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# Support Vector Machines

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## 1 Track

- (M1.1) is a Support Vector Classifier (SVC) with the hinge loss.
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  - (A1.1.2) is the Sequential Minimal Optimization (SMO) algorithm [3, 4], an ad hoc active set method for training a SVC in its Wolfe dual formulation with linear, polynomial and qaussian kernels.
  - (A1.1.3) is the AdaGrad algorithm [5], a deflected subgradient method for solving the SVC in its Lagrangian dual formulation with linear, polynomial and gaussian kernels.
- (M1.2) is a Support Vector Classifier (SVC) with the squared hinge loss.
  - (A1.2.1) is a momentum descent approach [1, 2], an accelerated gradient method for solving the SVC in its primal formulation.
- (M2.1) is a Support Vector Regression (SVR) with the epsilon-insensitive loss.
  - (A2.1.1) is a momentum descent approach [1, 2], an accelerated gradient method for solving the SVR in its primal formulation.
  - (A2.1.2) is the Sequential Minimal Optimization (SMO) algorithm [6, 7], an ad hoc active set method for training a SVR in its Wolfe dual formulation with linear, polynomial and gaussian kernels.
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## 2 Abstract

A Support Vector Machine is a learning model used both for classification and regression tasks whose goal is to construct a maximum margin separator, i.e., a decision boundary with the largest distance from the nearest training data points.

The aim of this report is to compare the *primal*, the Wolfe dual [8] and the Lagrangian dual formulations of this model in terms of numerical precision, accuracy and complexity.

Firstly, I will provide a detailed mathematical derivation of the model for all these formulations, then I will propose two algorithms to solve the optimization problem in case of *constrained* or *unconstrained* formulation of the problem, explaining their theoretical properties, i.e., *convergence* and *complexity*.

Finally, I will show some experiments for *linearly* and *nonlinearly* separable generated datasets to compare the performance of different *kernels*, also by comparing the *custom* results with *sklearn* SVM implementations, i.e., *liblinear* [9] and *libsym* [10] implementations, and *cvxopt* [11] QP solver.

## 3 Linear Support Vector Classifier

Given n training points, where each input  $x_i$  has m attributes, i.e., is of dimensionality m, and is in one of two classes  $y_i = \pm 1$ , i.e., our training data is of the form:

$$\{(x_i, y_i), x_i \in \Re^m, y_i = \pm 1, i = 1, \dots, n\}$$
(1)

For simplicity we first assume that data are (not fully) linearly separable in the input space x, meaning that we can draw a line separating the two classes when m=2, a plane for m=3 and, more in general, a hyperplane for an arbitrary m.

Support vectors are the examples closest to the separating hyperplane and the aim of support vector machines is to orientate this hyperplane in such a way as to be as far as possible from the closest members of both classes, i.e., we need to maximize this margin.

This hyperplane is represented by the equation  $w^T x + b = 0$ . So, we need to find w and b so that our training data can be described by:

$$w^{T}x_{i} + b \ge +1 - \xi_{i}, \forall y_{i} = +1$$

$$w^{T}x_{i} + b \le -1 + \xi_{i}, \forall y_{i} = -1$$

$$\xi_{i} \ge 0 \ \forall_{i}$$

$$(2)$$

where the positive slack variables  $\xi_i$  are introduced to allow misclassified points. In this way data points on the incorrect side of the margin boundary will have a penalty that increases with the distance from it.

These two equations can be combined into:

$$y_i(w^T x_i + b) \ge 1 - \xi_i \ \forall_i$$
  
$$\xi_i \ge 0 \ \forall_i$$
 (3)

The margin is equal to  $\frac{1}{\|w\|}$  and maximizing it subject to the constraint in (3) while as we are trying to reduce the number of misclassifications is equivalent to finding:

$$\min_{\substack{w,b,\xi}} \quad ||w|| + C \sum_{i=1}^{n} \xi_{i}$$
subject to 
$$y_{i}(w^{T}x_{i} + b) \ge 1 - \xi_{i} \,\forall_{i}$$

$$\xi_{i} \ge 0 \,\forall_{i}$$
(4)

Minimizing ||w|| is equivalent to minimizing  $\frac{1}{2}||w||^2$ , so we need to find:

$$\min_{w,b,\xi} \frac{1}{2} ||w||^2 + C \sum_{i=1}^n \xi_i$$
subject to  $y_i(w^T x_i + b) \ge 1 - \xi_i \ \forall_i$ 

$$\xi_i \ge 0 \ \forall_i$$
(5)

where the parameter C controls the trade-off between the slack variable penalty and the size of the margin.

## 3.1 Hinge loss

The *hinge* loss is defined as:

$$\mathcal{L}_1 = \begin{cases} 0 & \text{if } y(w^T x + b) \ge 1\\ 1 - y(w^T x + b) & \text{otherwise} \end{cases}$$
 (6)



Figure 1: Linear SVC hyperplane

or, equivalently:

$$\mathcal{L}_1 = \max(0, 1 - y(w^T x + b)) \tag{7}$$

and it is a nondifferentiable convex function due to its nonsmoothness in 1, but has a subgradient wrt w that is given by:

$$\frac{\partial \mathcal{L}_1}{\partial w} = \begin{cases} -yx & \text{if } y(w^T x + b) < 1\\ 0 & \text{otherwise} \end{cases}$$
 (8)

## 3.1.1 Primal formulation

The general primal unconstrained formulation takes the form:

$$\min_{w,b} \mathcal{R}(w,b) + C \sum_{i=1}^{n} \mathcal{L}(w,b;x_i,y_i)$$
(9)

where  $\mathcal{R}(w, b)$  is the regularization term and  $\mathcal{L}(w, b; x_i, y_i)$  is the loss function associated with the observation  $(x_i, y_i)$  [12].

The quadratic optimization problem (5) can be equivalently formulated as:

$$\min_{w,b} \frac{1}{2} ||w||^2 + C \sum_{i=1}^n \max(0, 1 - y_i(w^T x_i + b))$$
(10)

where we make use of the hinge loss (6) or (7).

The above formulation penalizes slacks  $\xi$  linearly and is called  $\mathcal{L}_1$ -SVC.

To simplify the notation and so also the design of the algorithms, the simplest approach to learn the bias term b is that of including that into the *regularization term*; so we can rewrite (10) and (41) as follows:

$$\min_{w,b} \frac{1}{2} (\|w\|^2 + b^2) + C \sum_{i=1}^{n} \mathcal{L}(w; x_i, y_i)$$
(11)



Figure 2: SVC Hinge loss with different optimization steps

or, equivalently, by augmenting the weight vector w with the bias term b and each instance  $x_i$  with an additional dimension, i.e., with constant value equal to 1:

$$\min_{w} \quad \frac{1}{2} \|\bar{w}\|^{2} + C \sum_{i=1}^{n} \mathcal{L}(w; \bar{x}_{i}, y_{i})$$
where  $\bar{w}^{T} = [w^{T}, b]$ 

$$\bar{x}_{i}^{T} = [x_{i}^{T}, 1]$$
(12)

with the advantages of having convex properties of the objective function useful for convergence analysis and the possibility to directly apply algorithms designed for models without the bias term.

Notice that in terms of numerical optimization the formulations (10) and (41) are not equivalent to (11) or (12) since in the first one the bias term b does not contribute to the regularization term, so the SVM formulation is based on an unregularized bias term b, as highlighted by the statistical learning theory. But, in machine learning sense, numerical experiments in [13] show that the accuracy does not vary much when the bias term b is embedded into the weight vector w.

## 3.1.2 Wolfe Dual formulation

To reformulate the (5) as a Wolfe dual, we need to allocate the Lagrange multipliers  $\alpha_i \geq 0, \mu_i \geq 0 \ \forall_i$ :

$$\max_{\alpha, \mu} \min_{w, b, \xi} \mathcal{W}(w, b, \xi, \alpha, \mu) = \frac{1}{2} \|w\|^2 + C \sum_{i=1}^n \xi_i - \sum_{i=1}^n \alpha_i (y_i(w^T x_i + b) - 1 + \xi_i) - \sum_{i=1}^n \mu_i \xi_i$$
(13)

We wish to find the w, b and  $\xi_i$  which minimizes, and the  $\alpha$  and  $\mu$  which maximizes  $\mathcal{W}$ , provided  $\alpha_i \geq 0$ ,  $\mu_i \geq 0 \,\forall_i$ . We can do this by differentiating  $\mathcal{W}$  wrt w and b and setting the derivatives to 0:

$$\frac{\partial \mathcal{W}}{\partial w} = w - \sum_{i=1}^{n} \alpha_i y_i x_i \Rightarrow w = \sum_{i=1}^{n} \alpha_i y_i x_i \tag{14}$$

$$\frac{\partial \mathcal{W}}{\partial b} = -\sum_{i=1}^{n} \alpha_i y_i \Rightarrow \sum_{i=1}^{n} \alpha_i y_i = 0 \tag{15}$$

$$\frac{\partial \mathcal{W}}{\partial \xi_i} = 0 \Rightarrow C = \alpha_i + \mu_i \tag{16}$$

Substituting (14) and (15) into (13) together with  $\mu_i \geq 0 \ \forall_i$ , which implies that  $\alpha \leq C$ , gives a new formulation being dependent on  $\alpha$ . We therefore need to find:

$$\max_{\alpha} \mathcal{W}(\alpha) = \sum_{i=1}^{n} \alpha_{i} - \frac{1}{2} \sum_{i,j} \alpha_{i} \alpha_{j} y_{i} y_{j} \langle x_{i}, x_{j} \rangle$$

$$= \sum_{i=1}^{n} \alpha_{i} - \frac{1}{2} \sum_{i,j} \alpha_{i} Q_{ij} \alpha_{j} \text{ where } Q_{ij} = y_{i} y_{j} \langle x_{i}, x_{j} \rangle$$

$$= \sum_{i=1}^{n} \alpha_{i} - \frac{1}{2} \alpha^{T} Q \alpha \text{ subject to } 0 \leq \alpha_{i} \leq C \ \forall_{i}, \sum_{i=1}^{n} \alpha_{i} y_{i} = 0$$

$$(17)$$

or, equivalently:

$$\min_{\alpha} \quad \frac{1}{2} \alpha^{T} Q \alpha + q^{T} \alpha$$
subject to  $0 \le \alpha_{i} \le C \ \forall_{i}$ 

$$y^{T} \alpha = 0$$
(18)

where  $q^T = [1, ..., 1].$ 

By solving (18) we will know  $\alpha$  and, from (14), we will get w, so we need to calculate b.

We know that any data point satisfying (15) which is a support vector  $x_s$  will have the form:

$$y_s(w^T x_s + b) = 1 (19)$$

and, by substituting in (14), we get:

$$y_s \left( \sum_{m \in S} \alpha_m y_m \langle x_m, x_s \rangle + b \right) = 1 \tag{20}$$

where s denotes the set of indices of the support vectors and is determined by finding the indices i where  $\alpha_i > 0$ , i.e., nonzero Lagrange multipliers.

Multiplying through by  $y_s$  and then using  $y_s^2 = 1$  from (2):

$$y_s^2 \Big( \sum_{m \in S} \alpha_m y_m \langle x_m, x_s \rangle + b \Big) = y_s \tag{21}$$

$$b = y_s - \sum_{m \in S} \alpha_m y_m \langle x_m, x_s \rangle \tag{22}$$

Instead of using an arbitrary support vector  $x_s$ , it is better to take an average over all of the support vectors in S:

$$b = \frac{1}{N_s} \sum_{s \in S} y_s - \sum_{m \in S} \alpha_m y_m \langle x_m, x_s \rangle$$
 (23)

We now have the variables w and b that define our separating hyperplane's optimal orientation and hence our support vector machine. Each new point x' is classified by evaluating:

$$y' = \operatorname{sgn}\left(\sum_{i=1}^{n} \alpha_i y_i \langle x_i, x' \rangle + b\right) \tag{24}$$

From (18) we can notice that the equality constraint  $y^T \alpha = 0$  arises form the stationarity condition  $\partial_b \mathcal{W} = 0$ . So, again, for simplicity, we can again consider the bias term b embedded into the weight vector. We report below the box-constrained dual formulation [13] that arises from the primal (11) or (12) where the bias term b is embedded into the weight vector w:

$$\min_{\alpha} \quad \frac{1}{2} \alpha^{T} (Q + yy^{T}) \alpha + q^{T} \alpha$$

$$\text{bject to} \quad 0 \le \alpha_{i} \le C \ \forall_{i}$$

$$(25)$$

## 3.1.3 Lagrangian Dual formulation

In order to relax the constraints in the Wolfe dual formulation (18) we define the problem as a Lagrangian dual relaxation by embedding them into objective function, so we need to allocate the Lagrangian multipliers  $\mu \geq 0, \lambda_+ \geq 0$ :

$$\max_{\mu,\lambda_{+},\lambda_{-}} \min_{\alpha} \mathcal{L}(\alpha,\mu,\lambda_{+},\lambda_{-}) = \frac{1}{2} \alpha^{T} Q \alpha + q^{T} \alpha - \mu^{T} (y^{T} \alpha) - \lambda_{+}^{T} (u - \alpha) - \lambda_{-}^{T} \alpha$$

$$= \frac{1}{2} \alpha^{T} Q \alpha + (q - \mu y + \lambda_{+} - \lambda_{-})^{T} \alpha - \lambda_{+}^{T} u$$
(26)

where the upper bound  $u^T = [C, \dots, C]$ .

Taking the derivative of the Lagrangian  $\mathcal{L}$  wrt  $\alpha$  and settings it to 0 gives:

$$\frac{\partial \mathcal{L}}{\partial \alpha} = 0 \Rightarrow Q\alpha + (q - \mu y + \lambda_{+} - \lambda_{-}) = 0 \tag{27}$$

With  $\alpha$  optimal solution of the linear system:

$$Q\alpha = -(q - \mu y + \lambda_+ - \lambda_-) \tag{28}$$

the gradient wrt  $\mu$ ,  $\lambda_{+}$  and  $\lambda_{-}$  are:

$$\frac{\partial \mathcal{L}}{\partial \mu} = -y\alpha \tag{29}$$

$$\frac{\partial \mathcal{L}}{\partial \lambda_{+}} = \alpha - u \tag{30}$$

$$\frac{\partial \mathcal{L}}{\partial \lambda_{-}} = -\alpha \tag{31}$$

If the Hessian matrix Q is not positive definite, i.e., the Lagrangian function is not strictly convex since it will be linear along the eigenvectors correspondent to the null eigenvalues and so it will be unbounded below, the Lagrangian dual relaxation will be nondifferentiable, so it will have infinite solutions and for each of them it will have a different subgradient. In order to compute an approximation of the gradient, we will choose  $\alpha$  in such a way as the one that minimizes the norm of the residual:

$$\min_{\alpha_n \in K_n(Q,b)} \|Q\alpha_n - b\| 
\text{where } b = -(q - \mu y + \lambda_+ - \lambda_-)$$
(32)

Since we are dealing with a symmetric but indefinite linear system we will choose a well-known Krylov method that performs the Lanczos iterate, i.e., symmetric Arnoldi iterate, called *minres*, i.e., symmetric *gmres*, to compute the vector  $\alpha_n$  that minimizes the norm of the residual  $r_n = Q\alpha_n - b$  among all vectors in  $K_n(Q, b) = span(b, Qb, Q^2b, \ldots, Q^{n-1}b)$ .

From (18) we can notice that the equality constraint  $y^T \alpha = 0$  arises form the stationarity condition  $\partial_b \mathcal{W} = 0$ . So, again, for simplicity, we can again consider the bias term b embedded into the weight vector. In this way the dimensionality of (26) is reduced of 1/3 by removing the multipliers  $\mu$  which was allocated to control the equality constraint  $y^T \alpha = 0$ , so we will end up solving exactly the problem (25).

$$\max_{\lambda_{+},\lambda_{-}} \min_{\alpha} \mathcal{L}(\alpha,\lambda_{+},\lambda_{-}) = \frac{1}{2} \alpha^{T} (Q + yy^{T}) \alpha + q^{T} \alpha - \lambda_{+}^{T} (u - \alpha) - \lambda_{-}^{T} \alpha$$

$$= \frac{1}{2} \alpha^{T} (Q + yy^{T}) \alpha + (q + \lambda_{+} - \lambda_{-})^{T} \alpha - \lambda_{+}^{T} u$$
(33)

where, again, the upper bound  $u^T = [C, ..., C]$ .

Now, taking the derivative of the Lagrangian  $\hat{\mathcal{L}}$  wrt  $\alpha$  and settings it to 0 gives:

$$\frac{\partial \mathcal{L}}{\partial \alpha} = 0 \Rightarrow (Q + yy^T)\alpha + (q + \lambda_+ - \lambda_-) = 0 \tag{34}$$

With  $\alpha$  optimal solution of the linear system:

$$(Q + yy^T)\alpha = -(q + \lambda_+ - \lambda_-) \tag{35}$$

the gradient wrt  $\lambda_{+}$  and  $\lambda_{-}$  are:

$$\frac{\partial \mathcal{L}}{\partial \lambda_{+}} = \alpha - u \tag{36}$$

$$\frac{\partial \mathcal{L}}{\partial \lambda} = -\alpha \tag{37}$$

## 3.2 Squared Hinge loss

The squared hinge loss is defined as:

$$\mathcal{L}_2 = \begin{cases} 0 & \text{if } y(w^T x + b) \ge 1\\ (1 - y(w^T x + b))^2 & \text{otherwise} \end{cases}$$
 (38)

or, equivalently:

$$\mathcal{L}_2 = \max(0, 1 - y(w^T x + b))^2 \tag{39}$$

It is a strictly convex function and its gradient wrt w is given by:

$$\frac{\partial \mathcal{L}_2}{\partial w} = \begin{cases} -2yx & \text{if } y(w^T x + b) < 1\\ 0 & \text{otherwise} \end{cases}$$
 (40)

## 3.2.1 Primal formulation

Since smoothed versions of objective functions may be preferred for optimization, we can reformulate (10) as:

$$\min_{w,b} \frac{1}{2} ||w||^2 + C \sum_{i=1}^n \max(0, 1 - y_i(w^T x_i + b))^2$$
(41)

where we make use of the squared hinge loss that quadratically penalized slacks  $\xi$  and is called  $\mathcal{L}_2$ -SVC.



Figure 3: SVC Squared Hinge loss with different optimization steps

## 4 Linear Support Vector Regression

In the case of regression the goal is to predict a real-valued output for y' so that our training data is of the form:

$$\{(x_i, y_i), x \in \Re^m, y_i \in \Re, i = 1, \dots, n\}$$
 (42)

The regression SVM use a loss function that not allocating a penalty if the predicted value  $y_i'$  is less than a distance  $\epsilon$  away from the actual value  $y_i$ , i.e., if  $|y_i - y_i'| \le \epsilon$ , where  $y_i' = w^T x_i + b$ . The region bound by  $y_i' \pm \epsilon \ \forall_i$  is called an  $\epsilon$ -insensitive tube. The output variables which are outside the tube are given one of two slack variable penalties depending on whether they lie above,  $\xi^+$ , or below,  $\xi^-$ , the tube, provided  $\xi^+ \ge 0$  and  $\xi^- \ge 0 \ \forall_i$ :

$$y_{i} \leq y'_{i} + \epsilon + \xi^{+} \forall_{i}$$

$$y_{i} \geq y'_{i} - \epsilon - \xi^{-} \forall_{i}$$

$$\xi_{i}^{+}, \xi_{i}^{-} \geq 0 \forall_{i}$$

$$(43)$$

The objective function for SVR can then be written as:

$$\min_{\substack{w,b,\xi^{+},\xi^{-} \\ w,b,\xi^{+},\xi^{-}}} \frac{1}{2} ||w||^{2} + C \sum_{i=1}^{n} (\xi_{i}^{+} + \xi_{i}^{-})$$
subject to  $y_{i} - w^{T} x_{i} - b \leq \epsilon + \xi_{i}^{+} \, \forall_{i}$ 

$$w^{T} x_{i} + b - y_{i} \leq \epsilon + \xi_{i}^{-} \, \forall_{i}$$

$$\xi_{i}^{+}, \xi_{i}^{-} \geq 0 \, \forall_{i}$$
(44)

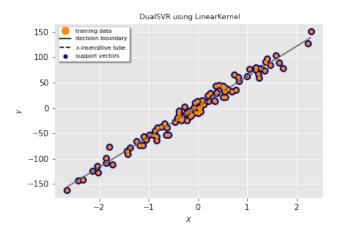


Figure 4: Linear SVR hyperplane

## 4.1 Epsilon-insensitive loss

The epsilon-insensitive loss is defined as:

$$\mathcal{L}_{\epsilon} = \begin{cases} 0 & \text{if } |y - (w^T x + b)| \le \epsilon \\ |y - (w^T x + b)| - \epsilon & \text{otherwise} \end{cases}$$
 (45)

or, equivalently:

$$\mathcal{L}_{\epsilon} = \max(0, |y - (w^T x + b)| - \epsilon) \tag{46}$$

As the *hinge* loss, also the *epsilon-insensitive* loss is a nondifferentiable convex function due to its nonsmoothness in  $\pm \epsilon$ , but has a subgradient wrt w that is given by:

$$\frac{\partial \mathcal{L}_{\epsilon}}{\partial w} = \begin{cases} (y - (w^T x + b))x & \text{if } |y - (w^T x + b)| > \epsilon \\ 0 & \text{otherwise} \end{cases}$$
 (47)

## 4.1.1 Primal formulation

The general primal unconstrained formulation takes the same form of (9).

The quadratic optimization problem (44) can be equivalently formulated as:

$$\min_{w,b} \frac{1}{2} ||w||^2 + C \sum_{i=1}^n \max(0, |y_i - (w^T x_i + b)| - \epsilon)$$
(48)

where we make use of the epsilon-insensitive loss (45) or (46).

The above formulation penalizes slacks  $\xi$  linearly and is called  $\mathcal{L}_1$ -SVR.



Figure 5: SVR Epsilon-insensitive loss with different optimization steps

## 4.1.2 Wolfe Dual formulation

To reformulate the (44) as a Wolfe dual, we introduce the Lagrange multipliers  $\alpha_i^+ \geq 0, \alpha_i^- \geq 0, \mu_i^+ \geq 0, \mu_i^- \geq 0 \ \forall_i$ :

$$\max_{\alpha^{+},\alpha^{-},\mu^{+},\mu^{-}} \min_{w,b,\xi^{+},\xi^{-}} \mathcal{W}(w,b,\xi^{+},\xi^{-},\alpha^{+},\alpha^{-},\mu^{+},\mu^{-}) = \frac{1}{2} \|w\|^{2} + C \sum_{i=1}^{n} (\xi_{i}^{+} + \xi_{i}^{-}) - \sum_{i=1}^{n} (\mu_{i}^{+} \xi_{i}^{+} + \mu_{i}^{-} \xi_{i}^{-}) - \sum_{i=1}^{n} \alpha_{i}^{+} (\epsilon + \xi_{i}^{+} + y_{i}' - y_{i}) - \sum_{i=1}^{n} \alpha_{i}^{-} (\epsilon + \xi_{i}^{-} - y_{i}' + y_{i})$$

$$(49)$$

Substituting for  $y_i$ , differentiating wrt  $w, b, \xi^+, \xi^-$  and setting the derivatives to 0 gives:

$$\frac{\partial \mathcal{W}}{\partial w} = w - \sum_{i=1}^{n} (\alpha_i^+ - \alpha_i^-) x_i \Rightarrow w = \sum_{i=1}^{n} (\alpha_i^+ - \alpha_i^-) x_i$$
 (50)

$$\frac{\partial \mathcal{W}}{\partial b} = -\sum_{i=1}^{n} (\alpha_i^+ - \alpha_i^-) \Rightarrow \sum_{i=1}^{n} (\alpha_i^+ - \alpha_i^-) = 0$$
 (51)

$$\frac{\partial \mathcal{W}}{\partial \xi_i^+} = 0 \Rightarrow C = \alpha_i^+ + \mu_i^+ \tag{52}$$

$$\frac{\partial \mathcal{W}}{\partial \xi_i^-} = 0 \Rightarrow C = \alpha_i^- + \mu_i^- \tag{53}$$

Substituting (50) and (51) in, we now need to maximize W wrt  $\alpha_i^+$  and  $\alpha_i^-$ , where  $\alpha_i^+ \geq 0$ ,  $\alpha_i^- \geq 0 \ \forall_i$ :

$$\max_{\alpha^{+},\alpha^{-}} \mathcal{W}(\alpha^{+},\alpha^{-}) = \sum_{i=1}^{n} y_{i}(\alpha_{i}^{+} - \alpha_{i}^{-}) - \epsilon \sum_{i=1}^{n} (\alpha_{i}^{+} + \alpha_{i}^{-}) - \frac{1}{2} \sum_{i,j} (\alpha_{i}^{+} - \alpha_{i}^{-}) \langle x_{i}, x_{j} \rangle (\alpha_{j}^{+} - \alpha_{j}^{-})$$
 (54)

Using  $\mu_i^+ \ge 0$  and  $\mu_i^- \ge 0$  together with (50) and (51) means that  $\alpha_i^+ \le C$  and  $\alpha_i^- \le C$ . We therefore need to find:

$$\min_{\alpha^{+},\alpha^{-}} \frac{1}{2} (\alpha^{+} - \alpha^{-})^{T} K(\alpha^{+} - \alpha^{-}) + \epsilon q^{T} (\alpha^{+} + \alpha^{-}) - y^{T} (\alpha^{+} - \alpha^{-})$$
subject to  $0 \le \alpha_{i}^{+}, \alpha_{i}^{-} \le C \ \forall_{i}$ 

$$q^{T} (\alpha^{+} - \alpha^{-}) = 0$$
(55)

where  $q^T = [1, ..., 1].$ 

We can write the (55) in a standard quadratic form as:

$$\min_{\alpha} \quad \frac{1}{2} \alpha^{T} Q \alpha - q^{T} \alpha$$
subject to  $0 \le \alpha_{i} \le C \ \forall_{i}$ 

$$e^{T} \alpha = 0$$
(56)

where the Hessian matrix Q is  $\begin{bmatrix} K & -K \\ -K & K \end{bmatrix}$ , q is  $\begin{bmatrix} -y \\ y \end{bmatrix} + \epsilon$ , and e is  $\begin{bmatrix} 1 \\ -1 \end{bmatrix}$ .

Each new predictions y' can be found using:

$$y' = \sum_{i=1}^{n} (\alpha_i^+ - \alpha_i^-) \langle x_i, x' \rangle + b \tag{57}$$

A set S of support vectors  $x_s$  can be created by finding the indices i where  $0 \le \alpha \le C$  and  $\xi_i^+ = 0$  or  $\xi_i^- = 0$ . This gives us:

$$b = y_s - \epsilon - \sum_{m \in S} (\alpha_m^+ - \alpha_m^-) \langle x_m, x_s \rangle$$
 (58)

As before it is better to average over all the indices i in S:

$$b = \frac{1}{N_s} \sum_{s \in S} y_s - \epsilon - \sum_{m \in S} (\alpha_m^+ - \alpha_m^-) \langle x_m, x_s \rangle$$
 (59)

From (56) we can notice that the equality constraint  $e^T \alpha = 0$  arises form the stationarity condition  $\partial_b \mathcal{W} = 0$ . So, again, for simplicity, we can again consider the bias term b embedded into the weight vector. We report below the box-constrained dual formulation [13] that arises from the primal (11) or (12) where the bias term b is embedded into the weight vector w:

$$\min_{\alpha} \quad \frac{1}{2} \alpha^{T} (Q + ee^{T}) \alpha + q^{T} \alpha$$
subject to  $0 \le \alpha_{i} \le C \ \forall_{i}$  (60)

#### 4.1.3 Lagrangian Dual formulation

In order to relax the constraints in the Wolfe dual formulation (55) we define the problem as a Lagrangian dual relaxation by embedding them into objective function, so we need to allocate the Lagrangian multipliers  $\mu \geq 0, \lambda_+ \geq 0$ :

$$\max_{\mu,\lambda_{+},\lambda_{-}} \min_{\alpha} \mathcal{L}(\alpha,\mu,\lambda_{+},\lambda_{-}) = \frac{1}{2} \alpha^{T} Q \alpha + q^{T} \alpha - \mu^{T} (e^{T} \alpha) - \lambda_{+}^{T} (u - \alpha) - \lambda_{-}^{T} \alpha$$

$$= \frac{1}{2} \alpha^{T} Q \alpha + (q - \mu e + \lambda_{+} - \lambda_{-})^{T} \alpha - \lambda_{+}^{T} u$$
(61)

where the upper bound  $u^T = [C, \dots, C]$ .

Taking the derivative of the Lagrangian  $\mathcal{L}$  wrt  $\alpha$  and settings it to 0 gives:

$$\frac{\partial \mathcal{L}}{\partial \alpha} = 0 \Rightarrow Q\alpha + (q - \mu e + \lambda_{+} - \lambda_{-}) = 0 \tag{62}$$

With  $\alpha$  optimal solution of the linear system:

$$Q\alpha = -(q - \mu e + \lambda_+ - \lambda_-) \tag{63}$$

the gradient wrt  $\mu$ ,  $\lambda_{+}$  and  $\lambda_{-}$  are:

$$\frac{\partial \mathcal{L}}{\partial u} = -e\alpha \tag{64}$$

$$\frac{\partial \mathcal{L}}{\partial \lambda_{+}} = \alpha - u \tag{65}$$

$$\frac{\partial \mathcal{L}}{\partial \lambda_{-}} = -\alpha \tag{66}$$

If the Hessian matrix Q is not positive definite, i.e., the Lagrangian function is not strictly convex since it will be linear along the eigenvectors correspondent to the null eigenvalues and so it will be unbounded below, the Lagrangian dual relaxation will be nondifferentiable, so it will have infinite solutions and for each of them it will have a different subgradient. In order to compute an approximation of the gradient, we will choose  $\alpha$  in such a way as the one that minimizes the norm of the residual:

$$\min_{\alpha_n \in K_n(Q,b)} \|Q\alpha_n - b\|$$
where  $b = -(q - \mu e + \lambda_+ - \lambda_-)$  (67)

Since we are dealing with a symmetric but indefinite linear system we will choose a well-known Krylov method that performs the Lanczos iterate, i.e., symmetric Arnoldi iterate, called *minres*, i.e., symmetric *gmres*, to compute the vector  $\alpha_n$  that minimizes the norm of the residual  $r_n = Q\alpha_n - b$  among all vectors in  $K_n(Q, b) = span(b, Qb, Q^2b, \ldots, Q^{n-1}b)$ .

From (56) we can notice that the equality constraint  $e^T \alpha = 0$  arises form the stationarity condition  $\partial_b \mathcal{W} = 0$ . So, again, for simplicity, we can again consider the bias term b embedded into the weight vector. In this way the dimensionality of (61) is reduced of 1/3 by removing the multipliers  $\mu$  which was allocated to control the equality constraint  $e^T \alpha = 0$ , so we will end up solving exactly the problem (60).

$$\max_{\lambda_{+},\lambda_{-}} \min_{\alpha} \mathcal{L}(\alpha,\lambda_{+},\lambda_{-}) = \frac{1}{2} \alpha^{T} (Q + ee^{T}) \alpha + q^{T} \alpha - \lambda_{+}^{T} (u - \alpha) - \lambda_{-}^{T} \alpha$$

$$= \frac{1}{2} \alpha^{T} (Q + ee^{T}) \alpha + (q + \lambda_{+} - \lambda_{-})^{T} \alpha - \lambda_{+}^{T} u$$
(68)

where, again, the upper bound  $u^T = [C, ..., C]$ .

Now, taking the derivative of the Lagrangian  $\mathcal{L}$  wrt  $\alpha$  and settings it to 0 gives:

$$\frac{\partial \mathcal{L}}{\partial \alpha} = 0 \Rightarrow (Q + ee^T)\alpha + (q + \lambda_+ - \lambda_-) = 0 \tag{69}$$

With  $\alpha$  optimal solution of the linear system:

$$(Q + ee^T)\alpha = -(q + \lambda_+ - \lambda_-) \tag{70}$$

the gradient wrt  $\lambda_+$  and  $\lambda_-$  are:

$$\frac{\partial \mathcal{L}}{\partial \lambda_{+}} = \alpha - u \tag{71}$$

$$\frac{\partial \mathcal{L}}{\partial \lambda_{-}} = -\alpha \tag{72}$$

## 4.2 Squared Epsilon-insensitive loss

The squared epsilon-insensitive loss is defined as:

$$\mathcal{L}_{\epsilon}^{2} = \begin{cases} 0 & \text{if } |y - (w^{T}x + b)| \le \epsilon \\ (|y - (w^{T}x + b)| - \epsilon)^{2} & \text{otherwise} \end{cases}$$
 (73)

or, equivalently:

$$\mathcal{L}_{\epsilon}^{2} = \max(0, |y - (w^{T}x + b)| - \epsilon)^{2} \tag{74}$$

As the squared hinge loss, also the squared epsilon-insensitive loss is a strictly convex function and it has a gradient wrt w that is given by:

$$\frac{\partial \mathcal{L}_{\epsilon}^2}{\partial w} = \begin{cases} 2((y - (w^T x + b))x) & \text{if } |y - (w^T x + b)| > \epsilon \\ 0 & \text{otherwise} \end{cases}$$
 (75)

## 4.2.1 Primal formulation

To provide a continuously differentiable function the optimization problem (48) can be formulated as:

$$\min_{w,b} \frac{1}{2} ||w||^2 + C \sum_{i=1}^n \max(0, |y_i - (w^T x_i + b)| - \epsilon)^2$$
(76)

where we make use of the squared epsilon-insensitive loss that quadratically penalized slacks  $\xi$  and is called  $\mathcal{L}_2$ -SVR.



Figure 6: SVC Squared Epsilon-insensitive loss with different optimization steps

## 5 Nonlinear Support Vector Machines

When applying our SVC to linearly separable data in (17), we have started by creating a matrix Q from the dot product of our input variables:

$$Q_{ij} = y_i y_j k(x_i, x_j) (77)$$

or, a matrix K from the dot product of our input variables in the SVR case (55):

$$K_{ij} = k(x_i, x_j) (78)$$

where  $k(x_i, x_i)$  is an example of a family of functions called kernel functions and:

$$k(x_i, x_j) = \langle \phi(x_i), \phi(x_j) \rangle = \phi(x_i)^T \phi(x_j)$$
(79)

where  $\phi(.)$  is the identity function, is known as *linear* kernel.

The reason that this *kernel trick* is useful is that there are many classification/regression problems that are nonlinearly separable/regressable in the *input space*, which might be in a higher dimensionality *feature space* given a suitable mapping  $x \to \phi(x)$ .

## 5.1 Polynomial kernel

The *polynomial* kernel is defined as:

$$k(x_i, x_j) = (\gamma \langle x_i, x_j \rangle + r)^d \tag{80}$$

where  $\gamma$  define how far the influence of a single training example reaches (low values meaning 'far' and high values meaning 'close').



Figure 7: Polynomial SVM hyperplanes

## 5.2 Gaussian RBF kernel

The gaussian kernel is defined as:

$$k(x_i, x_j) = \exp(-\frac{\|x_i - x_j\|^2}{2\sigma^2})$$
(81)

or, equivalently:

$$k(x_i, x_j) = \exp(-\gamma ||x_i - x_j||^2)$$
(82)

where  $\gamma = \frac{1}{2\sigma^2}$  define how far the influence of a single training example reaches (low values meaning 'far' and high values meaning 'close').



Figure 8: Gaussian SVM hyperplanes

## 6 Optimization Methods

In order to explain the *convergence* and *efficiency* properties of the following optimization methods, we need to introduce some preliminary definitions about *convexity* and the L-smoothness of a function [14].

**Definition 1** (Convexity).

i We say that a function  $f: \mathbb{R}^m \to \mathbb{R}$  is convex if:

$$(\lambda x + (1 - \lambda)y) < \lambda f(x) + (1 - \lambda)f(y) \ \forall \ x, y \in \Re^m, \lambda \in [0, 1]$$

ii We say that a differentiable function  $f: \mathbb{R}^m \to \mathbb{R}$ , i.e.,  $f \in C^1$ , is convex if:

$$f(x) \ge f(y) + \langle \nabla f(y), x - y \rangle \ \forall \ x, y \in \Re^m$$

iii We say that a twice differentiable function  $f: \Re^m \to \Re$ , i.e.,  $f \in C^2$  and the Hessian matrix is *symmetric*, is convex iff:

$$\nabla^2 f(x) \succeq 0 \ \forall \ x \in \Re^m$$

i.e., the Hessian matix is positive semidefinite.

**Definition 2** (Strong Convexity). We say that a function  $f: \mathbb{R}^m \to \mathbb{R}$  is  $\mu$ -strongly convex if the function:

$$g(x) = f(x) - \frac{\mu}{2} ||x||^2$$

is convex for any  $\mu > 0$ . If f is differentiable, i.e.,  $f \in C^1$ , this is also equivalent to:

$$f(y) \ge f(x) + \langle \nabla f(x), y - x \rangle + \frac{\mu}{2} ||y - x||^2 \ \forall \ x, y \in \Re^m$$

and, if f is a twice differentiable function, i.e.,  $f \in C^2$  and the Hessian matrix is symmetric, then f is  $\mu$ -strongly convex iff:

$$\nabla^2 g(x) \succ 0 \ \forall \ x \in \Re^m$$

i.e., the Hessian matix is positive definite, which is:

$$\nabla^2 f(x) \succeq \mu \ \forall \ x \in \Re^m$$

**Definition 3** (L-smoothness). We say that a function  $f: \Re^m \to \Re$  is L-smooth, i.e., L-Lipschitz continuous, if it is differentiable and if:

$$\|\nabla f(x) - \nabla f(y)\| \le L\|x - y\| \ \forall \ x, y \in \Re^m$$

### 6.1 Gradient Descent

The Gradient Descent algorithm is the simplest *first-order optimization* method that exploits the orthogonality of the gradient wrt the level sets to take a descent direction. In particular, it performs the following iterations:

## Algorithm 1 Gradient Descent

```
Require: Function f to minimize Require: Learning rate or step size \alpha > 0 function Gradient Descent (f, \alpha) Initialize weight vector x_0 t = 0 while not\_convergence do x_{t+1} = x_t - \alpha \nabla f(x_t) t = t+1 end while return x_t end function
```

**Theorem 4** (Gradient Descent convergence for convex functions). Let  $f: \mathbb{R}^m \to \mathbb{R}$  be a L-smooth convex function. Let  $x_*$  be the minimum of f on  $\mathbb{R}^m$ . Then the Gradient Descent with step size  $\alpha \leq 1/L$  satisfies:

$$f(x_t) - f(x_*) \le \frac{\|x_0 - x_*\|^2}{2\alpha t}$$

In particular, for  $\alpha = 1/L$ :

$$f(x_t) - f(x_*) \le \frac{L||x_0 - x_*||^2}{2t}$$

**Theorem 5** (Gradient Descent convergence for strongly convex functions). Let  $f: \mathbb{R}^m \to \mathbb{R}$  be a L-smooth,  $\mu$  strongly convex function. Let  $x_*$  be the minimum of f on  $\mathbb{R}^m$ . Then the Gradient Descent with step size  $\alpha < 1/L$  satisfies:

$$f(x_t) - f(x_*) \le (1 - \alpha \mu)^t ||x_0 - x_*||^2$$

In particular, for  $\alpha = 1/L$ :

$$f(x_t) - f(x_*) \le \left(1 - \frac{\mu}{L}\right)^t ||x_0 - x_*||^2$$
$$= \left(1 - \frac{1}{\kappa}\right)^t ||x_0 - x_*||^2$$

where  $\kappa = L/\mu$ .

Gradient Descent is based on full gradients, since at each iteration we compute the average gradient on the whole dataset:

$$\nabla f(x) = \frac{1}{n} \sum_{i=1}^{n} \nabla f_i(x)$$

The downside is that every step is very computationally expensive,  $\mathcal{O}(nm)$  per iteration, where n is the number of samples in our dataset and m is the number of dimensions.

Since Gradient Descent becomes impractical when dealing with large datasets we introduce a stochastic version, called Stochastic Gradient Descent, which does not use the whole set of examples to compute the gradient at every step. By doing so, we can reduce computation all the way down to  $\mathcal{O}(m)$  per iteration, instead of  $\mathcal{O}(nm)$ .

## Algorithm 2 Stochastic Gradient Descent

```
Require: Function f to minimize
Require: Learning rate or step size \alpha>0
Require: Batch size k
function StochasticGradientDescent(f,\alpha,k)
Initialize weight vector x_0
t\leftarrow 0
while not\_convergence do
Sample (i_1,\ldots,i_k)\sim \mathcal{U}^k(1,\ldots,n)
x_{t+1}\leftarrow x_t-\alpha\frac{1}{k}\sum_{j=1}^k \nabla f_{i_j}(x_t)
t\leftarrow t+1
end while
return x_t
end function
```

Note that in expectation, we converge like GD, since  $\mathbb{E}_{i \sim \mathcal{U}(1,\dots,n)}[\nabla f_i(x_t)] = \nabla f(x_t)$ , therefore, the expected iterate of SGD converges to the optimum.

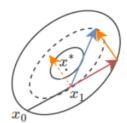
SGD's convergence rate for L-smooth convex functions is  $\mathcal{O}\left(\frac{1}{\sqrt{t}}\right)$  and  $\mathcal{O}\left(\frac{1}{t}\right)$  for strongly convex. More iterations are needed to reach the same accuracy as GD, but the iterations are far cheaper.

#### 6.1.1 Momentum

To mitigate the pathological zig-zagging of the SGD method we introduce two accelerated methods [1] and [2] that exploits information from the history, i.e., past iterates, to add some inertia, i.e., the momentum, to yield smoother trajectory.

In the Polyak's method [1] the velocity vector  $v_t$  is calculated by applying the  $\beta$  momentum to the previous  $v_{t-1}$  displacement, and subtracting the gradient step to  $x_t$ .

## Polyak's Momentum



## Nesterov's Momentum

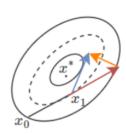


Figure 9: Polyak's and Nesterov's Momentum

## Algorithm 3 Polyak Accelerated Gradient Descent or or Heavy-Ball method

```
Require: Function f to minimize Require: Learning rate or step size \alpha>0 Require: Momentum \beta\in[0,1) function PolyakAcceleratedGradientDescent(f,\alpha,\beta) Initialize weight vector x_1\leftarrow x_0 and velocity vector v_0\leftarrow 0 t\leftarrow 1 while not\_convergence do v_t=\beta v_{t-1}+\alpha \nabla f(x_t) x_{t+1}=x_t-v_t t\leftarrow t+1 end while return x_t end function
```

Leveraging the idea of momentum introduced by Polyak, Nesterov introduced a slightly altered update rule that has been shown to converge not only for quadratic functions, but for general convex functions. In the Nesterov's method [2], instead, the velocity vector  $v_t$  is calculated by applying the  $\beta$  momentum to the previous  $v_{t-1}$  displacement, and subtracting the gradient step to  $x_t + \beta v_{t-1}$ , which is the point where the momentum term leads from  $x_t$ .

## Algorithm 4 Nesterov Accelerated Gradient Descent

```
Require: Function f to minimize
Require: Learning rate \alpha > 0
Require: Momentum \beta \in [0,1)
function NesterovAcceleratedGradientDescent(f,\alpha,\beta)
Initialize weight vector x_1 \leftarrow x_0 and velocity vector v_0 \leftarrow 0
t \leftarrow 1
while not\_convergence do
\hat{x}_t \leftarrow x_t + \beta v_{t-1}
v_t \leftarrow \beta v_{t-1} + \alpha \nabla f(\hat{x}_t)
x_{t+1} \leftarrow x_t - v_t
t \leftarrow t+1
end while
return x_t
end function
```

Comparing the algorithm 3 with the algorithm 4, we can see that Polyak's method evaluates the gradient before adding momentum, whereas Nesterov's algorithm evaluates it after applying momentum, which intuitively brings us closer to the minimum  $x^*$ , as shown in figure 9.

**Theorem 6** (Nesterov Accelerated Gradient Descent convergence for convex functions). Let  $f: \mathbb{R}^m \to \mathbb{R}$  be a L-smooth convex function. Let  $x_*$  be the minimum of f on  $\mathbb{R}^m$ . Then the Gradient Descent with step size  $\alpha \leq 1/L$  and  $\beta_{t+1} = t/(t+3)$  satisfies:

$$f(x_t) - f(x_*) \le \frac{2\|x_0 - x_*\|^2}{\alpha(t+1)^2}$$

In particular, for  $\alpha = 1/L$ :

$$f(x_t) - f(x_*) \le \frac{2L||x_0 - x_*||^2}{(t+1)^2}$$

**Theorem 7** (Nesterov Accelerated Gradient Descent convergence for strongly convex functions). Let  $f: \mathbb{R}^m \to \mathbb{R}$  be a L-smooth,  $\mu$  strongly convex function. Let  $x_*$  be the minimum of f on  $\mathbb{R}^m$ . Then the Gradient Descent with step size  $\alpha \leq 1/L$  and  $\beta_t = \frac{1 - \sqrt{\mu/L}}{1 + \sqrt{\mu/L}} = \frac{1 - 1/\sqrt{\kappa}}{1 + 1/\sqrt{\kappa}}$  satisfies:

$$f(x_t) - f(x_*) \le \frac{\|x_0 - x_*\|^2}{\alpha} \left(1 - \sqrt{\frac{\mu}{L}}\right)^t$$
$$= \frac{\|x_0 - x_*\|^2}{\alpha} \left(1 - \frac{1}{\sqrt{\kappa}}\right)^t$$

In particular, for  $\alpha = 1/L$ :

$$f(x_t) - f(x_*) \le L ||x_0 - x_*||^2 \left(1 - \sqrt{\frac{\mu}{L}}\right)^t$$
$$= L ||x_0 - x_*||^2 \left(1 - \frac{1}{\sqrt{\kappa}}\right)^t$$

where  $\kappa = L/\mu$ .

Nesterov momentum brings the rate of convergence from  $\mathcal{O}\left(\frac{1}{t}\right)$  to  $\mathcal{O}\left(\frac{1}{t^2}\right)$  and in the case of smooth and strongly convex functions gives the acceleration that we had with Polyak's momentum for quadratic functions. This is great, because we get the guarantee for a more general class of functions.

We can write the iteration complexity of these methods, i.e., the smallest t such that we're within  $\epsilon$ , for a L-smooth and  $\mu$ -strongly convex function as  $\mathcal{O}\left(\kappa\log\frac{1}{\epsilon}\right)$  for the standard GD method,  $\mathcal{O}\left(\sqrt{\kappa}\log\frac{1}{\epsilon}\right)$  for the Polyak's method and, finally,  $\mathcal{O}\left(\frac{1}{\sqrt{\epsilon}}\right)$  for the NAG method to get  $\epsilon$ -close to global optimum and where  $\kappa$ , i.e., the *conditioning number*, is defined as  $\kappa = L/\mu$  and where L and  $\mu$  are also equal to the smallest and the largest eigenvalues  $\lambda_{min}$  and  $\lambda_{max}$  respectively.

## 6.2 AdaGrad

Due to the sparsity of the weight vector of the Lagrangian dual, i.e., the Lagrange multipliers, we might end up in a situation where some components of the gradient are very small and others large. This, in terms of conditioning number, i.e.,  $\kappa = L/\mu \gg 1$ , means that the level sets of f are ellipsoid, i.e., we are dealing with an ill-conditioned problem. So, given a learning rate, a standard gradient descent approach might end up in a situation where it decreases too quickly the small weights or too slowly the large ones.

Another method, that is usually deprecated in ML applications due to its increased computational complexity, is Newton's method. Newton's method favors a much faster convergence rate, i.e., number of iterations, at the cost of being more expensive per iteration. For convex problems, the recursion is similar to the gradient descent algorithm:

$$x_{t+1} = x_t - \alpha H^{-1} \nabla f(x_t)$$

where  $\alpha$  is often close to one (damped-Newton) or one, and  $H^{-1}$  denotes the Hessian of f at the current point, i.e.,  $\nabla^2 f(x_t)$ .

The above suggest a general rule in optimization: find any preconditioner, in convex optimization it has to be positive semidefinite, that improves the performance of gradient descent in terms of iterations, but without wasting too much time to compute that precoditioner. The above result into:

$$x_{t+1} = x_t - \alpha P^{-1} \nabla f(x_t)$$

where P is the preconditioner. This idea is the basis of the BFGS quasi-Newton method.

The AdaGrad [5] algorithm is just a variant of preconditioned gradient descent, where P is selected to be a diagonal preconditioner matrix and is updated using the gradient information, in particular it is the diagonal approximation of the inverse of the square roots of gradient outer products, until the k-th iteration. The above lead to the algorithm:

## Algorithm 5 AdaGrad

```
Require: Function f to minimize
Require: Learning rate or step size \alpha > 0
Require: Offset \epsilon > 0 to ensures not divide by 0
function AdaGrad (f, \alpha, \epsilon)

Initialize weight vector x_0 and the squared accumulated gradients vector s_t \leftarrow 0
t = 1
while not-convergence do
g_t \leftarrow \nabla f(x_t)
s_t \leftarrow s_{t-1} + g_t^2
x_{t+1} \leftarrow x_t - \alpha P_t^{-1} g_t = x_t - \frac{\alpha}{\sqrt{s_t + \epsilon}} \odot g_t \text{ where } P_t \leftarrow diag(s_t + \epsilon)^{1/2}
t \leftarrow t + 1
end while
return x_t
end function
```

In practical terms, AdaGrad addresses the problem of the sparse optimal by adaptively scaling the learning rate for each dimension with the magnitude of the gradients. Coordinates that routinely correspond to large gradients are scaled down significantly, whereas others with small gradients receive a much more gentle treatment. AdaGrad's convergence rate for L-smooth convex functions is  $\mathcal{O}\left(\frac{1}{\sqrt{t}}\right)$ .

## 6.3 Sequential Minimal Optimization

The Sequential Minimal Optimization (SMO) [3] method is the most popular approach for solving the SVM QP problem without any extra Q matrix storage required by common QP methods. The advantage of SMO lies in the fact that it performs a series of two-point optimizations since we deal with just one equality constraint, so the Lagrange multipliers can be solved analitically.

## 6.3.1 Classification

At each iteration, SMO chooses two  $\alpha_i$  to jointly optimize, let  $\alpha_1$  and  $\alpha_2$ , finds the optimal values for these multipliers and update the SVM to reflect these new values. In order to solve for two Lagrange multipliers, SMO first computes the constraints over these and then solves for the constrained minimum. Since there are only two multipliers, the box-constraints cause the Lagrange multipliers to lie within a box, while the linear equality constraint causes the Lagrange multipliers to lie on a diagonal line inside the box. So, the constrained minimum must lie there as shown in 10.



Figure 10: SMO for two Lagrange multipliers

In case of classification the ends of the diagonal line segment, i.e., the lower and upper bounds, can be espressed as follow if the target  $y_1 \neq y_2$ :

$$L = max(0, \alpha_2 - \alpha_1)$$
  

$$H = min(C, C + \alpha_2 - \alpha_1)$$
(83)

or, alternatively, if the target  $y_1 = y_2$ :

$$L = max(0, \alpha_2 + \alpha_1 - C)$$
  

$$H = min(C, \alpha_2 + \alpha_1)$$
(84)

The second derivative of the objective quadratic function along the diagonl line can be expressed as:

$$\eta = K(x_1, x_1) + K(x_2, x_2) - 2K(x_1, x_2) \tag{85}$$

that will be grather than zero if the kernel matrix will be positive definite, so there will be a minimum along the linear equality constraints that will be:

$$\alpha_2^{new} = \alpha_2 + \frac{y_2(E_1 - E_2)}{\eta} \tag{86}$$

where  $E_i = y_i - y_i'$  is the error on the *i*-th training example and  $y_i'$  is the output of the SVC for the same. Then, the box-constrained minimum is found by clipping the unconstrained minimum to the ends of the line segment:

$$\alpha_2^{new,clipped} = \begin{cases} H & \text{if } \alpha_2^{new} \ge H\\ \alpha_2^{new} & \text{if } L < \alpha_2^{new} < H\\ L & \text{if } \alpha_2^{new} \le L \end{cases}$$
(87)

Finally, the value of  $\alpha_1$  is computed from the new clipped  $\alpha_2$  as:

$$\alpha_1^{new} = \alpha_1 + s(\alpha_2 - \alpha_2^{new, clipped}) \tag{88}$$

where  $s = y_1 y_2$ .

Since the *Karush-Kuhn-Tucker* conditions are necessary and sufficient conditions for optimality of a positive definite QP problem and the KKT conditions for the classification problem (18) are:

$$\alpha_{i} = 0 \Leftrightarrow y_{i}y'_{i} \geq 1$$

$$0 < \alpha_{i} < C \Leftrightarrow y_{i}y'_{i} = 1$$

$$\alpha_{i} = C \Leftrightarrow y_{i}y'_{i} \leq 1$$
(89)

the steps described above will be iterate as long as there will be an example that violates them.

After optimizing  $\alpha_1$  and  $\alpha_2$ , we select the threshold b such that the KKT conditions are satisfied for  $x_1$  and  $x_2$ . If, after optimization,  $\alpha_1$  is not at the bounds, i.e.,  $0 < \alpha_1 < C$ , then the following threshold  $b_{up}$  is valid, since it forces the SVC to output  $y_1$  when the input is  $x_1$ :

$$b_{up} = E_1 + y_1(\alpha_1^{new} - \alpha_1)K(x_1, x_1) + y_2(\alpha_2^{new, clipped} - \alpha_2)K(x_1, x_2) + b$$
(90)

similarly, the following threshold  $b_{low}$  is valid if  $0 < \alpha_2 < C$ :

$$b_{low} = E_2 + y_1(\alpha_1^{new} - \alpha_1)K(x_1, x_2) + y_2(\alpha_2^{new, clipped} - \alpha_2)K(x_2, x_2) + b$$
(91)

If, after optimization, both  $0 < \alpha_1 < C$  and  $0 < \alpha_2 < C$  then both these thresholds are valid, and they will be equal; else, if both  $\alpha_1$  and  $\alpha_2$  are at the bounds, i.e.,  $\alpha_1 = 0$  or  $\alpha_1 = C$  and  $\alpha_2 = 0$  or  $\alpha_2 = C$ , then all the thresholds between  $b_{up}$  and  $b_{low}$  satisfy the KKT conditions, so we choose the threshold to be halfway in between  $b_{up}$  and  $b_{low}$ . This gives the complete equation for b:

$$b = \begin{cases} b_{up} & \text{if } 0 < \alpha_1 < C \\ b_{low} & \text{if } 0 < \alpha_2 < C \\ \frac{b_{up} + b_{low}}{2} & \text{otherwise} \end{cases}$$
 (92)

end function

## Algorithm 6 Sequential Minimal Optimization for Classification

```
Require: Training examples matrix X \in \Re^{n \times m}
Require: Training target vector y \in \pm 1^n
Require: Kernel matrix K \in \Re^{n \times n}
Require: Regularization parameter C > 0
Require: Tolerance value tol for stopping criterion
  function SMOCLASSIFIER(X, y, K, C, tol)
      Initialize the Lagrange multipliers vector \alpha \in \Re^n, \alpha \leftarrow 0
      Initialize the empty set I0 \leftarrow \{i : 0 < \alpha_i < C\}
      Initialize the set I1 \leftarrow \{i: y_i = +1, \alpha_i = 0\} to contain all the indices of the training examples of class +1
      Initialize the empty set I2 \leftarrow \{i : y_i = -1, \alpha_i = C\}
      Initialize the empty set I3 \leftarrow \{i : y_i = +1, \alpha_i = C\}
      Initialize the set I4 \leftarrow \{i: y_i = -1, \alpha_i = 0\} to contain all the indices of the training examples of class -1
      Initialize b_{up} \leftarrow -1
      Initialize b_{low} \leftarrow +1
      Initialize the error cache vector errors \in \Re^n, errors \leftarrow 0
      while num\_changed > 0 or examine\_all = True do
          num\_changed \leftarrow 0
          examine\_all \leftarrow True
          if examine\_all = True then
               for i \leftarrow 0 to n do
                                                                                           ▷ loop over all training examples
                   num\_changed \leftarrow num\_changed + ExamineExample(i)
               end for
          else
               for i in I0 do
                                                        \triangleright loop over examples where \alpha_i are not already at their bounds
                  num\_changed \leftarrow num\_changed + ExamineExample(i)
                                                                                     \triangleright check if optimality on I0 is attained
                  if b_{up} > b_{low} - 2tol then
                      num\_changed \leftarrow 0
                      break
                  end if
               end for
          end if
          if examine\_all = True then
               examine\_all \leftarrow False
          else if num\_changed = 0 then
               examine\_all \leftarrow True
          end if
      end while
      Compute b by (92)
      return \alpha, b
```

```
Require: i2-th Lagrange multiplier
  function ExamineExample(i2)
      if i2 in I0 then
          E_2 \leftarrow errors_{i2}
      else
          Compute E_2
          errors_{i2} \leftarrow E_2
          Update (b_{low}, i_{low}) or (b_{up}, i_{up}) using (E_2, i2)
      if optimality is attained using current b_{low} and b_{up} then
          \mathbf{return}\ 0
      else
          Find an index i1 to do joint optimization with i2
          if TakeStep(i1, i2) = True then
              {\bf return}\ 1
          else
              {\bf return}\ 0
          end if
      end if
  end function
```

```
Require: i1-th Lagrange multiplier
Require: i2-th Lagrange multiplier
  function TakeStep(i1, i2)
       if i1 = i2 then
           return False
       end if
       Compute L and H using (83) or (84)
       if L = H then
           return False
       end if
       Compute \eta by (85)
                                                    \triangleright we assume that \eta > 0, i.e., the kernel matrix K is positive definite
       if \eta < 0 then
           Choose \alpha_2^{new,clipped} between L and H according to the largest value of the objective function at these
  points
       else
           Compute \alpha_2^{new} by (86)
Compute \alpha_2^{new,clipped} by (87)
       end if
       if changes in \alpha_2^{new,clipped} are larger than some eps then Compute \alpha_1^{new} by (88)

Update \alpha_2^{new,clipped} and \alpha_1^{new}
           for i in I0 do
               Update errors_i using new Lagrange multipliers
           end for
           Update \alpha using new Lagrange multipliers
           Update I0, I1, I2, I3 and I4
           Update errors_{i1} and errors_{i2}
           for i \text{ in } I0 \cup \{i1, i2\} \text{ do}
               Compute (i_{low}, b_{low}) by b_{low} = \max\{errors_i : i \in I0 \cup I3 \cup I4\}
               Compute (i_{up}, b_{up}) by b_{up} = \min\{errors_i : i \in I0 \cup I1 \cup I2\}
           end for
           return True
       else
           return False
       end if
  end function
```

#### 6.3.2 Regression

In case of regression the bounds and the new multipliers  $\alpha_1^{+,new}$  and  $\alpha_2^{+,new}$  can be expressed as follows if  $(\alpha_1^+ > 0 \text{ or } (\alpha_1^- = 0 \text{ and } E_1 - E_2 > 0))$  and  $(\alpha_2^+ > 0 \text{ or } (\alpha_2^- = 0 \text{ and } E_1 - E_2 < 0))$ :

$$L = max(0, \gamma - C)$$

$$H = min(C, \gamma)$$
(93)

$$\alpha_2^{+,new} = \alpha_2^+ - \frac{E_1 - E_2}{\eta} \tag{94}$$

$$\alpha_1^{+,new} = \alpha_1^+ - (\alpha_2^{+,new,clipped} - \alpha_2^+) \tag{95}$$

or, if  $(\alpha_1^+ > 0 \text{ or } (\alpha_1^- = 0 \text{ and } E_1 - E_2 > 2\epsilon))$  and  $(\alpha_2^- > 0 \text{ or } (\alpha_2^+ = 0 \text{ and } E_1 - E_2 > 2\epsilon))$ :

$$L = max(0, -\gamma)$$

$$H = min(C, -\gamma + C)$$
(96)

$$\alpha_2^{-,new} = \alpha_2^- + \frac{(E_1 - E_2) - 2\epsilon}{\eta} \tag{97}$$

$$\alpha_1^{+,new} = \alpha_1^+ + (\alpha_2^{-,new,clipped} - \alpha_2^-) \tag{98}$$

or, if  $(\alpha_1^- > 0 \text{ or } (\alpha_1^+ = 0 \text{ and } E_1 - E_2 < -2\epsilon))$  and  $(\alpha_2^+ > 0 \text{ or } (\alpha_2^- = 0 \text{ and } E_1 - E_2 < -2\epsilon))$ :

$$L = max(0, \gamma)$$

$$H = min(C, C + \gamma)$$
(99)

$$\alpha_2^{+,new} = \alpha_2^+ - \frac{(E_1 - E_2) + 2\epsilon}{\eta} \tag{100}$$

$$\alpha_1^{-,new} = \alpha_1^- + (\alpha_2^{+,new,clipped} - \alpha_2^+)$$
 (101)

or, finally, if  $(\alpha_1^- > 0 \text{ or } (\alpha_1^+ = 0 \text{ and } E_1 - E_2 < 0))$  and  $(\alpha_2^- > 0 \text{ or } (\alpha_2^+ = 0 \text{ and } E_1 - E_2 > 0))$ :

$$L = max(0, -\gamma - C)$$

$$H = min(C, -\gamma)$$
(102)

$$\alpha_2^{-,new} = \alpha_2^- + \frac{E_1 - E_2}{n} \tag{103}$$

$$\alpha_1^{-,new} = \alpha_1^- - (\alpha_2^{-,new,clipped} - \alpha_2^-)$$

$$\tag{104}$$

where  $\gamma = \alpha_1^+ - \alpha_1^- + \alpha_2^+ - \alpha_2^-$ . Notice that  $\eta$  and  $\alpha_2^{+,new,clipped}$  or  $\alpha_2^{-,new,clipped}$  are identical to (85) and (87) respectively.

The KKT conditions for the regression problem (55) are:

$$\alpha_i^+ - \alpha_i^- = 0 \Leftrightarrow |y_i - y_i'| < \epsilon$$

$$-C < \alpha_i^+ - \alpha_i^- < C \Leftrightarrow |y_i - y_i'| = \epsilon$$

$$\alpha_i^+ + \alpha_i^- = C \Leftrightarrow |y_i - y_i'| > \epsilon$$
(105)

so, the steps described above will be iterate as long as there will be an example that violates them. In case of regression we select the threshold b as follows:

$$b_{up} = E_1 + ((\alpha_1^+ - \alpha_1^-) - (\alpha_1^{+,new} - \alpha_1^{-,new}))K(x_1, x_1) + ((\alpha_2^+ - \alpha_2^-) - (\alpha_2^{+,new,clipped} - \alpha_2^{-,new,clipped}))K(x_1, x_2) + b$$

$$(106)$$

$$b_{low} = E_2 + ((\alpha_1^+ - \alpha_1^-) - (\alpha_1^{+,new} - \alpha_1^{-,new}))K(x_1, x_2) + ((\alpha_2^+ - \alpha_2^-) - (\alpha_2^{+,new,clipped} - \alpha_2^{-,new,clipped}))K(x_2, x_2) + b$$

$$(107)$$

$$b = \begin{cases} b_{up} & \text{if } 0 < \alpha_1^+, \alpha_1^- < C \\ b_{low} & \text{if } 0 < \alpha_2^+, \alpha_2^- < C \\ \frac{b_{up} + b_{low}}{2} & \text{otherwise} \end{cases}$$
 (108)

The improvements described in [4, 7] for classification and regression respectively are about the definition of subsets of multipliers to efficiently update them at each iteration by separating the multipliers at the bounds from those who can be further minimized.

#### Algorithm 7 Sequential Minimal Optimization for Regression

```
Require: Training examples matrix X \in \Re^{n \times m}
Require: Training target vector y \in \Re^n
Require: Kernel matrix K \in \Re^{n \times n}
Require: Regularization parameter C > 0
Require: Epsilon-tube value \epsilon > 0 within which no penalty is associated in the epsilon-insensitive loss function
Require: Tolerance value tol for stopping criterion
   function SMOREGRESSION(X, y, K, C, \epsilon, tol)
       Initialize the Lagrange multipliers vector \alpha^+ \in \Re^n, \alpha^+ \leftarrow 0
       Initialize the Lagrange multipliers vector \alpha^- \in \Re^n, \alpha^- \leftarrow 0
       Initialize the empty set I0 \leftarrow \{i : 0 < \alpha_i^+, \alpha_i^- < C\}
       Initialize the set I1 \leftarrow \{i: \alpha_i^+ = 0, \alpha_i^- = 0\} to contain all the indices of the training examples Initialize the empty set I2 \leftarrow \{i: \alpha_i^+ = 0, \alpha_i^- = C\} Initialize the empty set I3 \leftarrow \{i: \alpha_i^+ = C, \alpha_i^- = 0\}
       Initialize i_{up} \leftarrow 0
                                                                    \triangleright or any other target index i_{up} from the training examples
       Initialize i_{low} \leftarrow 0
                                                                   \triangleright or any other target index i_{low} from the training examples
       Initialize b_{up} \leftarrow y_{i_{up}} + \epsilon
       Initialize b_{low} \leftarrow y_{i_{low}} - \epsilon
       Initialize the error cache vector errors \in \mathbb{R}^n, errors \leftarrow 0
       while num\_changed > 0 or examine\_all = True do
            num\_changed \leftarrow 0
            examine\_all \leftarrow True
            if examine\_all = True then
                for i \leftarrow 0 to n do
                                                                                                       ▶ loop over all training examples
                     num\_changed \leftarrow num\_changed + ExamineExample(i)
                end for
            else
                for i in I0 do
                                                   \triangleright loop over examples where \alpha_i^+ and \alpha_i^- are not already at their bounds
                     num\_changed \leftarrow num\_changed + \text{ExamineExample}(i)
                     if b_{up} > b_{low} - 2tol then
                                                                                                \triangleright check if optimality on I0 is attained
                         num\_changed \leftarrow 0
                          break
                     end if
                end for
            end if
            if examine\_all = True then
                examine\_all \leftarrow False
            else if num\_changed = 0 then
                examine\_all \leftarrow True
            end if
       end while
       Compute b by (108)
       return \alpha^+, \alpha^-, b
   end function
```

```
Require: i1-th Lagrange multiplier
Require: i2-th Lagrange multiplier
   function TakeStep(i1, i2)
        if i1 = i2 then
            return False
        end if
        finished = False
        while not finished do
            Compute L and H using (93), (96), (99) or (102)
            if L < H then
                 Compute \eta by (85)
                                                         \triangleright we assume that \eta > 0, i.e., the kernel matrix K is positive definite
                 if \eta < 0 then
                      Choose \alpha_2^{+,new,clipped} or \alpha_2^{-,new,clipped} between L and H according to the largest value of the
   objective function at these points
                 else
                      Compute \alpha_2^{+,new} or \alpha_2^{-,new} using (94), (100) or (97), (103) respectively Compute \alpha_2^{+,new,clipped} or \alpha_2^{-,new,clipped} by (87)
                 Compute \alpha_1^{+,new} or \alpha_1^{-,new} using (95), (98) or (101), (104) respectively if changes in \alpha_2^{+,new,clipped}, \alpha_2^{-,new,clipped}, \alpha_1^{+,new} or \alpha_1^{-,new} are larger than some eps then Update \alpha_2^{+,new,clipped}, \alpha_2^{-,new,clipped}, \alpha_1^{+,new} or \alpha_1^{-,new}
                 end if
            else
                 finished = True
            end if
        end while
       if changes in \alpha_2^{+,new,clipped}, \alpha_2^{-,new,clipped}, \alpha_1^{+,new} or \alpha_1^{-,new} are larger than some eps then
            for i in I0 do
                 Update errors_i using new Lagrange multipliers
            Update \alpha^+ and \alpha^- using new Lagrange multipliers
            Update I0, I1, I2 and I3
            Update errors_{i1} and errors_{i2}
            for i in I0 \cup \{i1, i2\} do
                 Compute (i_{low}, b_{low}) by b_{low} = \max\{errors_i : i \in I0 \cup I1 \cup I2\}
                 Compute and (i_{up}, b_{up}) by b_{up} = \min\{errors_i : i \in I0 \cup I1 \cup I3\}
            end for
            return True
        else
            return False
        end if
   end function
```

# 7 Experiments

The following experiments refer to linearly and nonlinearly separable generated datasets of size 100.

## 7.1 Support Vector Classifier

Below experiments are about the SVC for which I tested different values for the regularization hyperparameter C, i.e., from soft to  $hard\ margin$ , and in case of nonlinearly separable data also different  $kernel\ functions$  mentioned above.

#### 7.1.1 Hinge loss

**Primal formulation** The experiments results shown in 1 referred to *Stochastic Gradient Descent* algorithm are obtained with  $\alpha$ , i.e., the *learning rate* or *step size*, setted to 0.001 and  $\beta$ , i.e., the *momentum*, equal to 0.4. The batch size is setted to 20. Training is stopped if after 5 iterations the training loss is not lower than the best found so far.

Table 1: SVC Primal formulation results with Hinge loss

			fit_time	accuracy	n_iter	n_sv
solver	momentum	$\mathbf{C}$		-		
sgd	none	1	0.519958	0.965	291	50
		10	0.589300	0.970	328	19
		100	0.084209	0.975	51	17
	standard	1	0.667757	0.970	213	45
		10	0.581267	0.970	204	19
		100	0.323588	0.970	52	15
	nesterov	1	0.353313	0.970	213	45
		10	0.544228	0.970	197	19
		100	0.087562	0.970	51	16
liblinear	-	1	0.001512	0.970	221	16
		10	0.001837	0.970	1000	13
		100	0.002751	0.975	1000	12

The results provided from the *custom* implementation, i.e., the SGD with different momentum settings, are strongly similar to those of *sklearn* implementation, i.e., *liblinear* [9] implementation, in terms of *accuracy* score. More training data points are selected as *support vectors* from the SGD solver but it always requires lower iterations, i.e., epochs, to achieve the same *numerical precision*. *Standard* or *Polyak* and *Nesterov* momentums always perform lower iterations as expected from the theoretical analysis of the convergence rate.

**Linear Dual formulations** The experiments results shown in 3 are obtained with  $\alpha$ , i.e., the *learning rate* or *step size*, setted to 0.001 for the AdaGrad algorithm. Notice that the qp dual refers to the formulation (26), while the bcqp dual refers to the formulation (33).

Table 2: Linear SVC Wolfe Dual formulation results with Hinge le	Table 2:	Linear SVC	C Wolfe D	ual formula	tion results	with Hinge lo	OSS
--	----------	------------	-----------	-------------	--------------	---------------	-----

		fit_time	accuracy	n_iter	n_sv
solver	$\mathbf{C}$				
smo	1	0.240170	0.97	142	20
	10	2.656202	0.97	6975	16
	100	2.029251	0.97	3601	16
libsvm	1	0.002645	0.97	174	20
	10	0.002526	0.97	448	16
	100	0.003148	0.97	2357	16
cvxopt	1	0.144664	0.97	10	20
	10	0.162875	0.97	10	16
	100	0.038245	0.97	10	18

For what about the linear  $Wolfe\ dual$  formulation we can immediately notice as higher  $regularization\ hy-perparameter\ C$  makes the model harder, so the custom implementation of the SMO algorithm and also the sklearn implementation, i.e., libsvm [10] implementation, needs to perform more iterations to achieve the same  $numerical\ precision$ ; meanwhile the cvxopt [11] seems to be insensitive to the increasing complexity of the model. The results in terms of accuracy and number of  $support\ vectors$  are strongly similar to each others.

Table 3: Linear SVC Lagrangian Dual formulation results with Hinge loss

		$\operatorname{fit\_time}$	accuracy	$n\_iter$	$n\_sv$
dual	$\mathbf{C}$				
qp	1	0.028132	0.97	1	194
	10	0.027381	0.97	1	194
	100	0.034051	0.97	1	194
$_{\rm bcqp}$	1	0.031179	0.97	1	193
	10	0.023645	0.97	1	193
	100	0.028539	0.97	1	193

For what about the linear *Lagrangian dual* formulation we can see as it seems to be insensitive to the increasing complexity of the model in terms of number of *iterations* but it tends to select many training data points as *support vectors*.

Nonlinear Dual formulations The experiments results shown in 4 and 5 are obtained with d and r hyperparameters equal to 3 and 1 respectively for the *polynomial* kernel; gamma is setted to 'scale' for both polynomial and  $gaussian\ RBF$  kernels. The experiments results shown in 5 are obtained with  $\alpha$ , i.e., the  $learning\ rate$  or  $step\ size$ , setted to 0.001 for the AdaGrad algorithm.

Table 4: Nonlinear SVC Wolfe Dual formulation results with Hinge loss

		$fit\_time$	accuracy	$n\_iter$	$n\_sv$
kernel	С				
poly	1	0.379582	0.7600	189	35
	10	0.247968	0.7200	136	11
	100	0.182547	1.0000	53	7
rbf	1	0.256769	1.0000	49	49
	10	0.472447	1.0000	59	16
	100	0.397661	1.0000	34	10
poly	1	0.014780	1.0000	469	35
	10	0.013879	1.0000	267	11
	100	0.010141	1.0000	170	7
rbf	1	0.011520	1.0000	93	48
	10	0.013638	1.0000	156	16
	100	0.008230	1.0000	120	10
poly	1	0.162190	0.7600	10	35
	10	0.177191	0.7225	10	11
	100	0.268605	1.0000	10	7
rbf	1	0.204111	1.0000	10	53
	10	0.413414	1.0000	10	20
	100	0.402257	1.0000	10	11
	ooly bf ooly bf	ooly 1 10 100 100 100 100 100 100 100 100 10	ternel C  boly 1 0.379582 10 0.247968 100 0.182547 bf 1 0.256769 10 0.472447 100 0.397661 boly 1 0.014780 10 0.013879 100 0.010141 bbf 1 0.011520 10 0.013638 100 0.098230 boly 1 0.162190 10 0.177191 100 0.268605 bbf 1 0.204111 10 0.413414	ternel C  boly 1 0.379582 0.7600 10 0.247968 0.7200 100 0.182547 1.0000 boly 1 0.256769 1.0000 100 0.397661 1.0000 100 0.397661 1.0000 10 0.014780 1.0000 10 0.013879 1.0000 10 0.010141 1.0000 boly 1 0.011520 1.0000 10 0.013638 1.0000 10 0.008230 1.0000 boly 1 0.162190 0.7600 10 0.177191 0.7225 100 0.268605 1.0000 boly 1 0.204111 1.0000 boly 1 0.204111 1.0000 boly 1 0.413414 1.0000	sernel         C           poly         1         0.379582         0.7600         189           10         0.247968         0.7200         136           100         0.182547         1.0000         53           3 bf         1         0.256769         1.0000         49           10         0.472447         1.0000         59           100         0.397661         1.0000         34           3 boly         1         0.014780         1.0000         469           10         0.013879         1.0000         267           100         0.010141         1.0000         170           3 bf         1         0.013638         1.0000         93           10         0.013638         1.0000         120           3 boly         1         0.162190         0.7600         10           4 boly         1         0.162190         0.7600         10           5 boly         1         0.2048605         1.0000         10           6 boly         1         0.204111         1.0000         10           7 boly         1         0.204111         1.0000         10

Table 5: Nonlinear SVC Lagrangian Dual formulation results with Hinge loss

			fit_time	accuracy	n_iter	n_sv
dual	kernel	$\mathbf{C}$				
qp	poly	1	0.083991	0.5900	3	312
		10	0.082520	0.5900	3	312
		100	0.063880	0.5900	3	312
	rbf	1	0.159785	0.7625	7	307
		10	0.215768	0.7625	7	307
		100	0.161169	0.7625	7	307
bcqp	poly	1	5.586180	0.5875	1000	312
		10	5.466839	0.5875	1000	312
		100	5.492280	0.5875	1000	312
	rbf	1	0.072574	1.0000	1	398
		10	0.095489	1.0000	1	398
		100	0.035152	1.0000	1	398

The same considerations made for the previous linear  $Wolfe\ dual$  and  $Lagrangian\ dual$  formulations are confirmed also in the nonlinearly separable case. In this setting the complexity of the model coming with higher C regularization values seems to be not paying a tradeoff in terms of the number of iterations of the algorithm and, moreover, the  $bcqp\ Lagrangian\ dual$  formulation seems to perform better wrt the qp formulation, both tends to select even more training data points as  $support\ vectors$ .

### 7.1.2 Squared Hinge loss

**Primal formulation** The experiments results shown in 6 referred to *Stochastic Gradient Descent* algorithm are obtained with  $\alpha$ , i.e., the *learning rate* or *step size*, setted to 0.001 and  $\beta$ , i.e., the *momentum*, equal to 0.4. The batch size is setted to 20. Training is stopped if after 5 iterations the training loss is not lower than the best found so far.

Table 6: SVC Primal formulation results with Squared Hinge loss

			$\operatorname{fit\_time}$	accuracy	$n_{iter}$	$n_sv$
solver	momentum	С				
$\operatorname{sgd}$	none	1	0.255476	0.970	116	51
		10	0.077421	0.970	27	33
		100	0.049408	0.970	12	19
	standard	1	0.353654	0.965	83	49
		10	0.117922	0.970	19	31
		100	0.051094	0.970	8	18
	nesterov	1	0.305486	0.965	83	49
		10	0.164126	0.970	25	30
		100	0.062333	0.970	10	21
liblinear	-	1	0.009826	0.970	499	38
		10	0.009072	0.970	1000	34
		100	0.008421	0.970	1000	42

Again, the results provided from the *custom* implementation, i.e., the SGD with different momentum settings, are strongly similar to those of *sklearn* implementation, i.e., *liblinear* [9] implementation, in terms of *accuracy* score. More training data points are selected as *support vectors* from the SGD solver but it always requires even lower iterations, i.e., epochs, to achieve the same *numerical precision*. *Standard* or *Polyak* and *Nesterov* momentums always perform lower iterations as expected from the theoretical analysis of the convergence rate.

## 7.2 Support Vector Regression

Below experiments are about the SVR for which I tested different values for regularization hyperparameter C, i.e., from *soft* to *hard margin*, the  $\epsilon$  penalty value and in case of nonlinearly separable data also different *kernel functions* mentioned above.

### 7.2.1 Epsilon-insensitive loss

**Primal formulation** The experiments results shown in 7 referred to *Stochastic Gradient Descent* algorithm are obtained with  $\alpha$ , i.e., the *learning rate* or *step size*, setted to 0.001 and  $\beta$ , i.e., the *momentum*, equal to 0.4. The batch size is setted to 20. Training is stopped if after 5 iterations the training loss is not lower than the best found so far.

Table 7: SVR Primal formulation results with Epsilon-insensitive loss

				fit_time	r2	n_iter	n_sv
solver	momentum	$\mathbf{C}$	epsilon				
sgd	none	1	0.1	0.305684	0.476051	61	100
			0.2	0.271255	0.476051	61	100
			0.3	0.295661	0.476051	61	100
		10	0.1	0.271766	0.976336	65	99
			0.2	0.302971	0.976335	65	97
			0.3	0.312793	0.976335	65	96
		100	0.1	0.217348	0.977543	29	99
			0.2	0.196685	0.977543	28	98
			0.3	0.086447	0.977543	32	96
	standard	1	0.1	0.090969	0.496182	39	100
			0.2	0.081605	0.496182	39	100
			0.3	0.082573	0.496182	39	100
		10	0.1	0.086846	0.976716	41	100
			0.2	0.078833	0.976717	41	100
			0.3	0.087009	0.976717	41	98
		100	0.1	0.030361	0.977554	11	98
			0.2	0.037782	0.977554	11	97
			0.3	0.025428	0.977554	11	97
	nesterov	1	0.1	0.069402	0.495933	39	100
			0.2	0.085645	0.495933	39	100
			0.3	0.081845	0.495933	39	100
		10	0.1	0.083945	0.976679	41	100
			0.2	0.086326	0.976678	41	100
			0.3	0.083877	0.976679	41	98
		100	0.1	0.026455	0.977550	12	99
			0.2	0.034582	0.977550	12	97
			0.3	0.023644	0.977550	11	97
liblinear	-	1	0.1	0.000879	0.964163	12	97
			0.2	0.000794	0.963786	12	97
			0.3	0.001147	0.963443	18	95
		10	0.1	0.001303	0.977559	111	100
			0.2	0.001115	0.977552	126	99
			0.3	0.001408	0.977564	253	98
		100	0.1	0.001333	0.977481	672	99
			0.2	0.001883	0.977442	881	99
			0.3	0.001565	0.977458	1000	98

The results provided from the *custom* implementation, i.e., the SGD with different momentum settings, are strongly similar to those of *sklearn* implementation, i.e., *liblinear* [9] implementation, in terms of r2 score, except in case of C regularization hyperparameter equals to 1 for which those of SGD are lower. Moreover, the SGD solver always requires lower iterations, i.e., epochs, for higher C regularization values, i.e., for C equals to 10 or 100, to achieve the same *numerical precision*. Again, *Standard* or *Polyak* and *Nesterov* momentums always perform lower iterations as expected from the theoretical analysis of the convergence rate. The results in terms of *support vectors* are strongly similar to each others.

**Linear Dual formulations** The experiments results shown in 9 are obtained with  $\alpha$ , i.e., the *learning rate* or *step size*, setted to 0.001 for the *AdaGrad* algorithm. Notice that the *qp* dual refers to the formulation (61), while the *bcqp* dual refers to the formulation (68).

Table 8: Linear SVR Wolfe Dual formulation results with Epsilon-insensitive loss

			fit_time	r2	n_iter	n_sv
solver	$\mathbf{C}$	epsilon	110_011110	12	11=1001	11_5 v
smo	1	0.1	0.023381	0.964127	17	98
		0.2	0.044661	0.963707	18	96
		0.3	0.035539	0.963707	14	96
	10	0.1	0.137995	0.977576	69	100
		0.2	0.500972	0.977573	749	100
		0.3	0.129166	0.977573	78	99
	100	0.1	0.544417	0.977515	549	100
		0.2	0.471177	0.977496	723	100
		0.3	0.512489	0.977493	926	99
libsvm	1	0.1	0.003990	0.964103	81	98
		0.2	0.005355	0.963680	81	97
		0.3	0.007024	0.963684	78	96
	10	0.1	0.009187	0.977559	226	100
		0.2	0.005927	0.977554	706	100
		0.3	0.011225	0.977564	181	99
	100	0.1	0.008480	0.977481	1224	100
		0.2	0.017160	0.977450	2126	100
		0.3	0.008723	0.977463	2680	99
cvxopt	1	0.1	0.044434	0.964127	10	100
		0.2	0.040610	0.963709	9	100
		0.3	0.050188	0.963706	9	100
	10	0.1	0.043882	0.977576	8	100
		0.2	0.059017	0.977573	9	100
		0.3	0.037176	0.977573	9	99
	100	0.1	0.057136	0.977515	8	100
		0.2	0.045696	0.977496	9	100
		0.3	0.033306	0.977493	9	100

For what about the linear Wolfe dual formulation we can immediately notice as higher regularization hyperparameter C and lower  $\epsilon$  values makes the model harder, so the custom implementation of the SMO algorithm and also the sklearn implementation, i.e., libsum [10] implementation, needs to perform more iterations to achieve the same numerical precision; meanwhile, again, the cuxopt [11] seems to be insensitive to the increasing complexity of the model. The results in terms of r2 and number of support vectors are strongly similar to each others.

Table 9: Linear SVR Lagrangian Dual formulation results with Epsilon-insensitive loss

			C		•,	
	-		$\operatorname{fit\_time}$	r2	$_{ m n\_iter}$	$n_sv$
dual	С	epsilon				
qp	1	0.1	2.834686	0.731400	1000	100
		0.2	2.834862	0.731400	1000	100
		0.3	2.812738	0.731400	1000	100
	10	0.1	2.840206	0.731400	1000	100
		0.2	2.368673	0.731400	1000	100
		0.3	2.633349	0.731400	1000	100
	100	0.1	2.593171	0.731400	1000	100
		0.2	2.531446	0.731400	1000	100
		0.3	1.191494	0.731400	1000	100
bcqp	1	0.1	2.962745	0.733183	1000	100
		0.2	2.746601	0.733183	1000	100
		0.3	3.205020	0.733183	1000	100
	10	0.1	3.041657	0.733183	1000	100
		0.2	2.699528	0.733183	1000	100
		0.3	2.801045	0.733183	1000	100
	100	0.1	2.534525	0.733183	1000	100
		0.2	2.534465	0.733183	1000	100
		0.3	1.243881	0.733183	1000	100

For what about the linear *Lagrangian dual* formulation we can see as it seems to be insensitive to the increasing complexity of the model in terms of number of *iterations* and require many *iterations* wrt the *Wolfe dual* formulation.

Nonlinear Dual formulations The experiments results shown in 10 and 11 are obtained with d and r hyperparameters both equal to 3 for the *polynomial* kernel; gamma is setted to 'scale' for both polynomial and  $gaussian\ RBF$  kernels. The experiments results shown in 5 are obtained with  $\alpha$ , i.e., the  $learning\ rate$  or  $step\ size$ , setted to 0.001 for the AdaGrad algorithm.

Table 10: Nonlinear SVR Wolfe Dual formulation results with Epsilon-insensitive loss

solver	kernel	С	epsilon	$\operatorname{fit\_time}$	r2	n_iter	n_sv
smo	poly	1	0.1	16.621604	0.965958	22565	28
51110	pory	1	0.1	10.662649	0.905338	18370	20
			$0.2 \\ 0.3$	2.206419	-0.019348	2577	4
		10	$0.3 \\ 0.1$	162.003244		269916	29
		10			0.873457		
			0.2	5.475889	0.773653	7385	4
		100	0.3	2.235514	-0.019348	2577	04
		100	0.1	1570.878271	0.873592	2837623	29
			0.2	5.905676	0.773653	7385	4
	1.6		0.3	1.954492	-0.019348	2577	2
	rbf	1	0.1	0.162744	0.989251	58	20
			0.2	0.042457	0.916460	30	(
			0.3	0.017082	0.863690	7	
		10	0.1	0.962114	0.988808	855	2:
			0.2	0.023530	0.916260	26	(
			0.3	0.010618	0.863690	7	į
		100	0.1	4.986097	0.986641	4714	19
			0.2	0.019692	0.916260	26	(
			0.3	0.017319	0.863690	7	
libsvm	poly	1	0.1	0.033172	0.982113	58829	28
			0.2	0.010934	0.974153	15817	
			0.3	0.009176	0.946442	2697	4
		10	0.1	0.166147	0.982366	477441	2
			0.2	0.008310	0.979179	5598	4
			0.3	0.005829	0.946442	2697	4
		100	0.1	2.230161	0.982119	10669851	2
			0.2	0.020086	0.979179	5598	4
			0.3	0.004748	0.946442	2697	4
	rbf	1	0.1	0.009822	0.989178	80	20
	101	-	0.2	0.013293	0.982040	37	
			0.3	0.0013233 $0.001457$	0.951730	18	
		10	0.1	0.003906	0.990056	833	2
		10	$0.1 \\ 0.2$	0.007880	0.982014	38	
			$0.2 \\ 0.3$	0.007530 $0.002544$	0.951730	18	
		100	0.3		0.991730 $0.990542$	12361	1
		100		0.011858			
			0.2	0.005540	0.982014	38	
	1	1	0.3	0.001965	0.951730	18	0
cvxopt	poly	1	0.1	0.087879	0.966650	8	28
			0.2	0.162963	0.389408	10	(
		10	0.3	0.103764	0.070818	10	2
		10	0.1	0.133711	0.824379	9	30
			0.2	0.139223	0.777645	10	4
		40-	0.3	0.069593	0.070820	10	-
		100	0.1	0.044351	0.952412	9	73
			0.2	0.033852	0.777643	10	4
			0.3	0.036072	0.070818	10	4
	rbf	1	0.1	0.042391	0.989236	10	20
			0.2	0.033710	0.915828	9	(
			0.3	0.050085	0.858355	9	(
		10	0.1	0.043324	0.987421	10	2
			0.2	0.032647	0.915828	10	(
			0.3	0.044080	0.861873	10	į
		100	0.1	0.043129	0.990163	10	29
		-	0.2	0.025641	0.915828	10	_
			0.3	0.046823	0.861873	10	

Table 11: Nonlinear SVR Lagrangian Dual formulation results with Epsilon-insensitive loss

		~		$\operatorname{fit\_time}$	r2	$_{\mathrm{n\_iter}}$	$n\_sv$
dual	kernel	С	epsilon				
qp	poly	1	0.1	2.878647	0.522377	1000	100
			0.2	3.229230	0.522371	1000	100
			0.3	2.915349	0.514329	1000	100
		10	0.1	3.205288	0.522377	1000	100
			0.2	3.025414	0.522371	1000	100
			0.3	3.429473	0.514329	1000	100
		100	0.1	2.834170	0.522377	1000	100
			0.2	3.083545	0.522371	1000	100
			0.3	2.165671	0.514329	1000	100
	rbf	1	0.1	4.209712	0.741313	1000	100
			0.2	3.593633	0.741307	1000	100
			0.3	3.679845	0.741296	1000	100
		10	0.1	4.031607	0.741313	1000	100
			0.2	3.590530	0.741307	1000	100
			0.3	4.207299	0.741296	1000	100
		100	0.1	3.867373	0.741313	1000	100
			0.2	3.342026	0.741307	1000	100
			0.3	2.298903	0.741296	1000	100
bcqp	poly	1	0.1	2.790911	0.521716	1000	100
			0.2	3.112377	0.521710	1000	100
			0.3	2.636403	0.513753	1000	100
		10	0.1	2.786911	0.521716	1000	100
			0.2	2.712968	0.521710	1000	100
			0.3	2.760177	0.513753	1000	100
		100	0.1	2.641157	0.521716	1000	100
			0.2	2.820422	0.521710	1000	100
			0.3	1.920233	0.513753	1000	100
	$\mathrm{rbf}$	1	0.1	0.984536	0.738116	234	100
			0.2	1.739418	0.729001	351	100
			0.3	1.377367	0.651317	401	100
		10	0.1	0.908652	0.738116	234	100
			0.2	1.505759	0.729001	351	100
			0.3	1.626456	0.651317	401	100
		100	0.1	0.875851	0.738116	234	100
			0.2	1.231001	0.729001	351	100
			0.3	1.231122	0.651317	401	100

The same considerations made for the previous linear Wolfe dual and Lagrangian dual formulations are confirmed also in the nonlinearly separable case. In this setting, the complexity of the model coming with higher C regularization hyperparameters and lower  $\epsilon$  values pays a larger tradeoff in terms of the number of iterations of the algorithm.

### 7.2.2 Squared Epsilon-insensitive loss

**Primal formulation** The experiments results shown in 12 referred to *Stochastic Gradient Descent* algorithm are obtained with  $\alpha$ , i.e., the *learning rate* or *step size*, setted to 0.001 and  $\beta$ , i.e., the *momentum*, equal to 0.4. The batch size is setted to 20. Training is stopped if after 5 iterations the training loss is not lower than the best found so far.

Table 12: SVR Primal formulation results with Squared Epsilon-insensitive loss

				$_{ m fit\_time}$	r2	n_iter	n_sv
solver	momentum	$\mathbf{C}$	epsilon				
sgd	none	1	0.1	1.203146	0.977025	641	100
Ü			0.2	1.090908	0.977021	633	99
			0.3	1.121058	0.977016	625	99
		10	0.1	0.423047	0.977573	74	100
			0.2	0.342571	0.977572	70	99
			0.3	0.355486	0.977572	72	99
		100	0.1	0.111561	0.977409	9	100
			0.2	0.101309	0.977408	9	99
			0.3	0.039628	0.977407	9	98
	standard	1	0.1	0.710437	0.977035	398	100
			0.2	0.586380	0.977031	392	99
			0.3	0.694706	0.977025	385	99
		10	0.1	0.097984	0.977572	42	99
			0.2	0.159697	0.977571	40	99
			0.3	0.151594	0.977572	42	99
		100	0.1	0.017708	0.977439	7	99
			0.2	0.022605	0.977438	7	99
			0.3	0.033693	0.977441	7	98
	nesterov	1	0.1	0.528662	0.977035	399	100
			0.2	0.499102	0.977030	392	99
			0.3	0.507848	0.977026	386	99
		10	0.1	0.086664	0.977572	43	99
			0.2	0.070886	0.977572	42	99
			0.3	0.086196	0.977570	40	99
		100	0.1	0.016199	0.977411	7	100
			0.2	0.018226	0.977411	7	99
			0.3	0.016476	0.977413	7	98
liblinear	-	1	0.1	0.001553	0.977554	96	100
			0.2	0.001414	0.977553	96	100
			0.3	0.001962	0.977551	96	100
		10	0.1	0.006422	0.977577	826	100
			0.2	0.007993	0.977576	826	99
			0.3	0.005684	0.977576	839	99
		100	0.1	0.008910	0.977538	1000	100
			0.2	0.008264	0.977540	1000	99
			0.3	0.007509	0.977541	1000	98

Again, the results provided from the custom implementation, i.e., the SGD with different momentum settings, are strongly similar to those of sklearn implementation, i.e., liblinear [9] implementation, in terms of r2 score. SGD solver always requires even lower iterations, i.e., epochs, for higher C regularization values, i.e., for C equals to 10 or 100, to achieve the same  $numerical\ precision$ .  $Standard\ or\ Polyak\ and\ Nesterov\ momentums$  always perform lower iterations as expected from the theoretical analysis of the convergence rate.

## 8 Conclusions

For what about the SVM formulations, it is known, in general, that the *primal formulation*, is suitable for large linear training since the complexity of the model grows with the number of features or, more in general, when the number of examples n is much larger than the number of features m, i.e.,  $n \gg m$ ; meanwhile the dual formulation, is more suitable in case the number of examples n is less than the number of features m, i.e., n < m, since the complexity of the model is dominated by the number of examples, or more in general when the training data are not linearly separable in the input space.

From all these experiments we can see as all the *custom* implementations underperforms all the others, i.e., both *cvxopt* [11] and *sklearn* implementations, i.e., *liblinear* [9] and *libsvm* [10] implementations, in terms of *time* obviously due to the different core implementation languages, i.e., Python and C respectively.

In the *primal* formulations the *liblinear* [9] implementation uses an optimization method called *Coordinate* Gradient Descent which minimizes one coordinate at a time.

Meanwhile, for what about the Wolfe dual formulations we can notice as cvxopt [11] underperforms the sklearn implementation, i.e., libsvm [10] implementation, in terms of time since it is a general-purpose QP solver and it does not exploit the structure of the problem, as SMO does. An intresting consideration can be made about the number of iterations of custom SMO implementation wrt that in libsvm which seems to be always lower thanks to the improvements described in [4, 7] for classification and regression respectively.

Finally, in the Lagrangian dual formulations the goodness of the solution in terms of accuracy or r2 values depends by the residue in the solution of the Lagrangian dual at each step provided by minres algorithm. Moreover, we can see as fitting the intercept in an explicit way, i.e., by adding Lagrange multipliers to control the equality constraint always get lower scores wrt the Lagrangian dual of the same problem with the bias term embedded into the weight matrix.

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