

Si4735 Arduino Library

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Version 1.1.8
04/04/2020

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Deprecated List

Global [SI4735::analogPowerUp](#) (void)

Consider use radioPowerUp instead

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File List

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Module Documentation

Audio setup

Functions

void [SI4735::digitalOutputFormat](#) (uint8_t OSIZE, uint8_t OMONO, uint8_t OMODE, uint8_t OFALL)

Configures the digital audio output format.

void [SI4735::digitalOutputSampleRate](#) (uint16_t DOSR)

Enables digital audio output and configures digital audio output sample rate in samples per second (sps).

void [SI4735::setVolume](#) (uint8_t volume)

RESP8 - Returns the Chip Revision (ASCII).

void [SI4735::setAudioMute](#) (bool off)

Returns the current volume level.

uint8_t [SI4735::getVolume](#) ()

Gets the current volume level.

void [SI4735::volumeUp](#) ()

Set sound volume level Up

void [SI4735::volumeDown](#) ()

Set sound volume level Down

Detailed Description

Function Documentation

void SI4735::digitalOutputFormat (uint8_t OSIZE, uint8_t OMONO, uint8_t OMODE, uint8_t OFALL)

Configures the digital audio output format.

Options: DCLK edge, data format, force mono, and sample precision.

See also

Si47XX PROGRAMMING GUIDE; AN332; page 195.

Parameters

<i>uint8_t</i>	OSIZE Digital Output Audio Sample Precision (0=16 bits, 1=20 bits, 2=24 bits, 3=8bits).
<i>uint8_t</i>	OMONO Digital Output Mono Mode (0=Use mono/stereo blend).
<i>uint8_t</i>	OMODE Digital Output Mode (0=I2S, 6 = Left-justified, 8 = MSB at second DCLK after DFS pulse, 12 = MSB at first DCLK after DFS pulse).
<i>uint8_t</i>	OFALL Digital Output DCLK Edge (0 = use DCLK rising edge, 1 = use DCLK falling edge)

void SI4735::digitalOutputSampleRate (uint16_t DOSR)

Enables digital audio output and configures digital audio output sample rate in samples per second (sps).

See also

Si47XX PROGRAMMING GUIDE; AN332; page 196.

Parameters

<i>uint16_t</i>	DOSR Digital Output Sample Rate(32–48 ksps .0 to disable digital audio output).
-----------------	---

uint8_t SI4735::getVolume ()

Gets the current volume level.

See also

[setVolume\(\)](#)

Returns

volume (domain: 0 - 63)

void SI4735::setAudioMute (bool off)

Returns the current volume level.

Sets the audio on or off.

See also

See Si47XX PROGRAMMING GUIDE; AN332; pages 62, 123, 171

Parameters

<i>value</i>	if true, mute the audio; if false unmute the audio.
--------------	---

void SI4735::setVolume (uint8_t volume)

RESP8 - Returns the Chip Revision (ASCII).

Sets volume level (0 to 63)

See also

Si47XX PROGRAMMING GUIDE; AN332; pages 62, 123, 170, 173 and 204

Parameters

<i>uint8_t</i>	volume (domain: 0 - 63)
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void SI4735::volumeDown ()

Set sound volume level Down

See also

[setVolume\(\)](#)

void SI4735::volumeUp ()

Set sound volume level Up

See also

[setVolume\(\)](#)

Deal with Interrupt

Detailed Description

Deal with Interrupt

Deal with Interrupt and I2C bus

Data Structures

class [SI4735](#)

[SI4735](#) Class. [More...](#)

Functions

[SI4735::SI4735](#) ()

Construct a new [SI4735::SI4735](#) object.

void [SI4735::waitInterrupr](#) (void)

Interrupt handle.

int16_t [SI4735::getDeviceI2CAddress](#) (uint8_t [resetPin](#))

I2C bus address setup.

void [SI4735::setDeviceI2CAddress](#) (uint8_t [senPin](#))

Sets the I2C Bus Address.

void [SI4735::setDeviceOtherI2CAddress](#) (uint8_t [i2cAddr](#))

Detailed Description

This is a library for the [SI4735](#), BROADCAST AM/FM/SW RADIO RECEIVER, IC from Silicon Labs for the Arduino development environment. It works with I2C protocol. This library is intended to provide an easier interface for controlling the [SI4735](#).

See also

documentation on <https://github.com/pu2clr/SI4735>.

SI47XX PROGRAMMING GUIDE; AN332

AN332 REV 0.8 UNIVERSAL PROGRAMMING GUIDE; AMENDMENT FOR SI4735-D60
SSB AND NBFM PATCHES

ATTENTION: According to Si47XX PROGRAMMING GUIDE; AN332; page 207, "For write operations, the system controller next sends a data byte on SDIO, which is captured by the device on rising edges of SCLK. The device acknowledges each data byte by driving SDIO low for one cycle on the next falling edge of SCLK. The system controller may write up to 8 data bytes in a single 2-wire transaction. The first byte is a command, and the next seven bytes are arguments. Writing more than 8 bytes results in unpredictable device behavior". So, If you are extending this library, consider that restriction presented earlier.

ATTENTION: Some methods were implemented usin inline resource. Inline methods are implemented in [SI4735.h](#)

Author

PU2CLR - Ricardo Lima Caratti

By Ricardo Lima Caratti, Nov 2019.

Data Structure Documentation

class SI4735

[SI4735](#) Class.

[SI4735](#) Class definition

This class implements all functions to help you to control the Si47XX devices. This library was built based on “Si47XX PROGRAMMING GUIDE; AN332 ”. It also can be used on all members of the SI473X family respecting, of course, the features available for each IC version. These functionalities can be seen in the comparison matrix shown in table 1 (Product Family Function); pages 2 and 3 of the programming guide.

Author

PU2CLR - Ricardo Lima Caratti

Public Member Functions

[SI4735](#) ()

Construct a new [SI4735::SI4735](#) object.

void [reset](#) (void)

Reset the SI473X

void [waitToSend](#) (void)
Wait for the si473x is ready (Clear to Send (CTS) status bit have to be 1).

void [setup](#) (uint8_t [resetPin](#), uint8_t defaultFunction)
Starts the Si473X device.

void [setup](#) (uint8_t [resetPin](#), int [interruptPin](#), uint8_t defaultFunction, uint8_t audioMode=[SI473X_ANALOG_AUDIO](#))
Starts the Si473X device.

void [setPowerUp](#) (uint8_t CTSIEN, uint8_t GPO2OEN, uint8_t PATCH, uint8_t XOSCEN, uint8_t FUNC, uint8_t OPMODE)
Set the Power Up parameters for si473X.

void [radioPowerUp](#) (void)
Powerup the Si47XX.

void [analogPowerUp](#) (void)
You have to call setPowerUp method before.

void [powerDown](#) (void)
Moves the device from powerup to powerdown mode.

void [setFrequency](#) (uint16_t)
Set the frequency to the corrent function of the Si4735 (FM, AM or SSB)

void [getStatus](#) ()
Gets the current status of the Si4735 (AM or FM)

void [getStatus](#) (uint8_t, uint8_t)
Gets the current status of the Si4735 (AM or FM)

uint16_t [getFrequency](#) (void)
Gets the current frequency of the Si4735 (AM or FM)

uint16_t [getCurrentFrequency](#) ()
Gets the current frequency saved in memory.

bool [getSignalQualityInterrupt](#) ()
Get the Signal Quality Interrupt status.

bool [getRadioDataSystemInterrupt](#) ()
Get the Radio Data System (RDS) Interrupt status.

bool [getTuneCompleteTriggered](#) ()

Get the Tune Complete status.

bool [getStatusError](#) ()
Get the Status Error.

bool [getStatusCTS](#) ()
Gets the Error flag Clear to Send.

bool [getACFIndicator](#) ()
Returns true if the AFC rails (AFC Rail Indicator).

bool [getBandLimit](#) ()
Returns true if a seek hit the band limit.

bool [getStatusValid](#) ()
Gets the channel status.

uint8_t [getReceivedSignalStrengthIndicator](#) ()
Returns the value of Received Signal Strength Indicator (dB \hat{I} / \hat{V}).

uint8_t [getStatusSNR](#) ()
Gets the SNR metric when tune is complete (dB)

uint8_t [getStatusMULT](#) ()
Get the Status the M U L T.

uint8_t [getAntennaTuningCapacitor](#) ()
Get the Antenna Tuning Capacitor value.

void [getAutomaticGainControl](#) ()
Queries Automatic Gain Control STATUS.

void [setAvcAmMaxGain](#) ()
Queries Automatic Gain Control STATUS.

void [setAvcAmMaxGain](#) (uint8_t gain)
Sets the maximum gain for automatic volume control.

uint8_t [getCurrentAvcAmMaxGain](#) ()
Sets the maximum gain for automatic volume control.

void [setAmSoftMuteMaxAttenuation](#) (uint8_t smattn=0)
Sets the Am Soft Mute Max Attenuation.

void [setSsbSoftMuteMaxAttenuation](#) (uint8_t smattn=0)
Sets the SSB Soft Mute Max Attenuation object.

bool [isAgcEnabled](#) ()
Checks if the AGC is enabled.

uint8_t [getAgcGainIndex](#) ()
Gets the current AGC gain index.

void [setAutomaticGainControl](#) (uint8_t AGCDIS, uint8_t AGCIDX)
Automatic Gain Control setup.

void [getCurrentReceivedSignalQuality](#) (uint8_t INTACK)
Queries the status of the Received Signal Quality (RSQ) of the current channel.

void [getCurrentReceivedSignalQuality](#) (void)
Queries the status of the Received Signal Quality (RSQ) of the current channel (FM_RSQ_STATUS)

uint8_t [getCurrentRSSI](#) ()
Get the current receive signal strength (0â€‘127 dBÎ¼V)

uint8_t [getCurrentSNR](#) ()
Gets the current SNR metric (0–127 dB).

bool [getCurrentRssiDetectLow](#) ()
Checks if RSSI detected is LOW.

bool [getCurrentRssiDetectHigh](#) ()
Checks if RSSI detected is high.

bool [getCurrentSnrDetectLow](#) ()
Checks if SNR detect is low.

bool [getCurrentSnrDetectHigh](#) ()
Checks if SNR detect is high.

bool [getCurrentValidChannel](#) ()
Checks if the current channel is valid.

bool [getCurrentAfcRailIndicator](#) ()
AFC Rail Indicator.

bool [getCurrentSoftMuteIndicator](#) ()
Soft Mute Indicator.

uint8_t [getCurrentStereoBlend](#) ()
Gets the value of the amount of stereo blend in % (100 = full stereo, 0 = full mono).

bool [getCurrentPilot](#) ()
Checks the current pilot.

uint8_t [getCurrentMultipath](#) ()
Gets the current Multipath.

uint8_t [getCurrentSignedFrequencyOffset](#) ()
 bool [getCurrentMultipathDetectLow](#) ()
Signed frequency offset (kHz).

bool [getCurrentMultipathDetectHigh](#) ()
Multipath Detect Low.

bool [getCurrentBlendDetectInterrupt](#) ()
Multipath Detect High.

uint8_t [getFirmwarePN](#) ()
Blend Detect Interrupt.

uint8_t [getFirmwareFWMAJOR](#) ()
RESP1 - Part Number (HEX)

uint8_t [getFirmwareFWMINOR](#) ()
RESP2 - Returns the Firmware Major Revision (ASCII).

uint8_t [getFirmwarePATCHH](#) ()
RESP3 - Returns the Firmware Minor Revision (ASCII).

uint8_t [getFirmwarePATCHL](#) ()
RESP4 - Returns the Patch ID High byte (HEX).

uint8_t [getFirmwareCMPMAJOR](#) ()
RESP5 - Returns the Patch ID Low byte (HEX).

uint8_t [getFirmwareCMPMINOR](#) ()
RESP6 - Returns the Component Major Revision (ASCII).

uint8_t [getFirmwareCHIPREV](#) ()
RESP7 - Returns the Component Minor Revision (ASCII).

void [setVolume](#) (uint8_t [volume](#))
RESP8 - Returns the Chip Revision (ASCII).

uint8_t [getVolume](#) ()
Gets the current volume level.

void [volumeDown](#) ()

Set sound volume level Down

void [volumeUp](#) ()

Set sound volume level Up

uint8_t [getCurrentVolume](#) ()

void [setAudioMute](#) (bool off)

Returns the current volume level.

void [digitalOutputFormat](#) (uint8_t OSIZE, uint8_t OMONO, uint8_t OMODE, uint8_t OFALL)

Configures the digital audio output format.

void [digitalOutputSampleRate](#) (uint16_t DOSR)

Enables digital audio output and configures digital audio output sample rate in samples per second (sps).

void [setAM](#) ()

Sets the radio to AM function. It means: LW MW and SW.

void [setFM](#) ()

Sets the radio to FM function.

void [setAM](#) (uint16_t fromFreq, uint16_t toFreq, uint16_t initialFreq, uint16_t step)

Sets the radio to AM (LW/MW/SW) function.

void [setFM](#) (uint16_t fromFreq, uint16_t toFreq, uint16_t initialFreq, uint16_t step)

Sets the radio to FM function.

void [setBandwidth](#) (uint8_t AMCHFLT, uint8_t AMPLFLT)

Selects the bandwidth of the channel filter for AM reception.

void [setFrequencyStep](#) (uint16_t step)

Sets the current step value.

uint8_t [getTuneFrequencyFast](#) ()

void [setTuneFrequencyFast](#) (uint8_t FAST)

Returns the FAST tuning status.

uint8_t [getTuneFrequencyFreeze](#) ()

FAST Tuning. If set, executes fast and invalidated tune. The tune status will not be accurate.

void [setTuneFrequencyFreeze](#) (uint8_t FREEZE)

Returns the FREEZE status.

void [setTuneFrequencyAntennaCapacitor](#) (uint16_t capacitor)
Only FM. Freeze Metrics During Alternate Frequency Jump.

void [frequencyUp](#) ()
Increments the current frequency on current band/function by using the current step.

void [frequencyDown](#) ()
Decrements the current frequency on current band/function by using the current step.

bool [isCurrentTuneFM](#) ()
Returns true if the current function is FM (FM_TUNE_FREQ).

void [getFirmware](#) (void)
Gets firmware information.

void [seekStation](#) (uint8_t SEEKUP, uint8_t WRAP)
Look for a station (Automatic tune)

void [seekStationUp](#) ()
Search for the next station.

void [seekStationDown](#) ()
Search the previous station.

void [setSeekAmLimits](#) (uint16_t bottom, uint16_t top)
Sets the bottom frequency and top frequency of the AM band for seek. Default is 520 to 1710.

void [setSeekAmSpacing](#) (uint16_t spacing)
Selects frequency spacing for AM seek. Default is 10 kHz spacing.

void [setSeekSrnThreshold](#) (uint16_t value)
Sets the SNR threshold for a valid AM Seek/Tune.

void [setSeekRssiThreshold](#) (uint16_t value)
Sets the RSSI threshold for a valid AM Seek/Tune.

void [setFmBlendStereoThreshold](#) (uint8_t parameter)
Sets RSSI threshold for stereo blend (Full stereo above threshold, blend below threshold).

void [setFmBlendMonoThreshold](#) (uint8_t parameter)
Sets RSSI threshold for mono blend (Full mono below threshold, blend above threshold).

void [setFmBlendRssiStereoThreshold](#) (uint8_t parameter)
Sets RSSI threshold for stereo blend. (Full stereo above threshold, blend below threshold.)

void [setFmBlendRssiMonoThreshold](#) (uint8_t parameter)
Sets RSSI threshold for mono blend (Full mono below threshold, blend above threshold).

void [setFmBlendSnrStereoThreshold](#) (uint8_t parameter)
Sets SNR threshold for stereo blend (Full stereo above threshold, blend below threshold).

void [setFmBlendSnrMonoThreshold](#) (uint8_t parameter)
Sets SNR threshold for mono blend (Full mono below threshold, blend above threshold).

void [setFmBlendMultiPathStereoThreshold](#) (uint8_t parameter)
Sets multipath threshold for stereo blend (Full stereo below threshold, blend above threshold).

void [setFmBlendMultiPathMonoThreshold](#) (uint8_t parameter)
Sets Multipath threshold for mono blend (Full mono above threshold, blend below threshold).

void [setFmStereoOn](#) ()
Turn Off Stereo operation.

void [setFmStereoOff](#) ()
Turn Off Stereo operation.

void [RdsInit](#) ()
Starts the control member variables for RDS.

void [setRdsIntSource](#) (uint8_t RDSNEWBLOCKB, uint8_t RDSNEWBLOCKA, uint8_t RDSSYNCFDFOUND, uint8_t RDSSYNCFDLOST, uint8_t RDSRECV)
Configures interrupt related to RDS.

void [getRdsStatus](#) (uint8_t INTACK, uint8_t MTFIFO, uint8_t STATUSONLY)
Gets the RDS status. Store the status in currentRdsStatus member. RDS COMMAND FM_RDS_STATUS.

void [getRdsStatus](#) ()
Gets RDS Status.

bool [getRdsReceived](#) ()
bool [getRdsSyncLost](#) ()
1 = FIFO filled to minimum number of groups

bool [getRdsSyncFound](#) ()
1 = Lost RDS synchronization

bool [getRdsNewBlockA](#) ()
1 = Found RDS synchronization

bool [getRdsNewBlockB](#) ()
1 = Valid Block A data has been received.

bool [getRdsSync](#) ()
1 = Valid Block B data has been received.

bool [getGroupLost](#) ()
1 = RDS currently synchronized.

uint8_t [getNumRdsFifoUsed](#) ()
1 = One or more RDS groups discarded due to FIFO overrun.

void [setRdsConfig](#) (uint8_t RDSSEN, uint8_t BLETHA, uint8_t BLETHB, uint8_t BLETHC, uint8_t BLETHD)
RDS FIFO Used; Number of groups remaining in the RDS FIFO (0 if empty).

uint16_t [getRdsPI](#) (void)
Returns the programa type.

uint8_t [getRdsGroupType](#) (void)
Returns the Group Type (extracted from the Block B)

uint8_t [getRdsFlagAB](#) (void)
Returns the current Text Flag A/B

uint8_t [getRdsVersionCode](#) (void)
Gets the version code (extracted from the Block B)

uint8_t [getRdsProgramType](#) (void)
Returns the Program Type (extracted from the Block B)

uint8_t [getRdsTextSegmentAddress](#) (void)
Returns the address of the text segment.

char * [getRdsText](#) (void)
Gets the RDS Text when the message is of the Group Type 2 version A.

char * [getRdsText0A](#) (void)
Gets the station name and other messages.

char * [getRdsText2A](#) (void)
Gets the Text processed for the 2A group.

char * [getRdsText2B](#) (void)
Gets the Text processed for the 2B group.

char * [getRdsTime](#) (void)
Gets the RDS time and date when the Group type is 4.

void [getNext2Block](#) (char *)
Process data received from group 2B.

void [getNext4Block](#) (char *)
Process data received from group 2A.

void [ssbSetup](#) ()
Starts the Si473X device on SSB (same AM Mode).

void [setSSBBfo](#) (int offset)
Sets the SSB Beat Frequency Offset (BFO).

void [setSSBConfig](#) (uint8_t AUDIOBW, uint8_t SBCUTFLT, uint8_t AVC_DIVIDER, uint8_t AVCEN, uint8_t SMUTESEL, uint8_t DSP_AFCDIS)
Sets the SSB receiver mode.

void [setSSB](#) (uint16_t fromFreq, uint16_t toFreq, uint16_t initialFreq, uint16_t step, uint8_t usblsb)
void [setSSB](#) (uint8_t usblsb)
Set the radio to AM function.

void [setSSBAudioBandwidth](#) (uint8_t AUDIOBW)
SSB Audio Bandwidth for SSB mode.

void [setSSBAutomaticVolumeControl](#) (uint8_t AVCEN)
Sets SSB Automatic Volume Control (AVC) for SSB mode.

void [setSSBSidebandCutoffFilter](#) (uint8_t SBCUTFLT)
Sets SSB Sideband Cutoff Filter for band pass and low pass filters.

void [setSSBAvcDivider](#) (uint8_t AVC_DIVIDER)
Sets AVC Divider.

void [setSSBDspAfc](#) (uint8_t DSP_AFCDIS)
Sets DSP AFC disable or enable.

void [setSSBSoftMute](#) (uint8_t SMUTESEL)
Sets SSB Soft-mute Based on RSSI or SNR Selection:

[si47x_firmware_query_library queryLibraryId](#) ()
Query the library information of the Si47XX device.

void [patchPowerUp](#) ()
This method can be used to prepare the device to apply SSBRX patch.

bool [downloadPatch](#) (const uint8_t *ssb_patch_content, const uint16_t ssb_patch_content_size)
Transfers the content of a patch stored in a array of bytes to the [SI4735](#) device.

bool [downloadPatch](#) (int eeprom_i2c_address)
Transfers the content of a patch stored in a eeprom to the [SI4735](#) device.

void [ssbPowerUp](#) ()
This function can be useful for debug and test.

void [setI2CLowSpeedMode](#) (void)
void [setI2CStandardMode](#) (void)
Sets I2C buss to 10KHz.

void [setI2CFastMode](#) (void)
Sets I2C buss to 100KHz.

void [setI2CFastModeCustom](#) (long value=500000)
Sets I2C buss to 400KHz.

void [setDeviceI2CAddress](#) (uint8_t senPin)
Sets the I2C Bus Address.

int16_t [getDeviceI2CAddress](#) (uint8_t resetPin)
I2C bus address setup.

void [setDeviceOtherI2CAddress](#) (uint8_t i2cAddr)
Sets the onther I2C Bus Address (for Si470X)

Protected Member Functions

void [waitInterrupt](#) (void)
Interrupt handle.

void [sendProperty](#) (uint16_t propertyValue, uint16_t param)
Sends (sets) property to the SI47XX.

void [sendSSBModeProperty](#) ()
Just send the property SSB_MOD to the device. Internal use (privete method).

void [disableFmDebug](#) ()
There is a debug feature that remains active in Si4704/05/3x-D60 firmware which can create periodic noise in audio.

void [clearRdsBuffer2A](#) ()
Clear RDS buffer 2A (text)

void [clearRdsBuffer2B](#) ()
Clear RDS buffer 2B (text)

void [clearRdsBuffer0A](#) ()
Clear RDS buffer 0A (text)

Protected Attributes

char [rds_buffer2A](#) [65]
char [rds_buffer2B](#) [33]
RDS Radio Text buffer - Program Information.

char [rds_buffer0A](#) [9]
RDS Radio Text buffer - Station Informaation.

char [rds_time](#) [20]
RDS Basic tuning and switching information (Type 0 groups)

int [rdsTextAdress2A](#)
RDS date time received information

int [rdsTextAdress2B](#)
rds_buffer2A current position

int [rdsTextAdress0A](#)
rds_buffer2B current position

uint16_t [deviceAddress](#) = [SI473X_ADDR_SEN_LOW](#)
rds_buffer0A current position

uint8_t [lastTextFlagAB](#)
current I2C buss address

uint8_t [resetPin](#)
uint8_t [interruptPin](#)
pin used on Arduino Board to RESET the Si47XX device

uint8_t [currentTune](#)
pin used on Arduino Board to control interrupt. If -1, interrupt is no used.

uint16_t [currentMinimumFrequency](#)
tell the current tune (FM, AM or SSB)

uint16_t [currentMaximumFrequency](#)
minimum frequency of the current band

uint16_t [currentWorkFrequency](#)
maximum frequency of the current band

uint16_t [currentStep](#)
current frequency

uint8_t [lastMode](#) = -1
current steps

uint8_t [currentAvcAmMaxGain](#) = 48
Store the last mode used.

[si47x_frequency](#) [currentFrequency](#)
Automatic Volume Control Gain for AM - Default 48.

[si47x_set_frequency](#) [currentFrequencyParams](#)
[si47x_rqs_status](#) [currentRqsStatus](#)
[si47x_response_status](#) [currentStatus](#)
[si47x_firmware_information](#) [firmwareInfo](#)
[si47x_rds_status](#) [currentRdsStatus](#)
[si47x_agc_status](#) [currentAgcStatus](#)
[si47x_ssb_mode](#) [currentSSBMode](#)
[si473x_powerup](#) [powerUp](#)
uint8_t [volume](#) = 32
uint8_t [currentSsbStatus](#)

Member Function Documentation

bool SI4735::getACFIndicator () [inline]

Returns true if the AFC rails (AFC Rail Indicator).

Returns

true

uint8_t SI4735::getAgcGainIndex () [inline]

Gets the current AGC gain index.

Returns

uint8_t The current AGC gain index.

uint8_t SI4735::getAntennaTuningCapacitor () [inline]

Get the Antenna Tuning Capacitor value.

Returns the current antenna tuning capacitor value.

Returns

uint8_t capacitance

bool SI4735::getBandLimit () [inline]

Returns true if a seek hit the band limit.

(WRAP = 0 in FM_START_SEEK) or wrapped to the original frequency(WRAP = 1).

Returns

BLTF

bool SI4735::getCurrentAfcRailIndicator () [inline]

AFC Rail Indicator.

Returns

true or false

uint8_t SI4735::getCurrentAvcAmMaxGain () [inline]

Sets the maximum gain for automatic volume control.

Get the current Avc Am Max Gain

Returns

uint8_t Current AVC gain index value

bool SI4735::getCurrentBlendDetectInterrupt () [inline]

Multipath Detect High.

uint8_t SI4735::getCurrentMultipath () [inline]

Gets the current Multipath.

Contains the current multipath metric. (0 = no multipath; 100 = full multipath)

Returns

uint8_t value (0 to 100)

bool SI4735::getCurrentMultipathDetectHigh () [inline]

Multipath Detect Low.

bool SI4735::getCurrentMultipathDetectLow () [inline]

Signed frequency offset (kHz).

bool SI4735::getCurrentPilot () [inline]

Checks the current pilot.

Indicates stereo pilot presence.

Returns

true if stereo pilot presence has detected

uint8_t SI4735::getCurrentRSSI () [inline]

Get the current receive signal strength (0â€“127 dBÎ¼V)

Returns

uint8_t a value between 0 to 127

bool SI4735::getCurrentRssiDetectHigh () [inline]

Checks if RSSI detected is high.

Returns

true if RSSI detected is high

bool SI4735::getCurrentRssiDetectLow () [inline]

Checks if RSSI detected is LOW.

Returns

true if RSSI is low

uint8_t SI4735::getCurrentSignedFrequencyOffset () [inline]

uint8_t SI4735::getCurrentSNR () [inline]

Gets the current SNR metric (0–127 dB).

Returns

uint8_t SNR value in dB (0-127)

bool SI4735::getCurrentSnrDetectHigh () [inline]

Checks if SNR detect is high.

Returns

true if SNR detect is high

bool SI4735::getCurrentSnrDetectLow () [inline]

Checks if SNR detect is low.

Returns

true if SNR detected is low

bool SI4735::getCurrentSoftMuteIndicator () [inline]

Soft Mute Indicator.

Indicates soft mute is engaged.

Returns

true if soft mute indicates is engaged.

uint8_t SI4735::getCurrentStereoBlend () [inline]

Gets the value of the amount of stereo blend in % (100 = full stereo, 0 = full mono).

Returns

uint8_t value (0 to 100)

bool SI4735::getCurrentValidChannel () [inline]

Checks if the current channel is valid.

Returns

true if the current channel is valid

uint8_t SI4735::getCurrentVolume () [inline]

uint8_t SI4735::getFirmwareCHIPREV () [inline]

RESP7 - Returns the Component Minor Revision (ASCII).

uint8_t SI4735::getFirmwareCMPMAJOR () [inline]

RESP5 - Returns the Patch ID Low byte (HEX).

uint8_t SI4735::getFirmwareCMPMINOR () [inline]

RESP6 - Returns the Component Major Revision (ASCII).

uint8_t SI4735::getFirmwareFWMAJOR () [inline]

RESP1 - Part Number (HEX)

uint8_t SI4735::getFirmwareFWMINOR () [inline]

RESP2 - Returns the Firmware Major Revision (ASCII).

uint8_t SI4735::getFirmwarePATCHH () [inline]

RESP3 - Returns the Firmware Minor Revision (ASCII).

uint8_t SI4735::getFirmwarePATCHL () [inline]

RESP4 - Returns the Patch ID High byte (HEX).

uint8_t SI4735::getFirmwarePN () [inline]

Blend Detect Interrupt.

bool SI4735::getGroupLost () [inline]

1 = RDS currently synchronized.

uint8_t SI4735::getNumRdsFifoUsed () [inline]

1 = One or more RDS groups discarded due to FIFO overrun.

bool SI4735::getRadioDataSystemInterrupt () [inline]

Get the Radio Data System (RDS) Interrupt status.

See also

Si47XX PROGRAMMING GUIDE; AN332; pages 63

Returns

RDSINT status

bool SI4735::getRdsNewBlockA () [inline]

1 = Found RDS synchronization

Referenced by getRdsPI().

bool SI4735::getRdsNewBlockB () [inline]

1 = Valid Block A data has been received.

bool SI4735::getRdsReceived () [inline]

Referenced by getRdsPI(), getRdsText0A(), and getRdsText2A().

bool SI4735::getRdsSync () [inline]

1 = Valid Block B data has been received.

bool SI4735::getRdsSyncFound () [inline]

1 = Lost RDS synchronization

bool SI4735::getRdsSyncLost () [inline]

1 = FIFO filled to minimum number of groups

uint8_t SI4735::getReceivedSignalStrengthIndicator () [inline]

Returns the value of Received Signal Strength Indicator (dB \hat{I} $\frac{1}{4}$ V).

Returns

uint8_t

bool SI4735::getSignalQualityInterrupt () [inline]

Get the Signal Quality Interrupt status.

STATUS RESPONSE Set of methods to get current status information. Call them after getStatus or getFrequency or seekStation

See also

Si47XX PROGRAMMING GUIDE; AN332; pages 63

Si47XX PROGRAMMING GUIDE; AN332; pages 63

Returns

RDSINT status

bool SI4735::getStatusCTS () [inline]

Gets the Error flag Clear to Send.

Returns

CTS

bool SI4735::getStatusError () [inline]

Get the Status Error.

Return the Error flag (true or false) of status of the least Tune or Seek

Returns

Error flag

uint8_t SI4735::getStatusMULT () [inline]

Get the Status the M U L T.

Returns the value containing the multipath metric when tune is complete.

Returns

uint8_t

uint8_t SI4735::getStatusSNR () [inline]

Gets the SNR metric when tune is complete (dB)

Returns the value of the SNR metric when tune is complete (dB).

Returns

uint8_t

bool SI4735::getStatusValid () [inline]

Gets the channel status.

Returns true if the channel is currently valid as determined by the seek/tune properties (0x1403, 0x1404, 0x1108)

Returns

true

false

bool SI4735::getTuneCompleteTriggered () [inline]

Get the Tune Complete status.

Seek/Tune Complete Interrupt; 1 = Tune complete has been triggered.

Returns

STCINT status

uint8_t SI4735::getTuneFrequencyFast () [inline]

uint8_t SI4735::getTuneFrequencyFreeze () [inline]

FAST Tuning. If set, executes fast and invalidated tune. The tune status will not be accurate.

bool SI4735::isAgcEnabled () [inline]

Checks if the AGC is enabled.

Returns

true if the AGC is enabled

void SI4735::setAmSoftMuteMaxAttenuation (uint8_t *smattn* = 0) [inline]

Sets the Am Soft Mute Max Attenuation.

This function can be useful to disable Soft Mute. The value 0 disable soft mute. Specified in units of dB. Default maximum attenuation is 8 dB.

See also

Si47XX PROGRAMMING GUIDE; AN332; page 158.

Parameters

<i>smattn</i>	Maximum attenuation to apply when in soft mute
---------------	--

void SI4735::setAvcAmMaxGain () [inline]

Queries Automatic Gain Control STATUS.

Sets the Avc Am Max Gain to 48dB

void SI4735::setI2CFastMode (void) [inline]

Sets I2C buss to 100KHz.

void SI4735::setI2CFastModeCustom (long *value* = 500000) [inline]

Sets I2C buss to 400KHz.

Sets the I2C bus to a given value.

ATTENTION: use this function with cation

Parameters

<i>value</i>	in Hz. For example: The values 500000 sets the bus to 500KHz.
--------------	---

void SI4735::setI2CLowSpeedMode (void) [inline]

void SI4735::setI2CStandardMode (void) [inline]

Sets I2C buss to 10KHz.

void SI4735::setSsbSoftMuteMaxAttenuation (uint8_t *smattn* = 0) [inline]

Sets the SSB Soft Mute Max Attenuation object.

Sets maximum attenuation during soft mute (dB). Set to 0 to disable soft mute.
Specified in units of dB. Default maximum attenuation is 8 dB.

Parameters

<i>smattn</i>	Maximum attenuation to apply when in soft mute.
---------------	---

void SI4735::setTuneFrequencyFast (uint8_t *FAST*) [inline]

Returns the FAST tuning status.

void SI4735::setTuneFrequencyFreeze (uint8_t *FREEZE*) [inline]

Returns the FREEZE status.

Field Documentation

[si47x_agc_status](#) SI4735::currentAgcStatus [protected]

uint8_t SI4735::currentAvcAmMaxGain = 48 [protected]

Store the last mode used.

[si47x_frequency](#) SI4735::currentFrequency [protected]

Automatic Volume Control Gain for AM - Default 48.

[si47x_set_frequency](#) SI4735::currentFrequencyParams [protected]

uint16_t SI4735::currentMaximumFrequency [protected]

minimum frequency of the current band

uint16_t SI4735::currentMinimumFrequency [protected]

tell the current tune (FM, AM or SSB)

[si47x_rds_status](#) SI4735::currentRdsStatus [protected]

[si47x_rqs_status](#) SI4735::currentRqsStatus [protected]

[si47x_ssb_mode](#) SI4735::currentSSBMode [protected]

uint8_t SI4735::currentSsbStatus [protected]

[si47x_response_status](#) SI4735::currentStatus [protected]

uint16_t SI4735::currentStep [protected]

current frequency

uint8_t SI4735::currentTune [protected]

pin used on Arduino Board to control interrupt. If -1, interrupt is no used.

uint16_t SI4735::currentWorkFrequency [protected]

maximum frequency of the current band

int16_t SI4735::deviceAddress = [SI473X_ADDR_SEN_LOW](#) [protected]

rds_buffer0A current position

[si47x_firmware_information](#) SI4735::firmwareInfo [protected]

uint8_t SI4735::interruptPin [protected]

pin used on Arduino Board to RESET the Si47XX device

uint8_t SI4735::lastMode = -1 [protected]

current steps

uint8_t SI4735::lastTextFlagAB [protected]

current I2C buss address

[si473x_powerup](#) SI4735::powerUp [protected]

char SI4735::rds_buffer0A[9] [protected]

RDS Radio Text buffer - Station Information.

Referenced by clearRdsBuffer0A(), and getRdsText0A().

char SI4735::rds_buffer2A[65] [protected]

Referenced by clearRdsBuffer2A(), getRdsText(), and getRdsText2A().

char SI4735::rds_buffer2B[33] [protected]

RDS Radio Text buffer - Program Information.

Referenced by clearRdsBuffer2B(), and getRdsText2B().

char SI4735::rds_time[20] [protected]

RDS Basic tuning and switching information (Type 0 groups)

Referenced by getRdsTime().

int SI4735::rdsTextAddress0A [protected]

rds_buffer2B current position

Referenced by getRdsText0A().

int SI4735::rdsTextAddress2A [protected]

RDS date time received information

Referenced by getRdsText(), and getRdsText2A().

int SI4735::rdsTextAddress2B [protected]

rds_buffer2A current position

Referenced by `getRdsText2B()`.

`uint8_t SI4735::resetPin` [protected]

`uint8_t SI4735::volume = 32` [protected]

Function Documentation

`int16_t SI4735::getDeviceI2CAddress (uint8_t resetPin)`

I2C bus address setup.

Scans for two possible addresses for the Si47XX (0x11 or 0x63)

This function also sets the system to the found I2C bus address of Si47XX.

You do not need to use this function if the SEN PIN is configured to ground (GND). The default I2C address is 0x11. Use this function if you do not know how the SEN pin is configured.

Parameters

<i>uint8_t</i>	resetPin MCU Mater (Arduino) reset pin
----------------	--

Returns

`int16_t` 0x11 if the SEN pin of the Si47XX is low or 0x63 if the SEN pin of the Si47XX is HIGH or 0x0 if error.

`void SI4735::setDeviceI2CAddress (uint8_t senPin)`

Sets the I2C Bus Address.

The parameter `senPin` is not the I2C bus address. It is the SEN pin setup of the schematic (eletronic circuit).

If it is connected to the ground, call this function with `senPin = 0`; else `senPin = 1`. You do not need to use this function if the SEN PIN configured to ground (GND).

The default value is 0x11 (`senPin = 0`). In this case you have to ground the pin SEN of the SI473X. If you want to change this address, call this function with `senPin = 1`

Parameters

<i>senPin</i>	0 - when the pin SEN (16 on SSOP version or pin 6 on QFN version) is set to low (GND - 0V) 1 - when the pin SEN (16 on SSOP version or pin 6 on QFN version) is set to high (+3.3V)
---------------	---

`void SI4735::setDeviceOtherI2CAddress (uint8_t i2cAddr)`

Sets the onther I2C Bus Address (for Si470X)

You can set another I2C address different of 0x11 and 0x63

Parameters

<i>uint8_t</i>	i2cAddr (example 0x10)
----------------	------------------------

`SI4735::SI4735 ()`

Construct a new [SI4735::SI4735](#) object.

void SI4735::waitInterrupt (void) [protected]

Interrupt handle.

If you setup interrupt, this function will be called whenever the Si4735 changes.

FM Mono Stereo audio setup

Functions

void [SI4735::setFmBlendStereoThreshold](#) (uint8_t parameter)

Sets RSSI threshold for stereo blend (Full stereo above threshold, blend below threshold).

void [SI4735::setFmBlendMonoThreshold](#) (uint8_t parameter)

Sets RSSI threshold for mono blend (Full mono below threshold, blend above threshold).

void [SI4735::setFmBlendRssiStereoThreshold](#) (uint8_t parameter)

Sets RSSI threshold for stereo blend. (Full stereo above threshold, blend below threshold.)

void [SI4735::setFmBlendRssiMonoThreshold](#) (uint8_t parameter)

Sets RSSI threshold for mono blend (Full mono below threshold, blend above threshold).

void [SI4735::setFmBlendSnrStereoThreshold](#) (uint8_t parameter)

Sets SNR threshold for stereo blend (Full stereo above threshold, blend below threshold).

void [SI4735::setFmBlendSnrMonoThreshold](#) (uint8_t parameter)

Sets SNR threshold for mono blend (Full mono below threshold, blend above threshold).

void [SI4735::setFmBlendMultiPathStereoThreshold](#) (uint8_t parameter)

Sets multipath threshold for stereo blend (Full stereo below threshold, blend above threshold).

void [SI4735::setFmBlendMultiPathMonoThreshold](#) (uint8_t parameter)

Sets Multipath threshold for mono blend (Full mono above threshold, blend below threshold).

void [SI4735::setFmStereoOff](#) ()

Turn Off Stereo operation.

void [SI4735::setFmStereoOn](#) ()

Turn Off Stereo operation.

void [SI4735::disableFmDebug](#) ()

There is a debug feature that remains active in Si4704/05/3x-D60 firmware which can create periodic noise in audio.

Detailed Description

Function Documentation

void SI4735::disableFmDebug () [protected]

There is a debug feature that remains active in Si4704/05/3x-D60 firmware which can create periodic noise in audio.

Silicon Labs recommends you disable this feature by sending the following bytes (shown here in hexadecimal form): 0x12 0x00 0xFF 0x00 0x00 0x00.

See also

Si47XX PROGRAMMING GUIDE; AN332; page 299.

Referenced by SI4735::setFM().

void SI4735::setFmBlendMonoThreshold (uint8_t *parameter*)

Sets RSSI threshold for mono blend (Full mono below threshold, blend above threshold).

To force stereo set this to 0. To force mono set this to 127. Default value is 30 dB $\hat{1}$ /₄V.

See also

Si47XX PROGRAMMING GUIDE; AN332; page 56.

Parameters

<i>parameter</i>	valid values: 0 to 127
------------------	------------------------

void SI4735::setFmBlendMultiPathMonoThreshold (uint8_t *parameter*)

Sets Multipath threshold for mono blend (Full mono above threshold, blend below threshold).

To force stereo, set to 100. To force mono, set to 0. The default is 60.

See also

Si47XX PROGRAMMING GUIDE; AN332; page 60.

Parameters

<i>parameter</i>	valid values: 0 to 100
------------------	------------------------

void SI4735::setFmBlendMultiPathStereoThreshold (uint8_t *parameter*)

Sets multipath threshold for stereo blend (Full stereo below threshold, blend above threshold).

To force stereo, set this to 100. To force mono, set this to 0. Default value is 20.

See also

Si47XX PROGRAMMING GUIDE; AN332; page 60.

Parameters

<i>parameter</i>	valid values: 0 to 100
------------------	------------------------

void SI4735::setFmBLendRssiMonoThreshold (uint8_t *parameter*)

Sets RSSI threshold for mono blend (Full mono below threshold, blend above threshold).
To force stereo, set this to 0. To force mono, set this to 127. Default value is 30 dB \hat{I} $\frac{1}{4}$ V.

See also

Si47XX PROGRAMMING GUIDE; AN332; page 59.

Parameters

<i>parameter</i>	valid values: 0 to 127
------------------	------------------------

void SI4735::setFmBlendRssiStereoThreshold (uint8_t *parameter*)

Sets RSSI threshold for stereo blend. (Full stereo above threshold, blend below threshold.)

To force stereo, set this to 0. To force mono, set this to 127. Default value is 49 dB \hat{I} $\frac{1}{4}$ V.

See also

Si47XX PROGRAMMING GUIDE; AN332; page 59.

Parameters

<i>parameter</i>	valid values: 0 to 127
------------------	------------------------

void SI4735::setFmBLendSnrMonoThreshold (uint8_t *parameter*)

Sets SNR threshold for mono blend (Full mono below threshold, blend above threshold).

To force stereo, set this to 0. To force mono, set this to 127. Default value is 14 dB.

See also

Si47XX PROGRAMMING GUIDE; AN332; page 59.

Parameters

<i>parameter</i>	valid values: 0 to 127
------------------	------------------------

void SI4735::setFmBlendSnrStereoThreshold (uint8_t *parameter*)

Sets SNR threshold for stereo blend (Full stereo above threshold, blend below threshold).

To force stereo, set this to 0. To force mono, set this to 127. Default value is 27 dB.

See also

Si47XX PROGRAMMING GUIDE; AN332; page 59.

Parameters

<i>parameter</i>	valid values: 0 to 127
------------------	------------------------

void SI4735::setFmBlendStereoThreshold (uint8_t *parameter*)

Sets RSSI threshold for stereo blend (Full stereo above threshold, blend below threshold).

To force stereo, set this to 0. To force mono, set this to 127.

See also

Si47XX PROGRAMMING GUIDE; AN332; page 90.

Parameters

<i>parameter</i>	valid values: 0 to 127
------------------	------------------------

void SI4735::setFmStereoOff ()

Turn Off Stereo operation.

TO DO

void SI4735::setFmStereoOn ()

Turn Off Stereo operation.

TO DO

FM RDS/DBDS

Functions

void [SI4735::RdsInit](#) ()

Starts the control member variables for RDS.

void [SI4735::clearRdsBuffer2A](#) ()

Clear RDS buffer 2A (text)

void [SI4735::clearRdsBuffer2B](#) ()

Clear RDS buffer 2B (text)

void [SI4735::clearRdsBuffer0A](#) ()

Clear RDS buffer 0A (text)

void [SI4735::setRdsConfig](#) (uint8_t RDSSEN, uint8_t BLETHA, uint8_t BLETHB, uint8_t BLETHC, uint8_t BLETHD)

RDS FIFO Used; Number of groups remaining in the RDS FIFO (0 if empty).

void [SI4735::setRdsIntSource](#) (uint8_t RDSNEWBLOCKB, uint8_t RDSNEWBLOCKA, uint8_t RDSSYNCFOUND, uint8_t RDSSYNCLOST, uint8_t RDSRECV)

Configures interrupt related to RDS.

void [SI4735::getRdsStatus](#) (uint8_t INTACK, uint8_t MTFIFO, uint8_t STATUSONLY)

Gets the RDS status. Store the status in currentRdsStatus member: RDS COMMAND FM_RDS_STATUS.

void [SI4735::getRdsStatus](#) ()

Gets RDS Status.

uint16_t [SI4735::getRdsPI](#) (void)
Returns the programa type.

uint8_t [SI4735::getRdsGroupType](#) (void)
Returns the Group Type (extracted from the Block B)

uint8_t [SI4735::getRdsFlagAB](#) (void)
Returns the current Text Flag A/B

uint8_t [SI4735::getRdsTextSegmentAddress](#) (void)
Returns the address of the text segment.

uint8_t [SI4735::getRdsVersionCode](#) (void)
Gets the version code (extracted from the Block B)

uint8_t [SI4735::getRdsProgramType](#) (void)
Returns the Program Type (extracted from the Block B)

void [SI4735::getNext2Block](#) (char *)
Process data received from group 2B.

void [SI4735::getNext4Block](#) (char *)
Process data received from group 2A.

char * [SI4735::getRdsText](#) (void)
Gets the RDS Text when the message is of the Group Type 2 version A.

char * [SI4735::getRdsText0A](#) (void)
Gets the station name and other messages.

char * [SI4735::getRdsText2A](#) (void)
Gets the Text processed for the 2A group.

char * [SI4735::getRdsText2B](#) (void)
Gets the Text processed for the 2B group.

char * [SI4735::getRdsTime](#) (void)
Gets the RDS time and date when the Group type is 4.

Detailed Description

Function Documentation

void SI4735::clearRdsBuffer0A () [protected]

Clear RDS buffer 0A (text)

References SI4735::rds_buffer0A.

Referenced by SI4735::getRdsStatus(), and SI4735::RdsInit().

void SI4735::clearRdsBuffer2A () [protected]

Clear RDS buffer 2A (text)

References SI4735::rds_buffer2A.

Referenced by SI4735::getRdsStatus(), and SI4735::RdsInit().

void SI4735::clearRdsBuffer2B () [protected]

Clear RDS buffer 2B (text)

References SI4735::rds_buffer2B.

Referenced by SI4735::getRdsStatus(), and SI4735::RdsInit().

void SI4735::getNext2Block (char * c)

Process data received from group 2B.

Parameters

<i>c</i>	char array reference to the "group 2B" text
----------	---

Referenced by SI4735::getRdsText0A(), and SI4735::getRdsText2B().

void SI4735::getNext4Block (char * c)

Process data received from group 2A.

Parameters

<i>c</i>	char array reference to the "group 2A" text
----------	---

Referenced by SI4735::getRdsText(), and SI4735::getRdsText2A().

uint8_t SI4735::getRdsFlagAB (void)

Returns the current Text Flag A/B

Returns

uint8_t current Text Flag A/B

uint8_t SI4735::getRdsGroupType (void)

Returns the Group Type (extracted from the Block B)

Returns

BLOCKBL

uint16_t SI4735::getRdsPI (void)

Returns the programa type.

Read the Block A content

See also

Si47XX PROGRAMMING GUIDE; AN332; pages 77 and 78

Returns

BLOCKAL

References SI4735::getRdsNewBlockA(), and SI4735::getRdsReceived().

uint8_t SI4735::getRdsProgramType (void)

Returns the Program Type (extracted from the Block B)

See also

https://en.wikipedia.org/wiki/Radio_Data_System

Returns

program type (an integer between 0 and 31)

void SI4735::getRdsStatus ()

Gets RDS Status.

Same result of calling getRdsStatus(0,0,0).

Please, call [getRdsStatus\(uint8_t INTACK, uint8_t MTFIFO, uint8_t STATUSONLY\)](#) instead [getRdsStatus\(\)](#) if you want other behaviour.

See also

[SI4735::getRdsStatus\(uint8_t INTACK, uint8_t MTFIFO, uint8_t STATUSONLY\)](#)

void SI4735::getRdsStatus (uint8_t INTACK, uint8_t MTFIFO, uint8_t STATUSONLY)

Gets the RDS status. Store the status in currentRdsStatus member. RDS COMMAND FM_RDS_STATUS.

See also

Si47XX PROGRAMMING GUIDE; AN332; pages 55 and 77

Parameters

<i>INTACK</i>	Interrupt Acknowledge; 0 = RDSINT status preserved. 1 = Clears RDSINT.
---------------	--

<i>MTFIFO</i>	0 = If FIFO not empty, read and remove oldest FIFO entry; 1 = Clear RDS Receive FIFO.
<i>STATUSONLY</i>	Determines if data should be removed from the RDS FIFO.

References SI4735::clearRdsBuffer0A(), SI4735::clearRdsBuffer2A(), SI4735::clearRdsBuffer2B(), and SI4735::waitToSend().

char * SI4735::getRdsText (void)

Gets the RDS Text when the message is of the Group Type 2 version A.

Returns

char* The string (char array) with the content (Text) received from group 2A
References SI4735::getNext4Block(), SI4735::rds_buffer2A, and SI4735::rdsTextAdress2A.

char * SI4735::getRdsText0A (void)

Gets the station name and other messages.

Returns

char* should return a string with the station name. However, some stations send other kind of messages
References SI4735::getNext2Block(), SI4735::getRdsReceived(), SI4735::rds_buffer0A, and SI4735::rdsTextAdress0A.

char * SI4735::getRdsText2A (void)

Gets the Text processed for the 2A group.

Returns

char* string with the Text of the group A2
References SI4735::getNext4Block(), SI4735::getRdsReceived(), SI4735::rds_buffer2A, and SI4735::rdsTextAdress2A.

char * SI4735::getRdsText2B (void)

Gets the Text processed for the 2B group.

Returns

char* string with the Text of the group AB
References SI4735::getNext2Block(), SI4735::rds_buffer2B, and SI4735::rdsTextAdress2B.

uint8_t SI4735::getRdsTextSegmentAddress (void)

Returns the address of the text segment.

2A - Each text segment in version 2A groups consists of four characters. A messages of this group can be have up to 64 characters.

2B - In version 2B groups, each text segment consists of only two characters. When the current RDS status is using this version, the maximum message length will be 32 characters.

Returns

uint8_t the address of the text segment.

char * SI4735::getRdsTime (void)

Gets the RDS time and date when the Group type is 4.

Returns

char* a string with hh:mm +/- offset

References SI4735::rds_time.

uint8_t SI4735::getRdsVersionCode (void)

Gets the version code (extracted from the Block B)

Returns

0=A or 1=B

void SI4735::RdsInit ()

Starts the control member variables for RDS.

RDS implementation

This method is called by [setRdsConfig\(\)](#)

See also

[setRdsConfig\(\)](#)

References SI4735::clearRdsBuffer0A(), SI4735::clearRdsBuffer2A(), and SI4735::clearRdsBuffer2B().

Referenced by SI4735::setRdsConfig().

void SI4735::setRdsConfig (uint8_t *RDSEN*, uint8_t *BLETHA*, uint8_t *BLETHB*, uint8_t *BLETHC*, uint8_t *BLETHD*)

RDS FIFO Used; Number of groups remaining in the RDS FIFO (0 if empty).

Sets RDS property.

Configures RDS settings to enable RDS processing (RDSEN) and set RDS block error thresholds.

When a RDS Group is received, all block errors must be less than or equal the associated block error threshold for the group to be stored in the RDS FIFO.

IMPORTANT: All block errors must be less than or equal the associated block error threshold for the group to be stored in the RDS FIFO.

Value	Description
0	No errors
1	1–2 bit errors detected and corrected
2	3–5 bit errors detected and corrected
3	Uncorrectable

Recommended Block Error Threshold options:

Examples	Description
2,2,2,2	No group stored if any errors are uncorrected
3,3,3,3	Group stored regardless of errors
0,0,0,0	No group stored containing corrected or uncorrected errors
3,2,3,3	Group stored with corrected errors on B, regardless of errors on A, C, or D

See also

Si47XX PROGRAMMING GUIDE; AN332; page 104

Parameters

<i>uint8_t</i>	RDSSEN RDS Processing Enable; 1 = RDS processing enabled.
<i>uint8_t</i>	BLETHA Block Error Threshold BLOCKA.
<i>uint8_t</i>	BLETHB Block Error Threshold BLOCKB.
<i>uint8_t</i>	BLETHC Block Error Threshold BLOCKC.
<i>uint8_t</i>	BLETHD Block Error Threshold BLOCKD.

References SI4735::RdsInit(), and SI4735::waitToSend().

void SI4735::setRdsIntSource (uint8_t *RDSNEWBLOCKB*, uint8_t *RDSNEWBLOCKA*, uint8_t *RDSSYNCFFOUND*, uint8_t *RDSSYNCCLOST*, uint8_t *RDSRECV*)

Configures interrupt related to RDS.

Use this method if want to use interrupt

See also

Si47XX PROGRAMMING GUIDE; AN332; page 103

Parameters

<i>RDSRECV</i>	If set, generate RDSINT when RDS FIFO has at least FM_RDS_INT_FIFO_COUNT entries.
<i>RDSSYNCCLOST</i>	If set, generate RDSINT when RDS loses synchronization.
<i>RDSSYNCFFOUND</i>	set, generate RDSINT when RDS gains synchronization.
<i>RDSNEWBLOCKA</i>	If set, generate an interrupt when Block A data is found or subsequently changed
<i>RDSNEWBLOCKB</i>	If set, generate an interrupt when Block B data is found or subsequently changed

References SI4735::waitToSend().

Frequency and Si47XX device status

Functions

uint16_t [SI4735::getFrequency](#) (void)

Gets the current frequency of the Si4735 (AM or FM)

uint16_t [SI4735::getCurrentFrequency](#) ()

Gets the current frequency saved in memory.

void [SI4735::getStatus](#) (uint8_t, uint8_t)

Gets the current status of the Si4735 (AM or FM)

void [SI4735::getStatus](#) ()

Gets the current status of the Si4735 (AM or FM)

void [SI4735::getAutomaticGainControl](#) ()

Queries Automatic Gain Control STATUS.

void [SI4735::setAutomaticGainControl](#) (uint8_t AGCDIS, uint8_t AGCIDX)

Automatic Gain Control setup.

void [SI4735::setAvcAmMaxGain](#) (uint8_t gain)

Sets the maximum gain for automatic volume control.

void [SI4735::getCurrentReceivedSignalQuality](#) (uint8_t INTACK)

Queries the status of the Received Signal Quality (RSQ) of the current channel.

void [SI4735::getCurrentReceivedSignalQuality](#) (void)

Queries the status of the Received Signal Quality (RSQ) of the current channel (FM_RSQ_STATUS)

Detailed Description

Function Documentation

void SI4735::getAutomaticGainControl ()

Queries Automatic Gain Control STATUS.

After call this method, you can call `isAgcEnabled` to know the AGC status and `getAgcGainIndex` to know the gain index value.

See also

Si47XX PROGRAMMING GUIDE; AN332; For FM page 80; for AM page 142.

AN332 REV 0.8 Universal Programming Guide Amendment for SI4735-D60 SSB and NBFM patches; page 18.

References SI4735::waitToSend().

uint16_t SI4735::getCurrentFrequency ()

Gets the current frequency saved in memory.

Unlike `getFrequency`, this method gets the current frequency recorded after the last `setFrequency` command.

This method avoids bus traffic and CI processing.

However, you can not get others status information like RSSI.

See also

[getFrequency\(\)](#)

void SI4735::getCurrentReceivedSignalQuality (uint8_t INTACK)

Queries the status of the Received Signal Quality (RSQ) of the current channel.

This method could be called before call [getCurrentRSSI\(\)](#), [getCurrentSNR\(\)](#) etc.
Command FM_RSQ_STATUS

See also

Si47XX PROGRAMMING GUIDE; AN332; pages 75 and 141

Parameters

<i>INTACK</i>	Interrupt Acknowledge. 0 = Interrupt status preserved; 1 = Clears RSQINT, BLENDINT, SNRHINT, SNRLINT, RSSIHINT, RSSILINT, MULTHINT, MULTLINT.
---------------	---

References SI4735::waitToSend().

void SI4735::getCurrentReceivedSignalQuality (void)

Queries the status of the Received Signal Quality (RSQ) of the current channel (FM_RSQ_STATUS)

See also

Si47XX PROGRAMMING GUIDE; AN332; pages 75 and 141

Parameters

<i>INTACK</i>	Interrupt Acknowledge. 0 = Interrupt status preserved; 1 = Clears RSQINT, BLENDINT, SNRHINT, SNRLINT, RSSIHINT, RSSILINT, MULTHINT, MULTLINT.
---------------	---

uint16_t SI4735::getFrequency (void)

Gets the current frequency of the Si4735 (AM or FM)

Device Status Information

The method status do it an more. See `getStatus` below.

See also

Si47XX PROGRAMMING GUIDE; AN332; pages 73 (FM) and 139 (AM)

void SI4735::getStatus ()

Gets the current status of the Si4735 (AM or FM)

See also

Si47XX PROGRAMMING GUIDE; AN332; pages 73 (FM) and 139 (AM)

void SI4735::getStatus (uint8_t *INTACK*, uint8_t *CANCEL*)

Gets the current status of the Si4735 (AM or FM)

See also

Si47XX PROGRAMMING GUIDE; AN332; pages 73 (FM) and 139 (AM)

Parameters

<i>uint8_t</i>	INTACK Seek/Tune Interrupt Clear. If set, clears the seek/tune complete interrupt status indicator;
<i>uint8_t</i>	CANCEL Cancel seek. If set, aborts a seek currently in progress;

References SI4735::waitToSend().

void SI4735::setAutomaticGainControl (uint8_t *AGCDIS*, uint8_t *AGCIDX*)

Automatic Gain Control setup.

If FM, overrides AGC setting by disabling the AGC and forcing the LNA to have a certain gain that ranges between 0 (minimum attenuation) and 26 (maximum attenuation).

If AM/SSB, Overrides the AM AGC setting by disabling the AGC and forcing the gain index that ranges between 0 (minimum attenuation) and 37+ATTN_BACKUP (maximum attenuation).

See also

Si47XX PROGRAMMING GUIDE; AN332; For FM page 81; for AM page 143

Parameters

<i>uint8_t</i>	AGCDIS This param selects whether the AGC is enabled or disabled (0 = AGC enabled; 1 = AGC disabled);
<i>uint8_t</i>	AGCIDX AGC Index (0 = Minimum attenuation (max gain); 1 – 36 = Intermediate attenuation); if >greater than 36 - Maximum attenuation (min gain)).

References SI4735::waitToSend().

void SI4735::setAvcAmMaxGain (uint8_t *gain*)

Sets the maximum gain for automatic volume control.

If no parameter is sent, it will be consider 48dB.

See also

Si47XX PROGRAMMING GUIDE; AN332; page 152

[setAvcAmMaxGain\(\)](#)

Parameters

<code>uint8_t</code>	gain Select a value between 12 and 192. Default value 48dB.
----------------------	---

Host and slave MCU setup

Functions

void [SI4735::reset](#) (void)

Reset the SI473X

void [SI4735::waitToSend](#) (void)

Wait for the si473x is ready (Clear to Send (CTS) status bit have to be 1).

void [SI4735::setPowerUp](#) (uint8_t CTSIEN, uint8_t GPO2OEN, uint8_t PATCH, uint8_t XOSCEN, uint8_t FUNC, uint8_t OPMODE)

Set the Power Up parameters for si473X.

void [SI4735::radioPowerUp](#) (void)

Powerup the Si47XX.

void [SI4735::analogPowerUp](#) (void)

You have to call setPowerUp method before.

void [SI4735::powerDown](#) (void)

Moves the device from powerup to powerdown mode.

Detailed Description

Function Documentation

void SI4735::analogPowerUp (void)

You have to call setPowerUp method before.

Deprecated:

Consider use radioPowerUp instead

See also

[SI4735::setPowerUp\(\)](#)

Si47XX PROGRAMMING GUIDE; AN332; pages 64, 129

References SI4735::radioPowerUp().

void SI4735::powerDown (void)

Moves the device from powerup to powerdown mode.

After Power Down command, only the Power Up command is accepted.

See also

Si47XX PROGRAMMING GUIDE; AN332; pages 67, 132

[radioPowerUp\(\)](#)

References SI4735::waitToSend().

Referenced by SI4735::queryLibraryId(), SI4735::setAM(), and SI4735::setFM().

void SI4735::radioPowerUp (void)

Powerup the Si47XX.

Before call this function call the setPowerUp to set up the parameters.

Parameters you have to set up with setPowerUp

CTSIEN Interrupt anabled or disabled; GPO2OEN GPO2 Output Enable or disabled; PATCH Boot normally or patch; XOSCEN Use external crystal oscillator; FUNC defaultFunction = 0 = FM Receive; 1 = AM (LW/MW/SW) Receiver. OPMODE SI473X_ANALOG_AUDIO (B00000101) or SI473X_DIGITAL_AUDIO (B00001011)

See also

[SI4735::setPowerUp\(\)](#)

Si47XX PROGRAMMING GUIDE; AN332; pages 64, 129

References SI4735::waitToSend().

Referenced by SI4735::analogPowerUp(), SI4735::setAM(), SI4735::setFM(), SI4735::setSSB(), and SI4735::setup().

void SI4735::reset (void)

Reset the SI473X

See also

Si47XX PROGRAMMING GUIDE; AN332;

Referenced by SI4735::setup(), and SI4735::ssbSetup().

void SI4735::setPowerUp (uint8_t *CTSIEN*, uint8_t *GPO2OEN*, uint8_t *PATCH*, uint8_t *XOSCEN*, uint8_t *FUNC*, uint8_t *OPMODE*)

Set the Power Up parameters for si473X.

Use this method to chenge the defaul behavior of the Si473X. Use it before PowerUp()

See also

Si47XX PROGRAMMING GUIDE; AN332; pages 65 and 129

Parameters

<code>uint8_t</code>	CTSIEN sets Interrupt enabled or disabled (1 = enabled and 0 = disabled)
<code>uint8_t</code>	GPO2OEN sets GP02 Si473X pin enabled (1 = enabled and 0 = disabled)
<code>uint8_t</code>	PATCH Used for firmware patch updates. Use it always 0 here.
<code>uint8_t</code>	XOSCEN sets external Crystal enabled or disabled
<code>uint8_t</code>	FUNC sets the receiver function have to be used [0 = FM Receive; 1 = AM (LW/MW/SW) and SSB (if SSB patch applied)]
<code>uint8_t</code>	OPMODE set the kind of audio mode you want to use.

void SI4735::waitToSend (void)

Wait for the si473x is ready (Clear to Send (CTS) status bit have to be 1).

This function should be used before sending any command to a SI47XX device.

See also

Si47XX PROGRAMMING GUIDE; AN332; pages 63, 128

Referenced by SI4735::downloadPatch(), SI4735::getAutomaticGainControl(), SI4735::getCurrentReceivedSignalQuality(), SI4735::getFirmware(), SI4735::getRdsStatus(), SI4735::getStatus(), SI4735::patchPowerUp(), SI4735::powerDown(), SI4735::queryLibraryId(), SI4735::radioPowerUp(), SI4735::seekStation(), SI4735::sendProperty(), SI4735::sendSSBModeProperty(), SI4735::setAutomaticGainControl(), SI4735::setBandwidth(), SI4735::setFrequency(), SI4735::setRdsConfig(), SI4735::setRdsIntSource(), SI4735::setSSBBfo(), and SI4735::ssbPowerUp().

RDS Data types

Data Structures

union [si47x_rqs_status](#)

Radio Signal Quality data representation. [More...](#)

struct [si47x_rqs_status.resp](#)

union [si47x_rds_command](#)

Data type for RDS Status command and response information. [More...](#)

struct [si47x_rds_command.arg](#)

union [si47x_rds_status](#)

Response data type for current channel and reads an entry from the RDS FIFO. [More...](#)

struct [si47x_rds_status.resp](#)

union [si47x_rds_int_source](#)

FM_RDS_INT_SOURCE property data type. [More...](#)

struct [si47x_rds_int_source.refined](#)

union [si47x_rds_config](#)

Data type for FM_RDS_CONFIG Property. [More...](#)

struct [si47x_rds_config.arg](#)

union [si47x_rds_blocka](#)

Block A data type. [More...](#)

```
struct si47x\_rds\_blocka.refined
struct si47x\_rds\_blocka.raw
union si47x\_rds\_blockb
```

Block B data type. [More...](#)

```
struct si47x\_rds\_blockb.group0
struct si47x\_rds\_blockb.group2
struct si47x\_rds\_blockb.refined
struct si47x\_rds\_blockb.raw
union si47x\_rds\_date\_time
struct si47x\_rds\_date\_time.refined
```

Detailed Description

Data Structure Documentation

union si47x_rqs_status

Radio Signal Quality data representation.

Data type for status information about the received signal quality (FM_RSQ_STATUS and AM_RSQ_STATUS)

See also

Si47XX PROGRAMMING GUIDE; AN332; pages 75 and

Data Fields:

uint8_t	raw[8]	
struct si47x_rqs_status	resp	

struct si47x_rqs_status.resp

Data Fields:

uint8_t	AFCRL: 1	Valid Channel.
uint8_t	BLENDINT: 1	
uint8_t	CTS: 1	
uint8_t	DUMMY1: 1	
uint8_t	DUMMY2: 2	
uint8_t	DUMMY3: 1	Multipath Detect High.
uint8_t	DUMMY4: 1	AFC Rail Indicator.
uint8_t	DUMMY5: 4	Soft Mute Indicator. Indicates soft mute is engaged.
uint8_t	ERR: 1	
uint8_t	FREQOFF	RESP6 - Contains the current multipath metric. (0 = no multipath; 100 = full multipath)
uint8_t	MULT	RESP5 - Contains the current SNR metric (0–

		127 dB).
uint8_t	MULTHINT: 1	Multipath Detect Low.
uint8_t	MULTLINT: 1	SNR Detect High.
uint8_t	PILOT: 1	Indicates amount of stereo blend in% (100 = full stereo, 0 = full mono).
uint8_t	RDSINT: 1	
uint8_t	RSQINT: 1	
uint8_t	RSSI	Indicates stereo pilot presence.
uint8_t	RSSIHINT: 1	RSSI Detect Low.
uint8_t	RSSIILINT: 1	
uint8_t	SMUTE: 1	
uint8_t	SNR	RESP4 - Contains the current receive signal strength (0â€“127 dBÎ¼V).
uint8_t	SNRHINT: 1	SNR Detect Low.
uint8_t	SNRLINT: 1	RSSI Detect High.
uint8_t	STBLEND: 7	
uint8_t	STCINT: 1	
uint8_t	VALID: 1	Blend Detect Interrupt.

union si47x_rds_command

Data type for RDS Status command and response information.

See also

Si47XX PROGRAMMING GUIDE; AN332; pages 77 and 78

Also https://en.wikipedia.org/wiki/Radio_Data_System

Data Fields:

struct si47x_rds_command	arg	
uint8_t	raw	

struct si47x_rds_command.arg

Data Fields:

uint8_t	dummy: 5	
uint8_t	INTACK: 1	
uint8_t	MTFIFO: 1	
uint8_t	STATUSONLY: 1	

union si47x_rds_status

Response data type for current channel and reads an entry from the RDS FIFO.

See also

Si47XX PROGRAMMING GUIDE; AN332; pages 77 and 78

Data Fields:

uint8_t	raw[13]	
struct	resp	
si47x_rds_status		

struct si47x_rds_status.resp**Data Fields:**

uint8_t	BLEA: 2	
uint8_t	BLEB: 2	
uint8_t	BLEC: 2	
uint8_t	BLED: 2	RESP11 - RDS Block D; LOW byte.
uint8_t	BLOCKAH	RESP3 - RDS FIFO Used; Number of groups remaining in the RDS FIFO (0 if empty).
uint8_t	BLOCKAL	RESP4 - RDS Block A; HIGH byte.
uint8_t	BLOCKBH	RESP5 - RDS Block A; LOW byte.
uint8_t	BLOCKBL	RESP6 - RDS Block B; HIGH byte.
uint8_t	BLOCKCH	RESP7 - RDS Block B; LOW byte.
uint8_t	BLOCKCL	RESP8 - RDS Block C; HIGH byte.
uint8_t	BLOCKDH	RESP9 - RDS Block C; LOW byte.
uint8_t	BLOCKDL	RESP10 - RDS Block D; HIGH byte.
uint8_t	CTS: 1	
uint8_t	DUMMY1: 1	
uint8_t	DUMMY2: 2	
uint8_t	DUMMY3: 1	RDS Sync Found; 1 = Found RDS synchronization.
uint8_t	DUMMY4: 2	RDS New Block B; 1 = Valid Block B data has been received.
uint8_t	DUMMY5: 1	RDS Sync; 1 = RDS currently synchronized.
uint8_t	DUMMY6: 5	Group Lost; 1 = One or more RDS groups discarded due to FIFO overrun.
uint8_t	ERR: 1	
uint8_t	GRPLOST: 1	
uint8_t	RDSFIFOUSED	
uint8_t	RDSINT: 1	
uint8_t	RDSNEWBLOCKA: 1	
uint8_t	RDSNEWBLOCKB: 1	RDS New Block A; 1 = Valid Block A data has been received.
uint8_t	RDSRECV: 1	
uint8_t	RDSSYNC: 1	
uint8_t	RDSSYNCFFOUND: 1	RDS Sync Lost; 1 = Lost RDS synchronization.
uint8_t	RDSSYNCLOST: 1	RDS Received; 1 = FIFO filled to minimum number of groups set by RDSFIFOCNT.
uint8_t	RSQINT: 1	
uint8_t	STCINT: 1	

union si47x_rds_int_source

FM_RDS_INT_SOURCE property data type.

See also

Si47XX PROGRAMMING GUIDE; AN332; page 103

also https://en.wikipedia.org/wiki/Radio_Data_System

Data Fields:

uint8_t	raw[2]	
struct	refined	
si47x_rds_int_source		

struct si47x_rds_int_source.refined**Data Fields:**

uint8_t	DUMMY1: 1	f set, generate RDSINT when RDS gains synchronization.
uint8_t	DUMMY2: 5	If set, generate an interrupt when Block B data is found or subsequently changed.
uint8_t	DUMMY3: 5	Reserved - Always write to 0.
uint8_t	RDSNEWBLOCKA: 1	Always write to 0.
uint8_t	RDSNEWBLOCKB: 1	If set, generate an interrupt when Block A data is found or subsequently changed.
uint8_t	RDSRECV: 1	
uint8_t	RDSSYNCFOUND: 1	If set, generate RDSINT when RDS loses synchronization.
uint8_t	RDSSYNCLIST: 1	If set, generate RDSINT when RDS FIFO has at least FM_RDS_INT_FIFO_COUNT entries.

union si47x_rds_config

Data type for FM_RDS_CONFIG Property.

IMPORTANT: all block errors must be less than or equal the associated block error threshold for the group to be stored in the RDS FIFO. 0 = No errors; 1 = 1–2 bit errors detected and corrected; 2 = 3–5 bit errors detected and corrected; 3 = Uncorrectable. Recommended Block Error Threshold options: 2,2,2,2 = No group stored if any errors are uncorrected. 3,3,3,3 = Group stored regardless of errors. 0,0,0,0 = No group stored containing corrected or uncorrected errors. 3,2,3,3 = Group stored with corrected errors on B, regardless of errors on A, C, or D.

See also

Si47XX PROGRAMMING GUIDE; AN332; pages 58 and 104

Data Fields:

struct	arg	
si47x_rds_config		
uint8_t	raw[2]	

struct si47x_rds_config.arg

Data Fields:

uint8_t	BLETHA: 2	Block Error Threshold BLOCKB.
uint8_t	BLETHB: 2	Block Error Threshold BLOCKC.
uint8_t	BLETHC: 2	Block Error Threshold BLOCKD.
uint8_t	BLETHD: 2	
uint8_t	DUMMY1: 7	1 = RDS Processing Enable.
uint8_t	RDSEN: 1	

union si47x_rds_blocka

Block A data type.

Data Fields:

struct si47x_rds_blocka	raw	
struct si47x_rds_blocka	refined	

struct si47x_rds_blocka.refined**Data Fields:**

uint16_t	pi	
----------	----	--

struct si47x_rds_blocka.raw**Data Fields:**

uint8_t	highValue	
uint8_t	lowValue	

union si47x_rds_blockb

Block B data type.

For GCC on System-V ABI on 386-compatible (32-bit processors), the following stands:

1) Bit-fields are allocated from right to left (least to most significant). 2) A bit-field must entirely reside in a storage unit appropriate for its declared type. Thus a bit-field never crosses its unit boundary. 3) Bit-fields may share a storage unit with other struct/union members, including members that are not bit-fields. Of course, struct members occupy different parts of the storage unit. 4) Unnamed bit-fields' types do not affect the alignment of a structure or union, although individual bit-fields' member offsets obey the alignment constraints.

See also

also Si47XX PROGRAMMING GUIDE; AN332; pages 78 and 79

also https://en.wikipedia.org/wiki/Radio_Data_System

Data Fields:

struct si47x_rds_blockb	group0	
struct si47x_rds_blockb	group2	
struct si47x_rds_blockb	raw	
struct si47x_rds_blockb	refined	

struct si47x_rds_blockb.group0

Data Fields:

uint16_t	address: 2	
uint16_t	DI: 1	
uint16_t	groupType: 4	
uint16_t	MS: 1	
uint16_t	programType: 5	
uint16_t	TA: 1	
uint16_t	trafficProgramCode: 1	
uint16_t	versionCode: 1	

struct si47x_rds_blockb.group2

Data Fields:

uint16_t	address: 4	
uint16_t	groupType: 4	
uint16_t	programType: 5	
uint16_t	textABFlag: 1	
uint16_t	trafficProgramCode: 1	
uint16_t	versionCode: 1	

struct si47x_rds_blockb.refined

Data Fields:

uint16_t	content: 4	
uint16_t	groupType: 4	
uint16_t	programType: 5	
uint16_t	textABFlag: 1	
uint16_t	trafficProgramCode: 1	
uint16_t	versionCode: 1	

struct si47x_rds_blockb.raw

Data Fields:

uint8_t	highValue	
uint8_t	lowValue	

union si47x_rds_date_time

Group type 4A (RDS Date and Time) When group type 4A is used by the station, it shall be transmitted every minute according to EN 50067. This Structure uses blocks 2,3 and 5 (B,C,D)

ATTENTION: To make it compatible with 8, 16 and 32 bits platforms and avoid Crosses boundary, it was necessary to split minute and hour representation.

Data Fields:

uint8_t	raw[6]	
struct si47x_rds_date_time	refined	

struct si47x_rds_date_time.refined

Data Fields:

uint8_t	hour1: 4	
uint8_t	hour2: 1	
uint8_t	minute1: 2	
uint8_t	minute2: 4	
uint32_t	mjd: 17	
uint8_t	offset: 5	
uint8_t	offset_sense: 1	

Receiver Status and Setup

Data Structuresunion [si47x_agc_status](#)struct [si47x_agc_status.refined](#)union [si47x_agc_override](#)struct [si47x_agc_override.arg](#)union [si47x_bandwidth_config](#)struct [si47x_bandwidth_config.param](#)union [si47x_ssb_mode](#)struct [si47x_ssb_mode.param](#)union [si4735_digital_output_format](#)

Digital audio output format data structure (Property 0x0102. DIGITAL_OUTPUT_FORMAT). [More...](#)

struct [si4735_digital_output_format.refined](#)struct [si4735_digital_output_sample_rate](#)

Digital audio output sample structure (Property 0x0104. DIGITAL_OUTPUT_SAMPLE_RATE). [More...](#)

Detailed Description

Data Structure Documentation**union si47x_agc_status**

AGC data types FM / AM and SSB structure to AGC

See also

Si47XX PROGRAMMING GUIDE; AN332; For FM page 80; for AM page 142

AN332 REV 0.8 Universal Programming Guide Amendment for SI4735-D60 SSB and NBFM patches; page 18.

Data Fields:

uint8_t	raw[3]	
struct si47x_agc_status	refined	

struct si47x_agc_status.refined

Data Fields:

uint8_t	AGCDIS: 1	
uint8_t	AGCIDX	
uint8_t	CTS: 1	
uint8_t	DUMMY: 7	
uint8_t	DUMMY1: 1	
uint8_t	DUMMY2: 2	
uint8_t	ERR: 1	
uint8_t	RDSINT: 1	
uint8_t	RSQINT: 1	
uint8_t	STCINT: 1	

union si47x_agc_override

If FM, Overrides AGC setting by disabling the AGC and forcing the LNA to have a certain gain that ranges between 0 (minimum attenuation) and 26 (maximum attenuation). If AM, overrides the AGC setting by disabling the AGC and forcing the gain index that ranges between 0

See also

Si47XX PROGRAMMING GUIDE; AN332; For FM page 81; for AM page 143

Data Fields:

struct si47x_agc_override	arg	
uint8_t	raw[2]	

struct si47x_agc_override.arg**Data Fields:**

uint8_t	AGCDIS: 1	
uint8_t	AGCIDX	
uint8_t	DUMMY: 7	

union si47x_bandwidth_config

The bandwidth of the AM channel filter data type AMCHFLT values: 0 = 6 kHz Bandwidth

1 = 4 kHz Bandwidth 2 = 3 kHz Bandwidth 3 = 2 kHz Bandwidth 4 = 1 kHz Bandwidth 5 = 1.8 kHz Bandwidth 6 = 2.5 kHz Bandwidth, gradual roll off 7–15 = Reserved (Do not use)

See also

Si47XX PROGRAMMING GUIDE; AN332; pages 125 and 151

Data Fields:

struct si47x_bandwidth_config	param	
uint8_t	raw[2]	

struct si47x_bandwidth_config.param**Data Fields:**

uint8_t	AMCHFLT: 4	
uint8_t	AMPLFLT: 1	
uint8_t	DUMMY1: 4	Selects the bandwidth of the AM channel filter.

uint8_t	DUMMY2: 7	Enables the AM Power Line Noise Rejection Filter.

union si47x_ssb_mode

SSB - datatype for SSB_MODE (property 0x0101)

See also

AN332 REV 0.8 UNIVERSAL PROGRAMMING GUIDE; page 24

Data Fields:

struct	param	
si47x_ssb_mode		
uint8_t	raw[2]	

struct si47x_ssb_mode.param

Data Fields:

uint8_t	AUDIOBW: 4	
uint8_t	AVC_DIVIDER: 4	SSB side band cutoff filter for band pass and low pass filter.
uint8_t	AVCEN: 1	set 0 for SSB mode; set 3 for SYNC mode;
uint8_t	DSP_AFCDIS: 1	Always write 0;.
uint8_t	DUMMY1: 1	SSB Soft-mute Based on RSSI or SNR.
uint8_t	SBCUTFLT: 4	0 = 1.2KHz (default); 1=2.2KHz; 2=3KHz; 3=4KHz; 4=500Hz; 5=1KHz
uint8_t	SMUTESEL: 1	SSB Automatic Volume Control (AVC) enable; 0=disable; 1=enable (default);.

union si4735_digital_output_format

Digital audio output format data structure (Property 0x0102. DIGITAL_OUTPUT_FORMAT).

Used to configure: DCLK edge, data format, force mono, and sample precision.

See also

Si47XX PROGRAMMING GUIDE; AN332; page 195.

Data Fields:

uint16_t	raw	
struct	refined	
si4735_digital_output_format		

struct si4735_digital_output_format.refined

Data Fields:

uint8_t	dummy: 8	Digital Output DCLK Edge (0 = use DCLK rising edge, 1 = use DCLK falling edge)
uint8_t	OFALL: 1	Digital Output Mode (0000=I2S, 0110 = Left-

		justified, 1000 = MSB at second DCLK after DFS pulse, 1100 = MSB at first DCLK after DFS pulse).
uint8_t	OMODE: 4	Digital Output Mono Mode (0=Use mono/stereo blend).
uint8_t	OMONO: 1	Digital Output Audio Sample Precision (0=16 bits, 1=20 bits, 2=24 bits, 3=8bits).
uint8_t	OSIZE: 2	

struct si4735_digital_output_sample_rate

Digital audio output sample structure (Property 0x0104. DIGITAL_OUTPUT_SAMPLE_RATE).

Used to enable digital audio output and to configure the digital audio output sample rate in samples per second (sps).

See also

Si47XX PROGRAMMING GUIDE; AN332; page 196.

Data Fields:

uint16_t	DOSR	
----------	------	--

SI473X data types

SI473X data representation.

Data Structures

union [si473x_powerup](#)

Power Up arguments data type. [More...](#)

struct [si473x_powerup.arg](#)

union [si47x_frequency](#)

Represents how the frequency is stored in the si4735. [More...](#)

struct [si47x_frequency.raw](#)

union [si47x_antenna_capacitor](#)

Antenna Tuning Capacitor data type manipulation. [More...](#)

struct [si47x_antenna_capacitor.raw](#)

union [si47x_set_frequency](#)

AM Tune frequency data type command (AM_TUNE_FREQ command) [More...](#)

struct [si47x_set_frequency.arg](#)

union [si47x_seek](#)

Seek frequency (automatic tuning) [More...](#)

struct [si47x_seek.arg](#)

union [si47x_response_status](#)

Response status command. [More...](#)

struct [si47x_response_status.resp](#)
union [si47x_firmware_information](#)

Data representation for Firmware Information (GET_REV) [More...](#)

struct [si47x_firmware_information.resp](#)
union [si47x_firmware_query_library](#)

Firmware Query Library ID response. [More...](#)

struct [si47x_firmware_query_library.resp](#)
union [si47x_tune_status](#)

Seek station status. [More...](#)

struct [si47x_tune_status.arg](#)
union [si47x_property](#)

Data type to deal with SET_PROPERTY command. [More...](#)

struct [si47x_property.raw](#)

Detailed Description

SI473X data representation.

The goal here is separate data from code. The Si47XX family works with many internal data that can be represented by data structure or defined data type in C/C++. These C/C++ resources have been used widely here.

This approach made the library easier to build and maintain. Each data structure created here has its reference (name of the document and page on which it was based). In other words, to make the SI47XX device easier to deal, some defined data types were created to handle byte and bits to process commands, properties and responses. These data types will be usefull to deal with SI473X

Data Structure Documentation

union si473x_powerup

Power Up arguments data type.

See also

Si47XX PROGRAMMING GUIDE; AN332; pages 64 and 65

Data Fields:

struct si473x_powerup	arg	
uint8_t	raw[2]	

struct si473x_powerup.arg

Data Fields:

uint8_t	CTSIE: 1	GPO2 Output Enable (0 = GPO2 output
---------	----------	-------------------------------------

		disabled; 1 = GPO2 output enabled).
uint8_t	FUNC: 4	
uint8_t	GPO2OEN: 1	Patch Enable (0 = Boot normally; 1 = Copy non-volatile memory to RAM).
uint8_t	OPMODE	CTS Interrupt Enable (0 = CTS interrupt disabled; 1 = CTS interrupt enabled).
uint8_t	PATCH: 1	Crystal Oscillator Enable (0 = crystal oscillator disabled; 1 = Use crystal oscillator and and OPMODE=ANALOG AUDIO) .
uint8_t	XOSCEN: 1	Function (0 = FM Receive; 1–14 = Reserved; 15 = Query Library ID)

union si47x_frequency

Represents how the frequency is stored in the si4735.

It helps to convert frequency in uint16_t to two bytes (uint8_t) (FREQL and FREQH)

Data Fields:

struct si47x_frequency	raw	
uint16_t	value	

struct si47x_frequency.raw

Data Fields:

uint8_t	FREQH	Tune Frequency High byte.
uint8_t	FREQL	

union si47x_antenna_capacitor

Antenna Tuning Capacitor data type manipulation.

Data Fields:

struct si47x_antenna_capacitor	raw	
uint16_t	value	

struct si47x_antenna_capacitor.raw

Data Fields:

uint8_t	ANTCAPH	Antenna Tuning Capacitor High byte.
uint8_t	ANTCAPL	

union si47x_set_frequency

AM Tune frequency data type command (AM_TUNE_FREQ command)

See also

Si47XX PROGRAMMING GUIDE; AN332; pages 135

Data Fields:

struct si47x_set_frequency	arg	
uint8_t	raw[5]	

struct si47x_set_frequency.arg**Data Fields:**

uint8_t	ANTCAPH	ARG3 - Tune Frequency Low byte.
uint8_t	ANTCAPL	ARG4 - Antenna Tuning Capacitor High byte.
uint8_t	DUMMY1: 4	Valid only for FM (Must be 0 to AM)
uint8_t	FAST: 1	
uint8_t	FREEZE: 1	ARG1 - FAST Tuning. If set, executes fast and invalidated tune. The tune status will not be accurate.
uint8_t	FREQH	SSB Upper Side Band (USB) and Lower Side Band (LSB) Selection. 10 = USB is selected; 01 = LSB is selected.
uint8_t	FREQL	ARG2 - Tune Frequency High byte.
uint8_t	USBLSB: 2	Always set 0.

union si47x_seek

Seek frequency (automatic tuning)

Represents searching for a valid frequency data type.

Data Fields:

struct si47x_seek	arg	
uint8_t	raw	

struct si47x_seek.arg**Data Fields:**

uint8_t	RESERVED1: 2	
uint8_t	RESERVED2: 4	Determines the direction of the search, either UP = 1, or DOWN = 0.
uint8_t	SEEKUP: 1	Determines whether the seek should Wrap = 1, or Halt = 0 when it hits the band limit.
uint8_t	WRAP: 1	

union si47x_response_status

Response status command.

Response data from a query status command

See also

Si47XX PROGRAMMING GUIDE; pages 73 and

Data Fields:

uint8_t	raw[8]	
struct	resp	
si47x_response_status		

struct si47x_response_status.resp**Data Fields:**

uint8_t	AFCRL: 1	Valid Channel.
uint8_t	BLTF: 1	
uint8_t	CTS: 1	Error. 0 = No error 1 = Error.
uint8_t	DUMMY1: 1	Seek/Tune Complete Interrupt; 1 = Tune complete has been triggered.
uint8_t	DUMMY2: 2	Received Signal Quality Interrupt; 0 = interrupt has not been triggered.
uint8_t	DUMMY3: 5	AFC Rail Indicator.
uint8_t	ERR: 1	
uint8_t	MULT	This byte contains the SNR metric when tune is complete (dB).
uint8_t	RDSINT: 1	
uint8_t	READANTCAP	Contains the multipath metric when tune is complete.
uint8_t	READFREQH	Reports if a seek hit the band limit.
uint8_t	READFREQH	Read Frequency High byte.
uint8_t	RSQINT: 1	Radio Data System (RDS) Interrupt; 0 = interrupt has not been triggered.
uint8_t	RSSI	Read Frequency Low byte.
uint8_t	SNR	Received Signal Strength Indicator (dB $\hat{1}/4V$)
uint8_t	STCINT: 1	
uint8_t	VALID: 1	Clear to Send.

union si47x_firmware_information

Data representation for Firmware Information (GET_REV)

The part number, chip revision, firmware revision, patch revision and component revision numbers.

See also

Si47XX PROGRAMMING GUIDE; AN332; pages 66 and 131

Data Fields:

uint8_t	raw[9]	
struct	resp	
si47x_firmware_information		

struct si47x_firmware_information.resp

Data Fields:

uint8_t	CHIPREV	RESP7 - Component Minor Revision (ASCII).
uint8_t	CMPMAJOR	RESP5 - Patch ID Low byte (HEX).
uint8_t	CMPMINOR	RESP6 - Component Major Revision (ASCII).
uint8_t	CTS: 1	
uint8_t	DUMMY1: 1	
uint8_t	DUMMY2: 2	
uint8_t	ERR: 1	
uint8_t	FWMAJOR	RESP1 - Final 2 digits of Part Number (HEX).
uint8_t	FWMINOR	RESP2 - Firmware Major Revision (ASCII).
uint8_t	PATCHH	RESP3 - Firmware Minor Revision (ASCII).
uint8_t	PATCHL	RESP4 - Patch ID High byte (HEX).
uint8_t	PN	
uint8_t	RDSINT: 1	
uint8_t	RSQINT: 1	
uint8_t	STCINT: 1	

union si47x_firmware_query_library

Firmware Query Library ID response.

Used to represent the response of a power up command with FUNC = 15 (patch)

To confirm that the patch is compatible with the internal device library revision, the library revision should be confirmed by issuing the POWER_UP command with Function = 15 (query library ID)

See also

Si47XX PROGRAMMING GUIDE; AN332; page 12

Data Fields:

uint8_t	raw[8]	
struct si47x_firmware_query_library	resp	

struct si47x_firmware_query_library.resp**Data Fields:**

uint8_t	CHIPREV	RESP5 - Reserved, various values.
uint8_t	CTS: 1	
uint8_t	DUMMY1: 1	
uint8_t	DUMMY2: 2	
uint8_t	ERR: 1	
uint8_t	FWMAJOR	RESP1 - Final 2 digits of Part Number (HEX).
uint8_t	FWMINOR	RESP2 - Firmware Major Revision (ASCII).
uint8_t	LIBRARYID	RESP6 - Chip Revision (ASCII).
uint8_t	PN	
uint8_t	RDSINT: 1	
uint8_t	RESERVED1	RESP3 - Firmware Minor Revision (ASCII).
uint8_t	RESERVED2	RESP4 - Reserved, various values.
uint8_t	RSQINT: 1	

uint8_t	STCINT: 1	
---------	-----------	--

union si47x_tune_status

Seek station status.

Status of FM_TUNE_FREQ or FM_SEEK_START commands or Status of AM_TUNE_FREQ or AM_SEEK_START commands.

See also

Si47XX PROGRAMMING GUIDE; AN332; pages 73 and 139

Data Fields:

struct si47x_tune_status	arg	
uint8_t	raw	

struct si47x_tune_status.arg

Data Fields:

uint8_t	CANCEL: 1	If set, clears the seek/tune complete interrupt status indicator.
uint8_t	INTACK: 1	
uint8_t	RESERVED2: 6	If set, aborts a seek currently in progress.

union si47x_property

Data type to deal with SET_PROPERTY command.

Property Data type (help to deal with SET_PROPERTY command on si473X)

Data Fields:

struct si47x_property	raw	
uint16_t	value	

struct si47x_property.raw

Data Fields:

uint8_t	byteHigh	
uint8_t	byteLow	

Si4735-D60 Single Side Band (SSB) support

Functions

void [SI4735::setSSBBfo](#) (int offset)

Sets the SSB Beat Frequency Offset (BFO).

void [SI4735::setSSBConfig](#) (uint8_t AUDIOBW, uint8_t SBCUTFLT, uint8_t AVC_DIVIDER, uint8_t AVCEN, uint8_t SMUTESEL, uint8_t DSP_AFCDIS)

Sets the SSB receiver mode.

void [SI4735::setSSBDspAfc](#) (uint8_t DSP_AFCDIS)

Sets DSP AFC disable or enable.

void [SI4735::setSSBSoftMute](#) (uint8_t SMUTESEL)
Sets SSB Soft-mute Based on RSSI or SNR Selection:

void [SI4735::setSSBAutomaticVolumeControl](#) (uint8_t AVCEN)
Sets SSB Automatic Volume Control (AVC) for SSB mode.

void [SI4735::setSSBAvcDivider](#) (uint8_t AVC_DIVIDER)
Sets AVC Divider.

void [SI4735::setSBBSidebandCutoffFilter](#) (uint8_t SBCUTFLT)
Sets SBB Sideband Cutoff Filter for band pass and low pass filters.

void [SI4735::setSSBAudioBandwidth](#) (uint8_t AUDIOBW)
SSB Audio Bandwidth for SSB mode.

void [SI4735::setSSB](#) (uint8_t usblsb)
Set the radio to AM function.

void [SI4735::setSSB](#) (uint16_t fromFreq, uint16_t toFreq, uint16_t initialFreq, uint16_t step, uint8_t usblsb)

void [SI4735::sendSSBModeProperty](#) ()
Just send the property SSB_MOD to the device. Internal use (private method).

[si47x_firmware_query_library SI4735::queryLibraryId](#) ()
Query the library information of the Si47XX device.

void [SI4735::patchPowerUp](#) ()
This method can be used to prepare the device to apply SSBRX patch.

void [SI4735::ssbSetup](#) ()
Starts the Si473X device on SSB (same AM Mode).

void [SI4735::ssbPowerUp](#) ()
This function can be useful for debug and test.

bool [SI4735::downloadPatch](#) (const uint8_t *ssb_patch_content, const uint16_t ssb_patch_content_size)
Transfers the content of a patch stored in a array of bytes to the [SI4735](#) device.

bool [SI4735::downloadPatch](#) (int eeprom_i2c_address)
Transfers the content of a patch stored in a eeprom to the [SI4735](#) device.

Detailed Description

Function Documentation

bool SI4735::downloadPatch (const uint8_t * *ssb_patch_content*, const uint16_t *ssb_patch_content_size*)

Transfers the content of a patch stored in a array of bytes to the [SI4735](#) device.

You must mount an array as shown below and know the size of that array as well.

It is importante to say that patches to the [SI4735](#) are distributed in binary form and have to be transferred to the internal RAM of the device by the host MCU (in this case Arduino). Since the RAM is volatile memory, the patch stored into the device gets lost when you turn off the system. Consequently, the content of the patch has to be transferred again to the device each time after turn on the system or reset the device.

The disadvantage of this approach is the amount of memory used by the patch content. This may limit the use of other radio functions you want implemented in Arduino.

Example of content: `const PROGMEM uint8_t ssb_patch_content_full[] = { // SSB patch for whole SSBRX full download 0x15, 0x00, 0x0F, 0xE0, 0xF2, 0x73, 0x76, 0x2F, 0x16, 0x6F, 0x26, 0x1E, 0x00, 0x4B, 0x2C, 0x58, 0x16, 0xA3, 0x74, 0x0F, 0xE0, 0x4C, 0x36, 0xE4, 0x16, 0x3B, 0x1D, 0x4A, 0xEC, 0x36, 0x28, 0xB7, 0x16, 0x00, 0x3A, 0x47, 0x37, 0x00, 0x00, 0x00, 0x15, 0x00, 0x00, 0x00, 0x00, 0x00, 0x9D, 0x29};`

`const int size_content_full = sizeof ssb_patch_content_full;`

See also

Si47XX PROGRAMMING GUIDE; AN332; pages 64 and 215-220.

Parameters

<i>ssb_patch_content</i>	point to array of bytes content patch.
<i>ssb_patch_content_size</i>	array size (number of bytes). The maximum size allowed for a patch is 15856 bytes

Returns

false if an error is found.

bool SI4735::downloadPatch (int *eeprom_i2c_address*)

Transfers the content of a patch stored in a eeprom to the [SI4735](#) device.

TO USE THIS METHOD YOU HAVE TO HAVE A EEPROM WRITEN WITH THE PATCH CONTENT

ATTENTION: Under construction...

See also

the sketch write_ssb_patch_eeprom.ino (TO DO)

Parameters

<i>eeprom_i2c_address</i>	
---------------------------	--

Returns

false if an error is found.

References SI4735::waitToSend().

void SI4735::patchPowerUp ()

This method can be used to prepare the device to apply SSBRX patch.

Call `queryLibraryId` before call this method. Powerup the device by issuing the `POWER_UP` command with `FUNC = 1` (AM/SW/LW Receive).

See also

Si47XX PROGRAMMING GUIDE; AN332; pages 64 and 215-220 and

AN332 REV 0.8 UNIVERSAL PROGRAMMING GUIDE AMENDMENT FOR SI4735-D60
SSB AND NBFM PATCHES; page 7.

References `SI4735::waitToSend()`.

[si47x_firmware_query_library](#) SI4735::queryLibraryId ()

Query the library information of the Si47XX device.

SI47XX PATCH RESOURCES

Used to confirm if the patch is compatible with the internal device library revision.

You have to call this function if you are applying a patch on SI47XX (SI4735-D60).

The first command that is sent to the device is the `POWER_UP` command to confirm that the patch is compatible with the internal device library revision.

The device moves into the powerup mode, returns the reply, and moves into the powerdown mode.

The `POWER_UP` command is sent to the device again to configure the mode of the device and additionally is used to start the patching process.

When applying the patch, the `PATCH` bit in `ARG1` of the `POWER_UP` command must be set to 1 to begin the patching process. [AN332 page 219].

See also

Si47XX PROGRAMMING GUIDE; AN332; pages 64 and 215-220.

struct [si47x_firmware_query_library](#)

Returns

a struct [si47x_firmware_query_library](#) (see it in [SI4735.h](#))

References `SI4735::powerDown()`, and `SI4735::waitToSend()`.

void SI4735::sendSSBModeProperty () [protected]

Just send the property `SSB_MOD` to the device. Internal use (privete method).

References `SI4735::waitToSend()`.

Referenced by `SI4735::setSBBSidebandCutoffFilter()`, `SI4735::setSSBAudioBandwidth()`,
`SI4735::setSSBAutomaticVolumeControl()`, `SI4735::setSSBAvcDivider()`,
`SI4735::setSSBConfig()`, `SI4735::setSSBDspAfc()`, and `SI4735::setSSBSoftMute()`.

void SI4735::setSBBSidebandCutoffFilter (uint8_t SBCUTFLT)

Sets SBB Sideband Cutoff Filter for band pass and low pass filters.

0 = Band pass filter to cutoff both the unwanted side band and high frequency components > 2.0 kHz of the wanted side band. (default)

1 = Low pass filter to cutoff the unwanted side band. Other values = not allowed.

See also

AN332 REV 0.8 UNIVERSAL PROGRAMMING GUIDE; page 24

Parameters

<i>SBCUTFLT</i>	0 or 1; see above
-----------------	-------------------

References SI4735::sendSSBModeProperty().

void SI4735::setSSB (uint16_t fromFreq, uint16_t toFreq, uint16_t initialFreq, uint16_t step, uint8_t usblsb)

Set the radio to SSB (LW/MW/SW) function.

See also

AN332 REV 0.8 UNIVERSAL PROGRAMMING GUIDE; pages 13 and 14

Parameters

<i>fromFreq</i>	minimum frequency for the band
<i>toFreq</i>	maximum frequency for the band
<i>initialFreq</i>	initial frequency
<i>step</i>	step used to go to the next channel
<i>usblsb</i>	SSB Upper Side Band (USB) and Lower Side Band (LSB) Selection; value 2 (banary 10) = USB; value 1 (banary 01) = LSB.

void SI4735::setSSB (uint8_t usblsb)

Set the radio to AM function.

It means: LW MW and SW.

See also

AN332 REV 0.8 UNIVERSAL PROGRAMMING GUIDE; pages 13 and 14

[setAM\(\)](#)

void [SI4735::setFrequency\(uint16_t freq\)](#)

Parameters

<i>usblsb</i>	upper or lower side band; 1 = LSB; 2 = USB
---------------	--

References SI4735::radioPowerUp().

void SI4735::setSSBAudioBandwidth (uint8_t AUDIOBW)

SSB Audio Bandwidth for SSB mode.

0 = 1.2 kHz low-pass filter (default).

1 = 2.2 kHz low-pass filter.

2 = 3.0 kHz low-pass filter.

3 = 4.0 kHz low-pass filter.

4 = 500 Hz band-pass filter for receiving CW signal, i.e. [250 Hz, 750 Hz] with center frequency at 500 Hz when USB is selected or [-250 Hz, -750 1Hz] with center frequency at -500Hz when LSB is selected* .

5 = 1 kHz band-pass filter for receiving CW signal, i.e. [500 Hz, 1500 Hz] with center frequency at 1 kHz when USB is selected or [-500 Hz, -1500 1 Hz] with center frequency at -1kHz when LSB is selected.

Other values = reserved.

If audio bandwidth selected is about 2 kHz or below, it is recommended to set SBCUTFLT[3:0] to 0 to enable the band pass filter for better high- cut performance on the wanted side band. Otherwise, set it to 1.

See also

AN332 REV 0.8 UNIVERSAL PROGRAMMING GUIDE; page 24

Parameters

<i>AUDIOBW</i>	the valid values are 0, 1, 2, 3, 4 or 5; see description above
----------------	--

References SI4735::sendSSBModeProperty().

void SI4735::setSSBAutomaticVolumeControl (uint8_t *AVCEN*)

Sets SSB Automatic Volume Control (AVC) for SSB mode.

See also

AN332 REV 0.8 UNIVERSAL PROGRAMMING GUIDE; page 24

Parameters

<i>AVCEN</i>	0 = Disable AVC; 1 = Enable AVC (default).
--------------	--

References SI4735::sendSSBModeProperty().

void SI4735::setSSBAvcDivider (uint8_t *AVC_DIVIDER*)

Sets AVC Divider.

See also

AN332 REV 0.8 UNIVERSAL PROGRAMMING GUIDE; page 24

Parameters

<i>AVC_DIVIDER</i>	SSB mode, set divider = 0; SYNC mode, set divider = 3; Other values = not allowed.
--------------------	--

References SI4735::sendSSBModeProperty().

void SI4735::setSSBBfo (int *offset*)

Sets the SSB Beat Frequency Offset (BFO).

Single Side Band (SSB) implementation

This implementation was tested only on Si4735-D60 device.

SSB modulation is a refinement of amplitude modulation that one of the side band and the carrier are suppressed.

See also

AN332 REV 0.8 UNIVERSAL PROGRAMMING GUIDE; pages 3 and 5

First of all, it is important to say that the SSB patch content is not part of this library. The patches used here were made available by Mr. Vadim Afonkin on his Dropbox repository. It is important to note that the author of this library does not encourage anyone to use the SSB patches content for commercial purposes. In other words, this library only supports SSB patches, the patches themselves are not part of this library.

What does SSB patch means? In this context, a patch is a piece of software used to change the behavior of the [SI4735](#) device. There is little information available about patching the [SI4735](#).

The following information is the understanding of the author of this project and it is not necessarily correct.

A patch is executed internally (run by internal MCU) of the device. Usually, patches are used to fix bugs or add improvements and new features of the firmware installed in the internal ROM of the device. Patches to the [SI4735](#) are distributed in binary form and have to be transferred to the internal RAM of the device by the host MCU (in this case Arduino boards). Since the RAM is volatile memory, the patch stored into the device gets lost when you turn off the system. Consequently, the content of the patch has to be transferred again to the device each time after turn on the system or reset the device.

I would like to thank Mr Vadim Afonkin for making available the SSBRX patches for SI4735-D60 on his Dropbox repository. On this repository you have two files, `amrx_6_0_1_ssbrx_patch_full_0x9D29.csg` and `amrx_6_0_1_ssbrx_patch_init_0xA902.csg`. It is important to know that the patch content of the original files is constant hexadecimal representation used by the language C/C++. Actually, the original files are in ASCII format (not in binary format). If you are not using C/C++ or if you want to load the files directly to the [SI4735](#), you must convert the values to numeric value of the hexadecimal constants. For example: `0x15` = 21 (00010101); `0x16` = 22 (00010110); `0x01` = 1 (00000001); `0xFF` = 255 (11111111);

ATTENTION: The author of this project does not guarantee that procedures shown here will work in your development environment. Given this, it is at your own risk to continue with the procedures suggested here. This library works with the I²C communication protocol and it is designed to apply a SSB extension PATCH to CI SI4735-D60. Once again, the author disclaims any liability for any damage this procedure may cause to your [SI4735](#) or other devices that you are using.

See also

AN332 REV 0.8 UNIVERSAL PROGRAMMING GUIDE; pages 5 and 23

Parameters

<i>offset</i>	16-bit signed value (unit in Hz). The valid range is -16383 to +16383 Hz.
---------------	---

References `SI4735::waitToSend()`.

`void SI4735::setSSBConfig (uint8_t AUDIOBW, uint8_t SBCUTFLT, uint8_t AVC_DIVIDER, uint8_t AVCEN, uint8_t SMUTESEL, uint8_t DSP_AFCDIS)`

Sets the SSB receiver mode.

You can use this method for:

- 1) Enable or disable AFC track to carrier function for receiving normal AM signals;
- 2) Set the audio bandwidth;
- 3) Set the side band cutoff filter;
- 4) Set soft-mute based on RSSI or SNR;
- 5) Enable or disable automatic volume control (AVC) function.

See also

AN332 REV 0.8 UNIVERSAL PROGRAMMING GUIDE; page 24

Parameters

<i>AUDIOBW</i>	SSB Audio bandwidth; 0 = 1.2KHz (default); 1=2.2KHz; 2=3KHz; 3=4KHz; 4=500Hz; 5=1KHz.
----------------	---

<i>SBCUTFLT</i>	SSB side band cutoff filter for band pass and low pass filter if 0, the band pass filter to cutoff both the unwanted side band and high frequency component > 2KHz of the wanted side band (default).
<i>AVC_DIVIDER</i>	set 0 for SSB mode; set 3 for SYNC mode.
<i>AVCEN</i>	SSB Automatic Volume Control (AVC) enable; 0=disable; 1=enable (default).
<i>SMUTESEL</i>	SSB Soft-mute Based on RSSI or SNR.
<i>DSP_AFCDIS</i>	DSP AFC Disable or enable; 0=SYNC MODE, AFC enable; 1=SSB MODE, AFC disable.

References SI4735::sendSSBModeProperty().

void SI4735::setSSBDspAfc (uint8_t *DSP_AFCDIS*)

Sets DSP AFC disable or enable.

See also

AN332 REV 0.8 UNIVERSAL PROGRAMMING GUIDE; page 24

Parameters

<i>DSP_AFCDIS</i>	0 = SYNC mode, AFC enable; 1 = SSB mode, AFC disable
-------------------	--

References SI4735::sendSSBModeProperty().

void SI4735::setSSBSoftMute (uint8_t *SMUTESEL*)

Sets SSB Soft-mute Based on RSSI or SNR Selection:

See also

AN332 REV 0.8 UNIVERSAL PROGRAMMING GUIDE; page 24

Parameters

<i>SMUTESEL</i>	0 = Soft-mute based on RSSI (default); 1 = Soft-mute based on SNR.
-----------------	--

References SI4735::sendSSBModeProperty().

void SI4735::ssbPowerUp ()

This function can be useful for debug and test.

References SI4735::waitToSend().

void SI4735::ssbSetup ()

Starts the Si473X device on SSB (same AM Mode).

Same [SI4735::setup](#) optimized to improve loading patch performance

References SI4735::reset().

Si47XX device Mode, Band and Frequency setup

Functions

void [SI4735::setTuneFrequencyAntennaCapacitor](#) (uint16_t capacitor)

Only FM. Freeze Metrics During Alternate Frequency Jump.

void [SI4735::setFrequency](#) (uint16_t)

Set the frequency to the current function of the Si4735 (FM, AM or SSB)

void [SI4735::setFrequencyStep](#) (uint16_t step)

Sets the current step value.

void [SI4735::frequencyUp](#) ()

Increments the current frequency on current band/function by using the current step.

void [SI4735::frequencyDown](#) ()

Decrements the current frequency on current band/function by using the current step.

void [SI4735::setAM](#) ()

Sets the radio to AM function. It means: LW MW and SW.

void [SI4735::setFM](#) ()

Sets the radio to FM function.

void [SI4735::setAM](#) (uint16_t fromFreq, uint16_t toFreq, uint16_t initialFreq, uint16_t step)

Sets the radio to AM (LW/MW/SW) function.

void [SI4735::setFM](#) (uint16_t fromFreq, uint16_t toFreq, uint16_t initialFreq, uint16_t step)

Sets the radio to FM function.

bool [SI4735::isCurrentTuneFM](#) ()

Returns true if the current function is FM (FM_TUNE_FREQ).

Detailed Description

Function Documentation

void SI4735::frequencyDown ()

Decrements the current frequency on current band/function by using the current step.

See also

[setFrequencyStep\(\)](#)

void SI4735::frequencyUp ()

Increments the current frequency on current band/function by using the current step.

See also

[setFrequencyStep\(\)](#)

bool SI4735::isCurrentTuneFM ()

Returns true if the current function is FM (FM_TUNE_FREQ).

Returns

true if the current function is FM (FM_TUNE_FREQ).

void SI4735::setAM ()

Sets the radio to AM function. It means: LW MW and SW.

Define the band range you want to use for the AM mode.

See also

Si47XX PROGRAMMING GUIDE; AN332; page 129.

References SI4735::powerDown(), and SI4735::radioPowerUp().

Referenced by SI4735::setAM().

void SI4735::setAM (uint16_t *fromFreq*, uint16_t *toFreq*, uint16_t *initialFreq*, uint16_t *step*)

Sets the radio to AM (LW/MW/SW) function.

See also

[setAM\(\)](#)

Parameters

<i>fromFreq</i>	minimum frequency for the band
<i>toFreq</i>	maximum frequency for the band
<i>initialFreq</i>	initial frequency
<i>step</i>	step used to go to the next channel

References SI4735::setAM().

void SI4735::setFM ()

Sets the radio to FM function.

See also

Si47XX PROGRAMMING GUIDE; AN332; page 64.

References SI4735::disableFmDebug(), SI4735::powerDown(), and SI4735::radioPowerUp().

Referenced by SI4735::setFM().

void SI4735::setFM (uint16_t *fromFreq*, uint16_t *toFreq*, uint16_t *initialFreq*, uint16_t *step*)

Sets the radio to FM function.

Defines the band range you want to use for the FM mode.

See also

[setFM\(\)](#)

Parameters

<i>fromFreq</i>	minimum frequency for the band
<i>toFreq</i>	maximum frequency for the band
<i>initialFreq</i>	initial frequency (default frequency)
<i>step</i>	step used to go to the next channel

References SI4735::setFM().

void SI4735::setFrequency (uint16_t *freq*)

Set the frequency to the current function of the Si4735 (FM, AM or SSB)

You have to call setup or setPowerUp before call setFrequency.

See also

Si47XX PROGRAMMING GUIDE; AN332; pages 70, 135

AN332 REV 0.8 UNIVERSAL PROGRAMMING GUIDE; page 13

Parameters

<i>uint16_t</i>	freq Is the frequency to change. For example, FM => 10390 = 103.9 MHz; AM => 810 = 810 KHz.
-----------------	---

References SI4735::waitToSend().

void SI4735::setFrequencyStep (uint16_t *step*)

Sets the current step value.

This function does not check the limits of the current band. Please, don't take a step bigger than your legs.

Parameters

<i>step</i>	if you are using FM, 10 means 100KHz. If you are using AM 10 means 10KHz For AM, 1 (1KHz) to 1000 (1MHz) are valid values. For FM 5 (50KHz) and 10 (100KHz) are valid values.
-------------	---

void SI4735::setTuneFrequencyAntennaCapacitor (uint16_t *capacitor*)

Only FM. Freeze Metrics During Alternate Frequency Jump.

Selects the tuning capacitor value.

For FM, Antenna Tuning Capacitor is valid only when using TXO/LPI pin as the antenna input.

See also

Si47XX PROGRAMMING GUIDE; AN332; pages 71 and 136

Parameters

<i>capacitor</i>	If zero, the tuning capacitor value is selected automatically. If the value is set to anything other than 0: AM - the tuning capacitance is manually set as 95 fF x ANTCAP + 7 pF. ANTCAP manual range is 1–6143; FM - the valid range is 0 to 191. According to Silicon Labs, automatic capacitor tuning is recommended (value 0).
------------------	--

Si47XX device information and start up

Functions

void [SI4735::getFirmware](#) (void)

Gets firmware information.

void [SI4735::setup](#) (uint8_t [resetPin](#), int [interruptPin](#), uint8_t defaultFunction, uint8_t audioMode=[SI473X_ANALOG_AUDIO](#))

Starts the Si473X device.

void [SI4735::setup](#) (uint8_t [resetPin](#), uint8_t defaultFunction)

Starts the Si473X device.

Detailed Description

Function Documentation

void SI4735::getFirmware (void)

Gets firmware information.

See also

Si47XX PROGRAMMING GUIDE; AN332; pages 66, 131

References [SI4735::waitToSend\(\)](#).

Referenced by [SI4735::setup\(\)](#).

void [SI4735::setup](#) (uint8_t [resetPin](#), int [interruptPin](#), uint8_t [defaultFunction](#), uint8_t [audioMode](#) = [SI473X_ANALOG_AUDIO](#))

Starts the Si473X device.

If the audio mode parameter is not entered, analog mode will be considered.

Parameters

<i>uint8_t</i>	resetPin Digital Arduino Pin used to RESET command
----------------	--

<i>uint8_t</i>	interruptPin interrupt Arduino Pin (see your Arduino pinout). If less than 0, interrupt disabled
<i>uint8_t</i>	defaultFunction
<i>uint8_t</i>	audioMode default SI473X_ANALOG_AUDIO (Analog Audio). Use SI473X_ANALOG_AUDIO or SI473X_DIGITAL_AUDIO

References SI4735::getFirmware(), SI4735::radioPowerUp(), and SI4735::reset().

void SI4735::setup (uint8_t *resetPin*, uint8_t *defaultFunction*)

Starts the Si473X device.

Use this setup if you are not using interrupt resource

Parameters

<i>uint8_t</i>	resetPin Digital Arduino Pin used to RESET command
<i>uint8_t</i>	defaultFunction

Si47XX filter setup

Functions

void [SI4735::setBandwidth](#) (uint8_t *AMCHFLT*, uint8_t *AMPLFLT*)

Selects the bandwidth of the channel filter for AM reception.

Detailed Description

Function Documentation

void SI4735::setBandwidth (uint8_t *AMCHFLT*, uint8_t *AMPLFLT*)

Selects the bandwidth of the channel filter for AM reception.

The choices are 6, 4, 3, 2, 2.5, 1.8, or 1 (kHz). The default bandwidth is 2 kHz. It works only in AM / SSB (LW/MW/SW)

See also

Si47XX PROGRAMMING GUIDE; AN332; pages 125, 151, 277, 181.

Parameters

<i>AMCHFLT</i>	the choices are: 0 = 6 kHz Bandwidth 1 = 4 kHz Bandwidth 2 = 3 kHz Bandwidth 3 = 2 kHz Bandwidth 4 = 1 kHz Bandwidth 5 = 1.8 kHz Bandwidth 6 = 2.5 kHz Bandwidth, gradual roll off 7–
----------------	---

	15 = Reserved (Do not use).
<i>AMPLFLT</i>	Enables the AM Power Line Noise Rejection Filter.

References SI4735::waitToSend().

Tools method

Functions

void [SI4735::sendProperty](#) (uint16_t propertyValue, uint16_t param)
Sends (sets) property to the SI47XX.

Detailed Description

Function Documentation

void SI4735::sendProperty (uint16_t *propertyValue*, uint16_t *parameter*) [protected]

Sends (sets) property to the SI47XX.

This method is used for others to send generic properties and params to SI47XX

See also

Si47XX PROGRAMMING GUIDE; AN332; pages 68, 124 and 133.

References SI4735::waitToSend().

Tune

Functions

void [SI4735::seekStation](#) (uint8_t SEEKUP, uint8_t WRAP)
Look for a station (Automatic tune)

void [SI4735::seekStationUp](#) ()
Search for the next station.

void [SI4735::seekStationDown](#) ()
Search the previous station.

void [SI4735::setSeekAmLimits](#) (uint16_t bottom, uint16_t top)
Sets the bottom frequency and top frequency of the AM band for seek. Default is 520 to 1710.

void [SI4735::setSeekAmSpacing](#) (uint16_t spacing)
Selects frequency spacing for AM seek. Default is 10 kHz spacing.

void [SI4735::setSeekSrnThreshold](#) (uint16_t value)
Sets the SNR threshold for a valid AM Seek/Tune.

void [SI4735::setSeekRssiThreshold](#) (uint16_t value)
Sets the RSSI threshold for a valid AM Seek/Tune.

Detailed Description

Function Documentation

void SI4735::seekStation (uint8_t *SEEKUP*, uint8_t *WRAP*)

Look for a station (Automatic tune)

See also

SI47XX PROGRAMMING GUIDE; AN332; pages 55, 72, 125 and 137

Parameters

<i>SEEKUP</i>	Seek Up/Down. Determines the direction of the search, either UP = 1, or DOWN = 0.
<i>Wrap/Halt.</i>	Determines whether the seek should Wrap = 1, or Halt = 0 when it hits the band limit.

References SI4735::waitToSend().

void SI4735::seekStationDown ()

Search the previous station.

See also

[seekStation\(uint8_t SEEKUP, uint8_t WRAP\)](#)

void SI4735::seekStationUp ()

Search for the next station.

See also

[seekStation\(uint8_t SEEKUP, uint8_t WRAP\)](#)

void SI4735::setSeekAmLimits (uint16_t *bottom*, uint16_t *top*)

Sets the bottom frequency and top frequency of the AM band for seek. Default is 520 to 1710.

See also

Si47XX PROGRAMMING GUIDE; AN332; pages 127, 161, and 162

Parameters

<code>uint16_t</code>	bottom - the bottom of the AM band for seek
<code>uint16_t</code>	top - the top of the AM band for seek

void SI4735::setSeekAmSpacing (uint16_t spacing)

Selects frequency spacing for AM seek. Default is 10 kHz spacing.

See also

Si47XX PROGRAMMING GUIDE; AN332; pages 163, 229 and 283

Parameters

<code>uint16_t</code>	spacing - step in KHz
-----------------------	-----------------------

void SI4735::setSeekRssiThreshold (uint16_t value)

Sets the RSSI threshold for a valid AM Seek/Tune.

If the value is zero then RSSI threshold is not considered when doing a seek. Default value is 25 dB $\frac{1}{4}$ V.

See also

Si47XX PROGRAMMING GUIDE; AN332; page 127

void SI4735::setSeekSrnThreshold (uint16_t value)

Sets the SNR threshold for a valid AM Seek/Tune.

If the value is zero then SNR threshold is not considered when doing a seek. Default value is 5 dB.

See also

Si47XX PROGRAMMING GUIDE; AN332; page 127

File Documentation

SI4735/SI4735.cpp File Reference

```
#include <SI4735.h>
```

SI4735/SI4735.h File Reference

```
#include <Arduino.h>
#include <Wire.h>
```

Data Structures

union [si473x_powerup](#)

Power Up arguments data type. [More...](#)

union [si47x_frequency](#)

Represents how the frequency is stored in the si4735. [More...](#)

union [si47x_antenna_capacitor](#)

Antenna Tuning Capacitor data type manipulation. [More...](#)

union [si47x_set_frequency](#)

AM Tune frequency data type command (AM_TUNE_FREQ command) [More...](#)

union [si47x_seek](#)

Seek frequency (automatic tuning) [More...](#)

union [si47x_response_status](#)

Response status command. [More...](#)

union [si47x_firmware_information](#)

Data representation for Firmware Information (GET_REV) [More...](#)

union [si47x_firmware_query_library](#)

Firmware Query Library ID response. [More...](#)

union [si47x_tune_status](#)

Seek station status. [More...](#)

union [si47x_property](#)

Data type to deal with SET_PROPERTY command. [More...](#)

union [si47x_rqs_status](#)

Radio Signal Quality data representation. [More...](#)

union [si47x_rds_command](#)

Data type for RDS Status command and response information. [More...](#)

union [si47x_rds_status](#)

Response data type for current channel and reads an entry from the RDS FIFO. [More...](#)

union [si47x_rds_int_source](#)

FM_RDS_INT_SOURCE property data type. [More...](#)

union [si47x_rds_config](#)

Data type for FM_RDS_CONFIG Property. [More...](#)

union [si47x_rds_blocka](#)

Block A data type. [More...](#)

union [si47x_rds_blockb](#)

Block B data type. [More...](#)

union [si47x_rds_date_time](#)

union [si47x_agc_status](#)

union [si47x_agc_override](#)

union [si47x_bandwidth_config](#)

union [si47x_ssb_mode](#)

union [si4735_digital_output_format](#)

*Digital audio output format data structure (Property 0x0102.
DIGITAL_OUTPUT_FORMAT). [More...](#)*

struct [si4735_digital_output_sample_rate](#)

*Digital audio output sample structure (Property 0x0104.
DIGITAL_OUTPUT_SAMPLE_RATE). [More...](#)*

class [SI4735](#)

[SI4735](#) Class. [More...](#)

struct [si473x_powerup.arg](#)

struct [si47x_frequency.raw](#)

struct [si47x_antenna_capacitor.raw](#)

struct [si47x_set_frequency.arg](#)

struct [si47x_seek.arg](#)

struct [si47x_response_status.resp](#)

struct [si47x_firmware_information.resp](#)

struct [si47x_firmware_query_library.resp](#)

struct [si47x_tune_status.arg](#)

struct [si47x_property.raw](#)

struct [si47x_rqs_status.resp](#)

struct [si47x_rds_command.arg](#)

struct [si47x_rds_status.resp](#)

struct [si47x_rds_int_source.refined](#)

struct [si47x_rds_config.arg](#)

struct [si47x_rds_blocka.refined](#)

struct [si47x_rds_blocka.raw](#)

struct [si47x_rds_blockb.group0](#)

struct [si47x_rds_blockb.group2](#)

struct [si47x_rds_blockb.refined](#)

struct [si47x_rds_blockb.raw](#)

struct [si47x_rds_date_time.refined](#)

struct [si47x_agc_status.refined](#)

struct [si47x_agc_override.arg](#)

struct [si47x_bandwidth_config.param](#)

struct [si47x_ssb_mode.param](#)

struct [si4735_digital_output_format.refined](#)

Macros

#define [POWER_UP_FM](#) 0

#define [POWER_UP_AM](#) 1

#define [POWER_UP_WB](#) 3

#define [POWER_PATCH](#) 15

#define [SI473X_ADDR_SEN_LOW](#) 0x11

#define [SI473X_ADDR_SEN_HIGH](#) 0x63

#define [POWER_UP](#) 0x01

```

#define GET_REV 0x10
#define POWER_DOWN 0x11
#define SET_PROPERTY 0x12
#define GET_PROPERTY 0x13
#define GET_INT_STATUS 0x14
#define FM_TUNE_FREQ 0x20
#define FM_SEEK_START 0x21
#define FM_TUNE_STATUS 0x22
#define FM_AGC_STATUS 0x27
#define FM_AGC_OVERRIDE 0x28
#define FM_RSQ_STATUS 0x23
#define FM_RDS_STATUS 0x24
#define FM_RDS_INT_SOURCE 0x1500
#define FM_RDS_INT_FIFO_COUNT 0x1501
#define FM_RDS_CONFIG 0x1502
#define FM_RDS_CONFIDENCE 0x1503
#define FM_BLEND_STEREO_THRESHOLD 0x1105
#define FM_BLEND_MONO_THRESHOLD 0x1106
#define FM_BLEND_RSSI_STEREO_THRESHOLD 0x1800
#define FM_BLEND_RSSI_MONO_THRESHOLD 0x1801
#define FM_BLEND_SNR_STEREO_THRESHOLD 0x1804
#define FM_BLEND_SNR_MONO_THRESHOLD 0x1805
#define FM_BLEND_MULTIPATH_STEREO_THRESHOLD 0x1808
#define FM_BLEND_MULTIPATH_MONO_THRESHOLD 0x1809
#define AM_TUNE_FREQ 0x40
#define AM_SEEK_START 0x41
#define AM_TUNE_STATUS 0x42
#define AM_RSQ_STATUS 0x43
#define AM_AGC_STATUS 0x47
#define AM_AGC_OVERRIDE 0x48
#define GPIO_CTL 0x80
#define GPIO_SET 0x81
#define SSB_TUNE_FREQ 0x40
#define SSB_TUNE_STATUS 0x42
#define SSB_RSQ_STATUS 0x43
#define SSB_AGC_STATUS 0x47
#define SSB_AGC_OVERRIDE 0x48
#define DIGITAL_OUTPUT_FORMAT 0x0102
#define DIGITAL_OUTPUT_SAMPLE_RATE 0x0104
#define REFCLK_FREQ 0x0201
#define REFCLK_PRESCALE 0x0202
#define AM_DEEMPHASIS 0x3100
#define AM_CHANNEL_FILTER 0x3102
#define AM_AUTOMATIC_VOLUME_CONTROL_MAX_GAIN 0x3103
#define AM_MODE_AFC_SW_PULL_IN_RANGE 0x3104
#define AM_MODE_AFC_SW_LOCK_IN_RANGE 0x3105
#define AM_RSQ_INTERRUPTS 0x3200
#define AM_RSQ_SNR_HIGH_THRESHOLD 0x3201
#define AM_RSQ_SNR_LOW_THRESHOLD 0x3202
#define AM_RSQ_RSSI_HIGH_THRESHOLD 0x3203
#define AM_RSQ_RSSI_LOW_THRESHOLD 0x3204
#define AM_SOFT_MUTE_RATE 0x3300
#define AM_SOFT_MUTE_SLOPE 0x3301
#define AM_SOFT_MUTE_MAX_ATTENUATION 0x3302
#define AM_SOFT_MUTE_SNR_THRESHOLD 0x3303
#define AM_SOFT_MUTE_RELEASE_RATE 0x3304
#define AM_SOFT_MUTE_ATTACK_RATE 0x3305
#define AM_SEEK_BAND_BOTTOM 0x3400
#define AM_SEEK_BAND_TOP 0x3401
#define AM_SEEK_FREQ_SPACING 0x3402

```

```

#define AM\_SEEK\_SNR\_THRESHOLD 0x3403
#define AM\_SEEK\_RSSI\_THRESHOLD 0x3404
#define AM\_AGC\_ATTACK\_RATE 0x3702
#define AM\_AGC\_RELEASE\_RATE 0x3703
#define AM\_FRONTEND\_AGC\_CONTROL 0x3705
#define AM\_NB\_DETECT\_THRESHOLD 0x3900
#define AM\_NB\_INTERVAL 0x3901
#define AM\_NB\_RATE 0x3902
#define AM\_NB\_IIR\_FILTER 0x3903
#define AM\_NB\_DELAY 0x3904
#define RX\_VOLUME 0x4000
#define RX\_HARD\_MUTE 0x4001
#define GPO\_IEN 0x0001
#define SSB\_BFO 0x0100
#define SSB\_MODE 0x0101
#define SSB\_RSQ\_INTERRUPTS 0x3200
#define SSB\_RSQ\_SNR\_HI\_THRESHOLD 0x3201
#define SSB\_RSQ\_SNR\_LO\_THRESHOLD 0x3202
#define SSB\_RSQ\_RSSI\_HI\_THRESHOLD 0x3203
#define SSB\_RSQ\_RSSI\_LO\_THRESHOLD 0x3204
#define SSB\_SOFT\_MUTE\_RATE 0x3300
#define SSB\_SOFT\_MUTE\_MAX\_ATTENUATION 0x3302
#define SSB\_SOFT\_MUTE\_SNR\_THRESHOLD 0x3303
#define SSB\_RF\_AGC\_ATTACK\_RATE 0x3700
#define SSB\_RF\_AGC\_RELEASE\_RATE 0x3701
#define SSB\_RF\_IF\_AGC\_ATTACK\_RATE 0x3702
#define SSB\_RF\_IF\_AGC\_RELEASE\_RATE 0x3703
#define LSB\_MODE 1
#define USB\_MODE 2
#define SI473X\_ANALOG\_AUDIO 0b00000101
#define SI473X\_DIGITAL\_AUDIO1 0b00001011
#define SI473X\_DIGITAL\_AUDIO2 0b10110000
#define SI473X\_DIGITAL\_AUDIO3 0b10110101
#define FM\_CURRENT\_MODE 0
#define AM\_CURRENT\_MODE 1
#define SSB\_CURRENT\_MODE 2
#define MAX\_DELAY\_AFTER\_SET\_FREQUENCY 30
#define MIN\_DELAY\_WAIT\_SEND\_LOOP 300

```

Macro Definition Documentation

```
#define AM_AGC_ATTACK_RATE 0x3702

#define AM_AGC_OVERRIDE 0x48

#define AM_AGC_RELEASE_RATE 0x3703

#define AM_AGC_STATUS 0x47

#define AM_AUTOMATIC_VOLUME_CONTROL_MAX_GAIN 0x3103

#define AM_CHANNEL_FILTER 0x3102

#define AM_CURRENT_MODE 1

#define AM_DEEMPHASIS 0x3100

#define AM_FRONTEND_AGC_CONTROL 0x3705

#define AM_MODE_AFC_SW_LOCK_IN_RANGE 0x3105

#define AM_MODE_AFC_SW_PULL_IN_RANGE 0x3104

#define AM_NB_DELAY 0x3904

#define AM_NB_DETECT_THRESHOLD 0x3900

#define AM_NB_IIR_FILTER 0x3903

#define AM_NB_INTERVAL 0x3901

#define AM_NB_RATE 0x3902

#define AM_RSQ_INTERRUPTS 0x3200

#define AM_RSQ_RSSI_HIGH_THRESHOLD 0x3203

#define AM_RSQ_RSSI_LOW_THRESHOLD 0x3204

#define AM_RSQ_SNR_HIGH_THRESHOLD 0x3201

#define AM_RSQ_SNR_LOW_THRESHOLD 0x3202

#define AM_RSQ_STATUS 0x43

#define AM_SEEK_BAND_BOTTOM 0x3400

#define AM_SEEK_BAND_TOP 0x3401

#define AM_SEEK_FREQ_SPACING 0x3402
```

```
#define AM_SEEK_RSSI_THRESHOLD 0x3404

#define AM_SEEK_SNR_THRESHOLD 0x3403

#define AM_SEEK_START 0x41

#define AM_SOFT_MUTE_ATTACK_RATE 0x3305

#define AM_SOFT_MUTE_MAX_ATTENUATION 0x3302

#define AM_SOFT_MUTE_RATE 0x3300

#define AM_SOFT_MUTE_RELEASE_RATE 0x3304

#define AM_SOFT_MUTE_SLOPE 0x3301

#define AM_SOFT_MUTE_SNR_THRESHOLD 0x3303

#define AM_TUNE_FREQ 0x40

#define AM_TUNE_STATUS 0x42

#define DIGITAL_OUTPUT_FORMAT 0x0102

#define DIGITAL_OUTPUT_SAMPLE_RATE 0x0104

#define FM_AGC_OVERRIDE 0x28

#define FM_AGC_STATUS 0x27

#define FM_BLEND_MONO_THRESHOLD 0x1106

#define FM_BLEND_MULTIPATH_MONO_THRESHOLD 0x1809

#define FM_BLEND_MULTIPATH_STEREO_THRESHOLD 0x1808

#define FM_BLEND_RSSI_MONO_THRESHOLD 0x1801

#define FM_BLEND_RSSI_STEREO_THRESHOLD 0x1800

#define FM_BLEND_SNR_MONO_THRESHOLD 0x1805

#define FM_BLEND_SNR_STEREO_THRESHOLD 0x1804

#define FM_BLEND_STEREO_THRESHOLD 0x1105

#define FM_CURRENT_MODE 0

#define FM_RDS_CONFIDENCE 0x1503

#define FM_RDS_CONFIG 0x1502
```

```

#define FM_RDS_INT_FIFO_COUNT 0x1501

#define FM_RDS_INT_SOURCE 0x1500

#define FM_RDS_STATUS 0x24

#define FM_RSQ_STATUS 0x23

#define FM_SEEK_START 0x21

#define FM_TUNE_FREQ 0x20

#define FM_TUNE_STATUS 0x22

#define GET_INT_STATUS 0x14

#define GET_PROPERTY 0x13

#define GET_REV 0x10

#define GPIO_CTL 0x80

#define GPIO_SET 0x81

#define GPO_IEN 0x0001

#define LSB_MODE 1

#define MAX_DELAY_AFTER_SET_FREQUENCY 30

#define MIN_DELAY_WAIT_SEND_LOOP 300

#define POWER_DOWN 0x11

#define POWER_PATCH 15

#define POWER_UP 0x01

#define POWER_UP_AM 1

#define POWER_UP_FM 0

```

[SI4735](#) ARDUINO LIBRARY

Const, Data type and Methods definitions

See also

Si47XX PROGRAMMING GUIDE AN332

<https://www.silabs.com/documents/public/application-notes/AN332.pdf>

AN332 REV 0.8 UNIVERSAL PROGRAMMING GUIDE

documentation on <https://github.com/pu2clr/SI4735>

Author

PU2CLR - Ricardo Lima Caratti

By Ricardo Lima Caratti, Nov 2019

```
#define POWER_UP_WB 3

#define REFCLK_FREQ 0x0201

#define REFCLK_PRESCALE 0x0202

#define RX_HARD_MUTE 0x4001

#define RX_VOLUME 0x4000

#define SET_PROPERTY 0x12

#define SI473X_ADDR_SEN_HIGH 0x63

#define SI473X_ADDR_SEN_LOW 0x11

#define SI473X_ANALOG_AUDIO 0b00000101

#define SI473X_DIGITAL_AUDIO1 0b00001011

#define SI473X_DIGITAL_AUDIO2 0b10110000

#define SI473X_DIGITAL_AUDIO3 0b10110101

#define SSB_AGC_OVERRIDE 0x48

#define SSB_AGC_STATUS 0x47

#define SSB_BFO 0x0100

#define SSB_CURRENT_MODE 2

#define SSB_MODE 0x0101

#define SSB_RF_AGC_ATTACK_RATE 0x3700

#define SSB_RF_AGC_RELEASE_RATE 0x3701

#define SSB_RF_IF_AGC_ATTACK_RATE 0x3702

#define SSB_RF_IF_AGC_RELEASE_RATE 0x3703

#define SSB_RSQ_INTERRUPTS 0x3200

#define SSB_RSQ_RSSI_HI_THRESHOLD 0x3203

#define SSB_RSQ_RSSI_LO_THRESHOLD 0x3204

#define SSB_RSQ_SNR_HI_THRESHOLD 0x3201
```

```
#define SSB_RSQ_SNR_LO_THRESHOLD 0x3202

#define SSB_RSQ_STATUS 0x43

#define SSB_SOFT_MUTE_MAX_ATTENUATION 0x3302

#define SSB_SOFT_MUTE_RATE 0x3300

#define SSB_SOFT_MUTE_SNR_THRESHOLD 0x3303

#define SSB_TUNE_FREQ 0x40

#define SSB_TUNE_STATUS 0x42

#define USB_MODE 2
```

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INDE