

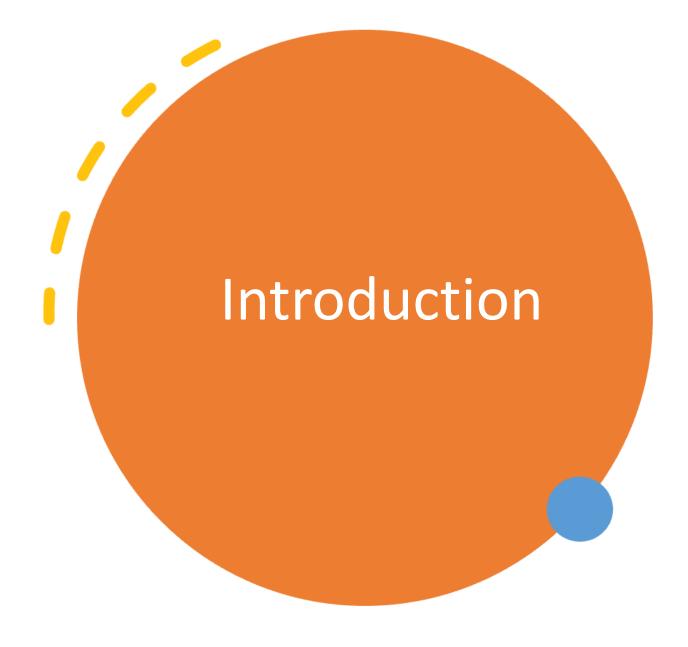


- Introduction
- Arduino setup
- Lilypad setup
- The Codebase
- Circuit Testing















### E-Textiles

An Etextile is any fabric that has some electrical function.











# The Lilypad family

- Designed with **sewable petals**, the boards can be integrated into fabric/garments with conductive thread.
- The boards are **washable**, except for the Buzzer the Vibe boards. Gentle hand washing is recommended. Batteries must be removed before washing.
- The Lilypad controller can accept operating **voltages between 2.7 and 5.5 volts**. Anything higher than 5.5 volts will fry the board.
- Commonly powered with a 3.7V LiPo battery with a JST connector.
- Programming the Lilypad is easily achieved with Arduino.

https://www.sparkfun.com/lilypad products

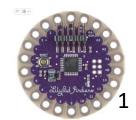






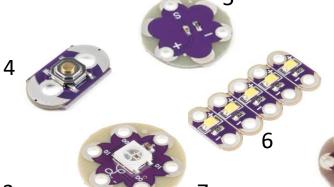
### Your electronics workshop kit

- 1. Arduino LilyPad 328 Main Board
- 2. FTDI Basic Breakout (for uploading code)
- 3. Simple Power (for a LiPo battery)
- 4. Push button
- 5. Light sensor
- 6. Leds (static colours)
- 7. Pixel board (programmable colour)
- 8. Vibration Motor
- 9. Buzzers (to share)
- 10. Crocodile leads
- 11. 3.7V LiPo Battery













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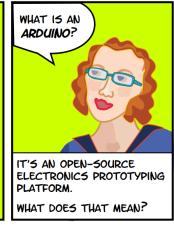


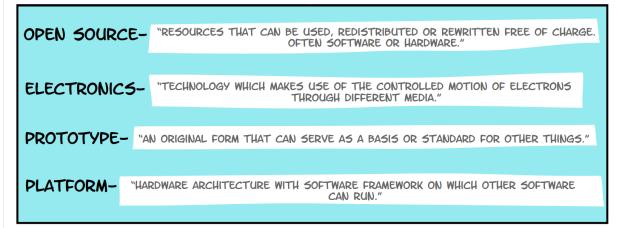




### What is Arduino?







http://www.jodyculkin.com/wp-content/uploads/2011/09/arduino-comic-latest3.pdf

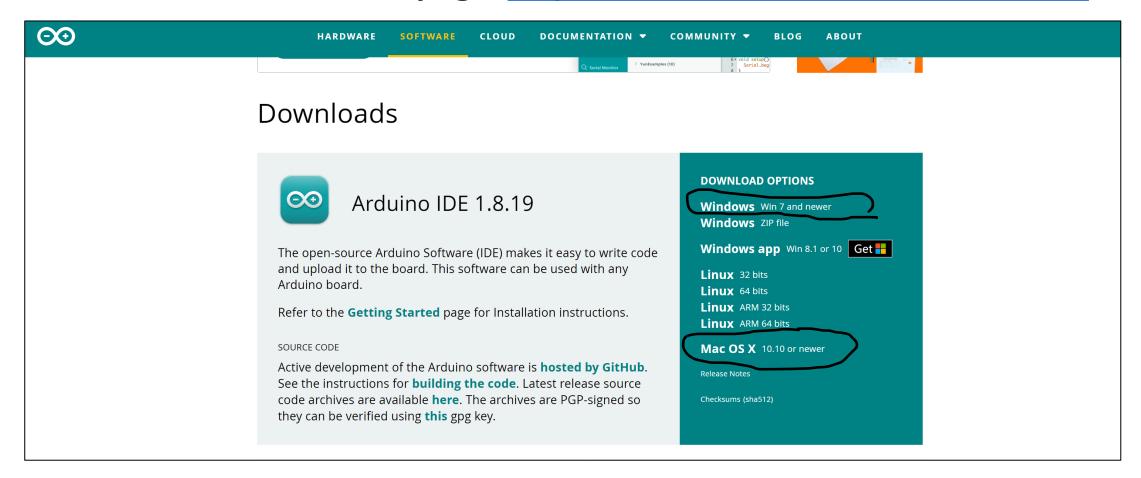






### Installing Arduino

Go to Arduino Software page <a href="https://www.arduino.cc/en/software">https://www.arduino.cc/en/software</a>

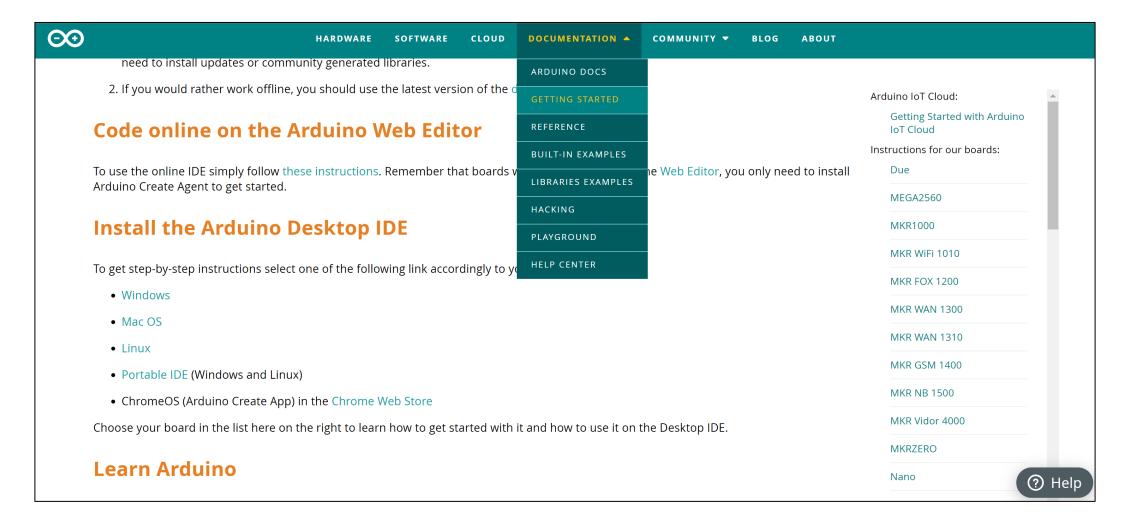








#### Installation Guides









### Successful Installation

```
sketch_may06a | Arduino 1.8.18
File Edit Sketch Tools Help
 // put your setup code here, to run once:
void loop() {
 // put your main code here, to run repeatedly:
                                                      LilyPad Arduino, ATmega328P on COM13
```

After installation and on launching the software you will be presented with an empty sketch. Programs in Arduino are called sketches









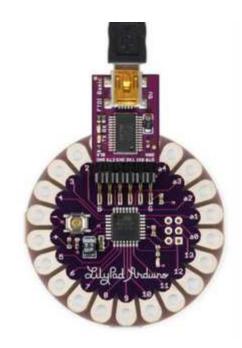






### Lilypad 328 Main Board setup

- 1. Connect the FTDI breakout board to the LilyPad 328
- 2. Connect the breakout board to your computer using the USB cable.
- 3. An FTDI driver needs to be downloaded one that is compatible with your operating system. The full list is here: <a href="https://ftdichip.com/drivers/vcp-drivers/">https://ftdichip.com/drivers/vcp-drivers/</a>
- 4. Installation guides for your operating system can be found here <a href="https://ftdichip.com/document/installation-guides/">https://ftdichip.com/document/installation-guides/</a>



This is a complete getting started guide <a href="https://docs.arduino.cc/retired/getting-started-guides/ArduinoLilyPad">https://docs.arduino.cc/retired/getting-started-guides/ArduinoLilyPad</a>

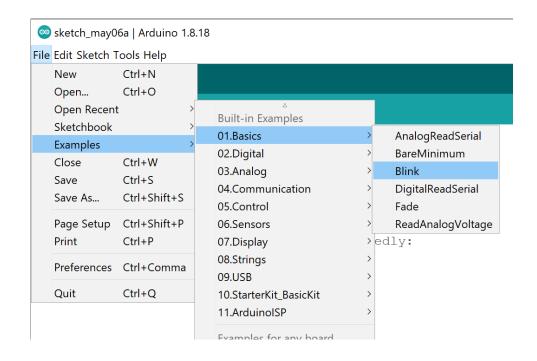






# Uploading your first sketch

#### Go to File > Examples > 01.Basics > Blink



#### The Blink example sketch should open

```
Blink $

Turns an LED on for one second, then off for one second, repeatedly.

Most Arduinos have an on-board LED you can control. On the UNO, MEGA and ZERO it is attached to digital pin 13, on MERIOGO on pin 6. LED_BUILTIN is set to the correct LED pin independent of which board is used.

If you want to know what pin the on-board LED is connected to on your Arduino model, check the Technical Specs of your board at: https://book.arduino.cc/en/Main/Producta

modified 8 May 2014
by Scott Fitzgorald
modified 2 Sep 2016
by Arturo Guadalupi
modified 8 Sep 2016
by Colby Newman

This example code is in the public domain.
https://snow.arduino.cc/en/Tutorial/BuiltInExamples/Blink

*/

// the setup function runs once when you press reset or power the board void setup() {
    // initialize digital pin LED_BUILTIN as an output.
    pinMode(LED_BUILTIN, OUTPUT);
}

// the loop function runs over and over again forever void loop() {
    digitalWrite(LED_BUILTIN, HICH); // turn the LED on (HIGH is the voltage level) delay(1000); // wait for a second digitalWrite(LED_BUILTIN, LOW); // turn the LED off by making the voltage LOW delay(1000); // wait for a second
```

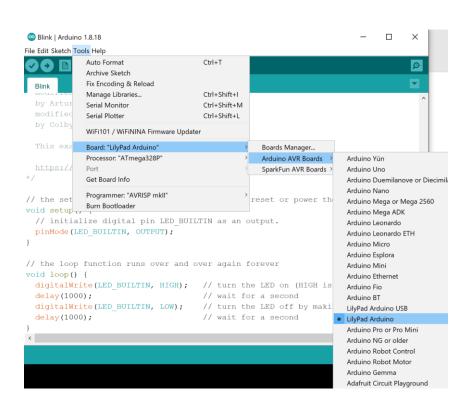




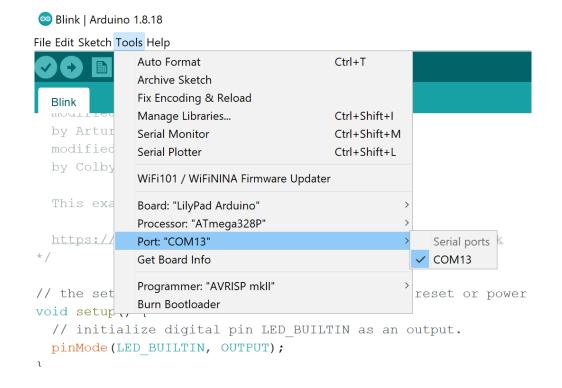


# Uploading your first sketch

#### Select the board type under Tools > Board



#### Selected the COM port under **Tools > Port**







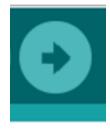


# Uploading your first sketch

Click the verify button (this will check for code errors)



Click the upload button



Once uploaded the onboard LED should blink









### Blink Code: key things to note

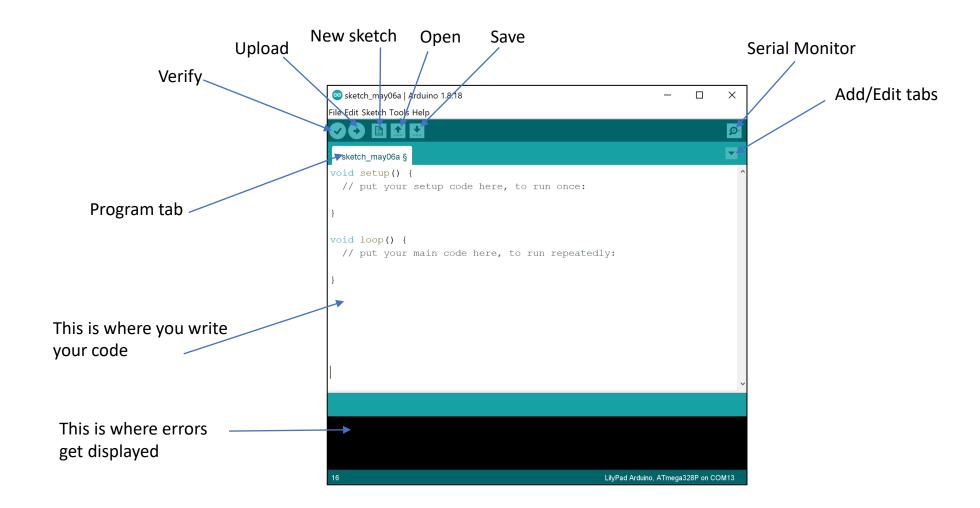
```
/*this is a comment */
// this is also a comment
void setup(){} is the function that runs once, when the Arduino starts up
void loop(){ } is the function that repeats forever, after the setup has run
Every opening curly brace { must have a closing curly brace}
Every opening bracket ( must have a closing bracket )
Every statement ends with a semicolon;
digitalWrite(pin, state); sets a given pin high (5v) or low (0v). State can be
HIGH or LOW, 1 or 0, true or false.
delay(time); waits for a given amount of time, in milliseconds.
```







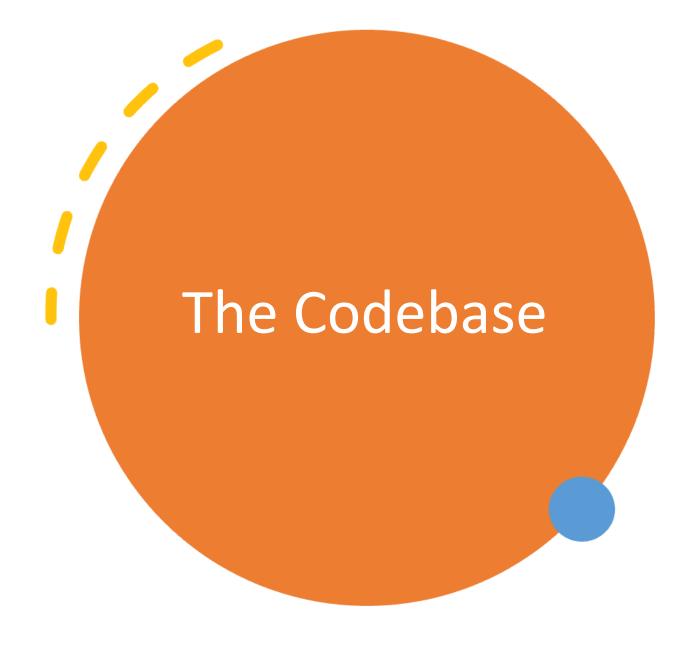
# Navigating the Arduino IDE











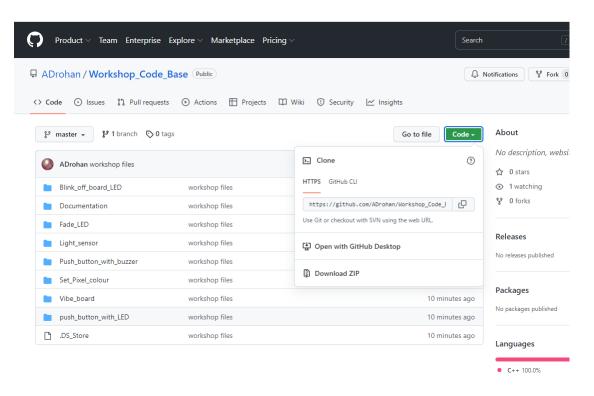






#### Download the Code Base

Go to: <a href="https://github.com/ADrohan/Workshop">https://github.com/ADrohan/Workshop</a> Code Base



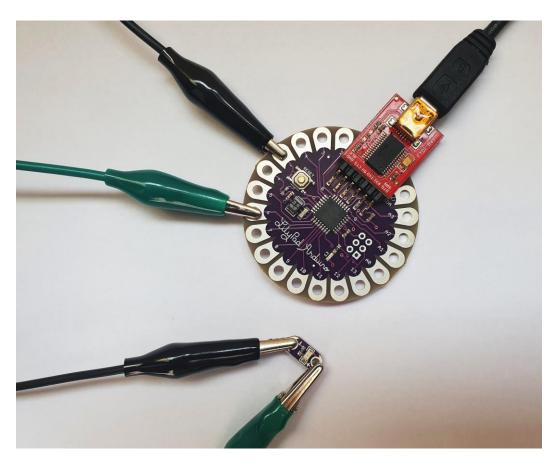
Click the green code button and navigate to Download Zip



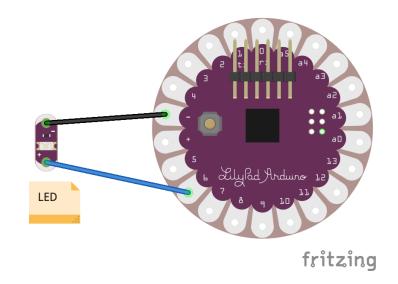




### Attaching components with Crocodile leads



• Connect an led with Crocodile leads. Attach the led's – petal to the main boards – petal and the led's + petal to the main boards petal number 6.

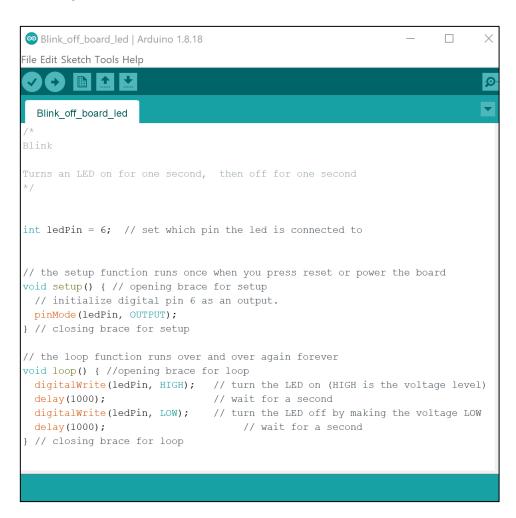








# A reworked Blink sketch turning an led on attached to petal 6.



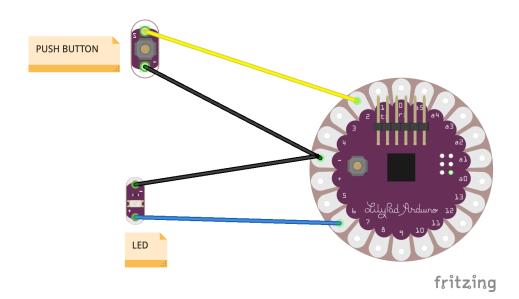
- Go to the code base you downloaded
- Open the sketch Blink\_off\_board\_LED.ino This will be inside the Blink off board LED folder.
- Verify with the verify button
- Upload with the upload button
- Your Led board should now be blinking instead of the onboard led as we had previously.







#### Add a Push Button



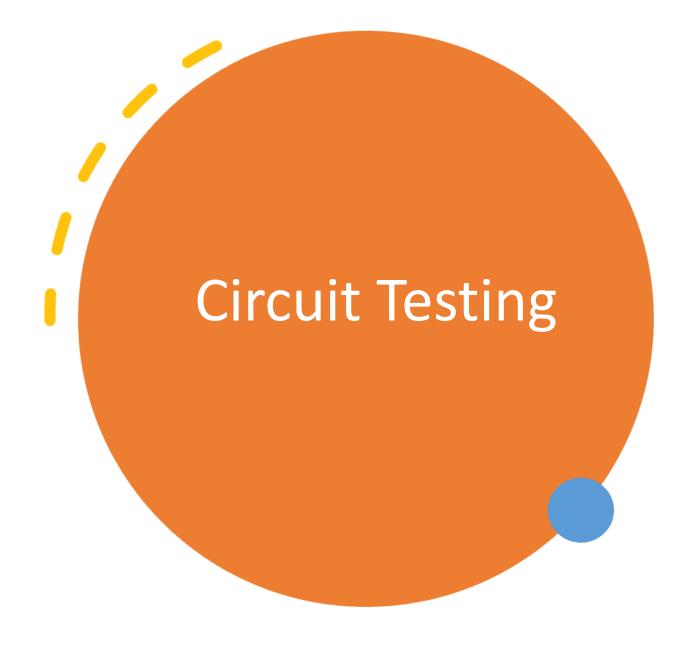
- Open the sketch push\_button\_with\_LED.ino
- Verify with the verify button
- Upload with the upload button
- Your Led should now turn on when the push button is pressed

```
push_button_with_LED | Arduino 1.8.18
File Edit Sketch Tools Help
  push button with LED
When the button is pressed the led turns on. Otherwise the led is off
const int ledPin = 6;
                           //The LED is connected to pin 6 - this is a PWM pin
const int buttonPin = 2; //The Button is connected to pin 2
int buttonState = 0;
                           // This is a variable to store the button's state
void setup() {
 Serial.begin(9600);
                                       // required to output to the serial monitor
                                       //Set the LED pin as an output
 pinMode (ledPin, OUTPUT);
 pinMode (buttonPin, INPUT PULLUP); //Set button as input pulling it HIGH
void loop() {
 buttonState = digitalRead(buttonPin); // read the state of the button pin
 Serial.println(buttonState);
                                         // out put the state to the serial monitor
 //check if the button is pressed
 if (buttonState == LOW) // if it is the button state is LOW
   digitalWrite(ledPin, HIGH); // turn the led on
 else
    digitalWrite(ledPin, LOW); // or else turn the led off
```















### Multimeters and continuity

#### What is a multimeter?

A multimeter is a measuring instrument that can measure multiple electrical properties.

#### What is Continuity?

Continuity works by poking a little voltage into the circuit and seeing how much current flows. Continuity test with a multimeter when your circuit is NOT powered.

#### Testing continuity with a multimeter. What is it good for?

- Determine if your conductive wire/thread connections are good
- Determine if a conductive pathway is broken
- Making sure something isn't connected



https://learn.adafruit.com/multimeters







# Continuity testing

#### How to continuity test with a digital multimeter

- Make sure the circuit is unpowered before testing
- Turn the dial to the continuity setting. Look for the sound symbol on your multimeter.
- Connect the black lead to the common ground terminal (COM)
- Connect the red lead to the mA $\Omega$  terminal (note: there may be a slight variation in the naming of this with different multimeters)
- Touch the two probes together (i.e. the metallic parts) You should hear an audible beep. You're set to start testing.
- Probe two points in the circuit you want to test for continuity.
- If the multimeter detects continuity, an audible beep will occur. If there is no continuity no beep will occur. This means your circuit is not connected electrically.







Continuity sound symbol <a href="https://learn.adafruit.com/mu">https://learn.adafruit.com/mu</a> <a href="https://learn.adafruit.com/mu">ltimeters</a>







#### Resources:

- Lilypad parts supplier: <a href="https://www.mouser.ie/c/?series=LilyPad">https://www.mouser.ie/c/?series=LilyPad</a>
- Conductive Thread and fabric suppliers: https://serigraf.ie/shop/category/embroidery-madeira-thread-specialists-thread-220

https://www.bart-francis.be/en/search?query=conductive

https://www.mouser.ie/c/?q=adafruit%20conductive%20fabric

https://www.shieldex.de/en/products\_categories/fibers-yarns/

https://www.shieldex.de/en/products categories/fabrics/

• E-textile How To Guides:

http://thesoftcircuiteer.net/

https://www.kobakant.at/DIY/

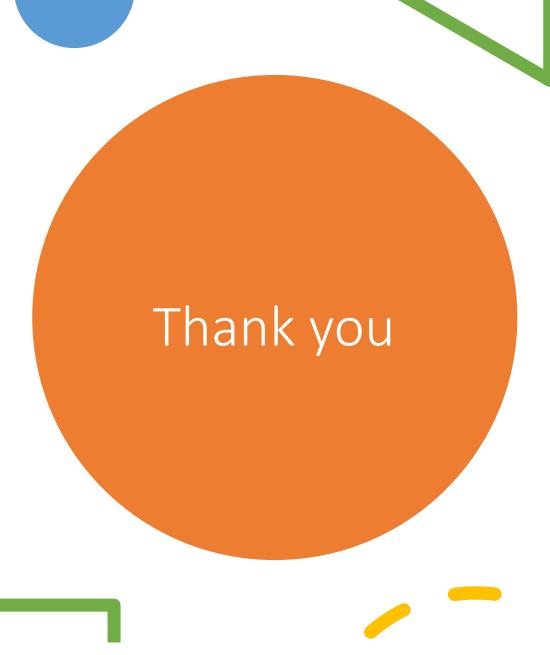
https://www.instructables.com/How-To-videos-for-eTextiles-soft-circuits-and-we/https://www.youtube.com/c/Etextilelounge/playlists

• Lilypad tutorials: <a href="https://www.sparkfun.com/search/results?term=lilypad">https://www.sparkfun.com/search/results?term=lilypad</a>









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