

ANGEL V. DELGADILLO JR.

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EDUCATION

University of California, Los Angeles

Los Angeles, CA

Bachelor's of Science

March 2017

Computer Science and Linguistics

UCLA Extension Web Development Bootcamp

Los Angeles, CA

Certificate of completion

August 2018

Pertinent Technologies: JavaScript, HTML, Express.js, React.js, MySQL, MongoDB

WORK EXPERIENCE

Omron Delta Tau

Chatsworth, CA

Associate Software Engineer

April 2017 — Present

- Innovate and implement new features to the backend and frontend of our company's Integrated Development Environment using C#, XAML, MySQL and Linux Commands.
- Introduced methodologies and practices that enhanced product reliability including, unit testing, WPF, and Model View ViewModel Implementation.
- Collaborate with the software, hardware and firmware departments, company wide to produce efficient, reliable, and user friendly code.
- Quickly learn and master new technologies in both team and self-directed settings.

SKILLS

Technologies: Proficient in C#, XAML, WPF, MVVM C++, Unit Testing HTML, CSS, JavaScript, JQuery

Familiar with Node.js, Express.js, React.js GIT, MySQL, Bootstrap, Linux (Ubuntu), AJAX, Prolog, Lisp, Scheme, Emacs, Haskell, OCaml, LaTeX, Java, Heroku

PERSONAL PROJECTS

<https://adelgadillo314.github.io/Portfolio/>

Portfolio

April 2018

- Utilized such technologies as, HTML, CSS, Bootstrap, Google Firebase and JavaScript
- Implemented a website that allows viewers to view my information, personal statement and various projects I have worked on.
- Executed an API call in order to successfully allow viewers to send emails to my address for inquiries.

Ticketmaster Event Search

March 2018

- Collaborated with a small group of developers to create a responsive web page that queries Ticketmaster's API based on a criteria, then shows these events as Google Maps markers and Bootstrap cards.
- Parsed the Ticketmaster response from ajax and created a list of location objects with the latitude and longitude of the event as members.
- Navigated the Google Maps Api to animate and display each events location and a marker on the map.

Twitter/Spotify Requester

April 2018

- Handled requests and parsed responses from Twitter and Spotify based off the node.js command line interface.
- Successfully handled third party packages using npm and stored access keys and acces tokens to get responses from api.

Tetris

June 2015

- Utilized OpenGL and C++ to implement a version of Tetris that used several layers of inheritance and abstract classes to implement that various tetrominos