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Support Vector Machines

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1 Track

(M1.1) is a *Support Vector Classifier (SVC)* with the *hinge* loss.

(A1.1.1) is the *AdaGrad* algorithm [?], a *deflected subgradient* method for solving the SVC in its *primal* formulation.

(A1.1.2) is the *Sequential Minimal Optimization (SMO)* algorithm [?] (see [?] for improvements), an ad hoc *active set* method for training a SVC in its *Wolfe dual* formulation with *linear*, *polynomial* and *gaussian* kernels.

(A1.1.3) is the *AdaGrad* algorithm [?], a *deflected subgradient* method for solving the SVC in its *Lagrangian dual* formulation with *linear*, *polynomial* and *gaussian* kernels.

(M1.2) is a *Support Vector Classifier (SVC)* with the *squared hinge* loss.

(A1.2.1) is standard *gradient descent* approach for solving the SVC in its *primal* formulation.

(M2.1) is a *Support Vector Regression (SVR)* with the *epsilon-insensitive* loss.

(A2.1.1) is the *AdaGrad* algorithm [?], a *deflected subgradient* method for solving the SVR in its *primal* formulation.

(A2.1.2) is the *Sequential Minimal Optimization (SMO)* algorithm [?] (see [?] for improvements), an ad hoc *active set* method for training a SVR in its *Wolfe dual* formulation with *linear*, *polynomial* and *gaussian* kernels.

(A2.1.3) is the *AdaGrad* algorithm [?], a *deflected subgradient* method for solving the SVR in its *Lagrangian dual* formulation with *linear*, *polynomial* and *gaussian* kernels.

(M2.2) is a *Support Vector Regression (SVR)* with the *squared epsilon-insensitive* loss.

(A2.2.1) is a standard *gradient descent* approach for solving the SVR in its *primal* formulation.

2 Abstract

A *Support Vector Machine* is a learning model used both for *classification* and *regression* tasks whose goal is to construct a *maximum margin separator*, a decision boundary with the largest distance from the nearest training data points.

The aim of this report is to compare the *primal*, the *Wolfe dual* and the *Lagrangian dual* formulations of a learning model known as *Support Vector Machine* in terms of *numerical precision*, *time*, *accuracy* and *complexity*, i.e., the *number of support vectors*.

Firstly, I will provide a detailed mathematical derivation of the SVM model for the *classification* and the *regression* problem for all the possible formulation, then, for each of them, I will describe an algorithm to solve the optimization problem that arises from the formulation of the problem.

Finally, I will show some experiments for *linearly* and *nonlinearly* separable generated datasets to compare the performance of different *kernels*, also by comparing the *custom* results with *sklearn* SVM implementations, i.e., *liblinear* and *libsvm* implementations, and *cvxopt* QP solver.

3 Linar Support Vector Classifier

Given n training points, where each input x_i has m attributes, i.e., is of dimensionality m , and is in one of two classes $y_i = \pm 1$, i.e., our training data is of the form:

$$\{(x_i, y_i), x_i \in \mathbb{R}^m, y_i = \pm 1, i = 1, \dots, n\} \quad (1.1)$$

For simplicity we first assume that data are (not fully) linearly separable in the input space x , meaning that we can draw a line separating the two classes when $m = 2$, a plane for $m = 3$ and, more in general, a hyperplane for an arbitrary m .

Support vectors are the examples closest to the separating hyperplane and the aim of support vector machines is to orientate this hyperplane in such a way as to be as far as possible from the closest members of both classes, i.e., we need to maximize this margin.

This hyperplane is represented by the equation $w^T x + b = 0$. So, we need to find w and b so that our training data can be described by:

$$w^T x_i + b \geq +1 - \xi_i, \forall y_i = +1 \quad (1.2a)$$

$$w^T x_i + b \leq -1 + \xi_i, \forall y_i = -1 \quad (1.2b)$$

$$\xi_i \geq 0 \quad \forall_i$$

where the positive slack variables ξ_i are introduced to allow missclassified points. In this way data points on the incorrect side of the margin boundary will have a penalty that increases with the distance from it.

These two equations can be combined into:

$$y_i(w^T x_i + b) \geq 1 - \xi_i \quad \forall_i \quad (1.3)$$

$$\xi_i \geq 0 \quad \forall_i$$

The margin is equal to $\frac{1}{\|w\|}$ and maximizing it subject to the constraint in (1.3) while as we are trying to reduce the number of misclassifications is equivalent to finding:

$$\begin{aligned} \min_{w, b, \xi} \quad & \|w\| + C \sum_{i=1}^n \xi_i \\ \text{subject to} \quad & y_i(w^T x_i + b) \geq 1 - \xi_i \quad \forall_i \\ & \xi_i \geq 0 \quad \forall_i \end{aligned} \quad (1.4)$$

Minimizing $\|w\|$ is equivalent to minimizing $\frac{1}{2}\|w\|^2$, but in this form we will deal with a convex optimization problem that has more desirable convergence properties. So we need to find:

$$\begin{aligned} \min_{w, b, \xi} \quad & \frac{1}{2}\|w\|^2 + C \sum_{i=1}^n \xi_i \\ \text{subject to} \quad & y_i(w^T x_i + b) \geq 1 - \xi_i \quad \forall_i \\ & \xi_i \geq 0 \quad \forall_i \end{aligned} \quad (1.5)$$

where the parameter C controls the trade-off between the slack variable penalty and the size of the margin.

3.1 Primal Formulation

3.1.1 Hinge loss

This quadratic optimization problem can be equivalently formulated as:

$$\min_{w,b} \frac{1}{2} \|w\|^2 + C \sum_{i=1}^n \max(0, 1 - y_i(w^T x_i + b)) \quad (1.6)$$

where we make use of the *hinge* loss defined as:

$$\mathcal{L}_1 = \begin{cases} 0 & \text{if } y(w^T x + b) \geq 1 \\ 1 - y(w^T x + b) & \text{otherwise} \end{cases} \quad (1.7a)$$

or, alternatively:

$$\mathcal{L}_1 = \max(0, 1 - y(w^T x + b)) \quad (1.7b)$$

The above formulation penalizes slacks ξ linearly and is called \mathcal{L}_1 -SVC.

The *hinge* loss is a convex function and it is nondifferentiable due to its nonsmoothness in 1, but has a subgradient wrt w that is given by:

$$\frac{\partial \mathcal{L}_1}{\partial w} = \begin{cases} -yx & \text{if } y(w^T x + b) < 1 \\ 0 & \text{otherwise} \end{cases} \quad (1.8)$$

To simplify the notation and so also the algorithms the bias term b is handled by augmenting the vector w and each instance x_i with an additional dimension:

$$w^T = [w^T, b]x_i^T = [x_i^T, 1]$$

So, we can rewrite the (1.6) as follows:

$$\min_w \frac{1}{2} \|w\|^2 + C \sum_{i=1}^n \max(0, 1 - y_i(w^T x_i)) \quad (1.9)$$

with the advantages of having convex properties of the objective function useful for convergence analysis and the possibility to directly apply algorithms designed for models without the bias term.

Please notice that in terms of numerical optimization the formulation (1.6) is not equivalent to the (1.9) since in the first one the bias term b does not contribute to the regularization term; but in machine learning sense, numerical experiments in [?] show that the accuracy does not vary much when the bias term b is embedded into the weight vector w .

3.1.2 Squared Hinge loss

Since smoothed versions of objective functions may be preferred for optimization, we can reformulate the (1.9) as:

$$\min_w \frac{1}{2} \|w\|^2 + C \sum_{i=1}^n \max(0, 1 - y_i(w^T x_i))^2 \quad (1.10)$$

where we make use of the *squared hinge* loss that quadratically penalized slacks ξ and is called \mathcal{L}_2 -SVC.

3.2 Wolfe Dual Formulation

To reformulate the (1.5) as a *Wolfe dual*, we need to allocate the Lagrange multipliers $\alpha_i \geq 0, \mu_i \geq 0 \forall_i$:

$$\max_{\alpha, \mu} \min_{w, b, \xi} \mathcal{W}(w, b, \xi, \alpha, \mu) = \frac{1}{2} \|w\|^2 + C \sum_{i=1}^n \xi_i - \sum_{i=1}^n \alpha_i (y_i (w^T x_i + b) - 1 + \xi_i) - \sum_{i=1}^n \mu_i \xi_i \quad (1.11)$$

We wish to find the w , b and ξ_i which minimizes, and the α and μ which maximizes \mathcal{W} , provided $\alpha_i \geq 0, \mu_i \geq 0 \forall_i$. We can do this by differentiating \mathcal{W} wrt w and b and setting the derivatives to 0:

$$\frac{\partial \mathcal{W}}{\partial w} = w - \sum_{i=1}^n \alpha_i y_i x_i \Rightarrow w = \sum_{i=1}^n \alpha_i y_i x_i \quad (1.12)$$

$$\frac{\partial \mathcal{W}}{\partial b} = - \sum_{i=1}^n \alpha_i y_i \Rightarrow \sum_{i=1}^n \alpha_i y_i = 0 \quad (1.13)$$

$$\frac{\partial \mathcal{W}}{\partial \xi_i} = 0 \Rightarrow C = \alpha_i + \mu_i \quad (1.14)$$

Substituting (1.12) and (1.13) into (1.11) together with $\mu_i \geq 0 \forall_i$, which implies that $\alpha \leq C$, gives a new formulation being dependent on α . We therefore need to find:

$$\begin{aligned} \max_{\alpha} \mathcal{W}(\alpha) &= \sum_{i=1}^n \alpha_i - \frac{1}{2} \sum_{i,j} \alpha_i \alpha_j y_i y_j \langle x_i, x_j \rangle \\ &= \sum_{i=1}^n \alpha_i - \frac{1}{2} \sum_{i,j} \alpha_i Q_{ij} \alpha_j \text{ where } Q_{ij} = y_i y_j \langle x_i, x_j \rangle \\ &= \sum_{i=1}^n \alpha_i - \frac{1}{2} \alpha^T Q \alpha \text{ subject to } 0 \leq \alpha_i \leq C \forall_i, \sum_{i=1}^n \alpha_i y_i = 0 \end{aligned} \quad (1.15)$$

or, alternatively:

$$\begin{aligned} \min_{\alpha} \quad & \frac{1}{2} \alpha^T Q \alpha + q^T \alpha \\ \text{subject to} \quad & 0 \leq \alpha_i \leq C \forall_i \\ & y^T \alpha = 0 \end{aligned} \quad (1.16)$$

where $q^T = [1, \dots, 1]$.

By solving (1.16) we will know α and, from (1.12), we will get w , so we need to calculate b .

We know that any data point satisfying (1.13) which is a support vector x_s will have the form:

$$y_s (w^T x_s + b) = 1 \quad (1.17)$$

and, by substituting in (1.12), we get:

$$y_s \left(\sum_{m \in S} \alpha_m y_m \langle x_m, x_s \rangle + b \right) = 1 \quad (1.18)$$

where s denotes the set of indices of the support vectors and is determined by finding the indices i where $\alpha_i > 0$, i.e., nonzero Lagrange multipliers.

Multiplying through by y_s and then using $y_s^2 = 1$ from (1.2a) and (1.2b):

$$y_s^2 \left(\sum_{m \in S} \alpha_m y_m \langle x_m, x_s \rangle + b \right) = y_s \quad (1.19)$$

$$b = y_s - \sum_{m \in S} \alpha_m y_m \langle x_m, x_s \rangle \quad (1.20)$$

Instead of using an arbitrary support vector x_s , it is better to take an average over all of the support vectors in S :

$$b = \frac{1}{N_s} \sum_{s \in S} y_s - \sum_{m \in S} \alpha_m y_m \langle x_m, x_s \rangle \quad (1.21)$$

We now have the variables w and b that define our separating hyperplane's optimal orientation and hence our support vector machine. Each new point x' is classified by evaluating:

$$y' = \text{sgn} \left(\sum_{i=1}^n \alpha_i y_i \langle x_i, x' \rangle + b \right) \quad (1.22)$$

Since the SMO method is designed to deal the equality constraint explicitly we will make use of the formulation (1.16) but, for completeness reasons, we report below the box-constrained dual formulation [?] that arises from the primal (1.9) where the bias term b is embedded into the weight vector w :

$$\begin{aligned} \min_{\alpha} \quad & \frac{1}{2} \alpha^T (Q + yy^T) \alpha + q^T \alpha \\ \text{subject to} \quad & 0 \leq \alpha_i \leq C \quad \forall_i \end{aligned} \quad (1.23)$$

3.3 Lagrangian Dual Formulation

In order to relax the constraints in the *Wolfe dual* formulation (1.16) we define the problem as a *Lagrangian dual* relaxation by embedding them into objective function, so we need to allocate the Lagrangian multipliers $\mu \geq 0, \lambda_+ \geq 0, \lambda_- \geq 0$:

$$\begin{aligned} \max_{\mu, \lambda_+, \lambda_-} \min_{\alpha} \mathcal{L}(\alpha, \mu, \lambda_+, \lambda_-) &= \frac{1}{2} \alpha^T Q \alpha + q^T \alpha - \mu^T (y^T \alpha) - \lambda_+^T (ub - \alpha) - \lambda_-^T \alpha \\ &= \frac{1}{2} \alpha^T Q \alpha + (q - \mu y + \lambda_+ - \lambda_-)^T \alpha - \lambda_+^T ub \end{aligned} \quad (1.24)$$

where the upper bound $ub^T = [C, \dots, C]$.

Taking the derivative of the Lagrangian \mathcal{L} wrt α and settings it to 0 gives:

$$\frac{\partial \mathcal{L}}{\partial \alpha} = 0 \Rightarrow Q\alpha + (q - \mu y + \lambda_+ - \lambda_-) = 0 \quad (1.25)$$

With α optimal solution of the linear system:

$$Q\alpha = -(q - \mu y + \lambda_+ - \lambda_-) \quad (1.26)$$

the gradient wrt μ, λ_+ and λ_- are:

$$\frac{\partial \mathcal{L}}{\partial \mu} = -y\alpha \quad (1.27)$$

$$\frac{\partial \mathcal{L}}{\partial \lambda_+} = \alpha - ub \quad (1.28)$$

$$\frac{\partial \mathcal{L}}{\partial \lambda_-} = -\alpha \quad (1.29)$$

If the Hessian matrix Q is indefinite, i.e., the Lagrangian function is not strictly convex since it will be linear along the eigenvectors correspondent to the null eigenvalues, the Lagrangian dual relaxation will be nondifferentiable, so it will have infinite solutions and for each of them it will have a different subgradient. In order to compute the gradient, we will choose α in such a way as the one that minimizes the residue, i.e. the least-squares solution:

$$\min_{\alpha \in K_n(Q, b)} \|Q\alpha - b\| \text{ where } b = -(q - \mu y + \lambda_+ - \lambda_-) \quad (1.30)$$

Since we are dealing with a symmetric but indefinite linear system we will choose a well-known Krylov method that performs the Lanczos iterate, i.e., symmetric Arnoldi iterate, called *minres*, i.e., symmetric *gmres*, which computes the vector α that minimizes $\|Q\alpha - b\|$ among all vectors in $K_n(Q, b) = \text{span}(b, Qb, Q^2b, \dots, Q^{n-1}b)$.

From (1.16) we can notice that the equality constraint $y^T \alpha = 0$ arises from the stationarity condition $\partial_b \mathcal{W} = 0$. So, again, for simplicity, we can again consider the bias term b embedded into the weight vector. In this way the dimensionality of (1.24) is reduced of 1/3 by removing the multipliers μ which was allocated to control the equality constraint $y^T \alpha = 0$, so we will end up solving exactly the problem (1.23).

$$\begin{aligned} \max_{\lambda_+, \lambda_-} \min_{\alpha} \mathcal{L}(\alpha, \lambda_+, \lambda_-) &= \frac{1}{2} \alpha^T (Q + yy^T) \alpha + q^T \alpha - \lambda_+^T (ub - \alpha) - \lambda_-^T \alpha \\ &= \frac{1}{2} \alpha^T (Q + yy^T) \alpha + (q + \lambda_+ - \lambda_-)^T \alpha - \lambda_+^T ub \end{aligned} \quad (1.31)$$

4 Linar Support Vector Regression

In the case of regression the goal is to predict a real-valued output for y' so that our training data is of the form:

$$\{(x_i, y_i), x \in \mathbb{R}^m, y_i \in \mathbb{R}, i = 1, \dots, n\} \quad (2.1)$$

The regression SVM use a loss function that not allocating a penalty if the predicted value y'_i is less than a distance ϵ away from the actual value y_i , i.e., if $|y_i - y'_i| \leq \epsilon$, where $y'_i = w^T x_i + b$. This is formally described by:

$$\mathcal{L}_\epsilon = \begin{cases} 0 & \text{if } |y - (w^T x + b)| \leq \epsilon \\ |y - (w^T x + b)| - \epsilon & \text{otherwise} \end{cases} \quad (2.2a)$$

or, alternatively:

$$\mathcal{L}_\epsilon = \max(0, |y - (w^T x + b)| - \epsilon) \quad (2.2b)$$

The above formulation penalizes slacks ξ linearly and is called \mathcal{L}_1 -SVR.

As the *hinge* loss, also the *epsilon insensitive* loss is a convex function and it is not differentiable due to its nonsmoothness in $\pm\epsilon$, but has a subgradient wrt w that is given by:

$$\frac{\partial \mathcal{L}_\epsilon}{\partial w} = \begin{cases} (y - (w^T x + b))x & \text{if } |y - (w^T x + b)| > \epsilon \\ 0 & \text{otherwise} \end{cases} \quad (2.3)$$

The region bound by $y'_i \pm \epsilon \forall_i$ is called an ϵ -insensitive tube. The output variables which are outside the tube are given one of two slack variable penalties depending on whether they lie above, ξ^+ , or below, ξ^- , the tube, provided $\xi^+ \geq 0$ and $\xi^- \geq 0 \forall_i$:

$$y_i \leq y'_i + \epsilon + \xi^+ \quad (2.4a)$$

$$y_i \geq y'_i - \epsilon - \xi^- \quad (2.4b)$$

The error function for SVM regression can then be written as:

$$\begin{aligned} \min_{w, b, \xi^+, \xi^-} \quad & \frac{1}{2} \|w\|^2 + C \sum_{i=1}^n (\xi_i^+ + \xi_i^-) \\ \text{subject to} \quad & y_i - w^T x_i - b \leq \epsilon + \xi_i^+ \quad \forall_i \\ & w^T x_i + b - y_i \leq \epsilon + \xi_i^- \quad \forall_i \\ & \xi_i^+, \xi_i^- \geq 0 \quad \forall_i \end{aligned} \quad (2.5)$$

4.1 Primal Formulation

4.1.1 Epsilon-insensitive loss

This optimization problem can be formulated with the bias term b embedded into the weight vector w as:

$$\min_w \frac{1}{2} \|w\|^2 + C \sum_{i=1}^n \max(0, |y_i - w^T x_i| - \epsilon) \quad (2.6)$$

where we make use of the *epsilon-insensitive* loss.

4.1.2 Squared Epsilon-insensitive loss

To provide a continuously differentiable function the optimization problem (2.6) can be formulated as:

$$\min_w \frac{1}{2} \|w\|^2 + C \sum_{i=1}^n \max(0, |y_i - w^T x_i| - \epsilon)^2 \quad (2.7)$$

where we make use of the *squared epsilon-insensitive* loss that quadratically penalized slacks ξ and is called \mathcal{L}_2 -SVR.

4.2 Wolfe Dual Formulation

To reformulate the (2.5) as a *Wolfe dual*, we introduce Lagrange multipliers $\alpha_i^+ \geq 0, \alpha_i^- \geq 0, \mu_i^+ \geq 0, \mu_i^- \geq 0 \quad \forall_i$:

$$\begin{aligned} \max_{\alpha^+, \alpha^-, \mu^+, \mu^-} \min_{w, b, \xi^+, \xi^-} \mathcal{W}(w, b, \xi^+, \xi^-, \alpha^+, \alpha^-, \mu^+, \mu^-) = & \frac{1}{2} \|w\|^2 + C \sum_{i=1}^n (\xi_i^+ + \xi_i^-) - \sum_{i=1}^n (\mu_i^+ \xi_i^+ + \mu_i^- \xi_i^-) \\ & - \sum_{i=1}^n \alpha_i^+ (\epsilon + \xi_i^+ + y_i' - y_i) - \sum_{i=1}^n \alpha_i^- (\epsilon + \xi_i^- - y_i' + y_i) \end{aligned} \quad (2.8)$$

Substituting for y_i , differentiating wrt w, b, ξ^+, ξ^- and setting the derivatives to 0:

$$\frac{\partial \mathcal{W}}{\partial w} = w - \sum_{i=1}^n (\alpha_i^+ - \alpha_i^-) x_i \Rightarrow w = \sum_{i=1}^n (\alpha_i^+ - \alpha_i^-) x_i \quad (2.9)$$

$$\frac{\partial \mathcal{W}}{\partial b} = - \sum_{i=1}^n (\alpha_i^+ - \alpha_i^-) \Rightarrow \sum_{i=1}^n (\alpha_i^+ - \alpha_i^-) = 0 \quad (2.10)$$

$$\frac{\partial \mathcal{W}}{\partial \xi_i^+} = 0 \Rightarrow C = \alpha_i^+ + \mu_i^+ \quad (2.11)$$

$$\frac{\partial \mathcal{W}}{\partial \xi_i^-} = 0 \Rightarrow C = \alpha_i^- + \mu_i^- \quad (2.12)$$

Substituting (2.9) and (2.10) in, we now need to maximize \mathcal{W} wrt α_i^+ and α_i^- , where $\alpha_i^+ \geq 0$, $\alpha_i^- \geq 0 \forall i$:

$$\max_{\alpha^+, \alpha^-} \mathcal{W}(\alpha^+, \alpha^-) = \sum_{i=1}^n y_i(\alpha_i^+ - \alpha_i^-) - \epsilon \sum_{i=1}^n (\alpha_i^+ + \alpha_i^-) - \frac{1}{2} \sum_{i,j} (\alpha_i^+ - \alpha_i^-) \langle x_i, x_j \rangle (\alpha_j^+ - \alpha_j^-) \quad (2.13)$$

Using $\mu_i^+ \geq 0$ and $\mu_i^- \geq 0$ together with (2.9) and (2.10) means that $\alpha_i^+ \leq C$ and $\alpha_i^- \leq C$. We therefore need to find:

$$\begin{aligned} \min_{\alpha^+, \alpha^-} \quad & \frac{1}{2}(\alpha^+ - \alpha^-)^T K(\alpha^+ - \alpha^-) + \epsilon q^T(\alpha^+ + \alpha^-) - y^T(\alpha^+ - \alpha^-) \\ \text{subject to} \quad & 0 \leq \alpha_i^+, \alpha_i^- \leq C \forall i \\ & q^T(\alpha^+ - \alpha^-) = 0 \end{aligned} \quad (2.14)$$

where $q^T = [1, \dots, 1]$.

We can write the (2.14) in a standard quadratic form as:

$$\begin{aligned} \min_{\alpha} \quad & \frac{1}{2} \alpha^T Q \alpha - q^T \alpha \\ \text{subject to} \quad & 0 \leq \alpha_i \leq C \forall i \\ & e^T \alpha = 0 \end{aligned} \quad (2.15)$$

where the Hessian matrix Q is $\begin{bmatrix} K & -K \\ -K & K \end{bmatrix}$, q is $\begin{bmatrix} -y \\ y \end{bmatrix} + \epsilon$, and e is $\begin{bmatrix} 1 \\ -1 \end{bmatrix}$.

Each new predictions y' can be found using:

$$y' = \sum_{i=1}^n (\alpha_i^+ - \alpha_i^-) \langle x_i, x' \rangle + b \quad (2.16)$$

A set S of support vectors x_s can be created by finding the indices i where $0 \leq \alpha \leq C$ and $\xi_i^+ = 0$ or $\xi_i^- = 0$. This gives us:

$$b = y_s - \epsilon - \sum_{m \in S} (\alpha_m^+ - \alpha_m^-) \langle x_m, x_s \rangle \quad (2.17)$$

As before it is better to average over all the indices i in S :

$$b = \frac{1}{N_s} \sum_{s \in S} y_s - \epsilon - \sum_{m \in S} (\alpha_m^+ - \alpha_m^-) \langle x_m, x_s \rangle \quad (2.18)$$

4.3 Lagrangian Dual Formulation

5 Nonlinear Support Vector Machines

When applying our SVM to linearly separable data we have started by creating a matrix Q from the dot product of our input variables:

$$Q_{ij} = y_i y_j k(x_i, x_j) \quad (3.1)$$

where $k(x_i, x_j)$ is an example of a family of functions called *kernel functions* and:

$$k(x_i, x_j) = \langle x_i, x_j \rangle = x_i^T x_j \quad (3.2)$$

is known as *linear* kernel.

The reason that this *kernel trick* is useful is that there are many classification/regression problems that are not linearly separable/regressable in the space of the inputs x , which might be in a higher dimensionality feature space given a suitable mapping $x \rightarrow \phi(x)$.

5.1 Polynomial Kernel

The *polynomial* kernel is defined as:

$$k(x_i, x_j) = (\gamma \langle x_i, x_j \rangle + r)^d \quad (3.3)$$

where γ define how far the influence of a single training example reaches (low values meaning ‘far’ and high values meaning ‘close’).

5.2 Gaussian RBF Kernel

The *gaussian* kernel is defined as:

$$k(x_i, x_j) = \exp\left(-\frac{\|x_i - x_j\|^2}{2\sigma^2}\right) \quad (3.4a)$$

or, equivalently, as:

$$k(x_i, x_j) = \exp(-\gamma \|x_i - x_j\|^2) \quad (3.4b)$$

where $\gamma = \frac{1}{2\sigma^2}$ define how far the influence of a single training example reaches (low values meaning ‘far’ and high values meaning ‘close’).

6 AdaGrad

Due to the nondifferentiability of the *hinge* loss, we might end up in a situation where some components of the gradient are very small and others large. So, given a learning rate, a standard gradient descent approach might end up in a situation where it decreases too quickly the small weights or too slowly the large ones.

AdaGrad [?] addresses this problem by introducing the aggregate of the squares of previously observed gradients to adjust the learning rate. This has two benefits: first, we no longer need to decide just when a gradient is large enough. Second, it scales automatically with the magnitude of the gradients. Coordinates that routinely correspond to large gradients are scaled down significantly, whereas others with small gradients receive a much more gentle treatment.

We use the variable s_t to accumulate past gradient variance as follows:

$$\begin{aligned} g_t &= \partial_{w_t} \mathcal{L}(y_t, f(x_t, w)) \\ s_t &= s_{t-1} + g_t^2 \\ w_{t+1} &= w_t - \frac{\eta}{\sqrt{s_t + \epsilon}} \cdot g_t \end{aligned} \quad (1)$$

where ϵ is an additive constant that ensures that we do not divide by 0.

7 Sequential Minimal Optimization

The *Sequential Minimal Optimization (SMO)* [?] method is the most popular approach for solving the SVM QP problem without any extra Q matrix storage required by common QP methods. The advantage of SMO lies in the fact that it performs a series of two-point optimizations since we deal with just one equality constraint, i.e., $y^T \alpha = 0$, so the Lagrange multipliers can be solved analytically.

At each iteration, SMO chooses two α_i to jointly optimize, let α_1 and α_2 , finds the optimal values for these multipliers and update the SVM to reflect these new values. In order to solve for two Lagrange multipliers, SMO first computes the constraints over these and then solves for the constrained minimum. Since there are only two multipliers, the bound constraints cause the Lagrange multipliers to lie within a box, while the linear

equality constraint causes the Lagrange multipliers to lie on a diagonal line inside the box. So, the constrained minimum must lie there.

The ends of the diagonal line segment in terms of α_2 can be expressed as follow if the target $y_1 \neq y_2$:

$$L = \max(0, \alpha_2 - \alpha_1)H = \min(C, C + \alpha_2 - \alpha_1) \quad (7.1)$$

or, alternatively, if the target $y_1 = y_2$:

$$L = \max(0, \alpha_2 + \alpha_1 - C)H = \min(C, \alpha_2 + \alpha_1) \quad (7.2)$$

The second derivative of the objective quadratic function along the diagonal line can be expressed as:

$$\eta = K(x_1, x_1) + K(x_2, x_2) - 2K(x_1, x_2) \quad (7.3)$$

that will be grather than zero if the kernel matrix will be positive definite, so there will be a minimum along the linear equality constraints that will be:

$$\alpha_2^{new} = \alpha_2 + \frac{y_2(E_1 - E_2)}{\eta} \quad (7.4)$$

where $E_i = u_i - y_i$ is the error on the i -th training example and u_i is the output of the SVM for the same.

Then, the box-constrained minimum is found by clipping the unconstrained minimum to the ends of the line segment:

$$\alpha_2^{clipped} = \begin{cases} H & \text{if } \alpha_2^{new} \geq H \\ \alpha_2^{new} & \text{if } L < \alpha_2^{new} < H \\ L & \text{if } \alpha_2^{new} \leq L \end{cases} \quad (7.5)$$

Finally, the value of α_1 is computed from the new clipped α_2 as:

$$\alpha_1^{new} = \alpha_1 + s(\alpha_2 - \alpha_2^{clipped}) \quad (7.6)$$

where $s = y_1 y_2$.

Since the Karush-Kuhn-Tucker (KKT) conditions are necessary and sufficient conditions for optimality of a positive definite QP problem and the KKT conditions for the problem (1.16) are:

$$\alpha_i = 0 \Leftrightarrow y_i u_i \geq 10 < \alpha_i < C \Leftrightarrow y_i u_i = 1 \alpha_i = C \Leftrightarrow y_i u_i \leq 1 \quad (7.7)$$

the steps described above will be iterate as long as there will be an example that violates these KKT conditions.

8 Experiments

9 Conclusions

For what about the SVM formulations, it is known, in general, that the *primal* formulation, is suitable for large linear training since the complexity of the model grows with the number of features or, more in general, when the number of examples n is much larger than the number of features m , $n \gg m$; meanwhile the *dual* formulation, is more suitable in case the number of examples n is less than the number of features m , $n \ll m$, since the complexity of the model is dominated by the number of examples.

From all these experiments we can see as, for what about the *primal* formulations, the results provided from the *custom* implementations are strongly similar to those of *sklearn* implementations, i.e., *liblinear* implementations, with a slight exception about the time gap obviously due to the different core implementation languages, Python and C respectively.

Meanwhile, for what about the *dual* formulations we can notice as *cvxopt* underperforms the *sklearn* implementations, i.e., *libsvm* implementations, in terms of time since it is a general-purpose QP solver and it does not exploit the structure of the problem, as SMO does. Despite this, the *custom* implementations does not overperform the *cvxopt* probably due to the gap generated from the different core implementation languages, again Python and C respectively. For these reasons, *sklearn* provides better results in terms of time wrt the other implementations since it is designed to work in a large-scale context and its core is implemented in C. Furthermore, in the SVC example with the polynomial kernel of degree 5, we can see that the time gap is significantly, properly two different orders of magnitude ($\simeq 29\text{min}$ vs. $\simeq 19\text{ms}$), and this could not depend just only by the different implementation languages; it's probable that *liblinear* adopts some heuristics, i.e., low rank approximations of the kernel matrix, to deal with the polynomial kernel in case of high degree.

Important consideration involves the number of support vector machines: the *Lagrangian dual* formulation tends to select all the data points as support vectors, so it makes the model complex and it tends to give low scores wrt the equivalent *Wolfe dual* formulation. In particular, the *Lagrangian relaxation* resulting from the *Wolfe dual* always gives rise to a nonsmooth optimization with an exception for the SVC with a Gaussian kernel where the two formulations solve exactly the same problem. In all the other cases the goodness of the solution depends on the residue in the solution of the *Lagrangian dual* at each step; one of the worst results certainly concerns the SVC with the polynomial kernel of degree 3, where the residue is in the order of $+02/03$ and so the approximation is horrible. Finally, we can see as fitting the intercept in an explicit way, i.e., by adding Lagrange multipliers to control the equality constraint, always get lower scores wrt the *Lagrangian relaxation* of the same problem with the bias term embedded into the weight matrix.