SUMMARY

I'm a full-stack web developer, experienced in writing modular, readable, and scalable code without losing sight of the users' needs. I enjoy building well-constructed backends and intuitive, responsive frontends. I'm especially interested in contributing to products that facilitate open communication and virtual community-building.

EXPERIENCE

Dev BootCamp | Oct 2014 - Feb 2015

Full-Stack Web Development Student

- Built a range of applications, from lightweight web widgets to a decoupled iOS/Android mobile application.
- Specialized in Ruby, Ruby on Rails, Sinatra, JavaScript, jQuery, AJAX, AngularJS, Ionic Mobile Framework, HTML5, CSS3, and SQL.
- Designed applications using Object-Oriented (OO) principles, Model View Controller (MVC) architecture, and RESTful routing patterns.
- Employed agile methodologies, pair programming, version control, iterative software practices, and test-driven development.
- Learned how to learn: became adept at researching and implementing new technologies.

eBay Inc. (StubHub) | Jun 2009 - Jul 2014

Senior Content Analyst/Product Support Specialist

- Performed quality control and mobile optimization on the events and venues appearing in StubHub's iPhone and Spotify applications.
- Wrote MySQL database queries and iMacros automation scripts to manage and debug content and to supplement the in-house CMS.
- Acted as the project lead for three key projects focused on internal content standards and task delegation.

Operations Support Specialist

- Managed quality assurance on thousands of listings monthly within Zvents.com's catalog, using the content management system and JIRA.
- Automated event creation, event merging data-scraping, and other common content tasks.

PROJECTS

OurHouse

iOS and Android mobile app for coordinating housemates' social events, chores, and payments.

Technologies:

Angular, Ionic, Rails, OAuth, Google+ API, Venmo API

Main Contributions:

Angular and Ionic, along with refactoring and modularizing the backend

Commander's Paramour

Connect Four clone playable in a web browser.

Technologies:

JavaScript, jQuery, HTML5, CSS3, Sass (SCSS), RAPTORSMACSS, Heroku

Features:

Two-player capabilities (shared screen or two browsers)

KittyParty

Team chat app where users can only communicate in GIFs with messages.

Technologies:

JavaScript (ES6), Angular, Node, Express, Socket.io, jQuery, Sass (SCSS), RAPTORFrame, Gulp, Giphy API

Features:

Tokenizes and translates a user's message into a GIF through the Giphy API

SKILLS

Languages

JavaScript, CSS3, HTML5, Ruby, XML, Bash, SQL

Frameworks and Libraries

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Query, AJAX, Sass (SCSS), Gulp.js, Node.js, AngularJS, Ruby on Rails, Ionic Framework, Foundation, Bootstrap

Methodologies

RESTful Routing, Agile, Scrum, SMACSS, TDD, BDD, UX Workflow, Wireframing, Responsive Design, Mobile-First Design, Object-Oriented Design, Documentation (Markdown, LATEX)

EDUCATION

Dev Bootcamp

Full Stack Web Development & Design Software Engineering

Certifications

Cisco CCNA Routing & Switching Certified Cisco CCENT Certified

Coursera Algorithms: Design & Analysis I Certificate

De Anza College

Associate of Science - Science, Math & Engineering