

Department of Electronics & Telecommunication Engineering

BATCH AND ROLL NO: S-5 42222

EXPERIMENT NO.5

TITLE: Design a mobile application to create different dialog boxes and menu (popup, option, context)

DATE OF PERFORMANCE:

DATE OF SUBMISSION:

Title: Design a mobile application to create different dialog boxes and menu (popup, option, c o n t e x t)

Requirements:

1. Android Studio

Theory:

Introduction

In the ever-evolving field of mobile application development, the user interface plays a crucial role in shaping the user experience. Dialog boxes and menus are integral components that enhance user interactions within an application. This lab focuses on the design and implementation of a mobile application featuring different types of dialog boxes, including Popup Dialogs, Option Menus, and Context Menus.

Objective of the Lab: The primary goal of this lab is to guide you through the process of designing a mobile application with versatile user interaction components. Specifically, you will learn how to incorporate Popup Dialogs to display crucial information or prompt user actions, Option Menus for providing a set of actions within the app, and Context Menus to offer context-specific options based on user interactions.

Components of the Application: 1.

Popup Dialogs:

 \circ Popup Dialogs are temporary overlay windows that appear on top of the current activity. \circ They are commonly used for alerts, confirmations, or presenting additional information without navigating to a new screen. \circ

Popup Dialogs can be employed to offer contextual choices, providing users with quick access to specific actions.

2. **Option Menus:**

Option Menus provide a set of actions that users can access within the application.
 They typically appear at the top of the screen and offer a range



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of options related to the current context. o Option Menus are ideal for presenting a concise list of actions that users may need at any point in the application.

3. Context Menus:

- Context Menus are dynamic menus that appear when a user long-presses on a specific UI element, providing context-specific actions.
- o They are useful for offering relevant options based on the user's current interaction.

Lab Prerequisites:

- Basic understanding of mobile application development concepts.
- Familiarity with the chosen development environment (e.g., Android Studio).
- Prior knowledge of programming languages such as Java (for Android).

Steps:

Step 1: Set Up Your Development Environment

• Ensure that you have Android Studio installed and configured on your machine.

Step 2: Create a New Project

- Open Android Studio and create a new project.
- Choose an appropriate project template, such as "Empty Activity" or "Basic Activity."

Step 3: Design the Main Activity Layout

- Open the XML layout file associated with your main activity (e.g., activity main.xml).
- Design the layout with relevant UI elements for triggering different types of dialog boxes and Popup Menus.

Step 4: Implement the Java Code · Open the Java file associated with your

main activity (e.g., MainActivity.java).

• Implement the logic for creating and showing Popup Dialogs, Option Menus, and Context Menus in response to user interactions.

Step 5: Implement Popup Dialogs

• Create methods for showing Popup Dialogs with different functionalities (e.g., alerts, confirmations).



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• Utilize the AlertDialog.Builder class to build and display Popup Dialogs.

Step 6: Implement Option Menus

- Override the onCreateOptionsMenu method in your activity to create the Option Menu.
- Inflate the menu resource file with relevant menu items.
- Handle item selections in the onOptionsItemSelected method.

Step 7: Implement Context Menus

- Register the view or views for which you want to show the Context Menu using registerForContextMenu.
- Override the onCreateContextMenu method to define the items in the Context Menu.
- Handle item selections in the onContextItemSelected method.

Step 8: Test Your Application • Run your application on an

emulator or a physical device.

• Test the functionality of Popup Dialogs, Option Menus, and Context Menus by interacting with the UI elements triggering these components.

XML Code:

1. activity_main.xml

```
<?xml version="1.0" encoding="utf-8"?>
<androidx.constraintlayout.widget.ConstraintLayout
xmlns:android="http://schemas.android.com/apk/res/android"
xmlns:app="http://schemas.android.com/apk/res-auto"
xmlns:tools="http://schemas.android.com/tools"
android:layout_width="match_parent"
android:layout_height="match_parent"
tools:context=".MainActivity">
```

```
<androidx.appcompat.widget.Toolbar
android:id="@+id/main_toolbar"
android:layout_width="0dp"
android:layout_height="wrap_content"
android:background="#8844EA"
app:layout_constraintEnd_toEndOf="parent"
app:layout_constraintStart_toStartOf="parent"</pre>
```



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app:layout_constraintTop_toTopOf="parent"
tools:ignore="MissingConstraints">

```
</androidx.appcompat.widget.Toolbar>
  <TextView
    android:id="@+id/textview"
android:layout width="wrap content"
android:layout_height="wrap_content"
android:text="Long Press me"
    app:layout constraintBottom toBottomOf="parent"
app:layout constraintEnd toEndOf="parent"
app:layout constraintHorizontal bias="0.498"
    app:layout constraintStart toStartOf="parent"
app:layout constraintTop toTopOf="parent"
    app:layout constraintVertical bias="0.161" />
  <Button
    android:id="@+id/button"
android:layout width="wrap content"
android:layout height="wrap content"
android:layout marginStart="7dp"
android:layout marginTop="64dp"
                                     android:text="Pop
Up "
         app:layout constraintEnd toEndOf="parent"
app:layout constraintHorizontal bias="0.477"
app:layout_constraintStart_toStartOf="parent"
    app:layout constraintTop toBottomOf="@+id/textview" />
  <Button
    android:id="@+id/button2"
android:layout width="wrap content"
android:layout height="wrap content"
android:layout marginTop="60dp"
    android:text="Dialog"
app:layout constraintEnd toEndOf="parent"
app:layout constraintHorizontal bias="0.498"
app:layout constraintStart toStartOf="parent"
    app:layout constraintTop toBottomOf="@+id/button" />
  <TextView
android:id="@+id/textView4"
android:layout width="wrap content"
android:layout height="wrap content"
    android:text=""
```

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```
app:layout constraintBottom toBottomOf="parent"
   app:layout constraintEnd toEndOf="parent"
   app:layout constraintHorizontal bias="0.498"
   app:layout constraintStart toStartOf="parent"
   app:layout constraintTop toTopOf="parent"
       app:layout constraintVertical bias="0.588" />
     <TextView
   android:id="@+id/textView5"
   android:layout width="wrap content"
   android:layout height="wrap content"
       android:text=""
       app:layout constraintBottom toBottomOf="parent"
   app:layout constraintEnd toEndOf="parent"
   app:layout constraintHorizontal bias="0.498"
   app:layout constraintStart toStartOf="parent"
   app:layout constraintTop toBottomOf="@+id/textView4"
   app:layout constraintVertical bias="0.156" />
   </androidx.constraintlayout.widget.ConstraintLayout>
2. dialog layout.xml
   <?xml version="1.0" encoding="utf-8"?>
   <androidx.constraintlayout.widget.ConstraintLayout
   xmlns:android="http://schemas.android.com/apk/res/android"
   xmlns:app="http://schemas.android.com/apk/res-auto"
   xmlns:tools="http://schemas.android.com/tools"
   android:layout width="match parent"
     android:layout height="match parent">
     <EditText
   android:id="@+id/editTextTextPassword"
   android:layout width="wrap content"
   android:layout height="wrap content"
   android:ems="10"
                         android:hint="Password"
   android:inputType="textPassword"
   app:layout constraintBottom toBottomOf="parent"
   app:layout constraintEnd toEndOf="parent"
   app:layout constraintHorizontal bias="0.497"
   app:layout constraintStart toStartOf="parent"
   app:layout constraintTop toTopOf="parent"
   app:layout constraintVertical bias="0.38"/>
```



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```
<EditText android:id="@+id/editTextText"
android:layout_width="wrap_content"
android:layout_height="wrap_content" android:ems="10"
android:hint="Username" android:inputType="text"
app:layout_constraintBottom_toTopOf="@+id/editTextTextPassword"
app:layout_constraintEnd_toEndOf="parent"
app:layout_constraintHorizontal_bias="0.497"
app:layout_constraintStart_toStartOf="parent"
app:layout_constraintTop_toTopOf="parent"
app:layout_constraintVertical_bias="0.675" />
</androidx.constraintlayout.widget.ConstraintLayout>
```

3. contextmenu.xml

4. optionmenu.xml

```
<?xml version="1.0" encoding="utf-8"?>
<menu xmlns:android="http://schemas.android.com/apk/res/android">
        <item android:id="@+id/optionitem1"
        android:title="View Profile"/>
```

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```
<item android:id="@+id/optionitem2"
   android:title="Chat Theme"/>
   android:id="@+id/optionitem3"
       android:title="Search"/>
     <item android:id="@+id/optionitem4"
   android:title="New group"/>
   android:id="@+id/optionitem5"
   android:title="Linked Devices"/>
   <item android:id="@+id/optionitem6"
   android:title="Settings"/>
   </menu>
5. popupmenu.xml
   <?xml version="1.0" encoding="utf-8"?>
   <menu xmlns:android="http://schemas.android.com/apk/res/android">
    <item
     android:id="@+id/java"
     android:title="Java"/>
   <item android:id="@+id/kotlin"
   android:title="Kotlin" /> <item
   android:id="@+id/android"
   android:title="Android" />
   <item android:id="@+id/react native"
   android:title="React Native"/>
   </menu>
```

Java Code:

1. Example Dialog.java

package com.example.myapplication_expt_5; import android.app.AlertDialog; import android.app.Dialog; import android.content.Context; import android.content.DialogInterface; import



```
android.os.Bundle; import
android.view.LayoutInflater; import
android.view.View;
import android.widget.EditText;
import androidx.annotation.NonNull; import
androidx.annotation.Nullable;
import androidx.appcompat.app.AppCompatDialogFragment;
public class Example_Dialog extends AppCompatDialogFragment {
  private EditText Username;
  private EditText Password;
  private ExampleDialogListener listener;
  @NonNull
  @Override
  public Dialog onCreateDialog(@Nullable Bundle savedInstanceState) {
    AlertDialog.Builder builder = new
AlertDialog.Builder(getActivity());
    LayoutInflater inflater = getActivity().getLayoutInflater();
    View view = inflater.inflate(R.layout.dialog layout,null);
    builder.setView(view)
         .setTitle("Login")
         .setNegativeButton("cancel", new
DialogInterface.OnClickListener() {
           @Override
           public void onClick(DialogInterface dialog, int which) {
         }).setPositiveButton("OK", new
DialogInterface.OnClickListener() {
           @Override
                                  public void
onClick(DialogInterface dialog, int which) {
                                                        String
username = Username.getText().toString();
                                                        String
password = Password.getText().toString();
listener.applyTexts(username,password);
         });
```



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```
Username = view.findViewById(R.id.editTextText);
   Password = view.findViewById(R.id.editTextTextPassword);
   return builder.create();
     }
     @Override
     public void onAttach(@NonNull Context context) {
   super.onAttach(context);
       listener =(ExampleDialogListener) context;
     }
     public interface ExampleDialogListener{
       void applyTexts(String username,String password);
2. MainActivity.java
   package com.example.myapplication_expt_5;
   //package com.example.expt5;
   import androidx.annotation.NonNull;
   import androidx.appcompat.app.AppCompatActivity;
   import android.app.Dialog;
   import android.os.Bundle;
   import android.view.ContextMenu;
   import android.view.Menu; import
   android.view.MenuInflater; import
   android.view.MenuItem; import
   android.view.View; import
   android.widget.Button; import
   android.widget.PopupMenu;
   import android.widget.TextView;
   import android.widget.Toast;
```

public class MainActivity extends AppCompatActivity implements
Example_Dialog.ExampleDialogListener{
 Button btn,dialogbtn;



```
Dialog mydialog;
  TextView textView1,textView2;
  @Override
  protected void onCreate(Bundle savedInstanceState) {
super.onCreate(savedInstanceState);
setContentView(R.layout.activity main);
    setSupportActionBar(findViewById(R.id.main toolbar));
TextView textView = findViewById(R.id.textview);
textView1 = findViewById(R.id.textView4);
                                             textView2 =
findViewById(R.id.textView5);
    mydialog = new Dialog(this);
btn = findViewById(R.id.button);
    btn.setOnClickListener(new View.OnClickListener() {
      @Override
      public void onClick(View v) {
        PopupMenu popupMenu = new PopupMenu(MainActivity.this,
btn);
        // Inflating popup menu from popup menu.xml file
        popupMenu.getMenuInflater().inflate(R.menu.popup,
popupMenu.getMenu());
        popupMenu.setOnMenuItemClickListener(new
PopupMenu.OnMenuItemClickListener() {
          @Override
          public boolean onMenuItemClick(MenuItem menuItem) {
            // Toast message on menu item clicked
            Toast.makeText(MainActivity.this, "You Clicked " +
menuItem.getTitle(), Toast.LENGTH SHORT).show();
return true;
          }
        });
        // Showing the popup menu
        popupMenu.show();
    });
    dialogbtn = findViewById(R.id.button2);
dialogbtn.setOnClickListener(new View.OnClickListener() {
      @Override
      public void onClick(View v) {
         Example Dialog
                           exampleDialog= new Example Dialog();
exampleDialog.show(getSupportFragmentManager(),"example
dialog");
      }
```



```
});
    registerForContextMenu(textView);
  }
  @Override public boolean
onCreateOptionsMenu(Menu menu) {
MenuInflater inflater = getMenuInflater();
inflater.inflate(R.menu.optionmenu,menu);
                                              return
true;
  }
  @Override
  public boolean onOptionsItemSelected(@NonNull MenuItem item) {
int id = item.getItemId();
    if(id == R.id.optionitem1)
      Toast.makeText(this, "View Profile selected",
Toast.LENGTH SHORT).show();
      return true;
    }
    else if(id==R.id.optionitem2) {
      Toast.makeText(this, "Chat Theme selected",
Toast.LENGTH SHORT).show();
return true;
    else if(id==R.id.optionitem4) {
      Toast.makeText(this, "New group selected",
Toast.LENGTH SHORT).show();
return true;
    }
    else if(id==R.id.optionitem3) {
      Toast.makeText(this, "Search selected",
Toast.LENGTH SHORT).show();
return true;
    }
    else if(id==R.id.optionitem5) {
      Toast.makeText(this, "Linked devices selected",
Toast.LENGTH SHORT).show();
      return true;
    else if(id==R.id.optionitem6) {
```



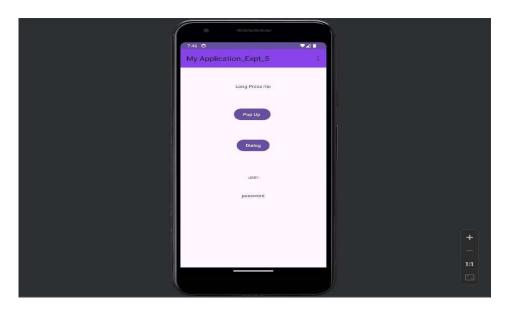
```
Toast.makeText(this, "Settings selected",
Toast.LENGTH SHORT).show();
      return true;
    }
else {
      return super.onOptionsItemSelected(item);
  }
  @Override
  public void onCreateContextMenu(ContextMenu menu, View v,
ContextMenuInfo menuInfo) {
super.onCreateContextMenu(menu, v, menuInfo);
    MenuInflater inflater = getMenuInflater();
    inflater.inflate(R.menu.contextmenu,menu);
  }
  @Override
  public boolean onContextItemSelected(@NonNull MenuItem item) {
    int id = item.getItemId();
    if(id == R.id.item1)
      Toast.makeText(this, "Share selected",
Toast.LENGTH_SHORT).show();
      return true;
    }
    else if(id==R.id.item2) {
      Toast.makeText(this, "Delete selected",
Toast.LENGTH SHORT).show();
return true;
else {
      return super.onContextItemSelected(item);
  }
  @Override
  public void applyTexts(String username, String password) {
textView1.setText(username);
    textView2.setText(password);
  }
```

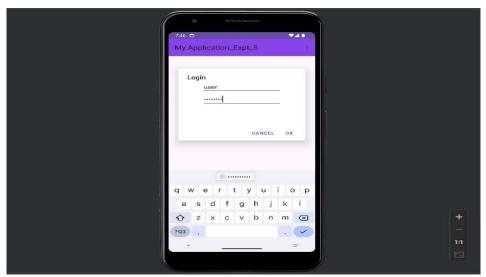


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}

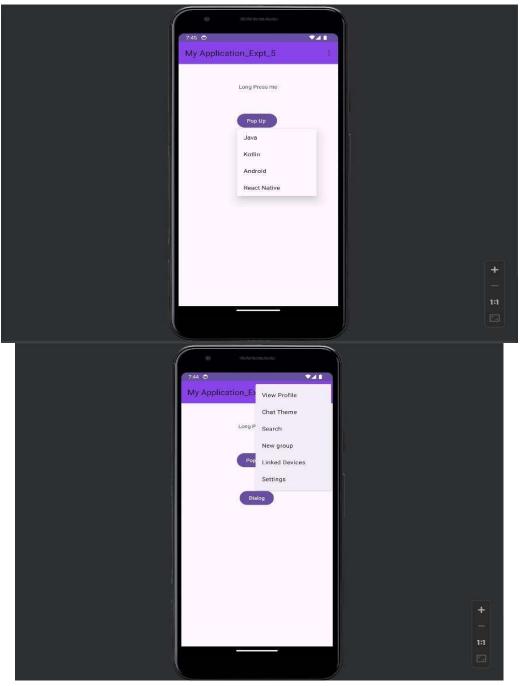
Output:





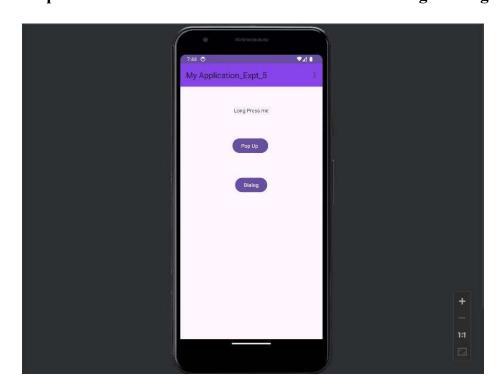


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