

# **Si4735 Arduino Library**

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## Class List

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## File List

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# Class Documentation

## SI4735 Class Reference

```
#include <SI4735.h>
```

### Public Member Functions

- **SI4735 ()**
- void **reset** (void)
- void **waitToSend** (void)
- void **setup** (uint8\_t **resetPin**, uint8\_t defaultFunction)
- void **setup** (uint8\_t **resetPin**, int **interruptPin**, uint8\_t defaultFunction, uint8\_t audioMode=**SI473X\_ANALOG\_AUDIO**)
- void **setPowerUp** (uint8\_t CTSIEN, uint8\_t GPO2OEN, uint8\_t PATCH, uint8\_t XOSCEN, uint8\_t FUNC, uint8\_t OPMODE)
- void **radioPowerUp** (void)
- void **analogPowerUp** (void)
- void **powerDown** (void)
- void **setFrequency** (uint16\_t)
- void **getStatus** ()
- void **getStatus** (uint8\_t, uint8\_t)
- uint16\_t **getFrequency** (void)
- uint16\_t **getCurrentFrequency** ()
- bool **getSignalQualityInterrupt** ()
- bool **getRadioDataSystemInterrupt** ()  
*Gets Received Signal Quality Interrupt(RSQINT)*
- bool **getTuneCompleteTriggered** ()  
*Gets Radio Data System (RDS) Interrupt.*
- bool **getStatusError** ()  
*Seek/Tune Complete Interrupt; 1 = Tune complete has been triggered.*
- bool **getStatusCTS** ()  
*Return the Error flag (true or false) of status of the least Tune or Seek.*
- bool **getACFIndicator** ()  
*Gets the Error flag of status response.*
- bool **getBandLimit** ()  
*Returns true if the AFC rails (AFC Rail Indicator).*
- bool **getStatusValid** ()  
*Returns true if a seek hit the band limit (WRAP = 0 in FM\_START\_SEEK) or wrapped to the original frequency(WRAP = 1).*
- uint8\_t **getReceivedSignalStrengthIndicator** ()  
*Returns true if the channel is currently valid as determined by the seek/tune properties (0x1403, 0x1404, 0x1108)*

- **uint8\_t getStatusSNR ()**  
*Returns integer Received Signal Strength Indicator ( $dB\hat{I}^{1/4}V$ ).*
- **uint8\_t getStatusMULT ()**  
*Returns integer containing the SNR metric when tune is complete (dB).*
- **uint8\_t getAntennaTuningCapacitor ()**  
*Returns integer containing the multipath metric when tune is complete.*
- **void getAutomaticGainControl ()**  
*Returns integer containing the current antenna tuning capacitor value.*
- **void setAvcAmMaxGain (uint8\_t gain)**
- **void setAvcAmMaxGain ()**
- **uint8\_t getCurrentAvcAmMaxGain ()**
- **void setAmSoftMuteMaxAttenuation (uint8\_t smattn)**
- **void setAmSoftMuteMaxAttenuation ()**
- **void setSsbSoftMuteMaxAttenuation (uint8\_t smattn)**
- **void setSsbSoftMuteMaxAttenuation ()**
- **bool isAgcEnabled ()**
- **uint8\_t getAgcGainIndex ()**
- **void setAutomaticGainControl (uint8\_t AGCDIS, uint8\_t AGCIDX)**
- **void getCurrentReceivedSignalQuality (uint8\_t INTACK)**
- **void getCurrentReceivedSignalQuality (void)**
- **uint8\_t getCurrentRSSI ()**
- **uint8\_t getCurrentSNR ()**  
*current receive signal strength ( $0\hat{a}€^{127} dB\hat{I}^{1/4}V$ ).*
- **bool getCurrentRssiDetectLow ()**  
*current SNR metric (0–127 dB).*
- **bool getCurrentRssiDetectHigh ()**  
*RSSI Detect Low.*
- **bool getCurrentSnrDetectLow ()**  
*RSSI Detect High.*
- **bool getCurrentSnrDetectHigh ()**  
*SNR Detect Low.*
- **bool getCurrentValidChannel ()**  
*SNR Detect High.*
- **bool getCurrentAfcRailIndicator ()**  
*Valid Channel.*
- **bool getCurrentSoftMuteIndicator ()**  
*AFC Rail Indicator.*



- **uint8\_t getCurrentStereoBlend ()**  
*Soft Mute Indicator. Indicates soft mute is engaged.*
- **bool getCurrentPilot ()**  
*Indicates amount of stereo blend in % (100 = full stereo, 0 = full mono).*
- **uint8\_t getCurrentMultipath ()**  
*Indicates stereo pilot presence.*
- **uint8\_t getCurrentSignedFrequencyOffset ()**  
*Contains the current multipath metric. (0 = no multipath; 100 = full multipath)*
- **bool getCurrentMultipathDetectLow ()**  
*Signed frequency offset (kHz).*
- **bool getCurrentMultipathDetectHigh ()**  
*Multipath Detect Low.*
- **bool getCurrentBlendDetectInterrupt ()**  
*Multipath Detect High.*
- **uint8\_t getFirmwarePN ()**  
*Blend Detect Interrupt.*
- **uint8\_t getFirmwareFWMAJOR ()**  
*RESP1 - Part Number (HEX)*
- **uint8\_t getFirmwareFWMINOR ()**  
*RESP2 - Returns the Firmware Major Revision (ASCII).*
- **uint8\_t getFirmwarePATCHH ()**  
*RESP3 - Returns the Firmware Minor Revision (ASCII).*
- **uint8\_t getFirmwarePATCHL ()**  
*RESP4 - Returns the Patch ID High byte (HEX).*
- **uint8\_t getFirmwareCMPMAJOR ()**  
*RESP5 - Returns the Patch ID Low byte (HEX).*
- **uint8\_t getFirmwareCMPMINOR ()**  
*RESP6 - Returns the Component Major Revision (ASCII).*
- **uint8\_t getFirmwareCHIPREV ()**  
*RESP7 - Returns the Component Minor Revision (ASCII).*
- **void setVolume (uint8\_t volume)**

*RESP8 - Returns the Chip Revision (ASCII).*

- **uint8\_t getVolume ()**
- **void volumeDown ()**
- **void volumeUp ()**
- **uint8\_t getCurrentVolume ()**
- **void setAudioMute (bool off)**  
*Returns the current volume level.*
- **void digitalOutputFormat (uint8\_t OSIZE, uint8\_t OMONO, uint8\_t OMODE, uint8\_t OFALL)**
- **void digitalOutputSampleRate (uint16\_t DOSR)**
- **void setAM ()**
- **void setFM ()**
- **void setAM (uint16\_t fromFreq, uint16\_t toFreq, uint16\_t initialFreq, uint16\_t step)**
- **void setFM (uint16\_t fromFreq, uint16\_t toFreq, uint16\_t initialFreq, uint16\_t step)**
- **void setBandwidth (uint8\_t AMCHFLT, uint8\_t AMPLFLT)**
- **void setFrequencyStep (uint16\_t step)**
- **uint8\_t getTuneFrequencyFast ()**
- **void setTuneFrequencyFast (uint8\_t FAST)**  
*Returns the FAST tuning status.*
- **uint8\_t getTuneFrequencyFreeze ()**  
*FAST Tuning. If set, executes fast and invalidated tune. The tune status will not be accurate.*
- **void setTuneFrequencyFreeze (uint8\_t FREEZE)**  
*Returns the FREEZE status.*
- **void setTuneFrequencyAntennaCapacitor (uint16\_t capacitor)**  
*Only FM. Freeze Metrics During Alternate Frequency Jump.*
- **void frequencyUp ()**
- **void frequencyDown ()**
- **bool isCurrentTuneFM ()**
- **void getFirmware (void)**
- **void setFunction (uint8\_t FUNC)**
- **void seekStation (uint8\_t SEEKUP, uint8\_t WRAP)**
- **void seekStationUp ()**
- **void seekStationDown ()**
- **void setSeekAmLimits (uint16\_t bottom, uint16\_t top)**
- **void setSeekAmSpacing (uint16\_t spacing)**
- **void setSeekSrnThreshold (uint16\_t value)**
- **void setSeekRssiThreshold (uint16\_t value)**
- **void setFmBlendStereoThreshold (uint8\_t parameter)**
- **void setFmBlendMonoThreshold (uint8\_t parameter)**
- **void setFmBlendRssiStereoThreshold (uint8\_t parameter)**
- **void setFmBlendRssiMonoThreshold (uint8\_t parameter)**
- **void setFmBlendSnrStereoThreshold (uint8\_t parameter)**
- **void setFmBlendSnrMonoThreshold (uint8\_t parameter)**
- **void setFmBlendMultiPathStereoThreshold (uint8\_t parameter)**
- **void setFmBlendMultiPathMonoThreshold (uint8\_t parameter)**
- **void setFmStereoOn ()**
- **void setFmStereoOff ()**
- **void RdsInit ()**

- void **setRdsIntSource** (uint8\_t RDSNEWBLOCKB, uint8\_t RDSNEWBLOCKA, uint8\_t RDSSYNCFIND, uint8\_t RDSSYNCLAST, uint8\_t RDSRCV)
- void **getRdsStatus** (uint8\_t INTACK, uint8\_t MTFIFO, uint8\_t STATUSONLY)
- void **getRdsStatus** ()
- bool **getRdsReceived** ()
- bool **getRdsSyncLost** ()  
*1 = FIFO filled to minimum number of groups*
- bool **getRdsSyncFound** ()  
*1 = Lost RDS synchronization*
- bool **getRdsNewBlockA** ()  
*1 = Found RDS synchronization*
- bool **getRdsNewBlockB** ()  
*1 = Valid Block A data has been received.*
- bool **getRdsSync** ()  
*1 = Valid Block B data has been received.*
- bool **getGroupLost** ()  
*1 = RDS currently synchronized.*
- uint8\_t **getNumRdsFifoUsed** ()  
*1 = One or more RDS groups discarded due to FIFO overrun.*
- void **setRdsConfig** (uint8\_t RDSSEN, uint8\_t BLETHA, uint8\_t BLETHB, uint8\_t BLETHC, uint8\_t BLETHD)  
*RESP3 - RDS FIFO Used; Number of groups remaining in the RDS FIFO (0 if empty).*
- uint16\_t **getRdsPI** (void)
- uint8\_t **getRdsGroupType** (void)
- uint8\_t **getRdsFlagAB** (void)
- uint8\_t **getRdsVersionCode** (void)
- uint8\_t **getRdsProgramType** (void)
- uint8\_t **getRdsTextSegmentAddress** (void)
- char \* **getRdsText** (void)
- char \* **getRdsText0A** (void)
- char \* **getRdsText2A** (void)
- char \* **getRdsText2B** (void)
- char \* **getRdsTime** (void)
- void **getNext2Block** (char \*)
- void **getNext4Block** (char \*)
- void **ssbSetup** ()
- void **setSSBBfo** (int offset)
- void **setSSBConfig** (uint8\_t AUDIOBW, uint8\_t SBCUTFLT, uint8\_t AVC\_DIVIDER, uint8\_t AVCEN, uint8\_t SMUTESEL, uint8\_t DSP\_AFCDIS)
- void **setSSB** (uint16\_t fromFreq, uint16\_t toFreq, uint16\_t initialFreq, uint16\_t step, uint8\_t usblsb)
- void **setSSB** (uint8\_t usblsb)
- void **setSSBAudioBandwidth** (uint8\_t AUDIOBW)
- void **setSSBAutomaticVolumeControl** (uint8\_t AVCEN)

- void **setSBBSidebandCutoffFilter** (uint8\_t SBCUTFLT)
- void **setSSBAveDivider** (uint8\_t AVC\_DIVIDER)
- void **setSSBDspAfc** (uint8\_t DSP\_AFCDIS)
- void **setSSBSoftMute** (uint8\_t SMUTESEL)
- **si47x\_firmware\_query\_library queryLibraryId** ()
- void **patchPowerUp** ()
- bool **downloadPatch** (const uint8\_t \*ssb\_patch\_content, const uint16\_t ssb\_patch\_content\_size)
- bool **downloadPatch** (int eeprom\_i2c\_address)
- void **ssbPowerUp** ()
- void **setI2CLowSpeedMode** (void)
- void **setI2CStandardMode** (void)  
*Sets I2C buss to 10KHz.*
- void **setI2CFastMode** (void)  
*Sets I2C buss to 100KHz.*
- void **setI2CFastModeCustom** (long value=500000)  
*Sets I2C buss to 400KHz.*
- void **setDeviceI2CAddress** (uint8\_t senPin)
- int16\_t **getDeviceI2CAddress** (uint8\_t resetPin)
- void **setDeviceOtherI2CAddress** (uint8\_t i2cAddr)

## Protected Member Functions

- void **waitInterrupt** (void)
- void **sendProperty** (uint16\_t propertyValue, uint16\_t param)
- void **sendSSBModeProperty** ()
- void **disableFmDebug** ()
- void **clearRdsBuffer2A** ()
- void **clearRdsBuffer2B** ()
- void **clearRdsBuffer0A** ()

## Protected Attributes

- char **rds\_buffer2A** [65]
- char **rds\_buffer2B** [33]  
*RDS Radio Text buffer - Program Information.*
- char **rds\_buffer0A** [9]  
*RDS Radio Text buffer - Station Informaation.*
- char **rds\_time** [20]  
*RDS Basic tuning and switching information (Type 0 groups)*
- int **rdsTextAdress2A**
- int **rdsTextAdress2B**
- int **rdsTextAdress0A**
- int16\_t **deviceAddress** = SI473X\_ADDR\_SEN\_LOW
- uint8\_t **lastTextFlagAB**
- uint8\_t **resetPin**
- uint8\_t **interruptPin**
- uint8\_t **currentTune**
- uint16\_t **currentMinimumFrequency**

- `uint16_t currentMaximumFrequency`
- `uint16_t currentWorkFrequency`
- `uint16_t currentStep`
- `uint8_t lastMode = -1`
- `uint8_t currentAvcAmMaxGain = 48`  
*Store the last mode used.*
- `si47x_frequency currentFrequency`
- `si47x_set_frequency currentFrequencyParams`
- `si47x_rqs_status currentRqsStatus`
- `si47x_response_status currentStatus`
- `si47x_firmware_information firmwareInfo`
- `si47x_rds_status currentRdsStatus`
- `si47x_agc_status currentAgcStatus`
- `si47x_ssb_mode currentSSBMode`
- `si473x_powerup powerUp`
- `uint8_t volume = 32`
- `uint8_t currentSsbStatus`

## Detailed Description

Definition at line 776 of file SI4735.h.

## Constructor & Destructor Documentation

### SI4735::SI4735 ()

This is a library for the **SI4735**, BROADCAST AM/FM/SW RADIO RECEIVER, IC from Silicon Labs for the Arduino development environment. It works with I2C protocol. This library is intended to provide an easier interface for controlling the **SI4735**.

#### See also

documentation on <https://github.com/pu2clr/SI4735>.

also: Si47XX PROGRAMMING GUIDE; AN332 AN332 REV 0.8 UNIVERSAL PROGRAMMING GUIDE; AMENDMENT FOR SI4735-D60 SSB AND NBFM PATCHES

Pay attention: According to Si47XX PROGRAMMING GUIDE; AN332; page 207, "For write operations, the system controller next sends a data byte on SDIO, which is captured by the device on rising edges of SCLK. The device acknowledges each data byte by driving SDIO low for one cycle on the next falling edge of SCLK. The system controller may write up to 8 data bytes in a single 2-wire transaction. The first byte is a command, and the next seven bytes are arguments. Writing more than 8 bytes results in unpredictable device behavior". So, If you are extending this library, consider that restriction presented earlier.

ATTENTION: Some methods were implemented usin inline resource. Inline methods are implemented in **SI4735.h**

By Ricardo Lima Caratti, Nov 2019. Construct a new **SI4735::SI4735** object

Definition at line 30 of file SI4735.cpp.

## Member Function Documentation

### **void SI4735::analogPowerUp (void )**

Powerup in Analog Mode. It will be deprecated. Consider use radioPowerUp instead. Actually this function works fo Digital and Analog modes. You have to call setPowerUp method before.

Definition at line 225 of file SI4735.cpp.

### **void SI4735::clearRdsBuffer0A () [protected]**

Clear RDS buffer 0A (text)

Definition at line 1232 of file SI4735.cpp.

### **void SI4735::clearRdsBuffer2A () [protected]**

Clear RDS buffer 2A (text)

Definition at line 1213 of file SI4735.cpp.

### **void SI4735::clearRdsBuffer2B () [protected]**

Clear RDS buffer 2B (text)

Definition at line 1223 of file SI4735.cpp.

### **void SI4735::digitalOutputFormat (uint8\_t OSIZE, uint8\_t OMONO, uint8\_t OMODE, uint8\_t OFALL)**

Configures the digital audio output format. Options: DCLK edge, data format, force mono, and sample precision.

#### **See also**

Si47XX PROGRAMMING GUIDE; AN332; page 195.

#### **Parameters**

<i>uint8_t</i>	OSIZE Digital Output Audio Sample Precision (0=16 bits, 1=20 bits, 2=24 bits, 3=8bits).
<i>uint8_t</i>	OMONO Digital Output Mono Mode (0=Use mono/stereo blend ).
<i>uint8_t</i>	OMODE Digital Output Mode (0=I2S, 6 = Left-justified, 8 = MSB at second DCLK after DFS pulse, 12 = MSB at first DCLK after DFS pulse).
<i>uint8_t</i>	OFALL Digital Output DCLK Edge (0 = use DCLK rising edge, 1 = use DCLK falling edge)

Definition at line 777 of file SI4735.cpp.

### **void SI4735::digitalOutputSampleRate (uint16\_t DOSR)**

Enables digital audio output and configures digital audio output sample rate in samples per second (sps).

#### **See also**

Si47XX PROGRAMMING GUIDE; AN332; page 196.

#### **Parameters**

<i>uint16_t</i>	DOSR Digital Output Sample Rate(32–48 ksps .0 to disable digital audio output).
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Definition at line 794 of file SI4735.cpp.

### **void SI4735::disableFmDebug () [protected]**

There is a debug feature that remains active in Si4704/05/3x-D60 firmware which can create periodic noise in audio. Silicon Labs recommends you disable this feature by sending the following bytes (shown here in hexadecimal form): 0x12 0x00 0xFF 0x00 0x00 0x00.

#### **See also**

Si47XX PROGRAMMING GUIDE; AN332; page 299.

Definition at line 749 of file SI4735.cpp.

### **bool SI4735::downloadPatch (const uint8\_t \* ssb\_patch\_content, const uint16\_t ssb\_patch\_content\_size)**

Transfers the content of a patch stored in a array of bytes to the **SI4735** device. You must mount an array as shown below and know the size of that array as well.

It is importante to say that patches to the **SI4735** are distributed in binary form and have to be transferred to the internal RAM of the device by the host MCU (in this case Arduino). Since the RAM is volatile memory, the patch stored into the device gets lost when you turn off the system. Consequently, the content of the patch has to be transferred again to the device each time after turn on the system or reset the device.

The disadvantage of this approach is the amount of memory used by the patch content. This may limit the use of other radio functions you want implemented in Arduino.

#### **See also**

Si47XX PROGRAMMING GUIDE; AN332; pages 64 and 215-220.

Example of content: `const PROGMEM uint8_t ssb_patch_content_full[] = { // SSB patch for whole SSB RX full download 0x15, 0x00, 0x0F, 0xE0, 0xF2, 0x73, 0x76, 0x2F, 0x16, 0x6F, 0x26, 0x1E, 0x00, 0x4B, 0x2C, 0x58, 0x16, 0xA3, 0x74, 0x0F, 0xE0, 0x4C, 0x36, 0xE4, 0x16, 0x3B, 0x1D, 0x4A, 0xEC, 0x36, 0x28, 0xB7, 0x16, 0x00, 0x3A, 0x47, 0x37, 0x00, 0x00, 0x00, 0x15, 0x00, 0x00, 0x00, 0x00, 0x00, 0x9D, 0x29};`

`const int size_content_full = sizeof ssb_patch_content_full;`

#### **Parameters**

<i>ssb_patch_content</i>	point to array of bytes content patch.
<i>ssb_patch_content_size</i>	array size (number of bytes). The maximum size allowed for a patch is 15856 bytes

#### **Returns**

false if an error is found.

Definition at line 2168 of file SI4735.cpp.

### **bool SI4735::downloadPatch (int eeprom\_i2c\_address)**

Under construction... Transfers the content of a patch stored in a eeprom to the **SI4735** device.

TO USE THIS METHOD YOU HAVE TO HAVE A EEPROM WRITEN WITH THE PATCH CONTENT

#### **See also**

the sketch write\_ssb\_patch\_eeprom.ino (TO DO)

#### **Parameters**

<i>eeprom_i2c_address</i>	
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**Returns**

false if an error is found.

Definition at line 2227 of file SI4735.cpp.

**void SI4735::frequencyDown ()**

Decrements the current frequency on current band/function by using the current step.

**See also**

**setFrequencyStep**

Definition at line 442 of file SI4735.cpp.

**void SI4735::frequencyUp ()**

Increments the current frequency on current band/function by using the current step.

**See also**

**setFrequencyStep()**

Definition at line 427 of file SI4735.cpp.

**bool SI4735::getACFIndicator () [inline]**

Gets the Error flag of status response.

Definition at line 866 of file SI4735.h.

**uint8\_t SI4735::getAgcGainIndex () [inline]**

Definition at line 888 of file SI4735.h.

**uint8\_t SI4735::getAntennaTuningCapacitor () [inline]**

Returns integer containing the multipath metric when tune is complete.

Definition at line 872 of file SI4735.h.

**void SI4735::getAutomaticGainControl ()**

Returns integer containing the current antenna tuning capacitor value.

Queries AGC STATUS

**See also**

Si47XX PROGRAMMING GUIDE; AN332; For FM page 80; for AM page 142.

AN332 REV 0.8 Universal Programming Guide Amendment for SI4735-D60 SSB and NBFM patches; page 18.

After call this method, you can call `isAgcEnabled` to know the AGC status and `getAgcGainIndex` to know the gain index value.

Definition at line 885 of file SI4735.cpp.

**bool SI4735::getBandLimit () [inline]**

Returns true if the AFC rails (AFC Rail Indicator).

Definition at line 867 of file SI4735.h.



**bool SI4735::getCurrentAfcRailIndicator () [inline]**

Valid Channel.

Definition at line 902 of file SI4735.h.

**uint8\_t SI4735::getCurrentAvcAmMaxGain () [inline]**

Definition at line 878 of file SI4735.h.

**bool SI4735::getCurrentBlendDetectInterrupt () [inline]**

Multipath Detect High.

Definition at line 911 of file SI4735.h.

**uint16\_t SI4735::getCurrentFrequency ()**

Gets the current frequency saved in memory. Unlike `getFrequency`, this method gets the current frequency recorded after the last `setFrequency` command. This method avoids bus traffic and CI processing. However, you can not get others status information like RSSI.

**See also**

`getFrequency()`

Definition at line 829 of file SI4735.cpp.

**uint8\_t SI4735::getCurrentMultipath () [inline]**

Indicates stereo pilot presence.

Definition at line 907 of file SI4735.h.

**bool SI4735::getCurrentMultipathDetectHigh () [inline]**

Multipath Detect Low.

Definition at line 910 of file SI4735.h.

**bool SI4735::getCurrentMultipathDetectLow () [inline]**

Signed frequency offset (kHz).

Definition at line 909 of file SI4735.h.

**bool SI4735::getCurrentPilot () [inline]**

Indicates amount of stereo blend in % (100 = full stereo, 0 = full mono).

Definition at line 906 of file SI4735.h.

**void SI4735::getCurrentReceivedSignalQuality (uint8\_t *INTACK*)**

Queries the status of the Received Signal Quality (RSQ) of the current channel. This method should be called before call `getCurrentRSSI()`, `getCurrentSNR()` etc. Command `FM_RSQ_STATUS`

### See also

Si47XX PROGRAMMING GUIDE; AN332; pages 75 and 141

### Parameters

<i>INTACK</i>	Interrupt Acknowledge. 0 = Interrupt status preserved; 1 = Clears RSQINT, BLENDINT, SNRHINT, SNRLINT, RSSIHINT, RSSILINT, MULTHINT, MULTLINT.
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Definition at line 974 of file SI4735.cpp.

### **void SI4735::getCurrentReceivedSignalQuality (void )**

Queries the status of the Received Signal Quality (RSQ) of the current channel Command FM\_RSQ\_STATUS

### See also

Si47XX PROGRAMMING GUIDE; AN332; pages 75 and 141

### Parameters

<i>INTACK</i>	Interrupt Acknowledge. 0 = Interrupt status preserved; 1 = Clears RSQINT, BLENDINT, SNRHINT, SNRLINT, RSSIHINT, RSSILINT, MULTHINT, MULTLINT.
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Definition at line 1020 of file SI4735.cpp.

### **uint8\_t SI4735::getCurrentRSSI () [inline]**

Definition at line 895 of file SI4735.h.

### **bool SI4735::getCurrentRssiDetectHigh () [inline]**

RSSI Detect Low.

Definition at line 898 of file SI4735.h.

### **bool SI4735::getCurrentRssiDetectLow () [inline]**

current SNR metric (0–127 dB).

Definition at line 897 of file SI4735.h.

### **uint8\_t SI4735::getCurrentSignedFrequencyOffset () [inline]**

Contains the current multipath metric. (0 = no multipath; 100 = full multipath)

Definition at line 908 of file SI4735.h.

### **uint8\_t SI4735::getCurrentSNR () [inline]**

current receive signal strength (0–127 dBmV).

Definition at line 896 of file SI4735.h.

### **bool SI4735::getCurrentSnrDetectHigh () [inline]**

SNR Detect Low.

Definition at line 900 of file SI4735.h.

### **bool SI4735::getCurrentSnrDetectLow () [inline]**

RSSI Detect High.

Definition at line 899 of file SI4735.h.

### **bool SI4735::getCurrentSoftMuteIndicator () [inline]**

AFC Rail Indicator.

Definition at line 903 of file SI4735.h.

### **uint8\_t SI4735::getCurrentStereoBlend () [inline]**

Soft Mute Indicator. Indicates soft mute is engaged.

Definition at line 905 of file SI4735.h.

### **bool SI4735::getCurrentValidChannel () [inline]**

SNR Detect High.

Definition at line 901 of file SI4735.h.

### **uint8\_t SI4735::getCurrentVolume () [inline]**

Definition at line 933 of file SI4735.h.

### **int16\_t SI4735::getDeviceI2CAddress (uint8\_t *resetPin*)**

Scans for two possible addresses for the Si47XX (0x11 or 0x63 ) This function also sets the system to the found I2C bus address of Si47XX.

You do not need to use this function if the SEN PIN is configured to ground (GND). The default I2C address is 0x11. Use this function if you do not know how the SEN pin is configured.

#### **Parameters**

<i>uint8_t</i>	resetPin MCU Mater (Arduino) reset pin
----------------	----------------------------------------

#### **Returns**

int16\_t 0x11 if the SEN pin of the Si47XX is low or 0x63 if the SEN pin of the Si47XX is HIGH or 0x0 if error.

Definition at line 63 of file SI4735.cpp.

### **void SI4735::getFirmware (void )**

Gets firmware information

#### **See also**

Si47XX PROGRAMMING GUIDE; AN332; pages 66, 131

Definition at line 250 of file SI4735.cpp.

### **uint8\_t SI4735::getFirmwareCHIPREV () [inline]**

RESP7 - Returns the Component Minor Revision (ASCII).

Definition at line 926 of file SI4735.h.

**uint8\_t SI4735::getFirmwareCMPMAJOR () [inline]**

RESP5 - Returns the Patch ID Low byte (HEX).

Definition at line 924 of file SI4735.h.

**uint8\_t SI4735::getFirmwareCMPMINOR () [inline]**

RESP6 - Returns the Component Major Revision (ASCII).

Definition at line 925 of file SI4735.h.

**uint8\_t SI4735::getFirmwareFWMAJOR () [inline]**

RESP1 - Part Number (HEX)

Definition at line 920 of file SI4735.h.

**uint8\_t SI4735::getFirmwareFWMINOR () [inline]**

RESP2 - Returns the Firmware Major Revision (ASCII).

Definition at line 921 of file SI4735.h.

**uint8\_t SI4735::getFirmwarePATCHH () [inline]**

RESP3 - Returns the Firmware Minor Revision (ASCII).

Definition at line 922 of file SI4735.h.

**uint8\_t SI4735::getFirmwarePATCHL () [inline]**

RESP4 - Returns the Patch ID High byte (HEX).

Definition at line 923 of file SI4735.h.

**uint8\_t SI4735::getFirmwarePN () [inline]**

Blend Detect Interrupt.

Definition at line 919 of file SI4735.h.

**uint16\_t SI4735::getFrequency (void )**

Gets the current frequency of the Si4735 (AM or FM) The method status do it an more.  
See getStatus below.

**See also**

Si47XX PROGRAMMING GUIDE; AN332; pages 73 (FM) and 139 (AM)

Definition at line 809 of file SI4735.cpp.

**bool SI4735::getGroupLost () [inline]**

1 = RDS currently synchronized.

Definition at line 992 of file SI4735.h.

**void SI4735::getNext2Block (char \* c)**

Process data received from group 2B

**Parameters**

<i>c</i>	char array reference to the "group 2B" text
----------	---------------------------------------------

Definition at line 1506 of file SI4735.cpp.

**void SI4735::getNext4Block (char \* c)**

Process data received from group 2A

**Parameters**

<i>c</i>	char array reference to the "group 2A" text
----------	---------------------------------------------

Definition at line 1538 of file SI4735.cpp.

**uint8\_t SI4735::getNumRdsFifoUsed () [inline]**

1 = One or more RDS groups discarded due to FIFO overrun.

Definition at line 993 of file SI4735.h.

**bool SI4735::getRadioDataSystemInterrupt () [inline]**

Gets Received Signal Quality Interrupt(RSQINT)

Definition at line 862 of file SI4735.h.

**uint8\_t SI4735::getRdsFlagAB (void )**

Returns the current Text Flag A/B

**Returns**

uint8\_t

Definition at line 1440 of file SI4735.cpp.

**uint8\_t SI4735::getRdsGroupType (void )**

Returns the Group Type (extracted from the Block B)

Definition at line 1424 of file SI4735.cpp.

**bool SI4735::getRdsNewBlockA () [inline]**

1 = Found RDS synchronization

Definition at line 989 of file SI4735.h.

**bool SI4735::getRdsNewBlockB () [inline]**

1 = Valid Block A data has been received.

Definition at line 990 of file SI4735.h.

### **uint16\_t SI4735::getRdsPI (void )**

Returns the programa type. Read the Block A content

#### **See also**

Si47XX PROGRAMMING GUIDE; AN332; pages 77 and 78

#### **Returns**

BLOCKAL

Definition at line 1412 of file SI4735.cpp.

### **uint8\_t SI4735::getRdsProgramType (void )**

Returns the Program Type (extracted from the Block B)

#### **See also**

[https://en.wikipedia.org/wiki/Radio\\_Data\\_System](https://en.wikipedia.org/wiki/Radio_Data_System)

#### **Returns**

program type (an integer between 0 and 31)

Definition at line 1491 of file SI4735.cpp.

### **bool SI4735::getRdsReceived () [inline]**

Definition at line 986 of file SI4735.h.

### **void SI4735::getRdsStatus ()**

Gets RDS Status. Same result of calling getRdsStatus(0,0,0);

#### **See also**

**SI4735::getRdsStatus(uint8\_t INTACK, uint8\_t MTFIFO, uint8\_t STATUSONLY)**

Please, call **getRdsStatus(uint8\_t INTACK, uint8\_t MTFIFO, uint8\_t STATUSONLY)** instead **getRdsStatus()** if you want other behaviour

Definition at line 1397 of file SI4735.cpp.

### **void SI4735::getRdsStatus (uint8\_t INTACK, uint8\_t MTFIFO, uint8\_t STATUSONLY)**

Gets the RDS status. Store the status in currentRdsStatus member. RDS COMMAND FM\_RDS\_STATUS

#### **See also**

Si47XX PROGRAMMING GUIDE; AN332; pages 55 and 77

#### **Parameters**

<i>INTACK</i>	Interrupt Acknowledge; 0 = RDSINT status preserved. 1 = Clears RDSINT.
<i>MTFIFO</i>	0 = If FIFO not empty, read and remove oldest FIFO entry; 1 = Clear RDS Receive FIFO.
<i>STATUSONLY</i>	Determines if data should be removed from the RDS FIFO.

Definition at line 1350 of file SI4735.cpp.

### **bool SI4735::getRdsSync () [inline]**

1 = Valid Block B data has been received.

Definition at line 991 of file SI4735.h.

**bool SI4735::getRdsSyncFound () [inline]**

1 = Lost RDS synchronization

Definition at line 988 of file SI4735.h.

**bool SI4735::getRdsSyncLost () [inline]**

1 = FIFO filled to minimum number of groups

Definition at line 987 of file SI4735.h.

**char \* SI4735::getRdsText (void )**

Gets the RDS Text when the message is of the Group Type 2 version A

**Returns**

char\* The string (char array) with the content (Text) received from group 2A

Definition at line 1572 of file SI4735.cpp.

**char \* SI4735::getRdsText0A (void )**

Gets the station name and other messages.

**Returns**

char\* should return a string with the station name. However, some stations send other kind of messages

Definition at line 1594 of file SI4735.cpp.

**char \* SI4735::getRdsText2A (void )**

Gets the Text processed for the 2A group

**Returns**

char\* string with the Text of the group A2

Definition at line 1625 of file SI4735.cpp.

**char \* SI4735::getRdsText2B (void )**

Gets the Text processed for the 2B group

**Returns**

char\* string with the Text of the group AB

Definition at line 1657 of file SI4735.cpp.

**uint8\_t SI4735::getRdsTextSegmentAddress (void )**

Returns the address of the text segment. 2A - Each text segment in version 2A groups consists of four characters. A messages of this group can be have up to 64 characters. 2B - In version 2B groups, each text segment consists of only two characters. When the current RDS status is using this version, the maximum message length will be 32 characters.

**Returns**

uint8\_t the address of the text segment.

Definition at line 1460 of file SI4735.cpp.

**char \* SI4735::getRdsTime (void )**

Gets the RDS time and date when the Group type is 4

**Returns**

char\* a string with hh:mm +/- offset

Definition at line 1688 of file SI4735.cpp.

**uint8\_t SI4735::getRdsVersionCode (void )**

Gets the version code (extracted from the Block B)

**Returns**

0=A or 1=B

Definition at line 1474 of file SI4735.cpp.

**uint8\_t SI4735::getReceivedSignalStrengthIndicator () [inline]**

Returns true if the channel is currently valid as determined by the seek/tune properties (0x1403, 0x1404, 0x1108)

Definition at line 869 of file SI4735.h.

**bool SI4735::getSignalQualityInterrupt () [inline]**

STATUS RESPONSE Set of methods to get current status information. Call them after getStatus or getFrequency or seekStation See Si47XX PROGRAMMING GUIDE; AN332; pages 63

Definition at line 861 of file SI4735.h.

**void SI4735::getStatus ()**

Gets the current status of the Si4735 (AM or FM)

**See also**

Si47XX PROGRAMMING GUIDE; AN332; pages 73 (FM) and 139 (AM)

Definition at line 872 of file SI4735.cpp.

**void SI4735::getStatus (uint8\_t INTACK, uint8\_t CANCEL)**

Gets the current status of the Si4735 (AM or FM)

**See also**

Si47XX PROGRAMMING GUIDE; AN332; pages 73 (FM) and 139 (AM)

**Parameters**

<i>uint8_t</i>	INTACK Seek/Tune Interrupt Clear. If set, clears the seek/tune complete interrupt status indicator;
<i>uint8_t</i>	CANCEL Cancel seek. If set, aborts a seek currently in progress;

Definition at line 841 of file SI4735.cpp.

**bool SI4735::getStatusCTS () [inline]**

Return the Error flag (true or false) of status of the least Tune or Seek.

Definition at line 865 of file SI4735.h.



#### **bool SI4735::getStatusError () [inline]**

Seek/Tune Complete Interrupt; 1 = Tune complete has been triggered.

Definition at line 864 of file SI4735.h.

#### **uint8\_t SI4735::getStatusMULT () [inline]**

Returns integer containing the SNR metric when tune is complete (dB).

Definition at line 871 of file SI4735.h.

#### **uint8\_t SI4735::getStatusSNR () [inline]**

Returns integer Received Signal Strength Indicator (dB $\frac{1}{4}$ V).

Definition at line 870 of file SI4735.h.

#### **bool SI4735::getStatusValid () [inline]**

Returns true if a seek hit the band limit (WRAP = 0 in FM\_START\_SEEK) or wrapped to the original frequency (WRAP = 1).

Definition at line 868 of file SI4735.h.

#### **bool SI4735::getTuneCompleteTriggered () [inline]**

Gets Radio Data System (RDS) Interrupt.

Definition at line 863 of file SI4735.h.

#### **uint8\_t SI4735::getTuneFrequencyFast () [inline]**

Definition at line 950 of file SI4735.h.

#### **uint8\_t SI4735::getTuneFrequencyFreeze () [inline]**

FAST Tuning. If set, executes fast and invalidated tune. The tune status will not be accurate.

Definition at line 952 of file SI4735.h.

#### **uint8\_t SI4735::getVolume ()**

Gets the current volume level.

##### **See also**

**setVolume()**

##### **Returns**

volume (domain: 0 - 63)

Definition at line 1165 of file SI4735.cpp.

#### **bool SI4735::isAgcEnabled () [inline]**

Definition at line 887 of file SI4735.h.

### **bool SI4735::isCurrentTuneFM ()**

Returns true if the current function is FM (FM\_TUNE\_FREQ).

#### **Returns**

true if the current function is FM (FM\_TUNE\_FREQ).

Definition at line 592 of file SI4735.cpp.

### **void SI4735::patchPowerUp ()**

This method can be used to prepare the device to apply SSBRX patch Call queryLibraryId before call this method. Powerup the device by issuing the POWER\_UP command with FUNC = 1 (AM/SW/LW Receive)

#### **See also**

Si47XX PROGRAMMING GUIDE; AN332; pages 64 and 215-220 and

AN332 REV 0.8 UNIVERSAL PROGRAMMING GUIDE AMENDMENT FOR SI4735-D60 SSB AND NBFM PATCHES; page 7.

Definition at line 2089 of file SI4735.cpp.

### **void SI4735::powerDown (void )**

Moves the device from powerup to powerdown mode. After Power Down command, only the Power Up command is accepted.

#### **See also**

Si47XX PROGRAMMING GUIDE; AN332; pages 67, 132

Definition at line 236 of file SI4735.cpp.

### **si47x\_firmware\_query\_library SI4735::queryLibraryId ()**

Call it first if you are applying a patch on **SI4735**. Used to confirm if the patch is compatible with the internal device library revision. See Si47XX PROGRAMMING GUIDE; AN332; pages 64 and 215-220.

#### **Returns**

a struct **si47x\_firmware\_query\_library** (see it in **SI4735.h**) Query the library information

You have to call this function if you are applying a patch on SI47XX (SI4735-D60)

The first command that is sent to the device is the POWER\_UP command to confirm that the patch is compatible with the internal device library revision. The device moves into the powerup mode, returns the reply, and moves into the powerdown mode. The POWER\_UP command is sent to the device again to configure the mode of the device and additionally is used to start the patching process. When applying the patch, the PATCH bit in ARG1 of the POWER\_UP command must be set to 1 to begin the patching process. [AN332 page 219].

#### **See also**

Si47XX PROGRAMMING GUIDE; AN332; pages 214, 215, 216, 219

**si47x\_firmware\_query\_library** in **SI4735.h**

#### **Returns**

**si47x\_firmware\_query\_library** Library Identification

Definition at line 2053 of file SI4735.cpp.

### **void SI4735::radioPowerUp (void )**

Powerup the Si47XX Before call this function call the setPowerUp to set up the parameters. Parameters you have to set up with setPowerUp

CTSIEN Interrupt enabled or disabled; GPO2OEN GPO2 Output Enable or disabled; PATCH Boot normally or patch; XOSCEN Use external crystal oscillator; FUNC defaultFunction = 0 = FM Receive; 1 = AM (LW/MW/SW) Receiver. OPMODE SI473X\_ANALOG\_AUDIO (B00000101) or SI473X\_DIGITAL\_AUDIO (B00001011)

**See also**

**SI4735::setPowerUp()**

Si47XX PROGRAMMING GUIDE; AN332; pages 64, 129

Definition at line 206 of file SI4735.cpp.

**void SI4735::RdsInit ()**

Starts the control variables for RDS.

Definition at line 1201 of file SI4735.cpp.

**void SI4735::reset (void )**

Reset the SI473X

**See also**

Si47XX PROGRAMMING GUIDE; AN332;

Definition at line 126 of file SI4735.cpp.

**void SI4735::seekStation (uint8\_t SEEKUP, uint8\_t WRAP)**

Look for a station

**See also**

Si47XX PROGRAMMING GUIDE; AN332; pages 55, 72, 125 and 137

**Parameters**

<i>SEEKUP</i>	Seek Up/Down. Determines the direction of the search, either UP = 1, or DOWN = 0.
<i>Wrap/Halt.</i>	Determines whether the seek should Wrap = 1, or Halt = 0 when it hits the band limit.

Definition at line 1033 of file SI4735.cpp.

**void SI4735::seekStationDown ()**

Search the previous station

**See also**

**seekStation(uint8\_t SEEKUP, uint8\_t WRAP)**

Definition at line 1078 of file SI4735.cpp.

**void SI4735::seekStationUp ()**

Search for the next station

**See also**

**seekStation(uint8\_t SEEKUP, uint8\_t WRAP)**

Definition at line 1066 of file SI4735.cpp.

**void SI4735::sendProperty (uint16\_t *propertyValue*, uint16\_t *parameter*) [protected]**

Sends (sets) property to the SI47XX This method is used for others to send generic properties and params to SI47XX

**See also**

Si47XX PROGRAMMING GUIDE; AN332; pages 68, 124 and 133.

Definition at line 603 of file SI4735.cpp.

**void SI4735::sendSSBModeProperty () [protected]**

Just send the property SSB\_MOD to the device. Internal use (private method).

Definition at line 2006 of file SI4735.cpp.

**void SI4735::setAM ()**

Sets the radio to AM function. It means: LW MW and SW.

**See also**

Si47XX PROGRAMMING GUIDE; AN332; page 129.

Definition at line 458 of file SI4735.cpp.

**void SI4735::setAM (uint16\_t *fromFreq*, uint16\_t *toFreq*, uint16\_t *initialFreq*, uint16\_t *step*)**

Sets the radio to AM (LW/MW/SW) function.

**See also**

setAM()

**Parameters**

<i>fromFreq</i>	minimum frequency for the band
<i>toFreq</i>	maximum frequency for the band
<i>initialFreq</i>	initial frequency
<i>step</i>	step used to go to the next channel

Definition at line 499 of file SI4735.cpp.

**void SI4735::setAmSoftMuteMaxAttenuation () [inline]**

Definition at line 881 of file SI4735.h.

**void SI4735::setAmSoftMuteMaxAttenuation (uint8\_t *smattn*) [inline]**

Definition at line 880 of file SI4735.h.

**void SI4735::setAudioMute (bool *off*)**

Returns the current volume level.

Sets the audio on or off

**See also**

See Si47XX PROGRAMMING GUIDE; AN332; pages 62, 123, 171

**Parameters**

<i>value</i>	if true, mute the audio; if false unmute the audio.
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Definition at line 1153 of file SI4735.cpp.

#### **void SI4735::setAutomaticGainControl (uint8\_t AGCDIS, uint8\_t AGCIDX)**

If FM, overrides AGC setting by disabling the AGC and forcing the LNA to have a certain gain that ranges between 0 (minimum attenuation) and 26 (maximum attenuation); If AM/SSB, Overrides the AM AGC setting by disabling the AGC and forcing the gain index that ranges between 0 (minimum attenuation) and 37+ATTN\_BACKUP (maximum attenuation);

#### **See also**

Si47XX PROGRAMMING GUIDE; AN332; For FM page 81; for AM page 143

#### **Parameters**

<i>uint8_t</i>	AGCDIS This param selects whether the AGC is enabled or disabled (0 = AGC enabled; 1 = AGC disabled);
<i>uint8_t</i>	AGCIDX AGC Index (0 = Minimum attenuation (max gain); 1 – 36 = Intermediate attenuation); if >greater than 36 - Maximum attenuation (min gain) ).

Definition at line 926 of file SI4735.cpp.

#### **void SI4735::setAvcAmMaxGain () [inline]**

Definition at line 877 of file SI4735.h.

#### **void SI4735::setAvcAmMaxGain (uint8\_t gain)**

Sets the maximum gain for automatic volume control. If no parameter is sent, it will be consider 48dB.

#### **See also**

Si47XX PROGRAMMING GUIDE; AN332; page 152

#### **Parameters**

<i>uint8_t</i>	gain Select a value between 12 and 192. Defaul value 48dB.
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Definition at line 956 of file SI4735.cpp.

#### **void SI4735::setBandwidth (uint8\_t AMCHFLT, uint8\_t AMPLFLT)**

Selects the bandwidth of the channel filter for AM reception. The choices are 6, 4, 3, 2, 2.5, 1.8, or 1 (kHz). The default bandwidth is 2 kHz. Works only in AM / SSB (LW/MW/SW)

#### **See also**

Si47XX PROGRAMMING GUIDE; AN332; pages 125, 151, 277, 181.

#### **Parameters**

<i>AMCHFLT</i>	the choices are: 0 = 6 kHz Bandwidth 1 = 4 kHz Bandwidth 2 = 3 kHz Bandwidth 3 = 2 kHz Bandwidth 4 = 1 kHz Bandwidth 5 = 1.8 kHz Bandwidth 6 = 2.5 kHz Bandwidth, gradual roll off 7–15 = Reserved (Do not use).
<i>AMPLFLT</i>	Enables the AM Power Line Noise Rejection Filter.

Definition at line 557 of file SI4735.cpp.

#### **void SI4735::setDeviceI2CAddress (uint8\_t senPin)**

Sets the I2C Bus Address

ATTENTION: The parameter senPin is not the I2C bus address. It is the SEN pin setup of the schematic (eletronic circuit). If it is connected to the ground, call this function with

senPin = 0; else senPin = 1. You do not need to use this function if the SEN PIN configured to ground (GND).

The default value is 0x11 (senPin = 0). In this case you have to ground the pin SEN of the SI473X. If you want to change this address, call this function with senPin = 1

#### Parameters

<i>senPin</i>	0 - when the pin SEN (16 on SSOP version or pin 6 on QFN version) is set to low (GND - 0V) 1 - when the pin SEN (16 on SSOP version or pin 6 on QFN version) is set to high (+3.3V)
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Definition at line 108 of file SI4735.cpp.

#### **void SI4735::setDeviceOtherI2CAddress (uint8\_t i2cAddr)**

Sets the onther I2C Bus Address (for Si470X) You can set another I2C address different of 0x11 and 0x63

#### Parameters

<i>uint8 t</i>	i2cAddr (example 0x10)
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Definition at line 117 of file SI4735.cpp.

#### **void SI4735::setFM ()**

Sets the radio to FM function

#### See also

Si47XX PROGRAMMING GUIDE; AN332; page 64.

Definition at line 478 of file SI4735.cpp.

#### **void SI4735::setFM (uint16\_t fromFreq, uint16\_t toFreq, uint16\_t initialFreq, uint16\_t step)**

Sets the radio to FM function.

#### See also

setFM()

#### Parameters

<i>fromFreq</i>	minimum frequency for the band
<i>toFreq</i>	maximum frequency for the band
<i>initialFreq</i>	initial frequency (default frequency)
<i>step</i>	step used to go to the next channel

Definition at line 524 of file SI4735.cpp.

#### **void SI4735::setFmBlendMonoThreshold (uint8\_t parameter)**

Sets RSSI threshold for mono blend (Full mono below threshold, blend above threshold). To force stereo set this to 0. To force mono set this to 127. Default value is 30 dB $\frac{1}{4}$ V.

#### See also

Si47XX PROGRAMMING GUIDE; AN332; page 56.

#### Parameters

<i>parameter</i>	valid values: 0 to 127
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Definition at line 644 of file SI4735.cpp.

#### **void SI4735::setFmBlendMultiPathMonoThreshold (uint8\_t parameter)**

Sets Multipath threshold for mono blend (Full mono above threshold, blend below threshold). To force stereo, set to 100. To force mono, set to 0. The default is 60.

### See also

Si47XX PROGRAMMING GUIDE; AN332; page 60.

### Parameters

<i>parameter</i>	valid values: 0 to 100
------------------	------------------------

Definition at line 721 of file SI4735.cpp.

### **void SI4735::setFmBlendMultiPathStereoThreshold (uint8\_t *parameter*)**

Sets multipath threshold for stereo blend (Full stereo below threshold, blend above threshold). To force stereo, set this to 100. To force mono, set this to 0. Default value is 20.

### See also

Si47XX PROGRAMMING GUIDE; AN332; page 60.

### Parameters

<i>parameter</i>	valid values: 0 to 100
------------------	------------------------

Definition at line 708 of file SI4735.cpp.

### **void SI4735::setFmBLendRssiMonoThreshold (uint8\_t *parameter*)**

Sets RSSI threshold for mono blend (Full mono below threshold, blend above threshold). To force stereo, set this to 0. To force mono, set this to 127. Default value is 30 dB<sup>1</sup>/<sub>4</sub>V.

### See also

Si47XX PROGRAMMING GUIDE; AN332; page 59.

### Parameters

<i>parameter</i>	valid values: 0 to 127
------------------	------------------------

Definition at line 669 of file SI4735.cpp.

### **void SI4735::setFmBlendRssiStereoThreshold (uint8\_t *parameter*)**

Sets RSSI threshold for stereo blend. (Full stereo above threshold, blend below threshold.) To force stereo, set this to 0. To force mono, set this to 127. Default value is 49 dB<sup>1</sup>/<sub>4</sub>V.

### See also

Si47XX PROGRAMMING GUIDE; AN332; page 59.

### Parameters

<i>parameter</i>	valid values: 0 to 127
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Definition at line 656 of file SI4735.cpp.

### **void SI4735::setFmBLendSnrMonoThreshold (uint8\_t *parameter*)**

Sets SNR threshold for mono blend (Full mono below threshold, blend above threshold). To force stereo, set this to 0. To force mono, set this to 127. Default value is 14 dB.

### See also

Si47XX PROGRAMMING GUIDE; AN332; page 59.

### Parameters

<i>parameter</i>	valid values: 0 to 127
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Definition at line 695 of file SI4735.cpp.

### **void SI4735::setFmBlendSnrStereoThreshold (uint8\_t *parameter*)**

Sets SNR threshold for stereo blend (Full stereo above threshold, blend below threshold). To force stereo, set this to 0. To force mono, set this to 127. Default value is 27 dB.

### See also

Si47XX PROGRAMMING GUIDE; AN332; page 59.

### Parameters

<i>parameter</i>	valid values: 0 to 127
------------------	------------------------

Definition at line 682 of file SI4735.cpp.

### **void SI4735::setFmBlendStereoThreshold (uint8\_t *parameter*)**

Sets RSSI threshold for stereo blend (Full stereo above threshold, blend below threshold). To force stereo, set this to 0. To force mono, set this to 127.

### See also

Si47XX PROGRAMMING GUIDE; AN332; page 90.

### Parameters

<i>parameter</i>	valid values: 0 to 127
------------------	------------------------

Definition at line 631 of file SI4735.cpp.

### **void SI4735::setFmStereoOff ()**

Turn Off Stereo operation.

Definition at line 729 of file SI4735.cpp.

### **void SI4735::setFmStereoOn ()**

Turn Off Stereo operation.

Definition at line 737 of file SI4735.cpp.

### **void SI4735::setFrequency (uint16\_t *freq*)**

Set the frequency to the current function of the Si4735 (FM, AM or SSB) You have to call setup or setPowerUp before call setFrequency.

### See also

Si47XX PROGRAMMING GUIDE; AN332; pages 70, 135

AN332 REV 0.8 UNIVERSAL PROGRAMMING GUIDE; page 13

### Parameters

<i>uint16_t</i>	freq Is the frequency to change. For example, FM => 10390 = 103.9 MHz; AM => 810 = 810 KHz.
-----------------	---------------------------------------------------------------------------------------------

Definition at line 376 of file SI4735.cpp.

### **void SI4735::setFrequencyStep (uint16\_t *step*)**

Sets the current step value.

ATTENTION: This function does not check the limits of the current band. Please, don't take a step bigger than your legs.

### Parameters

<i>step</i>	if you are using FM, 10 means 100KHz. If you are using AM 10 means 10KHz For AM, 1 (1KHz) to 1000 (1MHz) are valid values. For FM 5 (50KHz) and 10 (100KHz) are valid values.
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Definition at line 417 of file SI4735.cpp.



**void SI4735::setFunction (uint8\_t *FUNC*)**

**void SI4735::setI2CFastMode (void ) [inline]**

Sets I2C buss to 100KHz.

Definition at line 1046 of file SI4735.h.

**void SI4735::setI2CFastModeCustom (long *value* = 500000) [inline]**

Sets I2C buss to 400KHz.

Sets the I2C bus to a given value.

ATTENTION: use this function with cation

#### Parameters

<i>value</i>	in Hz. For example: The values 500000 sets the bus to 500KHz.
--------------	---------------------------------------------------------------

Definition at line 1055 of file SI4735.h.

**void SI4735::setI2CLowSpeedMode (void ) [inline]**

Definition at line 1044 of file SI4735.h.

**void SI4735::setI2CStandardMode (void ) [inline]**

Sets I2C buss to 10KHz.

Definition at line 1045 of file SI4735.h.

**void SI4735::setPowerUp (uint8\_t *CTSIEN*, uint8\_t *GPO2OEN*, uint8\_t *PATCH*,  
uint8\_t *XOSCEN*, uint8\_t *FUNC*, uint8\_t *OPMODE*)**

Set the Power Up parameters for si473X. Use this method to chenge the default behavior of the Si473X. Use it before PowerUp()

#### See also

Si47XX PROGRAMMING GUIDE; AN332; pages 65 and 129

#### Parameters

<i>uint8 t</i>	CTSIEN sets Interrupt anabled or disabled (1 = anabled and 0 = disabled )
<i>uint8 t</i>	GPO2OEN sets GP02 Si473X pin enabled (1 = anabled and 0 = disabled )
<i>uint8 t</i>	PATCH Used for firmware patch updates. Use it always 0 here.
<i>uint8 t</i>	XOSCEN sets external Crystal enabled or disabled
<i>uint8_t</i>	FUNC sets the receiver function have to be used [0 = FM Receive; 1 = AM (LW/MW/SW) and SSB (if SSB patch appllied)]
<i>uint8 t</i>	OPMODE set the kind of audio mode you want to use.

Definition at line 163 of file SI4735.cpp.

**void SI4735::setRdsConfig (uint8\_t *RDSEN*, uint8\_t *BLETHA*, uint8\_t *BLETHB*,  
uint8\_t *BLETHC*, uint8\_t *BLETHD*)**

RESP3 - RDS FIFO Used; Number of groups remaining in the RDS FIFO (0 if empty).

Sets RDS property (FM\_RDS\_CONFIG) Configures RDS settings to enable RDS processing (RDSEN) and set RDS block error thresholds. When a RDS Group is

received, all block errors must be less than or equal the associated block error threshold for the group to be stored in the RDS FIFO.

#### See also

Si47XX PROGRAMMING GUIDE; AN332; page 104

**IMPORTANT:** All block errors must be less than or equal the associated block error threshold for the group to be stored in the RDS FIFO. 0 = No errors. 1 = 1–2 bit errors detected and corrected. 2 = 3–5 bit errors detected and corrected. 3 = Uncorrectable. Recommended Block Error Threshold options: 2,2,2,2 = No group stored if any errors are uncorrected. 3,3,3,3 = Group stored regardless of errors. 0,0,0,0 = No group stored containing corrected or uncorrected errors. 3,2,3,3 = Group stored with corrected errors on B, regardless of errors on A, C, or D.

#### Parameters

<i>uint8_t</i>	RDSSEN RDS Processing Enable; 1 = RDS processing enabled.
<i>uint8_t</i>	BLETHA Block Error Threshold BLOCKA.
<i>uint8_t</i>	BLETHB Block Error Threshold BLOCKB.
<i>uint8_t</i>	BLETHC Block Error Threshold BLOCKC.
<i>uint8_t</i>	BLETHD Block Error Threshold BLOCKD.

Definition at line 1265 of file SI4735.cpp.

**void SI4735::setRdsIntSource (uint8\_t RDSNEWBLOCKB, uint8\_t RDSNEWBLOCKA, uint8\_t RDSSYNCFIELD, uint8\_t RDSSYNCFIELD, uint8\_t RDSRECV)**

Configures interrupt related to RDS

Use this method if want to use interrupt

#### See also

Si47XX PROGRAMMING GUIDE; AN332; page 103

#### Parameters

<i>RDSRECV</i>	If set, generate RDSINT when RDS FIFO has at least FM_RDS_INT_FIFO_COUNT entries.
<i>RDSSYNCFIELD</i>	If set, generate RDSINT when RDS loses synchronization.
<i>RDSSYNCFIELD</i>	set, generate RDSINT when RDS gains synchronization.
<i>RDSNEWBLOCKA</i>	If set, generate an interrupt when Block A data is found or subsequently changed
<i>RDSNEWBLOCKB</i>	If set, generate an interrupt when Block B data is found or subsequently changed

Definition at line 1309 of file SI4735.cpp.

**void SI4735::setSBBSidebandCutoffFilter (uint8\_t SBCUTFLT)**

Sets SBB Sideband Cutoff Filter for band pass and low pass filters: 0 = Band pass filter to cutoff both the unwanted side band and high frequency components > 2.0 kHz of the wanted side band. (default) 1 = Low pass filter to cutoff the unwanted side band. Other values = not allowed.

#### See also

AN332 REV 0.8 UNIVERSAL PROGRAMMING GUIDE; page 24

#### Parameters

<i>SBCUTFLT</i>	0 or 1; see above
-----------------	-------------------

Definition at line 1914 of file SI4735.cpp.

**void SI4735::setSeekAmLimits (uint16\_t *bottom*, uint16\_t *top*)**

Sets the bottom frequency and top frequency of the AM band for seek. Default is 520 to 1710.

**See also**

Si47XX PROGRAMMING GUIDE; AN332; pages 127, 161, and 162

**Parameters**

<i>uint16_t bottom</i>	bottom - the bottom of the AM band for seek
<i>uint16_t top</i>	top - the top of the AM band for seek

Definition at line 1093 of file SI4735.cpp.

**void SI4735::setSeekAmSpacing (uint16\_t *spacing*)**

Selects frequency spacing for AM seek. Default is 10 kHz spacing.

**See also**

Si47XX PROGRAMMING GUIDE; AN332; pages 163, 229 and 283

**Parameters**

<i>uint16_t spacing</i>	spacing - step in KHz
-------------------------	-----------------------

Definition at line 1106 of file SI4735.cpp.

**void SI4735::setSeekRssiThreshold (uint16\_t *value*)**

Sets the RSSI threshold for a valid AM Seek/Tune. If the value is zero then RSSI threshold is not considered when doing a seek. Default value is 25 dB $\frac{1}{4}$ V.

**See also**

Si47XX PROGRAMMING GUIDE; AN332; page 127

Definition at line 1128 of file SI4735.cpp.

**void SI4735::setSeekSrnThreshold (uint16\_t *value*)**

Sets the SNR threshold for a valid AM Seek/Tune. If the value is zero then SNR threshold is not considered when doing a seek. Default value is 5 dB.

**See also**

Si47XX PROGRAMMING GUIDE; AN332; page 127

Definition at line 1117 of file SI4735.cpp.

**void SI4735::setSSB (uint16\_t *fromFreq*, uint16\_t *toFreq*, uint16\_t *intialFreq*, uint16\_t *step*, uint8\_t *usbIsb*)**

Definition at line 1986 of file SI4735.cpp.

**void SI4735::setSSB (uint8\_t *usbIsb*)**

Set the radio to AM function. It means: LW MW and SW.

**See also**

AN332 REV 0.8 UNIVERSAL PROGRAMMING GUIDE; pages 13 and 14

**setAM()**

**void SI4735::setFrequency(uint16\_t freq)**

**Parameters**

<i>usbIsb</i>	upper or lower side band; 1 = LSB; 2 = USB
---------------	--------------------------------------------

Definition at line 1960 of file SI4735.cpp.

### **void SI4735::setSSBAudioBandwidth (uint8\_t *AUDIOBW*)**

SSB Audio Bandwidth for SSB mode

0 = 1.2 kHz low-pass filter\* . (default) 1 = 2.2 kHz low-pass filter\* . 2 = 3.0 kHz low-pass filter. 3 = 4.0 kHz low-pass filter. 4 = 500 Hz band-pass filter for receiving CW signal, i.e. [250 Hz, 750 Hz] with center frequency at 500 Hz when USB is selected or [-250 Hz, -750 1Hz] with center frequency at -500Hz when LSB is selected\* . 5 = 1 kHz band-pass filter for receiving CW signal, i.e. [500 Hz, 1500 Hz] with center frequency at 1 kHz when USB is selected or [-500 Hz, -1500 1 Hz] with center frequency at -1kHz when LSB is selected\* . Other values = reserved. Note: If audio bandwidth selected is about 2 kHz or below, it is recommended to set SBCUTFLT[3:0] to 0 to enable the band pass filter for better high- cut performance on the wanted side band. Otherwise, set it to 1.

#### **See also**

AN332 REV 0.8 UNIVERSAL PROGRAMMING GUIDE; page 24

#### **Parameters**

<i>AUDIOBW</i>	the valid values are 0, 1, 2, 3, 4 or 5; see description above
----------------	----------------------------------------------------------------

Definition at line 1943 of file SI4735.cpp.

### **void SI4735::setSSBAutomaticVolumeControl (uint8\_t *AVCEN*)**

Sets SSB Automatic Volume Control (AVC) for SSB mode

#### **See also**

AN332 REV 0.8 UNIVERSAL PROGRAMMING GUIDE; page 24

#### **Parameters**

<i>AVCEN</i>	0 = Disable AVC; 1 = Enable AVC (default).
--------------	--------------------------------------------

Definition at line 1885 of file SI4735.cpp.

### **void SI4735::setSSBAvcDivider (uint8\_t *AVC\_DIVIDER*)**

Sets AVC Divider

#### **See also**

AN332 REV 0.8 UNIVERSAL PROGRAMMING GUIDE; page 24

#### **Parameters**

<i>AVC_DIVIDER</i>	SSB mode, set divider = 0; SYNC mode, set divider = 3; Other values = not allowed.
--------------------	------------------------------------------------------------------------------------

Definition at line 1898 of file SI4735.cpp.

### **void SI4735::setSSBBfo (int *offset*)**

Sets the SSB Beat Frequency Offset (BFO).

#### **See also**

AN332 REV 0.8 UNIVERSAL PROGRAMMING GUIDE; pages 5 and 23

#### **Parameters**

<i>offset</i>	16-bit signed value (unit in Hz). The valid range is -16383 to +16383 Hz.
---------------	---------------------------------------------------------------------------

Definition at line 1790 of file SI4735.cpp.

### **void SI4735::setSSBConfig (uint8\_t *AUDIOBW*, uint8\_t *SBCUTFLT*, uint8\_t *AVC\_DIVIDER*, uint8\_t *AVCEN*, uint8\_t *SMUTESEL*, uint8\_t *DSP\_AFCDIS*)**

Set the SSB receiver mode details: 1) Enable or disable AFC track to carrier function for receiving normal AM signals; 2) Set the audio bandwidth; 3) Set the side band cutoff

filter; 4) Set soft-mute based on RSSI or SNR; 5) Enable or disable automatic volume control (AVC) function.

#### See also

AN332 REV 0.8 UNIVERSAL PROGRAMMING GUIDE; page 24

#### Parameters

<i>AUDIOBW</i>	SSB Audio bandwidth; 0 = 1.2KHz (default); 1=2.2KHz; 2=3KHz; 3=4KHz; 4=500Hz; 5=1KHz.
<i>SBCUTFLT</i>	SSB side band cutoff filter for band pass and low pass filter if 0, the band pass filter to cutoff both the unwanted side band and high frequency component > 2KHz of the wanted side band (default).
<i>AVC_DIVIDER</i>	set 0 for SSB mode; set 3 for SYNC mode.
<i>AVCEN</i>	SSB Automatic Volume Control (AVC) enable; 0=disable; 1=enable (default).
<i>SMUTESEL</i>	SSB Soft-mute Based on RSSI or SNR.
<i>DSP_AFCDIS</i>	DSP AFC Disable or enable; 0=SYNC MODE, AFC enable; 1=SSB MODE, AFC disable.

Definition at line 1835 of file SI4735.cpp.

#### **void SI4735::setSSBDspAfc (uint8\_t *DSP\_AFCDIS*)**

Sets DSP AFC disable or enable

#### See also

AN332 REV 0.8 UNIVERSAL PROGRAMMING GUIDE; page 24

#### Parameters

<i>DSP_AFCDIS</i>	0 = SYNC mode, AFC enable; 1 = SSB mode, AFC disable
-------------------	------------------------------------------------------

Definition at line 1858 of file SI4735.cpp.

#### **void SI4735::setSSBSoftMute (uint8\_t *SMUTESEL*)**

Sets SSB Soft-mute Based on RSSI or SNR Selection:

#### See also

AN332 REV 0.8 UNIVERSAL PROGRAMMING GUIDE; page 24

#### Parameters

<i>SMUTESEL</i>	0 = Soft-mute based on RSSI (default); 1 = Soft-mute based on SNR.
-----------------	--------------------------------------------------------------------

Definition at line 1872 of file SI4735.cpp.

#### **void SI4735::setSsbSoftMuteMaxAttenuation () [inline]**

Definition at line 884 of file SI4735.h.

#### **void SI4735::setSsbSoftMuteMaxAttenuation (uint8\_t *smattn*) [inline]**

Definition at line 883 of file SI4735.h.

#### **void SI4735::setTuneFrequencyAntennaCapacitor (uint16\_t *capacitor*)**

Only FM. Freeze Metrics During Alternate Frequency Jump.

Selects the tuning capacitor value.

For FM, Antenna Tuning Capacitor is valid only when using TXO/LPI pin as the antenna input.

### See also

Si47XX PROGRAMMING GUIDE; AN332; pages 71 and 136

### Parameters

<i>capacitor</i>	If zero, the tuning capacitor value is selected automatically. If the value is set to anything other than 0: AM - the tuning capacitance is manually set as 95 fF x ANTCAP + 7 pF. ANTCAP manual range is 1–6143; FM - the valid range is 0 to 191. According to Silicon Labs, automatic capacitor tuning is recommended (value 0).
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Definition at line 343 of file SI4735.cpp.

**void SI4735::setTuneFrequencyFast (uint8\_t *FAST*) [inline]**

Returns the FAST tuning status.

Definition at line 951 of file SI4735.h.

**void SI4735::setTuneFrequencyFreeze (uint8\_t *FREEZE*) [inline]**

Returns the FREEZE status.

Definition at line 953 of file SI4735.h.

**void SI4735::setup (uint8\_t *resetPin*, int *interruptPin*, uint8\_t *defaultFunction*, uint8\_t *audioMode* = SI473X\_ANALOG\_AUDIO)**

Starts the Si473X device.

If the audio mode parameter is not entered, analog mode will be considered.

### Parameters

<i>uint8_t</i>	<i>resetPin</i> Digital Arduino Pin used to RESET command
<i>uint8_t</i>	<i>interruptPin</i> interrupt Arduino Pin (see your Arduino pinout). If less than 0, interrupt disabled
<i>uint8_t</i>	<i>defaultFunction</i>
<i>uint8_t</i>	<i>audioMode</i> default SI473X_ANALOG_AUDIO (Analog Audio). Use SI473X_ANALOG_AUDIO or SI473X_DIGITAL_AUDIO

Definition at line 279 of file SI4735.cpp.

**void SI4735::setup (uint8\_t *resetPin*, uint8\_t *defaultFunction*)**

Starts the Si473X device.

Use this setup if you are not using interrupt resource

### Parameters

<i>uint8_t</i>	<i>resetPin</i> Digital Arduino Pin used to RESET command
<i>uint8_t</i>	<i>defaultFunction</i>

Definition at line 322 of file SI4735.cpp.

**void SI4735::setVolume (uint8\_t *volume*)**

RESP8 - Returns the Chip Revision (ASCII).

Sets volume level (0 to 63)

### See also

Si47XX PROGRAMMING GUIDE; AN332; pages 62, 123, 170, 173 and 204

### Parameters

<code>uint8 t</code>	volume (domain: 0 - 63)
----------------------	-------------------------

Definition at line 1140 of file SI4735.cpp.

### **void SI4735::ssbPowerUp ()**

This function can be useful for debug and teste.

Definition at line 2115 of file SI4735.cpp.

### **void SI4735::ssbSetup ()**

Starts the Si473X device on SSB (same AM Mode). Same **SI4735::setup** optimized to improve loading patch performance

Definition at line 2104 of file SI4735.cpp.

### **void SI4735::volumeDown ()**

Set sound volume level Down

#### **See also**

**setVolume()**

Definition at line 1187 of file SI4735.cpp.

### **void SI4735::volumeUp ()**

Set sound volume level Up

#### **See also**

**setVolume()**

Definition at line 1175 of file SI4735.cpp.

### **void SI4735::waitInterrupr (void ) [protected]**

If you setup interrupt, this function will be called whenever the Si4735 changes.

Definition at line 45 of file SI4735.cpp.

### **void SI4735::waitToSend (void )**

Wait for the si473x is ready (Clear to Send (CTS) status bit have to be 1).

This function should be used before sending any command to a SI47XX device.

#### **See also**

Si47XX PROGRAMMING GUIDE; AN332; pages 63, 128

Definition at line 141 of file SI4735.cpp.

---

## Member Data Documentation

### **si47x\_agc\_status SI4735::currentAgcStatus [protected]**

Definition at line 814 of file SI4735.h.

### **uint8\_t SI4735::currentAvcAmMaxGain = 48 [protected]**

Store the last mode used.

Definition at line 806 of file SI4735.h.

**si47x\_frequency SI4735::currentFrequency [protected]**

Definition at line 808 of file SI4735.h.

**si47x\_set\_frequency SI4735::currentFrequencyParams [protected]**

Definition at line 809 of file SI4735.h.

**uint16\_t SI4735::currentMaximumFrequency [protected]**

Definition at line 799 of file SI4735.h.

**uint16\_t SI4735::currentMinimumFrequency [protected]**

Definition at line 798 of file SI4735.h.

**si47x\_rds\_status SI4735::currentRdsStatus [protected]**

Definition at line 813 of file SI4735.h.

**si47x\_rqs\_status SI4735::currentRqsStatus [protected]**

Definition at line 810 of file SI4735.h.

**si47x\_ssb\_mode SI4735::currentSSBMode [protected]**

Definition at line 815 of file SI4735.h.

**uint8\_t SI4735::currentSsbStatus [protected]**

Definition at line 821 of file SI4735.h.

**si47x\_response\_status SI4735::currentStatus [protected]**

Definition at line 811 of file SI4735.h.

**uint16\_t SI4735::currentStep [protected]**

Definition at line 802 of file SI4735.h.

**uint8\_t SI4735::currentTune [protected]**

Definition at line 796 of file SI4735.h.



**uint16\_t SI4735::currentWorkFrequency [protected]**

Definition at line 800 of file SI4735.h.

**int16\_t SI4735::deviceAddress = SI473X\_ADDR\_SEN\_LOW [protected]**

Definition at line 790 of file SI4735.h.

**si47x\_firmware\_information SI4735::firmwareInfo [protected]**

Definition at line 812 of file SI4735.h.

**uint8\_t SI4735::interruptPin [protected]**

Definition at line 794 of file SI4735.h.

**uint8\_t SI4735::lastMode = -1 [protected]**

Definition at line 804 of file SI4735.h.

**uint8\_t SI4735::lastTextFlagAB [protected]**

Definition at line 792 of file SI4735.h.

**si473x\_powerup SI4735::powerUp [protected]**

Definition at line 817 of file SI4735.h.

**char SI4735::rds\_buffer0A[9] [protected]**

RDS Radio Text buffer - Station Informaation.

Definition at line 783 of file SI4735.h.

**char SI4735::rds\_buffer2A[65] [protected]**

Definition at line 781 of file SI4735.h.

**char SI4735::rds\_buffer2B[33] [protected]**

RDS Radio Text buffer - Program Information.

Definition at line 782 of file SI4735.h.

**char SI4735::rds\_time[20] [protected]**

RDS Basic tuning and switching information (Type 0 groups)

Definition at line 784 of file SI4735.h.

**int SI4735::rdsTextAdress0A [protected]**

Definition at line 788 of file SI4735.h.

**int SI4735::rdsTextAdress2A [protected]**

Definition at line 786 of file SI4735.h.

**int SI4735::rdsTextAdress2B [protected]**

Definition at line 787 of file SI4735.h.

**uint8\_t SI4735::resetPin [protected]**

Definition at line 793 of file SI4735.h.

**uint8\_t SI4735::volume = 32 [protected]**

Definition at line 819 of file SI4735.h.

---

**The documentation for this class was generated from the following files:**

- SI4735.h
- SI4735.cpp

## si4735\_digital\_output\_format Union Reference

```
#include <SI4735.h>
```

### Public Attributes

- struct {
  - uint8\_t **OSIZE**: 2
  - uint8\_t **OMONO**: 1  
*Digital Output Audio Sample Precision (0=16 bits, 1=20 bits, 2=24 bits, 3=8bits).*
  - uint8\_t **OMODE**: 4  
*Digital Output Mono Mode (0=Use mono/stereo blend ).*
  - uint8\_t **OFALL**: 1  
*Digital Output Mode (0000=I2S, 0110 = Left-justified, 1000 = MSB at second DCLK after DFS pulse, 1100 = MSB at first DCLK after DFS pulse).*
  - uint8\_t **dummy**: 8  
*Digital Output DCLK Edge (0 = use DCLK rising edge, 1 = use DCLK falling edge)*
  - } **refined**
  - uint16\_t **raw**
- 

### Detailed Description

Digital audio output format data structure (Property 0x0102. DIGITAL\_OUTPUT\_FORMAT). Used to configure: DCLK edge, data format, force mono, and sample precision.

#### See also

Si47XX PROGRAMMING GUIDE; AN332; page 195.

Definition at line 734 of file SI4735.h.

---

### Member Data Documentation

#### uint8\_t si4735\_digital\_output\_format::dummy

Digital Output DCLK Edge (0 = use DCLK rising edge, 1 = use DCLK falling edge)

Definition at line 740 of file SI4735.h.

#### uint8\_t si4735\_digital\_output\_format::OFALL

Digital Output Mode (0000=I2S, 0110 = Left-justified, 1000 = MSB at second DCLK after DFS pulse, 1100 = MSB at first DCLK after DFS pulse).

Definition at line 739 of file SI4735.h.

#### **uint8\_t si4735\_digital\_output\_format::OMODE**

Digital Output Mono Mode (0=Use mono/stereo blend ).

Definition at line 738 of file SI4735.h.

#### **uint8\_t si4735\_digital\_output\_format::OMONO**

Digital Output Audio Sample Precision (0=16 bits, 1=20 bits, 2=24 bits, 3=8bits).

Definition at line 737 of file SI4735.h.

#### **uint8\_t si4735\_digital\_output\_format::OSIZE**

Definition at line 736 of file SI4735.h.

#### **uint16\_t si4735\_digital\_output\_format::raw**

Definition at line 742 of file SI4735.h.

#### **struct { ... } si4735\_digital\_output\_format::refined**

---

The documentation for this union was generated from the following file:

- SI4735.h

## si4735\_digital\_output\_sample\_rate Struct Reference

```
#include <SI4735.h>
```

### Public Attributes

- `uint16_t` **DOSR**
- 

### Detailed Description

Digital audio output sample structure (Property 0x0104. DIGITAL\_OUTPUT\_SAMPLE\_RATE). Used to enable digital audio output and to configure the digital audio output sample rate in samples per second (sps).

#### See also

Si47XX PROGRAMMING GUIDE; AN332; page 196.

Definition at line 751 of file SI4735.h.

---

### Member Data Documentation

`uint16_t` **si4735\_digital\_output\_sample\_rate::DOSR**

Definition at line 752 of file SI4735.h.

---

The documentation for this struct was generated from the following file:

- SI4735.h

## si473x\_powerup Union Reference

```
#include <SI4735.h>
```

### Public Attributes

- struct {
  - uint8\_t **FUNC**: 4
  - uint8\_t **XOSCEN**: 1  
*Function (0 = FM Receive; 1–14 = Reserved; 15 = Query Library ID)*
  - uint8\_t **PATCH**: 1  
*Crystal Oscillator Enable (0 = crystal oscillator disabled; 1 = Use crystal oscillator and and OPMODE=ANALOG AUDIO) .*
  - uint8\_t **GPO2OEN**: 1  
*Patch Enable (0 = Boot normally; 1 = Copy non-volatile memory to RAM).*
  - uint8\_t **CTSIEN**: 1  
*GPO2 Output Enable (0 = GPO2 output disabled; 1 = GPO2 output enabled).*
  - uint8\_t **OPMODE**  
*CTS Interrupt Enable (0 = CTS interrupt disabled; 1 = CTS interrupt enabled).*
  - } **arg**
  - uint8\_t **raw** [2]
- 

### Detailed Description

Power Up arguments data type

#### See also

Si47XX PROGRAMMING GUIDE; AN332; pages 64 and 65

Definition at line 160 of file SI4735.h.

---

### Member Data Documentation

**struct { ... } si473x\_powerup::arg**

**uint8\_t si473x\_powerup::CTSIEN**

GPO2 Output Enable (0 = GPO2 output disabled; 1 = GPO2 output enabled).

Definition at line 174 of file SI4735.h.

**uint8\_t si473x\_powerup::FUNC**

Definition at line 170 of file SI4735.h.

#### **uint8\_t si473x\_powerup::GPO2OEN**

Patch Enable (0 = Boot normally; 1 = Copy non-volatile memory to RAM).

Definition at line 173 of file SI4735.h.

#### **uint8\_t si473x\_powerup::OPMODE**

CTS Interrupt Enable (0 = CTS interrupt disabled; 1 = CTS interrupt enabled).

Definition at line 176 of file SI4735.h.

#### **uint8\_t si473x\_powerup::PATCH**

Crystal Oscillator Enable (0 = crystal oscillator disabled; 1 = Use crystal oscillator and and OPMODE=ANALOG AUDIO) .

Definition at line 172 of file SI4735.h.

#### **uint8\_t si473x\_powerup::raw[2]**

Definition at line 175 of file SI4735.h.

#### **uint8\_t si473x\_powerup::XOSCEN**

Function (0 = FM Receive; 1–14 = Reserved; 15 = Query Library ID)

Definition at line 171 of file SI4735.h.

---

**The documentation for this union was generated from the following file:**

- **SI4735.h**

## si47x\_agc\_override Union Reference

```
#include <SI4735.h>
```

### Public Attributes

- struct {
  - uint8\_t AGCDIS: 1
  - uint8\_t DUMMY: 7
  - uint8\_t AGCIDX
  - } arg
  - uint8\_t raw [2]
- 

### Detailed Description

If FM, Overrides AGC setting by disabling the AGC and forcing the LNA to have a certain gain that ranges between 0 (minimum attenuation) and 26 (maximum attenuation). If AM, overrides the AGC setting by disabling the AGC and forcing the gain index that ranges between 0

#### See also

Si47XX PROGRAMMING GUIDE; AN332; For FM page 81; for AM page 143

Definition at line 673 of file SI4735.h.

---

### Member Data Documentation

#### uint8\_t si47x\_agc\_override::AGCDIS

Definition at line 677 of file SI4735.h.

#### uint8\_t si47x\_agc\_override::AGCIDX

Definition at line 680 of file SI4735.h.

#### struct { ... } si47x\_agc\_override::arg

#### uint8\_t si47x\_agc\_override::DUMMY

Definition at line 678 of file SI4735.h.

#### uint8\_t si47x\_agc\_override::raw[2]

Definition at line 682 of file SI4735.h.

---

The documentation for this union was generated from the following file:

- SI4735.h



## si47x\_agc\_status Union Reference

```
#include <SI4735.h>
```

### Public Attributes

- struct {
  - uint8\_t **STCINT**: 1
  - uint8\_t **DUMMY1**: 1
  - uint8\_t **RDSINT**: 1
  - uint8\_t **RSQINT**: 1
  - uint8\_t **DUMMY2**: 2
  - uint8\_t **ERR**: 1
  - uint8\_t **CTS**: 1
  - uint8\_t **AGCDIS**: 1
  - uint8\_t **DUMMY**: 7
  - uint8\_t **AGCIDX**
  - } **refined**
  - uint8\_t **raw** [3]
- 

### Detailed Description

AGC data types FM / AM and SSB structure to AGC

#### See also

SI47XX PROGRAMMING GUIDE; AN332; For FM page 80; for AM page 142

AN332 REV 0.8 Universal Programming Guide Amendment for SI4735-D60 SSB and NBFM patches; page 18.

Definition at line 646 of file SI4735.h.

---

### Member Data Documentation

#### uint8\_t si47x\_agc\_status::AGCDIS

Definition at line 658 of file SI4735.h.

#### uint8\_t si47x\_agc\_status::AGCIDX

Definition at line 661 of file SI4735.h.

#### uint8\_t si47x\_agc\_status::CTS

Definition at line 656 of file SI4735.h.

#### uint8\_t si47x\_agc\_status::DUMMY

Definition at line 659 of file SI4735.h.

**uint8\_t si47x\_agc\_status::DUMMY1**

Definition at line 651 of file SI4735.h.

**uint8\_t si47x\_agc\_status::DUMMY2**

Definition at line 654 of file SI4735.h.

**uint8\_t si47x\_agc\_status::ERR**

Definition at line 655 of file SI4735.h.

**uint8\_t si47x\_agc\_status::raw[3]**

Definition at line 663 of file SI4735.h.

**uint8\_t si47x\_agc\_status::RDSINT**

Definition at line 652 of file SI4735.h.

**struct { ... } si47x\_agc\_status::refined**

**uint8\_t si47x\_agc\_status::RSQINT**

Definition at line 653 of file SI4735.h.

**uint8\_t si47x\_agc\_status::STCINT**

Definition at line 650 of file SI4735.h.

---

**The documentation for this union was generated from the following file:**

- **SI4735.h**

## si47x\_antenna\_capacitor Union Reference

```
#include <SI4735.h>
```

### Public Attributes

- struct {
  - uint8\_t **ANTCAPL**
  - uint8\_t **ANTCAPH**  
    *Antenna Tuning Capacitor High byte.*
  - } **raw**
  - uint16\_t **value**
- 

### Detailed Description

Antenna Tuning Capacitor data type manipulation

Definition at line 191 of file SI4735.h.

---

### Member Data Documentation

#### uint8\_t si47x\_antenna\_capacitor::ANTCAPH

Antenna Tuning Capacitor High byte.

Definition at line 195 of file SI4735.h.

#### uint8\_t si47x\_antenna\_capacitor::ANTCAPL

Definition at line 194 of file SI4735.h.

#### struct { ... } si47x\_antenna\_capacitor::raw

#### uint16\_t si47x\_antenna\_capacitor::value

Definition at line 197 of file SI4735.h.

---

The documentation for this union was generated from the following file:

- SI4735.h

## si47x\_bandwidth\_config Union Reference

```
#include <SI4735.h>
```

### Public Attributes

- struct {
  - uint8\_t **AMCHFLT**: 4
  - uint8\_t **DUMMY1**: 4
  - *Selects the bandwidth of the AM channel filter.*
  - 
  - uint8\_t **AMPLFLT**: 1
  - uint8\_t **DUMMY2**: 7
  - *Enables the AM Power Line Noise Rejection Filter.*
  - 
  - } **param**
  - uint8\_t **raw** [2]
- 

### Detailed Description

The bandwidth of the AM channel filter data type AMCHFLT values: 0 = 6 kHz Bandwidth  
1 = 4 kHz Bandwidth 2 = 3 kHz Bandwidth 3 = 2 kHz Bandwidth 4 = 1 kHz Bandwidth 5 =  
1.8 kHz Bandwidth 6 = 2.5 kHz Bandwidth, gradual roll off 7–15 = Reserved (Do not use)

#### See also

Si47XX PROGRAMMING GUIDE; AN332; pages 125 and 151

Definition at line 698 of file SI4735.h.

---

### Member Data Documentation

#### uint8\_t si47x\_bandwidth\_config::AMCHFLT

Definition at line 701 of file SI4735.h.

#### uint8\_t si47x\_bandwidth\_config::AMPLFLT

Definition at line 703 of file SI4735.h.

#### uint8\_t si47x\_bandwidth\_config::DUMMY1

Selects the bandwidth of the AM channel filter.

Definition at line 702 of file SI4735.h.

#### uint8\_t si47x\_bandwidth\_config::DUMMY2

Enables the AM Power Line Noise Rejection Filter.

Definition at line 704 of file SI4735.h.

```
struct { ... } si47x_bandwidth_config::param
```

```
uint8_t si47x_bandwidth_config::raw[2]
```

Definition at line 706 of file SI4735.h.

---

**The documentation for this union was generated from the following file:**

- **SI4735.h**

## si47x\_firmware\_information Union Reference

```
#include <SI4735.h>
```

### Public Attributes

- struct {
  - uint8\_t **STCINT**: 1
  - uint8\_t **DUMMY1**: 1
  - uint8\_t **RDSINT**: 1
  - uint8\_t **RSQINT**: 1
  - uint8\_t **DUMMY2**: 2
  - uint8\_t **ERR**: 1
  - uint8\_t **CTS**: 1
  - uint8\_t **PN**
  - uint8\_t **FWMAJOR**  
    *RESP1 - Final 2 digits of Part Number (HEX).*
  - uint8\_t **FWMINOR**  
    *RESP2 - Firmware Major Revision (ASCII).*
  - uint8\_t **PATCHH**  
    *RESP3 - Firmware Minor Revision (ASCII).*
  - uint8\_t **PATCHL**  
    *RESP4 - Patch ID High byte (HEX).*
  - uint8\_t **CMPMAJOR**  
    *RESP5 - Patch ID Low byte (HEX).*
  - uint8\_t **CMPMINOR**  
    *RESP6 - Component Major Revision (ASCII).*
  - uint8\_t **CHIPREV**  
    *RESP7 - Component Minor Revision (ASCII).*
  - } **resp**
  - uint8\_t **raw** [9]
- 

### Detailed Description

Data representation for Firmware Information (GET\_REV) The part number, chip revision, firmware revision, patch revision and component revision numbers.

#### See also

Si47XX PROGRAMMING GUIDE; AN332; pages 66 and 131

Definition at line 278 of file SI4735.h.

---

## Member Data Documentation

### **uint8\_t si47x\_firmware\_information::CHIPREV**

RESP7 - Component Minor Revision (ASCII).

Definition at line 296 of file SI4735.h.

### **uint8\_t si47x\_firmware\_information::CMPMAJOR**

RESP5 - Patch ID Low byte (HEX).

Definition at line 294 of file SI4735.h.

### **uint8\_t si47x\_firmware\_information::CMPMINOR**

RESP6 - Component Major Revision (ASCII).

Definition at line 295 of file SI4735.h.

### **uint8\_t si47x\_firmware\_information::CTS**

Definition at line 288 of file SI4735.h.

### **uint8\_t si47x\_firmware\_information::DUMMY1**

Definition at line 283 of file SI4735.h.

### **uint8\_t si47x\_firmware\_information::DUMMY2**

Definition at line 286 of file SI4735.h.

### **uint8\_t si47x\_firmware\_information::ERR**

Definition at line 287 of file SI4735.h.

### **uint8\_t si47x\_firmware\_information::FWMAJOR**

RESP1 - Final 2 digits of Part Number (HEX).

Definition at line 290 of file SI4735.h.

### **uint8\_t si47x\_firmware\_information::FWMINOR**

RESP2 - Firmware Major Revision (ASCII).

Definition at line 291 of file SI4735.h.

### **uint8\_t si47x\_firmware\_information::PATCHH**

RESP3 - Firmware Minor Revision (ASCII).

Definition at line 292 of file SI4735.h.

**uint8\_t si47x\_firmware\_information::PATCHL**

RESP4 - Patch ID High byte (HEX).  
Definition at line 293 of file SI4735.h.

**uint8\_t si47x\_firmware\_information::PN**

Definition at line 289 of file SI4735.h.

**uint8\_t si47x\_firmware\_information::raw[9]**

Definition at line 299 of file SI4735.h.

**uint8\_t si47x\_firmware\_information::RDSINT**

Definition at line 284 of file SI4735.h.

**struct { ... } si47x\_firmware\_information::resp**

**uint8\_t si47x\_firmware\_information::RSQINT**

Definition at line 285 of file SI4735.h.

**uint8\_t si47x\_firmware\_information::STCINT**

Definition at line 282 of file SI4735.h.

---

**The documentation for this union was generated from the following file:**

- **SI4735.h**



## si47x\_firmware\_query\_library Union Reference

```
#include <SI4735.h>
```

### Public Attributes

- struct {
  - uint8\_t **STCINT**: 1
  - uint8\_t **DUMMY1**: 1
  - uint8\_t **RDSINT**: 1
  - uint8\_t **RSQINT**: 1
  - uint8\_t **DUMMY2**: 2
  - uint8\_t **ERR**: 1
  - uint8\_t **CTS**: 1
  - uint8\_t **PN**
  - uint8\_t **FWMAJOR**  
    *RESP1 - Final 2 digits of Part Number (HEX).*
  - uint8\_t **FWMINOR**  
    *RESP2 - Firmware Major Revision (ASCII).*
  - uint8\_t **RESERVED1**  
    *RESP3 - Firmware Minor Revision (ASCII).*
  - uint8\_t **RESERVED2**  
    *RESP4 - Reserved, various values.*
  - uint8\_t **CHIPREV**  
    *RESP5 - Reserved, various values.*
  - uint8\_t **LIBRARYID**  
    *RESP6 - Chip Revision (ASCII).*
  - } **resp**
  - uint8\_t **raw** [8]
- 

### Detailed Description

Firmware Query Library ID response. Used to represent the response of a power up command with FUNC = 15 (patch)

To confirm that the patch is compatible with the internal device library revision, the library revision should be confirmed by issuing the POWER\_UP command with Function = 15 (query library ID)

#### See also

Si47XX PROGRAMMING GUIDE; AN332; page 12

Definition at line 311 of file SI4735.h.

---

## Member Data Documentation

### **uint8\_t si47x\_firmware\_query\_library::CHIPREV**

RESP5 - Reserved, various values.

Definition at line 327 of file SI4735.h.

### **uint8\_t si47x\_firmware\_query\_library::CTS**

Definition at line 321 of file SI4735.h.

### **uint8\_t si47x\_firmware\_query\_library::DUMMY1**

Definition at line 316 of file SI4735.h.

### **uint8\_t si47x\_firmware\_query\_library::DUMMY2**

Definition at line 319 of file SI4735.h.

### **uint8\_t si47x\_firmware\_query\_library::ERR**

Definition at line 320 of file SI4735.h.

### **uint8\_t si47x\_firmware\_query\_library::FWMAJOR**

RESP1 - Final 2 digits of Part Number (HEX).

Definition at line 323 of file SI4735.h.

### **uint8\_t si47x\_firmware\_query\_library::FWMINOR**

RESP2 - Firmware Major Revision (ASCII).

Definition at line 324 of file SI4735.h.

### **uint8\_t si47x\_firmware\_query\_library::LIBRARYID**

RESP6 - Chip Revision (ASCII).

Definition at line 328 of file SI4735.h.

### **uint8\_t si47x\_firmware\_query\_library::PN**

Definition at line 322 of file SI4735.h.

### **uint8\_t si47x\_firmware\_query\_library::raw[8]**

Definition at line 331 of file SI4735.h.

**uint8\_t si47x\_firmware\_query\_library::RDSINT**

Definition at line 317 of file SI4735.h.

**uint8\_t si47x\_firmware\_query\_library::RESERVED1**

RESP3 - Firmware Minor Revision (ASCII).

Definition at line 325 of file SI4735.h.

**uint8\_t si47x\_firmware\_query\_library::RESERVED2**

RESP4 - Reserved, various values.

Definition at line 326 of file SI4735.h.

**struct { ... } si47x\_firmware\_query\_library::resp**

**uint8\_t si47x\_firmware\_query\_library::RSQINT**

Definition at line 318 of file SI4735.h.

**uint8\_t si47x\_firmware\_query\_library::STCINT**

Definition at line 315 of file SI4735.h.

---

**The documentation for this union was generated from the following file:**

- **SI4735.h**

## si47x\_frequency Union Reference

```
#include <SI4735.h>
```

### Public Attributes

- struct {
  - uint8\_t **FREQL**
  - uint8\_t **FREQH**  
    *Tune Frequency High byte.*
  - } **raw**
  - uint16\_t **value**
- 

### Detailed Description

Represents how the frequency is stored in the si4735. It helps to convert frequency in uint16\_t to two bytes (uint8\_t) (FREQL and FREQH)

Definition at line 179 of file SI4735.h.

---

### Member Data Documentation

#### uint8\_t si47x\_frequency::FREQH

Tune Frequency High byte.

Definition at line 183 of file SI4735.h.

#### uint8\_t si47x\_frequency::FREQL

Definition at line 182 of file SI4735.h.

#### struct { ... } si47x\_frequency::raw

#### uint16\_t si47x\_frequency::value

Definition at line 185 of file SI4735.h.

---

The documentation for this union was generated from the following file:

- SI4735.h

## si47x\_property Union Reference

```
#include <SI4735.h>
```

### Public Attributes

- struct {
- uint8\_t **byteLow**
- uint8\_t **byteHigh**
- } **raw**
- uint16\_t **value**

---

### Detailed Description

Property Data type (help to deal with SET\_PROPERTY command on si473X)

Definition at line 353 of file SI4735.h.

---

### Member Data Documentation

#### uint8\_t si47x\_property::byteHigh

Definition at line 357 of file SI4735.h.

#### uint8\_t si47x\_property::byteLow

Definition at line 356 of file SI4735.h.

#### struct { ... } si47x\_property::raw

#### uint16\_t si47x\_property::value

Definition at line 359 of file SI4735.h.

---

The documentation for this union was generated from the following file:

- SI4735.h

## si47x\_rds\_blocka Union Reference

```
#include <SI4735.h>
```

### Public Attributes

- struct {
- uint16\_t pi
- } **refined**
- struct {
- uint8\_t **highValue**
- uint8\_t **lowValue**
- } **raw**

---

### Detailed Description

Block A data type

Definition at line 531 of file SI4735.h.

---

### Member Data Documentation

**uint8\_t si47x\_rds\_blocka::highValue**

Definition at line 538 of file SI4735.h.

**uint8\_t si47x\_rds\_blocka::lowValue**

Definition at line 539 of file SI4735.h.

**uint16\_t si47x\_rds\_blocka::pi**

Definition at line 534 of file SI4735.h.

**struct { ... } si47x\_rds\_blocka::raw**

**struct { ... } si47x\_rds\_blocka::refined**

---

The documentation for this union was generated from the following file:

- SI4735.h

## si47x\_rds\_blockb Union Reference

```
#include <SI4735.h>
```

### Public Attributes

- struct {
- uint16\_t **address**: 2
- uint16\_t **DI**: 1
- uint16\_t **MS**: 1
- uint16\_t **TA**: 1
- uint16\_t **programType**: 5
- uint16\_t **trafficProgramCode**: 1
- uint16\_t **versionCode**: 1
- uint16\_t **groupType**: 4
- } **group0**
- struct {
- uint16\_t **address**: 4
- uint16\_t **textABFlag**: 1
- uint16\_t **programType**: 5
- uint16\_t **trafficProgramCode**: 1
- uint16\_t **versionCode**: 1
- uint16\_t **groupType**: 4
- } **group2**
- struct {
- uint16\_t **content**: 4
- uint16\_t **textABFlag**: 1
- uint16\_t **programType**: 5
- uint16\_t **trafficProgramCode**: 1
- uint16\_t **versionCode**: 1
- uint16\_t **groupType**: 4
- } **refined**
- struct {
- uint8\_t **lowValue**
- uint8\_t **highValue**
- } **raw**

---

### Detailed Description

Block B data type

For GCC on System-V ABI on 386-compatible (32-bit processors), the following stands: 1) Bit-fields are allocated from right to left (least to most significant). 2) A bit-field must entirely reside in a storage unit appropriate for its declared type. Thus a bit-field never crosses its unit boundary. 3) Bit-fields may share a storage unit with other struct/union members, including members that are not bit-fields. Of course, struct members occupy different parts of the storage unit. 4) Unnamed bit-fields' types do not affect the alignment of a structure or union, although individual bit-fields' member offsets obey the alignment constraints.

### See also

also Si47XX PROGRAMMING GUIDE; AN332; pages 78 and 79

also [https://en.wikipedia.org/wiki/Radio\\_Data\\_System](https://en.wikipedia.org/wiki/Radio_Data_System)

Definition at line 558 of file SI4735.h.

---

## Member Data Documentation

**uint16\_t si47x\_rds\_blockb::address**

Definition at line 561 of file SI4735.h.

**uint16\_t si47x\_rds\_blockb::content**

Definition at line 581 of file SI4735.h.

**uint16\_t si47x\_rds\_blockb::DI**

Definition at line 562 of file SI4735.h.

**struct { ... } si47x\_rds\_blockb::group0**

**struct { ... } si47x\_rds\_blockb::group2**

**uint16\_t si47x\_rds\_blockb::groupType**

Definition at line 568 of file SI4735.h.

**uint8\_t si47x\_rds\_blockb::highValue**

Definition at line 591 of file SI4735.h.

**uint8\_t si47x\_rds\_blockb::lowValue**

Definition at line 590 of file SI4735.h.

**uint16\_t si47x\_rds\_blockb::MS**

Definition at line 563 of file SI4735.h.

**uint16\_t si47x\_rds\_blockb::programType**

Definition at line 565 of file SI4735.h.

**struct { ... } si47x\_rds\_blockb::raw**

**struct { ... } si47x\_rds\_blockb::refined**

**uint16\_t si47x\_rds\_blockb::TA**

Definition at line 564 of file SI4735.h.

**uint16\_t si47x\_rds\_blockb::textABFlag**



Definition at line 573 of file SI4735.h.

**uint16\_t si47x\_rds\_blockb::trafficProgramCode**

Definition at line 566 of file SI4735.h.

**uint16\_t si47x\_rds\_blockb::versionCode**

Definition at line 567 of file SI4735.h.

---

**The documentation for this union was generated from the following file:**

- **SI4735.h**

## si47x\_rds\_command Union Reference

```
#include <SI4735.h>
```

### Public Attributes

- struct {
  - uint8\_t **INTACK**: 1
  - uint8\_t **MTFIFO**: 1
  - uint8\_t **STATUSONLY**: 1
  - uint8\_t **dummy**: 5
  - } **arg**
  - uint8\_t **raw**
- 

### Detailed Description

FM\_RDS\_STATUS (0x24) command Data type for command and response information

#### See also

Si47XX PROGRAMMING GUIDE; AN332; pages 77 and 78

Also [https://en.wikipedia.org/wiki/Radio\\_Data\\_System](https://en.wikipedia.org/wiki/Radio_Data_System)

Definition at line 417 of file SI4735.h.

---

### Member Data Documentation

**struct { ... } si47x\_rds\_command::arg**

**uint8\_t si47x\_rds\_command::dummy**

Definition at line 423 of file SI4735.h.

**uint8\_t si47x\_rds\_command::INTACK**

Definition at line 420 of file SI4735.h.

**uint8\_t si47x\_rds\_command::MTFIFO**

Definition at line 421 of file SI4735.h.

**uint8\_t si47x\_rds\_command::raw**

Definition at line 425 of file SI4735.h.

**uint8\_t si47x\_rds\_command::STATUSONLY**

Definition at line 422 of file SI4735.h.

---

**The documentation for this union was generated from the following file:**

- **SI4735.h**

## si47x\_rds\_config Union Reference

```
#include <SI4735.h>
```

### Public Attributes

- struct {
  - uint8\_t **RDSEN**: 1
  - uint8\_t **DUMMY1**: 7  
    *1 = RDS Processing Enable.*
  - 
  - uint8\_t **BLETHD**: 2
  - uint8\_t **BLETHC**: 2  
    *Block Error Threshold BLOCKD.*
  - 
  - uint8\_t **BLETHB**: 2  
    *Block Error Threshold BLOCKC.*
  - 
  - uint8\_t **BLETHA**: 2  
    *Block Error Threshold BLOCKB.*
  - 
  - } **arg**
  - uint8\_t **raw** [2]
- 

### Detailed Description

Data type for FM\_RDS\_CONFIG Property

IMPORTANT: all block errors must be less than or equal the associated block error threshold for the group to be stored in the RDS FIFO. 0 = No errors; 1 = 1–2 bit errors detected and corrected; 2 = 3–5 bit errors detected and corrected; 3 = Uncorrectable. Recommended Block Error Threshold options: 2,2,2,2 = No group stored if any errors are uncorrected. 3,3,3,3 = Group stored regardless of errors. 0,0,0,0 = No group stored containing corrected or uncorrected errors. 3,2,3,3 = Group stored with corrected errors on B, regardless of errors on A, C, or D.

#### See also

Si47XX PROGRAMMING GUIDE; AN332; pages 58 and 104

Definition at line 515 of file SI4735.h.

---

### Member Data Documentation

**struct { ... } si47x\_rds\_config::arg**

**uint8\_t si47x\_rds\_config::BLETHA**

Block Error Threshold BLOCKB.

Definition at line 523 of file SI4735.h.

#### **uint8\_t si47x\_rds\_config::BLETHB**

Block Error Threshold BLOCKC.

Definition at line 522 of file SI4735.h.

#### **uint8\_t si47x\_rds\_config::BLETHC**

Block Error Threshold BLOCKD.

Definition at line 521 of file SI4735.h.

#### **uint8\_t si47x\_rds\_config::BLETHD**

Definition at line 520 of file SI4735.h.

#### **uint8\_t si47x\_rds\_config::DUMMY1**

1 = RDS Processing Enable.

Definition at line 519 of file SI4735.h.

#### **uint8\_t si47x\_rds\_config::raw[2]**

Definition at line 525 of file SI4735.h.

#### **uint8\_t si47x\_rds\_config::RDSEN**

Definition at line 518 of file SI4735.h.

---

**The documentation for this union was generated from the following file:**

- **SI4735.h**

## si47x\_rds\_date\_time Union Reference

```
#include <SI4735.h>
```

### Public Attributes

- struct {
  - uint8\_t **offset**: 5
  - uint8\_t **offset\_sense**: 1
  - uint8\_t **minute1**: 2
  - uint8\_t **minute2**: 4
  - uint8\_t **hour1**: 4
  - uint8\_t **hour2**: 1
  - uint32\_t **mjd**: 17
  - } **refined**
  - uint8\_t **raw** [6]
- 

### Detailed Description

Group type 4A ( RDS Date and Time) When group type 4A is used by the station, it shall be transmitted every minute according to EN 50067. This Structure uses blocks 2,3 and 5 (B,C,D)

ATTENTION: To make it compatible with 8, 16 and 32 bits platforms and avoid Crosses boundary, it was necessary to split minute and hour representation.

Definition at line 625 of file SI4735.h.

---

### Member Data Documentation

#### uint8\_t si47x\_rds\_date\_time::hour1

Definition at line 632 of file SI4735.h.

#### uint8\_t si47x\_rds\_date\_time::hour2

Definition at line 633 of file SI4735.h.

#### uint8\_t si47x\_rds\_date\_time::minute1

Definition at line 630 of file SI4735.h.

#### uint8\_t si47x\_rds\_date\_time::minute2

Definition at line 631 of file SI4735.h.

#### uint32\_t si47x\_rds\_date\_time::mjd

Definition at line 634 of file SI4735.h.

**uint8\_t si47x\_rds\_date\_time::offset**

Definition at line 628 of file SI4735.h.

**uint8\_t si47x\_rds\_date\_time::offset\_sense**

Definition at line 629 of file SI4735.h.

**uint8\_t si47x\_rds\_date\_time::raw[6]**

Definition at line 636 of file SI4735.h.

**struct { ... } si47x\_rds\_date\_time::refined**

---

The documentation for this union was generated from the following file:

- SI4735.h

## si47x\_rds\_int\_source Union Reference

```
#include <SI4735.h>
```

### Public Attributes

- struct {
  - uint8\_t **RDSRECV**: 1
  - uint8\_t **RDSSYNCLOST**: 1  
*If set, generate RDSINT when RDS FIFO has at least FM\_RDS\_INT\_FIFO\_COUNT entries.*
  - uint8\_t **RDSSYNCFFOUND**: 1  
*If set, generate RDSINT when RDS loses synchronization.*
  - uint8\_t **DUMMY1**: 1  
*f set, generate RDSINT when RDS gains synchronization.*
  - uint8\_t **RDSNEWBLOCKA**: 1  
*Always write to 0.*
  - uint8\_t **RDSNEWBLOCKB**: 1  
*If set, generate an interrupt when Block A data is found or subsequently changed.*
  - uint8\_t **DUMMY2**: 5  
*If set, generate an interrupt when Block B data is found or subsequently changed.*
  - uint8\_t **DUMMY3**: 5  
*Reserved - Always write to 0.*
  - } **refined**
  - uint8\_t **raw** [2]
- 

### Detailed Description

FM\_RDS\_INT\_SOURCE property data type

#### See also

Si47XX PROGRAMMING GUIDE; AN332; page 103

also [https://en.wikipedia.org/wiki/Radio\\_Data\\_System](https://en.wikipedia.org/wiki/Radio_Data_System)

Definition at line 486 of file SI4735.h.

---

### Member Data Documentation

#### uint8\_t si47x\_rds\_int\_source::DUMMY1

f set, generate RDSINT when RDS gains synchronization.

Definition at line 492 of file SI4735.h.



#### **uint8\_t si47x\_rds\_int\_source::DUMMY2**

If set, generate an interrupt when Block B data is found or subsequently changed.  
Definition at line 495 of file SI4735.h.

#### **uint8\_t si47x\_rds\_int\_source::DUMMY3**

Reserved - Always write to 0.  
Definition at line 496 of file SI4735.h.

#### **uint8\_t si47x\_rds\_int\_source::raw[2]**

Definition at line 498 of file SI4735.h.

#### **uint8\_t si47x\_rds\_int\_source::RDSNEWBLOCKA**

Always write to 0.  
Definition at line 493 of file SI4735.h.

#### **uint8\_t si47x\_rds\_int\_source::RDSNEWBLOCKB**

If set, generate an interrupt when Block A data is found or subsequently changed.  
Definition at line 494 of file SI4735.h.

#### **uint8\_t si47x\_rds\_int\_source::RDSRECV**

Definition at line 489 of file SI4735.h.

#### **uint8\_t si47x\_rds\_int\_source::RDSSYNCFFOUND**

If set, generate RDSINT when RDS loses synchronization.  
Definition at line 491 of file SI4735.h.

#### **uint8\_t si47x\_rds\_int\_source::RDSSYNCLST**

If set, generate RDSINT when RDS FIFO has at least FM\_RDS\_INT\_FIFO\_COUNT entries.  
Definition at line 490 of file SI4735.h.

#### **struct { ... } si47x\_rds\_int\_source::refined**

---

The documentation for this union was generated from the following file:

- SI4735.h

## si47x\_rds\_status Union Reference

```
#include <SI4735.h>
```

### Public Attributes

- struct {
- uint8\_t **STCINT**: 1
- uint8\_t **DUMMY1**: 1
- uint8\_t **RDSINT**: 1
- uint8\_t **RSQINT**: 1
- uint8\_t **DUMMY2**: 2
- uint8\_t **ERR**: 1
- uint8\_t **CTS**: 1
- uint8\_t **RDSRECV**: 1
- uint8\_t **RDSSYNCLST**: 1
- *RDS Received; 1 = FIFO filled to minimum number of groups set by RDSFIFOCNT.*
- uint8\_t **RDSSYNCFND**: 1
- *RDS Sync Lost; 1 = Lost RDS synchronization.*
- uint8\_t **DUMMY3**: 1
- *RDS Sync Found; 1 = Found RDS synchronization.*
- uint8\_t **RDSNEWBLOCKA**: 1
- uint8\_t **RDSNEWBLOCKB**: 1
- *RDS New Block A; 1 = Valid Block A data has been received.*
- uint8\_t **DUMMY4**: 2
- *RDS New Block B; 1 = Valid Block B data has been received.*
- uint8\_t **RDSSYNC**: 1
- uint8\_t **DUMMY5**: 1
- *RDS Sync; 1 = RDS currently synchronized.*
- uint8\_t **GRPLOST**: 1
- uint8\_t **DUMMY6**: 5
- *Group Lost; 1 = One or more RDS groups discarded due to FIFO overrun.*
- uint8\_t **RDSFIFOUSED**
- uint8\_t **BLOCKAH**
- *RESP3 - RDS FIFO Used; Number of groups remaining in the RDS FIFO (0 if empty).*
- uint8\_t **BLOCKAL**
- *RESP4 - RDS Block A; HIGH byte.*
- uint8\_t **BLOCKBH**
- *RESP5 - RDS Block A; LOW byte.*

- `uint8_t BLOCKBL`  
*RESP6 - RDS Block B; HIGH byte.*
- `uint8_t BLOCKCH`  
*RESP7 - RDS Block B; LOW byte.*
- `uint8_t BLOCKCL`  
*RESP8 - RDS Block C; HIGH byte.*
- `uint8_t BLOCKDH`  
*RESP9 - RDS Block C; LOW byte.*
- `uint8_t BLOCKDL`  
*RESP10 - RDS Block D; HIGH byte.*
- `uint8_t BLED: 2`  
*RESP11 - RDS Block D; LOW byte.*
- `uint8_t BLEC: 2`
- `uint8_t BLEB: 2`
- `uint8_t BLEA: 2`
- `} resp`
- `uint8_t raw [13]`

---

## Detailed Description

Response data type for current channel and reads an entry from the RDS FIFO.

### See also

Si47XX PROGRAMMING GUIDE; AN332; pages 77 and 78

Definition at line 433 of file SI4735.h.

---

## Member Data Documentation

### `uint8_t si47x_rds_status::BLEA`

Definition at line 475 of file SI4735.h.

### `uint8_t si47x_rds_status::BLEB`

Definition at line 474 of file SI4735.h.

### `uint8_t si47x_rds_status::BLEC`

Definition at line 473 of file SI4735.h.

### `uint8_t si47x_rds_status::BLED`

RESP11 - RDS Block D; LOW byte.  
Definition at line 472 of file SI4735.h.

#### **uint8\_t si47x\_rds\_status::BLOCKAH**

RESP3 - RDS FIFO Used; Number of groups remaining in the RDS FIFO (0 if empty).  
Definition at line 459 of file SI4735.h.

#### **uint8\_t si47x\_rds\_status::BLOCKAL**

RESP4 - RDS Block A; HIGH byte.  
Definition at line 460 of file SI4735.h.

#### **uint8\_t si47x\_rds\_status::BLOCKBH**

RESP5 - RDS Block A; LOW byte.  
Definition at line 461 of file SI4735.h.

#### **uint8\_t si47x\_rds\_status::BLOCKBL**

RESP6 - RDS Block B; HIGH byte.  
Definition at line 462 of file SI4735.h.

#### **uint8\_t si47x\_rds\_status::BLOCKCH**

RESP7 - RDS Block B; LOW byte.  
Definition at line 463 of file SI4735.h.

#### **uint8\_t si47x\_rds\_status::BLOCKCL**

RESP8 - RDS Block C; HIGH byte.  
Definition at line 464 of file SI4735.h.

#### **uint8\_t si47x\_rds\_status::BLOCKDH**

RESP9 - RDS Block C; LOW byte.  
Definition at line 465 of file SI4735.h.

#### **uint8\_t si47x\_rds\_status::BLOCKDL**

RESP10 - RDS Block D; HIGH byte.  
Definition at line 466 of file SI4735.h.

#### **uint8\_t si47x\_rds\_status::CTS**

Definition at line 443 of file SI4735.h.

#### **uint8\_t si47x\_rds\_status::DUMMY1**

Definition at line 438 of file SI4735.h.

#### **uint8\_t si47x\_rds\_status::DUMMY2**

Definition at line 441 of file SI4735.h.

#### **uint8\_t si47x\_rds\_status::DUMMY3**

RDS Sync Found; 1 = Found RDS synchronization.

Definition at line 448 of file SI4735.h.

#### **uint8\_t si47x\_rds\_status::DUMMY4**

RDS New Block B; 1 = Valid Block B data has been received.

Definition at line 451 of file SI4735.h.

#### **uint8\_t si47x\_rds\_status::DUMMY5**

RDS Sync; 1 = RDS currently synchronized.

Definition at line 454 of file SI4735.h.

#### **uint8\_t si47x\_rds\_status::DUMMY6**

Group Lost; 1 = One or more RDS groups discarded due to FIFO overrun.

Definition at line 456 of file SI4735.h.

#### **uint8\_t si47x\_rds\_status::ERR**

Definition at line 442 of file SI4735.h.

#### **uint8\_t si47x\_rds\_status::GRPLOST**

Definition at line 455 of file SI4735.h.

#### **uint8\_t si47x\_rds\_status::raw[13]**

Definition at line 477 of file SI4735.h.

#### **uint8\_t si47x\_rds\_status::RDSFIFOUSED**

Definition at line 458 of file SI4735.h.

#### **uint8\_t si47x\_rds\_status::RDSINT**

Definition at line 439 of file SI4735.h.

#### **uint8\_t si47x\_rds\_status::RDSNEWBLOCKA**

Definition at line 449 of file SI4735.h.

#### **uint8\_t si47x\_rds\_status::RDSNEWBLOCKB**

RDS New Block A; 1 = Valid Block A data has been received.

Definition at line 450 of file SI4735.h.

#### **uint8\_t si47x\_rds\_status::RDSRECV**

Definition at line 445 of file SI4735.h.

#### **uint8\_t si47x\_rds\_status::RDSSYNC**

Definition at line 453 of file SI4735.h.

#### **uint8\_t si47x\_rds\_status::RDSSYNCFFOUND**

RDS Sync Lost; 1 = Lost RDS synchronization.

Definition at line 447 of file SI4735.h.

#### **uint8\_t si47x\_rds\_status::RDSSYNCLOST**

RDS Received; 1 = FIFO filled to minimum number of groups set by RDSFIFOCNT.

Definition at line 446 of file SI4735.h.

#### **struct { ... } si47x\_rds\_status::resp**

#### **uint8\_t si47x\_rds\_status::RSQINT**

Definition at line 440 of file SI4735.h.

#### **uint8\_t si47x\_rds\_status::STCINT**

Definition at line 437 of file SI4735.h.

---

The documentation for this union was generated from the following file:

- SI4735.h

## si47x\_response\_status Union Reference

```
#include <SI4735.h>
```

### Public Attributes

- struct {
- uint8\_t **STCINT**: 1
- uint8\_t **DUMMY1**: 1  
*Seek/Tune Complete Interrupt; 1 = Tune complete has been triggered.*
- uint8\_t **RDSINT**: 1
- uint8\_t **RSQINT**: 1  
*Radio Data System (RDS) Interrup; 0 = interrupt has not been triggered.*
- uint8\_t **DUMMY2**: 2  
*Received Signal Quality Interrupt; 0 = interrupt has not been triggered.*
- uint8\_t **ERR**: 1
- uint8\_t **CTS**: 1  
*Error. 0 = No error 1 = Error.*
- uint8\_t **VALID**: 1  
*Clear to Send.*
- uint8\_t **AFCRL**: 1  
*Valid Channel.*
- uint8\_t **DUMMY3**: 5  
*AFC Rail Indicator.*
- uint8\_t **BLTF**: 1
- uint8\_t **READFREQH**  
*Reports if a seek hit the band limit.*
- uint8\_t **READFREQL**  
*Read Frequency High byte.*
- uint8\_t **RSSI**  
*Read Frequency Low byte.*
- uint8\_t **SNR**  
*Received Signal Strength Indicator (dB $\hat{I}/4V$ )*
- uint8\_t **MULT**  
*This byte contains the SNR metric when tune is complete (dB).*
- uint8\_t **READANTCAP**

*Contains the multipath metric when tune is complete.*

- } **resp**
- **uint8\_t raw** [8]

---

## Detailed Description

Response status command

### See also

SI47XX PROGRAMMING GUIDE; pages 73 and  
Definition at line 239 of file SI4735.h.

---

## Member Data Documentation

### **uint8\_t si47x\_response\_status::AFCRL**

Valid Channel.

Definition at line 252 of file SI4735.h.

### **uint8\_t si47x\_response\_status::BLTF**

Definition at line 254 of file SI4735.h.

### **uint8\_t si47x\_response\_status::CTS**

Error. 0 = No error 1 = Error.

Definition at line 249 of file SI4735.h.

### **uint8\_t si47x\_response\_status::DUMMY1**

Seek/Tune Complete Interrupt; 1 = Tune complete has been triggered.

Definition at line 244 of file SI4735.h.

### **uint8\_t si47x\_response\_status::DUMMY2**

Received Signal Quality Interrupt; 0 = interrupt has not been triggered.

Definition at line 247 of file SI4735.h.

### **uint8\_t si47x\_response\_status::DUMMY3**

AFC Rail Indicator.

Definition at line 253 of file SI4735.h.

### **uint8\_t si47x\_response\_status::ERR**

Definition at line 248 of file SI4735.h.



#### **uint8\_t si47x\_response\_status::MULT**

This byte contains the SNR metric when tune is complete (dB).  
Definition at line 264 of file SI4735.h.

#### **uint8\_t si47x\_response\_status::raw[8]**

Definition at line 268 of file SI4735.h.

#### **uint8\_t si47x\_response\_status::RDSINT**

Definition at line 245 of file SI4735.h.

#### **uint8\_t si47x\_response\_status::READANTCAP**

Contains the multipath metric when tune is complete.  
Definition at line 266 of file SI4735.h.

#### **uint8\_t si47x\_response\_status::READFREQH**

Reports if a seek hit the band limit.  
Definition at line 256 of file SI4735.h.

#### **uint8\_t si47x\_response\_status::READFREQL**

Read Frequency High byte.  
Definition at line 258 of file SI4735.h.

#### **struct { ... } si47x\_response\_status::resp**

#### **uint8\_t si47x\_response\_status::RSQINT**

Radio Data System (RDS) Interrup; 0 = interrupt has not been triggered.  
Definition at line 246 of file SI4735.h.

#### **uint8\_t si47x\_response\_status::RSSI**

Read Frequency Low byte.  
Definition at line 260 of file SI4735.h.

#### **uint8\_t si47x\_response\_status::SNR**

Received Signal Strength Indicator (dB $\hat{1}$ / $\hat{4}$ V)  
Definition at line 262 of file SI4735.h.

#### **uint8\_t si47x\_response\_status::STCINT**

Definition at line 243 of file SI4735.h.

**uint8\_t si47x\_response\_status::VALID**

Clear to Send.

Definition at line 251 of file SI4735.h.

---

**The documentation for this union was generated from the following file:**

- **SI4735.h**

## si47x\_rqs\_status Union Reference

```
#include <SI4735.h>
```

### Public Attributes

- struct {
- uint8\_t **STCINT**: 1
- uint8\_t **DUMMY1**: 1
- uint8\_t **RDSINT**: 1
- uint8\_t **RSQINT**: 1
- uint8\_t **DUMMY2**: 2
- uint8\_t **ERR**: 1
- uint8\_t **CTS**: 1
- uint8\_t **RSSIILINT**: 1
- uint8\_t **RSSIHINT**: 1
- *RSSI Detect Low.*
- uint8\_t **SNRLINT**: 1
- *RSSI Detect High.*
- uint8\_t **SNRHINT**: 1
- *SNR Detect Low.*
- uint8\_t **MULTLINT**: 1
- *SNR Detect High.*
- uint8\_t **MULTHINT**: 1
- *Multipath Detect Low.*
- uint8\_t **DUMMY3**: 1
- *Multipath Detect High.*
- uint8\_t **BLENDINT**: 1
- uint8\_t **VALID**: 1
- *Blend Detect Interrupt.*
- uint8\_t **AFCRL**: 1
- *Valid Channel.*
- uint8\_t **DUMMY4**: 1
- *AFC Rail Indicator.*
- uint8\_t **SMUTE**: 1
- uint8\_t **DUMMY5**: 4
- *Soft Mute Indicator. Indicates soft mute is engaged.*
- uint8\_t **STBLEND**: 7
- uint8\_t **PILOT**: 1

*Indicates amount of stereo blend in% (100 = full stereo, 0 = full mono).*

- `uint8_t RSSI`  
*Indicates stereo pilot presence.*
  - `uint8_t SNR`  
*RESP4 - Contains the current receive signal strength (0â€‘127 dB $\frac{1}{4}V$ ).*
  - `uint8_t MULT`  
*RESP5 - Contains the current SNR metric (0–127 dB).*
  - `uint8_t FREQOFF`  
*RESP6 - Contains the current multipath metric. (0 = no multipath; 100 = full multipath)*
  - `} resp`
  - `uint8_t raw [8]`
- 

## Detailed Description

Data type for status information about the received signal quality FM\_RSQ\_STATUS and AM\_RSQ\_STATUS

### See also

Si47XX PROGRAMMING GUIDE; AN332; pages 75 and  
Definition at line 372 of file SI4735.h.

---

## Member Data Documentation

### `uint8_t si47x_rqs_status::AFCRL`

Valid Channel.

Definition at line 398 of file SI4735.h.

### `uint8_t si47x_rqs_status::BLENDINT`

Definition at line 395 of file SI4735.h.

### `uint8_t si47x_rqs_status::CTS`

Definition at line 386 of file SI4735.h.

### `uint8_t si47x_rqs_status::DUMMY1`

Definition at line 381 of file SI4735.h.

### `uint8_t si47x_rqs_status::DUMMY2`

Definition at line 384 of file SI4735.h.

#### **uint8\_t si47x\_rqs\_status::DUMMY3**

Multipath Detect High.

Definition at line 394 of file SI4735.h.

#### **uint8\_t si47x\_rqs\_status::DUMMY4**

AFC Rail Indicator.

Definition at line 399 of file SI4735.h.

#### **uint8\_t si47x\_rqs\_status::DUMMY5**

Soft Mute Indicator. Indicates soft mute is engaged.

Definition at line 401 of file SI4735.h.

#### **uint8\_t si47x\_rqs\_status::ERR**

Definition at line 385 of file SI4735.h.

#### **uint8\_t si47x\_rqs\_status::FREQOFF**

RESP6 - Contains the current multipath metric. (0 = no multipath; 100 = full multipath)

Definition at line 409 of file SI4735.h.

#### **uint8\_t si47x\_rqs\_status::MULT**

RESP5 - Contains the current SNR metric (0–127 dB).

Definition at line 408 of file SI4735.h.

#### **uint8\_t si47x\_rqs\_status::MULTHINT**

Multipath Detect Low.

Definition at line 393 of file SI4735.h.

#### **uint8\_t si47x\_rqs\_status::MULTLINT**

SNR Detect High.

Definition at line 392 of file SI4735.h.

#### **uint8\_t si47x\_rqs\_status::PILOT**

Indicates amount of stereo blend in% (100 = full stereo, 0 = full mono).

Definition at line 404 of file SI4735.h.

**uint8\_t si47x\_rqs\_status::raw[8]**

Definition at line 409 of file SI4735.h.

**uint8\_t si47x\_rqs\_status::RDSINT**

Definition at line 382 of file SI4735.h.

**struct { ... } si47x\_rqs\_status::resp**

**uint8\_t si47x\_rqs\_status::RSQINT**

Definition at line 383 of file SI4735.h.

**uint8\_t si47x\_rqs\_status::RSSI**

Indicates stereo pilot presence.

Definition at line 406 of file SI4735.h.

**uint8\_t si47x\_rqs\_status::RSSIHINT**

RSSI Detect Low.

Definition at line 389 of file SI4735.h.

**uint8\_t si47x\_rqs\_status::RSSIILINT**

Definition at line 388 of file SI4735.h.

**uint8\_t si47x\_rqs\_status::SMUTE**

Definition at line 400 of file SI4735.h.

**uint8\_t si47x\_rqs\_status::SNR**

RESP4 - Contains the current receive signal strength (0â€“127 dBÎ¼V).

Definition at line 407 of file SI4735.h.

**uint8\_t si47x\_rqs\_status::SNRHINT**

SNR Detect Low.

Definition at line 391 of file SI4735.h.

**uint8\_t si47x\_rqs\_status::SNRLINT**

RSSI Detect High.

Definition at line 390 of file SI4735.h.

**uint8\_t si47x\_rqs\_status::STBLEND**

Definition at line 403 of file SI4735.h.

**uint8\_t si47x\_rqs\_status::STCINT**

Definition at line 380 of file SI4735.h.

**uint8\_t si47x\_rqs\_status::VALID**

Blend Detect Interrupt.

Definition at line 397 of file SI4735.h.

---

**The documentation for this union was generated from the following file:**

- SI4735.h

## si47x\_seek Union Reference

```
#include <SI4735.h>
```

### Public Attributes

- struct {
  - uint8\_t **RESERVED1**: 2
  - uint8\_t **WRAP**: 1
  - uint8\_t **SEEKUP**: 1
  - *Determines whether the seek should Wrap = 1, or Halt = 0 when it hits the band limit.*
  - uint8\_t **RESERVED2**: 4
  - *Determines the direction of the search, either UP = 1, or DOWN = 0.*
  - } **arg**
  - uint8\_t **raw**
- 

### Detailed Description

Represents searching for a valid frequency data type.

Definition at line 223 of file SI4735.h.

---

### Member Data Documentation

**struct { ... } si47x\_seek::arg**

**uint8\_t si47x\_seek::raw**

Definition at line 231 of file SI4735.h.

**uint8\_t si47x\_seek::RESERVED1**

Definition at line 226 of file SI4735.h.

**uint8\_t si47x\_seek::RESERVED2**

Determines the direction of the search, either UP = 1, or DOWN = 0.

Definition at line 229 of file SI4735.h.

**uint8\_t si47x\_seek::SEEKUP**

Determines whether the seek should Wrap = 1, or Halt = 0 when it hits the band limit.

Definition at line 228 of file SI4735.h.

**uint8\_t si47x\_seek::WRAP**



Definition at line 227 of file SI4735.h.

---

**The documentation for this union was generated from the following file:**

- **SI4735.h**

## si47x\_set\_frequency Union Reference

```
#include <SI4735.h>
```

### Public Attributes

- struct {
  - uint8\_t **FAST**: 1
  - uint8\_t **FREEZE**: 1
  - *ARG1 - FAST Tuning. If set, executes fast and invalidated tune. The tune status will not be accurate.*
  - uint8\_t **DUMMY1**: 4
  - *Valid only for FM (Must be 0 to AM)*
  - uint8\_t **USBSLB**: 2
  - *Always set 0.*
  - uint8\_t **FREQH**
  - *SSB Upper Side Band (USB) and Lower Side Band (LSB) Selection. 10 = USB is selected; 01 = LSB is selected.*
  - uint8\_t **FREQL**
  - *ARG2 - Tune Frequency High byte.*
  - uint8\_t **ANTCAPH**
  - *ARG3 - Tune Frequency Low byte.*
  - uint8\_t **ANTCAPL**
  - *ARG4 - Antenna Tuning Capacitor High byte.*
  - } **arg**
  - uint8\_t **raw** [5]
- 

### Detailed Description

AM\_TUNE\_FREQ data type command

#### See also

Si47XX PROGRAMMING GUIDE; AN332; pages 135

Definition at line 205 of file SI4735.h.

---

### Member Data Documentation

#### uint8\_t si47x\_set\_frequency::ANTCAPH

ARG3 - Tune Frequency Low byte.

Definition at line 214 of file SI4735.h.

#### **uint8\_t si47x\_set\_frequency::ANTCAPL**

ARG4 - Antenna Tuning Capacitor High byte.  
Definition at line 215 of file SI4735.h.

#### **struct { ... } si47x\_set\_frequency::arg**

#### **uint8\_t si47x\_set\_frequency::DUMMY1**

Valid only for FM (Must be 0 to AM)  
Definition at line 210 of file SI4735.h.

#### **uint8\_t si47x\_set\_frequency::FAST**

Definition at line 208 of file SI4735.h.

#### **uint8\_t si47x\_set\_frequency::FREEZE**

ARG1 - FAST Tuning. If set, executes fast and invalidated tune. The tune status will not be accurate.  
Definition at line 209 of file SI4735.h.

#### **uint8\_t si47x\_set\_frequency::FREQH**

SSB Upper Side Band (USB) and Lower Side Band (LSB) Selection. 10 = USB is selected; 01 = LSB is selected.  
Definition at line 212 of file SI4735.h.

#### **uint8\_t si47x\_set\_frequency::FREQL**

ARG2 - Tune Frequency High byte.  
Definition at line 213 of file SI4735.h.

#### **uint8\_t si47x\_set\_frequency::raw[5]**

Definition at line 217 of file SI4735.h.

#### **uint8\_t si47x\_set\_frequency::USBLSB**

Always set 0.  
Definition at line 211 of file SI4735.h.

---

The documentation for this union was generated from the following file:

- SI4735.h

## si47x\_ssb\_mode Union Reference

```
#include <SI4735.h>
```

### Public Attributes

- struct {
  - uint8\_t **AUDIOBW**: 4
  - uint8\_t **SBCUTFLT**: 4  
    *0 = 1.2KHz (default); 1=2.2KHz; 2=3KHz; 3=4KHz; 4=500Hz; 5=1KHz*
  - uint8\_t **AVC\_DIVIDER**: 4  
    *SSB side band cutoff filter for band passand low pass filter.*
  - uint8\_t **AVCEN**: 1  
    *set 0 for SSB mode; set 3 for SYNC mode;*
  - uint8\_t **SMUTESEL**: 1  
    *SSB Automatic Volume Control (AVC) enable; 0=disable; 1=enable (default);.*
  - uint8\_t **DUMMY1**: 1  
    *SSB Soft-mute Based on RSSI or SNR.*
  - uint8\_t **DSP\_AFCDIS**: 1  
    *Always write 0;.*
  - } **param**
  - uint8\_t **raw** [2]
- 

### Detailed Description

SSB - datatype for SSB\_MODE (property 0x0101)

#### See also

AN332 REV 0.8 UNIVERSAL PROGRAMMING GUIDE; page 24

Definition at line 714 of file SI4735.h.

---

### Member Data Documentation

#### uint8\_t si47x\_ssb\_mode::AUDIOBW

Definition at line 717 of file SI4735.h.

#### uint8\_t si47x\_ssb\_mode::AVC\_DIVIDER

SSB side band cutoff filter for band passand low pass filter.

Definition at line 719 of file SI4735.h.

#### **uint8\_t si47x\_ssb\_mode::AVCEN**

set 0 for SSB mode; set 3 for SYNC mode;  
Definition at line 720 of file SI4735.h.

#### **uint8\_t si47x\_ssb\_mode::DSP\_AFCDIS**

Always write 0;.  
Definition at line 723 of file SI4735.h.

#### **uint8\_t si47x\_ssb\_mode::DUMMY1**

SSB Soft-mute Based on RSSI or SNR.  
Definition at line 722 of file SI4735.h.

#### **struct { ... } si47x\_ssb\_mode::param**

#### **uint8\_t si47x\_ssb\_mode::raw[2]**

Definition at line 725 of file SI4735.h.

#### **uint8\_t si47x\_ssb\_mode::SBCUTFLT**

0 = 1.2KHz (default); 1=2.2KHz; 2=3KHz; 3=4KHz; 4=500Hz; 5=1KHz  
Definition at line 718 of file SI4735.h.

#### **uint8\_t si47x\_ssb\_mode::SMUTESEL**

SSB Automatic Volume Control (AVC) enable; 0=disable; 1=enable (default);.  
Definition at line 721 of file SI4735.h.

---

**The documentation for this union was generated from the following file:**

- **SI4735.h**

## si47x\_tune\_status Union Reference

```
#include <SI4735.h>
```

### Public Attributes

- struct {
  - uint8\_t **INTACK**: 1
  - uint8\_t **CANCEL**: 1
  - *If set, clears the seek/tune complete interrupt status indicator.*
  - uint8\_t **RESERVED2**: 6
  - *If set, aborts a seek currently in progress.*
  - } **arg**
  - uint8\_t **raw**
- 

### Detailed Description

Status of FM\_TUNE\_FREQ or FM\_SEEK\_START commands or Status of AM\_TUNE\_FREQ or AM\_SEEK\_START commands.

#### See also

Si47XX PROGRAMMING GUIDE; AN332; pages 73 and 139

Definition at line 340 of file SI4735.h.

---

### Member Data Documentation

**struct { ... } si47x\_tune\_status::arg**

**uint8\_t si47x\_tune\_status::CANCEL**

If set, clears the seek/tune complete interrupt status indicator.

Definition at line 344 of file SI4735.h.

**uint8\_t si47x\_tune\_status::INTACK**

Definition at line 343 of file SI4735.h.

**uint8\_t si47x\_tune\_status::raw**

Definition at line 347 of file SI4735.h.

**uint8\_t si47x\_tune\_status::RESERVED2**

If set, aborts a seek currently in progress.

Definition at line 345 of file SI4735.h.

---

**The documentation for this union was generated from the following file:**

- **SI4735.h**

# **File Documentation**

## **SI4735.cpp File Reference**

```
#include <SI4735.h>
```



## SI4735.h File Reference

```
#include <Arduino.h>
#include <Wire.h>
```

### Classes

- union **si473x\_powerup**
- union **si47x\_frequency**
- union **si47x\_antenna\_capacitor**
- union **si47x\_set\_frequency**
- union **si47x\_seek**
- union **si47x\_response\_status**
- union **si47x\_firmware\_information**
- union **si47x\_firmware\_query\_library**
- union **si47x\_tune\_status**
- union **si47x\_property**
- union **si47x\_rqs\_status**
- union **si47x\_rds\_command**
- union **si47x\_rds\_status**
- union **si47x\_rds\_int\_source**
- union **si47x\_rds\_config**
- union **si47x\_rds\_blocka**
- union **si47x\_rds\_blockb**
- union **si47x\_rds\_date\_time**
- union **si47x\_agc\_status**
- union **si47x\_agc\_override**
- union **si47x\_bandwidth\_config**
- union **si47x\_ssb\_mode**
- union **si4735\_digital\_output\_format**
- struct **si4735\_digital\_output\_sample\_rate**
- class **SI4735**

### Macros

- **#define POWER\_UP\_FM** 0
- **#define POWER\_UP\_AM** 1
- **#define POWER\_UP\_WB** 3
- **#define POWER\_PATCH** 15
- **#define SI473X\_ADDR\_SEN\_LOW** 0x11
- **#define SI473X\_ADDR\_SEN\_HIGH** 0x63
- **#define POWER\_UP** 0x01
- **#define GET\_REV** 0x10
- **#define POWER\_DOWN** 0x11
- **#define SET\_PROPERTY** 0x12
- **#define GET\_PROPERTY** 0x13
- **#define GET\_INT\_STATUS** 0x14
- **#define FM\_TUNE\_FREQ** 0x20
- **#define FM\_SEEK\_START** 0x21
- **#define FM\_TUNE\_STATUS** 0x22
- **#define FM\_AGC\_STATUS** 0x27
- **#define FM\_AGC\_OVERRIDE** 0x28
- **#define FM\_RSQ\_STATUS** 0x23
- **#define FM\_RDS\_STATUS** 0x24
- **#define FM\_RDS\_INT\_SOURCE** 0x1500
- **#define FM\_RDS\_INT\_FIFO\_COUNT** 0x1501
- **#define FM\_RDS\_CONFIG** 0x1502

- #define **FM\_RDS\_CONFIDENCE** 0x1503
- #define **FM\_BLEND\_STEREO\_THRESHOLD** 0x1105
- #define **FM\_BLEND\_MONO\_THRESHOLD** 0x1106
- #define **FM\_BLEND\_RSSI\_STEREO\_THRESHOLD** 0x1800
- #define **FM\_BLEND\_RSSI\_MONO\_THRESHOLD** 0x1801
- #define **FM\_BLEND\_SNR\_STEREO\_THRESHOLD** 0x1804
- #define **FM\_BLEND\_SNR\_MONO\_THRESHOLD** 0x1805
- #define **FM\_BLEND\_MULTIPATH\_STEREO\_THRESHOLD** 0x1808
- #define **FM\_BLEND\_MULTIPATH\_MONO\_THRESHOLD** 0x1809
- #define **AM\_TUNE\_FREQ** 0x40
- #define **AM\_SEEK\_START** 0x41
- #define **AM\_TUNE\_STATUS** 0x42
- #define **AM\_RSQ\_STATUS** 0x43
- #define **AM\_AGC\_STATUS** 0x47
- #define **AM\_AGC\_OVERRIDE** 0x48
- #define **GPIO\_CTL** 0x80
- #define **GPIO\_SET** 0x81
- #define **SSB\_TUNE\_FREQ** 0x40
- #define **SSB\_TUNE\_STATUS** 0x42
- #define **SSB\_RSQ\_STATUS** 0x43
- #define **SSB\_AGC\_STATUS** 0x47
- #define **SSB\_AGC\_OVERRIDE** 0x48
- #define **DIGITAL\_OUTPUT\_FORMAT** 0x0102
- #define **DIGITAL\_OUTPUT\_SAMPLE\_RATE** 0x0104
- #define **REFCLK\_FREQ** 0x0201
- #define **REFCLK\_PRESCALE** 0x0202
- #define **AM\_DEEMPHASIS** 0x3100
- #define **AM\_CHANNEL\_FILTER** 0x3102
- #define **AM\_AUTOMATIC\_VOLUME\_CONTROL\_MAX\_GAIN** 0x3103
- #define **AM\_MODE\_AFC\_SW\_PULL\_IN\_RANGE** 0x3104
- #define **AM\_MODE\_AFC\_SW\_LOCK\_IN\_RANGE** 0x3105
- #define **AM\_RSQ\_INTERRUPTS** 0x3200
- #define **AM\_RSQ\_SNR\_HIGH\_THRESHOLD** 0x3201
- #define **AM\_RSQ\_SNR\_LOW\_THRESHOLD** 0x3202
- #define **AM\_RSQ\_RSSI\_HIGH\_THRESHOLD** 0x3203
- #define **AM\_RSQ\_RSSI\_LOW\_THRESHOLD** 0x3204
- #define **AM\_SOFT\_MUTE\_RATE** 0x3300
- #define **AM\_SOFT\_MUTE\_SLOPE** 0x3301
- #define **AM\_SOFT\_MUTE\_MAX\_ATTENUATION** 0x3302
- #define **AM\_SOFT\_MUTE\_SNR\_THRESHOLD** 0x3303
- #define **AM\_SOFT\_MUTE\_RELEASE\_RATE** 0x3304
- #define **AM\_SOFT\_MUTE\_ATTACK\_RATE** 0x3305
- #define **AM\_SEEK\_BAND\_BOTTOM** 0x3400
- #define **AM\_SEEK\_BAND\_TOP** 0x3401
- #define **AM\_SEEK\_FREQ\_SPACING** 0x3402
- #define **AM\_SEEK\_SNR\_THRESHOLD** 0x3403
- #define **AM\_SEEK\_RSSI\_THRESHOLD** 0x3404
- #define **AM\_AGC\_ATTACK\_RATE** 0x3702
- #define **AM\_AGC\_RELEASE\_RATE** 0x3703
- #define **AM\_FRONTEND\_AGC\_CONTROL** 0x3705
- #define **AM\_NB\_DETECT\_THRESHOLD** 0x3900
- #define **AM\_NB\_INTERVAL** 0x3901
- #define **AM\_NB\_RATE** 0x3902
- #define **AM\_NB\_IIR\_FILTER** 0x3903
- #define **AM\_NB\_DELAY** 0x3904
- #define **RX\_VOLUME** 0x4000
- #define **RX\_HARD\_MUTE** 0x4001

- **#define GPO\_IEN 0x0001**
- **#define SSB\_BFO 0x0100**
- **#define SSB\_MODE 0x0101**
- **#define SSB\_RSQ\_INTERRUPTS 0x3200**
- **#define SSB\_RSQ\_SNR\_HI\_THRESHOLD 0x3201**
- **#define SSB\_RSQ\_SNR\_LO\_THRESHOLD 0x3202**
- **#define SSB\_RSQ\_RSSI\_HI\_THRESHOLD 0x3203**
- **#define SSB\_RSQ\_RSSI\_LO\_THRESHOLD 0x3204**
- **#define SSB\_SOFT\_MUTE\_RATE 0x3300**
- **#define SSB\_SOFT\_MUTE\_MAX\_ATTENUATION 0x3302**
- **#define SSB\_SOFT\_MUTE\_SNR\_THRESHOLD 0x3303**
- **#define SSB\_RF\_AGC\_ATTACK\_RATE 0x3700**
- **#define SSB\_RF\_AGC\_RELEASE\_RATE 0x3701**
- **#define SSB\_RF\_IF\_AGC\_ATTACK\_RATE 0x3702**
- **#define SSB\_RF\_IF\_AGC\_RELEASE\_RATE 0x3703**
- **#define LSB\_MODE 1**
- **#define USB\_MODE 2**
- **#define SI473X\_ANALOG\_AUDIO 0b00000101**
- **#define SI473X\_DIGITAL\_AUDIO1 0b00001011**
- **#define SI473X\_DIGITAL\_AUDIO2 0b10110000**
- **#define SI473X\_DIGITAL\_AUDIO3 0b10110101**
- **#define FM\_CURRENT\_MODE 0**
- **#define AM\_CURRENT\_MODE 1**
- **#define SSB\_CURRENT\_MODE 2**
- **#define MAX\_DELAY\_AFTER\_SET\_FREQUENCY 30**
- **#define MIN\_DELAY\_WAIT\_SEND\_LOOP 300**

---

## Macro Definition Documentation

**#define AM\_AGC\_ATTACK\_RATE 0x3702**

Definition at line 99 of file SI4735.h.

**#define AM\_AGC\_OVERRIDE 0x48**

Definition at line 60 of file SI4735.h.

**#define AM\_AGC\_RELEASE\_RATE 0x3703**

Definition at line 100 of file SI4735.h.

**#define AM\_AGC\_STATUS 0x47**

Definition at line 59 of file SI4735.h.

**#define AM\_AUTOMATIC\_VOLUME\_CONTROL\_MAX\_GAIN 0x3103**

Definition at line 80 of file SI4735.h.

**#define AM\_CHANNEL\_FILTER 0x3102**

Definition at line 79 of file SI4735.h.

**#define AM\_CURRENT\_MODE 1**

Definition at line 145 of file SI4735.h.

**#define AM\_DEEMPHASIS 0x3100**

Definition at line 78 of file SI4735.h.

**#define AM\_FRONTEND\_AGC\_CONTROL 0x3705**

Definition at line 101 of file SI4735.h.

**#define AM\_MODE\_AFC\_SW\_LOCK\_IN\_RANGE 0x3105**

Definition at line 82 of file SI4735.h.

**#define AM\_MODE\_AFC\_SW\_PULL\_IN\_RANGE 0x3104**

Definition at line 81 of file SI4735.h.

**#define AM\_NB\_DELAY 0x3904**

Definition at line 106 of file SI4735.h.

**#define AM\_NB\_DETECT\_THRESHOLD 0x3900**

Definition at line 102 of file SI4735.h.

**#define AM\_NB\_IIR\_FILTER 0x3903**

Definition at line 105 of file SI4735.h.

**#define AM\_NB\_INTERVAL 0x3901**

Definition at line 103 of file SI4735.h.

**#define AM\_NB\_RATE 0x3902**

Definition at line 104 of file SI4735.h.

**#define AM\_RSQ\_INTERRUPTS 0x3200**

Definition at line 83 of file SI4735.h.

**#define AM\_RSQ\_RSSI\_HIGH\_THRESHOLD 0x3203**

Definition at line 86 of file SI4735.h.

**#define AM\_RSQ\_RSSI\_LOW\_THRESHOLD 0x3204**

Definition at line 87 of file SI4735.h.

**#define AM\_RSQ\_SNR\_HIGH\_THRESHOLD 0x3201**

Definition at line 84 of file SI4735.h.

**#define AM\_RSQ\_SNR\_LOW\_THRESHOLD 0x3202**

Definition at line 85 of file SI4735.h.

**#define AM\_RSQ\_STATUS 0x43**

Definition at line 58 of file SI4735.h.

**#define AM\_SEEK\_BAND\_BOTTOM 0x3400**

Definition at line 94 of file SI4735.h.

**#define AM\_SEEK\_BAND\_TOP 0x3401**

Definition at line 95 of file SI4735.h.

**#define AM\_SEEK\_FREQ\_SPACING 0x3402**

Definition at line 96 of file SI4735.h.

**#define AM\_SEEK\_RSSI\_THRESHOLD 0x3404**

Definition at line 98 of file SI4735.h.

**#define AM\_SEEK\_SNR\_THRESHOLD 0x3403**

Definition at line 97 of file SI4735.h.

**#define AM\_SEEK\_START 0x41**

Definition at line 56 of file SI4735.h.

**#define AM\_SOFT\_MUTE\_ATTACK\_RATE 0x3305**

Definition at line 93 of file SI4735.h.

**#define AM\_SOFT\_MUTE\_MAX\_ATTENUATION 0x3302**

Definition at line 90 of file SI4735.h.

**#define AM\_SOFT\_MUTE\_RATE 0x3300**

Definition at line 88 of file SI4735.h.

**#define AM\_SOFT\_MUTE\_RELEASE\_RATE 0x3304**

Definition at line 92 of file SI4735.h.

**#define AM\_SOFT\_MUTE\_SLOPE 0x3301**

Definition at line 89 of file SI4735.h.

**#define AM\_SOFT\_MUTE\_SNR\_THRESHOLD 0x3303**

Definition at line 91 of file SI4735.h.

**#define AM\_TUNE\_FREQ 0x40**

Definition at line 55 of file SI4735.h.

**#define AM\_TUNE\_STATUS 0x42**

Definition at line 57 of file SI4735.h.

**#define DIGITAL\_OUTPUT\_FORMAT 0x0102**

Definition at line 74 of file SI4735.h.

**#define DIGITAL\_OUTPUT\_SAMPLE\_RATE 0x0104**

Definition at line 75 of file SI4735.h.

**#define FM\_AGC\_OVERRIDE 0x28**

Definition at line 35 of file SI4735.h.

**#define FM\_AGC\_STATUS 0x27**

Definition at line 34 of file SI4735.h.

**#define FM\_BLEND\_MONO\_THRESHOLD 0x1106**

Definition at line 46 of file SI4735.h.

**#define FM\_BLEND\_MULTIPATH\_MONO\_THRESHOLD 0x1809**

Definition at line 52 of file SI4735.h.

**#define FM\_BLEND\_MULTIPATH\_STEREO\_THRESHOLD 0x1808**

Definition at line 51 of file SI4735.h.

**#define FM\_BLEND\_RSSI\_MONO\_THRESHOLD 0x1801**

Definition at line 48 of file SI4735.h.

**#define FM\_BLEND\_RSSI\_STEREO\_THRESHOLD 0x1800**

Definition at line 47 of file SI4735.h.

**#define FM\_BLEND\_SNR\_MONO\_THRESHOLD 0x1805**

Definition at line 50 of file SI4735.h.

**#define FM\_BLEND\_SNR\_STEREO\_THRESHOLD 0x1804**

Definition at line 49 of file SI4735.h.

**#define FM\_BLEND\_STEREO\_THRESHOLD 0x1105**

Definition at line 45 of file SI4735.h.

**#define FM\_CURRENT\_MODE 0**

Definition at line 144 of file SI4735.h.

**#define FM\_RDS\_CONFIDENCE 0x1503**

Definition at line 43 of file SI4735.h.

**#define FM\_RDS\_CONFIG 0x1502**

Definition at line 42 of file SI4735.h.

**#define FM\_RDS\_INT\_FIFO\_COUNT 0x1501**

Definition at line 41 of file SI4735.h.

**#define FM\_RDS\_INT\_SOURCE 0x1500**

Definition at line 40 of file SI4735.h.

**#define FM\_RDS\_STATUS 0x24**

Definition at line 37 of file SI4735.h.

**#define FM\_RSQ\_STATUS 0x23**

Definition at line 36 of file SI4735.h.

**#define FM\_SEEK\_START 0x21**

Definition at line 32 of file SI4735.h.

**#define FM\_TUNE\_FREQ 0x20**

Definition at line 31 of file SI4735.h.

**#define FM\_TUNE\_STATUS 0x22**

Definition at line 33 of file SI4735.h.

**#define GET\_INT\_STATUS 0x14**

Definition at line 28 of file SI4735.h.

**#define GET\_PROPERTY 0x13**

Definition at line 27 of file SI4735.h.

**#define GET\_REV 0x10**

Definition at line 24 of file SI4735.h.

**#define GPIO\_CTL 0x80**

Definition at line 61 of file SI4735.h.

**#define GPIO\_SET 0x81**

Definition at line 62 of file SI4735.h.

**#define GPO\_IEN 0x0001**

Definition at line 114 of file SI4735.h.

**#define LSB\_MODE 1**

Definition at line 133 of file SI4735.h.

**#define MAX\_DELAY\_AFTER\_SET\_FREQUENCY 30**



Definition at line 147 of file SI4735.h.

**#define MIN\_DELAY\_WAIT\_SEND\_LOOP 300**

Definition at line 148 of file SI4735.h.

**#define POWER\_DOWN 0x11**

Definition at line 25 of file SI4735.h.

**#define POWER\_PATCH 15**

Definition at line 17 of file SI4735.h.

**#define POWER\_UP 0x01**

Definition at line 23 of file SI4735.h.

**#define POWER\_UP\_AM 1**

Definition at line 15 of file SI4735.h.

**#define POWER\_UP\_FM 0**

Definition at line 14 of file SI4735.h.

**#define POWER\_UP\_WB 3**

Definition at line 16 of file SI4735.h.

**#define REFCLK\_FREQ 0x0201**

Definition at line 76 of file SI4735.h.

**#define REFCLK\_PRESCALE 0x0202**

Definition at line 77 of file SI4735.h.

**#define RX\_HARD\_MUTE 0x4001**

Definition at line 109 of file SI4735.h.

**#define RX\_VOLUME 0x4000**

Definition at line 108 of file SI4735.h.

**#define SET\_PROPERTY 0x12**

Definition at line 26 of file SI4735.h.

**#define SI473X\_ADDR\_SEN\_HIGH 0x63**

Definition at line 21 of file SI4735.h.

**#define SI473X\_ADDR\_SEN\_LOW 0x11**

Definition at line 20 of file SI4735.h.

**#define SI473X\_ANALOG\_AUDIO 0b00000101**

Definition at line 138 of file SI4735.h.

**#define SI473X\_DIGITAL\_AUDIO1 0b00001011**

Definition at line 139 of file SI4735.h.

**#define SI473X\_DIGITAL\_AUDIO2 0b10110000**

Definition at line 140 of file SI4735.h.

**#define SI473X\_DIGITAL\_AUDIO3 0b10110101**

Definition at line 141 of file SI4735.h.

**#define SSB\_AGC\_OVERRIDE 0x48**

Definition at line 70 of file SI4735.h.

**#define SSB\_AGC\_STATUS 0x47**

Definition at line 69 of file SI4735.h.

**#define SSB\_BFO 0x0100**

Definition at line 115 of file SI4735.h.

**#define SSB\_CURRENT\_MODE 2**

Definition at line 146 of file SI4735.h.

**#define SSB\_MODE 0x0101**

Definition at line 116 of file SI4735.h.

**#define SSB\_RF\_AGC\_ATTACK\_RATE 0x3700**

Definition at line 125 of file SI4735.h.

**#define SSB\_RF\_AGC\_RELEASE\_RATE 0x3701**

Definition at line 126 of file SI4735.h.

**#define SSB\_RF\_IF\_AGC\_ATTACK\_RATE 0x3702**

Definition at line 129 of file SI4735.h.

**#define SSB\_RF\_IF\_AGC\_RELEASE\_RATE 0x3703**

Definition at line 130 of file SI4735.h.

**#define SSB\_RSQ\_INTERRUPTS 0x3200**

Definition at line 117 of file SI4735.h.

**#define SSB\_RSQ\_RSSI\_HI\_THRESHOLD 0x3203**

Definition at line 120 of file SI4735.h.

**#define SSB\_RSQ\_RSSI\_LO\_THRESHOLD 0x3204**

Definition at line 121 of file SI4735.h.

**#define SSB\_RSQ\_SNR\_HI\_THRESHOLD 0x3201**

Definition at line 118 of file SI4735.h.

**#define SSB\_RSQ\_SNR\_LO\_THRESHOLD 0x3202**

Definition at line 119 of file SI4735.h.

**#define SSB\_RSQ\_STATUS 0x43**

Definition at line 68 of file SI4735.h.

**#define SSB\_SOFT\_MUTE\_MAX\_ATTENUATION 0x3302**

Definition at line 123 of file SI4735.h.

**#define SSB\_SOFT\_MUTE\_RATE 0x3300**

Definition at line 122 of file SI4735.h.

**#define SSB\_SOFT\_MUTE\_SNR\_THRESHOLD 0x3303**

Definition at line 124 of file SI4735.h.

**#define SSB\_TUNE\_FREQ 0x40**

Definition at line 66 of file SI4735.h.

**#define SSB\_TUNE\_STATUS 0x42**

Definition at line 67 of file SI4735.h.

**#define USB\_MODE 2**

Definition at line 134 of file SI4735.h.

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