Nightmare Game Report

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Introduction:

It is a horror game based on real events but with some drama to make it playable.

the game used some technique to tell the story:

- 1- Plot twist: is a literary technique that introduces a radical change in the direction or expected outcome of the plot in a work of fiction.
- 2- Unreliable narrator : An unreliable narrator is a narrator whose credibility is compromised.
 Because ignorance , hidden information or Alzheimer

Goal:

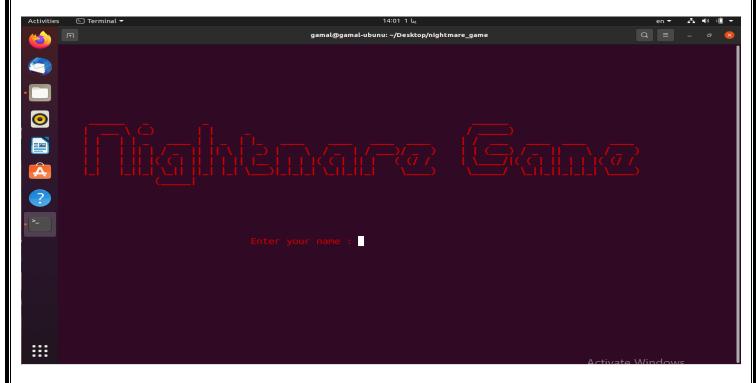
The main goal to save Amal and fight monsters to save her parent by taking choices for Amal.

In the three levels there two or more choices which depends on which difficulty you play.

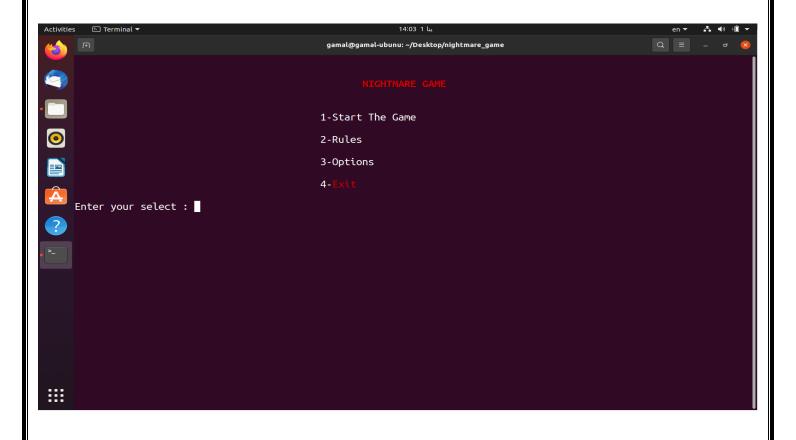
The score you gain is the number of stages you successfully win By the correct choice.

Content of the game:

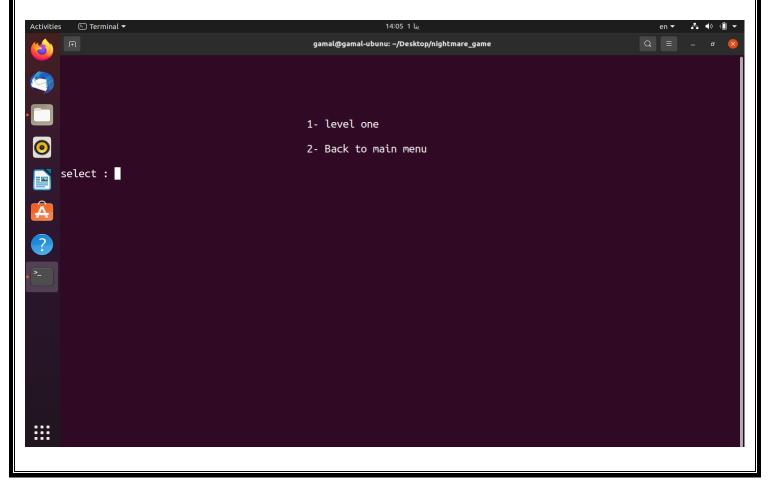
Intro:



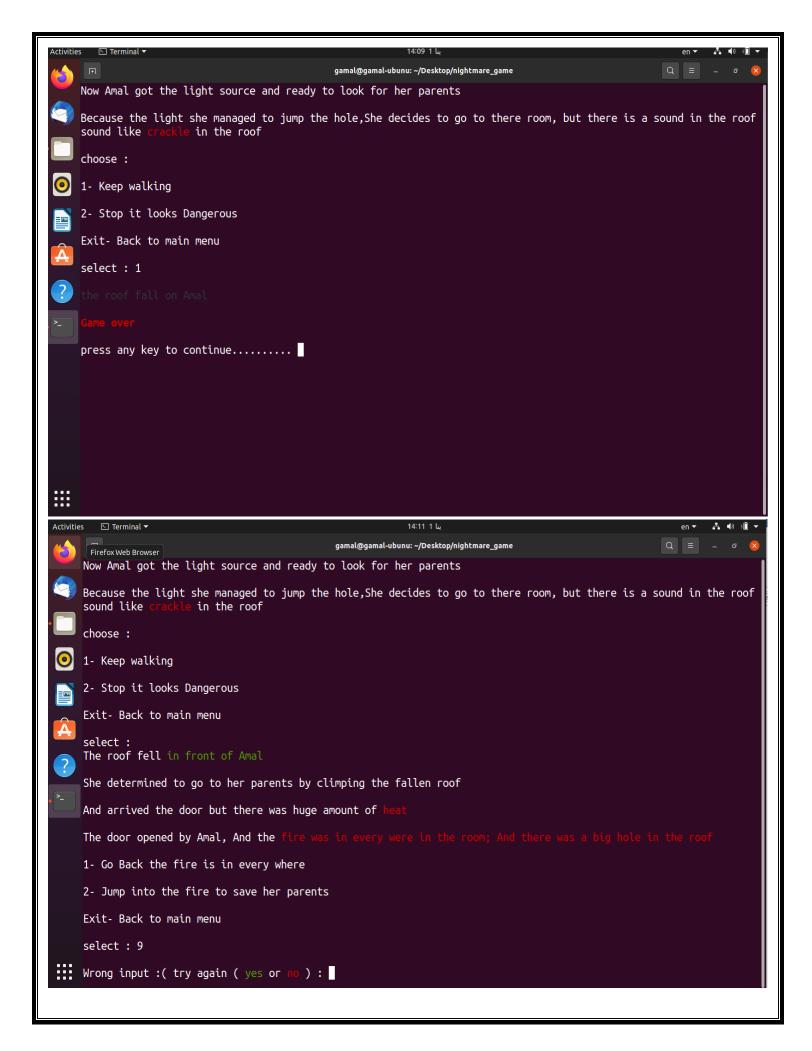
Main menu:



Level menu:



From the game: E Terminal ▼ ينا 1 14:08 gamal@gamal-ubunu: ~/Desktop/nightmare_game suddenly, she heard loud sounds like She feel so fear specialy with Amal closed her eyes and cry, but she remember her mother story about the little princess that fight the monster s and save her parents Then she removed her tears and say 'I must fight these monsters of this nightmare' but it's dark here Now choose: 1- Try to find her parents in dark 2- Searsh for a torsh in her sleeping room 3- Searsh for a candle in her sleeping room Exit- Back to main menu select : **:::** Terminal ▼ gamal@gamal-ubunu: ~/Desktop/nightmare_game It was a calm night in 2016 Father and mother were trying to make their daughter 'Amal' sleep the first night alone Father: Amal you are 7 years old now and I trust you can do it Mother: and always remember the story of the little princess that fight the monsters and save her parents Amal: I'm not frightened now After this conversation, they say good night to Amal they turn off the light and close the door Amal was proud of herself and fell to sleep ZZZzzzz press any key to continue.....



Winning senario:

Level 1:

- 1. search for a torch or candle
- 2. stop it looks dangerous
- 3. Go back the fire is in every where
- 4. any choice (the illosion of choice)

Level 2:

- 1. wooden chair or plastic chair
- 2. the pattern is: 101
- 3. Get into a building
- 4. go under table or couch

Level 3:

- 1. Get out the house
- 2. 1- fight the monsters (end1)
 - 2-: hide between cars:

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1&3 - (end2)
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- 2- (end1)
- 3- run (end2)

Code:

The include most of the basic bash commands and

- 1- Variables
- 2- Read and print
- 3- If and switch cases
- 4- File
- 5- Loops: while and until
- 6- Colors in display
- 7- Music while play
- 8- Some other features