

# REACT LIFECYCLE

*IT'S THE CI-IRCLE...*

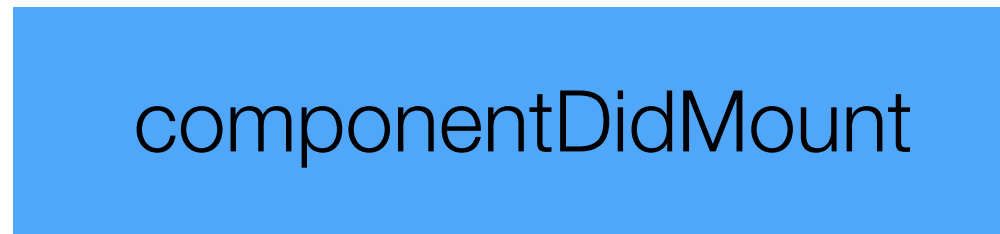
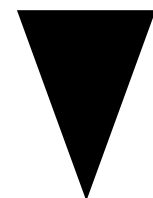
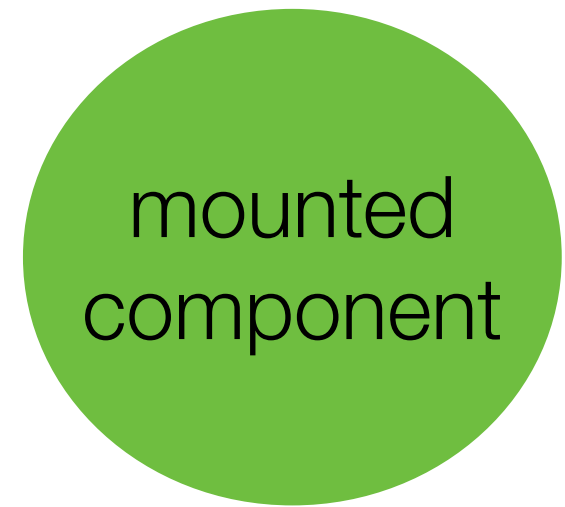
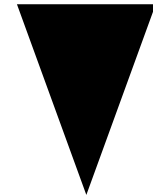
# TRAJECTORY

- ◉ **Basic React lifecycle methods**
- ◉ **Incorporating AJAX and other side-effects into React applications**

# WHAT IS “LIFECYCLE”

- ◉ **When we render a component, React components go through several different stages in addition to the “render” stage**
- ◉ **React exposes the ability to “hook” into these stages so that we can perform certain actions ourselves**
  - Kind of like adding an event listener

# THE INITIAL RENDER



# RENDER

- ◉ **This is when the component's render method is invoked**
  - Or when the functional component itself is invoked
- ◉ **React compares the JSX output of the render method with its internal “virtual DOM”, and makes a decision about how to update the actual DOM in a performant way**

# VIRTUAL DOM

- ◉ **Just a big JS object representing the DOM tree**
  - internal, used by React when you render
- ◉ **Theory: manipulating the actual DOM is more expensive computationally than doing a little bit of JS**
- ◉ **So, React does a little bit of JS first so that it can do as little manipulation of the actual DOM as possible**

# “MOUNTING”

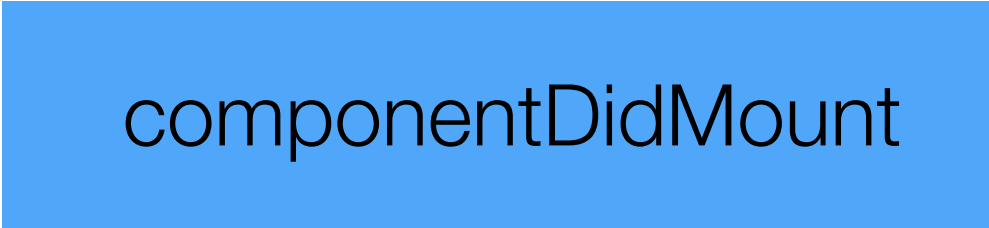
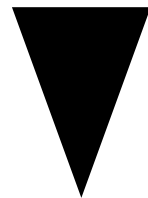
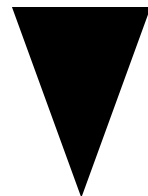
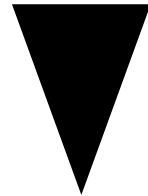
- ◉ **When the JSX your component represents gets turned into real, live DOM nodes by React, your component is said to be “mounted”**



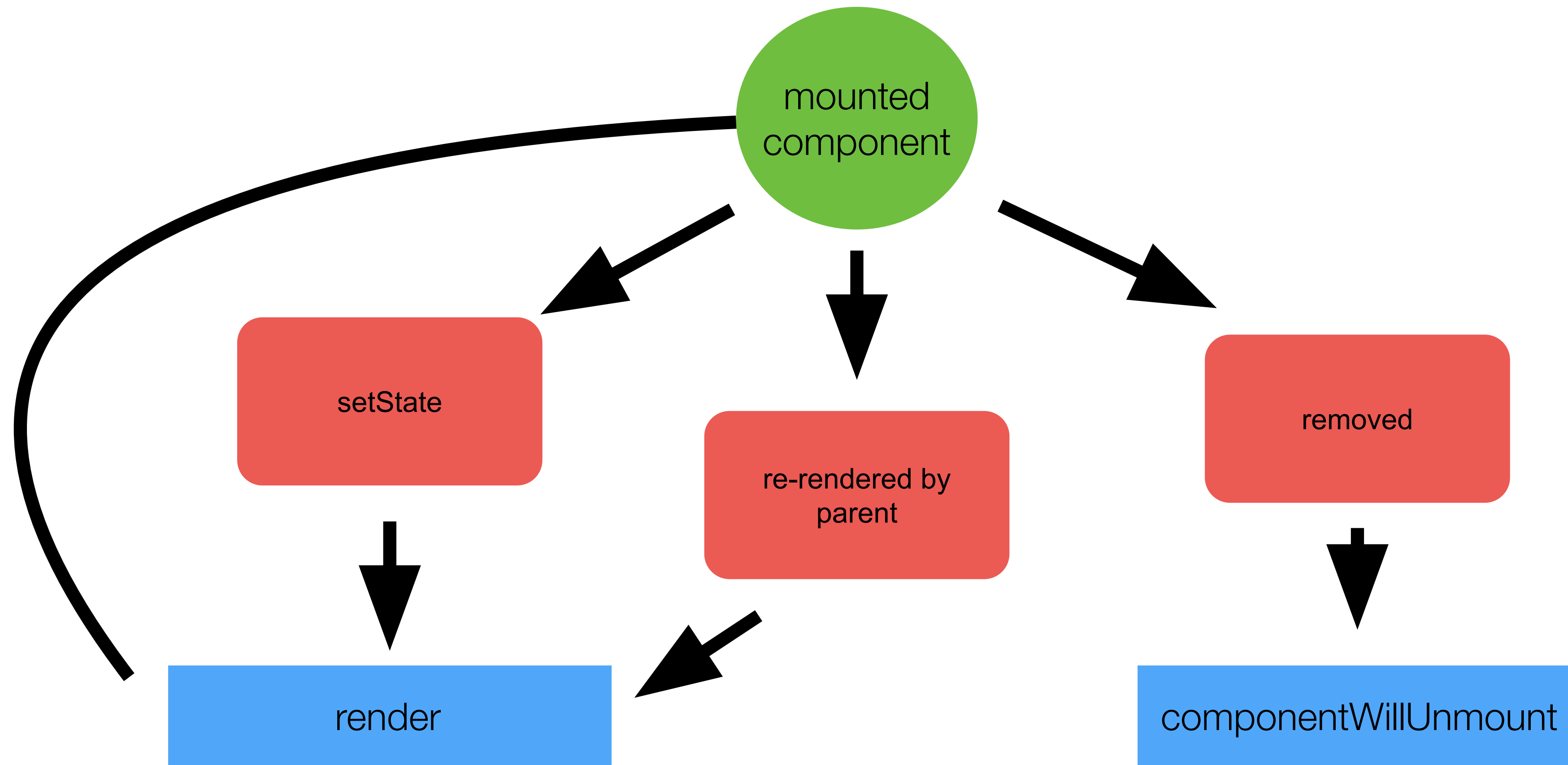
# COMPONENT DID MOUNT

- ◉ **Fires after the *initial* rendering**
  - Does *not* fire on subsequent renderings caused by `setState`
- ◉ **A great place to perform **AJAX** requests to fetch data from your server**
- ◉ **A great place to attach event listeners to non-React elements (ex. `window.addEventListener('scroll')`)**

```
class Blog extends React.Component {  
  constructor () {  
    super()  
    this.state = {  
      posts: []  
    }  
  }  
  
  async componentDidMount () {  
    const res = await axios.get('/api/posts')  
    const posts = res.data  
    this.setState({posts: posts})  
  }  
  
  render () {  
    // omitted for brevity  
  }  
}
```



# SUBSEQUENT RENDERS



# COMPONENT WILL UNMOUNT

- ◉ **Our chance to say goodbye!**
- ◉ **Great place to “clean up” things**
  - **clear timers or intervals**
  - **remove event listeners**

# REACT LISTS

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*Map it out*

# MAP OVER LISTS

- ◉ **Use `Array.prototype.map` to turn lists of data into JSX**
- ◉ **Great way to deal with lists and table rows**
- ◉ **Only stipulation: each set of JSX in the list needs to be given a special “key” prop**



```
const DogList = (props) => {
```

```
  return (
```

```
    <ul>
```

```
    </ul>
```

```
  )
```

```
}
```

```
const DogList = (props) => {  
  const puppies = props.puppies  
  
  return (  
    <ul>  
  
    </ul>  
  )  
}
```

```
const DogList = (props) => {  
  // [{id: 1, name: 'Cody'}, {id: 2, name: 'Lexie'}]  
  const puppies = props.puppies  
  
  return (  
    <ul>  
  
    </ul>  
  )  
}
```

```
const DogList = (props) => {  
  // [{id: 1, name: 'Cody'}, {id: 2, name: 'Lexie'}]  
  const puppies = props.puppies  
  
  return (  
    <ul>  
      {  
        puppies.map(puppy => <li      >{puppy.name}</li>)  
      }  
    </ul>  
  )  
}
```

```
const DogList = (props) => {  
  // [{id: 1, name: 'Cody'}, {id: 2, name: 'Lexie'}]  
  const puppies = props.puppies  
  
  return (  
    <ul>  
      {  
        puppies.map(puppy => <li key={puppy.id}>{puppy.name}</li>)  
      }  
    </ul>  
  )  
}
```