Angel V. Delgadillo Jr.

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I am an enthusiastic, eager and self motivated software engineer looking for new opportunities to grow and expand my skill set. I want to work in a collaborative and engaging work environment where I can be part of a project oriented team and make an impact at the company.

WORK EXPERIENCE

Esri Redlands, CA

Software Development Engineer 2

January 2020 — Present

- Contribute widely to the service-driven architecture deployment of Workflow Manager in all its web, desktop and API Applications. Collaborate with teams across the organization and customers to create effective tools.
- Oversaw and implemented the development of the Python client api from scratch and created use case examples for customers. Actively add new endpoints with each new release.
- Work across several different languages and codebases including, WPF, C, Angular Typescript, Python and C++.
- Act as the primary developer in our WPF and Python code. Pioneer new products for Workflow Manager using effective and innovative code design.

Omron Delta Tau

Chatsworth, CA

Software Engineer

April 2017 — December 2019

- Innovated and implemented new features to the backend and frontend of the company's Integrated Development Environment.
- Introduced methodologies and practices that enhanced product reliability including unit testing, WPF, and Model View ViewModel Implementation.
- Collaborated with the software, hardware, and firmware departments company wide to produce efficient, clean software architecture design.
- Designed, programmed and developed a real time responsive application that interfaces with motion controller hardware. Wrote over 10,000 lines of code and used several different libraries and frameworks across a large code base to create a modern, user friendly and maintainable UI.

PERSONAL PROJECTS

CaptureBoardGame.com

August 2019

• Created a website for a new board game of my making with React Redux, Node and Express. Furthermore, implemented a AI for users to play against that evaluates moves based off of a heuristic.

Photography Web Application

 $October\ 2019$

• Constructed a interface that allows users to upload, manipulate, and arrange pictures in a gallery. Utilized various open source libraries and modules to create a robust app that can eventually be used in a larger application.

EDUCATION

University of California, Los Angeles Bachelor's of Science

Los Angeles, CA March 2017

SKILLS

Current Work:

- WPF / C#
- \bullet Python
- Angular
- $\bullet \ {\bf Javascript}$
- TypeScript
- Docker

Front End:

- Javascript
- \bullet Html
- CSS
- React
- Angular
- Typescript

Back End:

- Node
- Scala
- \bullet Express
- MySQL
- Amazon S3

Other:

- Github / TFS
- Photoshop
- Linux
- C++
- Haskell
- Java

ACTIVITIES

UCLA Spirit Squad

• Captain and mascot for 4 years

Archery Enthusiast

• Traditional Recurve

Home Improvement

• Wood projects

Photographer

• Portraits, Events and Weddings

ADelgadillo.smugmug.com

Computer Science and Linguistics