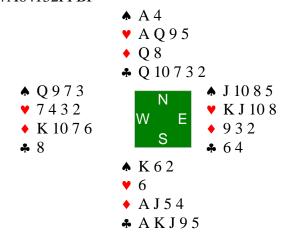
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Board 1South Deals
None Vul

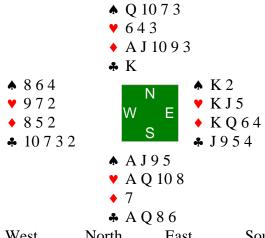


West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
			1 🚓
Pass	1 🔻	Pass	2 •
Pass	2 ♠ ¹	Pass	2 NT
Pass	4 🚓	Pass	4 ♦ ²
Pass	$4 \mathrm{NT^3}$	Pass	5 ♦
Pass	6 4	Pass	Pass
Pass			

- 1. Fourth suit
- 2. Cue bid, a !D stopper
- 3. Blackwood 1430, for !C
- 6 & by South

0AAD5B299E2CBEE134C992CA0C70

Board 2South Deals
N-S Vul

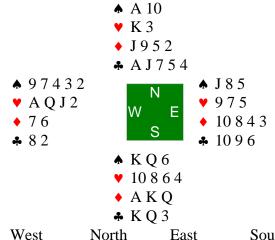


West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
			1 🚣
Pass	1 ♦	Pass	1 ♥
Pass	1 ♠ ¹	Pass	2 🛦
Pass	3 A	Pass	$3 NT^2$
Pass	4 ♣ ³	Pass	4 ∀ ⁴
Pass	4 🛦	Pass	Pass
Pass			

- 1. Fourth suit
- 2. Cue bid, surplus
- 3. Cue bid, a !C stopper
- 4. Cue bid, a !H stopper
- 4 ♠ by North

093B89B97326D264DFAE53E7C5F0

Board 3South Deals
E-W Vul

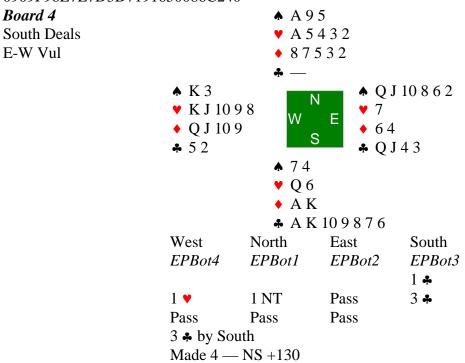


West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
			1 🚓
Pass	2 + 1	Pass	3 NT
Pass	4 🚓	Pass	$4 \diamond^2$
Pass	$4 \mathrm{NT^3}$	Pass	5 A
Pass	6 NT	Pass	Pass
Dogg			

- Pass
 - 1. Inverted minors
 - 2. Cue bid, a !D stopper
 - 3. Blackwood 1430, for !C

6 N by South

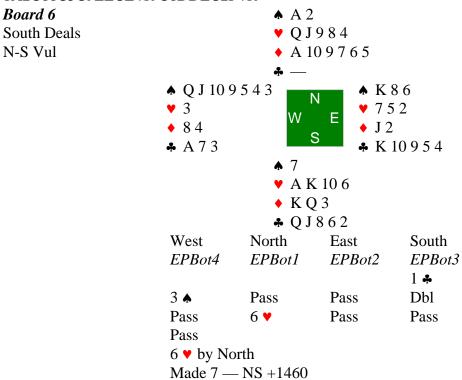
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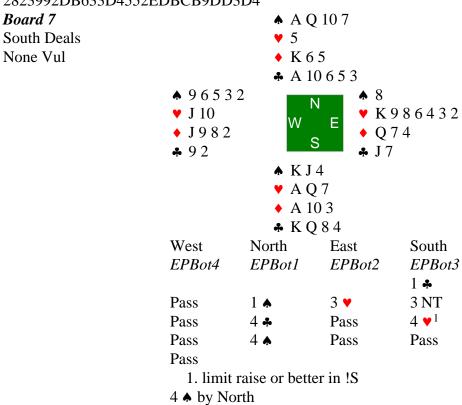
1AB56E3DD359CC9272C10DEE4115

♦ Q 5 2 Board 5 **9** 9 6 5 3 South Deals N-S Vul ♦ KQ954 ♣ J **▲** J964 **★** K 10 7 3 ♥ A Q 7 ♥ J 10 8 2 ◆ J8763 **♦** 10 ♣ K 8 7 4 **.** 9 **▲** A8 **∨** K4 ◆ A 2 ♣ A Q 10 6 5 3 2 West North East South EPBot4 EPBot1 EPBot2 EPBot3 1 ♣ 1 • Pass 3 NT 1 NT Pass Pass Pass 3 N by North Made 3 — NS +600

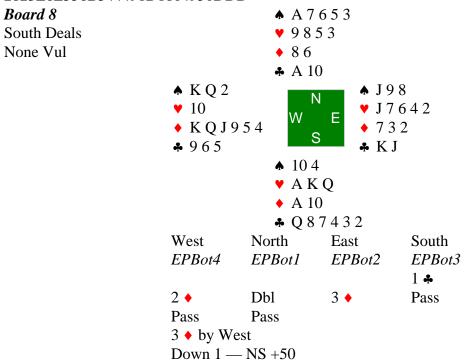
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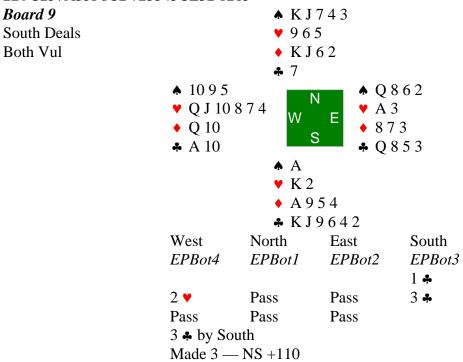
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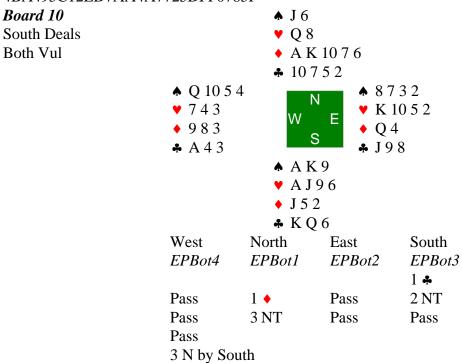
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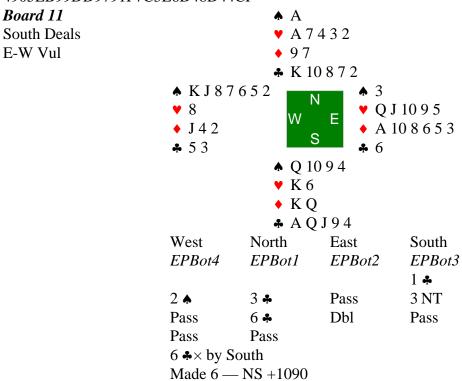
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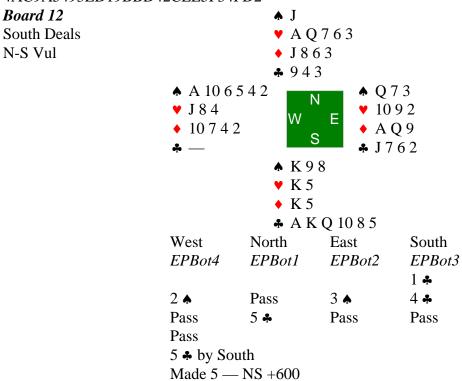
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4905EB99DD9791F7C3E6D48D44CF



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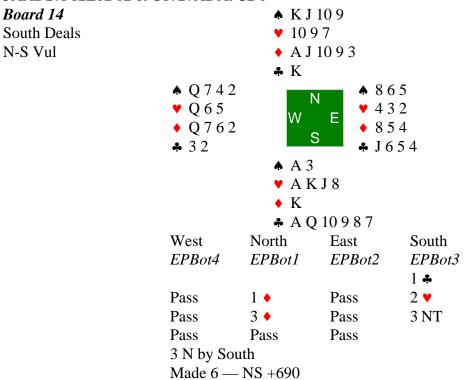


58A359C13B9D53F8DF26F7D5186D

Board 13 **▲** J63 **♥** Q South Deals ♦ KJ83 None Vul ♣ AJ975 **♦** Q8754 **★** K 9 2 ♥ J85 ♥ K 10 9 7 4 3 **♦** 654 **♦** 10 7 2 S ***** 83 **4** 6 **♠** A 10 ♥ A 6 2 ♦ A Q 9 ♣ K Q 10 4 2 West North East South EPBot4 EPBot1 EPBot2 EPBot3 1 ♣ Pass 2 **♣**¹ 4 ♣ Pass **4** ♦ ² Pass Pass $4 NT^3$ **5** ♣ Pass Pass 6 🚓 Pass Pass Pass 1. Inverted minors 2. Cue bid, a !D stopper 3. Blackwood 1430, for !C

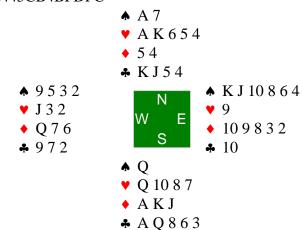
6 ♣ by South

5AAD27F12E0D0D69C1727ADA9CD0



580143A5736EDC6D2445CB4BFDFC

Board 15South Deals
None Vul

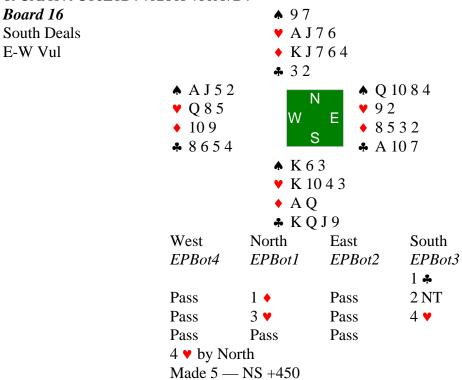


West North East South EPBot4 EPBot1 EPBot2 EPBot3 1 & Pass 2 **v**¹ Pass 3 **♥**² Pass 4 & Pass $4 NT^3$ **5** • $5 NT^4$ Pass Pass 7 NT Pass 6 • Pass Pass Pass Pass

- 1. Soloway Jump Shifts
- 2. artificial
- 3. Blackwood 1430, for !H
- 4. King ask by 5 NT

7 N by South

69CAA179C16E1D740280F460A7D7



6B2561850BF944902848627C4ED5

Board 17 **▲** AJ7 **♥** QJ963 South Deals Both Vul ♦ AQ92 ♣ J **▲** 10 2 **♦** K96543 **v** 10 4 **v** 82 ◆ J 10 7 6 ♦ K 8 5 S **4** 98764 **4** 5 3

♠ Q8 ♥ A K 7 5 **♦** 43 ♣ A K Q 10 2

West North East South EPBot4 EPBot1 EPBot2 EPBot3 1 & 2 🛦 4 🔻 Pass 1 🔻 Pass **5** • $4 \, NT^1$ Pass Pass 6 🔻 Pass Pass

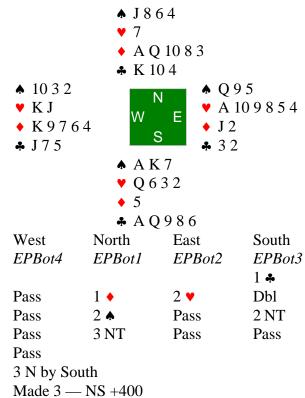
1. Blackwood 1430, for !H

6 ♥ by North

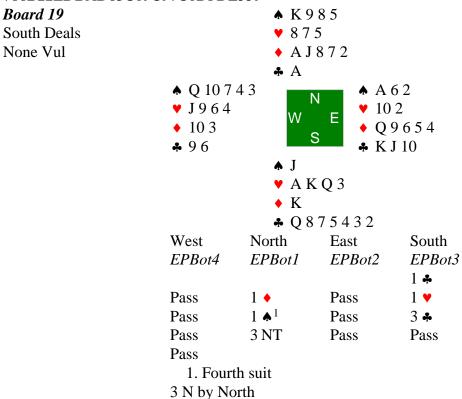
Pass

6991BF6134D35D118C2D581FE2E6

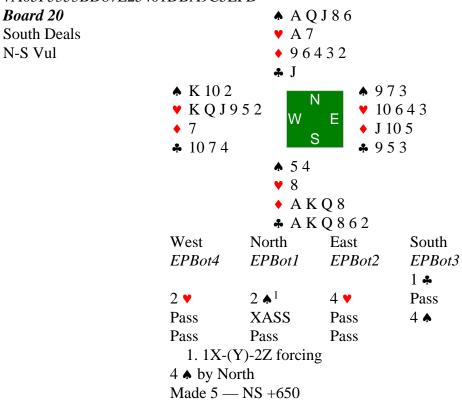
Board 18South Deals
E-W Vul



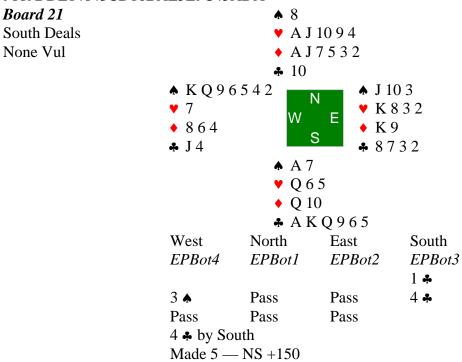
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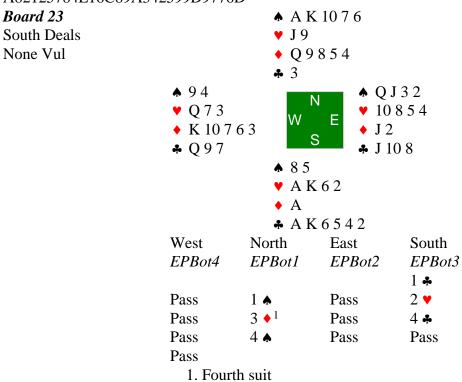


A981A39B3C223DF13C5AB01956D6

Board 22 **▲** J 10 9 7 4 South Deals **♥** A E-W Vul ♦ A K 10 8 5 **♣** K Q **♦** 82 **♦** 63 ♥ J9875 Q 6 4 3 2 ♦ J 9 7 **♦** 32 S **4** 10 6 3 2 **♣** J 7 5 **♠** A K Q 5 **♥** K 10 ♦ Q64 ♣ A 9 8 4 West North East South EPBot4 EPBot1 EPBot2 EPBot3 1 ♣ 4 🛦 Pass 1 🛦 Pass Pass $4 NT^1$ Pass **5** • Pass **5** 🔻 Pass 6 🔻 7 🛦 Pass Pass Pass Pass 1. Blackwood 1430, for !S

7 ♠ by North

A82125784E16C89A342599D9776D



4 ♠ by North

AAA7BC69312C42C83D7EB2191399

Board 24 **▲** J 10 7 4 3 **9** 8 South Deals ♦ K 10 7 6 N-S Vul ♣ A 3 **A** 8 **♦** Q96 ♥ KJ765 **4** 4 3 2 ◆ J953 ♦ Q842 S ♣ K 108 **4** 965 ♠ A K 5 2 ♥ A Q 10 • A **♣** QJ742 West North East South EPBot4 EPBot1 EPBot2 EPBot3 1 ♣ 1 🔻 Pass **4** ♦ ¹ 1 🛦 Pass 4 🛦 Pass Pass Pass 1. Splinter 4 ♠ by North

C8017950A525DC27760C19704AC2

- ★ A 6 3 2
 ★ K 5 3
 ♣ 8
 W E S
 ★ K Q 7 4 3
 ♥ Q 9 5
 ◆ 9 6
 ♣ 7 3 2
- A JV J 10 8A Q 4 2A K J 10 5

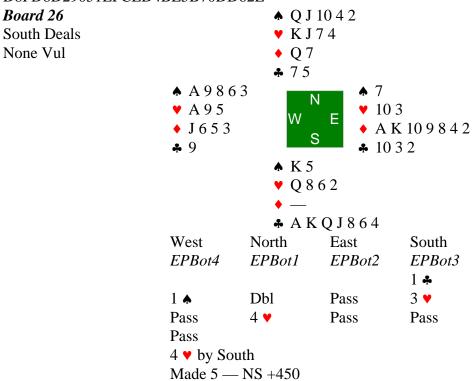
▲ A 10 8 6 5

West North East South EPBot4 EPBot1 EPBot2 EPBot3 1 & Pass Pass 2 • 1 🛦 Pass $2 \checkmark 1$ Pass 3 **.** Pass 3 NT Pass Pass Pass

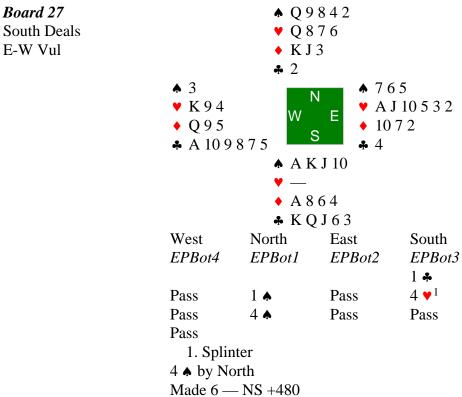
1. Fourth suit 3 N by North Made 3 — NS +400

♣ Q964

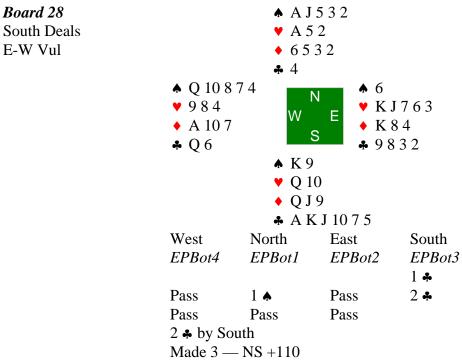
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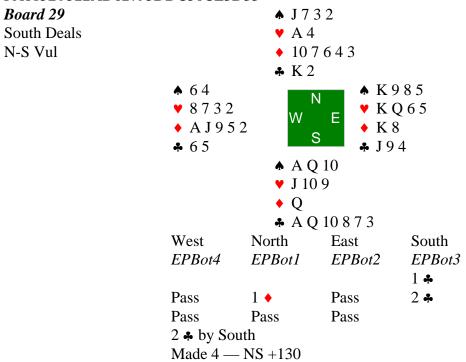
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F90D95E819EDBAF6DD5001F71202

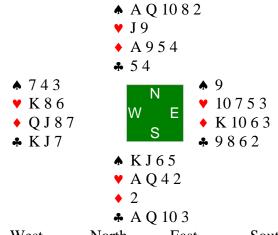


FA815B9522AD62793DDC50CE3D33



0921B42D8C15423EDCB693E3D52A

Board 30South Deals
E-W Vul

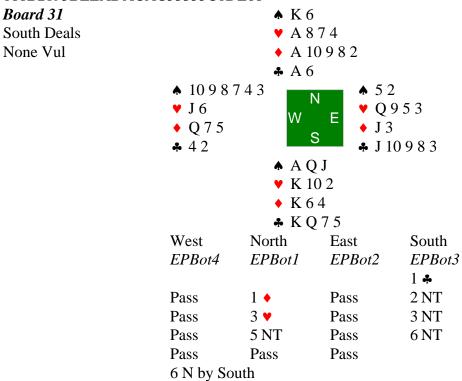


West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
			1 🚓
Pass	1 🛦	Pass	4 ♦ ¹
Pass	4 ♥ ²	Pass	4 ^
Pass	$4 \mathrm{NT}^3$	Pass	5 ◆
Pass	$5 \mathrm{NT^4}$	Pass	6 *
XC	6 ^	Pass	Pass
_			

Pass

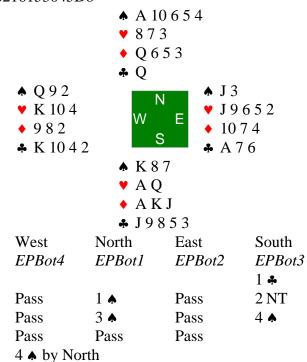
- 1. Splinter
- 2. Cue bid, surplus
- 3. Blackwood 1430, for !S
- 4. King ask by 5 NT
- 6 ♠ by North

088B2195BEEADACAC53355C0DE68

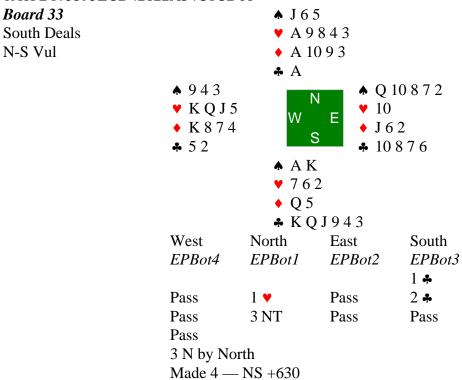


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Board 32South Deals
Both Vul

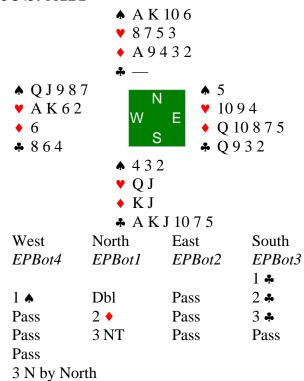


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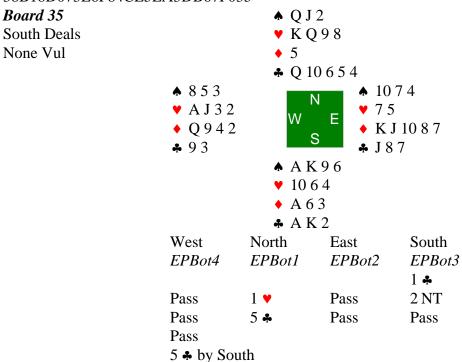


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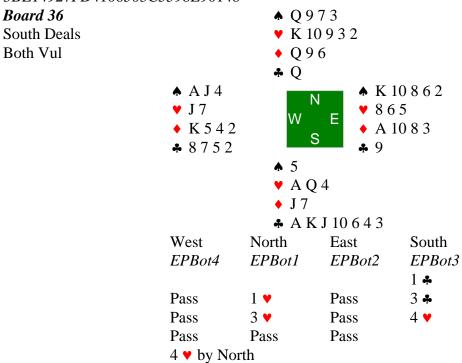
Board 34South Deals
E-W Vul



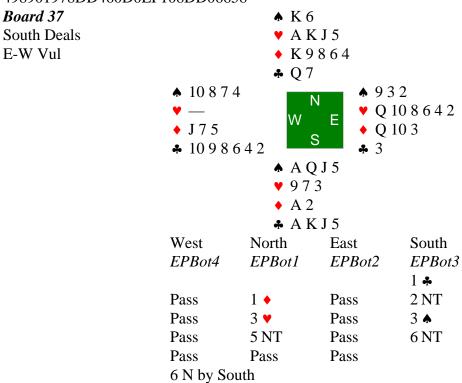
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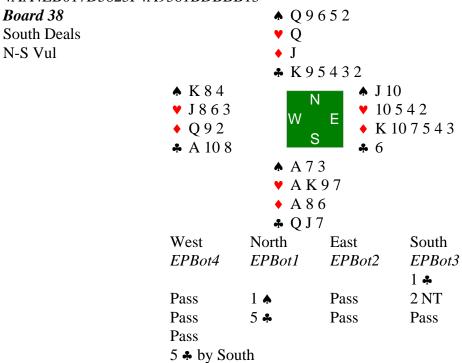
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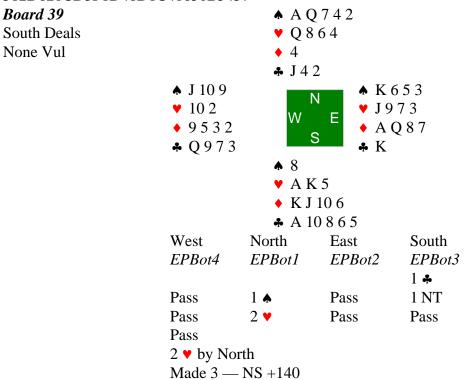
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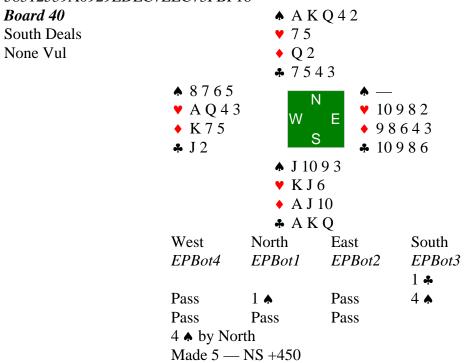
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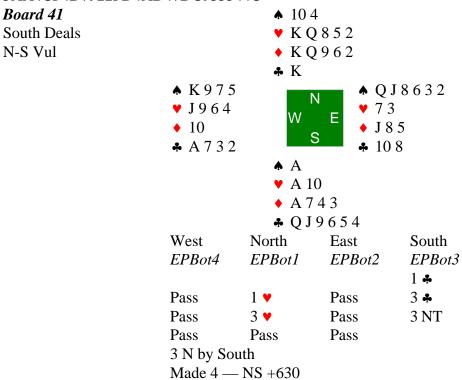
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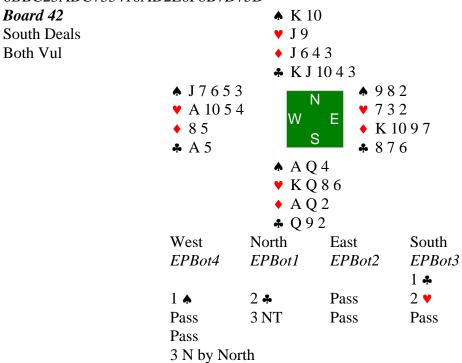
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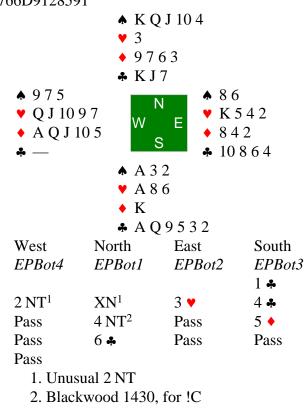


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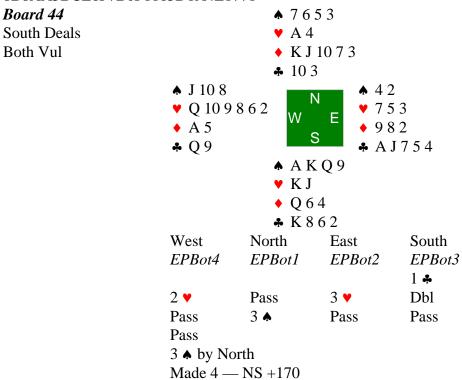
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Board 43 South Deals Both Vul



6 ♣ by South

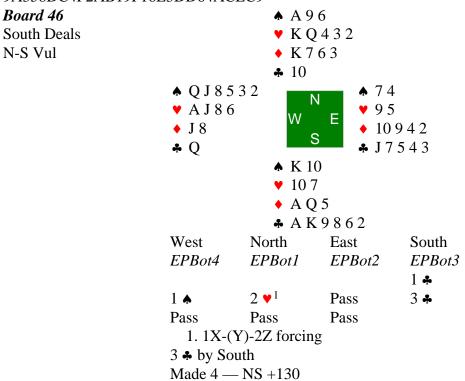
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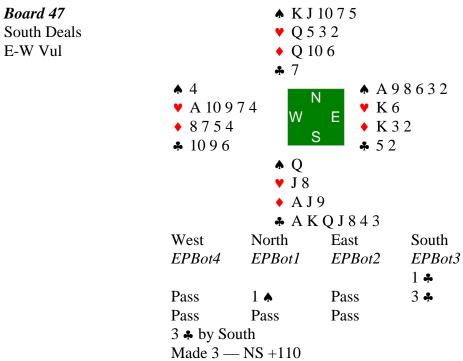
8BAF0131792BAB0B73F2D4FD6296

Board 45 ♠ KQ108 **♥** K8 South Deals **♦** 52 Both Vul ♣ A 10 9 8 7 **♦** 654 **▲** J 7 3 ♥ QJ764 **♥** 5 2 ♦ J 10 9 8 ♦ KQ763 S **♣** 632 **.** 5 **♦** A 9 2 **v** A 10 9 3 ♦ A4 **♣** KQJ4 West North East South EPBot2 EPBot4 EPBot1 EPBot3 1 ♣ Pass 2 NT 1 🛦 Pass Pass 3 NT Pass Pass Pass 3 N by South

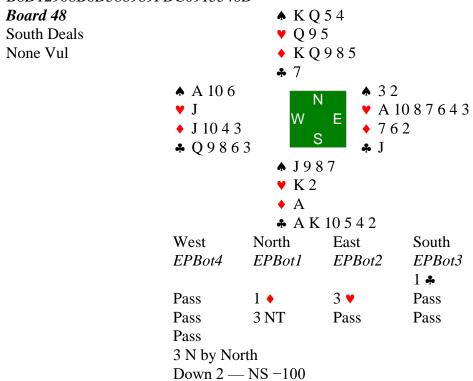
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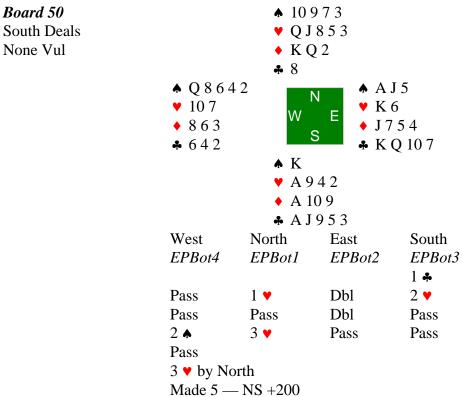
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Board 49 **★** K Q 5 4 3 South Deals ♥ Q43 E-W Vul ◆ A Q J 9 ♣ A **▲** J 10 9 8 7 **A** 2 Ν **v** 10 8 7 **♥** J95 W 1087532 • K S **♣** 9632 ♣ J 10 7 **∧** A 6 ♥ A K 6 2 **♦** 64 ♣ KQ854 West North East South EPBot4 EPBot1 EPBot2 EPBot3 1 ♣ 1 NT Pass 1 🛦 Pass Pass $2 \bullet 1$ Pass 3 **v**² $4 NT^3$ Pass **5** • Pass 6 NT Pass Pass Pass Pass 1. Two Way New Minor Forcing 2. artificial

3. Blackwood 1430, for !H

6 N by South

B8619ACA4D3221C73ED44DEC05E8

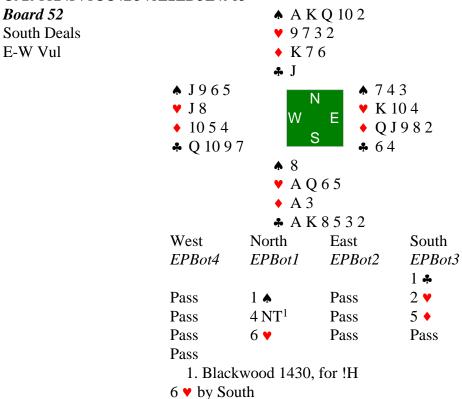


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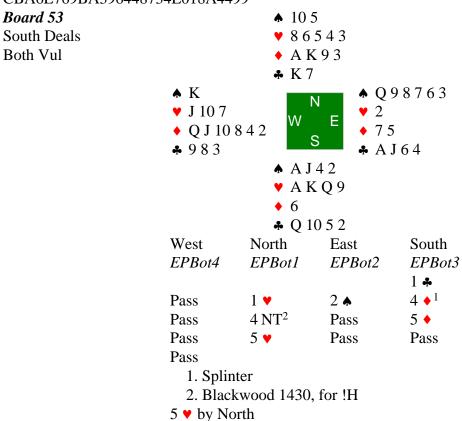
♠ Q853 Board 51 **♥** A Q 4 South Deals N-S Vul **•** 9 **4** 109876 ♠ A J **▲** 10 9 7 ♥ K852 **v** 10 9 7 6 3 ◆ AQJ1083 **♦** 7542 S **.** 2 **4** 5 **∧** K 6 4 2 **♥** J ♦ K 6 ♣ A K Q J 4 3 West North East South EPBot4 EPBot1 EPBot2 EPBot3 1 ♣ 1 • **3** ♦ **4** ♥¹ 1 🛦 Pass $4 \, \mathrm{NT^2}$ Pass 5 **Y** Pass 5 **^** Pass Pass Pass

- 1. Splinter
- 2. Blackwood 1430, for !S
- $5 \blacktriangle by North$

C9291124F71CC4B540E2ED5E4905

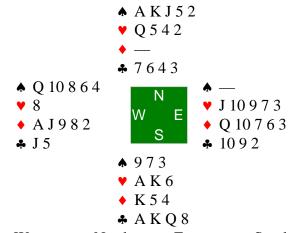


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C82521CD14DE96F59FEF00C39F06

Board 54South Deals
None Vul

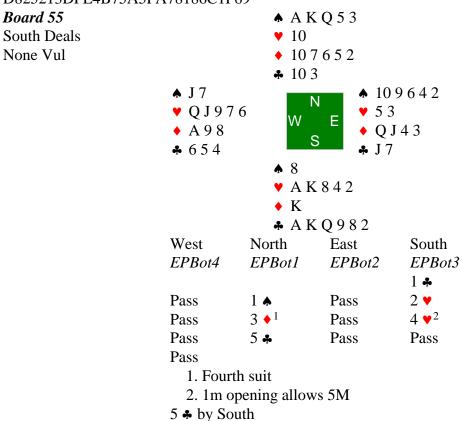


West	North	East	South
EPBot4	PBot4 EPBot1 EPB	EPBot2	EPBot3
			1 🚓
Pass	1 🛦	Pass	2 NT
Pass	3 🔻	Pass	3 A
Pass	$3 NT^1$	Pass	4 ♣ ²
Pass	4 ♦ ³	Pass	4 🛦
Pass	5 ♦ ⁴	Pass	5 NT
Pass	6 4	Pass	6 ♠
Pass	Pass	Pass	

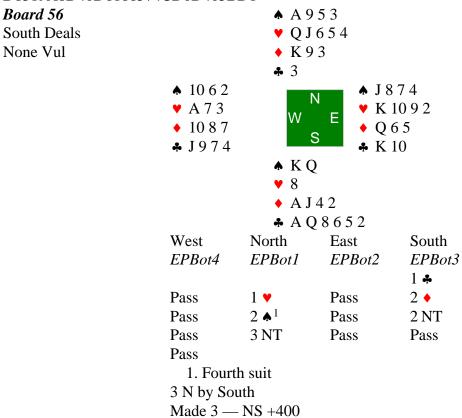
- 1. Cue bid, surplus
- 2. Cue bid, a !C stopper
- 3. Cue bid, a !D stopper
- 4. Exclusion, for !S

6 ♠ by North

D825213DFE4B75A5FA78186C1F69

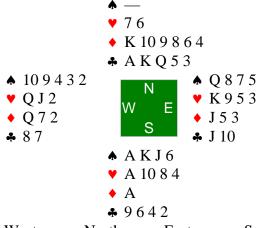


D8319A8D40D6186574CD0D403BD1



D8A39B77BEEAD96844895FE9DFF5

Board 57South Deals
None Vul

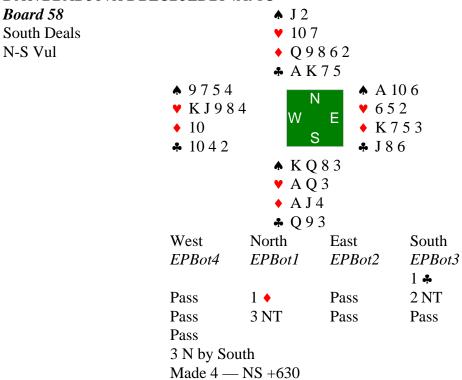


West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
			1 🚓
Pass	2 ♣¹	Pass	2 •
Pass	$3 \blacktriangle^2$	Pass	4 ♦ ³
Pass	4 ♠ ⁴	Pass	$4 \mathrm{NT^5}$
Pass	5 A	Pass	6 *
Pass	Pass	Pass	

- 1. Inverted minors
- 2. Splinter
- 3. Cue bid, a !D stopper
- 4. Cue bid, a !S stopper
- 5. Blackwood 1430, for !C

6 ♣ by South

DA67BBAD3640FDBECB5EDBF4A91C



F92191CD36961AD74C0D4C25C8BD

