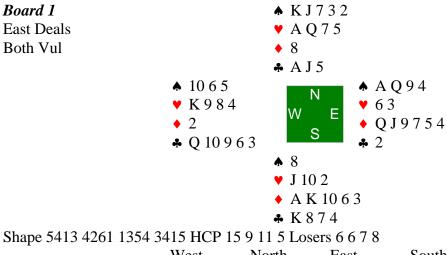
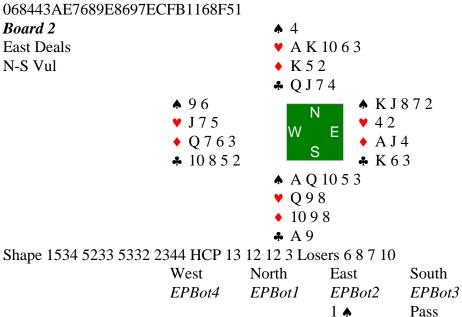
0742304D2EE17DB80CD1CE7C1127



West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
		Pass	1 ♦
Pass	1 🛦	Pass	2 🚓
Pass	2 v ¹	Pass	3 ♦
Pass	3 A	Pass	3 NT
Pass	Pass	Pass	
1 Four	th quit gama	force	

1. Fourth suit game force

3 N by South



4 🕶 Pass 1. limit raise or better in !H

Pass

Pass

 $2 \blacktriangle^1$

Pass

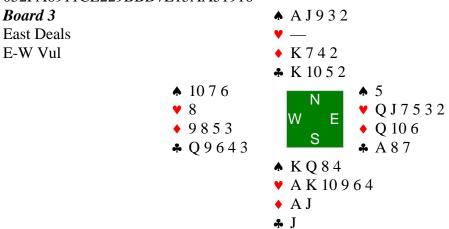
2 🔻

4 ♥ by North

Pass

Pass

052FA6911CE229BBD7E15AA51916

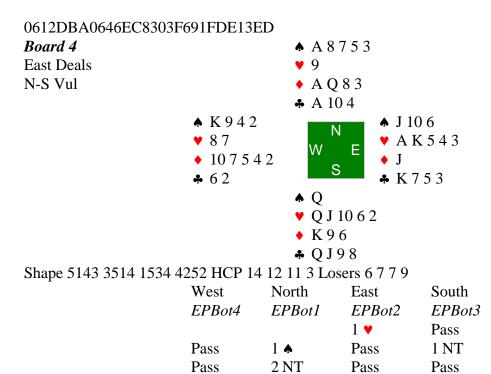


Shape 5044 1633 4621 3145 HCP 11 9 18 2 Losers 6 7 4 9

West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
		2 🔻	Pass
Pass	2 🛧	Pass	3 ∨ ¹
Pass	4 🛦	Pass	$4 \mathrm{NT^2}$
Pass	5 • 3	Pass	6 ♠
Pass	Pass	Pass	
1. limit r	aise or better	in !S	

- 2. Blackwood 0314, for !S
- 3. A=1/5 or 4/5

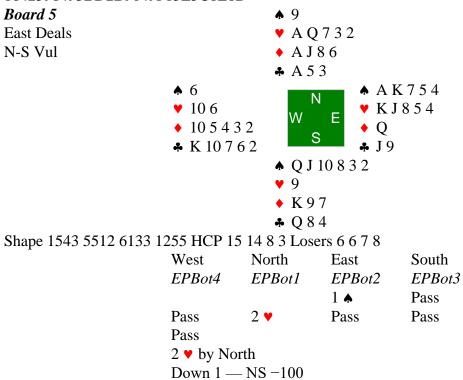
6 ♠ by North



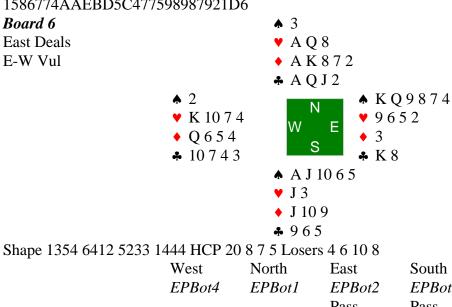
Pass

2 N by South

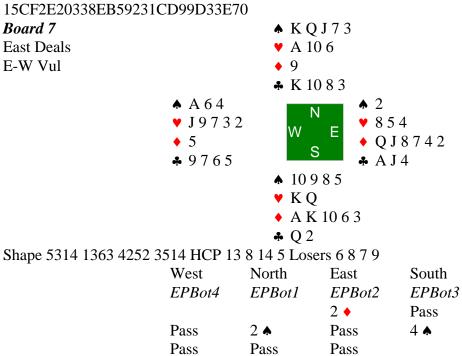
1642598493BD2B9049F15E5C8E8D



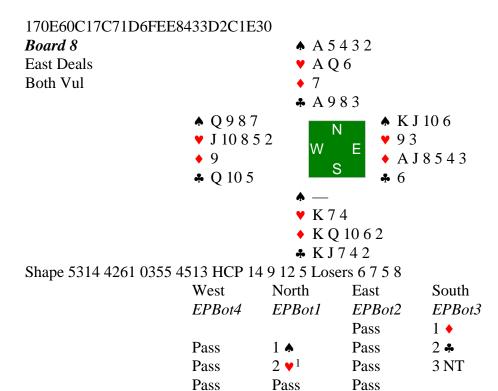
1586774AAEBD5C477598987921D6



EPBot3 Pass Pass Pass 1 • 2 🛦 Pass Pass Dbl Pass Pass Pass 2 ♠× by East Down 3 — NS +800

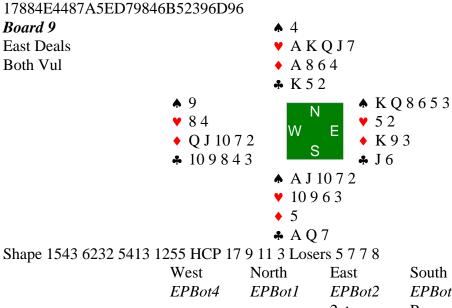


4 ♠ by North



1. Fourth suit game force

3 N by South

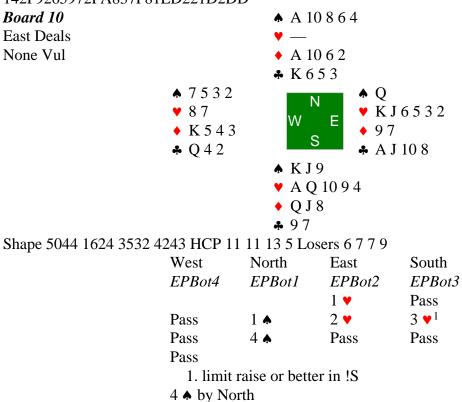


EPBot3 2 🛦 Pass Pass **3 ♥** Pass 3 **♠**¹ **5 ♥**³ Pass $4 NT^2$ Pass Pass 6 🔻 Pass Pass Pass

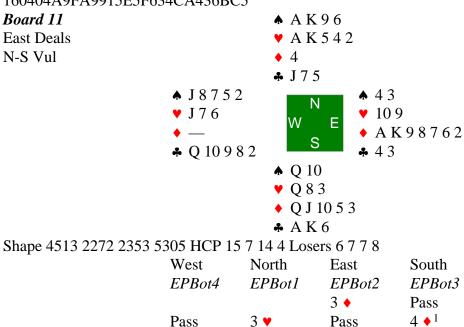
- 1. limit raise or better in !H
- 2. Blackwood 0314, for !H
- 3. A=2/5 or 5/5, Q(H)=0

6 ♥ by North

142F9265972FA837F81ED221D2DD



160404A9FA9915E5F634CA436BC5



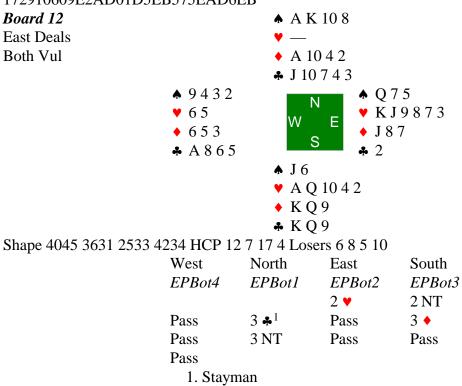
Pass $3 \checkmark$ Pass $4 \checkmark^1$ Pass $4 \land 1$ Pass $4 \land 1$ Pass $4 \land 1$ Pass $5 \checkmark^3$ Pass $6 \checkmark$ Pass Pass Pass

Pass

- 1. limit raise or better in !H
- 2. Blackwood 0314, for !H
- 3. A=1/5 or 4/5

6 ♥ by North

172910609E2AD01D5EB575EAD6EB

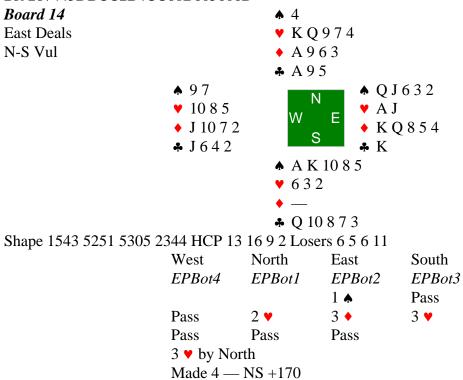


3 N by South

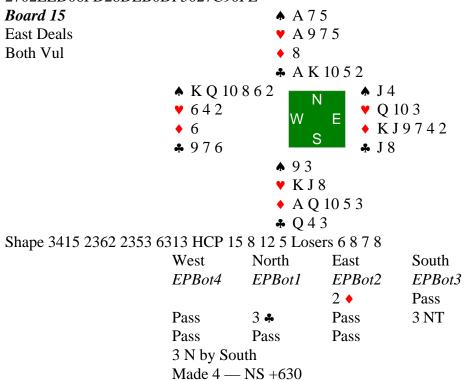
141EE656E6E395232D716D105FD6 Board 13 **▲** A874 East Deals None Vul • A 7 5 3 ♣ A K Q J 2 **★** KJ 10 2 **♠** Q653 ♥ AQ9432 **y** 6 **◆** 10 8 6 4 S **♣** 10 8 3 **4** 9765 ♥ KJ10875 ♦ KQJ92 Shape 4045 4603 1651 4144 HCP 18 8 10 4 Losers 4 6 5 9

West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
		Pass	2 🔻
Pass	$2 \mathrm{NT^1}$	Pass	3 ♦
Pass	3 NT	Pass	Pass
Pass			
1. artifi	cial		
3 N by No	orth		
Made 5 —	- NS +460		

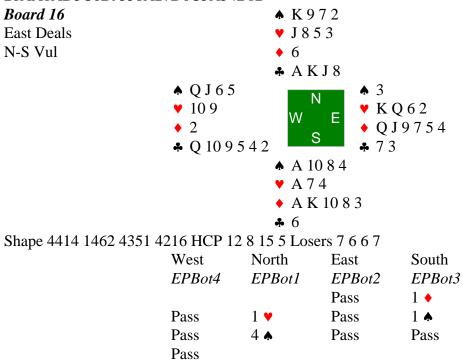
269287445DBCC2B4CC61B605606D



2702EED06FD28DEB0DF5027C90FE

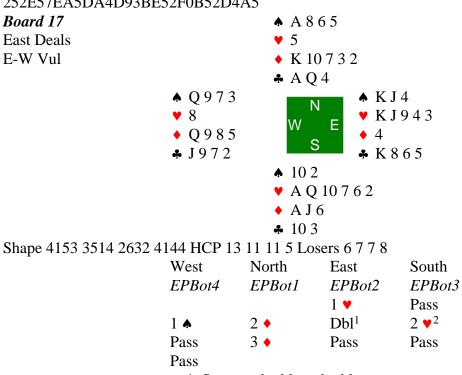


26AA1AD5C6B9358A27D0C5A54B1D



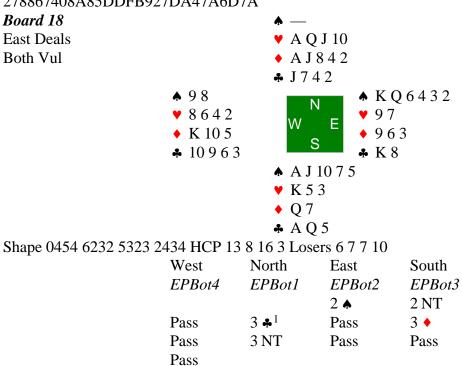
4 ♠ by South

252E57EA5DA4D93BE52F0B52D4A5



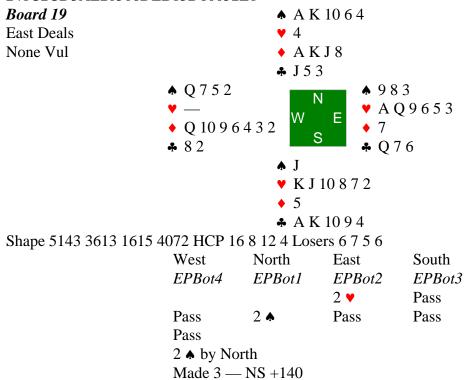
- 1. Support double redouble
- 2. limit raise or better in !D
- 3 ♦ by North

278867408A85DDFB927DA47A6D7A

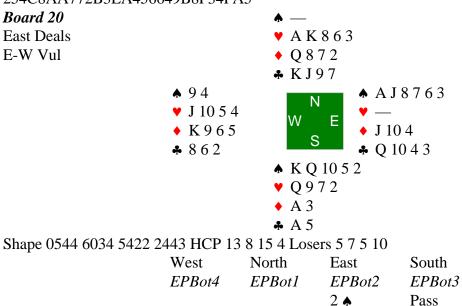


1. Stayman 3 N by South

241C2CD3AE20506DEB13D60052E1



254C8AA772B3EA456649B8F34FA5



Pass
1. limit raise or better in !H

Pass

Pass

3 **▲**¹

Pass

3 ♥

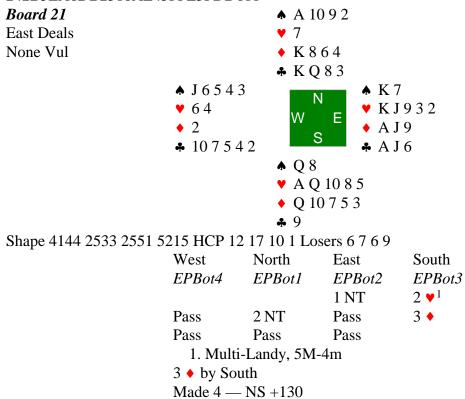
4 🕶

4 ♥ by North

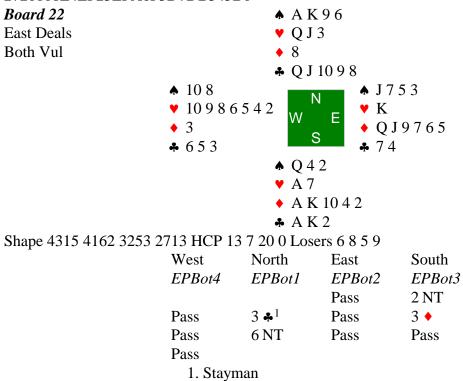
Pass

Pass

242B5EA6DB2518AE45FFE5FDD611



2720108E4EF23EFA6F3D7DB345B0



6 N by South

26626C8C878691777A0C867DF079 Board 23 **♠** 6 ♥ QJ1065 East Deals N-S Vul ♦ A93 ♣ A 10 7 5 **♠** AK8742 **A** 3 **v** 87432 ♦ KQ64 J 10 8 5 S **♣** 942 ♣ J8 ♠ QJ1095 ♥ A K **♦** 72 **♣** KQ63 Shape 1534 6142 5224 1543 HCP 11 9 15 5 Losers 7 7 5 8 West North East South

EPBot4 EPBot1 EPBot2 EPBot3 2 🛦 2 NT Pass **3** ♦ Pass 3 **Y** Pass 3 NT Pass Pass Pass 3 N by South Made 4 — NS +630

342A05A8E7447665D2C83909FA7F

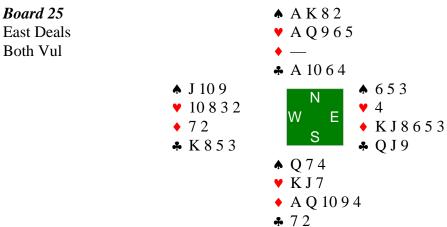
♠ A K 5 4 Board 24 East Deals **♥** K 10 6 4 None Vul **•** 2 ♣ A 9 7 3 **♦** J 7 6 3 **↑** 10982 **9** 9 5 3 2 **♦** 7 AQ6543 S ♣ K 8 5 4 ♣ J 2 **♠** Q **♥** A Q J 8 ♦ KJ1098

Shape 4414 4162 1453 4414 HCP 14 7 15 4 Losers 6 7 6 9

West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
		Pass	1 ♦
Pass	1 🔻	Pass	2 🔻
Pass	$2 NT^1$	Pass	3 y
Pass	4 💙	Pass	$4 \mathrm{NT}^2$
Pass	5 ♣³	Pass	6 Y
Pass	Pass	Pass	
1. Cue b	oid, surplus		
2. Black	wood 0314,	for !H	
3. $A=0/3$	5 or 3/5		
6 ♥ by No:	rth		
Made 6 —	NS +980		

♣ Q 10 6

37022D83EFF2C33DA44E4D927D34

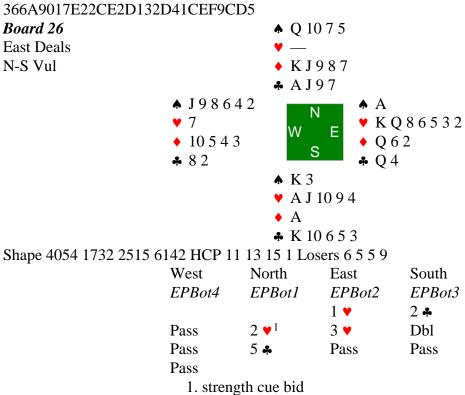


Shape 4504 3163 3352 3424 HCP 17 7 12 4 Losers 4 8 7 10

West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
		2 •	Pass
Pass	2 🔻	Pass	3 ♦ ¹
Pass	$3 \triangleq^2$	Pass	$3 NT^3$
Pass	4 ♦ ⁴	Pass	4 💙
Pass	Pass	Pass	

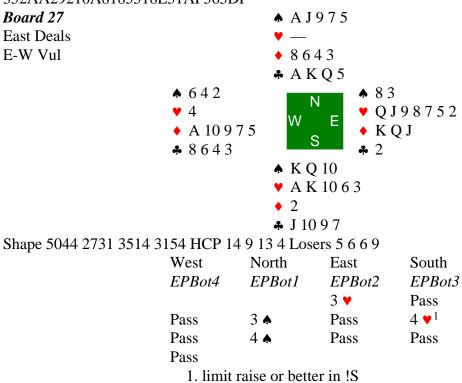
- 1. limit raise or better in !H
- 2. Cue bid, a !S stopper
- 3. Cue bid, a !D stopper
- 4. Cue bid, surplus

4 ♥ by North



5 ♣ by South

352AA29210A8185518E51AF565DF



4 ♠ by North

37009B14F36428F88386CFD7C717 **▲** AQ92 Board 28 **∨** A 7 6 5 3 East Deals ★ K98 Both Vul **4** 6 **▲** J8543 **▲** 10 **∨** K Q 4 2 **♥** J8 W • Q 10 6 4 3 2 **•** 5 ♣ KJ75432 **★** K 7 6 **v** 10 9 ◆ AJ7 ♣ A Q 10 9 8 Shape 4531 1417 3235 5260 HCP 13 9 14 4 Losers 6 5 7 7 West North East South

West North East South

EPBot4 EPBot1 EPBot2 EPBot3

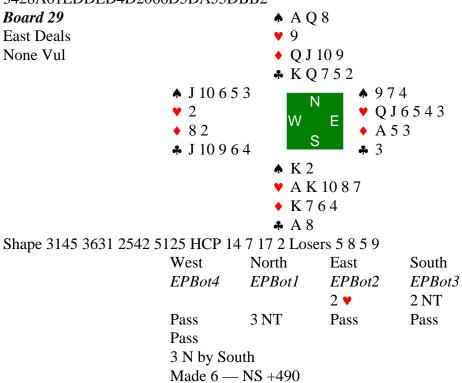
3 ♣ Pass

Pass Pass Pass

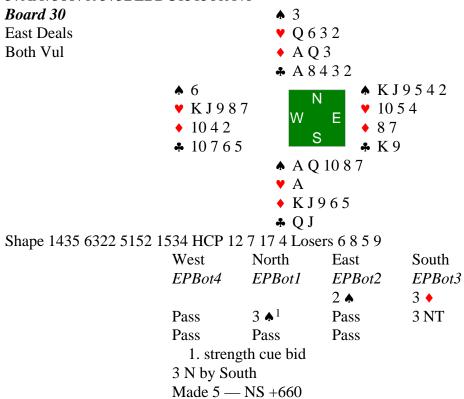
3 N by South

Made 4 — NS +630

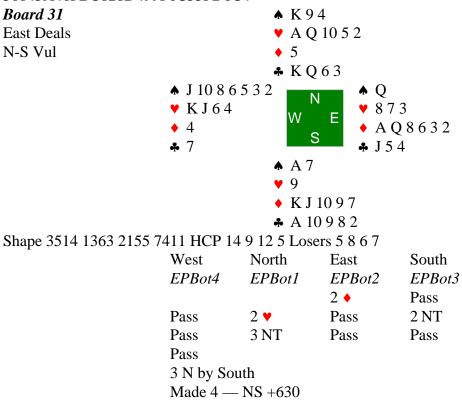
3428A61EDDED4D2066D5DA55DBB2



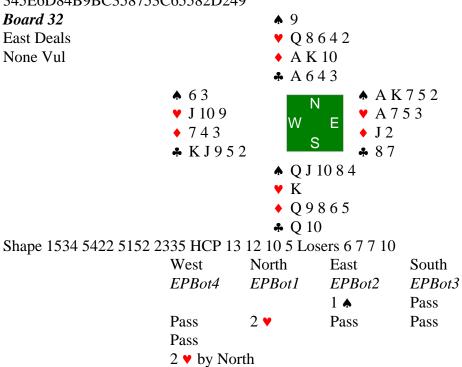
37AA7388709573BEBDC151560A46

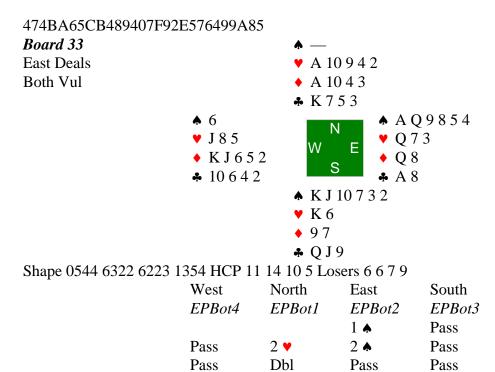


36843A46FBC828D499F6C33FD6C4



345E6D84B9BC358753C65582D249



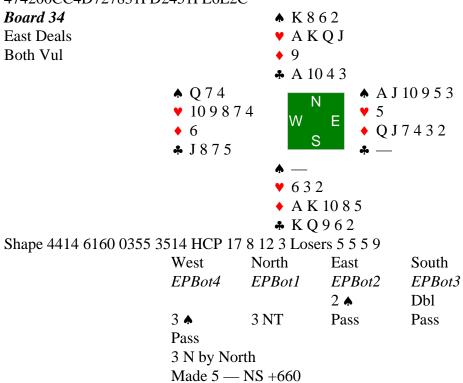


Pass

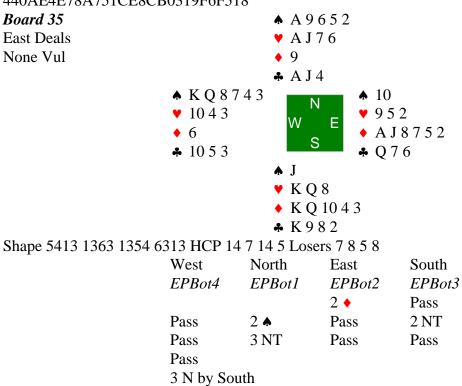
2 ♠× by East

Down 1 — NS +200

474200CC4D727831FD2451FE6E2C



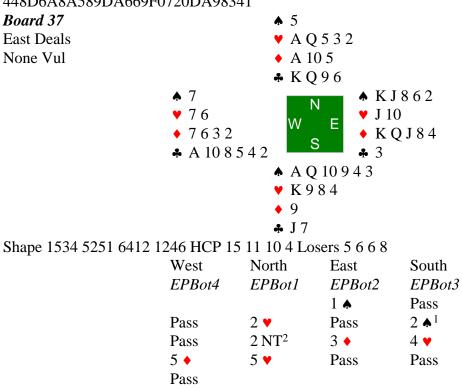
440AE4E78A751CE8CB0319F6F518



47B88A5F6D807ECEB969B5BC0255 Board 36 **♠** 3 East Deals **♥** K 10 8 3 Both Vul • A K 7 6 **♣** K983 **♦** QJ962 **8** A 9 7 5 4 **♥** Q 2 **♦** 5 2 ◆ QJ984 S **♣** J 7 6 5 2 **♣** Q **▲** A K 10 7 5 4 **y** J6 **♦** 10 3 ♣ A 10 4 Shape 1444 5251 6223 1525 HCP 13 10 12 5 Losers 6 7 7 8

West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
		Pass	1 🛦
Pass	2 🚓	Pass	2 🛦
Pass	3 NT	Pass	Pass
Pass			
3 N by No	orth		
Made 3 —	- NS +600		

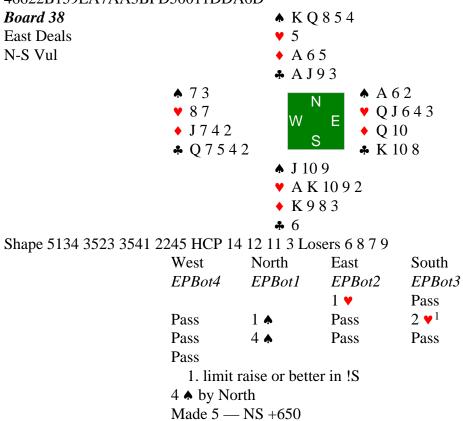
448D6A8A589DA669F0720DA98341



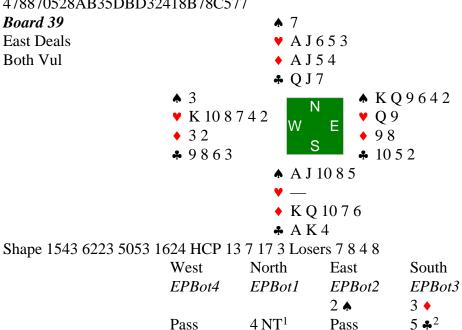
- 1. limit raise or better in !H
- 2. Cue bid, a !S stopper

5 ♥ by North

46622B159EA7AA3BFD50011DDA6D



478870528AB35DBD32418B78C577



6 • Pass Pass Pass

1. Blackwood 0314, for !D

5 🔻

6 **♣**³

Pass

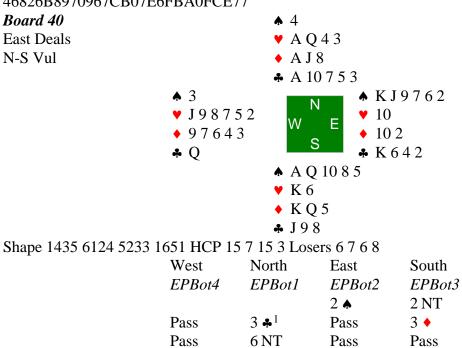
Pass

- 2. A=0/5 or 3/5
- 3. !D queen and !C king

6 ♦ by South

Pass

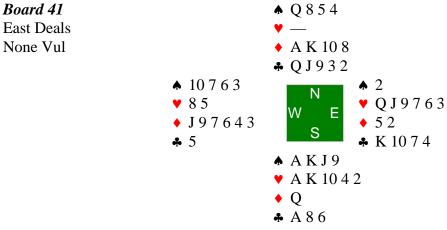
46826B8970967CB07E6FBA0FCE77



Pass

1. Stayman 6 N by South

54ACAF1692EF923CD3D03923D26A

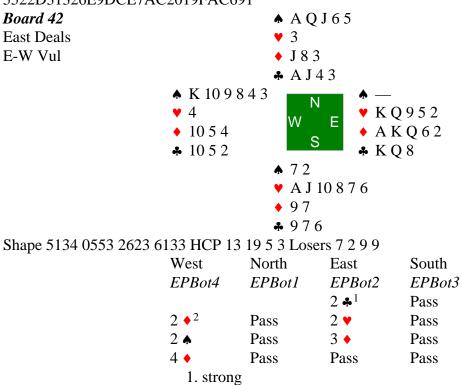


Shape 4045 1624 4513 4261 HCP 12 6 21 1 Losers 5 7 5 9

West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
		2 🔻	Dbl
Pass	2 🛦	Pass	3 A
Pass	$4 \mathrm{NT^1}$	Pass	$5 \diamond^2$
Pass	6 ^	Pass	Pass
Pass			
	10011	2 10	

- 1. Blackwood 0314, for !S
- 2. A=1/5 or 4/5
- 6 ♠ by North

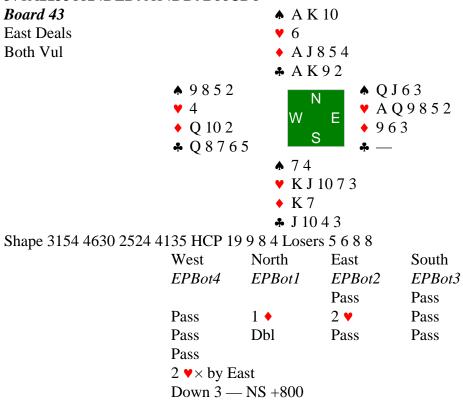
5522D31326E9DCE7AC2019FAC691



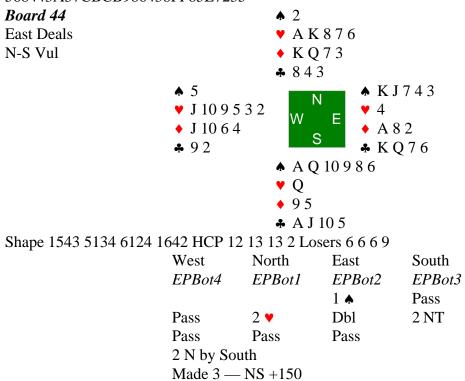
2. waiting4 ◆ by West

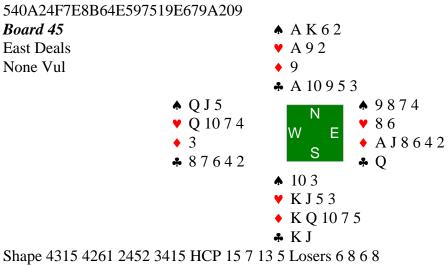
Made 4 — NS -130

571A22556824DED9A14DD9B86CD6



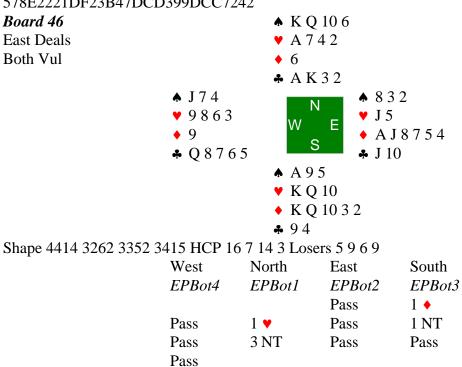
568443A37CBCB986438FF85E7235





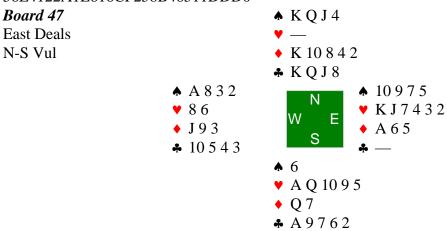
West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
		Pass	1 ♦
Pass	2 🚓	Pass	2 •
Pass	2 🛦	Pass	2 NT
Pass	3 NT	Pass	Pass
Pass			
3 N by So	uth		
Made 4 —	- NS +430		

578E2221DF23B47DCD399DCC7242



3 N by South

56E4122A1E616CF258B46511DDD0



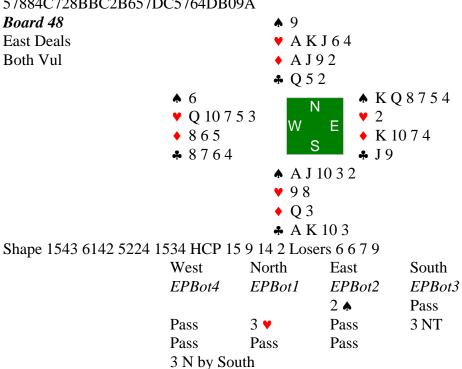
Shape 4054 4630 1525 4234 HCP 15 8 12 5 Losers 4 7 6 10

West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
		Pass	1 🔻
Pass	2 •	Pass	3 .
Pass	$4 \mathrm{NT^1}$	Pass	5 ♥ ²
Pass	6 4	Pass	Pass
Pass			
1. Black	kwood 0314,	for !C	
2. A=2/	5 or 5/5. O(C = 0	

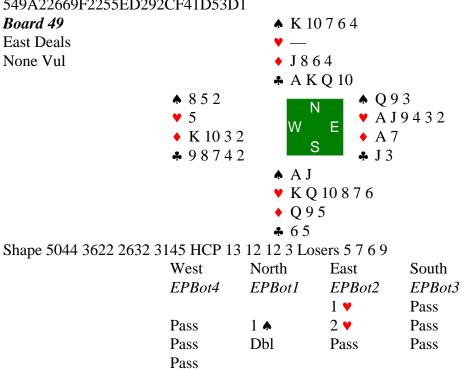
6 ♣ by South

Down 1 — NS -100

57884C728BBC2B657DC5764DB09A



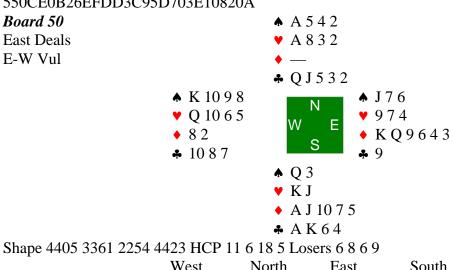
549A22669F2255ED292CF41D53D1



2 ♥× by East

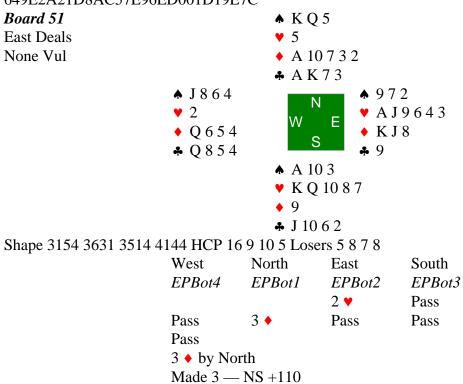
Down 2 — NS +300

550CE0B26EFDD3C95D703E10820A

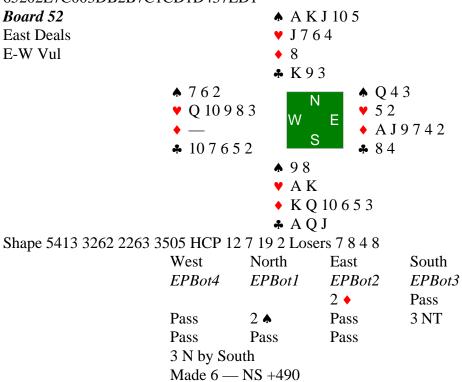


West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
		Pass	1 ♦
Pass	1 ♥	Pass	2 NT
Pass	3 🚣	Pass	3 ♦
Pass	3 A	Pass	3 NT
Pass	Pass	Pass	
3 N by So	outh		
Made 5 —	- NS +460		

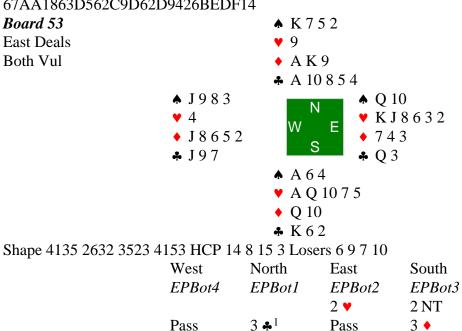
649E2A21D8AC57E96ED001D19E7C



65202E7C003DB2B7C1CD1D437ED1



67AA1863D562C9D62D9426BEDF14



3 NT

Pass

Pass

Pass

Pass

1. Stayman 3 N by South

67B8428B69855265B40DBD43EE7E

Board 54 **♠** 6 **∨** K Q 10 6 4 East Deals Both Vul ♦ AQJ **♣** K932 **♦** KJ9842 **A** 3 ♥ A752 ♦ 6532 10 8 7 S ♣ J 10 8 6 5 ♣ Q 4 **▲** A Q 10 7 5 **♥** J83 ★ K 9 4 ♣ A 7

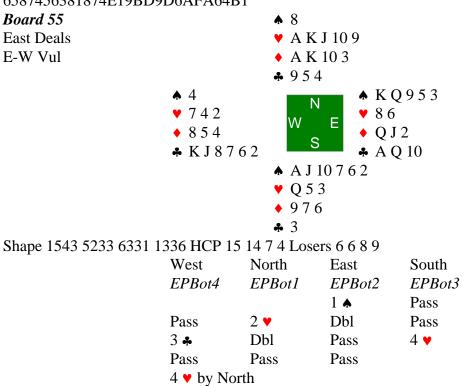
Shape 1534 6142 5332 1435 HCP 15 6 14 5 Losers 5 8 7 9

West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
		2 🛦	Pass
Pass	3 🔻	Pass	3 ♠ ¹
Pass	$4 \mathrm{NT}^2$	Pass	5 ♥ ³
Pass	6 Y	Pass	Pass
Pass			

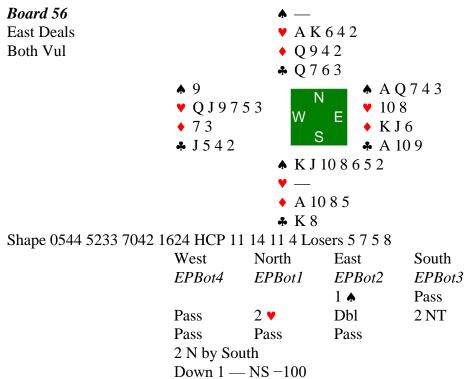
- 1. limit raise or better in !H
- 2. Blackwood 0314, for !H
- 3. A=2/5 or 5/5, Q(H)=0

6 ♥ by North

6587456381874E19BD9D6AFA64B1



67438C7ABD93FB90768EB1497689



64860896BA141BE9D511C879F600

Board 57 **★** K 10 9 6 2 East Deals ♥ A K 5 2 None Vul ♣ A Q J 3 **★** 8753 **Q** 10 9 7 6 ♥ J43 **♦** 62 ♦ KJ9854 S ***** 8764 **.** 9 \blacktriangle A Q J **y** 8 ◆ A Q 10 7 3

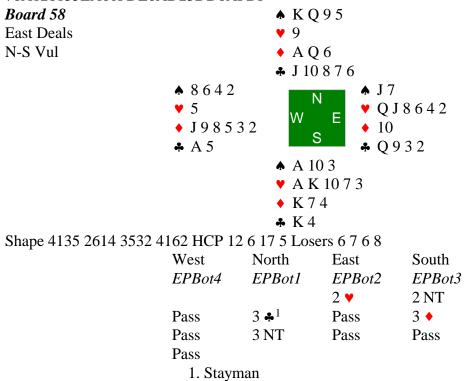
Shape 5404 1561 3154 4324 HCP 17 6 16 1 Losers 4 6 5 11

West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
		Pass	1 ♦
Pass	1 🛧	Pass	2 🚓
Pass	2 ∨ ¹	Pass	2 🛦
Pass	4 🚓	Pass	$4 \mathrm{NT^2}$
Pass	$5 \triangleq^3$	Pass	6 *
Pass	6 A	Pass	Pass
Pass			

♣ K 10 5 2

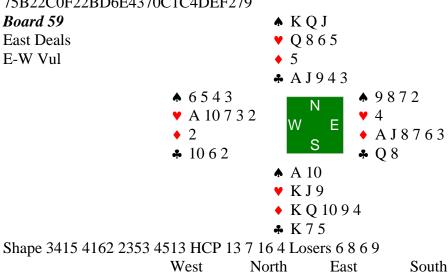
- Pass
 - 1. Fourth suit game force
 - 2. Blackwood 0314, for !C
 - 3. A=2/5 or 5/5, Q(C)=1
- 6 ♠ by North

76A128135EA60FDE6AD23DD8AFDF



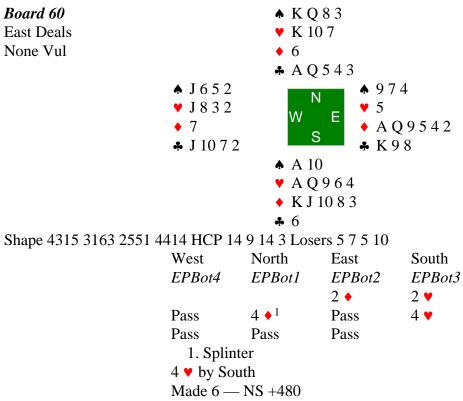
3 N by South

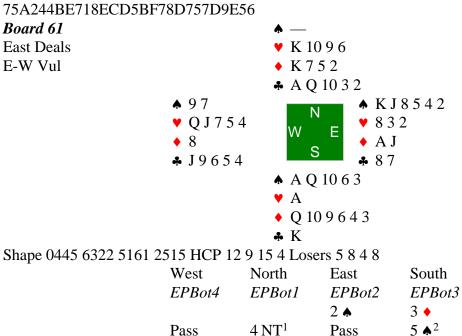
75B22C0F22BD6E4370C1C4DEF279



	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
		Pass	1 NT
Pass	2 ♣ ¹	Pass	2 •
Pass	3 🚓	Pass	3 NT
Pass	Pass	Pass	
1. Stayn	nan		
3 N by Soi	uth		
Made 5 —	NS +460		

74AA072AF5856B3741ECDA6A36F9





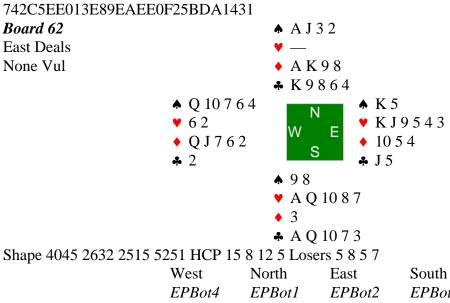
Pass 6 • Pass Pass

Pass

2. A=2/5 or 5/5, Q(D)=1

1. Blackwood 0314, for !D

6 ♦ by South



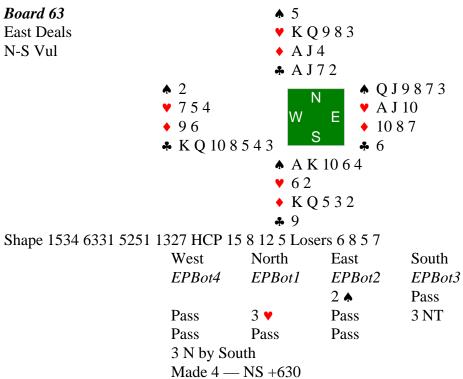
EPBot3 2 🔻 3 **.** Pass $4 NT^1$ Pass 5 **♠**² Pass 6 🕹 Pass Pass Pass

1. Blackwood 0314, for !C

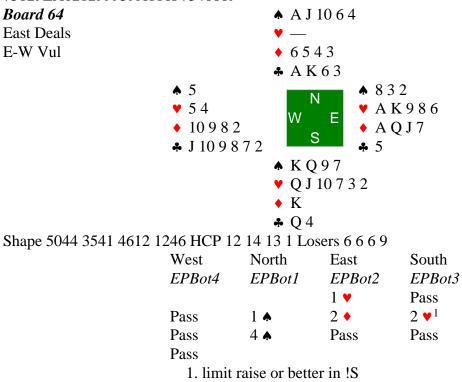
2. A=2/5 or 5/5, Q(C)=1

6 ♣ by South

7692894952954C4576AF39B149EA

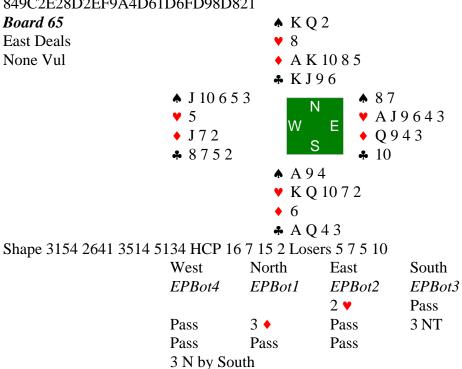


75129EA021299959A116F7346669

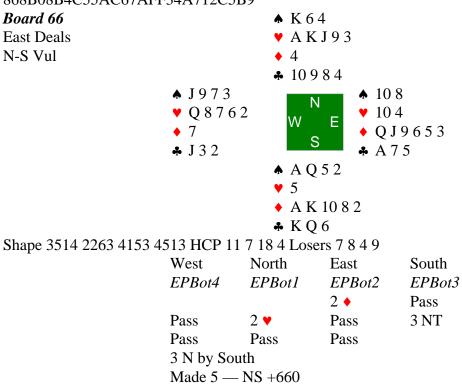


4 ♠ by North

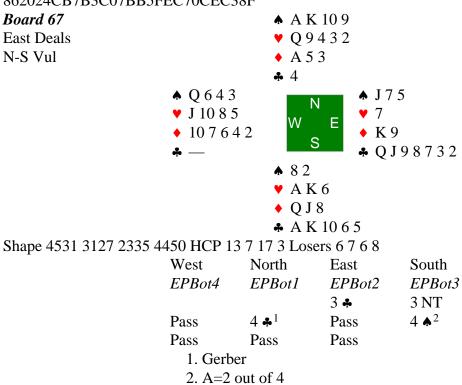
849C2E28D2EF9A4D61D6FD98D821



868B08B4C55AC67AFF34A712C5B9

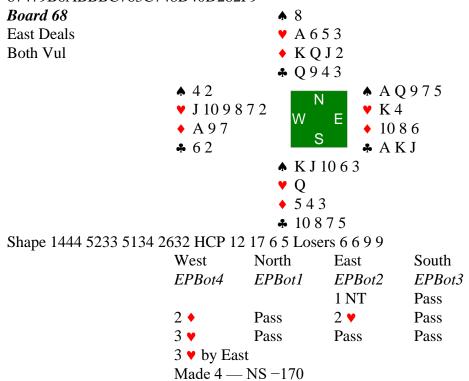


862024CB7B3C07BB5FEC70CEC38F

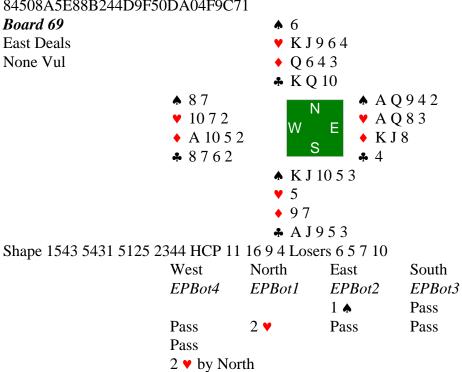


4 ♠ by South

87479B6ABBBC763C748D40D282F9

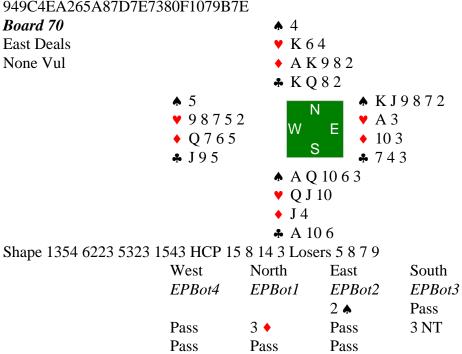


84508A5E88B244D9F50DA04F9C71



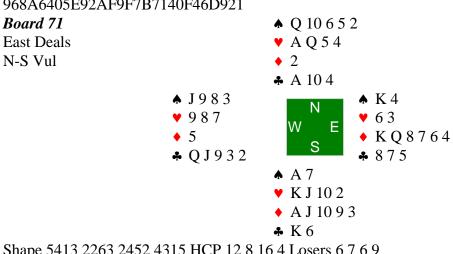
Down 2 — NS -100

949C4EA265A87D7E7380F1079B7E



3 N by South

968A6405E92AF9F7B7140F46D921

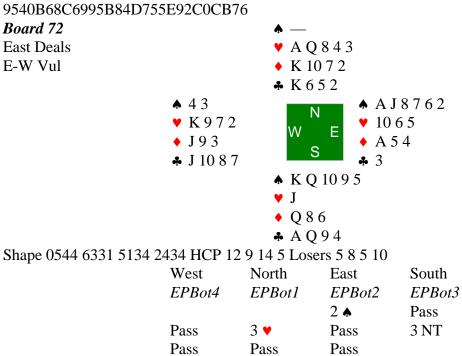


Shape 5413 2263 2452 4315 HCP 12 8 16 4 Losers 6 7 6 9

West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
		2 •	2 NT
Pass	3 ♣ ¹	Pass	3 ♥
Pass	4 ♦ ²	Pass	4 🔻
Pass	Pass	Pass	
1. Stay	man		
2 limit	t raise or hett	er in !H	

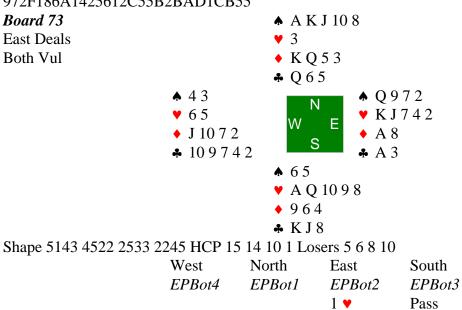
2. limit raise or better in !H

4 ♥ by South



3 N by South

972F186A1425612C55B2BAD1CB55



Pass

Pass

Pass

3 N by South

Made 3 — NS +600

1 🛦

3 NT

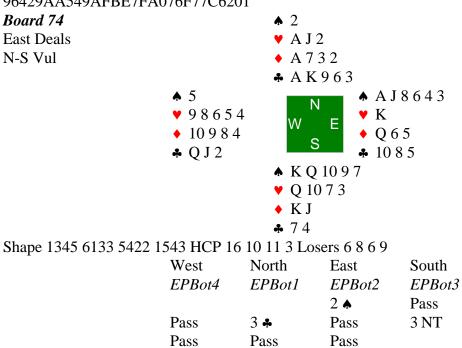
Pass

Pass

1 NT

Pass

96429AA549AFBE7FA076F77C6201



3 N by South

Made 4 — NS +630

959E162B2D6126FEDF99ABD50B9B

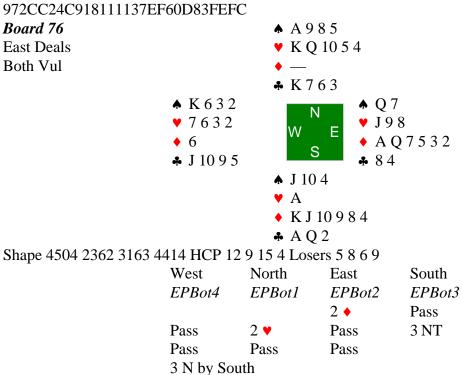
Board 75 **★** KQJ93 East Deals **v** 3 E-W Vul ★ K 9 4 ♣ A K 9 8 **♦** 874 **▲** 10 **v** 8 A K 7 6 4 2 ◆ Q6532 **•** 10 S ♣ J 10 6 4 ♣ Q7532 **▲** A 6 5 2 ♥ QJ1095 ♦ AJ87

Shape 5134 1615 4540 3154 HCP 16 9 12 3 Losers 5 5 6 9

West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
		2 🔻	Pass
Pass	2 🛦	Pass	4 ♣¹
Pass	4 ♥ ²	Pass	$4 NT^3$
Pass	5 ♠ ⁴	Pass	Pass
Pass			

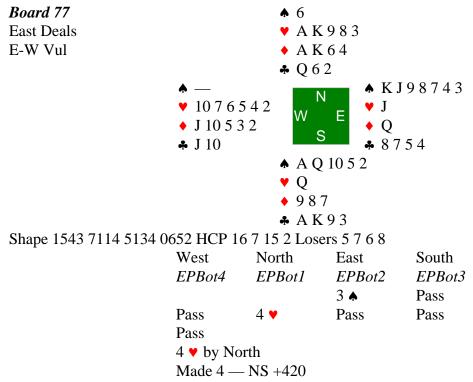
- - 1. Splinter
 - 2. Cue bid, surplus
 - 3. Blackwood 0314, for !S
 - 4. A=2/5 or 5/5, Q(S)=1
- 5 ♠ by North

Made 6 — NS +480

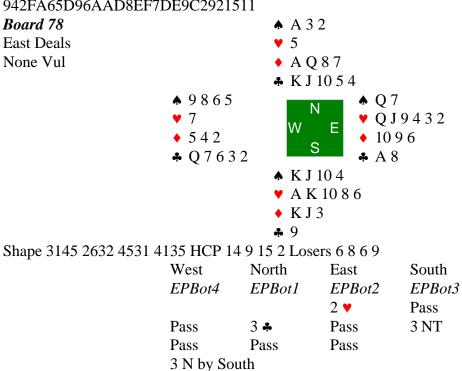


Made 3 — NS +600

958444A259B94C4F7F36BB7748BA

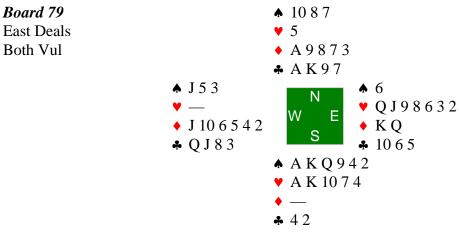


942FA65D96AAD8EF7DE9C2921511



Made 5 — NS +460

97AAAE9DD5279A192A57C7A4D994



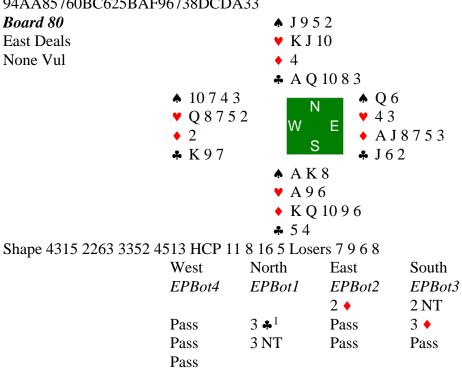
Shape 3154 1723 6502 3064 HCP 11 8 16 5 Losers 7 7 3 8

West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
		3 🔻	3 ♠
Pass	4 ∨ ¹	Pass	$4 \mathrm{NT}^2$
Pass	5 ♥ ³	Pass	$5 \mathrm{NT^4}$
Pass	6 ♦ ⁵	Pass	7 ^
Pass	Pass	Dbl	Pass
Pass	Pass		

- 1. limit raise or better in !S
- 2. Blackwood 0314, for !S
- 3. A=2/5 or 5/5, Q(S)=0
- 4. King ask by 5 NT
- 5. K=1
- $7 \blacktriangle \times \text{ by South}$

Made 7 — NS +2470

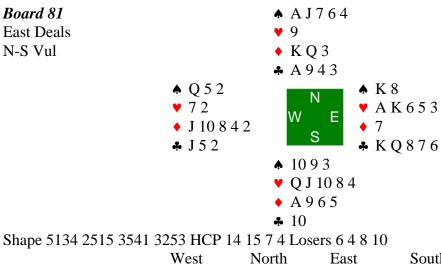
94AA85760BC625BAF96738DCDA33



1. Stayman 3 N by South

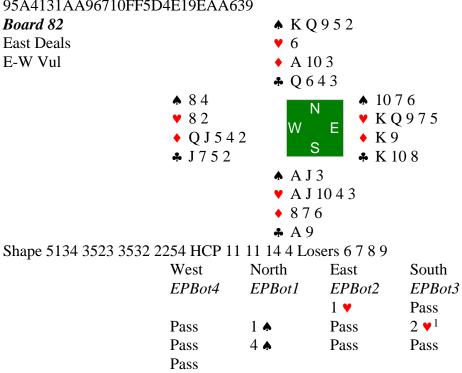
Made 4 — NS +430

961A53E32DAC8A6F371BD92E92FD



West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
		1 v	Pass
Pass	1 🛦	2 🚓	2 🛦
Pass	Pass	3 🚓	Pass
Pass	3 A	Pass	Pass
Pass			
3 ♠ by No	orth		
Made 4 —	- NS +170		

95A4131AA96710FF5D4E19EAA639



4 ♠ by North

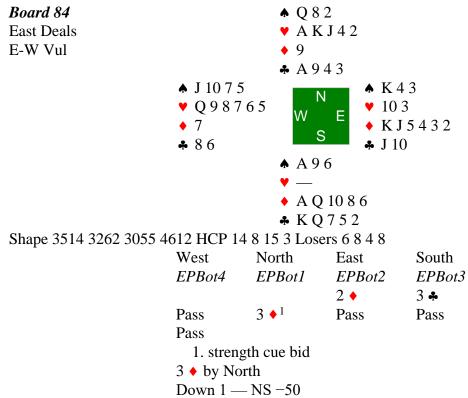
Made 5 — NS +450

1. limit raise or better in !S

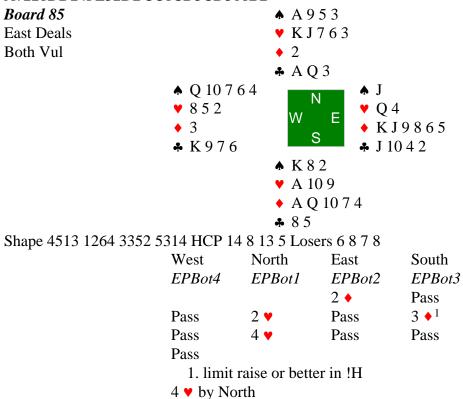
A48C9256558E4E61B210907DE955 Board 83 **♠** 6 East Deals **Y** A 10 9 None Vul • A 10 9 4 **♣** K Q 10 9 7 **A** 3 **♦** QJ9842 **v** 74 ▼ KQJ652 ◆ K8765 S ♣ J8432 **▲** A K 10 7 5 **v** 83 ♦ QJ2 ♣ A 6 5 Shape 1345 6610 5233 1255 HCP 13 9 14 4 Losers 6 4 7 8 West North East

South EPBot4 EPBot1 EPBot2 EPBot3 Pass 1 **3 ♥**¹ Pass 2 🚓 2 🔻 Pass 3 NT Pass Pass Pass 1. strength cue bid 3 N by North Made 4 — NS +430

A58E403CC3DFB63DF8BDF0425200



A7228DD24FE32DBCC1CD3CD306BB



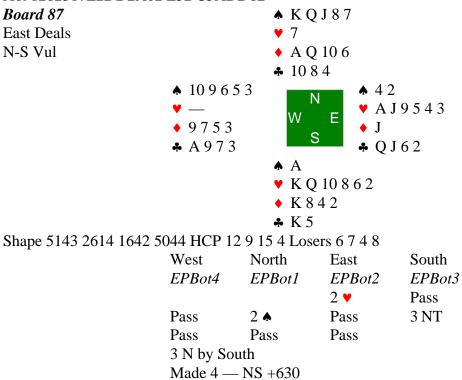
Made 6 — NS +680

A40984AB37C406E7D68B39FAF259 **▲** AJ95 Board 86 East Deals ♥ A K 10 9 6 None Vul **4** 9743 **▲** 108743 **A** 2 ♥ J 5 4 3 **v** 72 **4** 3 ♦ AQ6542 S **♣** QJ86 ♣ A 5 2 **♦** KQ6 ♥ Q8 ◆ KJ10987 ♣ K 10

Shape 4504 1264 3262 5413 HCP 12 9 14 5 Losers 6 6 6 9

West North East South EPBot4 EPBot3 EPBot2 EPBot1 2 • Pass Pass 2 🔻 **Pass** Pass Pass 2 ♥ by North Made 4 — NS +170

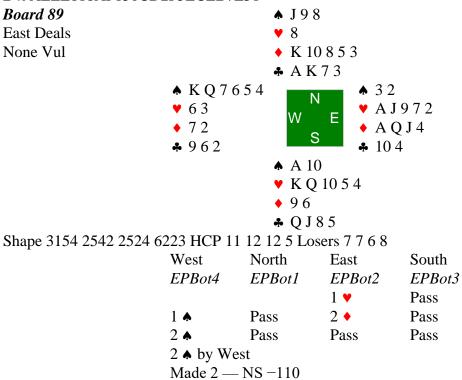
A691282317E2DD2A0DE3DC5ADD6B



A5A7764E978471E18518DEAB7A7D Board 88 **♠** 6 ♥ Q 10 7 East Deals E-W Vul ♦ A K J 10 7 **♣** K Q 5 3 **♦** 85 ♠ KQ932 ♥ K932 ♥ J65 **♦** 643 98 S **♣** 9872 ♣ AJ4 **▲** AJ1074 ♥ A84 • Q 5 2 **4** 10 6 Shape 1354 5323 5332 2434 HCP 15 11 11 3 Losers 5 8 8 10

West	North	East	South	
EPBot4	EPBot1	EPBot2	EPBot3	
		Pass	1 ^	
Pass	2 •	Pass	2 NT	
Pass	3 .	Pass	3 NT	
Pass	Pass	Pass		
3 N by South				
Made 4 — NS +430				

B49AEEE818AF150CD2F5ECEB7E51

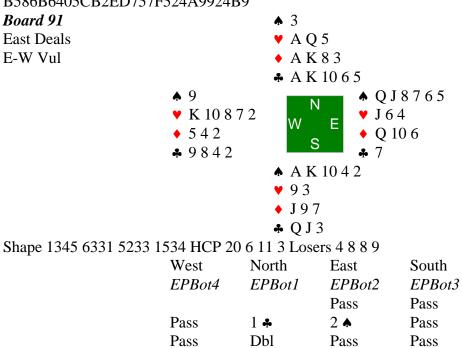


B6AAD61069699A1540E1DE1D7D23 Board 90 ♠ Q842 East Deals **y** 7 N-S Vul ◆ Q762 ♣ A K 9 5 **♦** K 6 5 **▲** J 10 7 3 **v** 3 **♥** KQ9854 **♦** 543 ♦ K8 S ♣ J 10 8 6 4 3 **.** 2 **∧** A 9 ♥ AJ1062 ◆ AJ109 ♣ Q 7

Shape 4144 4621 2542 3136 HCP 11 9 16 4 Losers 6 6 7 9

West	North	East	South	
EPBot4	EPBot1	EPBot2	EPBot3	
		Pass	1 🔻	
Pass	1 🛦	Pass	2 •	
Pass	3 ◆	Pass	Pass	
Pass				
3 ♦ by So	uth			
Made 6 — NS +170				

B586B6405CB2ED757F524A9924B9

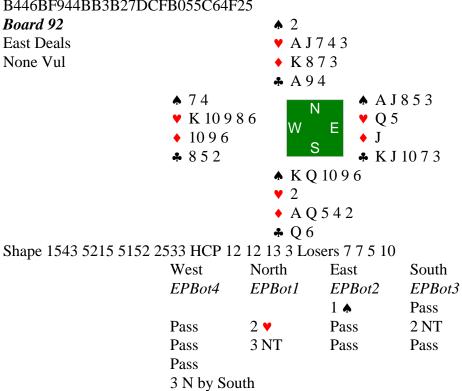


Pass

2 ♠× by East

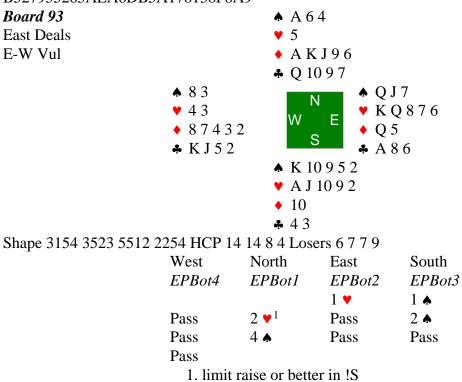
Down 4 — NS +1100

B446BF944BB3B27DCFB055C64F25



Made 3 — NS +400

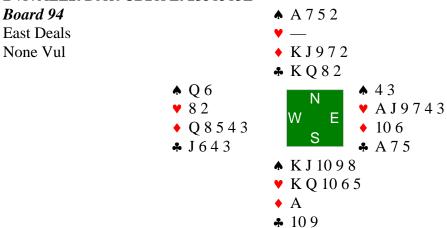
B527955265AEA6DB5A178138F8A9



4 ♠ by South

Made 4 — NS +420

B417AEE29DA89CB21FE92351513E



Shape 4054 2623 5512 2254 HCP 13 9 13 5 Losers 5 8 5 9

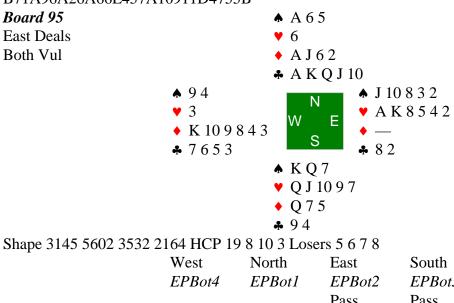
West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
		2 🔻	2 🛦
Pass	3 ♥ ¹	Pass	4 ^
Pass	$4 NT^2$	Pass	5 ♥ ³
Pass	6 ^	Pass	Pass
Pass			

- 1. limit raise or better in !S
- 2. Blackwood 0314, for !S
- 3. A=2/5 or 5/5, Q(S)=0

6 ♠ by South

Made 6 — NS +980

B71A96A26A66E457A10911D4755B

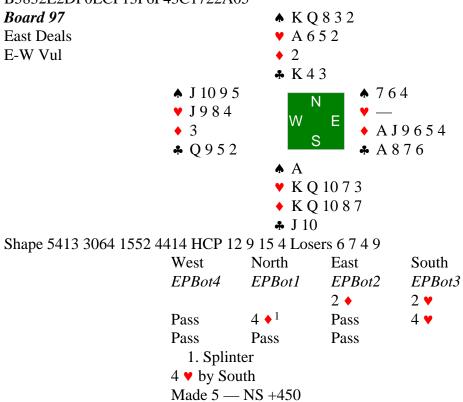


EPBot3 Pass Pass Pass 1 ♣ 1 🔻 Pass 1 NT Pass Dbl 1 Pass 3 NT Pass Pass Pass 3 N by South Made 5 — NS +660

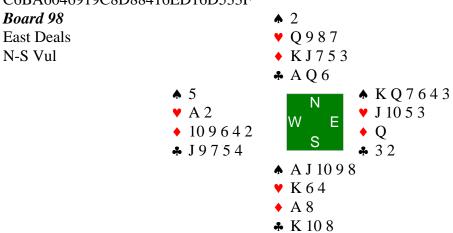
B68A76A648818EF04F1979745FB1 Board 96 **♠** 6 East Deals ♥ AJ1097 N-S Vul **◆** 10 8 2 ♣ A K Q 9 **♦** KJ7543 **8 ♥** K 8 5 4 2 **v** 63 973 ♦ K Q 4 S **♣** 10 6 5 2 **♣** 73 **▲** A Q 10 9 2 **v** Q ♦ AJ65 ♣ J84 Shape 1534 6232 5143 1534 HCP 14 9 14 3 Losers 6 7 7 9

West North East South EPBot4 EPBot1 EPBot2 EPBot3 2 🛦 Pass Pass **3 ♥** Pass 3 NT Pass Pass Pass 3 N by South Made 4 — NS +630

B5832E2DF0ECF13F6F43C1722A05



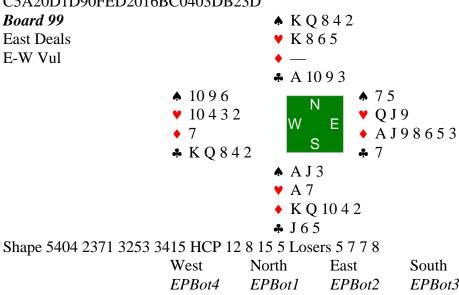
C6BA6046919C8D88416ED16D533F



Shape 1453 6412 5323 1255 HCP 12 8 15 5 Losers 6 7 7 8

West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
		Pass	1 NT
Pass	2 ♣ ¹	Pass	2 🛦
Pass	3 ♦	Pass	3 ♠
Pass	3 NT	Pass	Pass
Pass			
1. Stay	man		
3 N by So	outh		
Made 4 –	– NS +630		

C5A20D1D90FED2016BC0403DB23D



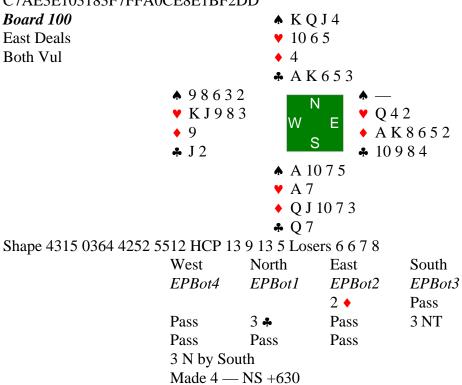
EPBot3 **3** ♦ Pass Pass **3** ♠ Pass **4** ♦ ¹ Pass 4 🛦 Pass Pass Pass

1. limit raise or better in !S

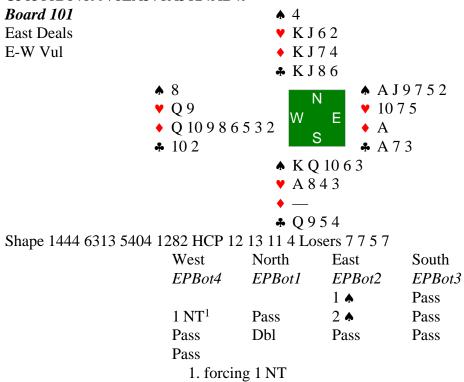
4 ♠ by North

Made 6 — NS +480

C7AE3E103183F7FFA0CE8E1BF2DD



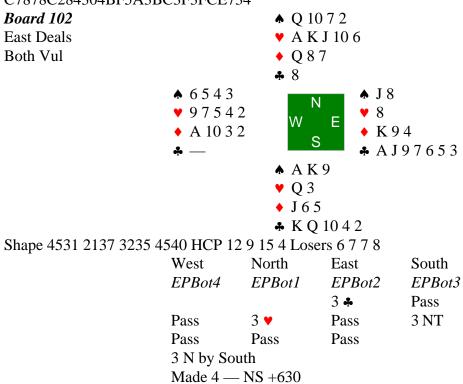
C56386B8469978EA578A5824AB49



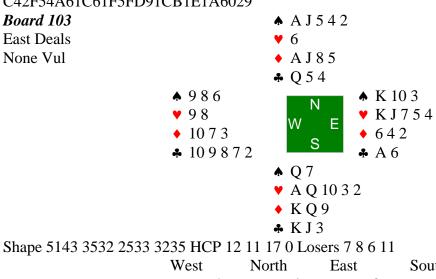
 $2 \triangleq \times$ by East

Made 2 — NS -670

C7878C284304BF5A3BC3F3FCE734

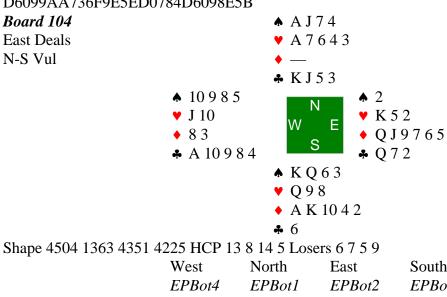


C42F54A61C61F5FD91CB1E1A6029



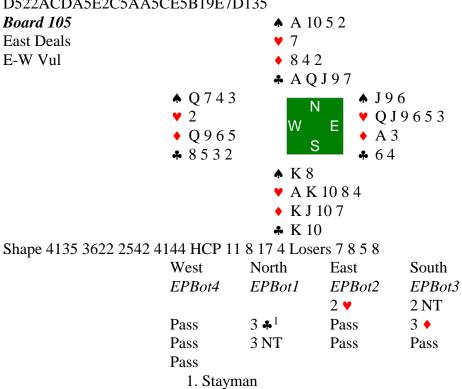
West	North	East	South		
EPBot4	EPBot1	EPBot2	EPBot3		
		1 🔻	1 NT		
Pass	2 🔻	Pass	2 🛦		
Pass	3 ♦	Pass	3 NT		
Pass	Pass	Pass			
3 N by South					
Made 5 — NS +460					

D6099AA736F9E5ED0784D6098E5B



South EPBot3 2 • Pass Pass 2 🔻 Pass **4**♣¹ **4** ♦ ² Pass 4 🔻 Pass Pass Pass Pass 1. Splinter 2. Cue bid, surplus 4 ♥ by North Made 5 — NS +650

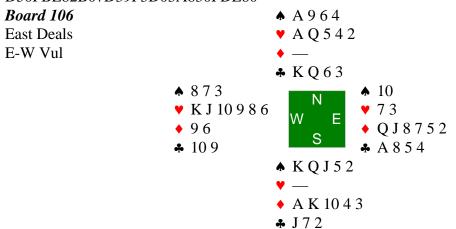
D522ACDA5E2C5AA5CE5B19E7D135



3 N by South

Made 4 — NS +430

D50FBE82B07D39F3D03A830FDE80



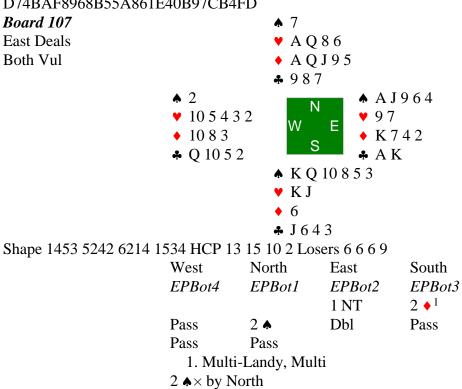
Shape 4504 1264 5053 3622 HCP 15 7 14 4 Losers 4 7 5 9

West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
		2 •	2 🛦
Pass	3 ♦ ¹	Pass	4 🛦
Pass	$4 \mathrm{NT}^2$	Pass	$5 \wedge 3$
Pass	$5 \mathrm{NT^4}$	Pass	6 ♦ ⁵
Pass	7 🛦	Pass	Pass
Pacc			

- Pass
 - 1. limit raise or better in !S
 - 2. Blackwood 0314, for !S
 - 3. A=2/5 or 5/5, Q(S)=1
 - 4. King ask by 5 NT
 - 5. K=1
- 7 ♠ by South

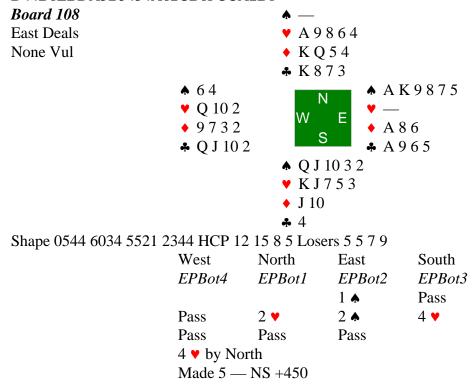
Down 1 — NS -50

D74BAF8968B55A861E40B97CB4FD

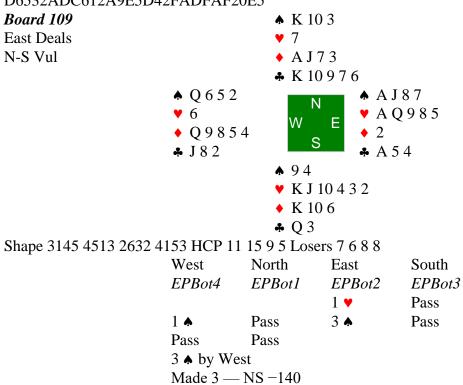


Made 2 — NS +670

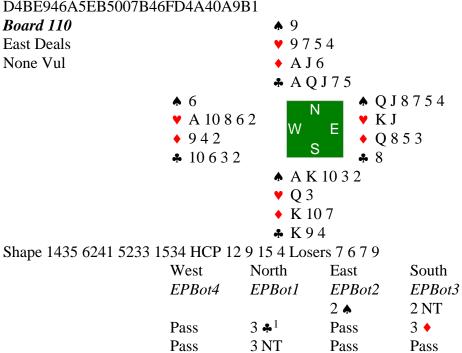
D44B6EBDA5B5434A62CB6FCCA2B1



D6532ADC612A9E5D42FADFAF20E5



D4BE946A5EB5007B46FD4A40A9B1

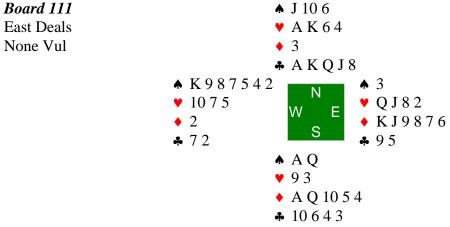


Pass

1. Stayman 3 N by South

Made 3 — NS +400

E486CA961A34EBDAF908F7C46CD1



Shape 3415 1462 2254 7312 HCP 18 7 12 3 Losers 5 7 7 8

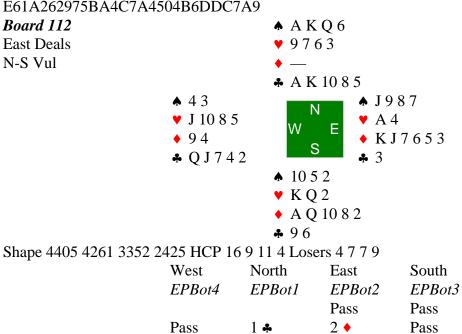
West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
		Pass	1 ♦
2 🛦	Dbl	Pass	3 .
Pass	3 ♠ ¹	Pass	3 NT
Pass	4 🚓	Pass	$4 \diamond^2$
Pass	$4 \mathrm{NT^3}$	Pass	5 ♥ ⁴
Pass	6 4	Pass	Pass
Pass			

- 1. strength cue bid
- 2. Cue bid, a !D stopper
- 3. Blackwood 0314, for !C
- 4. A=2/5 or 5/5, Q(C)=0

6 ♣ by South

Made 6 — NS +920

E61A262975BA4C7A4504B6DDC7A9



2 🔻

Pass

Pass

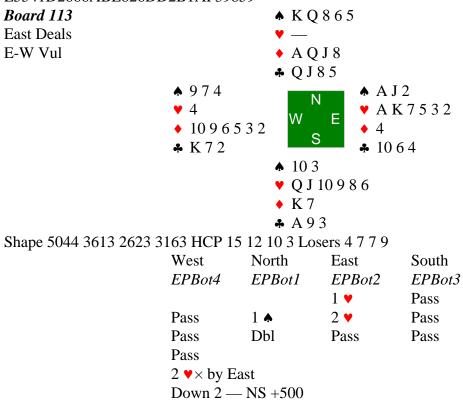
Pass

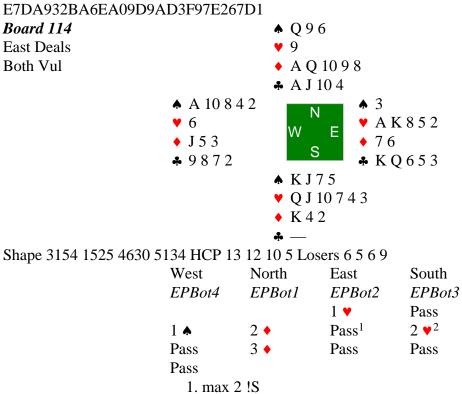
Pass

2 **♥** by North

Made 4 — NS +170

E5541D2666ABE826DD2B1AF39859

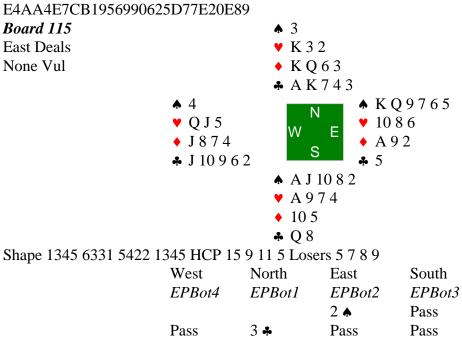




3 ♦ by North

Made 5 — NS +150

2. limit raise or better in !D

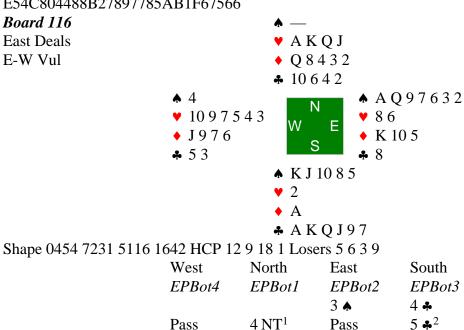


Pass

3 ♣ by North

Made 4 — NS +130

E54C804488B27897785AB1F67566



1. Blackwood 0314, for !C

 $5 \triangleq 3$

Pass

Pass

Pass

- 2. A=0/5 or 3/5
- 3. !C queen and !S king

5 •

6 &

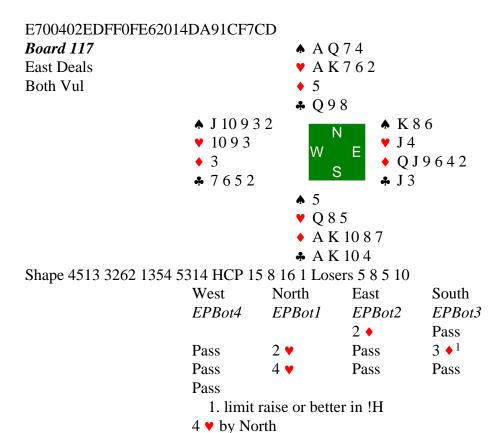
6 ♣ by South

Pass

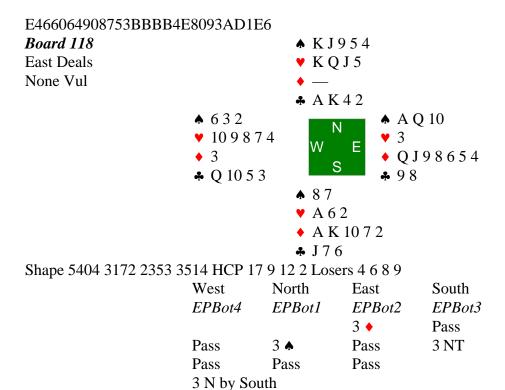
Pass

Pass

Made 7 — NS +940

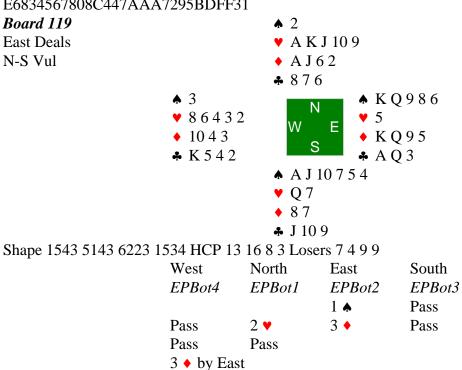


Made 7 — NS +710



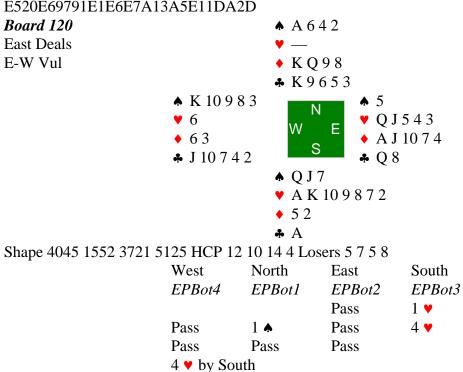
Made 5 — NS +460

E6834567808C447AAA7295BDFF31



Down 2 — NS +100

E520E69791E1E6E7A13A5E11DA2D



Made 5 — NS +450

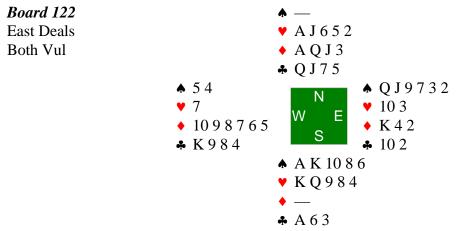
F49CA246509E41B77D314F49E695 Board 121 **♠** 6 East Deals ♥ Q954 None Vul • A 10 7 5 ♣ K Q 10 3 **♦** QJ9754 **A** 3 **v** 876 ♥ AJ102 ♦ KJ96 S **♣** 97642 ***** 85 ♠ A K 10 8 2 **∨** K3 ♦ Q832

Shape 1444 6412 5242 1345 HCP 11 8 17 4 Losers 6 7 5 9

West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
		Pass	1 🛦
Pass	$1 \mathrm{NT^1}$	Pass	3 ♦
Pass	3 NT	Pass	Pass
Pass			
1. forc	ing 1 NT		
3 N by N	orth		
Made 5 –	– NS +460		

♣ A J

F788AD6A4A9765A57684C6ED584F



Shape 0544 6232 5503 2164 HCP 15 6 16 3 Losers 5 8 4 8

West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
		2 🛦	3 v
Pass	3 ♠ ¹	Pass	$3 NT^2$
Pass	4 ♦ ³	Pass	$4 \mathrm{NT^4}$
Pass	5 ♠ ⁵	Pass	6 ♥
Pass	Pass	Pass	

- 1. limit raise or better in !H
- 2. Cue bid, a !S stopper
- 3. Cue bid, surplus
- 4. Blackwood 0314, for !H
- 5. A=2/5 or 5/5, Q(H)=1

6 ♥ by South

Made 6 — NS +1430

F4AE746E9BB343556241B4CA3E81

Board 123 ♠ 3 East Deals **9** 9 6 4 2 None Vul ♦ A Q 3 ♣ A Q 7 4 3 **★** KQ9876 **4 ♥** K 10 5 3 **∨** J8 ◆ 10 9 7 6 2 S ♣ J 10 9 ***** 862 **▲** AJ1052 ♥ A Q 7 ♦ K85 ♣ K 5

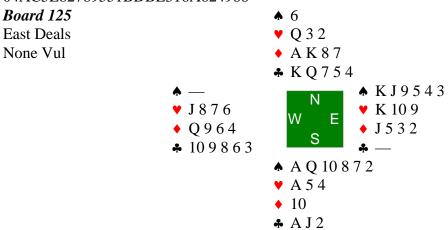
Shape 1435 6223 5332 1453 HCP 12 8 17 3 Losers 6 8 6 9

West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
		2 🛦	2 NT
Pass	3 ♣ ¹	Pass	3 ♦
Pass	3 NT	Pass	Pass
Pass			
1. Stayı	man		
3 N by So	uth		
Made 4 —	- NS +430		

F7EF182E5221E851B5E5995B1205 ♠ KQ1032 **Board 124** East Deals **v** 2 ★ K954 Both Vul **♣** QJ3 **A** A 9 6 **♦** J84 **•** 7 ♥ KJ8543 **♦** 762 ◆ A Q S **4** 10 8 7 6 5 2 ♣ A 4 **↑** 75 **♥** A Q 10 9 6 ♦ J 10 8 3 **♣** K 9 Shape 5143 3622 2542 3136 HCP 11 15 10 4 Losers 6 7 7 9 West North East South EPBot4 EPBot1 EPBot2 EPBot3 Pass 1 🔻 Pass 1 🛦 2 🔻 Pass Pass Pass 2 ♥ by East

Down 1 — NS +100

04AC5E82789551BDBE316A624988



Shape 1345 6340 6313 0445 HCP 14 8 15 3 Losers 5 7 6 8

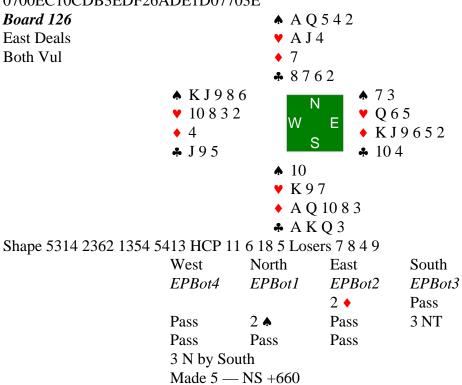
West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
		2 🛦	Pass
Pass	3 .	Pass	3 ♠ ¹
Pass	5 4	Pass	Pass
Pass			

1. limit raise or better in !C

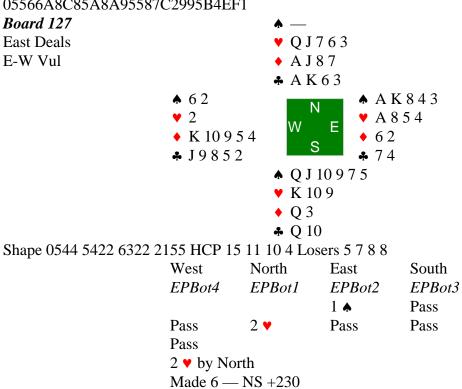
5 ♣ by North

Made 6 — NS +420

0700EC10CDB3EDF26ADE1D07703E



05566A8C85A8A95587C2995B4EF1



042C18E89FE259D0ACDD6E76C211 **Board 128 ▲** A K 2 East Deals **v** 3 None Vul ♦ AJ765 **4** 10 5 4 3 **♦** Q 10 8 6 3 **♦** 954 ▼ KJ9862 **Y** 4 ◆ 10 8 3 2 ♦ K Q 9 S **♣** 962 **♣** J **▲** J7 ♥ A Q 10 7 5 **•** 4 ♣ AKQ87 Shape 3154 3631 2515 5143 HCP 12 10 16 2 Losers 7 7 4 9 North West East South

West North East South EPBot4 EPBot1 EPBot2 EPBot3 $2 \checkmark 3 \checkmark$ Pass 4 NT^1 Pass $5 \checkmark^2$ Pass $6 \checkmark$ Pass Pass

Pass

- 1. Blackwood 0314, for !C
- 2. A=0/5 or 3/5

6 ♣ by South

Made 7 — NS +940

060A26FBA7E9CAF91607B7E0FF27 *Board 129*

East Deals N-S Vul A K 7 6 2✓ A 9 6↓ 4♣ A K 9 7

♠ Q 10 9 8 4 3♥ Q 8 5 3♦ 3♣ 10 8

♦ J 5

♥ KJ 10 4 2

♦ A Q 10 9 8

. 4

Shape 5314 0166 2551 6412 HCP 18 7 11 4 Losers 5 5 6 7

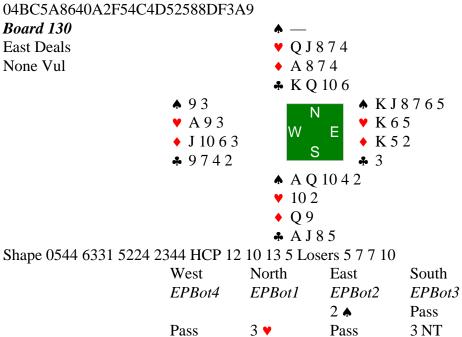
West North East South EPBot4 EPBot1 EPBot2 EPBot3 4 NT^1 Pass $5 \clubsuit$ Dbl Pass Pass

Pass

1. 4 NT opening

5 ♣× by West

Down 5 — NS +1100



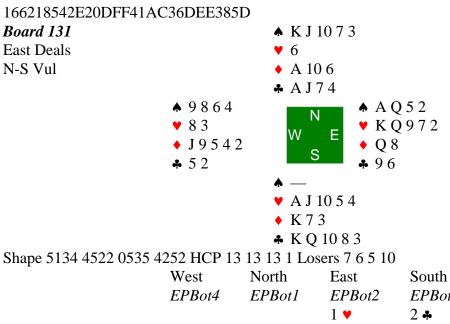
Pass

Pass

Pass

3 N by South

Made 3 — NS +400



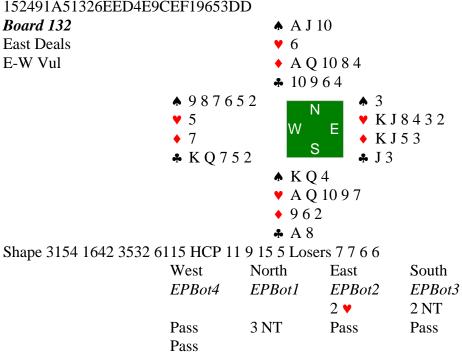
EPBot4EPBot1EPBot2EPBot3 $1 \checkmark$ $2 \clubsuit$ Pass $2 \spadesuit$ Pass $3 \clubsuit$ Pass $3 \checkmark^1$ Pass $5 \clubsuit$ PassPassPass

1. limit raise or better in !C

5 ♣ by South

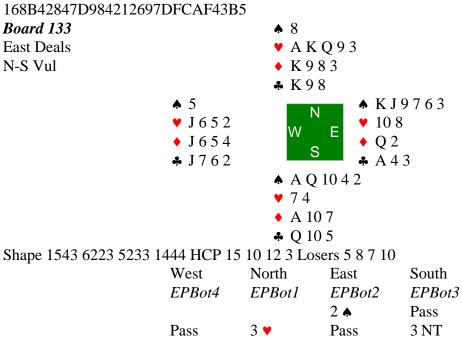
Made 6 — NS +620

152491A51326EED4E9CEF19653DD



3 N by South

Made 4 — NS +430



Pass

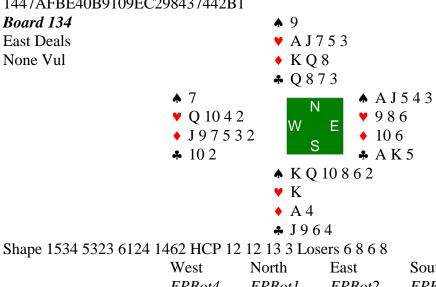
Pass

Pass

3 N by South

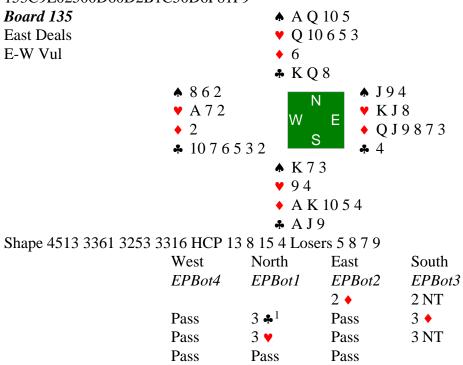
Made 4 — NS +630

1447AFBE40B9109EC298437442B1



West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
		1 🛦	Pass
Pass	2 🔻	Pass	2 NT
Pass	3 NT	Pass	Pass
Pass			
3 N by So	uth		
Made 3 —	- NS +400		

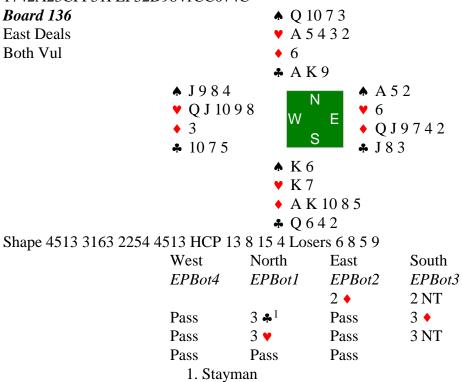
153C9E02500D60D2B1C50D6F81F9



1. Stayman 3 N by South

Made 4 — NS +430

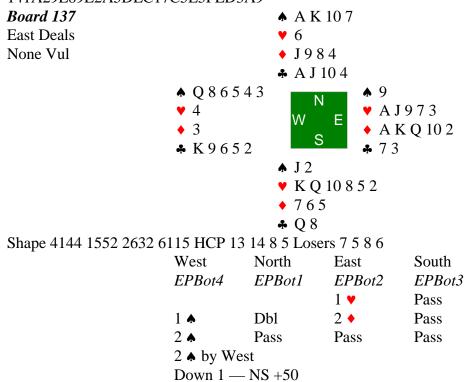
1742A23CFF31FEF32D9841CC074C



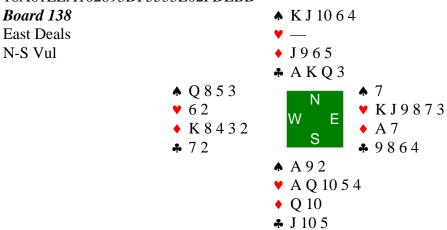
3 N by South

Made 4 — NS +630

141A29E89E2A5DEC17C5E5FED3A9



16A61EEA102893DF5533E02FDEBD



Shape 5044 1624 3523 4252 HCP 14 8 13 5 Losers 5 7 8 8

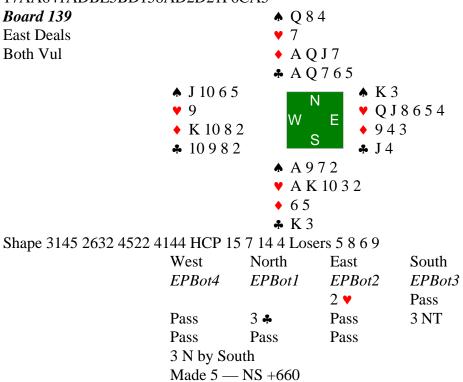
West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
		2 🕶	Pass
Pass	2 🛦	Pass	3 ♥ ¹
Pass	4 ^	Pass	Pass
Pass			

1. limit raise or better in !S

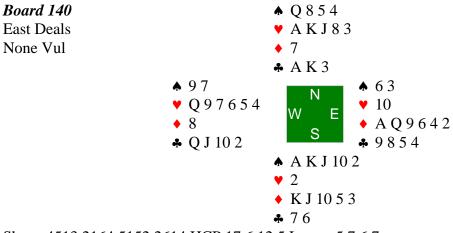
4 ♠ by North

Made 5 — NS +650

17AA641ADBE5BD158AD2D21F6CA5



248A86398595FB03FC78373B46A9



Shape 4513 2164 5152 2614 HCP 17 6 12 5 Losers 5 7 6 7

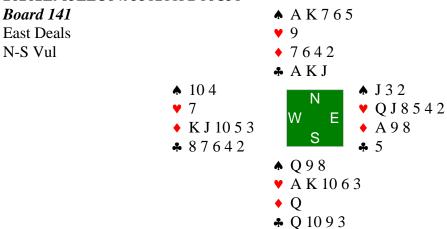
West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
		2 •	2 🛦
Pass	3 ♦ ¹	Pass	4 🛦
Pass	$4 NT^2$	Pass	5 ♥ ³
Pass	6 A	Pass	Pass
Pass			

- 1. limit raise or better in !S
- 2. Blackwood 0314, for !S
- 3. A=2/5 or 5/5, Q(S)=0

6 ♠ by South

Made 6 — NS +980

26262E985EEC849531211FD16C51



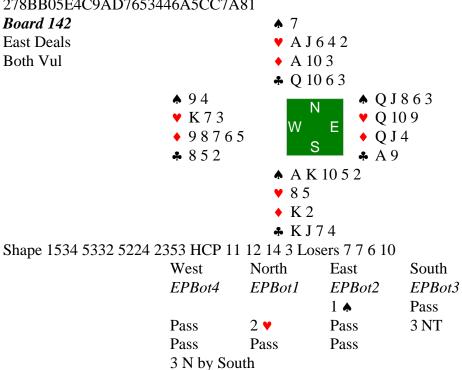
Shape 5143 3631 3514 2155 HCP 15 8 13 4 Losers 6 8 6 8

West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
		2 🔻	Pass
Pass	2 🛦	Pass	3 ♥ ¹
Pass	$3 NT^2$	Pass	4 ♦ ³
Pass	4 ♥ ⁴	Pass	4 🛦
Pass	Pass	Pass	

- 1. limit raise or better in !S
- 2. Cue bid, a !H stopper
- 3. Cue bid, a !D stopper
- 4. Cue bid, a !C stopper
- 4 ♠ by North

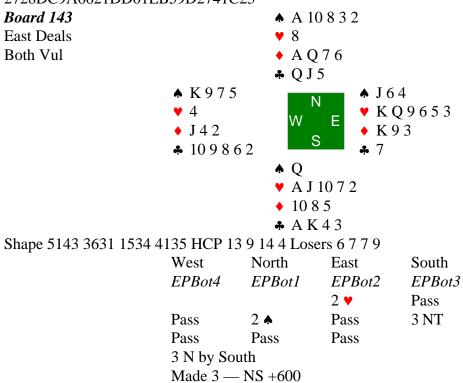
Made 6 — NS +680

278BB05E4C9AD7653446A5CC7A81

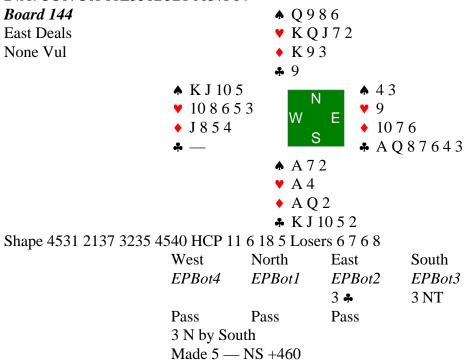


Made 3 — NS +600

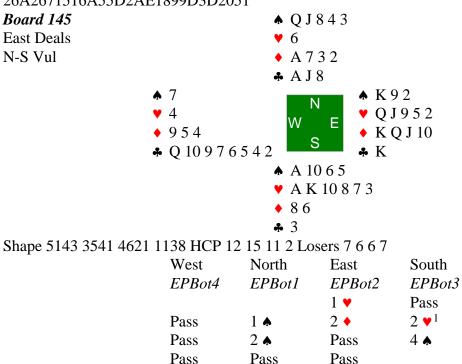
2728DC9A6621DD01EB59D2741C25



24A7CC07C0F81E338B3BF0637F84



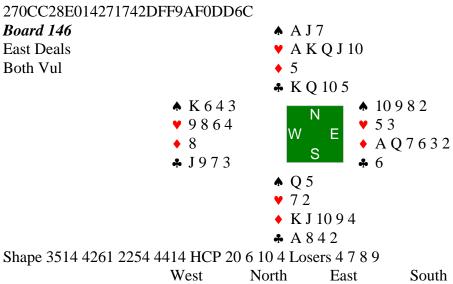
26A2671516A55D2AE1899D3D2051



4 ♠ by North

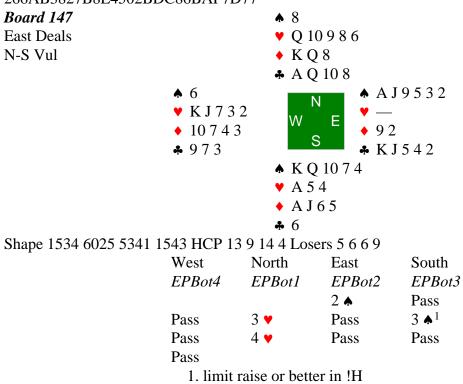
Made 5 — NS +650

1. limit raise or better in !S



West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
		Pass	Pass
Pass	1 ♥	Pass	1 NT
Pass	3 🚓	Pass	5 .
Pass	Pass	Pass	
5 4 by No	orth		
Made 6 —	- NS +620		

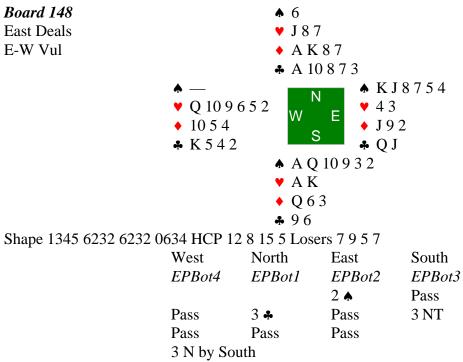
266AB3827B8E4502BDC86BAF7D77



4 ♥ by North

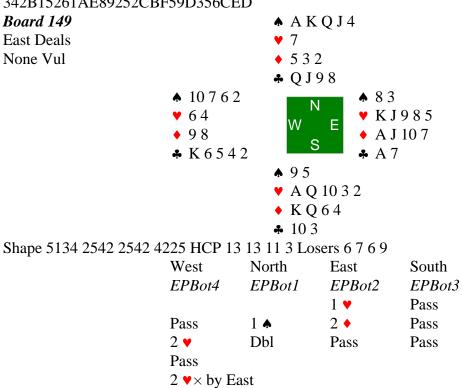
Made 5 — NS +650

25A665BF43BAB046463C79599EB1



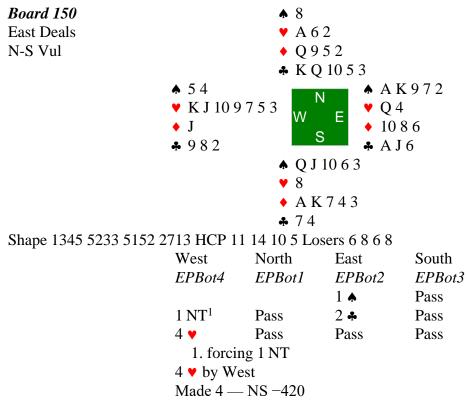
Made 4 — NS +430

342B15261AE89252CBF59D356CED

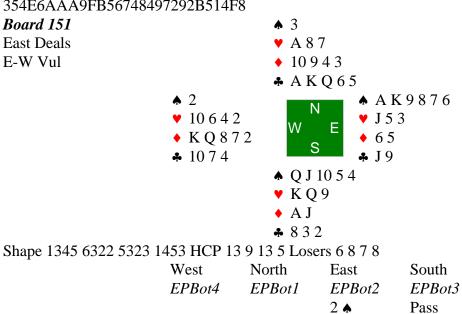


Down 2 — NS +300

364B7A92BFB671257887F2D8BA41



354E6AAA9FB56748497292B514F8



3 ♣

Pass

Pass

Pass

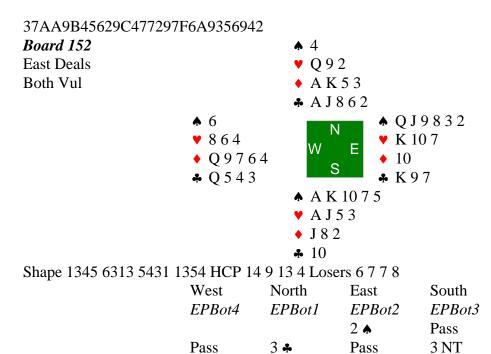
3 NT

Pass

Pass

3 N by South

Made 3 — NS +400



Pass

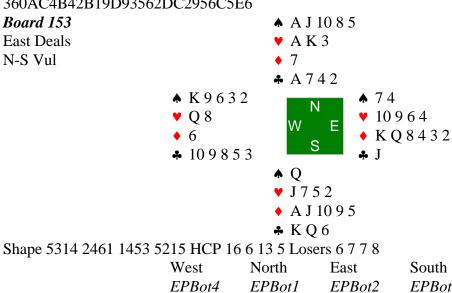
Pass

Pass

3 N by South

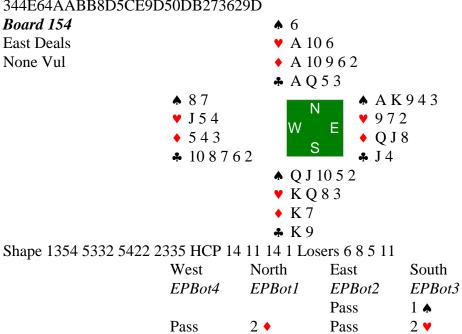
Made 4 — NS +630

360AC4B42B19D93562DC2956C5E6



EPBot4 EPBot1 EPBot2 EPBot3 Pass 1 • Pass 2 🛦 Pass 3 **Y** Pass 3 NT Pass Pass Pass 3 N by North Made 5 — NS +660

344E64AABB8D5CE9D50DB273629D



3 **.**

Pass

Pass

Pass

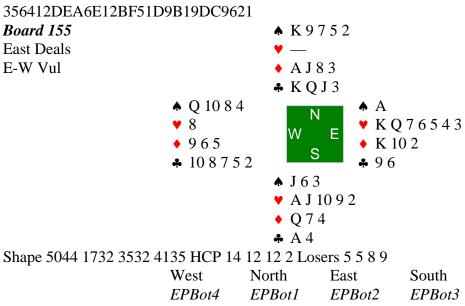
3 N by South

Made 4 — NS +430

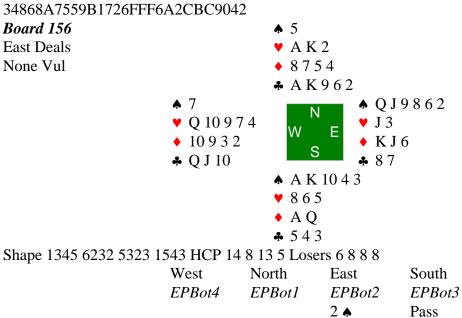
Pass

Pass

3 NT



West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
		1 🔻	Pass
Pass	1 🛧	2 🔻	2 🛦
Pass	Pass	3 🔻	Dbl
Pass	3 NT	Pass	Pass
Pass			
3 N by No	orth		
Made 4 —	- NS +430		



3 ♣

Pass

Pass

Pass

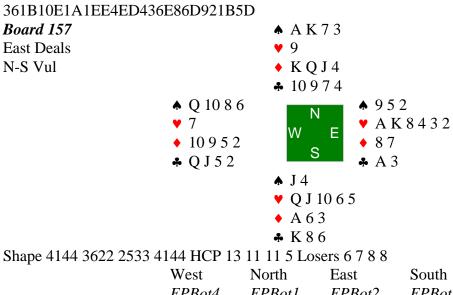
3 NT

Pass

Pass

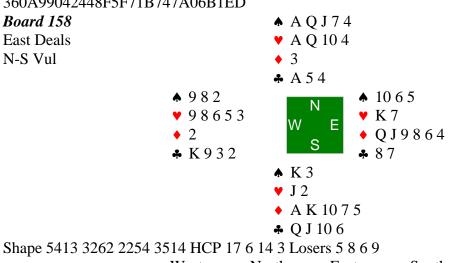
3 N by South

Made 4 — NS +430



West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
		1 🔻	Pass
1 ^	Pass	2 🔻	Pass
Pass	Dbl	2 🛦	3 NT
Pass	Pass	Pass	
3 N by So	outh		
Down 1 –	− NS −100		

360A99042448F5F71B747A06B1ED



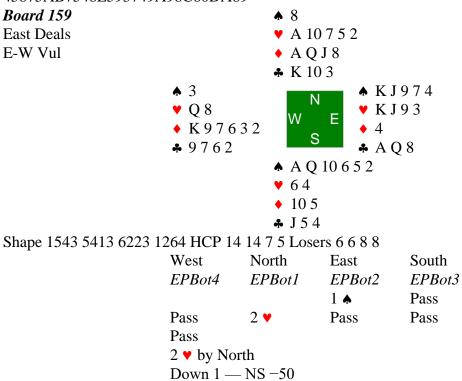
West North East South EPBot4 EPBot1 EPBot2 EPBot3 2 • Pass Pass 2 🛦 Pass 3 NT $4 \, NT^1$ Pass Pass Pass Pass

1. Quantitative 4 NT

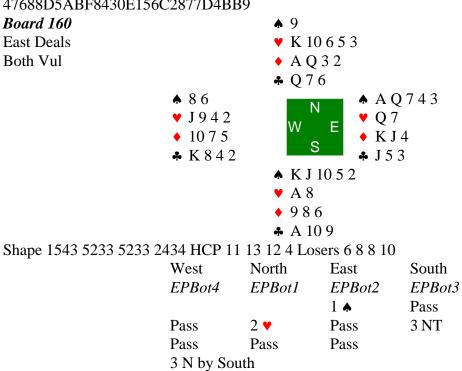
4 N by South

Made 6 — NS +690

45875AB7548E593749A98C60DA89



47688D5ABF8430E156C2877D4BB9



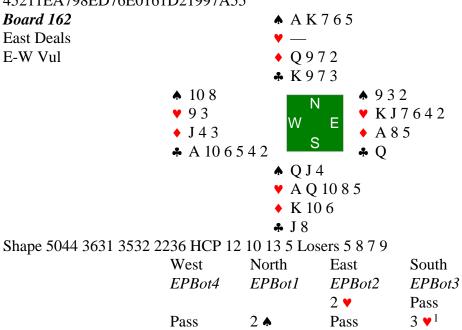
Down 1 — NS –100

46243ACB1629BDE6453BDA89C477

Board 161 ▲ A K J 10 6 ♥ Q743 East Deals N-S Vul **♣** KJ85 ♠ Q853 **↑** 72 **∨** K962 **♥** J 5 **•** 9 ◆ AJ8732 S **4** 10 9 7 4 ♣ Q62 **♦** 94 ♥ A 10 8 ◆ KQ10654 ♣ A 3 Shape 5404 2263 2362 4414 HCP 14 8 13 5 Losers 5 8 6 8 West North East South

EPBot4 EPBot1 EPBot2 EPBot3 2 • Pass Pass 2 🛦 Pass 2 NT Pass 3 NT Pass Pass Pass 3 N by South Made 4 — NS +630

45211EA798ED76E0161D21997A55



1. limit raise or better in !S

Pass

Pass

3 ♠

3 ♠ by North

Pass

Pass

Made 5 — NS +200

476B1E1669A6A764F71920E11659 ♠ KQ653 **Board 163** East Deals ♦ AJ62 Both Vul ♣ K Q 10 3 **↑** 74 **▲** AJ82 **v** 7 **♥** KQ632 ◆ Q 10 9 8 7 3 K ♣ J 6 4 2 ♣ A 9 7 **▲** 109 ♥ AJ109854 **♦** 54

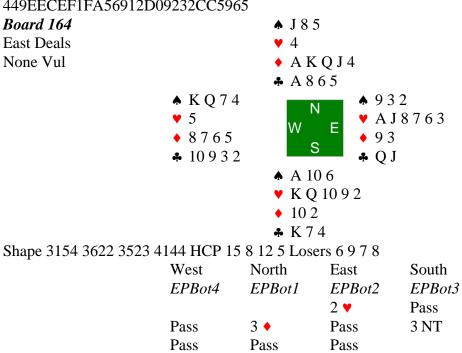
Shape 5044 4513 2722 2164 HCP 15 17 5 3 Losers 4 6 8 8

West North East South EPBot4 EPBot1 EPBot2 EPBot3 1 🔻 Pass Pass 1 🛦 Pass Pass Pass 1 ♠ by North

***** 85

Made 1 — NS +80

449EECEF1FA56912D09232CC5965



3 N by South

Made 4 — NS +430

45821C0EE17C839D11F60991C0FF

★ K Q 7 5 **Board 165 ♥** A Q 9 5 3 East Deals E-W Vul **•** 6 ♣ A Q 6 **♦** J632 **▲** 10 ♥ K874 **v** 10 6 2 **•** 5 ◆ AJ9743 S ♣ J 8 7 5 4 **4** 9 2 **▲** A 9 8 4 **♥** J ♦ K Q 10 8 2 **♣** K 10 3

Shape 4513 1462 4153 4315 HCP 17 8 13 2 Losers 4 7 6 10

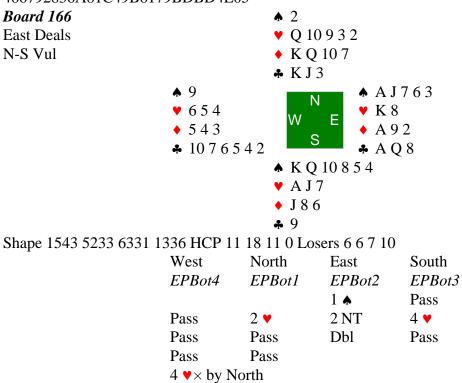
West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
		Pass	1 •
Pass	1 🔻	Pass	1 🛦
Pass	2 4 ¹	Pass	2 •
Pass	3 A	Pass	$4 \mathrm{NT}^2$
Pass	5 ♣ ³	Pass	6 ^
Pass	Pass	Pass	

- 1. Fourth suit game force
- 2. Blackwood 0314, for !S
- 3. A=0/5 or 3/5

6 ♠ by South

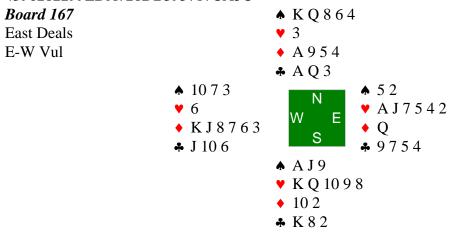
Made 6 — NS +980

466792836A81C49B6179BDBD4E05



Down 1 — NS -200

4596282299EDA728DB395717CA5C



Shape 5143 2614 3523 3163 HCP 15 7 13 5 Losers 5 8 7 9

West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
		2 🔻	Pass
Pass	2 🛦	Pass	3 A
Pass	$3 NT^1$	Pass	4 ♥ ²
Pass	4 🛦	Pass	Pass
Pass			

- 1. Cue bid, a !H stopper
- 2. Cue bid, surplus
- 4 ♠ by North

Made 5 — NS +450

560A86D5987ACA94133589B576ED

Board 168 ▲ A 7 6 A K 9 5 East Deals N-S Vul **♦** 7 ♣ A K 10 9 3 **♦** Q92 **▲** 10 3 **v** 10 6 4 3 ♥ QJ87 **•** 2 ♦ KQ8643 S ♣ Q6542 **.** 7 **♦** KJ854 **v** 2 ♦ AJ1095

Shape 3415 2461 5152 3415 HCP 18 8 10 4 Losers 5 6 7 8

West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
		Pass	1 🛦
Pass	2 🚓	2 •	Pass
Pass	2 🛦	Pass	2 NT
Pass	3 A	Pass	3 NT
Pass	$4 \mathrm{NT^1}$	Pass	5 ♥ ²
Pass	6 ^	Pass	Pass
Pass			

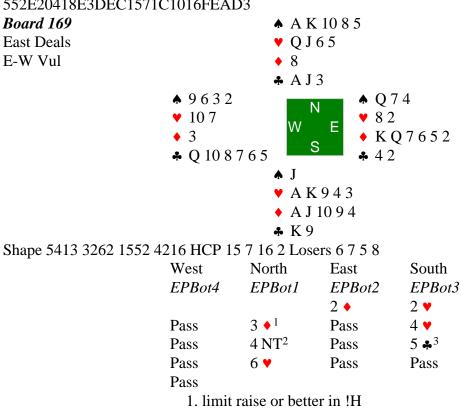
♣ J8

- 1. Blackwood 0314, for !S
- 2. A=2/5 or 5/5, Q(S)=0

6 ♠ by South

Made 6 — NS +1430

552E20418E3DEC1571C1016FEAD3

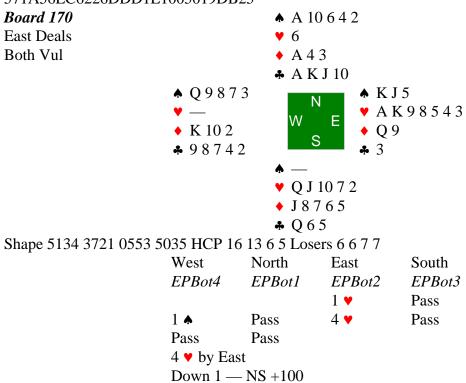


- 2. Blackwood 0314, for !H
- 3. A=0/5 or 3/5

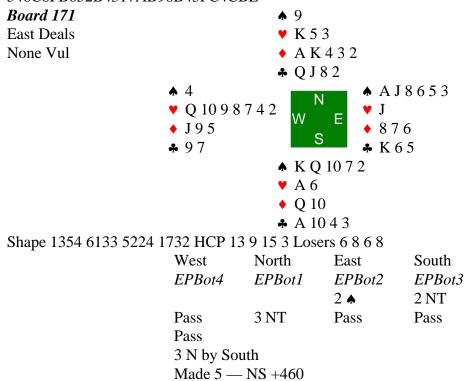
6 ♥ by South

Made 7 — NS +1010

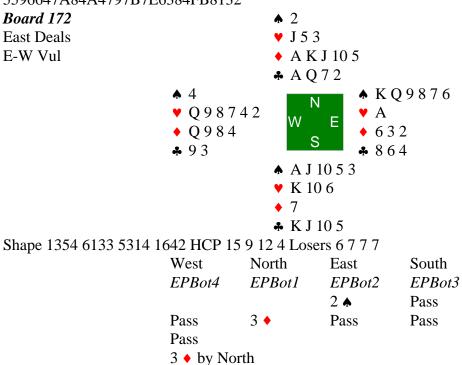
571A56EC6226DDD1E1005019DB25



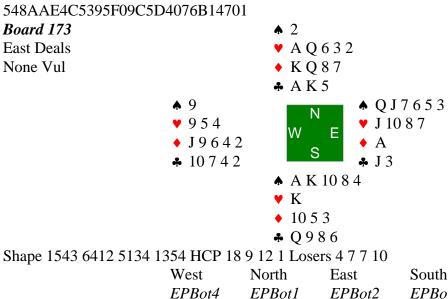
546C8FB652B4317AB96B43FC4CBE



5596647A84A4797B7E6384FB8132

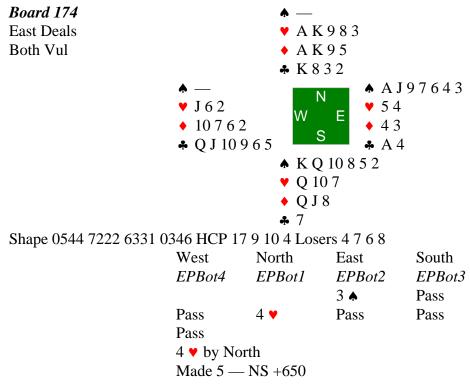


Made 4 — NS +130

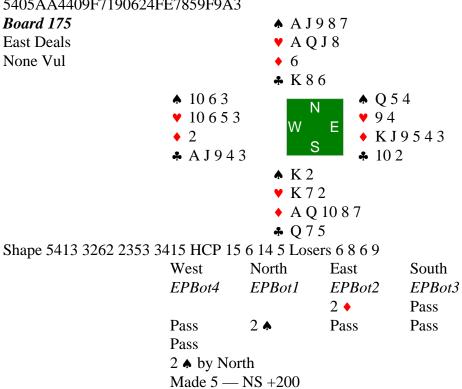


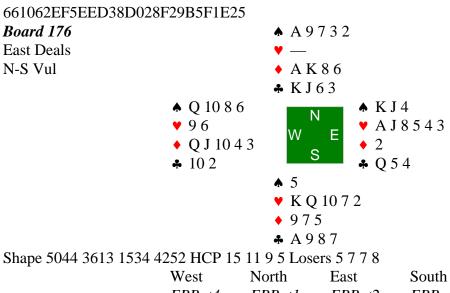
West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
		Pass	1 🛦
Pass	2 🕶	Pass	2 NT
Pass	3 ♦	Pass	3 NT
Pass	Pass	Pass	
3 N by So	outh		
Made 5 —	- NS +460		

574B8AA171A549826475995F4EB6



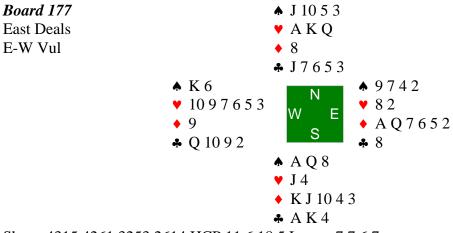
5405AA4409F7190624FE7859F9A3





EPBot4 EPBot2 EPBot1 EPBot3 Pass 1 🔻 Pass 1 🛦 2 🔻 Pass Pass Dbl Pass Pass Pass 2 ♥× by East Down 1 — NS +100

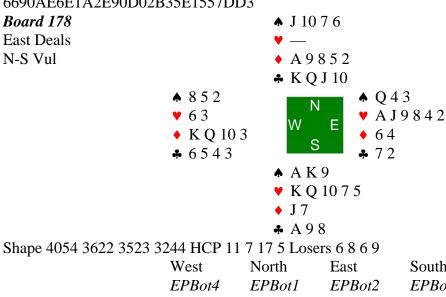
6580CC812E3D799772F2326C3E51



Shape 4315 4261 3253 2614 HCP 11 6 18 5 Losers 7 7 6 7

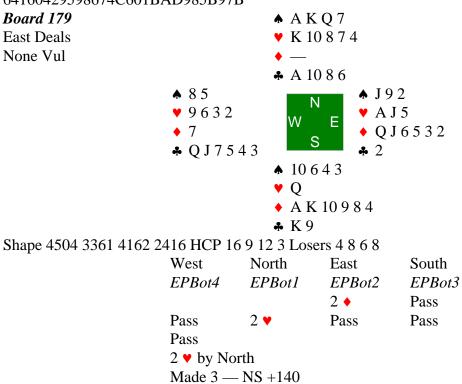
West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
		Pass	1 •
Pass	1 🛦	Pass	2 NT
Pass	3 .	Pass	3 NT
Pass	Pass	Pass	
3 N by So	uth		
Made 4 —	- NS +430		

6690AE6E1A2E90D02B35E1557DD3

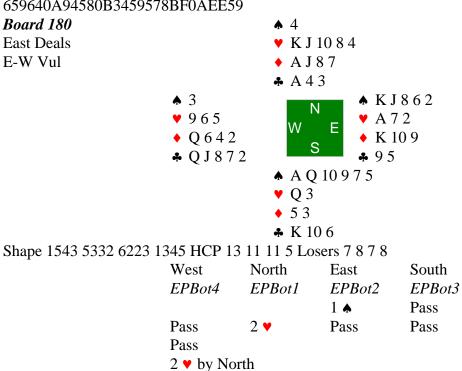


South EPBot3 2 🔻 2 NT Pass 3 **♣**¹ Pass **3** ♦ Pass 3 NT Pass Pass Pass 1. Stayman 3 N by South Made 4 — NS +630

64160429598674C601BAD985B97B



659640A94580B3459578BF0AEE59



Made 3 — NS +140

6723122B92A9FB42D5D1FFEBEA9D

♠ AKQ **Board 181** East Deals **y** 8 Both Vul ◆ Q 10 9 4 3 **♣** KJ83 **♦** 976543 **♥** KJ762 **9** 9 5 **♦** 7 **♦** 52 S **4** 10 7 6 2 ♣ AQ954 **▲** J 10 2 ♥ A Q 10 4 3 ♦ AKJ86

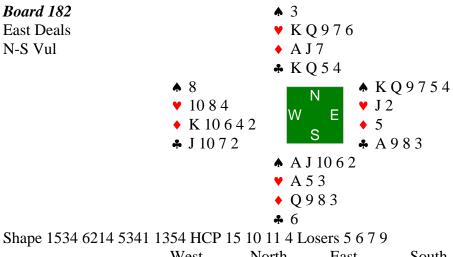
Shape 3154 1525 3550 6214 HCP 15 10 15 0 Losers 5 6 5 9

West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
		1 🔻	2 •
Pass	2 v ¹	Pass	3 ♦
Pass	3 ♥ ²	Pass	$4 \mathrm{NT}^3$
Pass	5 ♦ ⁴	Pass	6 ♦
Pass	Pass	Pass	

- 1. strength cue bid
- 2. limit raise or better in !D
- 3. Blackwood 0314, for !D
- 4. A=1/5 or 4/5

6 ♦ by South

66A34E4A91BD4BFB418C667E2B9D



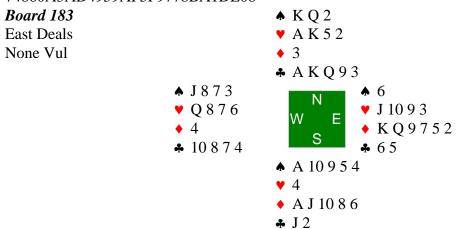
West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
		2 🛦	Pass
Pass	3 🔻	Pass	3 ♠ ¹
Pass	$4 \mathrm{NT}^2$	Pass	5 ♥ ³
Pass	6 Y	Pass	Pass
Pass			

- 1. limit raise or better in !H
- 2. Blackwood 0314, for !H
- 3. A=2/5 or 5/5, Q(H)=0

6 ♥ by North

Down 2 — NS –200

74860A3AD4959AF5F9778BA1DE08



Shape 3415 1462 5152 4414 HCP 21 6 10 3 Losers 3 7 7 9

West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
		Pass	1 🛦
Pass	2 🚓	Pass	3 ♦
Pass	3 A	Pass	4 🛦
Pass	$4 \mathrm{NT^1}$	Pass	5 ♥ ²
Pass	7 A	Pass	Pass
Pass			
1 Dlool	zwood 0214	for IC	

- 1. Blackwood 0314, for !S
- 2. A=2/5 or 5/5, Q(S)=0

7 ♠ by South

756E1419E3A61117DC19E8C8E65D **★** KQ986 **Board 184** East Deals **y** 4 E-W Vul ♦ K 10 8 3 ♣ A 10 3 **▲** J7543 **♠** A 2 **♥** KQ98762 W • Q654 **♦** J9 S ♣ Q 9 6 2 ♣ J8 **▲** 10 ♥ AJ1053 ◆ A72 ♣ K754 Shape 5143 2722 1534 5044 HCP 12 11 12 5 Losers 6 6 7 7

West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
		Pass	1 ♥
Pass	1 🛧	Pass	2 🚓
Pass	2 NT	Pass	Pass
Pass			
2 N by No	orth		
Made 2 —	- NS +120		

77D2A2186A67D5236DD218F951C6

♠ Q85 **Board 185** East Deals **v** 2 Both Vul ♦ QJ54 ♣ A K J 6 2 **A** A 9 6 4 2 **▲** J 10 7 3 **y** 4 AQ9653 **♦** 10 9 2 S **4** 9743 **4** 10 8 **∧** K ♥ KJ1087 ◆ AK863 **♣** Q 5

Shape 3145 4612 1552 5134 HCP 13 7 16 4 Losers 6 7 6 9

West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
		2 🔻	Pass
Pass	3 .	Pass	3 ♦
Pass	3 ∨ ¹	Pass	$4 \mathrm{NT^2}$
Pass	$5 \diamond^3$	Pass	Pass
Pass			

- 1. limit raise or better in !D
- 2. Blackwood 0314, for !D
- 3. A=1/5 or 4/5

5 ♦ by South

765A202AD16CD5316354EE21DA9D

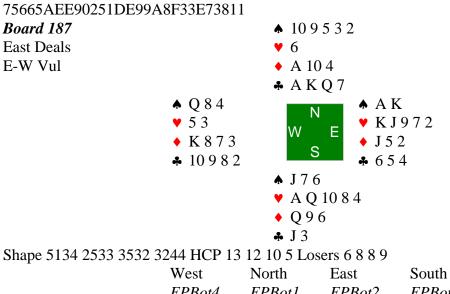
★ K Q 8 4 **Board 186** East Deals ◆ KJ874 N-S Vul ♣ A Q 5 3 **▲** J953 **♦** A 10 7 6 **v** 8 ♥ AJ9632 **♦** 10 5 2 96 S ♣ J9842 **.** 7 **A** 2 **♥** K Q 10 7 5 4 ♦ A Q 3 **♣** K 10 6

Shape 4054 4621 1633 4135 HCP 15 9 14 2 Losers 4 7 5 10

West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
		Pass	1 🔻
Pass	2 •	Pass	2 🔻
Pass	2 🛦	Pass	4 🔸
Pass	$4 \mathrm{NT^1}$	Pass	$5 \diamond^2$
Pass	6 🔸	Pass	Pass
Pass			

- 1. Blackwood 0314, for !D
- 2. A=1/5 or 4/5

6 ♦ by North



West North East South

EPBot4 EPBot1 EPBot2 EPBot3

1 ♥ Pass

Pass Pass Pass 2 ♠

Pass Pass Pass

2 ♠ by North

Made 3 — NS +140

76EA872609D885EB05F66789513D

♦ QJ72 **Board 188** ♥ KJ974 East Deals N-S Vul **♦** 3 ♣ A Q 6 **▲** A 10 8 6 **♦** 53 **v** 62 **v** 10 3 **•** 2 ♦ KQ9765 S **♣** J 9 7 4 3 2 ♣ K85 **∧** K94 ♥ AQ85 ◆ AJ1084 **.** 10

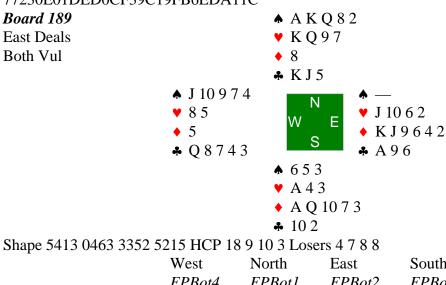
Shape 4513 2263 3451 4216 HCP 13 8 14 5 Losers 6 7 6 8

West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
		2 •	Pass
Pass	2 🕶	Pass	4 + 1
Pass	4 ◆ ²	Pass	$4 \mathrm{NT}^3$
Pass	5 ∀ ⁴	Pass	6 Y
Pass	Pass	Pass	

- 1. Splinter
- 2. Cue bid, surplus
- 3. Blackwood 0314, for !H
- 4. A=2/5 or 5/5, Q(H)=0

6 ♥ by North

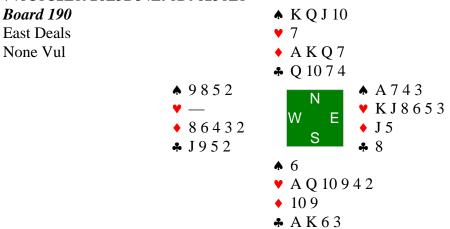
77230E01DED0CF39C19FB6EDA11C



South EPBot4 EPBot1 EPBot2 EPBot3 Pass Pass Pass 1 🛦 2 • $2 NT^1$ **4** ♦ ² Pass Pass 4 🛦 Pass Pass Pass 1. limit raise or better in !S

- 2. Splinter
- 4 ♠ by North

746C1C2E1926E5D34E90D96250E1



Shape 4144 4621 1624 4054 HCP 17 9 13 1 Losers 4 7 5 9 West North East

West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
		Pass	1 🔻
Pass	1 🛦	Pass	2 🚓
Pass	$2 \bullet 1$	Pass	3 ♥
Pass	3 NT	Pass	Pass
Pass			

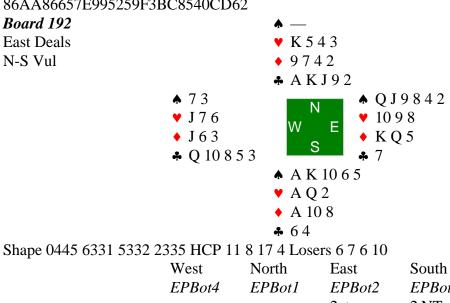
1. Fourth suit game force

3 N by North

762AE452D06CD51C68B2E21DCF51 **Board 191 ▲** A84 East Deals **v** 3 N-S Vul ◆ QJ652 ♣ A Q 6 5 **♦** KJ953 **♠** Q 10 7 2 ♥ QJ9842 **y** 6 **♦** 10 8 4 3 **♦** K 9 S **4** 9 4 2 **4** 3 **♠** 6 ♥ A K 10 7 5 ◆ A 7 ♣ KJ1087 Shape 3154 4621 1525 5143 HCP 13 8 15 4 Losers 6 6 5 9 West North East

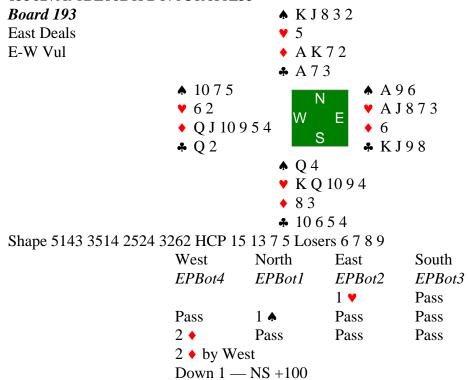
South EPBot4 EPBot2 EPBot1 EPBot3 Pass 1 🔻 Pass 2 • Pass **3** ♣ Pass 3 NT Pass Pass Pass 3 N by North Made 5 — NS +660

86AA86657E995259F3BC8540CD62

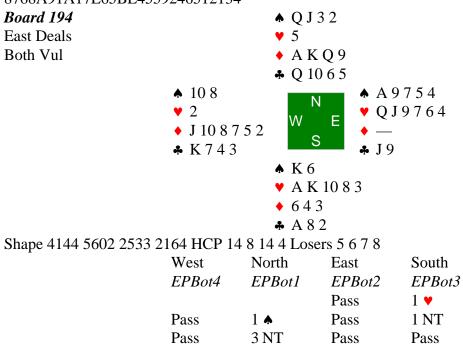


EPBot3 2 🛦 2NT Pass 3 **♣**¹ Pass **3** ♦ Pass 3 NT Pass Pass Pass 1. Stayman 3 N by South Made 4 — NS +630

855627A91BE86B1FD670C8A81E35



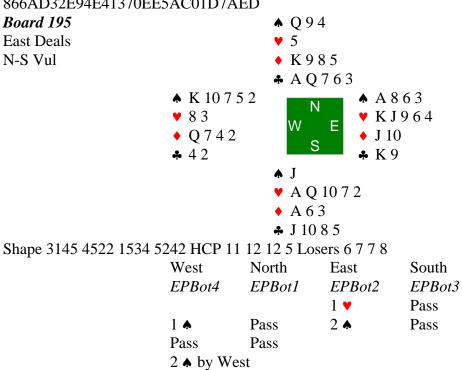
8768A91A17E65BE4559246512134



Pass

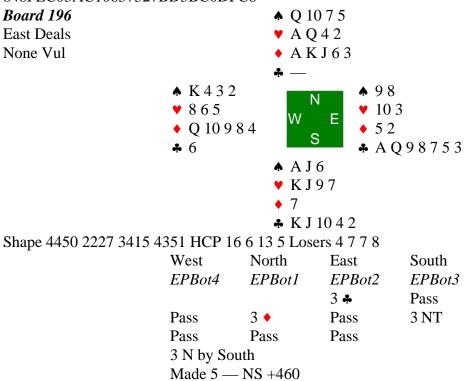
3 N by South

866AD32E94E41370EE5AC01D7AED

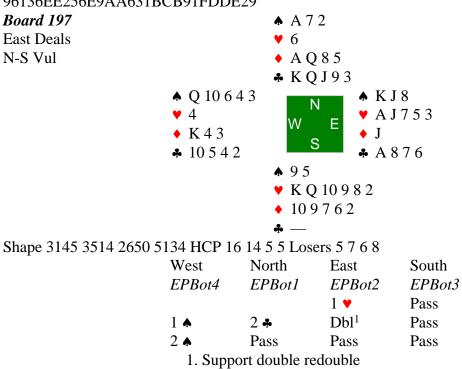


Made 2 — NS -110

848FEC03AC10637327BD3BC0DFC8



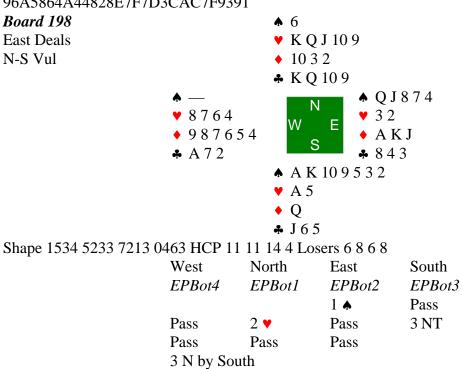
96136EE256E9AA631BCB91FDDE29



2 ♠ by West

Made 2 — NS -110

96A5864A44828E7F7D3CAC7F9391



Down 2 — NS –200

958E875755B9A38A6075AEF04AF5

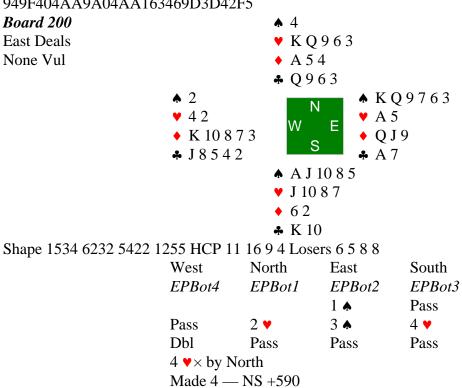
Board 199 East Deals A K 8 3 E-W Vul ♦ KQJ62 ♣ A 8 5 3 **♦** 42 **♠** QJ763 N **v** 10 6 4 2 ♥ Q J 10 8 3 974 S ♣ J 10 6 2 **♣** K Q 9 **▲** A K 10 9 8 5 **9** 7 5 ♦ A 5

Shape 0454 5233 6322 2434 HCP 17 11 11 1 Losers 4 8 7 11

West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
		Pass	1 🛦
Pass	2 •	Pass	2 🛦
Pass	3 🔻	Pass	3 ♠
Pass	4 🚓	Pass	4 🔸
Pass	4 🛦	Pass	Pass
Pass			
4 ♠ by So	uth		
Made 5 —	- NS +450		

4 74

949F404AA9A04AA163469D3D42F5



9596D325202E0E939995E9EDDA55 Board 201 ♠ QJ109 **y** 9 East Deals E-W Vul ◆ AQ62 ♣ A 10 9 3 **★** K 5 4 3 **A** 2 A K 8 7 6 3 2 **y** ___ **♦** 753 ♦ KJ8 S ♣ Q 7 6 5 4 2 ♣ K 8 **▲** A876 ♥ QJ1054 **♦** 10 9 4 **♣** J Shape 4144 1732 4531 4036 HCP 13 14 8 5 Losers 6 5 8 7 West North South East EPBot4 EPBot1 EPBot2 EPBot3 1 🔻 Pass 1 🛦 Dbl 4 🔻 Dbl

Pass

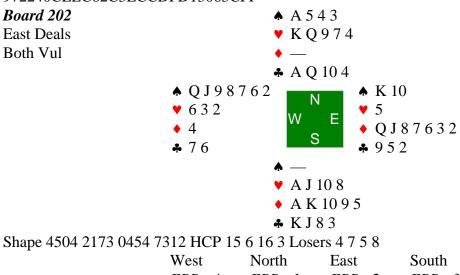
Pass

Pass

4 ♥× by East

Down 1 — NS +200

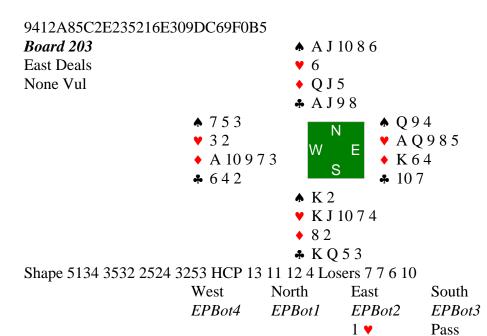
972240CEEC62C3ECCDFD13063CFF



West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
		3 ♦	Pass
Pass	3 🔻	Pass	4 ♦ ¹
Pass	$4 \mathrm{NT}^2$	Pass	5 ♥ ³
Pass	6 Y	Pass	Pass
Pass			

- 1. limit raise or better in !H
- 2. Blackwood 0314, for !H
- 3. A=2/5 or 5/5, Q(H)=0

6 ♥ by North



1 🛦

2 NT

Pass

Pass

Pass

Pass

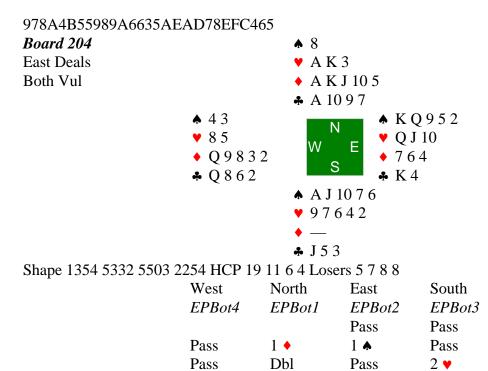
1 NT 3 NT

Pass

Pass

Pass

3 N by South



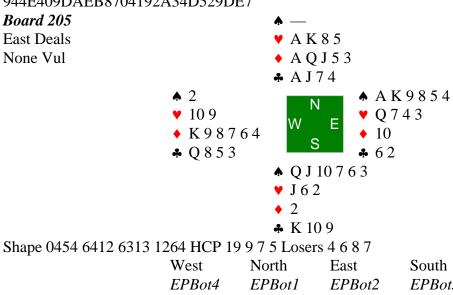
Pass

Pass

Pass

2 ♥ by South

944E409DAEB8704192A34D529DE7



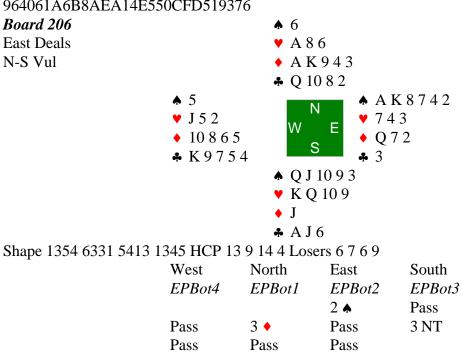
West North East South EPBot4 EPBot1 EPBot2 EPBot3Pass $2 \land 1$ Pass Pass Pass Pass

1. artificial

3 \spadesuit by South

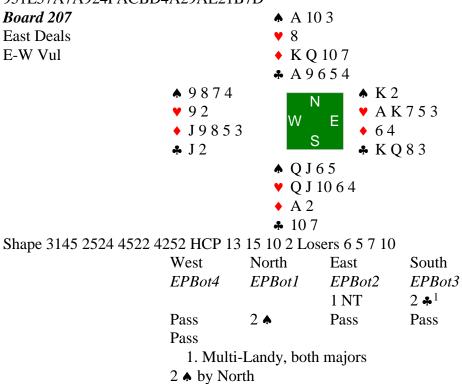
Made $4 \longrightarrow NS + 170$

964061A6B8AEA14E550CFD519376

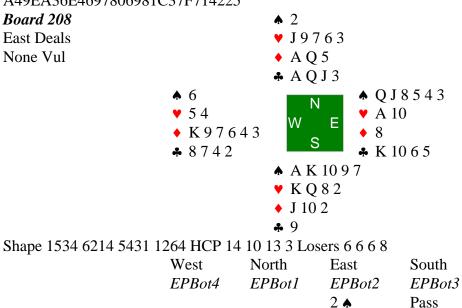


3 N by South

951E57A7A924FACBD4A29AE21B7D



A49EA36E4697806981C37F714225



Pass 3 ♥ Pass Pass 4 ♥ Pass

3 **▲**¹

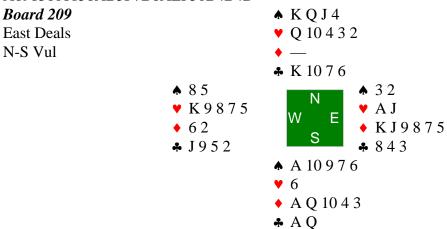
Pass

Pass

1. limit raise or better in !H

4 ♥ by North

A6983608158AB5F7B6AEF50B4B4D

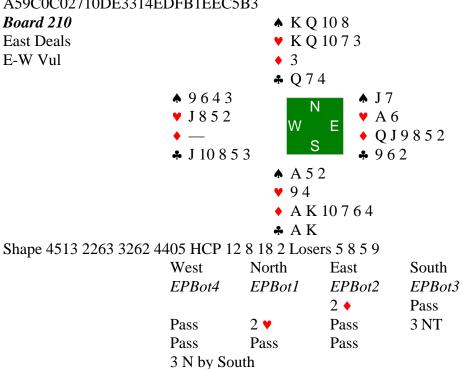


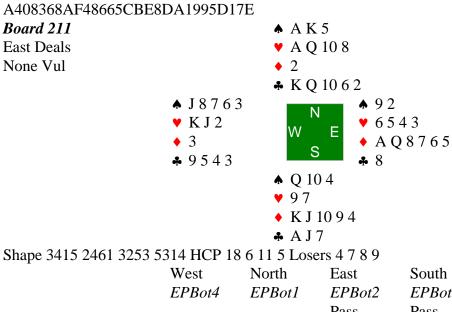
Shape 4504 2263 5152 2524 HCP 11 9 16 4 Losers 5 8 5 9

West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
		2 •	2 🛦
Pass	4 ♦ ¹	Pass	4 ♥ ²
Pass	4 🛦	Pass	$4 \mathrm{NT}^3$
Pass	5 ♦ ⁴	Pass	5 A
Pass	Pass	Pass	

- 1. Splinter
- 2. Cue bid, surplus
- 3. Blackwood 0314, for !S
- 4. A=1/5 or 4/5
- 5 ♠ by South

A59C0C02710DE3314EDFB1EEC5B3





West North East South EPBot4 EPBot1 EPBot2 EPBot3Pass Pass

Pass Dbl Pass Pass

Pass $2 \leftrightarrow \times$ by East

Down 3 — NS +500

A4967EA65B884185D2857F55F63D

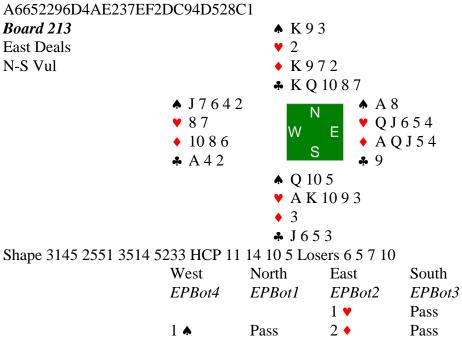
Board 212 **A** 2 East Deals **v** 10 9 8 6 ♦ K 5 2 None Vul ♣ A K Q 7 3 **↑** 73 **♦** KJ954 **♥** K 5 3 2 ♥ AJ74 97 **♦** J 10 S **♣** 98642 **♣** J 5 **♠** A Q 10 8 6 **♥** Q ◆ AQ8643 **.** 10

Shape 1435 5422 5161 2425 HCP 12 11 14 3 Losers 6 8 4 9

West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
		Pass	1 ♦
Pass	1 🔻	1 🛧	2 •
Pass	$2 \blacktriangle^1$	Pass	3 ♦
Pass	$3 \blacktriangle^2$	Pass	$4 \mathrm{NT}^3$
Pass	5 ∀ ⁴	Pass	6 ♦
Pass	Pass	Pass	
4 .	.1 1 1		

- 1. strength cue bid
- 2. limit raise or better in !D
- 3. Blackwood 0314, for !D
- 4. A=2/5 or 5/5, Q(D)=0

6 ♦ by South



Pass

Pass

2 ♦ by East

Made 3 — NS –110

A68842934DAE415C4E60A9DDB537

Board 214 **A** 2 East Deals ▼ A K J 9 7 N-S Vul ♦ KQ96 **♣** K 10 7 **♦** KJ9876 **4** ♥ Q84 **v** 32 ◆ J 10 8 7 4 **♦** 32 S ♣ J9543 ♣ Q 2 **▲** A Q 10 5 3 **v** 10 6 5 ♦ A 5 ♣ A86

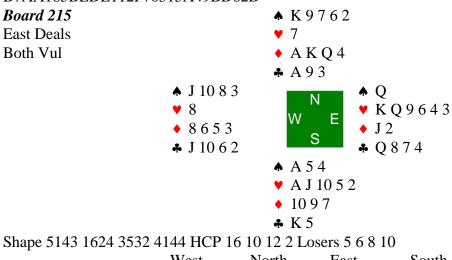
Shape 1543 6322 5323 1255 HCP 16 8 14 2 Losers 5 8 7 9

West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
		2 🛦	Pass
Pass	3 🔻	Pass	3 ♠ ¹
Pass	$4 \mathrm{NT}^2$	Pass	5 ♣ ³
Pass	5 ♦	Pass	5 ♥ ⁴
Pass	6 Y	Pass	Pass
Pass			

- 1. limit raise or better in !H
- 2. Blackwood 0314, for !H
- 3. A=0/5 or 3/5
- 4. no !H queen

6 ♥ by North

B7AA185BEDE112F70315A49BD62D

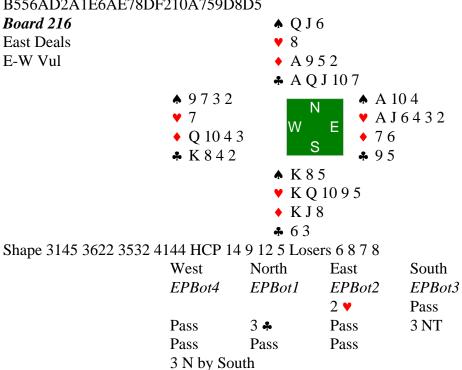


West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
		2 🔻	Pass
Pass	2 🛦	Pass	3 ♥ ¹
Pass	4 🛦	Pass	Pass
Pass			

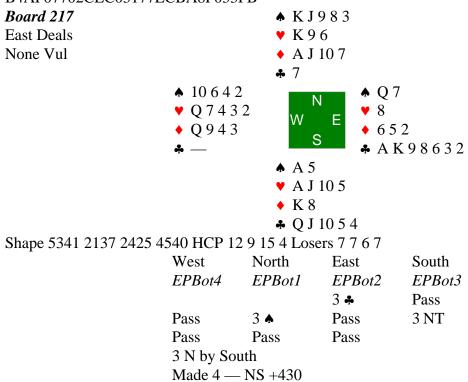
1. limit raise or better in !S

4 ♠ by North

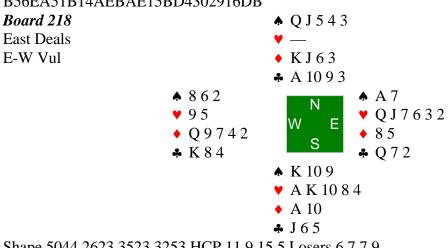
B556AD2A1E6AE78DF210A759D8D5



B4AF07702CEC03177ECBA8F033FB



B56EA51B14AEBAE15BD4302916DB



Shape 5044 2623 3523 3253 HCP 11 9 15 5 Losers 6 7 7 9 West North East

West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
		2 🕶	2 NT
Pass	3 ♥	Pass	3 A
Pass	3 NT	Pass	4 🛦
Pass	Pass	Pass	
4 ♠ by So	outh		
Made 5 —	– NS +450		

B61215A7E1EDE6D12B91EA4A1B6D Board 219 **▲** AK73 East Deals **y** 4 N-S Vul ◆ AJ86 ♣ A 9 5 4 **♦** J 10 9 8 5 **♦** 42 ♥ AK863 **♦** 10 2 ♦ K Q 9 ♣ KJ10862 ♣ Q 7 3 **♠** Q 6 ♥ QJ109752 ♦ 7543 Shape 4144 2533 2740 5026 HCP 16 14 5 5 Losers 6 6 7 7 West North East South EPBot4 EPBot1 EPBot2 EPBot3 1 🔻 Pass 1 🛦 Dbl Pass¹ 2 • Pass Pass Pass 1. max 2 !S 2 ♦ by South

B4466CA082B88D61D25143BB7C0A

Board 220 **A** 2 East Deals ♥ AJ952 None Vul ♦ K93 ♣ AJ72 **↑** 7 **↑** AK8653 **v** 10 4 3 76 ◆ QJ8765 10 4 2 S **4** 986 **4** 54 ♠ QJ1094 ♥ KQ8 • A ♣ K Q 10 3

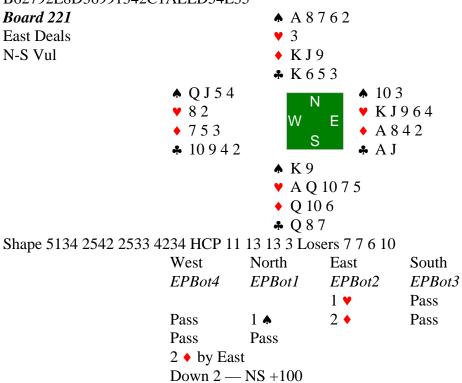
Shape 1534 6232 5314 1363 HCP 13 7 17 3 Losers 7 8 4 9

West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
		2 🛧	Pass
Pass	3 🔻	Pass	3 ♠ ¹
Pass	$3 NT^2$	Pass	4 ♦ ³
Pass	$4 \mathrm{NT^4}$	Pass	5 ♠ ⁵
Pass	6 Y	Pass	Pass
Pass			

- - 1. limit raise or better in !H
 - 2. Cue bid, a !S stopper
 - 3. Cue bid, surplus
 - 4. Blackwood 0314, for !H
 - 5. A=2/5 or 5/5, Q(H)=1

6 ♥ by North

B62792E8D36991342C1AEED54E35



C628C40BE5CBF7A376EB7509362E

Board 222 ♠ AQ432 **♥** K Q 10 4 East Deals N-S Vul **•** 8 **4** 732 **★** KJ1096 **↑** 75 Ν **9** 9 7 5 3 W ♦ KJ9753 **•** 2 S ♣ J 5 4 ♣ Q 10 9 8 6 **♠** 8 ♥ AJ862 ◆ A Q 10 6 4

Shape 5413 2065 1552 5413 HCP 11 6 18 5 Losers 6 6 4 9

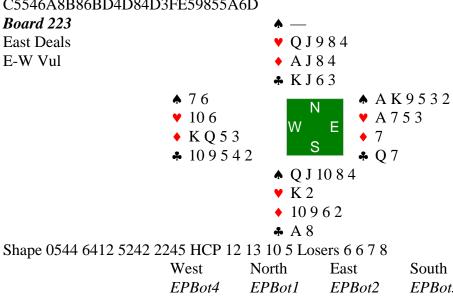
West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
		2 •	2 🔻
Pass	4 ♦ ¹	Pass	$4 \mathrm{NT^2}$
Pass	$5 \triangleq 3$	Pass	$5 \mathrm{NT^4}$
Pass	6 ♣ ⁵	Pass	6 Y
Pass	Pass	Pass	

♣ A K

- 1. Splinter
- 2. Blackwood 0314, for !H
- 3. A=2/5 or 5/5, Q(H)=1
- 4. King ask by 5 NT
- 5. K=0

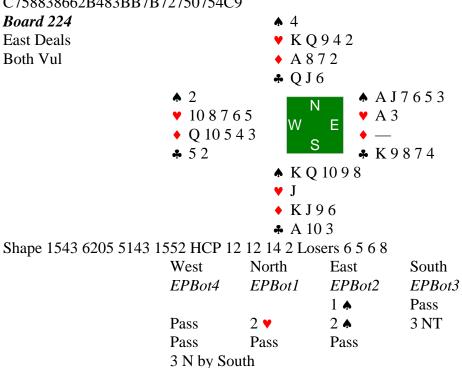
6 ♥ by South

C5546A8B86BD4D84D3FE59855A6D

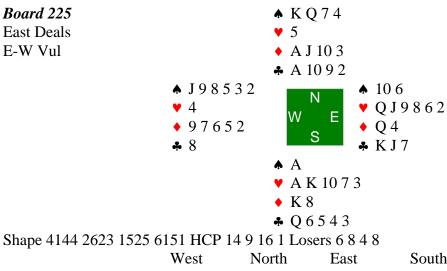


EPBot3 1 🛦 Pass Pass 2 🔻 2 🛦 Pass Pass Dbl Pass Pass Pass 2 ♠× by East Down 1 — NS +200

C758838662B483BB7B72750754C9



C5A62F10D766DADD2B58C830E4DA

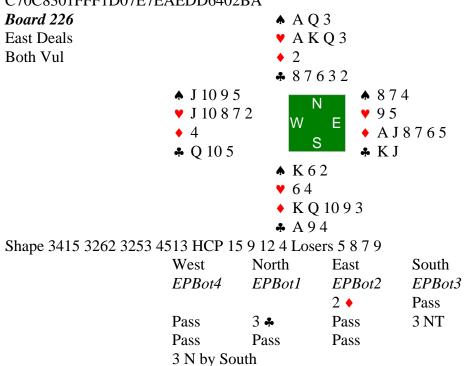


West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
		2 🔻	3 .
Pass	3 ♥ ¹	Pass	3 NT
Pass	4 🚓	Pass	$4 \mathrm{NT}^2$
Pass	5 ♥ ³	Pass	6 NT
Pass	Pass	Pass	
1 stren	oth cue hid		

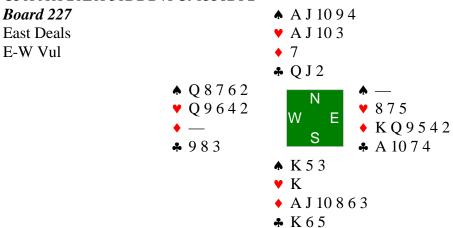
- 1. strength cue bid
- 2. Blackwood 0314, for !C
- 3. A=2/5 or 5/5, Q(C)=0

6 N by South

C70C8301FFF1D07E7EAEDD6402BA



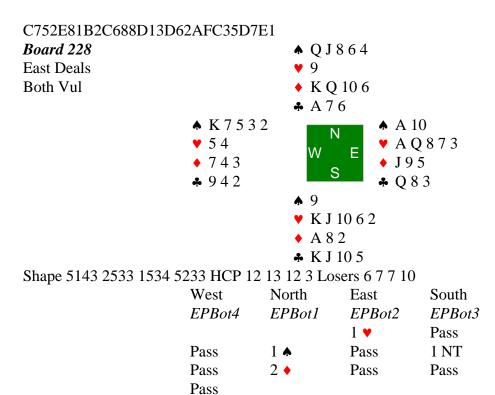
C50FA0F20E0F31DDD7FC90338DF2



Shape 5413 0364 3163 5503 HCP 13 9 14 4 Losers 7 6 7 7

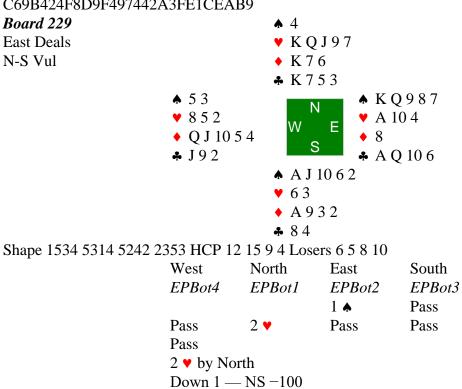
West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
		2 •	Pass
Pass	2 🛦	Pass	3 ♦ ¹
Pass	3 ♥ ²	Pass	4 ♥ ³
Pass	4 🛦	Pass	Pass
Pass			

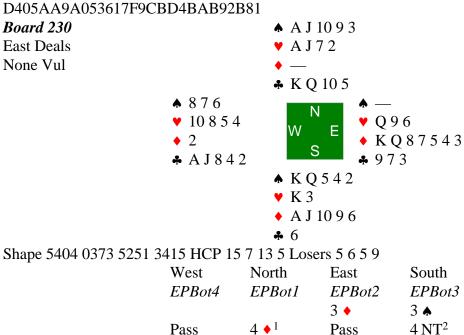
- 1. limit raise or better in !S
- 2. Cue bid, a !H stopper
- 3. Cue bid, a !H stopper
- $4 \blacktriangle by North$



2 ♦ by North

C69B424F8D9F497442A3FE1CEAB9





1. limit raise or better in !S

5 **♠**³

Pass

Pass

- 2. Blackwood 0314, for !S
- 3. A=2/5 or 5/5, Q(S)=1

5 ♠ by South

Pass

Pass

D722925A21E154325959E6691DE7

Board 231 **▲** AJ83 East Deals ♦ Q764 Both Vul ♣ A K Q 8 5 **★** 10 5 2 **♦** Q9764 **v** 8 **♥** KQ9763 ♦ 952 **♣** J 10 7 6 4 3 ***** 2 **∧** K ♥ AJ10542 ◆ A K J 10 8

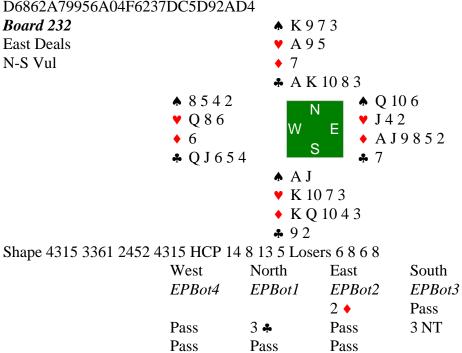
Shape 4045 5611 1651 3136 HCP 16 7 16 1 Losers 4 5 5 10

West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
		Pass	1 🔻
Pass	2 🚓	Pass	3 ♥
Pass	3 A	Pass	4 🔸
Pass	$4 \mathrm{NT^1}$	Pass	5 ♣ ²
Pass	$5 \mathrm{NT^3}$	Pass	6 ♦ ⁴
Pass	7 🔸	Pass	Pass
Pacc			

Pass

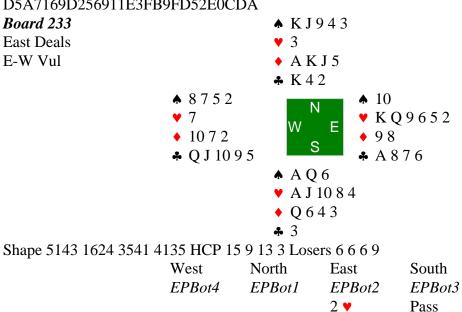
- 1. Blackwood 0314, for !D
- 2. A=0/5 or 3/5
- 3. King ask by 5 NT
- 4. K=1
- 7 ♦ by South

D6862A79956A04F6237DC5D92AD4



3 N by South

D5A7169D256911E3FB9FD52E0CDA



1. Splinter

Pass

Pass

Pass

2. Cue bid, surplus

2 🛦

4 ♥²

Pass

Pass

Pass

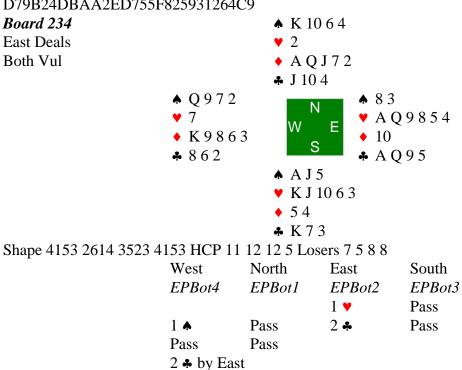
Pass

4♣¹

4 🛦

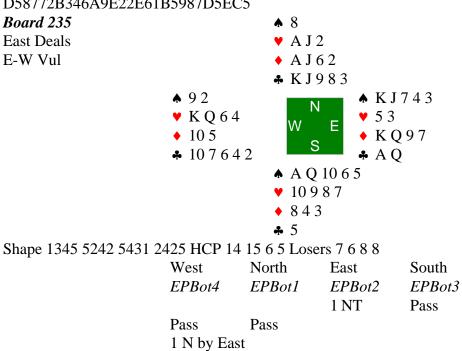
4 ♠ by North

D79B24DBAA2ED755F825931264C9



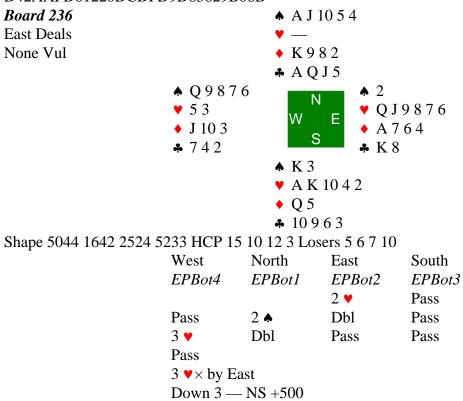
Down 1 — NS +100

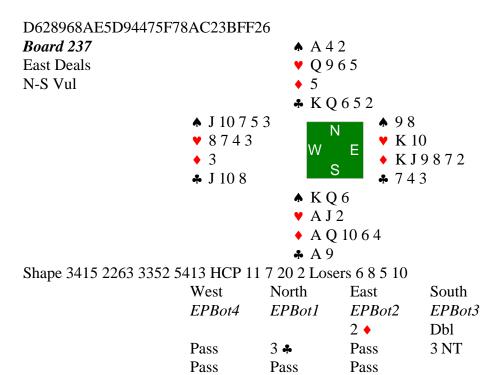
D58772B346A9E22E61B5987D5EC5



Made 1 — NS –90

D42AAFD61220DCDFD9D83629B06D





3 N by South

D78E66BB43828948F6ED7D976015

Board 238 **A** 2 East Deals ♥ AJ1098 Both Vul ♦ Q98 ♣ A K 10 7 **↑** 76 **♦** KJ853 ♥ Q75 **4** 4 2 ◆ K742 ♦ A 6 5 S **♣** 9652 ♣ QJ4 **▲** A Q 10 9 4 **♥** K 6 3 ♦ J 10 3 ***** 83

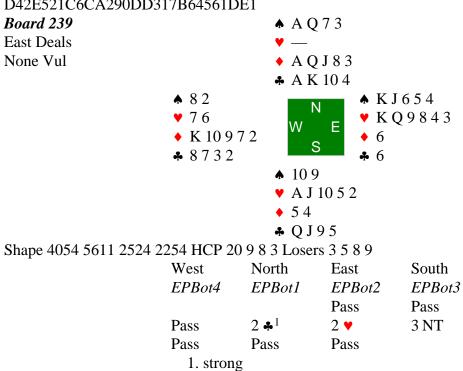
Shape 1534 5233 5332 2344 HCP 14 11 10 5 Losers 6 8 8 9

West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
		1 🛦	Pass
Pass	2 🔻	Pass	$2 \blacktriangle^1$
Pass	$2 NT^2$	Pass	$3 \blacktriangle^3$
Pass	4 💙	Pass	Pass
Pass			

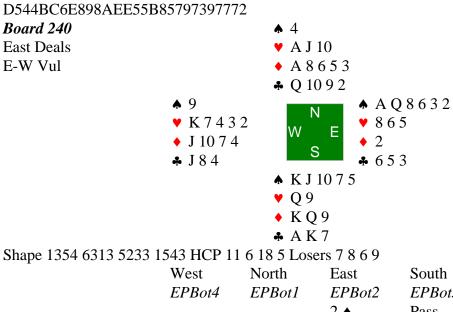
- 1. limit raise or better in !H
- 2. Cue bid, a !S stopper
- 3. Cue bid, a !S stopper

4 ♥ by North

D42E521C6CA290DD317B64561DE1



3 N by South



West North East South

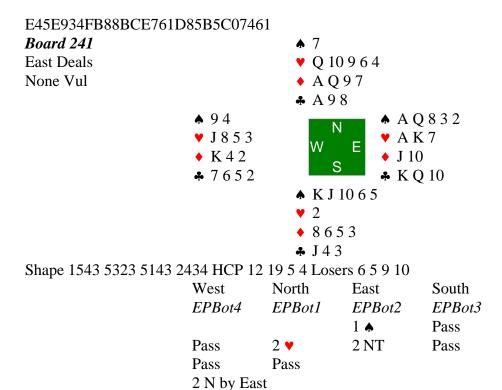
EPBot4 EPBot1 EPBot2 EPBot3

2 ♠ Pass

Pass Pass Pass

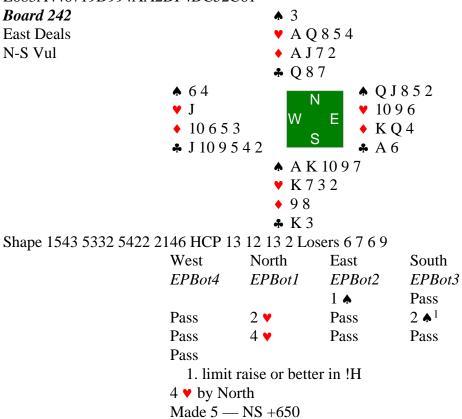
3 N by South

Made 5 — NS +460

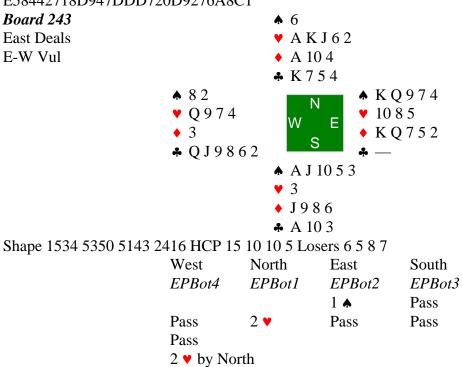


Made 2 — NS -120

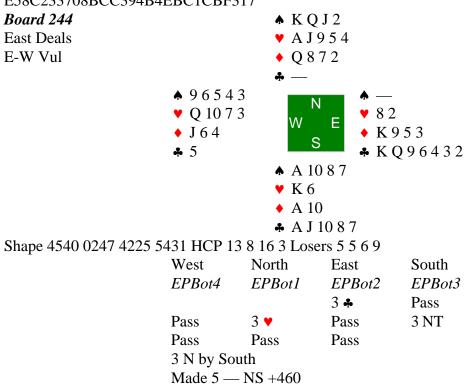
E683A446719D994AA2DF4DC52C61



E58442718D947DDD720D9276A8C1



E58C233708BCC394B4EBC1CBF317



E42E9226592F97A15281E09F5DFD

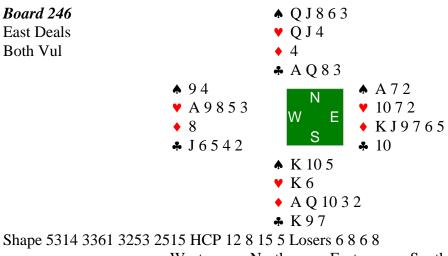
Board 245 ♠ A Q 10 East Deals **9** 6 None Vul ◆ A 10 4 3 2 ♣ A K Q 7 **♦** 52 **▲** J 7 3 **v** 2 ▼ KJ9743 ◆ K8765 J S ♣ J8632 **4** 10 9 4 **▲** K 9 8 6 4 ♥ A Q 10 8 5 **♦** Q 9 **4** 5

Shape 3154 3613 5521 2155 HCP 19 6 11 4 Losers 4 9 6 8

West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
		Pass	1 🛦
Pass	2 •	Pass	2 🔻
Pass	2 🛦	Pass	3 ♣ ¹
Pass	3 A	Pass	4 ♠
Pass	$4 \mathrm{NT}^2$	Pass	5 ♥ ³
Pass	$5 \mathrm{NT^4}$	Pass	6 ♣ ⁵
Pass	7 🛦	Pass	Pass
Pass			

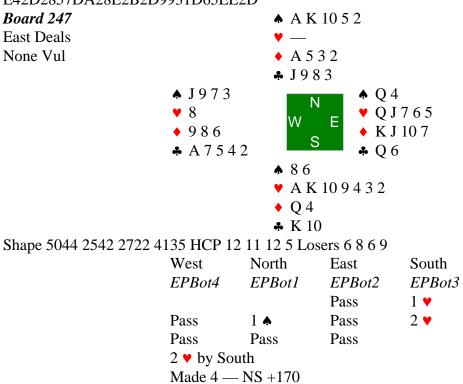
- 1. Cue bid, a !C stopper
- 2. Blackwood 0314, for !S
- 3. A=2/5 or 5/5, Q(S)=0
- 4. King ask by 5 NT
- 5. K=0
- 7 ♠ by South

E772AC020D93FC365C2DBDC93251

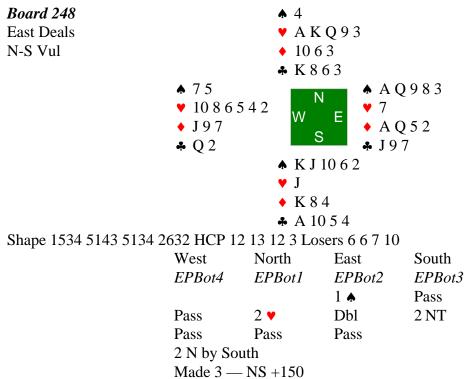


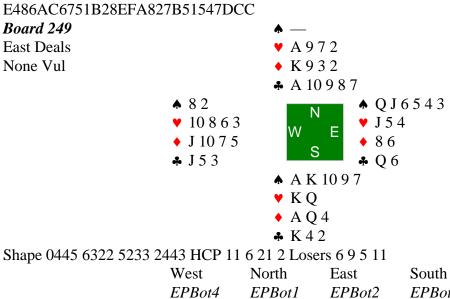
West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
		2 •	2 NT
Pass	3 🔻	Pass	3 ♠
Pass	3 NT	Pass	4 🛦
Pass	Pass	Pass	
4 ♠ by So	uth		
Made 5 —	- NS +650		

E42D2857DA28E2B2D9931D65EE2D



E6448A45AFB04F7ADFB2F43842B5





EPBot4 EPBot1 EPBot2 EPBot3 2 🛦 Dbl $4 NT^1$ Pass **3 .** Pass 5 **v**² 6 NT Pass Pass Pass Pass Pass 1. Blackwood 0314, for !C 2. A=2/5 or 5/5, Q(C)=06 N by South Made 6 — NS +990

F46A5D1026E82FA006D2D9DED4D1 **♦** QJ97 Board 250 **y** 7 East Deals None Vul ★ K 9 4 ♣ AJ764 **↑** 10 6 5 4 3 2 ♠ A K ♥ KQ65432 W ◆ Q862 ◆ A 10 5 S ♣ K 5 2 **.** 9 **♠** 8 ♥ AJ1098 ♦ J73 ♣ Q 10 8 3 Shape 4135 2731 1534 6043 HCP 11 16 8 5 Losers 7 4 8 7 West North East South

EPBot1

Pass

Pass

EPBot2

1 🔻

4 🔻

EPBot3
Pass

Pass

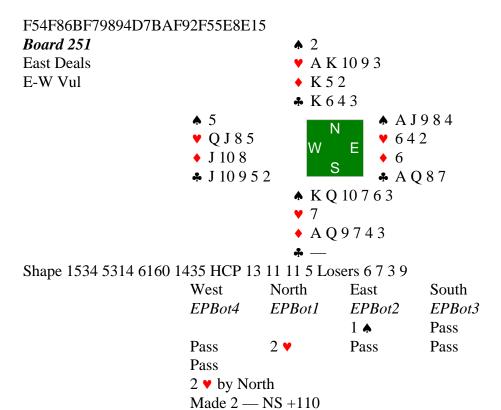
EPBot4

1 🛦

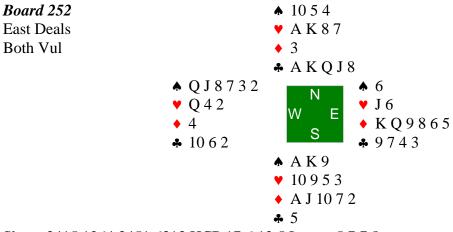
Pass

4 ♥ by East

Down 1 — NS +50



F7828EFED221AFCEC35D2C37EBF1



Shape 3415 1264 3451 6313 HCP 17 6 12 5 Losers 5 7 7 8

West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
		Pass	1 ♦
Pass	2 🚓	Pass	2 •
Pass	2 🔻	Pass	4 💙
Pass	$4 \mathrm{NT^1}$	Pass	5 ♥ ²
Pass	6 Y	Pass	Pass
Pass			

- 1. Blackwood 0314, for !H
- 2. A=2/5 or 5/5, Q(H)=0

6 ♥ by North