

# 119. Pascal's Triangle II

## 119 Pascal's Triangle II

- array

### Description

Given an index  $k$ , return the  $k^{\text{th}}$  row of the Pascal's triangle.

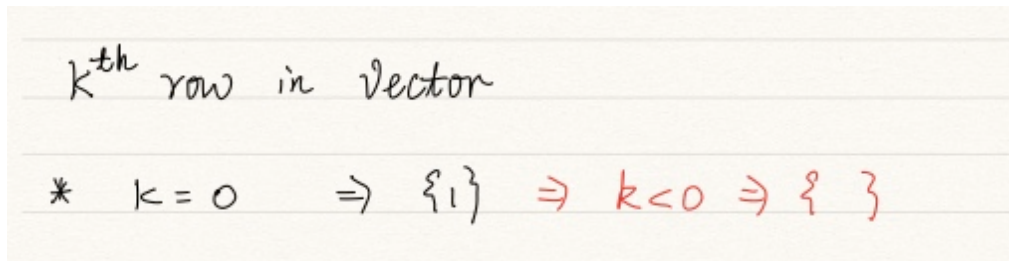
For example, given  $k = 3$ ,

Return `[1,3,3,1]`.

#### Note:

Could you optimize your algorithm to use only  $O(k)$  extra space?

### 1. Thought line



### 2. array

```
class Solution {
public:
    vector<int> getRow(int rowIndex) {
        if (rowIndex<0) return {};
        if (rowIndex==0) return {1};
        vector<int> preLine = {1};

        for (int i=1; i<=rowIndex; ++i){
            vector<int> result;
            for (int j=0; j<=i; ++j){
                int upLineSize = i; // [0, upLineSize-1]
                int lfElementUpLine = (i-1>=0 && j-1>=0)? preLine[j-1]:0;
                int rtElementUpLine = (i-1>=0 && j<=i-1)? preLine[j]:0;
                result.push_back(lfElementUpLine+rtElementUpLine);
            }
            preLine = result;
        }
        return preLine;
    }
};
```