

- 1 What is the result when `printNumber(52)` is called?

```
public void printNumber (int n)
{
    if (n>=0)
    {
        printNumber (n-1);
        System.out.print (n);
    }
}
```

- 2 What value is returned when `mysterySum(5)` is called?

```
public int mysterySum (int n)
{
    if (n == 0)
        return 0;
    else
        return 3 + mysterySum(n - 1);
}
```

- 3 What is the output when `mysterySum2(5)` is called?

```
public int mysterySum2 (int a)
{
    if (a == 1)
        return 10;
    else
        return 10 + mysterySum2 (a - 1);
}
```

- 4 What is the output from `mystery(4321)`?

```
//precondition: x >=0
public void mystery (int x)
{
    System.out.print(x % 10);

    if ((x / 10) != 0)
    {
        mystery (x / 10);
    }
    System.out.print (x % 10);
}
```

5 What is returned as the result of `mystery(7)`? _____

```
public int mystery (int n)
{
    if (n == 0)
        return 1;
    else
        return 2 * mystery (n - 1);
}
```

6 The following method will return true, if and only if: _____

- (A) s contains two or more of the same characters
- (B) s contains two or more of the same characters in a row
- (C) s starts with two or more of the same characters
- (D) s ends with two or more of the same characters
- (E) `s.charAt(0) == s.charAt(1)`

```
public boolean check (String s)
{
    return s.length ( )  >= 2 && (s.charAt(0) == s.charAt(1)
        || check(s.substring(1)));
}
```

7 What is returned by the call `mystery(0, 4, 5)` when `arr = {1, 2, 3, 5, 7}`? _____

```
private int [ ] arr;
public int mystery (int low, int high, int num)
{
    int mid = (low+high) / 2;
    if (low > high)
    {
        return -1;
    }
    else if (arr[mid] < num)
    {
        return mystery (mid +1, high, num);
    }
    else if (arr[mid] > num)
    {
        return mystery (low, mid - 1, num);
    }
    else
        return mid;
}
```

8 What value is returned by the call `something(4, 6)`? _____

- (A) 4
- (B) 6
- (C) 24
- (D) 1296
- (E) 4096

```
public int something (int a, int b)
{
    if (b <= 1)
    {
        return a;
    }
    else
    {
        return something (a, b-1);
    }
}
```

9 The procedure call `mystery(38)` will yield as output which of the following sequences of numbers? _____

- (A) 0 12
- (B) 12 0
- (C) 1 1 0 2
- (D) 1 1 1 1
- (E) 2 0 1 1

```
public void mystery (int n)
{
    if (n>2)
        mystery (n % 3);
    System.out.print( (n / 3) + " " );
}
```

D Given the input line ABCD and 0, what does the following method print? _____

- (A) ABCDCBA
- (B) ABBCCCDDDD
- (C) ABBCCCDDDDDDDDDCCCBBA
- (D) AABABCABCDABCDABCABA
- (E) ABBCCCDDDDDDDDDCCCCBBBBAAAA

```
public void processLine(String str, int pos)
//precondition: str = "ABCD", pos=0
{
    if (pos < str.length)
    {
        int i;
        for (i=0; i<=pos; i++)
            System.out.print(str.substring(pos, pos+1) );
        processLine(str, pos + 1);
        for (i=0; i<=pos; i++)
            System.out.print( str.substring(pos, pos+1) );
    }
}
```

11 For each call to the following method, indicate what value is returned.

```
public int mystery1(int x, int y)
{
    if (x < y)
    {
        return x;
    }
    else
    {
        return mystery1(x - y, y);
    }
}
```

mystery1(6,13) _____

mystery1(8,2) _____

mystery1(14,10) _____

- 2 For each call to the following method, indicate what console output is produced.

```
public void mystery2(int n)
{
    if (n <= 1)
    {
        System.out.print(n);
    }
    else
    {
        mystery2(n / 2);
        System.out.print(", " + n);
    }
}
```

mystery2(1) _____

mystery2(4) _____

mystery2(100) _____

- B For each call to the following method, indicate what value is returned.

```
public int mystery3(int n)
{
    if (n < 0)
    {
        return -mystery3(-n);
    }
    else if (n < 10)
    {
        return n;
    }
    else
    {
        return mystery3(n / 10 + n % 10);
    }
}
```

mystery3(6) _____

mystery3(17)___ mystery3(-

479) _____

- 4 For each call to the following method, indicate what value is returned.

```
public int mystery4(int n)
{
    if (n < 0)
    {
        return mystery4(-n);
    }
    else if (n < 10)
    {
        return n;
    }
    else
    {
        return n % 10 + mystery4(n / 10);
    }
}
```

mystery4(8) ____ mystery4(-

52) _____ mystery4(3052)

—

- 5 Assume the array contains: { 2, 4, 6 } and that the call to the sum method is: sum(arr, 3). What value is returned? _____

```
int sum( int arr[], int n )
{
    if ( n == 0 )
        return 0;
    else
    {
        int smallResult = sum( arr, n - 1 );
        return smallResult + arr[ n - 1 ];
    }
}
```

6 For each call to the following method, indicate what value is returned.

```
public int mystery5(int x, int y)
{
    if (x < 0)
    {
        return -mystery5(-x, y);
    }
    else if (y < 0)
    {
        return -mystery5(x, -y);
    }
    else if (x == 0 && y == 0)
    {
        return 0;
    }
    else
    {
        return 100*mystery5(x / 10, y / 10) + 10*(x % 10) + y % 10;
    }
}
```

mystery5(5,7) _____

mystery5(12,9) _____

mystery5(-7,4) _____

- 7 For each call to the following method, indicate what value is returned.

```
public void mystery6(int x, int y)
{
    if (y == 1)
    {
        System.out.print(x);
    }
    else
    {
        System.out.print(x * y + ", ");
        mystery6(x, y - 1);
        System.out.print(", " + x * y);
    }
}
```

mystery6(4,1) _____

mystery6(8,2) _____

mystery6(3,4) _____

- 8 For each call to the following method, indicate what console output is produced.

```
public void mystery7(int n)
{
    if (n <= 0)
    {
        System.out.print("*");
    }
    else if (n % 2 == 0)
    {
        System.out.print("(");
        mystery7(n - 1);
        System.out.print(")");
    }
    else
    {
        System.out.print("[");
        mystery7(n - 1);
        System.out.print("]");
    }
}
```

mystery7(0) _____

mystery7(1) _____

mystery7(5) _____

- 9 For each call to the following method, indicate what console output is produced.

```
public void mystery8(int n)
{
    if (n > 100)
    {
        System.out.print(n);
    }
    else
    {
        mystery8(2 * n);
        System.out.print(", " + n);
    }
}
```

mystery8(113) _____

mystery8(70) _____

mystery8(42) _____

- 10 For each call to the following method, indicate what console output is produced.

```
public void mystery9(int x)
{
    if (x < 10)
    {
        System.out.print(x);
    }
    else
    {
        int y = x % 10;
        System.out.print(y);
        mystery9(x / 10);
        System.out.print(y);
    }
}
```

mystery9(7) _____

mystery9(38) _____

mystery9(194) _____

- 1 What is displayed when the following method is called with an '*' _____

```
public static void splat (String s)
{
    if (s.length()<8)
        splat(s+s)
    System.out.println(s);
}
```

- (A) **
- (B) ****
- (C) *****
- (D) *****
- **
- (E) *****
- ****
- **
- *

- 2 Lexi is a cheerleader and a programmer. She has written the following recursive method that is supposed to generate the cheer "2 4 6 8 who do we appreciate!": _____

```
public void cheer (int i)
{
    if (i != 8)                                     //line 1
    {                                               //line 2
        i = i +2;                                   //line 3
        cheer(i);                                   //line 4
        System.out.print(i + " ");                 //line 5
    }                                               //line 6
    else                                           //line 7
    {                                               //line 8
        System.out.print ("who do we appreciate!"); //line 9
    }                                               //line 10
}
```

However, Lexi's method doesn't work as expected when she calls `cheer(0)`. To get the right cheer, Lexi should

- (A) replace `if (i !=8)` with `if (i<=8)` on line 1
- (B) replace `if (i !=8)` with `if (i==8)` on line 1
- (C) replace `if (i !=8)` with `while (i!=8)` on line 1
- (D) swap line 4 and line 5
- (E) move line 3 after line 5

3 Consider the following method:

```
public String filter (String str, String pattern)
{
    int pos=str.indexOf(pattern);
    if (pos!=-1)
        return str;
    else
        return filter (str.substring(0,pos) +
                        str.substring(pos+pattern.length()), pattern);
}
```

What is the output of

```
System.out.print(filter("papaya", "pa"));
```

- (A) p
- (B) pa
- (C) ya
- (D) aya
- (E) paya

4 Consider the following method:

```
public void doMore (int n)
{
    if (n > 0)
    {
        doMore (n-1);
        System.out.print(n);
        doMore (n-1);
    }
}
```

What is the output following the call doMore (3) ?

- (A) 3211211
- (B) 1121213
- (C) 1213121
- (D) 1211213
- (E) 1123211

25. Given `int[] a = {1, 3, 4, 7, 9, 11, 13};`

What are the values in `a` after `disarray(a, 7)` is called? The method `disarray` is defined as follows:

```
public void disarray(int[] a, int n)
{
    if(n > 1)
    {
        disarray(a, n - 1);
        a[n - 1] += a[n - 2];
    }
}
```

- (A) 1, 4, 8, 15, 24, 35, 48
- (B) 1, 4, 8, 12, 16, 20, 24
- (C) 1, 24, 20, 16, 12, 8, 4
- (D) None of the above

26. Consider the following recursive method:

```
public void fun(int x)
{
    if (x >= 1)
    {
        System.out.print(x);
        fun(x-1);
    }
}
```

What is output by `fun(5)`?

27. Consider the following recursive method:

```
public int tricky( int x, int y)
{
    if (y == 2)
        return x;
    else
        return tricky(x, y-1) + x;
}
```

What is output by `tricky(7, 3)`?

28. Consider the following recursive method: _____

```
public int mystery (int a, int b)
{
    if (a < b)
        return 5;
    else
        return b + mystery (a-1, b+1);
}
```

What does `mystery (7,3)` evaluate to?

29. Consider the following recursive method: _____

```
public static void printString (String s)
{
    if (s.length() > 0)
    {
        printString(s.substring(1));
        System.out.println(s.substring(0,1));
    }
}
```

What is the output as a result of the call `printString("stressed")`?

30. Consider the following recursive method:

```
public static void printStars (int k)
{
    if (k>0)
    {
        printStars(k-1);
        for (int j=1; j<=k; j++)
            System.out.print("*");
        System.out.println();
    }
}
```

What is the output as a result of the call `printStars(4)`?

- | | | | |
|-----|------------------------|-----|------------------|
| (A) | ****

**
* | (D) | *
**
*** |
| (B) | *
**

**** | (E) | *
*
*
* |
| (C) | ***
**
* | | |

31. Consider the following recursive method:

```
public int mystery (int k)
{
    if (k == 1)
        return 0;
    else
        return (1 + mystery (k/2));
}
```

What value is returned by the call `mystery(16)`?

- (A) 0
- (B) 2
- (C) 4
- (D) 5
- (E) 16

32. Consider the following recursive method:

```
public static void printArray(String[]a, int k)
{
    if (k < a.length)
    {
        printArray (a, k+1);
        System.out.print(a[k]);
    }
}
```

Assume that array *a* has been initialized to be of length 4 and to contain the values “a”, “b”, “c”, and “d” (with “a” in *a*[0], “b” in *a*[1], and so on.) What is the output as a result of the call `printArray (a, 0)`?

- (A) bcd
 - (B) dcb
 - (C) abcd
 - (D) dddd
 - (E) dcba
33. Questions 33 and 34 refer to the following recursive method:

```
public static int compute (int x, int y)
{
    if (x == y)
        return x;
    else
        return (compute(x+1, y-1));
}
```

What is returned by the call `compute (1, 5)`?

- (A) 1
 - (B) 2
 - (C) 3
 - (D) 4
 - (E) No value is returned because infinite recursion occurs.
34. Which of the following calls leads to an infinite recursion?

- I. `compute (2, 8)`
- II. `compute (8, 2)`
- III. `compute (2, 5)`

- (A) I only
- (B) II only
- (C) III only
- (D) I and II
- (E) II and III

35. Consider the following recursive method. (Assume that method `readInt` reads one integer value typed in by the user.)

```
public static void print (int n)
{
    int x;
    if (n>0)
    {
        x=readInt();
        if (x>0)
        {
            print(n-1);
            System.out.println(x);
        }
        else
            print(n);
    }
}
```

What is the output of `print(5)`?

- (A) The first five numbers typed by the user are printed in the order in which they are typed.
- (B) The first five numbers typed by the user are printed in the opposite order to that in which they are typed.
- (C) The first five positive numbers typed by the user are printed in the opposite order to that in which they are typed.
- (D) The first five positive numbers typed by the user are printed in the order to that in which they are typed.
- (E) Nothing is printed because the call causes an infinite recursion.

36. Consider the following method:

```
public void mystery (int a, int b)
{
    System.out.print (a + " ");
    if (a <= b)
        mystery (a + 5, b -1);
}
```

What is the output when `mystery (0, 16)` is called?

- (A) 0
 - (B) 0 5
 - (C) 0 5 10
 - (D) 0 5 10 15
 - (E) 0 5 10 15 20
37. What is the output when `smile (4)` is called?

```
public static void smile (int n)
{
    if (n==0)
        return;
    for (int k=1; k<=n; k++)
        System.out.print("smile!");
    smile(n-1);
}
```

- (A) smile!
 - (B) smile!smile!
 - (C) smile!smile!smile!
 - (D) smile!smile!smile!smile!
 - (E) smile!smile!smile!smile!smile!smile!smile!smile!smile!smile!smile!
38. When `smile (4)` is called, how many times will `smile` actually be called, including the initial call?
- (A) 2
 - (B) 3
 - (C) 4
 - (D) 5
 - (E) 10

39. Consider the following method:

```
public int getSomething(int value)
{
    if(value < 2)
        return 0;
    else
        return 1 + getSomething(value - 2);
}
```

Assume $\text{val} > 0$. What is returned by the call `getSomething(val)`?

- (A) $\text{val} - 2$
- (B) $\text{val} \% 2$
- (C) $(\text{val}-1) \% 2$
- (D) $\text{val} / 2$
- (E) $(\text{val}-1) / 2$

40. Consider the following method:

```
public int change(int value)
{
    if(value < 3)
        return value % 3;
    else
        return value % 3 + 10 * change(value/3);
}
```

What will be returned by the call `change(45)`?

- (A) 0
- (B) 21
- (C) 150
- (D) 500
- (E) 1200

41. Consider the following method:

```
public void change(int value)
{
    if(value < 5)
        System.out.print("" + value % 5);
    else
    {
        System.out.print("" + value % 5);
        change(value/5);
    }
}
```

What will be printed as a result of the call `change(29)`?

- (A) 1
- (B) 4
- (C) 14
- (D) 104
- (E) 401

42. Consider the following method:

```
public int getSomething(int value)
{
    if(value < 1)
        return 0;
    else
        return 1 + getSomething(value-1) + getSomething(value-2);
}
```

What is returned by the call `getSomething(4)`?

- (A) 0
- (B) 1
- (C) 2
- (D) 5
- (E) 7

43. Consider the following method:

```
public void doSomething(int value)
{
    if(0 < value && value < 10)
    {
        doSomething(value - 1);
        doSomething(value + 1);
        System.out.print(" " + value);
    }
}
```

Which of the following will be printed as a result of the call `doSomething(4)`?

- (A) 4 3 2 1 5 6 7 8 9
 - (B) 4 3 5 2 6 1 7 8 9
 - (C) 9 8 7 6 5 1 2 3 4
 - (D) 9 8 7 1 6 2 5 3 4
 - (E) Nothing will be printed due to an infinite recursion
44. What is the output by the call `fun (3)`?

```
public void fun (int x)
{
    if (x>=1)
    {
        System.out.print(x);
        fun (x-1);
    }
}
```

- (A) 3 2 1
- (B) 1 2 3
- (C) 2 3
- (D) 3 2 1 0
- (E) Nothing will be printed due to an infinite recursion

45. Consider the following data field and method:

```
private int[] list;

public int getIt(int index)
{
    if(index == list.length - 1)
        return list[index];
    else
    {
        int target = getIt(index + 1);
        if(target < list[index])
            return target;
        else
            return list[index];
    }
}
```

What will be returned by the call `getIt(0)`?

- (A) The smallest value in `list`
- (B) The index of the smallest value in `list`
- (C) The largest value in `list`
- (D) The index of the largest value in `list`
- (E) The index of the first occurrence of target in `list`

46. Consider the following data field and method:

```
private int[] list;

public int getIt(int index, int target)
{
    if(index >= list.length)
        return -1;
    else if(target == list[index])
        return index;
    else
        return getIt(index + 1, target);
}
```

What will be returned by the call `getIt(0, 5)`?

- (A) The value at index 5 in `list`, or -1 if `list.length < 5`.
- (B) The value at index `list.length-1` in `list`, or -1 if `list.length < 5`.
- (C) The index of the first occurrence of 5 in `list`, or -1 if 5 does not occur in `list`.
- (D) The index of the last occurrence of 5 in `list`, or -1 if 5 does not occur in `list`.
- (E) The call will cause an `ArrayIndexOutOfBoundsException`.

47. Consider the following two methods that are declared within the same class:

```
public int supplement(int value)
{
    if(value < 50)
        return reduce(value + 10);
    else
        return value;
}

public int reduce(int value)
{
    if(value > 0)
        return supplement(value - 5);
    else
        return supplement(value);
}
```

What will be returned as a result of the call `supplement(40)`?

- (A) 0
- (B) -5
- (C) 50
- (D) 55
- (E) Nothing will be returned due to an infinite recursion.

48. Consider the following two methods that are declared within the same class:

```
public int supplement(int value)
{
    if(value < 50)
        return reduce(value + 10);
    else
        return reduce(value);
}

public int reduce(int value)
{
    if(value > 0)
        return supplement(value - 5);
    else
        return value;
}
```

What will be returned as a result of the call `supplement(40)`?

- (A) 0
 - (B) -5
 - (C) 50
 - (D) 55
 - (E) Nothing will be returned due to an infinite recursion.
49. What is the output by the call `fun(3)`?

```
public void fun (int x)
{
    if (x<1)
    {
        System.out.print(x);
    }
    else
    {
        System.out.print(x);
        fun (x-1);
    }
}
```

- (A) 3 2 1 0 3 2 1 0
- (B) 3 2 1 0
- (C) 3 2 1 0 0 1 2 3
- (D) 0 1 2 3
- (E) Nothing will be printed due to infinite recursion

50. What is the output by the call fun (3)?

```
public int fun (int x)
{
    if (x<1)
        return x;
    else
        return x + fun(x-1);
}
```

- (A) 3 2 1
- (B) 1 2 3
- (C) 6
- (D) 5
- (E) Nothing

51. What is the output by the call fun (3,6)?

```
public int fun (int x, int y)
{
    if (y==2)
        return x;
    else
        return fun (x, y-1) + x;
}
```

- (A) 3 3 3 3 3
- (B) 12
- (C) 18
- (D) 15
- (E) 243

52. Consider the problem of determining the value of an investment (`amt`) that has a given interest rate (`rate`), compounded annually, after a given period of years (`yrs`). Each of the following methods correctly computes the value. You may assume all variables have been properly initialized.

```
public double method1 (double amt, int yrs, double rate)
{
    if (yrs >=1)
        for (int y=1; y<=yrs; y++)
            amt += rate*amt;
    return amt;
}
```

```
public double method2 (double amt, int yrs, double rate)
{
    if (yrs < 1)
        return amt;
    else
        return method2 (amt, yrs-1, rate) +
            method2 (amt, yrs-1, rate)*rate;
}
```

```
public double method3 (double amt, int yrs, double rate)
{
    amt = amt * Math.pow((1+rate), yrs);
}
```

For a large number of years, which statement below best characterizes the execution efficiency of the three code segments?

- (A) Method 1 is more efficient than 2 or 3 because it is the most straightforward and understandable method.
- (B) Method 2 is more efficient than 1 or 3 because recursion is always the most efficient solution.
- (C) Method 3 is more efficient than 1 or 2 because it requires fewer operations.
- (D) Methods 1 and 2 are more efficient than 3 because they do not call a method from another class.
- (E) Methods 1, 2, and 3 execute equally efficiently.

53. Consider the following recursive method:

```
public static int seq (int x)
{
    if (x<=1 || x==3)
        return x;
    else
        return (seq(x-1) + seq(x-2));
}
```

What value will be printed by the call `seq(5)` ?

- (A) 1
- (B) 3
- (C) 4
- (D) 7
- (E) 11

54. A programmer has mistakenly typed a 2 instead of a 1 in the recursive call in the following search method. What will be the result of starting a search at position 0?

```
// postcondition:  returns first index of key within a at or
//                after position start
//                returns -1 if key is not present

public int research (Object [] a, Object key, int start)
{
    if (start == a.length)
    {
        return -1;
    }
    else if (a[start].equals(key))
    {
        return start;
    }
    else
    {
        return research(a, key, start+2);
        // should have been start+1;
    }
}
```

- (A) The search will still work, but less efficiently than with the “+1.”
- (B) The correct value will be returned only when the key is found in an even numbered location.
- (C) The correct value will be returned only when the length of the array is even.
- (D) An `IndexOutOfBoundsException` will be thrown whenever length of array is odd.
- (E) None of these explanations correctly describes when the code will work.

55. Consider the recursive method `minVal` that is intended to return the smallest value among the first `n` values in array `a`.

```
public static int minVal (int []a, n)
{
    if (n==1)
        return <missing code 1>;
    int min = minVal (a, n-1);
    if (min < a[n-1])
        return <missing code 2>;
    else
        return <missing code 3>;
}
```

Which of the following should be used to complete the three return statements?

<missing code 1>	<missing code 2>	<missing code 3>
(A) <code>a[0]</code>	<code>min</code>	<code>a[n]</code>
(B) <code>a[0]</code>	<code>a[n]</code>	<code>min</code>
(C) <code>a[1]</code>	<code>a[min]</code>	<code>a[n-1]</code>
(D) <code>a[1]</code>	<code>a[min]</code>	<code>a[min-1]</code>
(E) <code>a[0]</code>	<code>min</code>	<code>a[n-1]</code>

56. Consider the following method:

```
//precondition: num>=0

public static void mystery (int num)
{
    if (num >1)
        mystery (num/2);
    System.out.print(num%2);
}
```

What is the best postcondition for `mystery`?

- (A) Reverses the digits of `num`
- (B) Prints the remainder when `num` is divided by 2
- (C) Prints one-half `num`
- (D) Prints the square root of `num`.
- (E) Prints the binary representation of `num`.

57. Which of the following statements about recursive algorithms are true?

- I. Recursive algorithms must feature a number as one of their inputs
- II. Recursion is best used when there is an identifiable general case and an identifiable simplest case.
- III. Some algorithms, such as binary search, require the use of recursion.

- (A) I only
- (B) II only
- (C) III only
- (D) Exactly two of the statements are true.
- (E) All three of the statements are true.

58. Consider the following method:

```
public void mysteryMix (String str)
{
    int len = str.length();
    if (len >=3)
    {
        mysteryMix (str.substring(0,len/3));
        System.out.print (str.substring(len/3, 2*len/3));
        mysteryMix (str.substring(2*len/3));
    }
}
```

What is the output when `mysteryMix ("la-la-la!")` is called?

- (A) la-la-la!
- (B) ala-a
- (C) ala-la-la-l
- (D) lla-l
- (E) a-la-a!

59. Consider the following method:

```
public void mystery (int n)
{
    int i;
    if (n <= 0)
        return;
    for (i=0; i < n; i++)
    {
        System.out.print("-");
    }
    for (i=0; i < n; i++)
    {
        System.out.print("+");
    }
    System.out.print();
    mystery(n-1);           //recursive call
}
```

What is the output when `mystery (4)` is called?

(A) -----++++

(B) -----++++
-----++++
-----++++
-----++++

(C) -----+
-----++
-----+++
-----++++

(D) -+
--++
---+++
----++++

(E) -----++++
-----+++
---++
-+

60. Consider the following method:

```
public void mystery (int n)
{
    int i;
    if (n <= 0)
        return;
    mystery(n-1);                //recursive call

    for (i=0; i < n; i++)
    {
        System.out.print("-");
    }
    for (i=0; i < n; i++)
    {
        System.out.print("+");
    }
    System.out.print();
}
```

What is the output when `mystery (4)` is called?

- (A) -----++++
- (B) -----++++
-----++++
-----++++
-----++++
- (C) -----+
-----++
-----+++
-----++++
- (D) -+
--++
---+++
----++++
- (E) -----++++
---+++
--++
-+

61. What is the result when `whatsIt(6,2)` is called? _____

```
public void whatsIt (int p, int pap)
{
    if (p/q == 0)
        System.out.println(p+q+1);
    else
    {
        System.out.println(p);
        whatsIt(p/q, q);
    }
}
```

62. What is the action of the method `mystery5` ? _____

```
public int mystery5(int a, int b)
{
    if (a == 1)
        return b;
    else
        return b * mystery5(a-1,b);
}
```

- (A) $a + b$
- (B) $a * b$
- (C) a^b
- (D) b^a
- (E) $a!$ (a factorial)

63. What value is printed by `System.out.println(rig(4))`; _____

```
public static int rig(int n)
{
    if ( (n == 0) )
    {
        return 5;
    }
    else if ( n == 1)
    {
        return 8;
    }
    else
    {
        return rig(n - 1) - rig(n - 2);
    }
}
```


64. What is returned by the call `stutter(-348)`? _____

```
public int stutter(int n)
{
    if (n < 0)
        return -stutter(-n);
    else if (n < 10)
        return n * 11;
    else
        return 100 * stutter(n / 10) + stutter(n % 10);
}
```

65. What is printed by `writeBinary(-39)`? _____

```
public void writeBinary(int n)
{
    if (n < 0)
    {
        System.out.print("-");
        writeBinary(-n);
    }
    else if (n < 2)
        System.out.print(n);
    else
    {
        writeBinary(n/2);
        System.out.print(n % 2);
    }
}
```