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Goal
                of Study How to de-scribe the mo-tion of rigid body in
               three-dimensional space? rigid body (0,0,0)
               points
vectors
cors
di-
nates
di-
nate
sys-
tem
R<sup>3</sup>
base
\mathbf{a} = [\mathbf{e}_1, \mathbf{e}_2, \mathbf{e}_3] \begin{bmatrix} a_1 \\ a_2 \\ a_3 \end{bmatrix} = a_1 \mathbf{e}_1 + a_2 \mathbf{e}_2 + a_3 \mathbf{e}_3.
(1) \\ (a_1, a_2, a_3)^{\mathrm{T}} \\ \mathbf{a}_2 \\ \mathbf{x} \\ \mathbf{x} \\ \mathbf{y} \\ \mathbf{a}, \mathbf{b} \in \mathbb{R}^3
                Just
                a
                re-
                minder
                here,
                the
                base
                is
                a
                \operatorname{set}
                of
                lin-
                early
                in-
                de-
                pen-
                dent
                vec-
                tors
                in
                the
                space,
                nor-
                mally
                be-
                \operatorname{ing}
                or-
                thog-
                nal
                and
                has
                unit-
```

length.