Project Planning Phase

Project Planning Template (Product Backlog, Sprint Planning, Stories, Story points)

Sprint	Functional Requirement (Epic)	User Story Number	User Story / Task	Story Points	Priority	Team Members
Sprint-1	Login	USN-1	1.As a Administrator, I need to give user id and passcode for ever workers over there in municipality. 2.As a Co-Admin, I'll control the waste level by monitoring them vai real time web portal. Once the filling happens, I'll notify trash truck with location of bin with bin ID	20	HIGH	Agishma Sini C Pradhisha P Teena S Nivetha Sarojini R
Sprint-2	Dashboard	USN-2	As a Truck Driver, I'll follow Co-Admin's Instruction to reach the filling bin in short roots and save time	20	LOW	Agishma Sini C Pradhisha P Nivetha Sarojini R Teena S
Sprint-3	Dashboard	USN-3	As a Local Garbage Collector, I'II gather all the waste from the garbage, load it onto a garbage truck, and deliver it to Landfills	20	MEDIUM	Agishma Sini C Pradhisha P Teena S Nivetha Sarojini R

Sprint-4	Dashboard	USN-4	As a Municipality officer, I'll make sure everything is proceeding as planned and without any problems	20	HIGH	Agishma Sini C Pradhisha P Teena Nivetha Sarojini R

Date	16 Nov 2022
Team id	PNT2022TMID34757
Project Name	Project – smart waste management system and metropolitan cities
Marks	8 Marks

Product Backlog, Sprint Schedule, and Estimation (4 Marks):

Use the below template to create product backlog and sprint schedule

Project Tracker, Velocity & Burndown Chart: (4 Marks):

Sprint	Total Story Points	Duration	Sprint Start Date	Sprint End Date (Planned)	Story Points Completed (as on Planned End Date)	Sprint Release Date (Actual)
Sprint-1	20	6 Days	24 2022	29 Oct 2022	20	29 Nov 2022
Sprint-2	20	6 Days	01 Nov 2022	05 Nov 2022	20	05 Nov 2022
Sprint-3	20	6 Days	07 Nov 2022	12 Nov 2022	20	12 Nov 2022
Sprint-4	20	6 Days	13 Nov 2022	16 Nov 2022	20	16 Nov 2022

Velocity: Imagine we have a 10-day sprint duration, and the velocity of the team is 20 (points per sprint). Let's calculate the team's average velocity (AV) per iteration unit (story points per day)

AV=SPRINT DURATION/ VELOCITY=20/10=2

Burndown Chart: