

Proof Reuse

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It is common in the literature to reuse proofs of previously established results in order to derive new theorems. A common pattern in papers is to start from a well understood language (often System F, LF, or the Calculus of Construction), add a new construct to it (e.g. subtyping, inductive types, etc.), and then show that the desirable properties of the original system are preserved. Most proofs (at least for the basic properties) are by induction on the structure of the hypothesized derivation. To conclude that the properties hold in the extension, it is then clearly sufficient to consider only the cases relevant to the new construct. However, in mechanization, one would need to work through all the previously established cases once more. This task is tedious and unnecessary.

We investigate a few ways to simplify the development of mechanized proofs, the key idea being to reuse proofs when possible. The aim is to start from the type system of Beluga [7, 8] and look at a few extensions that allow various forms of proof reuse. Through this process, we can also fix a major problem with how contexts are represented in Beluga, namely the inability to recover premisses needed for the formation of assumptions.

The first direction is to extend the data-level type theory (i.e. the logical framework LF [2]) with refinements, thus allowing a restricted form of subtyping to the language. This can then be lifted to context schemas, and then to the computation-level (i.e. the dependent contextual modal type theory [5]) in a mostly straightforward way. The main idea behind refinements is to “separate” a type into *sorts*. While types express syntactic properties of terms, sorts express semantic properties. They can therefore be used to enforce various properties on terms, while preserving type uniqueness. In this case, we obtain a notion of subsorting rather than subtyping. Ultimately, refinements allow a very limited form of proof reuse, and their usefulness is more in simplifying proofs.

The second direction is to add constructor subtyping [9, 1], which would be more accurately called *supertyping*. This idea is simple : if a type B has all the constructors of another type A and possibly more, then B can be viewed as a supertype of A . In this setting, we get a notion of co-inheritance, similar to the inheritance mechanism found in object oriented programming.

The third direction is to add ornaments [4]. Here, we obtain systematic ways to enhance a type and/or its constructors with additional dependencies, as well as a lifting mechanism to lift proofs on a type to its ornamented type. Combining this with constructor subtyping, we should be able to present incremental development of languages and of their meta-theory, which would be closer to what is found in the literature.

Note. In what follows, the comments classified as **Remark** are clarifications or observations, and those classified as **Note** are either things that I didn’t think of before I started typing this down, or places where I realized there is a mistake.

1 A refinement type system for Beluga

We start with refinements because it is the most invasive change to the language. This is due to the fact that we now want to assign both sorts and types to terms, which is done in a single judgment. This change is also present at the level of types, which are classified by both classes and kinds. Thus, almost every inference rule must be adapted, although they keep the same flavor. The core theory presented in this section is based on [7] and [8], and the addition of refinements closely follows what is shown in [3].

In the setting of refinements, every object should have a unique type (fully determined by its syntax), but possibly many different sorts. Each sort is restricted to a given type, and they express more specific properties that may or may not be satisfied by a given term of that type. In this sense, one may regard types as intrinsic properties, and sorts as extrinsic properties [6]. This allows us to specify properties without the need for additional types, which in turn simplifies the statement of theorems and their proofs. Additionally, there is a natural sub-sorting relation that is akin to logical implication, that is $S_1 \leq S_2 \sqsubset A$ if the property S_1 implies the property S_2 for any term of type A . In particular, if we have proven a result on terms of sort S_2 , then we can reuse the proof on terms of sort S_1 .

1.1 Data-level

The data-level of Beluga includes the usual terms, types, and kinds, but also contexts and substitutions. We add to the type level a notion of sorts, and to the kind level a similar notion of classes. Contexts are classified using a notion of schema, which, in our extension, are built out of world declarations. A world is a record of assumptions satisfying certain properties. In order to ensure well-formedness of worlds and schemata, we introduce an additional base kind **Rec** for records.

Note. It may be necessary to add a corresponding sort **RecSort** to characterize refinements of records. This would also allow a subsorting mechanism on records, which could simplify the sub-worlds and sub-schema relationships.

1.1.1 Syntax

The updated syntax of the language is given in Figure 1. Most of the syntax that was already present in Beluga remains unchanged (kinds, types, terms, and substitution, to be precise). The main differences are in the contexts and signatures, where assumptions are endowed with a sort as well as a type. Most importantly, LF contexts have an additional construct to associate variables to a given world, instead of just a type. Finally, declarations are extended with subsorting and worlds.

In the syntax for sorts (and similarly for classes), \top corresponds to all terms of the corresponding types, and $S_1 \wedge S_2$ is an intersection sort, so it classifies terms that can be classified by both S_1 and S_2 .

In the syntax of worlds, records are denoted as $\langle \ell_i :: S_i \sqsubset A_i \rangle_n$, where the subscript $n \geq 1$ indicates the number of fields. The Π 's in front of records can either be a parameter referred to by some of the fields, or assumptions needed to ensure the well-formedness of a given world. Once we get to the sub-world judgment, we will see that using Π is perhaps a bit misleading since the rules do not obey the familiar contravariance of Π -types. So, maybe we shouldn't think of them as functions, even though they seem like functions.

Concerning the labels of worlds, I decided to take them out of the world's syntax itself, and rather consider them as names in declarations. Ultimately, worlds should always be declared before they are used, so they would always be in the signature Σ . This is just to avoid redundancy.

Signatures	$\Sigma ::= \cdot \mid \Sigma, D$
Declarations	$D ::= \mathbf{s} \sqsubset \mathbf{a} : L \sqsubset K \mid \mathbf{c} :: S \sqsubset A \mid \mathbf{s}_1 \leq \mathbf{s}_2 \sqsubset \mathbf{a} \mid \mathbf{w} : W \mid \xi : \Xi$
Meta-contexts	$\Delta ::= \cdot \mid \Delta, u :: S[\Psi] \sqsubset A[\Psi] \mid \Delta, p :: S[\Psi] \sqsubset A[\Psi] \mid \Delta, s : \Psi_1[\Psi_2]$
Schema contexts	$\Omega ::= \cdot \mid \Omega, \psi : \Xi$
Kinds	$K ::= \mathbf{Type} \mid \mathbf{Rec} \mid \Pi x : A. K$
Classes	$L ::= \mathbf{Sort} \mid \Pi x :: S \sqsubset A. L \mid \top \mid L_1 \wedge L_2$
Atomic type families	$P ::= \mathbf{a} \mid P \vec{M}$
Canonical type families	$A ::= P \mid \Pi x : A_1. A_2$
Atomic sort families	$Q ::= \mathbf{s} \mid Q \vec{M}$
Canonical sort families	$S ::= Q \mid \Pi x : S_1 \sqsubset A_1. S_2 \mid \top \mid S_1 \wedge S_2$
Worlds	$W ::= \langle \ell_i :: S_i \sqsubset B_i \rangle_n \mid \Pi x :: S \sqsubset A. W$
Schema	$\Xi ::= \varepsilon \mid \Xi + W$
Heads	$H ::= \mathbf{c} \mid x \mid \mathbf{proj} \ k \ x \mid \mathbf{Clo}(x, s[\sigma]) \mid \#p[\sigma] \mid \mathbf{proj} \ k \ \#p$
Spines	$\vec{M} ::= \varepsilon \mid N; \vec{M}$
Normal terms	$N ::= R \mid \lambda x. N$
Neutral terms	$R ::= H \vec{M} \mid u[\sigma]$
LF contexts	$\Psi ::= \cdot \mid \Psi, x :: S \sqsubset A \mid \Psi, x : (\mathbf{w} \vec{M})$
Substitutions	$\sigma ::= \cdot \mid \mathbf{wk}_\psi \mid s[\sigma] \mid \sigma; N$

Figure 1: Syntax of data-level

1.1.2 Judgments

As previously mentioned, most of the judgments take a slightly different form in the presence of refinements. Let's first look at a quick summary of the judgments :

$\vdash \Sigma \text{ sig}$	Signature well-formedness
$\vdash_{\Sigma} \Omega \text{ sctx}$	Schema context well-formedness
$\Omega \vdash_{\Sigma} \Delta \text{ mctx}$	Meta-context well-formedness
$\Omega; \Delta \vdash_{\Sigma} \Psi \text{ ctx}$	LF context well-formedness
$\Omega; \Delta; \Psi \vdash_{\Sigma} L \sqsubset K$	Class L refines kind K
$\Omega; \Delta; \Psi \vdash_{\Sigma} Q \sqsubset P \Rightarrow L$	Atomic sort Q synthesizes atomic type P and class L
$\Omega; \Delta; \Psi \vdash_{\Sigma} S \sqsubset A \Leftarrow \text{Sort}$	Sort S refines type A
$\Omega; \Delta; \Psi \vdash_{\Sigma} N \Leftarrow S \sqsubset A$	Normal term N checks against sort S refining type A
$\Omega; \Delta; \Psi \vdash_{\Sigma} R \Rightarrow S \sqsubset A$	Neutral term R synthesizes sort S refining type A
$\Omega; \Delta; \Psi \vdash_{\Sigma} \sigma \Leftarrow \Phi$	Substitution σ checks against LF context Φ
$\Omega; \Delta; \Psi \vdash_{\Sigma} S_1 \leq S_2 \sqsubset A$	S_1 is a sub-sort of S_2 as refinements of A
$\Omega; \Delta; \Psi \vdash_{\Sigma} W \text{ world}$	W is a well-formed world
$\Omega; \Delta; \Psi \vdash_{\Sigma} \Xi \text{ schema}$	Ξ is a well-formed context schema
$\Omega; \Delta; \Psi_1 \vdash_{\Sigma} \Psi_2 : \Xi$	LF context Ψ has schema Ξ
$\Omega; \Delta; \Psi \vdash_{\Sigma} W_1 \leq W_2$	W_1 is a sub-world of W_2
$\Omega; \Delta; \Psi \vdash_{\Sigma} \Xi_1 \leq \Xi_2$	Ξ_1 is a sub-schema of Ξ_2

Notes. (1) There might be too many contexts in some of these judgments. In particular, worlds and schemata should be closed, and the judgments for their well-formedness will only be used in signature formation, which requires all contexts to be empty.

(2) It may be better to consider only LF contexts that have a schema rather than having a judgment for well-formed contexts and well-schemaed contexts. To achieve this, it would probably be necessary to enrich the notion of a context schema slightly. In particular, we would need a schema that specify a particular sort/type for the right-most element(s) of the context since that is frequently used in mechanization. The intuition for this comes from the fact that we usually don't consider terms that are not well-typed, or types that are not well-kinded, so it is odd to consider contexts that are not well-schemaed. On the other hand, since contexts can have multiple schemata, we may want to consider the classifier `ctx` as analogous to types and schemata as analogous to sorts. In this case, we could have a \top schema to talk about arbitrary contexts, and merge the two judgments, just like we do for sorting/typing.

Before presenting the rules defining each of these judgments, let us go over some conventions that will simplify notation.

For all the judgments except signature validity, we omit the subscript Σ since the signature is fixed throughout any derivation. Similarly, the schema context Ω is fixed except for the schema context well-formedness judgment, so we omit it as well. In all judgments except for meta-context validity, we assume that Δ is well-formed, and similarly we assume that Ψ is well-formed in all judgments except LF context validity.

For the synthesis judgments (those with \Rightarrow), the contexts, signatures and first object on the right of the turnstile are inputs, and the rest are outputs. For instance, in $\Omega; \Delta; \Psi \vdash_{\Sigma} Q \sqsubset P \Rightarrow L$, both P and L are outputs. For the remaining judgments, everything is considered an input. In all judgments, we assume that every input is well-formed and in canonical form. To enforce this, we need to use hereditary substitutions.

Finally, we assume that all names of constants and variables are unique. Now, let's look at the inference rules.

$\vdash \Sigma \text{ sig}$

$$\begin{array}{c}
\frac{}{\vdash \cdot \text{sig}} \qquad \frac{\vdash \Sigma \text{ sig} \quad ; ; \cdot \vdash_{\Sigma} L \sqsubset K}{\vdash \Sigma, s \sqsubset a :: L \sqsubset K \text{ sig}} \\
\\
\frac{\vdash \Sigma \text{ sig} \quad ; ; \cdot \vdash_{\Sigma} S \sqsubset A \Leftarrow \text{Sort}}{\vdash \Sigma, c :: S \sqsubset A \text{ sig}} \qquad \frac{\vdash \Sigma \text{ sig} \quad s_1 \sqsubset a :: L \sqsubset K \in \Sigma \quad s_2 \sqsubset a :: L \sqsubset K \in \Sigma}{\vdash \Sigma, s_1 \leq s_2 \sqsubset a} \\
\\
\frac{\vdash \Sigma \text{ sig} \quad ; ; \cdot \vdash_{\Sigma} W \text{ world}}{\vdash \Sigma, w : W} \qquad \frac{\vdash \Sigma \text{ sig} \quad ; ; \cdot \vdash_{\Sigma} \Xi \text{ schema}}{\vdash \Sigma, \xi : \Xi}
\end{array}$$

In the rules for signature formation, there is a notable change from what is shown in [3], namely that we don't have declarations of the form $\mathbf{a} : K$ or $\mathbf{c} : A$. I think those are unnecessary since we can just replace them with declarations of the form $\top \sqsubset \mathbf{a} :: \top \sqsubset K$ and $\mathbf{c} :: \top \sqsubset A$, respectively.

Note. After giving it some thought, this wouldn't work since all our declarations must introduce names. Nevertheless, we get a more uniform system by using \top refinements in place of just kinds or types, so I would prefer to keep this approach and just add rules for these cases.

$$\boxed{\vdash_{\Sigma} \Omega \text{ sctx}}$$

$$\frac{}{\vdash \cdot \text{sctx}} \qquad \frac{\vdash \Omega \text{ sctx} \quad \xi : \Xi \in \Sigma}{\vdash \Omega, \psi : \Xi \text{ sctx}}$$

Remark. Maybe the names ξ are unnecessary in the signature.

$$\boxed{\Omega \vdash_{\Sigma} \Delta \text{ mctx}}$$

$$\begin{array}{c}
\frac{}{\vdash \cdot \text{mctx}} \qquad \frac{\vdash \Delta \text{ mctx} \quad \Delta ; \Psi \vdash S \sqsubset A \Leftarrow \text{Sort}}{\vdash \Delta, u :: S[\Psi] \sqsubset A[\Psi]} \\
\\
\frac{\vdash \Delta \text{ mctx} \quad \Delta ; \Psi \vdash S \sqsubset A \Leftarrow \text{Sort}}{\vdash \Delta, p :: S[\Psi] \sqsubset A[\Psi]} \qquad \frac{\vdash \Delta \text{ mctx} \quad \Delta ; \Psi_2 \vdash \Psi_1 \text{ ctx}}{\vdash \Delta, s : \Psi_1[\Psi_2]}
\end{array}$$

Notes. (1) I'm still unsure about the distinction between meta-variables (u) and parameter variables (p). I think it's more about the way they are used? Specifically, p should only be substituted with an ordinary variable.

(2) In the rule for substitution variables, the premise $\Delta ; \Psi_2 \vdash \Psi_1 \text{ ctx}$ does not match the usual LF context well-formedness judgment, which is of the form $\Delta \vdash \Psi \text{ ctx}$ (i.e. without an LF context on the left side of the turnstile). Maybe it should be a substitution judgment instead? Otherwise, the context validity judgment could be generalized in a straightforward way. The only paper that talks about substitution variables is [7], but the context formation rules are not given there.

$$\boxed{\Omega ; \Delta \vdash_{\Sigma} \Psi \text{ ctx}}$$

$$\frac{}{\Delta \vdash \cdot \text{ctx}} \qquad \frac{\Delta \vdash \Psi \text{ ctx} \quad \Delta ; \Psi \vdash S \sqsubset A \Leftarrow \text{Sort}}{\Delta \vdash \Psi, x :: S \sqsubset A \text{ ctx}}$$

$$\frac{\Delta \vdash \Psi \text{ ctx} \quad \mathbf{w}::\Pi(\overrightarrow{x::S \sqsubset \vec{A}}).\langle \ell_i::S_i \sqsubset B_i \rangle_n \in \Sigma \quad \Delta, \Psi \vdash \vec{M} \Leftarrow \overrightarrow{S \sqsubset \vec{A}}}{\Delta \vdash \Psi, x:\mathbf{w} \vec{M}}$$

Remark. I've decided to use spines instead of substitutions for world parameters, mostly because users would want to refer to the terms during proofs, so that's what they would specify.

$$\boxed{\Omega; \Delta; \Psi \vdash_{\Sigma} L \sqsubset K}$$

$$\frac{}{\Delta; \Psi \vdash \text{Sort} \sqsubset \text{Type}} \quad \frac{\Delta; \Psi \vdash S \sqsubset A \Leftarrow \text{Sort} \quad \Delta; \Psi, x:S \sqsubset A \vdash L \sqsubset K}{\Delta; \Psi \vdash \Pi x::S \sqsubset A. L \sqsubset \Pi x:A. K}$$

$$\frac{}{\Delta; \Psi \vdash \top \sqsubset K} \quad \frac{\Delta; \Psi \vdash L_1 \sqsubset K \quad \Delta; \Psi \vdash L_2 \sqsubset K}{\Delta; \Psi \vdash L_1 \wedge L_2 \sqsubset K}$$

Notes. (1) For the rule with \top , we probably need a premise stating that K is a well-formed kind, which implies that we need an extra judgment for kind validity (that would be exactly the same as what is already in Beluga).

(2) Rules for **Rec** kinds are missing.

$$\boxed{\Omega; \Delta; \Psi \vdash_{\Sigma} Q \sqsubset P \Rightarrow L}$$

$$\frac{\mathbf{s} \sqsubset \mathbf{a}::L \sqsubset K \in \Sigma}{\Delta; \Psi \vdash \mathbf{s} \sqsubset \mathbf{a} \Rightarrow L} \quad \frac{\Delta; \Psi \vdash Q \sqsubset P \Rightarrow \Pi x::S \sqsubset A. L \quad \Delta; \Psi \vdash N \Leftarrow S \sqsubset A}{\Delta; \Psi \vdash Q \sqsubset P \Rightarrow [N/x]L}$$

$$\frac{\Delta; \Psi \vdash Q \sqsubset P \Rightarrow L_1 \wedge L_2}{\Delta; \Psi \vdash Q \sqsubset P \Rightarrow L_1} \quad \frac{\Delta; \Psi \vdash Q \sqsubset P \Rightarrow L_1 \wedge L_2}{\Delta; \Psi \vdash Q \sqsubset P \Rightarrow L_2}$$

$$\boxed{\Omega; \Delta; \Psi \vdash_{\Sigma} S \sqsubset A \Leftarrow \text{Sort}}$$

$$\frac{\Delta; \Psi \vdash Q \sqsubset P \Rightarrow \text{Sort}}{\Delta; \Psi \vdash Q \sqsubset P \Leftarrow \text{Sort}} \quad \frac{\Delta; \Psi \vdash S \sqsubset A \Leftarrow \text{Sort} \quad \Delta; \Psi, x::S \sqsubset A \vdash S' \sqsubset A'}{\Delta; \Psi \vdash \Pi x::S \sqsubset A. S' \sqsubset \Pi x:A. A' \Leftarrow \text{Sort}}$$

$$\frac{}{\Delta; \Psi \vdash \top A \Leftarrow \text{Sort}} \quad \frac{\Delta; \Psi \vdash S_1 \sqsubset A \Leftarrow \text{Sort} \quad \Delta; \Psi \vdash S_2 \sqsubset A \Leftarrow \text{Sort}}{\Delta; \Psi \vdash S_1 \wedge S_2 \sqsubset A \Leftarrow \text{Sort}}$$

Note. Again, the rule for \top should probably have a premise $\Delta; \Psi \vdash A \Leftarrow \text{Type}$, which requires adding a type well-formedness judgment.

$$\boxed{\Omega; \Delta; \Psi \vdash_{\Sigma} N \Leftarrow S \sqsubset A}$$

$$\frac{\Delta; \Psi \vdash R \Rightarrow S \sqsubset A \quad \Delta; \Psi \vdash S \leq S' \sqsubset A}{\Delta; \Psi \vdash R \Leftarrow S' \sqsubset A} \quad \frac{\Delta; \Psi, x::S \sqsubset A \vdash N \Leftarrow S' \sqsubset A'}{\Delta; \Psi \vdash \lambda x. N \Leftarrow \Pi x::S \sqsubset A. S' \sqsubset \Pi x:A. A'}$$

$$\frac{\Delta; \Psi \vdash N \Leftarrow S_1 \sqsubset A \quad \Delta; \Psi \vdash N \Leftarrow S_2 \sqsubset A}{\Delta; \Psi \vdash N \Leftarrow S_1 \wedge S_2 \sqsubset A}$$

$$\boxed{\Omega; \Delta; \Psi \vdash_{\Sigma} R \Rightarrow S \sqsubset A}$$

$$\frac{c::S \sqsubset A \in \Sigma}{\Delta; \Psi \vdash c \Rightarrow S \sqsubset A}$$

$$\frac{x::S \sqsubset A \in \Psi}{\Delta; \Psi \vdash x \Rightarrow S \sqsubset A}$$

$$\frac{x:\mathbf{w} \vec{M} \in \Psi \quad \mathbf{w}:\Pi(\overrightarrow{y::S \sqsubset A}).\langle \ell_i::S_i \sqsubset B_i \rangle_n \in \Sigma}{\Delta; \Psi \vdash \text{proj } k \ x \Rightarrow [\ell_{k-1}; \dots, \ell_1; \overleftarrow{M}]S_k \sqsubset [\ell_{k-1}; \dots, \ell_1; \overleftarrow{M}]B_k} \text{ (for } 1 \leq k \leq n)$$

$$\frac{\Delta; \Psi \vdash R \Rightarrow \Pi x::S_1 \sqsubset A_1.S_2 \sqsubset \Pi x:A_1.A_2 \quad \Delta; \Psi \vdash N \Leftarrow S_1 \sqsubset A_1}{\Delta; \Psi \vdash R \ N \Rightarrow [N/x]S \sqsubset [N/x]A_2}$$

$$\frac{\Delta; \Psi \vdash R \Rightarrow S_1 \wedge S_2 \sqsubset A}{\Delta; \Psi \vdash R \Rightarrow S_1 \sqsubset A}$$

$$\frac{\Delta; \Psi \vdash R \Rightarrow S_1 \wedge S_2 \sqsubset A}{\Delta; \Psi \vdash R \Rightarrow S_2 \sqsubset A}$$

Remarks. (1) In the rule for projections, \overleftarrow{M} is just \vec{M} backwards. This is necessary since we construct spines from right to left, and substitutions from left to right.

(2) Because of the last two rules regarding intersection sorts, the system is not deterministic.

Note. The rules for parameter variables, meta-variables, and closures are still missing.

$$\boxed{\Omega; \Delta; \Psi_1 \vdash_{\Sigma} \sigma \Leftarrow \Psi_2}$$

$$\frac{\Delta; \Psi \vdash \sigma \Leftarrow \Psi'_2 \quad s::\Psi_2[\Psi'_2] \in \Delta}{\Delta; \Psi_1 \vdash s[\sigma] \Leftarrow \Psi_2}$$

$$\frac{\Delta; \Psi_1 \vdash \sigma \Leftarrow \Psi_2 \quad \Delta; \Psi_1 \vdash N \Leftarrow S \sqsubset A}{\Delta; \Psi_1 \vdash (\sigma; N) \Leftarrow (\Psi_2, x::S \sqsubset A)}$$

$$\frac{\Delta; \Psi \vdash \overrightarrow{S \sqsubset A} \Leftarrow \text{Sort} \quad \Delta; \Psi, (\overrightarrow{x::S \sqsubset A}) \vdash \langle \ell_i::S_i \sqsubset B_i \rangle_n}{\Delta; \Psi_1 \vdash (\sigma; \overleftarrow{M}) \Leftarrow (\Psi_2, x:\mathbf{w} \vec{M})}$$

Remark. The premise $\Delta; \Psi \vdash \overrightarrow{S \sqsubset A} \Leftarrow \text{Sort}$ checks that all the sorts are valid, given that the previous ones are. Formally, this auxilliary judgment is given by the following two rules :

$$\frac{\Delta; \Psi \vdash S \sqsubset A \Leftarrow \text{Sort}}{\Delta; \Psi \vdash S \sqsubset A; \varepsilon \Leftarrow \text{Sort}} \quad \frac{\Delta; \Psi \vdash \overrightarrow{S \sqsubset A} \Leftarrow \text{Sort} \quad \Delta; \Psi, (\overrightarrow{x::S \sqsubset A}) \vdash S' \sqsubset A' \Leftarrow \text{Sort}}{\Delta; \Psi \vdash S' \sqsubset A'; \overrightarrow{S \sqsubset A} \Leftarrow \text{Sort}}$$

$$\boxed{\Omega; \Delta; \Psi \vdash_{\Sigma} S_1 \leq S_2 \sqsubset A}$$

$$\frac{\Delta; \Psi \vdash S \sqsubset A}{\Delta; \Psi \vdash S \leq S \sqsubset A}$$

$$\frac{\Delta; \Psi \vdash S_1 \leq S_2 \sqsubset A \quad \Delta; \Psi \vdash S_2 \leq S_3 \sqsubset A}{\Delta; \Psi \vdash S_1 \leq S_3 \sqsubset A}$$

$$\frac{\Delta; \Psi \vdash S \sqsubset A}{\Delta; \Psi \vdash S \leq \top \sqsubset A}$$

$$\frac{\Delta; \Psi \vdash S_2 \leq S_1 \sqsubset A \quad \Delta; \Psi \vdash S'_1 \leq S'_2 \sqsubset A'}{\Delta; \Psi \vdash \Pi x::S_1 \sqsubset A.S'_1 \leq \Pi x::S_2 \sqsubset A.S'_2 \sqsubset \Pi x:A.A'}$$

$$\frac{\Delta; \Psi \vdash S \leq S_1 \sqsubset A \quad \Delta; \Psi \vdash S \leq S_2 \sqsubset A}{\Delta; \Psi \vdash S \leq S_1 \wedge S_2 \sqsubset A}$$

$$\frac{\Delta; \Psi \vdash S_1 \leq S \sqsubset A \quad \Delta; \Psi \vdash S_2 \sqsubset A \Leftarrow \text{Sort}}{\Delta; \Psi \vdash S_1 \wedge S_2 \sqsubset A} \quad \frac{\Delta; \Psi \vdash S_2 \leq S \sqsubset A \quad \Delta; \Psi \vdash S_1 \sqsubset A \Leftarrow \text{Sort}}{\Delta; \Psi \vdash S_1 \wedge S_2 \sqsubset A}$$

$$\boxed{\Omega; \Delta; \Psi \vdash_{\Sigma} W \text{ world}}$$

$$\frac{\Delta; \Psi \vdash \overrightarrow{S \sqsubset \vec{A}} \Leftarrow \text{Sort} \quad \Delta; \Psi \vdash, (\overrightarrow{x::S \sqsubset \vec{A}}) \vdash \langle \ell_i::S_i \sqsubset B_i \rangle_n \Leftarrow \text{Rec}}{\Delta; \Psi \vdash \Pi x::S \sqsubset \vec{A}. \langle \ell_i::S_i \sqsubset B_i \rangle_n}$$

Notes. (1) The judgment for **Rec** kinds is still not defined.

(2) There's also a possible alternative set of rules where we add the parameters one at a time, although it requires separated the syntactic category of worlds in two parts, one for records and one for parametrized records. It also requires two corresponding notions of sub-worlds. So, it's a bit more verbose, but it's a lot more straightforward.

$$\boxed{\Omega; \Delta; \Psi \vdash_{\Sigma} \Xi \text{ schema}}$$

$$\frac{}{\Delta; \Psi \vdash \varepsilon \text{ schema}} \quad \frac{\Delta; \Psi \vdash \Xi \text{ schema} \quad \mathbf{w}:W \in \Sigma \quad \mathbf{w} \notin \Xi}{\Delta; \Psi \vdash \Xi + \mathbf{w} \text{ schema}}$$

Note. The judgments for world and schema validity and only used in signature formations, which requires the contexts to be empty. So, they may not be needed at all in this case.

$$\boxed{\Omega; \Delta \vdash_{\Sigma} \Psi : \Xi}$$

$$\frac{}{\Omega; \Delta \vdash ::\varepsilon} \quad \frac{\psi:\Xi \in \Omega}{\Omega; \Delta \vdash \psi:\Xi} \quad \frac{\Omega; \Delta \vdash \Psi:\Xi_1 \quad \Omega; \Delta \vdash \Xi_1 \leq \Xi_2}{\Omega; \Delta \vdash \Psi:\Xi_2}$$

$$\frac{\Omega; \Delta \vdash \Psi : \Xi \quad \mathbf{w}:\Pi x::S \sqsubset \vec{A}. \langle \ell_i::S_i \sqsubset B_i \rangle_n \in \Xi \quad \Omega; \Delta; \Psi \vdash \vec{M} \Leftarrow \overrightarrow{S \sqsubset \vec{A}}}{\Omega; \Delta \vdash (\Psi, x:\mathbf{w} \vec{M}) : \Xi}$$

Note. The judgment $\Omega; \Delta; \Psi \vdash \vec{M} \Leftarrow \overrightarrow{S \sqsubset \vec{A}}$ is just checking each of the terms in the spine \vec{M} against the corresponding type (which may depend on the previous terms). Rules will be added soon.

$$\boxed{\Omega; \Delta; \Psi \vdash_{\Sigma} W_1 \leq W_2}$$

Note. This will be way easier with the aforementioned change on the syntax of worlds.

$$\boxed{\Omega; \Delta; \Psi \vdash_{\Sigma} \Xi_1 \leq \Xi_2}$$

$$\frac{\Delta; \Psi \vdash \Xi \text{ schema}}{\Delta; \Psi \vdash \varepsilon \leq \Xi} \quad \frac{\Delta; \Psi \vdash \Xi_1 \leq \Xi_2 \quad \Delta; \Psi \vdash W_1 \leq W_2}{\Delta; \Psi \vdash \Xi_1 + W_1 \leq \Xi_2 + W_2} \quad \frac{\Delta; \Psi \vdash \Xi_1 + \Xi_2 \text{ schema}}{\Delta; \Psi \vdash \Xi_1 + \Xi_2 \leq \Xi_2 + \Xi_1}$$

1.2 Computation-level

We can lift the data-level refinements to the computation-level to obtain a restricted notion of refinements where the user does not directly specify any sorts. It could be interesting to have a full blown refinement type system, and it should not complicate matters too much.

Contexts	$\Gamma ::= \cdot \mid \Gamma, y::\mu \sqsubset \kappa$
Kinds	$\kappa ::= \mathbf{ctype} \mid \Pi x:A.\kappa$
Classes	$\zeta ::= \mathbf{csort} \mid \Pi x::S \sqsubset A.\zeta \mid \top \mid \zeta_1 \wedge \zeta_2$
Types	$\tau ::= A[\Psi] \mid \tau_1 \rightarrow \tau_2 \mid \Pi\psi:\Xi.\tau \mid \Pi^\square u:A[\Psi].\tau$
Sorts	$\mu ::= S[\Psi] \mid \mu_1 \rightarrow \mu_2 \mid \Pi\psi:\Xi.\mu \mid \Pi^\square u::S[\Psi] \sqsubset A[\Psi].\mu \mid \top \mid \mu_1 \wedge \mu_2$
Checked expressions	$e ::= i \mid \mathbf{rec} f.e \mid \mathbf{fn} y.e \mid \Lambda\psi.e \mid \lambda^\square u.e \mid \mathbf{box}(\Psi.M) \mid \mathbf{case} i \text{ of } bs$
Synthesized expressions	$i ::= y \mid i e \mid i \lceil \Psi \rceil \mid i \lceil \Psi.N \rceil \mid (e::\mu \sqsubset \tau)$
Branch	$b ::= \Pi\Delta.\mathbf{box}(\Psi.M)::S[\Psi] \sqsubset A[\Psi] \mapsto e$
Branches	$bs ::= \cdot \mid (b \mid bs)$

Figure 2: Syntax of computation level

1.2.1 Syntax

The syntax for the computation level is given in Figure 2. Again, it is essentially the same as what is already in Beluga, except that we have sorts and classes. However, in this case, we consider a restricted version that is fully induced by the refinements (and schemata) of the data level.

Notes. (1) In practice, we allow user-defined computation-level type families, but they are not present in the current formulation. To add them, we would need to extend the syntax for types and have addition declarations. In this case, it wouldn't be much more work to add user-defined sorts.

(2) For sorts, we may want to consider $\Pi^\square u::S[\Psi_1] \sqsubset A[\Psi_2].\mu$ instead of having both LF contexts be identical, probably with the condition that Ψ_1 is contained in Ψ_2 (up to renaming). In particular, we could have $\Psi_1:\Xi_1$ and $\Psi_2:\Xi_2$, where $\Xi_1 \leq \Xi_2$.

1.2.2 Judgments

We have the follow computation level judgments :

$\Omega; \Delta \vdash_\Sigma \Gamma \mathbf{cctx}$	Γ is a well-formed context
$\Omega; \Delta; \Gamma \vdash_\Sigma \zeta \sqsubset \kappa$	Class ζ refines kind κ
$\Omega; \Delta; \Gamma \vdash_\Sigma \mu \sqsubset \tau \Leftarrow \mathbf{csort}$	Sort μ refines type τ
$\Omega; \Delta; \Gamma \vdash_\Sigma e \Leftarrow \mu \sqsubset \tau$	Expression e checks against sort μ refining type τ
$\Omega; \Delta; \Gamma \vdash_\Sigma i \Rightarrow \mu \sqsubset \tau$	Expression i synthesizes sort μ refining type τ
$\Omega; \Delta; \Gamma \vdash_\Sigma b \Leftarrow_{\mu' \sqsubset \tau'} \mu \sqsubset \tau$	Branch b checks against μ refining τ when analyzing a μ' refining τ'
$\Omega; \Delta; \Gamma \vdash_\Sigma \mu_1 \leq \mu_2 \sqsubset \tau$	μ_1 is a subsort of μ_2

Again, we omit the subscript Σ since it is fixed throughout any derivation, and we assume that all inputs are well-formed. The system should be decidable if we follow the same input/output convention as in the data level (i.e. the synthesized sorts and types are outputs, and everything else is an input). The judgments are defined via the following rules :

Notes. (1) Just as in the data-level, it may be necessary to have judgments for kind and type well-formedness.

(2) Since we are just lifting everything to the computation level, it may be redundant to have \top and intersection computation-level sorts (and classes) since they could probably always be inferred from \top and intersection data-level sorts (and classes).

$$\boxed{\Omega; \Delta \vdash_\Sigma \Gamma \mathbf{cctx}}$$

$\Omega; \Delta; \Gamma \vdash_{\Sigma} \zeta \sqsubset \kappa$
$\Omega; \Delta; \Gamma \vdash_{\Sigma} \mu \sqsubset \tau \Leftarrow \text{csort}$
$\Omega; \Delta; \Gamma \vdash_{\Sigma} e \Leftarrow \mu \sqsubset \tau$
$\Omega; \Delta; \Gamma \vdash_{\Sigma} i \Rightarrow \mu \sqsubset \tau$
$\Omega; \Delta; \Gamma \vdash_{\Sigma} b \Leftarrow_{\mu' \sqsubset \tau'} \mu \sqsubset \tau$
$\Omega; \Delta; \Gamma \vdash_{\Sigma} \mu_1 \leq \mu_2 \sqsubset \tau$

2 Constructor subtyping

TBD

3 Ornaments

TBD

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