https://maxchakhmatov.com/ https://github.com/AG-Systems Open to relocation

# MAX CHAKHMATOV

(650)278-0915 maxchakhmatov@gmail.com US Citizen San Francisco Bay Area

#### **EDUCATION**

Santa Cruz, CA

## **University of California, Santa Cruz**

Grad June 2022

- B.S. Robotics Engineering (Electrical & Mechanical), junior.
- Minor in Computational Mathematics.
- GPA: 3.65.

Clubs: Formula SAE

· Project Management:

Wrote documentation to assist new team members, and existing team members.

Overhauled entire internal wiki for organization.

In charge of onboarding new team members.

• Electronics and Mechanical:

Designed PCB for a brake light.

Assisted on the brakes system, and battery management system in SolidWorks.

Relevant Classes: Circuits, Logic Design, Statics, Materials, Physics, Dynamics (Spring).

### **EMPLOYMENT**

Mechanical Engineer Intern

**Barrick Gold Mining** 

Jun 2021 – Aug 2021

Elko, NV

• Incoming intern in Summer 2021

Vehicle Engineer Intern

Auomra

Aug 2020 – Present

South San Francisco, CA

• Designed electrical components to assist self-driving car.

Applied schematic design and PCB design to create components such as expansion bus.

• Created & prototyped parts to house self-driving equipment with AutoCAD. Used GD&T for tolerancing of part production.

Frontend Engineer Intern Sunnyvale, CA

Walmart eCommerce

Jun 2020 – Aug 2020

- Developed mobile app utilizing React Native (Typescript, and Redux) for internal testing. This saved lots of time for senior engineers as it took off lots of load for testing for mobile.
- Built a UI component sharing library for other teams to use with JavaScript (with React).

  UI component sharing library is highly optimized for speed, and bundle size (30%+ more efficient).
- Automated testing with internal CI using Docker.

Software Developer

**QuesGen Systems** 

Oct 2019 - Jun 2020

Burlingame, CA

- Constructed internal mobile app with Flutter, Redux, and Dart.

  Features proper state management, authentication, security, and high performance.

  Wrote and performed unit testing, integration testing, and widget testing for mobile app.
- Fixed bugs, extended features, and improved overall experience of QuesGen web dashboard in PHP.

### SKILLS, TOOLS, AND TECHNOLOGIES

- Software Engineering: Ruby, Python, JavaScript (React, GraphQL), PHP, C, C++, Assembly (RISC)
- Engineering: AutoCAD, SolidWorks, Excel, Latex, Altium Designer
- Interests: Poker, Surfing, Snowboarding, Formula 1
- Languages: English, Russian