# 0821165BB8EA7062C9E39FFE78EB

#### Board 1 ♠ A K South Deals **v** 7 None Vul ◆ QJ10732 ♣ Q652 **▲** 107642 **♦** Q983 **♥** J943 **♥** K Q 5 • K **♦** 54 S **♣** J93 ♣ K 10 8 4 **♠** J 5 ♥ A 10 8 6 2 ♦ A 9 8 6

Shape 2164 4324 2542 5413 HCP 12 10 13 5 Losers 5 7 7 10

West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
			1 🔻
Pass	$1  \mathrm{NT^1}$	Pass	2 •
Pass	$2 \wedge^2$	Pass	3 🔻
Pass	3 <b>A</b>	Pass	3 NT
Pass	Pass	Pass	
1. forci	ng 1 NT		
2. limit	raise or bette	er in !D	
3 N by No	orth		
Made 4 —	- NS +430		

♣ A 7

# 0B2FD6DDA4681376B874D5BF2762

#### Board 2 **▲** A 9 3 South Deals ◆ KJ8653 Both Vul **A** A 9 4 3 **♠** K Q 5 **▲** 10862 **v** 8764 **♥** KQ95 **◆** 10 7 **♦** 92 S ♣ J 10 7 6 **♣** K82 **▲** J74 ♥ AJ1032 • A Q 4 ♣ Q 5

Shape 3064 4423 3532 3424 HCP 12 8 14 6 Losers 6 8 8 9

West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
			1 ♥
Pass	$1  \mathrm{NT^1}$	Pass	2 •
Pass	$2 \blacktriangle^2$	Pass	3 🔻
Pass	$4  \mathrm{NT^3}$	Pass	5 <b>♠</b> <sup>4</sup>
Pass	<b>6</b> ♦	Pass	Pass
Pass			

- 1. forcing 1 NT
  - 2. limit raise or better in !D
  - 3. Blackwood 0314, for !D
  - 4. A=2/5 or 5/5, Q(D)=1
- 6 ♦ by South

# 083963D26DFB4F9C2AF72761D497

# **Board 3**South Deals None Vul

♠ A 7 5♥ 9♦ A 10 7♣ K 10 9 6 5 2

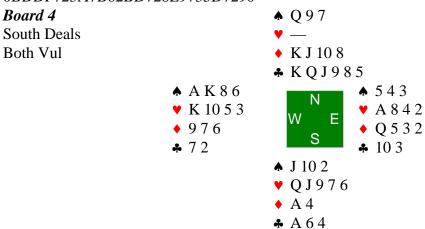
♠ Q 10 6 3♥ A 10 6♦ 6 5 3 2♣ 8 3

- **★** 8 2
- ♥ KJ754
- ♦ K Q 4
- ♣ AJ4

Shape 3136 4432 2533 4342 HCP 11 9 14 6 Losers 7 9 7 9

West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
			1 🔻
Pass	$1  \mathrm{NT^1}$	Pass	2 🚓
Pass	$2 \blacktriangle^2$	Pass	3 <b>y</b>
Pass	3 <b>A</b>	Pass	3 NT
Pass	Pass	Pass	
1. forci	ng 1 NT		
2. limit	raise or bette	er in !C	
3 N by No	orth		

# 0BDDF723A7B62BD728E9735D7290

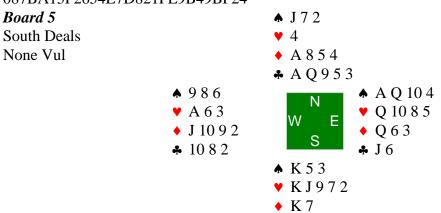


Shape 3046 3442 3523 4432 HCP 12 6 12 10 Losers 5 9 8 8

West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
			1 🔻
Pass	$1  \mathrm{NT^1}$	Pass	2 🚓
Pass	$2 \blacktriangle^2$	Pass	3 <b>y</b>
Pass	3 NT	Pass	Pass
Pass			
1 forci	ng 1 NT		

- 1. forcing 1 NT
- 2. limit raise or better in !C
- 3 N by North

# 087BA15F2654E7D821FE9B49BF24



Shape 3145 4432 3523 3343 HCP 11 11 13 5 Losers 7 7 7 11

West	North	East	South		
EPBot4	EPBot1	EPBot2	EPBot3		
			1 🔻		
Pass	$1  \mathrm{NT^1}$	Pass	2 🚓		
Pass	$2 \blacktriangle^2$	Pass	3 🔻		
Pass	4 🚓	Pass	Pass		
Pass					
1. forcing 1 NT					

♣ K74

- 2. limit raise or better in !C
- 4 ♣ by South

# 1B2B9F51A653DFE6F42AE1FB3983

#### Board 6 **▲** A 6 3 South Deals **v** 2 Both Vul ◆ J 8 7 ♣ A K 10 9 4 2 **♦** 98754 **♠** Q 10 **v** 743 **∨** K Q 10 9 ◆ Q 10 5 2 ◆ A 6 4 3 S **.** 7 **♣** J86 **♦** KJ2 ♥ AJ865 **♦** K 9

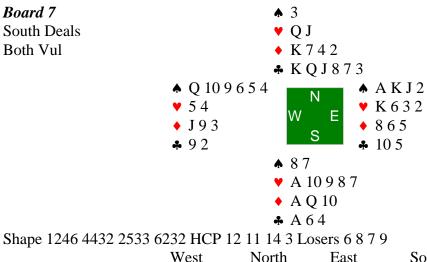
Shape 3136 2443 3523 5341 HCP 12 10 14 4 Losers 7 8 7 9

West	North	East	South			
EPBot4	EPBot1	EPBot2	EPBot3			
			1 🔻			
Pass	$1  \mathrm{NT^1}$	Pass	2 🚓			
Pass	$2 \blacktriangle^2$	Pass	3 <b>y</b>			
Pass	3 NT	Pass	Pass			
Pass						
1. forci	1. forcing 1 NT					
2 limit	raiga or batt	or in IC				

♣ Q 5 3

- 2. limit raise or better in !C
- 3 N by North

# 1B6D57CF4BEEE8A3A7D1F2F51B54



west	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
			1 🔻
Pass	$1  \mathrm{NT^1}$	Pass	2 🚓
Pass	$2 \blacktriangle^2$	Pass	3 <b>v</b>
Pass	4 💙	Pass	Pass
Pass			
1. forci	ng 1 NT		
2. limit	raise or bett	er in !C	

- 4 ♥ by South

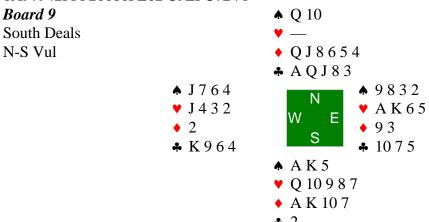
#### 1840EFE9AB3B59A49FFFE2477C55 **▲** 10 Board 8 South Deals **♥** A 4 None Vul ◆ QJ109 ♣ KJ10764 **★** K Q 6 5 **A** A 9 4 3 2 **v** 10 6 3 **9** 7 2 **♦** 842 ◆ K763 S ♣ A83 **4** 5 **▲** J87 ♥ KQJ85 ♦ A 5 ♣ Q92

Shape 1246 5341 3523 4333 HCP 11 7 13 9 Losers 6 8 7 9

West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
			1 🔻
Pass	$1  \mathrm{NT^1}$	Pass	2 🚓
Pass	$2 \blacktriangle^2$	Pass	3 ♥
Pass	4 🐥	Pass	Pass
Pass			
1. forci	ing 1 NT		
2 limit	raice or bett	er in IC	

- 2. limit raise or better in !C
- 4 & by South

# 1A97942FFF26686FE6DC9EFC7B71

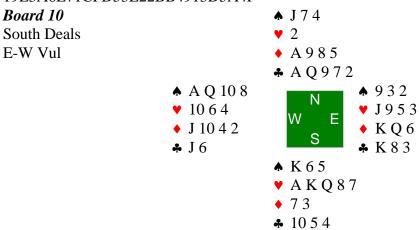


Shape 2065 4423 3541 4414 HCP 12 7 16 5 Losers 5 9 5 9

West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
			1 🔻
Pass	$1  \mathrm{NT^1}$	Pass	2 •
Pass	$2 \blacktriangle^2$	Pass	3 <b>v</b>
Pass	5 <b>♦</b>	Pass	Pass
Pass			
1. forci	ng 1 NT		

- 2. limit raise or better in !D
- 5 ♦ by South

# 19E3A6E71CFD53E22BB4913D5A4F



Shape 3145 3433 3523 4342 HCP 11 9 12 8 Losers 7 9 7 9

West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
			1 🔻
Pass	$1  \mathrm{NT^1}$	Pass	2 🚓
Pass	$2 \blacktriangle^2$	Pass	3 <b>v</b>
Pass	4 🚓	Pass	Pass
Pass			
1. forci	ng 1 NT		

- 2. limit raise or better in !C
- 4 **4** by South

# 2920619CC527D8B3255B7FD75FED

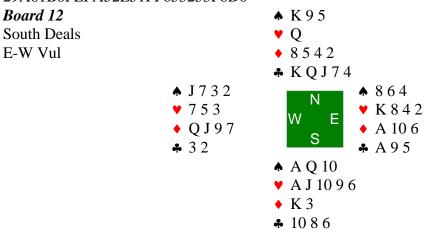
#### Board 11 **▲** A 10 7 South Deals **♥** J E-W Vul ♦ A K 8 **4** 10 8 6 5 4 3 **♦** J942 **★** K 6 5 3 **v** 85 ♥ Q9643 ◆ Q532 ♦ J 10 7 4 S ♣ A Q 9 **♠** Q 8 ♥ A K 10 7 2 **♦** 96 **♣** KJ72

Shape 3136 4540 2524 4243 HCP 12 6 13 9 Losers 7 7 7 8

West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
			1 🔻
Pass	$1  \mathrm{NT^1}$	Pass	2 🚓
Pass	$2 \blacktriangle^2$	Pass	3 <b>v</b>
Pass	3 NT	Pass	Pass
Pass			
1. forci	ng 1 NT		
0 1: :	1		

- 2. limit raise or better in !C
- 3 N by North

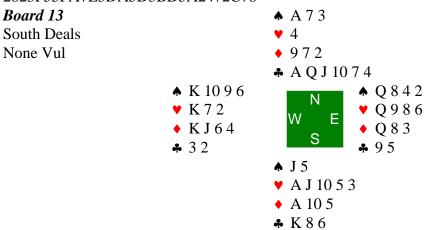
# 29A61B8FEFA52E51FF653253F8D0



Shape 3145 3433 3523 4342 HCP 11 11 14 4 Losers 7 9 7 10

West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
			1 🔻
Pass	$1  \mathrm{NT^1}$	Pass	2 🚓
Pass	$2 \blacktriangle^2$	Pass	3 🔻
Pass	3 <b>A</b>	Pass	3 NT
Pass	Pass	Pass	
1. forci	ng 1 NT		
2. limit	raise or bett	er in !C	
3 N by No	orth		
Made 3 —	- NS +400		

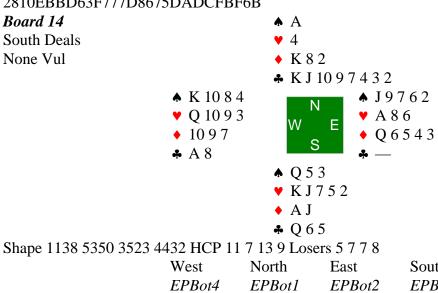
# 2823F55FA7E3DA5D3BD5A2472C78



Shape 3136 4432 2533 4342 HCP 11 6 13 10 Losers 7 8 8 8

West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
			1 🔻
Pass	$1  \mathrm{NT^1}$	Pass	2 🚓
Pass	$2 \blacktriangle^2$	Pass	3 <b>y</b>
Pass	3 <b>A</b>	Pass	3 NT
Pass	Pass	Pass	
1. forci	ng 1 NT		
2. limit	raise or bett	er in !C	
3 N by No	orth		
Made 3 —	- NS +400		

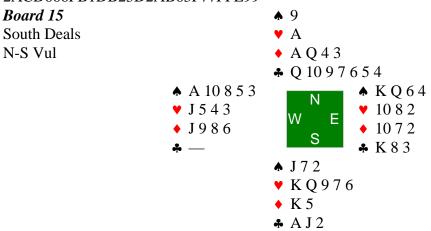
# 2810EBBD63F777D8675DADCFBF6B



West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
			1 ♥
Pass	$1  \mathrm{NT^1}$	Pass	2 🚓
Pass	$2 \blacktriangle^2$	Pass	3 <b>v</b>
Pass	3 NT	Pass	Pass
Pass			
1 forci	ng 1 NT		

- 1. forcing 1 NT
- 2. limit raise or better in !C
- 3 N by North

# 2ACD666FB1DB23D2AB63F77FFE99



Shape 1147 4333 3523 5440 HCP 12 8 14 6 Losers 4 9 7 8

West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
			1 🔻
Pass	$1  \mathrm{NT^1}$	Pass	2 🚓
Pass	$2 \blacktriangle^2$	Pass	3 🔻
Pass	5 <b>♣</b>	Pass	Pass
Pass			
1 forci	nσ 1 NT		

- 1. forcing 1 NT
- 2. limit raise or better in !C
- 5 **4** by South

# 2BA3D7E90C6F1150F5945B20EF7B

# Board 16 South Deals Both Vul ★ J 9 4 ▼ J ★ K 7 6 ★ A K 10 5 3 2

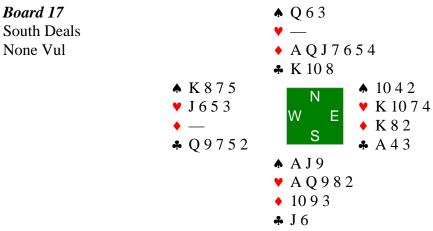
- **∧** A 6 **∨** A Q 10 4 3
- ◆ J 10 3 ♣ Q 9 7

Shape 3136 4540 2533 4234 HCP 12 7 13 8 Losers 7 7 7 8

West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
			1 🔻
Pass	$1  \mathrm{NT^1}$	Pass	2 🚓
Pass	$2 \triangleq^2$	Pass	3 <b>v</b>
Pass	4 🚓	Pass	Pass
Pass			

- 1. forcing 1 NT
- 2. limit raise or better in !C
- 4 ♣ by South

# 28AADF28B953A0EFD839F85A326C



Shape 3073 3433 3532 4405 HCP 12 10 12 6 Losers 5 9 8 7

West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
			1 🔻
Pass	$1  \mathrm{NT^1}$	Pass	2 •
Pass	$2 \blacktriangle^2$	Pass	3 <b>v</b>
Pass	3 NT	Pass	Pass
Pass			
1 forci	ng 1 NT		

- 1. forcing 1 NT
- 2. limit raise or better in !D
- 3 N by North

# 3863C56F5B16AB3E9DF0EBFFF761

#### **▲** 108 Board 18 South Deals **♥** K None Vul ♦ J95 ♣ AQJ9543 **★** K 6 5 4 3 **♠** A Q J 2 **v** 8643 ♥ J 10 7 ♦ K 10 3 ♦ Q874 S **.** 6 **4** 10 8 **♠** 97 ♥ AQ952 ◆ A 6 2

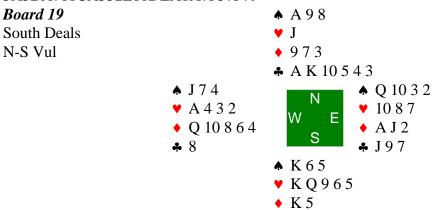
Shape 2137 4342 2533 5431 HCP 11 10 13 6 Losers 7 8 7 8

West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
			1 🔻
Pass	$1  \mathrm{NT^1}$	Pass	2 🚓
Pass	$2 \blacktriangle^2$	Pass	3 ♥
Pass	4 🚓	Pass	Pass
Pass			
1 forci	ng 1 NT		

♣ K72

- 2. limit raise or better in !C
- 4 ♣ by South

# 3A3BA761CA532E10DEA1A7F37F79



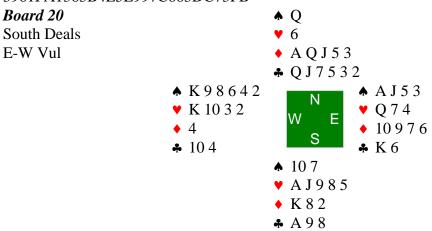
Shape 3136 4333 3523 3451 HCP 12 8 13 7 Losers 7 10 6 8

West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
			1 🔻
Pass	$1  \mathrm{NT^1}$	Pass	2 🚓
Pass	$2 \triangleq^2$	Pass	3 ♥
Pass	3 NT	Pass	Pass
Pass			
1. forcii	ng 1 NT		

♣ Q62

- 2. limit raise or better in !C
- 3 N by North

# 3961FA1363B4E5E997C663DC73FB



Shape 1156 4342 2533 6412 HCP 12 10 12 6 Losers 5 8 8 7

West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
			1 🔻
Pass	$1  \mathrm{NT^1}$	Pass	2 🚓
Pass	$2 \triangleq^2$	Pass	3 <b>v</b>
Pass	5 <b>♣</b>	Pass	Pass
Pass			
1 foreign	na 1 NT		

- 1. forcing 1 NT
- 2. limit raise or better in !C
- 5 **4** by South

# 3B6F95F75B93BEF1E4231922C86B

# **Board 21**South Deals Both Vul

♠ 6 5 4♥ 3♦ K Q 7♣ A Q J 10 6 2

♠ Q 8 7 3♥ Q 9 8♦ J 5 3 2♣ 7 3

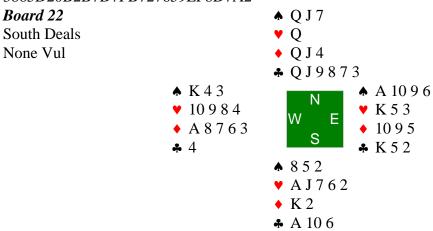
- N E A J 2 W E V K J 10 5 ◆ 10 8 6 4 ♣ 9 4
- **★** K 10 9
- ♥ A 7 6 4 2
- ♦ A 9
- ♣ K85

Shape 3136 3442 3523 4342 HCP 12 9 14 5 Losers 6 9 7 9

west	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
			1 ♥
Pass	$1  \mathrm{NT^1}$	Pass	2 🚓
Pass	$2 \blacktriangle^2$	Pass	3 <b>v</b>
Pass	3 NT	Pass	Pass
Pass			

- 1. forcing 1 NT
- 2. limit raise or better in !C
- 3 N by North

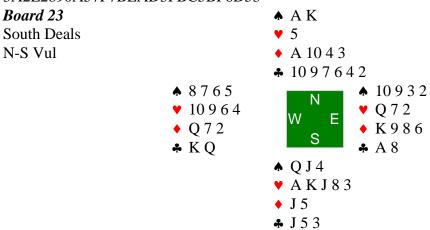
# 3865D20B2B7D7FB727659EF8D7A2



Shape 3136 4333 3523 3451 HCP 11 10 12 7 Losers 7 9 8 8

West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
			1 🔻
Pass	$1  \mathrm{NT^1}$	Pass	2 🚓
Pass	$2 \blacktriangle^2$	Pass	3 <b>v</b>
Pass	3 <b>A</b>	Pass	4 🚓
Pass	Pass	Pass	
1. forci	ng 1 NT		
2. limit	raise or bett	er in !C	
4 <b>♣</b> by So	uth		
Made 4 —	- NS +130		

# 3A2E2890A57F7BEAD3FBC5BF6D53



Shape 2146 4342 3523 4432 HCP 11 9 13 7 Losers 6 8 8 9

West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
			1 🔻
Pass	$1  \mathrm{NT^1}$	Pass	2 🚓
Pass	$2 \blacktriangle^2$	Pass	3 <b>y</b>
Pass	3 <b>A</b>	Pass	3 NT
Pass	Pass	Pass	
1. forci	ng 1 NT		
2. limit	raise or bett	er in !C	
3 N by No	orth		
Made 3 —	- NS +600		

# 3B149FE19ECB35F2B52BE2786763

**▲** A 9 6 Board 24 South Deals **v** 10 Both Vul ◆ A 9 7 3 ♣ K 10 6 3 2 ♠ Q 10 8 5

**9** 8 7 4 **♦** 10 6 4 ♣ A 4



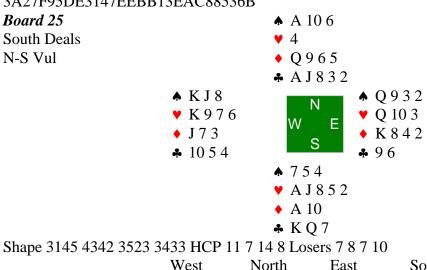
- **▲** KJ7
- Q6532
- ♦ KJ
- ♣ Q97

Shape 3145 3343 3523 4432 HCP 11 11 12 6 Losers 7 9 7 9

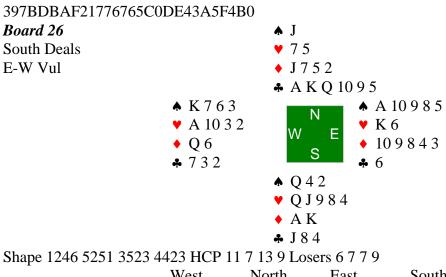
West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
			1 🔻
Pass	$1  \mathrm{NT^1}$	Pass	2 🚓
Pass	$2 \blacktriangle^2$	Pass	3 🔻
Pass	3 <b>A</b>	Pass	4 🚣
Pass	Pass	Pass	
1. forci	ng 1 NT		
2 limit	raise or bette	er in IC	

- 2. limit raise or better in !C
- 4 & by South

# 3A27F95DE3147EEBB13EAC88536B

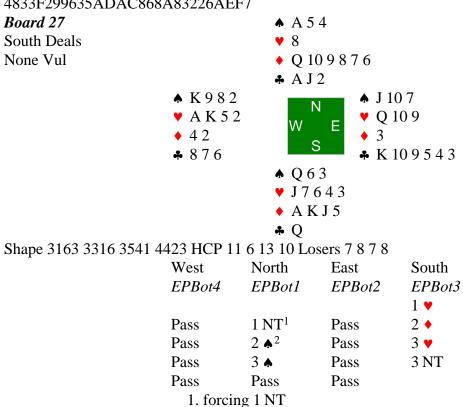


West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
			1 🔻
Pass	$1  \mathrm{NT^1}$	Pass	2 🚓
Pass	$2 \wedge^2$	Pass	3 🔻
Pass	3 <b>A</b>	Pass	3 NT
Pass	Pass	Pass	
1. forci	ng 1 NT		
2. limit	raise or bette	er in !C	
3 N by No	orth		
Made 3 —	- NS +600		



West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
			1 🔻
Pass	$1  \mathrm{NT^1}$	Pass	2 🚓
Pass	$2 \blacktriangle^2$	Dbl	3 NT
Pass	Pass	Pass	
1. forci	ng 1 NT		
2. limit	raise or bett	er in !C	
3 N by No	orth		
Made 3 —	– NS +400		

### 4833F299635ADAC868A83226AEF7



3 N by North

Made 3 — NS +400

2. limit raise or better in !D

# 4BE32572A46C4BF9F037A6D15F1F

Board 28 **∧** K 6 2 South Deals **y** 9 Both Vul ♦ KJ65 ♣ A 9 6 3 2 **▲** A874 ♠ Q 10 9 3 ♥ Q876 **4** 4 3 2 ◆ A Q 7 4

**♦** 98 ♣ J 10 7

- **▲** J 5
- ♥ A K J 10 5

♣ Q 5

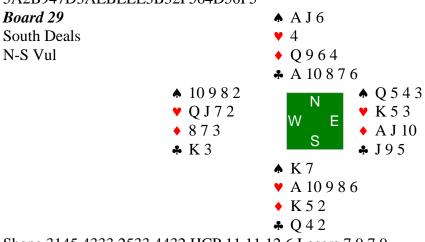
- **◆** 10 3 2
- **♣** K 8 4

Shape 3145 4342 2533 4423 HCP 11 10 12 7 Losers 7 8 8 9

Down 1 — NS -100

West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
			1 🔻
Pass	$1  \mathrm{NT^1}$	Pass	2 🚓
Pass	$2 \blacktriangle^2$	Pass	3 <b>v</b>
Pass	3 <b>A</b>	Pass	4 🚓
Pass	Pass	Pass	
1. forci	ng 1 NT		
2. limit	raise or bett	er in !C	
4 <b>♣</b> by So	outh		

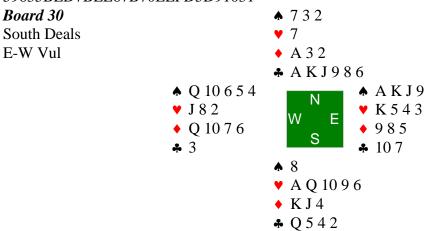
# 5A2B947D3AEBEEE3B32F564D50F5



Shape 3145 4333 2533 4432 HCP 11 11 12 6 Losers 7 9 7 9

West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
			1 🔻
Pass	$1  \mathrm{NT^1}$	Pass	2 🚓
Pass	$2 \blacktriangle^2$	Pass	3 ♥
Pass	3 <b>A</b>	Pass	4 🚓
Pass	Pass	Pass	
1. forci	ng 1 NT		
2. limit	raise or bett	er in !C	
4 <b>♣</b> by So	uth		
Made 4 —	- NS +130		

# 59635BED7BEE67B70EEFD5D91031



Shape 3136 4432 1534 5341 HCP 12 11 12 5 Losers 7 8 6 8

West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
			1 🔻
Pass	$1  \mathrm{NT^1}$	Pass	2 🚓
Pass	$2 \blacktriangle^2$	Pass	3 <b>y</b>
Pass	4 🚓	Pass	Pass
Pass			
1 forci	ng 1 NT		

- 2. limit raise or better in !C
- 4 ♣ by South

# 5AC6A75FB35B177273F9E12EE12B

#### **♦** 942 Board 31 South Deals **♥** A N-S Vul ♦ Q 4 ♣ KQJ10972 ♠ Q 10 8 7 **A** A 6 5 3 ♥ J876 ♥ Q 10 9 **♦** 10 6 2 ◆ J8753 S ♣ A 8 4 **∧** KJ ♥ K 5 4 3 2 ♦ A K 9

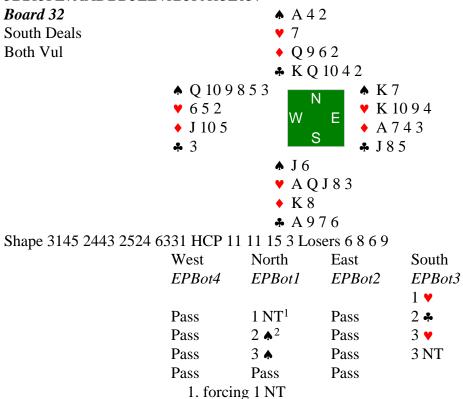
Shape 3127 4333 2533 4450 HCP 12 8 14 6 Losers 6 9 7 8

West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
			1 🔻
Pass	$1  \mathrm{NT^1}$	Pass	2 🚓
Pass	$2 \blacktriangle^2$	Pass	3 ♥
Pass	4 🚓	Pass	Pass
Pass			
1. forci	ng 1 NT		
2 limit	maiaa am hatt	on in IC	

**4** 653

- 2. limit raise or better in !C
- 4 ♣ by South

# 5B215FE7AADBD5EE41B5FA13E037

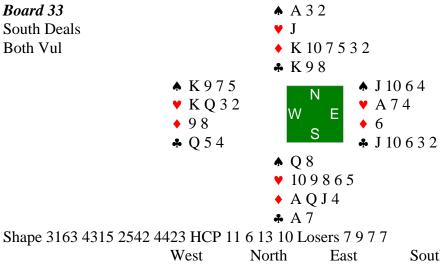


3 N by North

Made 3 — NS +600

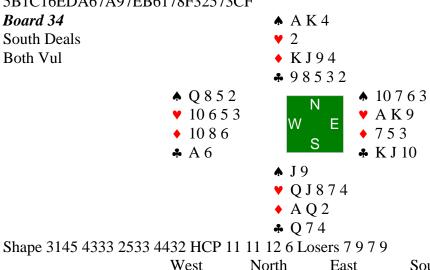
2. limit raise or better in !C

# 5B1DF7BC4E66EBABD562E45C3636



West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
			1 🔻
Pass	$1  \mathrm{NT^1}$	Pass	2 •
Pass	$2 \blacktriangle^2$	Pass	3 <b>v</b>
Pass	3 <b>A</b>	Pass	3 NT
Pass	Pass	Pass	
1. forci	ng 1 NT		
2. limit	raise or bett	er in !D	
3 N by No	orth		
Made 3 —	- NS +600		

# 5B1C16EDA67A97EB6178F32573CF



West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
			1 🔻
Pass	$1  \mathrm{NT^1}$	Pass	2 🚓
Pass	$2 \blacktriangle^2$	Pass	3 <b>v</b>
Pass	3 <b>A</b>	Pass	4 🚓
Pass	Pass	Pass	
1. forci	ng 1 NT		
2. limit	raise or bett	er in !C	
4 <b>♣</b> by So	outh		
Down 1 –	− NS −100		

# 58ABD9FCB547705950696F372F67

**Board 35**South Deals
None Vul

- 4310AK86
- ♣ A 10 5 4 3 2
- ★ K Q♥ Q J 9 4◆ J 10 4 2◆ Q 9 7
- W E S 10987652 ▼ K87 • Q53 • —
- ♠ A J
- A 6 5 3 2
- **♦** 97
- **♣** KJ86

Shape 2146 7330 2524 2443 HCP 11 5 13 11 Losers 6 7 7 8

West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
			1 🔻
Pass	$1  \mathrm{NT^1}$	Pass	2 🚓
Pass	$2 \blacktriangle^2$	Pass	3 <b>y</b>
Pass	4 🚓	Pass	Pass
Pass			

- 1. forcing 1 NT
- 2. limit raise or better in !C
- 4 ♣ by South

# 5A43A92037FFF9585E1267AFEC75

Board 36 South Deals N-S Vul

**♠** QJ6

**Y** A

**◆** 10 7 4 3

♣ AJ1054

**★** 10 9 3 ♥ J 10 9 2

◆ A Q 6

♣ Q83



**A** A 8 7 5 2

**v** 876 K 9 8

**4** 76

**∧** K4

♥ KQ543

◆ J 5 2

**♣** K92

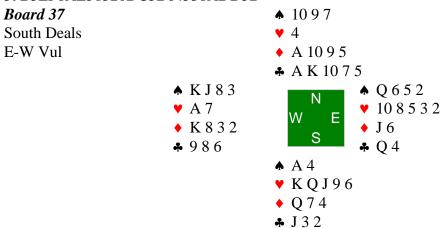
Shape 3145 5332 2533 3433 HCP 12 7 12 9 Losers 7 9 7 9

West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
			1 🔻
Pass	$1  \mathrm{NT^1}$	Pass	2 🚓
Pass	$2 \blacktriangle^2$	Pass	3 <b>y</b>
Pass	3 <b>A</b>	Pass	4 🚓
Pass	Pass	Pass	
1. forcing	g 1 NT		

- 2. limit raise or better in !C
- 4 ♣ by South

Down 1 — NS -100

### 59B3EF6AE51320DC3B64538ADD5D



Shape 3145 4522 2533 4243 HCP 11 5 13 11 Losers 7 9 7 8

West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
			1 🔻
Pass	$1  \mathrm{NT^1}$	Pass	2 🚓
Pass	$2 \blacktriangle^2$	Pass	3 <b>v</b>
Pass	4 🚓	Pass	Pass
Pass			
1. forci	ng 1 NT		
2. limit	raise or bette	er in !C	
	_		

4 **4** by South

### 6A7D6BA327E0D35A5F9DC285F8EF

#### Board 38 **♠** J **v** 54 South Deals N-S Vul ♦ A 7 6 2 ♣ KQJ972 **▲** 109532 **▲** AK87 **♥** A 3 **9** 9 8 7 6 ◆ Q 10 9 5 ♦ K83 S **4** 10 3 **\*** 85 **♠** Q 6 4 ▼ KQJ102

Shape 1246 4432 3523 5242 HCP 11 10 13 6 Losers 6 8 7 8

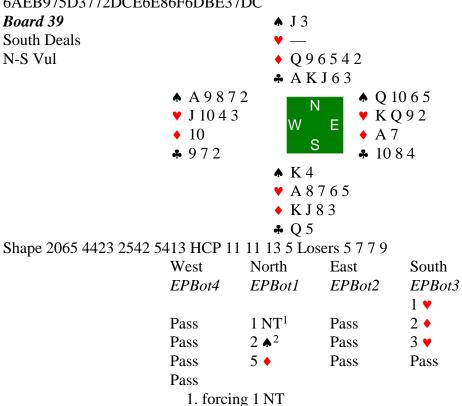
West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
			1 🔻
Pass	$1  \mathrm{NT^1}$	Pass	2 🚓
Pass	$2 \blacktriangle^2$	Pass	3 <b>y</b>
Pass	5 <b>♣</b>	Pass	Pass
Pass			

↓ J 4♣ A 6 4

- 1. forcing 1 NT
- 2. limit raise or better in !C
- 5 ♣ by South

Down 1 — NS -100

### 6AEB975D3772DCE6E86F6DBE37DC



5 ♦ by South

Made 5 — NS +600

2. limit raise or better in !D

### 6AA8376F6E1379FCEA2BC5919F70

**♦** K 10 6 Board 40 South Deals **y** 5 N-S Vul ♦ QJ83 ♣ K Q 10 6 3 **♦** 875 **♦** QJ92 **♥** K982 **v** 10 4 3 **◆** 10 4 2 ◆ A 9 7 6 S ♣ A82 **♣** J 7 **▲** A 4 3 ♥ AQJ76 ♦ K 5

Shape 3145 4342 3523 3433 HCP 11 8 14 7 Losers 6 9 7 10

133 1101 1	1 0 1 1 / LOS		
West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
			1 🔻
Pass	$1  \mathrm{NT^1}$	Pass	2 🚓
Pass	$2 \blacktriangle^2$	Pass	3 <b>y</b>
Pass	3 <b>A</b>	Pass	3 NT
Pass	Pass	Pass	
1. forci	ng 1 NT		
2. limit	raise or bett	er in !C	
3 N by No	orth		
Made 3 —	- NS +600		

**4** 9 5 4

### 796163B7F5E924149BFE23DE53BF

**Board 41**South Deals
E-W Vul

♦ 985♥ —♦ AK53♣ KQ7532

♣ J 10 6 4♥ Q J 6 2♦ 6 4 2♣ 9 8

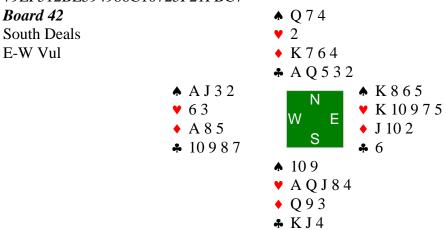
- **♠** Q 7 2
- ♥ A K 10 9 5
- **◆** 10 7
- ♣ AJ10

Shape 3046 3442 3523 4432 HCP 12 10 14 4 Losers 5 8 7 10

West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
			1 <b>v</b>
Pass	$1  \mathrm{NT^1}$	Pass	2 🚓
Pass	$2 \wedge^2$	Pass	3 🔻
Pass	3 NT	Pass	Pass
Pass			

- 1. forcing 1 NT
- 2. limit raise or better in !C
- 3 N by North

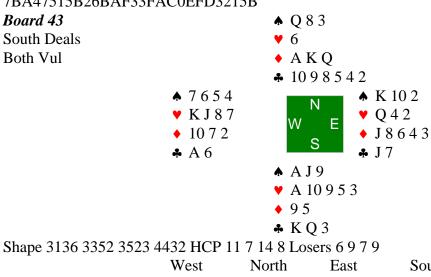
### 79EF512BE594986C10725F21FBC7



Shape 3145 4531 2533 4234 HCP 11 7 13 9 Losers 6 8 7 9

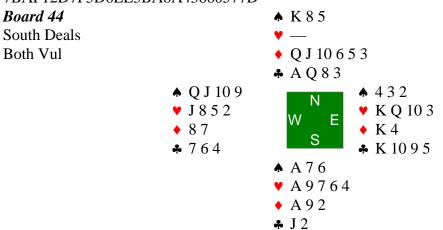
West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
			1 🔻
Pass	$1  \mathrm{NT^1}$	Pass	2 🚓
Pass	$2 \blacktriangle^2$	Pass	3 <b>v</b>
Pass	3 <b>A</b>	Pass	3 NT
Pass	Pass	Pass	
1. forci	ng 1 NT		
2. limit	raise or bett	er in !C	
3 N by No	orth		
Made 3 —	- NS +400		

### 7BA47515B26BAF33FAC0EFD3215B



West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
			1 🔻
Pass	$1  \mathrm{NT^1}$	Pass	2 🚓
Pass	$2 \triangleq^2$	Pass	3 <b>v</b>
Pass	3 <b>A</b>	Pass	4 🚓
Pass	Pass	Pass	
1. forci	ng 1 NT		
2. limit	raise or bett	er in !C	
4 ♣ by So	uth		
Made 6 —	- NS +170		

### 7BAF12D7F5D6EE3BA8A43660577D

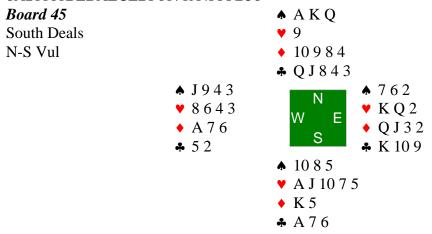


Shape 3064 3424 3532 4423 HCP 12 11 13 4 Losers 5 7 8 10

West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
			1 🔻
Pass	$1  \mathrm{NT^1}$	Pass	2 •
Pass	$2 \triangleq^2$	Pass	3 <b>y</b>
Pass	3 NT	Pass	Pass
Pass			
1. forcii	ng 1 NT		

- 2. limit raise or better in !D
- 3 N by North

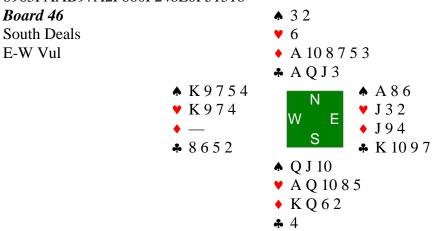
### 8A21161BEBAECEBF6171A4FFFB58



Shape 3145 3343 3523 4432 HCP 12 11 12 5 Losers 6 8 8 10

West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
			1 🔻
Pass	$1  \mathrm{NT^1}$	Pass	2 🚓
Pass	$2 \triangleq^2$	Pass	3 🔻
Pass	3 <b>A</b>	Pass	4 🚓
Pass	Pass	Pass	
1. forci	ng 1 NT		
2. limit	raise or bette	er in !C	
4 ♣ by So	uth		
Made 4 —	- NS +130		

### 8963FAAB97A2F660F248E0F51318

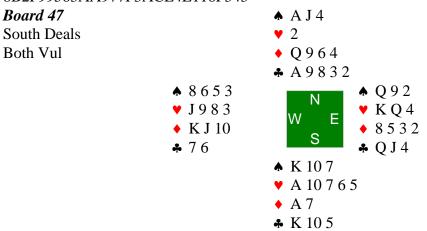


Shape 2164 3334 3541 5404 HCP 11 9 14 6 Losers 6 10 5 7

West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
			1 🔻
Pass	$1  \mathrm{NT^1}$	Pass	2 •
Pass	$2 \blacktriangle^2$	Pass	3 🔻
Pass	4 •	Pass	Pass
Pass			
1. forci	ng 1 NT		
2 limit	raise or hette	er in ID	

- 2. limit raise or better in !D
- 4 ♦ by South

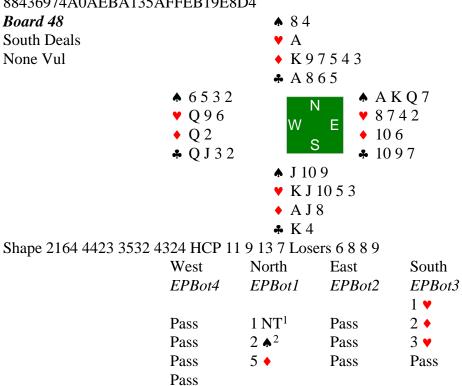
### 8B2F99563AA977F3ACE4E116F343



Shape 3145 3343 3523 4432 HCP 11 10 14 5 Losers 7 8 7 10

West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
			1 🔻
Pass	$1  \mathrm{NT^1}$	Pass	2 🚓
Pass	$2 \blacktriangle^2$	Pass	3 <b>v</b>
Pass	3 <b>A</b>	Pass	3 NT
Pass	Pass	Pass	
1. forci	ng 1 NT		
2. limit	raise or bette	er in !C	
3 N by No	rth		
Made 3 —	- NS +600		

### 88436974A0AEBA135AFFEB19E8D4



1. forcing 1 NT

Made 5 — NS +400

5 ♦ by South

2. limit raise or better in !D

### 8BA6FF2B7D48741B596166D523FF

### **Board 49**South Deals Both Vul







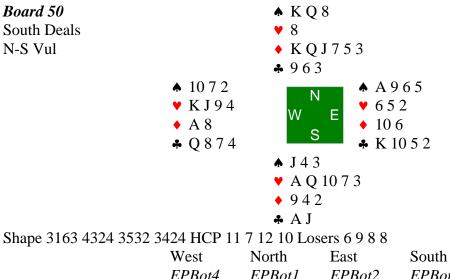
- **♠** A
- ♥ AQ653
- ♦ KJ2
- ♣ J764

Shape 3145 6322 1534 3442 HCP 11 5 15 9 Losers 6 9 6 8

West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
			1 🔻
Pass	$1  \mathrm{NT^1}$	Pass	2 🚓
Pass	$2 \triangleq^2$	Pass	3 🔻
Pass	3 <b>A</b>	Pass	4 <b>♦</b> <sup>3</sup>
Pass	5 🚓	Pass	Pass
Pass			

- 1. forcing 1 NT
- 2. limit raise or better in !C
- 3. Cue bid, a !D stopper
- 5 ♣ by South

### 8A613E2CBDEA7700EC5B5EB4AFD6



EPBot4 EPBot1 EPBot2

EPBot3 1 🔻 Pass  $1 NT^1$ Pass 2 •  $2 \wedge^2$ Pass Pass **3 ♥ 3** ♠ Pass Pass 4 • Pass Pass Pass

1. forcing 1 NT

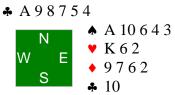
2. limit raise or better in !D

4 ♦ by South

### 986319F8B56A2F872F5DF777609C

# Board 51 South Deals None Vul ♠ Q 5





**♠** J82

**∧** K97

♦ K Q 10

**y** 8

- ♥ A 10 9 7 3
- ♦ A 3
- **♣** KJ6

Shape 3136 5341 3523 2443 HCP 12 7 13 8 Losers 6 8 8 9

West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
			1 🔻
Pass	$1  \mathrm{NT^1}$	Pass	2 🚓
Pass	$2 \blacktriangle^2$	Dbl	Pass
Pass	3 🚓	Pass	Pass
Pass			

- 1. forcing 1 NT
- 2. limit raise or better in !C
- 3 **4** by South

### 9BEFB6152DDF7254DF74E4DB6520

**Board 52**South Deals
Both Vul

♠ Q J 2 ▼ —

◆ KQ8653

♣ A 10 7 4

**♦** A 10 7 5 4 **♥** K 9 6 **♦** 4

**\*** 8652

N W E S ♠ 9863♥ Q 10874

92⊀ K 9

♠ K

♥ AJ532

◆ AJ107

**♣** QJ3

Shape 3064 4522 1543 5314 HCP 12 5 16 7 Losers 5 8 7 8

West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
			1 🔻
Pass	$1  \mathrm{NT^1}$	Pass	2 •
Pass	$2 \wedge^2$	Pass	3 <b>v</b>
Pass	3 NT	Pass	Pass
Pass			

- 1. forcing 1 NT
- 2. limit raise or better in !D
- 3 N by North

### 9BA7EE30A7764DE23FDC14E8D696

### **♦** Q 7 5 Board 53 South Deals **y** 9 Both Vul ◆ AJ10532 ♣ AJ7 **★** K 8 6 4 3 **▲** 10 9 ♥ Q 10 7 **•** 6532 **•** 4 ♦ Q 8 S ♣ Q654 ♣ K 10 8 3 2 **♠** AJ2 ♥ A K J 8 4 ★ K976

Shape 3163 2425 3541 5314 HCP 12 5 16 7 Losers 7 9 6 7

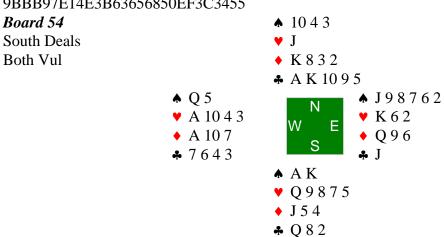
West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
			1 ♥
Pass	$1  \mathrm{NT^1}$	Pass	2 •
Pass	$2 \blacktriangle^2$	Pass	3 🔻
Pass	3 NT	Pass	$4 NT^3$
Pass	5 <b>♥</b> <sup>4</sup>	Pass	7 🔸
Pass	Pass	Pass	
1. forci	ng 1 NT		
2. limit	raise or bett	er in !D	
3. Blac	kwood 0314.	for !D	

4. A=2/5 or 5/5, Q(D)=0

7 ♦ by South

Down 1 — NS –100

### 9BBB97E14E3B63656850EF3C3455



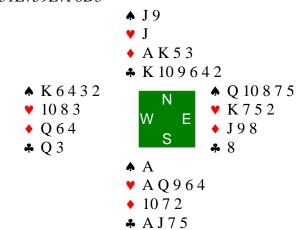
Shape 3145 6331 2533 2434 HCP 11 7 12 10 Losers 7 8 7 9

West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
			1 🔻
Pass	$1  \mathrm{NT^1}$	Pass	2 🚓
Pass	$2 \blacktriangle^2$	Pass	3 <b>v</b>
Pass	4 🚓	Pass	Pass
Pass			
1 forci	ng 1 NT		

- 2. limit raise or better in !C
- 4 ♣ by South

### 98A9DB640D732F7E51E759E7F8D3

## **Board 55**South Deals None Vul

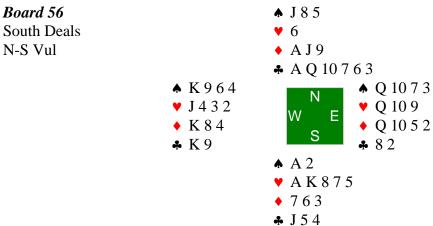


Shape 2146 5431 1534 5332 HCP 12 6 15 7 Losers 6 8 6 9

6 ♣ by South

332 HCI 1	2 0 13 / LOS		
West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
			1 🔻
Pass	$1  \mathrm{NT^1}$	Pass	2 🚓
Pass	$2 \blacktriangle^2$	Pass	3 <b>y</b>
Pass	4 🚓	Pass	$4  \mathrm{NT}^3$
Pass	5 <b>∀</b> <sup>4</sup>	Pass	6 <b>♣</b>
Pass	Pass	Pass	
1. forci	ng 1 NT		
2. limit	raise or bett	er in !C	
3. Blac	kwood 0314,	, for !C	
4. A=2	/5 or 5/5, Q(0	C)=0	

### AAAFE05B3D5BDC2267C729F177BA

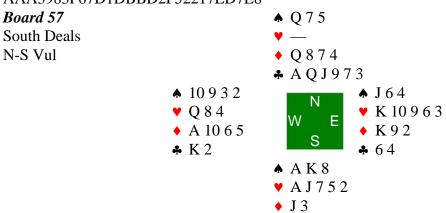


Shape 3136 4342 2533 4432 HCP 12 6 12 10 Losers 7 8 8 8

West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
			1 🔻
Pass	$1  \mathrm{NT^1}$	Pass	2 🚓
Pass	$2 \blacktriangle^2$	Pass	3 <b>v</b>
Pass	4 🚓	Pass	Pass
Pass			
1. forci	ng 1 NT		

- 1. forcing 1 NT
- 2. limit raise or better in !C
- 4 ♣ by South

### AAA3983F67D1DBBD2F52217ED7E8



Shape 3046 3532 3523 4342 HCP 11 7 13 9 Losers 5 9 8 8

West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
			1 🔻
Pass	$1  \mathrm{NT^1}$	Pass	2 🚓
Pass	$2 \wedge^2$	Pass	3 <b>v</b>
Pass	3 <b>A</b>	Pass	3 NT
Pass	Pass	Pass	
1. forci	ng 1 NT		
2. limit	raise or bett	er in !C	
3 N by No	orth		
Made 3 —	- NS +600		

**4** 10 8 5

### A999CFF3A2707424EB5D1BE15724

**♦** 852 Board 58 ♥ K South Deals E-W Vul ◆ QJ104 **♣** KQ753 **★** K Q 7 4 **▲** 10963 **V** Q 10 9 A 6 5 3 ♦ K 6 9832 S

**4** 10 9 8 2 ♠ A J

◆ A 7 5

♥ J8742

**♣** J

♣ A 6 4

Shape 3145 4441 2533 4324 HCP 11 5 14 10 Losers 7 9 8 7

West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
			1 🔻
Pass	$1  \mathrm{NT^1}$	Pass	2 🚓
Pass	$2 \wedge^2$	Pass	3 <b>v</b>
Pass	4 🚓	Pass	5 🚓
Pass	Pass	Pass	
1. forci	ng 1 NT		
2. limit	raise or bette	er in !C	
5 ♣ by So	uth		
Down 1 —	-NS - 50		

### A8A9FB57EC738E2557FF287D5320

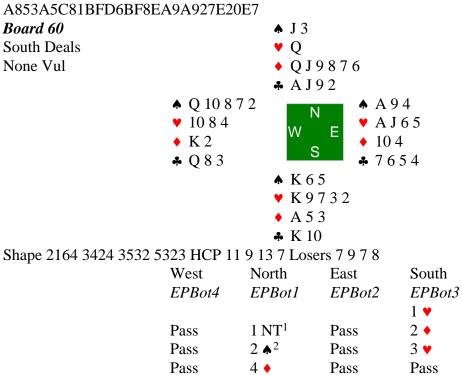
Board 59 **★** 8 5 2 South Deals **y** 9 ♦ A K 5 None Vul ♣ KQ10763 **♦** KJ6 ♠ Q 10 7 4 3 **∨** K 10 6 4 ♥ Q73 ♦ J 9 6 4 ◆ Q87 S ♣ J 5 2 **.** 9 **∧** A 9 ♥ AJ852 **◆** 10 3 2

Shape 3136 5341 2533 3433 HCP 12 5 13 10 Losers 6 8 8 9

West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
			1 🔻
Pass	$1  \mathrm{NT^1}$	Pass	2 🚓
Pass	$2 \blacktriangle^2$	Pass	3 <b>v</b>
Pass	4 🚓	Pass	Pass
Pass			

♣ A 8 4

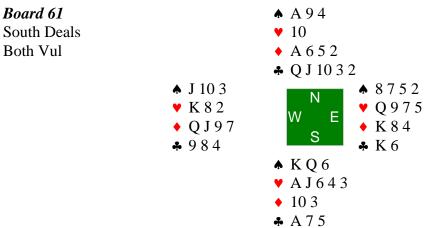
- 1. forcing 1 NT
- 2. limit raise or better in !C
- 4 ♣ by South



- 1. forcing 1 NT
- 2. limit raise or better in !D
- 4 ♦ by South

Pass

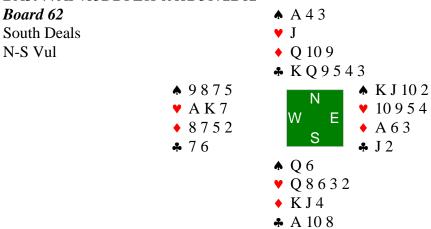
### AB25B29BEBCF187059A65520EF77



Shape 3145 4432 3523 3343 HCP 11 8 14 7 Losers 7 8 7 10

West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
			1 🔻
Pass	$1  \mathrm{NT^1}$	Pass	2 🚓
Pass	$2 \blacktriangle^2$	Pass	3 <b>y</b>
Pass	3 <b>A</b>	Pass	3 NT
Pass	Pass	Pass	
1. forci	ng 1 NT		
2. limit	raise or bette	er in !C	
3 N by No	orth		
Made 3 —	- NS +600		

### BA3977AF465DDFE1F0A8D3172B62

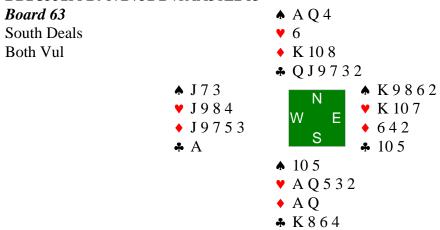


Shape 3136 4432 2533 4342 HCP 12 9 12 7 Losers 6 9 8 9

West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
			1 🔻
Pass	$1  \mathrm{NT^1}$	Pass	2 🚓
Pass	$2 \blacktriangle^2$	Pass	3 <b>y</b>
Pass	3 NT	Pass	Pass
Pass			
1. forci	ng 1 NT		
2. limit	raise or bette	er in IC	

- 2. limit raise or better in !C
- 3 N by North

### BB2C552FFB967B75DB41AA31EB63



Shape 3136 5332 2524 3451 HCP 12 6 15 7 Losers 6 9 6 9

West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
			1 🔻
Pass	$1  \mathrm{NT^1}$	Pass	2 🚓
Pass	$2 \blacktriangle^2$	Pass	3 <b>v</b>
Pass	3 NT	Pass	Pass
Pass			
1. forci	ng 1 NT		

- 2. limit raise or better in !C
- 3 N by North

### B868E39938EB91EE1BBFEA147276

### Board 64 South Deals None Vul

**▲** J 7 4

◆ AQJ1075

♣ K 10 7 6



**♦** 42 ♣ AJ4



**♦** A 3 2 ♥ Q974

**♦** 86

**\*** 8532

- **♦** Q96
- ♥ A K 10 8 5
- ♦ K93
- **♣** Q 9

Shape 3064 3424 3532 4423 HCP 11 6 14 9 Losers 6 9 7 9

West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
			1 <b>v</b>
Pass	$1  \mathrm{NT^1}$	Pass	2 •
Pass	$2 \triangleq^2$	Pass	3 <b>y</b>
Pass	4 •	Pass	Pass
Pass			
1. forcin	g 1 NT		

- 2. limit raise or better in !D
- 4 ♦ by South

### B92EBBB7536314E9E235705ECFE9

Board 65
South Deals
E-W Vul

A 9 6

✓ 3

✓ J 10 7 5

✓ K Q J 10 3

♦ 8732
 ♥ K Q 65
 ♦ A 43
 ♦ 95
 ♦ U N V J 94
 ♦ Q 96
 ♣ A 74

**♦** K Q **♥** A 10 8 7 2 **•** K 8 2

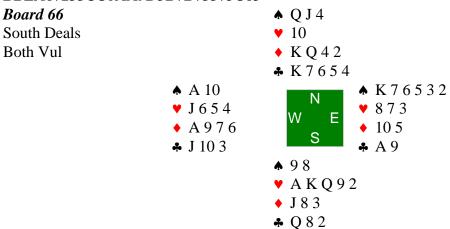
**\*** 862

Shape 3145 4333 2533 4432 HCP 11 8 12 9 Losers 7 10 8 8

West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
			1 🔻
Pass	$1  \mathrm{NT^1}$	Pass	2 🚓
Pass	$2 \blacktriangle^2$	Pass	3 🔻
Pass	3 <b>A</b>	Pass	4 🚓
Pass	Pass	Pass	
1. forci	ng 1 NT		
2. limit	raise or bette	er in !C	

4 **\*** by South

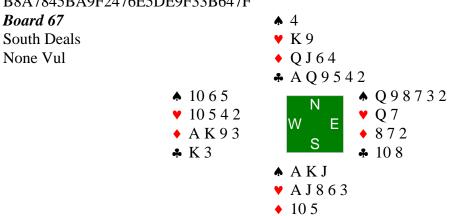
### BBEA67253CC0AA9D5B7B73375C65



Shape 3145 6322 2533 2443 HCP 11 7 12 10 Losers 6 8 7 9

West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
			1 🔻
Pass	$1  \mathrm{NT^1}$	Pass	2 🚓
Pass	$2 \blacktriangle^2$	Pass	3 <b>v</b>
Pass	3 <b>A</b>	Pass	4 🚓
Pass	Pass	Pass	
1. forci	ng 1 NT		
2. limit	raise or bette	er in !C	
4 <b>♣</b> by So	uth		
Down 1 –	− NS −100		

### B8A7845BA9F2476E5DE9F33B647F



Shape 1246 6232 3523 3442 HCP 12 4 14 10 Losers 5 9 8 8

West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
			1 🔻
Pass	$1  \mathrm{NT^1}$	Pass	2 🚓
Pass	$2 \triangleq^2$	Pass	3 ♥
Pass	3 NT	Pass	Pass
Pass			
1 forci	nσ 1 NT		

**♣** J 7 6

- 1. forcing 1 NT
- 2. limit raise or better in !C
- 3 N by North

### CBE7B12B5A538D14F369BBE23F64

### Board 68 **♠** Q83 South Deals **y** 9 Both Vul ♦ A82 ♣ A Q 10 7 5 3 **A** A 7 4 **▲** J 10 6 2 ♥ K753 ♥ J 10 8 ♦ QJ65 ♦ K 10 7 4 S **\*** 82 ♣ J 4 **▲** K95 ♥ AQ642 **♦** 93

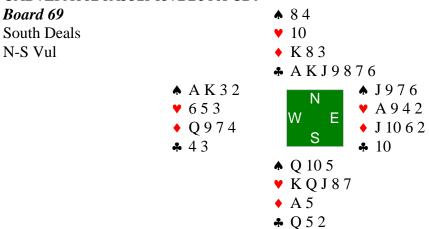
Shape 3136 4342 3523 3442 HCP 12 6 12 10 Losers 6 10 7 8

West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
			1 🔻
Pass	$1  \mathrm{NT^1}$	Pass	2 🚓
Pass	$2 \blacktriangle^2$	Pass	3 <b>v</b>
Pass	3 NT	Pass	Pass
Pass			
1. forci	ng 1 NT		
0 11		! 10	

**♣** K96

- 2. limit raise or better in !C
- 3 N by North

### CAD7EFA16B8A532F637BB510FCD9

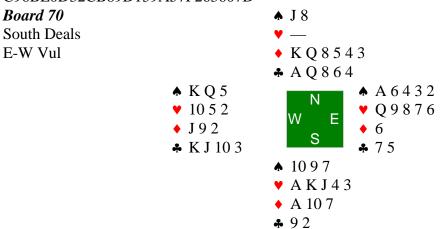


Shape 2137 4441 3523 4342 HCP 11 6 14 9 Losers 6 9 6 8

West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
			1 <b>v</b>
Pass	$1  \mathrm{NT^1}$	Pass	2 🚓
Pass	$2 \blacktriangle^2$	Pass	3 <b>v</b>
Pass	4 🚓	Pass	Pass
Pass			
1. forci	ng 1 NT		
0 1' '	1 44	. 10	

- 2. limit raise or better in !C
- 4 ♣ by South

### C96BE0D32CB89D139A57F263607D

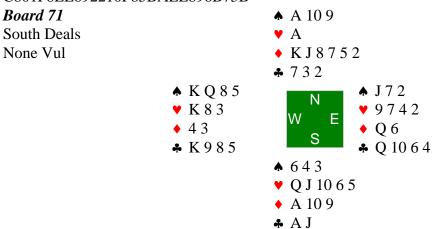


Shape 2065 5512 3532 3334 HCP 12 6 12 10 Losers 4 7 8 9

West	North	East	South	
EPBot4	EPBot1	EPBot2	EPBot3	
			1 ♥	
Pass	$1  \mathrm{NT^1}$	Pass	2 •	
Pass	$2 \triangleq^2$	Pass	3 <b>y</b>	
Pass	3 NT	Pass	Pass	
Pass				
1. forci	ng 1 NT			

- 2. limit raise or better in !D
- 3 N by North

### C801F8EE692210F85BAEE896B75B

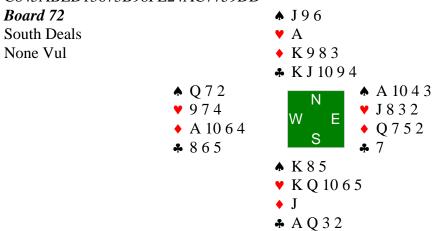


Shape 3163 3424 3532 4324 HCP 12 5 12 11 Losers 7 10 8 7

West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
			1 🔻
Pass	$1  \mathrm{NT^1}$	Pass	2 •
Pass	$2 \blacktriangle^2$	Pass	3 <b>y</b>
Pass	3 NT	Pass	Pass
Pass			
1. forci	ng 1 NT		
2. limit	raise or bett	er in !D	

3 N by North

### C845ABED13673B98FE24AC7759DD



Shape 3145 4441 3514 3343 HCP 12 7 15 6 Losers 7 8 5 10

West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
			1 🔻
Pass	$1  \mathrm{NT^1}$	Pass	2 🚓
Pass	$2 \blacktriangle^2$	Pass	3 ♥
Pass	4 🚓	Pass	Pass
Pass			
1	1 NIT		

- 1. forcing 1 NT
- 2. limit raise or better in !C
- 4 ♣ by South

# CBB6E32F55687690E727DD7CF61C

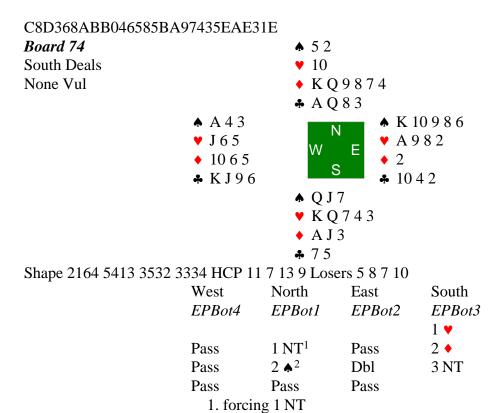
**♠** Q62 Board 73 South Deals Both Vul ◆ AJ9763 **♣** K Q 7 6 **★** K 7 5 3 **▲** J 10 9 4 **∨** A 9 4 3 ♥ J852 **•** 10 ♦ K 8 S **4** 10 8 4 2 ♣ A 9 3 **▲** A8 **♥** K Q 10 7 6 • Q 5 4 2

Shape 3064 4423 2542 4414 HCP 12 9 12 7 Losers 5 9 6 8

Made 3 — NS +600

West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
			1 🔻
Pass	$1  \mathrm{NT^1}$	Pass	2 •
Pass	$2 \blacktriangle^2$	Pass	3 ♥
Pass	3 NT	Pass	Pass
Pass			
1. forci	ng 1 NT		
2. limit	raise or bette	er in !D	
3 N by No	orth		

♣ J 5



3 N by North

Made 3 — NS +400

2. limit raise or better in !D

## C9DBD1AFE3D06E346637B423895D

### Board 75 **♦** 864 South Deals **v** 3 E-W Vul ♦ KJ 10 4 ♣ AQJ64 **▲** A K J 10 **♦** 972 **v** 865 ♥ A K 10 2 ♦ Q92 **♦** 8765 S **4** 10 8 5 **4** 97 **♦** Q 5 3 ♥ QJ974 ♦ A 3 **♣** K 3 2

Shape 3145 3442 3523 4333 HCP 11 7 12 10 Losers 7 9 7 9

West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
			1 🔻
Pass	$1  \mathrm{NT^1}$	Pass	2 🚓
Pass	$2 \blacktriangle^2$	Pass	3 <b>y</b>
Pass	4 🚓	Pass	Pass
Pass			

- 1. forcing 1 NT
- 2. limit raise or better in !C
- 4 ♣ by South

Made 4 — NS +130

# D8A93C87E52B9F5F1AEDF36DFC77

### Board 76 **♦** K 10 7 South Deals **♥** Q None Vul • A 10 7 ♣ Q 10 9 8 5 2 **♦** J653 **★** 842 ♥ K532 **9** 9 8 7 ◆ QJ2 ◆ K98643 S ♣ K 3 **.** 7 **♦** A Q 9 ♥ AJ1064 **•** 5

Shape 3136 3361 3514 4432 HCP 11 3 16 10 Losers 7 9 6 8

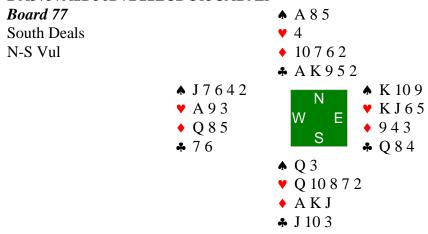
	1 5 10 10 20	.5015 / / 0 0	
West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
			1 ♥
Pass	$1  \mathrm{NT^1}$	Pass	2 🚓
Pass	$2 \triangleq^2$	Pass	3 <b>v</b>
Pass	3 <b>A</b>	Pass	$4  \mathrm{NT}^3$
Pass	5 <b>♦</b> <sup>4</sup>	Pass	6 <b>.</b>
Pass	Pass	Pass	
1. force	ing 1 NT		
2. limit	t raise or bett	er in !C	
3. Blac	kwood 0314	, for !C	

♣ AJ64

- 4. A=1/5 or 4/5
- 6 ♣ by South

Made 6 — NS +920

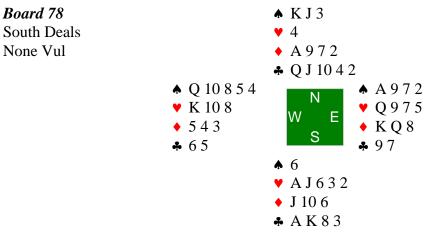
# DA3757A2D56D7B22ECDC13CAB9EF



Shape 3145 3433 2533 5332 HCP 11 9 13 7 Losers 7 9 8 9

West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
			1 🔻
Pass	$1  \mathrm{NT^1}$	Pass	2 🚓
Pass	$2 \blacktriangle^2$	Pass	3 <b>v</b>
Pass	3 <b>A</b>	Pass	3 NT
Pass	Pass	Pass	
1. forci	ng 1 NT		
2. limit	raise or bett	er in !C	
3 N by No	orth		
Made 3 —	- NS +600		

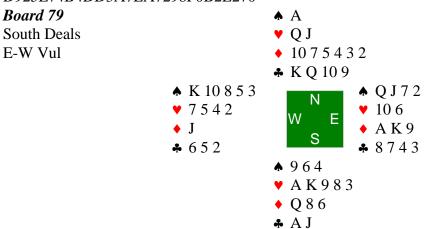
## D8693DDF23F35AFD5AA0D4C7256B



Shape 3145 4432 1534 5332 HCP 11 11 13 5 Losers 7 7 7 9

West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
			1 🔻
Pass	$1  \mathrm{NT^1}$	Pass	2 🚓
Pass	$2 \blacktriangle^2$	Pass	3 <b>v</b>
Pass	3 <b>A</b>	Pass	3 NT
Pass	Pass	Pass	
1. forci	ng 1 NT		
2. limit	raise or bette	er in !C	
3 N by No	orth		
Made 3 –	– NS +400		

## D925E74B4DD3A7EA7298F0B2E270



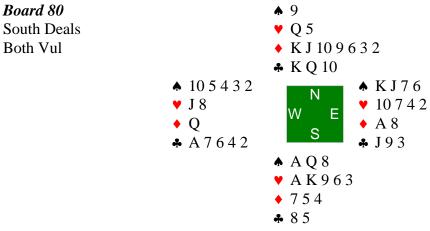
Shape 1264 4234 3532 5413 HCP 12 10 14 4 Losers 6 8 7 9

West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
			1 🔻
Pass	$1  \mathrm{NT^1}$	Pass	2 •
Pass	$2 \triangleq^2$	Pass	3 ♥
Pass	3 NT	Pass	Pass
Pass			
1. forci	ng 1 NT		

- 2. limit raise or better in !D
- 3 N by North

Made 4 — NS +430

# DBA0678B76D726B15C64CDDCE6D4



Shape 1273 4423 3532 5215 HCP 11 9 13 7 Losers 6 9 7 8

West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
			1 🔻
Pass	$1  \mathrm{NT^1}$	Pass	2 •
Pass	$2 \blacktriangle^2$	Pass	3 <b>v</b>
Pass	4 •	Pass	Pass
Pass			
1. forci	ng 1 NT		
2. limit	raise or bett	er in !D	
4 . 1 . 0	. •		

4 ♦ by South

Made 5 — NS +150

## E9DB21E4BF1270D267ACAA717BD3

### Board 81 **♦** K 10 South Deals ♦ K 10 9 8 4 2 E-W Vul ♣ AJ732 **▲** A Q 8 2 **♦** 9743 ♥ J943 ♥ A 10 8 2 ◆ J 6 ◆ Q 7 S **♣** Q96 **4** 10 8 5 **▲** J65 ♥ KQ765 ♦ A 5 3

Shape 2065 4423 3532 4423 HCP 11 6 13 10 Losers 5 10 7 8

West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
			1 🔻
Pass	$1  \mathrm{NT^1}$	Pass	2 •
Pass	$2 \blacktriangle^2$	Pass	3 🔻
Pass	3 <b>A</b>	Pass	3 NT
Pass	$4  \mathrm{NT^3}$	Pass	5 <b>♦</b> <sup>4</sup>
Pass	6 🔸	Pass	Pass
Pass			

♣ K4

- 1. forcing 1 NT
- 2. limit raise or better in !D
- 3. Blackwood 0314, for !D
- 4. A=1/5 or 4/5
- 6 ♦ by South

Made 6 — NS +920

# E8BBA66BED5E0313E4FFEF395594

### Board 82 **♦** 984 **y** 9 South Deals None Vul ♦ A Q 4 **\*** AQ9865 **▲** J765 ♠ Q 10 3 ♥ A 6 4 **v** 10 8 3 2 ◆ J 10 6 5 ◆ K732 S ♣ K 10 **♣** 72 **♠** A K 2 ♥ KQJ75 **♦** 98 ♣ J 4 3

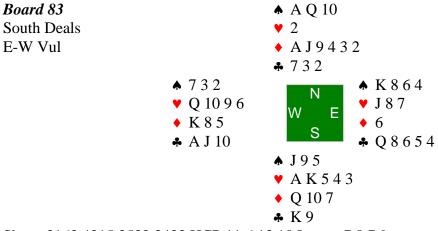
Shape 3136 3442 3523 4342 HCP 12 6 14 8 Losers 6 9 7 9

West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
			1 🔻
Pass	$1  \mathrm{NT^1}$	Pass	2 🚓
Pass	$2 \blacktriangle^2$	Pass	3 <b>v</b>
Pass	4 🚓	Pass	Pass
Pass			
1. forci	ng 1 NT		

- 2. limit raise or better in !C
- 4 ♣ by South

Made 4 — NS +130

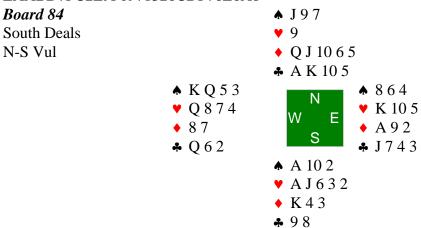
# E9206D3A9038B15EDB76AE62E3C3



Shape 3163 4315 3532 3433 HCP 11 6 13 10 Losers 7 8 7 9

West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
			1 🔻
Pass	$1  \mathrm{NT^1}$	Pass	2 •
Pass	$2 \blacktriangle^2$	Pass	3 🔻
Pass	3 <b>A</b>	Pass	3 NT
Pass	Pass	Pass	
1. forci	ng 1 NT		
2. limit	raise or bett	er in !D	
3 N by No	orth		
Made 3 –	– NS +400		

# EAABD7FC2E9F0971326CDF76E6A8



Shape 3154 3334 3532 4423 HCP 11 8 12 9 Losers 7 10 8 7

West	North	East	South			
EPBot4	EPBot1	EPBot2	EPBot3			
			1 🔻			
Pass	$1  \mathrm{NT^1}$	Pass	2 •			
Pass	$2 \blacktriangle^2$	Pass	3 <b>v</b>			
Pass	4 •	Pass	Pass			
Pass						
1. forci	ng 1 NT					
2. limit	2. limit raise or better in !D					

4 ♦ by South

Made 5 — NS +150

## E93185F8EB53D7AF626FBC215C57

**∧** A4 Board 85 South Deals **♥** K E-W Vul • A 10 7 4 ♣ J 10 9 8 6 2 **♠** QJ9 **▲** 107632 **♥** A Q 5 **v** 10 9 3 2 **♦** 8653 ♦ K92 S ♣ Q 5 3 **.** 7 **♦** K 8 5

♥ J8764

• QJ

♣ A K 4

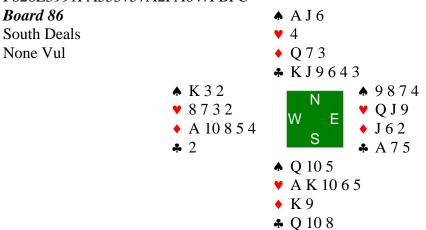
# Shape 2146 5431 3523 3343 HCP 12 3 14 11 Losers 7 9 8 8

West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
			1 🔻
Pass	$1  \mathrm{NT^1}$	Pass	2 🚓
Pass	$2 \blacktriangle^2$	Pass	3 <b>y</b>
Pass	3 NT	Pass	Pass
Pass			
1 forci	na 1 NT		

- 1. forcing 1 NT
- 2. limit raise or better in !C
- 3 N by North

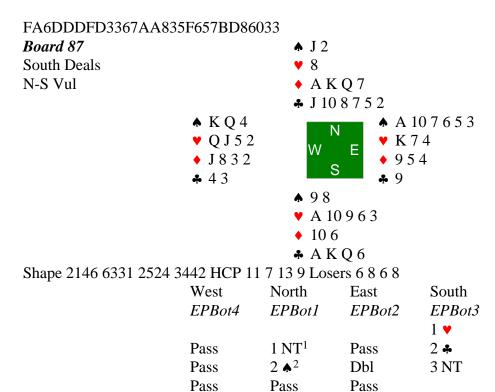
Made 3 — NS +400

## F826E3991FA553757A2FA647FBFC



Shape 3136 4333 3523 3451 HCP 11 8 14 7 Losers 7 10 6 8

West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
			1 🔻
Pass	$1  \mathrm{NT^1}$	Pass	2 🚓
Pass	$2 \blacktriangle^2$	Pass	3 <b>y</b>
Pass	3 <b>A</b>	Pass	3 NT
Pass	Pass	Pass	
1. forci	ng 1 NT		
2. limit	raise or bette	er in !C	
3 N by No	orth		
Made 4 —	- NS +430		



1. forcing 1 NT

Down 1 — NS -100

3 N by North

2. limit raise or better in !C

# F86FC51921AF9BBF37D26ADFE6F4

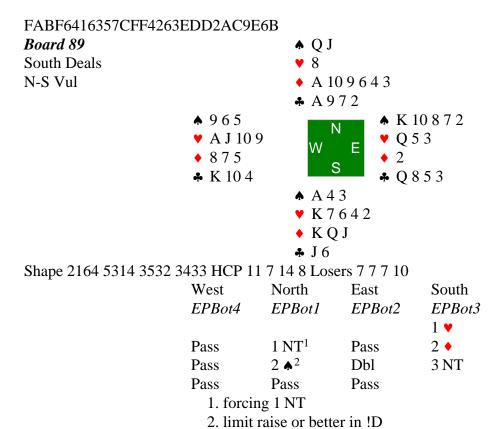
### **♦** QJ7 Board 88 South Deals **♥** K None Vul ♦ Q95 ♣ A 10 9 8 7 4 **∧** K 6 4 3 2 **♠** A 5 **v** 872 ♥ Q964 ◆ K732 ♦ A 10 8 4 S **.** 2 **4** 653 **▲** 1098 ♥ AJ1053 ◆ J 6 ♣ KQJ

Shape 3136 2443 3523 5341 HCP 12 10 12 6 Losers 7 8 8 8

West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
			1 🔻
Pass	$1  \mathrm{NT^1}$	Pass	2 🚓
Pass	$2 \blacktriangle^2$	Pass	3 <b>v</b>
Pass	3 NT	Pass	Pass
Pass			
1. forci	ng 1 NT		

- 2. limit raise or better in !C
- 3 N by North

Made 3 — NS +400



3 N by North

Made 3 — NS +600

### FBAB2914F37117A055738EF2EBEF

# Board 90 South Deals Both Vul

**★** K Q 9 **y** 5 ♦ Q97 ♣ AJ9632 **▲** 10 7 6 ♥ Q97

**▲** J432 ♥ J 10 6 4 ♦ A K 3 ♣ Q8

♦ J 10 8 6 4 S **4** 54

- **▲** A 8 5
- A K 8 3 2
- **♦** 52
- ♣ K 10 7

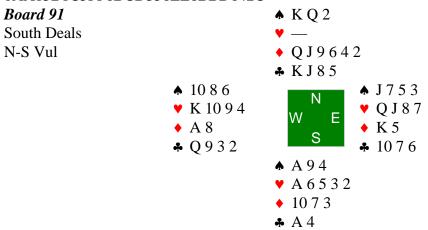
Shape 3136 3352 3523 4432 HCP 12 3 14 11 Losers 6 10 7 9

West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
			1 <b>v</b>
Pass	$1  \mathrm{NT^1}$	Pass	2 🚓
Pass	$2 \blacktriangle^2$	Pass	3 🔻
Pass	3 NT	Pass	Pass
Pass			

- 1. forcing 1 NT
- 2. limit raise or better in !C
- 3 N by North

Made 4 — NS +630

# 0AA13B1C5FF6BCD356EE6BBD642C



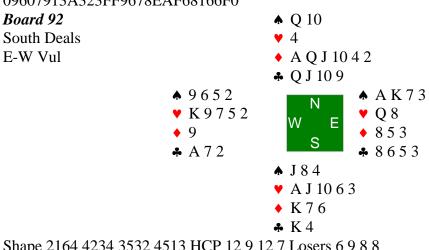
Shape 3064 4423 3532 3424 HCP 12 7 12 9 Losers 5 9 8 8

West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
			1 <b>v</b>
Pass	$1  \mathrm{NT^1}$	Pass	2 •
Pass	$2 \blacktriangle^2$	Pass	3 🔻
Pass	3 NT	Pass	Pass
Pass			
1. forcin	g 1 NT		

- 2. limit raise or better in !D
- 3 N by North

Made 3 — NS +600

## 09607913A323FF9678EAF68166F0



Shape 2164 4234 3532 4513 HCP 12 9 12 7 Losers 6 9 8 8

West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
			1 🔻
Pass	$1  \mathrm{NT^1}$	Pass	2 •
Pass	$2 \blacktriangle^2$	Pass	3 <b>v</b>
Pass	4 •	Pass	Pass
Pass			
1. forci	ng 1 NT		
2. limit	raise or bett	er in !D	
4 ♦ by So	uth		
Made 4 —	- NS +130		

# 0997ABF3552EECB2FC0555215FE3

**▲** 10 6 4 Board 93 South Deals **y** 6 E-W Vul ◆ Q842 ♣ A K Q 3 2 **♦** Q 9 7 2 **▲** J 5 3 ♥ Q87 ♥ AJ53 ◆ 10 9 7 3 ◆ AJ65 S **4** 97 **4** 10 8 **♠** A K 8 ♥ K 10 9 4 2 • K ♣ J 6 5 4

Shape 3145 3442 3514 4342 HCP 11 11 14 4 Losers 6 9 7 9

West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
			1 🔻
Pass	$1  \mathrm{NT^1}$	Pass	2 🚓
Pass	$2 \blacktriangle^2$	Pass	3 <b>v</b>
Pass	4 🚓	Pass	5 <b>♣</b>
Pass	Pass	Pass	
1. forci	ng 1 NT		
2. limit	raise or bette	er in !C	
5 <b>♣</b> by So	uth		
Made 5 —	- NS +400		

### 0B6FD7E9BB16751AB9634C60E71C Board 94 **▲** 10 8 2 South Deals **y** 5 Both Vul ♦ K 10 9 3 ♣ A K J 6 3 **♦** K Q 3 **A** A 9 6 5 4 **♥** J 9 7 **♥** K 10 8 2 ♦ QJ87 **♦** 64 S **♣** 542 **4** 10 8 **♦** J 7 ♥ AQ643

Shape 3145 5422 2533 3343 HCP 11 7 13 9 Losers 7 8 7 9

West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
			1 🔻
Pass	$1  \mathrm{NT^1}$	Pass	2 🚓
Pass	$2 \blacktriangle^2$	Pass	3 <b>v</b>
Pass	4 🚓	Pass	Pass
Pass			
1. forci	ng 1 NT		

♦ A 5 2 **♣** Q 9 7

- 2. limit raise or better in !C
- 4 ♣ by South

Made 4 — NS +130

# 18209BAE5FE4EB597B254DF631FF

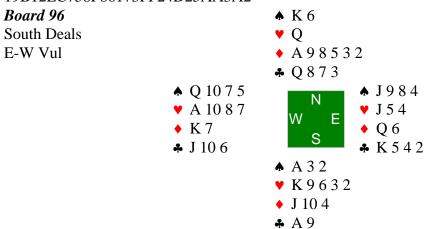
### Board 95 **▲** A 6 3 South Deals **y** 5 ★ K987 None Vul **♣** KJ972 **↑** 10 9 4 2 **▲** J875 **v** 7432 **♥** KJ8 **♦** 10 6 4 ♦ QJ52 S ♣ A 10 ♣ Q 4 ♠ K Q **♥** A Q 10 9 6 ♦ A 3 **\*** 8653

Shape 3145 4342 2524 4432 HCP 11 10 15 4 Losers 7 9 6 10

Made 6 — NS +920

-			
West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
			1 🔻
Pass	$1  \mathrm{NT^1}$	Pass	2 🚣
Pass	$2 \blacktriangle^2$	Pass	3 <b>y</b>
Pass	3 <b>A</b>	Pass	$4  \mathrm{NT}^3$
Pass	5 <b>∀</b> <sup>4</sup>	Pass	6 <b>♣</b>
Pass	Pass	Pass	
1. forci	ng 1 NT		
2. limit	raise or bett	er in !C	
3. Black	kwood 0314	, for !C	
4. A=2/	5 or 5/5, Q(	C)=0	
6 ♣ by So	uth		

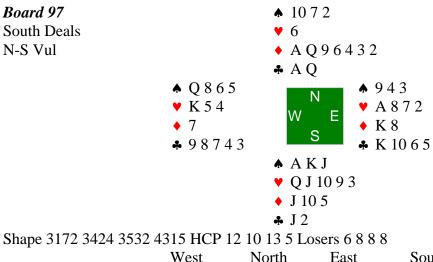
# 19B12EC758F86173FF24D25AA3A2



Shape 2164 4324 3532 4423 HCP 11 7 12 10 Losers 6 10 8 8

West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
			1 🔻
Pass	$1  \mathrm{NT^1}$	Pass	2 •
Pass	$2 \blacktriangle^2$	Pass	3 <b>y</b>
Pass	3 <b>A</b>	Pass	4 🔸
Pass	Pass	Pass	
1. forci	ng 1 NT		
2. limit	raise or bett	er in !D	
4 ♦ by So	outh		
Made 4 –	– NS +130		

# 1A9FBAEFA5266CD810CEF67C6C1D



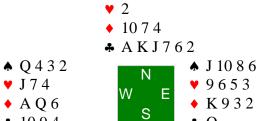
West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
			1 ♥
Pass	$1  \mathrm{NT^1}$	Pass	2 •
Pass	$2 \blacktriangle^2$	Pass	3 <b>v</b>
Pass	4 •	Pass	Pass
Pass			
1. forci	ng 1 NT		

- 2. limit raise or better in !D
- 4 ♦ by South

Made 4 — NS +130

## 192FA7EE7B601469335F99F0D5C7

# Board 98 South Deals E-W Vul



**A** A 9 7

- ♥ J 7 4 ♦ A Q 6 **4** 10 9 4
- **♦** K 5
- ♥ A K Q 10 8

**♣** Q

- ♦ J85
- **\*** 853

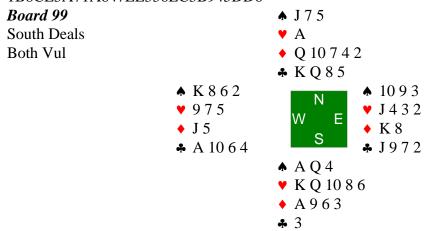
Shape 3136 4441 2533 4333 HCP 12 6 13 9 Losers 7 9 7 9

West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
			1 🔻
Pass	$1  \mathrm{NT^1}$	Pass	2 🚓
Pass	$2 \blacktriangle^2$	Pass	3 <b>v</b>
Pass	3 NT	Pass	Pass
Pass			

- 1. forcing 1 NT
- 2. limit raise or better in !C
- 3 N by North

Made 3 — NS +400

## 1B8CE3A71A647EE336EC3B945DD6



Shape 3154 3424 3541 4324 HCP 12 5 15 8 Losers 6 10 5 9

West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
			1 🔻
Pass	$1  \mathrm{NT^1}$	Pass	2 •
Pass	$2 \triangleq^2$	Pass	3 <b>v</b>
Pass	4 •	Pass	<b>4</b> ♥ <sup>3</sup>
Pass	5 <b>♦</b>	Pass	Pass
Pass			

- 1. forcing 1 NT
- 2. limit raise or better in !D
- 3. Cue bid, a !H stopper

5 ♦ by South

Made 5 — NS +600

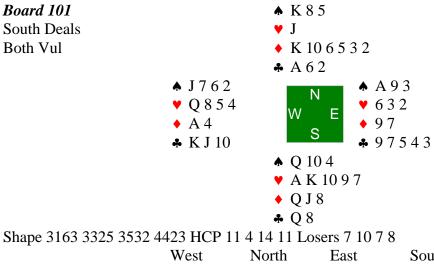
# 18256F1017FFCD64AA73BBFDA65B

### Board 100 ♠ AQJ South Deals **y** 9 None Vul ♦ 752 ♣ KJ10652 **▲** 1094 **★** K 8 6 2 **v** 10 6 5 4 ♥ QJ2 ◆ AJ83 ♦ K 10 9 4 S ♣ Q8 **4** 73 **↑** 753 A K 8 7 3 ♦ Q6 ♣ A 9 4

Shape 3136 4342 3523 3442 HCP 11 9 13 7 Losers 7 8 8 10

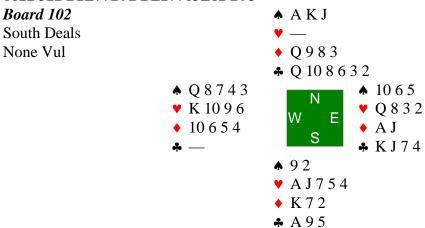
West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
			1 🔻
Pass	$1  \mathrm{NT^1}$	Pass	2 🚓
Pass	$2 \blacktriangle^2$	Pass	3 <b>v</b>
Pass	3 <b>A</b>	Pass	4 🚓
Pass	Pass	Pass	
1. forci	ng 1 NT		
2. limit	raise or bette	er in !C	
4 <b>♣</b> by So	uth		
Made 5 —	- NS +150		

# 1B6B24BDCCA4623DE2D736BA56D7



West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
			1 🔻
Pass	$1  \mathrm{NT^1}$	Pass	2 •
Pass	$2 \blacktriangle^2$	Pass	3 <b>v</b>
Pass	3 <b>A</b>	Pass	4 🔸
Pass	Pass	Pass	
1. forci	ng 1 NT		
2. limit	raise or bett	er in !D	
4 ♦ by So	uth		
Made 5 —	- NS +150		

## 182D32DB2E77B9DBE27765E6DB93



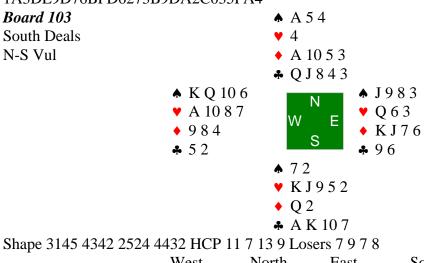
Shape 3046 3424 2533 5440 HCP 12 11 12 5 Losers 5 8 8 7

West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
			1 🔻
Pass	$1  \mathrm{NT^1}$	Pass	2 🚓
Pass	$2 \blacktriangle^2$	Pass	3 <b>v</b>
Pass	3 NT	Pass	Pass
Pass			

- 1. forcing 1 NT
- 2. limit raise or better in !C
- 3 N by North

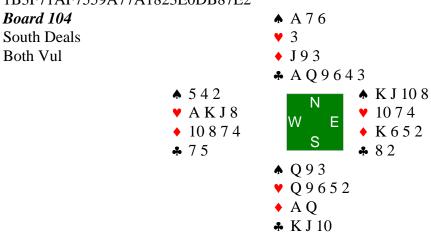
Made 3 — NS +400

# 1A3DE9D76BFD6273B9DA2C035FA4



West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
			1 🔻
Pass	$1  \mathrm{NT^1}$	Pass	2 🚓
Pass	$2 \blacktriangle^2$	Pass	3 <b>v</b>
Pass	3 <b>A</b>	Pass	4 🚓
Pass	Pass	Pass	
1. forci	ng 1 NT		
2. limit	raise or bett	er in !C	
4 <b>♣</b> by So	outh		
Made 5 —	-NS + 150		

## 1B3F71AF7559A77A1823E0DB87E2



Shape 3136 4342 3523 3442 HCP 11 7 14 8 Losers 7 9 7 9

West	North	East	South	
EPBot4	EPBot1	EPBot2	EPBot3	
			1 🔻	
Pass	$1  \mathrm{NT^1}$	Pass	2 🚓	
Pass	$2 \blacktriangle^2$	Pass	3 🔻	
Pass	3 <b>A</b>	Pass	3 NT	
Pass	Pass	Pass		
1. forcing 1 NT				
2. limit raise or better in !C				
3 N by North				
Made 3 — NS +600				

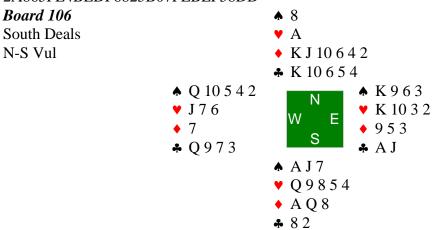
## 1AD42FB7691FE1CB19EEB2BB6873

### ♠ K 10 7 **Board 105** South Deals **y** 8 N-S Vul ♦ K 10 6 ♣ K Q 10 8 4 2 **▲** A 9 8 6 **♦** J32 ♥ Q 5 4 2 **∨** A 10 7 **♦** 952 ◆ J8743 S ♣ A 3 **4** 65 **♦** Q 5 4 **♥** KJ963 ◆ A Q **♣** J97

Shape 3136 3352 3523 4432 HCP 11 6 13 10 Losers 6 10 8 8

West	North	East	South	
EPBot4	EPBot1	EPBot2	EPBot3	
			1 🔻	
Pass	$1  \mathrm{NT^1}$	Pass	2 🚓	
Pass	$2 \triangleq^2$	Pass	3 🔻	
Pass	3 <b>A</b>	Pass	3 NT	
Pass	Pass	Pass		
1. forcir	ng 1 NT			
2. limit	raise or bette	er in !C		
3 N by No	rth			
Made 3 — NS +600				

## 2A865FE4BEDF6825B07FEBEF58DD



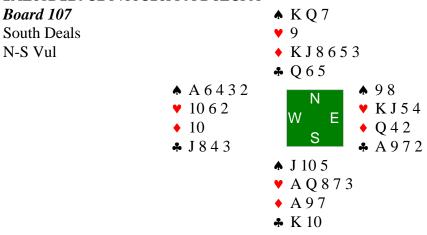
Shape 1165 4432 3532 5314 HCP 11 11 13 5 Losers 5 8 7 8

West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
			1 🔻
Pass	$1  \mathrm{NT^1}$	Pass	2 •
Pass	$2 \blacktriangle^2$	Pass	3 <b>v</b>
Pass	<b>5</b> ♦	Pass	Pass
Pass			
1 forci	nσ 1 NT		

- 1. forcing 1 NT
- 2. limit raise or better in !D
- 5 ♦ by South

Made 6 — NS +620

# 2AE61D2B9CB1466C26FF9FD8ECFA



Shape 3163 2434 3532 5314 HCP 11 10 14 5 Losers 6 8 7 9

West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
			1 🔻
Pass	$1  \mathrm{NT^1}$	Pass	2 •
Pass	$2 \blacktriangle^2$	Pass	3 <b>y</b>
Pass	3 <b>A</b>	Pass	3 NT
Pass	Pass	Pass	
1. forci	ng 1 NT		
2. limit	raise or bett	er in !D	
3 N by No	orth		
Made 4 —	- NS +630		

# 2967DB20A1B37C3BD412E1BA62DE

### **♦** Q86 **Board 108** South Deals E-W Vul ◆ QJ10653 ♣ A K 10 8 **★** K 7 5 2 **A** A 9 3 **v** 10 9 8 4 **∨** K762 **♦** 9 2 • A 7 S **♣** Q97 **♣** 6432 **♦** J 10 4 ♥ AQJ53 ♦ K84 ♣ J 5

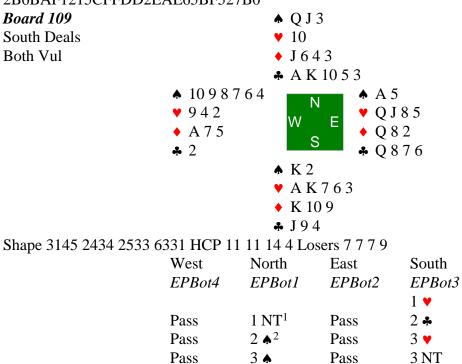
Shape 3064 3424 3532 4423 HCP 12 11 12 5 Losers 5 8 8 9

West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
			1 🔻
Pass	$1  \mathrm{NT^1}$	Pass	2 •
Pass	$2 \triangleq^2$	Pass	3 <b>y</b>
Pass	3 NT	Pass	Pass
Pass			
1. forcir	ng 1 NT		

- 2. limit raise or better in !D
- 3 N by North

Made 3 — NS +400

#### 2B6BAF1215CFFDD2EAE65BF527B0



- 1. forcing 1 NT
- 2. limit raise or better in !C

Pass

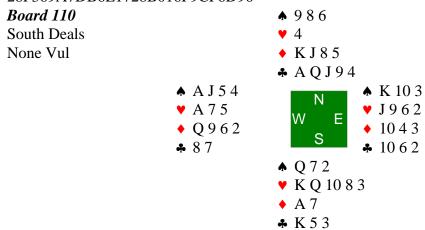
Pass

3 N by North

Pass

Made 3 — NS +600

#### 28F369A7DB6E1728B016F9CF6D96



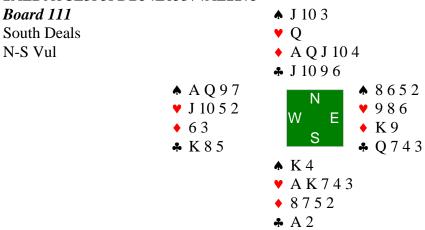
Shape 3145 3433 3523 4342 HCP 11 4 14 11 Losers 7 11 6 8

West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
			1 🔻
Pass	$1  \mathrm{NT^1}$	Pass	2 🚓
Pass	$2 \blacktriangle^2$	Pass	3 <b>v</b>
Pass	4 🚓	Pass	Pass
Pass			
1. forci	ng 1 NT		
2 1::4		an in IC	

- 2. limit raise or better in !C
- 4 ♣ by South

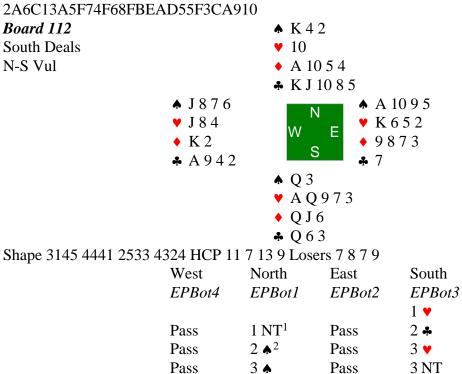
Made 4 — NS +130

## 2AEDA8CE3F3FDB54E65374AE2275



Shape 3154 4324 2542 4423 HCP 11 5 14 10 Losers 8 9 6 8

West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
			1 🔻
Pass	$1  \mathrm{NT^1}$	Pass	2 •
Pass	$2 \blacktriangle^2$	Pass	3 <b>y</b>
Pass	4 •	Pass	<b>5</b> ♦
Pass	Pass	Pass	
1. forci	ng 1 NT		
2. limit	raise or bett	er in !D	
5 ♦ by So	outh		
Down 1 –	− NS −100		



Pass

Pass

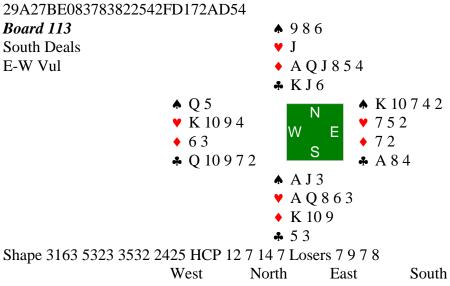
2. limit raise or better in !C

1. forcing 1 NT

Made 3 — NS +600

3 N by North

Pass



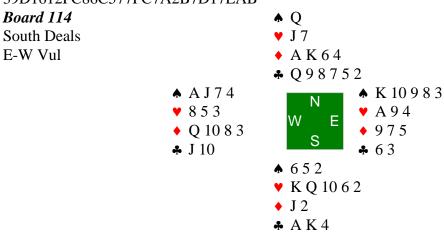
EPBot4 EPBot1 EPBot2 EPBot3 1 🔻 Pass  $1 \, NT^1$ Pass 2 •  $2 \wedge^2$ Dbl Rdbl Pass **5** • Pass Pass Pass Pass

- 1. forcing 1 NT
- 2. limit raise or better in !D

5 ♦ by South

Made 5 — NS +400

## 39D1612FC86C577FC7A2B7D17EAB



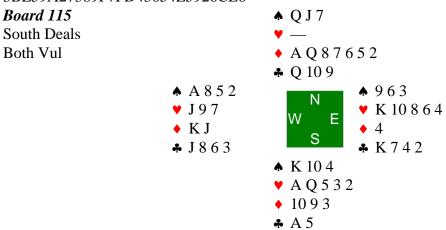
Shape 1246 5332 3523 4342 HCP 12 7 13 8 Losers 6 9 7 9

West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
			1 🔻
Pass	$1  \mathrm{NT^1}$	Pass	2 🚓
Pass	$2 \triangleq^2$	Dbl	Pass
Pass	3 🌲	Pass	Pass
Pass			
1. forcii	ng 1 NT		

- 2. limit raise or better in !C
- 3 **4** by South

Made 5 — NS +150

#### 3BE59A27389F7FD43654E5926CE6

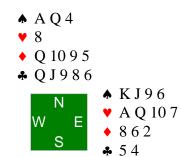


Shape 3073 3514 3532 4324 HCP 11 6 13 10 Losers 5 8 7 9

West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
			1 🔻
Pass	$1  \mathrm{NT^1}$	Pass	2 •
Pass	$2 \blacktriangle^2$	Pass	3 ♥
Pass	3 <b>A</b>	Pass	3 NT
Pass	Pass	Pass	
1. forci	ng 1 NT		
2. limit	raise or bett	er in !D	
3 N by No	orth		
Made 3 —	- NS +600		

## 3A14651F73DC6F8BD06BFE32E5A9

# **Board 116**South Deals N-S Vul

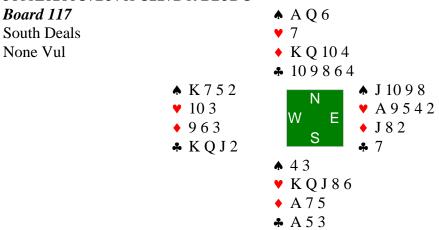


- ↑ 10 7 5 3♥ J 5 4◆ J 7 4↑ A 10 7
- **♦** 82 **♥** K9632
- ◆ A K 3
- **♣** K 3 2

## Shape 3145 4432 2533 4333 HCP 11 10 13 6 Losers 6 8 7 11

West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
			1 🔻
Pass	$1  \mathrm{NT^1}$	Pass	2 🚓
Pass	$2 \blacktriangle^2$	Pass	3 <b>y</b>
Pass	3 <b>A</b>	Pass	3 NT
Pass	Pass	Pass	
1. forci	ng 1 NT		
2. limit	raise or bett	er in !C	
3 N by No	orth		
Made 3 —	- NS +600		

## 3811E8286C7B576FC227D19BB5DC



Shape 3145 4531 2533 4234 HCP 11 6 14 9 Losers 6 9 7 8

West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
			1 🔻
Pass	$1  \mathrm{NT^1}$	Pass	2 🚓
Pass	$2 \blacktriangle^2$	Pass	3 <b>y</b>
Pass	3 <b>A</b>	Pass	3 NT
Pass	Pass	Pass	
1. forci	ng 1 NT		
2. limit	raise or bett	er in !C	
3 N by No	orth		
Made 3 —	NS +400		

#### 39276BEE255635D3E3F1907BF84D

**Board 118 ∧** AJ9 South Deals **v** 2 E-W Vul ♦ 8765 ♣ A K 8 7 4 **♦** Q8763 **♦** K 10 4 2 **9** 9 6 4 3 **V** 10 8 5 ♦ Q 2 ♦ AJ109 S **♣** 53 ♣ Q 10

**4** 5

♥ A K Q J 7

♦ K43

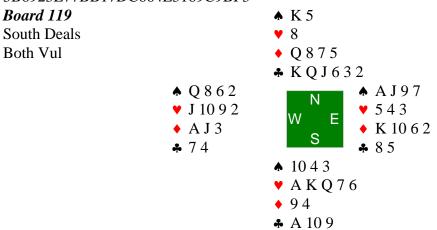
**♣** J962

Shape 3145 4342 1534 5422 HCP 12 10 14 4 Losers 7 9 6 9

Made 3 — NS +400

West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
			1 🔻
Pass	$1  \mathrm{NT^1}$	Pass	2 🚓
Pass	$2 \blacktriangle^2$	Pass	3 <b>v</b>
Pass	3 <b>A</b>	Pass	3 NT
Pass	Pass	Pass	
1. forci	ng 1 NT		
2. limit	raise or bette	er in !C	
3 N by No	orth		

## 3B6923E77BB17DC664E3169C9BF3



Shape 2146 4342 3523 4432 HCP 11 8 13 8 Losers 5 9 7 9

West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
			1 🔻
Pass	$1  \mathrm{NT^1}$	Pass	2 🚓
Pass	$2 \blacktriangle^2$	Pass	3 <b>v</b>
Pass	3 <b>A</b>	Pass	4 🚓
Pass	Pass	Pass	
1. forci	ng 1 NT		
2. limit	raise or bett	er in !C	
4 <b>♣</b> by So	uth		
Made 4 —	- NS +130		

## 3A602FEDA9703C9E5BF96B375483

#### Board 120 **▲** K94 South Deals **v** 2 ♦ KQ98 N-S Vul \* K7542 **♠** Q 6 **♦** A 10 7 5 3 **v** 10 9 6 4 **v** 873 ◆ A 10 2 ♦ J765 S ♣ A 10 9 3 **\*** 8 **♦** J82 ♥ A K Q J 5 **4** 4 3 **♣** QJ6

Shape 3145 5341 3523 2434 HCP 11 5 14 10 Losers 6 9 7 9

West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
			1 🔻
Pass	$1  \mathrm{NT^1}$	Pass	2 🚓
Pass	$2 \blacktriangle^2$	Pass	3 <b>y</b>
Pass	3 <b>A</b>	Pass	4 🚓
Pass	Pass	Pass	
1. forci	ng 1 NT		
2. limit	raise or bette	er in !C	
4 <b>♣</b> by So	uth		
Made 4 —	- NS +130		

#### 494B9CABEF77F3106AF13517ED66

#### Board 121 **♦** 854 South Deals **♥** A E-W Vul ♦ 986 ♣ A Q J 10 9 4 **♦** J963 **♦** A 10 7 2 **v** 10 9 6 5 **∨** K84 ◆ KJ3 ♦ 10 5 4 2 S ♣ K 8 **.** 72 ♠ K Q ♥ QJ732 ♦ A Q 7

Shape 3136 4342 2533 4432 HCP 11 7 14 8 Losers 7 9 7 9

West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
			1 🔻
Pass	$1  \mathrm{NT^1}$	Pass	2 🚓
Pass	$2 \blacktriangle^2$	Pass	3 <b>y</b>
Pass	4 🚓	Pass	Pass
Pass			
1. forci	ng 1 NT		

**4** 653

- 2. limit raise or better in !C
- 4 ♣ by South

Made 5 — NS +150

#### 49A39422E5EA1573FA63F2FB5038

**Board 122**South Deals
E-W Vul

♠ Q 9 2♥ —♦ A Q 8 6 5 3♣ A 8 6 4

♣ J 10 7 5 4♥ 8 7 5 4 2◆ —♣ K 3 2



- ♠ AK
- ♥ AQJ106
- **◆** 10 7 4 2
- **♣** J9

Shape 3064 3334 2542 5503 HCP 12 9 15 4 Losers 5 9 6 8

West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
			1 ♥
Pass	$1  \mathrm{NT^1}$	Pass	2 •
Pass	$2 \blacktriangle^2$	Pass	3 <b>y</b>
Pass	3 NT	Pass	Pass
Pass			

- 1. forcing 1 NT
- 2. limit raise or better in !D
- 3 N by North

Made 4 — NS +430

#### 4B6594E52B9F7BA5FA1B5BEBC251

#### **Board 123 ♦** J6 South Deals **v** 3 • A K Q 8 Both Vul ♣ J 10 9 6 5 4 **♠** Q 7 4 3 **A** A 9 5 2 ♥ K 10 6 5 2 **9** 7 ◆ J97654 3 2 S ♣ K **4** 73 **∧** K 10 8 AQJ84 **•** 10 ♣ A Q 8 2

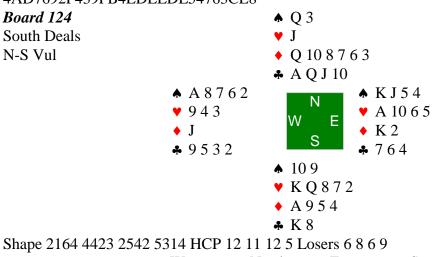
Shape 2146 4522 3514 4261 HCP 11 7 16 6 Losers 6 8 5 8

West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
			1 🔻
Pass	$1  \mathrm{NT^1}$	Pass	2 🚓
Pass	$2 \blacktriangle^2$	Pass	3 <b>v</b>
Pass	4 🚓	Pass	4 <b>♦</b> <sup>3</sup>
Pass	5 <b>♣</b>	Pass	Pass
Pass			

- - 1. forcing 1 NT
  - 2. limit raise or better in !C
  - 3. Cue bid, a !D stopper
- 5 ♣ by South

Made 5 — NS +600

#### 4AD7692F439FB4EDEEDE54763CE8



west	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
			1 🔻
Pass	$1  \mathrm{NT^1}$	Pass	2 •
Pass	$2 \blacktriangle^2$	Pass	3 <b>v</b>
Pass	4 •	Pass	Pass
Pass			
1. forci	ng 1 NT		

- 2. limit raise or better in !D
- 4 ♦ by South

Down 1 — NS -100

#### 498BDFA872736261945CE3700AED

#### Board 125 **♠** 3 South Deals **♥** A 3 E-W Vul ◆ J 10 9 8 5 4 ♣ A K 10 5 **♦** K 5 2 **▲** J 10 9 8 6 4 **∨** K76 ♥ J 10 4 ♦ K 6 2 S ♣ Q 7 6 4 **♣** J93 **♠** A Q 7 ♥ Q 9 8 5 2 ♦ A Q 3 **\*** 82

Shape 1264 6313 3532 3334 HCP 12 5 14 9 Losers 6 9 6 9

West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
			1 🔻
Pass	$1  \mathrm{NT^1}$	Pass	2 •
Pass	$2 \blacktriangle^2$	Pass	3 <b>y</b>
Pass	5 <b>♦</b>	Pass	Pass
Pass			
1. forci	ng 1 NT		
2 limit	roigo or bott	or in ID	

- 2. limit raise or better in !D
- 5 ♦ by South

Made 6 — NS +420

#### 5A7FA790F9639F7522DB3DEB1C62

**Board 126 ↑** 753 South Deals N-S Vul ♦ A 9 5 3 ♣ A K 10 9 6 4 **♦** J 6 4 **♦** A 10 8 2 ♥ AJ85 ♥ Q963 • Q 10 7 2 ♦ J64 S ♣ Q 3 **.** 72 **★** K Q 9 **♥** K 10 7 4 2 ♦ K8

Shape 3046 4432 3523 3442 HCP 11 7 12 10 Losers 6 9 7 9

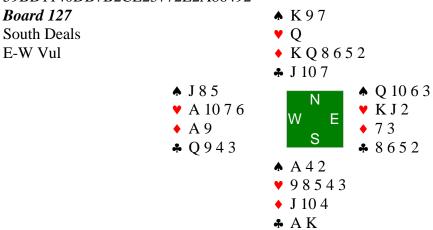
West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
			1 🔻
Pass	$1  \mathrm{NT^1}$	Pass	2 🚓
Pass	$2 \triangleq^2$	Pass	3 🔻
Pass	5 🚓	Pass	Pass
Pass			

♣ J85

- 1. forcing 1 NT
- 2. limit raise or better in !C
- 5 ♣ by South

Made 6 — NS +620

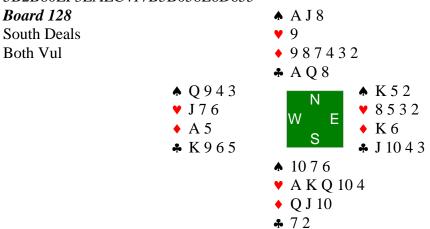
## 59BD1140DB7B2CE23772E2A86492



Shape 3163 4324 3532 3424 HCP 11 6 12 11 Losers 7 9 8 8

West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
			1 🔻
Pass	$1  \mathrm{NT^1}$	Pass	2 •
Pass	$2 \blacktriangle^2$	Pass	3 🔻
Pass	3 <b>A</b>	Pass	4 🔸
Pass	Pass	Pass	
1. forci	ng 1 NT		
2. limit	raise or bett	er in !D	
4 ♦ by So	uth		
Made 5 —	- NS +150		

## 5B2B60EF3EAEC417B5B058E6D655



Shape 3163 3424 3532 4324 HCP 11 7 12 10 Losers 7 9 7 8

West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
			1 🔻
Pass	$1  \mathrm{NT^1}$	Pass	2 •
Pass	$2 \triangleq^2$	Pass	3 🔻
Pass	3 <b>A</b>	Pass	4 🔸
Pass	Pass	Pass	
1. forcii	ng 1 NT		
2. limit	raise or bette	er in !D	
4 ♦ by So	uth		
Made 4 —	- NS +130		

## 58693FA679E972C213D4FB1CA76F

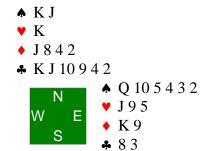
#### Board 129 **∧** K 7 4 South Deals **y** 8 None Vul ♦ AJ105 ♣ K7532 **▲** 10865 **▲** AJ92 **♥** KJ95 **7** 7 6 4 ◆ Q63 ♦ K42 S ♣ Q98 **♣** 64 **♠** Q3 ♥ A Q 10 3 2 987 ♣ AJ10

Shape 3145 4333 2533 4432 HCP 11 10 13 6 Losers 7 9 8 9

West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
			1 🔻
Pass	$1  \mathrm{NT^1}$	Pass	2 🚓
Pass	$2 \blacktriangle^2$	Pass	3 🔻
Pass	3 <b>A</b>	Pass	3 NT
Pass	Pass	Pass	
1. forci	ng 1 NT		
2. limit	raise or bett	er in !C	
3 N by No	orth		
Made 3 —	- NS +400		

## 5BE9036C176B93F6E8BD59677E77

## **Board 130**South Deals Both Vul



- A 8 7♥ 8 6 3 2A 10 7 5Q 7
- **♦** 96
- ♥ A Q 10 7 4
- Q63
- ♣ A 6 5

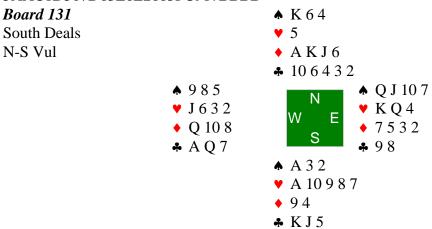
Shape 2146 6322 2533 3442 HCP 12 6 12 10 Losers 7 8 7 9

West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
			1 🔻
Pass	$1  \mathrm{NT^1}$	Pass	2 🚓
Pass	$2 \blacktriangle^2$	Pass	3 ♥
Pass	3 NT	Pass	Pass
Pass			

- 1. forcing 1 NT
- 2. limit raise or better in !C
- 3 N by North

Made 3 — NS +600

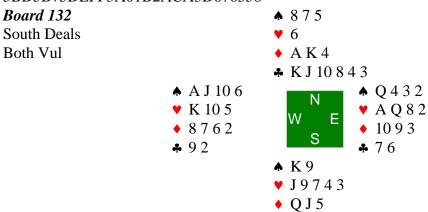
## 5AAC1D507D63E6E2683FC917BBBB



Shape 3145 4342 3523 3433 HCP 11 8 12 9 Losers 7 8 8 9

West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
			1 🔻
Pass	$1  \mathrm{NT^1}$	Pass	2 🚓
Pass	$2 \blacktriangle^2$	Pass	3 <b>v</b>
Pass	3 <b>A</b>	Pass	4 🚓
Pass	Pass	Pass	
1. forci	ng 1 NT		
2. limit	raise or bett	er in !C	
4 ♣ by So	uth		
Made 4 —	- NS +130		

#### 5BD5B75DEFF3A01B2ACA3D676358



Shape 3136 4432 2533 4342 HCP 11 8 13 8 Losers 7 8 7 9

West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
			1 🔻
Pass	$1  \mathrm{NT^1}$	Pass	2 🚓
Pass	$2 \blacktriangle^2$	Pass	3 ♥
Pass	4 🚓	Pass	Pass
Pass			
1. forci	ng 1 NT		
2 limit	roice or bett	or in IC	

♣ A Q 5

- 2. limit raise or better in !C
- 4 ♣ by South

Made 5 — NS +150

## 58EB32A6E8F87C9CDB59A21B6205

#### **Board 133 ★** K 4 2 South Deals **v** 2 ♦ AJ 10764 None Vul ♣ A 7 4 **▲** AJ107 **♦** 963 **♥** K 10 9 **v** 8764 ♦ Q 2 **♦** 98 S ♣ J 10 9 8 ♣ K Q 5 3 **♠** Q85 ♥ AQJ53 ♦ K 5 3 **♣** 62

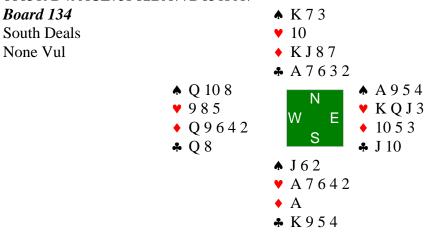
Shape 3163 3424 3532 4324 HCP 12 5 12 11 Losers 7 9 7 9

West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
			1 🔻
Pass	$1  \mathrm{NT^1}$	Pass	2 •
Pass	$2 \blacktriangle^2$	Pass	3 <b>y</b>
Pass	3 NT	Pass	Pass
Pass			
1. forci	ng 1 NT		
2. limit	raise or bette	er in !D	

- 3 N by North

Made 3 — NS +400

## 686319D49ACE75F82BA77D651FA7



Shape 3145 4432 3514 3352 HCP 11 11 12 6 Losers 7 8 7 9

West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
			1 🔻
Pass	$1  \mathrm{NT^1}$	Pass	2 🚓
Pass	$2 \blacktriangle^2$	Pass	3 🔻
Pass	3 <b>A</b>	Pass	4 🚓
Pass	Pass	Pass	
1. forci	ng 1 NT		
2. limit	raise or bette	er in !C	
4 <b>♣</b> by So	outh		
Made 5 —	- NS +150		

#### 6927F1EAB85F5320F0A37956AF50

**Board 135**South Deals
E-W Vul

- **▲** A 8
- ◆ K98762
- ♣ A 10 9 6 3
- ★ K Q 7▼ K J 7 5◆ 10 3♣ J 8 7 2
- N W E 
  S 

  A 109542

  V 10942

  A 4

  A Q 4
- **▲** J63
- AQ863
- ♦ QJ5
- **♣** K 5

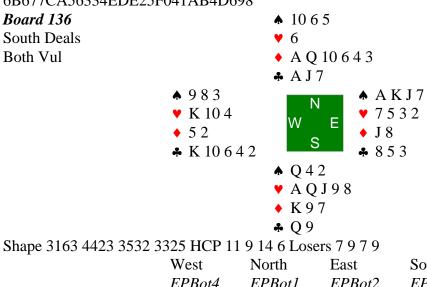
Shape 2065 5422 3532 3424 HCP 11 6 13 10 Losers 5 9 7 8

West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
			1 🔻
Pass	$1  \mathrm{NT^1}$	Pass	2 •
Pass	$2 \wedge^2$	Pass	3 🔻
Pass	$4  \mathrm{NT^3}$	Pass	5 <b>♦</b> <sup>4</sup>
Pass	6 🔸	Pass	Pass
Pass			

- 1. forcing 1 NT
  - 2. limit raise or better in !D
  - 3. Blackwood 0314, for !D
  - 4. A=1/5 or 4/5
- 6 ♦ by South

Made 6 — NS +920

#### 6B677CA56334EDE25F041AB4D698

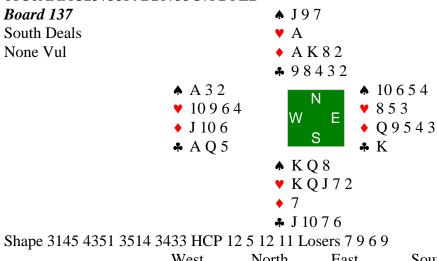


West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
			1 🔻
Pass	$1  \mathrm{NT^1}$	Pass	2 •
Pass	$2 \blacktriangle^2$	Pass	3 <b>v</b>
Pass	4 •	Pass	Pass
Pass			
1. forci	ng 1 NT		

- 2. limit raise or better in !D
- 4 ♦ by South

Made 4 — NS +130

#### 68C8AAAC25753F9B21755C7FDFEB

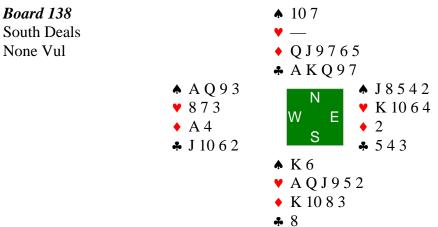


west	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
			1 🔻
Pass	$1  \mathrm{NT^1}$	Pass	2 🚓
Pass	$2 \blacktriangle^2$	Pass	3 <b>v</b>
Pass	4 🚓	Pass	Pass
Pass			

- 1. forcing 1 NT
- 2. limit raise or better in !C
- 4 ♣ by South

Made 4 — NS +130

#### 68E793EB6810EB713B986A56F26C



Shape 2065 5413 2641 4324 HCP 12 4 13 11 Losers 4 9 5 8

West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
			1 🔻
Pass	$1  \mathrm{NT^1}$	Pass	2 •
Pass	$2 \blacktriangle^2$	Pass	3 <b>y</b>
Pass	3 NT	Pass	Pass
Pass			
1 fama:	1 NIT		

- 1. forcing 1 NT
- 2. limit raise or better in !D
- 3 N by North

Made 3 — NS +400

## 6AE91C276DEB9051A7FE0753FAFB

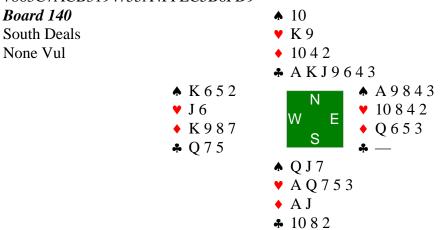
#### Board 139 **★** K Q 5 South Deals **y** 5 N-S Vul ♦ KJ6 ♣ Q 10 7 5 4 2 **♦** A 10 6 3 2 **♦** J84 **v** 632 **∨** K984 984 ♦ A 10 3 2 S **♣** K 9 **♣** 63 **♠** 97 ♥ A Q J 10 7 ♦ Q75

Shape 3136 3442 2533 5332 HCP 11 8 14 7 Losers 6 9 7 9

West	North	East	South		
EPBot4	EPBot1	EPBot2	EPBot3		
			1 🔻		
Pass	$1  \mathrm{NT^1}$	Pass	2 🚓		
Pass	$2 \blacktriangle^2$	Pass	3 <b>v</b>		
Pass	3 <b>A</b>	Pass	3 NT		
Pass	Pass	Pass			
1. forcing 1 NT					
2. limit raise or better in !C					
3 N by North					
Made 3 — NS +600					

♣ AJ8

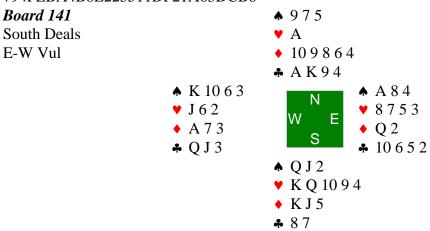
## 7863C7ACB3194755A4FFEC5B6FD9



Shape 1237 5440 3523 4243 HCP 11 6 14 9 Losers 6 7 7 8

2 13 1101 1	1 0 1 1 7 1 0 5	<b>CI</b> 5 0 1 1 0	
West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
			1 🔻
Pass	$1  \mathrm{NT^1}$	Pass	2 🚓
Pass	$2 \blacktriangle^2$	Pass	3 <b>y</b>
Pass	4 🚓	Pass	5 <b>♣</b>
Pass	Pass	Pass	
1. forci	ng 1 NT		
2. limit	raise or bett	er in !C	
5 <b>♣</b> by So	outh		
Made 6 —	- NS +420		

## 794FEBA4B8E223511DF21A63DCB6



Shape 3154 3424 3532 4333 HCP 11 6 12 11 Losers 7 10 7 9

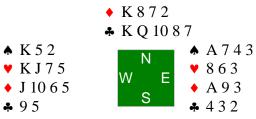
West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
			1 🔻
Pass	$1  \mathrm{NT^1}$	Pass	2 •
Pass	$2 \blacktriangle^2$	Pass	3 <b>v</b>
Pass	4 •	Pass	Pass
Pass			
1. forci	ng 1 NT		
2. limit	raise or bett	er in !D	

- 4 ♦ by South

Down 1 — NS -50

## 7B61F72F39AB20977799F86E52C6

## **Board 142** South Deals Both Vul



**▲** 1086

**♠** QJ9

**v** 2

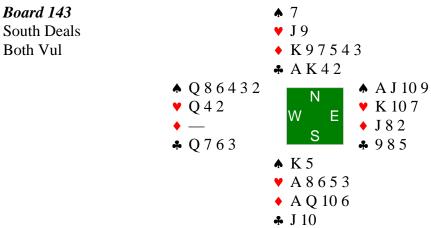
- ♥ A Q 10 9 4
- Q4
- ♣ AJ6

Shape 3145 4333 3523 3442 HCP 11 8 13 8 Losers 6 10 8 9

**4** 9 5

West	North	East	South		
EPBot4	EPBot1	EPBot2	EPBot3		
			1 🔻		
Pass	$1  \mathrm{NT^1}$	Pass	2 🚓		
Pass	$2 \triangleq^2$	Pass	3 <b>y</b>		
Pass	3 <b>A</b>	Pass	4 🚓		
Pass	Pass	Pass			
1. forcing 1 NT					
2. limit raise or better in !C					
4 sh by So	uth				
Made 4 — NS +130					

## 7B6F97FC415D46E214ECA6F7E4F3



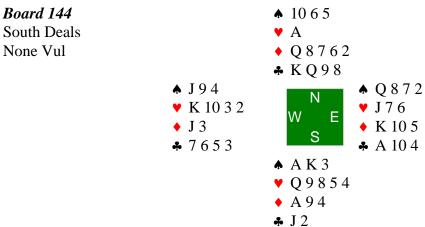
Shape 1264 4333 2542 6304 HCP 11 9 14 6 Losers 6 10 6 6

West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
			1 🔻
Pass	$1  \mathrm{NT^1}$	Pass	2 •
Pass	$2 \blacktriangle^2$	Pass	3 🔻
Pass	5 <b>♦</b>	Pass	Pass
Pass			
1. forci	ng 1 NT		

- 2. limit raise or better in !D
- 5 ♦ by South

Made 5 — NS +600

#### 7882BF6BD53EE36B58182CE2B479



Shape 3154 4333 3532 3424 HCP 11 10 14 5 Losers 6 9 7 10

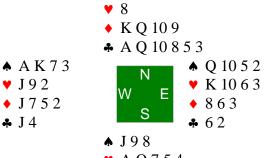
West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
			1 🔻
Pass	$1  \mathrm{NT^1}$	Pass	2 •
Pass	$2 \blacktriangle^2$	Pass	3 ♥
Pass	4 •	Pass	Pass
Pass			
1 forci	na 1 NT		

- 1. forcing 1 NT
- 2. limit raise or better in !D
- 4 ♦ by South

Made 4 — NS +130

#### 78E3D96BB45BB98FE51E6720DF76

## Board 145 South Deals None Vul



AQ754

♦ A4

**♠** 64

**♣** K 9 7

Shape 2146 4432 3523 4342 HCP 11 5 14 10 Losers 5 9 7 9

West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
			1 🔻
Pass	$1  \mathrm{NT^1}$	Pass	2 🚓
Pass	$2 \blacktriangle^2$	Pass	3 ♥
Pass	4 🚓	Pass	Pass
Pass			
1	1 NIT		

1. forcing 1 NT

2. limit raise or better in !C

4 ♣ by South

#### 7AD74D22A910337FAB5FF5E66AF3

#### **♠** Q 10 9 Board 146 South Deals ♥ K N-S Vul ★ K 8 6 ♣ A 9 8 7 6 2 **↑** A 5 4 2 **★** K 8 6 3 **9** 9 8 5 2 ♥ A 10 6 ◆ Q 10 9 2 ◆ J 7 3 S ♣ Q 4 3 **4** 10 **▲** J7 • QJ743 ♦ A 5 4 **♣** KJ5

Shape 3136 4333 2533 4441 HCP 12 10 12 6 Losers 7 9 8 8

West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
			1 🔻
Pass	$1  \mathrm{NT^1}$	Pass	2 🚓
Pass	$2 \blacktriangle^2$	Pass	3 ♥
Pass	3 NT	Pass	Pass
Pass			
1. forci	ng 1 NT		
	· .		

- 2. limit raise or better in !C
- 3 N by North

#### 7B1DE764BA0FD3D2BF2B6968755B

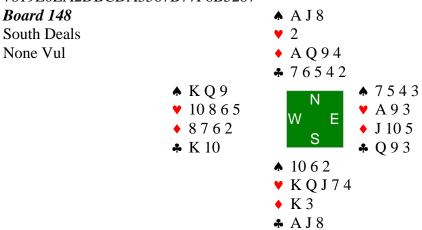
#### **♦** A 10 6 Board 147 South Deals **v** 10 Both Vul ♦ K Q 3 **♣** K 10 9 7 6 2 **★** K 9 8 ♠ Q 5 4 3 2 ♥ J73 A 9 8 2 ◆ J6542 98 S ♣ Q 4 ♣ J8 **♠** J 7 **♥** KQ654 • A 10 7 ♣ A 5 3

Shape 3136 5422 2533 3352 HCP 12 7 14 7 Losers 6 8 7 10

West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
			1 🔻
Pass	$1  \mathrm{NT^1}$	Pass	2 🚓
Pass	$2 \blacktriangle^2$	Pass	3 <b>y</b>
Pass	3 NT	Pass	Pass
Pass			
1. forci	ng 1 NT		

- 2. limit raise or better in !C
- 3 N by North

## 7819E0EA2DBCDA3567B77F6B5287



Shape 3145 4333 3523 3442 HCP 11 7 14 8 Losers 7 10 7 8

West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
			1 🔻
Pass	$1  \mathrm{NT^1}$	Pass	2 🚓
Pass	$2 \triangleq^2$	Pass	3 <b>v</b>
Pass	3 <b>A</b>	Pass	3 NT
Pass	Pass	Pass	
1. forci	ng 1 NT		
2. limit	raise or bette	er in !C	
3 N by No	orth		
Made 3 —	- NS +400		

#### 8AE7A36E1F4BB96DEB7FF152BCD1

#### **Board 149 ♠** J **v** 10 South Deals N-S Vul ◆ QJ863 ♣ A K J 10 7 6 **↑** A 7 5 2 ♠ Q 10 8 6 4 **9** 9 6 5 3 ♥ J42 ♦ 1097 ♦ K 5 4 2 S **.** 3 ♣ Q 4 **★** K 9 3 ♥ AKQ87 • A ♣ 9852

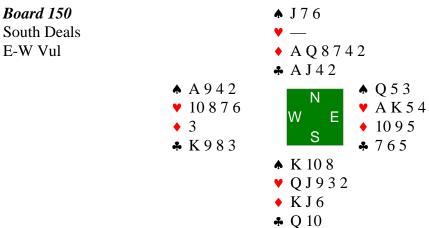
Shape 1156 5332 3514 4441 HCP 12 5 16 7 Losers 5 10 5 8

West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
			1 🔻
Pass	$1  \mathrm{NT^1}$	Pass	2 🚓
Pass	$2 \wedge^2$	Pass	3 <b>v</b>
Pass	4 🚓	Pass	$4 \diamond^3$
Pass	4 <b>♠</b> <sup>4</sup>	Pass	$4  \mathrm{NT}^5$
Pass	5 <b>♥</b> <sup>6</sup>	Pass	6 <b>.</b>
Pass	Pass	Pass	
1. forcin	g 1 NT		

- 2. limit raise or better in !C
- 3. Cue bid, a !D stopper
- 4. Cue bid, a !S stopper
- 5. Blackwood 0314, for !C
- 6. A=2/5 or 5/5, Q(C)=0

6 & by South

#### 89D398612BB5E4B0323A56D36CE3



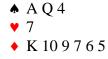
Shape 3064 3433 3532 4414 HCP 12 9 12 7 Losers 6 9 8 8

West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
			1 🔻
Pass	$1  \mathrm{NT^1}$	Pass	2 •
Pass	$2 \blacktriangle^2$	Pass	3 <b>y</b>
Pass	3 NT	Pass	Pass
Pass			
1. forci	ng 1 NT		
2 limit	roigo or bott	or in ID	

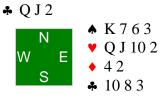
- 2. limit raise or better in !D
- 3 N by North

#### 892D601B9BD2F0FA4061F0256AD7

## Board 151 South Deals E-W Vul



109852985AK975



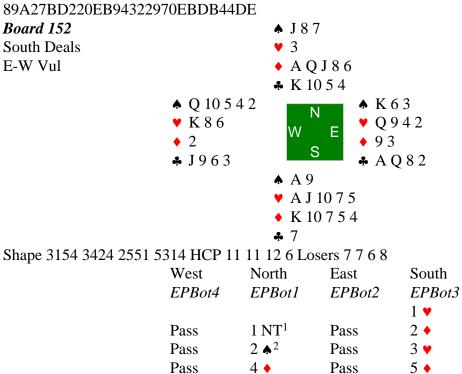
- ♠ J
- A K 6 4 3
- ◆ QJ83
- ♣ A 6 4

Shape 3163 4423 1543 5314 HCP 12 6 15 7 Losers 6 9 6 8

West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
			1 ♥
Pass	$1  \mathrm{NT^1}$	Pass	2 •
Pass	$2 \blacktriangle^2$	Pass	3 🔻
Pass	3 NT	Pass	$4 NT^3$
Pass	5 <b>♥</b> <sup>4</sup>	Pass	<b>6</b> ♦
Pass	Pass	Pass	
1 fama:	1 NT		

- 1. forcing 1 NT
- 2. limit raise or better in !D
- 3. Blackwood 0314, for !D
- 4. A=2/5 or 5/5, Q(D)=0

6 ♦ by South



1. forcing 1 NT

2. limit raise or better in !D

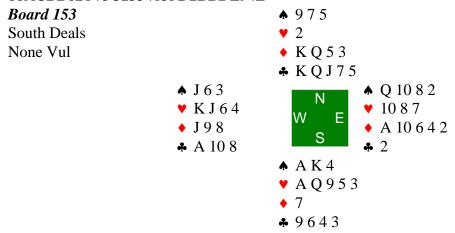
Pass

Pass

5 ♦ by South

Pass

## 88ACBB6BF75C255413FD2BBDE94E



Shape 3145 4351 3514 3433 HCP 11 6 13 10 Losers 6 8 6 10

West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
			1 🔻
Pass	$1  \mathrm{NT^1}$	Pass	2 🚓
Pass	$2 \blacktriangle^2$	Pass	3 🔻
Pass	4 🚣	Pass	5 <b>.</b>
Pass	Pass	Pass	
1. forci	ng 1 NT		
2. limit	raise or bett	er in !C	
5 <b>4</b> by So	outh		
Made 5 —	– NS +400		

#### 893BDD63A9D262F82BE2704C7751

# Board 154 South Deals E-W Vul

A 7✓ 4✓ Q 10 9 6 5 2

**★** K 10 8 6 **▼** A 8 5 3 **◆** K 4 **♣** 8 5 4 \* A Q 7 3

N
W
E
S

A Q 9 5 4 3 2

V K 10 2

3

10 9 6

- ▲ J♥ Q J 9 7 6◆ A J 8 7♣ K J 2
- Shape 2164 6313 1543 4423 HCP 12 5 13 10 Losers 5 8 7 8

West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
			1 🔻
Pass	$1  \mathrm{NT^1}$	Pass	2 •
Pass	$2 \blacktriangle^2$	Pass	3 <b>v</b>
Pass	3 NT	Pass	Pass
Pass			

- 1. forcing 1 NT
- 2. limit raise or better in !D
- 3 N by North

## 98E7692F985D87B5DC31EFE71C5B

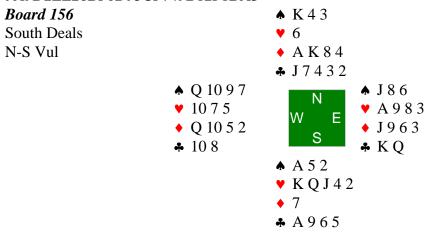
#### Board 155 **♠** Q63 South Deals **y** 9 None Vul ♦ KJ2 ♣ AQ9542 **↑** A 7 5 4 **★** K 10 2 ♥ J 10 7 3 2 **v** 86 ♦ A 9 8 4 ◆ Q 10 7 5 3 S ♣ J 7 3 **▲** J98 ♥ A K Q 5 4 **•** 6 ♣ K 10 8 6

Shape 3136 3550 3514 4243 HCP 12 6 13 9 Losers 6 7 6 9

West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
			1 🔻
Pass	$1  \mathrm{NT^1}$	Pass	2 🚓
Pass	$2 \blacktriangle^2$	Pass	3 <b>v</b>
Pass	3 NT	Pass	Pass
Pass			
1. forci	ng 1 NT		
2 limit	raiga or batt	or in IC	

- 2. limit raise or better in !C
- 3 N by North

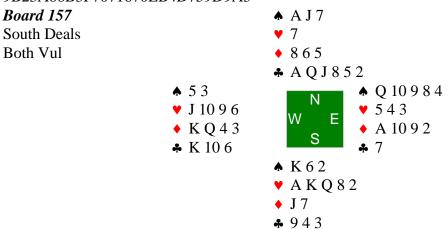
## 9A9D2EE26BF0D95CF749B12F1BA3



Shape 3145 3442 3514 4342 HCP 11 11 14 4 Losers 7 9 6 9

West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
			1 🔻
Pass	$1  \mathrm{NT^1}$	Pass	2 🚓
Pass	$2 \triangleq^2$	Pass	3 <b>y</b>
Pass	3 <b>A</b>	Pass	5 <b>♣</b>
Pass	Pass	Pass	
1. forci	ng 1 NT		
2. limit	raise or bette	er in !C	
5 & by So	uth		

## 9B23A86B3F7071670EB4D759D9A3



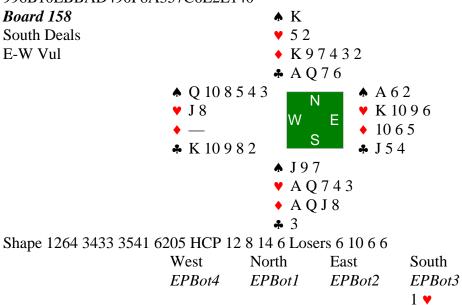
Shape 3136 5341 3523 2443 HCP 12 6 13 9 Losers 7 8 7 8

West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
			1 ♥
Pass	$1  \mathrm{NT^1}$	Pass	2 🚓
Pass	$2 \triangleq^2$	Pass	3 <b>y</b>
Pass	3 NT	Pass	Pass
Pass			
1. forci	ng 1 NT		
0 11			

- 2. limit raise or better in !C
- 3 N by North

Down 1 — NS -100

#### 996B10EBBAD490F8A357C6E2E140



Pass

Pass

Pass

Pass

2. limit raise or better in !D

 $1 \, NT^1$ 

 $2 \wedge^2$ 

**5** •

Pass

Pass

Pass

2 •

**3 ♥** 

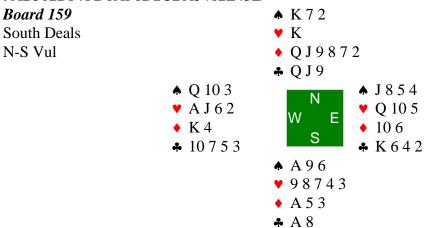
Pass

5 ♦ by South

Made 6 — NS +420

1. forcing 1 NT

## 9AB502DF7FD8AF6D2CBA5462E43E



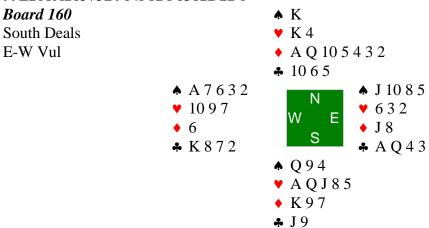
Shape 3163 4324 3532 3424 HCP 12 6 12 10 Losers 7 9 8 8

West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
			1 🔻
Pass	$1  \mathrm{NT^1}$	Pass	2 •
Pass	$2 \blacktriangle^2$	Pass	3 <b>y</b>
Pass	3 NT	Pass	Pass
Pass			
1. forcir	ng 1 NT		

- 2. limit raise or better in !D
- 3 N by North

Down 2 — NS -200

#### 99E208A26573B964F8DF6382D2D0

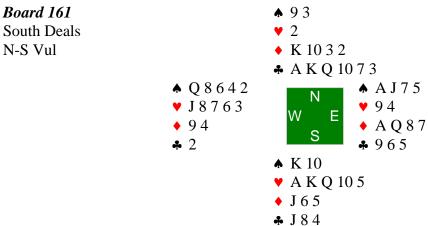


Shape 1273 4324 3532 5314 HCP 12 8 13 7 Losers 6 9 7 8

West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
			1 🔻
Pass	$1  \mathrm{NT^1}$	Pass	2 •
Pass	$2 \blacktriangle^2$	Pass	3 <b>v</b>
Pass	4 🔸	Pass	Pass
Pass			
1. forci	ng 1 NT		
2. limit	raise or bett	er in !D	
4 4 1 0	41		

4 ♦ by South

## AA6BAFEB75AF12F97BF666D13FCC



Shape 2146 4243 2533 5521 HCP 12 11 14 3 Losers 5 8 7 8

West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
			1 🔻
Pass	$1  \mathrm{NT^1}$	Pass	2 🚓
Pass	$2 \blacktriangle^2$	Pass	3 <b>y</b>
Pass	3 NT	Pass	Pass
Pass			
1. forci	ng 1 NT		

- 2. limit raise or better in !C
- 3 N by North

#### A94C91AB2BFF504BEED77DE06553

#### **Board 162 ♠** J South Deals **♥** A 8 E-W Vul ♦ K942 ♣ QJ10862 **▲** 10 7 6 4 **▲** A 9 8 5 3 2 **∨** K962 **v** 10 5 • A 10 7 5 **♦** 63 S ♣ A 9 4 **.** 7 **∧** K Q • QJ743 ◆ QJ8 **♣** K 5 3

Shape 1246 6421 2533 4243 HCP 11 7 14 8 Losers 6 7 7 9

West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
			1 🔻
Pass	$1  \mathrm{NT^1}$	Pass	2 🚓
Pass	$2 \blacktriangle^2$	Pass	3 🔻
Pass	5 <b>*</b>	Pass	Pass
Pass			
1. forci	ng 1 NT		
2 1::4		! 10	

- 2. limit raise or better in !C
- 5 + by South

Down 1 — NS -50

#### AB6526D13D036B7BD7EBFD54A09A

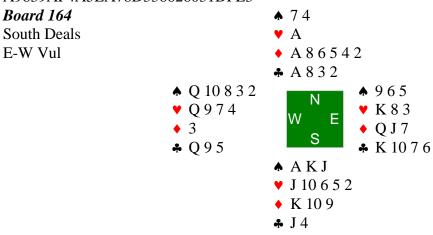
#### **Board 163** ♠ KJ10 South Deals **v** 10 Both Vul • A K 7 4 **4** 109876 **♦** Q765 **A** A 9 8 4 ♥ J85 ♥ Q742 ♦ 9862 Q 10 3 S **4** 4 3 ♣ K 2 **★** 32 ♥ AK963 **♦** J 5 **♣** A Q J 5

Shape 3145 4432 2524 4342 HCP 11 11 15 3 Losers 7 7 6 10

West	North	East	South		
EPBot4	EPBot1	EPBot2	EPBot3		
			1 🔻		
Pass	$1  \mathrm{NT^1}$	Pass	2 🚓		
Pass	$2 \triangleq^2$	Pass	3 <b>v</b>		
Pass	3 <b>A</b>	Pass	4 <b>♥</b> <sup>3</sup>		
Pass	$4 \wedge 4$	Pass	5 <b>*</b>		
Pass	Pass	Pass			
1. forcing 1 NT					
2 limit	raise or bette	er in IC			

- 2. limit raise or better in !C
- 3. Cue bid, a !H stopper
- 4. Cue bid, a !D stopper
- 5 ♣ by South

#### A9839AF4A5EA78D336626031DFE3

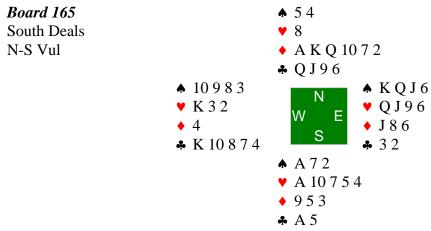


Shape 2164 3334 3532 5413 HCP 12 9 13 6 Losers 6 9 8 7
West North Fast

West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
			1 🔻
Pass	$1  \mathrm{NT^1}$	Pass	2 •
Pass	$2 \blacktriangle^2$	Pass	3 <b>v</b>
Pass	5 <b>♦</b>	Pass	Pass
Pass			
	4 3 700		

- 1. forcing 1 NT
- 2. limit raise or better in !D
- 5 ♦ by South

## AAAD7C5F5BECD7C8AC5B2520F6BE

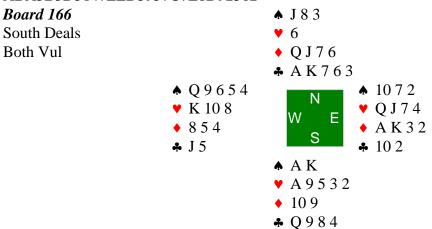


Shape 2164 4432 3532 4315 HCP 12 10 12 6 Losers 5 8 8 8

West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
			1 🔻
Pass	$1  \mathrm{NT^1}$	Pass	2 •
Pass	$2 \blacktriangle^2$	Pass	3 🔻
Pass	3 NT	Pass	Pass
Pass			
1. forci	ng 1 NT		
2. limit	raise or bette	er in !D	

3 N by North

## ABA3B3D5147EED3957C7E8D92362

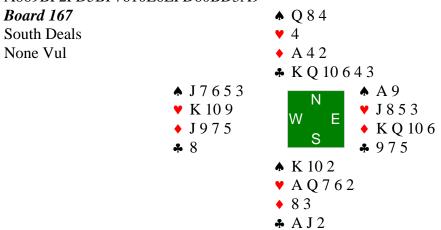


Shape 3145 3442 2524 5332 HCP 11 10 13 6 Losers 7 8 6 9

West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
			1 🔻
Pass	$1  \mathrm{NT^1}$	Pass	2 🚓
Pass	$2 \blacktriangle^2$	Pass	3 ♥
Pass	4 🚓	Pass	Pass
Pass			
1. forci	ng 1 NT		

- 2. limit raise or better in !C
- 4 ♣ by South

## A869BF2FD5BF7610E6EFD60BD3A9



Shape 3136 2443 3523 5341 HCP 11 10 14 5 Losers 6 8 7 9

West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
			1 🔻
Pass	$1  \mathrm{NT^1}$	Pass	2 🚓
Pass	$2 \blacktriangle^2$	Pass	3 <b>v</b>
Pass	3 <b>A</b>	Pass	3 NT
Pass	Pass	Pass	
1. forci	ng 1 NT		
2. limit	raise or bett	er in !C	
3 N by No	orth		
Made 4 —	- NS +430		

#### B911AF552AE3BF9BE73EFCE57346

# Board 168 South Deals E-W Vul

V 2

A 10 3

K 10 9 8 7 3

N

V

V

A Q 3 2

V A Q 8

Q 7 4 2

V A Q 8

Q 7 4 2

**♣** J 6 2

- ↑ 10754♥ 9653◆ K965♣ 5
- **∧** K 9 8 **∨** K J 10 7 4

**▲** AJ6

- **♦** J8
- ♣ A Q 4

Shape 3136 3343 3523 4441 HCP 12 11 14 3 Losers 7 8 7 9

West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
			1 🔻
Pass	$1  \mathrm{NT^1}$	Pass	2 🚓
Pass	$2 \blacktriangle^2$	Pass	3 <b>v</b>
Pass	3 NT	Pass	Pass
Pass			

- 1. forcing 1 NT
- 2. limit raise or better in !C
- 3 N by North

## B99B6FEF0D637FE1E5301A7658B7

# Board 169 South Deals E-W Vul

♣ J 6 5♥ J♦ 10 8 6

♣ A K Q 10 9 2

♠ Q 8 7♥ 9 6 4 2♦ K Q J 9♣ 6 3

W E S K 10 9 4 3

W A 5 3

7 4 2

5 4

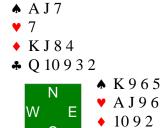
- **♠** A 2
- **♥** K Q 10 8 7
- ♦ A 5 3
- ♣ J87

Shape 3136 5332 2533 3442 HCP 11 7 14 8 Losers 7 9 7 8

West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
			1 🔻
Pass	$1  \mathrm{NT^1}$	Pass	2 🚓
Pass	$2 \blacktriangle^2$	Dbl	3 NT
Pass	Pass	Pass	
1. forci	ng 1 NT		
2. limit	raise or bette	er in !C	
3 N by No	orth		
Made 3 —	- NS +400		

## B81069E318EF5FF9055066EAB7BF

## Board 170 South Deals None Vul



- ↑ Q 10 8 4 ▼ 8 3 2 ↑ 7 5 3 ↑ A J 6
- ★ 5 4 ★ 3 2 ▼ K Q 10 5 4 ★ A Q 6

## Shape 3145 4432 2533 4333 HCP 11 8 14 7 Losers 7 9 6 10

Made 3 — NS +400

West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
			1 🔻
Pass	$1  \mathrm{NT^1}$	Pass	2 🚓
Pass	$2 \triangleq^2$	Pass	3 <b>y</b>
Pass	3 <b>A</b>	Pass	3 NT
Pass	Pass	Pass	
1. forci	ng 1 NT		
2. limit	raise or bett	er in !C	
3 N by No	orth		

**♣** K 8 7

#### B92B6C9366EFFD6B9D9ED7C73231

#### **Board 171 ▲** A 3 2 South Deals **y** 4 E-W Vul ♦ Q32 \* A Q 10 8 5 4 **▲** 10954 **★** KJ8 ♥ Q765 **9** 3 2 ◆ K 10 9 7 6 ♦ J 5 4 S **♣** K **♣** J63 **♠** Q 7 6 ♥ A K J 10 8 ♦ A 8 **♣** 972

Shape 3136 3433 3523 4351 HCP 12 8 14 6 Losers 6 10 7 9

West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
			1 🔻
Pass	$1  \mathrm{NT^1}$	Pass	2 🚓
Pass	$2 \blacktriangle^2$	Pass	3 ♥
Pass	3 NT	Pass	Pass
Pass			
1. forci	ng 1 NT		
2. limit	raise or bette	er in !C	

- 2. limit raise or better in !C
- 3 N by North

#### B8DBA364F57B655D1B809FC6EB6C

## **Board 172** South Deals None Vul







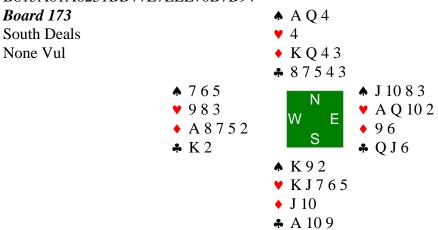
- **∧** K 6 5
- ♥ KQ932 **♦** K 6
- ♣ J98

Shape 1246 5431 3523 4243 HCP 11 6 12 11 Losers 6 8 7 8

West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
			1 🔻
Pass	$1  \mathrm{NT^1}$	Pass	2 🚓
Pass	$2 \blacktriangle^2$	Pass	3 ♥
Pass	$4  \mathrm{NT^3}$	Pass	5 <b>♣</b> <sup>4</sup>
Pass	Pass	Pass	
1. forci	ng 1 NT		

- 1. forcing 1 NT
- 2. limit raise or better in !C
- 3. Blackwood 0314, for !C
- 4. A=0/5 or 3/5
- 5 ♣ by South

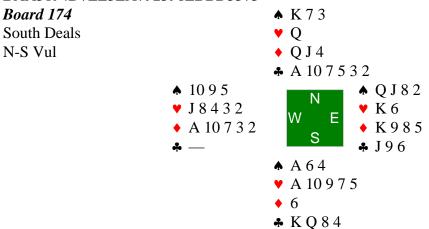
## B815A81A6251BD77E7EEE70B7B94



Shape 3145 4423 3523 3352 HCP 11 10 12 7 Losers 6 8 8 9

West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
			1 🔻
Pass	$1  \mathrm{NT^1}$	Pass	2 🚓
Pass	$2 \blacktriangle^2$	Pass	3 <b>y</b>
Pass	3 <b>A</b>	Pass	4 🚓
Pass	Pass	Pass	
1. forci	ng 1 NT		
2. limit	raise or bette	er in !C	
4 <b>♣</b> by So	uth		
Down 1 –	-NS - 50		

## BAA3194D7EE3EA792396EBBD3373



Shape 3136 4243 3514 3550 HCP 12 10 13 5 Losers 7 8 6 8

West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
			1 🔻
Pass	$1  \mathrm{NT^1}$	Pass	2 🚓
Pass	$2 \blacktriangle^2$	Pass	3 <b>v</b>
Pass	3 NT	Pass	Pass
Pass			
1. forci	ng 1 NT		

- 2. limit raise or better in !C
- 3 N by North

## C9EB5BCF251173B82DE450BE63D6

#### Board 175 **♦** J 10 7 South Deals **♥** Q E-W Vul **◆** 10 9 5 3 ♣ A K Q 9 3 **♦** AQ62 **★** K 9 5 3 **9** 9 8 4 **♥** K 10 5 2 ◆ Q74 ◆ J62 S **\*** 865 **4** 4 2 **♦** 84 ♥ AJ763 ♦ A K 8

Shape 3145 4432 2533 4333 HCP 12 7 13 8 Losers 7 9 8 9

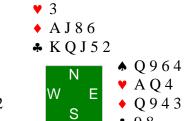
West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
			1 🔻
Pass	$1  \mathrm{NT^1}$	Pass	2 🚓
Pass	$2 \triangleq^2$	Pass	3 <b>v</b>
Pass	4 🚓	Pass	Pass
Pass			
1. forcii	ng 1 NT		

♣ J 10 7

- 2. limit raise or better in !C
- 4 ♣ by South

#### C899A75FEBE47E3AF169375D0DE7

## **Board 176** South Deals None Vul



**4** 98

**♦** 853

- **▲** J 10 7 2 **9** 9 8 7 5 ♦ K 10 5 2 **4** 10
- ♠ A K ♥ KJ1062
- 7 ♣ A 7 6 4 3

Shape 3145 4342 2515 4441 HCP 11 10 15 4 Losers 7 7 5 9

West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
			1 ♥
Pass	$1  \mathrm{NT^1}$	Pass	2 🚓
Pass	$2 \blacktriangle^2$	Pass	3 <b>v</b>
Pass	4 🚓	Pass	$4 \diamond^3$
Pass	5 <b>4</b>	Pass	Pass
Pass			

- 1. forcing 1 NT
- 2. limit raise or better in !C
- 3. Cue bid, a !D stopper

5 ♣ by South

## C8D343AAB57D596B37EE2FF7EEF3

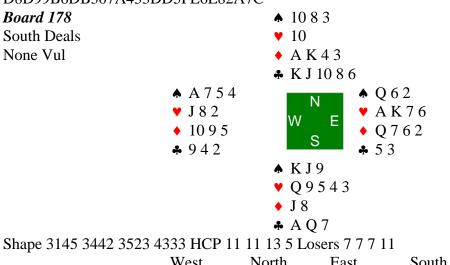
#### Board 177 **↑** 75 South Deals ♥ K None Vul ♦ Q98 ♣ A K 8 7 5 4 2 **↑** A 6 4 3 2 **★** K 10 9 8 ♥ J 10 7 4 2 **∀** A 9 **◆** 10 6 5 3 ◆ J74 S ♣ Q63 ♠ Q J ♥ Q8653 ♦ A K 2 ♣ J 10 9

Shape 2137 4243 2533 5530 HCP 12 9 13 6 Losers 6 8 8 8

West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
			1 🔻
Pass	$1  \mathrm{NT^1}$	Pass	2 🚓
Pass	$2 \triangleq^2$	Pass	3 <b>v</b>
Pass	4 🐥	Pass	Pass
Pass			
1. forcii	ng 1 NT		
2. limit	raise or bett	er in !C	

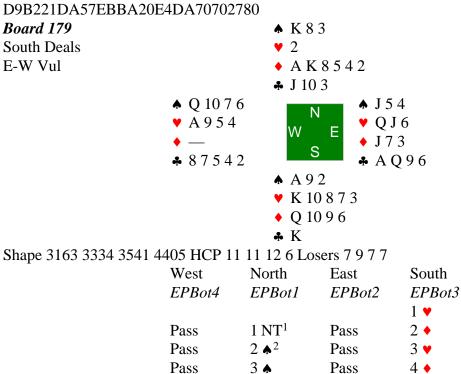
4 **4** by South

#### D8D99B6DB307A433DD5FE6E82A7C



west	NOLIII	East	Soun
EPBot4	EPBot1	EPBot2	EPBot3
			1 ♥
Pass	$1  \mathrm{NT^1}$	Pass	2 🚓
Pass	$2 \wedge^2$	Pass	3 <b>v</b>
Pass	4 🐥	Pass	Pass
Pass			

- 1. forcing 1 NT
- 2. limit raise or better in !C
- 4 ♣ by South



Pass

Pass

2. limit raise or better in !D

1. forcing 1 NT

Made 4 — NS +130

4 ♦ by South

Pass

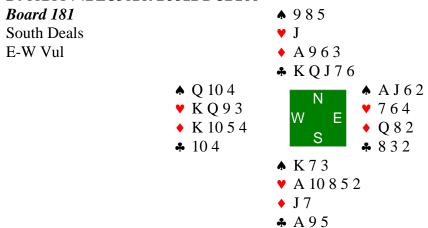
## DBE3E524DC2B41DFB9B26F137857

♠ Q 10 4 **Board 180** South Deals **y** 9 ♦ K Q 2 Both Vul ♣ A 10 8 5 4 2 **▲** A K J 8 **♦** 9532 **v** 763 ♥ J842 **♦** 10 7 3 ◆ A 9 6 4 S ♣ QJ3 **.** 6 **↑** 76 ♥ A K Q 10 5 ◆ J85 **♣** K 9 7

Shape 3136 4441 2533 4333 HCP 11 5 13 11 Losers 6 9 7 9

West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
			1 🔻
Pass	$1  \mathrm{NT^1}$	Pass	2 🚓
Pass	$2 \blacktriangle^2$	Pass	3 <b>y</b>
Pass	3 <b>A</b>	Pass	3 NT
Pass	Pass	Pass	
1. forci	ng 1 NT		
2. limit	raise or bette	er in !C	
3 N by No	orth		
Made 3 —	- NS +600		

## D961BFF74BEC31269B532DDCB266

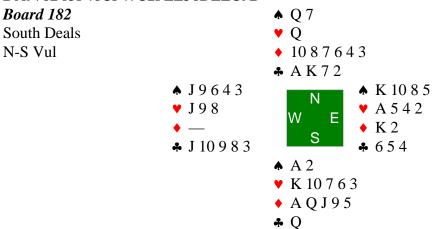


Shape 3145 4333 3523 3442 HCP 11 7 12 10 Losers 7 10 8 7

West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
			1 🔻
Pass	$1  \mathrm{NT^1}$	Pass	2 🚓
Pass	$2 \blacktriangle^2$	Pass	3 <b>v</b>
Pass	4 🚓	Pass	Pass
Pass			
1	1 NIT		

- 1. forcing 1 NT
- 2. limit raise or better in !C
- 4 ♣ by South

## DA976B05F46CF47C2FEE56DEEC9B



Shape 2164 4423 2551 5305 HCP 11 10 16 3 Losers 7 8 5 9

West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
			1 🔻
Pass	$1  \mathrm{NT^1}$	Pass	2 •
Pass	$2 \blacktriangle^2$	Pass	3 🔻
Pass	4 •	Pass	4 <b>♥</b> <sup>3</sup>
Pass	5 <b>♦</b>	Pass	Pass
Pass			

- - 1. forcing 1 NT
  - 2. limit raise or better in !D
  - 3. Cue bid, a !H stopper

5 ♦ by South

## EAA88FF77C7B1D5D295353A0E4EB

**Board 183 ♦** 97 ♥ K South Deals ♦ KJ98 N-S Vul ♣ KQ10652 **♦** Q32 **▲** J 10 8 6 5 ♥ QJ10 **9**865 **♦** 654 ◆ A 10 7 2 S ♣ AJ43 **∧** A K 4

▼ A 7 4 3 2

Q3987

Shape 2146 5440 3523 3334 HCP 12 5 13 10 Losers 6 8 8 9

West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
			1 🔻
Pass	$1  \mathrm{NT^1}$	Pass	2 🚓
Pass	$2 \triangleq^2$	Pass	3 <b>y</b>
Pass	4 🚓	Pass	Pass
Pass			

- 1. forcing 1 NT
- 2. limit raise or better in !C
- 4 ♣ by South

#### EBE127D56B37A8579EF63C766A9C

**Board 184**South Deals
Both Vul

**♦** K 10 5

**Y** —

◆ KQ10864

♣ KJ108

**A** A Q 6 ▼ 10 6 5 4 ◆ J 9 3

**4** 9 5 2

N W E S ♣ J 8 4 3♥ Q 8 7 2

♦ À

**♣** 7643

**♦** 972

▼ A K J 9 3

**♦** 752

**♣** A Q

Shape 3064 4414 3532 3433 HCP 12 7 14 7 Losers 5 8 8 10

West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
			<b>1 ♥</b>
Pass	$1  \mathrm{NT^1}$	Pass	2 •
Pass	$2 \blacktriangle^2$	Pass	3 🔻
Pass	3 NT	Pass	Pass
Pass			

- 1. forcing 1 NT
- 2. limit raise or better in !D
- 3 N by North

## E82DBBD56BF7E9176F215EBE87D4

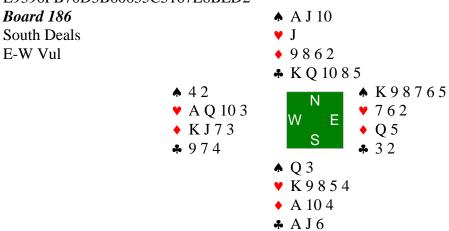
#### **Board 185 ▲** A 8 6 South Deals **v** 3 None Vul ♦ KJ9 ♣ KJ10873 ♠ Q 10 9 2 **▲** J 7 5 **♥** K 10 4 ♥ Q852 ◆ Q 10 8 3 2 ◆ A 7 5 4 **.** 2 **\$** 54 **★** K 4 3 ♥ AJ976 **•** 6 ♣ A Q 9 6

Shape 3136 3442 3514 4351 HCP 12 7 14 7 Losers 7 9 6 7

West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
			1 🔻
Pass	$1  \mathrm{NT^1}$	Pass	2 ♣
Pass	$2 \blacktriangle^2$	Pass	3 <b>v</b>
Pass	3 NT	Pass	Pass
Pass			
1. forci	ng 1 NT		
2 limit	raica or batt	or in IC	

- 2. limit raise or better in !C
- 3 N by North

## E9396FB70D3B60635C5167E8BED2



Shape 3145 6322 2533 2443 HCP 11 5 14 10 Losers 7 9 8 8

West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
			1 🔻
Pass	$1  \mathrm{NT^1}$	Pass	2 🚓
Pass	$2 \blacktriangle^2$	Pass	3 <b>v</b>
Pass	3 <b>A</b>	Pass	3 NT
Pass	Pass	Pass	
1. forci	ng 1 NT		
2. limit	raise or bette	er in !C	
3 N by No	orth		
Made 3 —	- NS +400		

## EA39E42F7FC8665C9260FFBF55AE

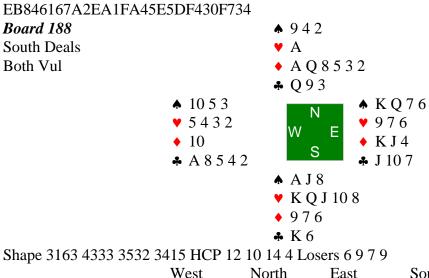
Board 187 South Deals N-S Vul

- A Q✓ 10◆ Q J 8 5 4 2♣ Q J 5 4
- ★ K 10 5▼ A J 5 4◆ 7 6♣ K 10 8 6
- N J 9 8 6 3 W E S → A 10 ♣ 9 7 2
- **↑** 742
- **♥** KQ962
- ♦ K93
- ♣ A 3

Shape 2164 5323 3532 3424 HCP 12 5 12 11 Losers 6 10 7 8

west	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
			1 ♥
Pass	$1  \mathrm{NT^1}$	Pass	2 •
Pass	$2 \wedge^2$	Pass	3 <b>v</b>
Pass	3 NT	Pass	Pass
Pass			

- 1. forcing 1 NT
- 2. limit raise or better in !D
- 3 N by North



West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
			1 🔻
Pass	$1  \mathrm{NT^1}$	Pass	2 •
Pass	$2 \blacktriangle^2$	Pass	3 <b>v</b>
Pass	4 •	Pass	Pass
Pass			
1. forci	ng 1 NT		

- 2. limit raise or better in !D
- 4 ♦ by South