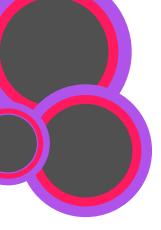


Ring Central





Team



Name: Alex Vargas Role: Frontend Developer



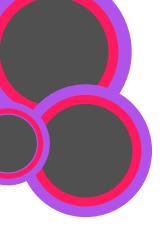
Name: Simon Torres Role: Frontend Developer



The Problem

- Halo lore is a huge
 - Halo is made up of games, books, and shows.
 - Majority of Halo fans only follow games
 - Lore is hard to understand for new people
 - Only games are pushed to the general audience



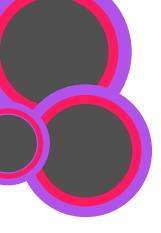


The Solution

- Website that explains lore
 in games and other media
 - Summary of story
 - News/update on all things
 Halo



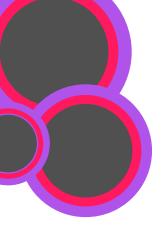




Design process

- o we wanted to make sure that it was easy for the user and also easy to understand for those who haven't played halo by putting the games in chronological order to show where to start since the halo games can be a bit confusing.
- o we use trello to see how many pages we would add and what we were going to focus on since all the halo lore isn't just the games it also has books and shows that mess with

the story line and changes it.

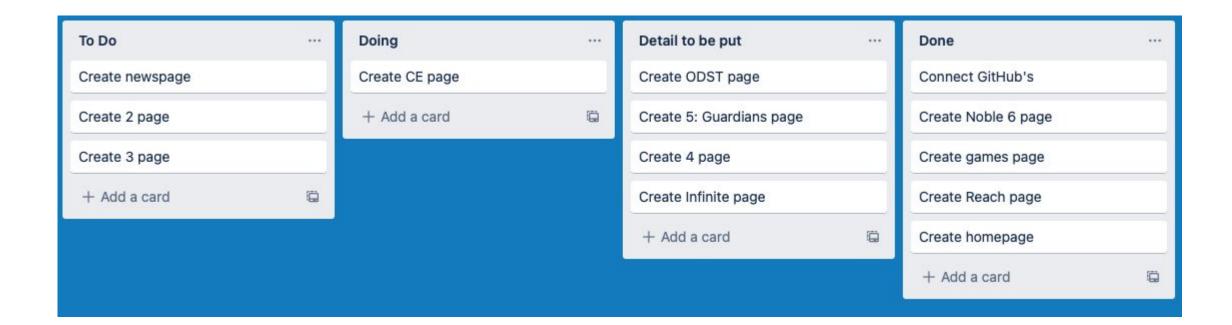


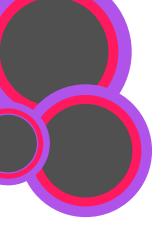
Project Plan and Timeline

Organized through Trello

o deadline: 11/10

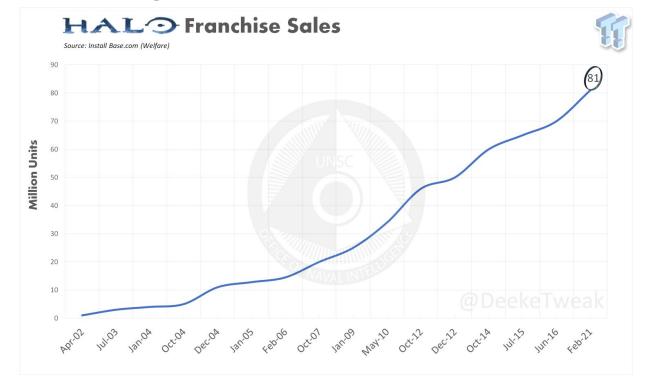
Picked pages we work on





Research

- Halo only gets more popular
 - 81 million Halo games Sold





Technology Stack



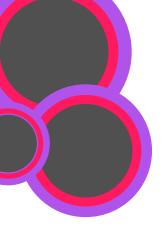




Demo

Time for demo





Future Development

- Each page will be added to, to complete the ultimate goal of providing all information on individual game stories.
- Add a multiplayer section
- Add in some backend(account creation, forms, etc.)
- Add books and show tabs for those medias

