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Certification, Testing, and SSML

Skill Approval and the Submission Process

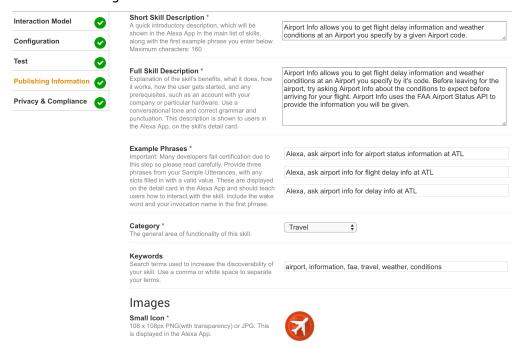
Completing the Skill Submission Process allows your skill to be enabled on any alexa-enabled device after it has passed Certification.

Figure 1.1 An Approved Skill in the Alexa App Skills Tab



When publishing a skill, the Publishing Information and Privacy & Compliance steps in the skill interface must be fully completed to move forward with the skill approval process. The information configured on the Publishing Information screen will be shown on the installation card for the skill in the alexa app skills tab and used in aiding users when searching for your skill.

Figure 1.2 The Publishing Information Screen

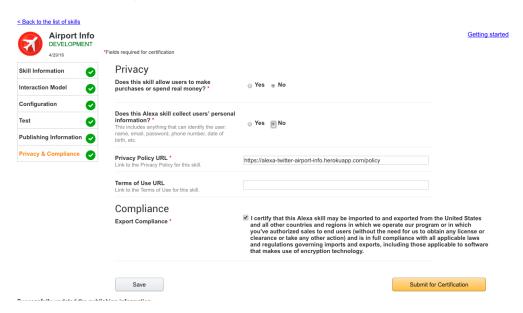


You should provide an icon, category, keywords, and short and full description for your skill. Also, three example phrases should be provided that show users how to interact with the skill. The example phrases should substitute any slots used in the intent with appropriate values. The example should also include the wake word and invocation name.

It is important that the example phrase be based upon an actual example utterance that can be found in the skill's interaction model. If it is not, Amazon will reject your skill during the approval process.

Next, the privacy and compliance details need to be provided to begin the approval process. Here you indicate whether the skill allows purchases or collects personal data. You also must provide a link to the privacy policy for your skill. A sample privacy policy can be found at https://www.bbb.org/dallas/for-businesses/bbb-sample-privacy-policy1/ for an idea of how to create one.

Figure 1.3 Privacy and Compliance Screen



Once you have completed these fields, click the Submit for Certification button. Amazon responds within 5 - 7 days about the status of the approval process. Amazon will indicate whether the skill is approved or rejected. If rejected, Amazon will explain for what reasons so that you can correct the issues and resubmit.

Approval Guidelines and Common Rejection Reasons

With the Amazon skill approval process, there are guidelines that should be kept in mind when developing a skill. A skill should contain no profanity or obscene content. A skill cannot target children under the age of 13 as an audience. A skill must also adhere to the voice user experience guidelines that Amazon requires a skill implement.

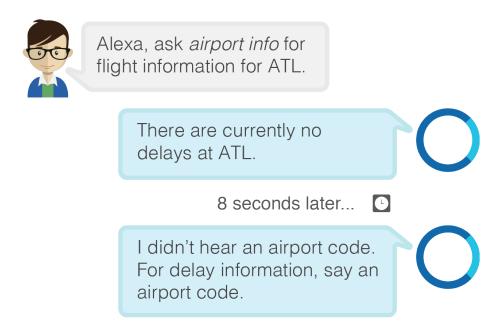
Figure 1.4 A Skill Must Follow Compliance Guidelines to be Approved



A common mistake is to not handle the required built-in intents. These required built-in intents are the AMAZON.HelpIntent, AMAZON.CancelIntent, and AMAZON.StopIntent. If you do not handle these in the skill service, the skill will be rejected because the skill will be difficult to use intuitively.

Recall that a built-in intent must be specified in the intent schema, as with any intent. The term built-in refers to the fact that the example utterances that resolve the user's spoken words to the intent and name of intent are predefined by Amazon. Built-in does not mean that you automatically gain certain intent handlers or behavior - you must implement handlers for these intents as with any other intent.

Figure 1.5 An Example of Incorrect Stream Management



Another reason for a skill being rejected is due to incorrect "stream management". Stream management is the act of closing or continuing the interaction with a user. The stream management for a skill must be done in a way that is considered intuitive from a user's perspective. In the example above, re-prompting after answering a user's question would be considered incorrect stream management and would result in a rejected submission.

A skill could also be rejected if it is hosted on a server other than AWS Lambda and the platform does not meet security requirements. The platform must implement SSL, respond on port 443, and the certificate used to sign requests must be from an Amazon-approved authority. For the list of Amazon-approved authorities, see https://wiki.mozilla.org/CA:IncludedCAs.

Testing

Listing 1.1 Mocha and Chai Tests for the FAADataHelper

You may have wondered how to go about building unit tests to ensure your skill service works correctly as your skill grows more complex. For larger skills, a test suite will be an invaluable aid to producing code that behaves predictably and is maintainable. On Node.js, there are many solutions for building such tests. For the following examples you will be seeing the mocha and chai test framework and assertion libraries. Mocha and chai are popularly used for writing unit tests for Node.js. If you have ever done Ruby on Rails or Java development, mocha and chai are very similar to RSpec or jUnit and AssertJ. If you haven't done Ruby on Rails or Java development, don't worry - the mocha and chai style are very "plain english" and easy to adopt.

Figure 1.6 Mocha and Chai are Popular Test Libraries for Node.js Development



As an example, you will see how to write unit tests for **FAADataHelper**. First, you install mocha, chai, and an extension to chai that lets you easily test asynchronous methods. You install the test libraries in your project directory, in this case, /faa-info.

Listing 1.2 Installing the Test Libraries

```
$ npm install --save mocha chai chai-as-promised
```

All of the tests should be added within a new folder in your project called /test, which you create. Within /test you typically will add a new file to match each of the classes you would like to test. The example will show testing FAADataHelper, so you will add a new file called test_faa_data_helper.js.

Next, you import the libraries that are needed to write the tests - the class under test, and the chai assertion library. You also declare the name of the test, using the method **describe**. Typically, you will add a new description for each method you want

Listing 1.3 Setting up the Test

```
'use strict';
var chai = require('chai');
var expect = chai.expect;
var FAADataHelper = require('../faa_data_helper');
describe('#getAirportStatus', function() {
//test goes here!
});
```

Listing 1.4 Setting up the Test

```
'use strict';
var chai = require('chai');
var chaiAsPromised = require('chai-as-promised');
chai.use(chaiAsPromised);

var expect = chai.expect;
var FAADataHelper = require('../faa_data_helper');
describe('FAADataHelper', function() {
    var subject = new FAADataHelper();
    var airport_code;
    //tests go here!
});
```

Now that you have described the name of the test (the class you want to test), you next describe the methods that should be tested. These should be all of the publicly visible methods a class offers. The first method, **getAirportStatus(airportCode)** should be tested. There are two situations - an invalid airportCode is passed to the method, or a valid one is passed to the method. These are referred to as "contexts", because they define the situation or context a method or group of methods have in common. Add a description for the getAirportStatus method test and the two contexts:

Listing 1.5 Testing the getAirportStatus Method

```
'use strict';
var chai = require('chai');
var chaiAsPromised = require('chai-as-promised');
chai.use(chaiAsPromised);
var expect = chai.expect;
var FAADataHelper = require('../faa_data_helper');
describe('FAADataHelper', function() {
   var subject = new FAADataHelper();
   var airport_code;
   describe('#getAirportStatus', function() {
        context('with an invalid airport code', function() {
            //assertions go here
        context('with a valid airport code', function() {
            //assertions go here
        });
    });
});
```

Now that you have defined the contexts for the **getAirportStatus(airportCode)** method, you can make assertions about what you can expect the method to do. With an invalid airportCode, the method should raise an error. With a valid airport code, the result from the FAA server should be returned, including a matching "IATA" code. You can assert that it raises an error and returns the expected code using the following chai syntax:

Listing 1.6 Testing the getAirportStatus Method

```
'use strict';
var chai = require('chai');
var chaiAsPromised = require('chai-as-promised');
chai.use(chaiAsPromised);
var expect = chai.expect;
var FAADataHelper = require('../faa_data_helper');
describe('FAADataHelper', function() {
    var subject = new FAADataHelper();
    var airport code;
    describe('#getAirportStatus', function() {
        context('with an invalid airport code', function() {
        it('returns invalid airport code', function() {
              airport_code = 'PUNKYBREWSTER';
              return expect(subject.requestAirportStatus(airport_code)).to.be.rejectedWith(Error);
            });
        });
        context('with a valid airport code', function() {
        it('returns airport code', function() {
            airport_code = 'SF0';
            var value = subject.requestAirportStatus(airport_code).then(function(obj) {
              return obj.IATA;
            return expect(value).to.eventually.eq(airport_code);
          });
        });
   });
});
```

Here you check that calling the method with particular arguments results in the behavior you expected. You can now run the test by calling mocha from the command line within the faa-info directory:

Listing 1.7 Running the Test

Notice the test output indicates that the assertions match the behavior of the class. To see the rest of the **FAADataHelper** test, check out the test directory in

https://github.com/bignerdranch/alexa-airportinfo

To learn more about testing a skill with mocha and chai, visit

https://www.bignerdranch.com/blog/developing-alexa-skills-locally-with-nodejs-setting-up-your-local-environment/.

SSML

SSML, or *Speech Synthesis Markup Language*, is a markup syntax that can be used to customize how Alexa will pronounce sounds. SSML also supports requesting mp3 audio files are played by Alexa. When you build an SSML-formatted outputSpeech command for Alexa, you configure the response from the skill service to include the following:

Listing 1.8 An SSML Formatted Speech Command

```
"outputspeech": {
    "type": "ssml",
    "ssml": <speak> you say <phoneme alphabet="ipa" ph="tə'meɪtəʊ">tomato</phoneme>,
    i say <phoneme alphabet="ipa" ph="tə'mɑtəʊ">tomato</phoneme>! </speak>
}
```

The outputSpeech element should include a type attribute of SSML, and an ssml element with the additional SSML tags you would like to embed. The first step in using the SSML features.

SSML extends Alexa to support a number of additional capabilities. First, an SSML outputSpeech element's ssml attribute can contain <audio> elements that point to an mp3 file. Mp3 is supported only, and must be encoded to 16k bitrate resolution.

Listing 1.9 Playing an audio file with SSML

```
"outputSpeech": {
    "type": "SSML",
    "ssml": "<speak>
    <audio src='https://s3.amazonaws.com/ask-storage/tidePooler/OceanWaves.mp3'/>
    </speak>"
}
```

Additionally, the mp3 file must be hosted on an https endpoint. To encode a file to the correct format, you can use ffmpeg to correctly transcode the file. If you have brew, you may install ffmpeg via the following command:

Listing 1.10 Installing ffmpeg

brew install ffmpeg

Use the following invocation to encode a file to an mp3 file Alexa Skills Kit will support the playback of:

Listing 1.11 Encoding an audio file to an ASK supported format

```
ffmpeg -y -i name_of_file.wav -ar 16000 -ab 48k -codec:a libmp3lame -ac 1 name_of_file.mp3
```

Another useful element when writing an SSML-flavored outputSpeech is the <phoneme> element. The phoneme element accepts a ph element which can be a series of either ipa (international phoenetic alphabet) or x-sampa (The Extended Speech Assessment Methods Phonetic Alphabet) notation characters. For example:

Listing 1.12 An SSML Formatted Speech Command

```
"outputspeech": {
    "type": "ssml",
    "ssml": <speak> you say <phoneme alphabet="ipa" ph="tə'meɪtəʊ">tomato</phoneme>,
    i say <phoneme alphabet="ipa" ph="tə'motəʊ">tomato</phoneme>! </speak>
}
```

the above listing would pronounce tomato in subtly different ways. Using phonemes allows you to fine tune pronunciation of words. For further reading on IPA and X-Sampa please visit :

https://developer.amazon.com/public/solutions/alexa/alexa-skills-kit/docs/speech-synthesis-markup-language-si

Silver Challenge: Testing Airport Info

To take the next step in understanding unit testing an alexa skill, explore the test/ directory within the chapter 6 solutions repository found here:

https://github.com/bignerdranch/amazon-alexa-course/tree/master/exercises/faa-info

Using what you have learned in the chapter, run the test suite for the project. Are there additional tests you could write to expand the test coverage for Airport Info?

Conclusion

Gold Challenge: Playing a Sound using SSML

Encode, upload, and play back an mp3 as a SSML <audio> message to Alexa. This "1-up" sound can be used if you are looking for a free sound to use: http://themushroomkingdom.net/sounds/wav/smb_1-up.wav It will need to be encoded with ffmpeg using the encoding settings from the chapter. Hints: For https storage for the file, use an AWS S3 bucket. To format an SSML message from alexa-app, you can use the SSML node library: https://www.npmjs.com/package/ssml. For an extra hint, you can take a look at the SSML example in the chapter 6 solutions repository.

Now that you have completed the course you've gained a solid understanding of the capabilities of the Alexa Skills Kit platform. You're well on your way to building your own great skills for Alexa-enabled devices everywhere! Should you ship a skill to the Alexa app skills tab, the authors of this course would love to hear about it! Contact them at developingalexaskills@gmail.com. We can't wait to see what you build!