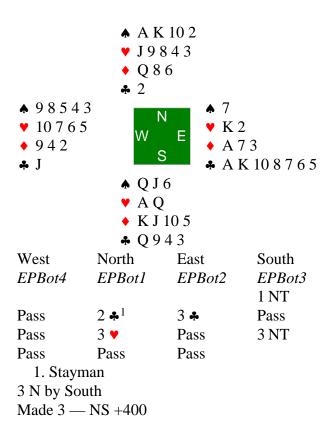
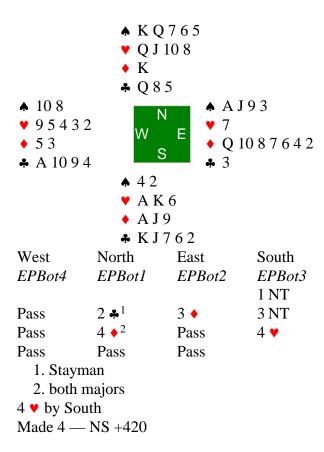
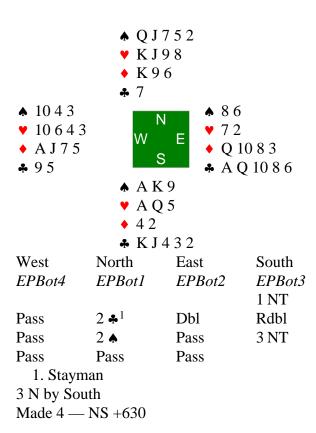
Board 1South Deals E-W Vul



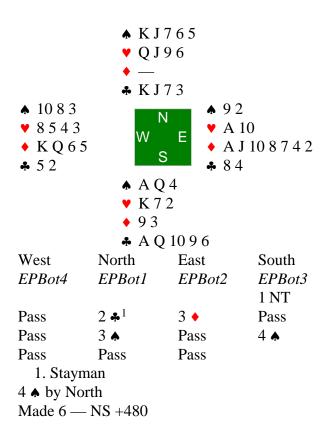
Board 2South Deals E-W Vul



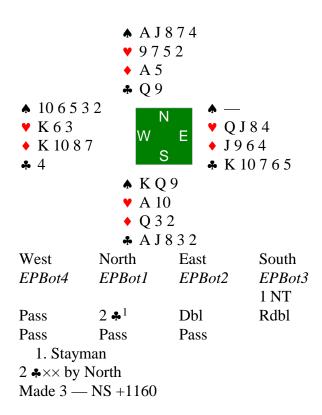
Board 3South Deals
Both Vul



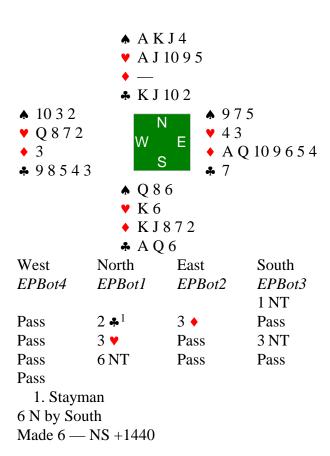
Board 4South Deals
None Vul



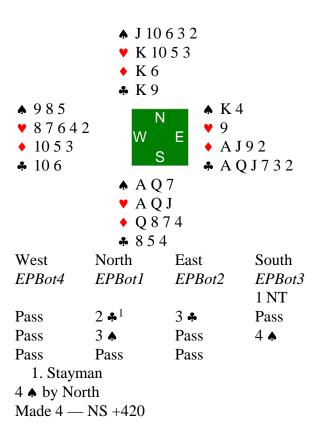
Board 5South Deals
Both Vul



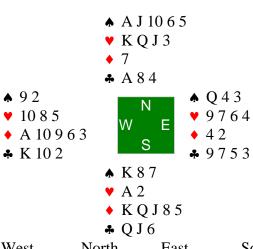
Board 6South Deals Both Vul



Board 7South Deals None Vul



Board 8South Deals None Vul

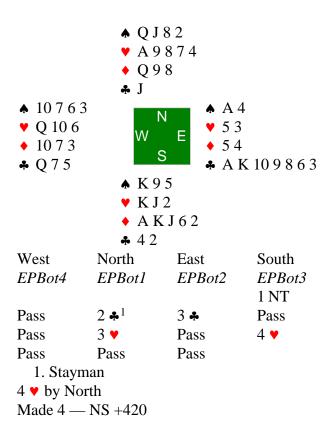


West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
			1 NT
Pass	2 ♣¹	Pass	2 •
Dbl	3 A	Pass	4 ♦ ²
Pass	$4 \mathrm{NT^3}$	Pass	5 Y
Pass	6 A	Pass	Pass
Pass			

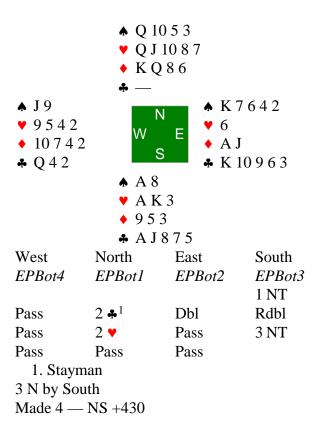
- 1. Stayman
- 2. limit raise or better in !S
- 3. Blackwood 0314, for !S
- 6 ♠ by North

Down 1 — NS -50

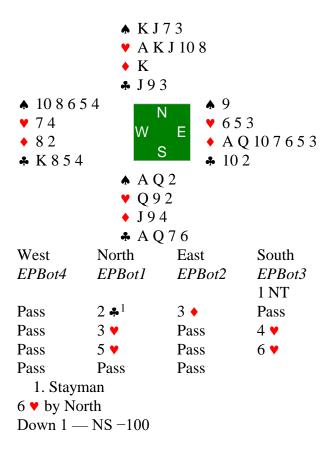
Board 9South Deals None Vul



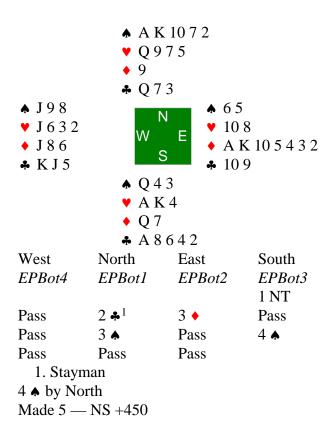
Board 10South Deals None Vul



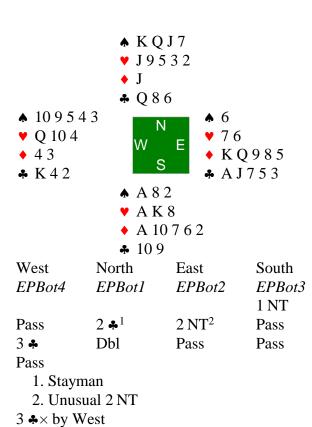
Board 11South Deals Both Vul



Board 12South Deals E-W Vul



Board 13South Deals
E-W Vul



Down 3 — NS +800