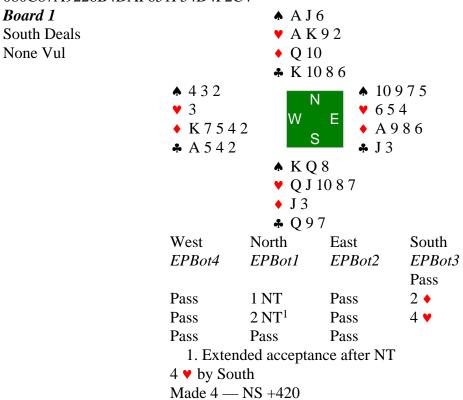
080C87A9226B4DAF651F54D4F2C4



099B93937D5A0C36ABF5342F9DF7

Board 2
South Deals
E-W Vul

A 62

✓ J 8 6 5 2

✓ J 9 4 3

♣ 9 5

A K Q 7 3▼ 7 4A 10 7

▲ J 10

♦ 8652

4 10 8

♥ A K Q 10 3

♣ J63

West North East South EPBot4 EPBot1 EPBot2 EPBot3 1 🛦 Pass **4** ♥¹ Dbl $4 \, NT^2$ Pass **5** ♦ ³ Pass 6 🛦 Pass Pass Pass

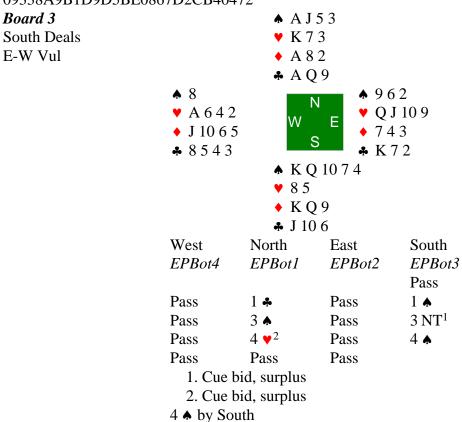
1. Splinter

2. Blackwood 0314, for !S

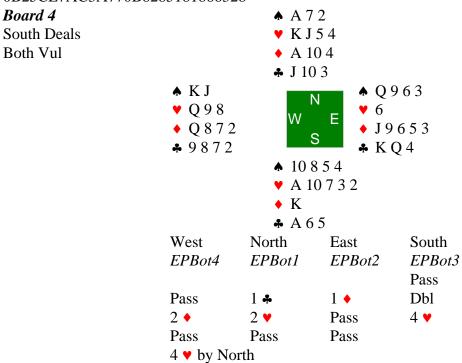
3. A=1/5 or 4/5

6 ♠ by South

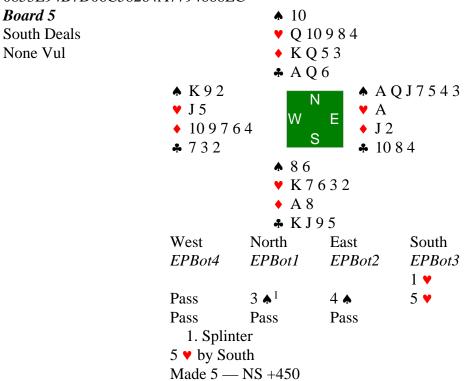
09338A9B1D9D5BE0867D2CB40472



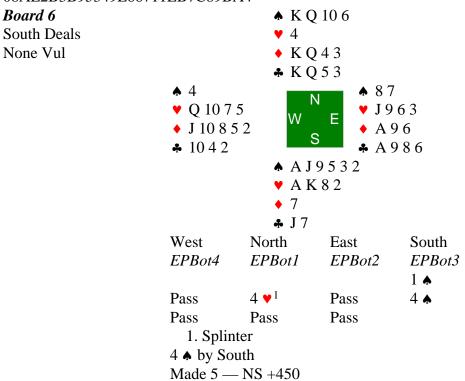
0B25CE7AC3A770B8285181866328



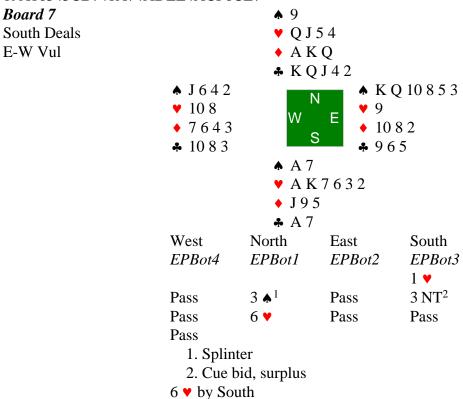
0853E94B7D06C58264A7794668EC



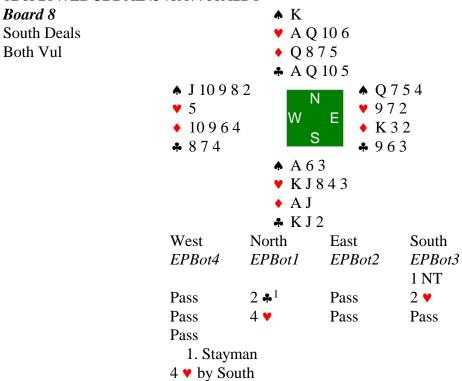
08AE2B3B95349E66711EB7C89BA4



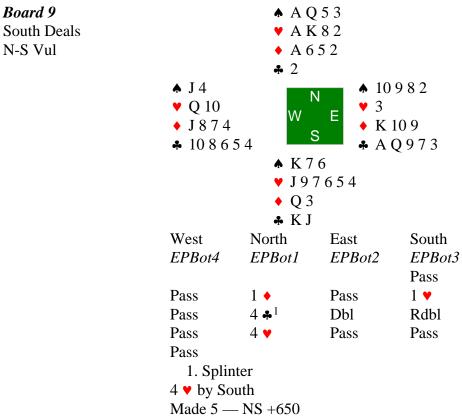
09A16343CB741A74ADEE4ACF6CE7



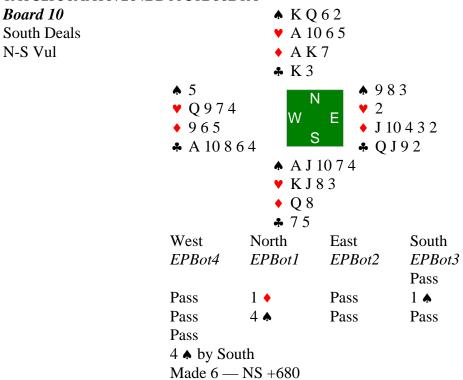
1B8F2147EDCBDAE4548A7768A2D1



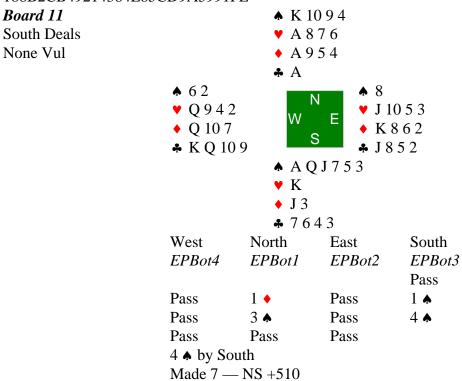
1A0E8936E1786A40A2AC2CE0164F



1A8C2F36AA887264BD00C1B86B1A



188B2CB49214384E85CD9A3991FE



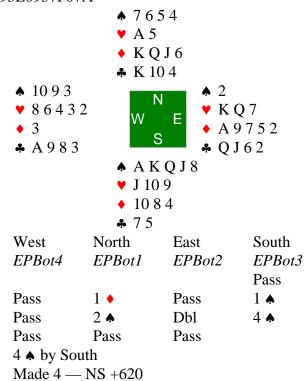
192FEB12678D06ACF46DCE763581 **♠** AQ93 Board 12 **v** 10 9 5 2 South Deals ♦ Q 2 E-W Vul ♣ AKJ **♦** K 7 5 **♦** J 6 4 **7** 4 3 **♥** Q ▶ J9743 ◆ A 10 8 6 5 S **♣** Q954 ***** 87 **★** 10 8 2 ♥ A K J 8 6 • K **♣** 10 6 3 2

West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
			Pass
Pass	1 NT	Pass	2 •
Dbl	$2 \mathrm{NT^1}$	Pass	$3 \diamond^2$
Pass	$3 \triangleq^3$	Pass	4 💙
Pass	Pass	Pass	

- 1. Extended acceptance after NT
- 2. Cue bid, a !D stopper
- 3. Cue bid, a !C stopper
- 4 ♥ by South

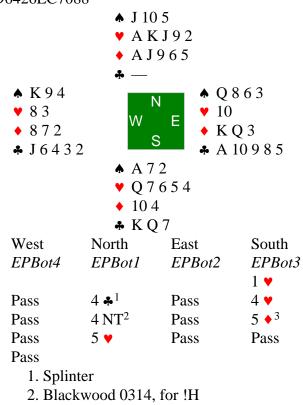
2A889F9EAEE7E8B4193E0937F07A

Board 13South Deals
N-S Vul



2B86C161041EC67AA96426EC7088

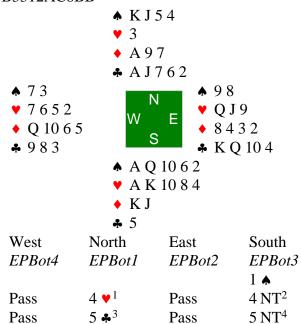
Board 14South Deals
Both Vul



- 3. A=1/5 or 4/5
- 5 ♥ by South

2AAF269217A25C68FFB3312AC8BB

Board 15South Deals
N-S Vul



Pass

Pass

7 🛦

1. Splinter

Pass

Pass

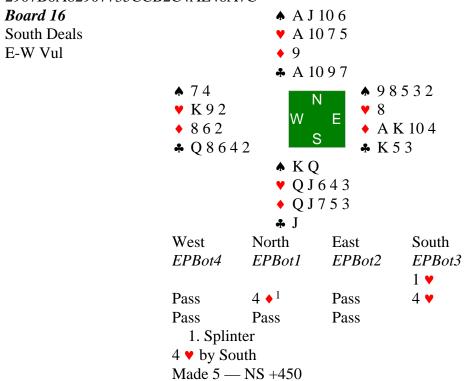
2. Blackwood 0314, for !S

6 **.**5

Pass

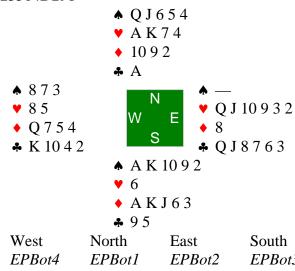
- 3. A=0/5 or 3/5
- 4. King ask by 5 NT
- 5. K=0
- 7 ♠ by South

2907B6A82907735CCB2C4AE46A7C



28838016129899FEC6223504D298

Board 17South Deals
None Vul

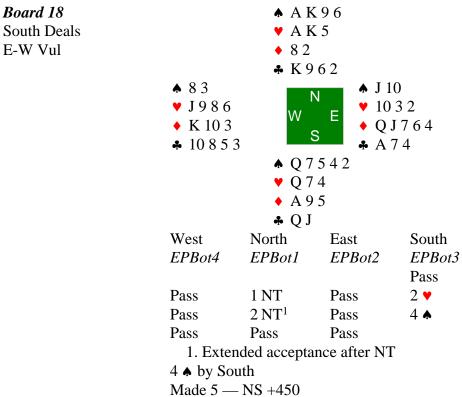


West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
			1 🛦
Pass	4 ♣¹	Pass	4 ♥ ²
Pass	$4 \mathrm{NT^3}$	Pass	5 ♣ ⁴
Pass	6 A	Pass	Pass
Dogg			

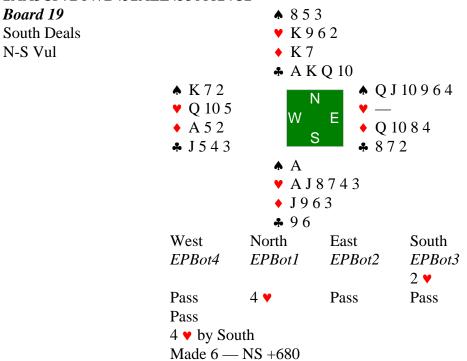
- Pass
 - 1. Splinter
 - 2. Cue bid, surplus
 - 3. Blackwood 0314, for !S
 - 4. A=0/5 or 3/5

6 ♠ by South

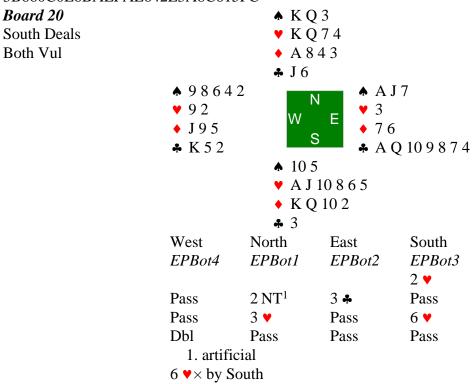
290A0FA5755C3BF0A63788A6DC93



2AA3CF7B647B452AEE45306824C2

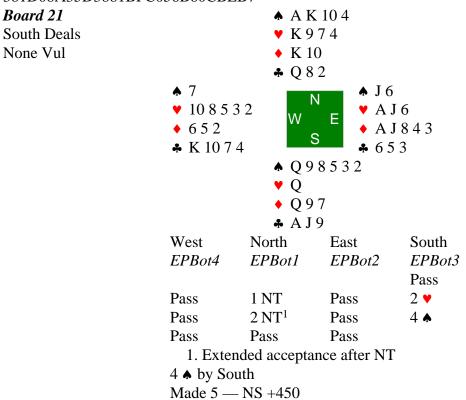


3B660C0E6BAEFAE642E3A8C615FC

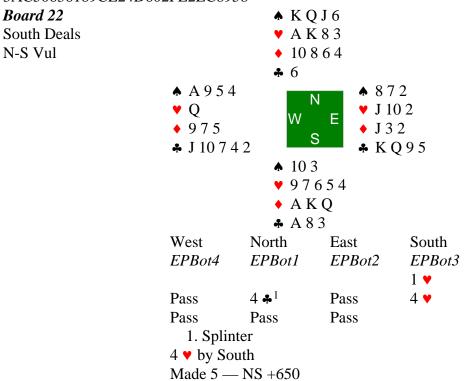


Down 1 — NS -200

381D08A35D3881BFC056B60CBEB7

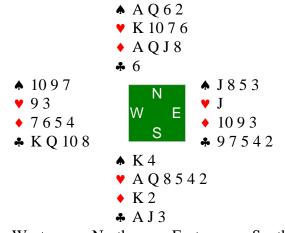


3AC50636189CE24D602FE2EC8958



3921882051C4F660CE0F6EAE752A

Board 23South Deals
E-W Vul



West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
			1 🔻
Pass	4 ♣¹	Pass	4 ♦ ²
Pass	$4 \mathrm{NT}^3$	Pass	5 ♠ ⁴
Pass	$5 \mathrm{NT}^5$	Pass	6 ∀ ⁶
Pass	7 🕶	Pass	Pass
_			

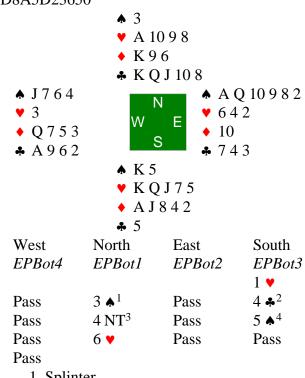
Pass

- 1. Splinter
- 2. Cue bid, surplus
- 3. Blackwood 0314, for !H
- 4. A=2/5 or 5/5, Q(H)=1
- 5. King ask by 5 NT
- 6. K=2

7 ♥ by South

4840AB67E34F4843E6D8A5D23650

Board 24 South Deals None Vul

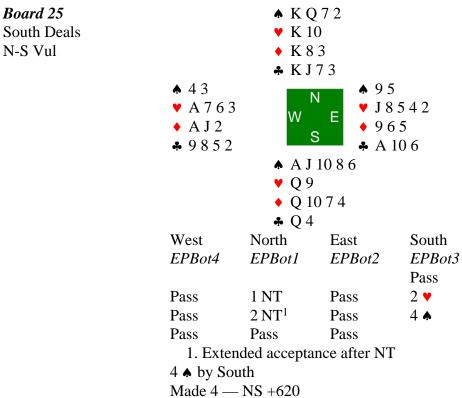


- 1. Splinter
- 2. Cue bid, a !C stopper
- 3. Blackwood 0314, for !H
- 4. A=2/5 or 5/5, Q(H)=1

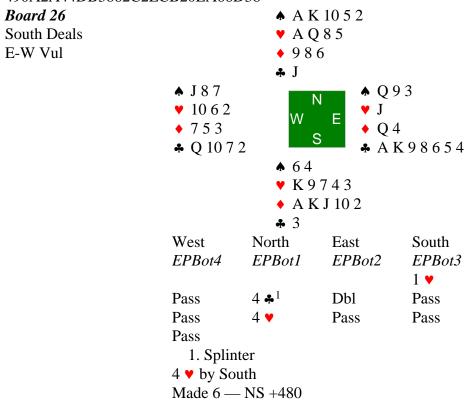
6 ♥ by South

Down 1 — NS -50

4AB20F259386689C37BA58D5FF10

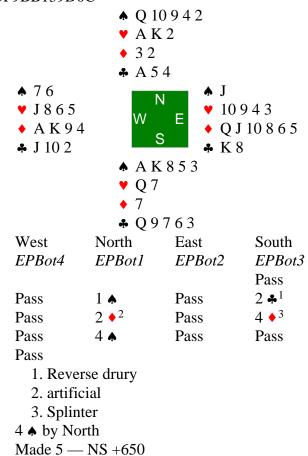


490A2A44DB3862C2ECB20EA66D38



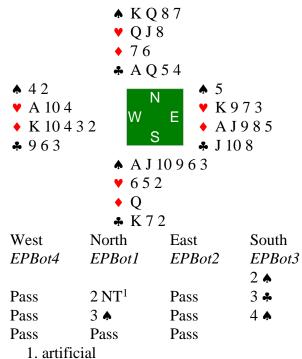
4A838229781811BAE5F9BB139D0C

Board 27South Deals
N-S Vul



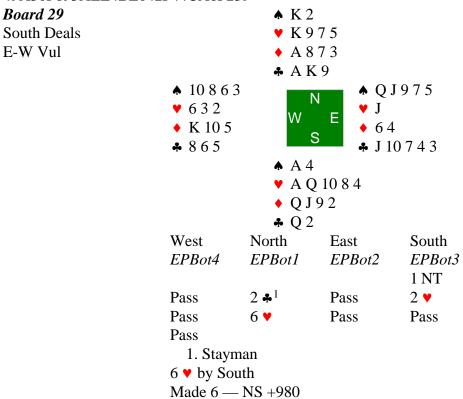
4BB3190F82BA900215A463FB98E9

Board 28South Deals
Both Vul

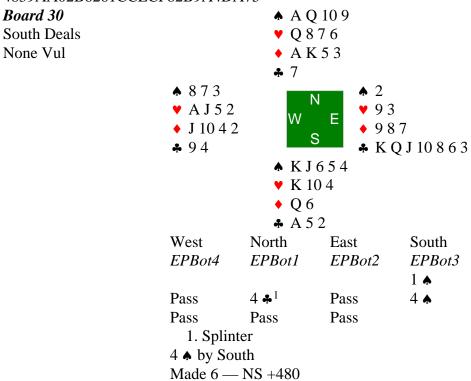


4 ♠ by South

49A30F695AEE4BE042F44CA6F239



4839AA02B6261CCECF82B9A4DA75



4B6E0F01C12A3742E87968EE3D40

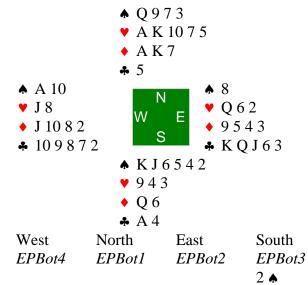
Board 31South Deals
Both Vul

♠ KQ1093 **♥** KQJ82 **•** 9 **♣** K 9 **▲** J74 **↑** A 8 6 5 2 **9** 9 6 3 QJ82 10765 ♣ A 10 8 4 **♣** 752 A 10 7 5 4 ◆ A K 4 3 **♣** QJ63 West North East South EPBot4 EPBot1 EPBot2 EPBot3 1 **Y** Pass **4** ♦ ¹ $4 \, NT^2$ Pass **5** 🗸 Pass **5** ♦ ³ Pass Pass Pass Pass 1. Splinter

- 2. Blackwood 0314, for !H
- 3. A=1/5 or 4/5
- 5 ♥ by South

4ACD8E16B2C028700C968BA92A90

Board 32South Deals
N-S Vul



Pass

Pass

Pass

3 ♣

5 ♥³

Pass

Pass Pass

Pass

Pass

- 1. artificial
- 2. Blackwood 0314, for !S

 $2 NT^1$

 $4 NT^2$

6 🛦

- 3. A=2/5 or 5/5, Q(S)=0
- 6 ♠ by South

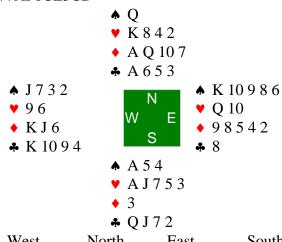
5ACD2E2C1420A253BBB8C1BA2E9A

Board 33 ♠ KQJ103 South Deals **♥** A 5 N-S Vul ♦ A K Q 3 ***** 87 **♠** A 5 ♥ J82 **7** 6 4 ♦ 10985 ♦ 7642 S ♣ QJ106 ♣ K9432 **♦** 97642 ♥ KQ1093 J ♣ A 5 West North East South EPBot4 EPBot1 EPBot2 EPBot3 Pass **4** ♦ ¹ Pass 1 🛦 Pass **4** ♥² Pass Pass 4 🛦 **5** ♦ ⁴ $4 NT^3$ Pass Pass Pass 5 **A** Pass Pass Pass 1. Splinter

- 2. Cue bid, surplus
- 3. Blackwood 0314, for !S
- 4. A=1/5 or 4/5
- 5 ♠ by North

58AB4419E5587C4EE977AF8CE3CD

Board 34South Deals
None Vul



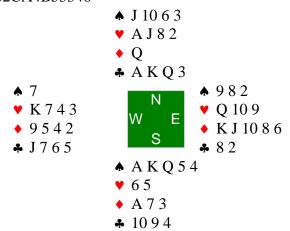
West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
			1 ♥
Pass	3 ♠ ¹	Pass	$4 \diamond^2$
Pass	$4 \mathrm{NT^3}$	Pass	5 ∨ ⁴
Pass	6 y	Pass	Pass
Pass			

- 1. Splinter
- 2. Cue bid, a !D stopper
- 3. Blackwood 0314, for !H
- 4. A=2/5 or 5/5, Q(H)=0

6 ♥ by South

5883BF9B0C1D554EF02CA4B53346

Board 35South Deals
None Vul

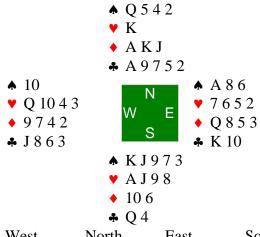


West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
			1 ^
Pass	4 ◆ ¹	Pass	4 🛦
Pass	$4 \mathrm{NT}^2$	Pass	5 ♣ ³
Pass	5 A	Pass	6 ♠
Pass	Pass	Pass	

- 1. Splinter
- 2. Blackwood 0314, for !S
- 3. A=0/5 or 3/5
- 6 ♠ by South

6A6F8E39ACF6A36893541B31B813

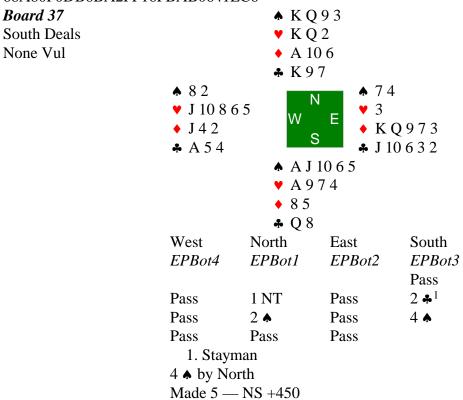
Board 36South Deals
N-S Vul



west	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
			Pass
Pass	1 🚓	Pass	1 🛦
Pass	3 A	Pass	$3 NT^1$
Pass	4 ♣²	Pass	4 ♥ ³
Pass	4 🛦	Pass	Pass
Daga			

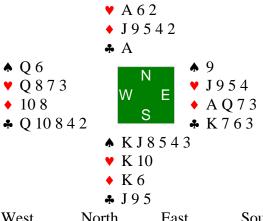
- Pass
 - 1. Cue bid, surplus
 - 2. Cue bid, a !C stopper
 - 3. Cue bid, a !H stopper
- 4 ♠ by South

68A80F0DB6BA2FF16FBAB0641EC6



6B03AEF0952855B832CE9594B204

Board 38South Deals
Both Vul

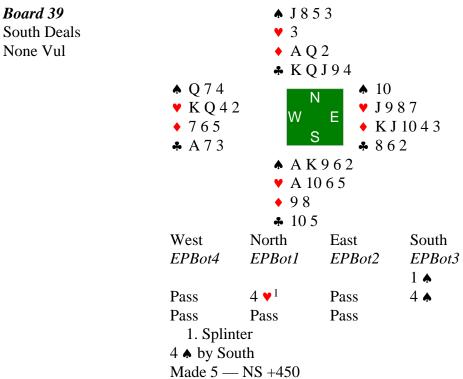


♠ A 10 7 2

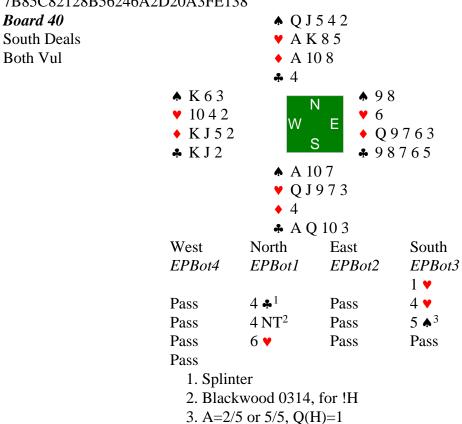
West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
			1 ^
Pass	4 ♣¹	Pass	$4 \diamond^2$
Pass	$4 \mathrm{NT^3}$	Pass	5 ♦ ⁴
Pass	5 A	Pass	Pass
Pacc			

- Pass
 - 1. Splinter
 - 2. Cue bid, a !D stopper
 - 3. Blackwood 0314, for !S
 - 4. A=1/5 or 4/5
- 5 ♠ by South

68A8BFFB1F6D9312D4A625FF0CBA



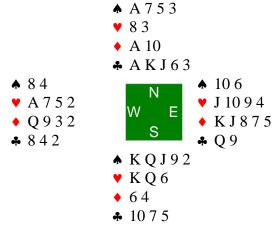
7B85C82128B56246A2D20A3FE138



6 ♥ by South

7933A7AE97519EC4356B35D80FBC

Board 41South Deals
E-W Vul



West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
			Pass
Pass	1 🚓	Pass	1 🛦
Pass	3 A	Pass	$3 NT^1$
Pass	4 ♣²	Pass	4 ♥ ³
Pass	4 🛦	Pass	Pass
Daga			

Pass

- 1. Cue bid, surplus
- 2. Cue bid, a !C stopper
- 3. Cue bid, a !H stopper

4 ♠ by South

7909EB739947F6264F6C2BCEF5EE

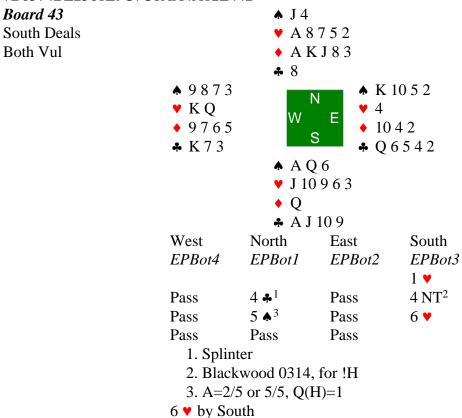
Board 42 **▲** A 8 5 South Deals • A 10 7 4 E-W Vul • Q **♣** K Q 10 7 5 **★** K 9 4 3 2 **♦** Q 10 7 6 ♥ Q93 **♦** 7642 10983 S **.** 6 **♣** 9842 **♠** J **∨** K8652 ♦ A K J 5 ♣ AJ3 West North East South EPBot4 EPBot1 EPBot2

EPBot4EPBot1EPBot2EPBot31 \checkmark Pass4 \bullet 1Pass4 NT2Pass5 \checkmark 3Pass6 \checkmark PassPassPass

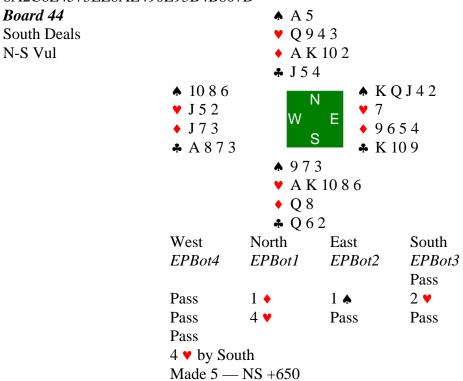
- 1. Splinter
- 2. Blackwood 0314, for !H
- 3. A=2/5 or 5/5, Q(H)=0

6 ♥ by South

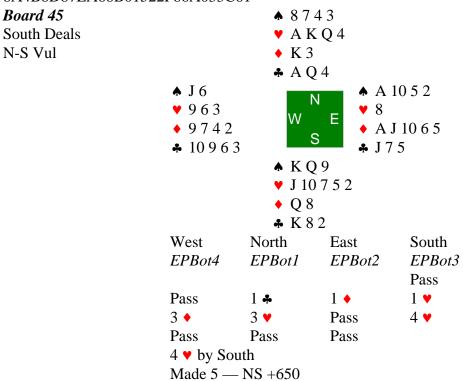
7B8574BE2561E9C7C8AA4A12E442



8A2C6E4573EE8AE490E93B4B807D



8A4B8D87EA68B01522F86A033C61



88822F262CD66F454F34E4C9D141

Board 46 ♠ KQJ6 South Deals A 8 7 4 2 None Vul **•** 4 **♣** K 9 7 **▲** 10 5 4 3 **♦** 9872 **y** 6 **v** 10 3 ◆ Q 10 8 6 5 ◆ KJ97 S **♣** J 6 5 ♣ A Q 10 **♠** A ♥ KQJ95 ♦ A32 ***** 8432 West North East South EPBot4 EPBot1 EPBot2 EPBot3 1 **Y** Pass **4** ♦ ¹ $4 \, NT^2$ Pass Pass **5** ♦ ³ Pass 6 🔻 Pass Pass Pass

1. Splinter

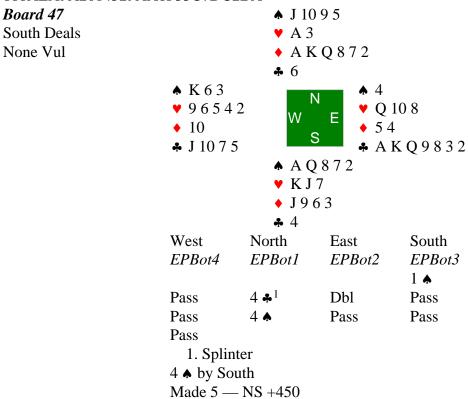
6 ♥ by South

3. A=1/5 or 4/5

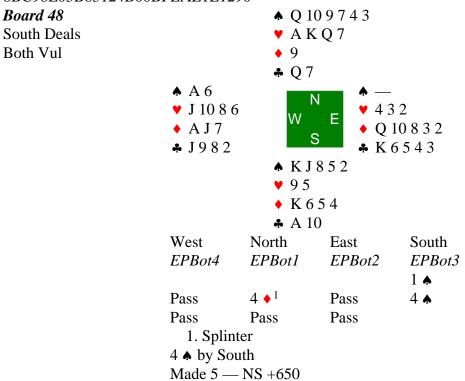
Made 6 — NS +980

2. Blackwood 0314, for !H

888AEA9A2014329AA8F33C7DC2BA

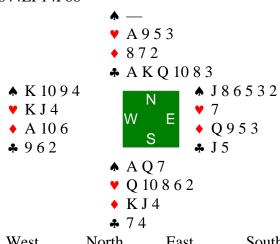


8BC98E03B83124B00BFEAE1E1290



9887F3AF72E7CC6B99644EF14F68

Board 49South Deals
None Vul



west	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
			1 🔻
Pass	3 ♠ ¹	Pass	4 ◆ ²
Pass	$4 \mathrm{NT}^3$	Pass	5 ♦ ⁴
Pass	6 Y	Pass	Pass
Dbl	Pass	Pass	Pass

- 1. Splinter
- 2. Cue bid, a !D stopper
- 3. Blackwood 0314, for !H
- 4. A=1/5 or 4/5

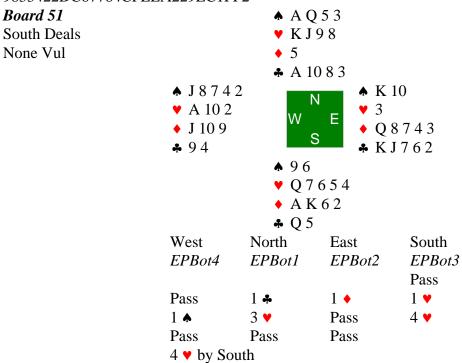
6 ♥× by South

Down 1 — NS –100

9B646627C928496A814254CCD9E5

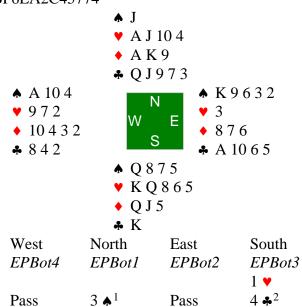
♠ Q 10 Board 50 ♥ J9764 South Deals Both Vul ♦ AKQ52 **♣** Q **▲** J 4 3 2 **A** A K 9 8 6 5 **♥** 53 ♦ J 10 9 8 3 **♦** 76 ♣ A 10 5 4 **♣** K 8 6 **♠** 7 ♥ AKQ1082 **•** 4 **♣** J 9 7 3 2 West North East South EPBot4 EPBot1 EPBot2 EPBot3 2 🔻 Pass Pass 4 🕶 Pass Pass 4 ♥ by South

9833422DC67784CFEEA229EC1FF2



98CA69A303C67BACBF6EA2C45774

Board 52South Deals
None Vul



5 ♦ ⁴

Pass

Pass Pass

Pass

- 1. Splinter
- 2. Cue bid, a !C stopper
- 3. Blackwood 0314, for !H

 $4 NT^3$

5 🗸

Pass

Pass

4. A=1/5 or 4/5

5 ♥ by South

A98F2493CB897478B41BDA1FBD16 Board 53 **♠** K 6 4 2 South Deals ♥ AJ10 E-W Vul • Q ♣ AQJ64 **♠** J 5 ♠ 98 **9** 9 8 7 3 Q 6 5 4 2 ♦ A 4 3 ◆ K972 S ♣ K987 **♣** 52 **▲** A Q 10 7 3 **♥** K ♦ J 10 8 6 5 **4** 10 3 West North East South EPBot4 EPBot1 EPBot2 EPBot3 Pass Pass 1 & Pass 1 🛦 Pass 4 🛦 Pass $4 NT^1$ 5 **♣**² Pass Pass 6 ♠ Pass Pass Pass

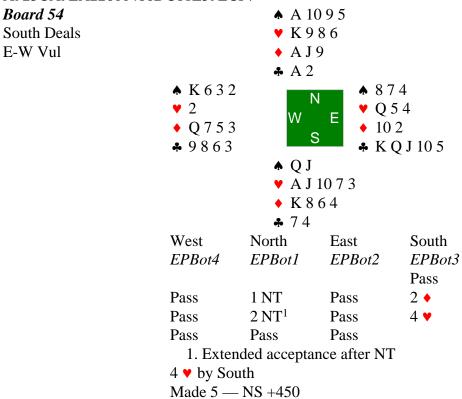
1. Blackwood 0314, for !S

2. A=0/5 or 3/5

Made 6 — NS +980

6 ♠ by South

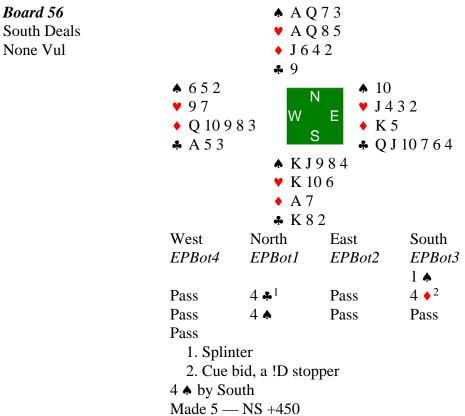
A923CA9EA22600486DC81E59ECF7



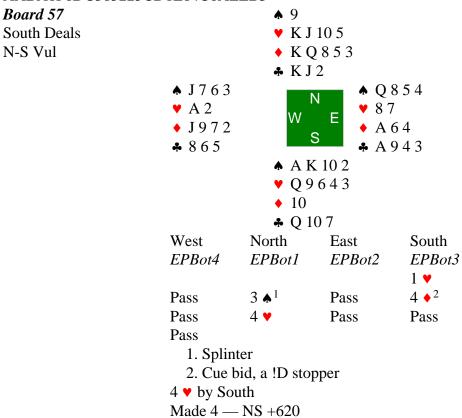
AB2B6F825D88E9E4C22F23F24048

Board 55 **A** A 6 5 ♥ Q 10 7 3 2 South Deals Both Vul **•** 8 ♣ A K 6 5 **♦** 9874 **★** KJ32 **Y** 4 ♦ Q7543 • A 10 9 2 S **4** 10 8 3 2 ♣ Q 7 4 **♠** Q 10 ♥ AK9865 ♦ KJ6 **♣** J 9 West North East South EPBot4 EPBot1 EPBot2 EPBot3 **1 ♥** Pass **4** ♦ ¹ Pass 4 🔻 Pass Pass Pass 1. Splinter 4 ♥ by South

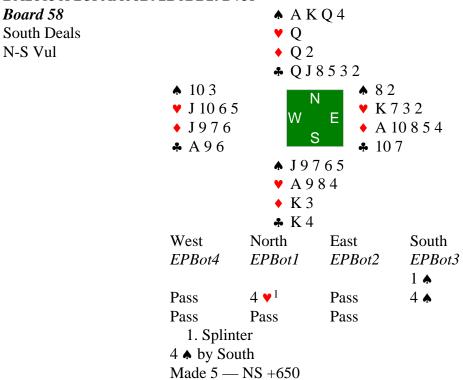
A800AD069A66B78532EACC9A14D9



AABA8F6DC385225CD1E84C6AEEB3



BA28150FB3FAA06B92B0BB29D75F



BBBF0180A3DC0AB9791A1214B109

Board 59 **▲** K 9 6 5 4 2 **♥** KQ92 South Deals Both Vul **•** 4 ♣ A J **1**0 **4** 7 • A 8 7 3 **v** 10 6 5 4 98762 ♦ KQJ53 S ♣ Q 10 4 **4** 965 **▲** AQJ83 **♥** J ♦ A 10 **♣** K 8 7 3 2 West North East South EPBot4 EPBot1 EPBot2 EPBot3 1 🛦 Pass **4** ♦ ¹ Pass **4** ♥²

Pass

Pass

Pass

- 1. Splinter
- 2. Cue bid, surplus
- 3. Blackwood 0314, for !S

 $4 NT^3$

6 ♠

Pass

Pass

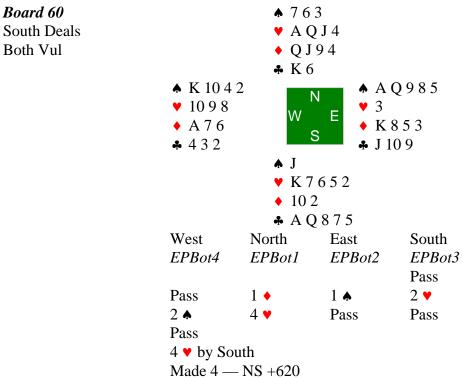
5 **♠**⁴

Pass

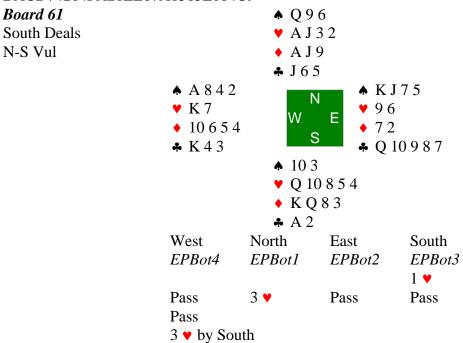
4. A=2/5 or 5/5, Q(S)=1

6 ♠ by South

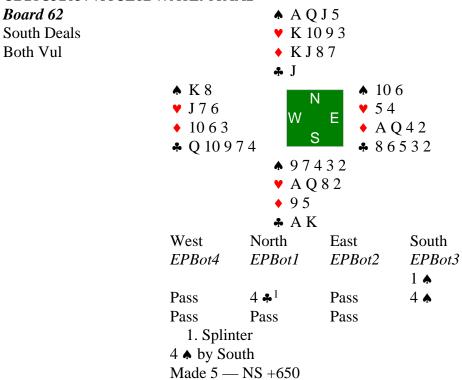
BB49E34586FE7671292B61C410EC



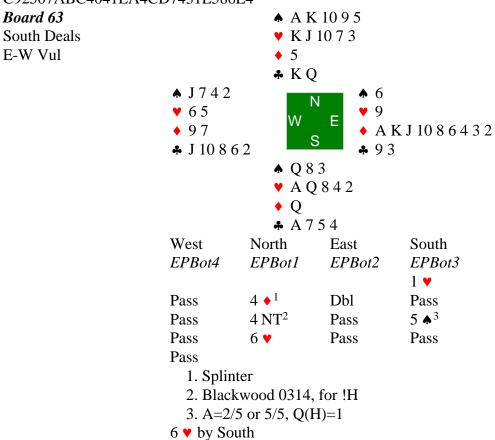
BACD74264FA21EE67A1363E084C9



CB21C52037488CE6B47A1E908AA2

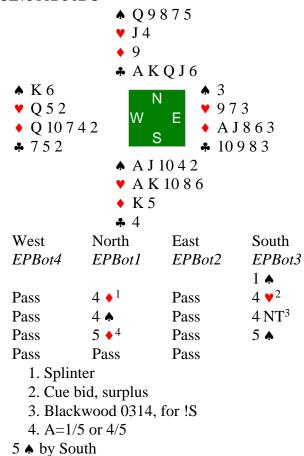


C92507ABC4041EA4CD7431E586E4

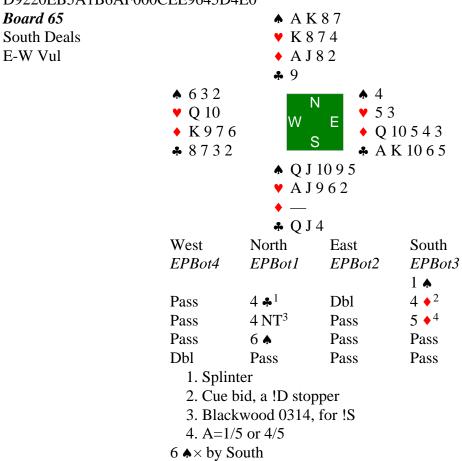


D9A7EB3F87AE12261CE7388D56BC

Board 64 South Deals E-W Vul



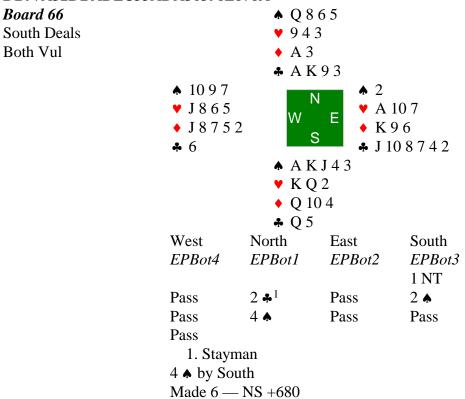
D9220EB5A1B6AF000CEE9645D4E0



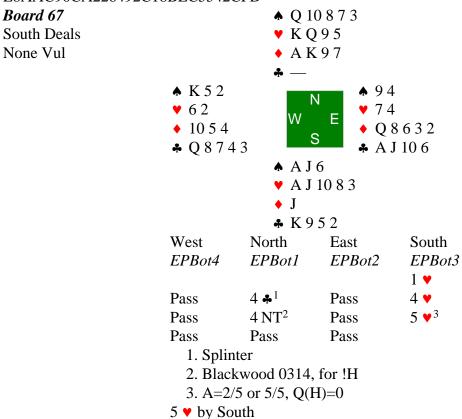
DB97A32DBADEC33ADA30398E876A

Board 66

Both Vul

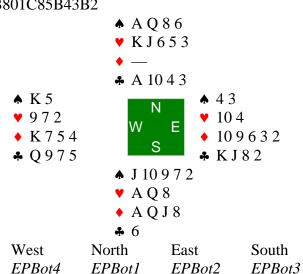


E8AAC90CA226492C18BEC5542CFD



EB2FCA2C8E93B02EB801C85B43B2

Board 68 South Deals Both Vul



Pass

Pass

Pass

1 🛦

4 ♥²

5 ♥⁴

Pass

Pass Pass

Pass

Pass

- 1. Splinter
- 2. Cue bid, surplus
- 3. Blackwood 0314, for !S

4 ♦ ¹

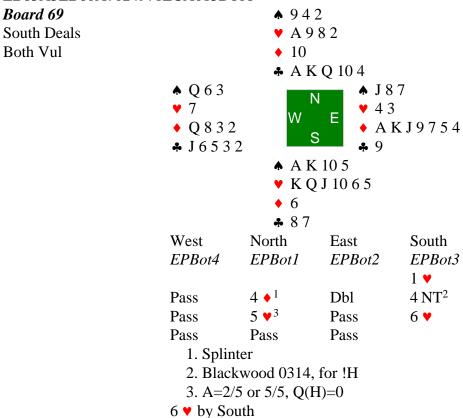
5 ♠

 $4 NT^3$

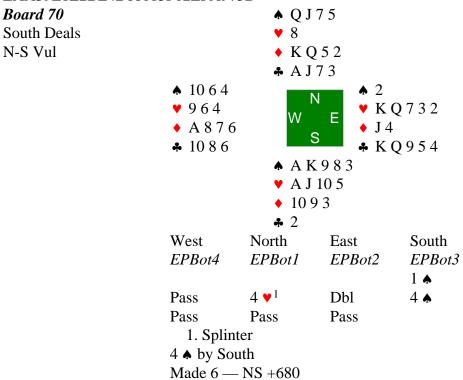
4. A=2/5 or 5/5, Q(S)=0

5 ♠ by South

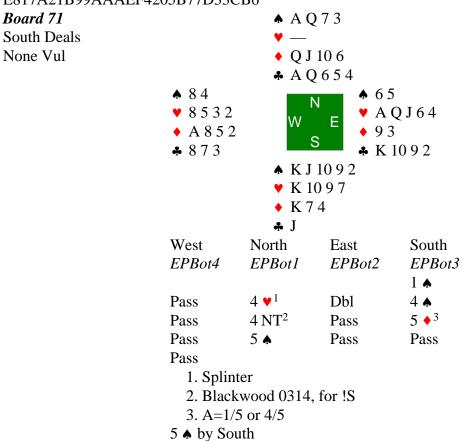
EB83A3EB60A7024971ECA013D808



EAA39E1E2BE4B68013F02EFA975D

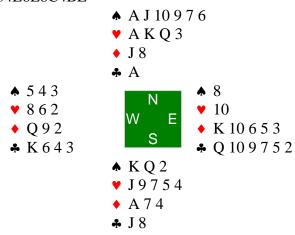


E817A21B99AAAEF4205B77D33CB6



E90B848E21162E712A34E6E8C4BE

Board 72South Deals
E-W Vul

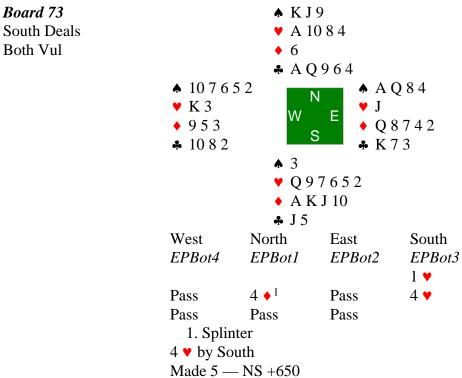


West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
			Pass
Pass	1 🛧	Pass	2 ♣ ¹
Pass	4 ♣²	Pass	4 ♦ ³
Pass	$4 \mathrm{NT^4}$	Pass	5 ♠ ⁵
Pass	6 A	Pass	Pass
D			

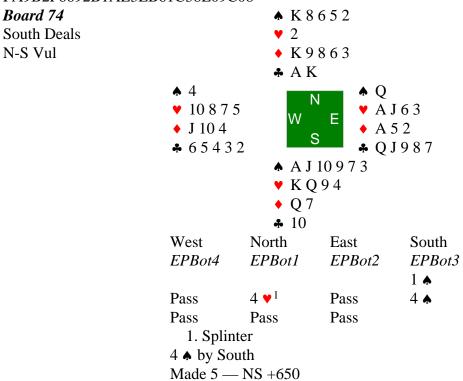
- Pass
 - 1. Reverse drury
 - 2. Splinter
 - 3. Cue bid, a !D stopper
 - 4. Blackwood 0314, for !S
 - 5. A=2/5 or 5/5, Q(S)=1

6 ♠ by North

FB4F3E631DCC2B40E2E7E943BAE0



FA9B2F6692B1AE3EB61C38E09C08



0880331E24E26E934FF48E1BB4B3

★ K Q J 4 Board 75 South Deals **Y** A 7 5 None Vul **•** 4 **♣** K 8 7 4 2 **▲** 10 6 **♦** 97 ♥ Q84 ♥ K 6 3 2 ♦ J63 ♦ Q975 S ♣ AJ63 ♣ Q 10 9 5 **▲** A8532 ♥ J 10 9 • A K 10 8 2 West North East South EPBot2 EPBot4 EPBot1 EPBot3 1 🛦 Pass **4** ♦ ¹ Pass 4 🛦 Pass Pass Pass

1. Splinter 4 ♠ by South

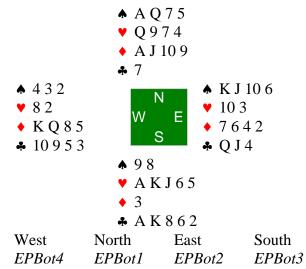
09892367FFEED46704B6EE4BF982

∧ K7 Board 76 ♥ A742 South Deals E-W Vul ♦ K 2 **♣** KQJ84 **▲** J 10 9 5 3 **♦** Q84 ♥ J63 ♦ J 10 5 Q9876 S **4** 10 6 5 2 **4** 97 **▲** A 6 2 ♥ KQ1085 ♦ A43 ♣ A 3 West North East South EPBot2 EPBot4 EPBot1 EPBot3 1 NT Pass 2 **♣**¹ Pass 2 🔻 Pass 6 🔻 Pass Pass Pass 1. Stayman

6 ♥ by South

082965066A5888B50F6D24CED0FD

Board 77South Deals
None Vul



Pass $4 \clubsuit^1$ Pass $4 \diamondsuit^2$ Pass $4 NT^3$ Pass $5 \clubsuit^4$ Pass $6 \blacktriangledown$ Pass Pass

Pass

- 1. Splinter
- 2. Cue bid, surplus
- 3. Blackwood 0314, for !H
- 4. A=0/5 or 3/5

6 ♥ by South

08630F2E8645E357B98DD72EF4EC

Board 78South Deals
None Vul

★ K Q 4
▼ K J 10 6
↑ 7
♣ A K 9 8 5
₩ E
S
♠ K Q 6 4 2
♣ Q J 4

♣ 3 2

♦ 9532

◆ J 10 8 5 3

v 73

- ♣ J 7 6♥ A Q 9 4 2
 - ◆ A 9◆ 10 7 6

West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
			1 🔻
Pass	4 ♦ ¹	Dbl	Pass
Pass	$4 \mathrm{NT}^2$	Pass	$5 \triangleq 3$
Pass	6 Y	Pass	Pass
Pacc			

- Pass
 - 1. Splinter
 - 2. Blackwood 0314, for !H
 - 3. A=2/5 or 5/5, Q(H)=1
- 6 ♥ by South

Down 1 — NS -50

188B2FC117AA962666BCB9723CCC Board 79 **▲** KJ83 South Deals ♥ A Q 2 None Vul ♦ A 10 5 ♣ AKJ **♠** Q 2 **↑** 74 Ν **v** 6543 J 9 W ♦ K 6 3 2 ◆ J987 S **♣** 632 **4** 109874 **▲** A 10 9 6 5 ♥ K 10 8 7 ♦ Q4 **♣** Q 5 West North East South EPBot4 EPBot1 EPBot2 EPBot3 Pass 2 **♣**¹ 2 🛦 Pass **Pass** Pass **3** ♠ Pass $3 NT^2$ **4 ♥**⁴ **4** ♣³ Pass Pass 4 NT⁵ Pass **5** ♦ ⁶ Pass 5 **♠**⁷ Pass Pass **5** 🔻 Pass 6 🛦 Pass Pass

1. strong

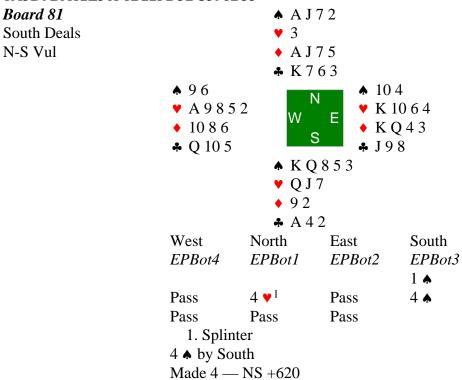
Pass

- 2. Cue bid, surplus
- 3. Cue bid, a !C stopper
- 4. Cue bid, a !H stopper
- 5. Blackwood 0314, for !S
- 6. A=1/5 or 4/5
- 7. no !S queen
- 6 ♠ by South

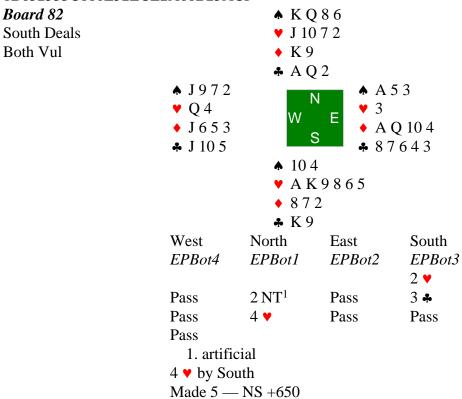
194BB086C96FD58E6120EC4E6473

Board 80 **♠** 6 ♥ AQJ84 South Deals E-W Vul ♦ K762 ♣ A 10 2 **♦** J95 ♠ A 10 7 4 3 2 **∨** K 2 **y** 9 ◆ 10 8 5 4 ♦ Q93 S **♣** K 6 5 3 ♣ Q84 **★** K Q 8 **v** 10 7 6 5 3 ◆ A J **♣** J 9 7 West North East South EPBot4 EPBot1 EPBot2 EPBot3 Pass Pass 2 🛦 $2 NT^1$ 1 🔻 Pass 4 🔻 Pass Pass Pass 1. limit raise or better in !H 4 ♥ by North

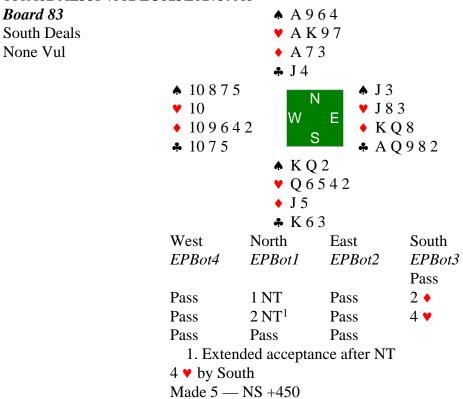
1A3D9BA82E50F6B22FD3BC598B35



1B632533C880E52ECE2A68B25ACF



180A8DAE53F406DEC825E02759A6



29293FFB5785B528848CC0165F9E

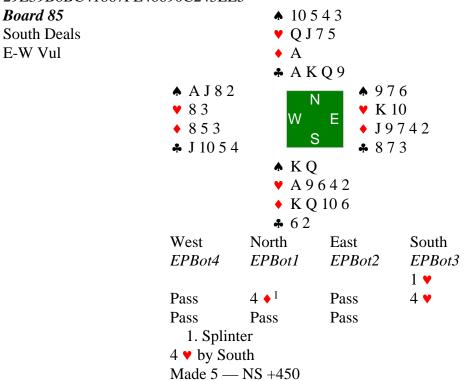
Board 84 South Deals E-W Vul

- **♠** A K 8 4 **v** 10 7 6 5 **•** 5 ♣ K Q J 3 **♠** Q 5 **♠** J3 **♥** K Q 9 ♥ J432 ♦ K 6 3 2 ♦ J 10 9 7 4 S ***** 8765 **4** 4 2
 - **♠** 10 9 7 6 2
 - **♥** A8
 - ♦ A Q 8
 - ♣ A 10 9

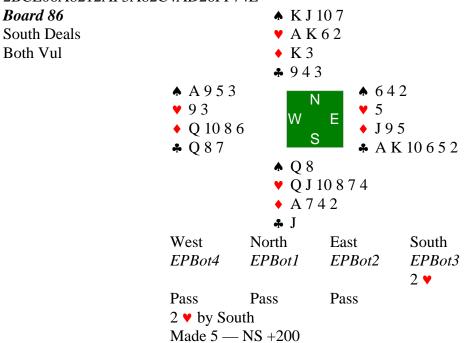
West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
			1 🛦
Pass	4 ◆ ¹	Pass	4 ♥ ²
Pass	$4 \mathrm{NT^3}$	Pass	5 ♣ ⁴
Pass	5 ♦	Pass	5 ♠ ⁵
Pass	6 ^	Pass	Pass
Dogg			

- Pass
 - 1. Splinter
 - 2. Cue bid, surplus
 - 3. Blackwood 0314, for !S
 - 4. A=0/5 or 3/5
 - 5. no !S queen
- 6 ♠ by South

29E39B8BC41867FE46690C243EE5

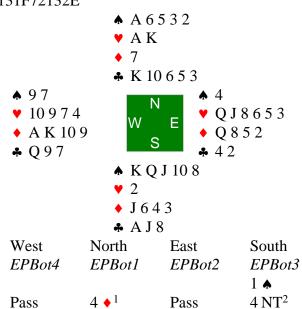


2BCE06A8212AF3A82C4AD26FF74E



2805879C91B7F49DF8131F72132E

Board 87South Deals
None Vul



Pass

Pass

6 🛦

1. Splinter

Pass

Pass

2. Blackwood 0314, for !S

5 **♠**³

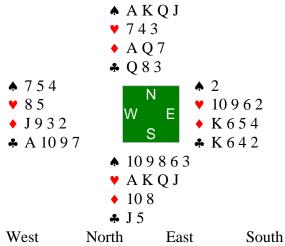
Pass

3. A=2/5 or 5/5, Q(S)=1

6 ♠ by South

38282E2B259094B3C89EFDCE8756

Board 88South Deals
None Vul

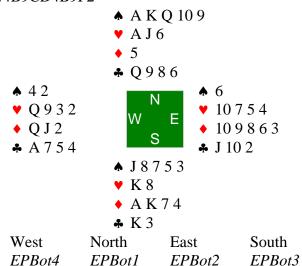


west	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
			Pass
Pass	1 🚓	Pass	1 ^
Pass	3 A	Pass	$3 NT^1$
Pass	4 ♥ ²	Pass	4 ♠
Pass	Pass	Pass	

- 1. Cue bid, surplus
- 2. Cue bid, surplus
- 4 ♠ by South

3A042533821A3BAB944B9CD4B9F2

Board 89South Deals
N-S Vul



Pass

Pass Pass 1 🛦

4 **♥**² 5 ♦⁴

Pass

Pass Pass Pass

Pass

- 1. Splinter
- 2. Cue bid, surplus
- 3. Blackwood 0314, for !S

4 ♦ ¹

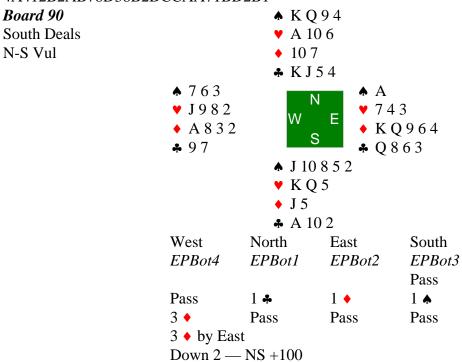
6 🛦

 $4 NT^3$

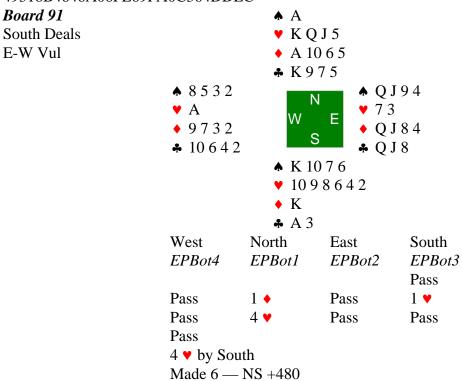
4. A=1/5 or 4/5

6 ♠ by South

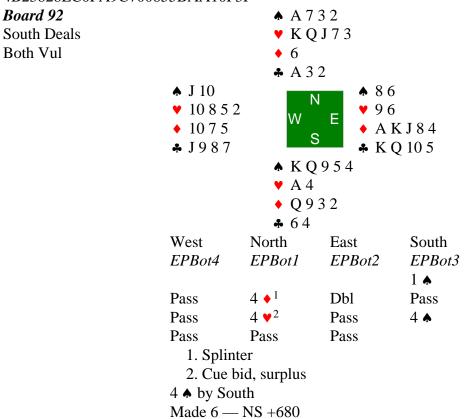
4A412B2AB78D38B2DCCAA71BD2B1



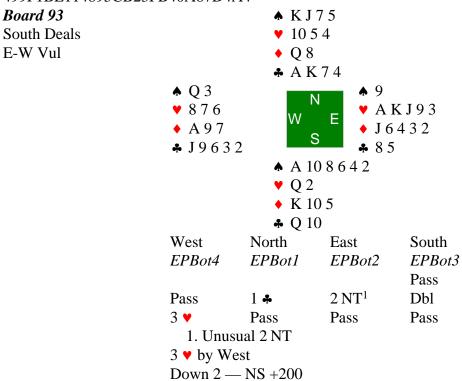
49318B4646A06FE69FA0C364DDEC



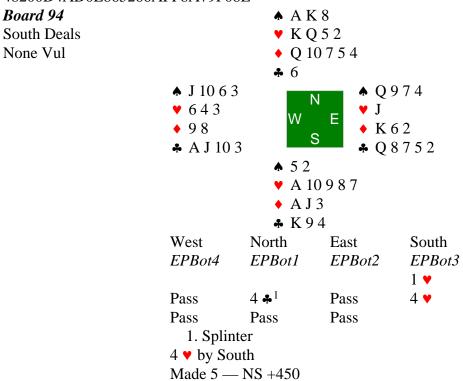
4B23828EC0FA9C700855BAA10F3F



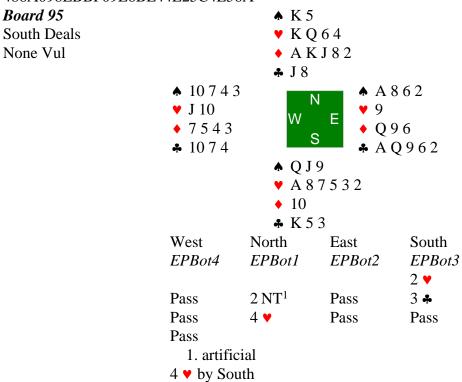
499F1BE114895CB23FB40A87D4A4



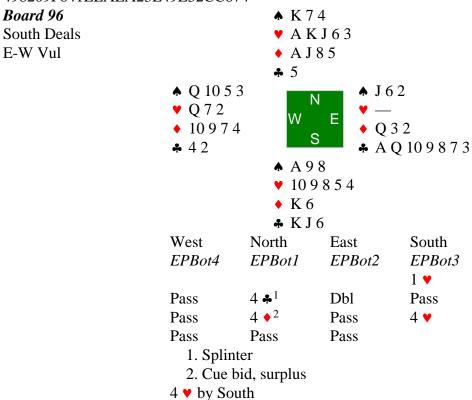
48200D4AD0E865266AFF8A79F08E



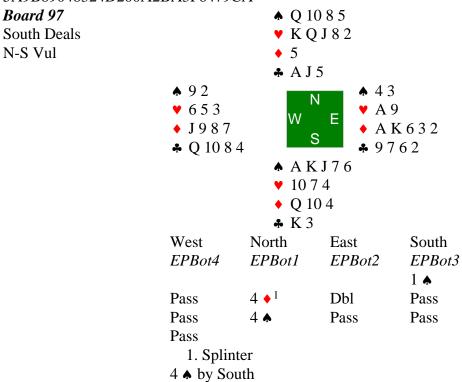
486A098EBBF09E6BE44E25C4E56A



498209F641EEAEA23E49E32CC674



5A9B89048324D200A2BA3F6479CA

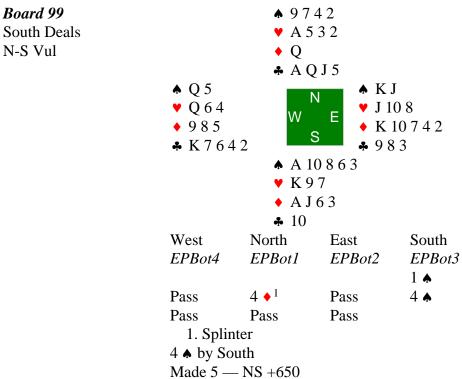


5B3D0E236664C4E246D1F8A98A75

Board 98 **∧** AKQ South Deals **♥** K 9 7 3 Both Vul ◆ J 10 9 7 2 **♣** Q **♦** 9865 **♦** J 10 7 2 Ν ♥ A 5 2 **Y** 6 W **♦** 543 ♦ Q86 S **4** 10 9 5 **♣** KJ873 **♦** 43 ♥ QJ1084 ♦ A K ♣ A 6 4 2 West North East South EPBot4 EPBot1 EPBot2 EPBot3 **1 ♥** Pass **4** ♣¹ Pass **4** ♦ ² 5 **♠**⁴ Pass $4 NT^3$ Pass Pass Pass 6 🔻 Pass Pass 1. Splinter 2. Cue bid, surplus 3. Blackwood 0314, for !H 4. A=2/5 or 5/5, Q(H)=1

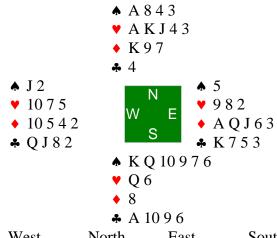
6 ♥ by South

5A8768FF5799229228B4C3388608



590582A4C4BD9118B2A57E0F06DC

Board 100South Deals
E-W Vul

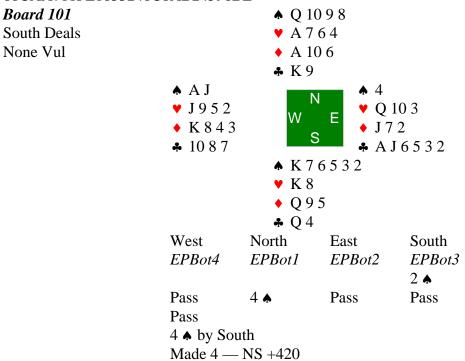


West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
			1 🛦
Pass	4 ♣¹	Pass	4 ◆ ²
Pass	$4 \mathrm{NT^3}$	Pass	5 ♠ ⁴
Pass	6 ^	Pass	Pass
Pass			

- 1. Splinter
- 2. Cue bid, a !D stopper
- 3. Blackwood 0314, for !S
- 4. A=2/5 or 5/5, Q(S)=1

6 ♠ by South

68CAA711FE1833248C8AB24596BE



6900288A75309CCD9BBA522EF396 **Board 102 ▲** A K 10 4 South Deals ♥ A Q 8 E-W Vul ♦ A 10 5 3 **4** 73 **♦**83 **♠** J 5 **9** 9 7 5 2 ♥ J 10 6 3 ♦ 984 **♦** J 2 S ♣ A K 10 9 ♣ Q6542 **♦** Q9762 **♥** K 4 ♦ KQ76 ♣ J8 West North East South EPBot4 EPBot1 EPBot2 EPBot3 Pass Pass 2 🔻 1 NT Pass Pass $2 NT^1$ Pass $3 NT^2$ **4** ♦ ³ Pass Pass 4 🛦 Pass

- 1. Extended acceptance after NT
- 2. Cue bid, surplus
- 3. Cue bid, a !D stopper

Pass

4 ♠ by South

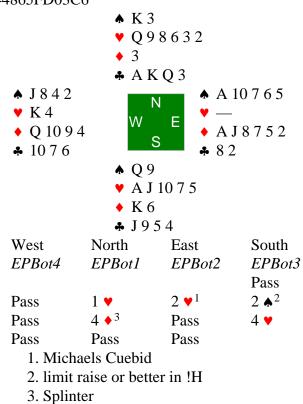
Pass

6BBE4F07AF726CEB7BC068836940

♠ Q **Board 103 ♥** KQ642 South Deals Both Vul • Q ♣ KQJ874 **▲** K 10 9 7 5 3 2 **♦** 86 ♥ A 10 7 **♦** 8753 10 6 4 2 S **4**9652 ♣ A 10 **♠** AJ4 **y** J9853 ♦ A K J 9 **4** 3 West North East South EPBot2 EPBot4 EPBot1 EPBot3 **1 ♥** Pass **4** ♦ ¹ Pass 4 🔻 Pass Pass Pass 1. Splinter 4 ♥ by South

69673B8FE56C8DC6644865FD03C6

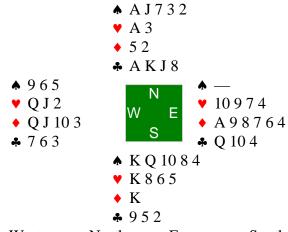
Board 104South Deals
E-W Vul



4 ♥ by North

6A0BA7B23392D9AB18E8ED9A003D

Board 105South Deals
N-S Vul



West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
			Pass
Pass	1 🛦	Pass	2 + 1
Pass	3 .	Pass	$3 \diamond^2$
Pass	3 ♥ ³	Pass	4 ∨ ⁴
Pass	4 🛦	Pass	Pass
Dage			

Pass

- 1. Reverse drury
- 2. Cue bid, a !D stopper
- 3. Cue bid, a !H stopper
- 4. Cue bid, a !H stopper
- 4 ♠ by North

6B0F389D86D8B5109FE21345A8F2

♠ AK85 **Board 106** South Deals **♥** AJ4 ♦ J 9 4 Both Vul ♣ A 7 5 **♠** 10 6 2 **∨** K92 ♥ Q 10 8 7 5 ♦ K 10 3 **♦** 8652 S ♣ K 10 8 3 **♣** J 6 2 **♠** QJ973 **v** 63 ♦ A Q 7 ♣ Q94 West North East South EPBot4 EPBot1 EPBot2

West North East South EPBot4 EPBot1 EPBot2 EPBot3Pass

Pass

Pass 1 NT Pass 2 \checkmark Pass 2 \spadesuit Pass 3 NT

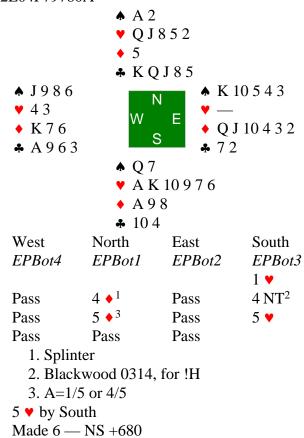
Pass 4 \spadesuit Pass Pass

Pass

4 ♠ by North

7A24638BCB69E4C7A2E04F79780A

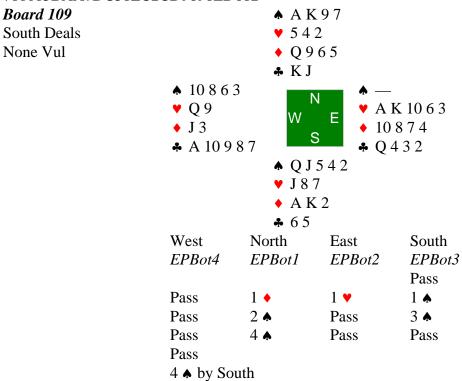
Board 107South Deals
N-S Vul



790C858546A07E391F1294FDC198

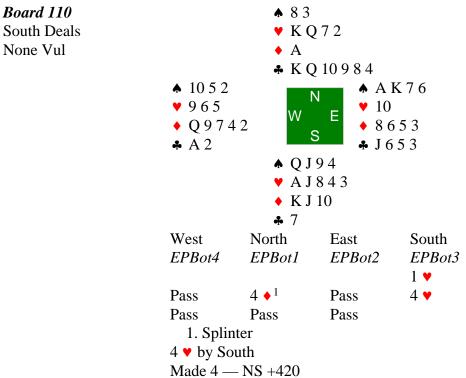
▲ A876 **Board 108** ♥ A K Q J 3 South Deals E-W Vul **◆** 10 6 3 **.** 7 **♦** 43 **♦** J9 **7** 6 5 2 **9** 9 8 4 ♦ A 9 7 4 ♦ KQJ5 S ♣ A 10 5 2 **♣** J96 **▲** K Q 10 5 2 **v** 10 **♦** 82 ♣ KQ843 West North East South EPBot4 EPBot1 EPBot2 EPBot3 1 🛦 Pass 4 **♣**¹ Pass 4 🛦 Pass Pass Pass 1. Splinter 4 ♠ by South

781013BAA7DC38EC2CD9898ED682



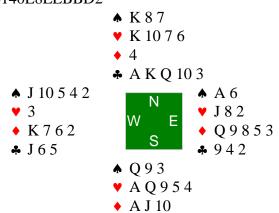
Down 1 — NS -50

78684387A2D3B72F457EFEA72EC4



7A6703ABD4C7AA190140E8EEBBD2

Board 111 South Deals N-S Vul



***** 87

West North East South EPBot4 EPBot1 EPBot2 EPBot3 **1 ♥** Pass **4** ♦ ¹ Pass 4 🕶 5 **♠**³ Pass $4 \, \mathrm{NT}^2$ Pass Pass Pass 6 🔻 Pass Pass

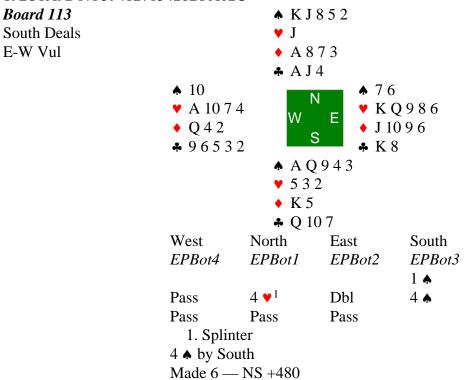
- ass
- 1. Splinter
- 2. Blackwood 0314, for !H
- 3. A=2/5 or 5/5, Q(H)=1

6 ♥ by South

882DCD061FF6A02791D54806EF6C

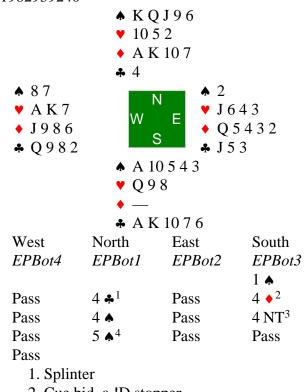
♠ AQJ84 **Board 112** South Deals **∨** K Q 5 4 None Vul **•** 5 **♣** J83 **★** K 10 6 3 **♦** 52 ♥ J 7 6 **v** 10 • Q 10 8 6 4 ♦ AKJ32 **4** 9 5 2 ♣ Q 10 4 **♦** 97 A 9 8 3 2 **♦** 97 ♣ A K 7 6 West North East South EPBot4 EPBot1 EPBot2 EPBot3 1 **v** Pass **4** ♦ ¹ Dbl Pass Pass 4 🕶 Pass Pass Pass 1. Splinter 4 ♥ by South

89B31A9D07F59412715428BFA02C



8BB535201A8528E8F51982939240

Board 114South Deals
Both Vul

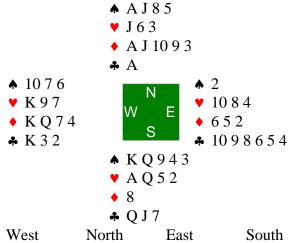


- 2. Cue bid, a !D stopper
- 3. Blackwood 0314, for !S
- 4. A=2/5 or 5/5, Q(S)=1

5 ♠ by South

8923BCAD01D2B21AFDC6269E8064

Board 115South Deals
E-W Vul



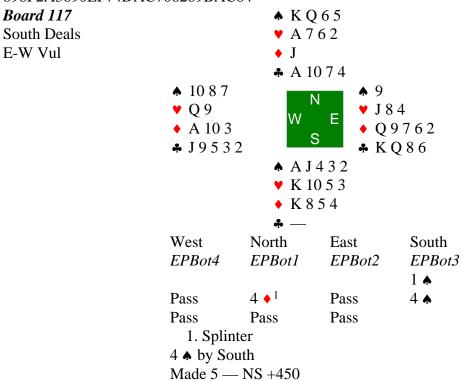
West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
			1 🛦
Pass	4 ♣¹	Pass	4 ♦ ²
Pass	4 ♥ ³	Pass	$4 \mathrm{NT^4}$
Pass	5 ♣ ⁵	Pass	$5 \mathrm{NT^6}$
Pass	6 ♣ ⁷	Pass	6 ^
Pass	Pass	Pass	

- 1. Splinter
- 2. Cue bid, a !D stopper
- 3. Cue bid, surplus
- 4. Blackwood 0314, for !S
- 5. A=0/5 or 3/5
- 6. King ask by 5 NT
- 7. K=0
- 6 ♠ by South

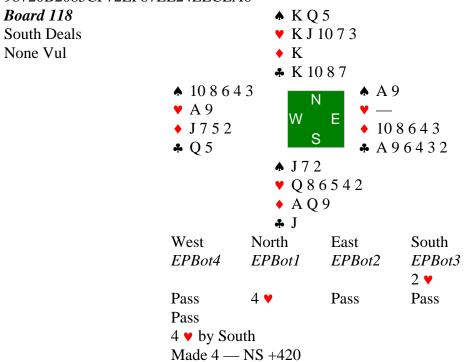
8A017F86A7EA13A8D8A83F728A31

▲ A 9 5 2 **Board 116 ♥** A Q 3 South Deals N-S Vul ♦ K 5 **♣** KJ95 **▲** 10 7 **∧** K4 ♥ K 5 4 2 **9** 7 ♦ A 9 4 2 ◆ 108763 S ***** 876 ♣ Q 10 4 3 **♦** QJ863 ♥ J 10 8 6 • QJ ♣ A 2 West North East South EPBot4 EPBot1 EPBot2 EPBot3 Pass Pass Pass 2 **♣**¹ 1 NT Pass 2 🛦 Pass 4 🛦 Pass Pass Pass 1. Stayman 4 ♠ by North

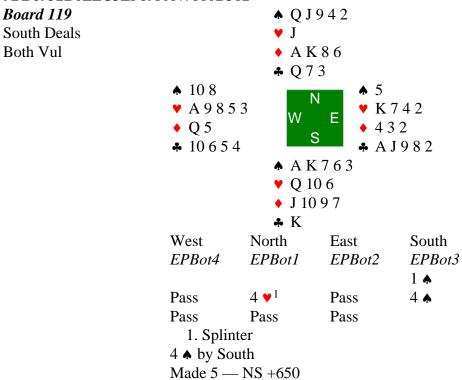
898F2A3690EF74DAC706289BAC84



98720B2085CF72EF87EE24EECEA6

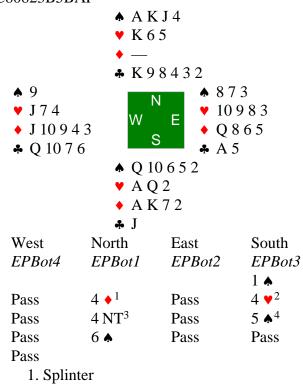


9BB6952B0EEC3EF69FA47810B312



9B2E0FA03998DB537C80823B5BAF

Board 120South Deals
Both Vul

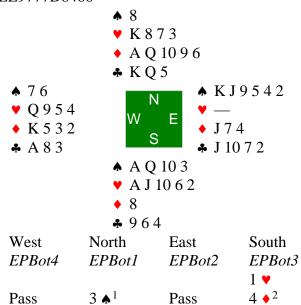


- 2. Cue bid, surplus
- 3. Blackwood 0314, for !S
- 4. A=2/5 or 5/5, Q(S)=1

6 ♠ by South

98A847BB6EAA7900CEE9777D8466

Board 121South Deals
None Vul



Pass

Pass

Pass

5 ♥⁴

Pass

Pass

1. Splinter

Pass

Pass

Dbl

2. Cue bid, a !D stopper

6 🔻

Pass

3. Blackwood 0314, for !H

 $4 NT^3$

4. A=2/5 or 5/5, Q(H)=0

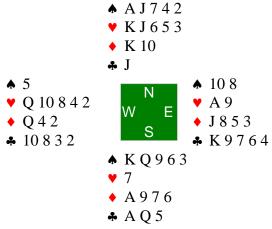
6 ♥× by South

98D22F2BB3A7943C5A90771F65B7

★ K Q 8 4 Board 122 South Deals **y** — None Vul ♦ Q 7 ♣ KQJ10542 **♠** A **↑** 753 ♥ J852 A 9 7 6 4 ◆ 109532 ♦ K84 S **4** 986 ♣ A 7 ♠ J 10 9 6 2 ♥ KQ103 ◆ A J 6 **4** 3 West North East South EPBot2 EPBot4 EPBot1 EPBot3 1 🛦 Pass **4 ♥**¹ Pass 4 🛦 Pass Pass Pass 1. Splinter 4 ♠ by South

9A158EB10B7C96782686C9328830

Board 123 South Deals N-S Vul

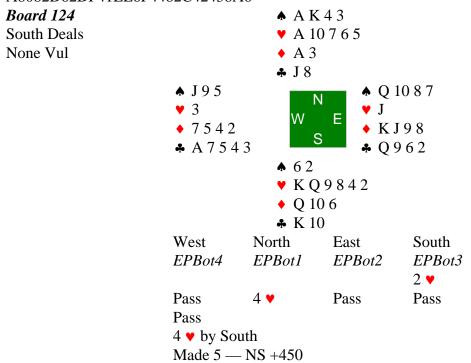


West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
			1 🛦
Pass	4 ♣¹	Pass	4 ♥ ²
Pass	$4 \mathrm{NT^3}$	Pass	5 ♣ ⁴
Pass	6 ^	Pass	Pass
Dogg			

- Pass
 - 1. Splinter
 - 2. Cue bid, surplus
 - 3. Blackwood 0314, for !S
 - 4. A=0/5 or 3/5

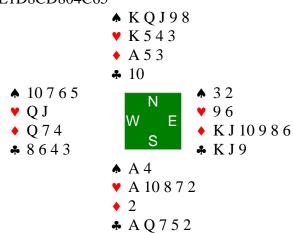
6 ♠ by South

A8082D62DF41EE6F4482C42438A6



AAAD0A313AEB1A28E1D8CD804C65

Board 125South Deals
N-S Vul

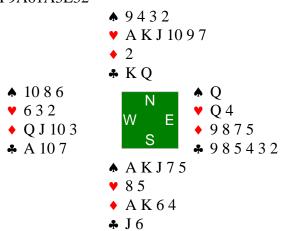


West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
			1 v
Pass	4 ♣¹	Pass	4 ♦ ²
Pass	$4 \mathrm{NT}^3$	Pass	5 ♣ ⁴
Pass	5 ♦	Pass	5 ♥ ⁵
Pass	6 Y	Pass	Pass
ъ			

- Pass
 - 1. Splinter
 - 2. Cue bid, surplus
 - 3. Blackwood 0314, for !H
 - 4. A=0/5 or 3/5
 - 5. no !H queen
- 6 ♥ by South

A9888B5F8DCC06E684F9A61A3E32

Board 126South Deals
E-W Vul

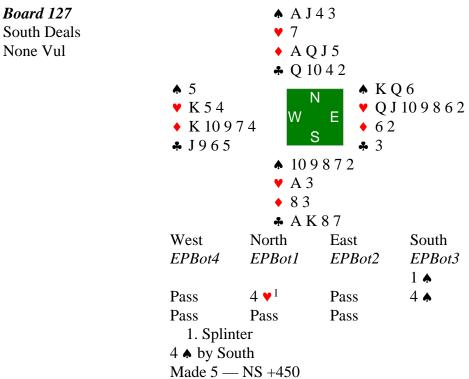


West North East South EPBot4 EPBot1 EPBot2 EPBot3 1 🛦 Pass **4** ♦ ¹ Pass **4** ♥² 5 **♣**⁴ Pass $4 NT^3$ Pass **5** Pass Pass 6 ♠ Pass Pass Pass

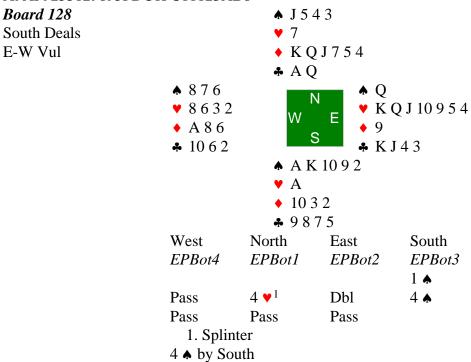
- 1. Splinter
- 2. Cue bid, surplus
- 3. Blackwood 0314, for !S
- 4. A=0/5 or 3/5

6 ♠ by South

A829755B18979491855CF837229F

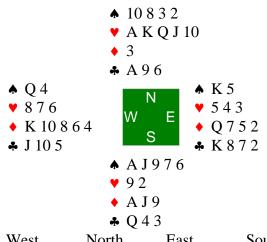


A9AF9253129895FDC1FC11123AB8



A88346CD8004A336BEB75CD5192E

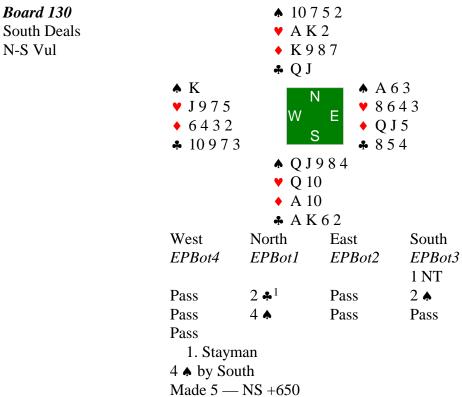
Board 129South Deals
None Vul



West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
			1 🛦
Pass	4 ♦ ¹	Pass	4 🛦
Pass	$4 \mathrm{NT}^2$	Pass	5 ∀ ³
Pass	5 A	Pass	Pass
Pass			

- 1. Splinter
- 2. Blackwood 0314, for !S
- 3. A=2/5 or 5/5, Q(S)=0
- 5 ♠ by South

AA45CDABBB24BC9E3C513A925001



BA8580033A9C57EAC1B3A6087618

♠ QJ42 **Board 131** ♥ A K Q 7 4 South Deals N-S Vul **•** 10 **♣** Q96 **♦** 87 **♦** 93 **♥** J63 **v** 10 9 2 ♦ KQ76 ♦ J842 S ♣ K 10 4 2 ♣ J853 **♦** A K 10 6 5 **v** 85 ♦ A 9 5 3 ♣ A 7 West North East South EPBot4 EPBot1 EPBot2 EPBot3 1 NT

2 🛦

4 🛦

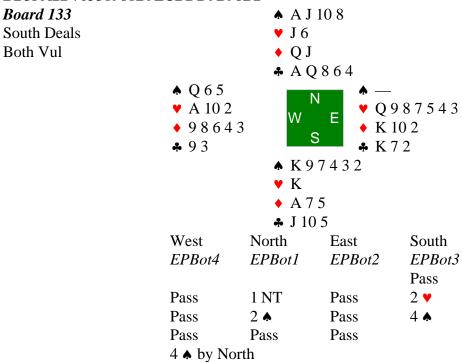
2. Splinter 4 ♠ by South Made 7 — NS +710

B9026B116BFD4E48E46A3D0F64E4

♠ A Q 5 4 **Board 132 V** A 9 8 4 South Deals E-W Vul ◆ A Q ♣ KJ4 **▲** 10 7 2 **♦** KJ9863 **v** 10 5 **♥** Q ♦ 10954 ♦ 732 S ***** 8732 ♣ A 9 6 ▼ KJ7632 ♦ KJ86 ♣ Q 10 5 East West North South EPBot4 EPBot1 EPBot2 EPBot3 2 🔻 Pass $2 NT^1$ Pass 3 **.** Pass 4 🕶 Pass Pass Pass 1. artificial

4 ♥ by South

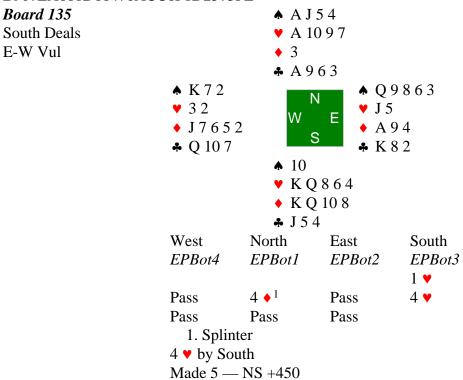
BB3FA2D70531981B9ECBDD9B98B2



BA09362E8168E8FD145A25EC43C2

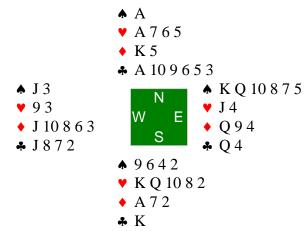
♠ AKQ75 Board 134 ♥ AJ32 South Deals • Q84 N-S Vul **4** 3 **♦** 9842 **▲** 10 6 3 **♥** K8 **v** 76 ♦ J32 ♦ A 10 9 6 S **4** 10 9 7 4 **♣** KQ62 **♠** J **Q** 10 9 5 4 ♦ K75 ♣ AJ85 West North East South EPBot4 EPBot1 EPBot2 EPBot3 **1 ♥** Pass **4**♣¹ Pass 4 🔻 Pass Pass Pass 1. Splinter 4 ♥ by South

B907EA681D88476ACC6F1D2573FE



C90B6166DC6FB76C488F4396FFA8

Board 136South Deals
E-W Vul



West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
			1 🔻
Pass	3 ♠ ¹	Dbl	4 ♣²
Pass	$4 \mathrm{NT}^3$	Pass	5 ♠ ⁴
Pass	5 NT ⁵	Pass	6 ♦ ⁶
Pass	6 ♥	Pass	Pass

- Pass
 - 1. Splinter
 - 2. Cue bid, a !C stopper
 - 3. Blackwood 0314, for !H
 - 4. A=2/5 or 5/5, Q(H)=1
 - 5. King ask by 5 NT
 - 6. K=1

6 ♥ by South

C888860E81B9FCBA2C400CEE9236

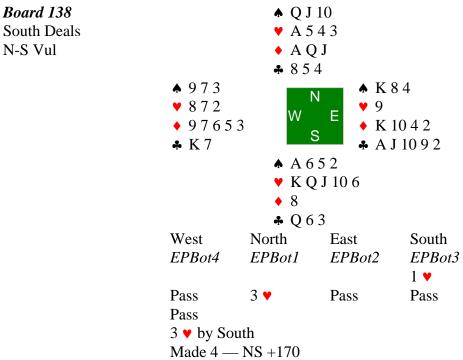
♦ Q752 **Board 137** South Deals ♥ AKQJ65 None Vul ♦ A 10 8 **♦** 94 **v** 10 9 8 2 • Q9754 ♦ K 2 S ♣ A 9 7 6 5 ♣ KQ8432 **▲** A K J 10 8 3 **v** 74 ◆ J 6 3 ♣ J 10 West North East South

Pass 2 NT^1 Pass 3 NT Pass $6 \spadesuit$ Pass Pass

1. artificial

6 ♠ by South

CA8E682D2E2AD277F0A1834BC1BA



D9B18242872AA6406CDDEC38227E

▲ 10 4 3 **Board 139** South Deals **♥** KQJ8 E-W Vul ♦ AKQ83 **♣** J **♦** 65 ♠ Q872 **♥** A 4 2 **y** 6 **♦** J9 ♦ 7652 S ♣ KQ10932 ***** 8754 **∧** A K J 9 **v** 10 9 7 5 3 **◆** 10 4 ♣ A 6 West North East South EPBot4 EPBot1 EPBot2 EPBot3 1 **v** Pass 4 **♣**¹ Dbl Pass Pass **4** ♦ ² Pass $4 NT^3$ 5 **♠**⁴ Pass 6 🔻 Pass Dbl Pass Pass Pass 1. Splinter 2. Cue bid, surplus 3. Blackwood 0314, for !H 4. A=2/5 or 5/5, Q(H)=1

6 ♥× by South

DBB7C5BA0D21B81946DE9202BACC

Board 140 **▲** J 10 8 4 South Deals ▼ KJ742 Both Vul ♦ A K 7 ♣ A **♦** K 6 2 ♥ AQ93 **v** 865 ◆ Q983 **♦** 10 5 4 S **♣** 92 ♣ Q 7 6 5 4 3 **▲** AQ953 **v** 10 ♦ J62 ♣ KJ108

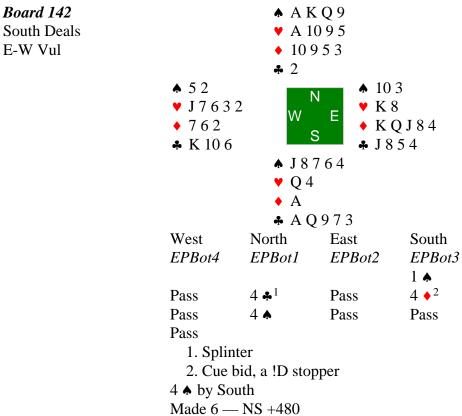
West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
			1 ^
Pass	4 ♣¹	Pass	4 🛦
Pass	$4 \mathrm{NT}^2$	Pass	$5 \diamond 3$
Pass	5 A	Pass	Pass
Pass			

- 1. Splinter
- 2. Blackwood 0314, for !S
- 3. A=1/5 or 4/5
- 5 ♠ by South

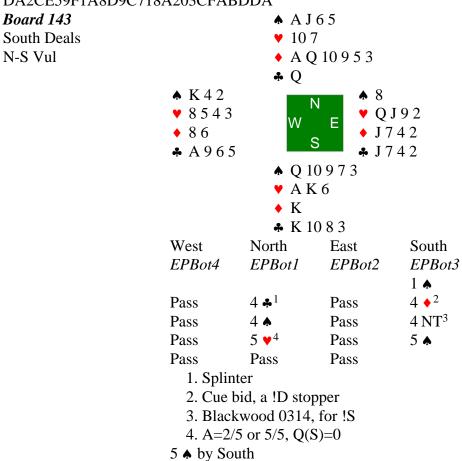
DB6F01162C18C832C24823BAE1AD

♠ KQJ1085 **Board 141 ∨** K976 South Deals Both Vul • Q ♣ A 5 **♦** 973 **♦** A 6 **v** 84 ♥ Q 10 ◆ 10964 ♦ K8753 S ♣ J 10 9 6 ♣ Q874 **♦** 42 ♥ AJ532 ◆ AJ2 **♣** K 3 2 West North East South EPBot4 EPBot1 EPBot2 EPBot3 **1 ♥** Pass **4** ♦ ¹ Pass 4 🔻 Pass Pass Pass 1. Splinter 4 ♥ by South

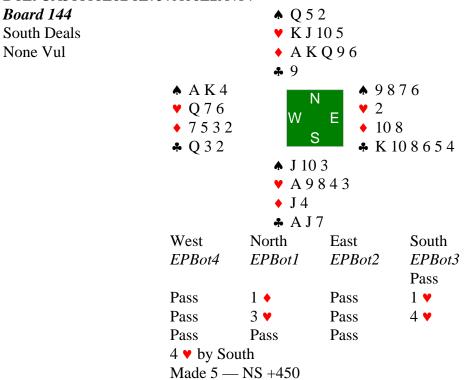
D9091425B6400196BDBCC2A671FF



DA2CE59F1A8D9C718A203CFABDDA



D8E9CA38818E6B6E757A06E2A414



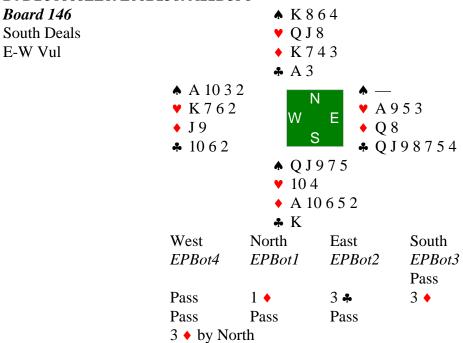
DA9F212B35623A39E440E5CACB42

Board 145 ▲ KQJ98 South Deals **•** 6432 N-S Vul A ♣ A Q 3 **↑** 7543 **↑** 10 6 2 **♥** J98 **Y** A Q9843 ◆ K 10 6 2 S **4** 76 **4** 10 9 4 2 **♠** A ♥ KQ1075 ◆ J75 ♣ KJ85 West North East South EPBot4 EPBot1 EPBot2 EPBot3 1 **Y** Pass **4** ♦ ¹ $4 \, NT^2$ Pass Pass 5 **♥**³ Pass 6 🔻 Pass Pass Pass 1. Splinter 2. Blackwood 0314, for !H

3. A=2/5 or 5/5, Q(H)=0

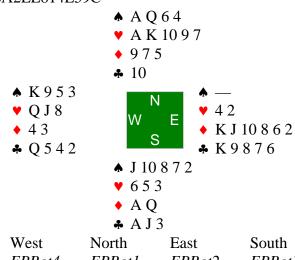
6 ♥ by South

D9DB31868EE89E06B2389A22D3F8



F801CE30BD8FCABE8A2EE814E59C

Board 147 South Deals None Vul



EPBot4 EPBot1 EPBot2 EPBot3 1 🛦 Pass **4** ♣¹ Pass **4** ♦ ² **5** ♥⁴ Pass $4 NT^3$ Pass Pass 6 ♠ Pass Pass Pass

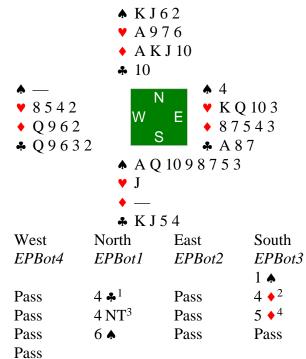
- 1. Splinter
- 2. Cue bid, a !D stopper
- 3. Blackwood 0314, for !S
- 4. A=2/5 or 5/5, Q(S)=0

6 ♠ by South

Down 1 — NS -50

F982119C21938CB6860CB575943C

Board 148South Deals
E-W Vul



- 1. Splinter
- 2. Cue bid, a !D stopper
- 3. Blackwood 0314, for !S
- 4. A=1/5 or 4/5

6 ♠ by South