



User MANUAL

Automated Metric Collection Tool

Tortoises

Fall 2019

USER'S MANUAL

TABLE OF CONTENTS

	<u>Page #</u>
A. GENERAL INFORMATION.....	A-1
1.1 Project Overview.....	A-1
1.2 Project References	A-1
1.3 Acronyms and Abbreviations	A-1
1.4 Tools Overview.....	A-1
1.4.1 UCC.....	A-1
1.4.2 GCOV.....	A-2
1.4.3 Cppcheck.....	A-2
1.4.3 Jenkins	A-2
B. SYSTEM SUMMARY.....	B-1
2.1 System Information	B-1
2.2 Data Flows	B-2
2.3 User Access Levels	B-3
2.3.1 Developers.....	B-3
2.3.2 Project Managers.....	B-3
C. INSTALLATION.....	C-1
3.1 Initial Setup	C-1
3.2 Tool Installation	C-1
3.2.1 UCC Installation.....	C-1
3.2.2 GCOV Installation.....	C-1
3.2.3 Cppcheck Installation.....	C-2
3.3 Script Installation	C-2
3.4 Jenkins Installation.....	C-2
D. USING THE SYSTEM.....	D-1
4.1 Developer Use.....	D-1
4.2 Project Manager Use	D-2
4.2.1 Labor Hour Tool.....	D-2
4.2.2 Report Generation	D-2

1.0 GENERAL INFORMATION

A. GENERAL INFORMATION

1.1 Project Overview

In the working software development industry, it is difficult for management to accurately assess developers and compare their work with the overall progress of a project. There exists tools such as UCC, GCOV, and Cppcheck to assess the code produced by developers, producing a variety of metrics. The problem with the approach of using these tools is that they must be executed manually, one by one. The goal of this project was to eliminate that manual execution and gather all these metrics automatically. Once gathered, the metrics could be later accessed by management in order to add labor hours and generate different kinds of reports.

1.2 Project References

Included here are references that were used for the creation of this project and may be of use for future changes and development of this project.

https://csse.usc.edu/ucc_new/wordpress/
<https://gcc.gnu.org/onlinedocs/gcc/Gcov.html>
<http://cppcheck.sourceforge.net/>
<https://jenkins.io/>

1.3 Acronyms and Abbreviations

Included here are abbreviations that are going to be used within this document.

GCOV:	Test coverage program
UCC:	Unified Code Count
Cppcheck:	C/C++ analysis tool
SLOC:	Source lines of code
Git:	A version-control system for tracking changes in code during development

1.4 Tools Overview

The tools used in this project were UCC, GCOV, Cppcheck, and Jenkins. With conjunction from our tool they allowed for all the metrics to be created.

1.4.1 UCC

UCC is a counting tool that will scan source files for many different metrics, most importantly, lines of logical and physical SLOC. A SLOC is a line of code other than a comment that serves a function or a purpose within the code. SLOC's will be needed as a metric in order to calculate a developers SLOCs per

hour given their labor hours on the project. This is one of the most important metrics collected by this project since it can track a quantitative number to define how much work a developer is doing.

1.4.2 GCOV

GCOV is a compilation code analyzer that will generate metrics on how many times an exact line of code is executed throughout the program and provide percentage of code coverage. This is useful to tell how efficient the code that the developer has written, is.

1.4.3 Cppcheck

Cppcheck is a static code analyzer for C/C++ code. This tool will enable us to gather information on if the code submitted by the developer contain any memory leaks, mismatching allocation-deallocation, buffer overrun, and many more system critical errors that can cause headaches in the long run or compromise system security to certain attacks. This will allow the tracking of any errors or problems within the code so when trying to fix an issue, developers can see what push the error was created during. Allowing for quick locating and fixing of any errors or messages that Cppcheck may throw.

1.4.3 Jenkins

Jenkins is a free and open-source automation server that can be used for many things such as automated tasks and compiling projects in many instances at once. The feature that is taken advantage of, in Jenkins, is the continuous integration feature. Continuous integration is when multiple instances pull the code from the repository as soon as Jenkins detects new submission. This will enable us to execute the hook script whenever new code is submitted to the repository in many instances in order to provide the developer with instant feedback rather than wait for a scheduled time that Jenkins would run.

2.0 SYSTEM SUMMARY

B. SYSTEM SUMMARY

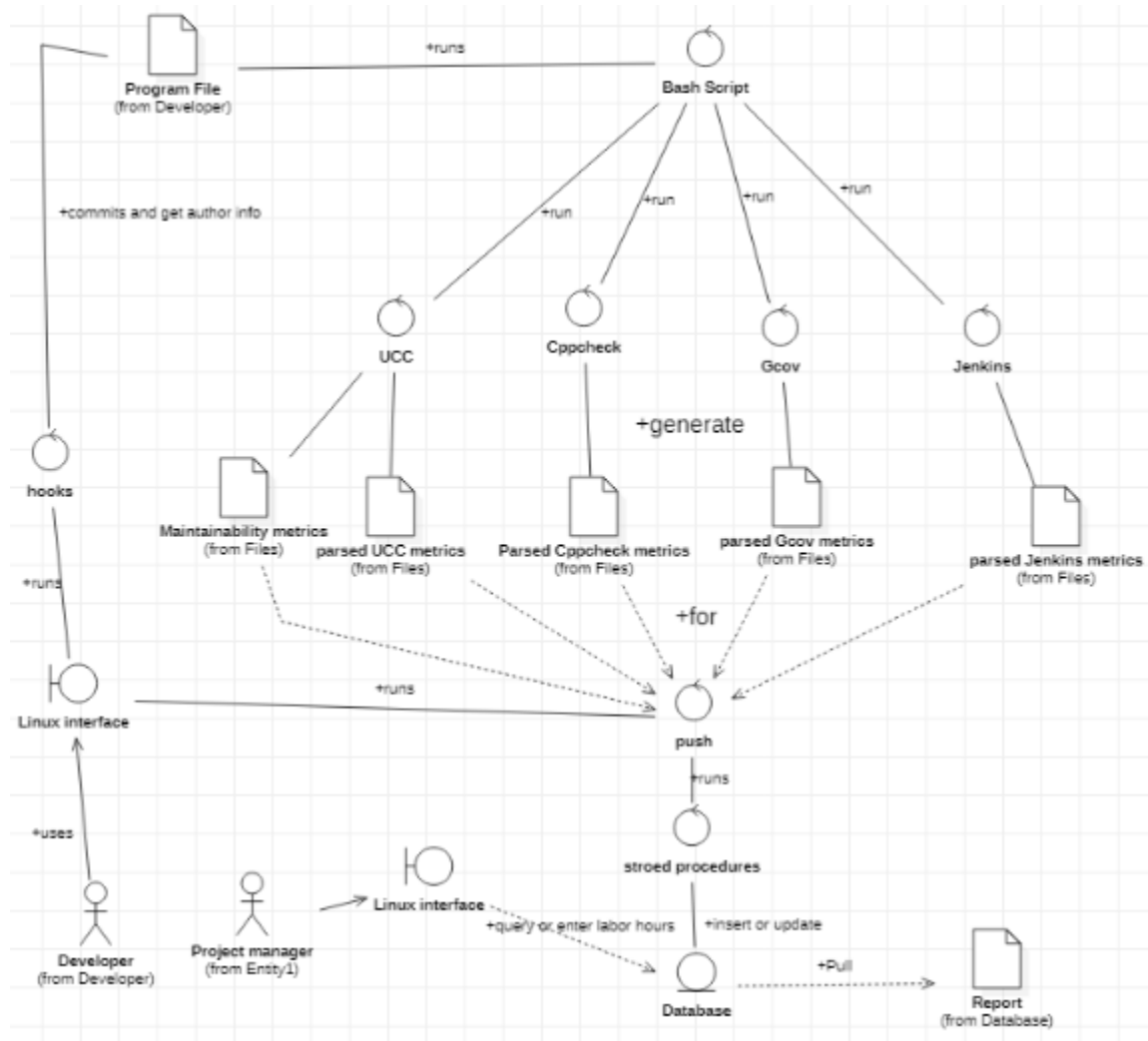
2.1 System Information

The project is very specific in the steps that it takes.

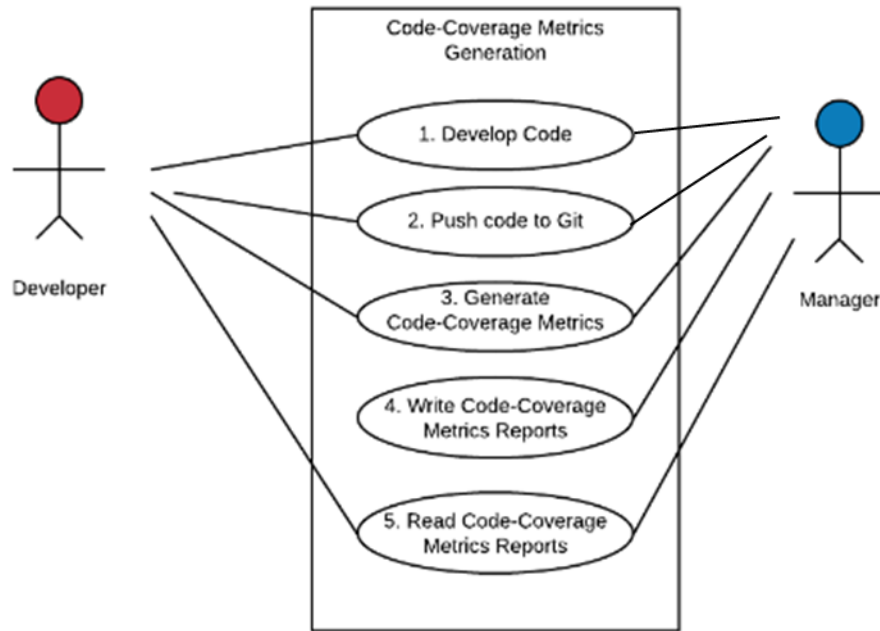
1. The developer uses a Linux interface
2. They develop their code and make any changes that they feel the need to do.
3. They then get ready to commit their changes.
 - a. Here they give their commit a tag called “metrics”
 - b. They then commit their code to the git repository
4. While this commit is happening, a hook is automatically activated
 - a. Jenkins notices a change within the repository and will run its metrics collection as well
5. The hook calls upon the files that will make the metric collection tools run
6. Each metric tool runs and parses its data so that it is ready to be read to the database
7. The data is then stored into the database with the corresponding commit
8. The project manager can later come in and give each commit labor hours
9. They are also able to generate reports
 - a. Single commit report
 - b. Date range report
 - c. All commits report
10. Anyone can read these reports since they generated into an excel file

2.2 Data Flows

Below is a data flow chart to show exactly how the system works and what is going on behind the scenes during each step of the project.



2.3 User Access Levels



2.3.1 Developers

Developers can:

- Develop and make changes to code
- Prepare code to be pushed
- Push these changes to Git

This will then automatically generate all the metrics and store them into the database,

2.3.2 Project Managers

Project managers can do everything a developer can do, plus:

- Give a certain commit, how many hours were worked on that commit
- Generate three types of reports
 - Single commit report – All of the metrics and information about a single commit
 - Date range report – All of the metrics and information about commits within a certain date range
 - All commit report – All of the metrics and information about all commits that are in the database currently

3.0 INSTALLATION

C. INSTALLATION

3.1 Initial Setup

Each machine must already have access to a Linux server and the Git repositories. Below shows where each file needs to go for the project to run.

On each repo on each developer machine:

pre-push goes in `$PROJECT_DIRECTORY/.git/hooks`

gen_ucc_xml goes in `$PROJECT_DIRECTORY/.git/hooks/pre-push-commands`

On management machines:

labor_hours goes into `/usr/bin`

report goes into `/usr/bin`

For Jenkins:

jenkins.sh goes into `/var/lib/jenkins`

All these files need execution permission flag set.

On each developer machine to setup metrics database connection this must be run:

`mysql_config_editor set --login-path=metrics`

`--host=[IP_ADDRESS] --user=[USERNAME] --password`

3.2 Tool Installation

Each tool will need to be installed correctly on each machine in order to be used.

3.2.1 UCC Installation

Within the UCC manual there are specific instructions to install it since there is not setup package provided for installing the tool.

You can download the source files from: <http://csse.usc.edu/ucc>

After this you must compile the tool and upon compilation, an executable will be created in the *Release* folder.

This will install UCC and allow you to use it with any code.

3.2.2 GCOV Installation

GCOV should already be part of the Linux server, but if it is not, enter the command:

`sudo apt-get install gcov`

This will install GCOV and allow you to use it with any compiled and run code.

3.2.3 Cppcheck Installation

Cppcheck should already be part of the Linux server, but if it is not, enter the command:

```
sudo apt-get install cppcheck
```

This will install Cppcheck and allow you to use it with any C/C++ code.

3.3 Script Installation

As stated above, script installation will require the following steps:

On each repo on each developer machine:

pre-push goes in `$PROJECT_DIRECTORY/.git/hooks`

gen_ucc_xml goes in `$PROJECT_DIRECTORY/.git/hooks/pre-push-commands`

On management machines:

labor_hours goes into `/usr/bin`

report goes into `/usr/bin`

For Jenkins:

jenkins.sh goes into `/var/lib/jenkins`

All these files need execution permission flag set.

3.4 Jenkins Installation

Jenkins has a file called jenkins.sh which will need to be edited to replace [USERNAME] [PASSWORD] [IP_ADDRESS] with the correct database connection information. This file is secure. After doing this, you will need to set Jenkins up via their web browser application. To make Jenkins only build on commits with the metrics tag, specify this in the Source Code Management portion of the configuration:



To execute the Jenkins script that will generate the metric of a build being successful or not, configure a post build task as the image show, the Log text field should contain text that would only appear in the build log should a build finish successfully. This is different per project and cannot be explicitly stated in the user manual.

The screenshot shows the 'Post build task' configuration window in Jenkins. The window has a title bar with a red 'X' and a help icon. Inside, there's a 'Tasks' section with a list of tasks. The first task is a 'Log text' task with the text 'Build files have been written to:'. Below it is an 'Operation' dropdown menu set to '-- OR --'. There's an 'Add' button. Below the tasks list is a 'Script' section with a text area containing the following script:

```
cd
/bin/bash -c ./jenkins.sh
```

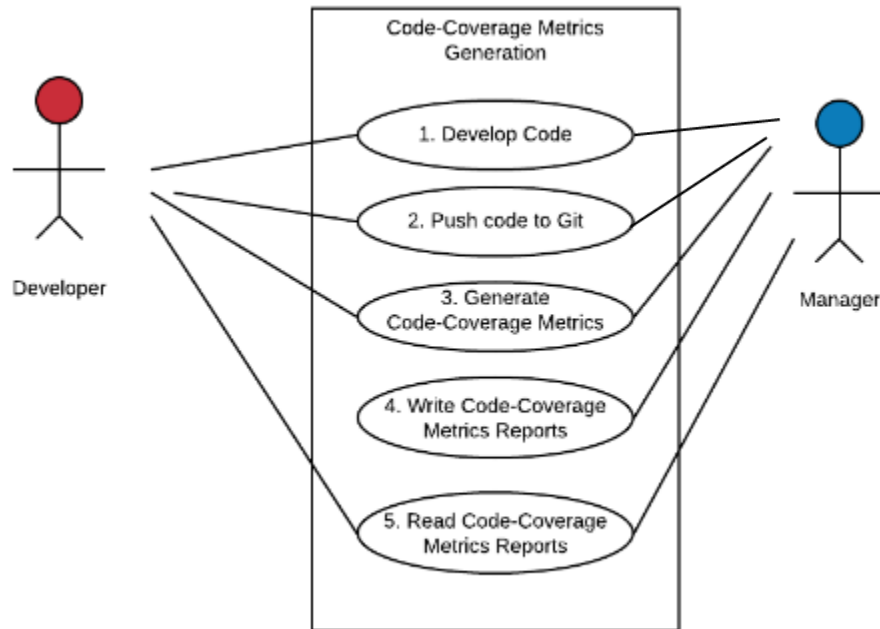
Below the script section are two checkboxes: 'Run script only if all previous steps were successful' and 'Escalate script execution status to job status', both of which are unchecked. At the bottom of the window is a red progress bar and an 'Add another task' button. At the very bottom of the page is a dropdown menu labeled 'Add post-build action'.

Jenkins requires the git plugin as well as the post build task plugin

4.0 USING THE SYSTEM

D. USING THE SYSTEM

There are two types of users when it comes to this project. A developer, who can develop code, push code to Git, and indirectly generate all the metrics that this project is able to collect. A project manager, who can do everything a developer can do, as well as add labor hours to a commit and create the metric reports.



4.1 Developer Use

The developer is the main drive to make this project run. They are the initializer when it comes to metrics collection since it runs upon their setup and commit. For the developer to be able to allow the metrics tools to run in the background, see C. INSTALLATION.

Since GCOV is a finicky program, the code must be compiled with certain flags and run at least once for its metrics to be generated:

```
g++ -ftest-coverage -fprofile-arcs SOURCE_FILES
./MAIN_FILE
```

It will then run perfectly fine.

Otherwise, they simply need to add the metrics tag to their commit. This can be done by:

```
git tag -f metrics
```

They then can push their code to the repository:

```
git push --tags origin master
```

It will then require them to log in.

This is all the developer needs to do. The program will run everything else automatically. When the project manager creates the reports, they may share them with the developer if they wish.

4.2 Project Manager Use

Since the project manager can do everything that the developer can do, see 4.1 Developer Use for more information. As for extra capabilities, see below:

4.2.1 Labor Hour Tool

For the project manager to add labor hours to each commit they must have installed the labor hours script correctly, See 3.1 Initial Setup.

To add labor hours to a single commit, the project manager must type:

```
./labor_hours
```

Here they will be prompted to log in.

Which will then bring up a list of all the commits with no labor hours currently stored.

They will then type the corresponding number to the commit that they would like to add hours to.

Finally, they can type how many hours they would like to add to this commit.

After typing the number hours, the labor hours will be stored with that commit.

For example:

```
ubuntu@ip-172-31-48-19:~/HookCode$ ./labor_hours
Email: ubuntu@ip-172-31-48-19.ec2.internal
Pulling commits for ubuntu@ip-172-31-48-19.ec2.internal
```

COMMIT_ID	COMMIT_HASH	COMMIT_DATE	FILES_COMMITTED	AUTHOR_NAME
27	c9e16ed50545772afe5d2398336951311a4a808f	2019-11-10 18:26:52	17	Ubuntu
29	c8210c105fbf83c3693944f24a6b8bbcff78c330	2019-11-11 19:53:43	17	Ubuntu
30	5d39e0030d61a60286985af3af8d7473011ead74	2019-11-11 20:54:19	17	Ubuntu
37	92f4481ff492f313315932068282120f141282db	2019-11-25 00:20:17	17	Ubuntu
38	fa017a9eb69080736cf03de67e41ecbed958204f	2019-11-25 02:36:49	17	Ubuntu
39	3ee0b6cde6d66ac7d741387bc62268254d86e793	2019-12-09 21:16:41	16	Ubuntu
40	35fbd9349b08edfe57644f6634728ac60c5d77a6	2019-12-09 21:19:40	16	Ubuntu
41	0dffbb18fa09311eb9e6972bd79acc0eb7214849a	2019-12-09 21:20:25	16	Ubuntu
42	b7d502d5eacf3e504515a967f46825100f4e07a8	2019-12-10 00:17:58	16	Ubuntu
43	d4d6f42284a194a3faed496850578641db4ebfe9	2019-12-10 00:34:06	17	Ubuntu
46	865e59be1e9895b4fe709ed1446bff2c3a23fca2	2019-12-11 02:47:09	40	Ubuntu
47	075595ab29a8e83cb18f519d967a2c0483c8e98b	2019-12-11 04:00:50	37	Ubuntu
48	9e7238aa5887c88b0f4a8265a9a917d9a26f611e	2019-12-11 04:02:39	37	Ubuntu
49	5a050b2abfa0ecb3cd9c93b410874b438cf5e528	2019-12-11 04:04:49	18	Ubuntu
50	064cd04bd81f0a365bb44223ebe556c19ac61d33	2019-12-11 13:38:21	17	Ubuntu

```

Which commit would you like to enter hours for? Please enter commit_ID: 27
Enter your labor hours: 8

```

commit_ID	commit_date	author_name	labor_hours
27	2019-11-10 18:26:52	Ubuntu	8

4.2.2 Report Generation

For the project manager to generate reports they must have installed the report script correctly, See 3.1 Initial Setup.

To generate a report, the project manager must type:

```
./report
```

They will be asked which type of report they would like to generate:

- 1.) All metrics for 1 commit
- 2.) Metrics for all commits within a certain date range

3.) All commits.

After choosing 1, 2, or 3, they will be prompted to enter a commit hash

They can get the commit hash from the labor hours list in 4.2.1 Labor Hour Tool

They can also use MySQL Workbench:

```
SELECT * FROM Commit_info;
```

This will get a list of all the commits in the database.

After entering a commit hash, a report will be generated.

For example:

```
ubuntu@ip-172-31-48-19:~/HookCode$ ./report
Which type of report would you like? Choose a number from the menu below.
1.) All metrics for 1 commit
2.) Metrics for all commits within a certain date range
3.) All commits.
1
You have chosen to create a report based on a commit hash.
Please enter a commit_hash:
c9e16ed50545772afe5d2398336951311a4a808f
Report generated in file name 'single_12-16-2019.csv'.csv
```