0A05ED5EA00C5126F076077C542A

Board 1South Deals
N-S Vul

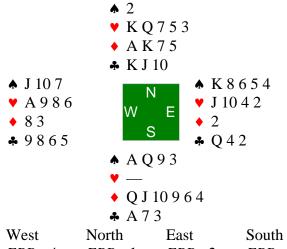
♠ A 10 8 5 2 **Y** A 10 5 ♦ KQ104 **4** 5 **♦** Q9643 **∧** K 7 **v** 764 ♥ Q93 W ♦ J 9 7 S ♣ Q862 ♣ J 10 7 4 3 **♠** J ♥ KJ82 ◆ A8653 ♣ A K 9

West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
			1 ♦
Pass	1 🛦	Pass	1 NT
Pass	$2 *^{1}$	Pass	2 🔻
Pass	3 ♦	Pass	$4 \mathrm{NT^2}$
Pass	$5 \diamond^3$	Pass	5 A
Pass	$5 \mathrm{NT^4}$	Pass	6 ♣ ⁵
Pass	6 ♦ ⁶	Pass	7 🔸
Pass	Pass	Pass	

- 1. New Minor Forcing
- 2. Blackwood 1430, for !D
- 3. A=0/5 or 3/5
- 4. !D queen no !C king
- 5. King ask by available bid
- 6. K=0
- 7 ♦ by South

09B1438ADBDBB87CC178405A8D16

Board 2South Deals
E-W Vul



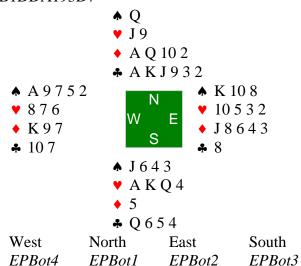
EPBot4 EPBot1 EPBot2 EPBot3 1 • Pass 2 **v**¹ $3 \diamond^2$ Pass Pass **3** ♠ Pass $4 NT^3$ **5 ♥**⁴ 6 • Pass Pass Pass Pass Pass

- 1. Soloway Jump Shifts
- 2. bidable suit
- 3. Blackwood 1430, for !D
- 4. A=2/5 or 5/5, Q(D)=0

6 ♦ by South

0BE76B258354CB72F8B1DDA193D7

Board 3South Deals
Both Vul



Pass

Pass

Pass

1 ♣

4 ◆² 5 ♣⁴

Pass

Pass Pass

Pass

Pass

- 1. Splinter
- 2. Cue bid, a !D stopper

3 **♠**¹

6 🚓

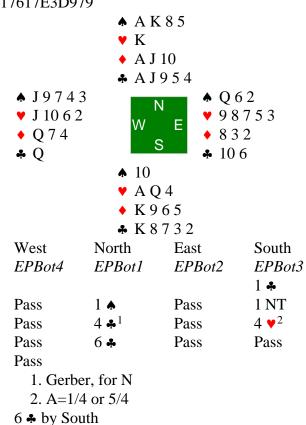
 $4 NT^3$

- 3. Blackwood 1430, for !C
- 4. A=1/5 or 4/5

6 ♣ by South

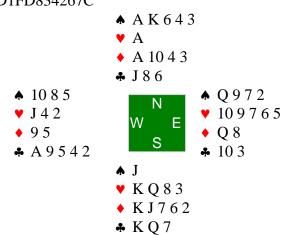
0A2F0560FFBED719D17617E3D979

Board 4South Deals
N-S Vul



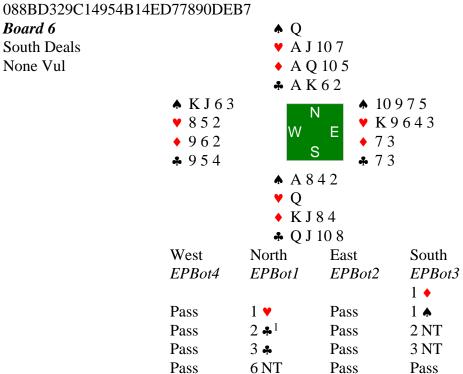
0B042D61BFD658E35D1FD834267C

Board 5South Deals
Both Vul



West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
			1 ♦
Pass	2 ♠ ¹	Pass	$3 \diamond^2$
Pass	3 🔻	Pass	4 ♣ ³
Pass	$4 \mathrm{NT^4}$	Pass	5 ♣ ⁵
Pass	6 ♦	Pass	Pass
D			

- Pass
 - 1. Soloway Jump Shifts
 - 2. bidable suit
 - 3. Cue bid, a !C stopper
 - 4. Blackwood 1430, for !D
 - 5. A=1/5 or 4/5
- 6 ♦ by South



1. Fourth suit game force 6 N by South

Made 6 — NS +990

Pass

09A38768B3C5E761D6B2415DFFDC

Board 7 South Deals **V** K 10 5 E-W Vul ◆ AJ865 ♣ AKJ93 **▲** 109732 **♠** Q854 **♥** J 6 3 **v** 742 **♦** 432 ♦ K 10 9 7 S ♣ Q 2 **4** 76 **▲** A K J 6 ♥ AQ98 • Q **4** 10 8 5 4 West North East South EPBot4 EPBot1 EPBot2 EPBot3 1 ♣ Pass 2 **♣**¹ Pass 3 **♦**² Pass 7 🚓 Pass Pass Pass 1. Inverted minors 2. shortness

7 ♣ by South
Down 1 — NS -50

0B27BDACDE584F163A7E6C14F027

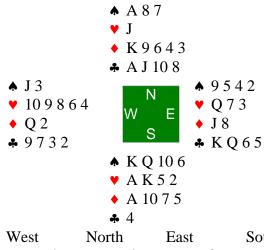
Board 8 **▲** A 8 7 4 2 South Deals **y** 9 Both Vul ◆ A842 ♣ A 9 2 **♠** J3 **▲** 10965 ♥ K763 ♥ J 10 8 4 **◆** 10 7 **•** 3 S ♣ Q 10 5 4 3 **♣** J876 **∧** K Q ♥ A Q 5 2 ♦ KQJ965 **♣** K West North East South EPBot4 EPBot1 EPBot2

- EPBot3 **1** ◆ 2 🔻 Pass 1 🛦 Pass Pass 3 **♣**¹ Pass **3** ♦ $4 NT^2$ Pass 4 • Pass $5 \diamond 3$ Pass Pass 6 🔷 Pass Pass Pass
 - 1. Fourth suit game force
 - 2. Blackwood 1430, for !D
 - 3. A=0/5 or 3/5

6 ♦ by South

0823AA96CFB3783F10BA6279D864

Board 9 South Deals None Vul

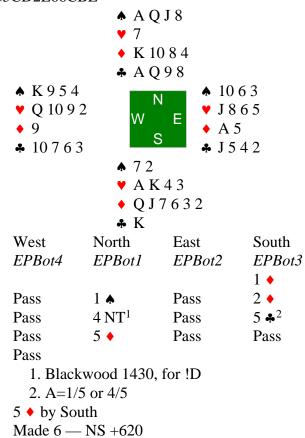


West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
			1 ♦
Pass	$2 \bullet 1$	Pass	3 ♣ ²
Pass	4 •	Pass	4 ♥ ³
Pass	4 ♠ ⁴	Pass	$4 \mathrm{NT}^5$
Pass	5 ♦ ⁶	Pass	5 Y
Pass	6 ♦ ⁷	Pass	Pass
Pass			

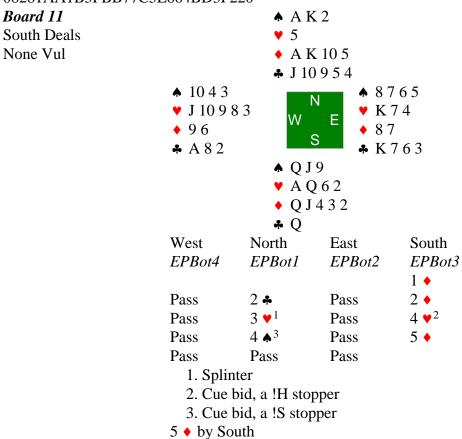
- Pass
 - 1. Inverted minors
 - 2. shortness
 - 3. Cue bid, a !H stopper
 - 4. Cue bid, a !S stopper
 - 5. Blackwood 1430, for !D
 - 6. A=0/5 or 3/5
 - 7. no !D queen
- 6 ♦ by South

0B23E53F1E74FB178C5CD2E66CBE

Board 10South Deals
Both Vul

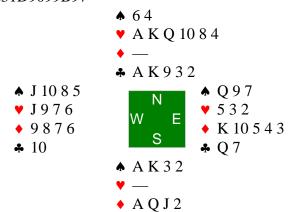


08281AA1B3FBB77C5E664BD3F220



0A878B46F5C873C17231D9099B97

Board 12South Deals
N-S Vul



West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
			1 🚓
Pass	2 v ¹	Pass	3 ♣ ²
Pass	3 🔻	Pass	$4 \mathrm{NT}^3$
Pass	5 ♦ ⁴	Pass	5 A
Pass	6 ♣ ⁵	Pass	Pass

♣ J8654

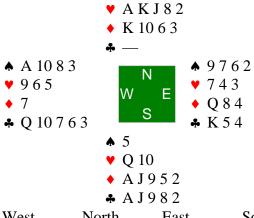
Pass

- 1. Soloway Jump Shifts
- 2. bidable suit
- 3. Blackwood 1430, for !H
- 4. A=0/5 or 3/5
- 5. !H queen and !C king

6 ♣ by South

1AC50E2805EC75C9507CB61ADC45

Board 13South Deals
N-S Vul



♦ KQJ4

West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
			1 ♦
Pass	1 🔻	Pass	2 🚓
Pass	2 ♠ ¹	Pass	3 .
Pass	4 🔸	Pass	$4 \mathrm{NT^2}$
Pass	5 ∀ ³	Pass	6 ♦
Pass	Pass	Pass	
		_	

- 1. Fourth suit game force
- 2. Blackwood 1430, for !D
- 3. A=2/5 or 5/5, Q(D)=0

6 ♦ by South

191B09F52D574544FF49EBEE3C97

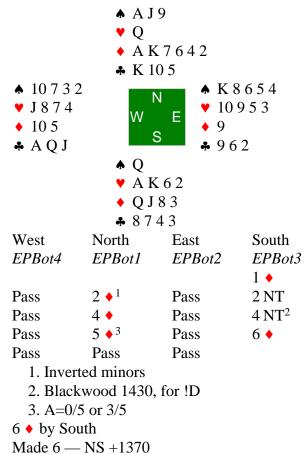
Board 14 \triangle AKJ3 South Deals ▼ K 9 8 6 E-W Vul ♣ A 10 7 5 2 **♦** Q 7 5 4 **▲** 10986 ♥ Q73 ♥ A 10 2 ◆ J743 ♦ Q 10 9 8 2 S ***** 83 **4** 4 **A** 2 ♥ J 5 4 ♦ A K 6 5 **♣** KQJ96 West North East South

Pass $1 \checkmark$ Pass $1 \land 1$ Pass $1 \land 1$ Pass $1 \land 1$ Pass Pass Pass

6 ♣ by South Made 6 — NS +920

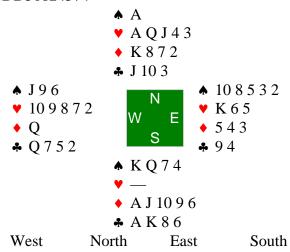
1A2C6F8434D31A75FD6E537DD5EE

Board 15South Deals
N-S Vul



1B0D9588CF7FFE75B4DD50824374

Board 16South Deals
Both Vul



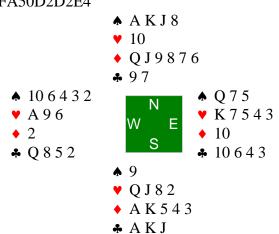
West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
			1 ♦
Pass	2 v ¹	Pass	$3 \diamond^2$
Pass	3 A	Pass	4 ♣ ³
Pass	4 ♥ ⁴	Pass	$4 \mathrm{NT^5}$
Pass	5 ♦ ⁶	Pass	6 ♦
Pass	Pass	Pass	

- 1. Soloway Jump Shifts
- 2. bidable suit
- 3. Cue bid, a !C stopper
- 4. Cue bid, a !H stopper
- 5. Blackwood 1430, for !D
- 6. A=0/5 or 3/5

6 ♦ by South

1831116829CEBB285BFA50D2D2E4

Board 17South Deals
None Vul



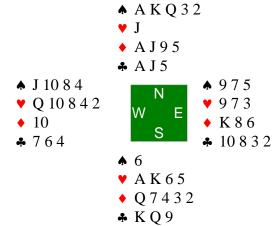
West North East South EPBot4 EPBot1 EPBot2 EPBot3 **1** ♦ 2 🔻 Pass 1 🛦 Pass Pass 3 **♣**¹ Pass 3 NT 4 • $4 \, NT^2$ Pass Pass **5** • 5 **♣**³ Pass Pass Pass Pass Pass

- 1. Fourth suit game force
- 2. Blackwood 1430, for !D
- 3. A=1/5 or 4/5

5 ♦ by South

19232539C3FE51F658A463F81A3A

Board 18South Deals
E-W Vul

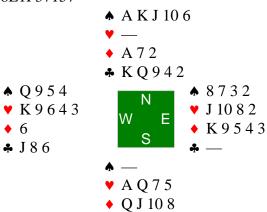


West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
			1 ♦
Pass	$2 \blacktriangle^1$	Pass	$3 \diamond^2$
Pass	3 ♥	Pass	4 ♣ ³
Pass	$4 \mathrm{NT^4}$	Pass	5 ♣ ⁵
Pass	6 ♦	Pass	Pass

- Pass
 - 1. Soloway Jump Shifts
 - 2. bidable suit
 - 3. Cue bid, a !C stopper
 - 4. Blackwood 1430, for !D
 - 5. A=1/5 or 4/5
- 6 ♦ by South

1B2533EF1C1DF35C6538E1F37157

Board 19South Deals
Both Vul



West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
			1 🚓
Pass	$2 \blacktriangle^1$	Pass	3 ♣ ²
Pass	3 🔻	Pass	4 ♥ ³
Pass	4 ♠ ⁴	Pass	$4 \mathrm{NT^5}$
Pass	5 ♣ ⁶	Pass	6 *
Pass	Pass	Pass	

♣ A 10 7 5 3

- 1. Soloway Jump Shifts
- 2. bidable suit
- 3. Cue bid, a !H stopper
- 4. Cue bid, a !D stopper
- 5. Blackwood 1430, for !C
- 6. A=1/5 or 4/5

6 **4** by South

182202E93108DFD8ECE67A510451

Board 20 **▲** A K J 10 3 South Deals **V** K 10 3 None Vul ◆ Q 10 8 5 **.** 9 **♦** Q9876 **★** 542 **♥** J 5 **9** 9 8 4 2 **♦** 63 **♦** 97 S **4** 10 8 7 3 ♣ A K 6 5 ♥ A Q 7 6 ♦ AKJ42 ♣ QJ42 West North East South EPBot4 EPBot1 EPBot2 EPBot3 **1** ♦ Pass Pass 2 🔻 1 🛦 3 NT Pass 3 **♣**¹ Pass Pass Pass 6 NT Pass

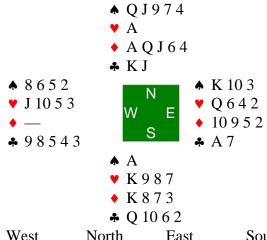
1. Fourth suit game force

Pass

6 N by South Down 1 — NS -50

1A8E671D3F7928E426DDF81C74D9

Board 21South Deals
N-S Vul



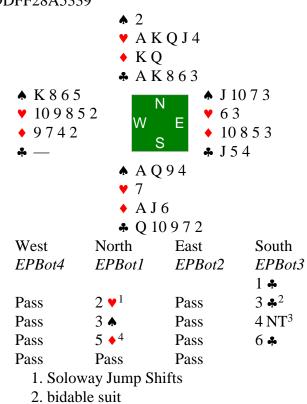
West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
			1 ♦
Pass	1 🛦	Pass	2 🚓
Pass	2 v ¹	Pass	3 NT
Pass	4 •	Pass	4 ♥ ²
Pass	$4 \mathrm{NT^3}$	Pass	5 ∀ ⁴
Pass	6 ♦	Pass	Pass
D			

- Pass
 - 1. Fourth suit game force
 - 2. Cue bid, a !H stopper
 - 3. Blackwood 1430, for !D
 - 4. A=2/5 or 5/5, Q(D)=0

6 ♦ by South

1B8FC7854E71B9F369DFF28A5339

Board 22 South Deals Both Vul



- 3. Blackwood 1430, for !C
- 4. A=0/5 or 3/5

6 ♣ by South

1801D3B0AB9A5A64E8BB54FF227A

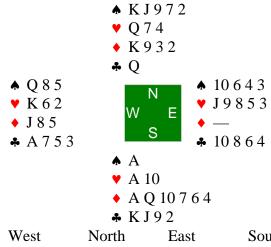
Board 23 **▲** A 3 South Deals **♥** A None Vul ◆ J 10 9 7 6 2 ♣ KJ64 **∧** K 7 4 **♦** 9852 **♥** K 10 9 5 ♥ Q642 **♦** 85 **4** S **4** 10 9 3 2 ♣ Q875 ♠ QJ106 ♥ J873 ♦ A K Q 3 ♣ A West North East South EPBot4 EPBot1 EPBot2 EPBot3 1 • Pass 3 **♥**¹ **4** ♣² Pass Pass Pass $4 NT^3$ 5 **v**⁴ 6 🔷 Pass Pass Pass Pass Pass 1. Splinter 2. Cue bid, a !C stopper 3. Blackwood 1430, for !D

4. A=2/5 or 5/5, Q(D)=0

6 ♦ by South

1AA43DC711661DD20476D0465C3D

Board 24South Deals
N-S Vul

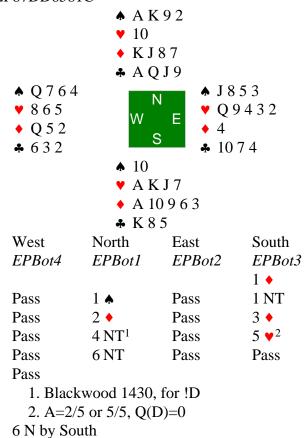


West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
			1 ♦
Pass	1 🛦	Pass	3 .
Pass	3 ∨ ¹	Pass	3 NT
Pass	4 •	Pass	4 ♥ ²
Pass	$4 \wedge 3$	Pass	$4 \mathrm{NT^4}$
Pass	5 4 ⁵	Pass	5 ♦
Pass	Pass	Pass	

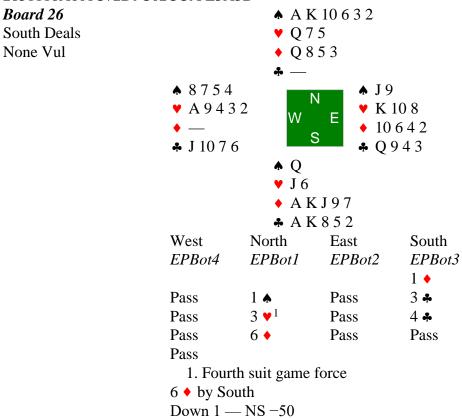
- 1. Fourth suit game force
- 2. Cue bid, a !H stopper
- 3. Cue bid, a !S stopper
- 4. Blackwood 1430, for !D
- 5. A=1/5 or 4/5
- 5 ♦ by South

192B21DF638A1B71E2F87DD6581C

Board 25South Deals
E-W Vul



2831118A601C72D9C02CC9FE3A3D



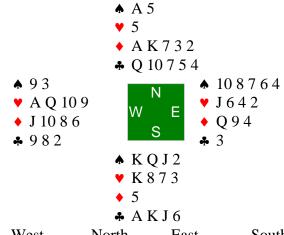
2BED260D37625D56C039C8BC367E

Board 27 **▲** KQJ63 South Deals ♥ Q75 Both Vul ♦ KJ83 **♣** J **↑** A 7 5 **↑** 10982 ♥ J6432 **9** 8 **♦** 65 **♦** 10 7 S **4** 7 5 4 ♣ K 10 8 3 2 **4** ♥ A K 10 ♦ AQ942 ♣ A Q 9 6 West North East South EPBot4 EPBot1 EPBot2 EPBot3 **1** ♦ **3** ♣ Pass 1 🛦 Pass Pass 3 **♥**¹ Pass 3 NT $4 \, NT^2$ Pass 4 🔷 Pass 5 **♣**³ Pass Pass 6 🔸 Pass Pass Pass 1. Fourth suit game force 2. Blackwood 1430, for !D 3. A=1/5 or 4/5

6 ♦ by South

2931A1B79D7FF46C635D0B57E290

Board 28South Deals
E-W Vul



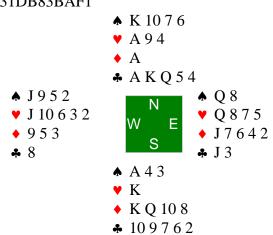
West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
			1 🚓
Pass	2 + 1	Pass	$3 \diamond^2$
Pass	$4 \mathrm{NT^3}$	Pass	5 ∨ ⁴
Pass	6 4	Pass	Pass
Pass			

- 1. Inverted minors
- 2. shortness
- 3. Blackwood 1430, for !C
- 4. A=2/5 or 5/5, Q(C)=0

6 ♣ by South

2B872F5FF23DC95C1131DB83BAF1

Board 29South Deals
Both Vul

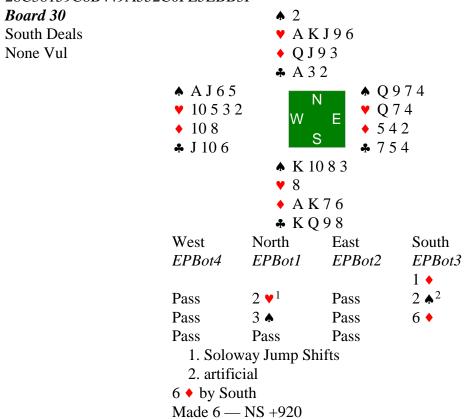


West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
			1 🚓
Pass	1 🛦	Pass	1 NT
Pass	4 ♣¹	Pass	4 ♥ ²
Pass	5 ♣ ³	Pass	5 ♠ ⁴
Pass	7 🚓	Pass	Pass
Dogg			

- Pass
 - 1. Gerber, for N
 - 2. A=1/4 or 5/4
 - 3. King ask
 - 4. K=2

7 ♣ by South

28C38159C8B449A552C0FE5EBB3F



298981709970B74FD0F25449D228

Board 31South Deals
E-W Vul

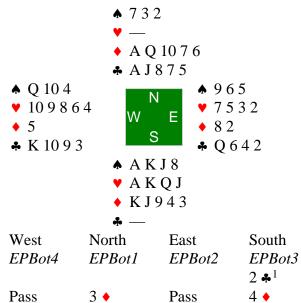
A 2 ♥ A K 8 4 ◆ KQ10763 **4** 98 **↑** 763 ♠ Q 10 8 5 4 ♥ Q 10 9 6 ♥ J753 **•** 8 95 S ♣ Q 10 7 5 2 **4** 63 **∧** A K J 9 **v** 2 ♦ AJ42 ♣ A K J 4

West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
			1 ♦
Pass	1 v	Pass	2 🛦
Pass	3 ♣ ¹	Pass	3 NT
Pass	4 •	Pass	$4 \mathrm{NT^2}$
Pass	$5 \triangleq^3$	Pass	$5 \mathrm{NT^4}$
Pass	6 ♦ ⁵	Pass	6 NT
Pass	Pass	Pass	

- 1. Fourth suit game force
- 2. Blackwood 1430, for !D
- 3. A=2/5 or 5/5, Q(D)=1
- 4. King ask by 5 NT
- 5. K=1
- 6 N by South

2BA7ACE6AFF47CB317765BFE1C12

Board 32South Deals
Both Vul



Pass

Pass

6 **.** ³

Pass

Pass Pass

Pass

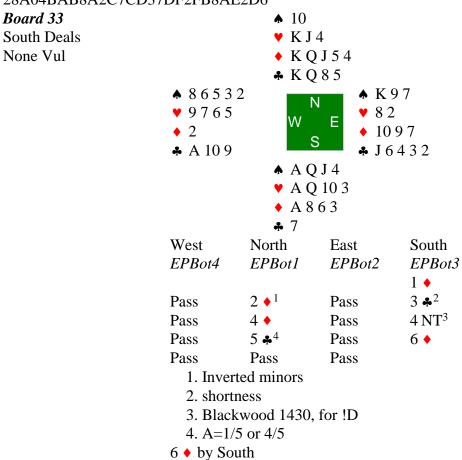
- 1. strong
- 2. Exclusion, for !D

5 **v**²

7 •

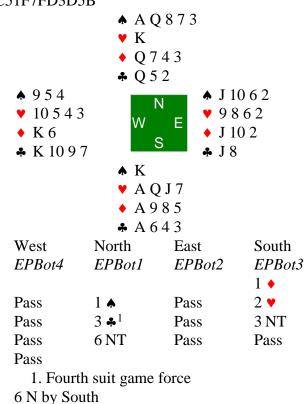
- 3. 2 out of 4
- 7 ♦ by North

28A04BAB8A2C7CD37DF2FB8AE2D6



2A25802F6A78D4162C51F7FD3D5B

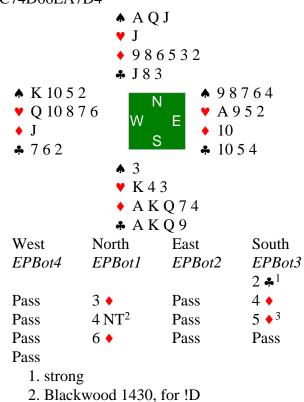
Board 34South Deals
N-S Vul



Down 1 — NS –100

2B1DED3D0BF255777C74D66EA7D4

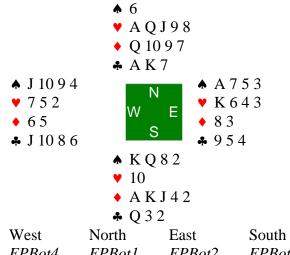
Board 35 South Deals Both Vul



- 3. A=0/5 or 3/5
- 6 ♦ by North

28439389C0E8CA8C7B1476D25DB1

Board 36South Deals
None Vul



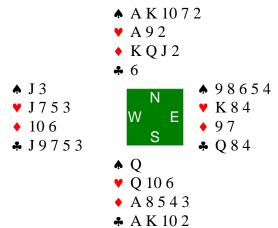
EPBot4 EPBot1 EPBot2 EPBot3 **1** ♦ Pass 2 **v**¹ $3 \diamond^2$ Pass Pass **3** ♠ Pass $4 NT^3$ 5 **♠**⁴ 6 • Pass Pass Pass Pass Pass

- 1. Soloway Jump Shifts
- 2. bidable suit
- 3. Blackwood 1430, for !D
- 4. A=2/5 or 5/5, Q(D)=1

6 ♦ by South

2A051DAEFC21485638637456F40D

Board 37South Deals
N-S Vul



West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
			1 ♦
Pass	$2 \blacktriangle^1$	Pass	$3 \diamond^2$
Pass	4 🚓	Pass	$4 \mathrm{NT}^3$
Pass	5 ♦ ⁴	Pass	5 🔻
Pass	5 ♠ ⁵	Pass	$5 \mathrm{NT^6}$
Pass	6 ♦ ⁷	Pass	7 🔸
Pass	Pass	Pass	

- 1. Soloway Jump Shifts
- 2. bidable suit
- 3. Blackwood 1430, for !D
- 4. A=0/5 or 3/5
- 5. !D queen and !S king
- 6. King ask by 5 NT
- 7. K=1
- 7 ♦ by South

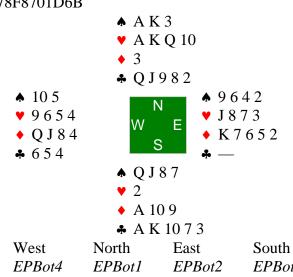
388BE2ABB1636B53D4DC3B5FFEF0

♦ 5 Board 38 **v** A South Deals None Vul ♦ AQ95 ♣ A Q 10 9 8 5 4 **★** K 7 6 3 2 **▲** 10984 ♥ J 5 3 2 **v** 8764 **♦** 7 **♦** 643 S **♣** 762 **♣** K 3 ♠ AQJ **♥** K Q 10 9 ♦ KJ1082 **♣** J West North East South EPBot4 EPBot1 EPBot2 EPBot3 **1** ◆ Pass 2 🚓 Pass 2 🔻 Pass 4 ♣ Pass 5 **.** Pass 6 🚓 Pass Pass Pass

6 ♣ by North

3A05098393C577939978F8701D6B

Board 39South Deals
N-S Vul

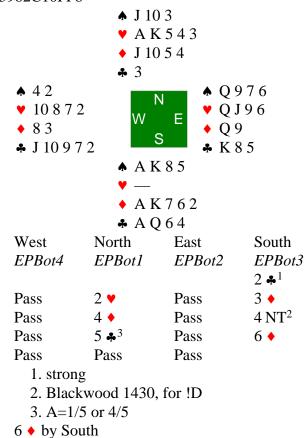


- EPBot3 1 & Pass 1 🔻 Pass 1 🛦 Pass $2 \bullet 1$ Pass 2 NT $4 \, NT^2$ Pass 4 ♣ Pass $5 \triangleq^3$ Pass Pass 6 & Pass Pass Pass
 - 1. Fourth suit game force
 - 2. Blackwood 1430, for !C
 - 3. A=2/5 or 5/5, Q(C)=1

6 ♣ by South

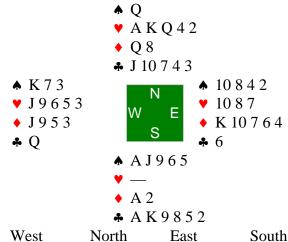
39898A55103054BE785982C10FF8

Board 40South Deals
E-W Vul



3B8DC104BB53B955D3B2B943FB4D

Board 41South Deals
Both Vul



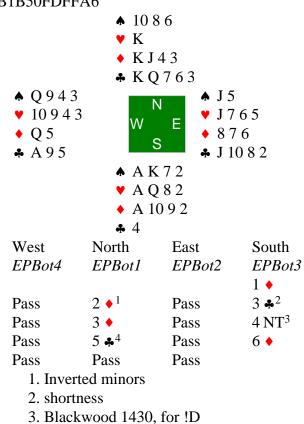
West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
			1 🚓
Pass	1 🔻	Pass	1 ^
Pass	2 • ¹	Pass	$2 \blacktriangle^2$
Pass	3 .	Pass	4 🚓
Pass	4 ♥ ³	Pass	$4 \mathrm{NT^4}$
Pass	5 ♣ ⁵	Pass	$5 \mathrm{NT^6}$
Pass	6 ♦ ⁷	Pass	7 🚓
Pass	Pass	Pass	

- 1. Fourth suit game force
- 2. 1m opening allows 5M
- 3. Cue bid, a !H stopper
- 4. Blackwood 1430, for !C
- 5. A=1/5 or 4/5
- 6. King ask by 5 NT
- 7. K=1

7 ♣ by South

3AA48FE35E36F42A9B1B50FDFFA6

Board 42South Deals
N-S Vul



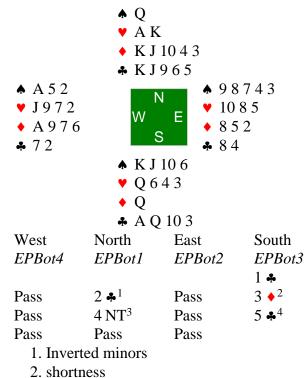
4. A=1/5 or 4/5

Made 6 — NS +1370

6 ♦ by South

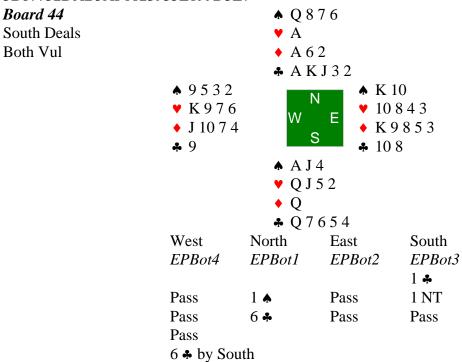
38C58B21BB99775E74A7DF6A69FC

Board 43 South Deals None Vul



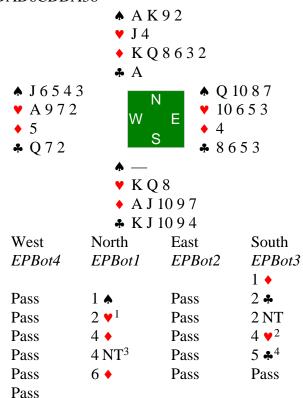
- 3. Blackwood 1430, for !C
- 4. A=1/5 or 4/5
- 5 & by South

3B87732DAB5AF0123935E199D3E7



38332968C151316A70DAD6CDDA38

Board 45South Deals
None Vul

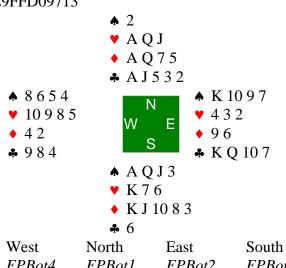


- 1. Fourth suit game force
- 2. Cue bid, a !H stopper
- 3. Blackwood 1430, for !D
- 4. A=1/5 or 4/5

6 ♦ by South

3A8F668E877678F46EE9FFD09713

Board 46 South Deals N-S Vul



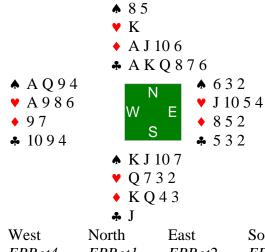
EPBot4 EPBot1 EPBot2 EPBot3 **1** ◆ 2 • Pass 2 ♣ Pass Pass **3** ♦ Pass **4** ♥¹ $4 NT^2$ **5 ♥**³ Pass Pass Pass 6 • Pass Pass

- Pass
 - 1. Cue bid, a !H stopper
 - 2. Blackwood 1430, for !D
 - 3. A=2/5 or 5/5, Q(D)=0

6 ♦ by South

3BF78FEF9594F833AB7712DC6E62

Board 47 South Deals Both Vul



South EPBot4 EPBot1 EPBot2 EPBot3 **1** ♦ 2 • Pass 2 ♣ Pass Pass **3** ♦ Pass 3 NT **4** ♠¹ Pass 4 • Pass $4 \, NT^2$ Pass 5 **♣**³ Pass **5** Pass Pass Pass

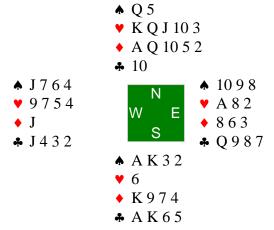
Pass

- 1. Cue bid, a !S stopper
- 2. Blackwood 1430, for !D
- 3. A=1/5 or 4/5

5 ♦ by South

3899810AC44B725EF2ED39F08C98

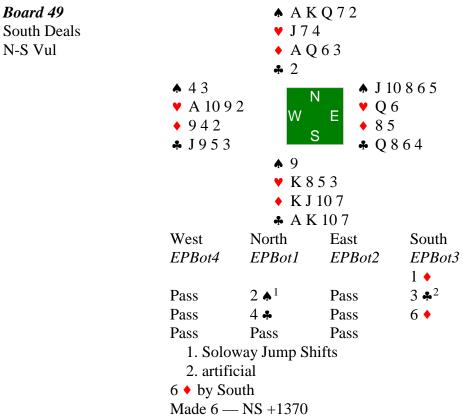
Board 48South Deals
None Vul



West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
			1 ♦
Pass	2 ∨ ¹	Pass	$2 \wedge^2$
Pass	3 .	Pass	4 🔸
Pass	4 ♥ ³	Pass	$4 \mathrm{NT^4}$
Pass	5 4 ⁵	Pass	5 Y
Pass	$5 \mathrm{NT^6}$	Pass	6 ♦
Pass	Pass	Pass	

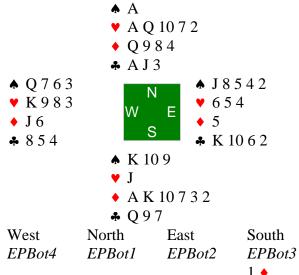
- 1. Soloway Jump Shifts
- 2. artificial
- 3. Cue bid, a !H stopper
- 4. Blackwood 1430, for !D
- 5. A=1/5 or 4/5
- 6. !D queen no !S king no !C king
- 6 ♦ by South

3A3D251E4475B06A055E68C2EC33



390BBAC16F8AB170C9DE5450FB4A

Board 50South Deals
E-W Vul



1 ♦ Pass 2 **v**¹ Pass 3 **♦**² Pass **3** ♠ Pass 3 NT **5 ♥**⁴ $4 NT^3$ Pass Pass Pass 6 • Pass Pass

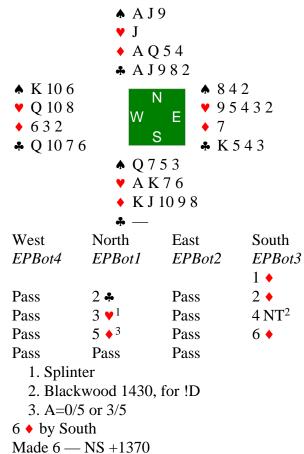
Pass

- 1. Soloway Jump Shifts
- 2. bidable suit
- 3. Blackwood 1430, for !D
- 4. A=2/5 or 5/5, Q(D)=0

6 ♦ by South

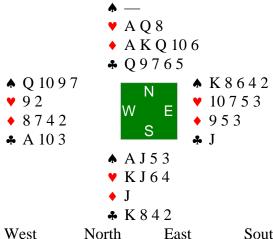
4A2FE6BC07F41777A8E09E5E9253

Board 51South Deals
N-S Vul



498061C3AAD0F74DDF63976D947D

Board 52South Deals
E-W Vul

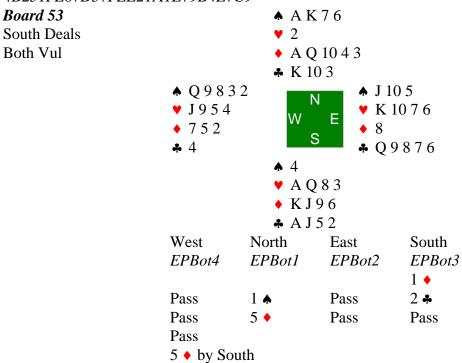


North	East	South
EPBot1	EPBot2	EPBot3
		1 🚓
2 + 1	Pass	$3 \diamond^2$
$4 \mathrm{NT^3}$	Pass	5 ∨ ⁴
5 NT ⁵	Pass	6 ♦ 6
7 🚣	Pass	Pass
Pass	Pass	Pass
	2 * 1 4 NT ³ 5 NT ⁵ 7 *	EPBot1 EPBot2 2 ♣¹ Pass 4 NT³ Pass 5 NT⁵ Pass 7 ♣ Pass

- 1. Inverted minors
- 2. shortness
- 3. Blackwood 1430, for !C
- 4. A=2/5 or 5/5, Q(C)=0
- 5. King ask by 5 NT
- 6. K=1
- 7 ♣× by South

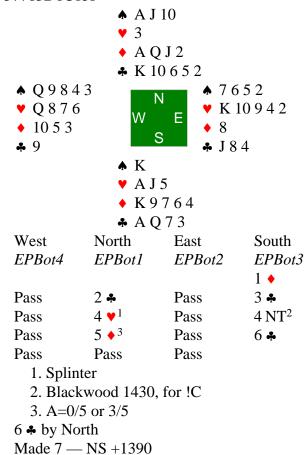
Down 1 — NS -100

4B251FE67D57FEE21A1E79B4E7C9



4A2D97FD2E13D4FA757763D6C15F

Board 54South Deals
N-S Vul



49814809BE4EC079FA1670211ED9

Board 55 **♦** Q 6 4 3 ♥ A K Q 10 9 South Deals E-W Vul ♦ A 9 5 4 **♦** 972 **★** K 10 8 5 ♥ J875 **v** 632 ♦ J 10 3 **•** 6 S **♣** K95 ♣ J 10 7 6 3 ♠ A J **y** 4 ♦ KQ872 ♣ AQ842 West North East South EPBot4 EPBot1 EPBot2 EPBot3 **1** ♦ Pass 2 🚓 **1** 🔻 Pass Pass $2 \blacktriangle^1$ Pass 2 NT 4 • $4 \, NT^2$ Pass Pass Pass 5 **v**³ Pass 7 NT

- Pass 1. Fourth suit game force
- 2. Blackwood 1430, for !D

Pass

3. A=2/5 or 5/5, Q(D)=0

7 N by South

Pass

Down 2 — NS -100

4B8FCF8F34B5DCFA415565769AD0

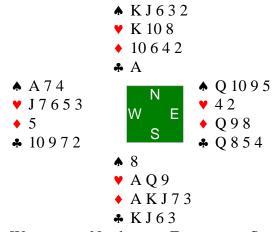
Board 56 **♠** J ♥ A K Q 7 South Deals Both Vul ◆ J 10 6 5 4 ♣ A K Q **★** K 9 8 2 **↑** 7654 ♥ J 10 8 4 **9** 9 6 3 2 **♦** 83 **♦** 72 S **♣** J92 ***** 843 ♠ A Q 10 3 **y** 5 ♦ A K Q 9 **4** 10 7 6 5 West North East South EPBot4 EPBot1 EPBot2 EPBot3 1 • Pass 1 🔻 Pass 1 🛦 5 **♠**² Pass $4 \, NT^1$ Pass Pass 6 • Pass 7 🛦 Pass Pass Pass 1. Blackwood 1430, for !S 2. A=2/5 or 5/5, Q(S)=1

7 ♠ by South

Down 2 — NS -200

48E3016E31486C8EF03976DA3118

Board 57South Deals
None Vul



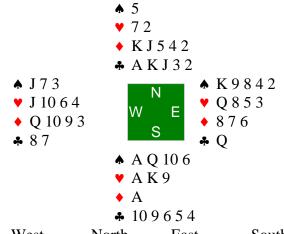
West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
			1 ♦
Pass	1 🛦	Pass	3 .
Pass	3 ∨ ¹	Pass	3 NT
Pass	4 •	Pass	4 ♥ ²
Pass	4 ♠ ³	Pass	5 ♦
Pass	Pass	Pass	

- 1. Fourth suit game force
- 2. Cue bid, a !H stopper
- 3. Cue bid, a !S stopper

5 ♦ by South

4BAF679AF7B96950C0B11575DB47

Board 58South Deals
Both Vul

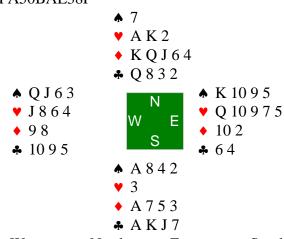


West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
			1 🚓
Pass	2 ♣ ¹	Pass	2 •
Pass	$3 \blacktriangle^2$	Pass	$4 \mathrm{NT}^3$
Pass	5 ∨ ⁴	Pass	$5 \mathrm{NT}^5$
Pass	6 ♦ ⁶	Pass	7
Pass	Pass	Pass	

- 1. Inverted minors
- 2. Splinter
- 3. Blackwood 1430, for !C
- 4. A=2/5 or 5/5, Q(C)=0
- 5. King ask by 5 NT
- 6. K=1
- 7 **.** by South

488149DBF95C54B711FA50BAE38F

Board 59 South Deals None Vul



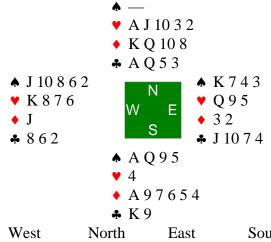
West North East South EPBot4 EPBot1 EPBot2 EPBot3 **1** ♦ Pass $2 \bullet 1$ 3 **♥**² Pass **5** ♦ ⁴ Pass $4 NT^3$ Pass Pass 6 🔸 Pass Pass Pass

- 1. Inverted minors
- 2. shortness
- 3. Blackwood 1430, for !D
- 4. A=0/5 or 3/5

6 ♦ by South

4A877D9FC2CE95FC76F497664BC8

Board 60South Deals
N-S Vul



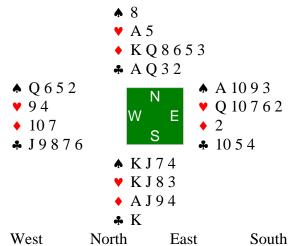
West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
			1 •
Pass	2 v ¹	Pass	$3 \diamond^2$
Pass	3 A	Pass	$4 \mathrm{NT}^3$
Pass	5 ♣ ⁴	Pass	5 ♦
Pass	6 ♦	Pass	7 🔸
Pass	Pass	Pass	

- 1. Soloway Jump Shifts
- 2. bidable suit
- 3. Blackwood 1430, for !D
- 4. A=1/5 or 4/5

7 ♦ by South

4B4FA5D7AC5A7C2498D4C6BE67D3

Board 61South Deals
Both Vul

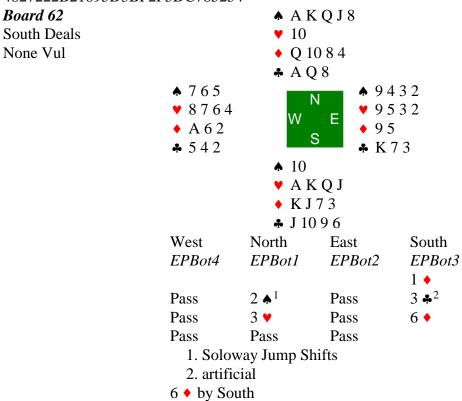


EPBot4 EPBot1 EPBot2 EPBot3 1 • $2 \bullet 1$ 2 🔻 Pass Pass **4** ♥² Pass 4 • Pass $4 NT^3$ Pass 5 **♣**⁴ Pass Pass 6 • Pass Pass

- Pass
 - 1. Inverted minors
 - 2. Cue bid, a !H stopper
 - 3. Blackwood 1430, for !D
 - 4. A=1/5 or 4/5

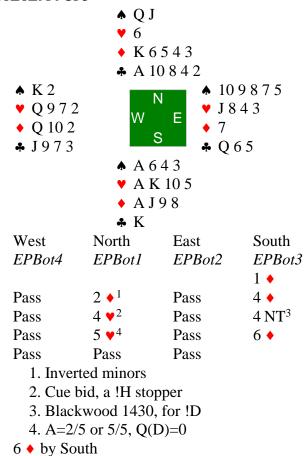
6 ♦ by South

4827222B21895D3BF2F5DC785254



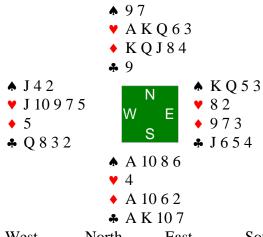
4AA7ED3214637457788E6E9F9CF3

Board 63South Deals
N-S Vul



49894140F2B93790358A7EE244D8

Board 64South Deals
E-W Vul



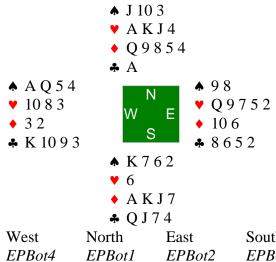
West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
			1 ♦
Pass	2 v ¹	Pass	$2 \blacktriangle^2$
Pass	3 .	Pass	4 🔸
Pass	4 ♥ ³	Pass	$4 \mathrm{NT^4}$
Pass	5 ♠ ⁵	Pass	6 🔸
Pass	Pass	Pass	

- 1. Soloway Jump Shifts
- 2. artificial
- 3. Cue bid, a !H stopper
- 4. Blackwood 1430, for !D
- 5. A=2/5 or 5/5, Q(D)=1

6 ♦ by South

58C380D9013C587A91AEDAC93496

Board 65 South Deals None Vul



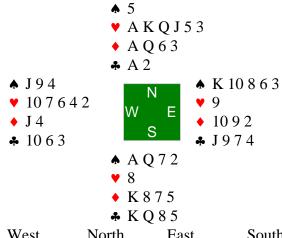
West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
			1 ♦
Pass	1 v	Pass	1 ^
Pass	2 ♣ ¹	Pass	2 NT
Pass	4 •	Pass	$4 \wedge 2$
Pass	$4 \mathrm{NT}^3$	Pass	5 ∀ ⁴
Pass	5 A	Pass	Pass
Pass			

Pass

- 1. Fourth suit game force
- 2. Cue bid, a !S stopper
- 3. Blackwood 1430, for !D
- 4. A=2/5 or 5/5, Q(D)=0
- 5 ♠ by South

5B874D85CA70D26DBE740DFA44B3

Board 66South Deals
Both Vul



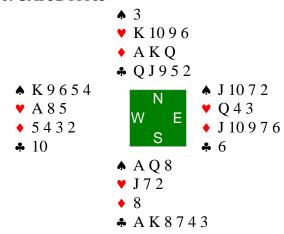
West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
			1 ♦
Pass	2 v ¹	Pass	$2 \blacktriangle^2$
Pass	3 🔻	Pass	$4 \mathrm{NT}^3$
Pass	5 ♣ ⁴	Pass	5 ♦
Pass	5 NT ⁵	Pass	6 ♣ ⁶
Pass	6 ♦ ⁷	Pass	6 NT
Pass	7 🕶	Pass	Pass
D			

- Pass
 - 1. Soloway Jump Shifts
 - 2. artificial
 - 3. Blackwood 1430, for !H
 - 4. A=1/5 or 4/5
 - 5. !H queen no !S king no !C king no !D king
 - 6. King ask by available bid
 - 7. K=0

7 ♥ by North

5ABDCD9F6B48CBB569CAF3D11163

Board 67 South Deals N-S Vul



West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
			1 🚓
Pass	1 🔻	Pass	2 🚓
Pass	3 ♠ ¹	Pass	4 ♦ ²
Pass	$4 \mathrm{NT}^3$	Pass	5 ♦ ⁴
Pass	6 ♣	Pass	Pass
ъ			

- Pass
 - 1. Splinter
 - 2. Cue bid, a !D stopper
 - 3. Blackwood 1430, for !C
 - 4. A=0/5 or 3/5

6 ♣ by South

5B1FE5DD25F45042452AFC093E5C

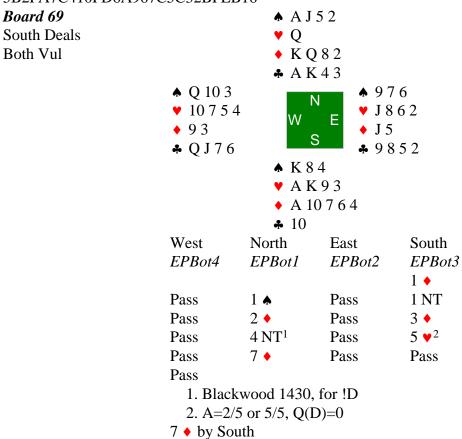
Board 68 **▲** AJ643 South Deals **v** 874 Both Vul ♦ KJ107 ♣ A ♠ K Q 10 5 **♦** 9872 **v** 10 5 3 ♥ AQ92 **♦** 64 **♦** 98 S **4** 10 9 5 2 **♣** 863 **♥** KJ6 ♦ AQ532 **♣** KQJ74 West North East South EPBot4 EPBot1 EPBot2 EPBot3 **1** ♦ 2 🚓 Pass 1 🛦 Pass Pass 4 • Pass $4 NT^1$ $5 \diamond 2$ Pass Pass Pass Pass 1. Blackwood 1430, for !D

2. A=0/5 or 3/5

Made 6 — NS +620

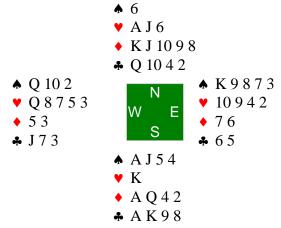
5 ♦ by South

5B2FA7C410FD6A967C5C32BFEB16



588169F388DB59797C0EB69374D3

Board 70South Deals
None Vul



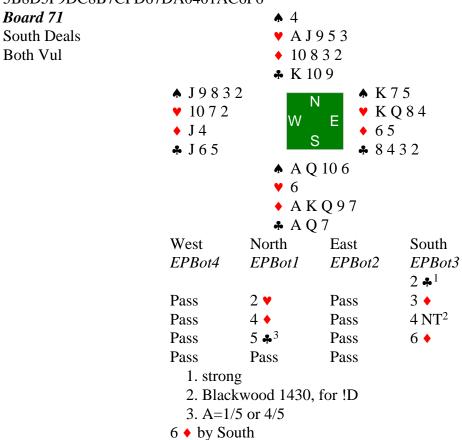
West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
			1 ♦
Pass	$2 \bullet 1$	Pass	4 🔸
Pass	$4 \mathrm{NT^2}$	Pass	$5 \diamond^3$
Pass	5 Y	Pass	6 ♣ ⁴
Pass	6 ♦	Pass	Pass
Daga			

Pass

- 1. Inverted minors
- 2. Blackwood 1430, for !D
- 3. A=0/5 or 3/5
- 4. !D queen and !C king

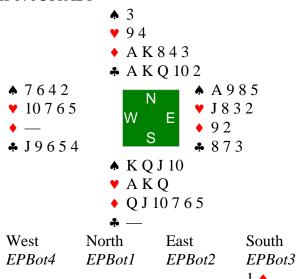
6 ♦ by South

5B8D5F9DC8B7CFD67DA0401AC6F6



586BABA390B34C5AF2F070C81ADF

Board 72South Deals
None Vul

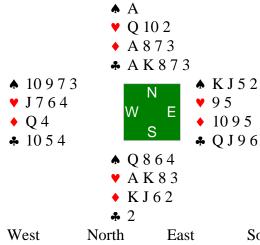


- Pass 2 1 Pass 3 2Pass 4 Pass 4 1Pass 5 4Pass 5 4Pass Pass Pass Pass
 - 1. Inverted minors
 - 2. shortness
 - 3. Blackwood 1430, for !D
 - 4. A=0/5 or 3/5

6 ♦ by South

59236B8E7AC4D6A3F3BA54BCE349

Board 73 South Deals E-W Vul



West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
			1 ♦
Pass	2 🚓	Pass	2 •
Pass	3 ◆	Pass	3 NT
Pass	4 •	Pass	4 ♥ ¹
Pass	$4 \mathrm{NT}^2$	Pass	5 ♥ ³
Pass	6 ♦	Pass	Pass
Dace			

- 1. Cue bid, a !H stopper
- 2. Blackwood 1430, for !D
- 3. A=2/5 or 5/5, Q(D)=0

6 ♦ by South

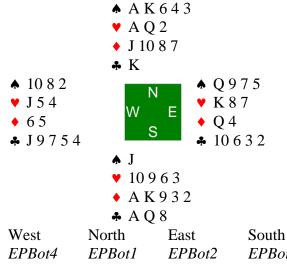
681329C7AC0EF37155CF5DC157F5

Board 74 **∧** A K 10 South Deals ♥ Q 10 6 4 None Vul • K ♣ AQ963 **♦** Q 9 6 4 2 **★** 8753 **9** 9 8 2 ♥ A 7 5 3 ◆ Q732 ♦ J 10 6 5 S **♣** J **4** 10 **♠** J ♥ KJ ♦ A 9 8 4 ♣ K 8 7 5 4 2 West North East South EPBot4 EPBot1 EPBot2 EPBot3 1 & 2 🚓 Pass 1 🔻 Pass 5 **♥**² Pass $4 \, NT^1$ Pass Pass 6 🕹 Pass Pass Pass 1. Blackwood 1430, for !C 2. A=2/5 or 5/5, Q(C)=0

6 ♣ by South

6A051749BCEE64DD5C22703826C6

Board 75South Deals
N-S Vul



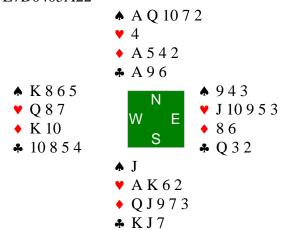
W CSt	North	Last	South
EPBot4	EPBot1	EPBot2	EPBot3
			1 ♦
Pass	$2 \blacktriangle^1$	Pass	$3 \diamond^2$
Pass	4 🚓	Pass	$4 \mathrm{NT}^3$
Pass	5 ♥ ⁴	Pass	6 ♦
Pass	Pass	Pass	

- 1. Soloway Jump Shifts
- 2. bidable suit
- 3. Blackwood 1430, for !D
- 4. A=2/5 or 5/5, Q(D)=0

6 ♦ by South

6923ED3A991C5BF439E7D0405A22

Board 76South Deals
E-W Vul



West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
			1 •
Pass	$2 \blacktriangle^1$	Pass	$3 \diamond^2$
Pass	3 🔻	Pass	4 ♣ ³
Pass	$4 \mathrm{NT^4}$	Pass	5 ♣ ⁵
Pass	6 ♦	Pass	Pass
Dogg			

- Pass
 - 1. Soloway Jump Shifts
 - 2. bidable suit
 - 3. Cue bid, a !C stopper
 - 4. Blackwood 1430, for !D
 - 5. A=1/5 or 4/5
- 6 ♦ by South

6B898FB54F64571D4698F3F87ED1

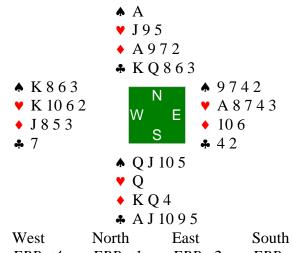
Board 77 **8** South Deals **♥** A K J 7 Both Vul ◆ Q 10 9 7 **♣** KJ95 **♦** 542 **▲** J 10 9 7 3 **Q** 5 4 3 **9** 9 8 6 2 ♦ A 6 4 **♦** 5 2 S **4** 10 6 4 **4** 73 **♠** A K Q 6 **v** 10 ◆ KJ83 ♣ A Q 8 2 West North East South EPBot4 EPBot1 EPBot2 EPBot3 **1** ♦ Pass Pass 2 🛦 **1** 🔻

3 **♣**¹ 3 NT Pass Pass Pass Pass 6 NT Pass Pass

1. Fourth suit game force 6 N by South Made 6 — NS +1440

6A1DF7A781B94DD35CFB8156D37E

Board 78South Deals
N-S Vul

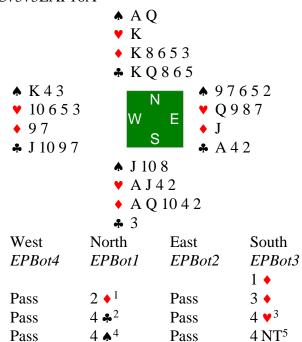


EPBot4 EPBot1 EPBot2 EPBot3 1 & Pass 2 **♣**¹ Pass 2 • Pass $4 \, \mathrm{NT}^2$ Pass 5 **♣**³ Pass 6 🚓 Pass Pass Pass

- 1. Inverted minors
- 2. Blackwood 1430, for !C
- 3. A=1/5 or 4/5
- 6 ♣ by South

692AC31BA4B85C935C7373EAF16A

Board 79South Deals
E-W Vul



- 1. Inverted minors
- 2. Cue bid, a !C stopper

5 **♠**⁶

Pass

Pass

Pass

6 •

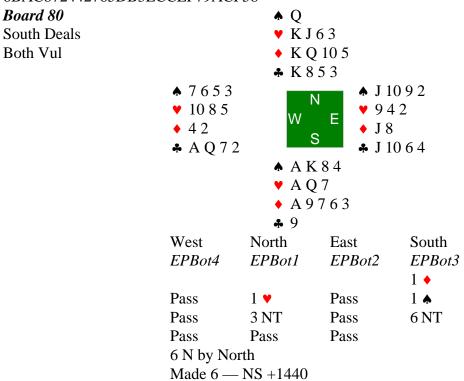
- 3. Cue bid, a !H stopper
- 4. Cue bid, a !S stopper
- 5. Blackwood 1430, for !D
- 6. A=2/5 or 5/5, Q(D)=1

6 ♦ by South

Pass

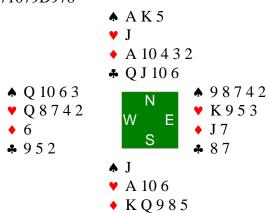
Pass

6BAC872442765DB3ECCEF79ACF58



682911F38FEB50727EE71079D978

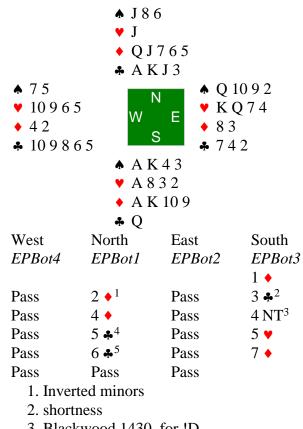
Board 81South Deals
None Vul



- ♣ A K 4 3 West North East South EPBot4 EPBot1 EPBot2 EPBot3 1 • Pass $2 \bullet 1$ $3 \blacktriangle^2$ Pass **5** ♦ ⁴ Pass $4 NT^3$ Pass Pass 6 **♣**⁵ Pass **5** 🔻 7 • Pass Pass Pass
- Pass
 - 1. Inverted minors
 - 2. shortness
 - 3. Blackwood 1430, for !D
 - 4. A=0/5 or 3/5
 - 5. !D queen and !C king
- 7 ♦ by South

69AB9B5103787824D230F09EA76E

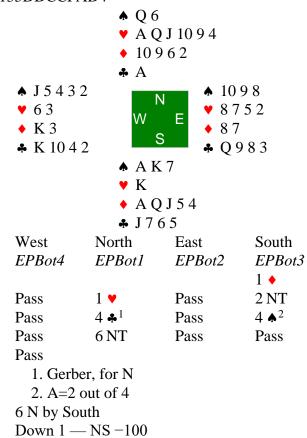
Board 82 South Deals E-W Vul



- 3. Blackwood 1430, for !D
- 4. A=1/5 or 4/5
- 5. !D queen and !C king
- 7 ♦ by South

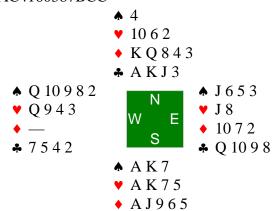
6B8FA80ECD4446529135DDCCFAD4

Board 83South Deals
Both Vul



68A3ABFA53CEF2DAAC4160387BCC

Board 84South Deals
None Vul



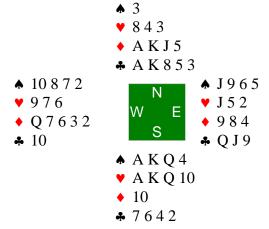
. 6

West North East South EPBot4 EPBot1 EPBot2 EPBot3 1 • $2 \bullet 1$ 3 **♣**² Pass Pass Pass 4 • Pass $4 NT^3$ 5 **♠**⁴ 5 NT⁵ Pass Pass 6 **♦** ⁶ Pass Pass 7 • Pass Pass Pass

- 1. Inverted minors
- 2. shortness
- 3. Blackwood 1430, for !D
- 4. A=2/5 or 5/5, Q(D)=1
- 5. King ask by 5 NT
- 6. K=1
- 7 ♦ by South

6AAFAFA25EE47ACBF1715F8903D1

Board 85South Deals
N-S Vul



West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
			1 🚓
Pass	2 ♣ ¹	Pass	$3 \diamond^2$
Pass	$4 \mathrm{NT^3}$	Pass	5 ∨ ⁴
Pass	6 4	Pass	Pass
Pass			

- 1. Inverted minors
- 2. shortness
- 3. Blackwood 1430, for !C
- 4. A=2/5 or 5/5, Q(C)=0

6 ♣ by South

6BB50D050C5A56D07DCDF6E49C40 Board 86 ♠ KQJ South Deals **♥** KQJ62 ♦ AQ954 Both Vul **♦** 8654 **▲** 10972 ♥ A 7 5 **v** 10 9 8 3 **•** 10 **♦** 8 2 S ♣ J8432 **4** 10 9 5 **♠** A 3 **y** 4

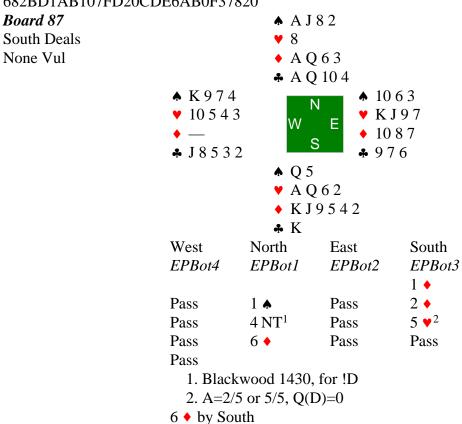
> West North East South EPBot4 EPBot1 EPBot2 EPBot3 **1** ♦ 2 **v**¹ $3 \diamond^2$ Pass Pass Pass 4 ♣ Pass $4 NT^3$ $5 \, NT^5$ 5 **♠**⁴ Pass Pass 6 **♥**⁶ 7 • Pass Pass Dbl Pass Pass Pass

◆ KJ763 ♣ AKQ76

- 1. Soloway Jump Shifts
- 2. bidable suit
- 3. Blackwood 1430, for !D
- 4. A=2/5 or 5/5, Q(D)=1
- 5. King ask by 5 NT
- 6. K=2
- 7 ♦× by South

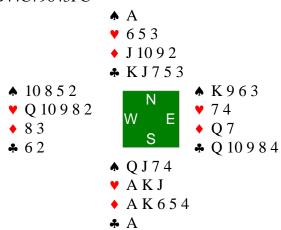
Down 1 — NS -200

682BD1AB107FD20CDE6AB0F37820



6A2567BAAFFE7EF29B44C79643FC

Board 88South Deals
N-S Vul



West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
			2 + 1
Pass	3 .	Pass	3 ♦
Pass	4 •	Pass	4 ♥ ²
Pass	$4 \mathrm{NT^3}$	Pass	5 ♣ ⁴
Pass	5 Y	Pass	6 ♦ ⁵
Pass	Pass	Pass	

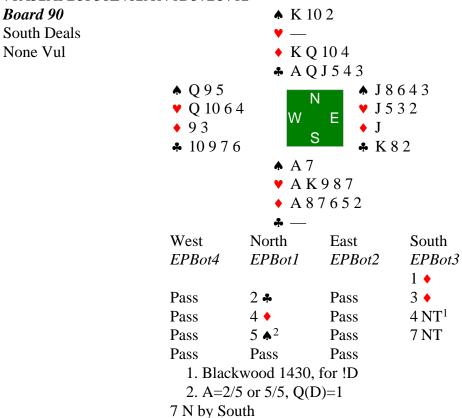
- 1. strong
- 2. Cue bid, a !H stopper
- 3. Blackwood 1430, for !D
- 4. A=1/5 or 4/5
- 5. no !D queen
- 6 ♦ by South

692BC9C968B412D1427E22347EC9 Board 89 **▲** A 9 5 4 South Deals ▼ K Q 7 2 E-W Vul 9875 ♣ A **★** K Q 8 2 **▲** J763 Ν **v** 10 6 4 3 **9** 8 W **♦** 63 **♦** 10 4 S **4** 97653 ♣ J 10 4 **▲** 10 **♥** A J 5 ♦ A K Q J 2 ♣ KQ82 West North East South EPBot4 EPBot1 EPBot2 EPBot3 1 • **3** ♣ Pass 1 🔻 **Pass** Pass 3 **♠**¹ Pass 4 • **5** ♦ ³ $4 NT^2$ Pass Pass Pass 6 **♣**⁴ Pass **5** 🛦 Pass 7 • Pass Pass Pass

- 1. Fourth suit game force
- 2. Blackwood 1430, for !D
- 3. A=0/5 or 3/5
- 4. !D queen and !C king

7 ♦ by South

78A32AFB5F38E462A070D37B5712



Down 1 — NS -50

7A2BE7355FE2B47ED11A26DCF50E

Board 91South Deals
N-S Vul

A Q 6 5 2 ▼ 2 ▼ J 8 4 2 ♣ A K J ♣ K 10 7 4 3 ▼ Q 9 8 3 ● 10 7 ♣ 9 4 ■ A K 10 5

♦ 9♥ A K 10 5♦ K Q 9 5 3♣ Q 7 3

West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
			1 ♦
Pass	$2 \blacktriangle^1$	Pass	$3 \diamond^2$
Pass	3 🔻	Pass	4 ♥ ³
Pass	4 ♠ ⁴	Pass	$4 \mathrm{NT}^5$
Pass	5 ∀ ⁶	Pass	6 ♦
Pass	Pass	Pass	

- 1. Soloway Jump Shifts
- 2. bidable suit
- 3. Cue bid, a !H stopper
- 4. Cue bid, a !C stopper
- 5. Blackwood 1430, for !D
- 6. A=2/5 or 5/5, Q(D)=0

6 ♦ by South

79A5110914F8C25AF8738E4179CE

♠ KQJ Board 92 **Q**9542 South Deals ★ K 9 6 4 E-W Vul **4** 6 **★** 10 9 7 2 **♦** 8643 **v** 10 7 6 3 **∨** KJ8 **♦** 52 ♦ A J S ♣ J 10 7 ♣ 9852 **∧** A 5 **♥** A • Q 10 8 7 3 ♣ A K Q 4 3 West North East South EPBot4 EPBot1 EPBot2 EPBot3 2 **♣**¹ Pass Pass **3** ♦ 2 🔻 Pass 4 • Pass $4 NT^2$ 5 **♣**³ Pass 6 • Pass Pass Pass Pass 1. strong 2. Blackwood 1430, for !D

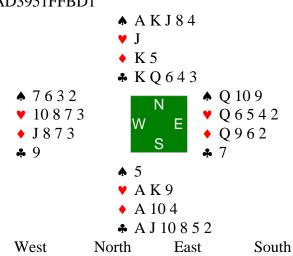
3. A=1/5 or 4/5

Made 6 — NS +920

6 ♦ by South

7B2D2753097D6039FAD3951FFBD1

Board 93South Deals
Both Vul



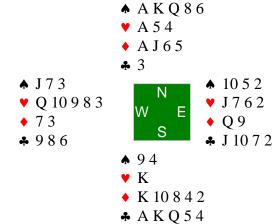
VV CSL	NOLUI	Last	South
EPBot4	EPBot1	EPBot2	EPBot3
			1 🚓
Pass	$2 \blacktriangle^1$	Pass	3 ♣ ²
Pass	3 🔻	Pass	$4 \mathrm{NT}^3$
Pass	5 ♠ ⁴	Pass	6 NT
Pass	Pass	Pass	

- 1. Soloway Jump Shifts
- 2. bidable suit
- 3. Blackwood 1430, for !C
- 4. A=2/5 or 5/5, Q(C)=1

6 N by South

79012935D27AB438DE104189FF5A

Board 94South Deals
E-W Vul



West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
			1 ♦
Pass	$2 \blacktriangle^1$	Pass	$3 \diamond^2$
Pass	4 🚓	Pass	$4 \mathrm{NT}^3$
Pass	5 ♦ ⁴	Pass	5 🔻
Pass	5 ♠ ⁵	Pass	$5 \mathrm{NT^6}$
Pass	6 ♦ ⁷	Pass	7 🔸
Pass	Pass	Pass	

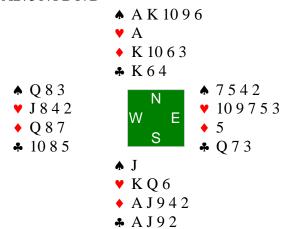
- 1. Soloway Jump Shifts
- 2. bidable suit
- 3. Blackwood 1430, for !D
- 4. A=0/5 or 3/5
- 5. !D queen and !S king
- 6. King ask by 5 NT
- 7. K=1

7 ♦ by South

Down 1 — NS -50

7B0D27EABD141DF85A27507FD67D

Board 95South Deals
Both Vul



West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
			1 ♦
Pass	$2 \blacktriangle^1$	Pass	$3 \diamond^2$
Pass	3 🔻	Pass	$4 \mathrm{NT}^3$
Pass	5 ♦ ⁴	Pass	5 y
Pass	6 ♦ ⁵	Pass	Pass
D			

Pass

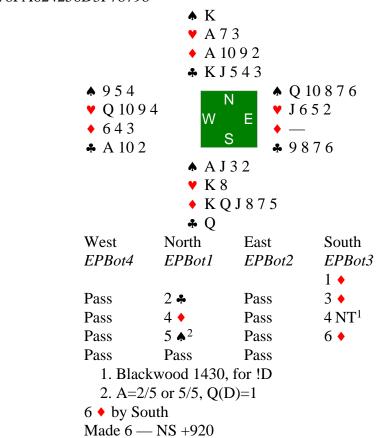
- 1. Soloway Jump Shifts
- 2. bidable suit
- 3. Blackwood 1430, for !D
- 4. A=0/5 or 3/5
- 5. no !D queen
- 6 ♦ by South

788823719378FA624256D3F78798

Board 96

None Vul

South Deals



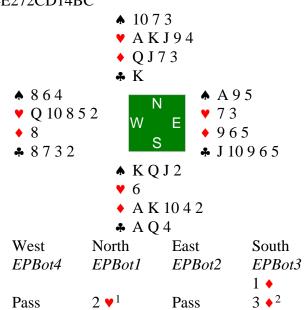
797B890281BC5ADA49FDE0C214D2

Board 97 **♠** Q3 South Deals ▼ KQJ74 E-W Vul ◆ QJ542 ♣ A **♦** 86542 **A** A 9 7 Ν **9**832 **♥** A 10 6 **♦** 10 6 **♦** 3 S ♣ Q 9 8 4 2 **4** 10 5 3 **★** KJ10 **y** 5 ♦ AK987 **♣** KJ76 West North East South EPBot4 EPBot1 EPBot2 EPBot3 1 • Pass 2 **v**¹ Pass $3 \diamond^2$ Pass 4 & Pass $4 NT^3$ 5 **♣**⁴ Pass **5** • Pass Pass Pass Pass 1. Soloway Jump Shifts 2. bidable suit 3. Blackwood 1430, for !D 4. A=1/5 or 4/5

5 ♦ by South

7B4D8FB5863E42F814E272CD14BC

Board 98 South Deals Both Vul



Pass

Pass

Pass

 $4 NT^3$

6 •

Pass 1. Soloway Jump Shifts

4 &

5 **♣**⁴

- 2. bidable suit
- 3. Blackwood 1430, for !D
- 4. A=1/5 or 4/5

6 ♦ by South

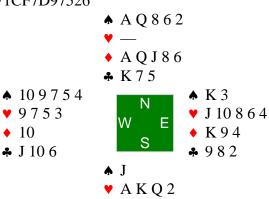
Pass

Pass

Pass

7A2D6B2D9CD0FA1EF71CF7D97526

Board 99South Deals
N-S Vul



♦ 7532

♣ A Q 4 3 West North East South EPBot4 EPBot1 EPBot2 EPBot3 **1** ♦ Pass $2 \blacktriangle^1$ 3 **♣**² Pass Pass 3 **Y** Pass $4 NT^3$ **5** ♦ ⁴ Pass Pass 6 • 7 • Pass 6 🛦 Pass Pass Pass Pass

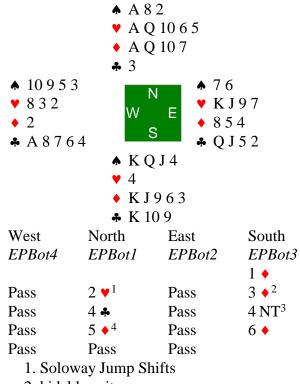
- 1. Soloway Jump Shifts
- 2. artificial
- 3. Blackwood 1430, for !S
- 4. A=0/5 or 3/5

7 ♦ by South

Down 1 — NS -100

7B049D869EC5DD30544CC2A0FF3A

Board 100South Deals
Both Vul



- 2. bidable suit
- 3. Blackwood 1430, for !D
- 4. A=0/5 or 3/5

6 ♦ by South

78AB5AABC5DDAF577588E8F641DF

Board 101 ♥ J63 South Deals None Vul ♦ AKQ65 ♣ AQ982 **▲** J 10 5 4 2 **★** K 8 7 3 **v** 74 ♥ K 10 8 2 ◆ J 8 7 4 **♦** 10 9 2 S **4** 65 ♣ K4 **▲** AQ96 **♥** A Q 9 5 **•** 3 ♣ J 10 7 3

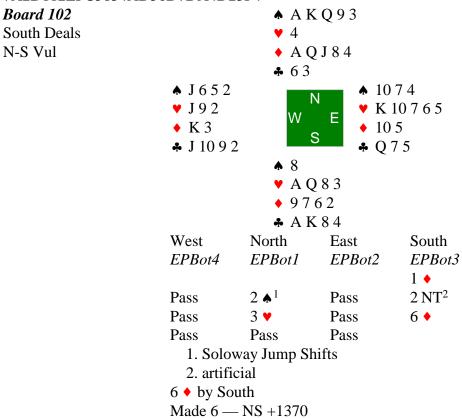
> West North East South EPBot4 EPBot1 EPBot2 EPBot3 1 ♣ Pass 2 **♣**¹ 3 **♦**² Pass Pass 6 🚓 Pass Pass

Pass

- 1. Inverted minors
- 2. shortness

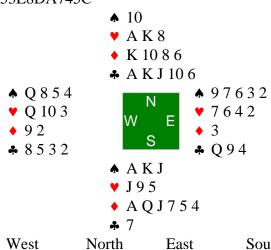
6 ♣ by South

7A2D112EFC5834AD56D7DA4D23F4



798B83FAAB336EC05953E8DA745C

Board 103South Deals
E-W Vul



West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
			1 ♦
Pass	2 🚓	Pass	3 ♦
Pass	4 •	Pass	4 ♠ ¹
Pass	$4 \mathrm{NT}^2$	Pass	$5 \triangleq 3$
Pass	$5 \mathrm{NT^4}$	Pass	6 ♦ ⁵
Pass	7 NT	Pass	Pass
ъ			

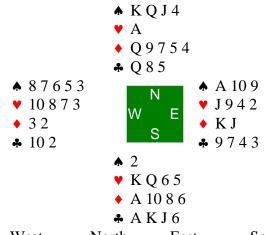
- Pass
 - 1. Cue bid, a !S stopper
 - 2. Blackwood 1430, for !D
 - 3. A=2/5 or 5/5, Q(D)=1
 - 4. King ask by 5 NT
 - 5. K=1

7 N by North

Down 1 — NS -50

88412D2B1D705AF3FAE1EB1AF694

Board 104South Deals
None Vul



West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
			1 ♦
Pass	1 🛦	Pass	2 🔻
Pass	3 ♣ ¹	Pass	3 NT
Pass	4 •	Pass	4 ♥ ²
Pass	$4 \mathrm{NT}^3$	Pass	5 ♥ ⁴
Pass	6 ♦	Pass	Pass
Dage			

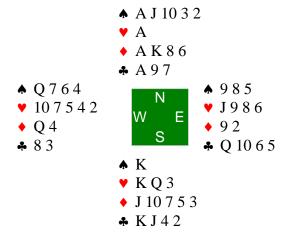
- Pass
 - 1. Fourth suit game force
 - 2. Cue bid, a !H stopper
 - 3. Blackwood 1430, for !D
 - 4. A=2/5 or 5/5, Q(D)=0

6 ♦ by South

Down 1 — NS -50

8A0FADE215365B5CF7DE76F12439

Board 105South Deals
N-S Vul

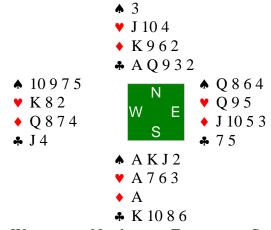


West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
			1 ♦
Pass	$2 \blacktriangle^1$	Pass	$3 \diamond^2$
Pass	3 🔻	Pass	3 NT
Pass	$4 \mathrm{NT^3}$	Pass	5 ♦ ⁴
Pass	5 🔻	Pass	6 ♦ ⁵
Pass	6 NT	Pass	Pass
Dogg			

- Pass
 - 1. Soloway Jump Shifts
 - 2. bidable suit
 - 3. Blackwood 1430, for !D
 - 4. A=0/5 or 3/5
 - 5. no !D queen
- 6 N by South

89ABB15F84C5D37DEE61D64C27B3

Board 106 South Deals E-W Vul



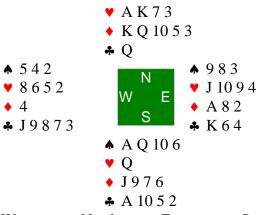
West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
			1 🚓
Pass	2 ♣ ¹	Pass	2 •
Pass	3 .	Pass	$4 \mathrm{NT}^2$
Pass	5 ♣ ³	Pass	5 ♦
Pass	$5 \mathrm{NT^4}$	Pass	6 ♣
Pass	Pass	Pass	

- 1. Inverted minors
- 2. Blackwood 1430, for !C
- 3. A=1/5 or 4/5
- 4. !C queen no !H king no !S king

6 ♣ by South

8A890EAF149D547804B6FDD24CF9

Board 107South Deals
N-S Vul



▲ KJ7

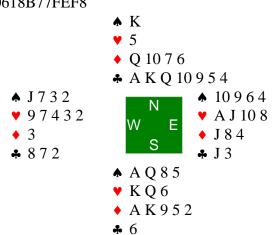
West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
			1 ♦
Pass	1 🔻	Pass	1 🛦
Pass	2 ♣ ¹	Pass	2 NT
Pass	4 •	Pass	4 ♠ ²
Pass	$4 \mathrm{NT}^3$	Pass	5 ♥ ⁴
Pass	6 A	Pass	Pass
Dogg			

- Pass
 - 1. Fourth suit game force
 - 2. Cue bid, a !S stopper
 - 3. Blackwood 1430, for !D
 - 4. A=2/5 or 5/5, Q(D)=0

6 ♠ by South

899B2BA3D6537B94F0618B77FEF8

Board 108South Deals
E-W Vul



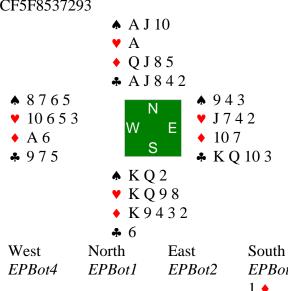
West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
			1 ♦
Pass	2 🚓	Pass	2 🛦
Pass	4 🚓	Pass	$4 \mathrm{NT^1}$
Pass	5 ♠ ²	Pass	6 NT
Pass	Pass	Pass	

- 1. Blackwood 1430, for !C
- 2. A=2/5 or 5/5, Q(C)=1

6 N by South

8807A2AA1B3E60EBDCF5F8537293

Board 109South Deals
None Vul



EPBot3 **1** ♦ 2 • Pass 2 🚓 **Pass 4** ♥² Pass 3 **♥**¹ Pass $4 NT^3$ Pass 5 **♣**⁴ Pass Pass **5** • Pass Pass

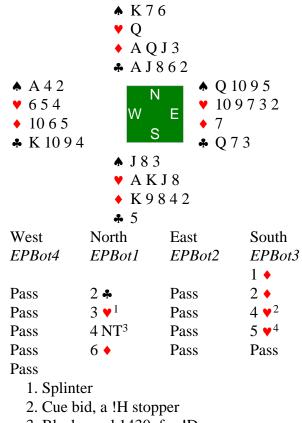
Pass

- 1. Splinter
- 2. Cue bid, a !H stopper
- 3. Blackwood 1430, for !D
- 4. A=1/5 or 4/5

5 ♦ by South

8BE72C46A7585CAF123B79FC96DF

Board 110South Deals
Both Vul

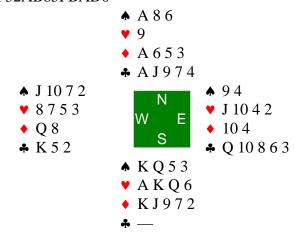


- 3. Blackwood 1430, for !D
- 4. A=2/5 or 5/5, Q(D)=0

6 ♦ by South

882BA0A6D3DE4336F32AB85FBAD0

Board 111South Deals
None Vul

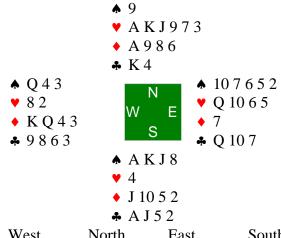


West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
			1 ♦
Pass	2 🚣	Pass	2 🔻
Pass	3 🚣	Pass	3 ♦
Pass	4 •	Pass	$4 \mathrm{NT^1}$
Pass	5 ♦ ²	Pass	$5 \mathrm{NT}^3$
Pass	6 ♣ ⁴	Pass	6 ♦
Pass	Pass	Pass	

- 1. Blackwood 1430, for !D
- 2. A=0/5 or 3/5
- 3. King ask by 5 NT
- 4. K=0
- 6 ♦ by South

8A8D83D285560CBC4A5C55E3C075

Board 112South Deals
N-S Vul



West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
			1 ♦
Pass	2 v ¹	Pass	$2 \blacktriangle^2$
Pass	3 🔻	Pass	$4 NT^3$
Pass	5 ♦ ⁴	Pass	5 A
Pass	6 ♥ ⁵	Pass	Pass

Pass

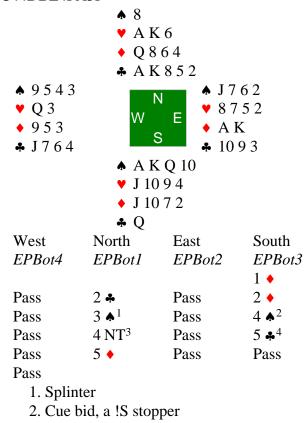
- 1. Soloway Jump Shifts
- 2. artificial
- 3. Blackwood 1430, for !H
- 4. A=0/5 or 3/5
- 5. no !H queen

6 ♥ by North

Down 1 — NS -100

8B8383B56CAEEA175C44DBE4FA5F

Board 113South Deals
Both Vul

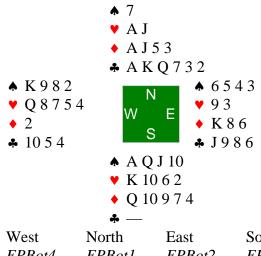


- 3. Blackwood 1430, for !D
- 4. A=1/5 or 4/5

5 ♦ by South

888BEFB38AA0D2FE336E78705BE7

Board 114South Deals
None Vul



South EPBot4 EPBot1 EPBot2 EPBot3 **1** ♦ 2 • Pass 2 ♣ Pass Pass **3** ♦ Pass **4** ♥¹ $4 NT^2$ 5 **♣**³ Pass Pass Pass 6 • Pass Pass

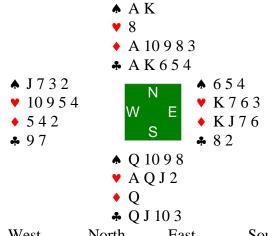
Pass

- 1. Cue bid, a !H stopper
- 2. Blackwood 1430, for !D
- 3. A=1/5 or 4/5

6 ♦ by South

8A2F1BA5E9BDBC8ED85B7373DDE2

Board 115South Deals
N-S Vul



West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
			1 🚓
Pass	2 4 ¹	Pass	$3 \diamond^2$
Pass	$4 \mathrm{NT^3}$	Pass	5 ♣ ⁴
Pass	5 ♦	Pass	$5 \mathrm{NT}^5$
Pass	6 ♦ ⁶	Pass	6 ∀ ⁷
Pass	7 🚓	Pass	Pass
Dogg			

- Pass
 - 1. Inverted minors
 - 2. shortness
 - 3. Blackwood 1430, for !C
 - 4. A=1/5 or 4/5
 - 5. !C queen no !H king no !S king
 - 6. King ask by available bid
 - 7. K=0
- 7 ♣ by South

892AE9331868522374E513FAFA70

▲ AQJ85 **Board 116** South Deals E-W Vul ◆ Q9852 ♣ Q85 **★** K 6 4 3 **▲** 10972 ♥ Q7432 ♥ J95 **♦** 76 S ♣ J 10 7 2 ♣ A 9 4 3 ♥ A K 10 8 6 ◆ A K J 10 4 3 **♣** K 6 West North East South EPBot4 EPBot1 EPBot2 EPBot3 **1** ♦ Pass Pass 2 🔻 1 🛦

1. Fourth suit game force

3 **♣**¹

6 •

Pass

Pass

4 ♥²

Pass

2. 1m opening allows 5M

6 ♦ by South

Pass

Pass

Pass

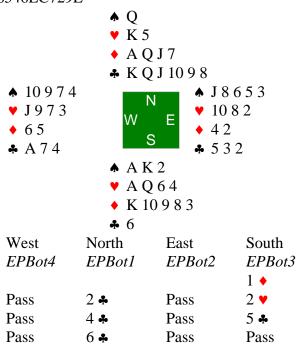
98A8832B7BD3F353F86546EC729E

Pass

6 ♣ by North

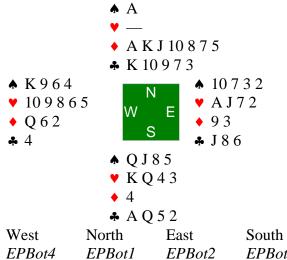
Made 6 — NS +920

Board 117South Deals
None Vul



9A1DEFA19E7FFBBE5FF2BDE46B51

Board 118South Deals
N-S Vul



Pass $5 \checkmark 3$ Pass $5 \lor 3$ Pass Pass

- Pass
 - 1. Inverted minors
 - 2. shortness
 - 3. Exclusion, for !C
 - 4. 1 out of 4
- 6 ♣ by South

992139A0D82A01117F275E5EFED8

Board 119 ▲ A K 10 9 8 6 South Deals **y** 9 ♦ AQ98 E-W Vul **4** 76 **↑** 754 **♦** J32 ♥ K73 ♥ J8542 W **♦** 7543 **•** 6 S **4** 10 5 4 3 ♣ QJ2 **♠** Q ♥ A Q 10 6 ♦ KJ102 ♣ A K 9 8 West North East South EPBot4 EPBot1 EPBot2 EPBot3 **1** ♦ Pass Pass 2 🔻 1 🛦 3 NT Pass 3 **♣**¹ Pass Pass 6 NT Pass Pass Pass

1. Fourth suit game force 6 N by South Made 6 — NS +990

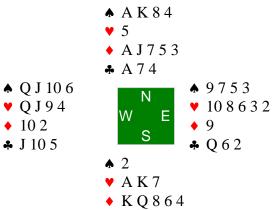
9B8D3D1C0E462686917CF8D778DE

♠ KQJ9 **Board 120** South Deals ♥ AJ108 Both Vul ◆ 10984 **4 ♦** 542 **▲** 10 6 3 **∨** K 6 5 3 ♥ Q742 **♦** 53 **♦** 7 S ♣ J 10 9 8 2 ♣ Q653 **▲** A87 **y** 9 ♦ AKQJ62 ♣ A K 7 West North East South EPBot4 EPBot1 EPBot2 EPBot3 2 **♣**¹ Pass Pass **3** ♦ 2 NTPass 4 • Pass $4 NT^2$ 5 **♣**³ Pass 6 • Pass Pass Pass Pass 1. strong

- 2. Blackwood 1430, for !D
- 3. A=1/5 or 4/5
- 6 ♦ by South

992329FAF0DC751963DA403B519E

Board 121South Deals
E-W Vul



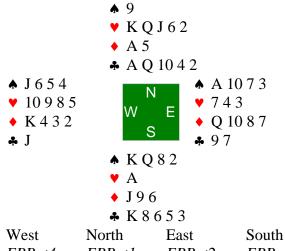
West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
			1 ♦
Pass	1 🛦	Pass	2 🚓
Pass	2 v ¹	Pass	2 NT
Pass	4 •	Pass	$4 \mathrm{NT^2}$
Pass	5 ♦ ³	Pass	$5 \mathrm{NT^4}$
Pass	6 ♦ ⁵	Pass	7 🔸
Pass	Pass	Pass	

♣ K983

- 1. Fourth suit game force
- 2. Blackwood 1430, for !D
- 3. A=0/5 or 3/5
- 4. King ask by 5 NT
- 5. K=1
- 7 ♦ by South

9B678983CC733EB152CDF5DB598B

Board 122South Deals
Both Vul



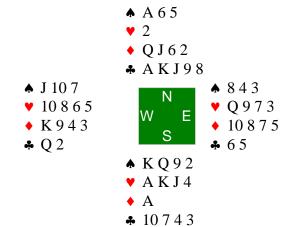
west	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
			1 🚓
Pass	2 v ¹	Pass	3 ♣ ²
Pass	3 A	Pass	3 NT
Pass	$4 \mathrm{NT}^3$	Pass	5 ∨ ⁴
Pass	6 4	Pass	Pass
Daga			

- Pass
 - 1. Soloway Jump Shifts
 - 2. bidable suit
 - 3. Blackwood 1430, for !C
 - 4. A=2/5 or 5/5, Q(C)=0

6 ♣ by South

992BAF90E3F59F77D532366D5D80

Board 123South Deals
E-W Vul



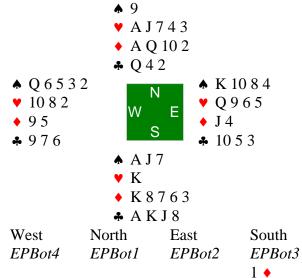
West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
			1 🚓
Pass	2 ♣ ¹	Pass	2 •
Pass	4 🐥	Pass	4 ♦ ²
Pass	$4 \mathrm{NT}^3$	Pass	5 ∨ ⁴
Pass	6 *	Pass	Pass
Pass			

- 1. Inverted minors
- 2. Cue bid, a !D stopper
- 3. Blackwood 1430, for !C
- 4. A=2/5 or 5/5, Q(C)=0

6 ♣ by South

9B856DD78176187D8CDCDA43CEF7

Board 124 South Deals Both Vul

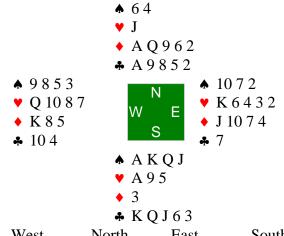


1 • **3** ♣ Pass 1 🔻 Pass Pass 3 **♠**¹ Pass 3 NT 4 • Pass **4** ♠² Pass Pass $4 NT^3$ Pass 5 **** ⁴ Pass Pass 6 • Pass Pass

- - 1. Fourth suit game force
 - 2. Cue bid, a !S stopper
 - 3. Blackwood 1430, for !D
 - 4. A=0/5 or 3/5
- 6 ♦ by South

9BA799B58170E7FB7215EB10DD57

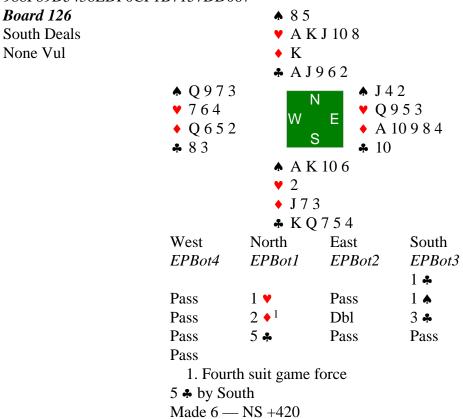
Board 125South Deals
Both Vul



West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
			1 📤
Pass	2 ♣ ¹	Pass	$3 \diamond^2$
Pass	3 NT	Pass	4 🚓
Pass	$4 NT^3$	Pass	5 ♦ ⁴
Pass	5 Y	Pass	$5 \triangleq 5$
Pass	$5 \mathrm{NT^6}$	Pass	6 ♦ ⁷
Pass	7 🚓	Pass	Pass
Pacc			

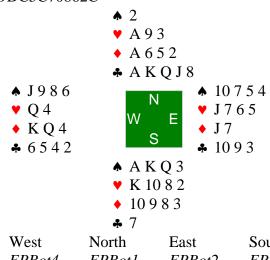
- Pass
 - 1. Inverted minors
 - 2. shortness
 - 3. Blackwood 1430, for !C
 - 4. A=0/5 or 3/5
 - 5. !C queen and !S king
 - 6. King ask by 5 NT
 - 7. K=1
- 7 ♣ by South

988F89D5438EDF0CF1B7157DD067



9A8FA3B3DB66C6E759DC5C70862C

Board 127 South Deals N-S Vul



South EPBot4 EPBot1 EPBot2 EPBot3 **1** ♦ 2 • Pass 2 🚓 **Pass** Pass **3** ♦ Pass 3 NT **4** ♥ ¹ Pass 4 • Pass $4 \, NT^2$ Pass 5 **♣**³ Pass Pass 6 • Pass Pass

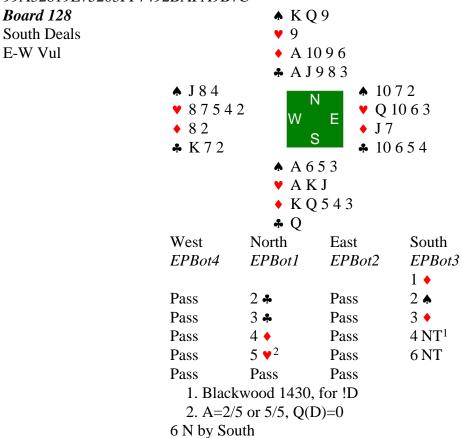
Pass

- 1. Cue bid, a !H stopper
- 2. Blackwood 1430, for !D
- 3. A=1/5 or 4/5

6 ♦ by South

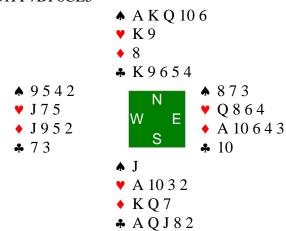
Down 1 — NS -100

99A32819E75203FF7492BAFA9B7C



A82D0311B52EC759701FF7DF6CE5

Board 129South Deals
None Vul



West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
			1 🚓
Pass	$2 \blacktriangle^1$	Pass	3 ♣ ²
Pass	3 ◆	Dbl	4 🚓
Pass	4 ♥ ³	Pass	$4 \mathrm{NT^4}$
Pass	5 ♠ ⁵	Pass	6 💠
Pass	Pass	Pass	

- 1. Soloway Jump Shifts
- 2. bidable suit
- 3. Cue bid, a !H stopper
- 4. Blackwood 1430, for !C
- 5. A=2/5 or 5/5, Q(C)=1

6 ♣ by South

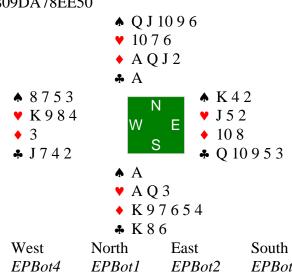
AA650F2D32D62D4AD4A0F1465C32

♦ KQJ92 **Board 130** South Deals ♥ K84 N-S Vul ♦ KQ93 **♣** K **▲** 10 7 5 **▲** A 8 4 3 Ν ♥ J 5 2 **v** 10 7 3 W ◆ J 6 5 2 **8** S ♣ J 10 8 4 2 **4** 763 **♠** 6 **♥** A Q 9 6 ◆ A 10 7 4 ♣ A Q 9 5 West North East South EPBot4 EPBot1 EPBot2 EPBot3 **1** ♦ Pass $2 \blacktriangle^1$ Pass 3 **♣**² Pass 4 ♣ Pass **5** • Pass 6 • Pass Pass Pass

- 1. Soloway Jump Shifts
- 2. artificial
- 6 ♦ by South

A9A3792210063AF5C809DA78EE50

Board 131South Deals
E-W Vul



- EPBot3 **1** ♦ Pass $2 \blacktriangle^1$ Pass $3 \diamond^2$ Pass 4 ♣ Pass $4 NT^3$ 5 **♠**⁴ 6 • Pass Pass Pass Pass Pass
 - 1. Soloway Jump Shifts
 - 2. bidable suit
 - 3. Blackwood 1430, for !D
 - 4. A=2/5 or 5/5, Q(D)=1

6 ♦ by South

AB2C25245CEA0696774C5E3AFDD9

Board 132 ▲ AKQ94 South Deals **9** 9 6 Both Vul ♦ KQ987 **.** 7 **▲** 10 3 2 **▲** J765 Ν ♥ J852 **7** 4 3 W **◆** 10 4 2 S ♣ A Q J 6 **4** 109854 **8** ♥ A K Q 10 ◆ AJ653 ♣ K32 West North East South EPBot4 EPBot1 EPBot2 EPBot3 **1** ♦ Pass $2 \blacktriangle^1$ Pass $3 \diamond^2$ Pass 4 ♣ Pass $4 NT^3$ 5 **♠**⁴ 6 • Pass Pass Pass Pass Pass 1. Soloway Jump Shifts

- 2. bidable suit
- 3. Blackwood 1430, for !D
- 4. A=2/5 or 5/5, Q(D)=1

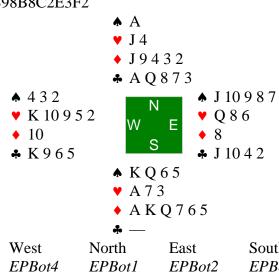
6 ♦ by South

AA853466CDD11D7D04D68E70CADE

Board 133 **∧** K97 South Deals AJ753 N-S Vul ◆ J9852 **▲** J 10 6 3 2 **♦** Q84 Ν **v** 10 9 6 2 **♥** K84 **♦** 10 4 **4** 3 S ♣ Q6532 ♣ K74 **♠** A 5 **♥** Q ♦ AKQ76 ♣ AJ1098 West North East South EPBot4 EPBot1 EPBot2 EPBot3 **1** ♦ **3** ♣ Pass **1** 🔻 Pass Pass 3 **♠**¹ Pass 3 NT 4 • $4 \, NT^2$ Pass Pass 5 **♣**³ Pass Pass 6 🔸 Pass Pass Pass 1. Fourth suit game force 2. Blackwood 1430, for !D 3. A=1/5 or 4/56 ♦ by South

A92BB89B427E70576B98B8C2E3F2

Board 134South Deals
E-W Vul



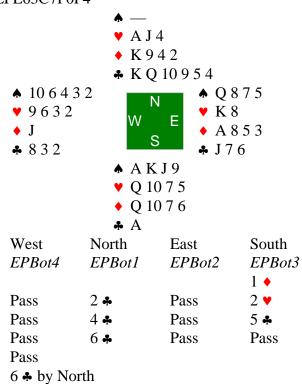
West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
			1 ♦
Pass	2 ♦ ¹	Pass	3 ♣ ²
Pass	$4 \mathrm{NT}^3$	Pass	5 ♣ ⁴
Pass	5 ♦	Pass	6 ♦
Pass	Pass	Pass	

- 1. Inverted minors
- 2. shortness
- 3. Blackwood 1430, for !D
- 4. A=1/5 or 4/5

6 ♦ by South

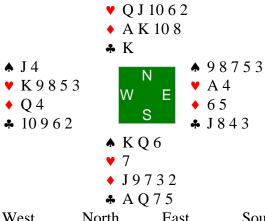
AB81976F8AEFB7506EFE63C7F0F4

Board 135South Deals
Both Vul



A819BB85C208707A618C7DD67200

Board 136South Deals
None Vul



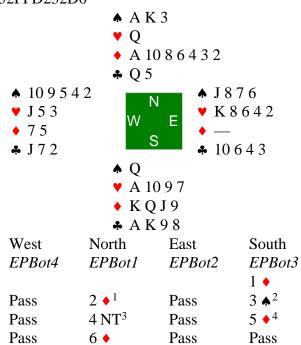
♦ A 10 2

West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
			1 ♦
Pass	2 v ¹	Pass	$3 \diamond^2$
Pass	4 🚓	Pass	$4 \wedge 3$
Pass	$4 \mathrm{NT^4}$	Pass	5 ♣ ⁵
Pass	5 ♦	Pass	Pass
ъ			

- Pass
 - 1. Soloway Jump Shifts
 - 2. bidable suit
 - 3. Cue bid, a !S stopper
 - 4. Blackwood 1430, for !D
 - 5. A=1/5 or 4/5
- 5 ♦ by South

A921198B78E2E9516C52FFD232D0

Board 137South Deals
E-W Vul



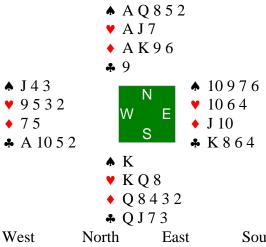
- 1. Inverted minors
- 2. shortness
- 3. Blackwood 1430, for !D
- 4. A=0/5 or 3/5

6 ♦ by South

Pass

AB04A62DC150772E495638DEFD3C

Board 138South Deals
Both Vul



West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
			1 ♦
Pass	$2 \blacktriangle^1$	Pass	$3 \diamond^2$
Pass	4 🚓	Pass	4 •
Pass	$4 \mathrm{NT^3}$	Pass	5 ♦ ⁴
Pass	6 ♦	Pass	Pass
Dogg			

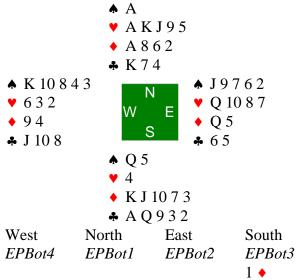
Pass

- 1. Soloway Jump Shifts
- 2. bidable suit
- 3. Blackwood 1430, for !D
- 4. A=0/5 or 3/5

6 ♦ by South

AA0DC79944D441DC577E8AE3F57D

Board 139South Deals
N-S Vul



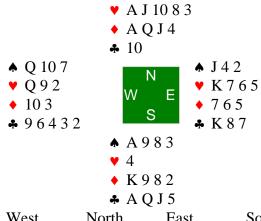
Pass 2 **v**¹ Pass $3 \diamond^2$ Pass **3** ♠ Pass $4 NT^3$ **5** ♦ ⁴ Pass **5** 🗸 Pass 6 **♦**⁵ Pass Pass Pass

Pass

- 1. Soloway Jump Shifts
- 2. bidable suit
- 3. Blackwood 1430, for !D
- 4. A=0/5 or 3/5
- 5. no !D queen
- 6 ♦ by South

AB851EF545CBBC8ED2101164887C

Board 140South Deals
Both Vul



★ K 6 5

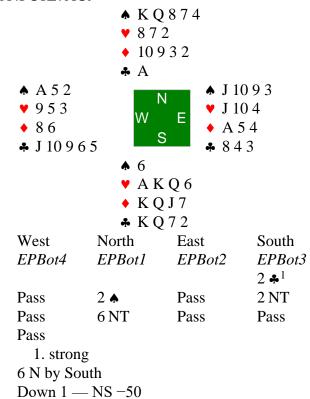
West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
			1 ♦
Pass	2 v ¹	Pass	$2 \blacktriangle^2$
Pass	3 .	Pass	4 🔸
Pass	4 ♥ ³	Pass	$4 \mathrm{NT^4}$
Pass	5 ♠ ⁵	Pass	6 ♦
Pass	Pass	Pass	

- 1. Soloway Jump Shifts
- 2. artificial
- 3. Cue bid, a !H stopper
- 4. Blackwood 1430, for !D
- 5. A=2/5 or 5/5, Q(D)=1

6 ♦ by South

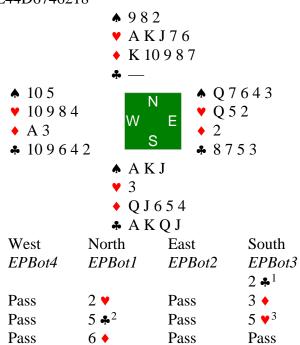
A8EF21215058780601A4FC1E7AC9

Board 141 South Deals None Vul



AA818D5585FC3C3E4E44D6746218

Board 142South Deals
N-S Vul



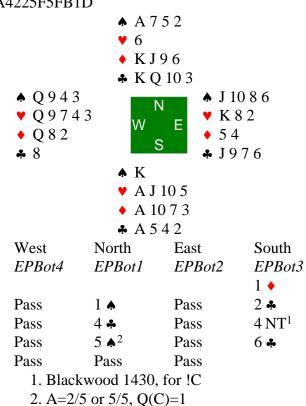
1. strong

Pass

- 2. Exclusion, for !D
- 3. 1 out of 4
- 6 ♦ by South

A92993FF626BF25C3A4225F5FB1D

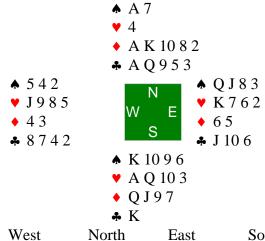
Board 143 South Deals E-W Vul



6 ♣ by South

B82B996372AAB378109EFFC467D8

Board 144South Deals
None Vul



West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
			1 •
Pass	$2 \bullet 1$	Pass	2 🔻
Pass	4 •	Pass	4 ♥ ²
Pass	$4 \mathrm{NT^3}$	Pass	5 ♣ ⁴
Pass	5 Y	Pass	$5 \triangleq 5$
Pass	6 ♦	Pass	Pass
Dogg			

- Pass
 - 1. Inverted minors
 - 2. Cue bid, a !H stopper
 - 3. Blackwood 1430, for !D
 - 4. A=1/5 or 4/5
 - 5. !D queen and !S king

6 ♦ by South

B9292AF8680D527214C0D3EE1971

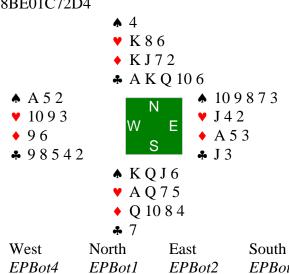
Board 145 South Deals E-W Vul

▲ A K 10 7 3 **v** 10 6 98652 **4** 5 **♦** Q654 **▲** J982 ♥ Q82 **9** 9 7 5 3 **♦** 10 4 S ♣ QJ76 ♣ K984 A K J 4 ♦ A K Q J 3 ♣ A 10 3 2 West North East South EPBot4 EPBot1 EPBot2 EPBot3 2 **♣**¹ Pass 2 🛦 Pass **3** ♦ Pass 4 • Pass $4 NT^2$ 5 **♣**³ Pass 6 • Pass Pass Pass Pass 1. strong

- 2. Blackwood 1430, for !D
- 3. A=1/5 or 4/5
- 6 ♦ by South

BBE387AF967F784C658BE01C72D4

Board 146South Deals
Both Vul



EPBot3 **1** ♦ 2 • Pass 2 🚓 **Pass 4** ♥² Pass 3 **♠**¹ Pass $4 NT^3$ Pass 5 **♣**⁴ Pass Pass **5** • Pass Pass

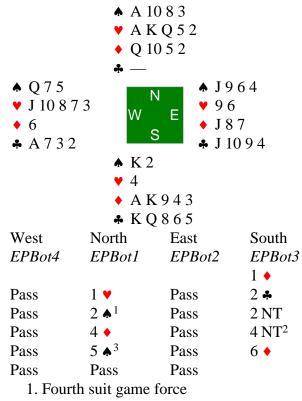
Pass

- 1. Splinter
- 2. Cue bid, a !H stopper
- 3. Blackwood 1430, for !D
- 4. A=1/5 or 4/5

5 ♦ by South

BA0485CD7A3E5639F851CD66348C

Board 147 South Deals N-S Vul



- 2. Blackwood 1430, for !D
- 3. A=2/5 or 5/5, Q(D)=1

6 ♦ by South

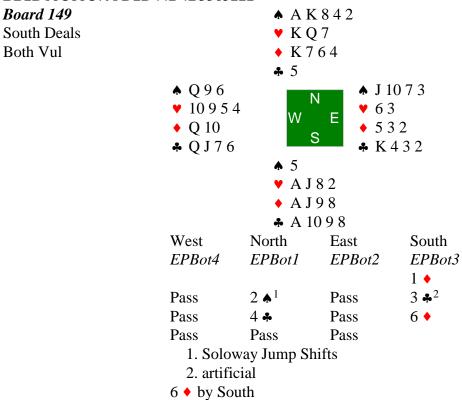
B931212AFCDA6653487D2D1B10D8

▲ AKQ543 **Board 148** South Deals **v** 7 E-W Vul ♦ AK83 ***** 84 **♦** J 10 2 **♦** 9876 ♥ AJ6 **v** 10 8 4 3 2 ♦ J65 **•** 9 S ♣ Q 10 9 ♣ J732 **♥** KQ95 ◆ Q 10 7 4 2 ♣ A K 6 5 West North East South EPBot4 EPBot1 EPBot2 EPBot3 **1** ♦ Pass $2 \blacktriangle^1$ Pass 3 **♦**² 3 NT Pass **3** ♠ Pass Pass 6 • Pass Pass Pass

- 1. Soloway Jump Shifts
- 2. bidable suit

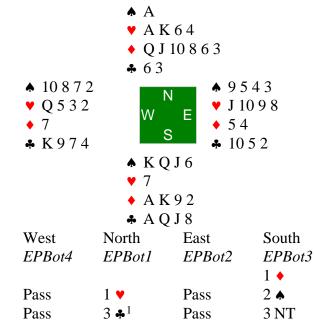
6 ♦ by South

BB2D06C86C79FD2D44D4B3365222



B80180B999DA50D9E48B7E4C7BF2

Board 150South Deals
None Vul



Pass

Pass

Pass

4 ♠²

5 **** ⁴

Pass

Pass Pass

Pass

Pass

- 1. Fourth suit game force
- 2. Cue bid, a !S stopper

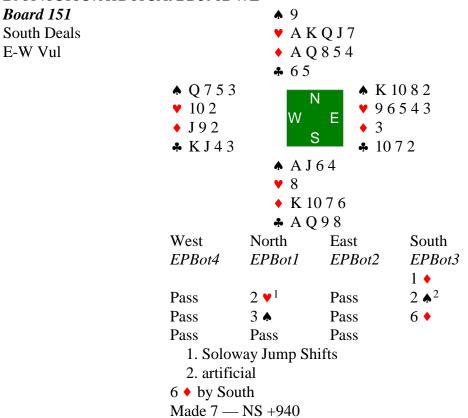
4 •

7 •

 $4 NT^3$

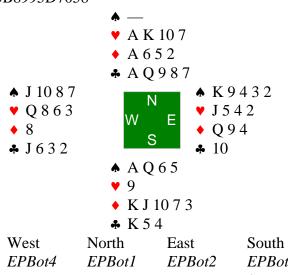
- 3. Blackwood 1430, for !D
- 4. A=0/5 or 3/5
- 7 ♦ by South

B98148C18C7A1D61CA9BD390D47E



B88B41BFD0C26FF7C3B8995D7058

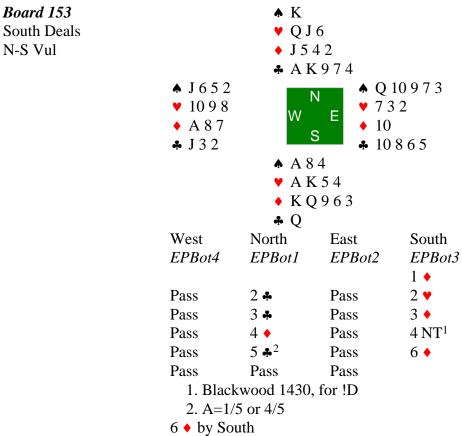
Board 152 South Deals None Vul



EPBot3 **1** ♦ Pass Pass 2 • 2 🚓 3 **▲**¹ Pass Pass $4 NT^2$ 5 **♣**³ Pass 6 • Pass Pass Pass Pass

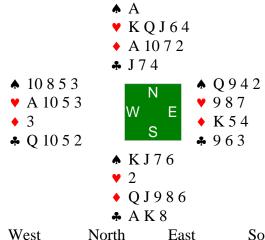
- 1. Splinter
- 2. Blackwood 1430, for !D
- 3. A=1/5 or 4/5
- 6 ♦ by South

BAA32745CC7A77B253C6EEAF54DC



BB35814C8FF45EDD978EF043FA64

Board 154South Deals
Both Vul



West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
			1 ♦
Pass	2 v ¹	Pass	3 ♦ ²
Pass	3 A	Pass	4 ♣ ³
Pass	$4 \mathrm{NT^4}$	Pass	5 ♣ ⁵
Pass	5 ♦	Pass	Pass
Dogg			

- Pass
 - 1. Soloway Jump Shifts
 - 2. bidable suit
 - 3. Cue bid, a !C stopper
 - 4. Blackwood 1430, for !D
 - 5. A=1/5 or 4/5
- 5 ♦ by South

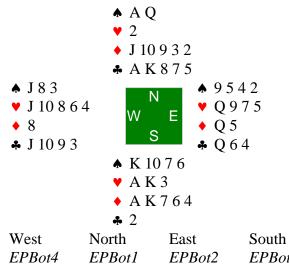
BA8D5D91CDC6B4C8B65C7F380654

Board 155 ▲ 43 South Deals ♥ AJ1083 N-S Vul ♦ AKJ65 **4** 5 **♦** J 10 8 **★** K 6 5 2 Ν **9** 9 7 5 4 **♥** KQ62 • Q **♦** 84 S **4** 98642 **4** 10 7 3 **▲** AQ97 ◆ 10 9 7 3 2 ♣ AKQJ West North East South EPBot4 EPBot1 EPBot2 EPBot3 1 • Pass 1 🔻 Pass 1 🛦 Pass 4 • Pass $4 NT^1$ **5** ♦ ² Pass Pass Pass Pass 1. Blackwood 1430, for !D 2. A=0/5 or 3/5

5 ♦ by South

C823A31EF8B858F793B25F72E849

Board 156South Deals
None Vul

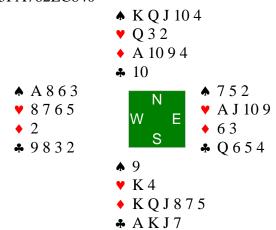


EPBot3 1 • $2 \bullet 1$ 3 **♣**² Pass **Pass** Pass 4 • Pass $4 NT^3$ **5** ♥⁴ 5 NT⁵ Pass Pass 6 **♦** ⁶ Pass Pass 7 • Pass Pass Pass

- 1. Inverted minors
- 2. shortness
- 3. Blackwood 1430, for !D
- 4. A=2/5 or 5/5, Q(D)=0
- 5. King ask by 5 NT
- 6. K=1
- 7 ♦ by South

CADD2506151F9CF475FA762EC840

Board 157South Deals
N-S Vul



West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
			1 ♦
Pass	1 🛦	Pass	3 .
Pass	3 ∨ ¹	Pass	3 NT
Pass	4 •	Pass	4 ♥ ²
Pass	$4 \mathrm{NT^3}$	Pass	5 ♠ ⁴
Pass	6 ♦	Pass	Pass
Dace			

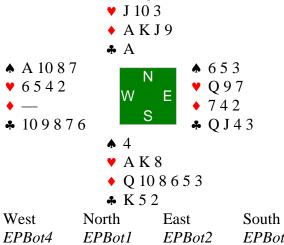
- 1. Fourth suit game force
- 2. Cue bid, a !H stopper
- 3. Blackwood 1430, for !D
- 4. A=2/5 or 5/5, Q(D)=1

6 ♦ by South

Down 1 — NS –100

C9E3211A02C810E8D47879B64A35

Board 158South Deals
E-W Vul



★ KQJ92

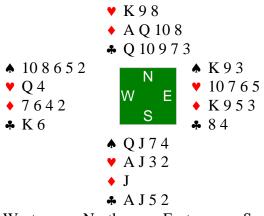
EPBot4 EPBot3 **1** ♦ Pass $2 \blacktriangle^1$ Pass $3 \diamond^2$ Pass 4 ♣ Pass $4 NT^3$ **5** ♦ ⁴ Pass 6 • Pass Pass Pass Pass

- 1. Soloway Jump Shifts
- 2. bidable suit
- 3. Blackwood 1430, for !D
- 4. A=0/5 or 3/5

6 ♦ by South

CA2D48BFA5DF4BCE93D0D9B26BE1

Board 159South Deals
N-S Vul



♠ A

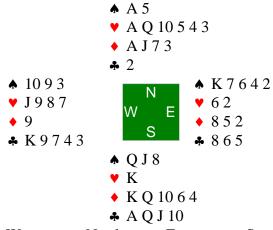
West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
			1 🚓
Pass	$2 *^{1}$	Pass	$3 \diamond^2$
Pass	$4 \mathrm{NT}^3$	Pass	5 ♥ ⁴
Pass	6 4	Pass	Pass
Pass			

- 1. Inverted minors
- 2. shortness
- 3. Blackwood 1430, for !C
- 4. A=2/5 or 5/5, Q(C)=0

6 ♣ by South

C9016889B1C9FCB6705A0648C057

Board 160South Deals
E-W Vul



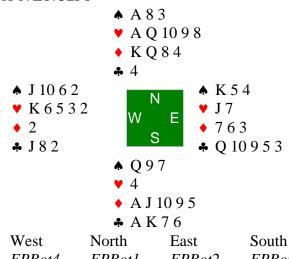
West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
			1 ♦
Pass	2 v ¹	Pass	$3 \diamond^2$
Pass	3 🔻	Pass	$4 \mathrm{NT}^3$
Pass	5 ♦ ⁴	Pass	5 A
Pass	5 NT ⁵	Pass	6 ♣ ⁶
Pass	6 ♦ ⁷	Pass	7 🕶
Pass	Pass	Pass	

- 1. Soloway Jump Shifts
- 2. bidable suit
- 3. Blackwood 1430, for !H
- 4. A=0/5 or 3/5
- 5. !H queen no !C king no !D king
- 6. King ask by available bid
- 7. K=0

7 ♥ by North

CB0D7586DCCE8E0491F17E6732F8

Board 161South Deals
Both Vul



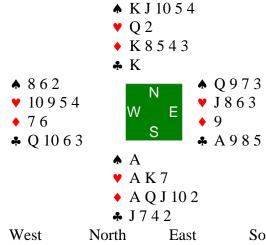
west	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
			1 ♦
Pass	2 v ¹	Pass	$3 \diamond^2$
Pass	4 🚓	Pass	$4 NT^3$
Pass	5 ♦ ⁴	Pass	5 Y
Pass	5 NT ⁵	Pass	6 ♦
Pass	Pass	Pass	

- 1. Soloway Jump Shifts
- 2. bidable suit
- 3. Blackwood 1430, for !D
- 4. A=0/5 or 3/5
- 5. !D queen no !S king no !C king

6 ♦ by South

C8A22B4011307EDA65D43A3958C1

Board 162South Deals
None Vul

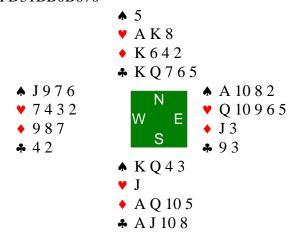


West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
			1 ♦
Pass	1 🛦	Pass	3 .
Pass	3 ∨ ¹	Pass	3 NT
Pass	4 •	Pass	4 ♥ ²
Pass	$4 \mathrm{NT^3}$	Pass	5 • 4
Pass	6 ♦	Pass	Pass
Dogg			

- Pass
 - 1. Fourth suit game force
 - 2. Cue bid, a !H stopper
 - 3. Blackwood 1430, for !D
 - 4. A=0/5 or 3/5
- 6 ♦ by South

C949839BE559DE4DFFD31BB0B670

Board 163South Deals
E-W Vul



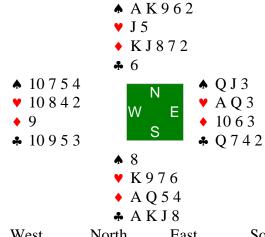
West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
			1 •
Pass	2 🚓	Pass	2 🛦
Pass	3 .	Pass	4 🚣
Pass	$4 \mathrm{NT^1}$	Pass	5 ♥ ²
Pass	6 4	Pass	Pass
Pass			

- 1. Blackwood 1430, for !C
- 2. A=2/5 or 5/5, Q(C)=0

6 ♣ by North

CB1D255E45F028B5E623CCFE5036

Board 164 South Deals Both Vul



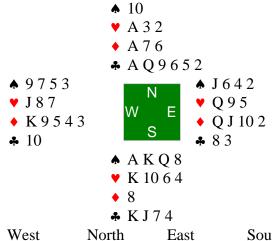
West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
			1 •
Pass	1 🛦	Pass	2 🔻
Pass	3 ♣ ¹	Pass	3 NT
Pass	4 •	Pass	4 ♥ ²
Pass	$4 \mathrm{NT}^3$	Pass	$5 \blacktriangle^4$
Pass	6 ♦	Pass	Pass
Pass			

- 1. Fourth suit game force
- 2. Cue bid, a !H stopper
- 3. Blackwood 1430, for !D
- 4. A=2/5 or 5/5, Q(D)=1

6 ♦ by South

C88BA59F7D2CD7B2F96BD765C64F

Board 165South Deals
None Vul

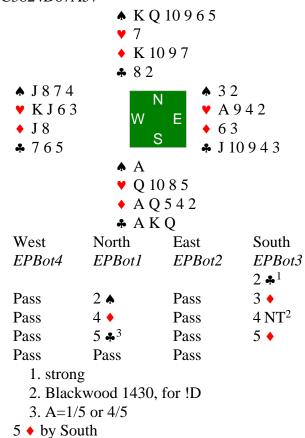


West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
			1 🚓
Pass	2 + 1	Pass	$3 \diamond^2$
Pass	$4 \mathrm{NT^3}$	Pass	5 ∀ ⁴
Pass	$5 \mathrm{NT^5}$	Pass	6 ∀ ⁶
Pass	7 🚓	Pass	Pass

- Pass
 - 1. Inverted minors
 - 2. shortness
 - 3. Blackwood 1430, for !C
 - 4. A=2/5 or 5/5, Q(C)=0
 - 5. King ask by 5 NT
 - 6. K=2
- 7 **.** by South

CA953D25F22E1EE3CC3824D67A57

Board 166South Deals
N-S Vul



CAED0DEDF4275872771217B55BDC

Board 167
South Deals
N-S Vul

A K 10 6 5

✓ K

A K Q 2

♣ 10 7 5 3

A A Q J 2

✓ J 8 7 4

◆ 8 6

♣ J 9 2

♣ 86 ♠ 4 ♥ A Q 10 • J 10 7 5 4 ♣ A K Q 4

♦ 9873

♦ 93

9 9 6 5 3 2

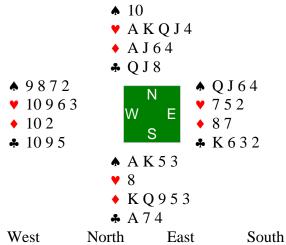
West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
			1 •
Pass	1 🛦	Pass	2 🚓
Pass	4 🚓	Pass	$4 \mathrm{NT^1}$
Pass	5 ♣ ²	Pass	6 ♣
Pass	Pass	Pass	

- 1. Blackwood 1430, for !C
- 2. A=1/5 or 4/5

6 ♣ by South

C9818A4B433CF8E7D5729841BADE

Board 168South Deals
E-W Vul



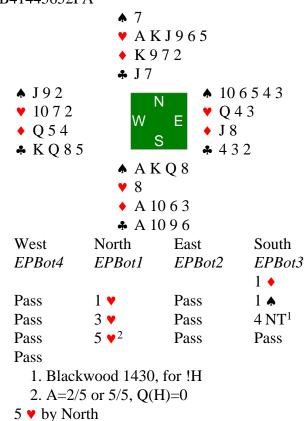
west	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
			1 ♦
Pass	2 v ¹	Pass	$3 \diamond^2$
Pass	3 A	Pass	$4 \mathrm{NT}^3$
Pass	5 ∀ ⁴	Pass	6 NT
Pass	Pass	Pass	

- 1. Soloway Jump Shifts
- 2. bidable suit
- 3. Blackwood 1430, for !D
- 4. A=2/5 or 5/5, Q(D)=0

6 N by South

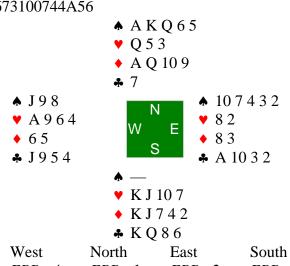
D8818894CF71C9AC3B41445652FA

Board 169South Deals
None Vul



DA3E250DE46EFCD9673100744A56

Board 170South Deals
N-S Vul



EPBot4 EPBot1 EPBot2 EPBot3 1 • Pass $2 \blacktriangle^1$ Pass 3 **♦**² Pass 4 ♣ Pass **4 ♥**³ $4 \, NT^4$ Pass 5 **♣**⁵ Pass Pass **5** • Pass Pass

- Pass
 - 1. Soloway Jump Shifts
 - 2. bidable suit
 - 3. Cue bid, a !H stopper
 - 4. Blackwood 1430, for !D
 - 5. A=1/5 or 4/5
- 5 ♦ by South

D98228234D4835283A54EA5271FC

Board 171South Deals
E-W Vul

★ K Q 9 8 7 **♥** A J 10 ♦ AQ43 **♣** Q **♦** 52 **▲** J 10 6 4 3 **9** 9 7 3 2 **v** 64 ◆ J 2 **♦** 96 S ♣ K 10 8 6 2 ♣ A 7 5 4 **♠** A **♥** KQ85 ◆ K 10 8 7 5 **♣** J93

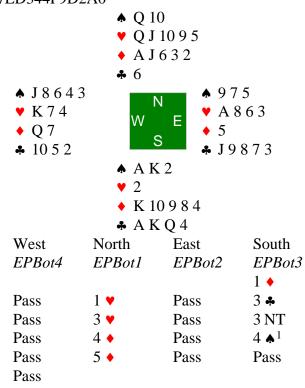
West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
			1 ♦
Pass	$2 \blacktriangle^1$	Pass	$3 \diamond^2$
Pass	4 🚓	Pass	$4 \mathrm{NT}^3$
Pass	5 ♠ ⁴	Pass	6 🔸
Pass	Pass	Pass	

- 1. Soloway Jump Shifts
- 2. bidable suit
- 3. Blackwood 1430, for !D
- 4. A=2/5 or 5/5, Q(D)=1

6 ♦ by South

D991B90DC2084ADA7ED344F9D2A0

Board 172 South Deals E-W Vul



1. Cue bid, a !S stopper

5 ♦ by South

D8209BC383FAD26A5B6CAAFCF3B6

Board 173 ♠ A South Deals ♥ Q J None Vul ◆ K 10 8 7 5 **♣** KQJ73 ♠ Q 10 9 4 3 **v** 10 4 3 2 **•** 2 S **4** 10 9 8 5 2 ♣ A 6 4

> **★** KJ52 ♥ A865 ♦ AQJ93 **.**—

♦ 876

∨ K97

♦ 64

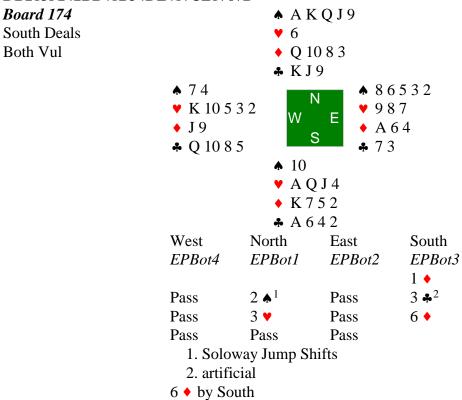
West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
			1 ♦
Pass	2 ♦ ¹	Pass	4 ♣ ²
Pass	$4 \mathrm{NT}^3$	Pass	5 ♦ ⁴
Pass	5 v	Pass	5 ♠ ⁵
Pass	7 NT	Pass	Pass
Dbl	Pass	Pass	Pass

- 1. Inverted minors
- 2. Splinter
- 3. Blackwood 1430, for !D
- 4. A=0/5 or 3/5
- 5. !D queen and !S king

7 N× by North

Down 2 — NS -300

DB213F242BB41B54DE417CE1767D



D8ABEB734248D5ECDFC03B9EB0AE

Board 175 ♦ 5 South Deals ♥ J 10 6 None Vul ♦ A K 10 5 ♣ A K Q 7 5 **★** K 9 8 7 6 **♠** QJ10 ♥ Q53 **9** 9 7 4 **•** 9 ♦ 8742 S ♣ J42 **♣** 10 8 6 3 **▲** A 4 3 2 ♥ AK82 ◆ QJ63 **.** 9 West North East South EPBot4 EPBot1 EPBot2 EPBot3 **1** ♦ 2 • Pass 2 ♣ **Pass** Pass **3** ♦ Pass 3 NT

> Pass Pass

Pass

Pass

1. Cue bid, a !H stopper

4 •

 $4 \, NT^2$

6 NT

2. Blackwood 1430, for !D

4 ♥¹

 $5 \wedge 3$

Pass

Pass

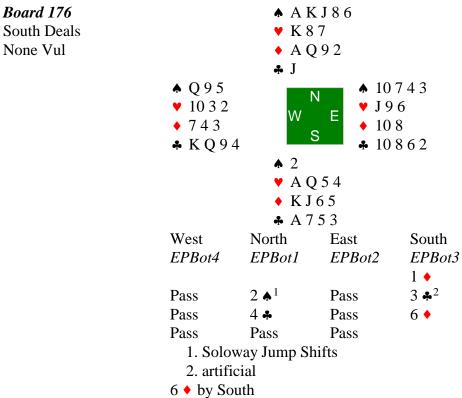
Pass

Pass

3. A=2/5 or 5/5, Q(D)=1

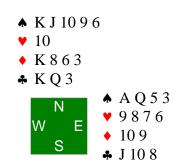
6 N by South

D82900E8137ED80E4512E16475BA



D969236B2E0614D2D91178FC73F9

Board 177South Deals
E-W Vul



- **^** —
- ♥ AKQJ
- ◆ AQ752
- ♣ A 7 6 2

West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
			2 + 1
Pass	2 🛦	Pass	3 ♦
Pass	4 •	Pass	$4 \mathrm{NT}^2$
Pass	5 ♣ ³	Pass	6 🔸
Pass	Pass	Pass	

1. strong

♦ 8742

v 5 4 3 2

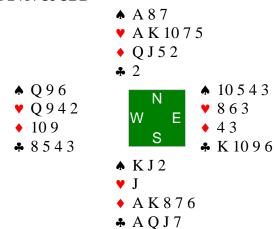
♦ J4

4 9 5 4

- 2. Blackwood 1430, for !D
- 3. A=1/5 or 4/5
- 6 ♦ by South

E80182F9A946F61001D2487C5CBB

Board 178South Deals
None Vul

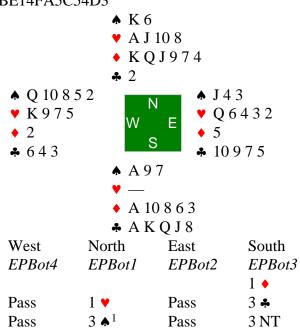


West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
			1 •
Pass	2 ♥ ¹	Pass	$3 \diamond^2$
Pass	4 🚓	Pass	$4 \mathrm{NT}^3$
Pass	5 ♠ ⁴	Pass	$5 \mathrm{NT}^5$
Pass	6 ♦ ⁶	Pass	7 🔸
Pass	Pass	Pass	

- 1. Soloway Jump Shifts
- 2. bidable suit
- 3. Blackwood 1430, for !D
- 4. A=2/5 or 5/5, Q(D)=1
- 5. King ask by 5 NT
- 6. K=1
- 7 ♦ by South

EA853DDD4DC6BEC5BE14FA5C54D3

Board 179 South Deals N-S Vul



Pass

Pass

Pass

Pass

 $4 NT^2$

5 NT⁴

7 NT

Pass 1. Fourth suit game force

4 🔷

 $5 \triangleq^3$

6 **♦**⁵

- 2. Blackwood 1430, for !D
- 3. A=2/5 or 5/5, Q(D)=1
- 4. King ask by 5 NT
- 5. K=1

Pass

Pass

Pass

Pass

7 N by South

E9012839E4DF629134695F32D81E

Board 180 South Deals E-W Vul

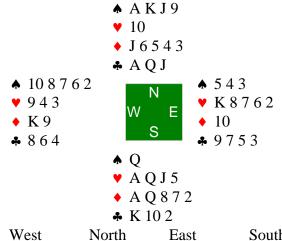
- ♠ AKQ742 A ♦ A 9 8 4 **4** 10 5 **♦** 965 W
- **♦** J 10 3 ♥ Q74 **◆** 10 5 2 ♣ KJ73
- **v** 10 8 5 3 2 → J 7 S **♣** 942 **8**
- **♥** KJ96 ♦ KQ63 ♣ A Q 8 6

West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
			1 •
Pass	$2 \blacktriangle^1$	Pass	3 ♣ ²
Pass	3 A	Pass	$4 \mathrm{NT}^3$
Pass	5 ♣ ⁴	Pass	5 ♦
Pass	5 NT ⁵	Pass	6 ♣ ⁶
Pass	6 ♦ ⁷	Pass	6 NT
Pass	7 ^	Pass	Pass
Pass			

- Pass
 - 1. Soloway Jump Shifts
 - 2. artificial
 - 3. Blackwood 1430, for !S
 - 4. A=1/5 or 4/5
 - 5. !S queen no !H king no !C king no !D king
 - 6. King ask by available bid
 - 7. K=0
- 7 ♠ by North

EB2F19AF27C13ADCDED4667476DD

Board 181South Deals
Both Vul



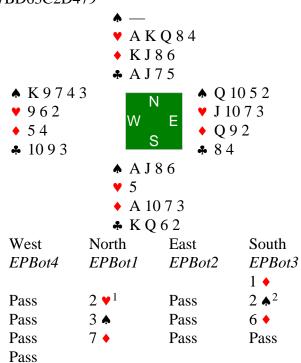
West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
			1 •
Pass	1 🛦	Pass	2 🔻
Pass	3 ♣ ¹	Pass	3 NT
Pass	4 •	Pass	4 ♥ ²
Pass	$4 \mathrm{NT^3}$	Pass	5 ♠ ⁴
Pass	6 ♦	Pass	Pass
Pass			

- 1. Fourth suit game force
- 2. Cue bid, a !H stopper
- 3. Blackwood 1430, for !D
- 4. A=2/5 or 5/5, Q(D)=1

6 ♦ by South

EA87CD499F54F88ED7BD63C2D479

Board 182 South Deals N-S Vul



- 1. Soloway Jump Shifts
- 2. artificial
- 7 ♦ by South

Down 1 — NS –100

E921782903D168D8745DC6E2B204

Board 183South Deals
E-W Vul

♠ A Q J 2 ♥ J 5 2 ◆ AJ1043 **♣** J **▲** 10 8 5 4 **★** K 9 7 6 Ν **∨** K73 **v** 10 8 6 **•** 6 7 5 2 S **♣** K 9 8 7 2 **♣** 543 **♠** 3 ♥ AQ94 ♦ KQ98 ♣ A Q 10 6

West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
			1 ♦
Pass	1 🛦	Pass	2 🔻
Pass	3 ♣ ¹	Pass	3 NT
Pass	4 •	Pass	4 ♥ ²
Pass	$4 \mathrm{NT}^3$	Pass	5 ♦ ⁴
Pass	5 Y	Pass	$5 \mathrm{NT}^5$
Pass	6 Y	Pass	Pass
Dogg			

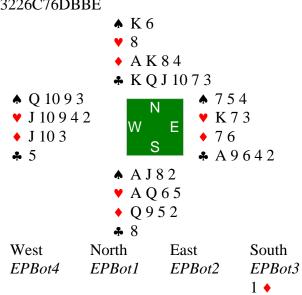
Pass

- 1. Fourth suit game force
- 2. Cue bid, a !H stopper
- 3. Blackwood 1430, for !D
- 4. A=0/5 or 3/5
- 5. !D queen no !S king no !C king

6 ♥ by South

EBA617EFBBFBFE8553226C76DBBE

Board 184South Deals
Both Vul



Pass

Pass

Pass

Pass

2 •

4 ♥²

5 **♠**⁴

Pass

Pass Pass

Pass

Pass

Pass

- 1. Splinter
- 2. Cue bid, a !H stopper

6 •

2 🚓

3 **♥**¹

 $4 NT^3$

- 3. Blackwood 1430, for !D
- 4. A=2/5 or 5/5, Q(D)=1

6 ♦ by South

E8232793D9076DD137F25CF5454E

Board 185South Deals
None Vul

♠ A K 10 7 **v** 10 3 2 J ♣ A K Q 10 7 **♦** J864 **♦** 9532 ♥ QJ85 **7** 6 4 ◆ K 10 7 4 3 ♦ 952 **.** 5 **♣** 62 **♠** Q ♥ A K 9 ♦ AQ86 ♣ J9843

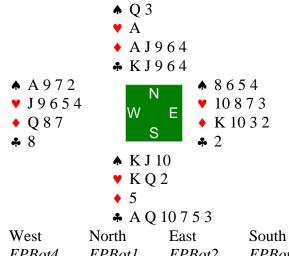
West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
			1 🚓
Pass	1 🛦	Pass	2 •
Pass	2 v ¹	Pass	3 NT
Pass	4 🚓	Pass	4 ♦ ²
Pass	$4 \mathrm{NT^3}$	Pass	5 ♥ ⁴
Pass	7 .	Pass	Pass
Dage			

- Pass
 - 1. Fourth suit game force
 - 2. Cue bid, a !D stopper
 - 3. Blackwood 1430, for !C
 - 4. A=2/5 or 5/5, Q(C)=0

7 **.** by South

E9C1A72DB395F35CDD73797315E6

Board 186 South Deals E-W Vul



EPBot4 EPBot1 EPBot2 EPBot3 1 ♣ Pass 2 + 13 **♦**² Pass Pass $4 NT^3$ Pass 5 **4**⁴ Pass 6 🚓 Pass Pass Pass

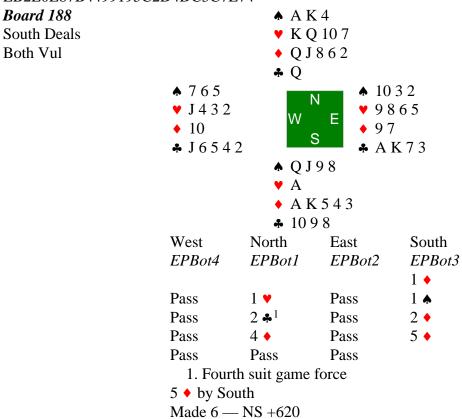
- - 1. Inverted minors
 - 2. shortness
 - 3. Blackwood 1430, for !C
 - 4. A=1/5 or 4/5

6 ♣ by South

E83323C941265357E79D34DC5DC5

Board 187 ♠ A K 10 5 South Deals ♥ QJ2 None Vul • Q • AK987 **♠** Q 7 4 2 **▲** J983 **9** 9 8 6 4 3 **♥** A 5 ◆ 108752 **♦** 643 S **4** 54 **4** 10 **♠** 6 **♥** K 10 7 ♦ A K J 9 ♣ QJ632 West North East South EPBot4 EPBot1 EPBot2 EPBot3 1 ♣ Pass Pass 1 NT 1 🛦 Pass 6 🚓 Pass Pass Pass 6 ♣ by South

EB2E0E87B4499195C2D4DC3C7E74



E88333D768621368D81DF496B36A

Board 189
South Deals
None Vul

▲ K96 **♥** A → J872 ♣ A K Q 9 3 **♠** Q 7 5 **♦** J 10 8 2 ♥ K 5 3 **Q**9764 ♦ Q 5 4 **♦** 6 S ♣ J 8 7 5 **4** 10 4 2 **▲** A43 ♥ J 10 8 2 ♦ A K 10 9 3

4 6

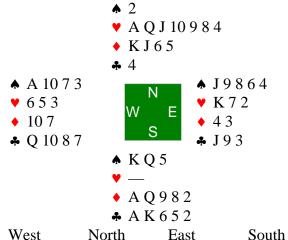
West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
			1 ♦
Pass	2 🚓	Pass	2 •
Pass	3 ∨ ¹	Pass	$4 \mathrm{NT}^2$
Pass	5 ♥ ³	Pass	6 ♦
Pass	Pass	Pass	

- 1. Splinter
- 2. Blackwood 1430, for !D
- 3. A=2/5 or 5/5, Q(D)=0

6 ♦ by South

EAC59D844EC04644D07DBD4BFA15

Board 190South Deals
N-S Vul



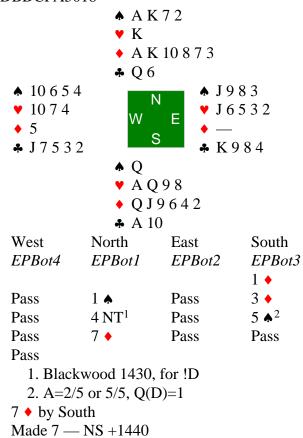
west	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
			1 •
Pass	1 🔻	Pass	3 .
Pass	3 ♠ ¹	Pass	3 NT
Pass	4 •	Pass	$4 \mathrm{NT}^2$
Pass	5 ♥ ³	Pass	6 🔸
Pass	Pass	Pass	

- 1. Fourth suit game force
- 2. Blackwood 1430, for !D
- 3. A=2/5 or 5/5, Q(D)=0

6 ♦ by South

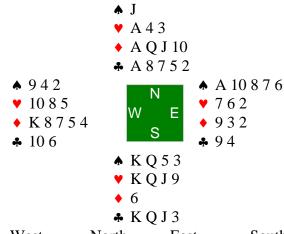
E92102AB58F16A6230DBDCFA5018

Board 191South Deals
E-W Vul



F84BA5A92978EE775750B7C68DDF

Board 192South Deals
None Vul



West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
			1 🚓
Pass	2 ♣ ¹	Pass	3 ♦ ²
Pass	$4 \mathrm{NT^3}$	Pass	5 ♣ ⁴
Pass	6 4	Pass	Pass
Dace			

- Pass
 - 1. Inverted minors
 - 2. shortness
 - 3. Blackwood 1430, for !C
 - 4. A=1/5 or 4/5

6 ♣ by South

FA370D56A1058D465CDE74B278FC

Board 193 ♠ A K 10 South Deals **♥** K 10 9 8 N-S Vul ♦ K9762 ♣ A **♦** 62 ♠ Q8753 **∨** A 5 4 3 2 ♥ Q76 **♦** J4 **4** 3 S ♣ Q864 **4** 7 5 3 2 **▲** J94 **♥** J ◆ A Q 10 8 5 ♣ KJ109 West North East South

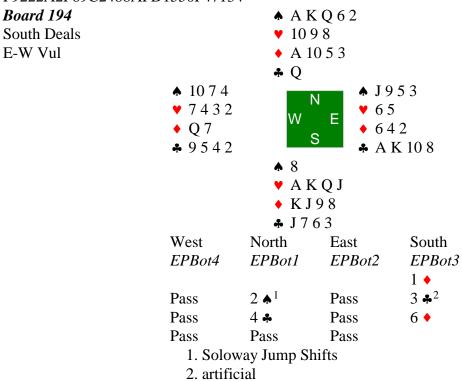
EPBot4 EPBot1 EPBot2 EPBot3 **1** ◆ Pass 2 🚓 **1** 🔻 Pass Pass $2 \blacktriangle^1$ Pass **3** ♦ Pass **5** • Pass 4 • Pass 6 • Pass Pass

Pass

1. Fourth suit game force

6 ♦ by South

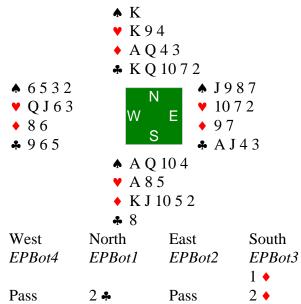
F9222A2F69C2488AFD1550F47134



6 ♦ by South

FBA60FB77E9F406953F8EC86F6DF

Board 195South Deals
Both Vul



Pass

Pass

Pass

Pass

4 •

4 ♠²

5 ♦ ⁴

Pass

Pass Pass

Pass

Pass

Pass

1. Cue bid, a !H stopper

6 •

3 ♦

4 ♥¹

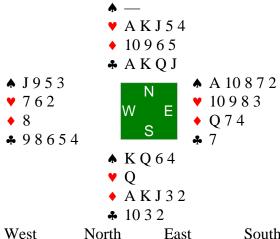
 $4 NT^3$

- 2. Cue bid, a !S stopper
- 3. Blackwood 1430, for !D
- 4. A=0/5 or 3/5

6 ♦ by South

F94B8BA7CB51D05C76B0C084D979

Board 196South Deals
E-W Vul



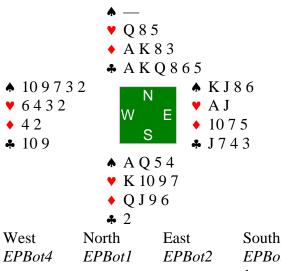
West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
			1 ♦
Pass	2 ∨ ¹	Pass	$3 \diamond^2$
Pass	3 A	Dbl	4 •
Pass	5 ♠ ³	Pass	6 ♦ ⁴
Pass	7 🔸	Pass	Pass
D			

- Pass
 - 1. Soloway Jump Shifts
 - 2. bidable suit
 - 3. Exclusion, for !D
 - 4. 2 out of 4
- 7 ♦ by South

Down 1 — NS -50

FB97678F5EE0EC47E27F83BAF6F9

Board 197South Deals
Both Vul



west	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
			1 ♦
Pass	2 🚓	Pass	2 •
Pass	3 ♠ ¹	Pass	4 ♥ ²
Pass	5 ♠ ³	Pass	$5 \mathrm{NT^4}$
Pass	6 ♦	Pass	Pass
D			

Pass

- 1. Splinter
- 2. Cue bid, a !H stopper
- 3. Exclusion, for !D
- 4. 0 out of 4

6 ♦ by South

F8618BD9F74D02434DD876B89094

♠ 9 **Board 198** ♥ K 10 9 8 7 South Deals None Vul ♦ KQ64 ♣ KJ8 **♠** QJ6 **▲** A 10 8 7 5 Ν ♥ J 5 4 ♥ Q632 ♦ J 5 2 **◆** 10 7 S **♣** 6432 **4** 9 5 **∧** K 4 3 2 **♥** A ♦ A 9 8 3 ♣ A Q 10 7 West North East South EPBot4 EPBot1 EPBot2 EPBot3 **1** ♦ Pass Pass 1 🛦 **1** 🔻 Pass 2 NT Pass 3 **.** $4 NT^1$ Pass 4 • Pass **5** • Pass 5 **♣**² Pass Pass Pass Pass 1. Blackwood 1430, for !D 2. A=1/5 or 4/5

5 ♦ by South

F9898175B84412CA307ED88D224E

Board 199South Deals
E-W Vul

♦ 973
▼ A K 10 8 4 2
◆ K 973
♣ —
♠ Q 10 6

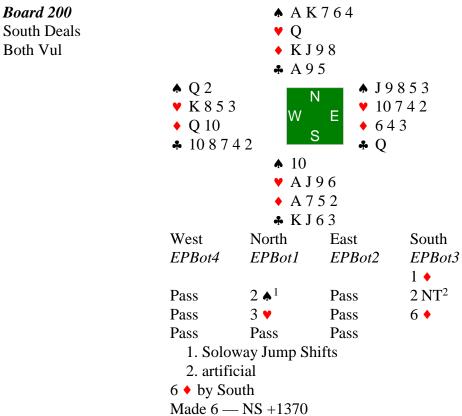
- ♦ 8 5♥ Q J 7 6♦ 6 4 2♣ J 10 7 5
- W E S Q 10 6 2 ♥ 9 5 • Q 10 • 9 8 6 3 2
- **∧** A K J 4
- **v** 3
- ◆ AJ85
- ♣ A K Q 4

West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
			2 + 1
Pass	2 🔻	Pass	2 NT
Pass	3 🔻	Pass	3 ♠
Pass	$4 \mathrm{NT}^2$	Pass	5 ♣ ³
Pass	$5 \mathrm{NT^4}$	Pass	6 ♦ ⁵
Pass	6 NT	Pass	Pass
Daga			

- Pass
 - 1. strong
 - 2. Blackwood 1430, for !S
 - 3. A=1/5 or 4/5
 - 4. King ask by 5 NT
 - 5. K=1

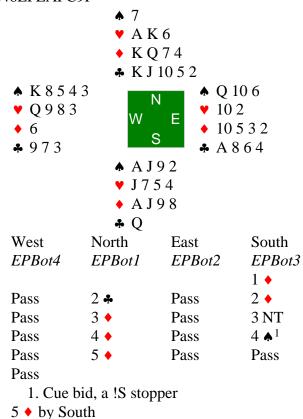
6 N by South

FB2F35CA659867741C217F1071DC



F882CB79A35FB0F22846EFEAFC9F

Board 201 South Deals None Vul



FBE765251D54549E2D72F3FC3ACB

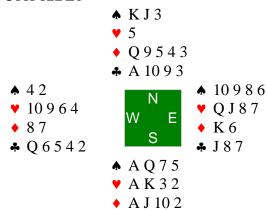
♦ QJ73 Board 202 South Deals **v** 2 Both Vul ♦ AKQ109 ♣ A 5 2 **♦** K 10 9 6 **↑** A 5 4 2 **v** 6543 ♥ J 10 9 8 **♦** 32 **♦** 65 S **4** 10 9 4 ***** 863 **4** 8 ♥ A K Q 7 ◆ J 8 7 4 **♣** KQJ7 West North East South EPBot4 EPBot1 EPBot2 EPBot3 **1** ♦ Pass 2 🚓 1 🛦 Pass Pass **5** • Pass Pass

Pass

5 ♦ by South

F8A32D9812737B56967C88F82BE0

Board 203South Deals
None Vul



♣ K

West North East South EPBot4 EPBot1 EPBot2 EPBot3 **1** ♦ $2 \bullet 1$ 4 • Pass Pass Pass 4 **v**² Pass $4 NT^3$ 5 **♣**⁴ Pass Pass 6 • Pass Pass Pass

- 1. Inverted minors
- 2. Cue bid, a !H stopper
- 3. Blackwood 1430, for !D
- 4. A=1/5 or 4/5

6 ♦ by South

F9A2EB2915D1027835146CC27CCA

Board 204South Deals
E-W Vul

↑ QJ976 ▼ 942 ↑ A 1094 ♣ K

★ K 10 4 2▼ 8 7 3◆ 5 3♣ 8 6 5 3

- **♠** A
- **♥** A K Q 5
- ◆ KQ82
- ♣ QJ 107

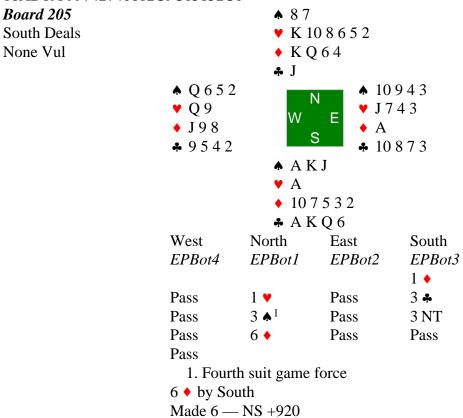
West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
			2 + 1
Pass	2 🛦	Pass	2 NT
Pass	3 ◆	Pass	3 ♥
Pass	$4 NT^2$	Pass	$5 \diamond^3$
Pass	6 Y	Pass	Pass
Pass			

- 1. strong
- 2. Blackwood 1430, for !H
- 3. A=0/5 or 3/5

6 ♥ by South

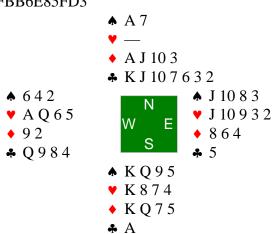
Down 1 — NS -50

08AD89F99742740612C9C05852C0



0A3DA7B45F5F906827FBB6E85FD3

Board 206South Deals
N-S Vul



West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
			1 ♦
Pass	2 🚓	Pass	2 🔻
Pass	3 .	Pass	$4 \mathrm{NT^1}$
Pass	5 ♦ ²	Pass	Pass
Pass			

- 1. Blackwood 1430, for !C
- 2. A=0/5 or 3/5
- 5 ♦ by South

09890058854138F2F64AEE4DF953

∧ K9 Board 207 South Deals ♥ A K J 10 6 4 E-W Vul ◆ K 10 8 2 **.** 2 **★** 8753 ♠ Q 10 6 4 2 **9** 9 8 7 3 **♥** Q 2 **♦** 54 → J 7 S **♣** K Q 9 ***** 8765 ♠ AJ **y** 5 ◆ AQ963 ♣ AJ1043 West North East South

EPBot4 EPBot1 EPBot2 EPBot3 **1** ♦ Pass 2 **v**¹ Pass 3 **♦**² 4 ♣ Pass **3** 🔻 Pass **5** • Pass 6 NT Pass Pass Pass Pass

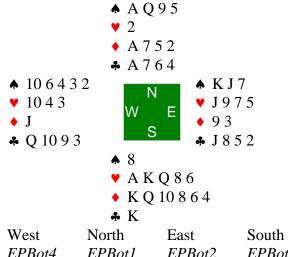
- 1. Soloway Jump Shifts
- 2. bidable suit

6 N by South

Down 1 — NS -50

0B276D2C5AFC10AE57EF16FFF0C6

Board 208 South Deals Both Vul



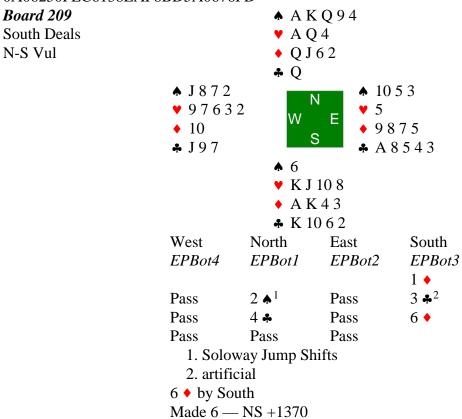
EPBot4 EPBot1 EPBot2 EPBot3 1 • 2 🔻 Pass 1 🛦 **Pass 4** ♥² Pass 3 **♣**¹ Pass $4 NT^3$ Pass $5 \blacktriangle^4$ Pass 7 NT Pass Pass Pass

- Pass
 - 1. Fourth suit game force
 - 2. 1m opening allows 5M
 - 3. Blackwood 1430, for !H
 - 4. A=2/5 or 5/5, Q(H)=1

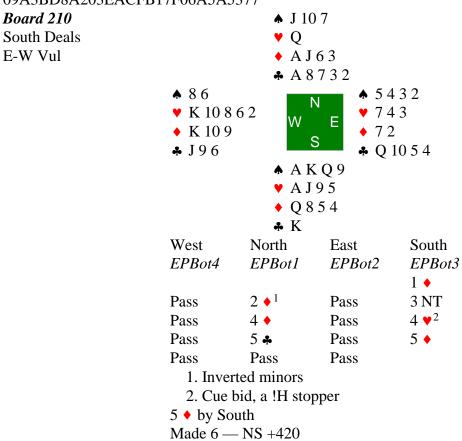
7 N by North

Down 1 — NS -100

0A06250FEC6138EAF8BD5A0676FD

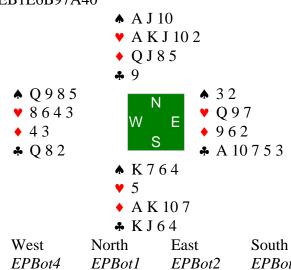


09A3BD8A203EACFB17F06A5A5377



0B0E8DD4050ED3F49EB1E6B97A40

Board 211South Deals
Both Vul



EPBot3 **1** ♦ Pass 2 **v**¹ $2 \wedge^2$ Pass Pass 3 **.** Dbl 4 • **5 ♥**⁴ $4 NT^3$ Pass Pass Pass 6 • Pass Pass

Pass

- 1. Soloway Jump Shifts
- 2. artificial
- 3. Blackwood 1430, for !D
- 4. A=2/5 or 5/5, Q(D)=0

6 ♦ by South

08AB133EA3500BDCF06C229AF6F9

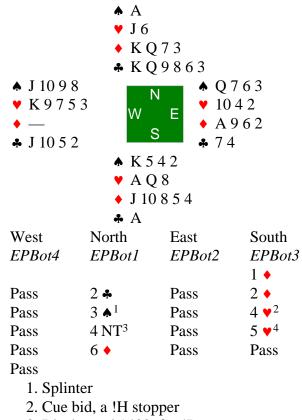
Board 212 **★** KQ95 South Deals **y** 9 • A 9 4 2 None Vul ♣ A K J 9 **★** 8732 **▲** 10 6 **♥** K 10 8 4 ♥ Q732 **4** 3 ♦ Q86 S **♣** 10876 ♣ Q 5 4 3 **♠** AJ4 ♥ AJ65 ♦ KJ1075 **.** 2 West North East South EPBot4 EPBot1 EPBot2 EPBot3 1 • 1 NT Pass 1 🛦 Pass Pass 2 • Pass **3** ♦ **5** ♦ ² $4 NT^{1}$ Pass Pass Pass $5 NT^3$ Pass **5** 🔻 Pass 6 • Pass Pass Pass

- 1. Blackwood 1430, for !D
- 2. A=0/5 or 3/5
- 3. !D queen no !S king no !C king

6 ♦ by South

0B21B767CCDCF3EF7643BC9E7790

Board 213South Deals
Both Vul

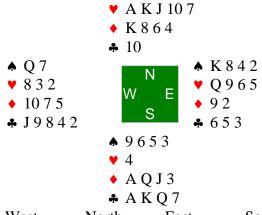


- 3. Blackwood 1430, for !D
- 4. A=2/5 or 5/5, Q(D)=0

6 ♦ by South

080149D100079C78C59A9668B27C

Board 214South Deals
None Vul



♠ AJ10

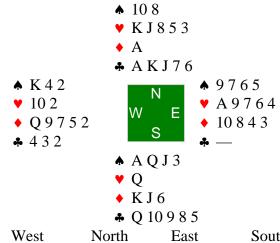
West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
			1 ♦
Pass	2 v ¹	Pass	$2 \blacktriangle^2$
Pass	3 .	Pass	4 •
Pass	$4 \mathrm{NT}^3$	Pass	5 ♠ ⁴
Pass	6 🔸	Pass	Pass
ъ			

- Pass
 - 1. Soloway Jump Shifts
 - 2. artificial
 - 3. Blackwood 1430, for !D
 - 4. A=2/5 or 5/5, Q(D)=1

6 ♦ by South

0A9FC7A187395109535741D888F0

Board 215 South Deals N-S Vul



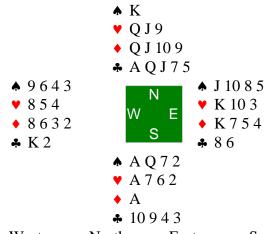
West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
			1 🚓
Pass	1 🔻	Pass	1 🛦
Pass	2 ♦ ¹	Pass	2 NT
Pass	4 🚓	Pass	4 ♦ ²
Pass	$4 \mathrm{NT}^3$	Pass	5 4 4
Pass	6 *	Pass	Pass
Pass			

- Pass
 - 1. Fourth suit game force
 - 2. Cue bid, a !D stopper
 - 3. Blackwood 1430, for !C
 - 4. A=1/5 or 4/5

6 ♣ by South

08A31C8B4B59C976AFE67FFDD5A4

Board 216South Deals
None Vul

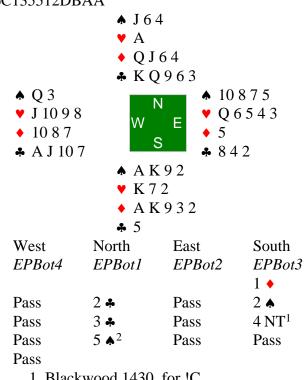


West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
			1 🚓
Pass	2 ♣ ¹	Pass	2 •
Pass	4 🚓	Pass	4 ◆ ²
Pass	4 ♠ ³	Pass	$4 \mathrm{NT^4}$
Pass	5 ♣ ⁵	Pass	6 💠
Pass	Pass	Pass	

- 1. Inverted minors
- 2. Cue bid, a !D stopper
- 3. Cue bid, a !S stopper
- 4. Blackwood 1430, for !C
- 5. A=1/5 or 4/5
- 6 ♣ by South

0988ABD3307CBB7E6C135512DBAA

Board 217 South Deals E-W Vul



- 1. Blackwood 1430, for !C
- 2. A=2/5 or 5/5, Q(C)=1
- 5 ♠ by South

1A170685F4C65C509E451D30AAFC

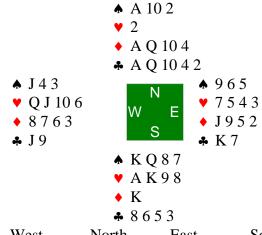
Board 218 **♠** A K 5 4 South Deals **♥** K Q 10 6 N-S Vul 9752 ♣ A **♦** J 10 2 **♦** 986 Ν ♥ J42 A 9 8 7 5 **♦** 84 **•** 3 S ♣ J9842 ♣ K 10 7 3 **♠** Q 7 3 **v** 3 ♦ A K Q J 10 6 ♣ Q65 West North East South EPBot4 EPBot1 EPBot2 EPBot3 **1** ♦ 2 • Pass 1 🔻 Pass 5 **♠**² Pass $4 \, NT^1$ Pass Pass 6 • Pass Pass Pass

- 1. Blackwood 1430, for !D
- 2. A=2/5 or 5/5, Q(D)=1

6 ♦ by South

1923AAB3F43364AD9E7D55D3DD07

Board 219South Deals
E-W Vul



West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
			1 🚓
Pass	2 ♣ ¹	Pass	2 🔻
Pass	4 🚓	Pass	4 ♦ ²
Pass	$4 \mathrm{NT}^3$	Pass	5 4 ⁴
Pass	6 ♣	Pass	Pass
Daga			

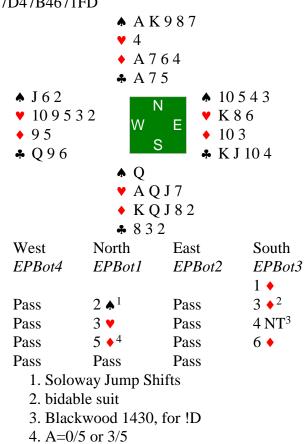
Pass

- 1. Inverted minors
- 2. Cue bid, a !D stopper
- 3. Blackwood 1430, for !C
- 4. A=1/5 or 4/5

6 ♣ by South

1B271EACEE72381D27D47B4671FD

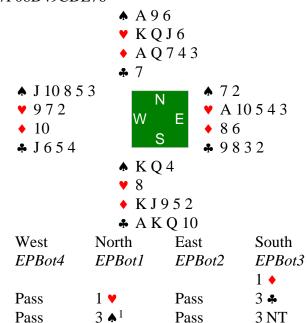
Board 220 South Deals Both Vul



6 ♦ by South

1A1D858DC4D136EA7F08D49CDE76

Board 221South Deals
N-S Vul



Pass

Pass

Pass

4 ♠²

5 ♥⁴

Pass

Pass Pass

Pass

Pass

1. Fourth suit game force

4 •

6 •

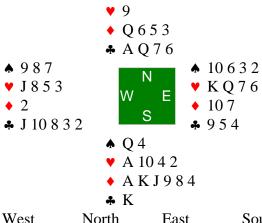
 $4 NT^3$

- 2. Cue bid, a !S stopper
- 3. Blackwood 1430, for !D
- 4. A=2/5 or 5/5, Q(D)=0

6 ♦ by South

1823119B306CC2F0DF5B3AA27864

Board 222South Deals
None Vul



∧ A K J 5

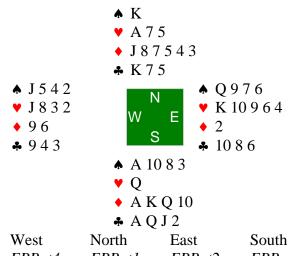
West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
			1 ♦
Pass	1 🛦	Pass	2 🔻
Pass	3 ♣ ¹	Pass	3 ◆
Pass	4 •	Pass	4 ♥ ²
Pass	$4 \mathrm{NT}^3$	Pass	5 ♦ ⁴
Pass	5 NT ⁵	Pass	6 ♦ ⁶
Pass	6 NT	Pass	Pass
Daga			

- Pass
 - 1. Fourth suit game force
 - 2. Cue bid, a !H stopper
 - 3. Blackwood 1430, for !D
 - 4. A=0/5 or 3/5
 - 5. King ask by 5 NT
 - 6. K=1

6 N by North

19891B69F19A5CB2435EC3D0B0F5

Board 223South Deals
E-W Vul



west	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
			1 ♦
Pass	2 ♦ ¹	Pass	3 ♥ ²
Pass	3 NT	Pass	4 •
Pass	4 ♥ ³	Pass	$4 \mathrm{NT^4}$
Pass	5 ♣ ⁵	Pass	6 NT
Pass	Pass	Pass	

- 1. Inverted minors
- 2. shortness
- 3. Cue bid, a !H stopper
- 4. Blackwood 1430, for !D
- 5. A=1/5 or 4/5

6 N by North

1B23852DCDCD7C3C52557A74C410

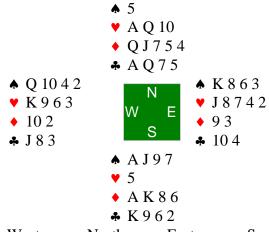
♠ AQ82 Board 224 South Deals ♥ KJ103 Both Vul ♦ K 6 4 3 ♣ A **♦** J 10 3 **♦** 97654 **9** 9 8 5 4 **7** 6 2 W **•** 5 ◆ A 7 2 S **4** 98432 **4** 75 **∧** K ♥ A Q ♦ QJ1098 ♣ KQJ106 West North East South EPBot4 EPBot1 EPBot2 EPBot3 1 • **3** ♣ Pass **1** 🔻 Pass 3 **♠**¹ Pass Pass 4 & $4 \, NT^2$ $5 \wedge 3$ Pass Pass Pass 6 NT Pass Pass

- Pass 1. Fourth suit game force
 - 2. Blackwood 1430, for !C
 - 3. A=2/5 or 5/5, Q(C)=1

6 N by North

188371CB98C6BD509B712BDA7CD5

Board 225 South Deals None Vul



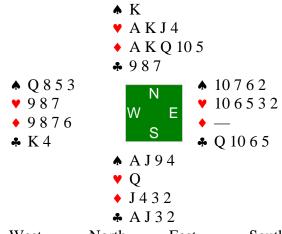
West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
			1 •
Pass	$2 \bullet 1$	Pass	$3 \checkmark ^2$
Pass	$4 \mathrm{NT^3}$	Pass	5 ♦ ⁴
Pass	6 ♦	Pass	Pass
Pass			

- 1. Inverted minors
- 2. shortness
- 3. Blackwood 1430, for !D
- 4. A=0/5 or 3/5

6 ♦ by South

1A8D0CEE855EB3F37352DE84D555

Board 226South Deals
N-S Vul



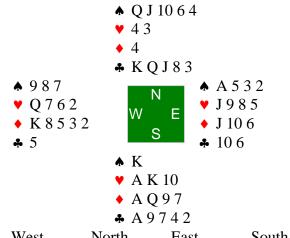
West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
			1 ♦
Pass	1 v	Pass	1 ^
Pass	2 4 ¹	Pass	2 NT
Pass	4 •	Pass	4 ♠ ²
Pass	$4 \mathrm{NT}^3$	Pass	5 ♥ ⁴
Pass	5 NT ⁵	Pass	6 ♣ ⁶
Pass	7 🔸	Pass	Pass
Pacc			

- Pass
 - 1. Fourth suit game force
 - 2. Cue bid, a !S stopper
 - 3. Blackwood 1430, for !D
 - 4. A=2/5 or 5/5, Q(D)=0
 - 5. King ask by 5 NT
 - 6. K=0
- 7 ♦ by South

Down 1 — NS –100

1B6DAB3F1322DDDBFD3258054B79

Board 227South Deals
Both Vul



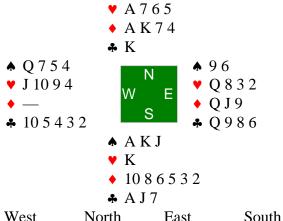
West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
			1 🚓
Pass	1 🛦	Pass	2 •
Pass	2 v ¹	Pass	2 NT
Pass	4 🐥	Pass	$4 \mathrm{NT^2}$
Pass	5 ♣ ³	Pass	6 *
Pass	Pass	Pass	

- 1. Fourth suit game force
- 2. Blackwood 1430, for !C
- 3. A=1/5 or 4/5

6 ♣ by South

1889ABDEBD307E12C942C0F81010

Board 228South Deals
None Vul



★ 10 8 3 2

west	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
			1 ♦
Pass	1 🔻	Pass	3 ♦
Pass	3 A	Pass	4 🛦
Pass	$4 \mathrm{NT^1}$	Pass	5 ♥ ²
Pass	7 NT	Pass	Pass
Pass			

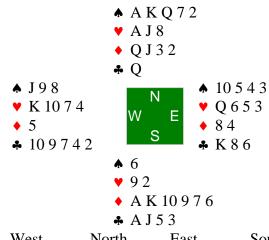
- 1. Blackwood 1430, for !D
- 2. A=2/5 or 5/5, Q(D)=0

7 N by North

Down 1 — NS -50

2801321BC970E0CE3092557C5928

Board 229South Deals
None Vul

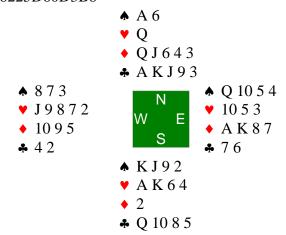


Pass $2 \triangleq^1$ Pass $3 \triangleq^2$ Pass $4 \triangleq$ Pass 4 NT^3	West	North	East	South
Pass $2 \wedge 1$ Pass $3 \wedge 2$ Pass $4 \wedge 4$ Pass $4 \wedge 17^3$ Pass $5 \wedge 4$ Pass $5 \wedge 17^3$ Pass $6 \wedge 6$ Pass $7 \wedge 17^3$	EPBot4	EPBot1	EPBot2	EPBot3
Pass $4 \clubsuit$ Pass 4 NT^3 Pass $5 \spadesuit^4$ Pass 5 NT^5 Pass $6 \blacklozenge^6$ Pass $7 \spadesuit$				1 ♦
Pass $5 \wedge 4$ Pass 5 NT^5 Pass $6 \wedge 6$ Pass $7 \wedge 4$	Pass	$2 \blacktriangle^1$	Pass	$3 \diamond^2$
Pass $6 \bullet 6$ Pass $7 \bullet$	Pass	4 🚓	Pass	$4 \mathrm{NT}^3$
	Pass	5 ♠ ⁴	Pass	$5 \mathrm{NT}^5$
Pass Pass Pass	Pass	6 ♦ ⁶	Pass	7 🔸
	Pass	Pass	Pass	

- 1. Soloway Jump Shifts
- 2. bidable suit
- 3. Blackwood 1430, for !D
- 4. A=2/5 or 5/5, Q(D)=1
- 5. King ask by 5 NT
- 6. K=1
- 7 ♦ by South

2927A741B35DBFF5F6225D60D3B8

Board 230South Deals
E-W Vul



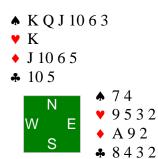
West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
			1 🚓
Pass	2 ♣¹	Pass	$3 \diamond^2$
Pass	$4 \mathrm{NT^3}$	Pass	5 ♣ ⁴
Pass	6 4	Dbl	Pass
Pass	Pass		

- 1. Inverted minors
- 2. shortness
- 3. Blackwood 1430, for !C
- 4. A=1/5 or 4/5

6 ♣× by South

2BA10D3C2527D0FE6834D77E1ED2

Board 231South Deals
Both Vul



↑ 7♣ Q 9 7 6

♦ 9852

♥ Q864

- ♠ A♥ A J 10 7
- ♦ KQ843
- ♣ AKJ

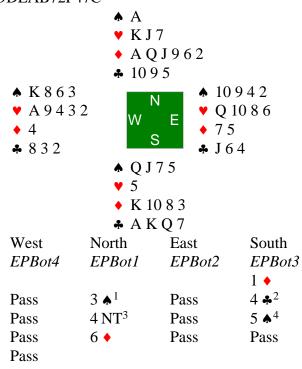
West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
			2 + 1
Pass	2 🛧	Pass	3 ♦
Pass	4 •	Pass	4 ♥ ²
Pass	$4 \mathrm{NT^3}$	Pass	5 ♣ ⁴
Pass	6 ♦	Pass	Pass
Daga			

- Pass
 - 1. strong
 - 2. Cue bid, a !H stopper
 - 3. Blackwood 1430, for !D
 - 4. A=1/5 or 4/5

6 ♦ by South

2A3DC59D8E577FD489DEAB72F47C

Board 232South Deals
N-S Vul

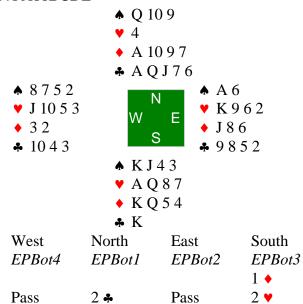


- 1. Splinter
- 2. Cue bid, a !C stopper
- 3. Blackwood 1430, for !D
- 4. A=2/5 or 5/5, Q(D)=1

6 ♦ by South

2963992BB73012E6E357FA88BCDE

Board 233 South Deals E-W Vul



Pass Pass Pass 1. Blackwood 1430, for !D

3 ♣

4 •

5 **v**²

Pass

Pass

Pass

3 **♦** 4 NT¹

6 🔷

2. A=2/5 or 5/5, Q(D)=0

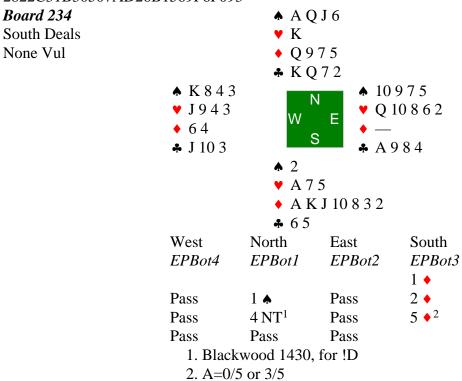
6 ♦ by South

Pass

Pass

Pass

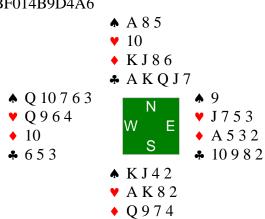
2822C31B30507AD26B1569F6F093



5 ♦ by South

2927A3FB93CE7A22DBF014B9D4A6

Board 235 South Deals E-W Vul



4 4

West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
			1 ♦
Pass	2 🚓	Pass	2 •
Pass	3 ◆	Pass	3 NT
Pass	4 •	Pass	4 ♥ ¹
Pass	$4 \mathrm{NT}^2$	Pass	5 ♣ ³
Pass	6 ♦	Pass	Pass
Pacc			

- Pass
 - 1. Cue bid, a !H stopper
 - 2. Blackwood 1430, for !D
 - 3. A=1/5 or 4/5

6 ♦ by South

2BA52B37D32BD6FEED7D4C5A7177

Board 236South Deals
Both Vul

♦ K Q 10 **y** 5 ♦ AQ92 ♣ K Q J 10 2 **▲** J987 **♦** 65432 ♥ Q8632 ♥ J94 ♦ K 10 4 **♦** J3 S **.** 5 ♣ 984 **♠** A ♥ A K 10 7 **♦** 8765

West North East South EPBot4 EPBot1 EPBot2 EPBot3 **1** ◆ 2 🔻 Pass 2 ♣ **Pass** Pass **3 .** Pass 4 ♣ **5** ♦ ² $4 NT^{1}$ Pass Pass $5 NT^3$ Pass 6 **♦**⁴ Pass Pass 6 NT Pass Pass Pass

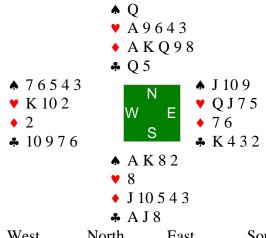
♣ A 7 6 3

- 1. Blackwood 1430, for !C
- 2. A=0/5 or 3/5
- 3. King ask by 5 NT
- 4. K=1

6 N by North

2889BA1B517048A9DCCCD3C2C2B6

Board 237South Deals
None Vul



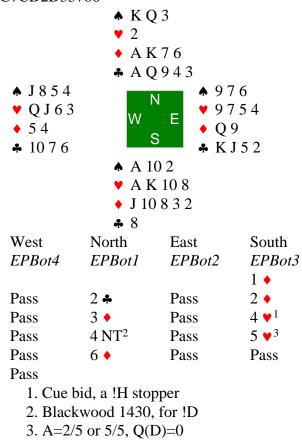
West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
			1 •
Pass	1 ♥	Pass	1 🛦
Pass	2 ♣ ¹	Pass	2 NT
Pass	4 •	Pass	$4 \wedge^2$
Pass	$4 \mathrm{NT}^3$	Pass	$5 \blacktriangle^4$
Pass	6 ♦	Pass	Pass
Pass			

- 1. Fourth suit game force
- 2. Cue bid, a !S stopper
- 3. Blackwood 1430, for !D
- 4. A=2/5 or 5/5, Q(D)=1

6 ♦ by South

2AAF2E3BF6A45BE55C7CD2D33786

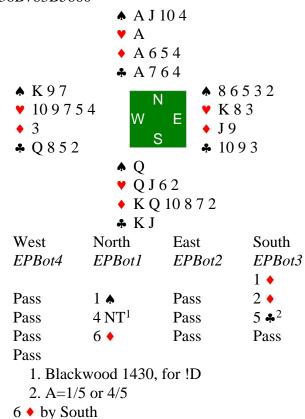
Board 238South Deals
N-S Vul



6 ♦ by South

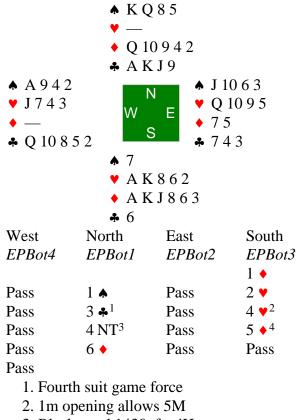
280BD1A02D32FE50F36B783B5660

Board 239South Deals
None Vul



2AE7271C775CDF24BA6518FE76EC

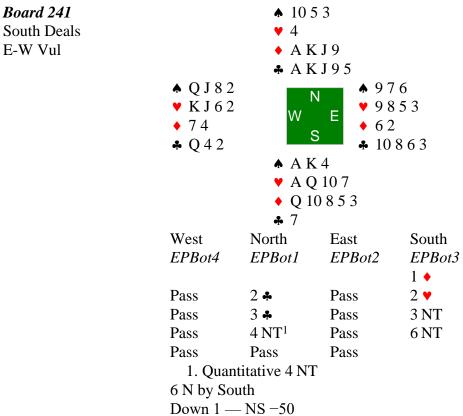
Board 240South Deals
N-S Vul



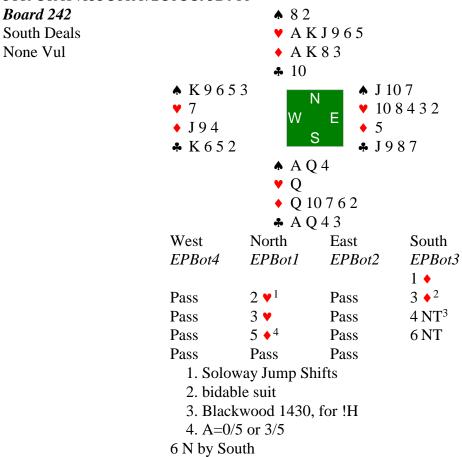
- 3. Blackwood 1430, for !H
- 4. A=0/5 or 3/5

6 ♦ by South

29A3B3E8F32A53DA6D761B8C1AF4

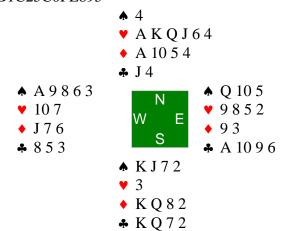


3889C8A14653C61A72C0CC95D910



3ACE8545837EDAD4B1C25C0FE895

Board 243South Deals
N-S Vul



West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
			1 ♦
Pass	2 v ¹	Pass	$2 \blacktriangle^2$
Pass	3 🔻	Pass	$4 NT^3$
Pass	5 ♦ ⁴	Pass	5 Y
Pass	6 Y	Pass	Pass
Daga			

Pass

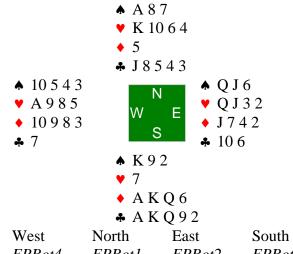
- 1. Soloway Jump Shifts
- 2. artificial
- 3. Blackwood 1430, for !H
- 4. A=0/5 or 3/5

6 ♥ by North

Down 1 — NS -100

3939895957CEBD3F244AF3C7DF95

Board 244South Deals
E-W Vul

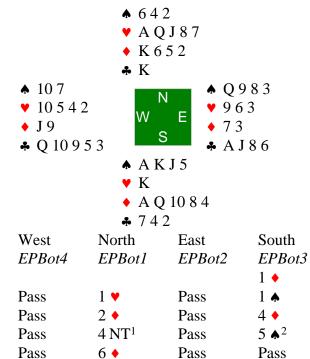


EPBot4 EPBot1 EPBot2 EPBot3 2 **♣**¹ Pass Pass 4 ♣ 3 **. 5** ♦ ³ Pass $4 \, \mathrm{NT}^2$ Pass Pass 6 🕹 Pass Pass Pass

- 1. strong
- 2. Blackwood 1430, for !C
- 3. A=0/5 or 3/5
- 6 ♣ by South

3B8EA74C8AFC584EC116B43D5035

Board 245South Deals
Both Vul



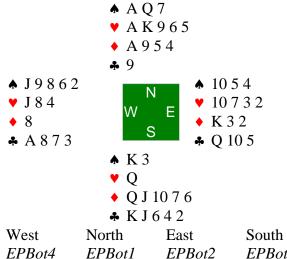
- 1. Blackwood 1430, for !D
- 2. A=2/5 or 5/5, Q(D)=1

6 ♦ by South

Pass

3A0C8926F556CFF014C54E7D98D9

Board 246 South Deals N-S Vul

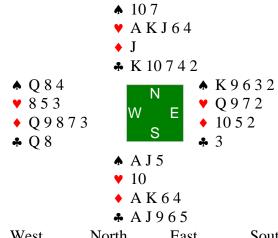


EPBot3 **1** ♦ Pass 2 **v**¹ Pass $3 \diamond^2$ Pass 4 & Pass 4 • $4 NT^3$ Pass **5** ♦ ⁴ Pass Pass Pass Pass

- 1. Soloway Jump Shifts
- 2. bidable suit
- 3. Blackwood 1430, for !D
- 4. A=0/5 or 3/5
- 5 ♦ by South

39894BDC81275DFC1F49B5CB7E57

Board 247South Deals
E-W Vul



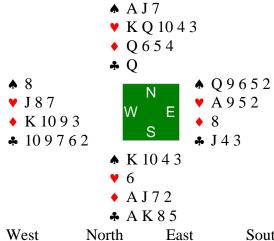
West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
			1 🚓
Pass	1 🔻	Pass	2 •
Pass	2 ^ 1	Pass	3 NT
Pass	4 🚓	Pass	4 ♦ ²
Pass	$4 \mathrm{NT^3}$	Pass	5 • 4
Pass	6 4	Pass	Pass
Dogg			

- Pass
 - 1. Fourth suit game force
 - 2. Cue bid, a !D stopper
 - 3. Blackwood 1430, for !C
 - 4. A=0/5 or 3/5

6 ♣ by South

3B1D89473E8858F13C6455868A5C

Board 248South Deals
Both Vul



West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
			1 ♦
Pass	2 v ¹	Pass	$2 \blacktriangle^2$
Pass	3 .	Pass	4 🔸
Pass	4 ♥ ³	Pass	$4 \mathrm{NT^4}$
Pass	5 ♣ ⁵	Pass	6 NT
Pass	Pass	Pass	

- 1. Soloway Jump Shifts
- 2. artificial
- 3. Cue bid, a !H stopper
- 4. Blackwood 1430, for !D
- 5. A=1/5 or 4/5

6 N by South

Down 1 — NS –100

389B63A2B8C9FC7B546C10EBC29A

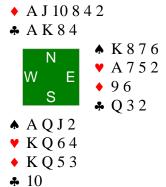
Board 249
South Deals
None Vul

↑ 10943

▼ J98

↑ 7

♣ J9765



West North East South EPBot4 EPBot1 EPBot2 EPBot3 1 • Pass 2 **♦**¹ 3 **♣**² Pass Pass **5** • Pass Pass Pass

♦ 5

v 10 3

rass

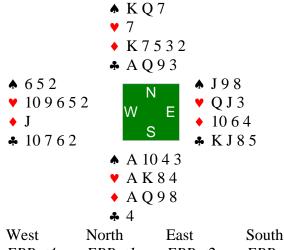
1. Inverted minors

2. shortness

5 ♦ by South

39AB221B5EB47B6A00F4F2A593F0

Board 250South Deals
E-W Vul



west	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
			1 ♦
Pass	2 • ¹	Pass	3 ♣ ²
Pass	4 •	Pass	$4 \mathrm{NT}^3$
Pass	5 ∀ ⁴	Pass	5 NT ⁵
Pass	6 ♦ ⁶	Pass	Pass

Pass

- 1. Inverted minors
- 2. shortness
- 3. Blackwood 1430, for !D
- 4. A=2/5 or 5/5, Q(D)=0
- 5. King ask by 5 NT
- 6. K=1

6 ♦ by South

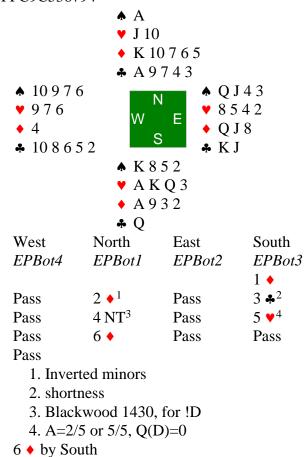
3849B980CB43A37EDA5137DCDCF1 Board 251 **♦** 5 **♥** A Q J 10 South Deals None Vul ◆ A K J 7 ♣ J 10 9 5 **▲** J7432 **♦** A 10 8 6 ♥ K852 **7** 7 6 4 3 **•** 5 **♦** 843 S ♣ Q 4 3 ***** 87 **♦** KQ9 **y** 9 ♦ Q 10 9 6 2 ♣ A K 6 2 West North East South EPBot4 EPBot1 EPBot2 EPBot3 **1** ♦ 2 🚓 Pass **1** 🔻 Pass

- Pass $2 \wedge 1$ Pass 2 NT $4 \, NT^2$ Pass 4 • Pass $5 \diamond 3$ Pass Pass 6 🔸 Pass Pass Pass
 - 1. Fourth suit game force
 - 2. Blackwood 1430, for !D
 - 3. A=0/5 or 3/5

6 ♦ by South

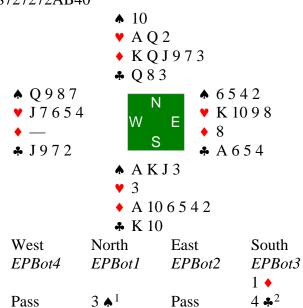
3A27AE694ACCF798FFFC9C536794

Board 252South Deals
N-S Vul



388299CBB811D8DFF8727272AB40

Board 253South Deals
None Vul



Pass

Pass

Pass

 $4 NT^4$

6 🔷

1. Splinter

Pass

Pass

Pass

- 2. Cue bid, a !C stopper
- 3. Cue bid, a !H stopper

4 **♥**³

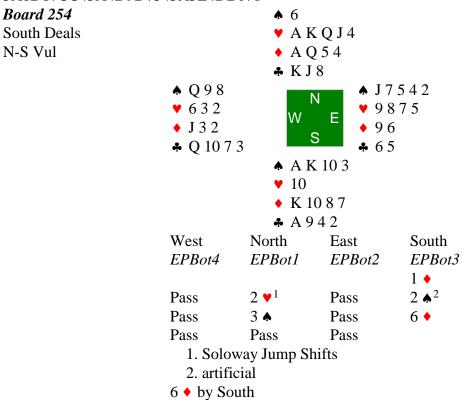
5 **♠**⁵

Pass

- 4. Blackwood 1430, for !D
- 5. A=2/5 or 5/5, Q(D)=1

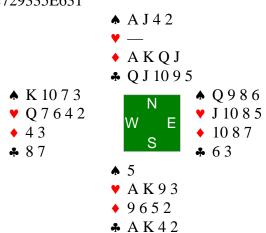
6 ♦ by South

3A8D87CC43A4D9D7543A5E4DB071



4829E97B1BDF635CFC729335E631

Board 255South Deals
None Vul

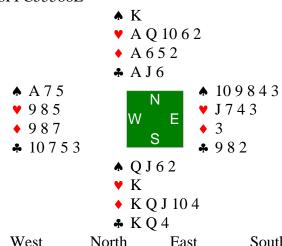


West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
			1 ♦
Pass	2 🚓	Pass	3 ♠ ¹
Pass	5 ♥ ²	Pass	6 ♣ ³
Pass	7 🚓	Pass	Pass
Pass			

- 1. Splinter
- 2. Exclusion, for !C
- 3. 2 out of 4
- 7 **4** by North

4ACF258597447272D08FFC55588E

Board 256South Deals
N-S Vul



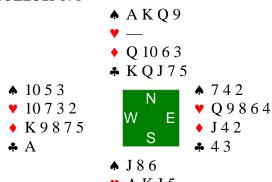
West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
			1 ♦
Pass	2 v ¹	Pass	$3 \diamond^2$
Pass	3 ^	Pass	4 ♣ ³
Pass	$4 \mathrm{NT^4}$	Pass	5 ♣ ⁵
Pass	6 ♦	Pass	Pass
D			

Pass

- 1. Soloway Jump Shifts
- 2. bidable suit
- 3. Cue bid, a !C stopper
- 4. Blackwood 1430, for !D
- 5. A=1/5 or 4/5
- 6 ♦ by South

4B2C2B17A3F519997B95EB52F671

Board 257South Deals
Both Vul



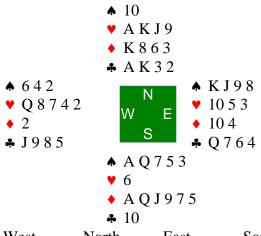
- ✓ A K J 5✓ A
- **4** 10 9 8 6 2

West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
			1 🚓
Pass	1 ♦	Pass	1 🔻
Pass	2 🛦	Pass	3 .
Pass	4 🚓	Pass	$4 \mathrm{NT^1}$
Pass	5 ♦ ²	Pass	5 A
Pass	$5 \mathrm{NT^3}$	Pass	6 ♣
Pass	Pass	Pass	

- 1. Blackwood 1430, for !C
- 2. A=0/5 or 3/5
- 3. !C queen
- 6 ♣ by South

4A874FB64419447CB6EE94FA9FF3

Board 258South Deals
N-S Vul



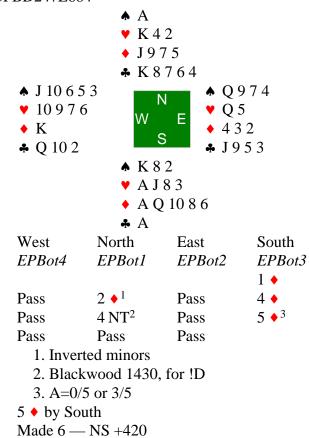
West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
			1 ♦
Pass	1 🔻	Pass	1 🛦
Pass	2 ♣¹	Pass	$2 \blacktriangle^2$
Pass	4 •	Pass	$4 \mathrm{NT}^3$
Pass	5 ♦ ⁴	Pass	6 🔸
Pass	Pass	Pass	

- 1. Fourth suit game force
- 2. 1m opening allows 5M
- 3. Blackwood 1430, for !D
- 4. A=0/5 or 3/5

6 ♦ by South

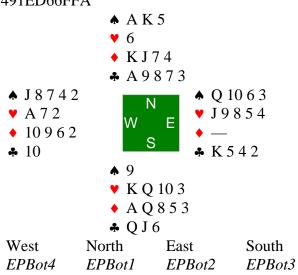
49298F58E2F872AB73FBD247E684

Board 259South Deals
E-W Vul



4B3F266DD5689BDFF7491ED66FFA

Board 260South Deals
Both Vul



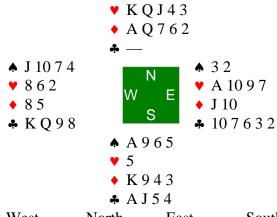
1 ♦ 2 • Pass 2 🚓 Pass **4** ♥² Pass 3 **♥**¹ Pass $4 NT^3$ Pass 5 **♣**⁴ Pass Pass **5** • Pass Pass

Pass

- 1. Splinter
- 2. Cue bid, a !H stopper
- 3. Blackwood 1430, for !D
- 4. A=1/5 or 4/5
- 5 ♦ by South

48990008CDDE9034DABAA5C1427A

Board 261South Deals
None Vul



★ K Q 8

West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
			1 ♦
Pass	2 v ¹	Pass	$2 NT^2$
Pass	3 🚣	Pass	4 •
Pass	4 ♥ ³	Pass	$4 \wedge 4$
Pass	$4 \mathrm{NT}^5$	Pass	5 ♦ ⁶
Pass	6 ♦	Pass	Pass
Dogg			

- Pass
 - 1. Soloway Jump Shifts
 - 2. artificial
 - 3. Cue bid, a !H stopper
 - 4. Cue bid, a !S stopper
 - 5. Blackwood 1430, for !D
 - 6. A=0/5 or 3/5

6 ♦ by South

498B1A27BB70FC513B50EC66AE93

Board 262
South Deals
E-W Vul

A ← 10 8 6 2
A Q J 7 2

↑ 9 5
V I 10 9 7

▼ J 10 9 7 ◆ 9 5 3 ♣ 10 9 6 5 * AQJ72

N
W
E
S

* 10864

* K862

• Q4

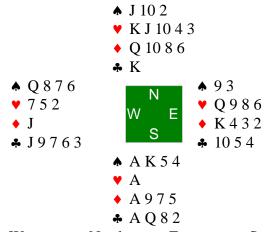
• K43

A J 3 2♥ Q 5 4 3A K J 78

West	North	East	South		
EPBot4	EPBot1	EPBot2	EPBot3		
			1 ♦		
Pass	2 🚓	Pass	2 🔻		
Pass	3 .	Pass	3 NT		
Pass	6 NT	Dbl	Pass		
Pass	Pass				
$6 \text{ N} \times \text{by S}$	outh				
Down 1 — NS –100					

4BAD83D508065CD5FCD4BE824031

Board 263South Deals
Both Vul



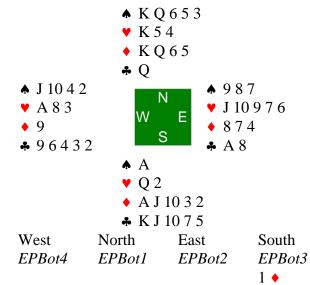
West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
			1 ♦
Pass	1 🔻	Pass	2 🛦
Pass	3 ♣ ¹	Pass	3 NT
Pass	4 🛦	Pass	$4 \mathrm{NT^2}$
Pass	$5 \diamond^3$	Pass	5 Y
Pass	5 ♠ ⁴	Pass	Pass
Dogg			

Pass

- 1. Fourth suit game force
- 2. Blackwood 1430, for !S
- 3. A=0/5 or 3/5
- 4. no !S queen
- 5 ♠ by South

4BBE0527DDDD5872511405C03CEC

Board 264
South Deals
Both Vul



Pass

Pass

Pass

 $3 \diamond^2$

5 •

 $4 NT^3$

Pass Pass Pass
1. Soloway Jump Shifts

 $2 \blacktriangle^1$

4 ♣

5 **♣**⁴

- 2. bidable suit
- 3. Blackwood 1430, for !D
- 4. A=1/5 or 4/5
- 5 ♦ by South

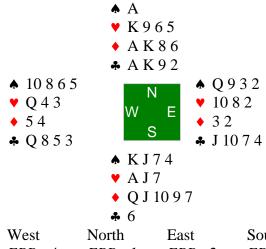
Pass

Pass

Pass

482B8B70A2D243D8A2C9C4B67C5F

Board 265South Deals
None Vul



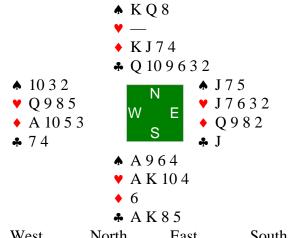
West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
			1 ♦
Pass	1 v	Pass	1 🛦
Pass	2 4 ¹	Pass	2 🔻
Pass	$4 NT^2$	Pass	5 ♣ ³
Pass	5 ♦	Pass	5 ♥ ⁴
Pass	5 ♠ ⁵	Pass	6 ♣ ⁶
Pass	6 NT	Pass	Pass
Pacc			

- Pass
 - 1. Fourth suit game force
 - 2. Blackwood 1430, for !H
 - 3. A=1/5 or 4/5
 - 4. no !H queen
 - 5. King ask by available bid
 - 6. K=1

6 N by North

4AA12D3B5EE3BB395C9771ACD3DB

Board 266South Deals
N-S Vul



west	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
			1 🚓
Pass	3 ∨ ¹	Pass	$4 \mathrm{NT}^2$
Pass	5 ♣ ³	Pass	$5 \mathrm{NT^4}$
Pass	6 ♥ ⁵	Pass	7 🚓
Dbl	Pass	Pass	Pass

- 1. Splinter
- 2. Blackwood 1430, for !C
- 3. A=1/5 or 4/5
- 4. King ask by 5 NT
- 5. K=2

7 ♣× by South

Down 1 — NS -200

5821214BB470D8CACD4E3AD116D1

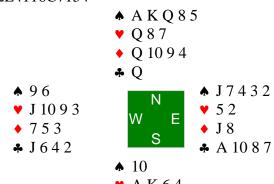
Board 267 A A K 5 3 South Deals ♥ Q876 None Vul ♦ Q985 **♣** Q **♦** 98742 ♠ Q 10 6 **9** 4 3 2 ♥ J 10 5 W **♦** J3 **♦** 76 S ***** 8653 ♣ J 10 9 **♠** J ♥ A K ◆ A K 10 4 2 ♣ A K 7 4 2 West North East South EPBot4 EPBot1 EPBot2 EPBot3 2 **♣**¹ Pass 2 NT **3** ♦ Pass Pass 4 • Pass $4 NT^2$ 5 **♣**³ Pass Pass **5** 🔻 Pass 5 **♠**⁴ 6 • Pass Pass Pass Pass 1. strong 2. Blackwood 1430, for !D 3. A=1/5 or 4/5

4. !D queen and !S king

6 ♦ by South

5A26250F78BEFD0A42E4116C7154

Board 268South Deals
N-S Vul



★ A K 6 4★ A K 6 2★ K 9 5 3

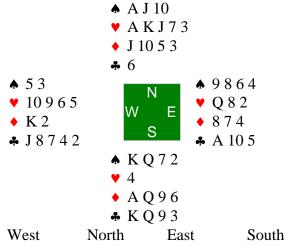
West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
			1 ♦
Pass	$2 \blacktriangle^1$	Pass	3 ♣ ²
Pass	4 🚓	Pass	$4 \mathrm{NT}^3$
Pass	5 ♠ ⁴	Pass	6 ♦
Pass	Pass	Pass	

- 1. Soloway Jump Shifts
- 2. artificial
- 3. Blackwood 1430, for !S
- 4. A=2/5 or 5/5, Q(S)=1

6 ♦ by South

5B0E899D04367D50807FF660C598

Board 269South Deals
Both Vul



W CSt	North	Last	South
EPBot4	EPBot1	EPBot2	EPBot3
			1 ♦
Pass	2 v ¹	Pass	$2 \blacktriangle^2$
Pass	3 .	Pass	4 •
Pass	4 ♥ ³	Pass	$4 \mathrm{NT^4}$
Pass	5 ♥ ⁵	Pass	Pass

Pass

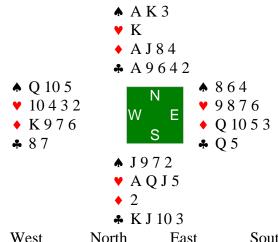
- 1. Soloway Jump Shifts
- 2. artificial
- 3. Cue bid, a !H stopper
- 4. Blackwood 1430, for !D
- 5. A=2/5 or 5/5, Q(D)=0

5 ♥ by North

Down 1 — NS -100

5A2F01EAADF9935C9053EA7F39B7

Board 270South Deals
N-S Vul



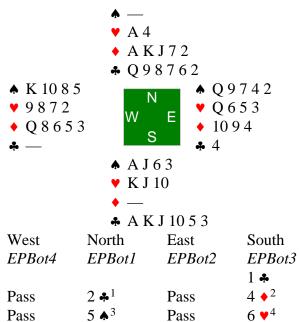
West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
			1 🚓
Pass	2 + 1	Pass	2 NT
Pass	4 🚓	Pass	4 ♦ ²
Pass	$4 \mathrm{NT}^3$	Pass	5 ∨ ⁴
Pass	6 ♣	Pass	Pass
Dace			

- Pass
 - 1. Inverted minors
 - 2. Cue bid, a !D stopper
 - 3. Blackwood 1430, for !C
 - 4. A=2/5 or 5/5, Q(C)=0

6 ♣ by South

5981E15FA1E577FF739FDD469D73

Board 271South Deals
E-W Vul



Pass

Pass

Pass

Pass

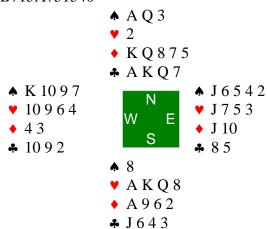
1. Inverted minors

7 🚓

- 2. Splinter
- 3. Exclusion, for !C
- 4. 3 out of 4
- 7 ♣ by South

5823EB2B5DFCF0AADB715A751540

Board 272South Deals
None Vul



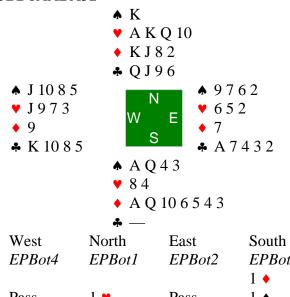
West North East South EPBot4 EPBot1 EPBot2 EPBot3 **1** ♦ Pass $2 \bullet 1$ $3 \blacktriangle^2$ Pass **5** ♥⁴ Pass $4 NT^3$ Pass 7 NT Pass Pass Pass Pass

- 1. Inverted minors
- 2. shortness
- 3. Blackwood 1430, for !D
- 4. A=2/5 or 5/5, Q(D)=0

7 N by North

598A008BF3C87FE0765BD8AABA52

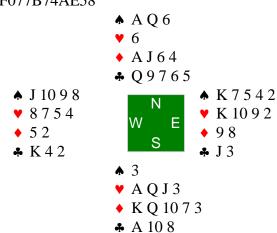
Board 273South Deals
E-W Vul



- EPBot3 Pass **1** 🔻 **Pass** 1 🛦 Pass 3 NT Pass 4 • **4** ♥ ¹ $4 NT^2$ Pass Pass $5 \triangleq^3$ 5 NT⁴ Pass Pass 6 **v**⁵ Pass Pass 7 • Pass Pass Pass
 - 1. Cue bid, a !H stopper
 - 2. Blackwood 1430, for !D
 - 3. A=2/5 or 5/5, Q(D)=1
 - 4. King ask by 5 NT
 - 5. K=2
- 7 ♦ by South

5B255C2FE6DDD3F17F077B74AE58

Board 274South Deals
Both Vul



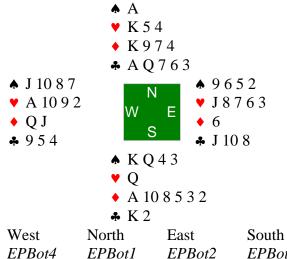
West North East South EPBot4 EPBot1 EPBot2 EPBot3 **1** ◆ 2 🔻 Pass 2 & **Pass** Pass **3 .** Pass 4 ♣ **4** ♦ ¹ $4 \, NT^2$ Pass Pass $5 \wedge 3$ Pass Pass 6 & Pass Pass Pass

- 1. Cue bid, a !D stopper
- 2. Blackwood 1430, for !C
- 3. A=2/5 or 5/5, Q(C)=1

6 ♣ by North

5A378DA3D2F67CD6DF5B448C9775

Board 275South Deals
N-S Vul



EPBot3 **1** ♦ 2 • Pass 2 ♣ Pass Pass **3** ♦ Pass **4** ♥¹ $4 NT^2$ 5 **♣**³ Pass Pass Pass 6 • Pass Pass

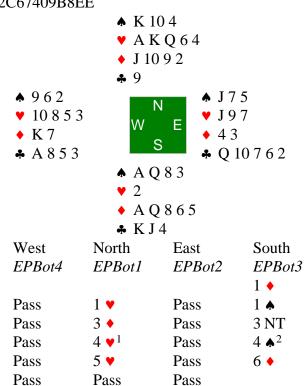
Pass

- 1. Cue bid, a !H stopper
- 2. Blackwood 1430, for !D
- 3. A=1/5 or 4/5

6 ♦ by South

5A8401865D3EDFB452C67409B8EE

Board 276South Deals
N-S Vul



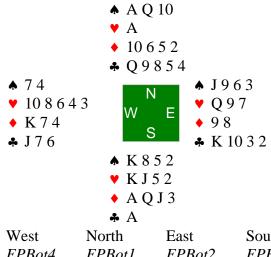
- 1. Cue bid, a !H stopper
- 2. Cue bid, a !S stopper

6 ♦ by South

Down 1 — NS -100

5909AE1B683257B7DC70A3FF7AA2

Board 277South Deals
E-W Vul



West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
			1 ♦
Pass	$2 \bullet 1$	Pass	3 NT
Pass	4 •	Pass	4 ♥ ²
Pass	4 ♠ ³	Pass	$4 \mathrm{NT^4}$
Pass	5 ♥ ⁵	Pass	6 🔸
Pass	Pass	Pass	

- 1. Inverted minors
- 2. Cue bid, a !H stopper
- 3. Cue bid, a !S stopper
- 4. Blackwood 1430, for !D
- 5. A=2/5 or 5/5, Q(D)=0

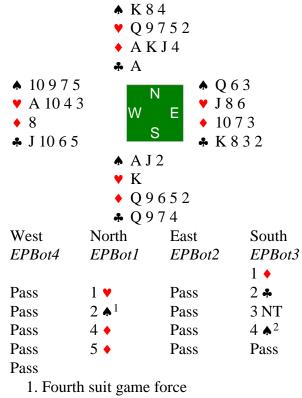
6 ♦ by South

6AEF6427A6941EFB93BC72FE1D48

♦ Q93 Board 278 South Deals **v** 2 N-S Vul ◆ A 9 6 4 3 ♣ A Q 8 7 **♦** A 8 4 **★** K 5 2 **v** 8654 **v** 10 9 7 3 **♦** 75 **♦** 82 S ♣ K 10 6 2 ♣ J954 **♠** J 10 7 6 ♥ AKQJ ♦ KQJ10 **4** 3 West North East South EPBot4 EPBot1 EPBot2 EPBot3 1 • Pass 2 **♦**¹ 3 **♣**² Pass Pass **5** • Pass Pass Pass 1. Inverted minors 2. shortness 5 ♦ by South

69B3224990F4C91EC558C831768A

Board 279South Deals
E-W Vul

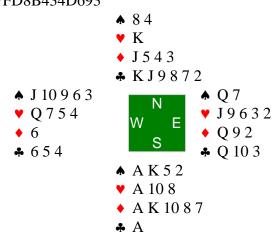


2. Cue bid, a !S stopper

5 ♦ by South

6BAD8F72D7EED32F7FD8B434D693

Board 280South Deals
Both Vul



West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
			2 + 1
Pass	3 .	Pass	3 ♦
Pass	4 •	Pass	$4 \mathrm{NT}^2$
Pass	5 ♦ ³	Pass	5 y
Pass	6 ♣ ⁴	Pass	6 🔸
Pass	Pass	Pass	

- 1. strong
- 2. Blackwood 1430, for !D
- 3. A=0/5 or 3/5
- 4. !D queen and !C king

6 ♦ by South

6AAF9F372457D676F0AE367BD6CC

♦ QJ5 Board 281 South Deals **v** 2 N-S Vul ♦ AK62 ♣ A K Q 10 4 **♦** 9732 **▲** 10 8 4 **∨** K 10 9 3 ♥ Q8754 **♦** 7 S ♣ J 7 2 **4** 98653 **♠** A K 6 **♥** A J 6 ◆ QJ109853 **.** — East West North South EPBot4 EPBot1 EPBot2 EPBot3 **1** ♦ **3** ♦ Pass 2 ♣ Pass

> Pass 1. Blackwood 1430, for !D

4 •

 $5 \diamond^2$

Pass

Pass

Pass

 $4 NT^1$

6 •

2. A=0/5 or 3/5

6 ♦ by South

Pass

Pass

Pass

69291729FF3C55EF4954D3D7096C

♠ A K Q 10 3 Board 282 South Deals **v** 73 E-W Vul **•** 5 ♣ KJ854 **▲** J854 **♦** 9762 **∨** K9654 ♥ J 10 ♦ J 10 8 2 ★ K964 S **4** 10 6 2 ♥ AQ82 ◆ A Q 7 3 ♣ A Q 9 7 3 West North East South EPBot4 EPBot1 EPBot2 EPBot3

> Pass Pass

> Pass

6 & by South

Made 7 — NS +940

1 🛦

6 🚓

1 &

2 🔻

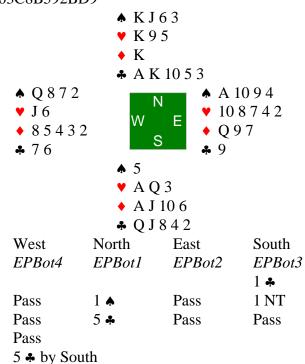
Pass

Pass

Pass

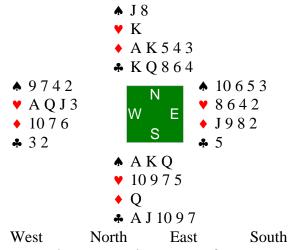
6B6F07E13D5F42D9D03C8B592BD9

Board 283 South Deals Both Vul



68B98BB33D65ED1FE5576ADB78DC

Board 284South Deals
None Vul



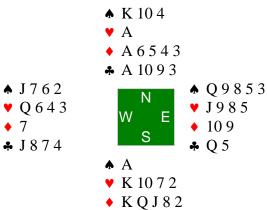
west	NOTH	East	South
EPBot4	EPBot1	EPBot2	EPBot3
			1 🚣
Pass	2 4 ¹	Pass	2 🛦
Pass	4 🚓	Pass	4 ♦ ²
Pass	$4 \mathrm{NT^3}$	Pass	5 ♠ ⁴
Pass	6 4	Pass	Pass
Dage			

- Pass
 - 1. Inverted minors
 - 2. Cue bid, a !D stopper
 - 3. Blackwood 1430, for !C
 - 4. A=2/5 or 5/5, Q(C)=1

6 ♣ by South

6983297AD8275758ECF1523073E9

Board 285South Deals
E-W Vul



♣ K 6 2

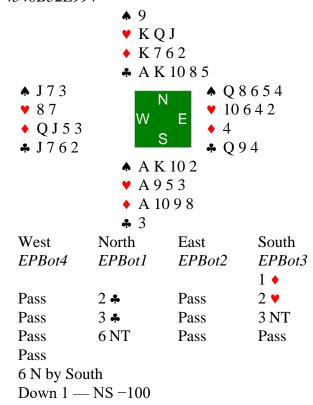
West North East South EPBot4 EPBot1 EPBot2 EPBot3 **1** ♦ $2 \bullet 1$ 2 🔻 Pass Pass Pass 4 • Pass $4 NT^2$ **5** ♦ ³ Pass 5 NT⁴ Pass 6 • ⁵ Pass 6 NT Pass Pass Pass Pass

- 1. Inverted minors
- 2. Blackwood 1430, for !D
- 3. A=0/5 or 3/5
- 4. King ask by 5 NT
- 5. K=1

6 N by South

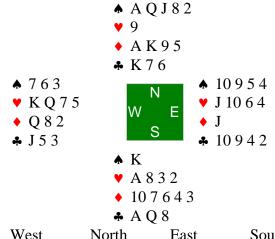
6BAF874AC89F2E7FF4546B52E994

Board 286South Deals
Both Vul



6A2DBF3118564E21F7D77C56E422

Board 287South Deals
N-S Vul

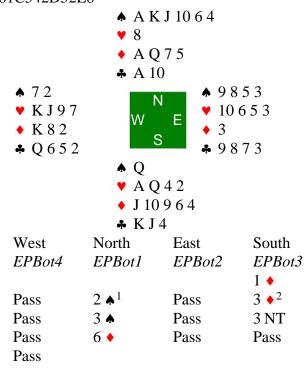


west	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
			1 ♦
Pass	$2 \blacktriangle^1$	Pass	$3 \diamond^2$
Pass	3 🔻	Pass	4 ♣ ³
Pass	$4 \mathrm{NT^4}$	Pass	5 ♥ ⁵
Pass	6 ♦	Pass	Pass
Daga			

- Pass
 - 1. Soloway Jump Shifts
 - 2. bidable suit
 - 3. Cue bid, a !C stopper
 - 4. Blackwood 1430, for !D
 - 5. A=2/5 or 5/5, Q(D)=0
- 6 ♦ by South

6B2739A43D1F7E4AF61C542D52E8

Board 288South Deals
Both Vul



- 1. Soloway Jump Shifts
- 2. bidable suit

6 ♦ by South

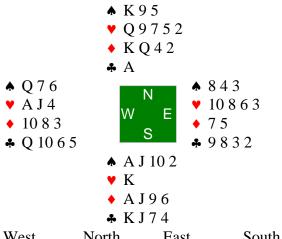
682029E5019D065A74DAF862103A

Board 289 **▲** A K J 9 3 2 South Deals **♥** J9 None Vul ♦ K8652 **♠** Q65 **♦** 874 **v** 752 **v** 10 8 6 3 ♦ Q97 **•** 10 S **4** 98642 ♣ A 7 5 3 **▲** 10 ♥ A K Q 4 ◆ AJ43 ♣ K Q J 10 West North East South EPBot4 EPBot1 EPBot2 EPBot3 1 • 2 🔻 Pass 1 🛦 **Pass** Pass 3 **♣**¹ Pass 3 NT 4 • **4** ♥² Pass Pass $4 NT^3$ **5 ♥**⁴ Pass Pass Pass Pass Pass 1. Fourth suit game force 2. Cue bid, a !H stopper 3. Blackwood 1430, for !D 4. A=2/5 or 5/5, Q(D)=0

5 ♥ by South

78B329C8B1940256CDD00C79568A

Board 290South Deals
None Vul



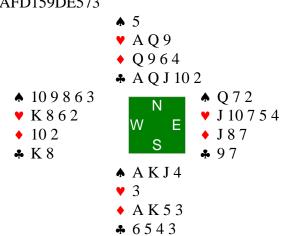
west	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
			1 ♦
Pass	1 🔻	Pass	1 ^
Pass	2 4 ¹	Pass	$4 \mathrm{NT}^2$
Pass	5 ♣ ³	Pass	6 NT
Dbl	Pass	Pass	Pass

- 1. Fourth suit game force
- 2. Blackwood 1430, for N
- 3. A=1/4 or 4/4

 $6 \text{ N} \times \text{by South}$

7A87B44F9BD3CEF85AFD159DE573

Board 291South Deals
N-S Vul



West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
			1 ♦
Pass	2 🚓	Pass	2 🛦
Pass	3 🌲	Pass	$4 \mathrm{NT^1}$
Pass	$5 \triangleq^2$	Pass	6 ♣
Pass	Pass	Pass	

- 1. Blackwood 1430, for !C
- 2. A=2/5 or 5/5, Q(C)=1

6 ♣ by North

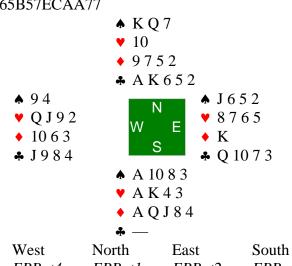
7985411BC88DF0DE1A40E27A3598

♦ Q 7 3 Board 292 South Deals ♥ A K J 10 6 E-W Vul ♦ K965 **♣** Q **♦** J985 **∧** K 6 4 Ν ♥ Q872 **9** 4 3 **◆** 10 8 ♦ A 3 S **♣** J 9 6 2 ***** 8754 **♠** A 10 2 **y** 5 ♦ QJ742 ♣ A K 10 3 West North East South EPBot4 EPBot1 EPBot2 EPBot3 **1** ♦ Pass 2 **v**¹ Pass 3 **♦**² **4** ♠³ Pass 4 & Pass **5** • Pass Pass Pass Pass

- 1. Soloway Jump Shifts
- 2. bidable suit
- 3. Cue bid, a !S stopper
- 5 ♦ by South

7BAF233E7C8AF49C165B57ECAA77

Board 293 South Deals Both Vul



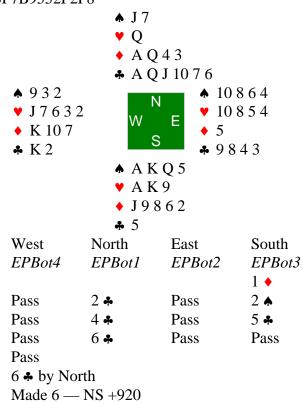
EPBot4 EPBot1 EPBot2 EPBot3 **1** ♦ $2 \bullet 1$ 3 **♣**² Pass Pass Pass **3** ♦ Pass 5 **♣**³ **5** ♦ ⁴ 7 • Pass Pass Pass Pass Pass

- 1. Inverted minors
- 2. shortness
- 3. Exclusion, for !D
- 4. 0 out of 4
- 7 ♦ by South

Down 1 — NS -100

79A3AC833B5FEA5A3F7B9552F2F8

Board 294South Deals
E-W Vul



78312924194E08D0F1D65AD2B543

Board 295 **▲** A K Q J 9 South Deals **v** 10 9 2 ♦ KJ95 None Vul **4** 2 **★** 8764 **↑** 10 5 2 Ν ♥ A73 ♥ J8654 W ♦ Q63 **•** 10 S ♣ Q98 **4** 10 6 5 4 **♠** 3 ♥ K Q ◆ A8742 ♣ A K J 7 3 West North East South EPBot4 EPBot1 EPBot2 EPBot3 **1** ♦ Pass $2 \blacktriangle^1$ Pass $3 \diamond^2$ $4 \, NT^3$ Pass 4 ♣ Pass **5 ♥**⁴ 6 NT Pass Pass Pass Pass Pass 1. Soloway Jump Shifts 2. bidable suit

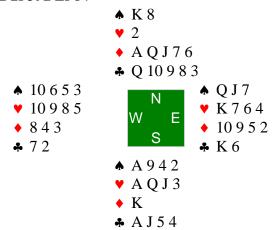
- 3. Blackwood 1430, for !D
- 4. A=2/5 or 5/5, Q(D)=0

6 N by South

Down 1 — NS -50

79A11A6361F7B73F50D2F59DEF84

Board 296South Deals
E-W Vul

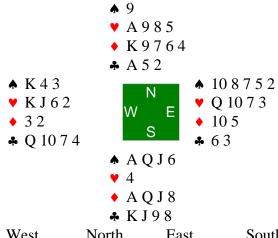


West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
			1 🚓
Pass	2 + 1	Pass	4 🚓
Pass	$4 \mathrm{NT^2}$	Pass	5 ♦ ³
Pass	6 4	Pass	Pass
Pass			

- 1. Inverted minors
- 2. Blackwood 1430, for !C
- 3. A=0/5 or 3/5
- 6 ♣ by South

7B8FF59CBD50054D54B643E4DA7B

Board 297South Deals
Both Vul



West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
			1 •
Pass	1 🔻	Pass	2 🛦
Pass	3 ♣ ¹	Pass	3 NT
Pass	4 •	Pass	4 ♠ ²
Pass	$4 \mathrm{NT^3}$	Pass	$5 \blacktriangle^4$
Pass	6 ♦	Pass	Pass
Dogg			

- Pass
 - 1. Fourth suit game force
 - 2. Cue bid, a !S stopper
 - 3. Blackwood 1430, for !D
 - 4. A=2/5 or 5/5, Q(D)=1

6 ♦ by South

78E52B2A193C5A22FC811EC671F0

Board 298 South Deals None Vul

♠ KQJ1085 **♥** 64 ♦ KQJ9 **♣** K **♦** 93 **↑** A 7 4 2 **v** 10 7 3 2 **♥** J95 **♦** 10 7 5 S ♣ Q9854 **♠** 6

♥ A K Q 8

♦ 8632

♣ AJ63

West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
			1 ♦
Pass	$2 \blacktriangle^1$	Pass	3 ♣ ²
Pass	3 A	Pass	$4 \mathrm{NT}^3$
Pass	5 ♣ ⁴	Pass	5 A
Pass	Pass	Pass	

- 1. Soloway Jump Shifts
- 2. artificial

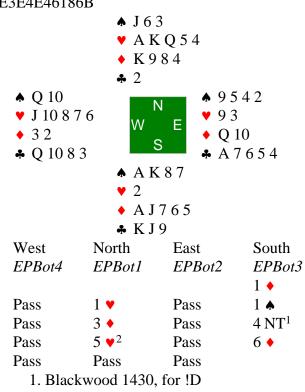
♦ A 4

4 10 7 2

- 3. Blackwood 1430, for !S
- 4. A=1/5 or 4/5
- 5 ♠ by North

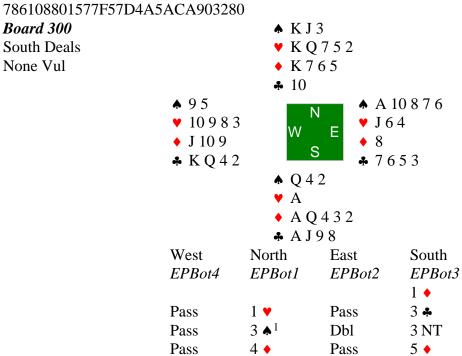
7B8E85C03DF055B4BE3E4E46186B

Board 299
South Deals
Both Vul



2. A=2/5 or 5/5, Q(D)=0

6 ♦ by South



1. Fourth suit game force

6 •

Pass

Pass

6 ♦ by South

Pass

Pass

88A3E60F83EBF6659B9A507A40FC

Board 301South Deals
None Vul

♠ Q **♥** QJ3 ◆ 10 7 6 4 ♣ A Q J 10 7 **★** K 10 9 2 **♦** 8543 **v** 765 **9** 4 2 ♦ K98 • Q 2 S **♣** 532 **♣** K 9 6 4 **▲** AJ76 ♥ A K 10 8 ◆ AJ53 **.** 8

West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
			1 ♦
Pass	$2 \bullet 1$	Pass	3 ♣ ²
Pass	3 ◆	Pass	4 ♥ ³
Pass	4 ♠ ⁴	Pass	$4 \mathrm{NT}^5$
Pass	5 ♣ ⁶	Pass	6 ♦
Pass	Pass	Pass	

- 1. Inverted minors
- 2. shortness
- 3. Cue bid, a !H stopper
- 4. Cue bid, a !C stopper
- 5. Blackwood 1430, for !D
- 6. A=1/5 or 4/5

6 ♦ by South

Down 1 — NS -50

8A652F1FE710CDB93CE455D27BDA

♠ KQ107 **Board 302** South Deals **y** 9 ♦ KQ97 N-S Vul **♣** KQJ3 **▲** J9642 **A** A 5 3 **v** 873 ♥ Q 10 5 4 2 **♦** 10 4 **♦** 832 S **4** 10 7 6 **4** 4 2 **8** A K J 6 ◆ AJ65 ♣ A 9 8 5 West North East South EPBot4 EPBot1 EPBot2 EPBot3 **1** ♦ Pass Pass 2 🔻 1 🛦 3 NT Pass 3 **♣**¹ Pass Pass Pass 6 NT Pass Pass 1. Fourth suit game force

6 N by South

8921E9712E7A30DA600450C5BB44

Board 303South Deals
E-W Vul

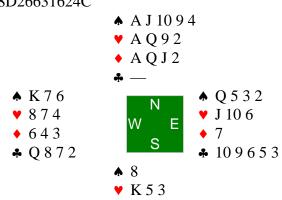
♦ AJ96 **•** 642 ♦ AQ975 **4** 3 **♦** K 8 4 ♠ Q 10 7 5 2 ♥ Q 10 9 3 **V** 85 J **♦** 642 S **4** 97652 ♣ J 10 8 **♠** 3 A K J 7 ◆ K 10 8 3 ♣ A K Q 4

West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
			1 •
Pass	1 🛦	Pass	2 🔻
Pass	3 ♣ ¹	Pass	3 NT
Pass	4 •	Pass	4 ♥ ²
Pass	$4 \wedge 3$	Pass	$4 \mathrm{NT^4}$
Pass	5 ♠ ⁵	Pass	$5 \mathrm{NT^6}$
Pass	6 ♣ ⁷	Pass	7 🔸
Pass	Pass	Pass	

- 1. Fourth suit game force
- 2. Cue bid, a !H stopper
- 3. Cue bid, a !S stopper
- 4. Blackwood 1430, for !D
- 5. A=2/5 or 5/5, Q(D)=1
- 6. King ask by 5 NT
- 7. K=0
- 7 ♦ by South

8A0DE54C1D1606B4F8D26631624C

Board 304South Deals
N-S Vul



★ 8★ K 5 3★ K 10 9 8 5★ A K J 4

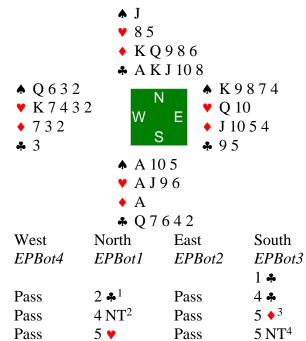
West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
			1 ♦
Pass	1 🛦	Pass	2 🚓
Pass	2 v ¹	Pass	2 NT
Pass	4 •	Pass	$4 \mathrm{NT^2}$
Pass	$5 \diamond^3$	Pass	6 ♦
Pass	Pass	Pass	

- 1. Fourth suit game force
- 2. Blackwood 1430, for !D
- 3. A=0/5 or 3/5

6 ♦ by South

89AB73D1279762437DE18675FCFD

Board 305South Deals
E-W Vul



Pass

Pass

- Pass Pass
 - 1. Inverted minors
 - 2. Blackwood 1430, for !C

7 🚓

- 3. A=0/5 or 3/5
- 4. !C queen no !S king
- 7 ♣ by South

Down 1 — NS -50

8B2D055C2E6538F6381E4C551871

Board 306 ▲ AKJ9763 South Deals **♥** K 5 Both Vul ♦ K 10 8 4 ♠ Q 10 5 4 2 **8 9** 9 8 7 2 ♥ Q643 ♦ 973 **•** 2 S ♣ Q 9 7 5 3 **♣** J86 ♥ AJ10 ◆ AQJ65 ♣ A K 10 4 2 West North East South EPBot4 EPBot1 EPBot2 EPBot3 **1** ♦ Pass $2 \blacktriangle^1$ Pass 3 **♦**² 4 ♣ Pass **3** ♠ Pass 6 🔸 Pass 6 NT Pass Pass Pass Pass

- 1. Soloway Jump Shifts
- 2. bidable suit
- 6 N by South

88C319286156F5DE52F0080289F2 **★** K Q 5 4 **Board 307** ♥ A 5 4 3 South Deals None Vul ♦ KQ53 ♣ A **▲** A 9 8 6 2 **♦** J 10 7 Ν ♥ K 10 8 7 **9** 9 6 2 W **♦** 10 9 **8** S **4** 10 8 7 4 2 ♣ Q65 **♠** 3 ♥ Q J ◆ AJ7642 **♣** KJ93 West North East South EPBot4 EPBot1 EPBot2 EPBot3 **1** ♦ Pass 2 🚓 **1** 🔻 Pass Pass $2 \wedge 1$ Pass **3** ♦ $4 \, NT^2$ 4 • Pass Pass Pass $5 \diamond 3$ Pass 6 •

- Pass 1. Fourth suit game force
- 2. Blackwood 1430, for !D

Pass

3. A=0/5 or 3/5

6 ♦ by South

Pass

8BA486438FDCCFFCC4BEFA5D6612

Board 308 **♠** 2 **∨** KQJ97 South Deals Both Vul ♦ A K 7 3 **♣** QJ9 **▲** 109875 **♦** Q43 **v** 865 **v** 10 4 2 **•** 5 • Q 2 S ♣ A 10 8 7 ♣ K 6 5 3 2 **▲** A K J 6 **♥** A 3 ♦ J 10 9 8 6 4 **4**

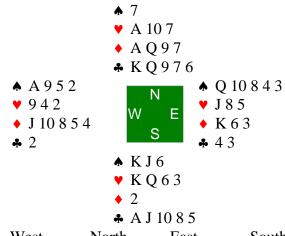
West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
			1 ♦
Pass	2 v ¹	Pass	$3 \diamond^2$
Pass	3 A	Pass	$4 NT^3$
Pass	5 ♥ ⁴	Pass	6 ♦
Pass	Pass	Pass	

- 1. Soloway Jump Shifts
- 2. bidable suit
- 3. Blackwood 1430, for !D
- 4. A=2/5 or 5/5, Q(D)=0

6 ♦ by South

8BC5A3679949F75907A3D97A62FC

Board 309 South Deals Both Vul

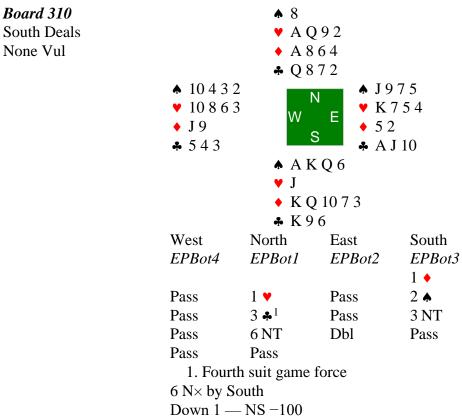


West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
			1 🚓
Pass	2 ♣¹	Pass	$3 \diamond^2$
Pass	$4 \mathrm{NT^3}$	Pass	5 ♣ ⁴
Pass	6 4	Pass	Pass
Pacc			

- Pass
 - 1. Inverted minors
 - 2. shortness
 - 3. Blackwood 1430, for !C
 - 4. A=1/5 or 4/5

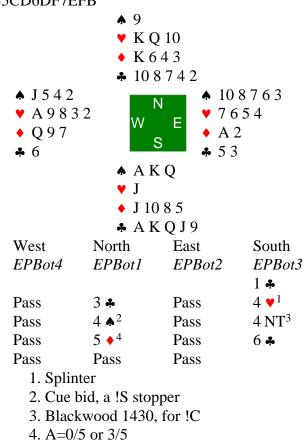
6 ♣ by South

888A918366F2453B53B95CD8F0CF



8AB98D81E5473177535CD6DF7EFB

Board 311South Deals
N-S Vul

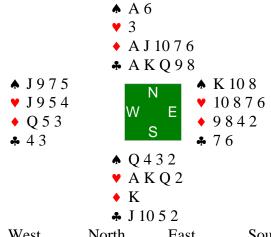


6 ♣ by South

Down 1 — NS -100

89236BAFF151F757D212FDB48CA5

Board 312South Deals
E-W Vul



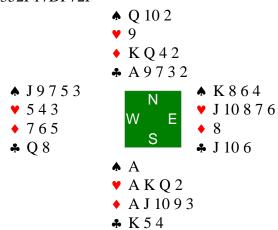
West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
			1 🚓
Pass	2 ♣ ¹	Pass	2 🔻
Pass	4 🚓	Pass	4 ♦ ²
Pass	$4 \mathrm{NT}^3$	Pass	5 ♣ ⁴
Pass	7 🚓	Pass	Pass
Daga			

- Pass
 - 1. Inverted minors
 - 2. Cue bid, a !D stopper
 - 3. Blackwood 1430, for !C
 - 4. A=1/5 or 4/5

7 ♣ by South

9AA76D2CD616C758D352F17DF72F

Board 313South Deals
N-S Vul



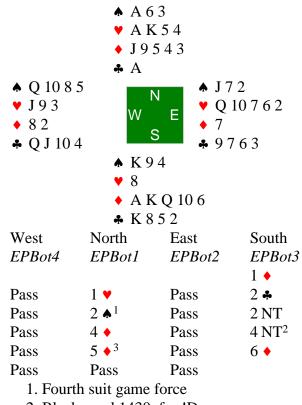
West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
			1 ♦
Pass	$2 \bullet 1$	Pass	4 🔸
Pass	4 ♥ ²	Pass	$4 \mathrm{NT}^3$
Pass	5 ♠ ⁴	Pass	$5 \mathrm{NT}^5$
Pass	6 ♣ ⁶	Pass	7 🔸
Pass	Pass	Pass	

- 1. Inverted minors
- 2. Cue bid, a !H stopper
- 3. Blackwood 1430, for !D
- 4. A=2/5 or 5/5, Q(D)=1
- 5. King ask by 5 NT
- 6. K=0
- 7 ♦ by South

Down 1 — NS -100

9B0F8DDC74DCB6E9521EC5843659

Board 314South Deals
Both Vul

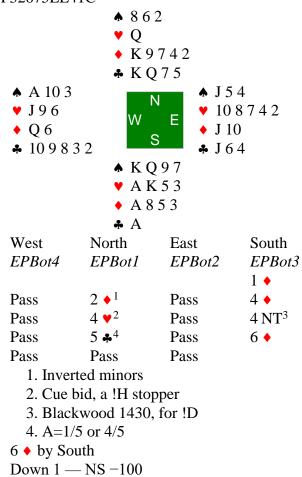


- 2. Blackwood 1430, for !D
- 3. A=0/5 or 3/5

6 ♦ by South

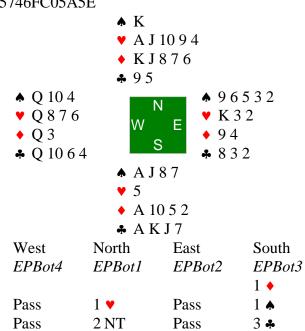
9AE5AF837AD8BC149F32675EE41C

Board 315South Deals
N-S Vul



9B8D15F885CC43B6B5746FC05A5E

Board 316 South Deals Both Vul



Pass

Pass

Pass

 $4 NT^{1}$

6 🔷

- Pass 1. Blackwood 1430, for !D
- 2. A=2/5 or 5/5, Q(D)=0

4 •

5 **v**²

6 ♦ by South

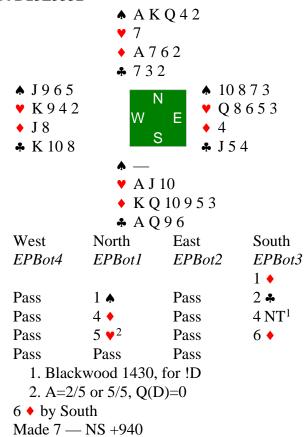
Pass

Pass

Pass

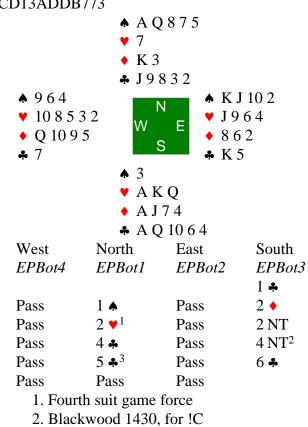
98293011E660F1544BD9D23E533B

Board 317 South Deals None Vul



9B2D66295F79DB330CD13ADDB773

Board 318 South Deals Both Vul

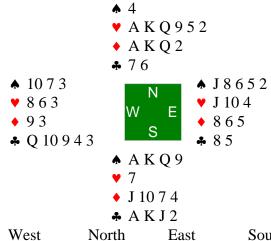


3. A=1/5 or 4/5

6 ♣ by South

9889898851D0847EE37F4E10F449

Board 319South Deals
None Vul

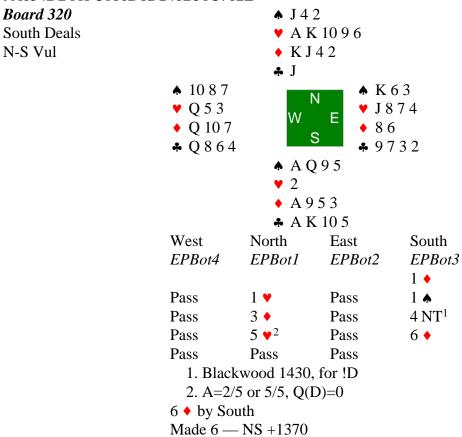


West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
			1 ♦
Pass	2 v ¹	Pass	$2 \blacktriangle^2$
Pass	3 🔻	Pass	$4 \mathrm{NT}^3$
Pass	5 ♦ ⁴	Pass	5 A
Pass	6 ♦ ⁵	Pass	7 💙
Pass	Pass	Pass	

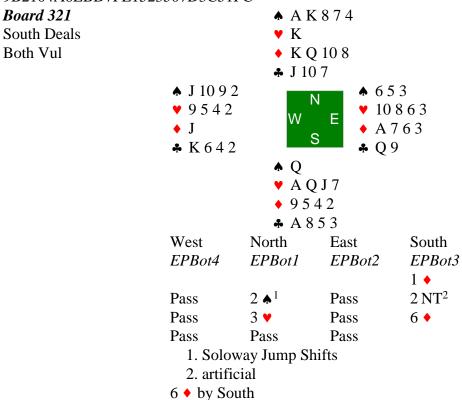
- 1. Soloway Jump Shifts
- 2. artificial
- 3. Blackwood 1430, for !H
- 4. A=0/5 or 3/5
- 5. !H queen and !D king

7 ♥ by North

9A854DB01FC186D8D248B51C762E



9B2104A6EBD7FE1523507D3C51FC



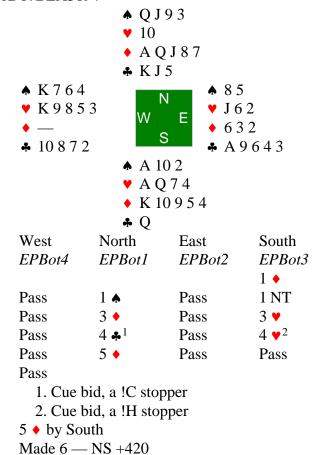
Down 1 — NS –100

9A6F2547F1F4D8167E67D9BD331E

Board 322 **★** K 8 3 2 South Deals **♥** Q ♦ A 7 4 2 N-S Vul ♣ AQ63 **▲** J 10 9 5 **▲** AQ76 ♥ J 10 7 4 3 **9** 9 8 5 2 **♦** J3 95 S **4** 10 9 **♣** 872 **4 ♥** A K 6 ♦ KQ1086 ♣ KJ54 West North East South EPBot4 EPBot1 EPBot2 EPBot3 **1** ♦ 2 🚓 Pass 1 🛦 Pass Pass 4 ♣ Pass $4 NT^1$ $5 \triangleq^2$ Pass Pass 6 🚓 Pass Pass Pass 1. Blackwood 1430, for !C 2. A=2/5 or 5/5, Q(C)=16 ♣ by South

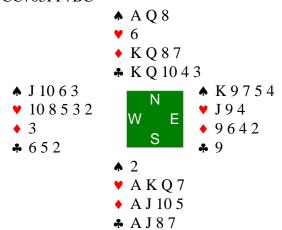
99A2FB2113883A70E0D67BEA3694

Board 323South Deals
E-W Vul



A8216B2BD1F35E3969CC705FF7BC

Board 324South Deals
None Vul



West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
			1 •
Pass	2 🚓	Pass	2 🔻
Pass	3 .	Pass	4 🚓
Pass	$4 \mathrm{NT^1}$	Pass	$5 \diamond^2$
Pass	$5 \mathrm{NT^3}$	Pass	6 ♦ ⁴
Pass	6 NT	Pass	Pass
Daga			

- Pass
 - 1. Blackwood 1430, for !C
 - 2. A=0/5 or 3/5
 - 3. King ask by 5 NT
 - 4. K=1

6 N by North

A92B2D1DC01876A6EA3E40D17841

♣ J 7 4
♥ 9 6 3

◆ K Q 6 ♣ J 10 5 3

Board 325South Deals
E-W Vul

A K Q 10 6

▼ J 5 2

◆ J 5 4 2

★ A

N

W

E

S

A

9 5 3 2

▼ Q 10 4

◆ 9 8

♣ 9 8 7 6

- **♠** 8
- ♥ A K 8 7
- ◆ A 10 7 3
- ♣ KQ42

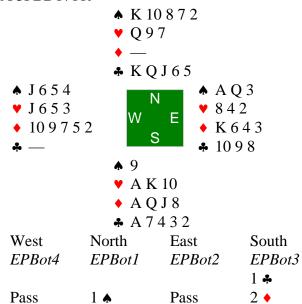
West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
			1 ♦
Pass	$2 \blacktriangle^1$	Pass	3 ♣ ²
Pass	4 🚓	Pass	$4 \mathrm{NT}^3$
Pass	5 ♦ ⁴	Pass	6 ♦
Pass	6 ^	Pass	7 🔸
Pass	Pass	Pass	

- 1. Soloway Jump Shifts
- 2. artificial
- 3. Blackwood 1430, for !S
- 4. A=0/5 or 3/5
- 7 ♦ by South

Down 1 — NS -50

AB6D234FFF2A8A1E09F3FBD17119

Board 326 South Deals Both Vul



Pass 1. Fourth suit game force

 $2 \checkmark 1$

4 ♣

 $4 \wedge 3$

Pass

Pass

Pass

Pass

2 NT $4 \diamond 2$

5 ♣

- 2. Cue bid, a !D stopper
- 3. Cue bid, a !S stopper

5 & by South

Pass

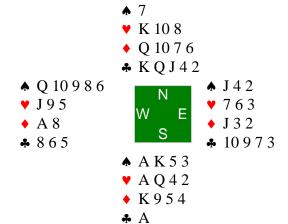
Pass

Pass

Pass

AAA187EF7BCEF6C01EDCB4679A6B

Board 327South Deals
N-S Vul



West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
			1 ♦
Pass	$2 \bullet 1$	Pass	4 🔸
Pass	4 ♥ ²	Pass	$4 \mathrm{NT}^3$
Pass	5 ♦ ⁴	Pass	5 y
Pass	6 ♣ ⁵	Pass	6 NT
Pass	Pass	Pass	

- 1. Inverted minors
- 2. Cue bid, a !H stopper
- 3. Blackwood 1430, for !D
- 4. A=0/5 or 3/5
- 5. !D queen and !C king

6 N by South

A98B6BA8EF94727218B2E63BF31E

Board 328South Deals
E-W Vul

↑ 742 ↑ A ↑ 9863 ↑ A K J 43 N W E S ↑ 1072 ↑ 105 ↑ 98652

∧ A Q 10 6 **∨** K Q J 5

♦ A K Q 7 4

. —

West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
			2 + 1
Pass	3 .	Pass	3 ♦
Pass	4 •	Pass	$4 \mathrm{NT}^2$
Pass	5 ♥ ³	Pass	$5 \mathrm{NT^4}$
Pass	6 ♦ ⁵	Pass	7 🔸
Pass	Pass	Pass	

1. strong

♦ J 5 3

♦ J 2

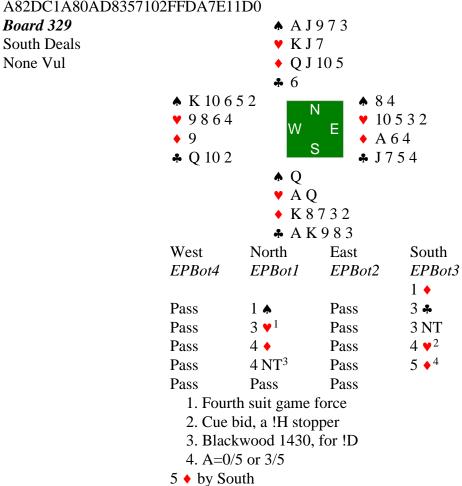
9 8 6 4 3

♣ Q 10 7

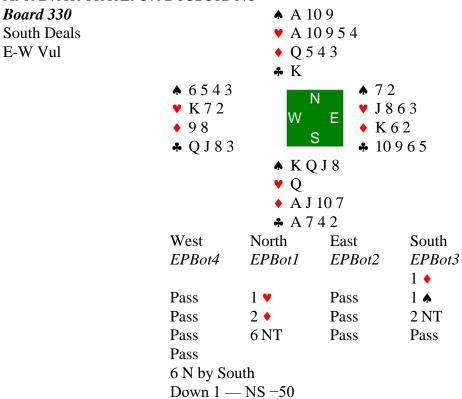
- 2. Blackwood 1430, for !D
- 3. A=2/5 or 5/5, Q(D)=0
- 4. King ask by 5 NT
- 5. K=1

7 ♦ by South

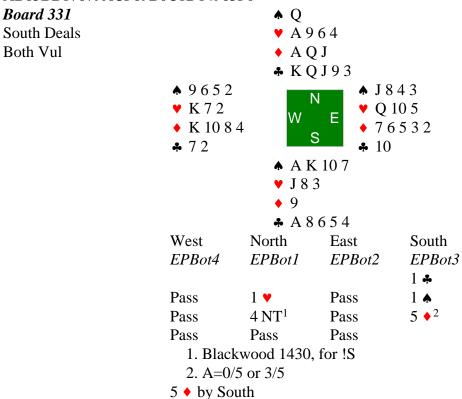
A82DC1A80AD8357102FFDA7E11D0



A909B7A0980A0E9C79D6C2C1D075



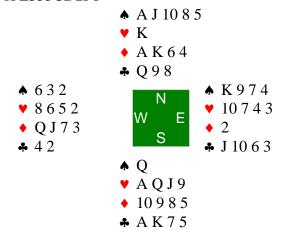
AB85BB17679ACF69B0C1D14963F0



Down 2 — NS -200

AA2D4DA32216673751FE355CD2F8

Board 332South Deals
N-S Vul



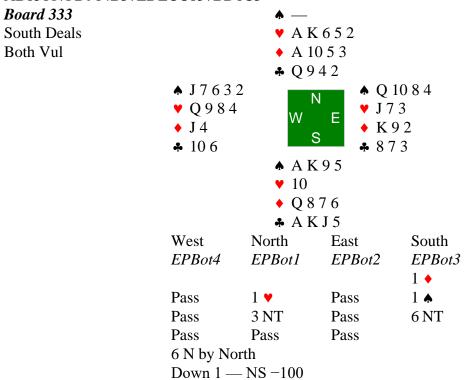
West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
			1 ♦
Pass	$2 \blacktriangle^1$	Pass	3 ♣ ²
Pass	3 🔻	Pass	$4 \mathrm{NT}^3$
Pass	5 ♥ ⁴	Pass	6 ♦
Pass	6 ^	Pass	7 🔸
Pass	Pass	Pass	

- 1. Soloway Jump Shifts
- 2. artificial
- 3. Blackwood 1430, for !S
- 4. A=2/5 or 5/5, Q(S)=0

7 ♦ by South

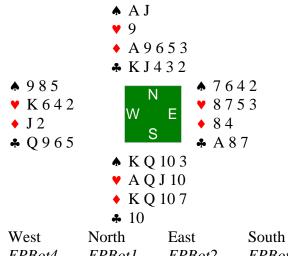
Down 1 — NS –100

AB85817FD964B37EDECC857BD6C3



A82AB3A027A1C8DE5278D87F9B77

Board 334South Deals
None Vul



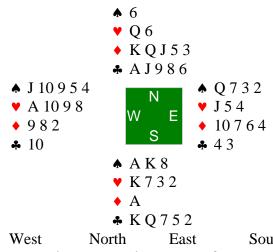
EPBot4 EPBot1 EPBot2 EPBot3 **1** ♦ $2 \bullet 1$ 3 **♣**² Pass Pass 5 **♠**⁴ Pass $4 NT^3$ Pass Pass 6 • Pass Pass Pass

- 1. Inverted minors
- 2. shortness
- 3. Blackwood 1430, for !D
- 4. A=2/5 or 5/5, Q(D)=1

6 ♦ by South

AAB7AD4DDFF8F3B3690BDDDA6E61

Board 335South Deals
N-S Vul



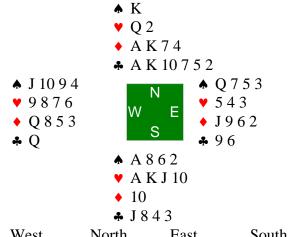
West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
			1 🚓
Pass	2 4 ¹	Pass	4 🚓
Pass	4 ◆ ²	Pass	$4 \mathrm{NT^3}$
Pass	5 ♣ ⁴	Pass	6 *
Pass	Pass	Pass	

- 1. Inverted minors
- 2. Cue bid, a !D stopper
- 3. Blackwood 1430, for !C
- 4. A=1/5 or 4/5

6 ♣ by South

A9A3234CE5EBF6BD73B65FD15D87

Board 336 South Deals E-W Vul



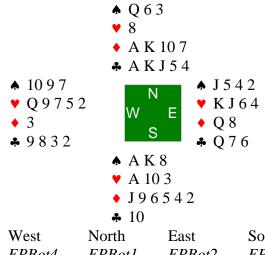
west	NOITH	East	Soum
EPBot4	EPBot1	EPBot2	EPBot3
			1 🚓
Pass	2 ♣ ¹	Pass	$3 \diamond^2$
Pass	$4 \mathrm{NT^3}$	Pass	5 ∨ ⁴
Pass	7 NT	Pass	Pass
Pass			

- Pass
 - 1. Inverted minors
 - 2. shortness
 - 3. Blackwood 1430, for !C
 - 4. A=2/5 or 5/5, Q(C)=0

7 N by North

B9A393365BE1F884F21A7B5B2C78

Board 337South Deals
E-W Vul

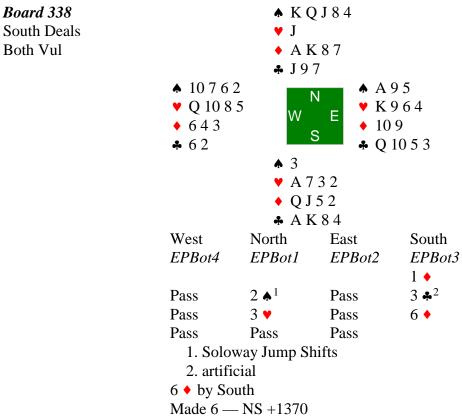


West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
			1 •
Pass	2 🚓	Pass	2 •
Pass	3 ∨ ¹	Pass	4 ♥ ²
Pass	$4 \mathrm{NT^3}$	Pass	5 ∀ ⁴
Pass	6 ♦	Pass	Pass
ъ			

- Pass
 - 1. Splinter
 - 2. Cue bid, a !H stopper
 - 3. Blackwood 1430, for !D
 - 4. A=2/5 or 5/5, Q(D)=0

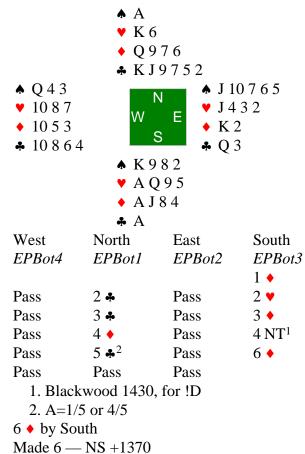
6 ♦ by South

BB65153E0FF25335E7D87E19AAEC



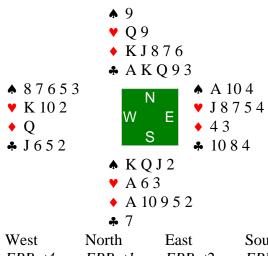
BA258BEE5770AFB47F4C63D4D29B

Board 339South Deals
N-S Vul



B96BB38F907A0BD2D1E0D856E7B8

Board 340South Deals
E-W Vul



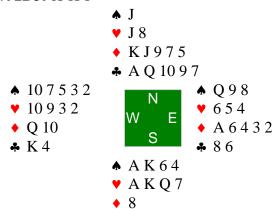
West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
			1 ♦
Pass	$2 \bullet 1$	Pass	3 ♣ ²
Pass	4 •	Pass	4 ♥ ³
Pass	4 ♠ ⁴	Pass	$4 \mathrm{NT}^5$
Pass	5 ∀ ⁶	Pass	6 ♦
Pass	Pass	Pass	

- 1. Inverted minors
- 2. shortness
- 3. Cue bid, a !H stopper
- 4. Cue bid, a !S stopper
- 5. Blackwood 1430, for !D
- 6. A=2/5 or 5/5, Q(D)=0

6 ♦ by South

BBA3A46B05FB774EE792D590F1F1

Board 341South Deals
Both Vul



West North East South EPBot4 EPBot1 EPBot2 EPBot3 1 ♣ 2 **♣**¹ $3 \diamond^2$ Pass Pass Pass 3 NT Pass 4 ♣ **5 ♥**⁴ Pass $4 NT^3$ Pass Pass 6 & Pass Pass

♣ J 5 3 2

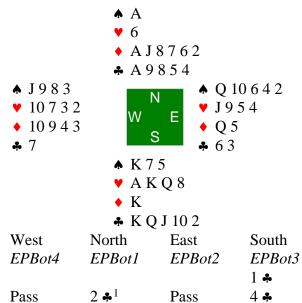
- Pass
 - 1. Inverted minors
 - 2. shortness
 - 3. Blackwood 1430, for !C
 - 4. A=2/5 or 5/5, Q(C)=0

6 ♣ by South

Down 1 — NS -100

B82BA16DD975D7EBB84A9F57F679

Board 342South Deals
None Vul



Pass

Pass

5 **♠**³

Pass

- 1. Inverted minors
- 2. Blackwood 1430, for !C

 $4 \, \mathrm{NT}^2$

6 🚓

- 3. A=2/5 or 5/5, Q(C)=1
- 6 ♣ by South

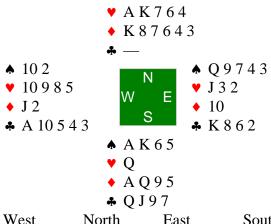
Pass

Pass

Pass

BA848E6511F8753E4D8EB44C5CD2

Board 343 South Deals N-S Vul



▲ J8

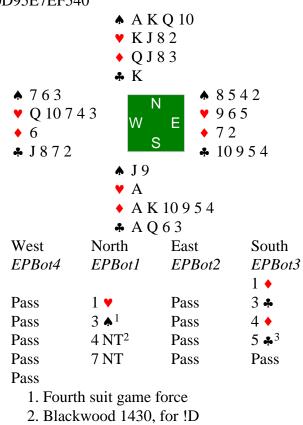
West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
			1 ♦
Pass	1 🔻	Pass	2 🛦
Pass	3 ♣ ¹	Pass	3 NT
Pass	4 •	Pass	4 ♠ ²
Pass	$4 \mathrm{NT^3}$	Pass	5 ♠ ⁴
Pass	6 ♦	Pass	Pass
Pacc			

- - 1. Fourth suit game force
 - 2. Cue bid, a !S stopper
 - 3. Blackwood 1430, for !D
 - 4. A=2/5 or 5/5, Q(D)=1

6 ♦ by South

BB2D0F35843E9E44F0D95E7EF540

Board 344South Deals
Both Vul

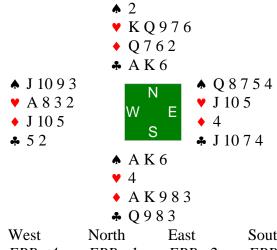


3. A=1/5 or 4/5

7 N by North

B9BB8B41DEDEC97942835C66F930

Board 345South Deals
E-W Vul



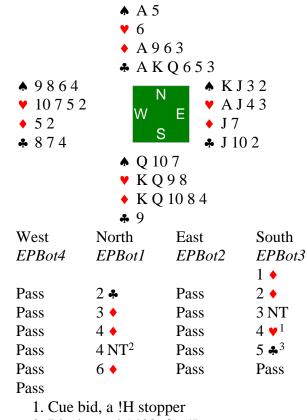
West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
			1 ♦
Pass	2 v ¹	Pass	$3 \diamond^2$
Pass	3 ^	Pass	$4 \mathrm{NT}^3$
Pass	5 ♣ ⁴	Pass	5 y
Pass	6 ♣ ⁵	Pass	6 🔸
Pass	Pass	Pass	

- 1. Soloway Jump Shifts
- 2. bidable suit
- 3. Blackwood 1430, for !D
- 4. A=1/5 or 4/5
- 5. !D queen and !C king

6 ♦ by South

C81B63A35EB2E9E0BCCB37D05B76

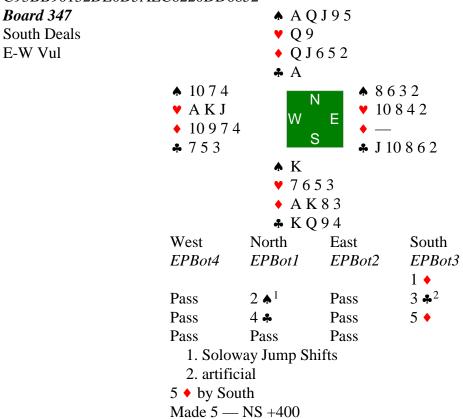
Board 346South Deals
None Vul



- 2. Blackwood 1430, for !D
- 3. A=1/5 or 4/5

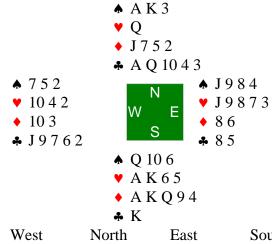
6 ♦ by South

C93BB90132DE0D5AEC6220DD6852



C92B298B50BF5856D0A4E27B1FF0

Board 348South Deals
E-W Vul



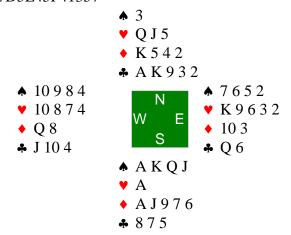
West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
			1 ♦
Pass	2 💠	Pass	2 🔻
Pass	3 .	Pass	3 ♦
Pass	4 •	Pass	$4 \mathrm{NT^1}$
Pass	5 ♥ ²	Pass	$5 \mathrm{NT}^3$
Pass	6 ♦ ⁴	Pass	7 NT
Pass	Pass	Pass	

- 1. Blackwood 1430, for !D
- 2. A=2/5 or 5/5, Q(D)=0
- 3. King ask by 5 NT
- 4. K=1

7 N by South

CBAF978A8CF0DFF97D5E45F41357

Board 349South Deals
Both Vul



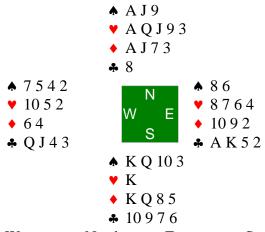
West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
			1 ♦
Pass	2 🚓	Pass	2 🛦
Pass	3 *	Pass	4 🚓
Pass	4 ♦ ¹	Pass	$4 \mathrm{NT^2}$
Pass	5 ∀ ³	Pass	6 ♣
Pass	Pass	Pass	

- 1. Cue bid, a !D stopper
- 2. Blackwood 1430, for !C
- 3. A=2/5 or 5/5, Q(C)=0

6 ♣ by North

C80AA28008BD0D53D955F2D488FE

Board 350South Deals
None Vul



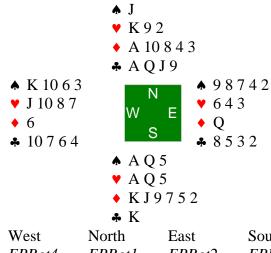
West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
			1 ♦
Pass	2 v ¹	Pass	$2 NT^2$
Pass	3 .	Pass	3 ♦
Pass	4 ♥ ³	Pass	5 ♦
Pass	6 ♦	Pass	Pass
Ъ			

- Pass
 - 1. Soloway Jump Shifts
 - 2. artificial
 - 3. Cue bid, a !H stopper

6 ♦ by South

CAAFC5AB37FC477E74D0A65CDE46

Board 351South Deals
N-S Vul



West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
			1 ♦
Pass	$2 \bullet 1$	Pass	4 •
Pass	$4 \mathrm{NT}^2$	Pass	$5 \diamond 3$
Pass	5 Y	Pass	6 ♣ ⁴
Pass	7 🔸	Pass	Pass
Daga			

- Pass
 - 1. Inverted minors
 - 2. Blackwood 1430, for !D
 - 3. A=0/5 or 3/5
 - 4. !D queen and !C king
- 7 ♦ by South

CB859F11C28E0E4CF954147EF9E4

♦ Q95 **Board 352** South Deals ♥ AJ1098 Both Vul ♦ A 6 5 2 **♣** K **↑** J 7 3 2 **♦** 864 **v** 743 **♥** KQ65 **♦** 73 • Q J S ***** 8652 ♣ J 10 9 4 **▲** A K 10 **v** 2 ♦ K 10 9 8 4 ♣ A Q 7 3 West North East South EPBot4 EPBot1 EPBot2 EPBot3 **1** ♦ Pass 2 **v**¹ Pass $3 \diamond^2$ Pass 4 & Pass $4 NT^3$

ass Pass Pass Pass 1. Soloway Jump Shifts

5 ♥⁴

Pass

Pass

6 •

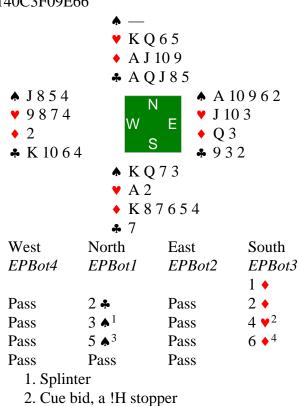
- 2. bidable suit
- 3. Blackwood 1430, for !D
- 4. A=2/5 or 5/5, Q(D)=0

6 ♦ by South

Pass Pass

C86B808FDB587AF3B140C3F09E66

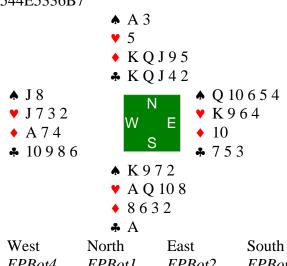
Board 353 South Deals None Vul



- 3. Exclusion, for !D
- 4. 2 out of 4
- 6 ♦ by South

CA219F6FFF689CE4B2544E5336B7

Board 354South Deals
N-S Vul



EPBot4 EPBot1 EPBot2 EPBot3 **1** ♦ $2 \bullet 1$ 2 🔻 Pass **Pass 4** ♥² Pass 4 • Pass **5 ♥**⁴ $4 NT^3$ Pass Pass Pass 6 • Pass Pass

Pass

- 1. Inverted minors
- 2. Cue bid, a !H stopper
- 3. Blackwood 1430, for !D
- 4. A=2/5 or 5/5, Q(D)=0

6 ♦ by South

D803ADA87FBA8A73DBF0E8637CDE

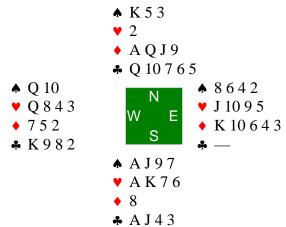
Board 355 **♠** A South Deals **♥** A 9 None Vul ◆ Q 10 9 7 5 ♣ AJ874 **↑** 7652 **▲** J843 ♥ J 10 8 6 3 **v** 72 ◆ KJ32 S ♣ Q653 **4** 10 9 2 ♠ KQ109 **♥** K Q 5 4 ♦ A864 **♣** K

West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
			1 ♦
Pass	$2 \bullet 1$	Pass	2 🔻
Pass	$3 \blacktriangle^2$	Pass	4 ♣ ³
Pass	$4 \mathrm{NT^4}$	Pass	5 4 ⁵
Pass	6 ♦	Pass	Pass
D			

- Pass
 - 1. Inverted minors
 - 2. Splinter
 - 3. Cue bid, a !C stopper
 - 4. Blackwood 1430, for !D
 - 5. A=1/5 or 4/5
- 6 ♦ by South

D9A124F391D79078AF671F75354C

Board 356South Deals
E-W Vul

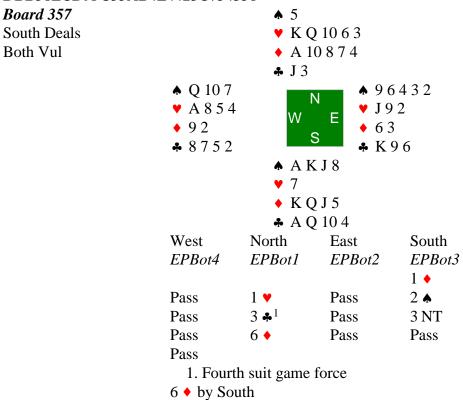


West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
			1 🚓
Pass	2 ♣ ¹	Pass	3 ♦ ²
Pass	3 NT	Pass	4 🚓
Pass	$4 \mathrm{NT}^3$	Pass	5 ♦ ⁴
Pass	6 ♣	Pass	Pass
Dogg			

- Pass
 - 1. Inverted minors
 - 2. shortness
 - 3. Blackwood 1430, for !C
 - 4. A=0/5 or 3/5

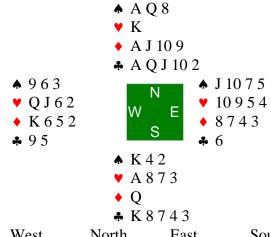
6 ♣ by South

DBB58ECD9FC55AB4E4423C754358



D9238D3B7353D02565FE5C95E5BF

Board 358South Deals
E-W Vul



West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
			1 🚓
Pass	2 ♣¹	Pass	3 .
Pass	$4 \mathrm{NT^2}$	Pass	5 ♥ ³
Pass	6 NT	Pass	Pass
Pass			

- 1. Inverted minors
- 2. Blackwood 1430, for !C
- 3. A=2/5 or 5/5, Q(C)=0

6 N by North

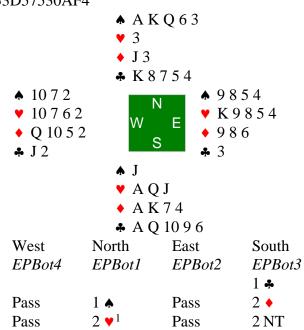
DBA597A8247E4EC2F3BF7B5CEB57

Board 359 ♠ J **y** 98 South Deals Both Vul ♦ A K J 2 **♣** K76532 **♦** 873 **↑** 109542 **v** 10 7 6 5 **∨** K42 ♦ Q53 **♦** 87 S ♣ QJ4 **4** 10 9 8 **♠** A K Q 6 **♥** A Q J 3 ◆ 10964 ♣ A West North East South EPBot2 EPBot4 EPBot1 EPBot3 1 • Pass 2 NT Pass 6NT Pass Pass Pass 6 N by North

Down 1 — NS -100

D8211325A8F55D5FF33D57530AF4

Board 360 South Deals None Vul



Pass

Pass

Pass

 $4 \, NT^2$

6 &

Pass 1. Fourth suit game force

4 ♣

 $5 \triangleq^3$

- 2. Blackwood 1430, for !C
- 3. A=2/5 or 5/5, Q(C)=1

6 ♣ by South

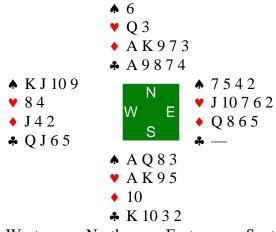
Pass

Pass

Pass

D9A3E184DCD9E3B75314647F815D

Board 361South Deals
E-W Vul

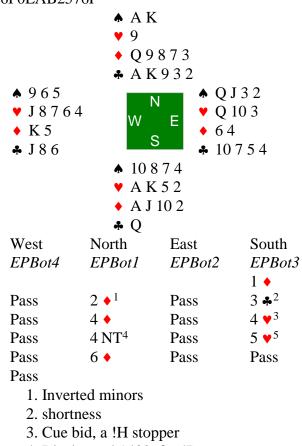


West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
			1 🚓
Pass	$2 *^{1}$	Pass	$3 \diamond^2$
Pass	3 NT	Pass	4 🚓
Pass	4 ♦ ³	Pass	4 ♥ ⁴
Pass	$4 \mathrm{NT}^5$	Pass	5 ♦ ⁶
Pass	5 Y	Pass	6 ♣ ⁷
Pass	Pass	Pass	

- 1. Inverted minors
- 2. shortness
- 3. Cue bid, a !D stopper
- 4. Cue bid, a !H stopper
- 5. Blackwood 1430, for !C
- 6. A=0/5 or 3/5
- 7. no !C queen
- 6 ♣ by South

DB2F2B557C9EC7B4B6F0EAB2576F

Board 362South Deals
Both Vul

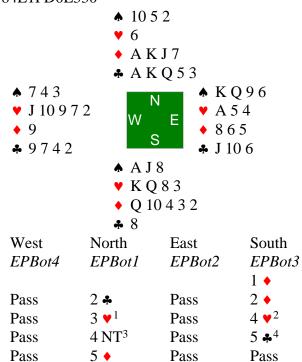


- 4. Blackwood 1430, for !D
- 5. A=2/5 or 5/5, Q(D)=0

6 ♦ by South

D89B6B63BA3274ADF84E1FD0E330

Board 363South Deals
None Vul



1. Splinter

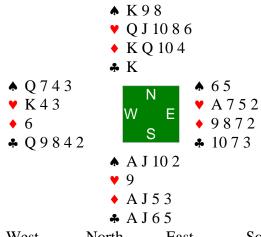
Pass

- 2. Cue bid, a !H stopper
- 3. Blackwood 1430, for !D
- 4. A=1/5 or 4/5

5 ♦ by South

DB9D37C48D862000D2495DF4FE90

Board 364South Deals
Both Vul

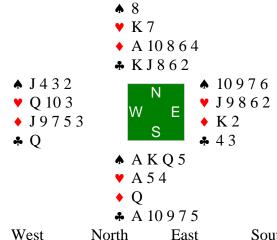


West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
			1 ♦
Pass	2 v ¹	Pass	$2 \blacktriangle^2$
Pass	3 .	Pass	4 🔸
Pass	4 ♠ ³	Pass	$4 \mathrm{NT^4}$
Pass	5 4 ⁵	Pass	6 ♦
Pass	Pass	Pass	

- 1. Soloway Jump Shifts
- 2. artificial
- 3. Cue bid, a !S stopper
- 4. Blackwood 1430, for !D
- 5. A=1/5 or 4/5
- 6 ♦ by South

D8A98FB0D779551B455BA5EAF6DF

Board 365South Deals
None Vul



Pass 2 ♣¹ Pass 3 NT Pass 4 ♣ Pass 4 NT²	West	North	East	South
Pass $2 \clubsuit^1$ Pass 3 NT Pass $4 \clubsuit$ Pass 4 NT^2 Pass $5 \checkmark^3$ Pass 5 NT^2 Pass $6 \checkmark^5$ Pass $7 \clubsuit$	EPBot4	EPBot1	EPBot2	EPBot3
Pass $4 \clubsuit$ Pass 4 NT^2 Pass $5 \checkmark^3$ Pass 5 NT^2 Pass $6 \checkmark^5$ Pass $7 \clubsuit$				1 🚓
Pass $5 \checkmark ^3$ Pass $5 NT^2$ Pass $6 \checkmark ^5$ Pass $7 \checkmark $	Pass	2 4 ¹	Pass	3 NT
Pass $6 \bullet 5$ Pass $7 \bullet \bullet$	Pass	4 🚓	Pass	$4 \mathrm{NT}^2$
	Pass	5 ♥ ³	Pass	$5 \mathrm{NT^4}$
Pass Pass Pass	Pass	6 ♦ ⁵	Pass	7 .
	Pass	Pass	Pass	

- 1. Inverted minors
- 2. Blackwood 1430, for !C
- 3. A=2/5 or 5/5, Q(C)=0
- 4. King ask by 5 NT
- 5. K=1
- 7 **4** by South

DAC767975DFFDCAA06E3BCF252AB

Board 366 ↑ 7 **♥** A 7 South Deals N-S Vul ◆ J 10 9 5 ♣ AKQ1062 **♦** A 10 9 6 4 **★** KJ3 **v** 10 5 4 ♥ QJ93 **♦** 643 **♦** 82 S **4** 9 5 ***** 8743 ♠ Q852 **♥** K 8 6 2 ♦ AKQ7 **.** J West North East South EPBot4 EPBot1 EPBot2 EPBot3 **1** ◆ Pass Pass 2 🔻 2 ♣ Pass 4 ♣ Pass 5 **.** Pass 6 🚓 Pass Pass Pass

6 ♣ by North

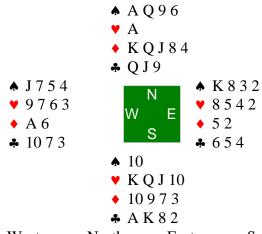
D9AD93918B7FD2E7ED3C7E43D765

Board 367 ♠ 6 **♥** J 4 South Deals E-W Vul ♦ KQ94 ♣ KJ10843 **♦** 9873 **▲** 10 5 4 2 **v** 10 6 5 **♥** KQ93 ◆ A 10 7 6 5 **♦** 832 S **.** 6 **4** 9 5 ♠ AKQJ **♥** A 8 7 2 J ♣ A Q 7 2 West North East South EPBot4 EPBot1 EPBot2 EPBot3 1 & Pass 2 **♣**¹ 3 **♦**² Pass Pass 5 **♣** Pass 6 🕹 Pass Pass Pass 1. Inverted minors 2. shortness

6 ♣ by South

E805692BEBA03359F036DEDA705D

Board 368South Deals
None Vul



West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
			1 •
Pass	1 🛦	Pass	2 🚓
Pass	2 v ¹	Pass	2 NT
Pass	4 •	Pass	4 ♥ ²
Pass	$4 \mathrm{NT}^3$	Pass	5 ♣ ⁴
Pass	6 NT	Pass	Pass
Pass			

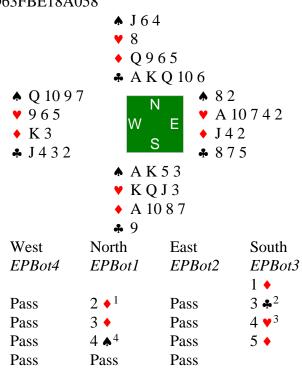
- 1. Fourth suit game force
- 2. Cue bid, a !H stopper
- 3. Blackwood 1430, for !D
- 4. A=1/5 or 4/5

6 N by South

Down 1 — NS -50

EA97A3EF28D7FD46D63FBE18A058

Board 369South Deals
N-S Vul

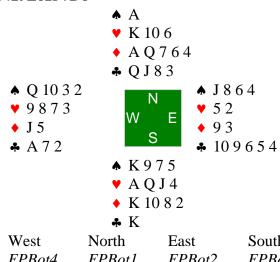


- 1. Inverted minors
- 2. shortness
- 3. Cue bid, a !H stopper
- 4. Cue bid, a !C stopper

5 ♦ by South

E92089E36FCAB67BB0429E62F7D8

Board 370South Deals
E-W Vul



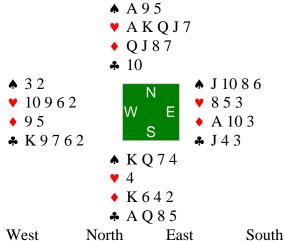
West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
			1 ♦
Pass	2 ♦ ¹	Pass	2 🔻
Pass	4 •	Pass	4 ♥ ²
Pass	$4 \mathrm{NT}^3$	Pass	5 ♥ ⁴
Pass	6 🔸	Pass	Pass
Dogg			

- Pass
 - 1. Inverted minors
 - 2. Cue bid, a !H stopper
 - 3. Blackwood 1430, for !D
 - 4. A=2/5 or 5/5, Q(D)=0

6 ♦ by South

EB018C8546733855847C19AED2FC

Board 371South Deals
Both Vul



west	NOTH	East	South
EPBot4	EPBot1	EPBot2	EPBot3
			1 ♦
Pass	2 v ¹	Pass	$2 \blacktriangle^2$
Pass	3 .	Pass	4 •
Pass	$4 \mathrm{NT}^3$	Pass	5 ♥ ⁴
Pass	6 🔸	Pass	Pass
Dage			

Pass

- 1. Soloway Jump Shifts
- 2. artificial
- 3. Blackwood 1430, for !D
- 4. A=2/5 or 5/5, Q(D)=0

6 ♦ by South

EA080505F57519DC3E5C7CA6E2DB

▲ AKQ97 Board 372 South Deals ♥ AKQ N-S Vul **♦** 8765 **4** 2 **▲** J832 **↑** 10 6 5 ♥ J 10 7 5 **9** 9 8 6 2 **4** 3 ♦ A 9 2 S ♣ A 8 6 5 **♣** 743 **4 4** 4 3 ♦ KQJ104 ♣ KQJ109 West North East South EPBot4 EPBot1 EPBot2 EPBot3 **1** ♦ Pass $2 \blacktriangle^1$ Pass $3 \diamond^2$ Pass 4 ♣ Pass $4 NT^3$ **5 ♥**⁴ 6 • Pass Pass Pass Pass Pass 1. Soloway Jump Shifts

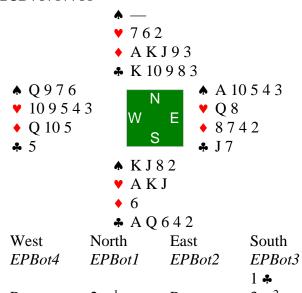
- 2. bidable suit
- 3. Blackwood 1430, for !D
- 4. A=2/5 or 5/5, Q(D)=0

6 ♦ by South

Down 1 — NS -100

EB65A7D9A67BF793C2CD78717781

Board 373South Deals
Both Vul

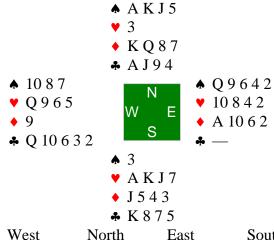


- 2 **♣**¹ 3 **♦**² Pass **Pass** Pass 3 NT Pass 4 ♣ 4 NT⁴ **4** ♦ ³ Pass Pass 5 **v**⁵ Pass Pass 6 & Pass Pass Pass
 - 1. Inverted minors
 - 2. shortness
 - 3. Cue bid, a !D stopper
 - 4. Blackwood 1430, for !C
 - 5. A=2/5 or 5/5, Q(C)=0

6 ♣ by South

E92721702BD47FD1E174395B8854

Board 374South Deals
E-W Vul

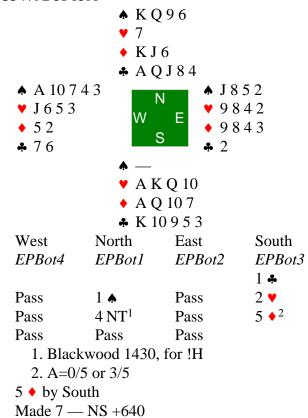


West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
			1 •
Pass	1 🛦	Pass	2 🚓
Pass	2 v ¹	Pass	3 NT
Pass	4 •	Pass	4 ♥ ²
Pass	$4 \mathrm{NT^3}$	Pass	5 ♣ ⁴
Pass	6 *	Pass	Pass
Dogg			

- Pass
 - 1. Fourth suit game force
 - 2. Cue bid, a !H stopper
 - 3. Blackwood 1430, for !D
 - 4. A=1/5 or 4/5
- 6 ♣ by South

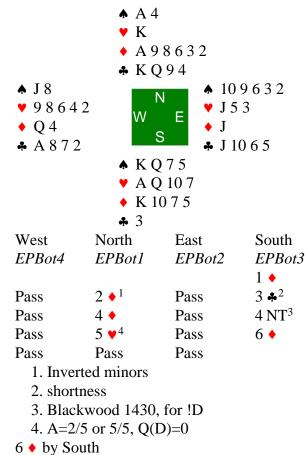
EBEF252F77ED1153CC3479D3F15A

Board 375South Deals
Both Vul



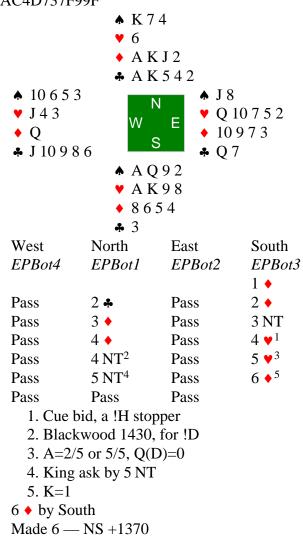
E82883A7DE627BF8A07A92375978

Board 376South Deals
None Vul



EAAF2F927CD8A8641AC4D737F99F

Board 377South Deals
N-S Vul

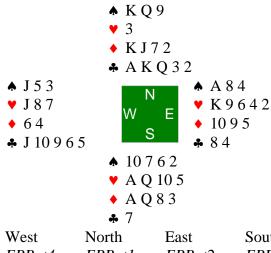


EB258EC41C12F11C153AF44ADD6D

Board 378 **▲** AJ10876 South Deals ♥ KQ4 Both Vul ♦ AQ75 **♦** Q953 **♦** 42 **9** 6 5 ♥ J 10 8 7 3 **♦** 64 **♦** 10 9 S ♣ QJ85 ♣ K 10 6 4 **∧** K **♥** A 2 ◆ KJ832 ♣ A 9 7 3 2 West North East South EPBot4 EPBot1 EPBot2 EPBot3 **1** ♦ Pass $2 \blacktriangle^1$ Pass 3 **♦**² 4 ♣ Pass **3** ♠ Pass 6 🔸 Pass 6 NT Pass Pass Pass Pass 1. Soloway Jump Shifts 2. bidable suit 6 N by South

EA671F27FCA81876BD90E852C79F

Board 379South Deals
N-S Vul



West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
			1 •
Pass	2 🚓	Pass	2 •
Pass	3 ∨ ¹	Pass	4 ♥ ²
Pass	$4 \mathrm{NT^3}$	Pass	5 ♠ ⁴
Pass	6 ♦	Pass	Pass
-			

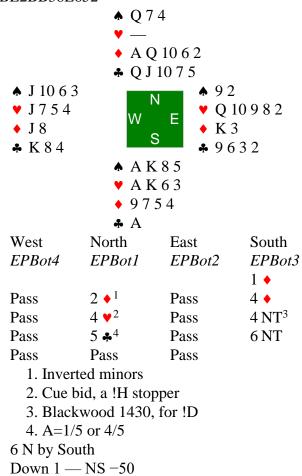
Pass

- 1. Splinter
- 2. Cue bid, a !H stopper
- 3. Blackwood 1430, for !D
- 4. A=2/5 or 5/5, Q(D)=1

6 ♦ by South

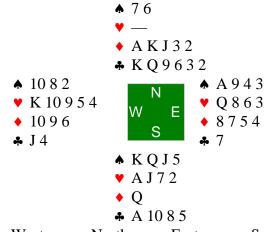
E9A1A413FFD35A9C3BE2BB38E652

Board 380South Deals
E-W Vul



F869BB93A8F577DD2E17BD7C5BEB

Board 381South Deals
None Vul



West	North	East	South
EPBot4	EPBot1	EPBot2	EPBot3
			1 🚓
Pass	3 ∨ ¹	Pass	4 ♦ ²
Pass	4 ♥ ³	Pass	$4 \mathrm{NT^4}$
Pass	5 ♦ ⁵	Pass	6 *
Pass	Pass	Pass	

- 1. Splinter
- 2. Cue bid, a !D stopper
- 3. Cue bid, a !H stopper
- 4. Blackwood 1430, for !C
- 5. A=0/5 or 3/5
- 6 ♣ by South

FAEFA71B559E9EE4B3C46E3BF273

♠ Q4 **Board 382** South Deals **y** 6 N-S Vul ♦ A 10 9 5 ♣ A K Q 7 4 2 **▲** A863 **♦** J 5 2 **v** 7432 ♥ QJ109 ♦ 732 ♦ Q 4 S **4** 10 9 5 3 ***** 86 **♠** K 10 9 7 A K 8 5 ♦ KJ86 **♣** J West North East South EPBot4 EPBot1 EPBot2 EPBot3 **1** ♦ Pass 2 🔻 2 🚓 Pass

4 ♣

Pass

Pass

Pass

5 ♣

Pass

Pass

5 ♣ by North

F98A888A41DA71F84CF451223537

★ 432 **Board 383** ♥ A K Q J 7 South Deals E-W Vul ♦ J954 **4** 2 **▲** 1086 **♦** J975 **9** 8 6 3 2 **v** 10 5 **♦** 632 **♦** 7 S **♣** K 8 7 6 ♣ A Q 10 4 ♠ AKQ **y** 4 ♦ A K Q 10 8 **♣** J953 West North East South EPBot4 EPBot1 EPBot2 EPBot3 **1** ♦ Pass 3 **. 1** 🔻 Pass Pass 3 **♠**¹ Pass 3 NT Pass 6 • Pass Pass Pass

1. Fourth suit game force

6 ♦ by South

FBAF1CCFBE7656B87669E7985B27

Board 384 ★ K 2 **♥** Q South Deals ◆ 10 9 7 5 2 Both Vul ♣ A Q 5 3 2 **♠** Q 5 **▲** 109763 **y** J 10 8 7 **∨** K943 **♦** 8643 S ♣ K84 ♣ J 10 9 7 **▲** AJ84 **♥** A 6 5 2 ♦ AKQJ **4** 6 East West North South EPBot4 EPBot1 EPBot2 EPBot3 1 • 2 **♦**¹ 3 **♣**² Pass Pass Pass **5** • Pass Pass Pass 1. Inverted minors 2. shortness 5 ♦ by South