000A99275636E5F79930AFE43DC5

Board 1 North Deals None Vul

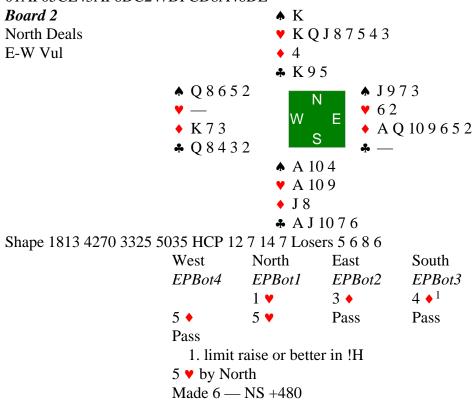
- ♠ A Q 10 6 3
- **♥** A 2
- **♦** 6
- **♣** K 9 7 3 2
- ♦ 9842♥ 10863♦ 53♣ AJ10
- **★** K 7 5
- ♥ Q954
- A K 7
- ♣ Q85

Shape 5215 1372 3433 4423 HCP 13 8 14 5 Losers 5 7 7 10

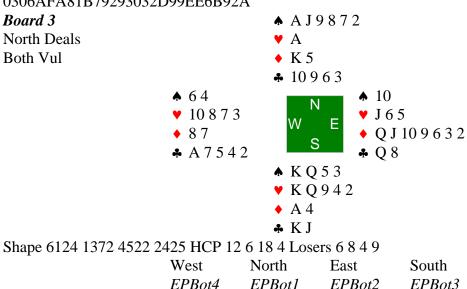
West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
	1 🛦	3 ◆	4 ♦ ¹
Pass	$4 \mathrm{NT}^2$	Pass	5 ∨ ³
Pass	6 ^	Pass	Pass
Pass			

- 1. limit raise or better in !S
- 2. Blackwood 0314, for !S
- 3. A=2/5 or 5/5, Q(S)=0
- 6 ♠ by North

01AF05CE43AF6DC247DFCD8A46DE



0306AFA81B79293032D99EE6B92A



EPBot4 EPBot1 EPBot2 EPBot3 **3** ♦ **4** ♦ ¹ 1 🛦 Pass $4 NT^2$ **Pass** 5 **♠**³ Pass Pass **Pass** 1. limit raise or better in !S 2. Blackwood 0314, for !S 3. A=2/5 or 5/5, Q(S)=1

5 ♠ by North

0063E5C709D6F06AC28EB7258477

Board 4 **♦** J4 North Deals ♥ QJ763 None Vul ♦ A 9 7 ♣ KJ4 **♦** K Q 10 9 7 **A** A 8 2 **9** 9 5 2 10 ◆ KQ105432 **•** 6 S **4** 10 8 7 6 **4** 93 **★** 653 A K 8 4 → J 8 ♣ A Q 5 2

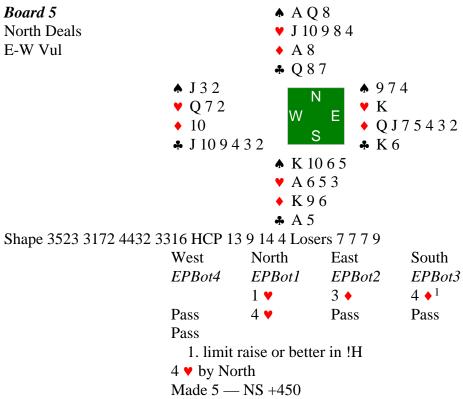
Shape 2533 3172 3424 5314 HCP 12 9 14 5 Losers 8 6 7 8

West North East South EPBot4 EPBot1 EPBot2 EPBot3 **3** ♦ **4** ♦ ¹ 1 🔻 Pass 4 🔻 Pass Pass Pass

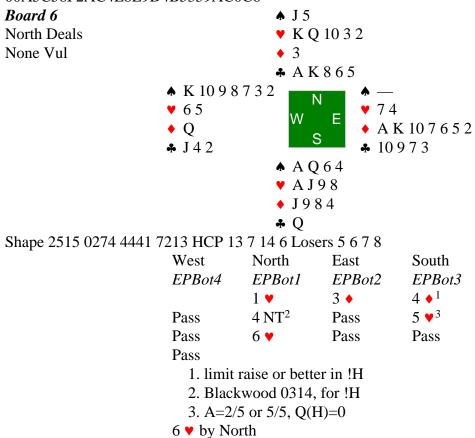
1. limit raise or better in !H

4 ♥ by North

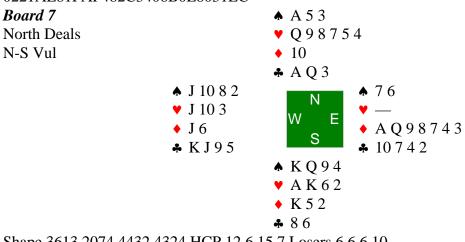
012B903DCE8642097DA0AF4EEEFE



00A5C58F2AC4E8E9D4B5359AC0C6



0221AE81FAF482C3406B0E8031EC



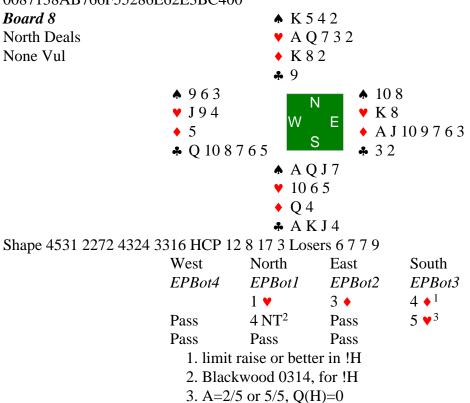
Shape 3613 2074 4432 4324 HCP 12 6 15 7 Losers 6 6 6 10

West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
	1 🔻	3 ♦	4 ♦ ¹
Pass	$4 \mathrm{NT^2}$	Pass	5 ♥ ³
Pass	6 Y	Pass	Pass
Pass			

- 1. limit raise or better in !H
- 2. Blackwood 0314, for !H
- 3. A=2/5 or 5/5, Q(H)=0

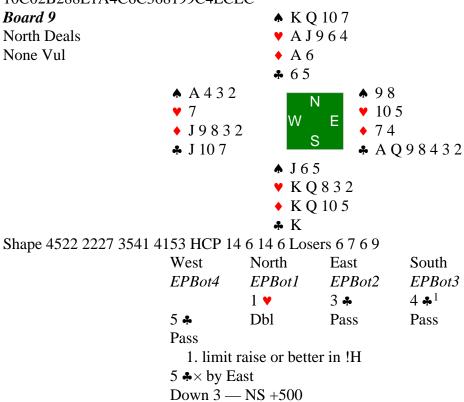
6 ♥ by North

0087138AB766F55286E62E3BC400

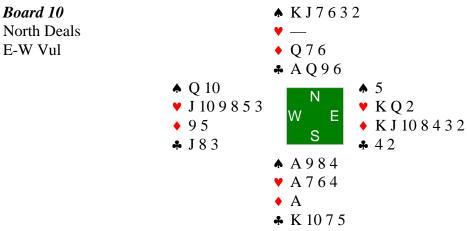


5 ♥ by North

10C02B288E1A4C6C368199C4ECEC



11A11FD93EFFB5BE2B2977AC3E1C

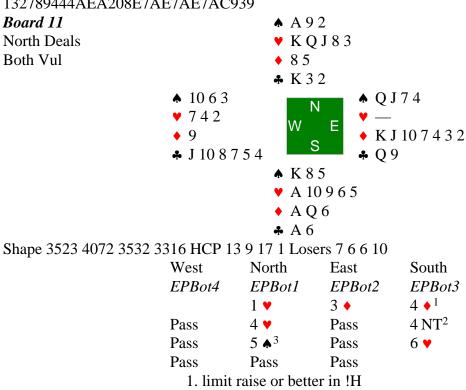


Shape 6034 1372 4414 2623 HCP 12 9 15 4 Losers 5 6 6 10

West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
	1 🛦	3 ♦	4 ♦ ¹
Pass	$4 \mathrm{NT^2}$	Pass	5 ♣ ³
Pass	$5 \mathrm{NT^4}$	Pass	6 ♦ ⁵
Pass	6 ^	Pass	Pass
Pass			

- - 1. limit raise or better in !S
 - 2. Blackwood 0314, for !S
 - 3. A=0/5 or 3/5
 - 4. King ask by 5 NT
 - 5. K=1
- 6 ♠ by North

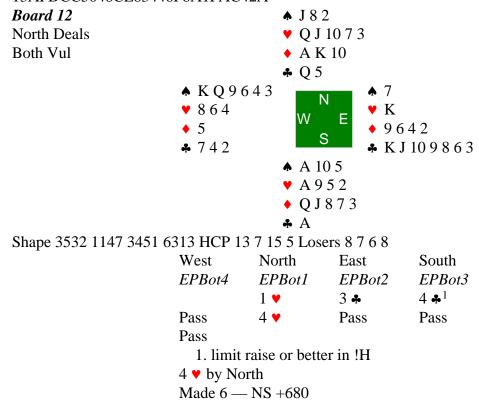
132789444AEA208E7AE7AE7AC939



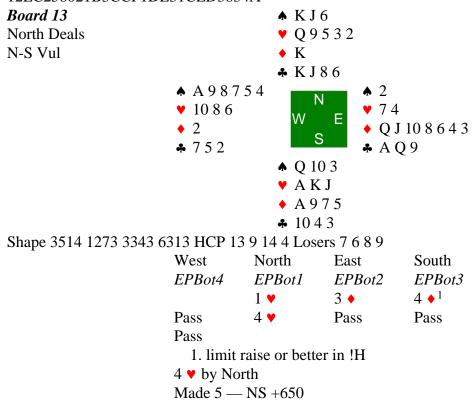
2. Blackwood 0314, for !H 3. A=2/5 or 5/5, Q(H)=1

6 ♥ by North

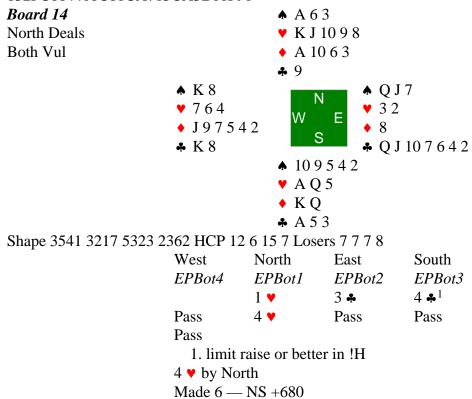
13AFDCC5048CE83446F8A1FAC42A



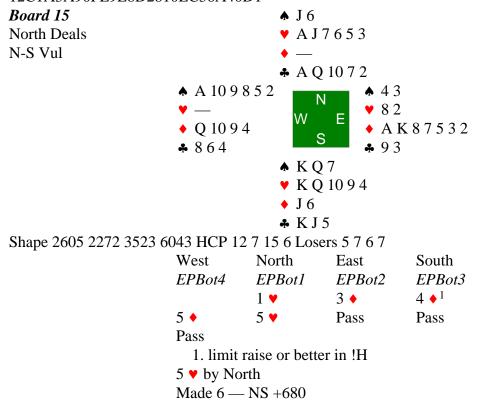
12EC258021B3CCF1DE31CED3834A



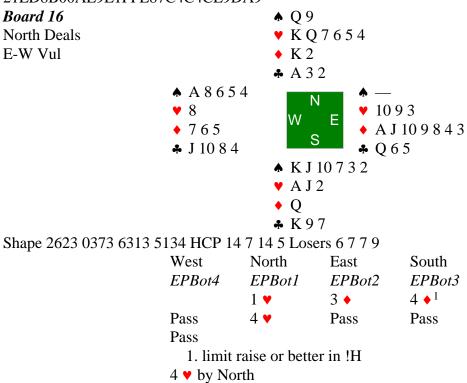
132FC664408C81CA703CA3B01F90



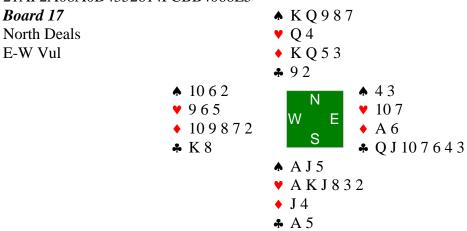
12C1A3A90FE9E8D2810EC36A40D1



21ED8B00AE9E1FFE87C4C4CE9DA9



21AF2A08A0D4352614FCBB4068E5

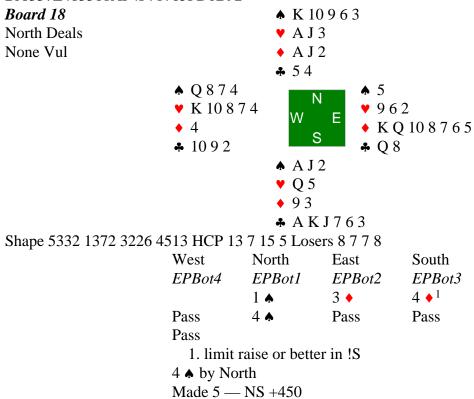


Shape 5242 2227 3622 3352 HCP 12 7 18 3 Losers 6 7 6 10

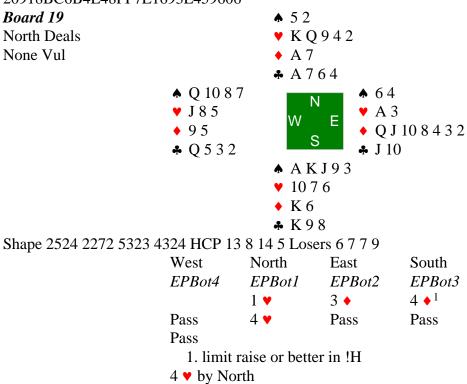
North	East	South
EPBot1	EPBot2	EPBot3
1 🛦	3 .	4 ♣¹
4 ^	Pass	$4 \mathrm{NT}^2$
5 ♦ ³	Pass	6 ♠
Pass	Pass	
	<i>EPBot1</i> 1 ♠ 4 ♠ 5 ♦ ³	EPBot1 EPBot2 1 ♠ 3 ♣ 4 ♠ Pass 5 ♦ ³ Pass

- 1. limit raise or better in !S
- 2. Blackwood 0314, for !S
- 3. A=1/5 or 4/5
- 6 ♠ by North

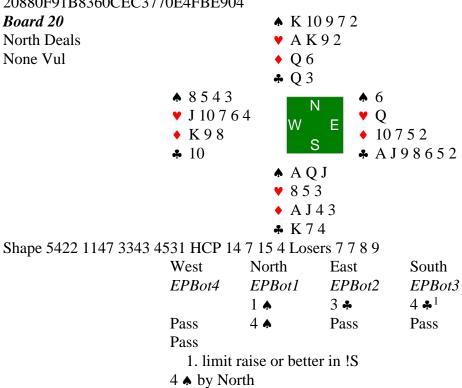
208337E483361AF4F71765FD0B92



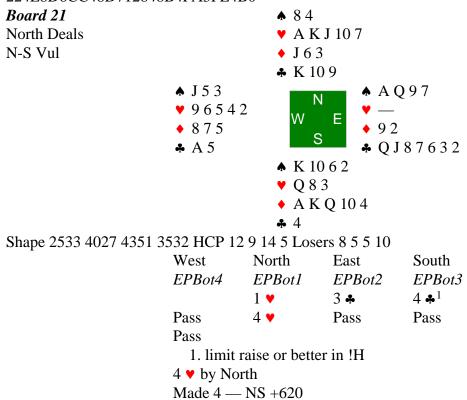
20918BC6B4E48FF7E1693E459606



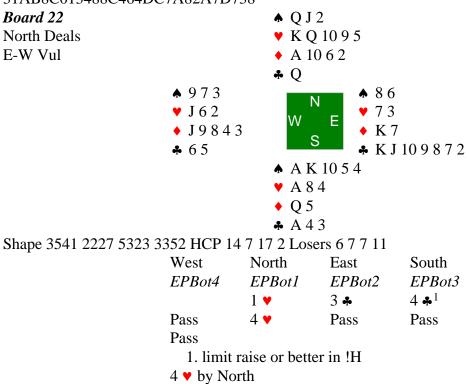
20880F91B8360CEC3770E4FBE904



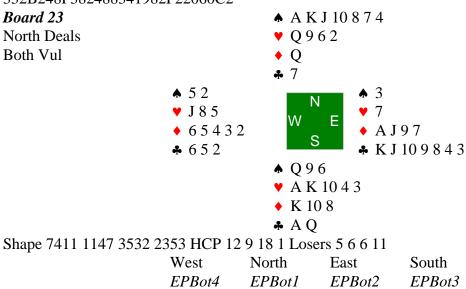
224E8D6CC48D712848B4FA3FE4B0



31AB8C013488C464DC7A82A7D738



332B248F382488341982F22060C2



Pass 4 NT² Pass Pass Pass Pass

1 🛦

3 **.**

4 **♣**¹

5 **♠**³

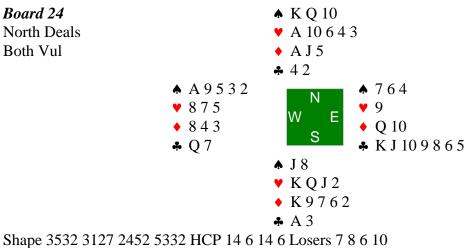
1. limit raise or better in !S

2. Blackwood 0314, for !S

3. A=2/5 or 5/5, Q(S)=1

5 ♠ by North

33CF242AAC08D4B07644FC41C3E5



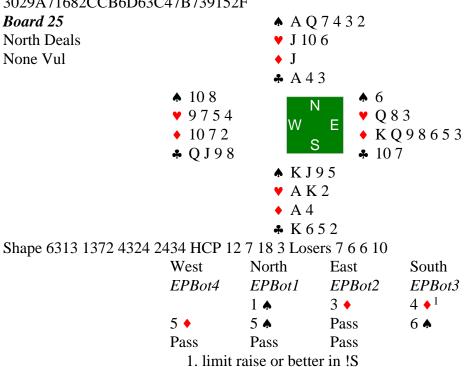
West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
	1 🔻	3 .	4 ♣ ¹
Pass	4 ♦ ²	Pass	$4 \mathrm{NT}^3$
Pass	5 ♥ ⁴	Pass	6 y
Pass	Pass	Pass	

- 1. limit raise or better in !H
- 2. Cue bid, surplus
- 3. Blackwood 0314, for !H
- 4. A=2/5 or 5/5, Q(H)=0

6 ♥ by North

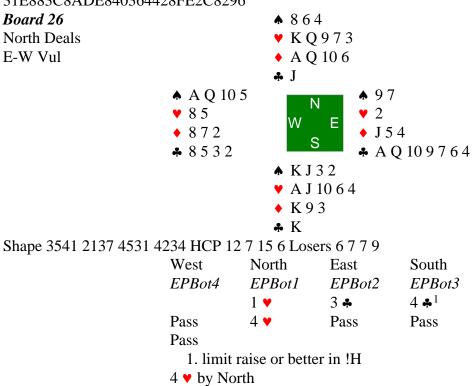
Down 1 — NS –100

3029A71682CCB6D63C47B739152F

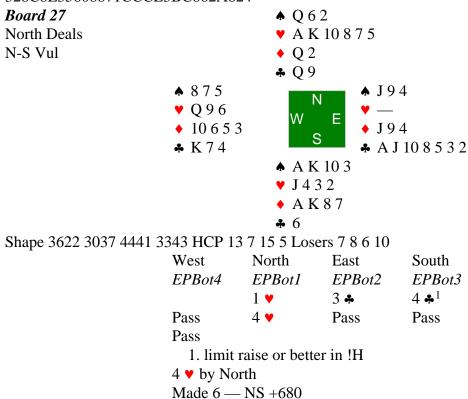


6 ♠ by North

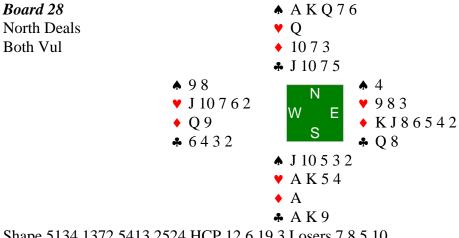
31E883C8ADE840364428FE2C8296



328C8E35608871CCCE3BC862A824



33272B00B9BDD3D83D3AA96A9EBA

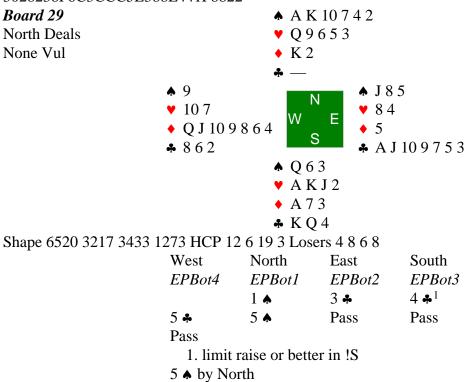


Shape 5134 1372 5413 2524 HCP 12 6 19 3 Losers 7 8 5 10

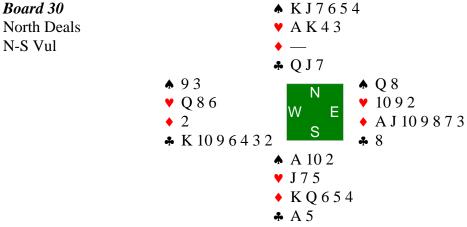
West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
	1 🛧	3 ♦	4 ♦ ¹
Pass	$4 \mathrm{NT^2}$	Pass	5 ♣ ³
Pass	6 ^	Pass	Pass
Pass			

- 1. limit raise or better in !S
- 2. Blackwood 0314, for !S
- 3. A=0/5 or 3/5
- 6 ♠ by North

3028238F6C3CCC5E388E441F8822



32830E7D2192D270213E2F0EC29A



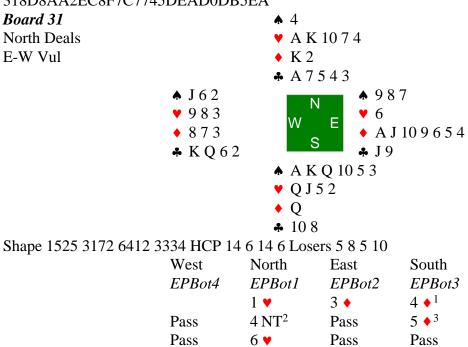
Shape 6403 2371 3352 2317 HCP 14 7 14 5 Losers 5 8 7 7

West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
	1 🛦	3 ♦	4 ♦ ¹
Pass	4 ♥ ²	Pass	4 ♠
Pass	$4 NT^3$	Pass	5 ♥ ⁴
Pass	6 ^	Pass	Pass
Pass			

- 1. limit raise or better in !S
- 2. Cue bid, surplus
- 3. Blackwood 0314, for !S
- 4. A=2/5 or 5/5, Q(S)=0

6 ♠ by North

318D8AA2EC8F7C7745DEAD0DB5EA

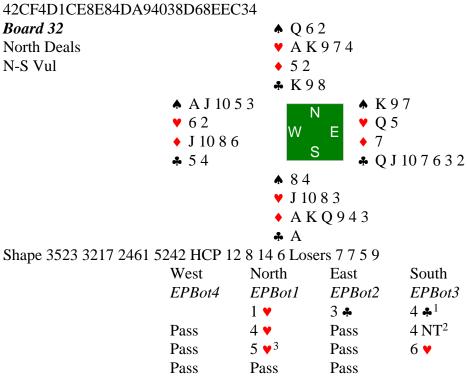


- 1. limit raise or better in !H
- 2. Blackwood 0314, for !H
- 3. A=1/5 or 4/5

6 ♥ by North

Pass

Down 1 — NS -50



- 1. limit raise or better in !H
- 2. Blackwood 0314, for !H
- 3. A=2/5 or 5/5, Q(H)=0

6 ♥ by North

Down 1 — NS -100

418007A5601A84C64877A01C34F1 **Board 33** North Deals

E-W Vul

★ K 10 4 3 AK987 **◆** 10 7 ♣ Q 2 **♦** 82 **♦** J 7 6 **v** 632 **v** 10 4 ◆ KQ9863 **4** S **4** 10 8 ♣ AJ97543 **♦** AQ95 **♥** QJ5 ♦ AJ52 **♣** K 6

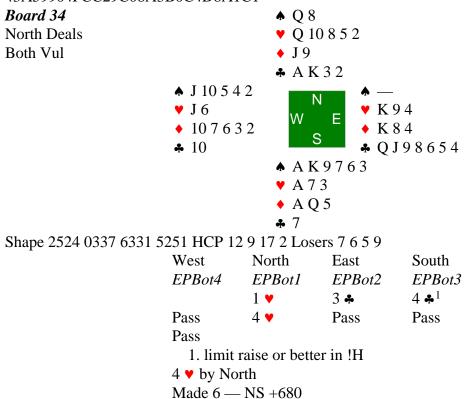
Shape 4522 3217 4342 2362 HCP 12 6 17 5 Losers 7 8 6 8

West North East South EPBot4 EPBot1 EPBot2 EPBot3 3 **.** 4 **♣**¹ 1 🔻 Pass 4 🔻 Pass Pass Pass

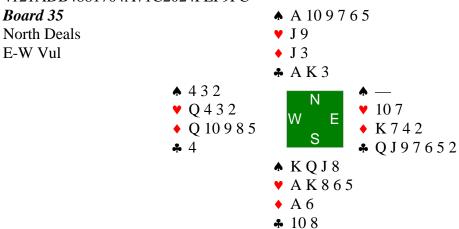
1. limit raise or better in !H

4 ♥ by North Made 5 — NS +450

43A59904FCC29C08A3B0C4D8A1C1



4121ADB4881704A71C2024FEF9FC

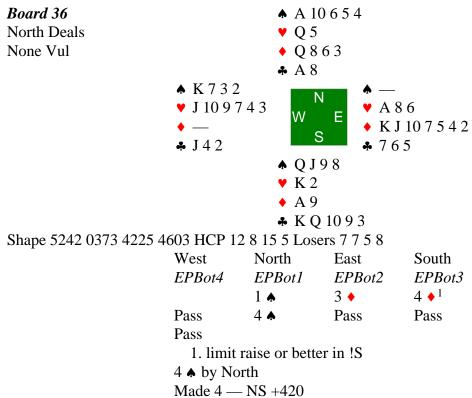


Shape 6223 0247 4522 3451 HCP 13 6 17 4 Losers 7 6 5 8

West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
	1 🛧	3 .	4 ♣¹
Pass	4 🛦	Pass	$4 \mathrm{NT}^2$
Pass	5 ∀ ³	Pass	$5 \mathrm{NT^4}$
Pass	6 ♦ ⁵	Pass	6 ♠
Pass	Pass	Pass	

- 1. limit raise or better in !S
- 2. Blackwood 0314, for !S
- 3. A=2/5 or 5/5, Q(S)=0
- 4. King ask by 5 NT
- 5. K=1
- 6 ♠ by North

4019E783B637BB91F4100436F3E6

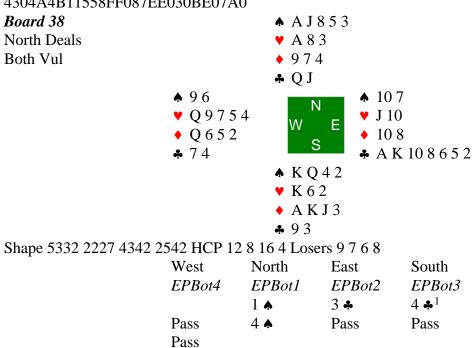


41ADCF0BC7AFCE4C33F5D57C1DA7 Board 37 **♦** Q 7 3 ▼ KQJ98 North Deals E-W Vul • Q **A** A 6 5 3 **★** KJ965 **♦** 84 Ν **7** 7 6 4 **♥** 53 ◆ A K 10 9 8 4 3 ◆ J 6 5 2 S **.** 9 ***** 84 **♠** A 10 2 ♥ A 10 2 **♦** 7 ♣ KQJ1072 Shape 3514 2272 3316 5341 HCP 14 7 14 5 Losers 6 7 6 9 West North East South EPBot4 EPBot1 EPBot2 EPBot3 **3** ♦ **4** ♦ ¹ 1 🔻 Pass 4 🔻 Pass Pass Pass

1. limit raise or better in !H

4 ♥ by North

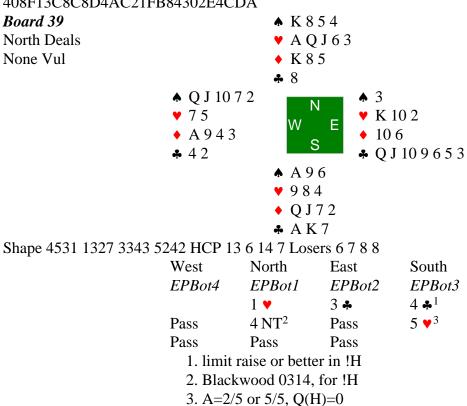
4304A4B11558FF087EE030BE07A0



1. limit raise or better in !S

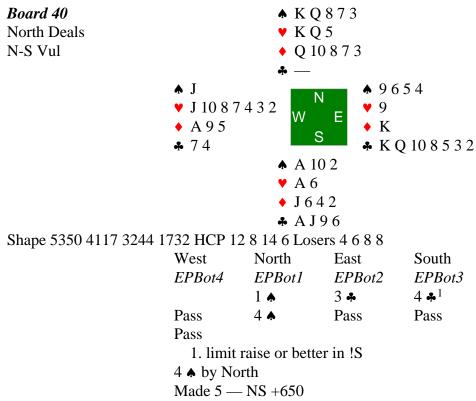
4 ♠ by North

408F13C8C8D4AC21FB84302E4CDA

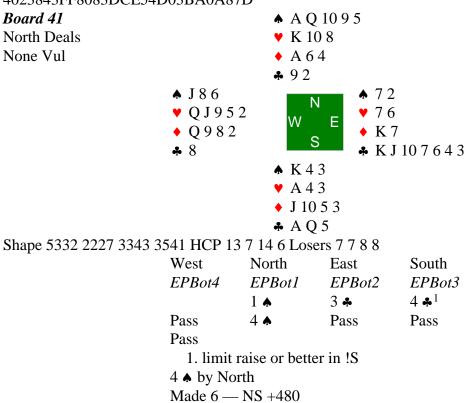


5 ♥ by North

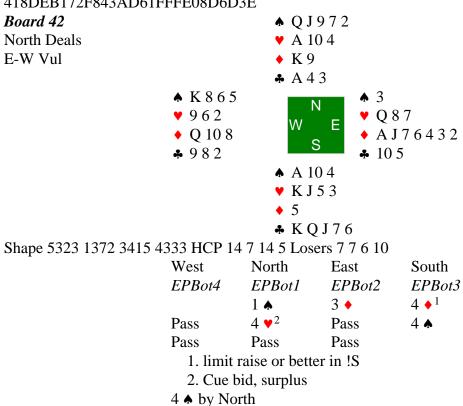
42AB0004FFB45B34366F487E34BC



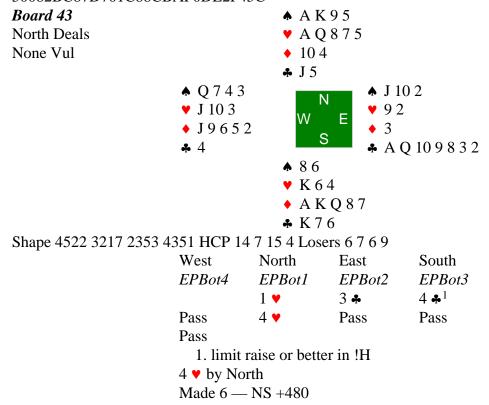
4023843FF8083DCE54D03BA0A87D



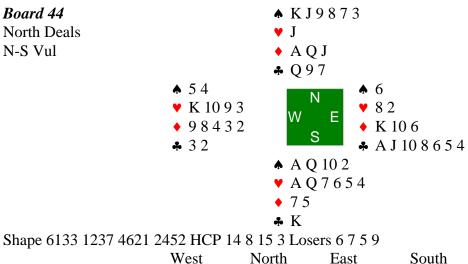
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50082BC87D701C88CBAF0DE2F45C



52A433A504B039182D60ECE83A9A

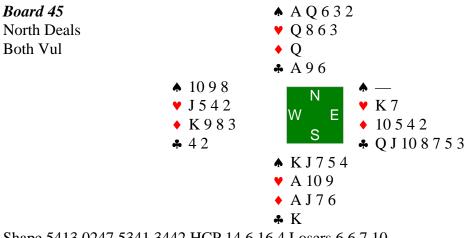


West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
	1 🛦	3 .	4 ♣ ¹
Pass	4 ♦ ²	Pass	$4 \mathrm{NT}^3$
Pass	5 ♥ ⁴	Pass	6 ♠
Pass	Pass	Pass	

- 1. limit raise or better in !S
- 2. Cue bid, a !D stopper
- 3. Blackwood 0314, for !S
- 4. A=2/5 or 5/5, Q(S)=0

6 ♠ by North

5325930CB4E8E1C09405B8BA003A



Shape 5413 0247 5341 3442 HCP 14 6 16 4 Losers 6 6 7 10

West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
	1 🛧	3 .	4 ♣ ¹
Pass	4 ♦ ²	Pass	$4 \mathrm{NT}^3$
Pass	5 ♠ ⁴	Pass	6 ♠
Pass	Pass	Pass	

- 1. limit raise or better in !S
- 2. Cue bid, a !D stopper
- 3. Blackwood 0314, for !S
- 4. A=2/5 or 5/5, Q(S)=1

6 ♠ by North

50802B62F8029CBA6460FC04393F

Board 46 ♠ K 10 4 3 2 North Deals **Y** A 10 4 None Vul ♦ A Q 10 6 **4** 3 **♦** J 5 **♦** Q 7 6 ♥ J8532 **♦** 952 S ♣ AJ97654 ♣ Q 10 8 **▲** A 9 8 **♥** KQ76 ◆ KJ83

Shape 5341 3127 3442 2533 HCP 13 7 16 4 Losers 6 7 6 10

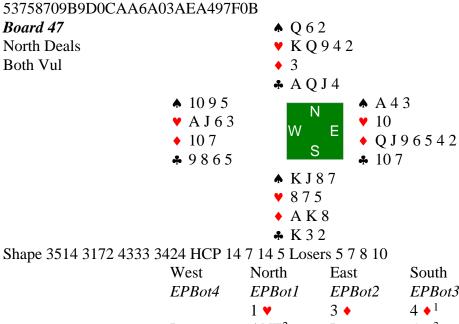
West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
	1 🛦	3 .	4 ♣ ¹
Pass	$4 \mathrm{NT^2}$	Pass	$5 \diamond^3$
Pass	6 ^	Pass	Pass
Pass			

♣ K 2

- 1. limit raise or better in !S
- 2. Blackwood 0314, for !S
- 3. A=1/5 or 4/5

6 ♠ by North

Down 1 — NS -50

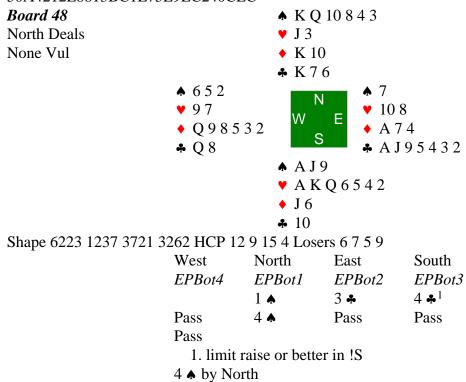


EPBot3 **5** ♦ ³ Pass $4 NT^2$ Pass Pass **5** 🔻 Pass Pass Pass

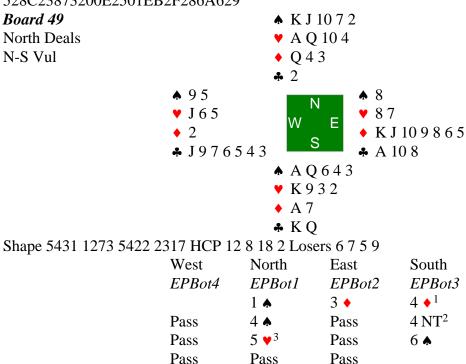
- 1. limit raise or better in !H
- 2. Blackwood 0314, for !H
- 3. A=1/5 or 4/5

5 ♥ by North

50A4212E8813BC1E75E9EC240CEC



528C23873200E2501EB2F286A629

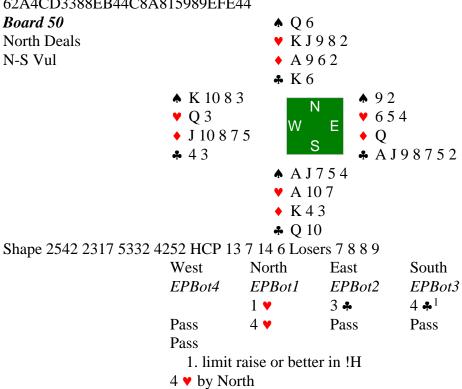


- 1. limit raise or better in !S
- 2. Blackwood 0314, for !S
- 3. A=2/5 or 5/5, Q(S)=0

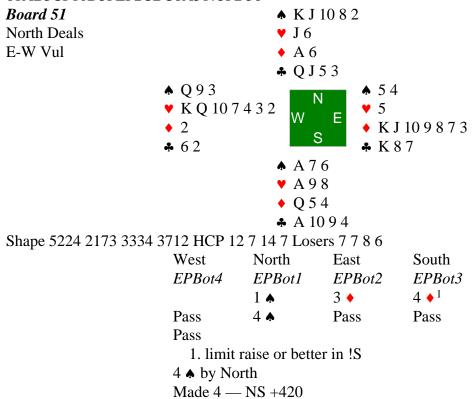
6 ♠ by North

Down 1 — NS -100

62A4CD3388EB44C8A815989EFE44



61AB3CF10D3FEF2CBC8A5173FD36



6020872EA820F31EAC99103CF2D4

Board 52 North Deals None Vul A Q 10 8 5 4 ★ K ★ A 10 9 5 3 ★ 6 ▼ 9 4 3 ★ Q 8 7 4

↓ J 6♣ K 9

Shape 6151 0427 4522 3343 HCP 13 8 15 4 Losers 5 6 6 10

West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
	1 🛧	3 .	4 ♣¹
Pass	$4 \mathrm{NT^2}$	Pass	5 ∀ ³
Pass	6 A	Pass	Pass
Pass			

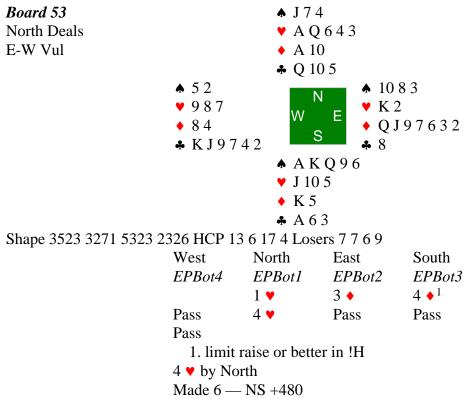
8652

♣ AJ107542

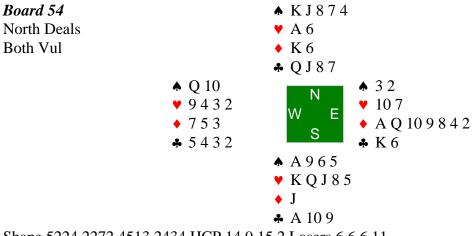
K 2

- 1. limit raise or better in !S
- 2. Blackwood 0314, for !S
- 3. A=2/5 or 5/5, Q(S)=0
- 6 ♠ by North

618B928D2E69BE743E8FE1064FDE



638B2CE925DBBB29118CA23A727A



Shape 5224 2272 4513 2434 HCP 14 9 15 2 Losers 6 6 6 11

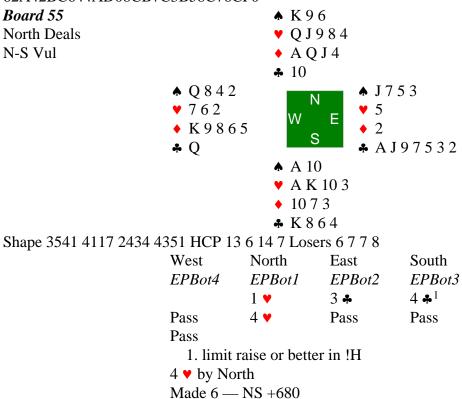
West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
	1 ^	3 ◆	4 ♦ ¹
Pass	4 ♥ ²	Pass	$4 NT^3$
Pass	5 ∨ ⁴	Pass	6 ♠
Pass	Pass	Pass	
1 11 14		. 10	

- 1. limit raise or better in !S
- 2. Cue bid, surplus
- 3. Blackwood 0314, for !S
- 4. A=2/5 or 5/5, Q(S)=0

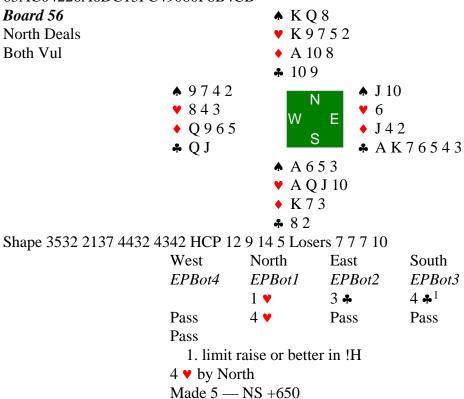
6 ♠ by North

Down 1 — NS –100

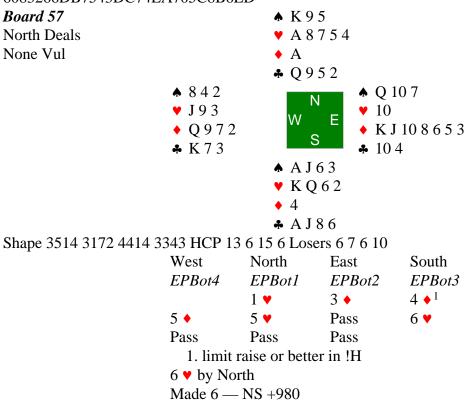
62A42BC644AD08CB7C3B58C76CF0



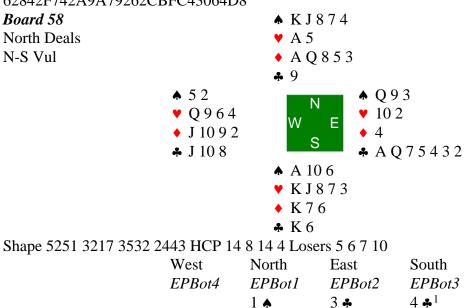
63AC04226A6DC13FC49080F8B4CB



6083266DB7543DC74EA705C8B6ED



62842F742A9A79262CBFC43064D8



Pass 1. limit raise or better in !S

Dbl

Pass

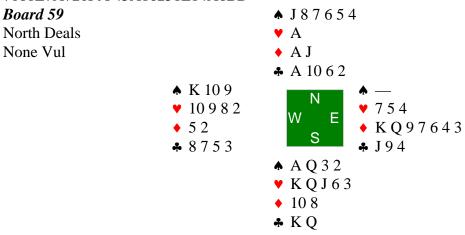
6 🛦

6 ♠× by North

5 **♣**

Pass

7081E7A720F9F43A16251E14A6BD



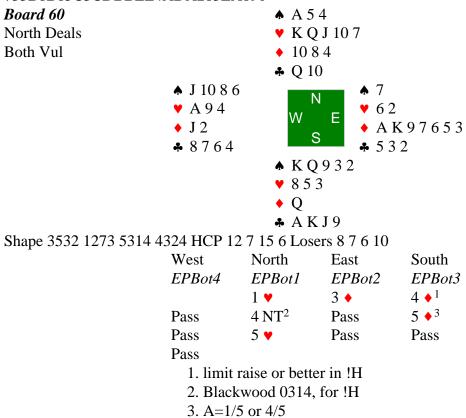
Shape 6124 0373 4522 3424 HCP 14 6 17 3 Losers 6 7 5 10

West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
	1 🛧	3 ◆	4 ♦ ¹
Pass	4 ♥ ²	Pass	$4 \mathrm{NT}^3$
Pass	5 ♣ ⁴	Pass	6 ♠
Pass	Pass	Pass	

- 1. limit raise or better in !S
- 2. Cue bid, surplus
- 3. Blackwood 0314, for !S
- 4. A=0/5 or 3/5

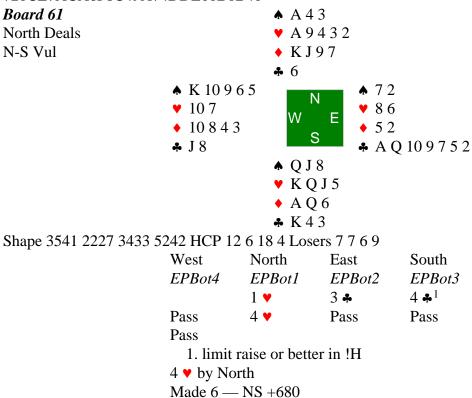
6 ♠ by North

733B8B85C3CDBBEE4ADA283EA890

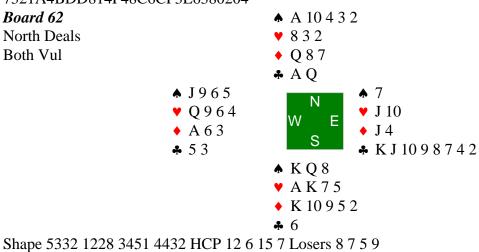


5 ♥ by North

720CE7ACA6F8C49A74DDE00B0B40



7321A4BDD814F48C6CF3E6380204

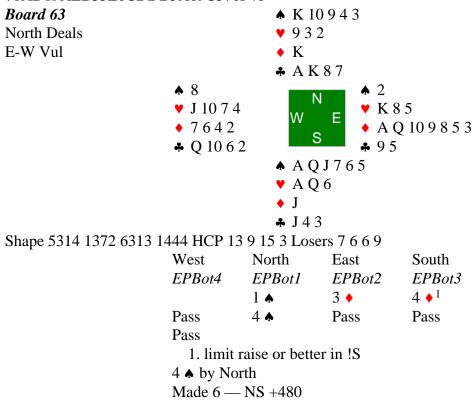


West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
	1 🛦	3 .	4 ♣¹
Pass	4 🛦	Pass	$4 \mathrm{NT}^2$
Pass	5 ♥ ³	Pass	6 ♠
Dbl	Pass	Pass	Pass
4 11 1.			

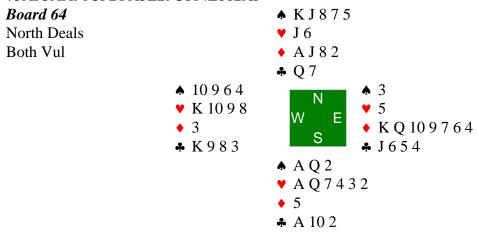
- 1. limit raise or better in !S
- 2. Blackwood 0314, for !S
- 3. A=2/5 or 5/5, Q(S)=0

6 ♠× by North

71AD19AEB33E0CDDB5A69C370F46



73AF3AA90CFBFA3E29C814E862AF



Shape 5242 1174 3613 4414 HCP 12 6 16 6 Losers 8 6 5 8

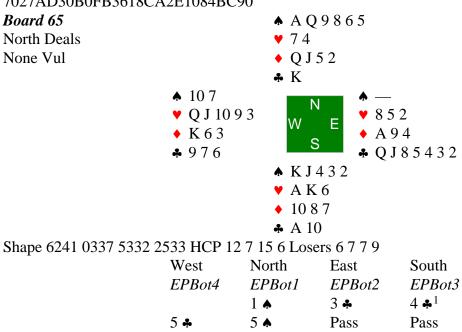
West	North	East	South	
EPBot4	EPBot1	EPBot2	EPBot3	
	1 🛦	3 ♦	4 ♦ ¹	
Pass	4 🛦	Pass	$4 \mathrm{NT}^2$	
Pass	5 ∀ ³	Pass	7 ^	
Dbl	Pass	Pass	Pass	
1. limit raise or better in !S				

- 2. Blackwood 0314, for !S
- 3. A=2/5 or 5/5, Q(S)=0

7 ♠× by North

Down 2 — NS -500

7027AD30B0FB3618CA2E1084BC90

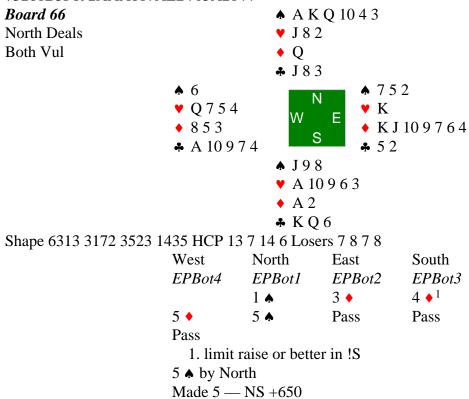


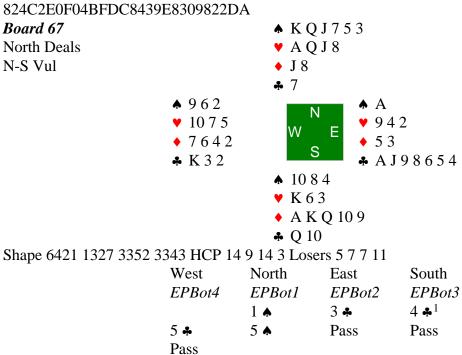
1. limit raise or better in !S

Pass

5 ♠ by North

73261B3F892AAA817AEB703A2144



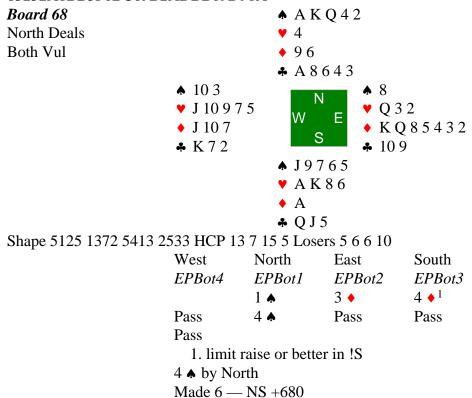


5 ♠ by North

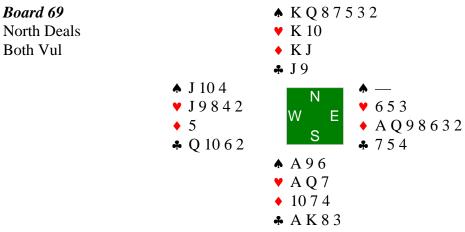
Made 5 — NS +650

1. limit raise or better in !S

83252A1BB3F0BC69B2ADBB09D91A



83AB0F2AFDC6B93B249A10F41B3A

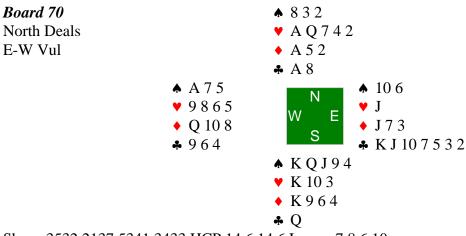


Shape 7222 0373 3334 3514 HCP 13 6 17 4 Losers 5 7 7 9

West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
	1 🛧	3 ♦	4 ◆ ¹
Pass	$4 \mathrm{NT}^2$	Pass	5 ♣ ³
Pass	5 A	Pass	6 ♠
Pass	Pass	Pass	
1 1 1	. 1	. 10	

- 1. limit raise or better in !S
- 2. Blackwood 0314, for !S
- 3. A=0/5 or 3/5
- 6 ♠ by North

81C9A0879C64B235CC72F8822C08



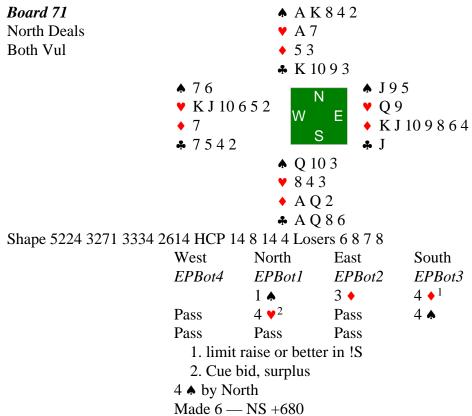
Shape 3532 2137 5341 3433 HCP 14 6 14 6 Losers 7 8 6 10

West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
	1 🔻	3 .	4 ♣¹
Pass	4 ◆ ²	Pass	4 💙
Pass	$4 NT^3$	Pass	5 ♦ ⁴
Pass	6 Y	Pass	Pass
Pass			

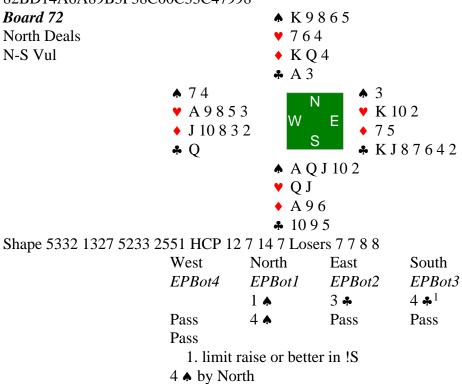
- - 1. limit raise or better in !H
- 2. Cue bid, surplus
- 3. Blackwood 0314, for !H
- 4. A=1/5 or 4/5

6 ♥ by North

8307399778B9592BC2FB7E2AAD36



82BD14A6A89B3F38C00C33C47998



90C5A986EBE60AEE12062F845416 Board 73 **♦** 97652 ♥ AQ964 North Deals **♦** 7 None Vul ♣ A K **♦** AJ 108 **♠** 3 **7** 7 3 2 **♦** 8 5 • A Q 10 6 4 3 2 ♣ Q 10 9 8 7 6 2 **4** 4 3 **∧** K Q 4 ♥ KJ1085 ♦ KJ9 ♣ J 5 Shape 5512 1372 3532 4027 HCP 13 6 14 7 Losers 5 7 7 6 West North East South EPBot4 EPBot1 EPBot2 EPBot3 **3** ♦ **4** ♦ ¹ 1

4 🛦

1. limit raise or better in !S

Pass

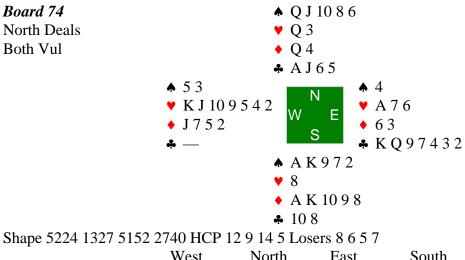
Pass

Pass

Pass

4 ♠ by North

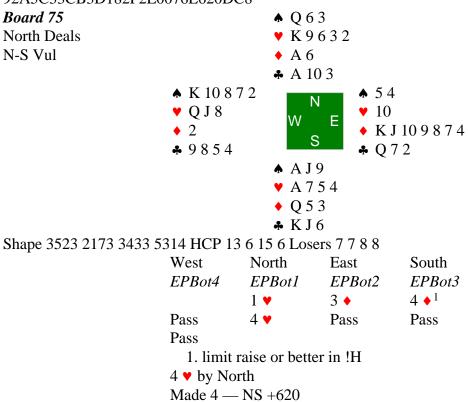
9395B40C3137B4279019F17CC8B0



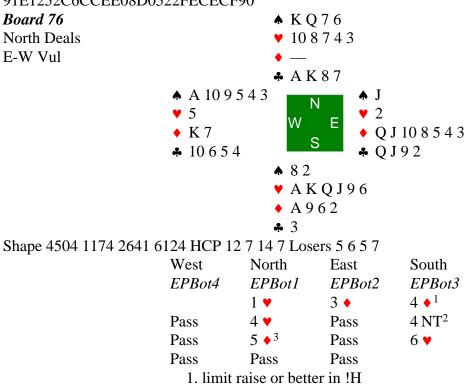
North	East	South
EPBot1	EPBot2	EPBot3
1 ♠	3 .	4 ♣¹
4 🛦	Pass	$4 \mathrm{NT}^2$
$5 \diamond^3$	Pass	5 A
Pass	Pass	
	<i>EPBot1</i> 1 ♠ 4 ♠ 5 ♦ ³	$EPBot1$ $EPBot2$ 1 \spadesuit 3 \clubsuit 4 \spadesuit Pass5 \spadesuit 3Pass

- 1. limit raise or better in !S
- 2. Blackwood 0314, for !S
- 3. A=1/5 or 4/5
- 5 ♠ by North

92A5C33CB3D182F2E0076E620DC8



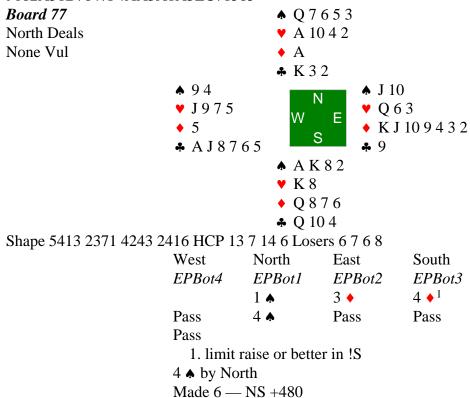
91E1252C6CCEE08D0522FECECF90



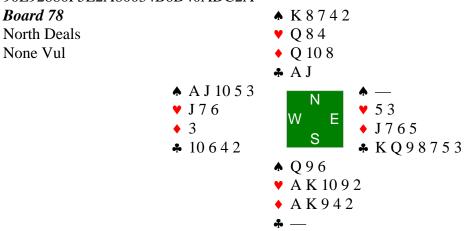
- 2. Blackwood 0314, for !H
- 3. A=1/5 or 4/5

6 ♥ by North

9082A51B7647F4AA3A1A3EC71585



90E92880F5E2A80034B6D40ADC2A



Shape 5332 0247 3550 5314 HCP 12 6 16 6 Losers 7 6 4 9

West	North	East	South	
EPBot4	EPBot1	EPBot2	EPBot3	
	1 🛦	3 .	4 ♣¹	
5 .	5 A	Pass	6 ♠	
Dbl	Pass	Pass	Pass	
1. limit raise or better in !S				
6 ♠× by No	orth			

Down 1 — NS –100

91B9801340E8203CD816C7B417FB

Board 79 **♠** Q9863 North Deals **♥** KJ5 E-W Vul • A 10 7 2 ♣ A **★** 10 7 5 2 ♥ A842 **Q**763 **♦** 6543 S ♣ KJ109874 **.** 6 **▲** A K 4 **v** 10 9 ♦ KQJ9 ♣ Q 5 3 2

Shape 5341 1417 3244 4441 HCP 14 7 15 4 Losers 6 6 6 9

West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
	1 🛦	3 .	4 ♣¹
Pass	$4 \mathrm{NT^2}$	Pass	5 ∀ ³
Pass	6 ^	Pass	Pass
Pass			

- 1. limit raise or better in !S
- 2. Blackwood 0314, for !S
- 3. A=2/5 or 5/5, Q(S)=0
- 6 ♠ by North

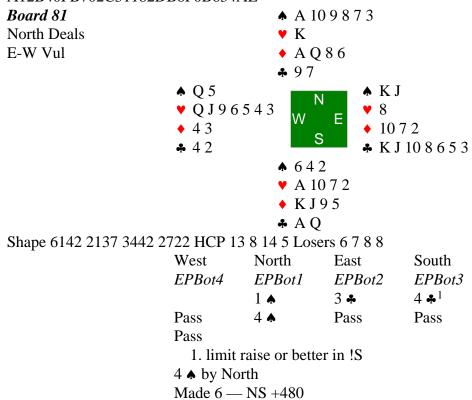
A029B4E007FCC487F6DF758F03A5 **▲** AJ3 Board 80 ♥ J9843 North Deals None Vul ♦ Q3 ♣ A 5 2 **♦** Q 10 9 7 6 **♥** K 10 7 5 **♦** 10 6 4 ♦ KJ98752 S **♣** K Q 10 9 **.** 7 **★** K 8 4 2 ♥ A Q 2 • A ♣ J8643 Shape 3523 1174 4315 5431 HCP 12 9 14 5 Losers 9 5 6 8

West North South East EPBot4 EPBot1 EPBot2 EPBot3 **3** ♦ **4** ♦ ¹ 1 🔻 **5** • Dbl Pass Pass Pass

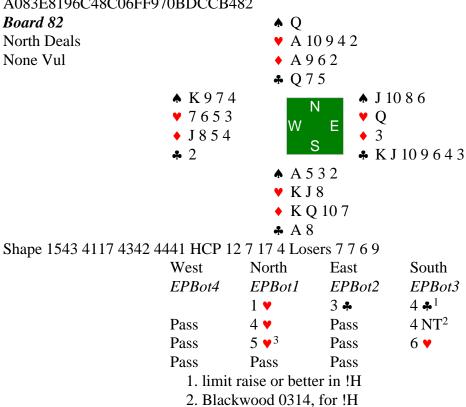
1. limit raise or better in !H

5 ◆× by East Down 3 — NS +500

A12B40FB702C31182DB8F0B634AE



A083E8196C48C06FF970BDCCB482



3. A=2/5 or 5/5, Q(H)=0

6 ♥ by North

A10BE79F4FED0CE93CB7CF07BEDE **▲** A 9 7 4 Board 83 A J 9 5 4 North Deals E-W Vul ♦ A8 **4** 10 8 **★** K 10 8 5 2 **v** 763 ♥ Q 2 ♦ K 6 4 ◆ QJ1097532 S **4** 3 2 **4** 97 **♦** Q63 **V** K 10 8

Shape 4522 1282 3307 5332 HCP 13 6 15 6 Losers 7 7 4 9

West North East South EPBot4 EPBot1 EPBot2 EPBot3 **3** ♦ **4** ♦ ¹ 1 🔻 Pass 4 🔻 Pass Pass Pass

♣ AKQJ654

1. limit raise or better in !H

4 ♥ by North

A3252410F29C44CCA2088257C634

Board 84 **▲** AKQ62 North Deals **9**8653 Both Vul **♦** 108 ♣ A **♦** J83 **♦** 94 **♥** J 2 ♥ Q 10 4 ◆ QJ75 **♦** 6 S ♣ J 7 5 3 ***** K Q 10 9 8 6 2 **▲** 10 7 5 A K 7 ♦ AK9432

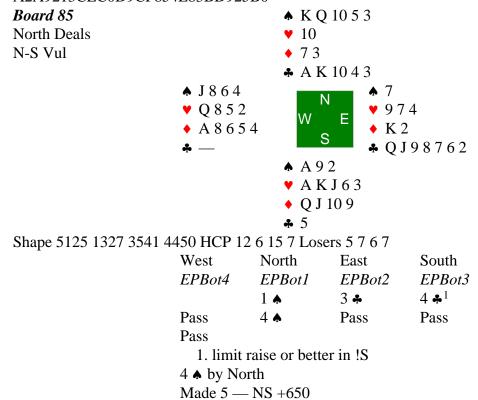
Shape 5521 2317 3361 3244 HCP 13 7 14 6 Losers 5 6 6 10

West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
	1 🛧	3 .	4 ♣ ¹
Pass	$4 \mathrm{NT^2}$	Pass	5 ∀ ³
Pass	6 A	Pass	Pass
Pass			

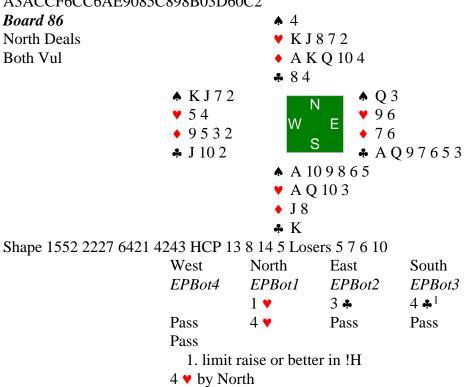
- 1. limit raise or better in !S
- 2. Blackwood 0314, for !S
- 3. A=2/5 or 5/5, Q(S)=0

6 ♠ by North

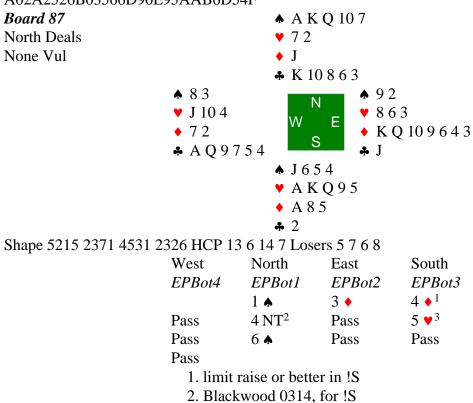
A2A9213CEC0D9CF854E83BD925B0



A3ACCF6CC6AE9085C898B03D60C2



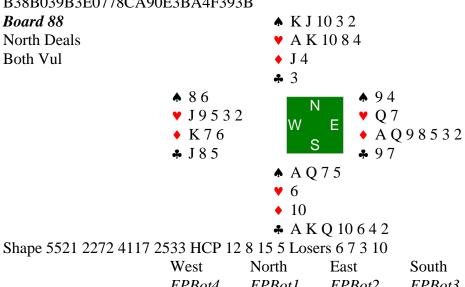
A02A2526B03566D90E95AAB6D54F



3. A=2/5 or 5/5, Q(S)=0

6 ♠ by North

B38B039B3E0778CA90E3BA4F393B



West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
	1 🛦	3 ◆	4 ♦ ¹
Pass	4 ^	Pass	$4 \mathrm{NT}^2$
Pass	5 ∀ ³	Pass	6 ♠
Pass	Pass	Pass	
1 1' '	1	. 10	

- 1. limit raise or better in !S
- 2. Blackwood 0314, for !S
- 3. A=2/5 or 5/5, Q(S)=0

6 ♠ by North

B103B418831EC412A886F0E00ED8

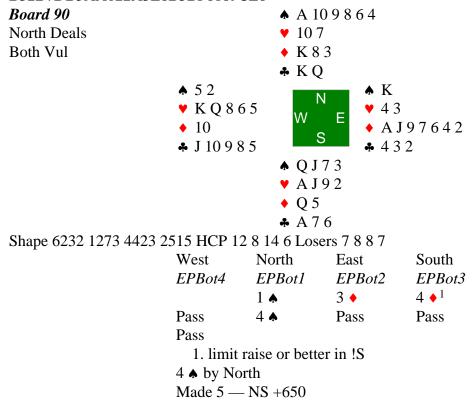
♠ AQ1083 Board 89 **♥** AJ963 North Deals • Q72 E-W Vul **.** — **♦** 9542 ♥ Q 10 8 2 **♥** K 5 ♦ K96 **♦** 10 3 S **♣** KQ97542 **♣** 10 8 6 3 **∧** KJ76 **7** 4 ◆ AJ854 ♣ A J

Shape 5530 0427 4252 4234 HCP 13 7 14 6 Losers 5 5 7 9

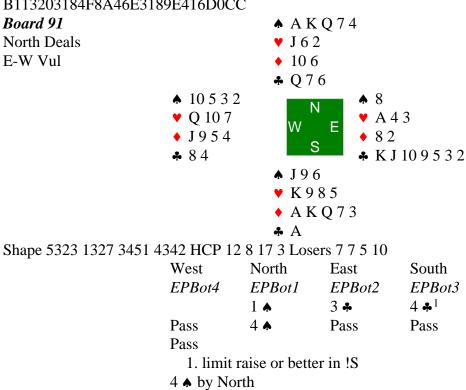
orth	East	South
PBot1	EPBot2	EPBot3
^	3 .	4 ♣ ¹
NT^2	Pass	5 ♣ ³
^	Pass	6 ♠
ass	Pass	
	forth PBot1 NT ² ass	PBot1 EPBot2 ↑ 3 ♣ NT² Pass ↑ Pass

- 1. limit raise or better in !S
- 2. Blackwood 0314, for !S
- 3. A=0/5 or 3/5
- 6 ♠ by North

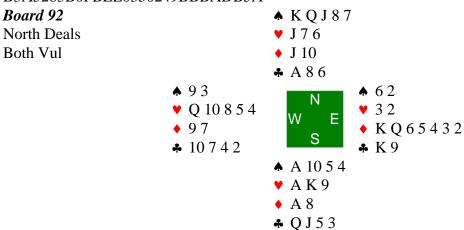
B32B7DB5AA022A3E8B3BF6189CE8



B113203184F8A46E3189E416D0CC



B3A5283B0FBEE0350249BBBADB5A

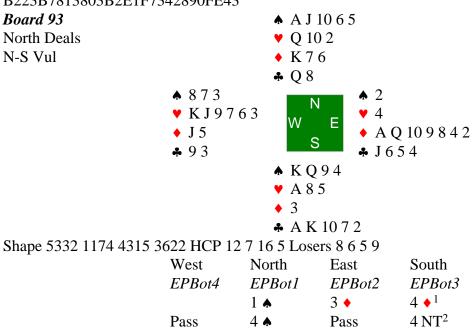


Shape 5323 2272 4324 2524 HCP 12 8 18 2 Losers 8 6 6 9

West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
	1 🛦	3 ♦	4 ♦ ¹
Pass	4 🛦	Pass	$4 \mathrm{NT}^2$
Pass	$5 \blacktriangle^3$	Pass	$5 \mathrm{NT^4}$
Pass	6 ♣ ⁵	Pass	6 ♠
Pass	Pass	Pass	

- 1. limit raise or better in !S
- 2. Blackwood 0314, for !S
- 3. A=2/5 or 5/5, Q(S)=1
- 4. King ask by 5 NT
- 5. K=0
- 6 ♠ by North

B223B7813803B2E1F7342890FE43



Pass 1. limit raise or better in !S

5 ♦ ³

Pass

Pass

6 ♠

- 2. Blackwood 0314, for !S
- 3. A=1/5 or 4/5
- 6 ♠ by North

Pass

Pass

Down 1 — NS -100

B32407CC9A34F59030D1ECAD2678

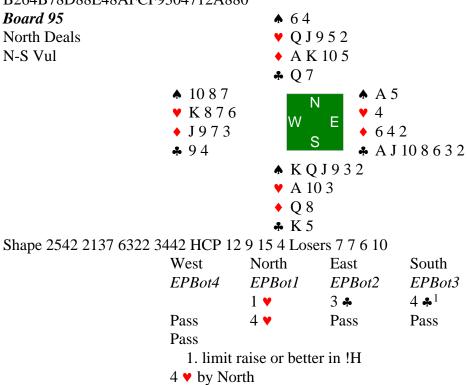
Board 94 **▲** A K 10 7 3 North Deals ♥ K Q Both Vul ♦ Q 5 4 **♣** 964 **♦** Q965 **A** 2 **v** 10 9 7 2 ♥ J86 **♦** 876 ◆ J 2 S **♣** J 3 ♣ A Q 10 8 7 5 2 **▲** J84 **Y** A 5 4 3 ♦ A K 10 9 3 **♣** K

Shape 5233 1327 3451 4432 HCP 14 8 15 3 Losers 7 7 7 10

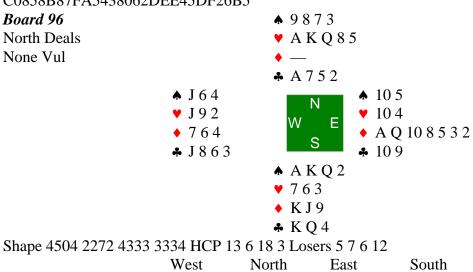
West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
	1 🛧	3 .	4 ♣ ¹
Pass	$4 \mathrm{NT^2}$	Pass	5 ∀ ³
Pass	5 A	Pass	Pass
Pass			

- 1. limit raise or better in !S
- 2. Blackwood 0314, for !S
- 3. A=2/5 or 5/5, Q(S)=0
- 5 ♠ by North

B264B78D88E48AFCF9304712A880



C0858B87FA5438062DEE45DF26B5

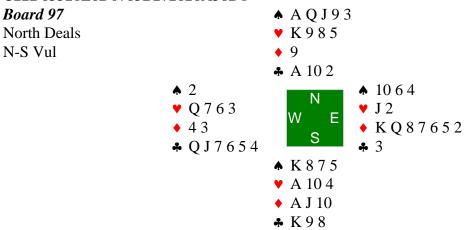


West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
	1 🔻	3 ♦	4 ♦ ¹
Pass	$4 \mathrm{NT}^2$	Pass	5 • 3
Pass	6 Y	Pass	Pass
Pass			

- 1. limit raise or better in !H
- 2. Blackwood 0314, for !H
- 3. A=1/5 or 4/5

6 ♥ by North

C22D83321E6D0783B272826A38D1

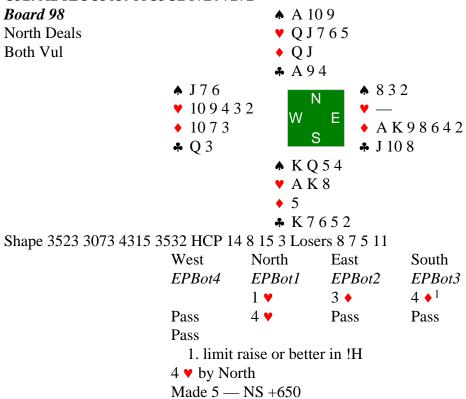


Shape 5413 3271 4333 1426 HCP 14 6 15 5 Losers 6 7 8 7

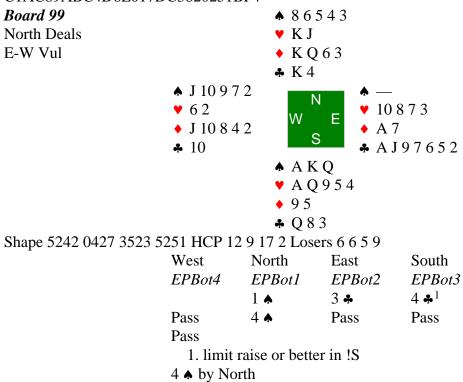
West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
	1 🛧	3 ♦	4 ♦ ¹
Pass	$4 \mathrm{NT^2}$	Pass	5 ♣ ³
Pass	6 ^	Pass	Pass
Pass			

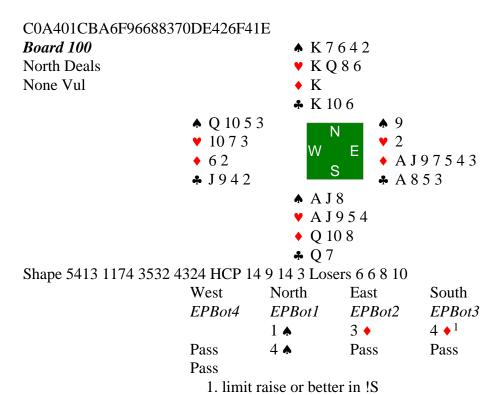
- 1. limit raise or better in !S
- 2. Blackwood 0314, for !S
- 3. A=0/5 or 3/5
- 6 ♠ by North

C329AB8ECC303968C3CB87B9727B



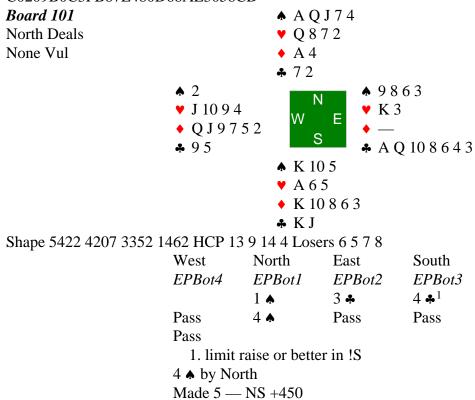
C1AC89ABC4D6E017DC3820251BF4



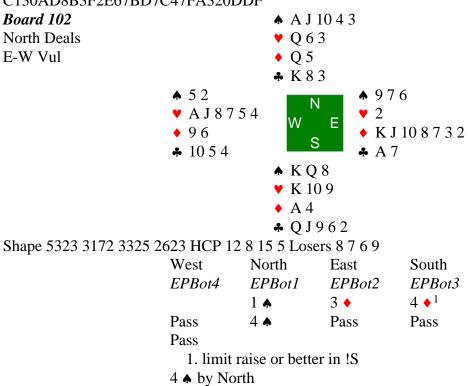


4 ♠ by North

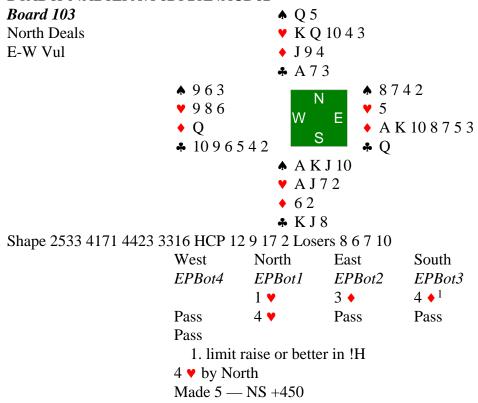
C0209B0C3FB87E480D68AE3058CD



C130AD8B3F2E67BD7C47FA320DDF



D1AD8F04AB8EFA7F6DF21E4ACD62



D38407B208F012D413A41E4534C4

Board 104 ▲ KJ9753 North Deals ▼ A K J 4 2 **•** 5 Both Vul **4 ▲** 1082 ♥ Q 10 3 9875 ◆ Q 10 9 7 S **♣** Q95 ♣ AJ108632 **▲** A Q 6 **9** 6 ◆ A K 8 6 4 3 2

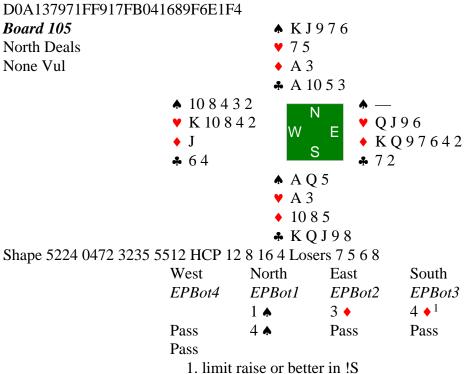
Shape 6511 1417 3172 3343 HCP 12 6 16 6 Losers 5 7 4 9

West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
	1 🛧	3 .	4 ♣ ¹
Pass	$4 \mathrm{NT^2}$	Pass	$5 \triangleq 3$
Pass	6 ^	Pass	Pass
Pass			

♣ K 7

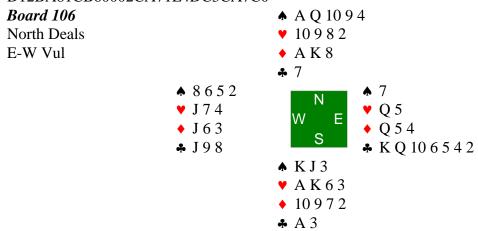
- 1. limit raise or better in !S
- 2. Blackwood 0314, for !S
- 3. A=2/5 or 5/5, Q(S)=1

6 ♠ by North



4 ♠ by North

D12BA81CB60002CA71E4DC3CA7C0



Shape 5431 1237 3442 4333 HCP 13 9 15 3 Losers 6 6 7 12

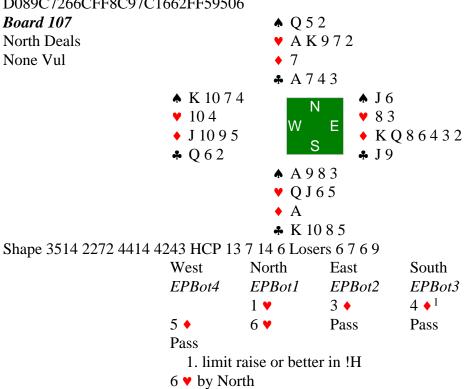
West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
	1 🛦	3 .	4 ♣¹
Pass	4 ♦ ²	Pass	4 ♥ ³
Pass	$4 \mathrm{NT^4}$	Pass	5 ♣ ⁵
Pass	$5 \mathrm{NT^6}$	Pass	6 ♦ ⁷
Pass	6 ^	Pass	Pass
Dogg			

Pass

- 1. limit raise or better in !S
- 2. Cue bid, a !D stopper
- 3. Cue bid, surplus
- 4. Blackwood 0314, for !S
- 5. A=0/5 or 3/5
- 6. King ask by 5 NT
- 7. K=1

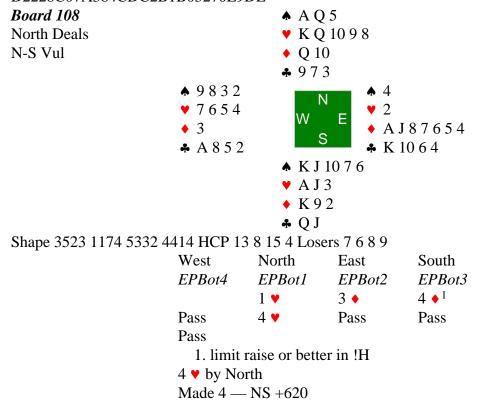
6 ♠ by North

D089C7266CFF8C97C1662FF59506

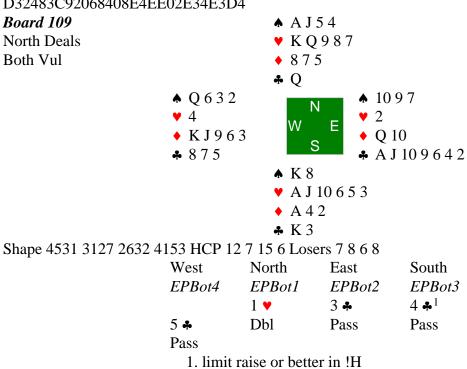


Down 1 — NS -50

D2228C07A384CDC2B1B03270E9DE



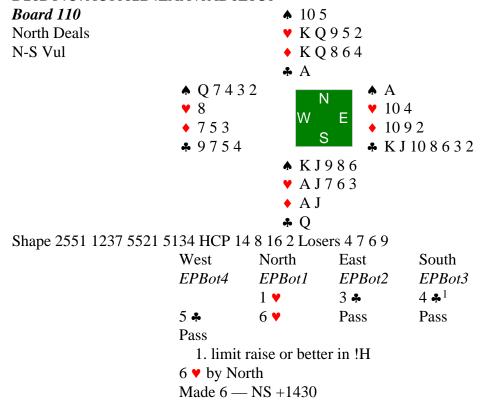
D32483C92068408E4EE02E34E3D4



5 ♣× by East

Down 3 — NS +800

D26D84C7AC1082B4EAA40AD6E8C0



D12088AB32346EAC0400DE8A77C4

Board 111 **▲** AJ1076 North Deals **∨** K7642 E-W Vul ♦ KQ4 **♦** 52 Ν ♥ J 10 3 5 985 ◆ 10 7 3 2 S **♣** J 9 5 4 ♣ A K 10 8 7 6 2 **∧** KQ84 ♥ AQ98 ◆ AJ6 ♣ Q 3

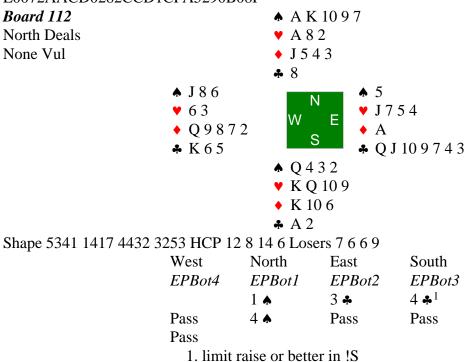
Shape 5530 2137 4432 2344 HCP 13 7 18 2 Losers 5 7 6 11

West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
	1 🛦	3 .	4 ♣¹
Pass	$4 \mathrm{NT^2}$	Pass	5 ♣ ³
Pass	5 ♦	Pass	$5 \mathrm{NT^4}$
Pass	6 ^	Pass	Pass
Pass			

- 1. limit raise or better in !S
- 2. Blackwood 0314, for !S
- 3. A=0/5 or 3/5
- 4. !S queen no !H king no !C king no !D king

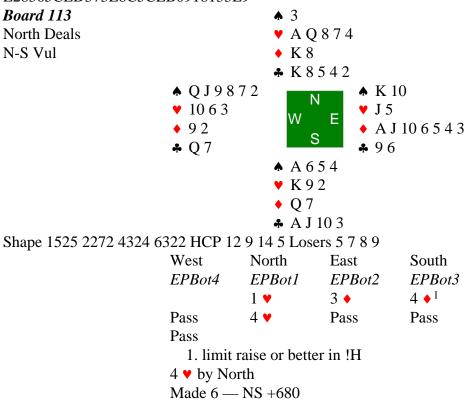
6 ♠ by North

E0072AACD0282CCD1CFA5290B08F

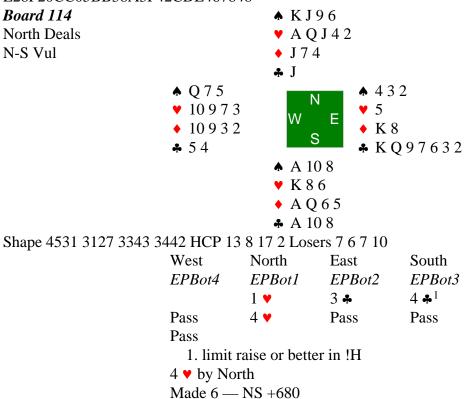


4 ♠ by North

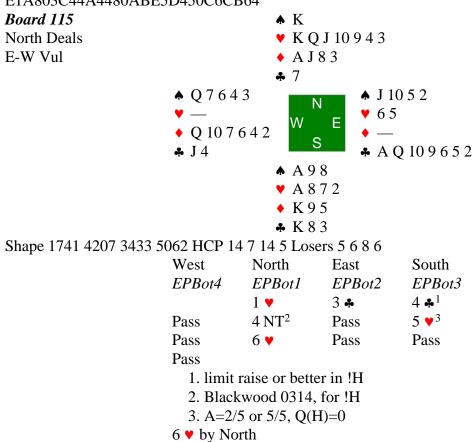
E28365CED373E8C5CEB0918133E9



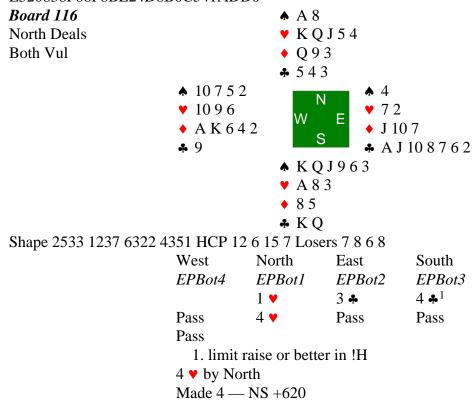
E28F20CC05BB38A3F42CDE467848

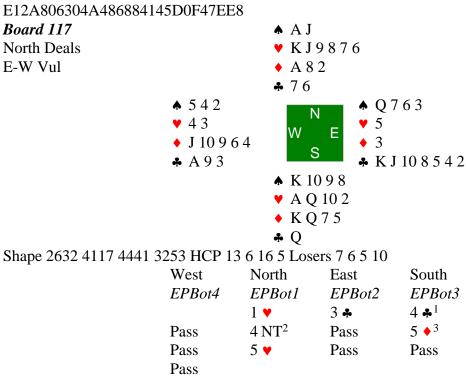


E1A803C44A4480ABE5D450C6CB64



E320838F88F8BE24D8B0C541ADD0

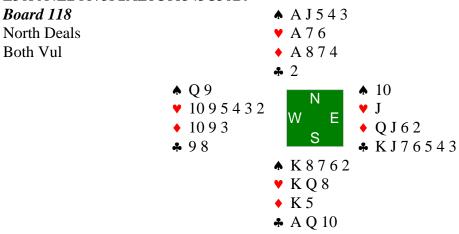




- 1. limit raise or better in !H
- 2. Blackwood 0314, for !H
- 3. A=1/5 or 4/5

5 ♥ by North

E30FA4EB1873F2AE8C88343C30B9

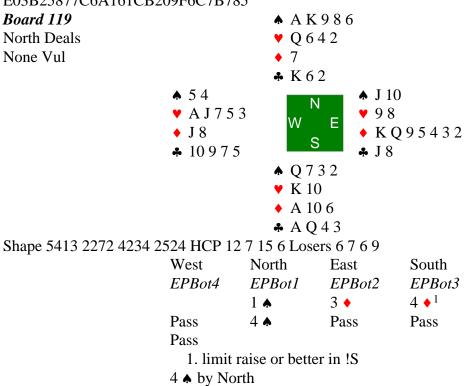


Shape 5341 1147 5323 2632 HCP 13 8 17 2 Losers 7 6 5 10

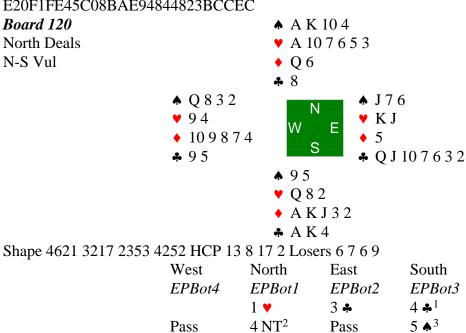
West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
	1 🛦	3 .	4 ♣ ¹
Pass	4 🛦	Pass	$4 \mathrm{NT}^2$
Pass	5 ♣ ³	Pass	$5 \mathrm{NT^4}$
Pass	6 ♣ ⁵	Pass	6 ♠
Pass	Pass	Pass	

- 1. limit raise or better in !S
- 2. Blackwood 0314, for !S
- 3. A=0/5 or 3/5
- 4. King ask by 5 NT
- 5. K=0
- 6 ♠ by North

E03B25877C6A161CB209F6C7B785



E20F1FE45C08BAE94844823BCCEC



Pass Pass Pass 1. limit raise or better in !H

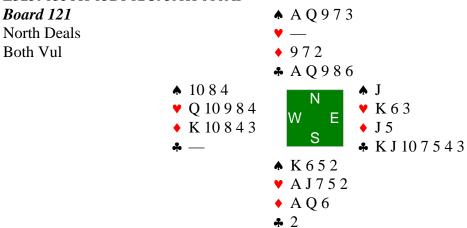
2. Blackwood 0314, for !H

3. A=2/5 or 5/5, Q(H)=1

5 ♠ by South

Down 1 — NS -100

E325903568F03DF12C95A8F010AF



Shape 5035 1327 4531 3550 HCP 12 9 14 5 Losers 5 7 6 7

North	East	South
EPBot1	EPBot2	EPBot3
1 🛦	3 .	4 ♣¹
4 ^	Pass	$4 \mathrm{NT}^2$
$5 \triangleq 3$	Pass	6 ♠
Pass	Pass	
	EPBot1 1 ♠ 4 ♠ 5 ♠³	EPBot1 EPBot2 1 ♠ 3 ♣ 4 ♠ Pass 5 ♠³ Pass

- 1. limit raise or better in !S
- 2. Blackwood 0314, for !S
- 3. A=2/5 or 5/5, Q(S)=1

6 ♠ by North

E0E50BB700B637062F5A85FFC46C

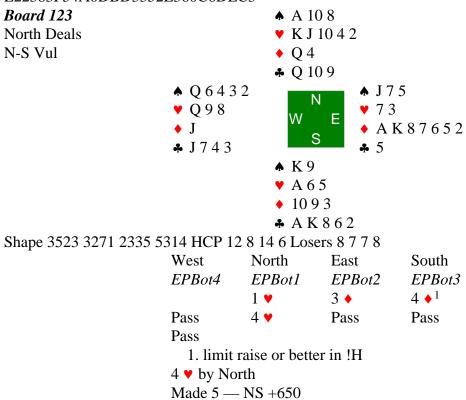
Board 122 ★ KJ987 North Deals **♥** KJ853 None Vul J ♣ A 5 **♦** A 4 3 **♠** 62 ♥ Q 10 9 4 **9** 6 **♦** 742 • AQ109853 S **4** 10 8 6 **♣** J 3 2 **♠** Q 10 5 **♥** A 7 2 **♦** K 6 **♣** KQ974

Shape 5512 2173 3325 3433 HCP 13 7 14 6 Losers 6 7 6 10

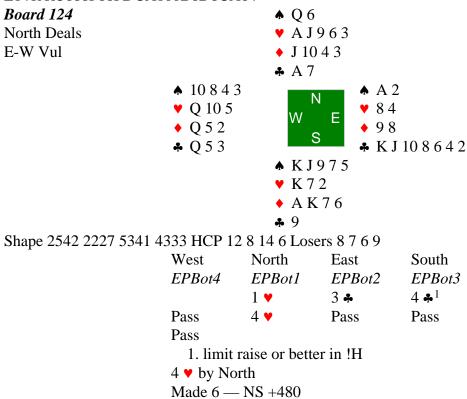
West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
	1 🛦	3 ♦	4 ♦ ¹
Pass	$4 \mathrm{NT^2}$	Pass	5 • 3
Pass	5 A	Pass	Pass
Pass			

- 1. limit raise or better in !S
- 2. Blackwood 0314, for !S
- 3. A=1/5 or 4/5
- 5 ♠ by North

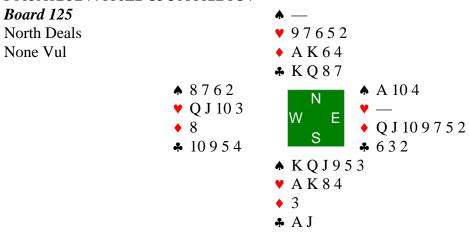
E22383F54A0DBD3352E360C6DEC3



E141A03688F88FDCA100B6D8CA64



F063A1B5B77686EDC5C08662B8C4



Shape 0544 3073 6412 4414 HCP 12 7 18 3 Losers 5 7 4 9

West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
	1 🔻	3 ◆	4 ♦ ¹
Pass	4 💙	Pass	$4 \mathrm{NT}^2$
Pass	5 ♦ ³	Pass	6 y
Dbl	Pass	Pass	Pass
1 11 14	1 44	. 111	

- 1. limit raise or better in !H
- 2. Blackwood 0314, for !H
- 3. A=1/5 or 4/5

6 ♥× by North

F18E81ADD6D10CB7D6AE0F6E690E *Board 126*

North Deals E-W Vul

♣ K Q 10 3

♦ 3

♦ 952

♥ A K 9 5 2

♣ J 10 7♥ 8◆ J 8 7

♣ AJ7642

♠ AKQ86

♥ Q 6 4 3 ♦ K 10

***** 85

Shape 3514 2371 5422 3136 HCP 12 7 14 7 Losers 6 7 5 9

East South EPBot2 EPBot3 4 • 1

Pass

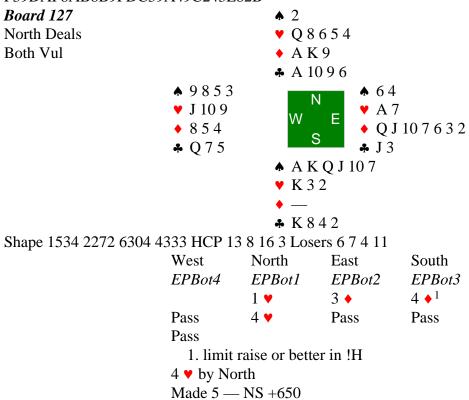
Pass

Pass Pass

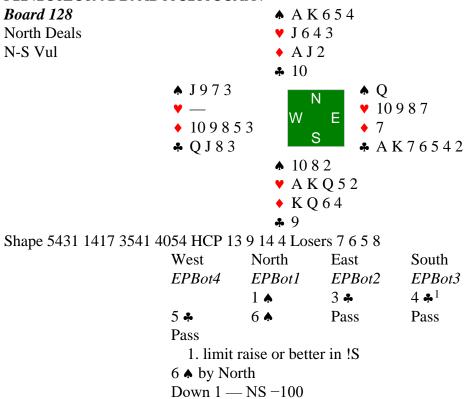
1. limit raise or better in !H

4 ♥ by North

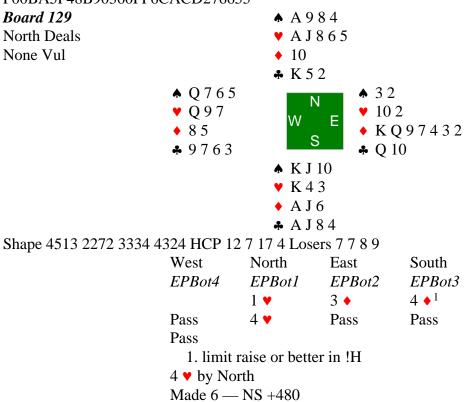
F39DAF8AB8B9FDC39A49C243E82B

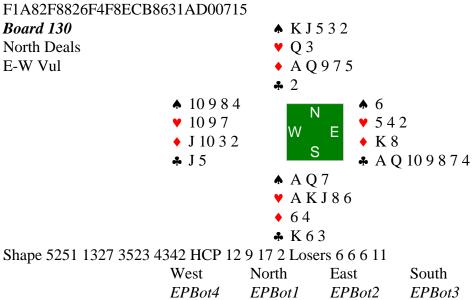


F2242C6EC699DB9AD00C280CCAA4



F00BA5F48B90360FF6CACD276655



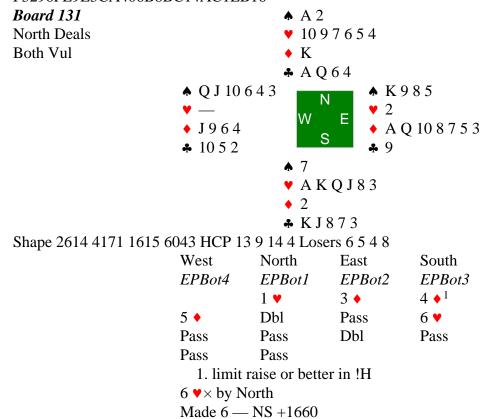


3 **.** 4 **♣**¹ 1 🛦 Pass 4 🛦 Pass Pass Pass

1. limit raise or better in !S

4 ♠ by North Made 6 — NS +480

F3296FE9E3CA406B8BC14AC1EB16



F0A36507CFCEB7E61532861498CA

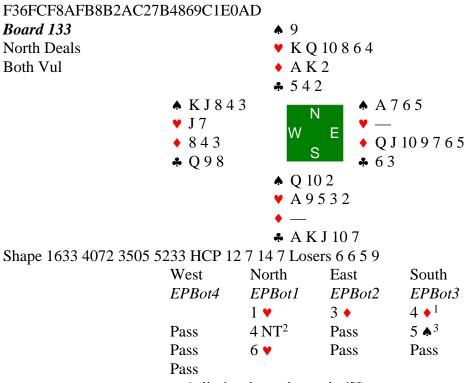
♠ Q764 **Board 132** North Deals ♥ QJ1052 None Vul ♦ A 6 ♣ K 7 **▲** J 10 8 2 **∧** K **9** 9 6 **7** 4 3 **♦** J 10 ◆ KQ98754 S **4** 10 8 6 5 2 **4** 4 3 **▲** A 9 5 3 **♥** A K 8 **♦** 32 **♣** A Q J 9

Shape 4522 1372 4324 4225 HCP 12 8 18 2 Losers 6 7 6 10

West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
	1 🔻	3 ♦	4 ♦ ¹
Pass	4 💙	Pass	$4 \mathrm{NT}^2$
Pass	$5 \diamond^3$	Pass	6 y
Pass	Pass	Pass	
1 limi	t raise or bett	er in !H	

- 1. limit raise or better in !H
- 2. Blackwood 0314, for !H
- 3. A=1/5 or 4/5

6 ♥ by North



- 1. limit raise or better in !H
- 2. Blackwood 0314, for !H
- 3. A=2/5 or 5/5, Q(H)=1

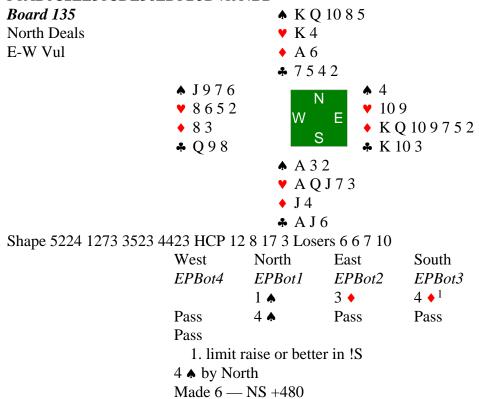
6 ♥ by North

F0A0C709658506F6B8A598F7FD4E **Board 134 ♠** Q 9 **♥** K Q 10 9 2 North Deals None Vul A ♣ QJ1063 **★** K 8 4 3 **♠** J 2 **v** 8743 **y** 5 ♦ KJ109864 **♦** 32 S **4** 982 ♣ A 7 5 **▲** A 10 7 6 5 **♥** AJ6 ♦ Q75 ♣ K4 Shape 2515 2173 5332 4423 HCP 14 9 14 3 Losers 5 7 7 10

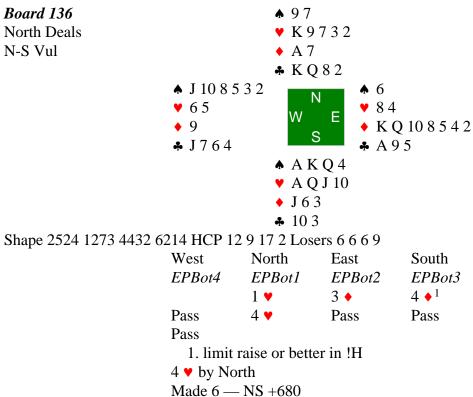
North West East South EPBot4 EPBot1 EPBot2 EPBot3 **3** ♦ **4** ♦ ¹ 1 🔻 Pass $4 NT^2$ Pass 5 **♥**³ Pass Pass Pass 1. limit raise or better in !H 2. Blackwood 0314, for !H 3. A=2/5 or 5/5, Q(H)=05 ♥ by North

5 ♥ by North

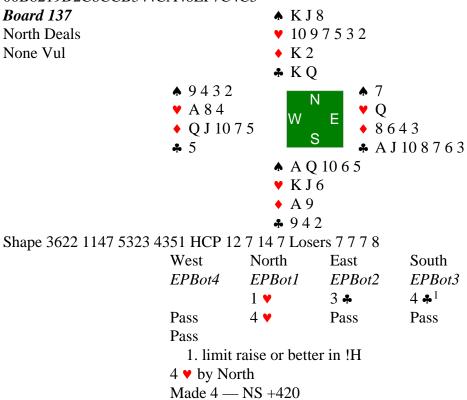
F1AB0C2EE31CDE36EDFB3D41A4BD



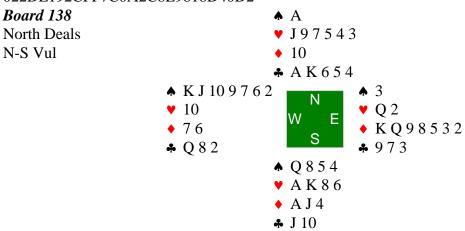
02A481A1EEE308D1067EF092CFC1



00B8219D2C8CCB344CA48EF7C4C3



022DE192CFF7C0A2C8E9818D40D2



Shape 1615 1273 4432 7123 HCP 12 7 15 6 Losers 5 7 7 7

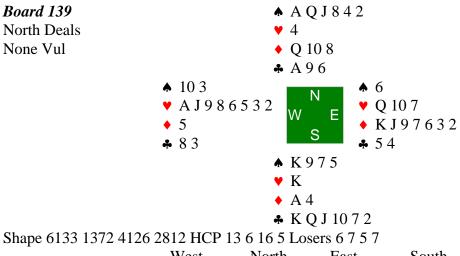
West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
	1 🔻	3 ♦	4 ♦ ¹
Pass	$4 \mathrm{NT}^2$	Pass	5 ♣ ³
Pass	5 ♦	Pass	5 ∨ ⁴
Pass	6 Y	Pass	Pass
Pacc			

Pass

- 1. limit raise or better in !H
- 2. Blackwood 0314, for !H
- 3. A=0/5 or 3/5
- 4. no !H queen

6 ♥ by North

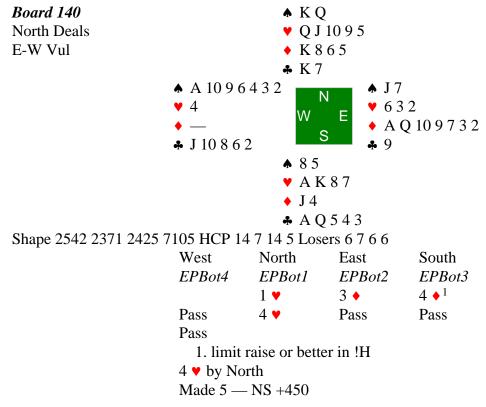
0039A71337D3B5329775BC08F637



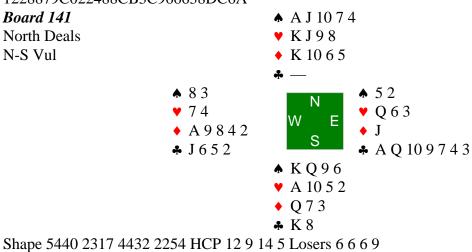
West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
	1 ^	3 ♦	4 ♦ ¹
Pass	$4 \mathrm{NT^2}$	Pass	5 ∀ ³
Pass	6 ^	Pass	Pass
Pass			

- 1. limit raise or better in !S
- 2. Blackwood 0314, for !S
- 3. A=2/5 or 5/5, Q(S)=0
- 6 ♠ by North

11EF290F42CECCAA6DDA8BF3DFDE



1228879C022488CB3C966638DC6A



West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
	1 🛦	3 .	4 ♣¹
5 .	Dbl	Pass	Pass
_			

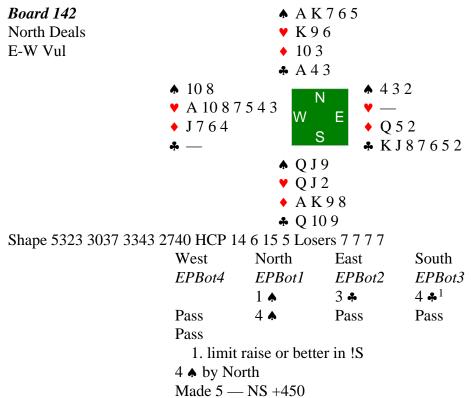
Pass

1. limit raise or better in !S

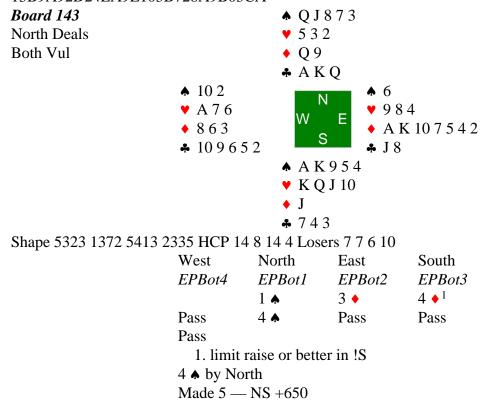
5 ♣× by East

Down 2 — NS +300

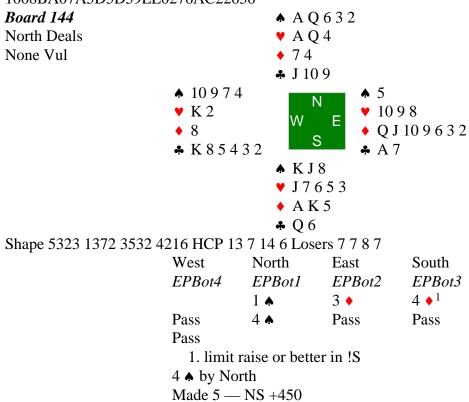
113100AFA4FB83F034043C75796C



13B9A92D24EA9E103B728A9B03CA



1008BA07A5D5D59EE0276AC22636



12A72410FA38046F9A5B88B524E8

Board 145 ♠ KQ1093 North Deals **9** 9 5 N-S Vul ♦ AK943 **4** 4 **♦** J 2 **♦** 86 ♥ J 10 4 ♥ Q76 ◆ J 10 7 6 5 2 • Q ♣ J 7 ***** K Q 10 9 5 3 2 **A** A 7 5 4 A K 8 3 2 **8** ♣ A86

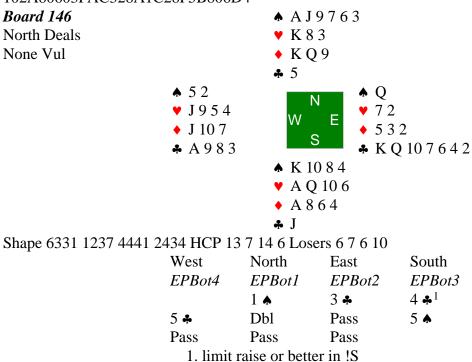
Shape 5251 2317 4513 2362 HCP 12 9 15 4 Losers 5 6 6 10

West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
	1 🛦	3 .	4 ♣ ¹
Pass	4 ♦ ²	Pass	$4 \mathrm{NT}^3$
Pass	5 ♠ ⁴	Pass	$5 \mathrm{NT}^5$
Pass	6 ♦ ⁶	Pass	7 ♠
Pass	Pass	Dbl	Pass
Pass	Pass		

- 1. limit raise or better in !S
- 2. Cue bid, a !D stopper
- 3. Blackwood 0314, for !S
- 4. A=2/5 or 5/5, Q(S)=1
- 5. King ask by 5 NT
- 6. K=1

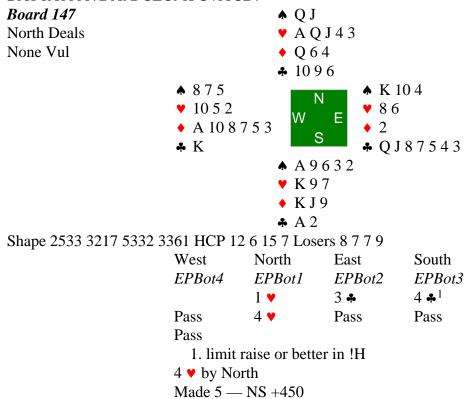
7 ♠× by North

102A80603FAC328A1C28F5B806D4

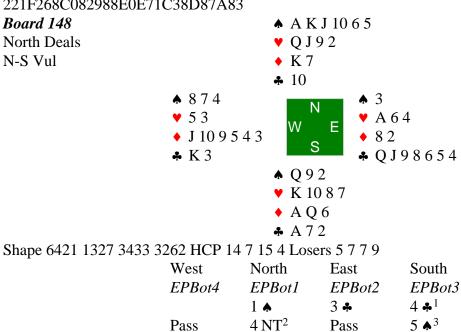


5 ♠ by North

208F6A00087DA9DCEC91FC408CB7



221F268C082988E0E71C38D87A83



Pass

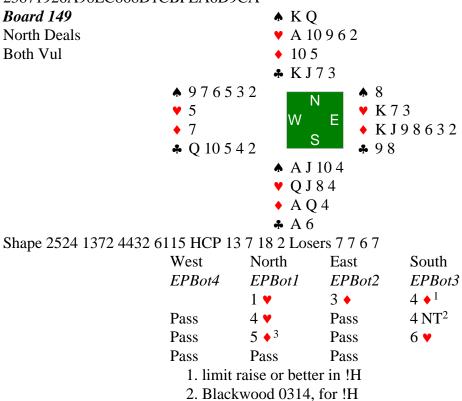
1. limit raise or better in !S 2. Blackwood 0314, for !S 3. A=2/5 or 5/5, Q(S)=1

Pass

Pass

5 ♠ by North

23871926A98EC868D1CBFEA6D9CA

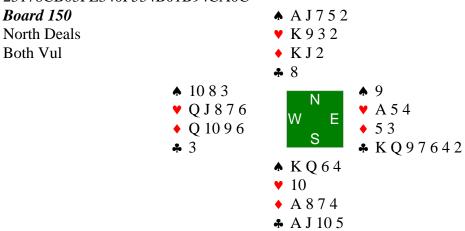


3. A=1/5 or 4/5

Made 6 — NS +1430

6 ♥ by North

23178CB03FE340F534B01B94CA0C

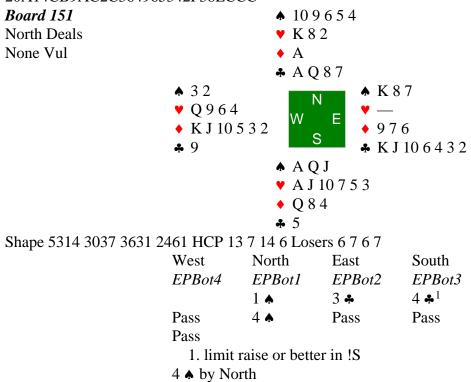


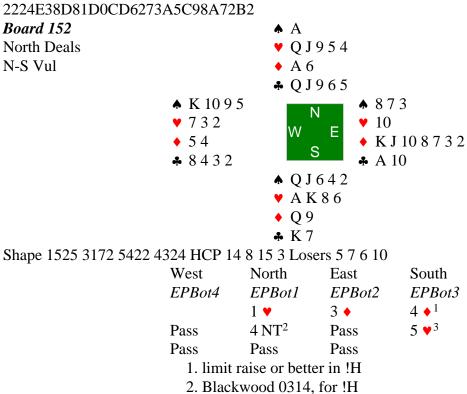
Shape 5431 1327 4144 3541 HCP 12 9 14 5 Losers 7 6 6 8

West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
	1 🛦	3 .	4 ♣ ¹
Pass	4 •	Pass	$4 \mathrm{NT}^2$
Pass	5 ♦ ³	Pass	6 ^
Pass	Pass	Pass	
4 11 1.			

- 1. limit raise or better in !S
- 2. Blackwood 0314, for !S
- 3. A=1/5 or 4/5
- 6 ♠ by North

20A14CB9AC2C364965342F38ECCC





3. A=2/5 or 5/5, Q(H)=0

5 ♥ by North

20A022242BFC9002875DECE6B03C

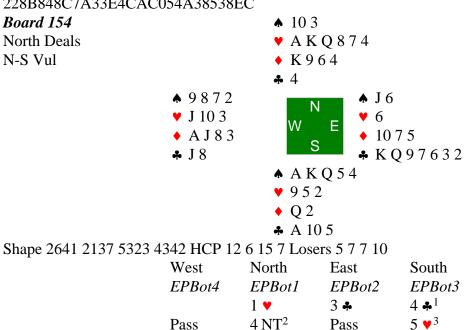
Board 153 ♠ KQJ82 North Deals **v** 87 None Vul ◆ AK983 **4** 6 **▲** 10 5 4 **v** 10 3 2 **9** 6 ♦ 10652 ◆ Q74 S ♣ K84 ♣ AQ109532 **▲** A 9 7 3 ♥ A K Q J 5 4 J **♣** J 7

Shape 5251 1237 4612 3343 HCP 13 8 16 3 Losers 5 6 5 11

West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
	1 🛦	3 .	4 ♣ ¹
Pass	4 ◆ ²	Pass	4 ♥ ³
Pass	$4 \mathrm{NT^4}$	Pass	5 ♥ ⁵
Pass	6 A	Pass	Pass
Pass			

- ass
 - 1. limit raise or better in !S
- 2. Cue bid, a !D stopper
- 3. Cue bid, surplus
- 4. Blackwood 0314, for !S
- 5. A=2/5 or 5/5, Q(S)=0
- 6 ♠ by North

228B848C7A33E4CAC054A38538EC



1. limit raise or better in !H

Pass

Pass

6 🔻

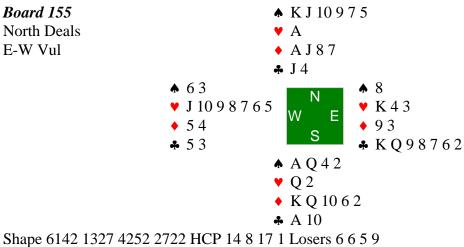
- 2. Blackwood 0314, for !H
- 3. A=2/5 or 5/5, Q(H)=0

6 ♥ by North

Pass

Pass

218B10A039333C7838F03695DEA0

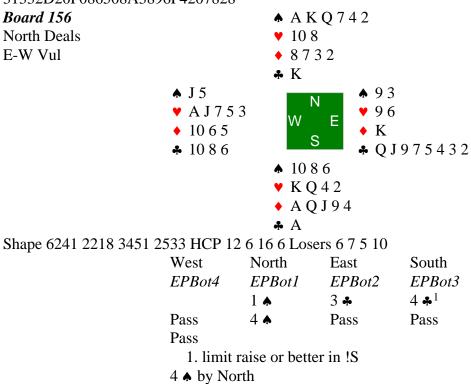


West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
	1 🛧	3 .	4 ♣ ¹
Pass	$4 \mathrm{NT^2}$	Pass	$5 \wedge 3$
Pass	6 ^	Pass	Pass
Pass			

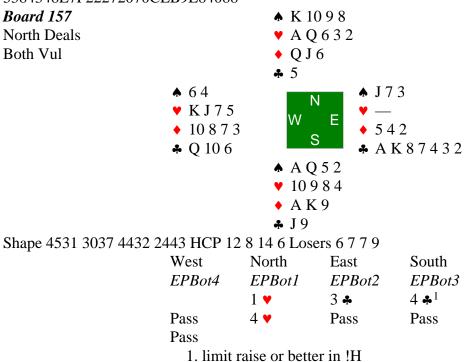
- 1. limit raise or better in !S
- 2. Blackwood 0314, for !S
- 3. A=2/5 or 5/5, Q(S)=1

6 ♠ by North

31332D20F086508A3896F4207828



3384348E7F22272070CEB9E84088



4 ♥ by North

318992ACC868C494F231308846AE

Board 158 ♦ 65 North Deals ♥ AJ943 E-W Vul ◆ AJ104 ♣ A 6 **♦** J97 **▲** 10 3 **v** 765 **∨** K8 ♦ Q 2 **♦** 983 S ♣ QJ109854 ♣ K 7 3 2

- ♠ AKQ842
- ♥ Q 10 2
- ♦ K765

Shape 2542 2227 6340 3334 HCP 14 8 14 4 Losers 7 7 4 11

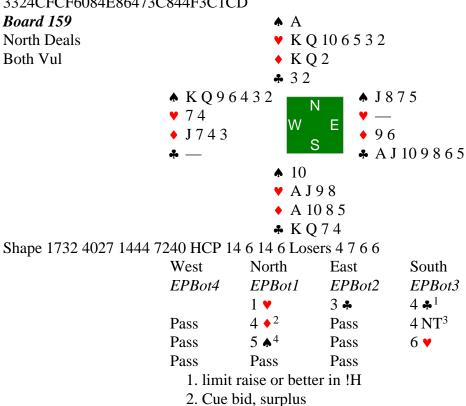
West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
	1 🔻	3 .	4 ♣¹
Pass	4 ♦ ²	Pass	$4 \mathrm{NT}^3$
Pass	5 ♣ ⁴	Pass	$5 \mathrm{NT}^5$
Pass	6 ♣ ⁶	Pass	7 🕶
Pass	Pass	Dbl	Pass
Pass	Pass		

- 1. limit raise or better in !H
- 2. Cue bid, surplus
- 3. Blackwood 0314, for !H
- 4. A=0/5 or 3/5
- 5. King ask by 5 NT
- 6. K=0

7 ♥× by North

Down 1 — NS -100

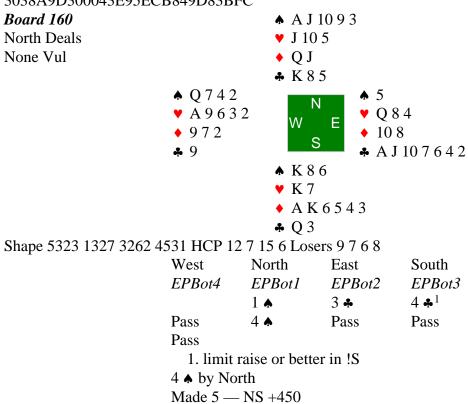
3324CFCF6084E86473C844F3C1CD



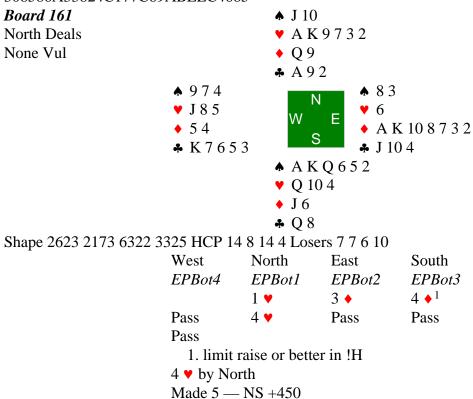
3. Blackwood 0314, for !H 4. A=2/5 or 5/5, Q(H)=1

6 ♥ by North

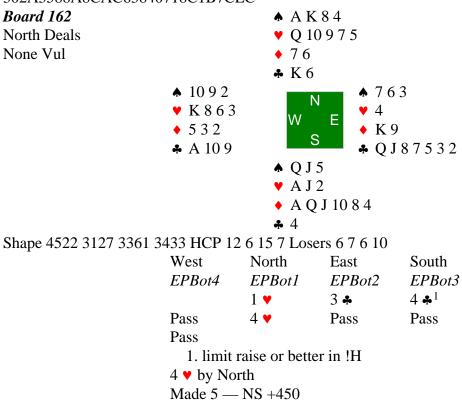
3038A9D300043E95ECB849D83BFC



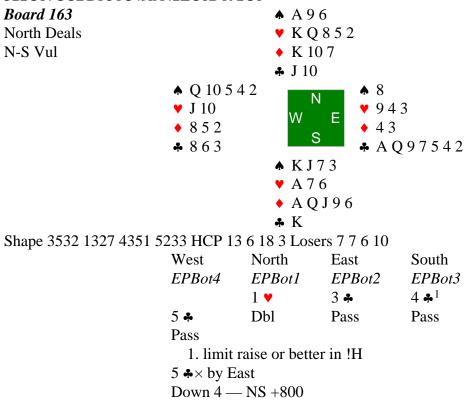
308586A33824C177C69ABEEC4685

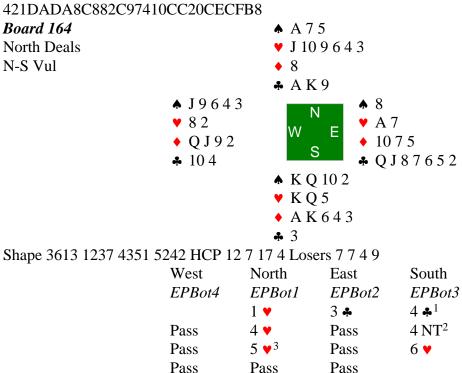


302A3588A8CAC63840718C1B7CEC



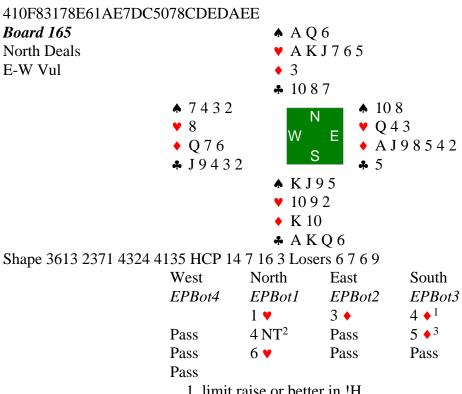
322C87CCBDF51C4AA42EC8D092C8





- 1. limit raise or better in !H
- 2. Blackwood 0314, for !H
- 3. A=2/5 or 5/5, Q(H)=0

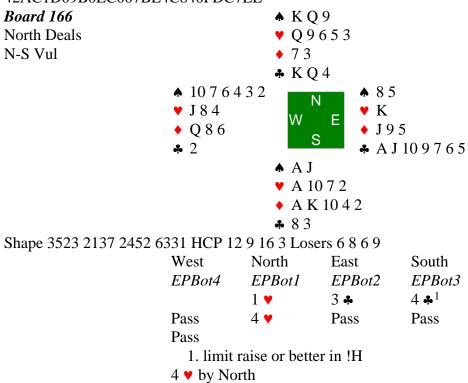
6 ♥ by North



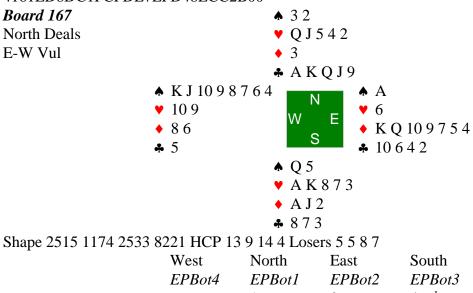
- 1. limit raise or better in !H
- 2. Blackwood 0314, for !H
- 3. A=1/5 or 4/5

6 ♥ by North

42AC1D09B0EC007BE4C840FDC7EE



4161ED8DC1FCFDE7EFD48ECC2B00



West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
	1 🔻	3 ♦	4 ♦ ¹
Pass	$4 \mathrm{NT}^2$	Pass	5 ♣ ³
Pass	5 y	Pass	6 y
Pass	Pass	Pass	

- 1. limit raise or better in !H
- 2. Blackwood 0314, for !H
- 3. A=0/5 or 3/5

6 ♥ by North

Down 1 — NS -50

406903E78634064817B6F226FB9D

Board 168 ★ K 10 9 7 4 **♥** KJ98 North Deals ♦ K 5 None Vul ♣ A 2 **♠** Q 5 3 **▲** A8 Ν **v** 10 6 5 3 **v** 72 **•** 2 ◆ QJ109764 S ♣ J9654 **4** 10 8 **♦** J62 ♥ A Q 4 ♦ A83 ♣ KQ73

Shape 5422 2272 3334 3415 HCP 14 7 16 3 Losers 6 7 7 9

West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
	1 ^	3 ♦	4 ♦ ¹
Pass	4 ♥ ²	Pass	$4 \mathrm{NT}^3$
Pass	5 ∀ ⁴	Pass	6 ♠
Pass	Pass	Pass	
1. limit ı	aise or bette	er in !S	

- 2. Cue bid, surplus
- 3. Blackwood 0314, for !S
- 4. A=2/5 or 5/5, Q(S)=0

6 ♠ by North

Down 1 — NS -50

41231184E407983EF8DEB88CB002

Board 169 North Deals E-W Vul A K 10 8 2 ♥ Q 10 4 2 • 9 7 5 ★ K ↑ J 7 6 ▼ 8 7 5 3

♦ Q9543

S

▼ K 9 6◆ 8 6 4

♣ QJ97543

- ♥ A J
- ◆ A K 3 2
- ♣ A 10

Shape 5431 0337 5242 3433 HCP 12 6 18 4 Losers 7 7 5 11

◆ QJ10

♣ 862

West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
	1 🛦	3 .	4 ♣ ¹
Pass	4 🛦	Pass	$4 \mathrm{NT}^2$
Pass	5 ♥ ³	Pass	$5 \mathrm{NT^4}$
Pass	6 ♦ ⁵	Pass	6 ♠
Pass	Pass	Pass	

- 1. limit raise or better in !S
- 2. Blackwood 0314, for !S
- 3. A=2/5 or 5/5, Q(S)=0
- 4. King ask by 5 NT
- 5. K=1
- 6 ♠ by North

43278802CBE9AA22B115DA7925D8

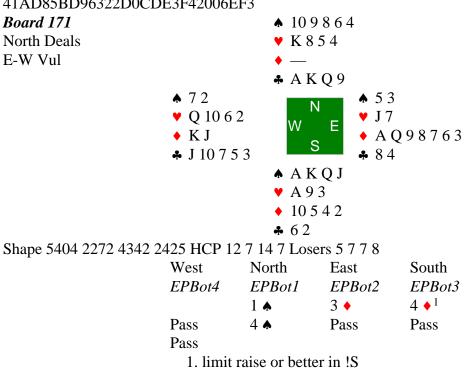
▲ AQ863 **Board 170** North Deals ♥ KQJ Both Vul **4** 10 7 6 4 3 **▲** J 10 5 2 **v** 74 652 ◆ Q87 KJ109542 S ♣ Q985 **♣** K 2 **∧** K97 ♥ A 10 9 8 3 ◆ A 6 3 **♣** A J

Shape 5305 1372 3532 4234 HCP 12 7 16 5 Losers 5 7 7 9

North	East	South
EPBot1	EPBot2	EPBot3
1 🛦	3 ◆	4 ♦ ¹
4 🛦	Pass	$4 \mathrm{NT}^2$
5 ♦ ³	Pass	6 ♠
Pass	Pass	
raise or bett	er in !S	
	EPBot1 1 ♠ 4 ♠ 5 ♦ ³ Pass	$EPBot1$ $EPBot2$ 1 \spadesuit 3 \spadesuit 4 \spadesuit Pass5 \spadesuit 3Pass

- 2. Blackwood 0314, for !S
- 3. A=1/5 or 4/5
- 6 ♠ by North

41AD85BD96322D0CDE3F42006EF3



4 ♠ by North

51008353843A9214AC08E0F6FC0A

Board 172 ♠ A 10 8 6 2 North Deals ♥ A K J 6 2 E-W Vul **◆** 10 6 2 **♦** 543 **v** 10 4 3 **Q**98 **♦** 73 ♦ J84 S **4** 10 9 4 2 ♣ AJ87653 **∧** KJ97 **7** 5 ♦ AKQ95 **♣** K Q

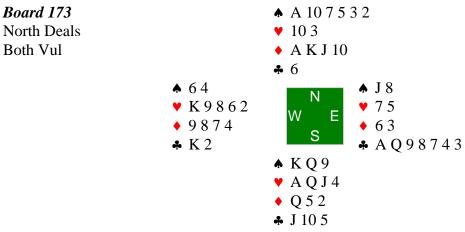
Shape 5530 1327 4252 3334 HCP 12 9 18 1 Losers 6 7 5 12

West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
	1 🛦	3 .	4 ♣¹
Pass	4 •	Pass	$4 \mathrm{NT}^2$
Pass	5 ♥ ³	Pass	6 ♠
Pass	Pass	Pass	

- 1. limit raise or better in !S
- 2. Blackwood 0314, for !S
- 3. A=2/5 or 5/5, Q(S)=0

6 ♠ by North

532CBEA46F0FB07010F917E00836



Shape 6241 2227 3433 2542 HCP 12 7 15 6 Losers 6 7 7 8

	- , 10 0 - 05	0100770	
West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
	1 🛦	3 .	4 ♣¹
Pass	$4 \mathrm{NT}^2$	Pass	$5 \triangleq 3$
Pass	Pass	Pass	
1. limit	raise or bett	er in !S	
2. Blac	kwood 0314,	for !S	
3. A=2/	5 or 5/5, Q(S	S)=1	

5 ♠ by North

502979E5E62553B437BA871E3C06

Board 174 ♠ A 10 7 4 3 2 North Deals **♥** 5 2 None Vul **•** 9 ♣ A K Q 10 ♠ Q J **∧** K9 **∨** K8763 **9** 4 **♦** 43 • QJ108752 S ♣ J 6 4 2 ***** 83 **♦** 865 ♥ A Q J 10 ♦ A K 6

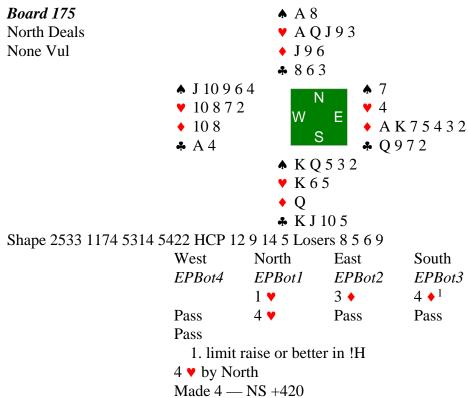
Shape 6214 2272 3433 2524 HCP 13 6 14 7 Losers 5 7 8 9

West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
	1 🛧	3 ♦	4 ♦ ¹
Pass	$4 \mathrm{NT^2}$	Pass	5 ∀ ³
Pass	5 A	Pass	Pass
Pass			

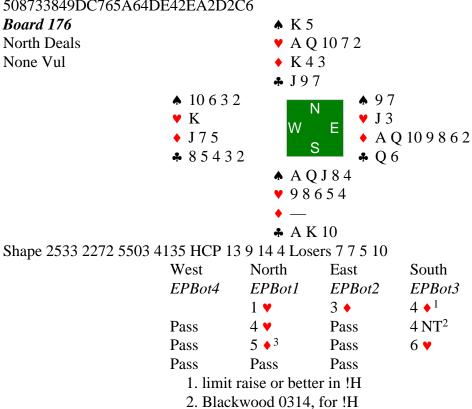
4 975

- 1. limit raise or better in !S
- 2. Blackwood 0314, for !S
- 3. A=2/5 or 5/5, Q(S)=0
- 5 ♠ by North

5006A788C3FFC03D74E1A7D685B4



508733849DC765A64DE42EA2D2C6

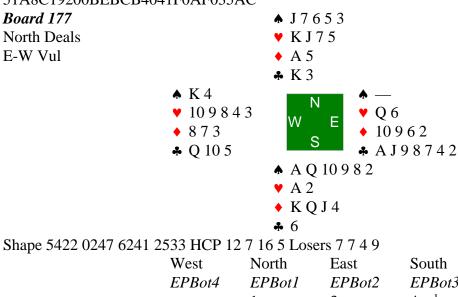


3. A=1/5 or 4/5

Made 6 — NS +980

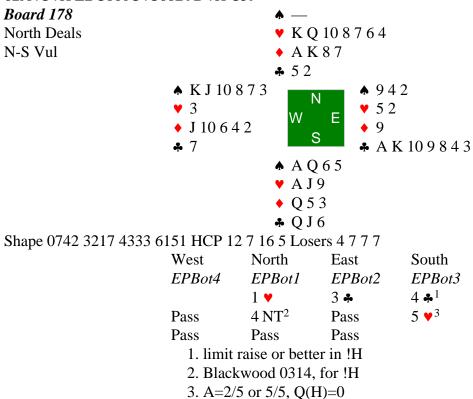
6 ♥ by North

51A8C19200BEBCB4041F0AF035AC



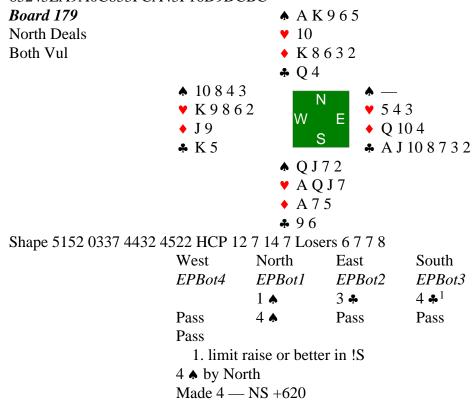
- 1. limit raise or better in !S
- 2. Blackwood 0314, for !S
- 3. A=1/5 or 4/5
- 5 ♠ by North

62A4C48FEBC860C4C68B9D48FC59

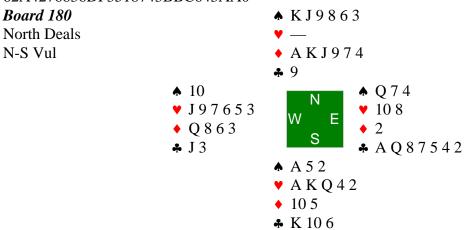


5 ♥ by North

63243EA9A0C833FCA43F16D9DCBC



62A4276836DF3518743BBC643AA0



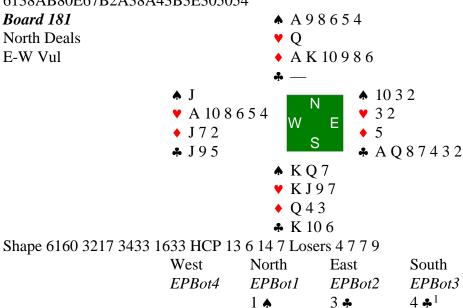
Shape 6061 3217 3523 1642 HCP 12 8 16 4 Losers 4 6 6 8

West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
	1 🛦	3 .	4 ♣¹
Pass	$4 \mathrm{NT^2}$	Pass	5 ∀ ³
Pass	6 ^	Pass	Pass
Pass			

- 1. limit raise or better in !S
- 2. Blackwood 0314, for !S
- 3. A=2/5 or 5/5, Q(S)=0

6 ♠ by North

6138AB80E67B2A38A43B3E305054



1. limit raise or better in !S

 $4 NT^2$

6 🛦

Pass

Pass

5 ♦ ³

Pass

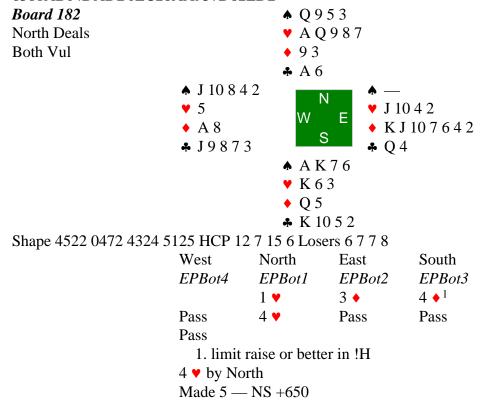
- 2. Blackwood 0314, for !S
- 3. A=1/5 or 4/5
- 6 ♠ by North

Pass

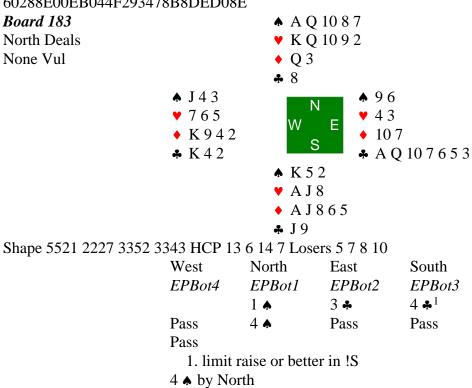
Pass

Pass

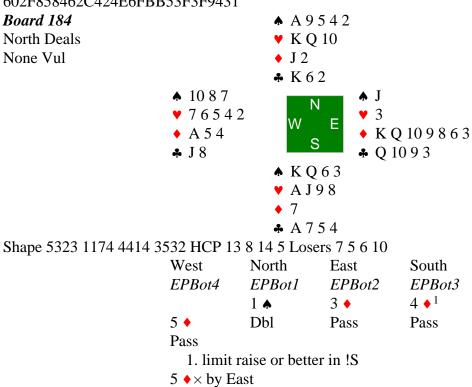
6381AB04DADB0EC28AA937D82EDB



60288E00EB044F293478B8DED08E

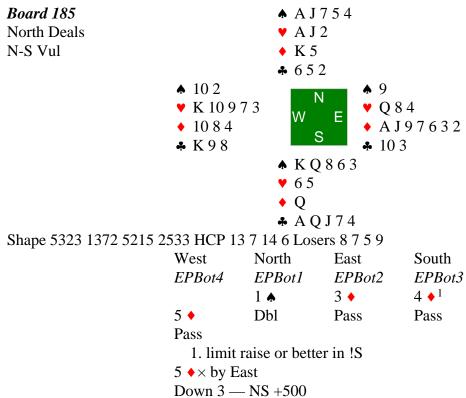


602F858462C424E6FBB53F3F9431

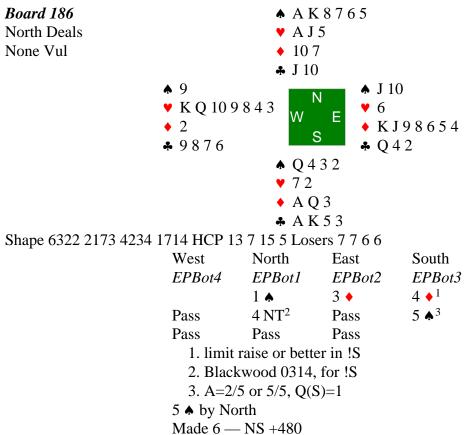


Down 3 — NS +500

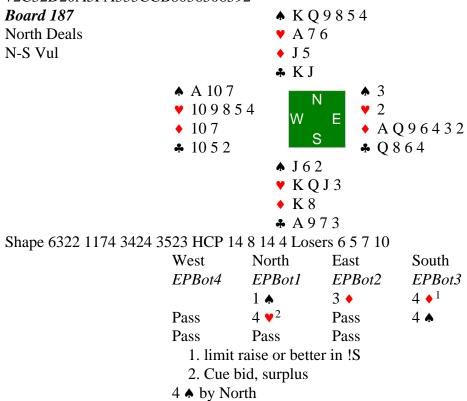
6203B69F03F8729A33A1251BB0C1

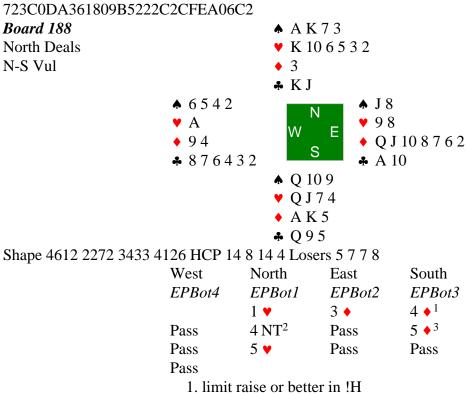


600B37B84571F636221607B4BBAC



72C32D20A5FA333CCB8036306392





- 2. Blackwood 0314, for !H
- 3. A=1/5 or 4/5

5 ♥ by North

71312F1F9B8C3E7D35DA262FB66F

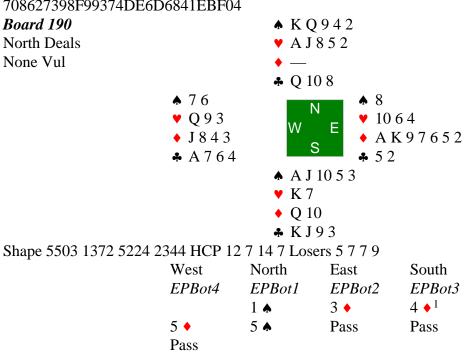
Board 189 A A K Q 9 7 5 4 North Deals **v** 10 E-W Vul ♦ J 6 ♣ A 8 7 **♠** 6 **♦** 82 **∨** A9873 **♥** Q J 6 ◆ KQ109842 **♦** 753 S **♣** 9653 **4** 10 **▲** J 10 3 **♥** K 5 4 2 • A ♣ KQJ42

Shape 7123 2371 3415 1534 HCP 14 8 14 4 Losers 5 6 6 9

West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
	1 🛦	3 ♦	4 ♦ ¹
Pass	4 ♥ ²	Pass	4 ♠
Pass	$4 NT^3$	Pass	5 ♦ ⁴
Pass	5 A	Pass	Pass
Pass			

- 1. limit raise or better in !S
- 2. Cue bid, surplus
- 3. Blackwood 0314, for !S
- 4. A=1/5 or 4/5
- 5 ♠ by North

708627398F99374DE6D6841EBF04

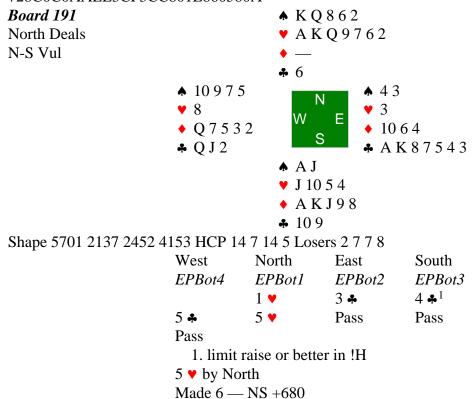


5 ♠ by North

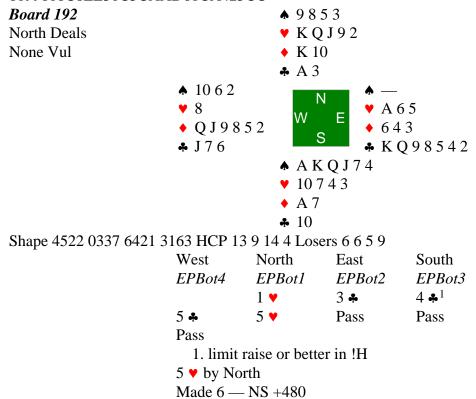
Made 6 — NS +480

1. limit raise or better in !S

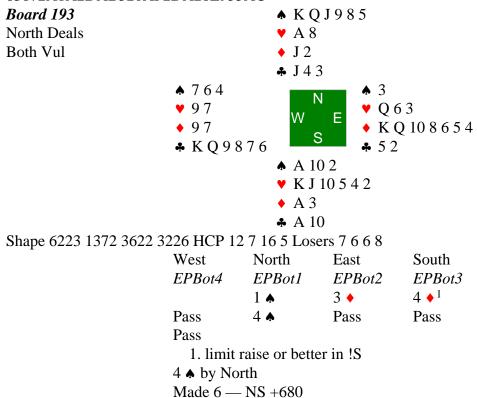
728C0C0AAEE3CF3CC801E860580A



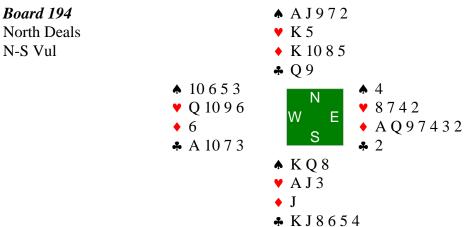
8099808C8EE30C3CAAD61CA425CC



83872A1A2DAB320AF2DA28E955AC



822287B12FF6319712FBC753E210

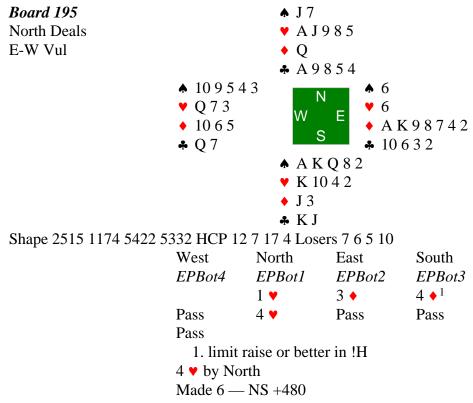


Shape 5242 1471 3316 4414 HCP 13 6 15 6 Losers 7 6 6 8

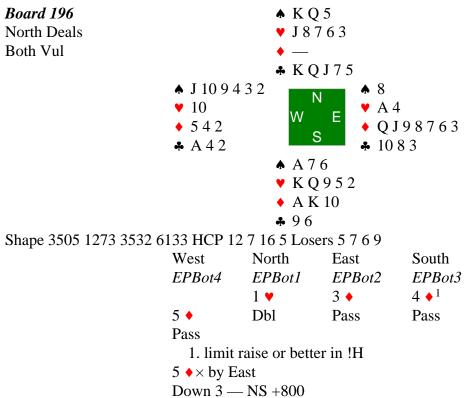
West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
	1 🛦	3 ♦	4 ♦ ¹
Pass	4 🛦	Pass	$4 \mathrm{NT}^2$
Pass	5 ♦ ³	Pass	5 A
Pass	Pass	Pass	
1 1::+	maiaa an hatt	on in IC	

- 1. limit raise or better in !S
- 2. Blackwood 0314, for !S
- 3. A=1/5 or 4/5
- 5 ♠ by North

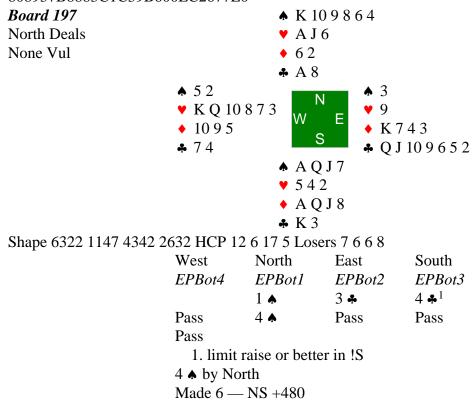
818DAFBA03E4CD8D3E54C5EDF0AC



83962529C9F4EB48898B21D2C8E2



808937B8883C1C39B600EC2677E0



81AD00C1E0A2B407443459347F30

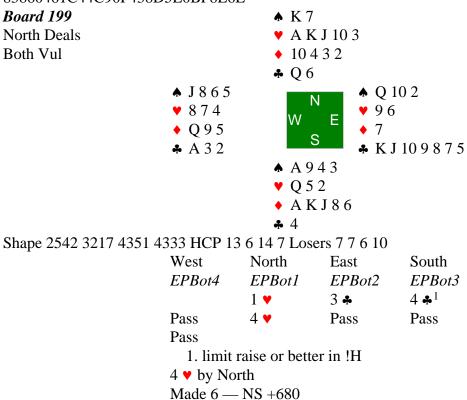
Board 198 ★ K 8 6 4 2 **♥** K Q 8 7 North Deals E-W Vul **•** 5 ♣ A Q 5 ♠ Q J **↑** 753 **9** 9 6 4 3 2 **Y** 5 98764 ♦ A 3 S ♣ KJ97642 **4** 10 **▲** A 10 9 **♥** A J 10 ♦ KQJ102 ***** 83

Shape 5413 3127 3352 2551 HCP 14 8 15 3 Losers 5 7 7 9

West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
	1 🛦	3 .	4 ♣¹
Pass	$4 \mathrm{NT^2}$	Pass	5 ∀ ³
Pass	5 A	Pass	Pass
Pass			

- 1. limit raise or better in !S
- 2. Blackwood 0314, for !S
- 3. A=2/5 or 5/5, Q(S)=0
- 5 ♠ by North

83860461C44C90F438D5E0BF8E6E



802BB5042E14F6C9C6A76295FF20

♠ A Q J 10 2 Board 200 North Deals ♥ Q87 **♦** 52 None Vul ♣ K84 **♦** 9873 **4** 5 **♥** K93 **v** 10 4 ◆ KQ109764 **♦** J3 S **♣** J 9 7 5 ♣ Q 10 2 **∧** K 6 4 ♥ AJ652 ♦ A8

Shape 5323 1273 3523 4324 HCP 12 7 16 5 Losers 7 6 7 10

West	North	East	South	
EPBot4	EPBot1	EPBot2	EPBot3	
	1 ^	3 ♦	4 ♦ ¹	
Pass	4 ♠	Pass	$4 \mathrm{NT}^2$	
Pass	$5 \diamond^3$	Pass	6 ♠	
Pass	Pass	Pass		
1. limit raise or better in !S				

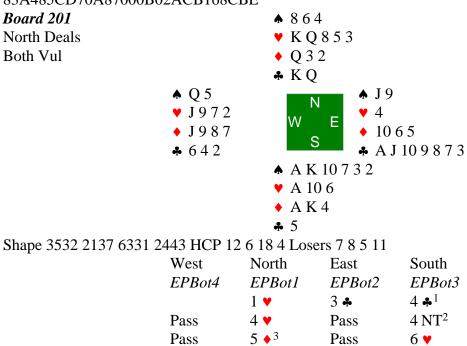
♣ A 6 3

- 2. Blackwood 0314, for !S
- 3. A=1/5 or 4/5

6 ♠ by North

Down 1 — NS -50

83A485CD70A87000B02ACB168CBE



Pass 1. limit raise or better in !H

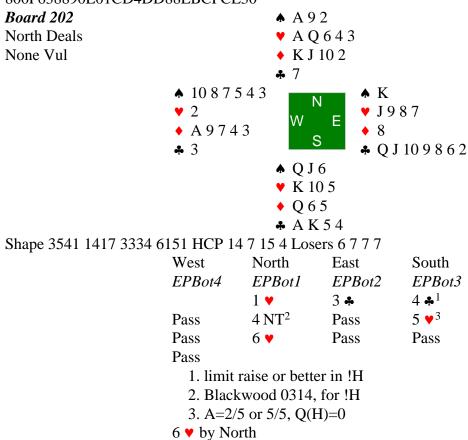
Pass

- 2. Blackwood 0314, for !H
- 3. A=1/5 or 4/5

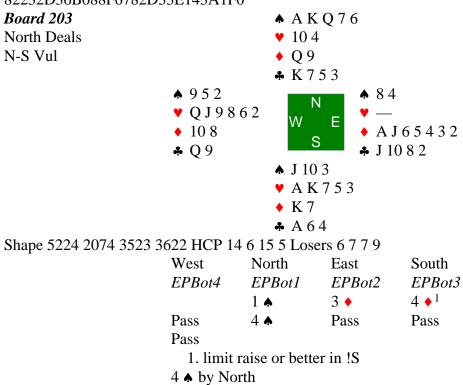
6 ♥ by North

Pass

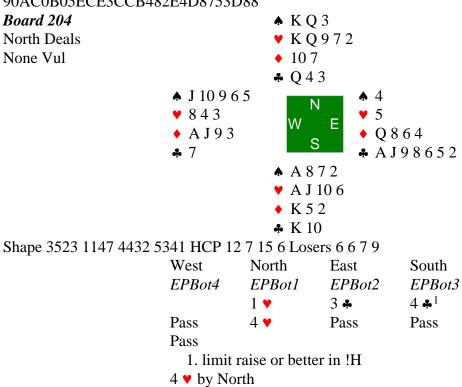
800F638890E01CD4DD88EBCFCE30



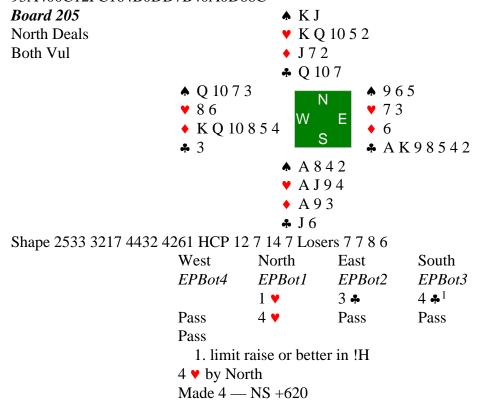
82232D36B088F6782D33E143A1F0



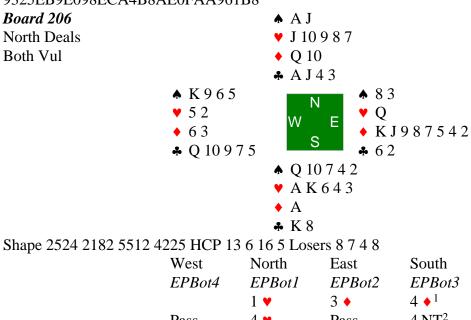
90AC0B05ECE3CCB482E4D8753D88



93A400C12FC164B0DD7B40A0D68C



9325EB9E098ECA4B8AE0FAA961B8

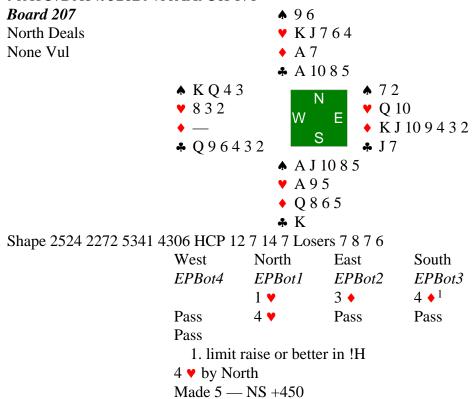


Pass 4 🔻 Pass $4 NT^2$ **5 ♥**³ Pass Pass 6 🔻 Pass Pass Pass

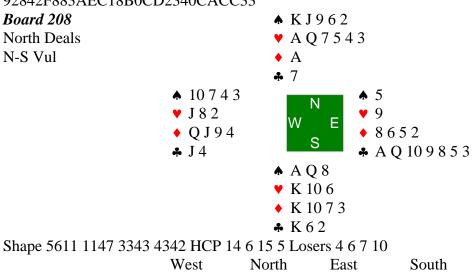
- 1. limit raise or better in !H
- 2. Blackwood 0314, for !H
- 3. A=2/5 or 5/5, Q(H)=0

6 ♥ by North

90A1C7DA849526B9400AA9C6F676



92842F883AEC18B0CD2340CACC33

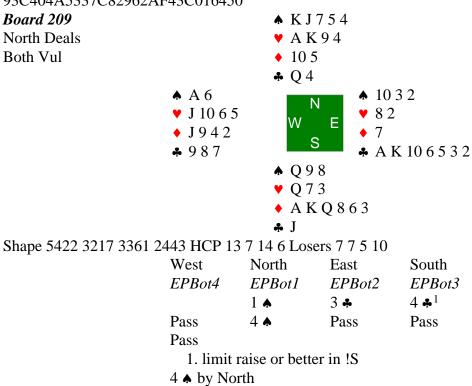


West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
	1 🔻	3 .	4 ♣¹
Pass	$4 \mathrm{NT}^2$	Pass	5 ∀ ³
Pass	6 Y	Pass	Pass
Pacc			

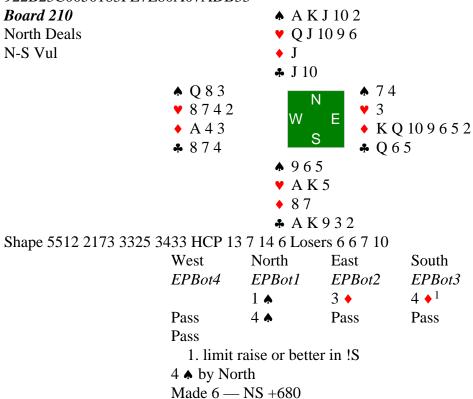
- 1. limit raise or better in !H
- 2. Blackwood 0314, for !H
- 3. A=2/5 or 5/5, Q(H)=0

6 ♥ by North

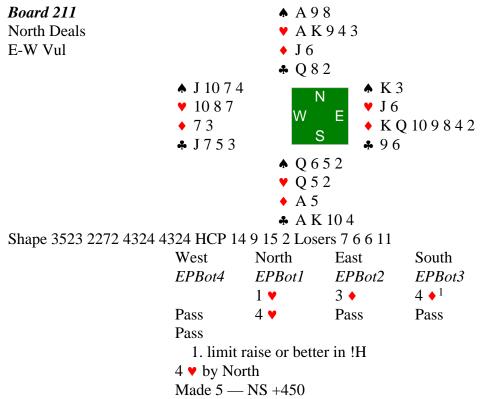
93C404A5337C82962AF43C016450



922B23C0050183FE7E80A07ADB33



91034FADDAFF0C3DF698A2CF46AD



A121C04096C4B68C45C708CC63A4

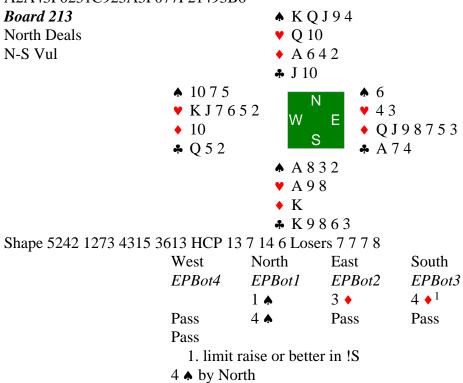
Board 212 **♦** A 5 ♥ KQ1087654 North Deals E-W Vul **•** 5 ♣ A 7 **♠** Q 7 3 **★** K 10 6 4 **y** 9 **y** J W ◆ J 10 9 7 6 2 **♦** 84 **♣** J 9 ♣ KQ108542 **▲** J982 ♥ A 3 2 ♦ A K Q 3 **4** 63 Shape 2812 3127 4342 4162 HCP 13 8 14 5 Losers 4 6 7 8

West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
	1 🔻	3 .	4 ♣¹
Pass	$4 \mathrm{NT}^2$	Pass	5 ♥ ³
Pass	$5 \mathrm{NT^4}$	Pass	6 ♦ ⁵
Pass	6 Y	Pass	Pass
Pacc			

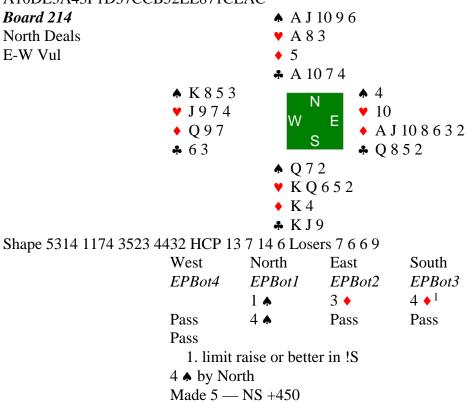
- Pass
 - 1. limit raise or better in !H
 - 2. Blackwood 0314, for !H
 - 3. A=2/5 or 5/5, Q(H)=0
 - 4. King ask by 5 NT
 - 5. K=1

6 ♥ by North

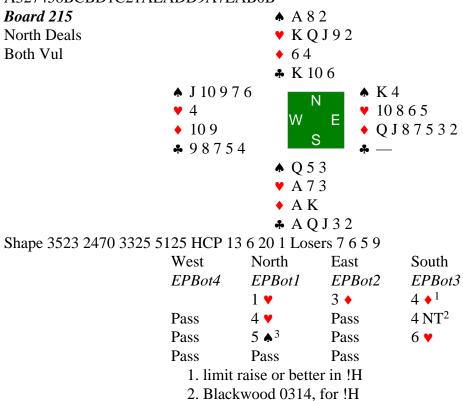
A2A43F0231C923A3F077F21493B6



A10DE3A43F1D37CCB52EE871CEAC



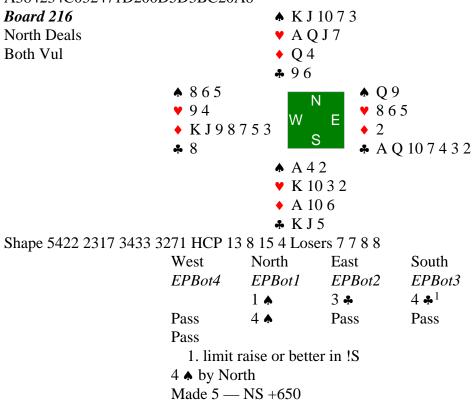
A327458BCBD1C21AEADD9A7EAB0B



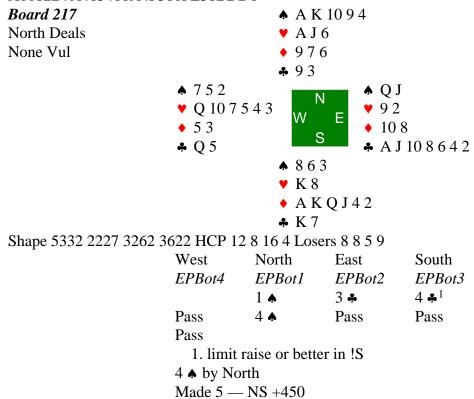
3. A=2/5 or 5/5, Q(H)=1

6 ♥ by North

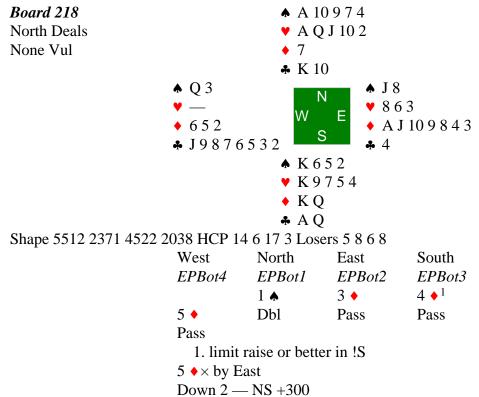
A384234C032471D200D5D3BC20A8



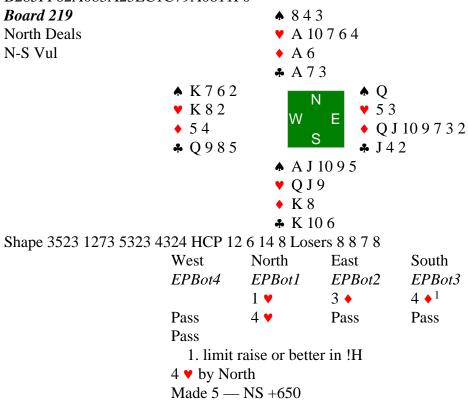
A0082B7A483411A4F380FE38BDD8



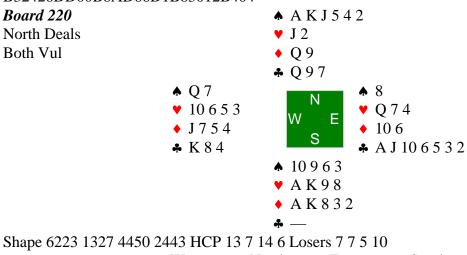
B007A9CB46052656229EAE24D68E



B285FF62A083A23EC1C79A0811F0



B32426DD00B8AD66D1B83012B404

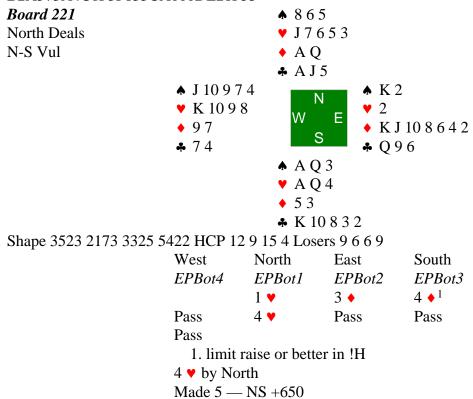


West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
	1 📤	3 .	4 ♣¹
Pass	$4 \mathrm{NT}^2$	Pass	5 ∀ ³
Pass	6 A	Pass	Pass
Pass			

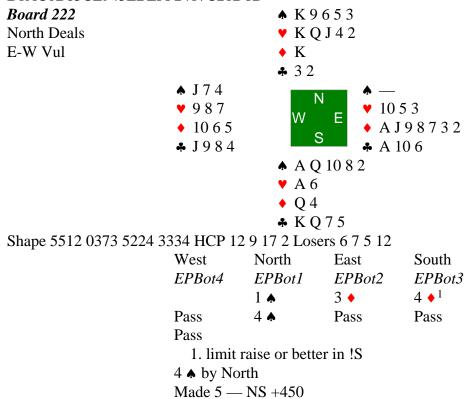
- 1. limit raise or better in !S
- 2. Blackwood 0314, for !S
- 3. A=2/5 or 5/5, Q(S)=0

6 ♠ by North

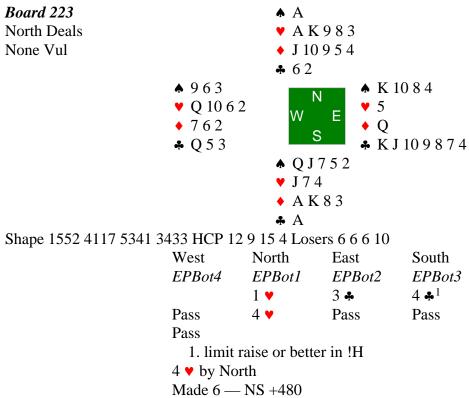
B2A573A4C1F3F833CA000DE28F53



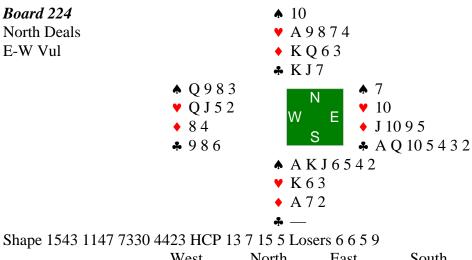
B1AC0B83CE943EBEFF2417C21D8D



B00B48B6A070C048ACFD9260CABD



B180A9F8BD1CCEC641AABC84E8B0

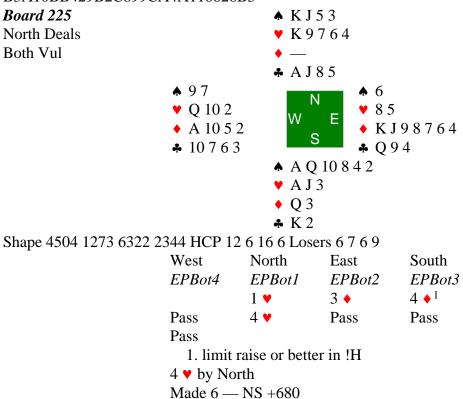


West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
	1 🔻	3 .	4 ♣¹
Pass	$4 \mathrm{NT}^2$	Pass	5 ♣ ³
Pass	6 Y	Pass	Pass
Dbl	Pass	Pass	Pass
4 10 0.			

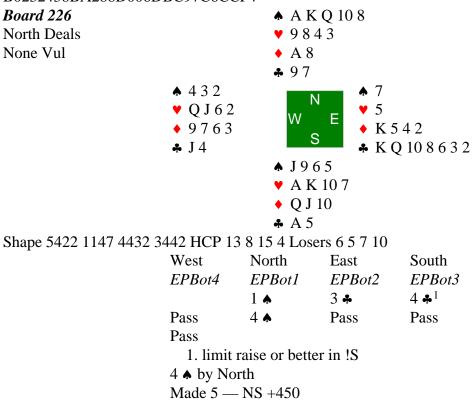
- 1. limit raise or better in !H
- 2. Blackwood 0314, for !H
- 3. A=0/5 or 3/5

6 ♥× by North

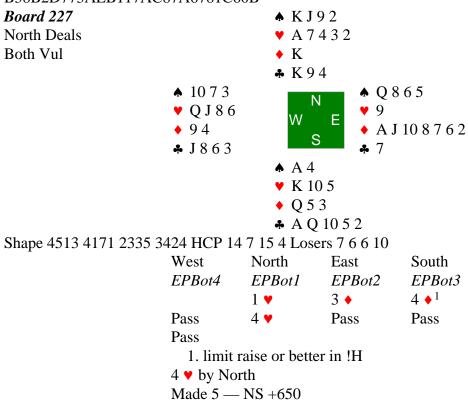
B3A10BB429B2C899CA4A118826B3



B0232438BA288D006DBC97C6CCF4



B38B2D773AEB117AC87A6781C60B

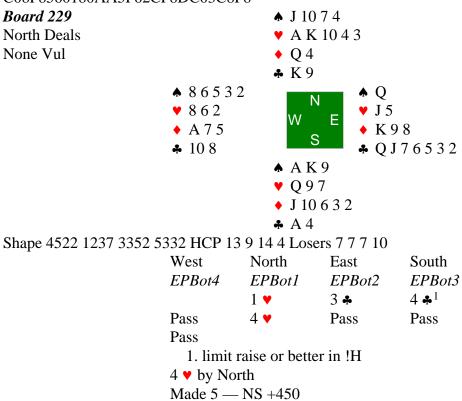


B0A60313B578E21336C6AA663684 Board 228 **★** KQ873 North Deals **∨** K 6 2 None Vul ♦ KQ98 **♣** J **♦** 96 **▲** 10 4 ♥ J 10 7 3 **♥** Q8 ◆ AJ76432 ♣ A 9 7 6 5 4 3 **4** 10 2 **▲** AJ52 A 9 5 4 **♦** 10 5 **♣** K Q 8 Shape 5341 2272 4423 2407 HCP 14 7 14 5 Losers 5 8 7 7 North West East South

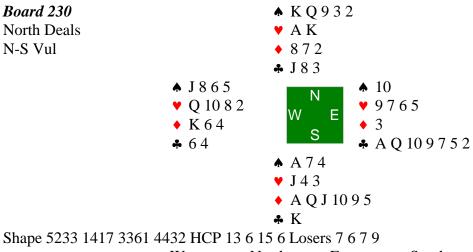
EPBot4 EPBot1 EPBot2 EPBot3 **3** ♦ **4** ♦ ¹ 1 **4** ♥² Pass Pass 4 🛦 Pass Pass Pass 1. limit raise or better in !S 2. Cue bid, surplus

4 ♠ by North

C08F8560180AA5F62CF8DC03C8F8



C28C0B3CED7C1CF594DADCAA2134



West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
	1 🛧	3 .	4 ♣¹
Pass	$4 \mathrm{NT^2}$	Pass	5 ∀ ³
Pass	6 A	Pass	Pass
Pass			

- 1. limit raise or better in !S
- 2. Blackwood 0314, for !S
- 3. A=2/5 or 5/5, Q(S)=0

6 ♠ by North

Down 1 — NS -100

C32719AAFD30A62A520B6AB92138

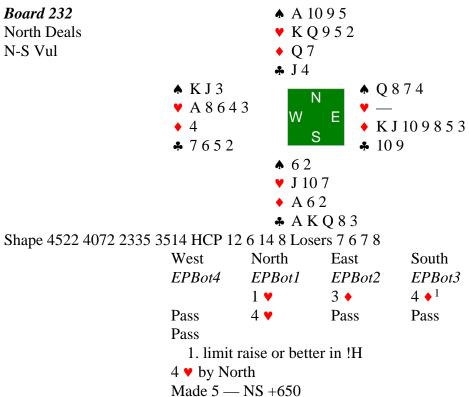
Board 231 ♠ A K 10 8 6 3 2 North Deals **9** 6 Both Vul J ♣ KJ43 **♠** J **↑** 75 ♥ J 10 4 2 **∨** K 7 **◆** 10 7 3 ◆ KQ86542 S ♣ Q9875 **4** 10 2 **♦** Q94 ♥ AQ9853 ♦ A 9 ♣ A 6

Shape 7114 2272 3622 1435 HCP 12 8 16 4 Losers 5 6 5 9

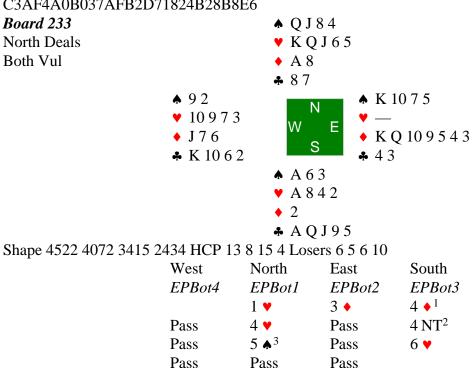
West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
	1 ^	3 ♦	4 ♦ ¹
Pass	$4 \mathrm{NT^2}$	Pass	5 ♣ ³
Pass	$5 \mathrm{NT^4}$	Pass	6 ♣ ⁵
Pass	7 ^	Pass	Pass
Pass			

- 1. limit raise or better in !S
- 2. Blackwood 0314, for !S
- 3. A=0/5 or 3/5
- 4. King ask by 5 NT
- 5. K=0
- 7 ♠ by North

C23FC347E120007366BE0279F38E



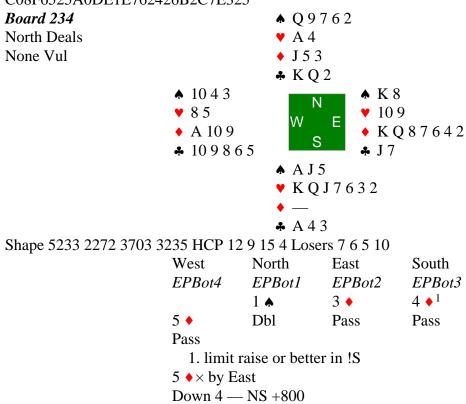
C3AF4A0B037AFB2D71824B28B8E6



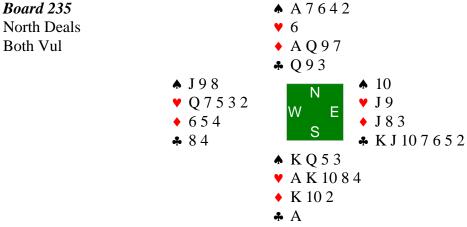
- 1. limit raise or better in !H
- 2. Blackwood 0314, for !H
- 3. A=2/5 or 5/5, Q(H)=1

6 ♥ by North

C08F6525A0DE1E762426B2C7E325



C32FA4BDD864DDEA3C00B022B934



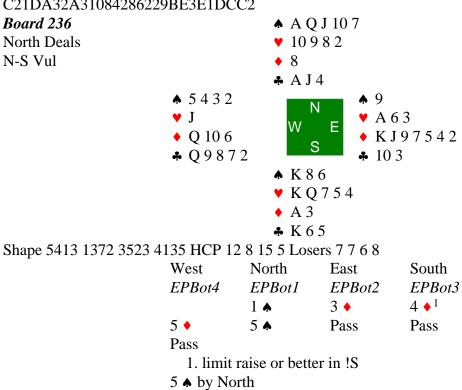
Shape 5143 1237 4531 3532 HCP 12 6 19 3 Losers 6 8 4 10

West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
	1 🛦	3 .	4 ♣ ¹
Pass	4 🛦	Pass	$4 \mathrm{NT}^2$
Pass	5 ♥ ³	Pass	7 ♠
Pass	Pass	Pass	
1 11 14	. 1 44	. 10	

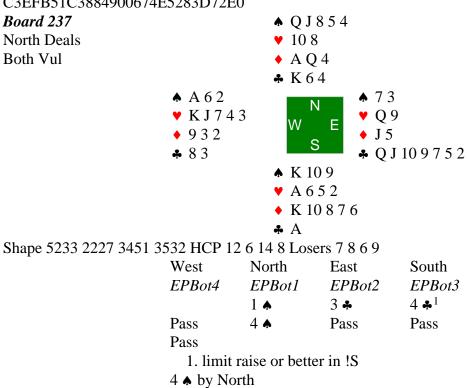
- 1. limit raise or better in !S
- 2. Blackwood 0314, for !S
- 3. A=2/5 or 5/5, Q(S)=0

7 ♠ by North

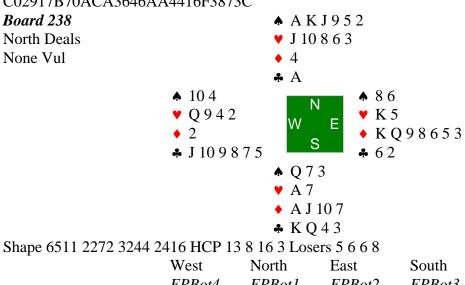
C21DA32A31084286229BE3E1DCC2



C3EFB51C3884900674E5283D72E0



C02917B70ACA3646AA4416F3873C



West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
	1 🛧	3 ◆	4 ♦ ¹
Pass	$4 \mathrm{NT}^2$	Pass	$5 \triangleq^3$
Pass	6 A	Pass	Pass
Pass			

- 1. limit raise or better in !S
- 2. Blackwood 0314, for !S
- 3. A=2/5 or 5/5, Q(S)=1

6 ♠ by North

C2BF0121D81A90E43D0F82B332F3

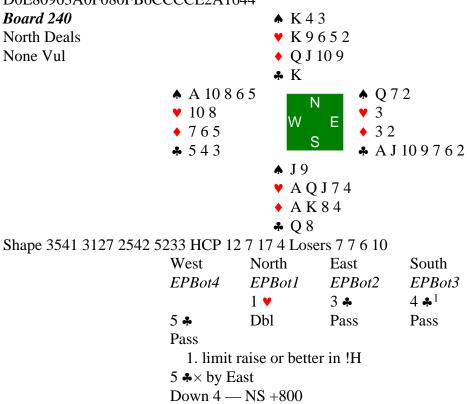
★ K Q 10 7 6 3 Board 239 **♥** K 6 5 North Deals N-S Vul **•** 8 **♣** K Q 7 **♦** J82 A 7 4 3 2 J 10 9 ◆ KQ95432 ♦ J 10 S **4** 10 5 3 **♣** J98 **A** A 9 5 4 ♥ Q8 ♦ A 7 6 ♣ A 6 4 2

Shape 6313 0373 4234 3523 HCP 13 7 14 6 Losers 5 7 8 10

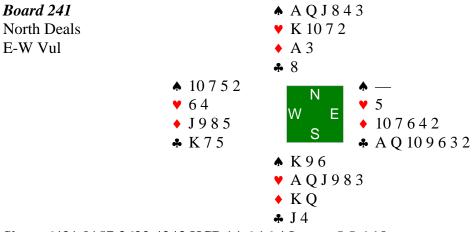
West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
	1 🛧	3 ♦	4 ♦ ¹
Pass	$4 \mathrm{NT^2}$	Pass	5 ♣ ³
Pass	6 ^	Pass	Pass
Pass			

- - 1. limit raise or better in !S
 - 2. Blackwood 0314, for !S
 - 3. A=0/5 or 3/5
- 6 ♠ by North

D0E80963A0F080FB6CCCCE2A1644



D128822027CCA425CEBCD63F28CC

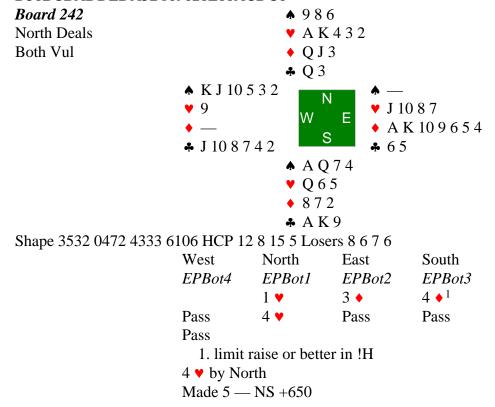


Shape 6421 0157 3622 4243 HCP 14 6 16 4 Losers 5 5 6 10

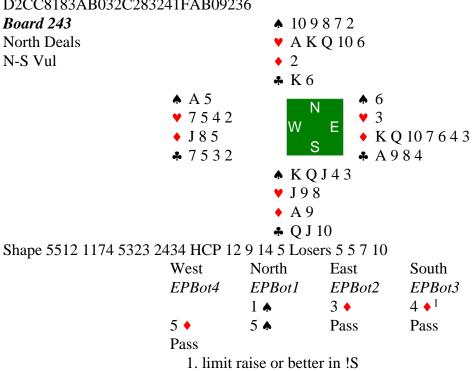
West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
	1 🛧	3 .	4 ♣¹
Pass	$4 \mathrm{NT}^2$	Pass	5 ∨ ³
Pass	6 A	Pass	Pass
Pass			

- 1. limit raise or better in !S
- 2. Blackwood 0314, for !S
- 3. A=2/5 or 5/5, Q(S)=0
- 6 ♠ by North

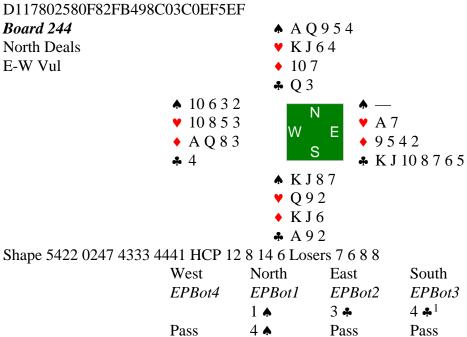
D38BCBADDEDA3B169628E88ACDC6



D2CC8183AB032C283241FAB09236



5 ♠ by North

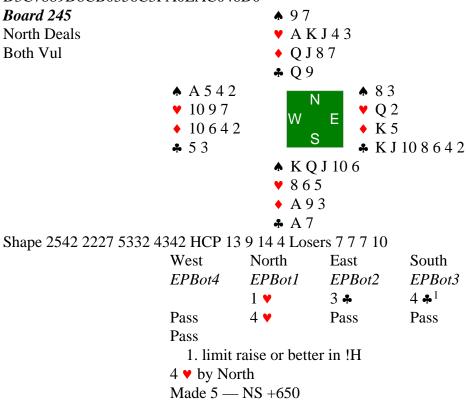


1. limit raise or better in !S

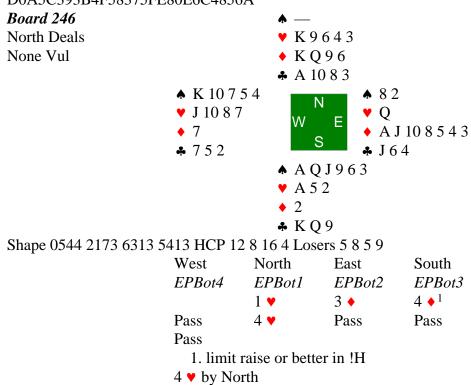
Pass

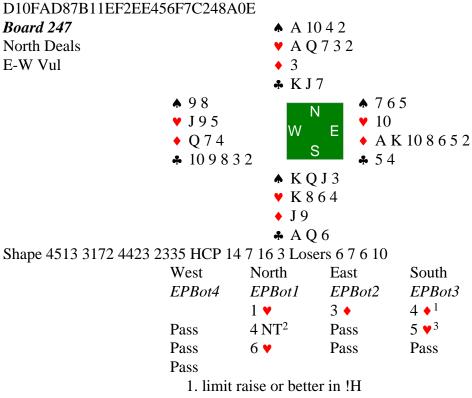
4 ♠ by North

D3C7889D8CB0356C3FA0EAC046D0



D0A5C393B4F58375FE80E6C4856A

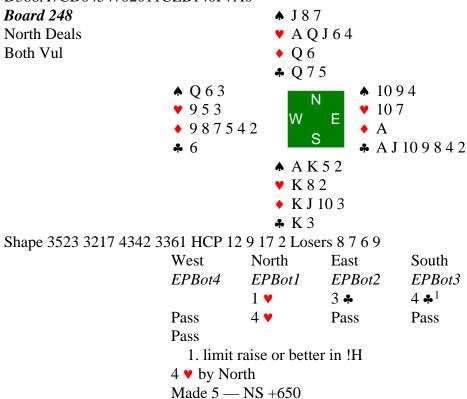




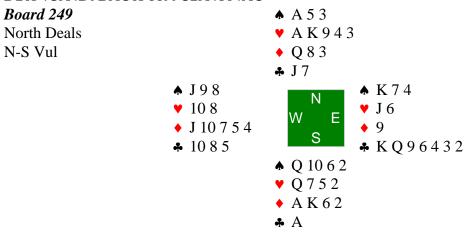
- 2. Blackwood 0314, for !H
- 3. A=2/5 or 5/5, Q(H)=0

6 ♥ by North

D388A7CD0454702011CEB140F7A0



D20F4CA4D9BAC0F6699C2A4804AC



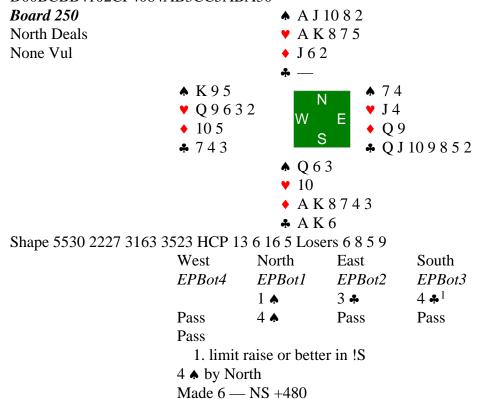
Shape 3532 3217 4441 3253 HCP 14 9 15 2 Losers 7 6 5 11

West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
	1 🔻	3 .	4 ♣ ¹
Pass	4 ♦ ²	Pass	$4 \mathrm{NT}^3$
Pass	5 ♣ ⁴	Pass	6 y
Pass	Pass	Pass	

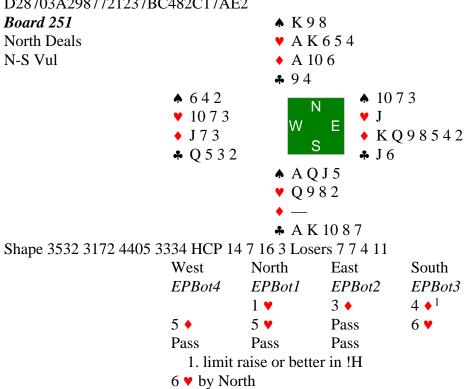
- 1. limit raise or better in !H
- 2. Cue bid, surplus
- 3. Blackwood 0314, for !H
- 4. A=0/5 or 3/5

6 ♥ by North

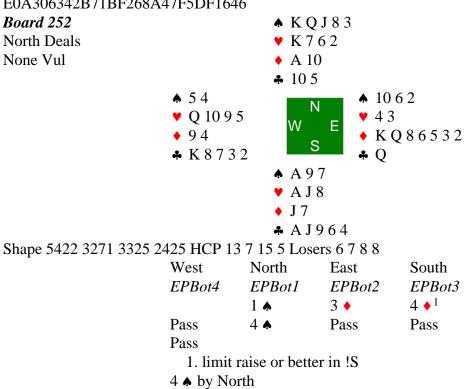
D00BCBB4102CF4084AB3CC5ABA30



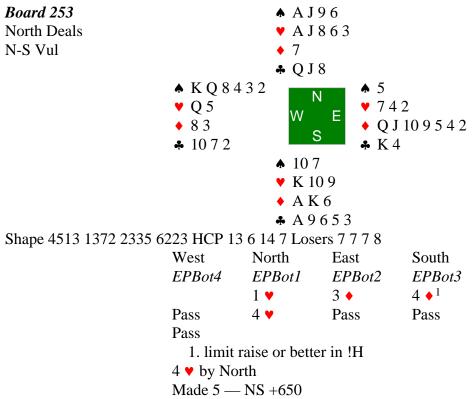
D28703A2987721237BC482C17AE2



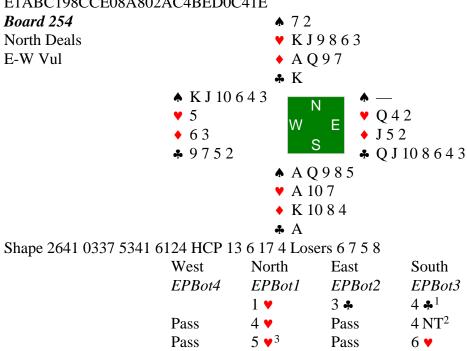
E0A306342B71BF268A47F5DF1646



E20FECF101A223C9960F73D0CBD2



E1ABC198CCE08A802AC4BED0C41E



1. limit raise or better in !H

Pass

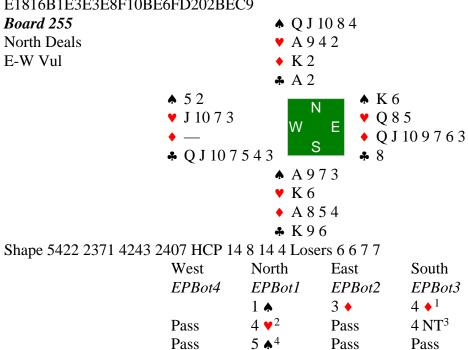
Pass

- 2. Blackwood 0314, for !H
- 3. A=2/5 or 5/5, Q(H)=0

6 ♥ by North

Pass

E1816B1E3E3E8F10BE6FD202BEC9



- 1. limit raise or better in !S
- 2. Cue bid, surplus
- 3. Blackwood 0314, for !S
- 4. A=2/5 or 5/5, Q(S)=1

5 ♠ by North

Pass

E30CA7733CC96230F8AC42AF2438

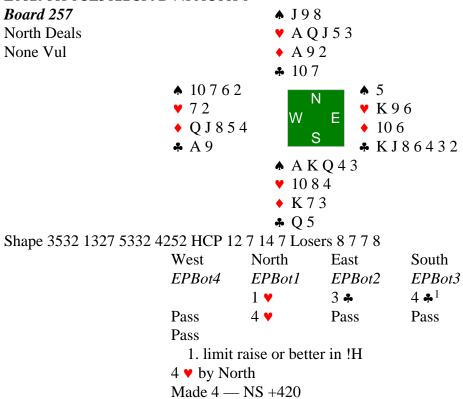
Board 256 **▲** AJ832 North Deals **Y** A 10 5 Both Vul ♦ AJ64 **4** 10 **▲** 10 7 **♦** Q95 ♥ QJ872 ◆ Q985 10 7 2 S ♣ AJ87632 **4** 9 5 **∧** K 6 4 **♥** K 9 6 4 3 **♦** K 3 ♣ K Q 4

Shape 5341 3037 3523 2542 HCP 14 7 14 5 Losers 7 7 6 8

West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
	1 🛦	3 .	4 ♣ ¹
Pass	$4 \mathrm{NT^2}$	Pass	$5 \diamond^3$
Pass	5 A	Pass	Pass
Pass			

- 1. limit raise or better in !S
- 2. Blackwood 0314, for !S
- 3. A=1/5 or 4/5
- 5 ♠ by North

E082988F0CE5122CF9D44FAC88F0



E3382725C4C114B0B48A319A702C

Board 258 **♦** AKQ952 North Deals ♥ J 10 6 **•** 2 Both Vul ♣ Q 10 5 **♦** J 10 **♥** A 8 7 5 3 **9** 4 ♦ A 6 4 **◆** 10 8 5 3 S **♣** 64 ♣ AJ98732 **♦** 8764 **♥** K Q 2 ♦ KQJ97 **♣** K

Shape 6313 1237 4351 2542 HCP 12 9 14 5 Losers 6 7 6 9

West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
	1 📤	3 .	4 ♣¹
Pass	$4 \mathrm{NT}^2$	Pass	5 ♣ ³
Pass	6 A	Pass	Pass
Pass			

- 1. limit raise or better in !S
- 2. Blackwood 0314, for !S
- 3. A=0/5 or 3/5
- 6 ♠ by North

Down 2 — NS -200

E2230F8803E2F0A4331F3186DA72

Board 259 **▲** A K J 7 6 5 **♥** KQJ4 North Deals N-S Vul **♦** 84 **4** 5 **★** 10 9 3 **A** 2 **9** 9 7 5 2 **9** 63 ◆ AJ109752 ♦ Q3 S **4** 10 4 3 2 ♣ Q98 **♠** Q 8 4 ♥ A 108 ♦ K 6 **♣** A K J 7 6

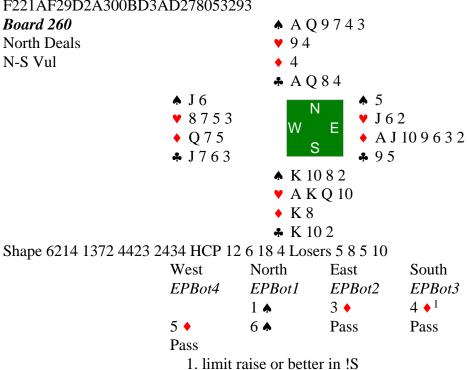
Shape 6421 1273 3325 3424 HCP 14 7 17 2 Losers 5 7 6 11

West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
	1 📤	3 ◆	4 ♦ ¹
Pass	4 ♥ ²	Pass	$4 \mathrm{NT}^3$
Pass	5 ∀ ⁴	Pass	6 ♠
Pass	Pass	Pass	

- 1. limit raise or better in !S
- 2. Cue bid, surplus
- 3. Blackwood 0314, for !S
- 4. A=2/5 or 5/5, Q(S)=0

6 ♠ by North

F221AF29D2A300BD3AD278053293



6 ♠ by North

F180C011C2C1582588AEE494C076 **♠** Q8 **Board 261** North Deals ♥ A K J 10 7 3 E-W Vul **♦** 97 ♣ Q 10 8 **♦** KJ 10 5 3 **♦** 92 ♥ Q94 **v** 2 **♦** 8542 **♦** 6 S ♣ AK97543 ♣ J62 **▲** A 7 6 4 **v** 865 ♦ AKQJ103 Shape 2623 2317 4360 5143 HCP 12 9 14 5 Losers 7 6 5 9 West North East South EPBot4 EPBot1 EPBot2 EPBot3 3 **.** 4 **♣**¹ 1 🔻 Pass 4 🔻 Pass Pass Pass

4 ♥ by North

Made 6 — NS +480

1. limit raise or better in !H