# 101. Symmetric Tree

# 101 Symmetric Tree

- Depth-first Search + tree
- Breadth-first Search + tree

## Description

Given a binary tree, check whether it is a mirror of itself (ie, symmetric around its center).

For example, this binary tree [1,2,2,3,4,4,3] is symmetric:

```
1
/\
2 2
/\\\
3 4 4 3
```

But the following [1,2,2,null,3,null,3] is not:

```
1
/\
2 2
\ \ \
3 3
```

#### Note:

Bonus points if you could solve it both recursively and iteratively.

### 1. Thought line

#### 2. Breadth-first Search + tree

```
2 * Definition for a binary tree node.
 3 * struct TreeNode {
        int val;
5 *
         TreeNode *left:
 6 *
         TreeNode *right;
 7 *
         TreeNode(int x) : val(x), left(NULL), right(NULL) {}
 8 * };
9 */
10 class Solution {
12
     bool BreadthFirstSearchSymmetric(TreeNode* leftNode, TreeNode* rightNode){
13
          if (!leftNode && !rightNode) return true;
          if (leftNode && rightNode){
14
              return ((leftNode->val == rightNode->val) && BreadthFirstSearchSymmetric(leftNode->left, rightNode->right) &&
15
   BreadthFirstSearchSymmetric(leftNode->right, rightNode->left));
16
         }
17
          return false;
18
19 public:
20
      bool isSymmetric(TreeNode* root) {
21
          if (root==nullptr) return true;
22
          return BreadthFirstSearchSymmetric(root->left, root->right);
23
24 };
```