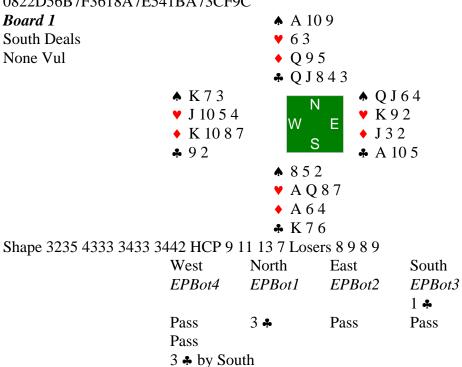
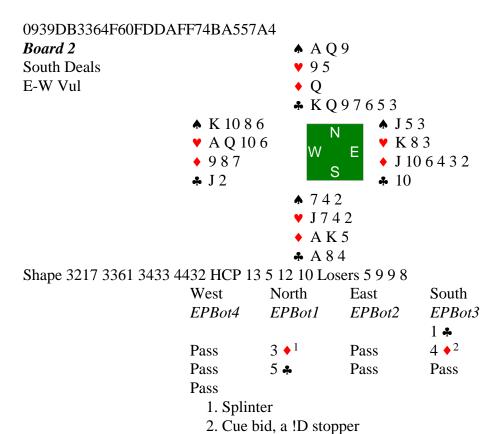
0822D56B7F3618A7E541BA73CF9C



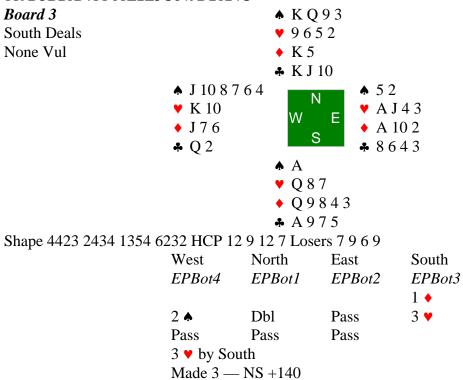
Made 3 — NS +110



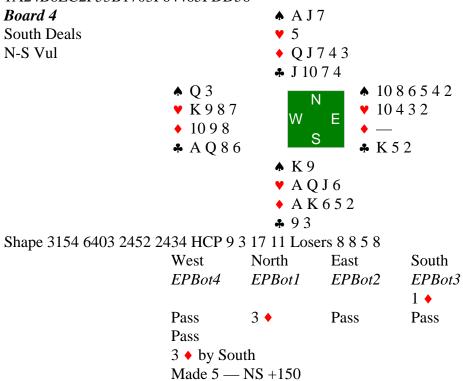
5 & by South

Made 5 — NS +400

189D3B20D7FF01E2E5C649D2124C

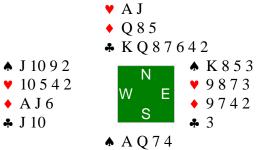


1A24B6EC2F53B1703F64465FDD56



198D6BA3CCF8D553972F71B75AF7

Board 5 South Deals E-W Vul



♠ 6

♥ KQ6

♦ K 10 3

♣ A 9 5

Shape 1237 4441 4333 4432 HCP 12 3 18 7 Losers 5 9 6 10

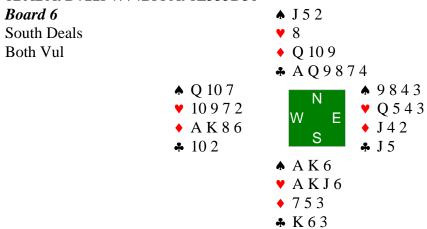
West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
			1 🚓
Pass	3 ♠ ¹	Pass	$4 \mathrm{NT}^2$
Pass	5 ♠ ³	Pass	6 NT
Pass	Pass	Pass	
1. Splii	nter		
2. Blac	kwood 0314,	, for !C	
2 4 2	15 515 01	C) 1	

3. A=2/5 or 5/5, Q(C)=1

6 N by South

Made 6 — NS +990

1BABA9D722F4774BFFA91E535D30



Shape 3136 4432 3433 3442 HCP 9 4 18 9 Losers 7 10 7 8

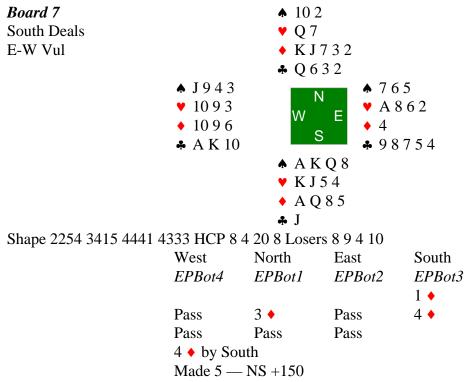
112 ITCI 7 1 10 7 Eoseis 7 10 7 0				
West	North	East	South	
EPBot4	EPBot1	EPBot2	EPBot3	
			1 🚓	
Pass	3 .	Pass	3 NT	
Pass	4 🚓	Pass	4 ♥ ¹	
Pass	$4 \mathrm{NT}^2$	Pass	5 ♣ ³	
Pass	Pass	Pass		
1. Cue	bid, a !H sto	pper		
2. Blackwood 0314, for !C				

3. A=0/5 or 3/5

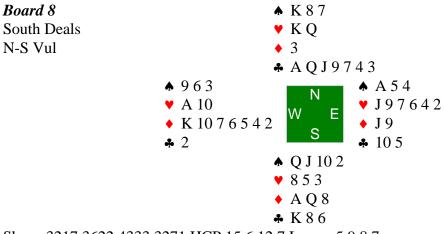
5 ♣ by South

Made 5 — NS +600

1998A08BE13CFE9A425F6AE6F313



1A7701879BB2DB2513D16253EF90



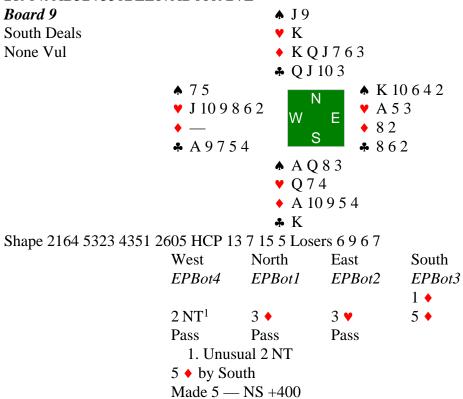
Shape 3217 3622 4333 3271 HCP 15 6 12 7 Losers 5 9 8 7

2/11101 1	5 0 12 / LOS	015 5 7 0 7	
West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
			1 🚓
3 ♦	$4 \mathrm{NT^1}$	Pass	5 ♥ ²
Pass	6 4	Pass	Pass
Pass			
1. Blacl	kwood 0314,	for !C	
2. A=2/	5 or 5/5, Q(0	C)=0	

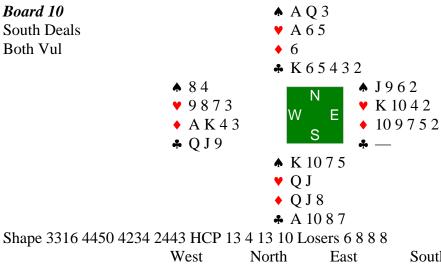
6 & by South

Down 1 — NS –100

289049AB3B7330BEE87AD0609B7E



2B099B2C6C9170FDB14783DB3B53



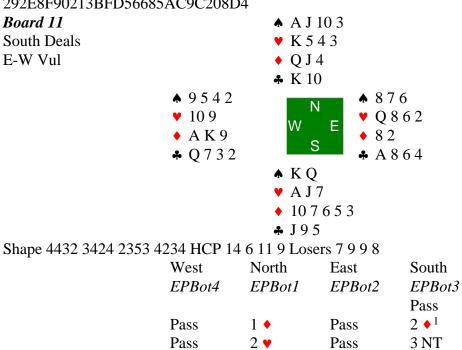
South EPBot4 EPBot1 EPBot2 EPBot3 1 ♣ **4** ♠² Pass 3 **♦** ¹ Pass **5** ♣ Pass Pass Pass Pass

- 1. Splinter
- 2. Cue bid, a !S stopper

5 & by South

Made 6 — NS +620

292E8F90213BFD56685AC9C208D4



Pass

3 N by South

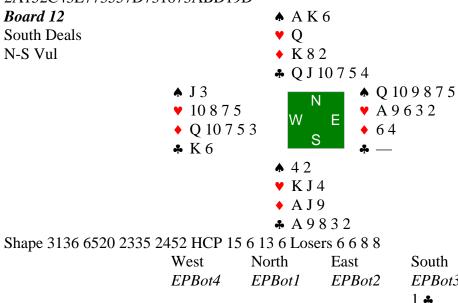
Pass

1. Inverted minors

Made 3 — NS +400

Pass

2A152C43E773557D731873ABD19D



West North East South EPBot4 EPBot1 EPBot2 EPBot31 **

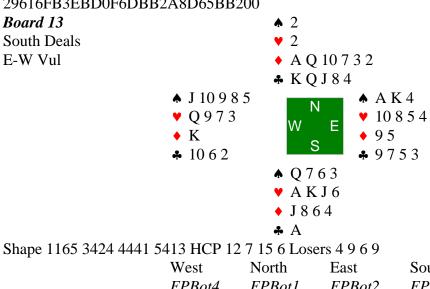
Pass $3 \checkmark 1$ Pass $4 \checkmark 2$ Pass $4 \checkmark 3$ Pass $5 \checkmark 4$ Pass Pass Pass Pass

1. Splinter

- 2. Cue bid, a !D stopper
- 3. Cue bid, a !S stopper
- 5 ♣ by South

Made 6 — NS +620

29616FB3EBD0F6DBB2A8D65BB200

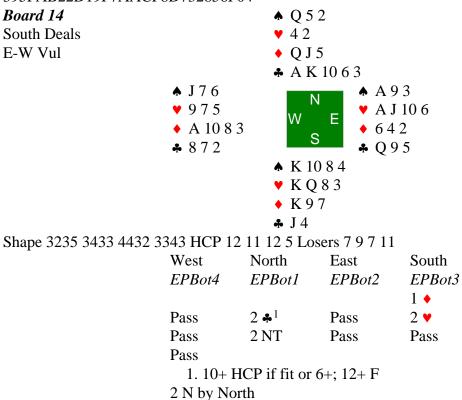


South EPBot4 EPBot2 EPBot1 EPBot3 1 • **4**♣² Pass 3 **♥**¹ Pass Pass 4 • Pass Pass Pass 1. Splinter 2. Cue bid, a !C stopper

4 ♦ by South

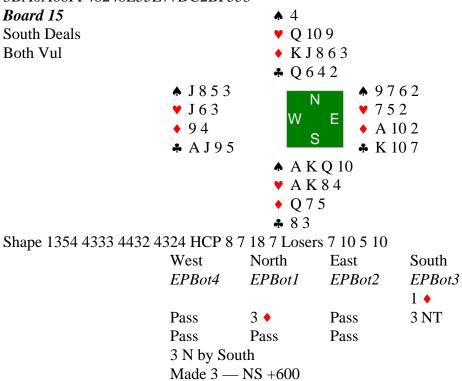
Made 5 — NS +150

395FAB22D19F7AACF8D732856F04

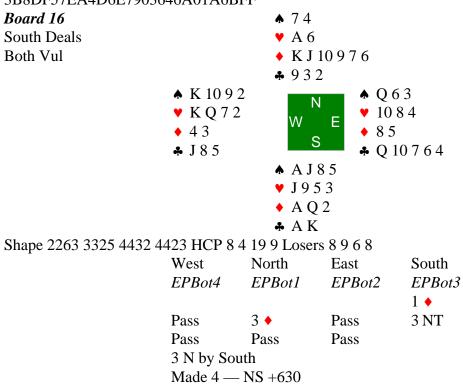


Made 2 — NS +120

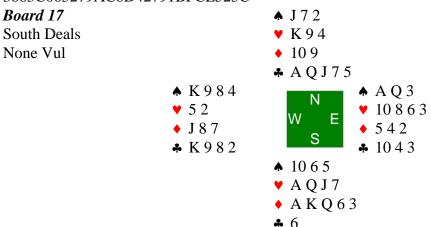
3BA0A68FF48248E55E77DC2BF553



3B8DF57EA4D6E7903646A01A6BFF



3863C063279AC8D42791BFCE523C

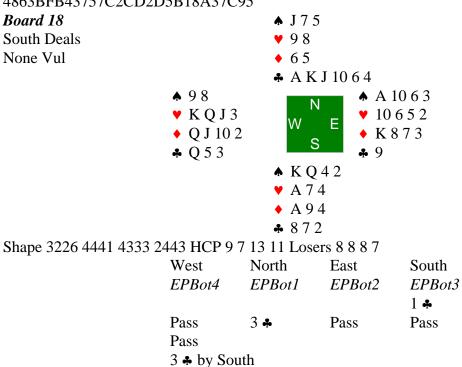


Shape 3325 3433 3451 4234 HCP 11 6 16 7 Losers 8 10 5 9

Made 3 — NS +400

West	North	East	South	
EPBot4	EPBot1	EPBot2	EPBot3	
			1 ♦	
Pass	2 ♣ ¹	Pass	2 🔻	
Pass	3 🚓	Pass	$3 \blacktriangle^2$	
Pass	3 NT	Pass	Pass	
Pass				
1. 10+ HCP if fit or 6+; 12+ F				
2. Fourth suit				
3 N by North				

4863BFB43757C2CD2D5B18A37C95



Made 4 — NS +130

4BD7AF2C7ED134A6A1C7F69AD3F6 **♠** Q9 Board 19 South Deals **y** 6 Both Vul ♦ A 9 8 6 5 2 ♣ A K 6 3 **♦** A 10 6 5 3 2 ♥ J952 **∨** A 10 4 3 **4 ♦** 10 7 3 S **♣** Q 9 ♣ J8542 **★** K 8 7 4 **♥** KQ87 ♦ KQJ **4** 10 7 Shape 2164 1435 4432 6412 HCP 13 6 14 7 Losers 6 9 6 8 West North East South EPBot4 EPBot1 EPBot2 EPBot3 1 •

3 ♦

Pass

Pass

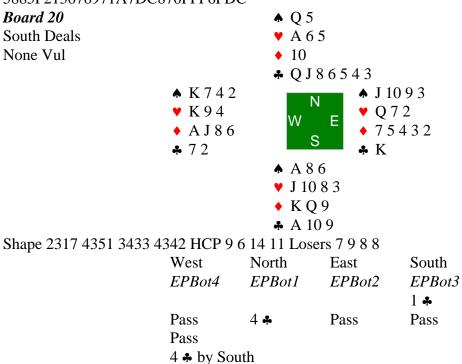
2 🛦

Pass

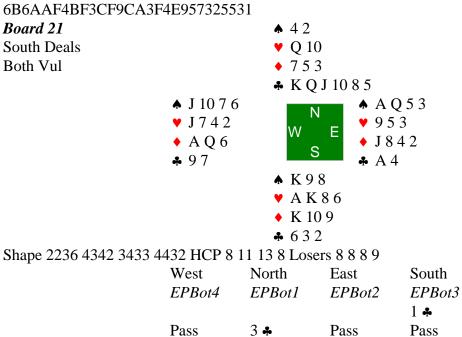
3 ♦ by South

Made 5 — NS +150

5885F213676971A7DC870FFF6FDC



Made 4 — NS +130

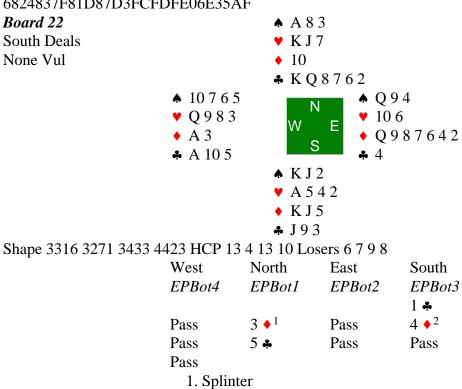


Pass

3 ♣ by South

Made 3 — NS +110

6824837F81D87D3FCFDFE06E35AF

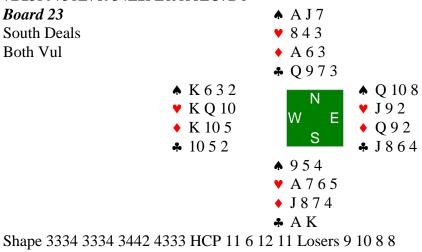


2. Cue bid, a !D stopper

5 & by South

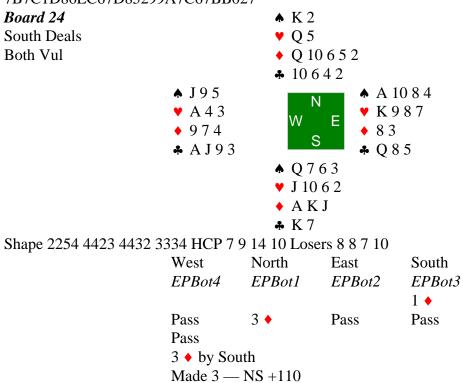
Made 5 — NS +400

7B25F9731E78934E2FE6A88EC7D0

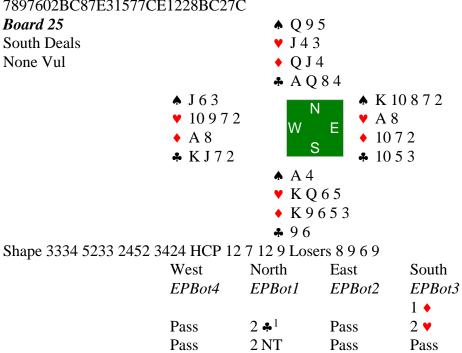


West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
			1 •
Pass	2 4 ¹	Pass	2 🔻
Pass	2 NT	Pass	3 NT
Pass	Pass	Pass	
1. 10+ 1	HCP if fit or	6+; 12+ F	
3 N by No	orth		
Down 2 –	− NS −200		

7B7C1D86EC67D85299A7C67BB027



7897602BC87E31577CE1228BC27C



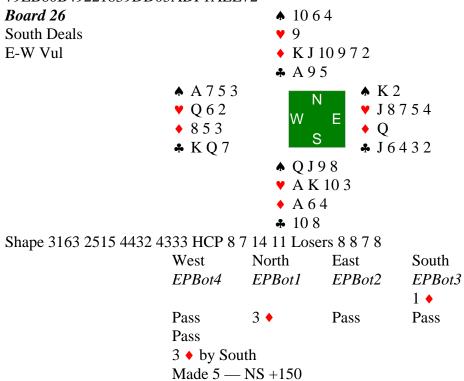
1. 10+ HCP if fit or 6+; 12+ F

Pass

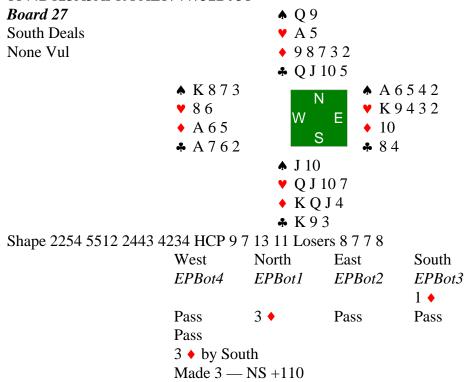
2 N by North

Made 3 — NS +150

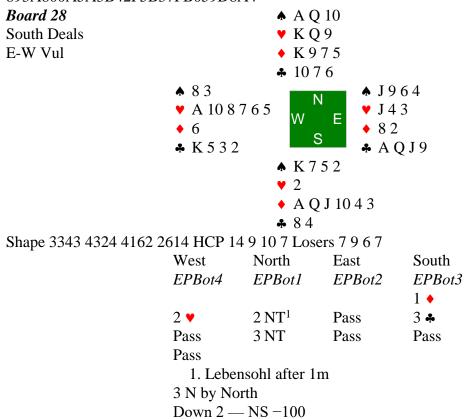
79EB60B49221839DD03ADF1AEE72



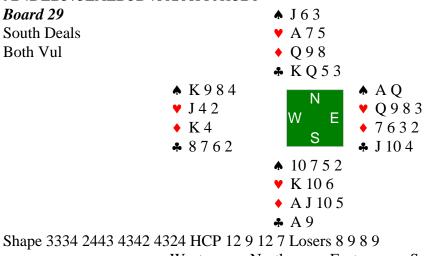
8844D123A3AF19FAE8744752D958



893A800A5A3B42F5B37FB059D8A4

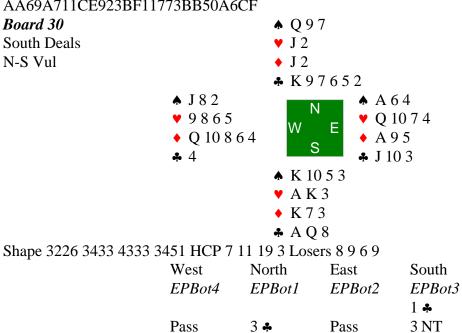


9B4DEB573EAED5D480208FFA13B0



West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
			1 ♦
Pass	2 ♣ ¹	Pass	2 🛦
Pass	2 NT	Pass	3 NT
Pass	Pass	Pass	
1. 10+ 1	HCP if fit or	6+; 12+ F	
3 N by No	orth		
Down 1 –	− NS −100		

AA69A711CE923BF11773BB50A6CF



Pass

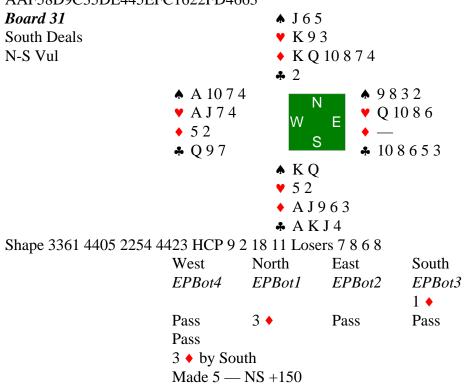
Pass

Pass

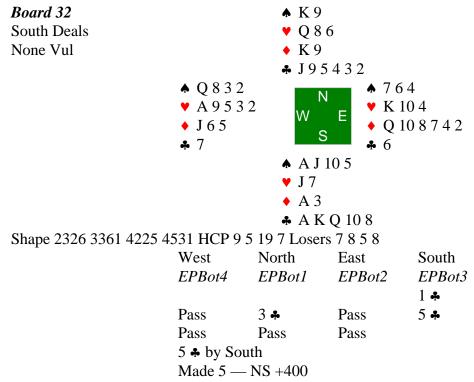
3 N by South

Made 3 — NS +600

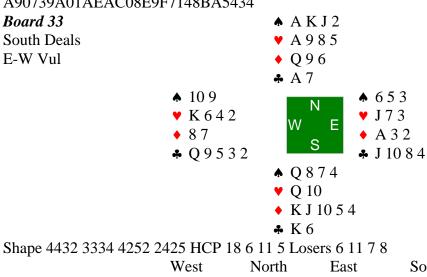
AAF58D9C35DE445EFC1622FD4663



A8B119CDA79D3BCD6C46B75FF3FF

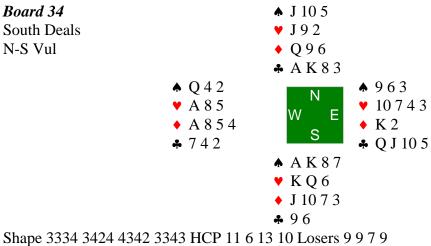


A90739A01AEAC08E9F7148BA5434



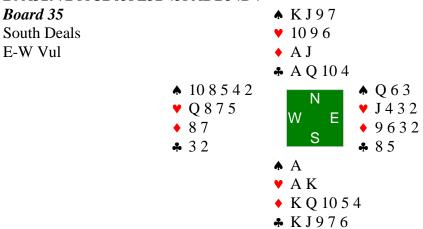
South EPBot4 EPBot2 EPBot1 EPBot3 Pass Pass 1 • Pass 1 🛦 Pass 4 🛦 Pass Pass Pass 4 ♠ by South Made 5 — NS +450

AAB3ABEE06164DB3946D32D057C8



North West East South EPBot4 EPBot1 EPBot2 EPBot3 1 • Pass 2 + 1Pass 2 🛦 Pass 3 NT Pass 2 NT Pass Pass Pass 1. 10+ HCP if fit or 6+; 12+ F 3 N by North Down 1 — NS -100

B9A3297B11CB05FE3D45FADB54D4



Shape 4324 3442 1255 5422 HCP 15 3 20 2 Losers 7 10 3 9

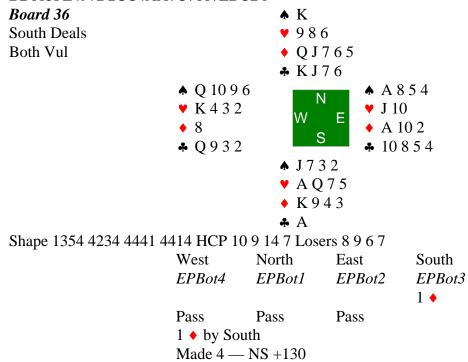
West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
			2 + 1
Pass	$2 \diamond^2$	Pass	2 NT
Pass	3 ♣ ³	Pass	3 ♦
Pass	5 NT	Pass	6 NT
Pass	Pass	Pass	

- 1. strong
- 2. waiting
- 3. Stayman

6 N by South

Made 7 — NS +1020

BB613FE497D2CC4AA7C7667EBCB0



BA2F55FFA15AFF54CFBC4456EDB2

Board 37South Deals N-S Vul



♠ Q 9 7 3♥ Q 9 6 2♦ J 2♣ 8 6 5



- ♣ J 6 2♥ A J 3
- ♦ K 8 5 4
- **♣** KJ3

Shape 1264 5413 3343 4423 HCP 16 6 13 5 Losers 4 8 9 9

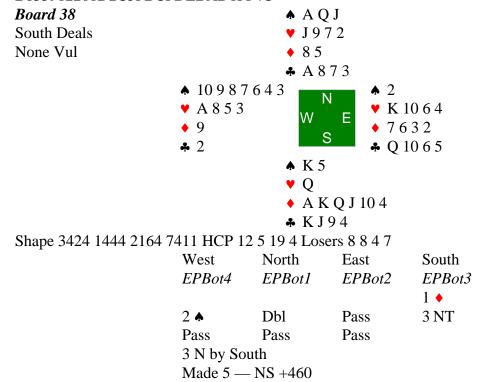
West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
			1 ♦
Pass	3 ♠ ¹	Pass	4 ♣²
Pass	$4 NT^3$	Pass	5 ♠ ⁴
Pass	6 NT	Pass	7 🔸
Pass	Pass	Pass	

- 1. Splinter
- 2. Cue bid, a !C stopper
- 3. Blackwood 0314, for !D
- 4. A=2/5 or 5/5, Q(D)=1

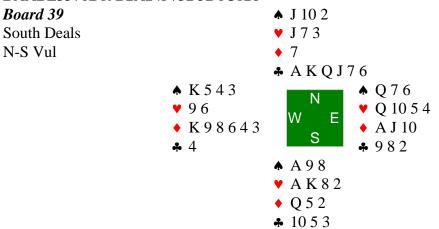
7 ♦ by South

Down 1 — NS –100

B833912201D2C5FBCFDEBAD1FF4C



BAABE3570B19B2A24F73D5D0C126



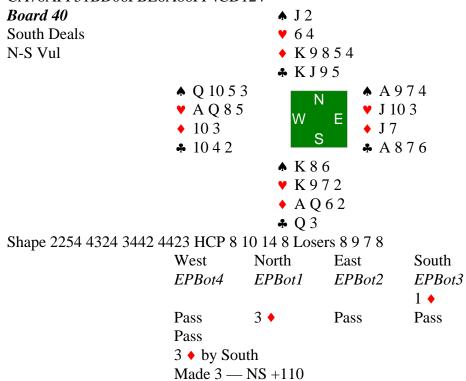
Shape 3316 3433 3433 4261 HCP 12 9 13 6 Losers 7 9 8 7

West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
			1 🚓
Pass	3 ♦ ¹	Pass	4 ♠ ²
Pass	5 🚓	Pass	Pass
Pass			
1. Splin	iter		
2 0 1	1		

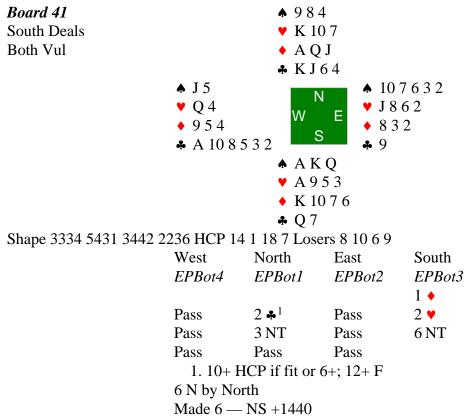
- 2. Cue bid, a !S stopper
- 5 ♣ by South

Made 5 — NS +600

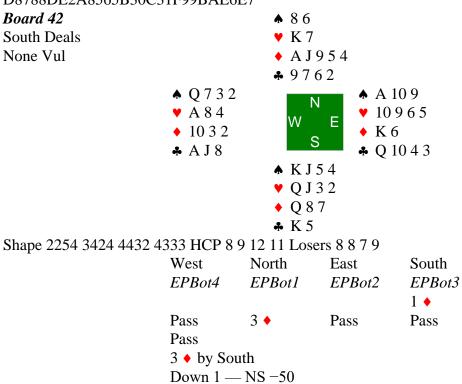
CA76AFF51BD06FBE6A86FF4CD124



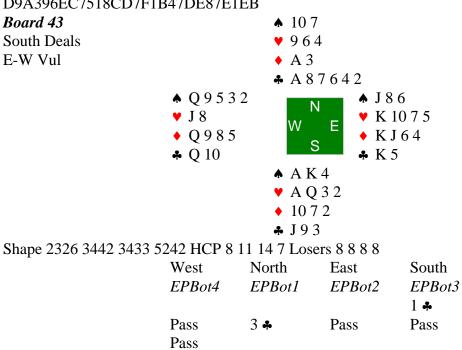
DBA48FB5D74C2A104D5FE83B6050



D8788DE2A8565B30C31F99BAE6E7



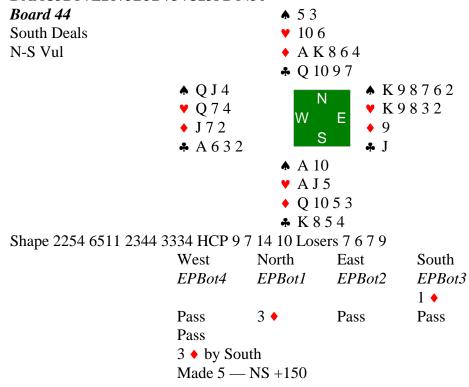
D9A396EC7518CD7F1B47DE87E1EB



3 ♣ by South

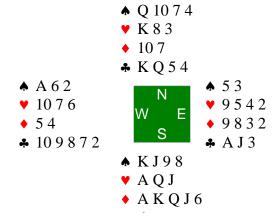
Made 4 — NS +130

DAAC5DF7E2875B5D734C25FD1450



DAE68727A63C98883CF553134AD8

Board 45South Deals N-S Vul



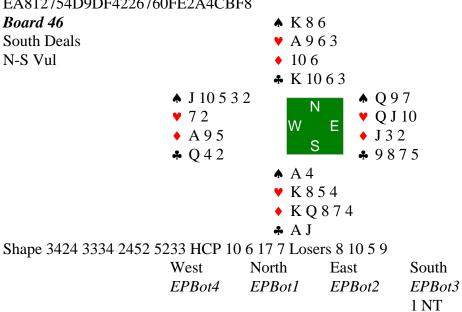
Shape 4324 2443 4351 3325 HCP 10 5 21 4 Losers 7 10 4 10

West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
			2 + 1
Pass	$2 \diamond^2$	Pass	2 NT
Pass	3 ♣ ³	Pass	3 ♠
Pass	4 v ⁴	Pass	$4 \mathrm{NT}^5$
Pass	5 ♣ ⁶	Pass	5 A
Pass	Pass	Pass	

- 1. strong
- 2. waiting
- 3. Stayman
- 4. artificial
- 5. Blackwood 0314, for !S
- 6. A=0/5 or 3/5
- 5 ♠ by South

Made 5 — NS +650

EA812754D9DF4226760FE2A4CBF8



Pass

Pass

Pass

1. Stayman 4 ♥ by South

Made 5 — NS +650

2 **♣**¹

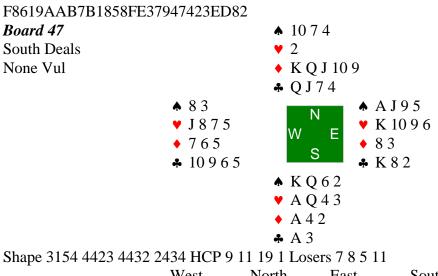
4 🔻

Pass

Pass

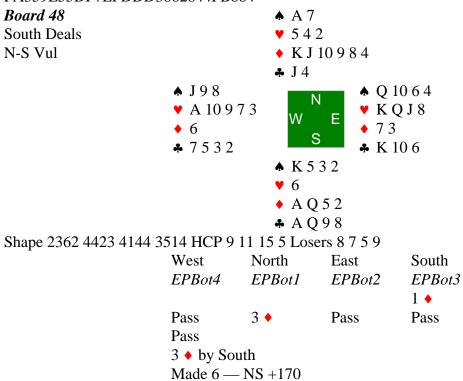
2 🔻

Pass



Wes	t North	East	South
EPB	ot4 EPBot.	1 EPBot2	EPBot3
			1 ♦
Pass	3 ♦	Pass	3 NT
Pass	6 ♦	Pass	Pass
Pass			
6 ♦ 1	by South		
Mad	le 6 — NS +920	0	

FA359E55DF7EFDDD3862844FB884



FB3F94296B39D170A75F67C3F159

Board 49 **♠** A Q 10 South Deals **y** 4 ♦ K75 Both Vul ♣ AJ7654 **♦** 943 **♦** J8652 ♥ A 10 8 3 **∨** K962 ◆ QJ102 9843 S ♣ K8 **∧** K 7 ♥ QJ75 ♦ A 6

Shape 3136 5440 2425 3442 HCP 14 4 12 10 Losers 6 8 6 8

West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
			1 🚓
Pass	3 ♥ ¹	Pass	$4 \diamond^2$
Pass	$4 NT^3$	Pass	5 ♦ ⁴
Pass	6 4	Pass	Pass
Pass			

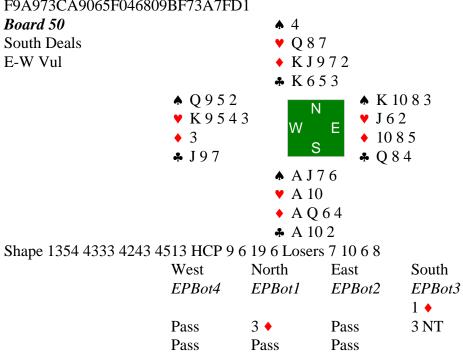
♣ Q 10 9 3 2

- 1. Splinter
- 2. Cue bid, a !D stopper
- 3. Blackwood 0314, for !C
- 4. A=1/5 or 4/5

6 ♣ by South

Down 1 — NS -100

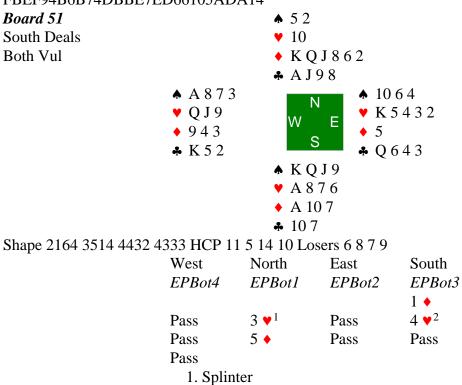
F9A973CA9065F046809BF73A7FD1



3 N by South

Made 4 — NS +430

FBEF94B6B74DBBE7ED66105ADA14



2. Cue bid, a !H stopper

5 ♦ by South

Made 5 — NS +600

F99BC866315171FA5A24F0A2B3F3 Board 52 **♦** J6 South Deals ♥ K E-W Vul ◆ J 10 9 5 4 3 2 ♣ A 3 2 **★** K 8 5 2 **♠** Q 10 9 7 ♥ J98532 **∨** A 10 7 ♦ Q 6 S ♣ Q874 **♣** K 6 5 **▲** A 4 3 ♥ Q64 ♦ AK87 ♣ J 10 9 Shape 2173 4324 3343 4603 HCP 9 10 14 7 Losers 8 8 8 7 West North East South EPBot4

Pass

Pass

3 ♦ by South

Made 5 — NS +150

EPBot1

3 ♦

EPBot2

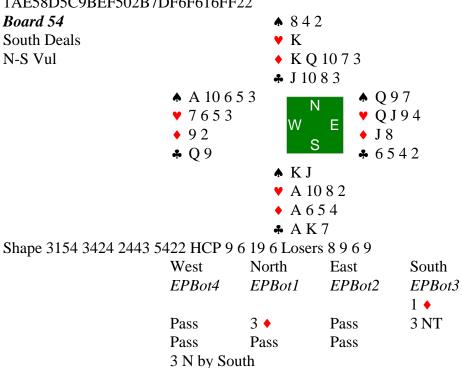
Pass

EPBot3 1 •

Pass

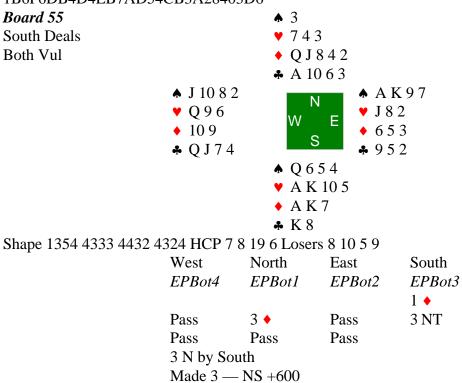
0AE5185F6DCD0A6027C3F5C5FA58 **▲** K97 Board 53 **v** 10 9 6 4 South Deals N-S Vul ♦ QJ10 ♣ Q 7 6 **♦** A 10 6 5 4 3 **♠** QJ82 **y** 53 **♥** K Q 2 W **♦** 86 ♦ K932 S ♣ K82 **4** 93 A J 8 7 ◆ A 7 5 4 ♣ AJ1054 Shape 3433 4342 0445 6223 HCP 8 11 14 7 Losers 9 7 6 8 West North East South

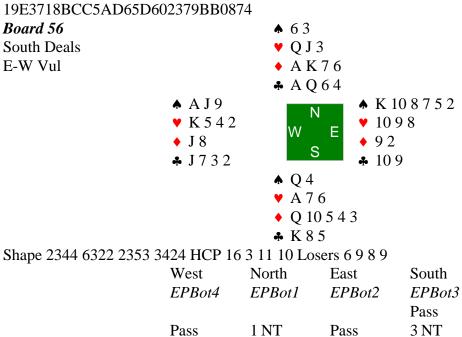
1AE58D5C9BEF502B7DF6F616FF22



Made 4 — NS +630

1B6F6DB4D4EB7AD54CB3A28403D6





Pass

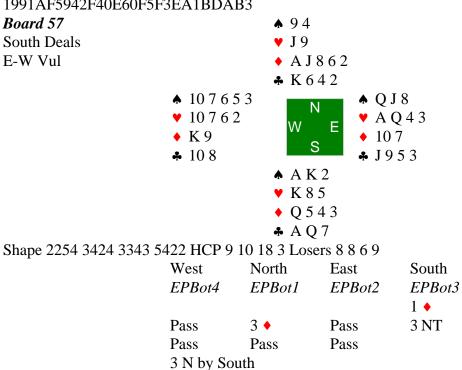
Pass

Pass

3 N by North

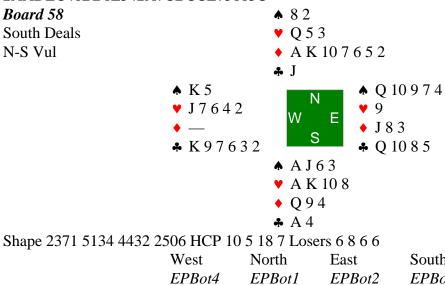
Down 1 — NS -50

1991AF5942F40E60F5F3EA1BDAB3



Made 3 — NS +400

2AADEC46BB6E542A7CBCCE75883C



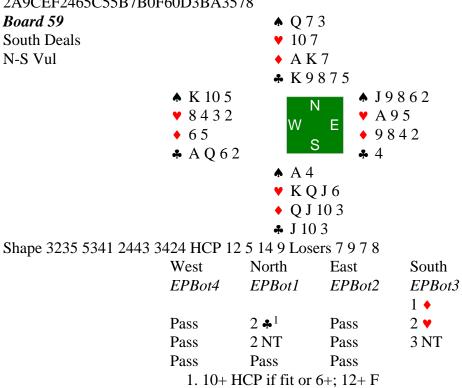
West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
			1 ♦
$2 \mathrm{NT^1}$	4 ♣²	Pass	$4 \mathrm{NT}^3$
Pass	5 ♠ ⁴	Pass	7 🔸
Pass	Pass	Pass	
1 77	1.0.3.175		

- 1. Unusual 2 NT
- 2. Splinter
- 3. Blackwood 0314, for !D
- 4. A=2/5 or 5/5, Q(D)=1

7 ♦ by South

Down 1 — NS –100

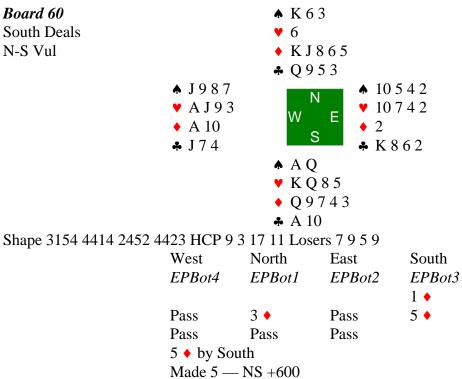
2A9CEF2465C55B7B0F60D3BA3578



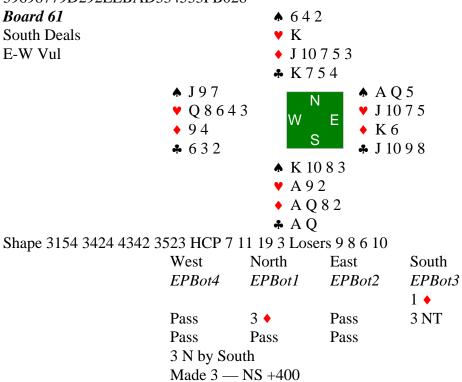
3 N by North

Made 4 — NS +630

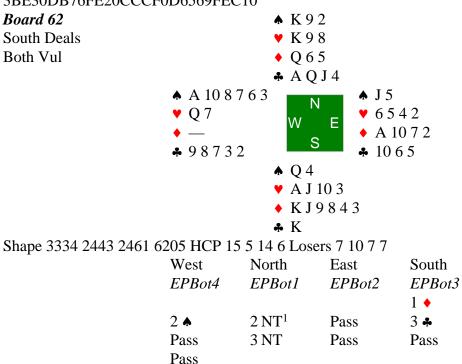
3AB12EA7FC51F7EED40E6F54375A



39698779D292EEBAD334533FB028



3BE30DB76FE20CCCF0D6569FEC10

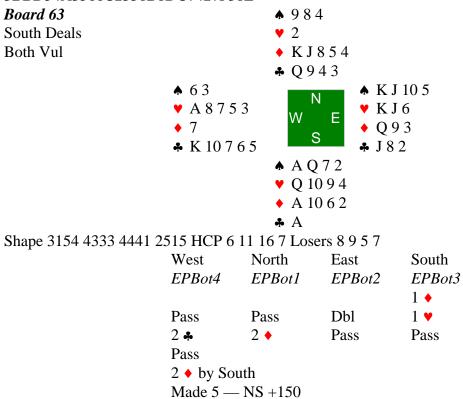


1. Lebensohl after 1m

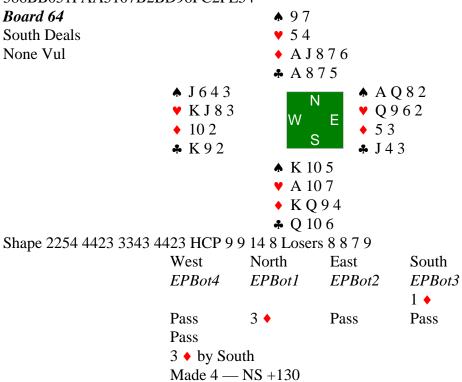
3 N by North

Made 5 — NS +660

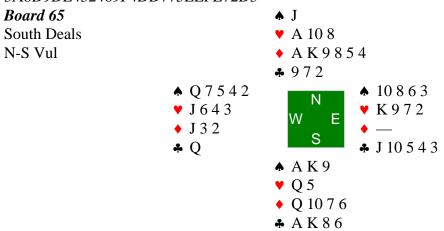
3BBD54A3566C2336B8DC7427F38E



386BB051FAA5107B2BD98FC2FE54



3A8D9DE432469F4DD775EEFE72D3



Shape 1363 4405 3244 5431 HCP 12 4 18 6 Losers 7 8 6 9

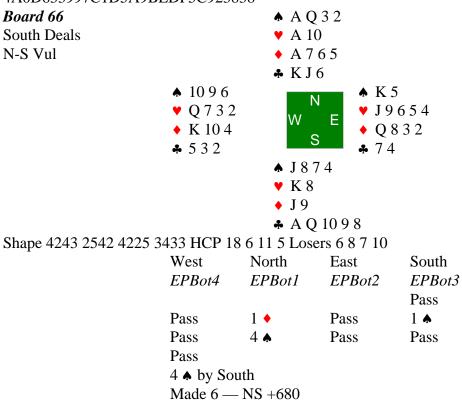
West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
			1 ♦
Pass	3 ♠ ¹	Pass	4 ♣²
Pass	4 ♥ ³	Pass	$4 \mathrm{NT^4}$
Pass	5 4 ⁵	Pass	7 NT
Pass	Pass	Pass	

- 1. Splinter
- 2. Cue bid, a !C stopper
- 3. Cue bid, a !H stopper
- 4. Blackwood 0314, for !D
- 5. A=0/5 or 3/5

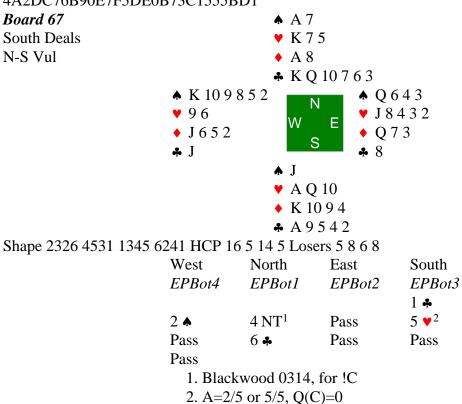
7 N by South

Down 1 — NS -100

4A0D633997C1D5A9BEDF5C923838



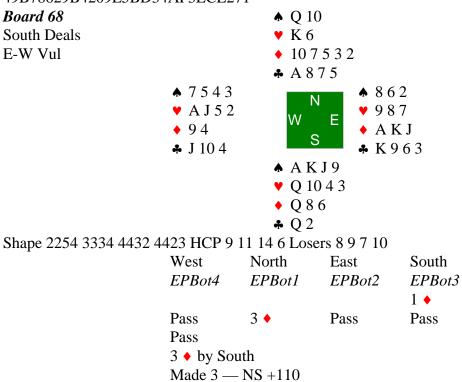
4A2DC76B90E7F5DE0B73C1555BD1



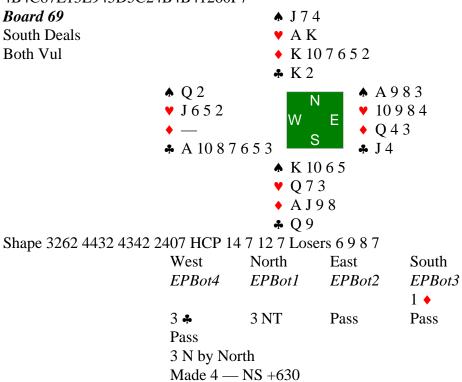
6 ♣ by South

Made 7 — NS +1390

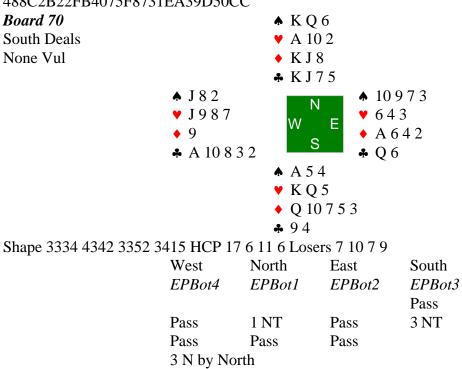
49B78629B4209E5BD34AF3ECE271



4B4C87E13E945D5C24B4B41260F7

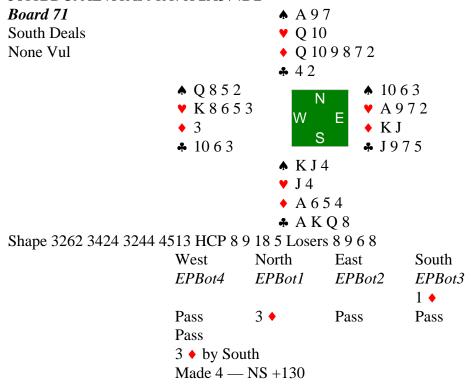


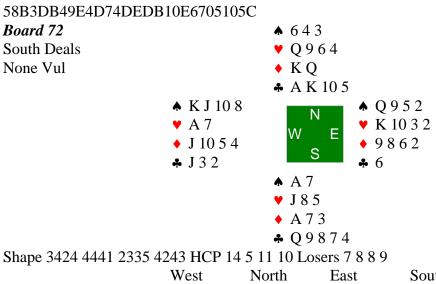
488C2B22FB4075F8731EA39D50CC



Made 5 — NS +460

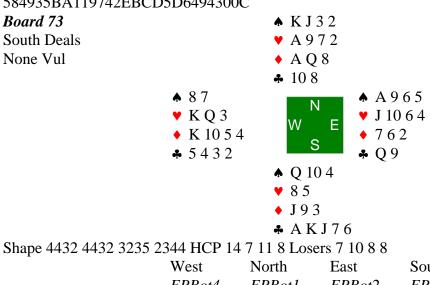
5811BDC9AE481AF91A70F2A374DB





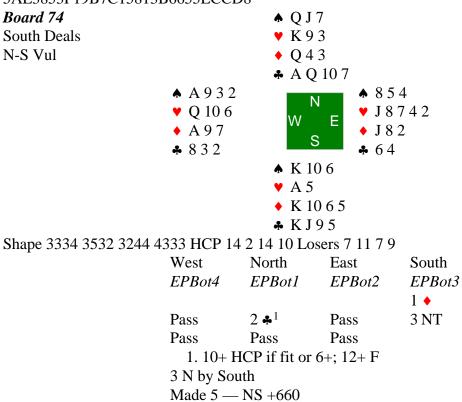
West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
			Pass
Pass	1 🚓	Pass	2 ♣ ¹
Pass	2 •	Pass	3 NT
Pass	Pass	Pass	
1. Inve	rted minors		
3 N by So	outh		
Made 3 –	– NS +400		

584935BA119742EBCD5D6494300C

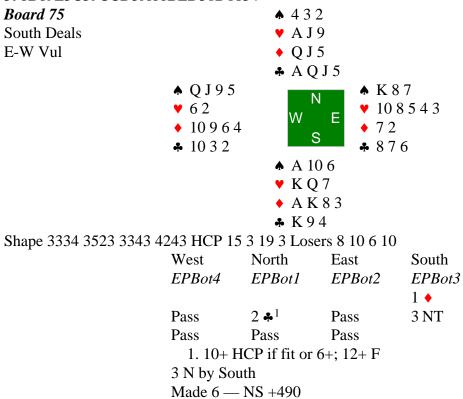


South EPBot4 EPBot2 EPBot1 EPBot3 Pass Pass 1 • Pass 2 🚓 Pass Pass 2 NT Pass Pass 2 N by North Made 3 — NS +150

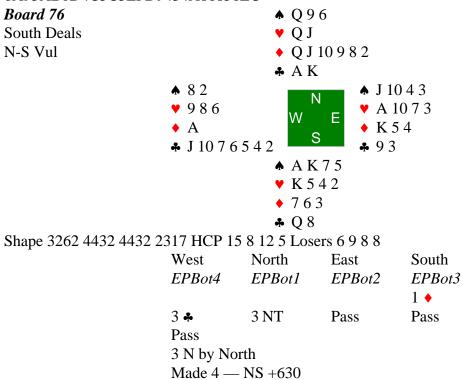
5AE3853F19B7C15813B6655ECCD8



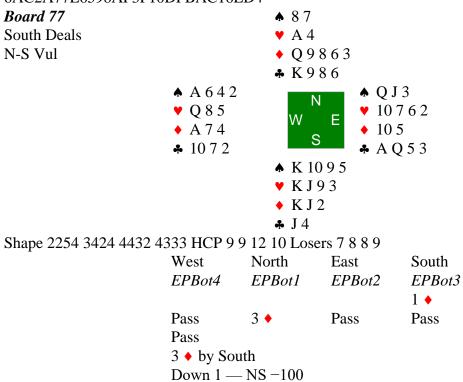
598B69E3C39CCD5A66BED31D1834



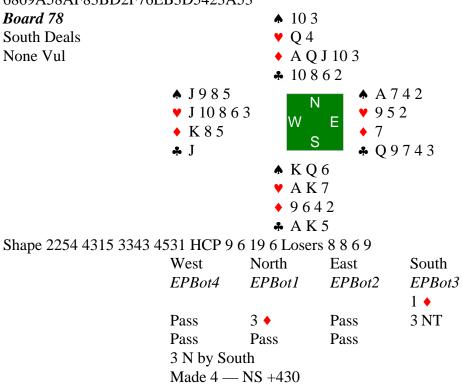
6A93AB0D4C5C3EFD9434A86856EC



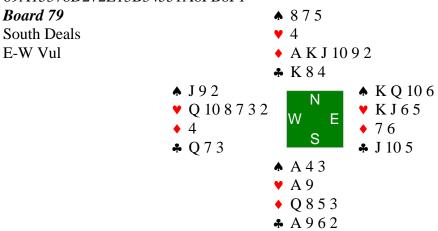
6AC2A77E6598AF3F10DFBAC16ED4



6869A58AF83BD2F76EB3D5423A53



69A15378D272E13B34551A8FB8F1



Shape 3163 4423 3244 3613 HCP 11 10 14 5 Losers 7 8 7 8

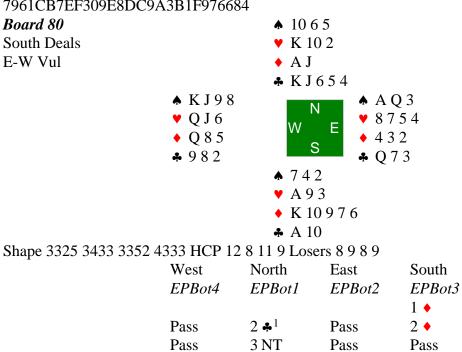
West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
			1 ♦
Pass	3 ∨ ¹	Pass	4 ♣ ²
Pass	4 •	Pass	$4 \mathrm{NT}^3$
Pass	5 ♥ ⁴	Pass	6 🔸
Pass	Pass	Pass	

- 1. Splinter
- 2. Cue bid, a !C stopper
- 3. Blackwood 0314, for !D
- 4. A=2/5 or 5/5, Q(D)=0

6 ♦ by South

Made 6 — NS +920

7961CB7EF309E8DC9A3B1F976684



Pass

3 N by North Down 1 — NS -50

1. 10+ HCP if fit or 6+; 12+ F

7BEF6EA4B7325545B87EFF754033 *Board 81*

South Deals Both Vul ▼ 8 3◆ Q J 9 8 4♣ A J 5 2

▲ 10 2

A 5 **♥** J 10 7 6 5 4 2 **♦** 7

N W E S **∧** K 9 8 6 4 3 **∨** 9

10 3 2★ K 10 6

♣ Q 7 3 **♣** Q J 7

♥ A K Q

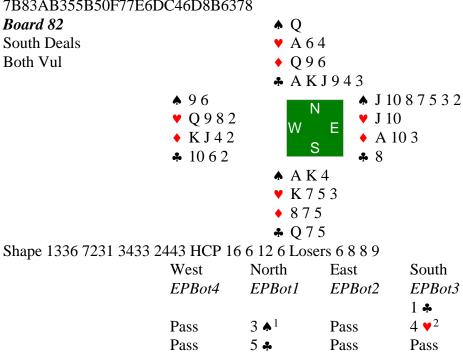
◆ A K 6 5

♣ 984

Shape 2254 6133 3343 2713 HCP 8 6 19 7 Losers 8 8 6 7

West North East South EPBot4 EPBot2 EPBot1 EPBot3 1 • Dbl 3 **Y** Pass Pass Pass 4 • Pass Pass Pass 4 ♦ by South Made 4 — NS +130

7B83AB355B50F77E6DC46D8B6378



1. Splinter

Pass

- 2. Cue bid, a !H stopper
- 5 & by South

Made 5 — NS +600

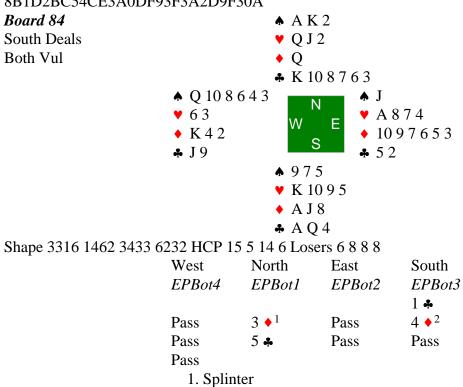
8AA306D93ABD77BD3E715F06F578 Board 83 **∧** KJ74 South Deals **♥** K 4 N-S Vul ◆ 10 8 7 5 ♣ A 9 5 **♠** Q3 **♦** 9652 ♥ J 10 9 8 7 6 3 2 **♥** Q 5 ♦ A 6 ♦ QJ2 S **4** 2 ♣ KJ74 **♠** A 10 8 **♥** A ♦ K943 ♣ Q 10 8 6 3 Shape 4243 4234 3145 2821 HCP 11 9 13 7 Losers 8 9 6 7 West North East South EPBot4 EPBot2 EPBot1 EPBot3 1 ♣ 4 🔻 Dbl Pass Pass

Pass

4 ♥× by West

Down 2 — NS +300

8B1D2BC54CE3A0DF93F3A2D9F30A

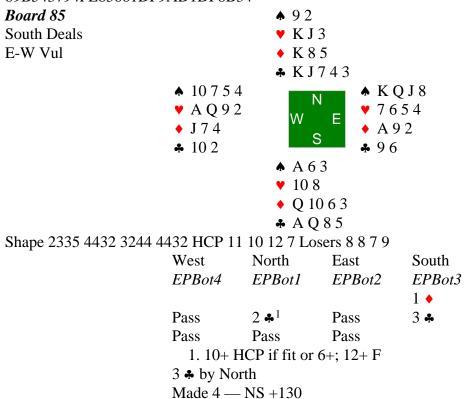


2. Cue bid, a !D stopper

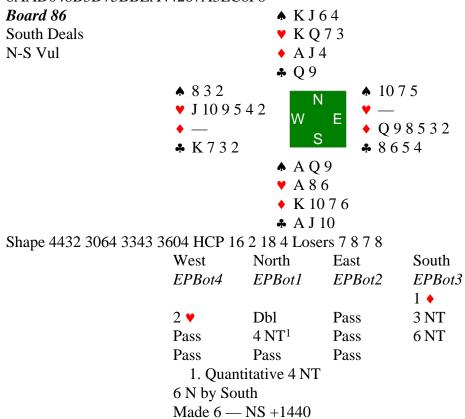
5 & by South

Made 6 — NS +620

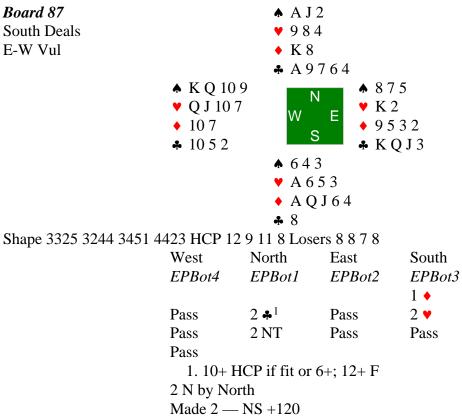
89B543794FE83661DF9AD1DF8B34



8AAD048B3D75BBEA44267A3EC8F8



892BD2FA3AFCC7417FAB648BA614



990B8483F97B6874511761DA8CF4

A 6 ## A 6 ## A 6 ## A 6 ## A K Q 3 ## A Q 10 6 ## J 4 2 ## J 10 8 2 ## J 10 8 2 ## J 10 8 2

▼ J 10 8 2◆ 3♣ K 9 8 3 2

∧ K Q 3 **∨** 9 5

♦ AJ1094

4 J 7 5

Shape 2434 5341 3253 3415 HCP 21 3 11 5 Losers 4 9 8 9

West	North	East	South		
EPBot4	EPBot1	EPBot2	EPBot3		
			Pass		
Pass	2 NT	Pass	4 ♣ ¹		
Pass	$4 \mathrm{NT}^2$	Pass	6 NT		
Pass	Pass	Pass			
1. Gerber					
2. A=3 out of 4					
6 N by No	orth				
Down 1 — NS –50					

9BEC166FD37317B8F9857E2094A6 *Board 89*

South Deals Both Vul ✓ 6✓ K 9 6 3 2✓ Q J 10 9

∧ K94

♦ AJ7 **♥** 10875

◆ 87 ♣ A843 W E S Q 10 5 ▼ K J 9 3 ◆ J 10 4 ♣ K 5 2

- **♦** 8632
- A Q 4 2
- ◆ A Q 5

4 76

Shape 3154 3433 4432 3424 HCP 9 10 12 9 Losers 7 9 7 9

West *EPBot4*

North *EPBot1*

East *EPBot2*

South *EPBot3*

Pass

3 ◆

Pass

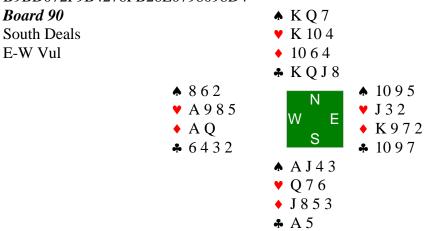
1 ♦ Pass

Pass

3 ♦ by South

Made 3 — NS +110

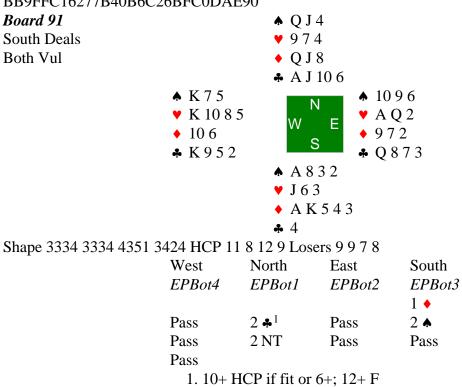
B9BD072F9B4276FB26E0798098D4



Shape 3334 3343 4342 3424 HCP 14 4 12 10 Losers 7 11 8 9

West	North	East	South			
EPBot4	EPBot1	EPBot2	EPBot3			
			1 ♦			
Pass	2 ♣ ¹	Pass	2 🛦			
Pass	3 NT	Pass	Pass			
Pass						
1. 10+ HCP if fit or 6+; 12+ F						
3 N by North						
Made 3 — NS +400						

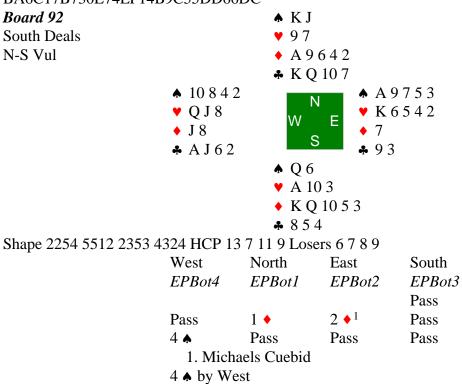
BB9FFC16277B40B6C26BFC0DAE90



2 N by North

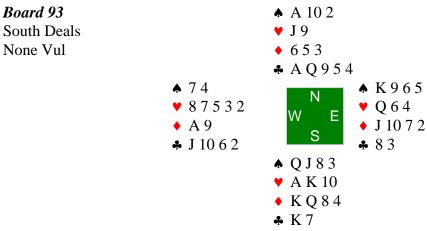
Made 2 — NS +120

BA6C17B730E74EF14B9C55DD66DC



Down 2 — NS +100

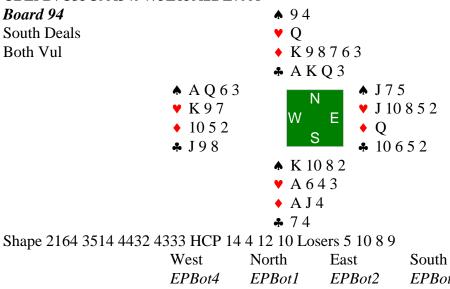
C82761938C2C47B2FD587BD3BA3C



Shape 3235 4342 4342 2524 HCP 11 6 18 5 Losers 8 9 5 9

West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
			1 ♦
Pass	2 ♣ ¹	Pass	2 🛦
Pass	3 🚓	Pass	3 ♦
Pass	3 NT	Pass	Pass
Pass			
1. 10+ I	HCP if fit or	6+; 12+ F	
3 N by No	orth		
Made 5 —	- NS +460		

CBEFB7C35C9A349475E65A2DE79A



EPBot3 1 • **4** ♥² Pass **3** ♥¹ Pass **5** • Pass Pass Pass Pass

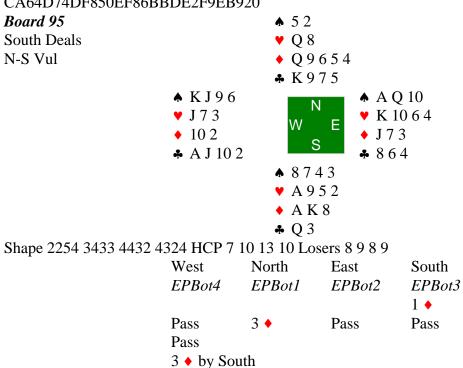
1. Splinter

2. Cue bid, a !H stopper

5 ♦ by South

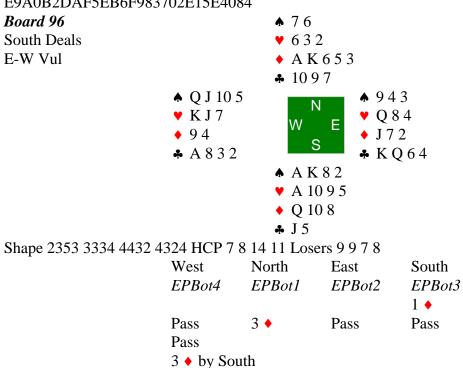
Made 6 — NS +620

CA64D74DF850EF86BBDE2F9EB920



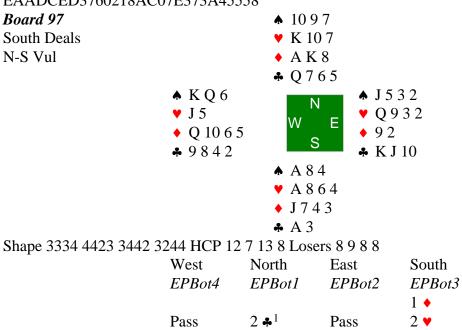
Down 1 — NS -100

E9A0B2DAF5EB6F983702E15E4084



Made 3 — NS +110

EAADCED3760218AC07E373A45558



Pass

Pass

3 N by North

Made 3 — NS +600

Pass

Pass

3 NT

2 NT

Pass

1. 10+ HCP if fit or 6+; 12+ F