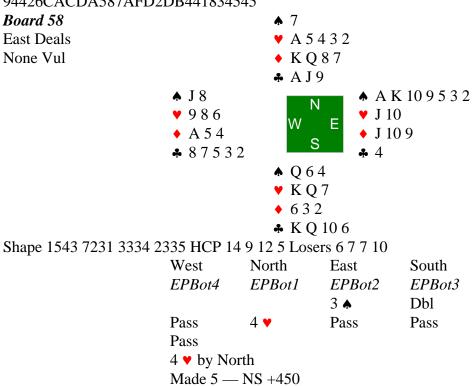
3 N by South

978E209E21514DFED4C1BD072ED2



West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
		Pass	1 NT
Pass	2 ♣ ¹	Pass	2 •
Pass	3 🚣	Pass	3 NT
Pass	Pass	Pass	
1. Stayı	man		
3 N by So	uth		
Made 5 —	- NS +660		

94426CACDA587AFD2DB441834545



96096A6637C8ED89C65414C0FA75

Board 59 **♦** AJ5 East Deals ♥ A 10 8 7 4 N-S Vul **•** 4 ♣ K Q 7 3 **▲** 109743 ♠ KQ62 Ν ♥ J32 **♥** 65 **•** 9 ◆ QJ7652 S ♣ A 9 8 2 **♣** J **♠** 8 **♥** KQ9 ◆ A K 10 8 3 **♣** 10 6 5 4

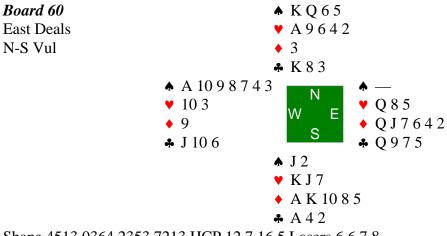
Shape 3514 4261 1354 5314 HCP 14 9 12 5 Losers 6 6 6 9

West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
		Pass	1 ♦
Pass	1 🔻	Pass	2 🚓
Pass	2 ♠ ¹	Pass	3 v
Pass	4 💙	Pass	$4 \mathrm{NT^2}$
Pass	5 ∀ ³	Pass	6 Y
Pass	Pass	Pass	
1 17	1!4	C	

- 1. Fourth suit game force
- 2. Blackwood 0314, for !H
- 3. A=2/5 or 5/5, Q(H)=0

6 ♥ by North

96C82A17A5F9CFDAE7051BC4F284



Shape 4513 0364 2353 7213 HCP 12 7 16 5 Losers 6 6 7 8

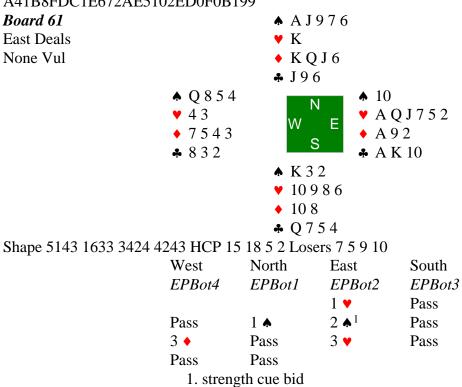
West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
		3 ♦	Pass
Pass	3 ♥	Pass	4 ◆ ¹
Pass	4 🕶	Pass	$4 \mathrm{NT}^2$
Pass	5 • 3	Pass	6 Y
Pass	Pass	Pass	
1. limit	raise or bett	er in !H	
2 Plac	lawood 0214	for IU	

- 2. Blackwood 0314, for !H
- 3. A=1/5 or 4/5

6 ♥ by North

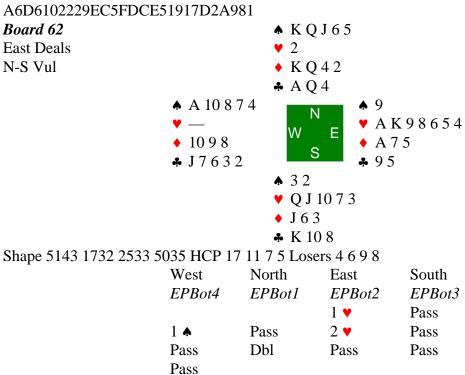
Down 1 — NS –100

A41B8FDC1E672AE5102ED0F0B199



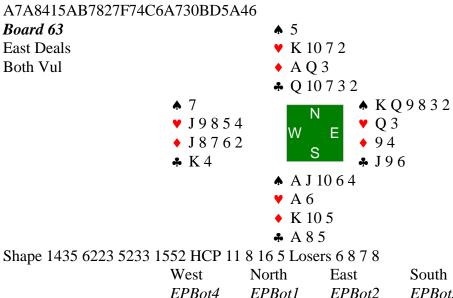
3 ♥ by East

Made 3 — NS –140

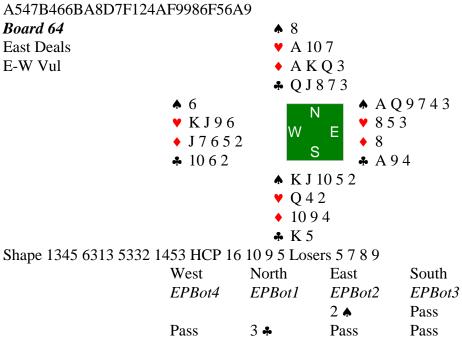


2 ♥× by East

Made 2 — NS –470



West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
		2 🛦	2 NT
Pass	3 ♣ ¹	Pass	3 ♦
Pass	3 NT	Pass	Pass
Pass			
 Stayr 	nan		
3 N by So	uth		
Made 4 —	- NS +630		



Pass

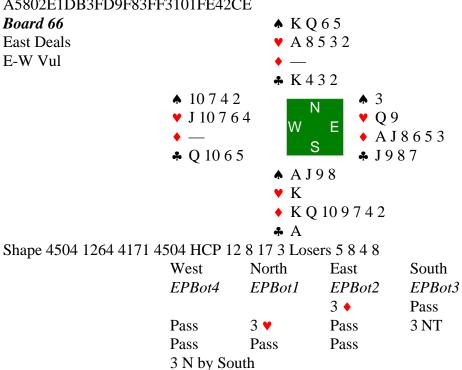
3 ♣ by North

A7600E213EF0CD4F2DB807D3F2EF **★** KQJ75 Board 65 **∨** K985 East Deals Both Vul **•** 6 **♣** KJ3 **↑** 109432 **▲** A8 ♥ J 10 6 3 **•** 5 KJ9872 S ***** 8 5 4 2 ♣ Q 9 7 **♠** 6 ♥ AQ72 ♦ A Q 10 4 3 ♣ A 10 6

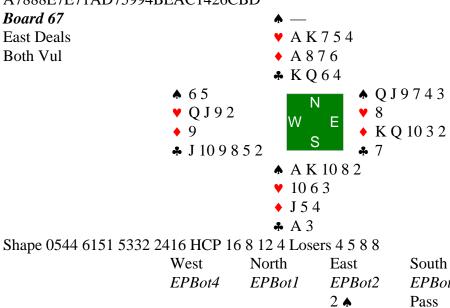
Shape 5413 2164 1453 5413 HCP 13 8 16 3 Losers 6 7 5 9

West North East South EPBot4 EPBot1 EPBot2 EPBot3 **3** ♦ Pass Pass **3** ♠ Pass 3 NT Pass Pass Pass 3 N by South Made 5 — NS +660

A5802E1DB3FD9F83FF3101FE42CE



A7888E7E71AD75994BEAC1426CBD

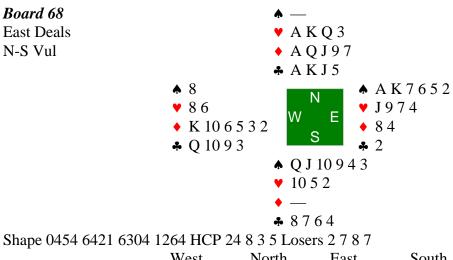


West North East South EPBot4 EPBot1 EPBot2 EPBot3 $2 \spadesuit$ Pass Pass $3 \checkmark$ Pass $3 \spadesuit^1$ Pass Pass Pass

1. limit raise or better in !H

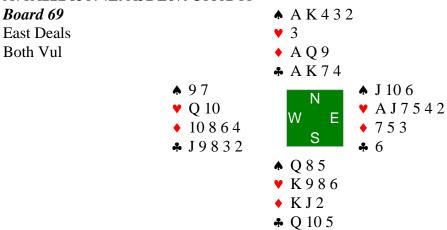
4 ♥ by North

A6424E8192AD91F4507C6E948D6F



West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
		Pass	2 🛦
Pass	$2 \mathrm{NT^1}$	Pass	3 A
Pass	3 NT	Pass	Pass
Pass			
1. artific	cial		
3 N by No	rth		
Made 3 —	NS +600		

A71A22B85174E9A5DE679C160D11

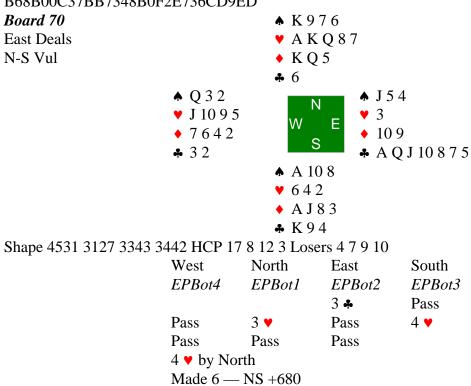


Shape 5134 3631 3433 2245 HCP 20 6 11 3 Losers 4 9 8 10

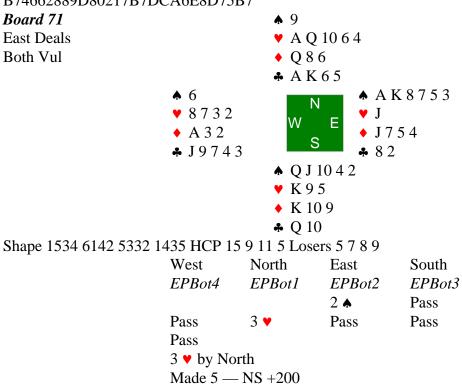
West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
		Pass	Pass
Pass	2 ♣ ¹	Pass	$2 \diamond^2$
Pass	2 🛦	Pass	3 A
Pass	4 🛦	Pass	6 ♠
Pass	Pass	Pass	
1. stron	ng		
2. wait	ing		

6 ♠ by North

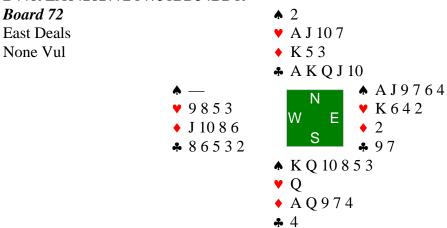
B68B00C37BB7348B0F2E736CD9ED



B74662889D80217B7DCA6E8D75B7



B4469EA6428277B14751BD54BD19



Shape 1435 6412 6151 0445 HCP 18 8 13 1 Losers 5 7 4 9

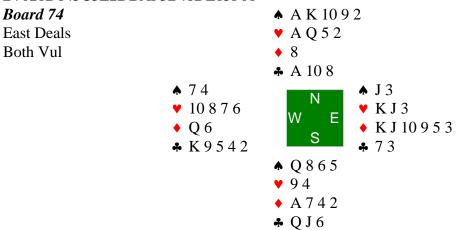
West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
		Pass	1 🛦
Pass	2 🚓	Pass	3 ♦
Pass	3 🔻	Pass	3 A
Pass	$4 \mathrm{NT^1}$	Pass	$5 \triangleq^2$
Pass	6 NT	Pass	Pass
Pass			
1. Black	kwood 0314	, for !S	
2. A=2/	5 or 5/5, Q(S	S)=1	
< 3.7.1 3.7.	.1		

6 N by North

B50C6100ADAD5D7A01F212C3E13E ♠ AQ752 Board 73 ♥ AQ74 East Deals E-W Vul ***** 8652 **♦** 643 **★** K 9 8 **v** 862 **9** 5 ♦ KQ76543 **8** S **♣** KJ10973 **♦** J 10 ♥ KJ103 ♦ AJ1092 ♣ A Q Shape 5404 3271 2452 3316 HCP 12 8 16 4 Losers 5 6 7 9 West North East South

EPBot4 EPBot2 EPBot1 EPBot3 **3** ♦ Pass Pass **3** ♠ Pass 3 NT Pass Pass Pass 3 N by South Made 4 — NS +430

B7021D845C3E2DBAF3B48DE15F01

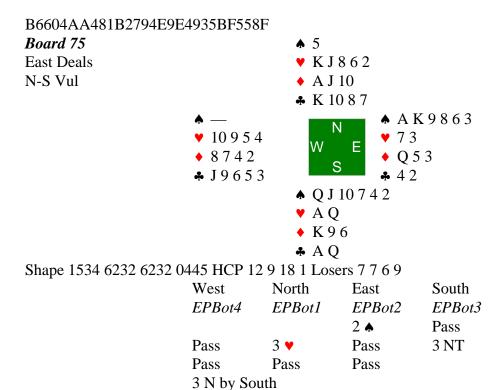


Shape 5413 2362 4243 2425 HCP 17 9 9 5 Losers 5 8 8 9

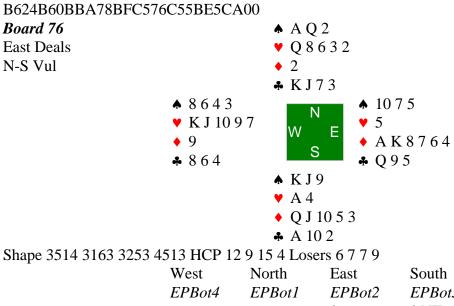
West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
		2 •	Pass
Pass	2 🛦	Pass	3 ♦ ¹
Pass	3 ♥ ²	Pass	$3 NT^3$
Pass	4 ♥ ⁴	Pass	4 ♠
Pass	Pass	Pass	

- 1. limit raise or better in !S
- 2. Cue bid, a !H stopper
- 3. Cue bid, a !D stopper
- 4. Cue bid, surplus
- 4 ♠ by North

Made 6 — NS +680



Made 5 — NS +660



West North East South EPBot4 EPBot1 EPBot2 EPBot3 $2 \blacklozenge$ 2 NTPass $3 \blacklozenge$ Pass $3 \blacktriangledown$ Pass 3 NT Pass Pass

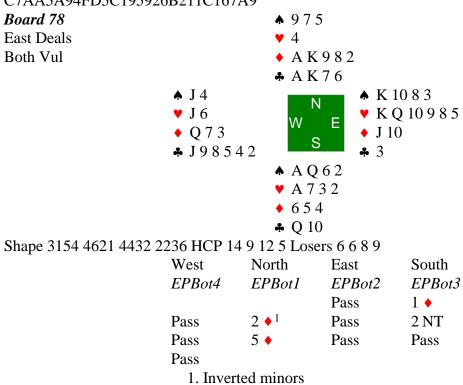
Pass 3 NT Pass Pass 3 N by South

Made 4 - NS + 630

C46EB66B85914B734F8EBEC4A3F1 Board 77 East Deals ♥ J9764 None Vul ◆ A 7 6 5 ♣ A K 6 5 **♦** 42 **♠** AQ987 ♥ K852 **v** 10 ◆ 10 8 3 2 **♦** Q9 S ♣ J 10 2 ♣ Q9873 **★** KJ10653 **♥** A Q 3 ♦ KJ4 **4** Shape 0544 5125 6331 2443 HCP 12 10 14 4 Losers 6 6 6 10 West North East South

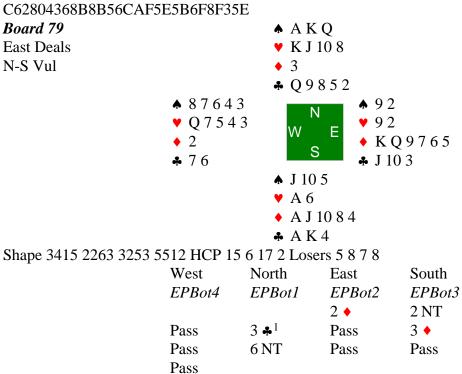
West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
		Pass	1 🛦
Pass	$1 \mathrm{NT^1}$	Pass	2 🛦
Pass	2 NT	Pass	3 NT
Pass	Pass	Pass	
1. forci	ng 1 NT		
3 N by No	orth		
Made 4 —	- NS +430		

C7AA5A94FD5C195926B211C167A9



5 ♦ by South

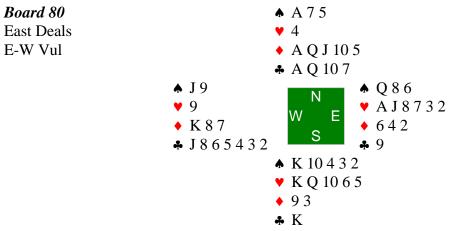
Made 6 — NS +620



1. Stayman 6 N by South

Made 6 — NS +1440

C516A866D5A6FF591A6125819D91



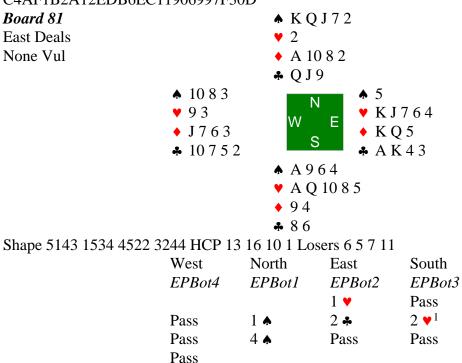
Shape 3154 3631 5521 2137 HCP 17 7 11 5 Losers 5 8 6 8

West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
		2 🔻	Pass
Pass	3 ◆	Pass	3 A
Pass	4 ♥ ¹	Pass	4 🛦
Pass	$4 \mathrm{NT}^2$	Pass	$5 \diamond^3$
Pass	6 A	Pass	Pass
Pass			

- 1. limit raise or better in !S
- 2. Blackwood 0314, for !S
- 3. A=1/5 or 4/5
- 6 ♠ by South

Down 1 — NS -50

C4AF1B2A12EDB6EC11906997F30D

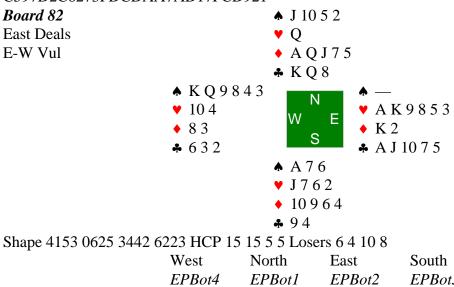


4 ♠ by North

Made 4 — NS +420

1. limit raise or better in !S

C597D2C6273FDCDAA7AD17FCD921

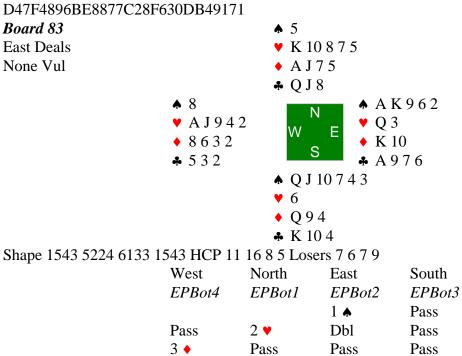


West North East South EPBot4 EPBot1 EPBot2 EPBot31 \checkmark Pass

1 \spadesuit 2 \spadesuit 3 \clubsuit 3 \spadesuit Dbl Pass Pass Pass

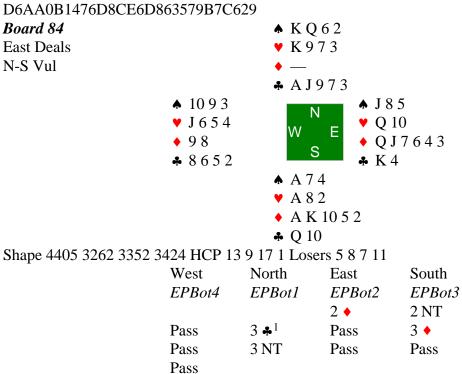
3 $\spadesuit \times$ by North

Down 1 — NS -100



3 ♦ by West

Down 3 — NS +150



1. Stayman 3 N by South

Made 5 — NS +660

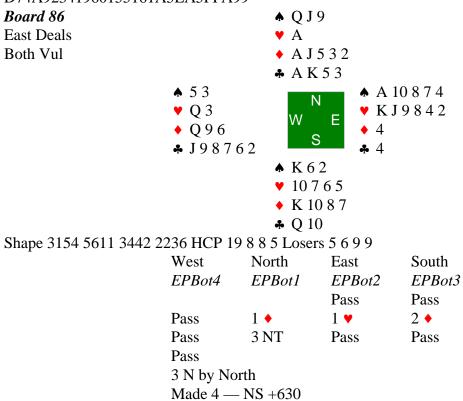
D612A19908D43CDDECA6D1231655 Board 85 **▲** AJ943 East Deals **♥** J N-S Vul ♦ A K 5 4 ♣ A 6 3 **▲** 10 8 7 5 A Q 10 8 5 3 2 **y** 9 987 **♦** 10 6 3 2 S ♣ KQ852 **4** 4 **★** K Q 6 **∨** K 7 6 4

Shape 5143 1741 3424 4135 HCP 17 6 12 5 Losers 6 6 8 8

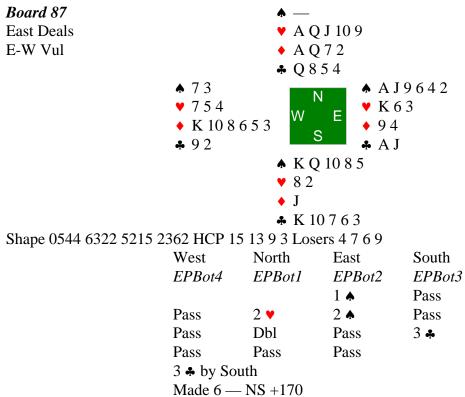
West North South East EPBot4 EPBot3 EPBot1 EPBot2 4 🔻 Pass Pass 4 🛦 Pass Pass Pass 4 ♠ by North Made 5 — NS +650

◆ Q J◆ J 10 9 7

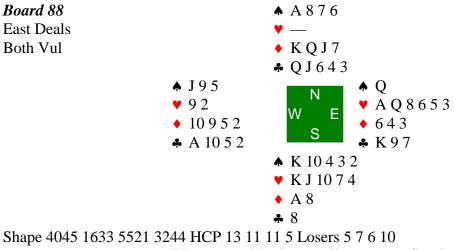
D74A92341960155161A5EA5FFA99



D54798864F8841AAF458BA72D865



D711AB5AEAA5F7102B1ED5AE9EB5

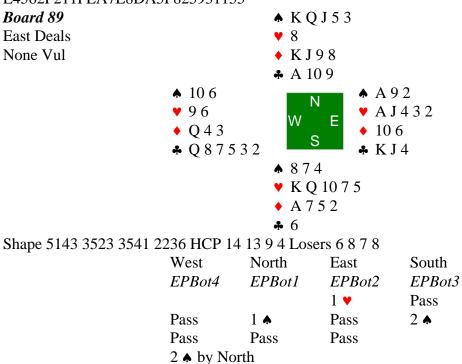


West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
		1 🔻	1 🛦
Pass	2 v ¹	Dbl	4 ♣ ²
Pass	4 ♦ ³	Pass	4 🛦
Pass	Pass	Pass	
1 limit	roice or bett	or in IS	

- 1. limit raise or better in !S
- 2. Splinter
- 3. Cue bid, a !D stopper
- 4 ♠ by South

Made 5 — NS +650

E4562F211FEA7E8DA5F825931155



Made 5 — NS +200

E54EA68173A17A0D7B9BAEE57566

Board 90 **8** ♥ AQ8 East Deals E-W Vul ♦ K432 ♣ AK952 **4 ▲** AJ9732 **♥** J973 976 ♦ QJ10 S ♣ Q 10 8 4 3 **♣** J 7 6 ♠ KQ1065 ♥ K 10 5 4 2 ♦ A 8 5

Shape 1345 6133 5530 1435 HCP 16 9 12 3 Losers 5 8 5 9

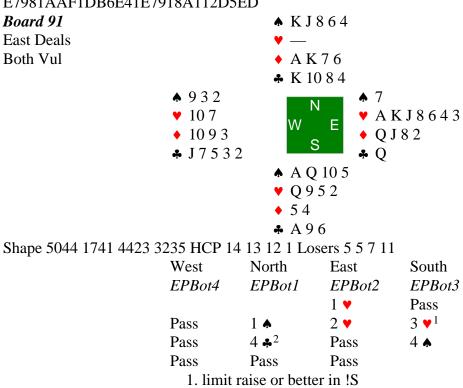
West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
		2 🛦	Pass
Pass	3 .	Pass	3 v
Pass	3 ♠ ¹	Pass	$3 NT^2$
Pass	4 ♦ ³	Pass	4 💙
Pass	$4 \mathrm{NT^4}$	Pass	5 ♥ ⁵
Pass	6 Y	Pass	Pass
Pass			

- - 1. limit raise or better in !H
 - 2. Cue bid, a !S stopper
 - 3. Cue bid, surplus
 - 4. Blackwood 0314, for !H
 - 5. A=2/5 or 5/5, Q(H)=0

6 ♥ by South

Made 6 — NS +980

E7981AAF1DB6E41E7918A112D5ED

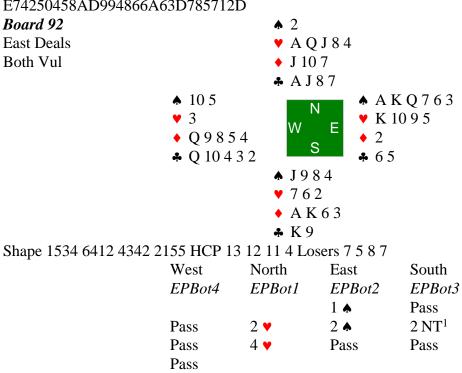


2. Cue bid, a !C stopper

4 ♠ by North

Made 6 — NS +680

E74250458AD994866A63D785712D

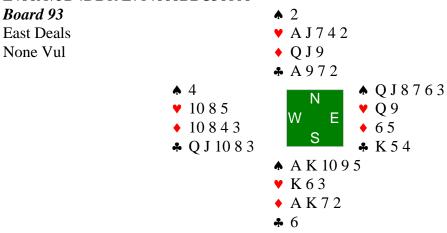


4 ♥ by North

Made 5 — NS +650

1. limit raise or better in !H

E486A75D4DB19E714668BBC36106



Shape 1534 6223 5341 1345 HCP 12 8 17 3 Losers 7 8 5 9

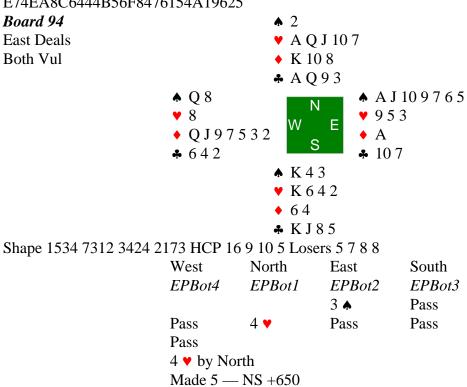
ì
ot3
1

- 1. limit raise or better in !H
- 2. Cue bid, a !S stopper
- 3. Cue bid, surplus
- 4. Blackwood 0314, for !H
- 5. A=2/5 or 5/5, Q(H)=0

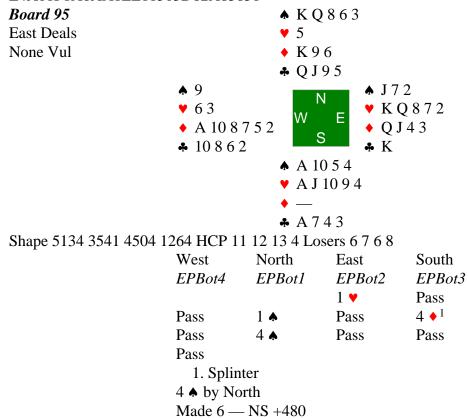
6 ♥ by North

Made 6 — NS +980

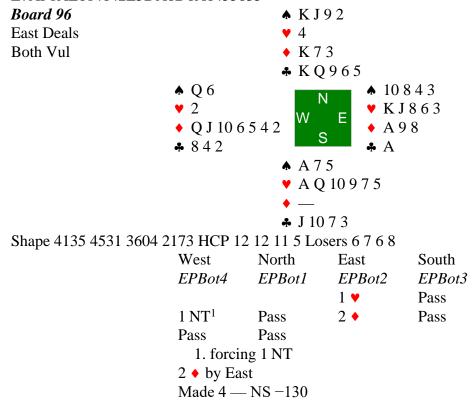
E74EA8C6444B56F8476154A19625



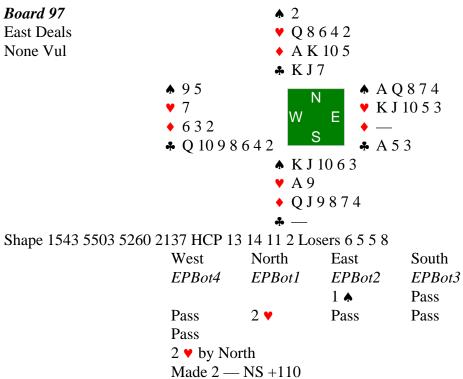
E4A01F1A6AA1EE11503D82A83851



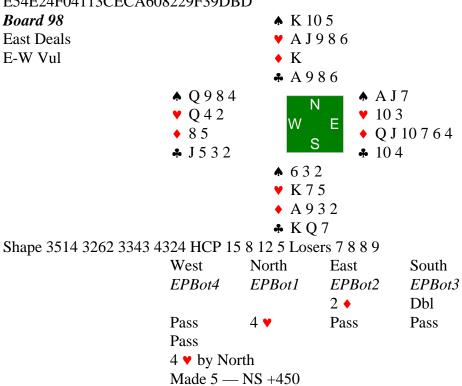
E7AF1AE614642E5DA8D6A6455835



E46F9E45969DE5457681DF459301



E54E24F04113CECA608229F39DBD



F57E2E10B2BF11C115FCD192C80C Board 99 **★** KQ972 **v** 832 East Deals E-W Vul **♦** 7 ♣ A K J 4 **★** 8653 ♥ AJ106 ♥ Q9754 **4** 3 ◆ QJ9854 S **4** 9875 **4** 10 **♦** J 10 4 **♥** K ◆ A K 10 6 2 ♣ Q632

Shape 5314 1561 3154 4414 HCP 13 9 13 5 Losers 6 5 7 9

West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
		Pass	1 ♦
Pass	1 🛦	Pass	2 🚓
Pass	3 .	Pass	Pass
Pass			
3 ♣ by So	uth		
Made 4 —	- NS +130		

F7A04A4987964F79A7A4C5662E77

Board 100 **♠** 3 **∨** KQJ95 East Deals Both Vul ♦ KQ8 ♣ K 10 4 3 **4** 5 **▲** KQ9842 **v** 82 **v** 10 ◆ J 10 7 6 5 4 2 93 ♣ Q85 **♣** J 9 7 2 **▲** AJ1076 A 7 6 4 3 A ♣ A 6

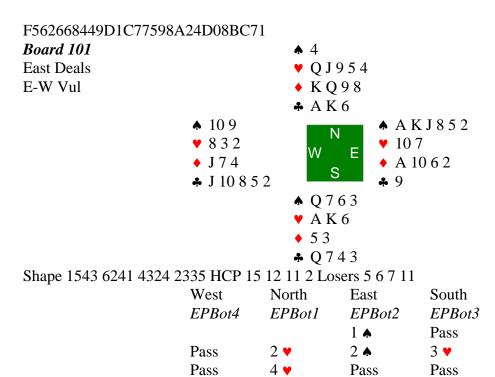
Shape 1534 6124 5512 1273 HCP 14 6 17 3 Losers 5 7 5 8

West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
		2 🛦	3 y
Pass	3 ♠ ¹	Pass	$3 NT^2$
Pass	4 ♦ ³	Pass	$4 \mathrm{NT^4}$
Pass	5 ♦ ⁵	Pass	5 A
Pass	6 ♣ ⁶	Pass	6 Y
Pass	Pass	Pass	

- 1. limit raise or better in !H
- 2. Cue bid, a !S stopper
- 3. Cue bid, surplus
- 4. Blackwood 0314, for !H
- 5. A=1/5 or 4/5
- 6. !H queen and !C king

6 ♥ by South

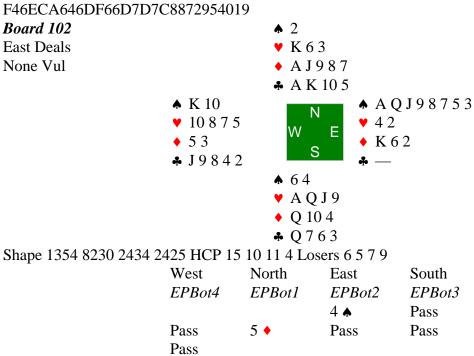
Made 7 — NS +1460



Pass

4 ♥ by North

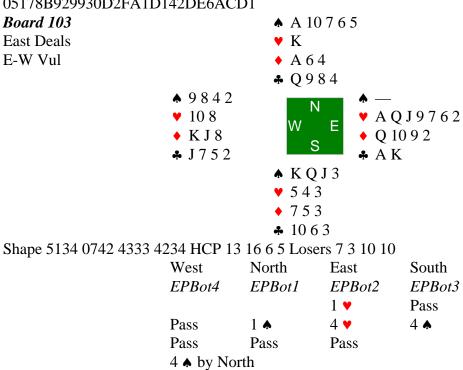
Made 5 — NS +450



5 ♦ by North

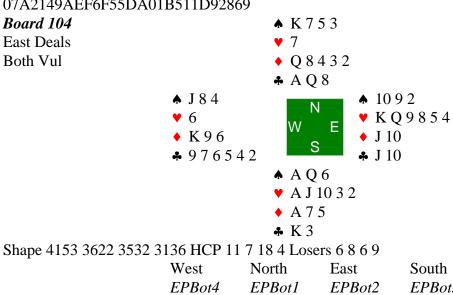
Made 5 — NS +400

05178B929930D2FA1D142DE6ACD1



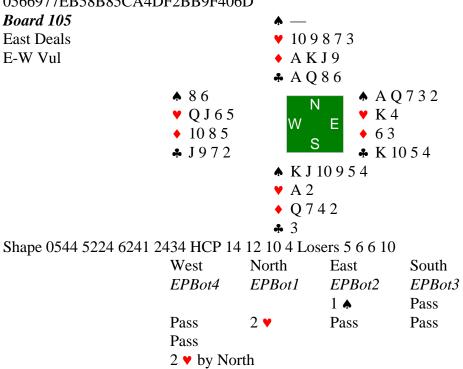
Down 2 — NS -100

07A2149AEF6F55DA01B511D92869



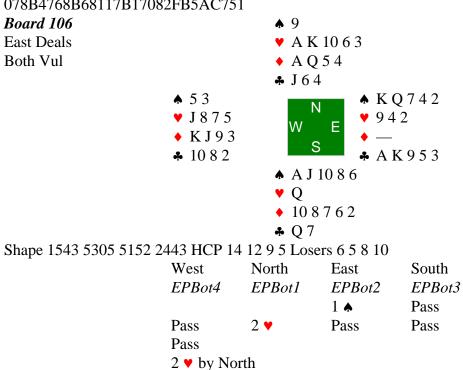
West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
		Pass	1 v
Pass	1 🛦	Pass	2 NT
Pass	3 ♦	Pass	3 NT
Pass	Pass	Pass	
3 N by So	uth		
Made 5 —	- NS +660		

0566977EB58B85CA4DF2BB9F406D



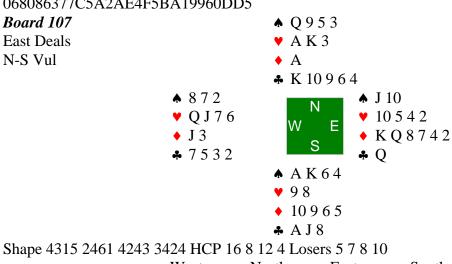
Made 3 — NS +140

078B4768B68117B17082FB5AC751



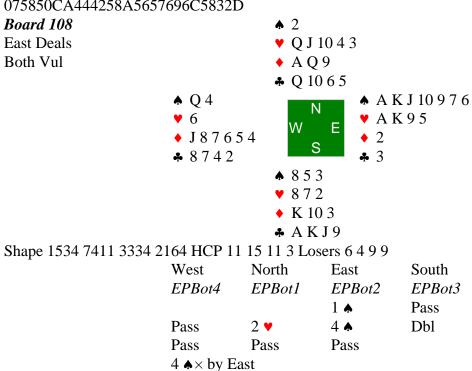
Made 2 — NS +110

068086377C5A2AE4F5BA19960DD5



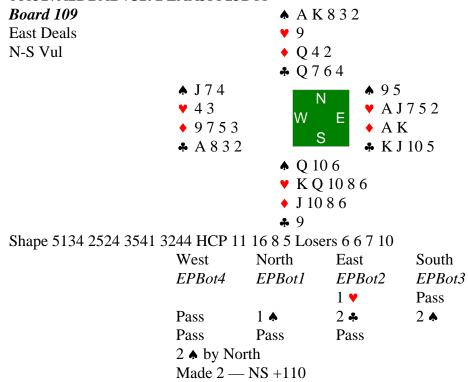
West North East South EPBot4 EPBot1 EPBot2 EPBot3 Pass 1 • Pass 2 🚓 Pass 2 • Pass Pass 2 🛦 4 🛦 Pass Pass Pass 4 ♠ by North Made 7 — NS +710

075850CA444258A5657696C5832D

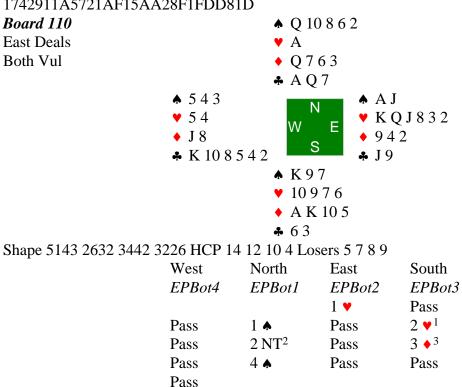


Made 4 — NS -790

061527A2DBAB4C29DEAA5FF23D11



1742911A5721AF15AA28F1FDD81D



- 1. limit raise or better in !S
- 2. Cue bid, a !H stopper
- 3. Cue bid, a !D stopper

4 ♠ by North

Made 4 — NS +620

17AE8B67429F0561CDB4FB827669

Board 111 **♠** 9 East Deals ▼ KJ974 Both Vul ♦ K 5 2 ♣ AJ43 **↑** 75 ♠ QJ832 **v** 653 **v** 10 ◆ Q963 ◆ A 10 7 S ♣ K Q 10 5 **♣** 9872 **♦** A K 10 6 4 ♥ AQ82 ♦ J84 **4** 6

Shape 1534 5134 5431 2344 HCP 12 12 14 2 Losers 7 6 6 10

West North Fast

West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
		1 🛦	Pass
Pass	2 🔻	Pass	4 ♣¹
Pass	$4 NT^2$	Pass	$5 \triangleq 3$
Pass	6 Y	Pass	Pass
Pass			

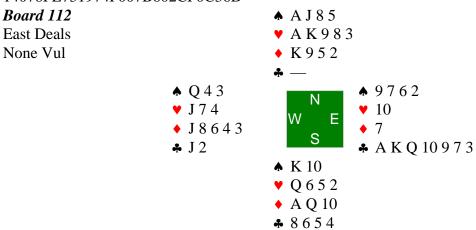
Pass

- 1. Splinter
- 2. Blackwood 0314, for !H
- 3. A=2/5 or 5/5, Q(H)=1

6 ♥ by North

Made 6 — NS +1430

14078FE731974F007B602CF0C36D



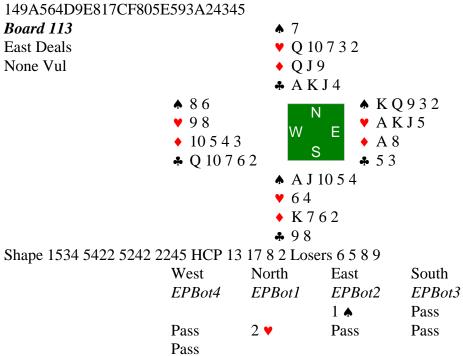
Shape 4540 4117 2434 3352 HCP 15 9 11 5 Losers 5 5 7 10

West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
		3 .	Pass
Pass	3 v	Pass	4 ♣ ¹
Pass	$4 NT^2$	Pass	$5 \diamond 3$
Pass	6 Y	Pass	Pass
Pass			

- 1. limit raise or better in !H
- 2. Blackwood 0314, for !H
- 3. A=1/5 or 4/5

6 ♥ by North

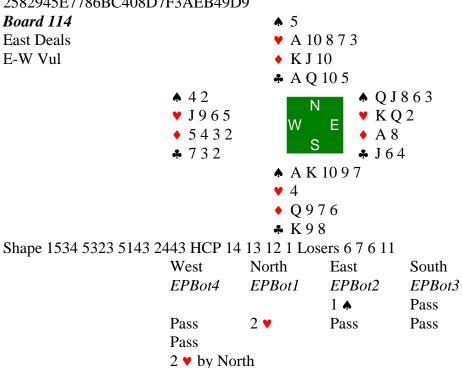
Made 6 — NS +980



2 **♥** by North

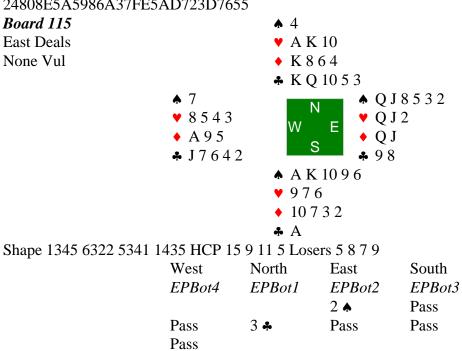
Down 1 — NS -50

2582945E7786BC408D7F3AEB49D9



Made 3 — NS +140

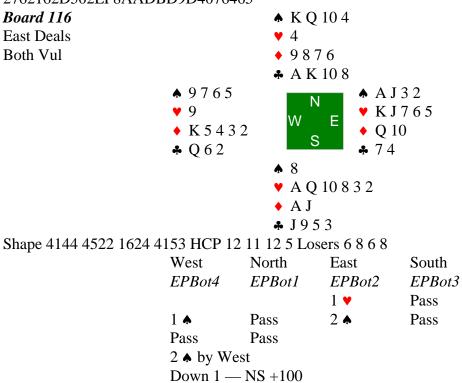
24808E5A5986A37FE5AD723D7655



3 ♣ by North

Made 4 — NS +130

2762162D502EF8AADBD9D4076465



3630404BAC577EBAEE76CBB2619D

Board 117 ♠ A **♥** K Q 5 East Deals N-S Vul ◆ A K 4 3 **♣** 98764 ♠ KQ10963 **↑** 75 **∨** A 9 8 6 4 **v** 10 2 ◆ J972 **♦** 10 6 S ♣ Q 10 5 **♣** 32 **▲** J842 **♥** J73 ◆ Q85 ♣ AKJ

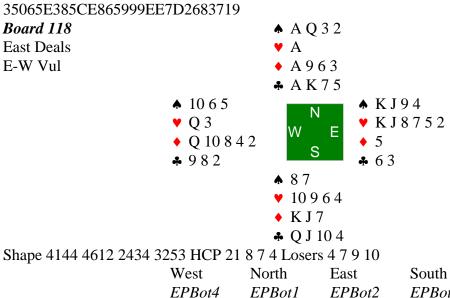
Shape 1345 6223 4333 2542 HCP 16 7 12 5 Losers 5 7 9 9

West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
		2 🛦	Dbl
Pass	$2 \mathrm{NT^1}$	Pass	3 .
Pass	3 NT	Pass	Pass
Pass			

1. Lebensohl after double

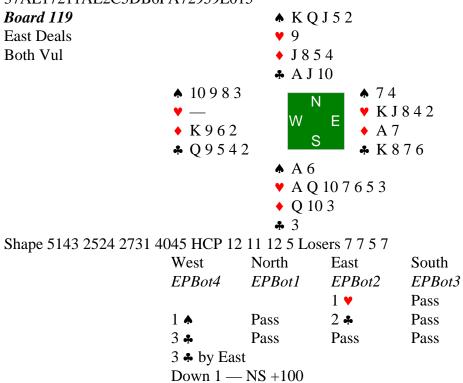
3 N by North

Made 4 — NS +630

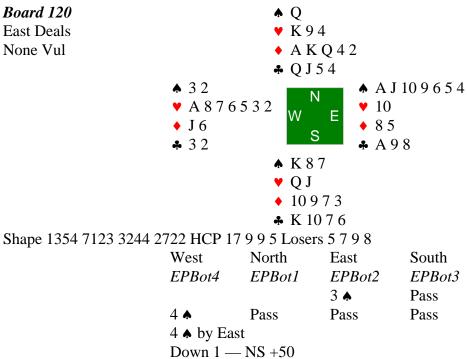


EPBot4 EPBot1 EPBot2 EPBot3 Pass Pass Pass 1 • 2 🔻 Pass Dbl Pass Pass 3 **.** Pass Pass Pass 3 **.** by South Made 6 — NS +170

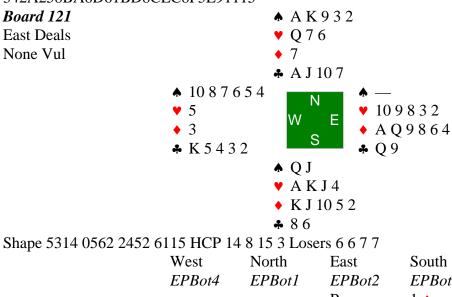
37AE17211AE2C5DB6FA72959E015



347F8C2E625447BBB4707A4EF5FD



342A258BA6D61BD8CEC8F5E91115



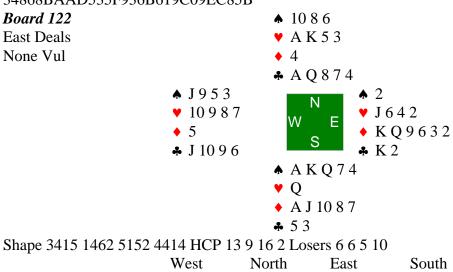
EPBot3 Pass 1 • Pass 1 🛦 Pass 1 NT 2 **♣**¹ Pass Pass 2 🔻 Pass 3 NT Pass Pass Pass

1. New Minor Forcing

3 N by South

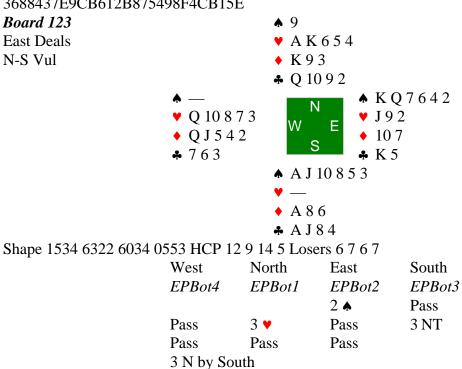
Made 5 — NS +460

34868BAAD535F936B619C09EC85B



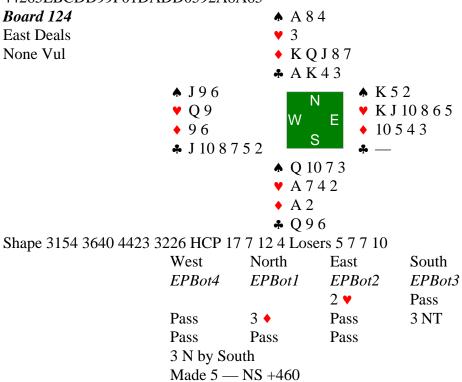
West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
		Pass	1 🛦
Pass	2 🚓	2 •	2 NT
Pass	4 🛦	Pass	Pass
Pass			
4 ♠ by So	outh		
Made 6 —	- NS +480		

3688437E9CB612B875498F4CB15E

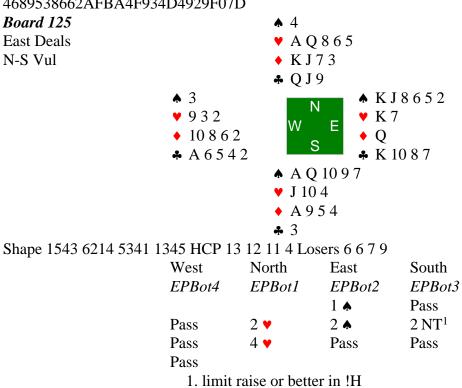


Made 3 — NS +600

44265EBCDD99F01DADD0592A8A65



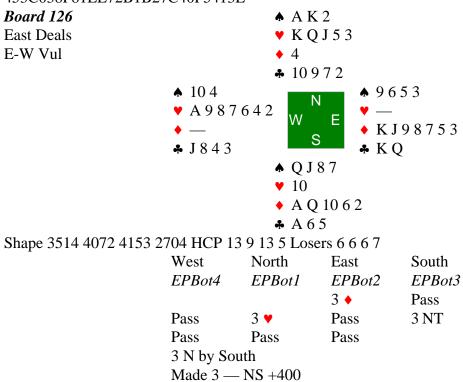
4689538662AFBA4F934D4929F07D



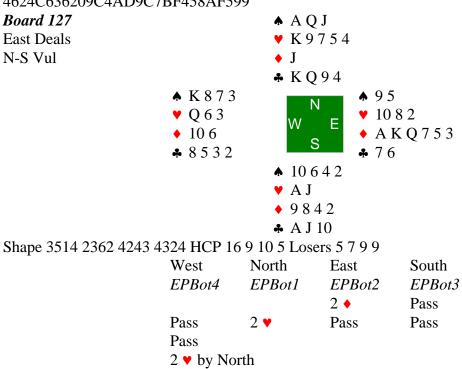
4 ♥ by North

Made 4 — NS +620

453C038F81EE72B1B27C40F5413E



4624C636209C4AD9C7BF458AF599



Made 3 — NS +140

4778886B868EB5634C6555F19A46 *Board 128* East Deals

Both Vul

AKQ3
J1032
AQ87652
J9652
J9654
N
V 53
107
Q8

♥ KJ1072

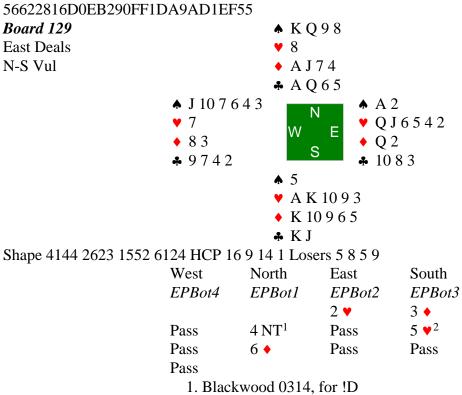
- ♠ KJ1093
- ♥ Q86
- ◆ 8 4 ♣ A K 7

Shape 0544 7222 5323 1354 HCP 14 8 13 5 Losers 5 7 7 9

West North East South EPBot4 EPBot1 EPBot2 EPBot3 $3 \spadesuit$ Pass Pass Pass

4 ♥ by North

Made 6 — NS +680

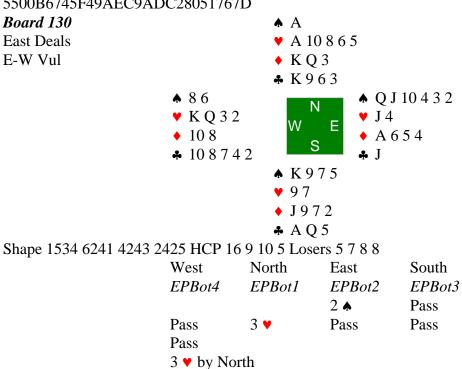


2. A=2/5 or 5/5, Q(D)=0

6 ♦ by South

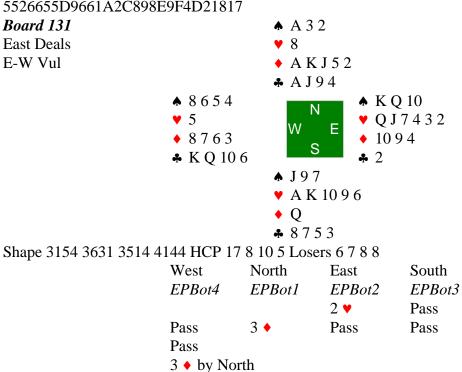
Made 6 — NS +1370

5500B6745F49AEC9ADC28051767D



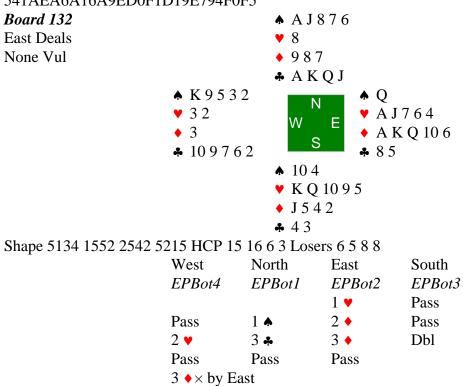
Made 3 — NS +140

5526655D9661A2C898E9F4D21817



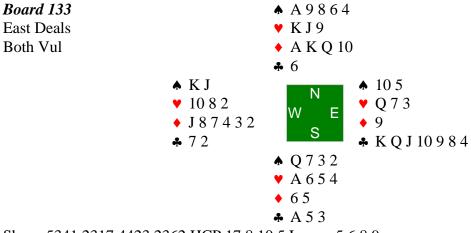
Made 4 — NS +130

541AEA6A16A9ED0F1D19E794F0F5



Down 3 — NS +500

5728CB9BC77B0F379522602794B5



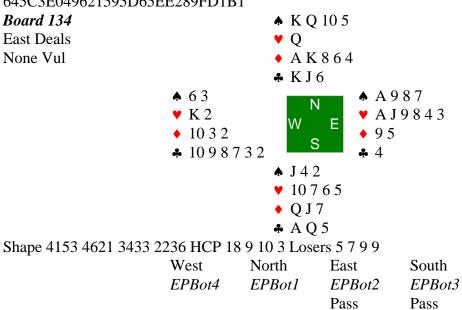
Shape 5341 2317 4423 2362 HCP 17 8 10 5 Losers 5 6 8 9

West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
		3 .	Pass
Pass	3 A	Pass	4 ♣¹
Pass	4 ♦ ²	Pass	4 🛦
Pass	Pass	Pass	
1. limit	raise or bette	er in !S	
2 0	1.1.1 - ID -4		

- 2. Cue bid, a !D stopper
- 4 ♠ by North

Made 6 — NS +680

645C3E049621595D65EE289FD1B1



Pass Pass 1. strength cue bid

1 •

2 🛦

Pass

1 🔻

Pass

Dbl

Pass

Pass

3 **♥**¹

5 •

5 ◆ by North Made 5 — NS +400

Pass

Pass

Pass

652036124EB881FDE1831DDF12A9

♠ A K Q 5 3 Board 135 **♥** J96 East Deals E-W Vul • K ♣ K Q J 3 **♦** 874 **♠** J **♥** K 10 8 ♥ Q 5 4 3 **♦** 10 2 ◆ AQ9763 S **♣** 98752 **♣** 64 **★** 10 9 6 2 ♥ A72 ♦ J854

Shape 5314 1462 4342 3325 HCP 19 9 9 3 Losers 5 6 9 10

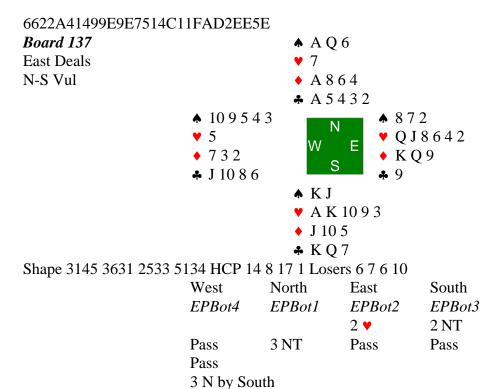
West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
		Pass	Pass
Pass	1 🛧	Pass	2 + 1
Pass	3 🚓	Pass	4 🛦
Pass	Pass	Pass	
1. Reve	erse drury		
4 ♠ by No	orth		
Made 5 —	– NS +450		

♣ A 10

67AE816E46948C60F749BE79FA59

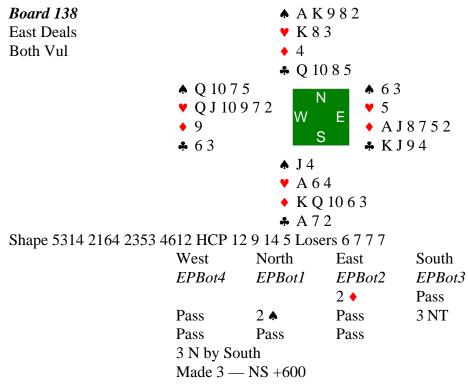
Board 136 **♥** KJ96 East Deals Both Vul ♦ 6432 ♣ A Q J 5 3 ♠ QJ8642 **↑** 73 **v** 7543 **v** 10 2 ♦ AQ95 ◆ J 10 7 S ♣ K 6 4 2 **.** 7 **▲** A K 10 9 5 ♥ A Q 8 ♦ K8 **4** 10 9 8 Shape 0445 6241 5323 2434 HCP 11 9 16 4 Losers 6 6 6 10

West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
		2 🛦	2 NT
Pass	3 ♣ ¹	Pass	3 ♦
Pass	3 NT	Pass	Pass
Pass			
1. Stayı	man		
3 N by Sc	outh		
Made 4 —	– NS +630		

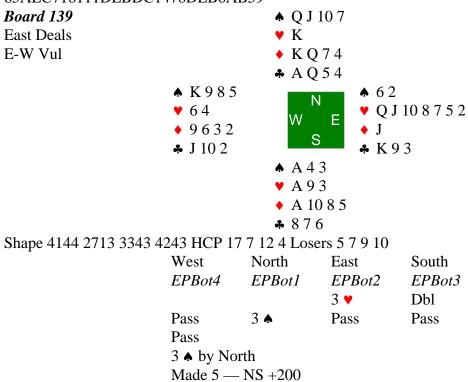


Made 6 — NS +690

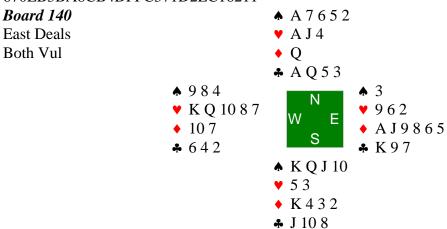
672C03F2BFF2370EFC61DEAB413C



65AEC716111DEBDC1478DEB6AB59



670EB3BA8CB4DFFC371D2EC16211



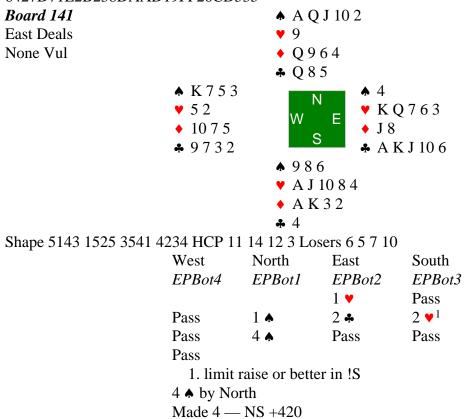
Shape 5314 1363 4243 3523 HCP 17 8 10 5 Losers 6 8 8 9

West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
		2 •	Pass
Pass	2 🛧	Pass	3 ♦ ¹
Pass	3 ♥ ²	Pass	$3 NT^3$
Pass	$4 \mathrm{NT^4}$	Pass	5 ♦ ⁵
Pass	6 A	Pass	Pass
Pacc			

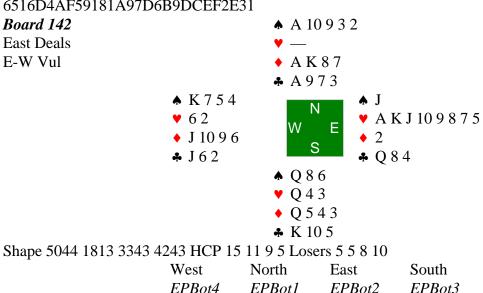
- Pass
 - 1. limit raise or better in !S
 - 2. Cue bid, a !H stopper
 - 3. Cue bid, a !D stopper
 - 4. Blackwood 0314, for !S
 - 5. A=1/5 or 4/5
- 6 ♠ by North

Down 1 — NS -100

6427D71E2B238DAAD19FF26CD535

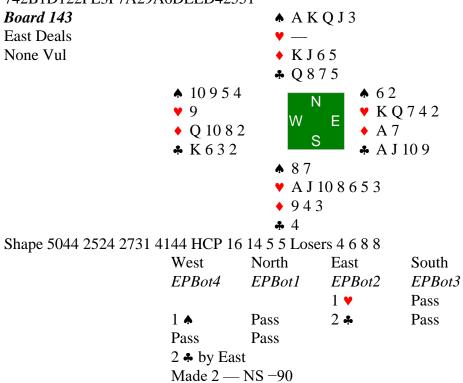


6516D4AF59181A97D6B9DCEF2E31

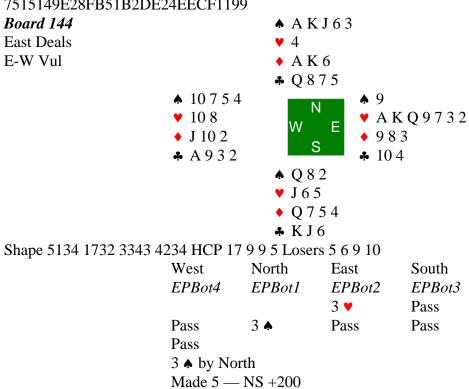


West	North	East	South	
EPBot4	EPBot1	EPBot2	EPBot3	
		1 🔻	Pass	
Pass	1 🛧	2 🔻	2 🛦	
Pass	4 🛦	Pass	Pass	
Pass				
4 ♠ by North				
Made 5 — NS +450				

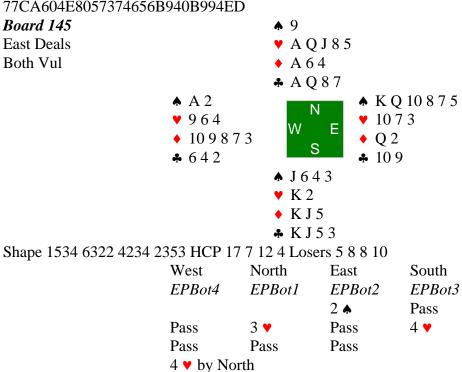
742B1D122FE3F7A29A6DEED42551



7515149E28FB51B2DE24EECF1199

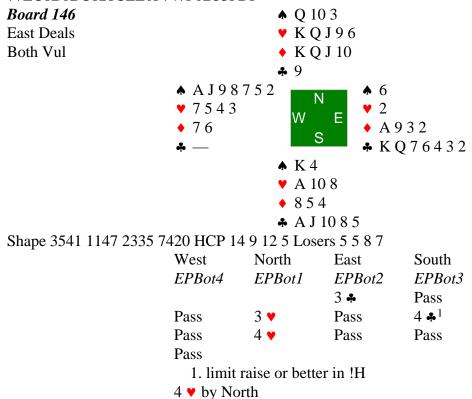


77CA604E8057374656B940B994ED



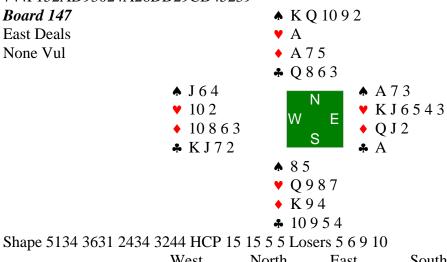
Made 5 — NS +650

77EC8B0BC828CEE0F747F0B33FDF



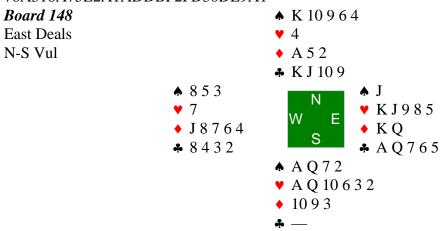
Made 4 — NS +620

744F152AD93024A26DD29CD45239



West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
		1 🔻	Pass
Pass	1 🛧	2 🔻	Pass
Pass	Dbl	Pass	3 .
Pass	Pass	Dbl	Pass
Pass	Pass		
3 ♣ × by S	outh		
Down 1 —	− NS −100		

76A316A75E2A1ADDBF2FD30DE9A1



Shape 5134 1525 4630 3154 HCP 11 16 12 1 Losers 7 5 5 10

West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
		1 🔻	Pass
Pass	1 🛧	2 🚓	$2 \checkmark 1$
Pass	2 🛦	3 .	4 🛦
5 .	Dbl	Pass	5 A
Pass	Pass	Pass	
1 1:1:1		i- IC	

1. limit raise or better in !S

5 ♠ by North

Made 5 — NS +650

86522AA1D9636A16E36DDC19F11C

Board 149 ♠ K 8 4 2 East Deals **Y** — N-S Vul ◆ A Q 10 7 3 ♣ A K 9 8 **▲** J 7 5 3 **♦** A 10 9 6 **v** 3 A J 8 5 4 2 **♦** 652 **•** 8 S ♣ QJ643 **4** 107 **♠** Q ♥ KQ10976 ♦ KJ94 **4** 5 2

Shape 4054 4612 1642 4135 HCP 16 9 11 4 Losers 4 7 6 9

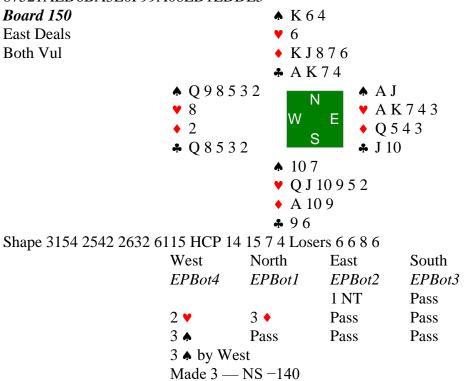
West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
		Pass	1 ♥
Pass	2 •	Pass	2 🔻
Pass	2 🛦	Pass	3 ♦
Pass	$4 \mathrm{NT^1}$	Pass	$5 \diamond^2$
Pass	6 ♦	Pass	Pass
Pass			

- 1. Blackwood 0314, for !D
- 2. A=1/5 or 4/5

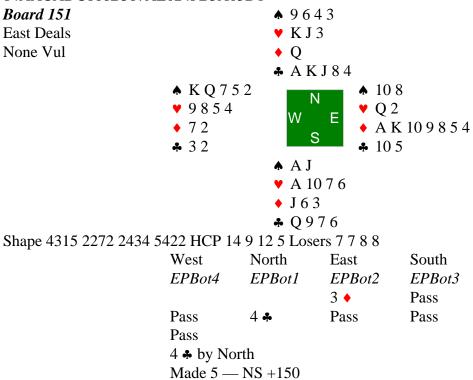
6 ♦ by North

Made 6 — NS +1370

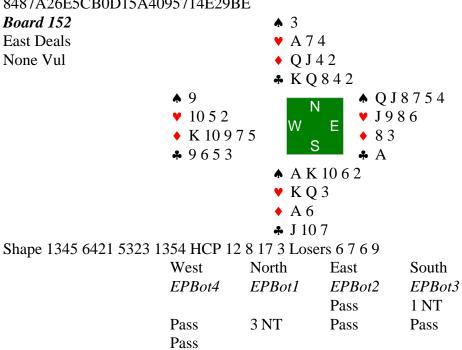
87521AED6BA3E0F99A08ED1EDDE5



84AACADC866B387AE024FB3A05D1



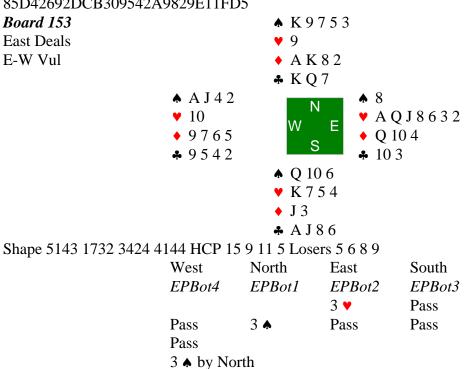
8487A26E5CB0D15A4095714E29BE



3 N by South

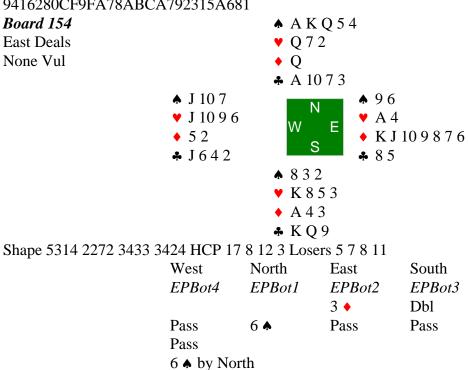
Made 5 — NS +460

85D42692DCB309542A9829E11FD5



Made 4 — NS +170

9416280CF9FA78ABCA792315A681

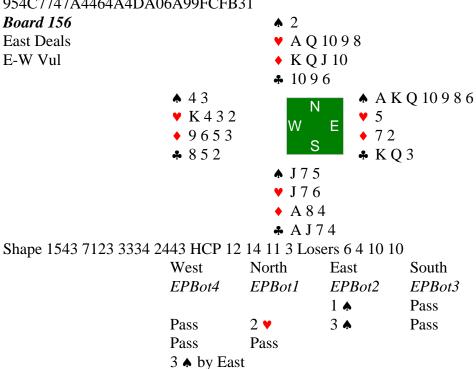


Made 6 — NS +980

964A86C8653A3A87E5743FB9970D **Board 155 ▲** 10952 ♥ AKQ82 East Deals N-S Vul ♣ A K 10 9 **♠** Q 7 **▲** AJ6 **v** 10 9 6 5 4 3 **♦** 5 2 ♦ KJ8763 S ♣ J 7 4 2 ***** 853 **★** K 8 4 3 **♥** J 7 ♦ AQ1094 ♣ Q 6 Shape 4504 3163 4252 2524 HCP 16 9 12 3 Losers 4 8 7 10

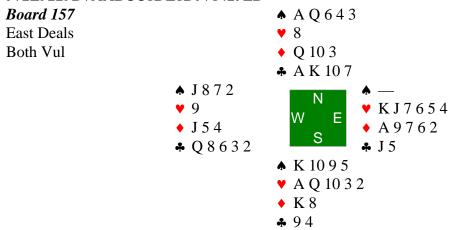
West North East South EPBot4 EPBot1 EPBot2 EPBot3 2 • Pass Pass 2 🔻 Pass 2 NT Pass 3 NT Pass Pass Pass 3 N by South Made 5 — NS +660

954C7747A4464A4DA06A99FCFB31



Made 3 — NS - 140

972E9229D7AABCC1DE1D971429ED



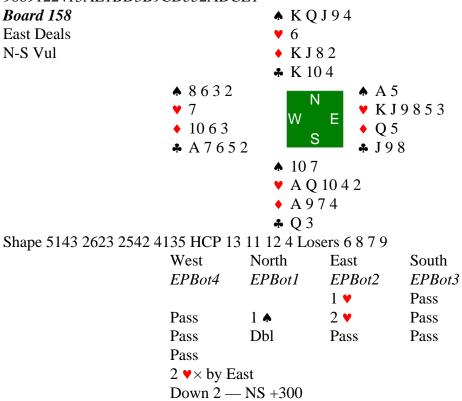
Shape 5134 0652 4522 4135 HCP 15 9 12 4 Losers 5 6 6 9

West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
		2 🔻	Pass
Pass	2 🛧	Pass	3 ∨ ¹
Pass	$3 NT^2$	Pass	4 ♦ ³
Pass	4 v ⁴	Pass	4 ♠
Pass	Pass	Pass	
1 1:00:4		i- IC	

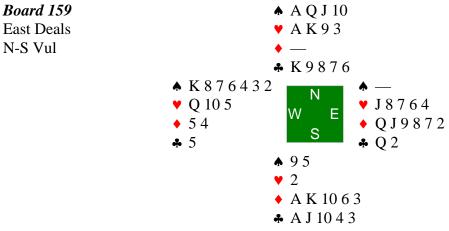
- 1. limit raise or better in !S
- 2. Cue bid, a !H stopper
- 3. Cue bid, a !D stopper
- 4. Cue bid, a !C stopper
- 4 ♠ by North

Made 6 — NS +680

9669122413AE1BD3B9CD552ADCE1



A608CA37143886D6D6DABDDCC8E7



Shape 4405 0562 2155 7321 HCP 17 6 12 5 Losers 4 7 6 7

West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
		Pass	1 •
2 🛦	Dbl	Pass	3 .
Pass	$4 \mathrm{NT^1}$	Pass	5 ♥ ²
Pass	6 ♣	Pass	Pass
Pass			

- 1. Blackwood 0314, for !C
- 2. A=2/5 or 5/5, Q(C)=0
- 6 ♣ by South

Made 7 — NS +1390

A61A93DA92D72D9218FFEC219935 **Board 160 ▲** A 9 7 4 2 East Deals N-S Vul ♦ KJ84 ♣ A Q J 8 **♦** Q 10 6 5 Ν **v** 62 ♥ A K Q J 10 8 7 3 **♦** 965 **♦** 10 2 S **♣** 9432 **♣** K 10 6 **★** KJ83 **9** 5 4 ♦ AQ73 **4** 75 Shape 5044 0823 4342 4234 HCP 15 13 10 2 Losers 5 4 8 10 West North East South EPBot4 EPBot1 EPBot2 EPBot3 Pass 1 🔻 Pass 1 🛦 4 🔻 Pass

Pass

Pass

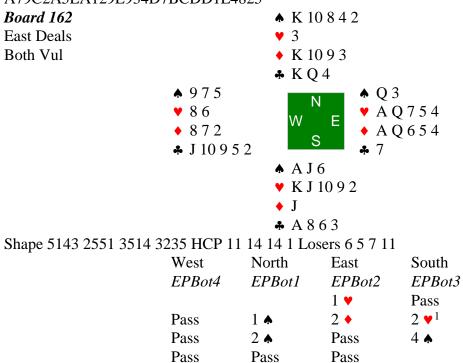
4 ♥ by East

Down 1 — NS +50

A55E6E4A1684C94FB8A1599874C1 **Board 161 ♠** J ♥ Q 10 9 8 2 East Deals E-W Vul ♦ J 10 3 ♣ AKQJ **♦** 92 **♠** AKQ853 **v** 73 ♥ AJ54 ◆ Q 9 7 5 4 **♦** 62 S **4** 9652 **.** 8 **▲** 10 7 6 4 **∨** K 6 • A K 8 **4** 10 7 4 3 Shape 1534 6421 4234 2254 HCP 14 14 10 2 Losers 6 5 8 9 West North East South

West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
		1 🛦	Pass
Pass	2 🔻	2 🛦	Pass
Pass	Dbl	Pass	3 .
Pass	Pass	Pass	
3 ♣ by So	uth		
Made 3 —	- NS +110		

A79C2A5EA129E934D7BCDD1E4825



4 ♠ by North

Made 4 — NS +620

1. limit raise or better in !S

A78859825BB62440577672DEB5A9

Board 163 ♠ 9 ♥ A Q 8 East Deals Both Vul ♦ A K J 2 ♣ Q 10 6 5 4 **4 ▲** KJ8765 **v** 10 6 5 3 **∨** KJ74 ◆ 109763 S ♣ K32 **♣** J 7 ♠ A Q 10 3 2 **9** 9 2 ♦ Q85 ♣ A 9 8

Shape 1345 6412 5233 1453 HCP 16 9 12 3 Losers 5 7 7 9

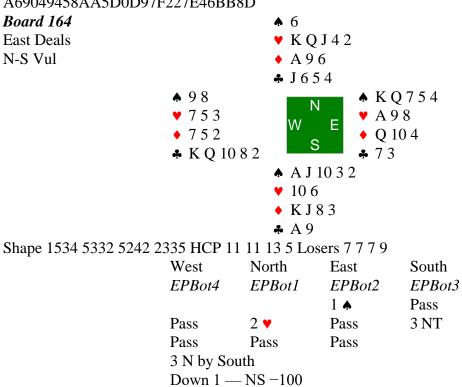
West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
		Pass	1 🛦
Pass	2 🚣	Pass	2 NT
Pass	3 ♦	Pass	4 🚓
Pass	4 ♦ ¹	Pass	$4 \wedge^2$
Pass	5 4	Pass	Pass
Pass			

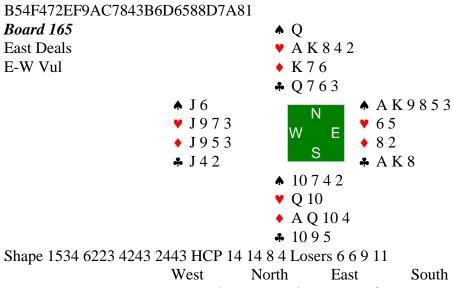
- 1. Cue bid, a !D stopper
- 2. Cue bid, a !S stopper

5 ♣ by North

Made 6 — NS +620

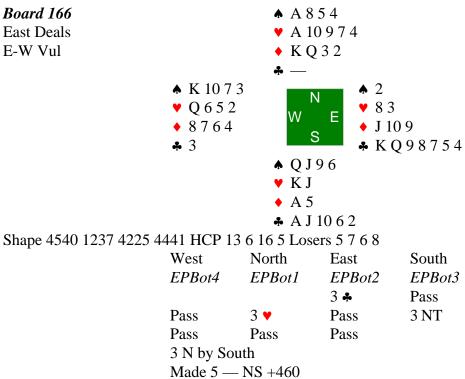
A69049458AA5D0D97F227E46BB8D



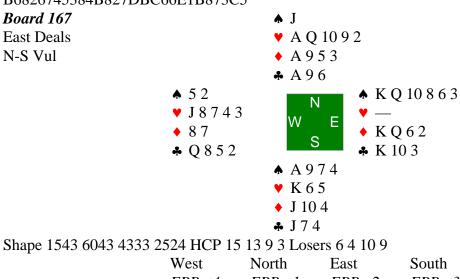


west	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
		1 🛦	Pass
Pass	2 🔻	2 🛦	Pass
Pass	Dbl	Pass	3 ♦
Pass	Pass	Pass	
3 ♦ by So	uth		
Down 1 –	− NS −50		

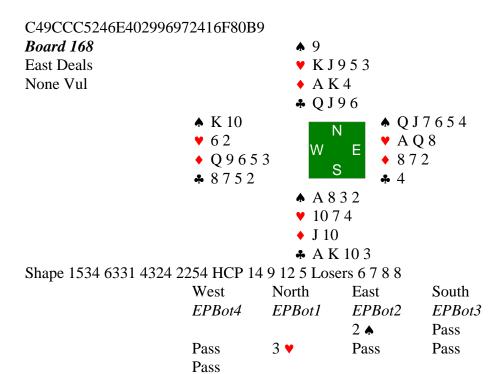
B50CE7B7A0C0831BCBB83F0BD574



B6826745384B827DBC66E1B873C5

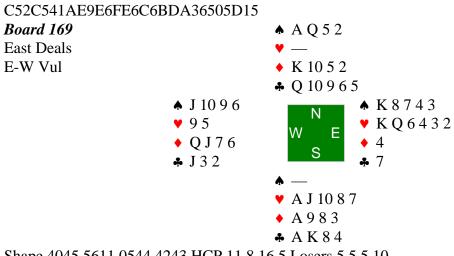


West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
		1 🛦	Pass
Pass	2 🔻	2 🛦	Pass
Pass	Dbl	Pass	3 v
Pass	Pass	Pass	
3 ♥ by N	orth		
Made 4 -	− NS +170		



3 ♥ by North

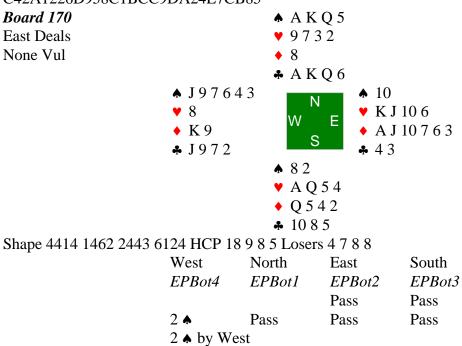
Made 5 — NS +200



Shape 4045 5611 0544 4243 HCP 11 8 16 5 Losers 5 5 5 10

West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
		Pass	1 🔻
Pass	1 🛦	Pass	2 🚓
Pass	5 4	Pass	6 👫
Pass	Pass	Pass	
6 ♣ by So	uth		
Made 6 —	- NS +920		

C42A1226D958C1BCC9DA24E7CB85

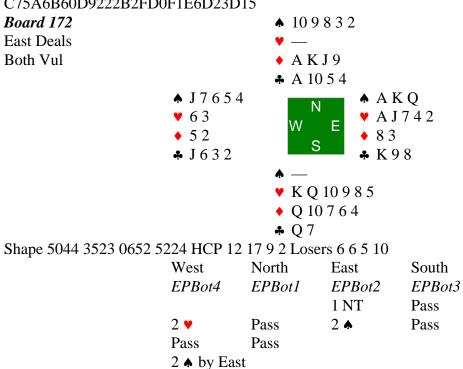


Down 2 — NS +100

C66E468458CDCD6678B0039AB175 **Board 171 ♦** 5 **∨** K Q 10 9 5 East Deals N-S Vul **♦** 653 ♣ A K 8 4 **▲** 109 **▲** A K J 8 7 2 **v** 7632 **♥** J 4 ♦ A 10 9 ♦ KQ82 S **4** 10 9 3 2 **4** 5 **♠** Q 6 4 3 **♥** A8 ♦ J74 ♣ QJ76 Shape 1534 6241 4234 2434 HCP 12 14 10 4 Losers 6 5 8 10

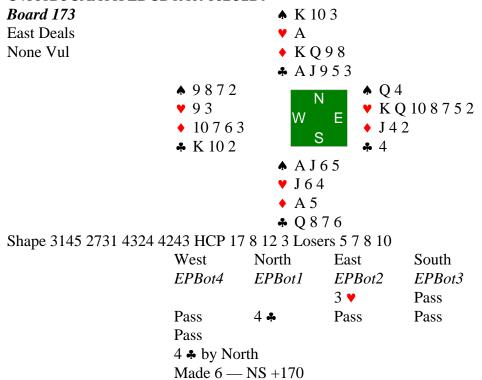
West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
		1 🛦	Pass
Pass	2 🕶	2 🛦	Dbl
Pass	3 🚣	Pass	Pass
3 A	Pass	Pass	Dbl
Pass	Pass	Pass	
$3 \triangleq \times \text{ by E}$	East		
Made 3 —	− NS −530		

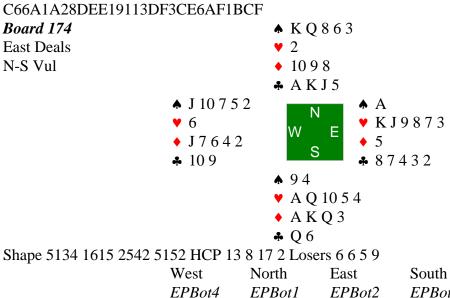
C75A6B60D9222B2FD0F1E6D23D15



Made 2 — NS -110

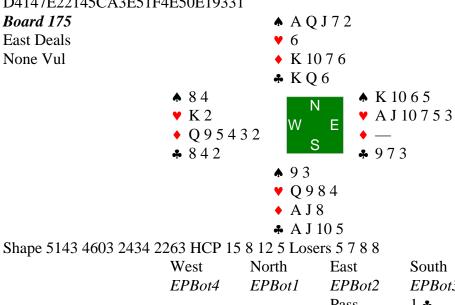
C4861D5CAA11FEDCD0A0966B32D9





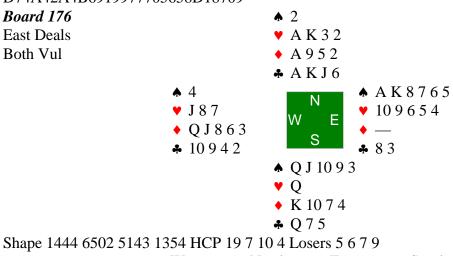
EPBot4 EPBot2 EPBot1 EPBot3 2 🔻 2NT Pass **3 ♥** Pass **3** ♠ Pass 3 NT Pass Pass Pass 3 N by South Made 5 — NS +660

D4147E22145CA3E51F4E50E19331



EPBot3 Pass 1 & Pass 2 🛦 Pass 3 **Y** Pass 3 NT Pass Pass Pass 3 N by North Made 4 — NS +430

D74A42A4B6919977705658D18709

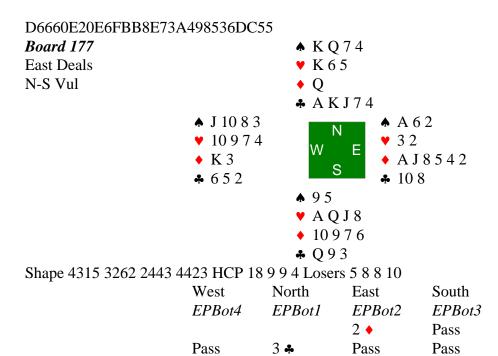


West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
		Pass	Pass
Pass	1 •	Pass	1 🛦
Pass	2 🔻	Pass	3 ♣ ¹
Pass	3 ♦	Pass	3 NT
Pass	Pass	Pass	
1 Equat	h avit aama	force	

1. Fourth suit game force

3 N by South

Made 4 — NS +630



Pass

3 ♣ by North

Made 5 — NS +150

D58284475998A9D6E65E50B47D39

Board 178 A 2 ♥ A K Q East Deals E-W Vul ♦ KQ874 ♣ A 8 7 6 **♦** 87 **♠** QJ653 Ν ♥ J 10 8 6 5 **4** 4 3 2 ♦ A 5 ◆ J 10 9 2 S **♣** J932 **♣** Q **▲** A K 10 9 4 **9** 7 **♦** 63

Shape 1354 5521 5224 2344 HCP 18 10 10 2 Losers 4 7 7 11

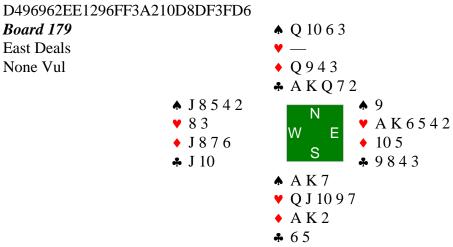
West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
		Pass	1 🛦
Pass	2 •	Pass	2 NT
Pass	3 🌲	Pass	4 🚓
Pass	4 ♦ ¹	Pass	4 ♠ ²
Pass	$4 \mathrm{NT}^3$	Pass	5 ∨ ⁴
Pass	6 *	Pass	Pass
Pass			

♣ K 10 5 4

- - 1. Cue bid, a !D stopper
 - 2. Cue bid, a !S stopper
 - 3. Blackwood 0314, for !C
 - 4. A=2/5 or 5/5, Q(C)=0

6 ♣ by North

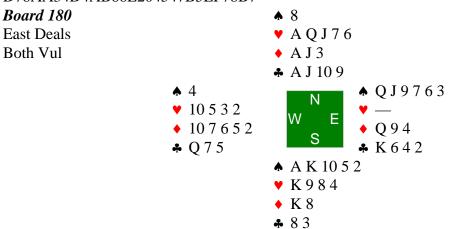
Down 1 — NS -50



Shape 4045 1624 3532 5242 HCP 13 7 17 3 Losers 4 7 6 10

West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
		2 🕶	2 NT
Pass	3 ♣ ¹	Pass	3 ◆
Pass	3 A	Pass	3 NT
Pass	Pass	Pass	
1. Stayı	man		
3 N by So	outh		
Made 5 —	- NS +460		

D78AA34D4AB66E204547B5EF78B7



Shape 1534 6034 5422 1453 HCP 17 8 13 2 Losers 6 6 6 9

West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
		2 🛦	Pass
Pass	3 🔻	Pass	3 ♠ ¹
Pass	$4 NT^2$	Pass	5 ♥ ³
Pass	6 Y	Pass	Pass
Pass			

- 1. limit raise or better in !H
- 2. Blackwood 0314, for !H
- 3. A=2/5 or 5/5, Q(H)=0

6 ♥ by North

Made 6 — NS +1430

D66C52A2152FD86CD703EE3ED0AD **Board 181 ▲** J 10 6 4 East Deals **9** 6 N-S Vul ♦ KQ63 **♣** K Q 5 4 **♦** 9753 **▲** A K 8 **♥** KJ973 **y** 4 • A 10 8 5 4 2 → J 7 ♣ J 2 **4** 10 7 6 **♠** Q 2 ♥ A Q 10 8 5 2 **9** ♣ A 9 8 3 Shape 4144 3523 2614 4162 HCP 11 12 12 5 Losers 6 8 6 8 West North East South EPBot4 EPBot3 EPBot2 EPBot1 Pass 1 🔻 1 🛦 Pass 1 NT Pass Pass Pass 1 N by East

Down 2 — NS +100

D46E5ADD6921201C70CE2318B4D5

Board 182East Deals
None Vul

♦ 10 9 8 5 4 **♥** 6

♦ AQ86

♣ A K 6

♠ Q 6 2♥ 7 3♦ 10 9 7 5♣ Q J 10 2

♠ 3

♥ AJ1095

♦ 32

4 98743

Shape 5143 4531 1525 3244 HCP 13 17 5 5 Losers 6 5 8 9

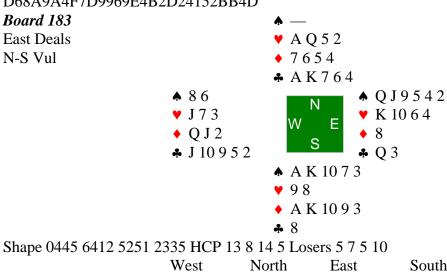
West North East South EPBot4 EPBot1 EPBot2 EPBot3 $1 \checkmark$ Pass Pass Pass Pass

Pass

1 ♠ by North

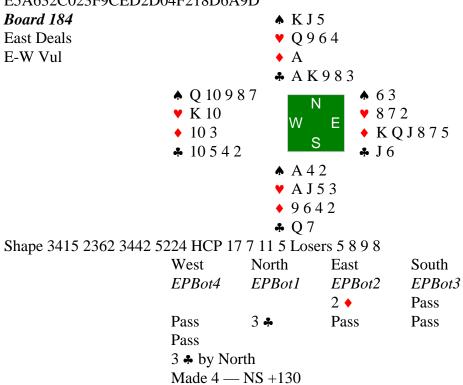
Down 2 — NS -100

D68A9A4F7D9969E4B2D24152BB4D

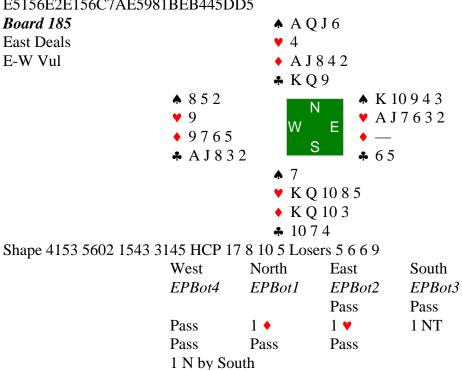


South EPBot4 EPBot2 EPBot1 EPBot3 Pass 1 🛦 Pass 2 🚓 Pass **3** ♦ Pass Pass 3 NT Pass Pass 3 N by North Made 4 — NS +630

E5A632C023F9CED2D04F218D6A9D

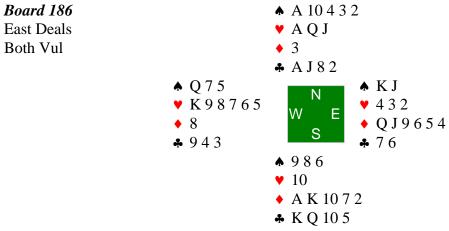


E5156E2E156C7AE5981BEB445DD5



Made 4 — NS +180

E70270CC4E20BDB6F3BFFC1D1912



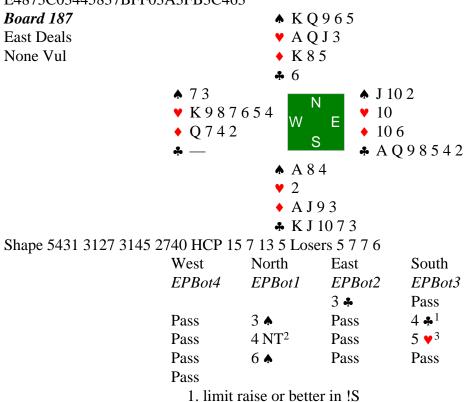
Shape 5314 2362 3154 3613 HCP 16 7 12 5 Losers 6 8 6 8

West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
		2 •	Pass
Pass	2 🛦	Pass	3 ♦ ¹
Pass	3 ♥ ²	Pass	$3 NT^3$
Pass	4 v ⁴	Pass	4 ♠
Pass	Pass	Pass	
4 40 0.			

- 1. limit raise or better in !S
- 2. Cue bid, a !H stopper
- 3. Cue bid, a !D stopper
- 4. Cue bid, surplus
- 4 ♠ by North

Made 5 — NS +650

E4873C03445837BFF03A3FB3C463



- 2. Blackwood 0314, for !S
- 3. A=2/5 or 5/5, Q(S)=0

6 ♠ by North

Made 6 — NS +980

E5922FE617AF11E286FB99291D69

Board 188 ▲ KJ943 East Deals **v** 7 E-W Vul ♦ QJ7 ♣ A Q 8 7 **♠** Q86 **♥** AJ953 **y** 6 **♦** 6542 ♦ A 9 8 S **♣** 9 5 4 3 2 ♣ KJ106 **♦** A 10 7 5 **♥** K Q 10 8 4 2 ♦ K 10 3

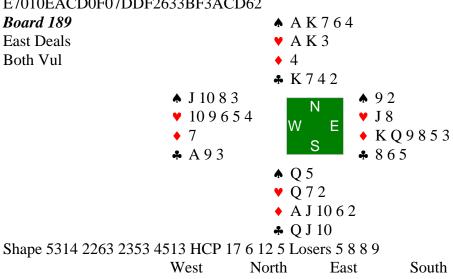
Shape 5134 1534 4630 3145 HCP 13 13 12 2 Losers 6 7 5 9

West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
		1 🔻	Pass
Pass	1 🛧	Dbl	4 ♣¹
Pass	4 ♥ ²	Pass	4 ♠
Pass	$4 \mathrm{NT^3}$	Pass	5 ♦ ⁴
Pass	5 A	Pass	Pass
Pass			

- - 1. Splinter
 - 2. Cue bid, surplus
 - 3. Blackwood 0314, for !S
 - 4. A=1/5 or 4/5
- 5 ♠ by North

Down 1 — NS -50

E7010EACD0F07DDF2633BF3ACD62



West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
		Pass	1 •
Pass	2 🛦	Pass	3 ♦
Pass	3 NT	Pass	Pass
Pass			
3 N by No	orth		
Made 5 —	- NS +660		

E4468CD25D52A56C92CC79782291

Board 190 ♠ 3 East Deals **♥** A K 6 None Vul ♦ KJ86 ♣ A Q 10 7 3 **♠** Q 6 ↑ AJ10854 **v** 5 4 ♥ QJ1072 ◆ Q 10 7 3 2 **♦** 54 S ♣ J952 **∧** K972 **983** ♦ A 9 **♣** K 8 6 4

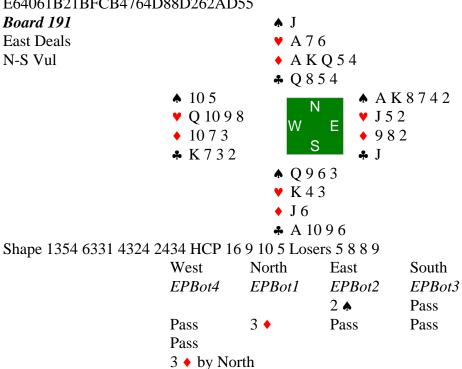
Shape 1345 6520 4324 2254 HCP 17 8 10 5 Losers 5 6 8 9

West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
		Pass	Pass
Pass	1 🚓	2 4 ¹	Pass
2 🔻	$2 \blacktriangle^2$	Pass	3 ♥ ³
Pass	3 NT	Pass	Pass
Dace			

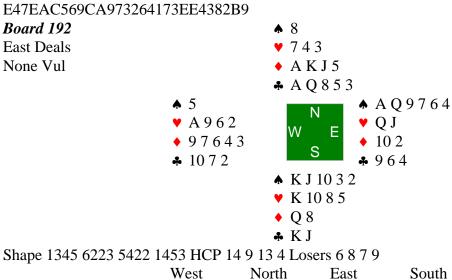
- Pass
 - 1. Michaels Cuebid
 - 2. strength cue bid
 - 3. limit raise or better in !C
- 3 N by North

Made 4 — NS +430

E64061B21BFCB4764D88D262AD55

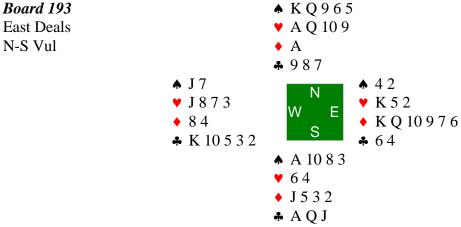


Made 3 — NS +110



EPBot4 EPBot1 EPBot2 EPBot3 2 🛦 Pass Pass **3** ♣ Pass 3 NT Pass Pass Pass 3 N by South Made 4 — NS +430

E6801504F88506BEF627196FB959



Shape 5413 2362 4243 2425 HCP 15 8 12 5 Losers 5 7 8 9

West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
		2 •	Pass
Pass	2 🛧	Pass	3 ♦ ¹
Pass	3 ♥ ²	Pass	4 ♣ ³
Pass	4 ♥ ⁴	Pass	4 🛦
Pass	Pass	Pass	
4 11 1.			

- 1. limit raise or better in !S
- 2. Cue bid, a !H stopper
- 3. Cue bid, a !C stopper
- 4. Cue bid, surplus
- 4 ♠ by North

Made 6 — NS +680

F49C7E429ABD838B4231E750A675 Board 194 **♠** 6 East Deals ♥ Q987 None Vul ♦ A K 10 ♣ KQJ73 **4** 5 **▲** K Q 7 4 2 **∨** K 10 6 2 ♥ AJ4 ◆ Q 9 7 6 4 **♦** J8 S **4** 10 6 2 **4** 985 **▲** AJ10983 **y** 53 **♦** 532

Shape 1435 5323 6232 1453 HCP 15 11 9 5 Losers 5 8 8 8

West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
		Pass	2 🛦
Pass	$2 \mathrm{NT^1}$	Pass	3 .
Pass	3 A	Pass	3 NT
Pass	Pass	Pass	
1. artifi	icial		
3 N by No	orth		
Down 1 -	-NS - 50		

♣ A 4