



# *FinRL-Meta: Market Environments and Benchmarks for Data-Driven Financial Reinforcement Learning*

Ziyi Xia  
Columbia University

July. 03, 2022

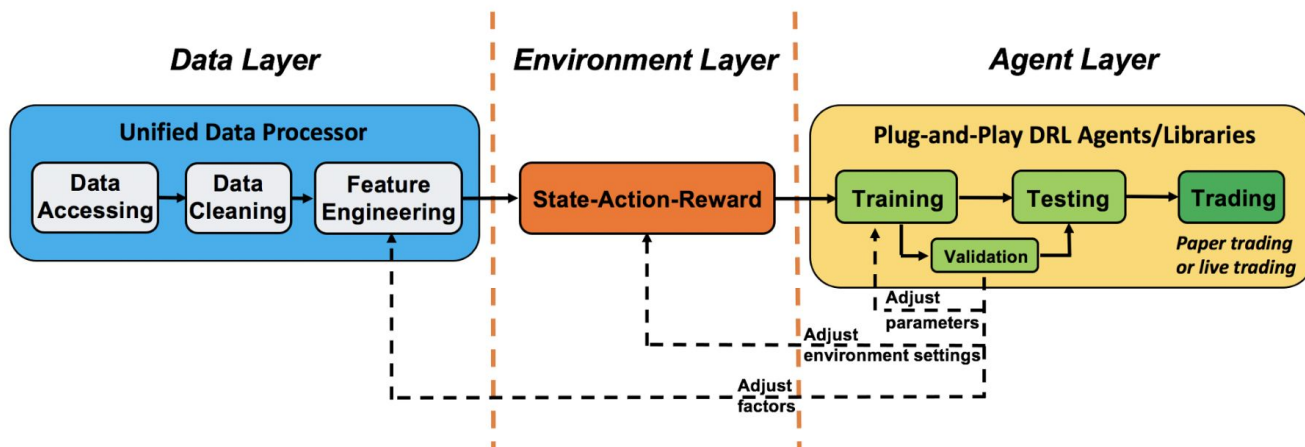


# Overview

- **Finance** is a particularly difficult playground for **deep reinforcement learning (DRL)**.
- Open-source **FinRL-Meta** library:
  - Build hundreds of **market environments**.
  - **Benchmark** popular papers as stepping stones for users.
  - Tens of **demos** organized in a curriculum, with clean documentation.
- Features:
  - Layered structure
  - Extensibility.
  - “Training-testing-trading” pipeline.
  - Plug-and-play.

# Layered Structure

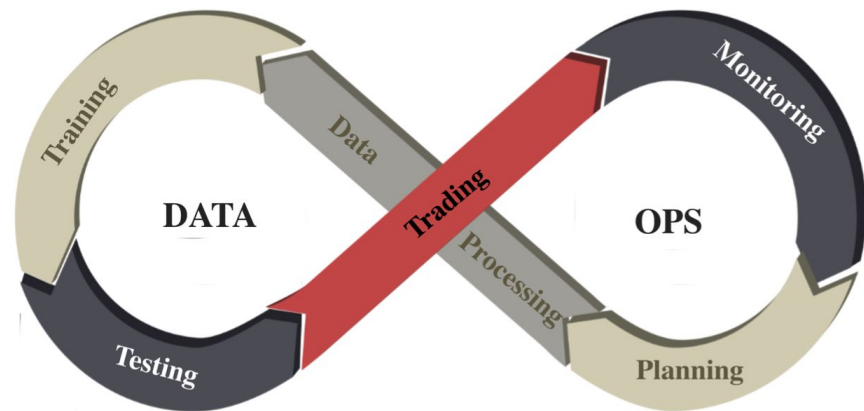
- Three layers: **data layer**, **environment layer**, and **agent layer**.
  - **Transparency**: layers interact through end-to-end interfaces
  - **Modularity**: easy extension of user-defined functions



# DataOps Paradigm

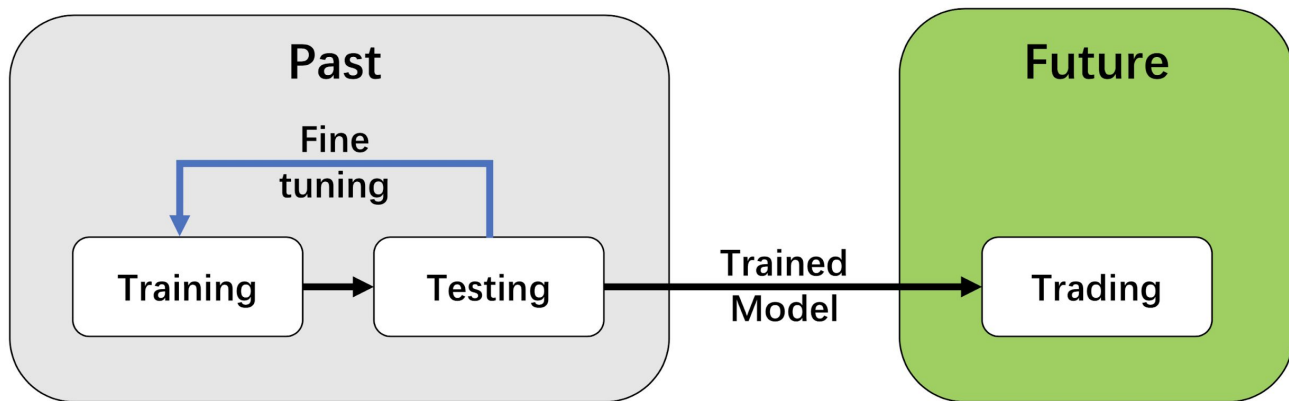
- **Automated data engineering** and **agile development**.
- Reduces the cycle time of data engineering and improves data quality.
- To deal with **financial big data**, we implement an **automatic pipeline**:
  - a. Task planning
  - b. Data processing
  - c. Training-testing-trading
  - d. Performance monitoring

We continuously produce dynamic market datasets.



# Training-testing-trading Pipeline

- Training-testing-trading pipeline:
  - First, a DRL agent is **trained** in a training dataset and **finetuned** (adjusting hyperparameters) in a testing dataset.
  - Then, backtest the agent (on historical dataset), or deploy in a **paper/live trading** market.



# Plug-and-Play

- A DRL agent can be directly plugged in: training-testing-trading.
- Following DRL libraries are supported:
  - **ElegantRL**: Lightweight, efficient and stable DRL implementation using PyTorch.
  - **Stable-Baselines3**: Improved DRL algorithms based on OpenAI Baselines.
  - **RLlib**: An open-source DRL library that offers high scalability and unified APIs.



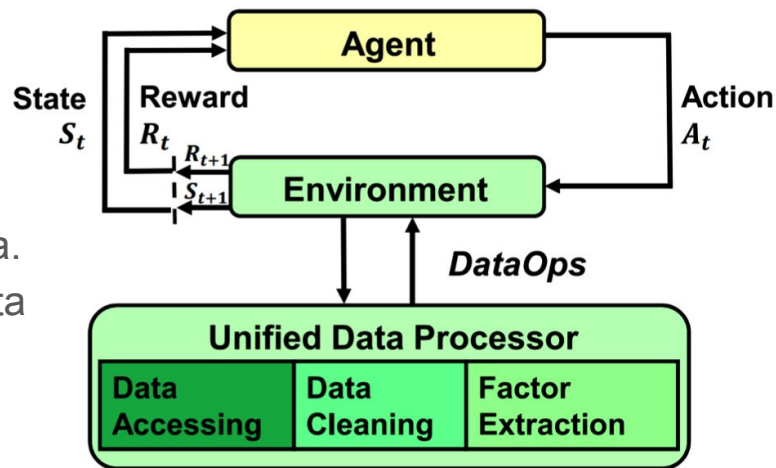
# Data Layer

- **Data Accessing:**

- Connect APIs of different platforms via unified interface.
- Access data by specifying the start date, end date, stock list, time interval, and other parameters.
- Support more than 30 data sources, e.g. stocks, cryptocurrencies, ETFs, forex, etc.

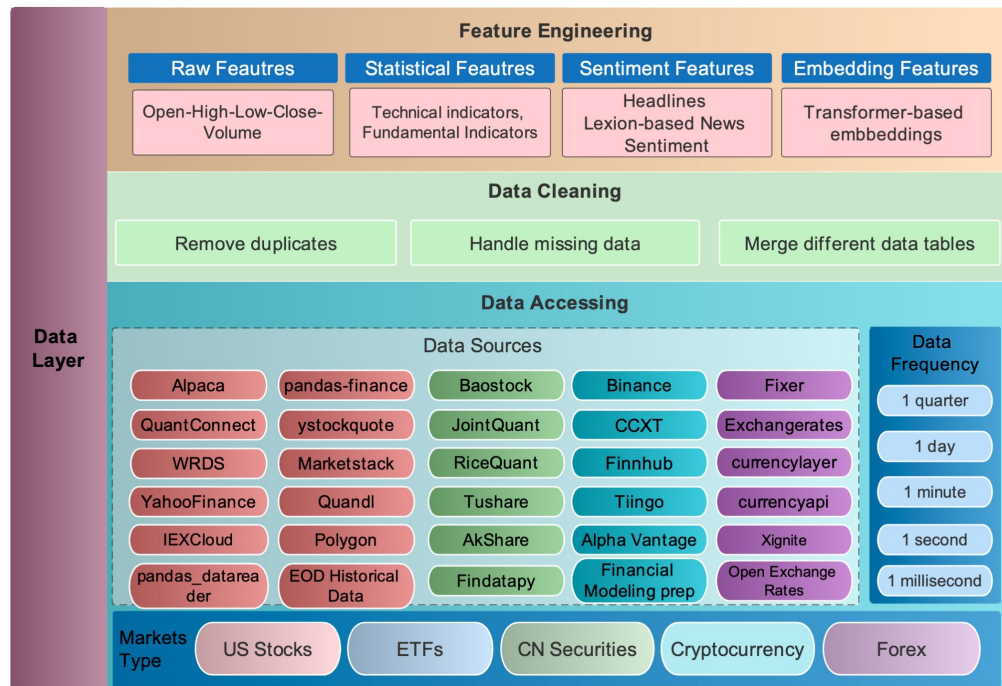
- **Data Cleaning:**

- Raw data are unstructured: erroneous or missing data.
- Automate the data cleaning process with a unified data processor.



# Data Layer

- **Feature engineering:**
  - Automatically calculate technical indicators, e.g., Stockstats, TA-lib
  - Add user-defined features





# Environment Layer

- Incorporate **common market frictions** and **portfolio restrictions**.
  - Flexible account settings
  - Transaction cost
  - Risk-control for market crash
- **Multiprocessing training via vector environment:**
  - To utilize GPUs for multiprocessing training to accelerates the training process.
  - To achieve multiprocessing simulation of hundreds of market environments on large datasets.

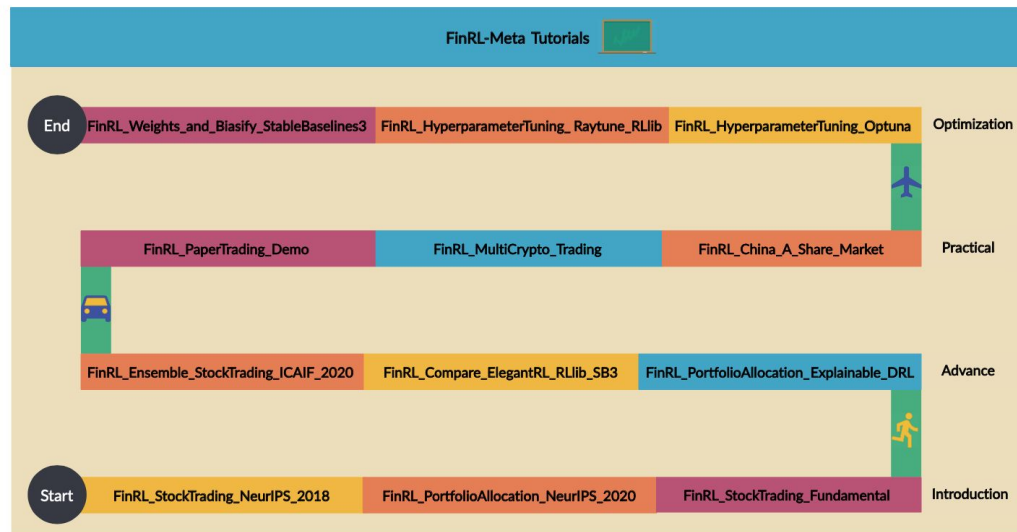
# Tutorials and Benchmarks

- For education, >100 Jupyter notebooks as **tutorials**:

- Stock trading
- Portfolio allocation
- Cryptocurrency trading
- MARL for liquidation strategy analysis
- Ensemble strategy for stock trading
- Paper trading demo
- China A-share demo
- Hyperparameter tuning
- .....

- For demo, reproduce papers as **benchmarks**:

- Stock trading task
- Liquidation analysis
- Explainable financial RL
- Podracer on the cloud
- Ensemble strategy



# Conclusion

- Follow the DataOps paradigm and develop FinRL-Meta library
  - provide openly accessible dynamic financial datasets and reproducible benchmarks.
- Future work:
  - FinRL-Meta aims to build a universe of financial market environments.
  - To improve the performance for the large-scale markets, we are exploiting GPU-based massive parallel simulation such as Isaac Gym.
  - We believe that FinRL-Meta may help provide insights into complex market phenomena and offer guidance for financial regulations.

# Collaboration and Support

Thanks for the collaboration and support of the following institutions:

