

Numerical Analysis

Assoc. Prof. Dr. Bora Canbula



<https://github.com/canbula/NumericalAnalysis/>

Python Basics

Calculations and Visualization in Python

Binary Representation of Numbers

IEEE 754 Representation of Numbers

Precisions in IEEE 754 Representation

Introduction to Numerical Derivatives

Finite Difference Approach

System of Linear Equations

Bisection Method

Newton - Raphson Method

Introduction to Numerical Integration

Gaussian Quadrature Method

System of Nonlinear Equations

Review and Applications of Topics

Variables

Variables are symbols for memory addresses.

Built-in Functions

The Python interpreter has a number of functions and types built into it that are always available. They are listed here in alphabetical order.

Built-in Functions

A

`abs()`
`aiter()`
`all()`
`anext()`
`any()`
`ascii()`

E

`enumerate()`
`eval()`
`exec()`

F

`filter()`

L

`len()`
`list()`
`locals()`

M

`map()`

R

`range()`
`repr()`
`reversed()`
`round()`

S

hex(x)

Convert an integer number to a lowercase hexadecimal string prefixed with "0x". If *x* is not a Python `int` object, it has to define an `__index__()` method that returns an integer. Some examples:

```
>>> hex(255)
'0xff'
>>> hex(-42)
'-0x2a'
```

```
>>>
```

`classmethod()`
`compile()`
`complex()`

`help()`
`hex()`

`ord()`

`type()`

P

`pow()`
`print()`

V

`vars()`

D

`id()`

id(object)

Return the "identity" of an object. This is an integer which is guaranteed to be unique and constant for this object during its lifetime. Two objects with non-overlapping lifetimes may have the same `id()` value.

<https://docs.python.org/3/library/functions.html>

Identifier Names

For variables, functions, classes etc. we use identifier names. We must obey some rules and we should follow some naming conventions.

Rules

- ▶ Names are case sensitive.
- ▶ Names can be a combination of letters, digits, and underscore.
- ▶ Names can only start with a letter or underscore, can not start with a digit.
- ▶ Keywords can not be used as a name.



keyword — Testing for Python keywords

Source code: [Lib/keyword.py](#)

This module allows a Python program to determine if a string is a [keyword](#) or [soft keyword](#).

keyword.iskeyword(s)

Return `True` if *s* is a Python [keyword](#).

keyword.kwlist

Sequence containing all the [keywords](#) defined for the interpreter. If any keywords are defined to only be active when particular `__future__` statements are in effect, these will be included as well.

keyword.issoftkeyword(s)

Return `True` if *s* is a Python [soft keyword](#).

New in version 3.9.

keyword.softkwlist

Sequence containing all the [soft keywords](#) defined for the interpreter. If any soft keywords are defined to only be active when particular `__future__` statements are in effect, these will be included as well.

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<https://peps.python.org/>

Python Enhancement Proposals [Python](#) » [PEP Index](#) » PEP 8



PEP 8 – Style Guide for Python Code

Author: Guido van Rossum <guido at python.org>, Barry Warsaw
<barry at python.org>, Nick Coghlan <ncoghlan at
gmail.com>

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Identifier Names

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Conventions

- ▶ Names to Avoid
Never use the characters 'l' (lowercase letter el), 'O' (uppercase letter oh), or 'I' (uppercase letter eye) as single character variable names.
- ▶ Packages
Short, all-lowercase names without underscores
- ▶ Modules
Short, all-lowercase names, can have underscores
- ▶ Classes
CapWords (upper camel case) convention
- ▶ Functions
snake_case convention
- ▶ Variables
snake_case convention
- ▶ Constants
ALL_UPPERCASE, words separated by underscores

Leading and Trailing Underscores

- ▶ `_single_leading_underscore`
Weak “internal use” indicator.
from M import * does not import objects whose names start with an underscore.
- ▶ `single_trailing_underscore_`
Used by convention to avoid conflicts with keyword.
- ▶ `__double_leading_underscore`
When naming a class attribute, invokes name mangling (inside class FooBar, `__boo` becomes `_FooBar__boo`)
- ▶ `__double_leading_and_trailing_underscore__`
“magic” objects or attributes that live in user-controlled namespaces (`__init__`, `__import__`, etc.). Never invent such names; only use them as documented.

Variable Types

Python is dynamically typed. Python does not have primitive types. Everything is an object in Python, therefore, a variable is purely a reference to an object with the specified value.

Numeric Types

- ▶ Integer
- ▶ Float
- ▶ Complex
- ▶ Boolean

Formatted Output

- ▶ `print("static text = ", variable)`
- ▶ `print("static text = %d" % (variable))`
- ▶ `print("static text = {0}".format(variable))`
- ▶ `print(f"static text = {variable}")`
- ▶ `print(f"static text = {variable:5d}")`

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- ▶ Complex
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Sequences

- ▶ Strings
- ▶ List
- ▶ Tuple
- ▶ Set
- ▶ Dictionary

Week02/IntroductoryPythonDataStructures.pdf

INTRODUCTORY PYTHON : DATA STRUCTURES IN PYTHON

ASSOC. PROF. DR. BORA CANBULA
MANISA CELAL BAYAR UNIVERSITY

LISTS IN PYTHON:

Ordered and mutable sequence of values indexed by integers

```
Initializing
a_list = [] ## empty
a_list = list() ## empty
a_list = [3, 4, 5, 6, 7] ## filled

Finding the index of an item
a_list.index(5) ## 2 (the first occurrence)

Accessing the items
a_list[0] ## 3
a_list[1] ## 4
a_list[-1] ## 7
a_list[-2] ## 6
a_list[2:] ## [5, 6, 7]
a_list[:2] ## [3, 4]
a_list[1:4] ## [4, 5, 6]
a_list[0:4:2] ## [3, 5]
a_list[4:1:-1] ## [7, 6, 5]

Adding a new item
a_list.append(9) ## [3, 4, 5, 6, 7, 9]
a_list.insert(2, 8) ## [3, 4, 8, 5, 6, 7, 9]

Update an item
a_list[2] = 1 ## [3, 4, 1, 5, 6, 7, 9]

Remove the list or just an item
a_list.pop() ## last item
a_list.pop(2) ## with index
del a_list[2] ## with index
a_list.remove(5) ## first occurrence of 5
a_list.clear() ## returns an empty list
del a_list ## removes the list completely

Extend a list with another list
list_1 = [4, 2]
list_2 = [1, 3]
list_1.extend(list_2) ## [4, 2, 1, 3]

Reversing and sorting
list_1.reverse() ## [3, 1, 2, 4]
list_1.sort() ## [1, 2, 3, 4]

Counting the items
list_1.count(4) ## 1
list_1.count(5) ## 0

Copying a list
list_1 = [3, 4, 5, 6, 7]
list_2 = list_1
list_3 = list_1.copy()
list_1.append(1)
list_2 ## [3, 4, 5, 6, 7, 1]
list_3 ## [3, 4, 5, 6, 7]
```

SETS IN PYTHON:

Unordered and mutable collection of values with no duplicate elements. They support mathematical operations like union, intersection, difference and symmetric difference

```
Initializing
a_set = set() ## empty
a_set = {3, 4, 5, 6, 7} ## filled

No duplicate values
a_set = {3, 3, 3, 4, 4} ## {3, 4}

Adding and updating the items
a_set.add(5) ## {3, 4, 5}
set_1 = {1, 3, 5}
set_2 = {5, 7, 9}
set_1.update(set_2) ## {1, 3, 5, 7, 9}

Removing the items
a_set.pop() ## removes an item and returns it
a_set.remove(3) ## removes the item
a_set.discard(3) ## removes the item
If item does not exist in set, discard() does not
a_set.clear() ## returns an empty set
del a_set ## removes the set completely

Mathematical operations
set_1 = {1, 2, 3, 5}
set_2 = {1, 2, 4, 6}

Union of two sets
set_1.union(set_2) ## {1, 2, 3, 4, 5, 6}
set_1 | set_2 ## {1, 2, 3, 4, 5, 6}

Intersection of two sets
set_1.intersection(set_2) ## {1, 2}
set_1 & set_2 ## {1, 2}

Difference between two sets
set_1.difference(set_2) ## {3, 5}
set_2 - set_1 ## {4, 6}

Symmetric difference between two sets
set_1.symmetric_difference(set_2) ## {3, 4, 5, 6}
set_1 ^ set_2 ## {3, 4, 5, 6}

Update sets with mathematical operations
set_1.intersection_update(set_2) ## {1, 2}
set_1.difference_update(set_2) ## {3, 5}
set_1.symmetric_difference_update(set_2) ## {3, 4, 5, 6}

Copying a set
Same as lists
```

DICTIONARIES IN PYTHON:

Unordered and mutable set of key-value pairs

```
Initializing
a_dict = {} ## empty
a_dict = dict() ## empty
a_dict = {"name": "Bora"} ## filled

Accessing the items
a_dict["name"] ## "Bora"
a_dict.get("name") ## "Bora"
If the key does not exist in dictionary,
index notation raises an error, get() method does not

Accessing the items with views
other_dict = {"a": 3, "b": 5, "c": 7}
other_dict.keys() ## ['a', 'b', 'c']
other_dict.values() ## [3, 5, 7]
other_dict.items()
## [('a', 3), ('b', 5), ('c', 7)]

Adding a new item
a_dict["city"] = "Manisa"
a_dict["age"] = 37
## {"name": "Bora", "city": "Manisa", "age": 37}

Update an item
a_dict["age"] = 38
## {"name": "Bora", "city": "Manisa", "age": 38}
other_dict = {"age": 39}
a_dict.update(other_dict)
## {"name": "Bora", "city": "Manisa", "age": 39}

Removing the items
a_dict.popitem() ## last inserted item
a_dict.pop("city") ## with a key
a_dict.clear() ## returns an empty dictionary
del a_dict ## removes the dict completely

Initialize a dictionary with fromkeys
a_list = ['a', 'b', 'c']
a_dict = dict.fromkeys(a_list)
## {'a': None, 'b': None, 'c': None}
a_dict = dict.fromkeys(a_list, 0)
## {'a': 0, 'b': 0, 'c': 0}
a_tuple = (3, 'name', 7)
a_dict = dict.fromkeys(a_tuple, True)
## {3: True, 'name': True, 7: True}
a_set = {0, 1, 2}
a_dict = dict.fromkeys(a_set, False)
## {0: False, 1: False, 2: False}
```

TUPLES IN PYTHON:

Ordered and immutable sequence of values indexed by integers

```
Initializing
a_tuple = () ## empty
a_tuple = tuple() ## empty
a_tuple = (3, 4, 5, 6, 7) ## filled

Finding the index of an item
a_tuple.index(5) ## 2 (the first occurrence)

Accessing the items
Same index and slicing notation as lists
Adding, updating, and removing the items
Not allowed because tuples are immutable

Sorting
Tuples have no sort() method since they are immutable
sorted(a_tuple) ## returns a sorted list

Counting the items
a_tuple.count(7) ## 1
a_tuple.count(9) ## 0
```

SOME ITERATION EXAMPLES:

```
a_list = [3, 5, 7]
a_tuple = (4, 6, 8)
a_set = {1, 4, 7}
a_dict = {"a": 1, "b": 2, "c": 3}

For ordered sequences
for i in range(len(a_list)):
    print(a_list[i])
for i, x in enumerate(a_tuple):
    print(i, x)

For ordered or unordered sequences
for a in a_set:
    print(a)

Only for dictionaries
for k in a_dict.keys():
    print(k)
for v in a_dict.values():
    print(v)
for k, v in zip(a_dict.keys(), a_dict.values()):
    print(k, v)
for k, v in a_dict.items():
    print(k, v)
```

Problem Set

1. What is the correct writing of the programming language that we used in this course?

- ☐ () Phyton
- ☐ () Pyhton
- ☐ () Pthyon
- ☐ () Python

2. What is the output of the code below?

```
my_name = "Bora Canbula"  
print(my_name[2::-1])
```

- ☐ () alu
- ☐ () ula
- ☐ () roB
- ☐ () Bor

3. Which one is not a valid variable name?

- ☐ () for_
- ☐ () Manisa_Celal_Bayar_University
- ☐ () IF
- ☐ () not

4. What is the output of the code below?

```
for i in range(1, 5):  
    print(f"{i:2d} {(i/2):4.2f}", end='')
```

- ☐ () 010.50021.00031.50042.00
- ☐ () 10.50 21.00 31.50 42.00
- ☐ () 1 0.5 2 1.0 3 1.5 4 2.0
- ☐ () 100.5 201.0 301.5 402.0

5. Which one is the correct way to print Bora's age?

```
profs = [  
    {"name": "Yener", "age": 25},  
    {"name": "Bora", "age": 37},  
    {"name": "Ali", "age": 42}  
]
```

- ☐ () profs["Bora"]["age"]
- ☐ () profs[1][1]
- ☐ () profs[1]["age"]
- ☐ () profs.age[name="Bora"]

6. What is the output of the code below?

```
x = set([int(i/2) for i in range(8)])  
print(x)
```

- ☐ () {0, 1, 2, 3, 4, 5, 6, 7}
- ☐ () {0, 1, 2, 3}
- ☐ () {0, 0, 1, 1, 2, 2, 3, 3}
- ☐ () {0.5, 1, 1.5, 2, 2.5, 3, 3.5, 4}

7. What is the output of the code below?

```
x = set(i for i in range(0, 4, 2))  
y = set(i for i in range(1, 5, 2))  
print(x^y)
```

- ☐ () {0, 1, 2, 3}
- ☐ () {}
- ☐ () {0, 8}
- ☐ () SyntaxError: invalid syntax

8. Which of the following sequences is immutable?

- ☐ () List
- ☐ () Set
- ☐ () Dictionary
- ☐ () String

9. What is the output of the code below?

```
print(int(2_999_999.999))
```

- ☐ () 2
- ☐ () 3000000
- ☐ () ValueError: invalid literal
- ☐ () 2999999

10. What is the output of the code below?

```
x = (1, 5, 1)  
print(x, type(x))
```

- ☐ () [1, 2, 3, 4] <class 'list'>
- ☐ () (1, 5, 1) <class 'range'>
- ☐ () (1, 5, 1) <class 'tuple'>
- ☐ () (1, 2, 3, 4) <class 'set'>